129 MACHINE

STATISTIC PUNCH

Punch Mode

- 1. Turn Dial to "Stat Pch"
- 2. Register card
- 3. Columns 1 66 any information
- 4. Hit alpha and release key at the same time

To Clear Out Buffer

- 1. Register a card with dial as above
- 2. Hit numeric and release key at same time
- 3. Do this twice
- 4. Third card should have 0's and a 1

Verify Mode - Errors

Check - 1 column error - or field error

1 column error, use 3 trial method of:

- 1. Ver Res Correct Digit
- Ver Res Correct Digit
- 3. CARBackspace Correct Digit

Verify rest of card and insert a blank card for corrected card using Ver Corr key.

Field Error

- 1. Ver Res if red light is on
- 2. Field Bks if not in first column of field
- 3. Ver Corr key
- 4. All data keys, including zeroes if a left zero field
- 5. Field Bks
- 6. Data keys as if in normal verify

Verify rest of card and insert a blank card for corrected card using Ver Corr key.

129 MACHINE - Continued . .

Error in Middle of Dup Field

- 1. Ver Res
- 2. Ver Corr
- 3. Field Bks if not in first column of field
- 4. Correct Data keys
- 5. Field Backspace

Machine will auto dup to end of field as it compares field backspace to what is in the buffer.

NOTE: Each card must have a corrected card punched out using Ver Corr key.