

file: MesaMu.Log Mesa Microcode Log  
Add entries at front

August 1, 1978; version 34; Fix bugs in stack underflow detection in MDpop and Dpop dispatches. Fix BL  
\*\*TC to remember even/odd alignment. [2 free words left] RL

July 26, 1978; version 33; Correct constant at Jsacle from 100000 to 77777. [3 free words left] RJ

July 5, 1978; version 32; Fix signed comparison bytecodes to handle overflow correctly (Suzuki's algori  
\*\*thm). Add BLTC bytecode. Eliminate 1 instruction each in nextXB logic and FetchAB. Eliminate 3 ins  
\*\*tructions by combining JEQ and JNE logic. Miscellaneous corrections to comments and some predefs. [  
\*\*3 free words left] RL

March 6, 1978; version 31b; Ensure DISP non-zero at KFCr. Add RFC. [3 free words left] RJ & RL

March 2, 1978; version 31a; Entry conditions for all trap handlers changed: trap parameters now passed  
\*\*in registers, and interrupts never disabled. AV, SD, GFT now bound to fixed addresses. RR and WR ch  
\*\*anged appropriately, and additional RR added for real-time clock. Xfer traps implemented. BITBLT/in  
\*\*errupts disabled bug fixed, ADD01 implemented. Miscellaneous optimizations to free space (RILO, Jev  
\*\*en, SHIFT). [6 free words left] RL

February 14, 1978; version 30c; Fix bug in BITBLT (TASK error when interrupts pending but disabled). [  
\*\*8 free words left] RL

February 9, 1978; version 30b; Fix bug in EFCB (missing pre-def for EFCdoGetlink). [8 free words left]  
\*\* RL

January 20, 1978; version 30a; Global frame overhead reduced to 3 words. GP diddled to point at global  
\*\* 1 instead of 2 (because -6 not available in constants ROM). Links in either code segment or global  
\*\*frame supported. LLKB bytecode added. TASK violations on stack overflow fixed. [8 free words left]  
\*\* RL

January 16, 1978; version 29; Splitalpha uses dispatch instead of ShiftSub. ShiftSub moved to Mesad.mu  
\*\*. DESCB and DESCBS added. CVT and BLK removed. Symbolic names for frame offsets substituted for co  
\*\*nstants throughout. [22 free words left] RL

January 5, 1978; version 28; Miscellaneous cleanup. Replace 'verytemp' by 'saveret'. Change definitio  
\*\*n of 'mx' to free an R-register. Extend uses of 'taskhole'. Prepare for elimination of BLK and poss  
\*\*ibly CVT. [36 free words left] RL

January 3, 1978; version 27; Replace ABORT by QUEUE. Change MRE to 2 parameters and ME to 1 paramete  
\*\*r. RJ

December 21, 1977; version 26; Move NovaDV to 25. Change MRE to 3 parameters. RJ

December 1, 1977; version 25; AllocTrap from ALLOC instruction must go through KFCr instead of directly  
\*\* to Mtrap. RJ

November 22, 1977; version 24; Complete rewrite of microcode, many new conventions and semantics. See  
\*\*separate documentation. RL

July 25, 1977; version 23a; Fixup code at alloc1z because -T-1 will not load T from ALU output. Requir  
\*\*ed extra instruction. Might want to try to optimize better later. RJ

July 24, 1977; version 22a; Change to single parameter alloc trap. Use double memory fetch at xferg. RJ  
\*\*

July 13, 1977; version 21a; Update RSTR and WSTR instructions to take offset from alpha instead of assu  
\*\*ming 4. RJ

July 7, 1977; version 20c; Tweak Mesa.bcpl. RJ

July 7, 1977; version 20b; Change Mesa.bcpl so that it does not skip the first item in Com.Cm if it has  
\*\* a .image extension. This is in anticipation of having the Executive "do the right thing" for runnin  
\*\*g Image files. RJ

June 20, 1977; version 20a; At DWDC1+3 change T+MD OR T to L+MD OR T. RJ

June 1, 1977; version 19b; New value of sGoingAway in mesa.bcpl and take out enableinterrupts jsr code  
\*\*in mesa-nova.asm. RJ

May 27, 1977; version 19a; New Format Procedure Descriptor. RJ

May 18, 1977; version 18a; No room for TASK at LFCxxx; deleted. New instructions IWDC and DWDC along w  
\*\*ith wdc register and shuffling of other registers to make room. Loadstate subroutine modified becaus  
\*\*e of interrupt change. RJ

April, 1977; version 17b; Implement Clark/Sproull/Johnsson convention for testing for presence of ROM1.  
\*\* RJ

March 23, 1977; version 17a; Had to move TASK at LFCn to after store of 0 into mx at LFCxxx+1. Also take out loading of RAM to initialize registers. RJ

March 18, 1977; version 16d; Trouble with trap before PUSHX, frame alloc or code swap will change mx. This change fixed frame trap by pushing mx instead of my. The trap handler can now get my from the state (see 16c). When frame trap sees destination of 2MOD4 it will put the new frame back on the list and retry the xfer. Interrupts will remain off through PUSHX. In addition the compiler will not allow nested procedures with large frames. RJ

March 9, 1977; version 16c; Can't disturb stack on BRK; instead get DST to save my by extra call to save sub at DStr1. RJ

March 8, 1977; version 16b; Move Mstopc to 777 for standard ROM1 check (convention developed with D. Clark). Change semantics of BRK: pass current L as parameter of trap and don't backup pc. RJ

February 18, 1977; version 16a; Changes before blowing PROMs. (1) Free up R14 for use by Trident code by moving my to S51. (2) Delete extra IR+ in call of alloc since only one caller. (3) Implement LRU word in code segment at lgc. (4) Fix use of M across TASK at xfer2 and BLT. (5) Move Mgo to 420 so SWMODE from ROM0 will go to ROM1. (6) Add JRAM opcode (#366) to do SWMODE to address on stack. Move nextib to 400 for return. RJ

February 18, 1977; version 15c; Make MUL, DIV and LDIV be unsigned. RJ

February 18, 1977; version 15b; Fix bug in bitmasks for unsigned compares. RJ

February 3, 1977; version 15a; Change opcode numbers to make room for unsigned jumps. Add unsigned jumps, remove RBIT0, RBIT1. RJ