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:001 STAN1046
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```
0001 0 %TITLE 'SMGSSMINIMUM_UPDATE - Minimum update calculation and output'  
0002 0 MODULE SMGSSMINIMUM_UPDATE (  
0003 0 IDENT = '1-046' ! File: SMGMINUPD.B32 Edit: STAN1046  
0004 0 ) =  
0005 1 BEGIN  
0006 1  
0007 1 .....  
0008 1 *  
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0027 1 *  
0028 1 .....  
0029 1
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31      0030 1  **
32      0031 1  FACILITY:      Screen Management
33      0032 1
34      0033 1  ABSTRACT:
35      0034 1
36      0035 1          This module contains routines which inspect two screen
37      0036 1          representations and calculate the near-minimal sequence of
38      0037 1          terminal commands to change the current contents of the screen
39      0038 1          to the new representation of the screen.
40      0039 1          Also contained herein are routines pertaining to buffering.
41      0040 1
42      0041 1  ENVIRONMENT:  User mode, Shared library routines.
43      0042 1
44      0043 1  AUTHOR: R. Reichert, CREATION DATE: 15-APR-1983
45      0044 1
46      0045 1  MODIFIED BY:
47      0046 1
001 STAN1046 0047 1  1-046 - STAN 21-Oct-1984. Don't reset attributes if none were set.
002 STAN1046 0048 1  -----+
003 STAN1046 0049 1  VMS V4.0  ;
004 STAN1046 0050 1  -----+
48      0051 1  1-045 - STAN 17-Apr-1984. Store unknown terminal type correctly in PBCB.
49      0052 1  1-044 - STAN 7-Apr-1984. Minor change for unsolicit input.
50      0053 1  1-043 - STAN 31-Mar-1984. Fix dot bug in SET_ATTRIBUTES_OFF.
51      0054 1  1-042 - STAN 21-Mar-1984. Fixed bug with border vector.
52      0055 1  1-041 - STAN 18-Mar-1984. Remove use of %ASCID that causes PSECTS
53      0056 1          to be read/write thus making their use impractical for
54      0057 1          shared images.
55      0058 1          Home cursor before erasing screen.
56      0059 1          Change test for unknown terminal.
57      0060 1  1-040 - STAN 14-Mar-1984. Ensure final cursor position doesn't change
58      0061 1          after removing any scrolling region in the exit handler.
59      0062 1          Change END_BOLD capability to BEGIN_NORMAL_RENDITION.
60      0063 1          Handle unknown terminals.
61      0064 1          Make truncation icon work again; also other control displays.
62      0065 1          Write two new routines, SET_ATTRIBUTES_ON and SET_ATTRIBUTES_OFF.
63      0066 1  1-039 - STAN 23-Feb-1984. Bug fix.
64      0067 1          Initialize characteristics from terminal characteristics
65      0068 1          not from termtable capabilities.
66      0069 1          Allow long sequences for border vector.
67      0070 1          Add temporary SET_ATTRIBUTES_ONLY.
68      0071 1  1-038 - STAN 21-Feb-1984. Bug fixes.
69      0072 1  1-037 - STAN 21-Feb-1984. Store BS bit in PBCB.
70      0073 1  1-036 - STAN 13-Feb-1984. Install Pam's fix for VT52s.
71      0074 1          Bug fix in exit handler.
72      0075 1  1-035 - STAN 7-Feb-1984. Allow positive terminal codes.
73      0076 1  1-034 - STAN 15-Jan-1983. Use TERMTABLE.
74      0077 1          Fix charset bug.
75      0078 1  1-033 - STAN 14-Dec-1983. Fix dot bug in edit 32.
76      0079 1  1-032 - RKR 2-Dec-1983. Add SMGSSERASE PASTEBOARD. This inner routine
77      0080 1          goes directly to SMGSSFLUSH_BUFFER rather than SMG$FLUSH_BUFFER.
78      0081 1          Redirect current calls to SMGSSERASE_PASTEBOARD to call
79      0082 1          SMGSSERASE_PASTEBOARD instead.
80      0083 1  1-031 - STAN 2-Nov-1983. Restore terminal width on exit.
81      0084 1  1-030 - STAN 14-Oct-1983. Invalidate screen on CTRL/O.
82      0085 1  1-029 - STAN 13-Oct-1983. Bug fix for scrolling wide lines.
83      0086 1  1-028 - Handle DIAMOND and control character displays. STAN 5-Oct-1983.

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84 0087 1 1-027 - Handle user graphics. STAN 19-sep-1983.
85 0088 1 Clear screen on exit if so requested.
86 0089 1 1-026 - Add SMGSSAUTOB_OUTPUT so the autobende routines can
87 0090 1 output directly to the pb without knowing the pb addr.
88 0091 1 PLL 9-Sep-1983
89 0092 1 1-025 - Add SMGSERASE PASTEBOARD. STAN 25-Aug-1983
90 0093 1 1-024 - Changes to SMGSSCHECK_HDWR_SCROLL and SMGSSMIN_UPD to support
91 0094 1 double-wide/double high text. RKR 17-AUG-1983.
92 0095 1 1-023 - Add some preprocessing to SMGSSMIN_UPD to refine the range
93 0096 1 of lines that actually changed. RKR 12-AUG-1983.
94 0097 1 1-022 - Modify CHECK_HDWR_SCROLL to bypass situation where in fact
95 0098 1 the virtual display contains line-by-line identical contents
96 0099 1 except for the top or bottom line.
97 0100 1 For example, if you fill up (except the last line ) a
98 0101 1 virtual display with the text
99 0102 1 COMMAND:
100 0103 1 COMMAND:
101 0104 1 COMMAND:
102 0105 1
103 0106 1 As you write the last line to COMMAND:, the current logic
104 0107 1 will downscroll the virtual display and repaint the top line.
105 0108 1 This will produce the right result but looks ugly. Right
106 0109 1 now this will also happen when you clear a display to all
107 0110 1 spaces since it falls into the upscroll logic.
108 0111 1 This fix intercepts the cases where the virtual display
109 0112 1 has changed only in the 1st or last line, avoids scrolling,
110 0113 1 and lets the rest of minimal update repaint just the last line
111 0114 1 1-021 - RKR Remove temporary fix to scrolling problem. Compensating
112 0115 1 code in SMGSSFIND_MIN_CURSOR_POS and SMGSSSET_PHYSICAL_CURSOR
113 0116 1 should now take care of the problem.
114 0117 1 1-020 - RKR 3-AUG-1983. Consolidate lines of code pertaining to
115 0118 1 actually setting the physical scrolling region into a new
116 0119 1 subroutine SMGSSFORCE_SCROLL_REG.
117 0120 1 1-019 - RKR 1-AUG-1983. Modify SMGSSCHECK_HDWR_SCROLL to provide
118 0121 1 downscrolling as well as upscrolling.
119 0122 1 1-018 - STAN 28-Jul-1983. Temporary fix to remove scrolling
120 0123 1 region after use.
121 0124 1 1-017 - RKR 15-JUL-1983. Fix bug found by J. Burrows.
122 0125 1 1-016 - RKR 14-JUL-1983. Minor code improvements and better comments
123 0126 1 to newly-added code.
124 0127 1
125 0128 1 1-015 - RKR 12-Jul-1983. Add SMGSSCHECK_HDWR_SCROLL.
126 0129 1 1-014 - STAN 21-Jun-1983. Temporary fix.
127 0130 1 1-013 - STAN 18-Jun-1983. File output.
128 0131 1 1-012 - RKR 20-May-1983 Remove external references to DD structures
129 0132 1 and counts -- no longer needed (or available).
130 0133 1 1-011 - STAN 16-May-1983 Pasteboard batching
131 0134 1 1-010 - STAN 11-May-1983
132 0135 1 Use shift out and shift in.
133 0136 1 1-009 - STAN 10-May-1983
134 0137 1 Temporary fix for rendition attribute.
135 0138 1 1-008 - STAN 8-May-1983
136 0139 1 Flush buffer only on success exit.
137 0140 1 1-007 - STAN 2-May-1983
138 0141 1 Fixed bug in buffering.
139 0142 1 Handle border rendition.
140 0143 1 Don't flush buffer on CLI forced exit.

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: 141      0144 1 | 1-006 - STAM 1-May-1983
: 142      0145 1 |          SMG$$PUT OUTPUT,
: 143      0146 1 |          SMG$$OUTPUT,
: 144      0147 1 |          Finished SMG$$FLUSH_BUFFER,
: 145      0148 1 | 1-005 - One additional tweak. RKR 26-APR-1983.
: 146      0149 1 | 1-004 - Minor optimization. RKR 26-APR-1983.
: 147      0150 1 | 1-003 - Fix video attribute production. RKR 21-APR-1983.
: 148      0151 1 | 1-002 - Minor temp speed up. RKR 18-APR-1983
: 149      0152 1 | 1-001 - Shell for further development. RKR 15-APR-1983.
: 150      0153 1 | --
```

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: 152 0154 1 %SBTTL 'Declarations'
: 153 0155 1
: 154 0156 1 | TABLE OF CONTENTS:
: 155 0157 1 |
: 156 0158 1 |
: 157 0159 1 FORWARD ROUTINE
: 158 0160 1
: 159 0161 1 | Public entry points
: 160 0162 1
: 161 0163 1 SMG$ERASE_PASTEBOARD, ! Clears screen
: 162 0164 1
: 163 0165 1 SMG$FLUSH_BUFFER, ! Flush remaining buffered
: 164 0166 1 ! output to screen by display id.
: 165 0167 1
: 166 0168 1 SMG$PUT_PASTEBOARD, ! Output pasteboard via user routine
: 167 0169 1
: 168 0170 1 SMG$SNAPSHOT, ! Take an RMS snapshot
: 169 0171 1
: 170 0172 1 | Private entry points
: 171 0173 1
: 172 0174 1 SMG$$CHECK_HDWR_SCROLL, ! Check to see if hardware scroll
: 173 0175 1 ! will help min. update
: 174 0176 1
: 175 0177 1 SMG$$ERASE_PASTEBOARD, ! Inner ERASE_PASTEBOARD routine
: 176 0178 1
: 177 0179 1 SMG$$PBCB_EXIT_HANDLER, ! Exit handler to flush pasteboard
: 178 0180 1
: 179 0181 1 SMG$$SETUP_TERMINAL_TYPE, ! Find out type of terminal.
: 180 0182 1
: 181 0183 1 SMG$$FLUSH_BUFFER, ! Flush remaining buffered
: 182 0184 1 ! output to screen by PBCB.
: 183 0185 1
: 184 0186 1 SMG$$FORCE_SCROLL_REG, ! Force physical scrolling
: 185 0187 1 ! region to that specified.
: 186 0188 1
: 187 0189 1 SMG$$PUT_SCREEN, ! Put text to screen with rendition
: 188 0190 1 ! and cursor positioning
: 189 0191 1
: 190 0192 1 SMG$$AUTOB_OUTPUT, ! Autobended entry to SMG$$OUTPUT
: 191 0193 1
: 192 0194 1 SMG$$SET_ATTRIBUTES_ON,
: 193 0195 1 SMG$$SET_ATTRIBUTES_OFF,
: 194 0196 1 SMG$$OUTPUT, ! Raw outputter
: 195 0197 1 SMG$MIN_UPD, ! force compatibility *** temp
: 196 0198 1 SMG$$OUTPUT_PASTEBOARD, ! Output pasteboard (use minimal
: 197 0199 1 ! update if this mode is enabled)
: 198 0200 1
: 199 0201 1 | Local entry points
: 200 0202 1
: 201 0203 1 ESTABLISH_BORDER_VECTOR : NOVALUE, ! Create border vector
: 202 0204 1 RMS RTN, ! Output record with RMS
: 203 0205 1 OUTPUT; ! Low level output routine
: 204 0206 1
: 205 0207 1 |
: 206 0208 1 | SWITCHES:
: 207 0209 1 |
: 208 0210 1 | in include files

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209 0211 1
210 0212 1
211 0213 1 LINKAGES:
212 0214 1
213 0215 1 in include files
214 0216 1
215 0217 1
216 0218 1 INCLUDE FILES
217 0219 1
218 0220 1
219 0221 1 REQUIRE 'RTLIN:SMGPROLOG'; ! defines psects, macros,
220 0299 1 ! structures, & terminal symbols
221 0300 1 REQUIRE 'RTLIN:STRLNK.REQ'; ! JSB linkages
222 0485 1
223 0486 1
224 0487 1 EXTERNAL REFERENCES
225 0488 1
226 0489 1
227 0490 1 EXTERNAL
228 0491 1
229 0492 1 PBD_L_COUNT, ! No. of pasteboards we currently have
230 0493 1
231 0494 1 PBD_A_PCB : VECTOR [PBD_K_MAX_PB, LONG],
232 0495 1 ! Table of addresses of PCB's
233 0496 1
234 0497 1 PBD_V_PB_AVAIL : BITVECTOR [PBD_K_MAX_PB];
235 0498 1 ! Bit vector or pasteboard id numbers in use.
236 0499 1
237 0500 1 EXTERNAL LITERAL
238 0501 1
239 0502 1 SMGS_WILUSERMS, ! RMS will be used later to perform output
240 0503 1 SMGS_INVPAS_ID; ! Invalid pasteboard id
241 0504 1
242 0505 1 EXTERNAL ROUTINE
243 0506 1
244 0507 1 LIB$GET_EF,
245 0508 1 LIB$GET_VM,
246 0509 1 SMGS$FIND_MIN_CURSOR_POS,
247 0510 1 SMGS$BEGIN_PASTEBOARD_UPDATE,
248 0511 1 SMGS$END_PASTEBOARD_UPDATE,
249 0512 1 SMGS$OUTPUT_MINIMAL_UPDATE;
250 0513 1
251 0514 1 OWN
252 0515 1
253 0516 1 FIRST_TIME_FLAG : INITIAL (0); !***** Kludge -- ignore ***

```



```

255 0517 1 %SBTTL 'SMG$ERASE PASTEBOARD- Clear Screen'
256 0518 1 GLOBAL ROUTINE SMG$ERASE_PASTEBOARD ( PASTEBOARD_ID ) =
257 0519 1 ++
258 0520 1 FUNCTIONAL DESCRIPTION:
259 0521 1
260 0522 1 This routine erases the entire pasteboard.
261 0523 1 The physical cursor is left at (1,1).
262 0524 1
263 0525 1 CALLING SEQUENCE:
264 0526 1
265 0527 1 ret_status.wlc.v = SMG$ERASE_PASTEBOARD ( PASTEBOARD_ID.rl.r )
266 0528 1
267 0529 1 FORMAL PARAMETERS:
268 0530 1
269 0531 1 PASTEBOARD_ID.rl.r The id of the PASTEBOARD which is to be cleared.
270 0532 1
271 0533 1 IMPLICIT INPUTS:
272 0534 1
273 0535 1 None
274 0536 1
275 0537 1 IMPLICIT OUTPUTS:
276 0538 1
277 0539 1 None
278 0540 1
279 0541 1 COMPLETION STATUS:
280 0542 1
281 0543 1 SSS NORMAL Normal successful completion
282 0544 1 SMG$ WRONUMARG Wrong number of arguments.
283 0545 1 SMG$ INVPAID Invalid pasteboard id.
284 0546 1
285 0547 1 SIDE EFFECTS:
286 0548 1
287 0549 1 NONE
288 0550 1 --
289 0551 2 BEGIN
290 0552 2
291 0553 2 LOCAL
292 0554 2 PBCB : REF $PBCB_DECL; ! Address of pasteboard control block.
293 0555 2
294 0556 2
295 0557 2 $SMG$VALIDATE_ARGCOUNT(1,1);
296 0558 2
297 0559 2 !+
298 0560 2 ! Isolate pasteboard control block.
299 0561 2 !-
300 0562 2
301 0563 2 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB); ! Get address of PBCB
302 0564 2
303 0565 2 RETURN (SMG$$ERASE_PASTEBOARD (.PBCB));
304 0566 2
305 0567 1 END; ! routine SMG$ERASE_PASTEBOARD
  
```

```

.TITLE SMG$$MINIMUM_UPDATE SMG$$MINIMUM_UPDATE - Minim
.IDENT \1-046\ um update calculatio
  
```

```

.PSECT _SMG$DATA,NOEXE, PIC,2
00000000 00000 FIRST_TIME FLAG:
.LONG 0
;
.EXTRN PBD_L_COUNT, PBD_A_PBCB
.EXTRN PBD_V_PB_AVAIL, SMG$ WILUSERMS
.EXTRN SMG$ INVPAS_ID, LIB$GET EF
.EXTRN LIB$GET VM, SMG$$FIND MYN CURSOR_POS
.EXTRN SMG$BEGIN PASTEBOARD UPDATE
.EXTRN SMG$END PASTEBOARD UPDATE
.EXTRN SMG$$OUTPUT MINIMAC_UPDATE
.EXTRN SMG$_WRONUMARG

.PSECT _SMG$CODE,NOVRT, SHR, PIC,2
.ENTRY SMG$ERASE_PASTEBOARD, Save nothing : 0518
CMPB (AP), #1 : 0557
BEQL 1$
MOVL #SMG$_WRONUMARG, R0
RET
MOVL @PASTEBOARD_ID, R0 : 0563
BLSS 2$
CML R0, PBD_L_COUNT
BGTR 2$
BBS R0, PBD_V_PB_AVAIL, 3$
MOVL #SMG$_INVPAS_ID, R0
RET
MOVL PBD_A_PBCB[R0], PBCB : 0565
PUSHL PBCB
CALLS #1, SMG$$ERASE_PASTEBOARD : 0567
RET

```

	0000 00000				
01	6C 91 00002				
	08 13 00005				
50 00000000G	8F D0 00007				
	04 0000E				
50 04	BC D0 0000F 1\$:				
	11 19 00013				
00000000G 00	50 D1 00015				
	08 14 0001C				
08 00000000G 00	50 E0 0001E				
	50 D0 00026 2\$:				
	04 0002D				
50 00000000G0040	D0 0002E 3\$:				
	50 DD 00036				
0000V CF	01 FB 00038				
	04 0003D				

; Routine Size: 62 bytes, Routine Base: _SMG\$CODE + 0000

```
.. 307 0568 1 %SBTTL 'SMG$ERASE PASTEBOARD- Clear Screen'  
.. 308 0569 1 GLOBAL ROUTINE SMG$ERASE_PASTEBOARD ( PBCB : REF $PBCB_DECL ) =  
.. 309 0570 1 ++  
.. 310 0571 1 : FUNCTIONAL DESCRIPTION:  
.. 311 0572 1 :  
.. 312 0573 1 :     This routine erases the entire pasteboard.  
.. 313 0574 1 :     The physical cursor is left at (1,1).  
.. 314 0575 1 :  
.. 315 0576 1 : CALLING SEQUENCE:  
.. 316 0577 1 :  
.. 317 0578 1 :     ret_status.wlc.v = SMG$ERASE_PASTEBOARD ( PBCB.rab.r )  
.. 318 0579 1 :  
.. 319 0580 1 : FORMAL PARAMETERS:  
.. 320 0581 1 :  
.. 321 0582 1 :     PBCB.rab.r     Address of pasteboard control block  
.. 322 0583 1 :  
.. 323 0584 1 : IMPLICIT INPUTS:  
.. 324 0585 1 :  
.. 325 0586 1 :     None  
.. 326 0587 1 :  
.. 327 0588 1 : IMPLICIT OUTPUTS:  
.. 328 0589 1 :  
.. 329 0590 1 :     None  
.. 330 0591 1 :  
.. 331 0592 1 : COMPLETION STATUS:  
.. 332 0593 1 :  
.. 333 0594 1 :     SSS_NORMAL     Normal successful completion  
.. 334 0595 1 :  
.. 335 0596 1 : SIDE EFFECTS:  
.. 336 0597 1 :  
.. 337 0598 1 :     NONE  
.. 338 0599 1 : --
```

```

340 0600 2 BEGIN
341 0601
342 0602 LOCAL
343 0603
344 0604 STATUS,
345 0605 WCB : REF $WCB_DECL; ! Address of window control block.
346 0606
347 0607 !+
348 0608 ! Flush out our buffers.
349 0609 !-
350 0610
351 0611 STATUS=SMG$$FLUSH_BUFFER(.PBCB);
352 0612 IF NOT .STATUS THEN SIGNAL(.STATUS);
353 0613
354 0614 !+
355 0615 ! Home the cursor. (erase_whole_display doesn't necessarily do that).
356 0616 !-
357 0617
358 0618 $SMG$GET_TERM_DATA(HOME);
359 0619 STATUS=OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],.PBCB[PBCB_A_CAP_BUFFER]);
360 0620 IF NOT .STATUS THEN RETURN .STATUS;
361 0621
362 0622 !+
363 0623 ! Physically clear the screen with an escape sequence.
364 0624 !-
365 0625
366 0626 $SMG$GET_TERM_DATA(ERASE_WHOLE_DISPLAY);
367 0627
368 0628 !+
369 0629 ! Make sure it happens immediately by calling OUTPUT rather than SMG$$OUTPUT.
370 0630 ! This way it won't get buffered.
371 0631 !-
372 0632
373 0633 STATUS=OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],.PBCB[PBCB_A_CAP_BUFFER]);
374 0634 IF NOT .STATUS THEN RETURN .STATUS;
375 0635
376 0636 !+
377 0637 ! Set the screen buffers to all blanks.
378 0638 !-
379 0639
380 0640 WCB=.PBCB[PBCB_A_WCB];
381 0641 CH$FILL(%C' ',.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_TEXT_BUF]);
382 0642 CH$FILL(%C' ',.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_SCR_TEXT_BUF]);
383 0643 CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_ATTR_BUF]);
384 0644 CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_SCR_ATTR_BUF]);
385 0645 IF .WCB[WCB_A_CHAR_SET_BUF] NEQ 0
386 0646 THEN
387 0647 BEGIN
388 0648 CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_CHAR_SET_BUF]);
389 0649 END;
390 0650
391 0651 IF .WCB[WCB_A_SCR_CHAR_SET_BUF] NEQ 0
392 0652 THEN
393 0653 BEGIN
394 0654 CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_SCR_CHAR_SET_BUF]);
395 0655 END;
396 0656

```

```

397 0657 2 !+
398 0658 2 !- The physical cursor moves to (1,1).
399 0659 2 !-
400 0660 2
401 0661 2 WCB[WCB_W_CURR_CUR_ROW]=1;
402 0662 2 WCB[WCB_W_OLD_CUR_ROW]=1;
403 0663 2 WCB[WCB_W_CURR_CUR_COL]=1;
404 0664 2 WCB[WCB_W_OLD_CUR_COL]=1;
405 0665 2
406 0666 2 !+
407 0667 2 !- The line characteristics get set back to 0.
408 0668 2 !-
409 0669 2
410 0670 2 CHSFILL(0,.WCB[WCB_W_NO_ROWS]+1,.WCB[WCB_A_LINE_CHAR]);
411 0671 2 CHSFILL(0,.WCB[WCB_W_NO_ROWS]+1,.WCB[WCB_A_SCR_LINE_CHAR]);
412 0672 2
413 0673 2 RETURN S$$_NORMAL
414 0674 2
415 0675 2 1 END; ! routine SMG$$ERASE_PASTEBOARD

```

```

                                .EXTRN SMG$GET_TERM_DATA
                                01FC 00000
                                .ENTRY SMG$$ERASE_PASTEBOARD, Save R2,R3,R4,R5,R6,-; 0569
                                R7,R8
                                MOVAB SMG$GET_TERM_DATA, R8
                                58 00000000G 00 9E 00002
                                5E          10 C2 00009
                                52          04 AC D0 0000C
                                         52 DD 00010
                                0000V CF 01 FB 00012
                                56          50 D0 00017
                                09          56 E8 0001A
                                         56 DD 0001D
                                00000000G 00 01 FB 0001F
                                53          0108 C2 9E 00026 1$:
                                55          00FC C2 9E 0002B
                                         65 D5 00030
                                         04 12 00032
                                         63 D4 00034
                                         21 11 00036
                                         04 AE D4 00038 2$:
                                         04 AE 9F 0003B
                                         0104 C2 DD 0003E
                                         53 DD 00042
                                         0100 C2 9F 00044
                                10 AE 01DC 8F 3C 00048
                                         10 AE 9F 0004E
                                         55 DD 00051
                                         68 06 FB 00053
                                3A          50 E9 00056
                                54          0104 C2 9E 00059 3$:
                                         64 DD 0005E
                                         63 DD 00060
                                         52 DD 00062
                                0000V CF 03 FB 00064
                                56          50 D0 00069
                                MOVAB SMG$GET_TERM_DATA, R8
                                SUBL2 #16, SP
                                MOVL PBCB, R2
                                PUSHL R2
                                CALLS #1, SMG$$FLUSH_BUFFER
                                MOVL R0, STATUS
                                BLBS STATUS, 1$
                                PUSHL STATUS
                                CALLS #1, LIB$$SIGNAL
                                MOVAB 264(R2), R3
                                MOVAB 252(R2), R5
                                TSTL (R5)
                                BNEQ 2$
                                CLRL (R3)
                                BRB 3$
                                CLRL INPUT_ARGS
                                PUSHAB INPUT_ARGS
                                PUSHL 260(R2)
                                PUSHL R3
                                PUSHAB 256(R2)
                                MOVZWL #476, 16(SP)
                                PUSHAB 16(SP)
                                PUSHL R5
                                CALLS #6, SMG$GET_TERM_DATA
                                BLBC STATUS, 5$
                                MOVAB 260(R2), R4
                                PUSHL (R4)
                                PUSHL (R3)
                                PUSHL R2
                                CALLS #3, OUTPUT
                                MOVL R0, STATUS
                                0611
                                0612
                                0618
                                0619

```

		38		56	E9	0006C		BLBC	STATUS, 78		0620
				65	D5	0006F		TSTL	(R5)		0626
				04	12	00071		BNEQ	48		
				63	D4	00073		CLRL	(R3)		
				1F	11	00075		BRB	68		
			04	AE	D4	00077	48:	CLRL	INPUT_ARGS		
			04	AE	9F	0007A		PUSHAB	INPUT_ARGS		
				64	DD	0007D		PUSHL	(R4)		
				53	DD	0007F		PUSHL	R3		
			0100	C2	9F	00081		PUSHAB	256(R2)		
		10	AE	BF	3C	00085		MOVZWL	#474, 16(SP)		
			01DA	AE	9F	0008B		PUSHAB	16(SP)		
			10	55	DD	0008E		PUSHL	R5		
		68		06	FB	00090		CALLS	#6, SMGSET_TERM_DATA		
		78		50	E9	00093	58:	BLBC	STATUS, 118		
				64	DD	00096	68:	PUSHL	(R4)		0633
				63	DD	00098		PUSHL	(R3)		
				52	D5	0009A		PUSHL	R2		
		0000V	CF	03	FB	0009C		CALLS	#3, OUTPUT		
			56	50	D0	000A1		MOVL	R0, STATUS		
			04	56	E8	000A4		BLBS	STATUS, 88		0634
			50	56	D0	000A7	78:	MOVL	STATUS, R0		
					04	000AA		RET			
			56	08	A2	D0	88:	MOVL	8(R2), WCB		0640
			57	28	A6	D0		MOVL	40(WCB), R7		0641
57	20	6E		00	2C	000B3		MOVCS	#0, (SP), #32, R7, @8(WCB)		
				08	B6	000B8					
57	20	6E		00	2C	000BA		MOVCS	#0, (SP), #32, R7, @20(WCB)		0642
				14	B6	000BF					
57	00	6E		00	2C	000C1		MOVCS	#0, (SP), #0, R7, @12(WCB)		0643
				0C	B6	000C6					
57	00	6E		00	2C	000CB		MOVCS	#0, (SP), #0, R7, @24(WCB)		0644
				18	B6	000CD					
				10	A6	D5		TSTL	16(WCB)		0645
				07	13	000D2		BEQL	98		
57	00	6E		00	2C	000D4		MOVCS	#0, (SP), #0, R7, @16(WCB)		0648
				10	B6	000D9					
				1C	A6	D5	98:	TSTL	28(WCB)		0651
				07	13	000DE		BEQL	108		
57	00	6E		00	2C	000E0		MOVCS	#0, (SP), #0, R7, @28(WCB)		0654
				1C	B6	000E5					
		24	A6	00010001	BF	D0	108:	MOVL	#65537, 36(WCB)		0662
		20	A6	00010001	BF	D0		MOVL	#65537, 32(WCB)		0661
			57	02	A6	3C		MOVZWL	2(WCB), R7		0670
				57	D6	000FB		INCL	R7		
57	00	6E		00	2C	000FD		MOVCS	#0, (SP), #0, R7, @44(WCB)		
				2C	B6	00102					
57	00	6E		00	2C	00104		MOVCS	#0, (SP), #0, R7, @48(WCB)		0671
				30	B6	00109					
			50	01	D0	0010B		MOVL	#1, R0		0673
				04	0010E	118:		RET			0675

; Routine Size: 271 bytes, Routine Base: _SMGSCODE + 003E

```

: 417 0676 1 %SBTTL 'SMG$FLUSH_BUFFER - Flush all buffered output to terminal'
: 418 0677 1 GLOBAL ROUTINE SMG$FLUSH_BUFFER (
: 419 0678 1     PASTEBOARD_ID
: 420 0679 1     ) =
: 421 0680 1 :++
: 422 0681 1 :FUNCTIONAL DESCRIPTION:
: 423 0682 1 :
: 424 0683 1 :     This routine causes all output which has been buffered up but
: 425 0684 1 :     not yet sent to the terminal, to be output at once.
: 426 0685 1 :     It does not matter if our caller is also buffering output.
: 427 0686 1 :     When a user requests a flush, we FLUSH. And NOW.
: 428 0687 1 :
: 429 0688 1 :CALLING SEQUENCE:
: 430 0689 1 :
: 431 0690 1 :     ret_status.wlc.v = SMG$FLUSH_BUFFER ( PASTEBOARD_ID.rl.r )
: 432 0691 1 :
: 433 0692 1 :FORMAL PARAMETERS:
: 434 0693 1 :
: 435 0694 1 :     PASTEBOARD_ID.rl.r     The id of the PASTEBOARD for which the
: 436 0695 1 :                             flushing action is to take place.
: 437 0696 1 :
: 438 0697 1 :IMPLICIT INPUTS:
: 439 0698 1 :
: 440 0699 1 :     None
: 441 0700 1 :
: 442 0701 1 :IMPLICIT OUTPUTS:
: 443 0702 1 :
: 444 0703 1 :     None
: 445 0704 1 :
: 446 0705 1 :COMPLETION STATUS:
: 447 0706 1 :
: 448 0707 1 :     SSS NORMAL      Normal successful completion
: 449 0708 1 :     SMG$WRONUMARG   Wrong number of arguments.
: 450 0709 1 :     SMG$_INVPAS_ID  Invalid pasteboard id.
: 451 0710 1 :
: 452 0711 1 :SIDE EFFECTS:
: 453 0712 1 :
: 454 0713 1 :     NONE
: 455 0714 1 :--

```

```

: 457      0715 2 BEGIN
: 458      0716
: 459      0717 LOCAL
: 460      0718
: 461      0719 PBCB;           ! Address of associated
: 462      0720                 ! pasteboard control block.
: 463      0721
: 464      0722
: 465      0723 !+ Isolate pasteboard control block and call inner routine to do the
: 466      0724 ! work.
: 467      0725 !-
: 468      0726
: 469      0727 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB);      ! Get address of PBCB
: 470      0728
: 471      0729 RETURN SMG$$FLUSH_BUFFER(.PBCB)
: 472      0730
: 473      0731 1 END;           ! Routine SMG$FLUSH_BUFFER
    
```

			0000 0000	.ENTRY	SMG\$FLUSH_BUFFER, Save nothing	: 0677
	50	04	BC D0 00002	MOVL	@PASTEBOARD_ID, R0	: 0727
			11 19 00006	BLSS	1\$	
	00000000G	00	50 D1 00008	CMPL	R0, PBD_L_COUNT	
			08 14 0000F	BGTR	1\$	
	08 00000000G	00	50 E0 00011	BBS	R0, PBD V PB_AVAIL, 2\$	
		50 00000000G	8F D0 00019	MOVL	#SMG\$_INVPAS_ID, R0	
			04 00020	RET		
		50 00000000G0040	D0 00021	MOVL	PBD A_PBCB[R0], PBCB	
			50 DD 00029	PUSHL	PBCB	: 0729
	0000V CF		01 FB 0002B	CALLS	#1, SMG\$\$FLUSH_BUFFER	
			04 00030	RET		: 0731

: Routine Size: 49 bytes, Routine Base: _SMG\$CODE + 014D

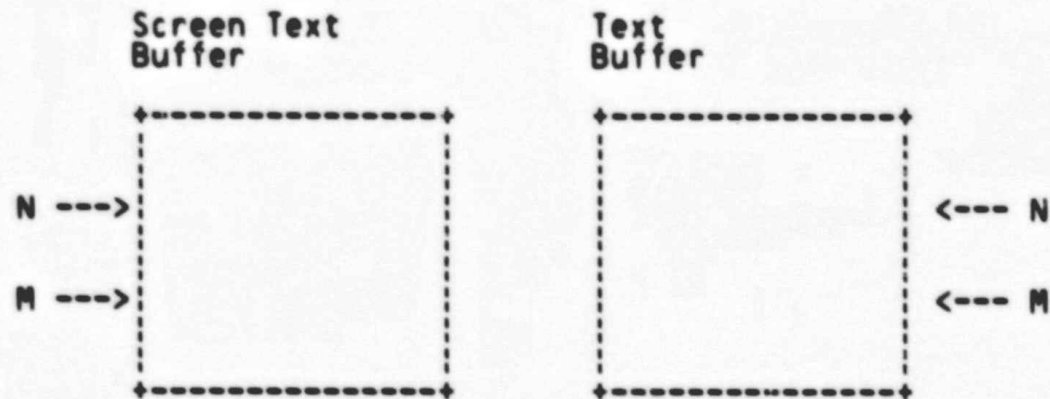

```

475 0732 1 %SBTTL 'SMGSSCHECK HDWR_SCROLL - Check to see if use of hardware scroll will help'
476 0733 1 GLOBAL ROUTINE SMGSSCHECK_HDWR_SCROLL (
477 0734 1     PBCB : REF $PBCB_DECL
478 0735 1 ) =
479 0736 1

```

++
FUNCTIONAL DESCRIPTION:

This routine checks to see if the WCB text buffer has changed in such a way that we can optimize the output by using hardware scrolling regions and letting the terminal scroll.



If information in the PBCB tells us that lines N through M of the text buffer have been changed, we check to see if

- Line N of Text Buffer = Line N+1 of Screen Text Buf.
- Line N+1 of Text Buffer = Line N+2 of Screen Text Buf.
- .
- .
- .
- Line M-1 of Text Buffer = Line M of Screen Text Buf.

This can be done with a single compare instruction since the areas are contiguous.

If these areas are the same, the probability is very high that the text buffer was changed by scrolling line N through M upward by one line and inserting a new line (M) into the buffer. If we determine that this is the case, we use the hardware to accomplish the scroll for us, update the screen text buffer to reflect the effects of the scroll, and then fall into the normal minimal update logic to patch up minor differences, e.g., attribute information.

In an analogous fashion, we also check to see if the change represents a downscroll of one line.

This routine is called only when it has already been established that we are dealing with a device that has settable scrolling regions and at least 2 consecutive lines have changed.

CALLING SEQUENCE:

```

530 0787 1
531 0788 1

```

```
.. 532      0789 1 |      ret_status.wlc.v = SMGSSCHECK_HDWR_SCROLL ( PBCB.rl.r)
... 533      0790 1 |
... 534      0791 1 | FORMAL PARAMETERS:
... 535      0792 1 |
... 536      0793 1 |      PBCB.rl.r      Address of a Pasteboard Control Block
... 537      0794 1 |
... 538      0795 1 | IMPLICIT INPUTS:
... 539      0796 1 |
... 540      0797 1 |      NONE
... 541      0798 1 |
... 542      0799 1 | IMPLICIT OUTPUTS:
... 543      0800 1 |
... 544      0801 1 |      NONE
... 545      0802 1 |
... 546      0803 1 | COMPLETION STATUS:
... 547      0804 1 |
... 548      0805 1 |      SSS_NORMAL      Normal Successful Completion
... 549      0806 1 |
... 550      0807 1 | SIDE EFFECTS:
... 551      0808 1 |
... 552      0809 1 |      NONE
... 553      0810 1 | --
```

```

: 555      0811 2 BEGIN
: 556      0812
: 557      0813 LOCAL
: 558      0814
: 559      0815 STATUS,          ! Status of subroutine calls
: 560      0816
: 561      0817 WCB : REF $WCB_DECL, ! Address of associated Window Control
: 562      0818 ! Block
: 563      0819
: 564      0820 TB,          ! Index of 1st byte in WCB text buffer
: 565      0821 ! that may have been changed.
: 566      0822
: 567      0823 STB,          ! Index into WCB Screen Text buffer
: 568      0824 ! of starting byte position which
: 569      0825 ! should be the same if changes were
: 570      0826 ! made via a single-line scroll
: 571      0827 ! operation.
: 572      0828
: 573      0829 WIDTH,        ! Longword counterpart of
: 574      0830 ! .WCB [WCB_W_NO_COLS] -- extracted to
: 575      0831 ! yield better code.
: 576      0832
: 577      0833 BTC,          ! Number of bytes that need to be
: 578      0834 ! compared.
: 579      0835
: 580      0836 LCS : REF VECTOR [BYTE], ! Address of line
: 581      0837 ! characteristics vector assoc.
: 582      0838 ! with WCB [WCB_A_SCR_TEXT_BUF].
: 583      0839
: 584      0840 SR,          ! Top or bottom line of scrolling region.
: 585      0841 ! =.LCR if scrolling up
: 586      0842 ! =.FCR if scrolling down
: 587      0843
: 588      0844 FCR,          ! First changed row = .PBCB [PBCB_W_FIRST_CHANGED_ROW]
: 589      0845 LCR,          ! Last changed row = .PBCB [PBCB_W_LAST_CHANGED_ROW]
: 590      0846 ! Extracting the fields above gives better code
: 591      0847
: 592      0848 DL;          ! Delta number of lines (-1) that changed, = .LCR - .FCR

```

```

594 0849 2 WCB = .PBCB [PBCB_A_WCB];
595 0850
596 0851 !+
597 0852 !- Extract following fields for better code generation.
598 0853 !-
599 0854
600 0855 WIDTH = .WCB [WCB_W_NO_COLS];
601 0856 FCR = .PBCB [PBCB_W_FIRST_CHANGED_ROW];
602 0857 LCR = .PBCB [PBCB_W_LAST_CHANGED_ROW];
603 0858
604 0859 DL = .LCR - .FCR; ! Known to be 1 or greater
605 0860
606 0861 !+
607 0862 !- Calc. the starting byte position in the text buffer that could have
608 0863 !- changed.
609 0864 !-
610 0865
611 0866 TB = (.FCR - 1) * .WIDTH;
612 0867
613 0868 !+
614 0869 !- Calc. the corresponding byte position in the screen text buffer that
615 0870 !- should match if change was brought about by an upward scroll of one
616 0871 !- line -- a common phenomena. This will be one line further down in the
617 0872 !- buffer.
618 0873 !-
619 0874
620 0875 STB = .TB + .WIDTH;
621 0876
622 0877 !+
623 0878 !- Calc. how many byte positions in the text buffer should match the
624 0879 !- given slot in the screen text buffer.
625 0880 !-
626 0881
627 0882 BTC = (.DL) * .WIDTH;
628 0883
629 0884 !+
630 0885 !- Check to see if an upscroll or downscroll of one line accounts for
631 0886 !- the differences between the text and screen buffers.
632 0887 !-
633 0888 IF (CHSEQ ( .BTC, .WCB [WCB_A_TEXT_BUF] + .TB,
634 0889 .BTC, .WCB [WCB_A_SCR_TEXT_BUF] + .STB))
635 0890 THEN
636 0891 SR = .LCR ! Will be upscrolling
637 0892 ELSE
638 0893 BEGIN ! Check for downscrolling
639 0894 TB = .FCR * .WIDTH ; ! Line N+1
640 0895 STB = .TB - .WIDTH ; ! Line N
641 0896 IF (CHSEQ ( .BTC, .WCB [WCB_A_TEXT_BUF] + .TB,
642 0897 .BTC, .WCB [WCB_A_SCR_TEXT_BUF] + .STB))
643 0898 THEN
644 0899 SR = .FCR ! Will be downscrolling
645 0900 ELSE
646 0901 RETURN (SSS_NORMAL); ! Quit -- neither upscroll or downscroll
647 0902 ! of 1 line will do it.
648 0903 END; ! Check for downscrolling
649 0904
650 0905 !+

```

```

651 0906 2 | If we reach here, we have a candidate for scrolling.
652 0907 2 | Check to see if physical scrolling region on the terminal matches
653 0908 2 | the area we want to scroll. If not, set it to the desired region
654 0909 2 | and record where we left it.
655 0910 2 | -
656 0911 2 |
657 0912 2 | IF .FCR NEQ .PBCB [PBCB_W_TOP_SCROLL_LINE] OR
658 0913 2 | .LCR NEQ .PBCB [PBCB_W_BOT_SCROLL_LINE]
659 0914 2 | THEN
660 0915 2 | BEGIN ! Not where we want it, reset
661 0916 2 | IF NOT (STATUS = SMGSSFORCE_SCROLL_REG ( .PBCB, .FCR, .LCR))
662 0917 2 | THEN
663 0918 2 | RETURN .STATUS;
664 0919 2 |
665 0920 2 | END; ! Not where we want it, reset
666 0921 2 |
667 0922 2 | +
668 0923 2 | Set physical cursor to either top or bottom line of scroll region.
669 0924 2 | -
670 0925 2 |
671 0926 2 | SMGSSFIND_MIN_CURSOR_POS ( .PBCB,
672 0927 2 | .WCB [WCB_W_OLD_CUR_ROW], ! Current
673 0928 2 | .WCB [WCB_W_OLD_CUR_COL], ! Current
674 0929 2 | .SR, ! Desired
675 0930 2 | 1); ! Desired
676 0931 2 |
677 0932 2 | +
678 0933 2 | Update screen image with respect to current cursor positioning.
679 0934 2 | -
680 0935 2 |
681 0936 2 | WCB [WCB_W_OLD_CUR_ROW] = .SR;
682 0937 2 | WCB [WCB_W_OLD_CUR_COL] = 1;
683 0938 2 | WCB [WCB_W_CURR_CUR_ROW] = .SR;
684 0939 2 | WCB [WCB_W_CURR_CUR_COL] = 1;
685 0940 2 |
686 0941 2 | +
687 0942 2 | Set up base of line characteristics vector for what is currently
688 0943 2 | on the screen. This vector will have to have its entries shuffled
689 0944 2 | up or down.
690 0945 2 | -
691 0946 2 | LCS = .WCB [WCB_A_SCR_LINE_CHAR];
692 0947 2 |
693 0948 2 | +
694 0949 2 | Write a line-feed into the bottom line of the scrolling region or
695 0950 2 | perform a down scroll in the top line of the scrolling region,
696 0951 2 | causing current lines N through M to scroll either down or up.
697 0952 2 | ***NOTE: This is not the best solution. Writing a <LF> will
698 0953 2 | cause a blank line to be written with video attributes
699 0954 2 | of "normal". This line should really be line M, with
700 0955 2 | all its video attributes in all their glory.
701 0956 2 | That takes too long to compute. We compromise with
702 0957 2 | a line of normal blanks and let the rest of Min Upd
703 0958 2 | straighten it out later, even though the line will get
704 0959 2 | written twice and will flicker at low baud rates.
705 0960 2 | -
706 0961 2 |
707 0962 2 | IF .SR EQL .LCR

```

```

: 708      0963      2 THEN
: 709      0964      BEGIN          ! Upscroll action
: 710      0965      |
: 711      0966      |   +
: 712      0967      | Upscroll by outputting a <LF> in last line of scrolling region.
: 713      0968      |
: 714      0969      |
: 715      0970      |   $SMG$GET TERM_DATA(SCROLL FORWARD);
: 716      0971      |   IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
: 717      0972      |   THEN
: 718      0973      |       RETURN 1;
: 719      0974      |
: 720      0975      |   STATUS = SMG$$OUTPUT (.PBCB, .PBCB[PBCB_L_CAP_LENGTH],
: 721      0976      |   .PBCB[PBCB_A_CAP_BUFFER]);
: 722      0977      |   IF NOT .STATUS THEN RETURN .STATUS;
: 723      0978      |
: 724      0979      |   STATUS = SMG$$OUTPUT (.PBCB, 1, UPLIT BYTE(10));
: 725      0980      |   IF NOT .STATUS THEN RETURN .STATUS;
: 726      0981      |
: 727      0982      |   | +
: 728      0983      |   | Slide screen line characteristics vector up by one to correspond
: 729      0984      |   | to lines that got scrolled up.
: 730      0985      |   |
: 731      0986      |   | CHSMOVE ( .DL, LCS [.FCR+1], LCS [.FCR]);
: 732      0987      |   | LCS[.LCR]=0;
: 733      0988      |   END          ! Upscroll action
: 734      0989      |
: 735      0990      | ELSE
: 736      0991      |
: 737      0992      | BEGIN          ! Downscroll action
: 738      0993      |
: 739      0994      | | +
: 740      0995      | | Downscroll by emitting a reverse index or a down-scroll escape sequence.
: 741      0996      | |
: 742      0997      | |
: 743      0998      | | $SMG$GET TERM_DATA(REVERSE INDEX);
: 744      0999      | | IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
: 745      1000      | | THEN
: 746      1001      | |     BEGIN
: 747      1002      | |     $SMG$GET TERM_DATA(SCROLL REVERSE,1)
: 748      1003      | |     IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
: 749      1004      | |     THEN
: 750      1005      | |         RETURN 1;
: 751      1006      | |     END;
: 752      1007      | |
: 753      1008      | | STATUS = SMG$$OUTPUT (.PBCB, .PBCB[PBCB_L_CAP_LENGTH],
: 754      1009      | | .PBCB[PBCB_A_CAP_BUFFER]);
: 755      1010      | | IF NOT .STATUS THEN RETURN .STATUS;
: 756      1011      | |
: 757      1012      | | | +
: 758      1013      | | | Slide screen line characteristics vector down by one to correspond
: 759      1014      | | | to lines that got scrolled down.
: 760      1015      | | |
: 761      1016      | | | CHSMOVE ( .DL, LCS [.FCR], LCS [.FCR+1]);
: 762      1017      | | | LCS[.FCR]=0;
: 763      1018      | |
: 764      1019      | | END;          ! Downscroll action

```

```

765 1020
766 1021
767 1022
768 1023
769 1024
770 1025
771 1026
772 1027
773 1028
774 1029
775 1030
776 1031
777 1032
778 1033
779 1034
780 1035
781 1036
782 1037
783 1038
784 1039
785 1040
786 1041
787 1042
788 1043
789 1044
790 1045
791 1046
792 1047
793 1048
794 1049
795 1050

+ Update screen buffer to reflect what scrolling operation should have
done to the screen.

! Text that got scrolled, move screen text buffer by 1 line
CHSMOVE ( .BTC,
          .WCB [WCB_A_SCR_TEXT_BUF] + .STB,
          .WCB [WCB_A_SCR_TEXT_BUF] + .TB);

! Attributes that go along with text that scrolled
CHSMOVE ( .BTC,
          .WCB [WCB_A_SCR_ATTR_BUF] + .STB,
          .WCB [WCB_A_SCR_ATTR_BUF] + .TB);

! Blank line introduced by scroll operation
CHSFILL ( 'X',
          .WIDTH,
          .WCB [WCB_A_SCR_TEXT_BUF] + (.SR -1) * .WIDTH);
! Fill
! No. of chars

! Attributes for blank line introduced by scroll
! NOTE: See note above. This line of code is related.
CHSFILL ( 0,
          .WIDTH,
          .WCB [WCB_A_SCR_ATTR_BUF] + (.SR -1) * .WIDTH);
! Fill
! No. of chars

RETURN SSS_NORMAL
END;

```

! Routine SMGSSCHECK_HDWR_SCROLL

0A 0017E P.AAA: .BYTE 10

			OFFC 00000	.ENTRY	SMGSSCHECK_HDWR_SCROLL, Save R2,R3,R4,R5,-	0733
					R6,R7,R8,R9,R10,R11	
		5E	14 C2 00002	SUBL2	#20, SP	
		5A	04 AC D0 00005	MGVL	PBCB, R10	0849
		58	08 AA D0 00009	MOVL	8(R10), WCB	
		7E	06 AB 3C 0000D	MOVZWL	6(WCB), WIDTH	0855
		56	00A8 CA 32 00011	CVTWL	168(R10), FCR	0854
		AE	00AA CA 32 00016	CVTWL	170(R10), LCR	0857
7E	04	AE	56 C3 0001C	SUBL3	FCR, LCR, DL	0859
		50	FF A6 9E 00021	MOVAB	-1(R6), R0	0866
5B		50	04 AE C5 00025	MULL3	WIDTH, R0, TB	
			04 BE4B 9F 0002A	PUSHAB	@WIDTH[TB]	0875
7E	04	AE	08 AE C5 0002E	MULL3	WIDTH, DL, BTC	0882
		54	04 AE D0 00034	MOVL	STB, R4	0888
14 B844	08 B84B		6E 29 00038	CMPC3	BTC, @8(WCB)[TB], @20(WCB)[R4]	
			06 12 00040	BNEC	1\$	
		57	10 AE D0 00042	MOVL	LCR, SR	0891
			1F 11 00046	BRB	3\$	
5B	56		0C AE C5 00048 1\$:	MULL3	WIDTH, FCR, TB	0894

	04	AE		5B	OC	AE	C3	0004D	SUBL3	WIDTH, TB, STB		0895
				54	04	AE	D0	00053	MOVL	STB, R4		0896
	14	B844		08		6E	29	00057	CMPC3	BTC, @8(WCB)[TB], @20(WCB)[R4]		
						03	13	0005F	BEQL	2\$		
						0146	31	00061	BRW	18\$		
						56	D0	00064	2\$:	MOVL	FCR, SR	0899
56	00F4	CA		57		00	ED	00067	3\$:	CMPZV	#0, #16, 244(R10), FCR	0912
				10		0A	12	0006E		BNEQ	4\$	
10	AE	00F6	CA	10		00	ED	00070		CMPZV	#0, #16, 246(R10), LCR	0913
						14	13	00078		BEQL	5\$	
					10	AE	DD	0007A	4\$:	PUSHL	LCR	0916
						56	DD	0007D		PUSHL	FCR	
						5A	DD	0007F		PUSHL	R10	
						03	FB	00081		CALLS	#3, SMGSSFORCE_SCROLL_REG	
	0000V					50	D0	00086		MOVL	R0, STATUS	
	14					AE	E9	0008A		BLBC	STATUS, 6\$	
						01	DD	0008E	5\$:	PUSHL	#1	0926
						57	DD	00090		PUSHL	SR	0929
				7E		26	AB	32		CVTWL	38(WCB), -(SP)	0928
				7E		24	AB	32		CVTWL	36(WCB), -(SP)	0927
						5A	DD	0009A		PUSHL	R10	0926
						05	FB	0009C		CALLS	#5, SMGSSFIND_MIN_CURSOR_POS	
	00000000G			00		57	B0	000A3		MOVW	SR, 36(WCB)	0936
	24			AB		01	B0	000A7		MOVW	#1, 38(WCB)	0937
	26			AB		57	B0	000AB		MOVW	SR, 32(WCB)	0938
	20			AB		01	B0	000AF		MOVW	#1, 34(WCB)	0939
	22			AB		30	AB	D0		MOVL	48(WCB), LCS	0946
	59			AE		57	D1	000B7		CMPL	SR, LCR	0962
	10					27	12	000BB		BNEQ	8\$	
						FF3E	CF	9F		PUSHAB	P.AAA	0978
						01	DD	000C1		PUSHL	#1	
						5A	DD	000C3		PUSHL	R10	
						03	FB	000C5		CALLS	#3, SMGSSOUTPUT	
	0000V			CF		50	D0	000CA		MOVL	R0, STATUS	
	14			AE		14	E8	000CE	6\$:	BLBS	STATUS, 7\$	0974
				03		0095	31	000D2		BRW	15\$	
						08	AE	28	7\$:	MOVCS	DL, 1(FCR)[LCS], (FCR)[LCS]	0985
6649						10	BE49	94		CLRB	@LCR[LCS]	0986
						0096	31	000E1		BRW	17\$	0962
						0108	CA	9E	8\$:	MOVAB	264(R10), R2	0998
				52		00FC	CA	9E		MOVAB	252(R10), R3	
				53		63	D5	000EE		TSTL	(R3)	
						04	12	000F0		BNEQ	9\$	
						62	D4	000F2		CLRL	(R2)	
						25	11	000F4		BRB	10\$	
						18	AE	D4	9\$:	CLRL	INPUT_ARGS	
						18	AE	9F		PUSHAB	INPUT_ARGS	
						0104	CA	DD		PUSHL	260(R10)	
						52	DD	00100		PUSHL	R2	
						0100	CA	9F		PUSHAB	256(R10)	
						0252	8F	3C		MOVZWL	#594, 32(SP)	
	20	AE				20	AE	9F		PUSHAB	32(SP)	
						53	DD	0010F		PUSHL	R3	
						06	FB	00111		CALLS	#6, SMG\$GET_TERM_DATA	
	00000000G			00		50	E9	00118		BLBC	STATUS, 12\$	
				33		62	D5	0011B	10\$:	TSTL	(R2)	0999
						36	12	0011D		BNEQ	14\$	

			63	D5	0011F		TSTL	(R3)	1002	
			04	12	00121		BNEQ	11\$		
			62	D4	00123		CLRL	(R2)		
			2A	11	00125		BRB	13\$		
18	AE		01	D0	00127	11\$:	MOVL	#1, INPUT_ARGS		
1C	AE		01	D0	0012B		MOVL	#1, INPUT_ARGS+4		
		18	AE	9F	0012F		PUSHAB	INPUT_ARGS		
		0104	CA	DD	00132		PUSHL	260(R10)		
			52	DD	00136		PUSHL	R2		
		0100	CA	9F	00138		PUSHAB	256(R10)		
20	AE	0232	8F	3C	0013C		MOVZWL	#562, 32(SP)		
		20	AE	9F	00142		PUSHAB	32(SP)		
			53	DD	00145		PUSHL	R3		
00000000G	00		06	FB	00147		CALLS	#6, SMGSET_TERM_DATA		
	5C		50	E9	0014E	12\$:	BLBC	STATUS, 19\$		
			62	D5	00151	13\$:	TSTL	(R2)	1003	
			55	13	00153		BEQL	18\$		
		0104	CA	DD	00155	14\$:	PUSHL	260(R10)	1009	
			62	DD	00159		PUSHL	(R2)	1008	
			5A	DD	0015B		PUSHL	R10		
0000V	CF		03	FB	0015D		CALLS	#3, SMGSSOUTPUT		
14	AE		50	D0	00162		MOVL	R0, STATUS		
	05		14	AE	00166		BLBS	STATUS, 16\$	1010	
	50		14	AE	0016A	15\$:	MOVL	STATUS, R0		
					04	0016E	RET			
01	A649	6649	08	AE	28	0016F	16\$:	MOVCS	DL, (FCR)[LCS], 1(FCR)[LCS]	1016
					6649	00177		CLRB	(FCR)[LCS]	1017
		56	04	AE	D0	0017A	17\$:	MOVL	STB, R6	1029
14	B84B	14 B846		6E	28	0017E		MOVCS	BTC, @20(WCB)[R6], @20(WCB)[TB]	
		56	04	AE	D0	00186		MOVL	STB, R6	1034
18	B84R	18 B846		6E	28	0018A		MOVCS	BTC, @24(WCB)[R6], @24(WCB)[TB]	
				57	D7	00192		DECL	R7	1039
		57	0C	AE	C4	00194		MULL2	WIDTH, R7	
OC	A	20		00	2C	00198		MOVCS	#0, (SP), #32, WIDTH, @20(WCB)[R7]	
						0019E				
OC	AE	00	14	B847	00	001A1		MOVCS	#0, (SP), #0, WIDTH, @24(WCB)[R7]	1046
						001A7				
		50	18	B847	01	001AA	18\$:	MOVL	#1, R0	1048
						001AD	19\$:	RET		1050

; Routine Size: 430 bytes, Routine Base: _SMGSCODE + 017F

```

: 797      1051 1 %SBTTL 'SMG$$FLUSH_BUFFER - Flush all buffered output to terminal'
: 798      1052 1 GLOBAL ROUTINE SMG$$FLUSH_BUFFER ( P_PBCB ) =
: 799      1053 1 ++
: 800      1054 1 FUNCTIONAL DESCRIPTION:
: 801      1055 1
: 802      1056 1     This routine causes all output which has been buffered up but
: 803      1057 1     not yet sent to the terminal, to be output at once.
: 804      1058 1
: 805      1059 1 CALLING SEQUENCE:
: 806      1060 1
: 807      1061 1     ret_status.wlc.v = SMG$$FLUSH_BUFFER ( P_PBCB.rab.r )
: 808      1062 1
: 809      1063 1 FORMAL PARAMETERS:
: 810      1064 1
: 811      1065 1     P_PBCB.rab.r     The pasteboard control block address for which
: 812      1066 1     the flushing action is to take place.
: 813      1067 1
: 814      1068 1 IMPLICIT INPUTS:
: 815      1069 1
: 816      1070 1     PBCB[PBCB_W_OUTPUT_BUFLen]    number of characters in buffer
: 817      1071 1     PBCB[PBCB_W_OUTPUT_BUFFER]    address of buffer
: 818      1072 1
: 819      1073 1 IMPLICIT OUTPUTS:
: 820      1074 1
: 821      1075 1     PBCB[PBCB_W_OUTPUT_BUFLen]    set to 0 (indicating buffer empty)
: 822      1076 1
: 823      1077 1 COMPLETION STATUS:
: 824      1078 1
: 825      1079 1     SSS_NORMAL      Normal successful completion
: 826      1080 1     SSS_xyz         errors from SMG$$OUTPUT.
: 827      1081 1
: 828      1082 1 SIDE EFFECTS:
: 829      1083 1
: 830      1084 1     NONE
: 831      1085 1 --

```

```

1086 2 BEGIN
1087
1088 BIND
1089
1090 PBCB = .P PBCB : $PBCB DECL ! Pasteboard control block
1091 OUTBUF = .PBCB[PBCB_A_OUTPUT_BUFFER] : VECTOR,
1092 OUTLEN = PBCB[PBCB_W_OUTPUT_BUFLen] : WORD;
1093
1094 LOCAL
1095
1096 STATUS;
1097
1098 !+
1099 ! Do nothing if the buffer is empty.
1100 !-
1101
1102 IF .OUTLEN EQL 0
1103 THEN RETURN SSS_NORMAL;
1104
1105 !+
1106 ! Output the buffer now.
1107 ! Save time by calling OUTPUT directly rather than SMGSSOUTPUT.
1108 ! (SMGSSOUTPUT would try to buffer the text up anyhow.)
1109 !-
1110
1111 STATUS=OUTPUT(PBCB,.OUTLEN,OUTBUF);
1112 ! IF NOT .STATUS THEN RETURN .STATUS;
1113
1114 !+
1115 ! Note that the buffer is now empty.
1116 !-
1117
1118 OUTLEN=0;
1119
1120 RETURN SSS_NORMAL
1121
1122 1 END; ! Routine SMGSSFLUSH_BUFFER
    
```

			0004	00000	.ENTRY	SMGSSFLUSH_BUFFER, Save R2		1052
	52	04	AC	D0 00002	MOVL	P,PBCB, R2		1090
		72	A2	B5 00006	TSTM	114(R2)		1103
			14	13 00009	BEQL	1\$		
		6C	A2	DD 0000B	PUSHL	108(R2)		1111
	7E	72	A2	3C 0000E	MOVZWL	114(R2), -(SP)		
			52	DD 00012	PUSHL	R2		
0000V	CF		03	FB 00014	CALLS	#3, OUTPUT		
	06		50	E9 00019	BLBC	STATUS, 2\$		1112
		72	A2	B4 0001C	CLRW	114(R2)		1118
	50		01	D0 0001F 1\$:	MOVL	#1, R0		1120
			04	00022 2\$:	RET			1122

; Routine Size: 35 bytes, Routine Base: _SMGSCODE + 0320

SMGSSMINIMUM_UP 1-046
SMGSSMINIMUM_UPDATE - Minimum update calculation
SMGSSFLUSH_BUFFER - Flush all buffered output t

C 5
9-Jan-1985 21:56:25
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

```

: 871      1123 1 %SBTTL 'SMG$$FORCE_SCROLL_REG - Force physical scrolling regions'
: 872      1124 1 GLOBAL ROUTINE SMG$$FORCE_SCROLL_REG (
: 873      1125 1
: 874      1126 1         PBCB : REF $PBCB_DECL,
: 875      1127 1         TOP_LINE,
: 876      1128 1         BOT_LINE
: 877      1129 1     ) =
: 878      1130 1
: 879      1131 1     ++
: 880      1132 1     FUNCTIONAL DESCRIPTION:
: 881      1133 1         This routine performs three actions:
: 882      1134 1             a). Construct escape sequence needed to set scroll
: 883      1135 1                 region.
: 884      1136 1             b). Output this sequence to terminal.
: 885      1137 1             c). Update PBCB to reflect new position of scroll
: 886      1138 1                 region.
: 887      1139 1
: 888      1140 1         The physical cursor is left in first row of scrolling region,
: 889      1141 1         COLUMN 1.
: 890      1142 1     CALLING SEQUENCE:
: 891      1143 1
: 892      1144 1         ret_status.wlc.v = SMG$$FORCE_SCROLL_REG (
: 893      1145 1
: 894      1146 1             PBCB.rab.r,
: 895      1147 1             TOP_LINE.rl.v,
: 896      1148 1             BOT_LINE.rl.v)
: 897      1149 1
: 898      1150 1     FORMAL PARAMETERS:
: 899      1151 1
: 900      1152 1         PBCB.rab.r      Address of Pasteboard Control Block
: 901      1153 1         TOP_LINE.rl.v     Top line of physical scroll region desired.
: 902      1154 1         BOT_LINE.rl.v    Bottom line of physica scroll region desired.
: 903      1155 1
: 904      1156 1     IMPLICIT INPUTS:
: 905      1157 1
: 906      1158 1         NONE
: 907      1159 1     IMPLICIT OUTPUTS:
: 908      1160 1
: 909      1161 1         NONE
: 910      1162 1
: 911      1163 1     COMPLETION STATUS:
: 912      1164 1
: 913      1165 1         SSS_NORMAL      Normal successful completion
: 914      1166 1         SSS_xyz          errors from SMG$$OUTPUT.
: 915      1167 1
: 916      1168 1     SIDE EFFECTS:
: 917      1169 1
: 918      1170 1         Physical scrolling region changed.
: 919      1171 1     --

```

```

921      1172      2 BEGIN
922      1173      LOCAL
923      1174
924      1175      WCB          : REF $WCB_DECL,
925      1176      STATUS;      ! Status of subroutine calls
926      1177
927      1178      WCB=.PBCB[PBCB_A_WCB];
928      1179
929      1180      !+
930      1181      ! Create escape sequence needed into capability buffer.
931      1182      !-
932      1183
933      1184      $SMG$GET_TERM_DATA(SET_SCROLL_REGION,.TOP_LINE,.BOT_LINE);
934      1185
935      1186      !+
936      1187      ! Output BUFFER.
937      1188      !-
938      1189      IF NOT (STATUS = SMG$$OUTPUT ( .PBCB, .PBCB[PBCB_L_CAP_LENGTH],
939      1190      .PBCB[PBCB_A_CAP_BUFFER]))
940      1191      THEN
941      1192      RETURN .STATUS;
942      1193
943      1194      !+
944      1195      ! Record where scrolling region now is.
945      1196      !-
946      1197
947      1198      PBCB [PBCB_W_TOP_SCROLL_LINE] = .TOP_LINE;
948      1199      PBCB [PBCB_W_BOT_SCROLL_LINE] = .BOT_LINE;
949      1200
950      1201      !+
951      1202      ! Move the cursor to the first row of the scrolling region, column 1.
952      1203      !-
953      1204
954      1205      $SMG$GET_TERM_DATA(SET_CURSOR_ABS,.TOP_LINE,1);
955      1206
956      1207      !+
957      1208      ! Output BUFFER.
958      1209      !-
959      1210
960      1211      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
961      1212      THEN BEGIN
962      1213      IF NOT (STATUS = SMG$$OUTPUT ( .PBCB, .PBCB[PBCB_L_CAP_LENGTH],
963      1214      .PBCB[PBCB_A_CAP_BUFFER]))
964      1215      THEN
965      1216      RETURN .STATUS;
966      1217
967      1218      !+
968      1219      ! Record where the cursor is now.
969      1220      !-
970      1221
971      1222      WCB[WCB_W_CURR_CUR_ROW]=.TOP_LINE;
972      1223      WCB[WCB_W_CURR_CUR_COL]=1;
973      1224      WCB[WCB_W_OLD_CUR_ROW]=.TOP_LINE;
974      1225      WCB[WCB_W_OLD_CUR_COL]=1;
975      1226
976      1227      END;
977      1228
    
```

```

: 978      1229  2 RETURN SSS_NORMAL
: 979      1230  2
: 980      1231  1 END;
! Routine SMG$$FORCE_SCROLL_REG
    
```

		01FC 0000		.ENTRY SMG\$\$FORCE_SCROLL_REG, Save R2,R3,R4,R5,R6,-;			
	58	00000000G	00	9E	00002	MOVAB R7,R8	1124
	5E		10	C2	00009	SMG\$GET_TERM_DATA, R8	
	52	04	AC	D0	0000C	SUBL2 #16, SP	
	53	08	A2	D0	00010	MOVL PBCB, R2	1178
	56	0108	C2	9E	00014	MOVL 8(R2), WCB	
	54	00FC	C2	9E	00019	MOVAB 264(R2), R6	1184
			64	D5	0001E	MOVAB 252(R2), R4	
			04	12	00020	TSTL (R4)	
			66	D4	00022	BNEQ 1\$	
			27	11	00024	CLRL (R6)	
04	AE		02	D0	00026	BRB 2\$	
03	AE	08	AC	7D	0002A	MOVL #2, INPUT_ARGS	
		04	AE	9F	0002F	MOVQ TOP_LINE, INPUT_ARGS+4	
		0104	C2	DD	00032	PUSHAB INPUT_ARGS	
			56	DD	00036	PUSHL 260(R2)	
		0100	C2	9F	00038	PUSHL R6	
10	AE	023C	8F	3C	0003C	PUSHAB 256(R2)	
		10	AE	9F	00042	MOVZWL #572, 16(SP)	
			54	DD	00045	PUSHAB 16(SP)	
	68		06	FB	00047	PUSHL R4	
	50		50	E9	0004A	CALLS #6, SMG\$GET_TERM_DATA	
	55	0104	C2	9E	0004D	BLBC STATUS, 4\$	
			65	DD	00052	MOVAB 260(R2), R5	1190
			66	DD	00054	PUSHL (R5)	
			52	DD	00056	PUSHL (R6)	1189
0000V	CF		03	FB	00058	PUSHL R2	
	57		50	D0	0005D	CALLS #3, SMG\$\$OUTPUT	
	52		57	E9	00060	MOVL R0, STATUS	
00F4	C2	08	AC	B0	00063	BLBC STATUS, 6\$	
00F6	C2	0C	AC	B0	00069	MOVW TOP_LINE, 244(R2)	1198
			64	D5	0006F	MOVW BOT_LINE, 246(R2)	1199
			04	12	00071	TSTL (R4)	1205
			66	D4	00073	BNEQ 3\$	
			29	11	00075	CLRL (R6)	
04	AE		02	D0	00077	BRB 5\$	
08	AE	08	AC	D0	0007B	MOVL #2, INPUT_ARGS	
0C	AE		01	D0	00080	MOVL TOP_LINE, INPUT_ARGS+4	
		04	AE	9F	00084	MOVL #1, INPUT_ARGS+8	
			65	DD	00087	PUSHAB INPUT_ARGS	
			56	DD	00089	PUSHL (R5)	
		0100	C2	9F	0008B	PUSHL R6	
10	AE	023A	8F	3C	0008F	PUSHAB 256(R2)	
		10	AE	9F	00095	MOVZWL #570, 16(SP)	
			54	DD	00098	PUSHAB 16(SP)	
	68		06	FB	0009A	PUSHL R4	
	2E		50	E9	0009D	CALLS #6, SMG\$GET_TERM_DATA	
			66	D5	000A0	BLBC STATUS, 9\$	
						TSTL (R6)	1211

			27	13	000A2		BEQL	8\$		
			65	DD	000A4		PUSHL	(R5)		: 1214
			66	DD	000A6		PUSHL	(R6)		: 1213
			52	DD	000A8		PUSHL	R2		
0000V	CF		03	FB	000AA		CALLS	#3, SMG\$\$OUTPUT		
	57		50	DO	000AF		MOVL	R0, STATUS		
	04		57	EB	000B2		BLBS	STATUS, 7\$		
	50		57	DO	000B5	6\$:	MOVL	STATUS, R0		: 1216
				04	000B8		RET			
20	A3	08	AC	B0	000B9	7\$:	MOVW	TOP LINE, 32(WCB)		: 1222
22	A3		01	B0	000BE		MOVW	#1, 34(WCB)		: 1223
24	A3	08	AC	B0	000C2		MOVW	TOP LINE, 36(WCB)		: 1224
26	A3		01	B0	000C7		MOVW	#1, 38(WCB)		: 1225
	50		01	DO	000CB	8\$:	MOVL	#1, R0		: 1229
			04	000CE	9\$:		RET			: 1231

; Routine Size: 207 bytes, Routine Base: _SMG\$CODE + 0350


```

: 982      1232 1 %SBTTL 'SMG$$PBCB_EXIT_HANDLER - Exit handler'
: 983      1233 1 GLOBAL ROUTINE SMG$$PBCB_EXIT_HANDLER ( P_REASON, P_PBCB ) =
: 984      1234 1
: 985      1235 1 ++
: 986      1236 1
: 987      1237 1
: 988      1238 1
: 989      1239 1
: 990      1240 1
: 991      1241 1
: 992      1242 1
: 993      1243 1
: 994      1244 1
: 995      1245 1
: 996      1246 1
: 997      1247 1
: 998      1248 1
: 999      1249 1
: 1000     1250 1
: 1001     1251 1
: 1002     1252 1
: 1003     1253 1
: 1004     1254 1
: 1005     1255 1
: 1006     1256 1
: 1007     1257 1
: 1008     1258 1
: 1009     1259 1
: 1010     1260 1
: 1011     1261 1
: 1012     1262 1
: 1013     1263 1
: 1014     1264 1
: 1015     1265 1
: 1016     1266 1
: 1017     1267 1
: 1018     1268 1
: 1019     1269 1
: 1020     1270 1
: 1021     1271 1
: 1022     1272 1
: 1023     1273 1
: 1024     1274 1
: 1025     1275 1

FUNCTIONAL DESCRIPTION:

This routine gets called on image exit once for
each active pasteboard. It flushes the output
on that device. No flush occurs, however, if
the CLI forced the exit, as in the user typed
CTRL/Y then EXIT.

If device is a terminal, reset the physical scrolling region to
full screen. If the user doesn't request the screen to be cleared,
then leave the cursor alone (unless the width needs to be reset).

CALLING SEQUENCE:

ret_status.wlc.v = SMG$$PBCB_EXIT_HANDLER ( P_REASON.rl.r,
                                             P_PBCB.rab.r )

FORMAL PARAMETERS:

P_REASON      Address of word that contains exit reason.
               Should be PBCB[PBCB_L_EXIT_REASON].

P_PBCB.rab.r  The pasteboard control block address for which
               the flushing action is to take place.

IMPLICIT INPUTS:

contents of PBCB

IMPLICIT OUTPUTS:

PBCB[PBCB_W_OUTPUT_BUFLen]  set to 0 (indicating buffer empty)

COMPLETION STATUS:

SS$_NORMAL    Normal successful completion

SIDE EFFECTS:

NONE
--
```

SMG\$MINIMUM_UP
1-046

SMG\$MINIMUM_UPDATE - Minimum update calculatio
SMG\$PBCB_EXIT_HANDLER - Exit handler

1 5
9-Jan-1985 21:56:25
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742
[SMGRTL.BUGSRC]SMGMINUPD.B32;!

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```
: 1027      1276  2 BEGIN
: 1028      1277
: 1029      1278  BIND
: 1030      1279
: 1031      1280          PBCB      = .P_PBCB      : $PBCB_DECL;
: 1032      1281
: 1033      1282  LOCAL
: 1034      1283          STATUS,
: 1035      1284          WCB : REF $WCB_DECL;      ! Address of window control block
: 1036      1285
: 1037      1286  EXTERNAL ROUTINE
: 1038      1287
: 1039      1288          SMG$CHANGE_PBD_CHARACTERISTICS;
```

```

1041      1289      2 WCB = .PBCB [PBCB_A_WCB];
1042      1290
1043      1291
1044      1292      +
1045      1293      | If a scrolling region is set (other than the full screen),
1046      1294      | then reset it now, being careful to leave the cursor alone
1047      1295      | even though SET SCROLLING REGION may move it.
1048      1296      | Note that if we never established any scrolling regions,
1049      1297      | the TOP_SCROLL line will be 0.
1050      1298      |
1051      1299      |
1052      1300      | IF .PBCB[PBCB_W_TOP_SCROLL_LINE] NEQ 0
1053      1301      | AND (.PBCB[PBCB_W_TOP_SCROLL_LINE] NEQ 1 OR
1054      1302      | .PBCB[PBCB_W_BOT_SCROLL_LINE] NEQ .WCB[WCB_W_NO_ROWS])
1055      1303      | THEN
1056      1304      | BEGIN ! Remove scrolling regions
1057      1305      | LOCAL
1058      1306      |
1059      1307      | FINAL_ROW, ! Final cursor row
1060      1308      | FINAL_COL: ! Final cursor column
1061      1309      |
1062      1310      |
1063      1311      | +
1064      1312      | Construct escape sequence (possibly null if not a supporting terminal)
1065      1313      | to set the hardware scroll region to the full height of the screen.
1066      1314      |
1067      1315      |
1068      1316      | P $SMG$GET_TERM_DATA(SET_SCROLL_REGION,
1069      1317      | .WCB [WCB_W_NO_ROWS]);
1070      1318      |
1071      1319      |
1072      1320      | +
1073      1321      | Output BUFFER.
1074      1322      |
1075      1323      |
1076      1324      | IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1077      1325      | THEN
1078      1326      | BEGIN ! Issue the reset
1079      1327      |
1080      1328      | +
1081      1329      | Remember where the user left the physical cursor, since
1082      1330      | changing scrolling regions might upset this.
1083      1331      |
1084      1332      |
1085      1333      | FINAL_ROW=.WCB[WCB_W_CURR_CUR_ROW];
1086      1334      | FINAL_COL=.WCB[WCB_W_CURR_CUR_COL];
1087      1335      |
1088      1336      | STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
1089      1337      | .PBCB[PBCB_A_CAP_BUFFER]);
1090      1338      | IF NOT .STATUS THEN RETURN .STATUS;
1091      1339      |
1092      1340      | +
1093      1341      | Move the cursor back to where it was.
1094      1342      | (No need to do this if the screen will be cleared anyhow.)
1095      1343      |
1096      1344      |
1097      1345      | IF NOT .PBCB[PBCB_V_CLEAR_SCREEN]
1098      1346      | THEN BEGIN ! Restore final cursor position

```

```

1098      1346      S
1099      1347      SSMG$GET_TERM_DATA(SET_CURSOR_ABS,,FINAL_ROW,,FINAL_COL);
1100      1348
1101      1349      STATUS = SMG$$OUTPUT(PBCB,,PBCB[PBCB_L_CAP_LENGTH],
1102      1350      .PBCB[PBCB_A_CAP_BUFFER]);
1103      1351      IF NOT .STATUS THEN RETURN .STATUS
1104      1352
1105      1353      END      ! Restore final cursor position
1106      1354
1107      1355      END      ! Issue the reset
1108      1356
1109      1357      END;      ! Remove scrolling regions
1110      1358
1111      1359      !+
1112      1360      Flush the buffer associated with this pasteboard if the exit
1113      1361      was successful.
1114      1362      This prevents us from flushing the buffer on things like
1115      1363      CTRL/Y (SS$_CLIFRCXT).
1116      1364      Ignore any errors.
1117      1365      !-
1118      1366
1119      1367      IF .PBCB[PBCB_L_EXIT_REASON]
1120      1368      THEN BEGIN
1121      1369      !+
1122      1370      If output is being controlled by RMS, then
1123      1371      do a final (or only) snapshot.
1124      1372      Otherwise, merely flush the buffer.
1125      1373      IF .PBCB[PBCB_V_RMS]
1126      1374      THEN SMG$$SNAPSHOT(PBCB[PBCB_L_PBID])
1127      1375      ELSE SMG$$FLUSH_BUFFER(PBCB);
1128      1376      END;
1129      1377
1130      1378      !+
1131      1379      Change the terminal width back to what it used to be.
1132      1380      !-
1133      1381
1134      1382      IF .PBCB[PBCB_W_WIDTH] NEQ .PBCB[PBCB_W_ORIG_WIDTH]
1135      1383      THEN BEGIN      ! Change physical width
1136      1384      LOCAL
1137      1385
1138      1386      DESIRED_WIDTH,
1139      1387      NORMAL_WIDTH,
1140      1388      WIDE_WIDTH,
1141      1389      WIDTH_SEQUENCE;
1142      1390
1143      1391      DESIRED_WIDTH=.PBCB[PBCB_W_ORIG_WIDTH];
1144      1392
1145      1393      !+
1146      1394      First, clear the screen.
1147      1395      !-
1148      1396
1149      1397
1150      1398      SSMG$GET_TERM_DATA(HOME);
1151      1399      STATUS=OUTPUT(.PBCB,,PBCB[PBCB_L_CAP_LENGTH],.PBCB[PBCB_A_CAP_BUFFER]);
1152      1400      IF NOT .STATUS THEN RETURN .STATUS;
1153      1401
1154      1402      SSMG$GET_TERM_DATA(ERASE_WHOLE_DISPLAY);

```

```

: 1155      1403  3      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1156      1404  4          THEN BEGIN
: 1157      1405  4              STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 1158      1406  4                  .PBCB[PBCB_A_CAP_BUFFER]);
: 1159      1407  4              IF NOT .STATUS THEN RETURN .STATUS
: 1160      1408  4              END;
: 1161      1409  4
: 1162      1410  4      !+
: 1163      1411  4      !- Second, get the normal size.
: 1164      1412  4
: 1165      1413  4
: 1166      1414  4      $SMG$GET_TERM_DATA(COLUMNS);
: 1167      1415  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1168      1416  4          THEN BEGIN
: 1169      1417  4              BIND RESULT=.PBCB[PBCB_A_CAP_BUFFER];
: 1170      1418  4              STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 1171      1419  4                  .PBCB[PBCB_A_CAP_BUFFER]);
: 1172      1420  4              IF NOT .STATUS THEN RETURN .STATUS;
: 1173      1421  4              NORMAL_WIDTH=.RESULT
: 1174      1422  4              END
: 1175      1423  4          ELSE NORMAL_WIDTH=80;
: 1176      1424  4
: 1177      1425  4      !+
: 1178      1426  4      !- Third, get the wide size.
: 1179      1427  4
: 1180      1428  4
: 1181      1429  4      $SMG$GET_TERM_DATA(WIDTH WIDE);
: 1182      1430  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1183      1431  4          THEN BEGIN
: 1184      1432  4              BIND RESULT=.PBCB[PBCB_A_CAP_BUFFER];
: 1185      1433  4              STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 1186      1434  4                  .PBCB[PBCB_A_CAP_BUFFER]);
: 1187      1435  4              IF NOT .STATUS THEN RETURN .STATUS;
: 1188      1436  4              WIDE_WIDTH=.RESULT
: 1189      1437  4              END
: 1190      1438  4          ELSE WIDE_WIDTH=80;
: 1191      1439  4
: 1192      1440  4      !+
: 1193      1441  4      !- Decide which sequence to send.
: 1194      1442  4
: 1195      1443  4
: 1196      1444  4      IF .DESIRED WIDTH GTR .NORMAL WIDTH
: 1197      1445  4          THEN $SMG$GET_TERM_DATA(WIDTH NARROW)
: 1198      1446  4          ELSE $SMG$GET_TERM_DATA(WIDTH WIDE);
: 1199      1447  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1200      1448  4          THEN BEGIN
: 1201      1449  4              STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 1202      1450  4                  .PBCB[PBCB_A_CAP_BUFFER]);
: 1203      1451  4              IF NOT .STATUS THEN RETURN .STATUS;
: 1204      1452  4              END;
: 1205      1453  4
: 1206      1454  4      END;      ! Change physical width
: 1207      1455  4
: 1208      1456  4      !+
: 1209      1457  4      !- Clear the screen if the user asked us to.
: 1210      1458  4
: 1211      1459  4

```

```

: 1212      1460 2 IF .PBCB[PBCB V CLEAR SCREEN]
: 1213      1461      THEN SMGSSERASE_PASTEBOARD(PBCB);
: 1214      1462
: 1215      1463 SMGSSFLUSH_BUFFER(PBCB);
: 1216      1464
: 1217      1465 ! *** I don't know whether or not an exit routine is supposed
: 1218      1466 ! to return a value; so I'm returning SSS_NORMAL for now.
: 1219      1467
: 1220      1468 RETURN SSS_NORMAL
: 1221      1469
: 1222      1470 1 END;

```

! Routine SMGSSPBCB_EXIT_HANDLER

		OFFC 0000		.EXTRN SMG\$CHANGE_PBD_CHARACTERISTICS		
				.ENTRY	SMGSSPBCB_EXIT_HANDLER, Save R2,R3,R4,R5,-	1233
					R6,R7,R8,R9,R10,R11	
				MOVAB	SMGSSOUTPUT, R11	
				MOVAB	SMG\$GET_TERM_DATA, R10	
				SUBL2	#16, SP-	
				MOVL	P PBCB, R2	1280
				MOVL	8(R2), WCB	1289
				MOVZWL	244(R2), R0	1299
				BEQL	4\$	
				CMPW	R0, #1	1300
				BNEQ	1\$	
				CMPW	246(R2), 2(WCB)	1301
				BEQL	4\$	
				MOVAB	252(R2), R6	131
				TSTL	(R6)	
				BNEQ	2\$	
				MOVAB	264(R2), R3	
				CLRL	(R3)	
				BRB	3\$	
				MOVL	#2, INPUT_ARGS	
				MOVL	#1, INPUT_ARGS+4	
				MOVZWL	2(WCB), INPUT_ARGS+8	
				PUSHAB	INPUT_ARGS	
				PUSHL	260(R2)	
				MOVAB	264(R2), R3	
				PUSHL	R3	
				PUSHAB	256(R2)	
				MOVZWL	#572, 16(SP)	
				PUSHAB	16(SP)	
				PUSHL	R6	
				CALLS	#6, SMG\$GET_TERM_DATA	
				BLBC	STATUS, 6\$	
				TSTL	(R3)	1323
				BEQL	9\$	
				CVTWL	32(WCB), FINAL_ROW	1332
				CVTWL	34(WCB), FINAL_COL	1333
				MOVAB	260(R2), R5	1336
				PUSHL	(R5)	
				PUSHL	(R3)	1335
				PUSHL	R2	
				CALLS	#3, SMG\$OUTPUT	

3F	OC	54 41 A2		50 54 02 66 04 63 28 02 58 57 AE 65 53 C2 10 AE 0100 023A 10 6A 70 6B 54 77 17 0A 00D0 C2 0088 14 A2 CF 0000V FE1F 00E6 CF C2 5A 03 0175 31 59 00E6 C2 3C 56 00FC C2 9E 66 D5 09 12 53 0108 C2 9E 63 D4 26 11 04 AE D4 04 AE 9F 0104 C2 DD 53 0108 C2 9E 53 DD 0100 C2 9F 10 AE 8F 3C AE 9F 56 DD 06 FB 73 50 E9 55 0104 C2 9E 65 DD 63 DD 62 DD	00089 0008C 0008F 00094 00096 00098 0009A 0009C 000A0 000A4 000A8 000AB 000AD 000AF 000B3 000B9 000BC 000BE 000C1 000C4 000C6 000C8 000CA 000CD 000D0 000D3 000D8 000DE 000E1 000E6 000E8 000EA 000EF 000F5 000F7 000FA 000FF 00104 00106 00108 0010D 0010F 00111 00114 00117 0011B 00120 00122 00126 0012C 0012F 00131 00134 00137 0013C 0013E 00140	DO E9 E0 D5 12 D4 11 DO DO DO 9F DD DD 9F 3C 9F DD FB E9 DD DD DD FB DO E9 E9 E1 9F FB 11 DD FB B1 12 31 3C 9E D5 12 9E D4 11 AE 9F DD 9E DD 9F 3C 9F DD FB E9 9E DD E9 9E DD E9 9E DD	MOV BLBC BBS TSTL BNEQ CLRL BRB MOV MOV MOV PUSHAB PUSHL PUSHL PUSHL MOVZWL PUSHAB PUSHL CALLS BLBC PUSHL PUSHL PUSHL CALLS MOV BLBC BLBC BBC PUSHAB CALLS BRB PUSHL CALLS CMPW BNEQ BRW MOVZWL MOVAB TSTL BNEQ MOVAB CLRL BRB CLRL PUSHAB PUSHL MOVAB PUSHL PUSHAB MOVZWL PUSHAB PUSHL CALLS BLBC MOVAB PUSHL PUSHL PUSHL	R0, STATUS STATUS, 8\$ #2, 12(R2), 9\$ (R6) 5\$ (R3) 7\$ #2, INPUT_ARGS FINAL_ROW, INPUT_ARGS+4 FINAL_COL, INPUT_ARGS+8 INPUT_ARGS (R5) R3 256(R2) #570, 16(SP) 16(SP) R6 #6, SMG\$GET_TERM_DATA STATUS, 14\$ (R5) (R3) R2 #3, SMG\$\$OUTPUT R0, STATUS STATUS, 16\$ 136(R2), 11\$ #3, 208(R2), 10\$ 20(R2) #1, SMG\$\$SNAPSHOT 11\$ R2 #1, SMG\$\$FLUSH_BUFFER 90(R2), 230(R2) 12\$ 12\$ 39\$ 230(R2), DESIRED_WIDTH 252(R2), R6 (R6) 13\$ 264(R2), R3 (R3) 15\$ INPUT_ARGS INPUT_ARGS 260(R2) 264(R2), R3 R3 256(R2) #476, 16(SP) 16(SP) R6 #6, SMG\$GET_TERM_DATA STATUS, 21\$ 260(R2), R5 (R5) (R3) (R2)	1337 1344 1347 1350 1349 1351 1367 1373 1374 1375 1382 1392 1398 1399
----	----	----------------	--	---	---	--	--	---	--

0000V	CF		03	FB	00142	CALLS	#3, OUTPUT		
	54		50	DO	00147	MOVL	R0, STATUS		
	73		54	E9	0014A	168:	BLBC	STATUS, 238	1400
			66	D5	0014D		TSTL	(R6)	1402
			04	12	0014F		BNEQ	178	
			63	D4	00151		CLRL	(R3)	
			1F	11	00153		BRB	188	
		04	AE	D4	00155	178:	CLRL	INPUT_ARGS	
		04	AE	9F	00158		PUSHAB	INPUT_ARGS	
			65	DD	0015B		PUSHL	(R5)	
			53	DD	0015D		PUSHL	R3	
		0100	C2	9F	0015F		PUSHAB	256(R2)	
10	AE	01DA	BF	3C	00163		MOVZBL	#474, 16(SP)	
		10	AE	9F	00169		PUSHAB	16(SP)	
			56	DD	0016C		PUSHL	R6	
	6A		06	FB	0016E		CALLS	#6, SMGGET_TERM_DATA	
	7C		50	E9	00171		BLBC	STATUS, 278	
			63	D5	00174	188:	TSTL	(R3)	1403
			0F	13	00176		BEQL	198	
			65	DD	00178		PUSHL	(R5)	1406
			63	DD	0017A		PUSHL	(R3)	1405
			52	DD	0017C		PUSHL	R2	
	6B		03	FB	0017E		CALLS	#3, SMGSSOUTPUT	
	54		50	DO	00181		MOVL	R0, STATUS	
	7F		54	E9	00184		BLBC	STATUS, 298	1407
			66	D5	00187	198:	TSTL	(R6)	1414
			04	12	00189		BNEQ	208	
			63	D4	0018B		CLRL	(R3)	
			1E	11	0018D		BRB	228	
		04	AE	D4	0018F	208:	CLRL	INPUT_ARGS	
		04	AE	9F	00192		PUSHAB	INPUT_ARGS	
			65	DD	00195		PUSHL	(R5)	
			53	DD	00197		PUSHL	R3	
		0100	C2	9F	00199		PUSHAB	256(R2)	
10	AE	DD	BF	9A	0019D		MOVZBL	#221, 16(SP)	
		10	AE	9F	001A2		PUSHAB	16(SP)	
			56	DD	001A5		PUSHL	R6	
	6A		06	FB	001A7		CALLS	#6, SMGGET_TERM_DATA	
	43		50	E9	001AA	218:	BLBC	STATUS, 278	
			63	D5	001AD	228:	TSTL	(R3)	1415
			17	13	001AF		BEQL	248	
	57		65	DO	001B1		MOVL	(R5), R7	1417
			65	DD	001B4		PUSHL	(R5)	1419
			63	DD	001B6		PUSHL	(R3)	1418
			52	DD	001B8		PUSHL	R2	
	6B		03	FB	001BA		CALLS	#3, SMGSSOUTPUT	
	54		50	DO	001BD		MOVL	R0, STATUS	
	43		54	E9	001C0	238:	BLBC	STATUS, 298	1420
	58		67	DO	001C3		MOVL	(R7), NORMAL_WIDTH	1421
			04	11	001C6		BRB	258	
		50	BF	9A	001C8	248:	MOVZBL	#80, NORMAL_WIDTH	1423
			66	D5	001CC	258:	TSTL	(R6)	1429
			04	12	001CE		BNEQ	268	
			63	D4	001D0		CLRL	(R3)	
			1F	11	001D2		BRB	288	
		04	AE	D4	001D4	268:	CLRL	INPUT_ARGS	
		04	AE	9F	001D7		PUSHAB	INPUT_ARGS	

			65	DD	001DA	PUSHL	(R5)		
			53	DD	001DC	PUSHL	R3		
		0100	C2	9F	001DE	PUSHAB	256(R2)		
10	AE	0246	8F	3C	001E2	MOVZWL	#582, 16(SP)		
		10	AE	9F	001EB	PUSHAB	16(SP)		
			56	DD	001EB	PUSHL	R6		
	6A		06	FB	001ED	CALLS	#6, SMG\$GET_TERM_DATA		
	62		50	E9	001FO	BLBC	STATUS, 368		
			63	D5	001F3	TSTL	(R3)		1430
			17	13	001F5	BEQL	308		
	57		65	DD	001F7	MOVL	(R5), R7		1432
			65	DD	001FA	PUSHL	(R5)		1434
			63	DD	001FC	PUSHL	(R3)		1433
			52	DD	001FE	PUSHL	R2		
	6B		03	FB	00200	CALLS	#3, SMG\$OUTPUT		
	54		50	DD	00203	MOVL	R0, STATUS		
	62		54	E9	00206	BLBC	STATUS, 388		1435
	50		67	DD	00209	MOVL	(R7), WIDE_WIDTH		1436
			04	11	0020C	BRB	318		
	50	50	8F	9A	0020E	MOVZBL	#80, WIDE_WIDTH		1438
	58		59	D1	00212	CMPL	DESIRED_WIDTH, NORMAL_WIDTH		1444
			1A	15	00215	BLEQ	328		
			66	D5	00217	TSTL	(R6)		1445
			1A	13	00219	BEQL	338		
		04	AE	D4	0021B	CLRL	INPUT_ARGS		
		04	AE	9F	0021E	PUSHAB	INPUT_ARGS		
			65	DD	00221	PUSHL	(R5)		
			53	DD	00223	PUSHL	R3		
		0100	C2	9F	00225	PUSHAB	256(R2)		
10	AE	0245	8F	3C	00229	MOVZWL	#581, 16(SP)		
			1C	11	0022F	BRB	358		
			66	D5	00231	TSTL	(R6)		1446
			04	12	00233	BNEQ	348		
			63	D4	00235	CLRL	(R3)		
			1F	11	00237	BRB	378		
		04	AE	D4	00239	CLRL	INPUT_ARGS		
		04	AE	9F	0023C	PUSHAB	INPUT_ARGS		
			65	DD	0023F	PUSHL	(R5)		
			53	DD	00241	PUSHL	R3		
		0100	C2	9F	00243	PUSHAB	256(R2)		
10	AE	0246	8F	3C	00247	MOVZWL	#582, 16(SP)		
		1C	AE	9F	0024D	PUSHAB	16(SP)		
			56	DD	00250	PUSHL	R6		
	6A		06	FB	00252	CALLS	#6, SMG\$GET_TERM_DATA		
	2D		50	E9	00255	BLBC	STATUS, 418		
			63	D5	00258	TSTL	(R3)		1447
			13	13	0025A	BEQL	398		
			65	DD	0025C	PUSHL	(R5)		1450
			63	DD	0025E	PUSHL	(R3)		1449
			52	DD	00260	PUSHL	R2		
	6B		03	FB	00262	CALLS	#3, SMG\$OUTPUT		
	54		50	DD	00265	MOVL	R0, STATUS		
	04		54	E8	00268	BLBS	STATUS, 398		1451
	50		54	DD	0026B	MOVL	STATUS, R0		
				04	0026E	RET			
			02	E1	0026F	BBC	#2, 12(R2), 408		1460
07	OC	A2	52	DD	00274	PUSHL	R2		1461

SMG\$\$MINIMUM_UP 1-046
SMG\$\$MINIMUM_UPDATE - Minimum update calculatio
SMG\$\$PBCB_EXIT_HANDLER - Exit handler

D 6
9-Jan-1985 21:56:25
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742
[SMGRTL.BUGSRC]SMGMINUPD.B32:1

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F9A4	CF	01	FB 00276	CALLS	#1, SMG\$\$ERASE_PASTEBOARD	:
		52	DD 0027B 40\$:	PUSHL	R2	: 1463
FC8C	CF	01	FB 0027D	CALLS	#1, SMG\$\$FLUSH_BUFFER	:
	50	01	D0 00282	MOVL	#1, R0	: 1468
		04	00285 41\$:	RET		: 1470

: Routine Size: 646 bytes, Routine Base: _SMG\$CODE + 041F

```

: 1224      1471 1 %SBTTL 'SMG$$SETUP TERMINAL_TYPE - Setup terminal type for SMG$$ routines'
: 1225      1472 1 GLOBAL ROUTINE SMG$$SETUP_TERMINAL_TYPE (
: 1226      1473 1     FILE_NAME,
: 1227      1474 1     NAME_LEN,
: 1228      1475 1     P_TERM_TYPE,
: 1229      1476 1     PBCB_ADR
: 1230      1477 1     ) =
: 1231      1478 1 ++
: 1232      1479 1 FUNCTIONAL DESCRIPTION:
: 1233      1480 1
: 1234      1481 1     This routine uses the specified file name to determine device
: 1235      1482 1     characteristics and assign a terminal type code which is understood
: 1236      1483 1     by other SMG$$ routines. SMG$$ routines use the terminal type to
: 1237      1484 1     determine the correct escape sequence for a given function (ex. set
: 1238      1485 1     cursor).
: 1239      1486 1
: 1240      1487 1 CALLING SEQUENCE:
: 1241      1488 1
: 1242      1489 1     ret_status.wlc.v = SMG$$SETUP_TERM_TYPE (FILE_NAME.rt.r,
: 1243      1490 1     NAME_LEN.rl.v,
: 1244      1491 1     P_TERM_TYPE.wl.r
: 1245      1492 1     [,PBCB_ADR.wl.r])
: 1246      1493 1
: 1247      1494 1 FORMAL PARAMETERS:
: 1248      1495 1
: 1249      1496 1     FILE_NAME.rt.r      addr of file name text
: 1250      1497 1     NAME_LEN.rl.v      length of file name text
: 1251      1498 1     P_TERM_TYPE.wl.r   terminal type code, one of the following:
: 1252      1499 1     unknown
: 1253      1500 1     vt05                (unused)
: 1254      1501 1     vt52                (unused)
: 1255      1502 1     vt100               (unused)
: 1256      1503 1     vtforeign
: 1257      1504 1     hardcopy
: 1258      1505 1
: 1259      1506 1     PBCB_ADR.wl.r     Address of longword to receive address
: 1260      1507 1     of the pasteboard control block.
: 1261      1508 1     If 0 or omitted, no PBCB gets allocated.
: 1262      1509 1
: 1263      1510 1 IMPLICIT INPUTS:
: 1264      1511 1
: 1265      1512 1     NONE
: 1266      1513 1
: 1267      1514 1 IMPLICIT OUTPUTS:
: 1268      1515 1
: 1269      1516 1     PBCB fields get filled in.
: 1270      1517 1
: 1271      1518 1 COMPLETION STATUS:
: 1272      1519 1
: 1273      1520 1
: 1274      1521 1 SIDE EFFECTS:
: 1275      1522 1
: 1276      1523 1     NONE
: 1277      1524 1 --

```

```

1279      1525      2      BEGIN
1280      1526
1281      1527      BIND
1282      1528
1283      1529          TERM_TYPE      = .P_TERM_TYPE;          ! Address to get terminal type
1284      1530
1285      1531      BUILTIN
1286      1532
1287      1533          NULLPARAMETER;
1288      1534
1289      1535      LOCAL
1290      1536
1291      1537          SMGFAB          : $FAB_DECL,
1292      1538          SMGNAM          : $NAM_DECL,
1293      1539          DEVDNAM DSC : BLOCK [8, BYTE],          ! dsc for name
1294      1540          DVI_ITMLST : VECTOR [6*3 + 1] INITIAL ! item list for $GETDVI
1295      1541          (DVIS_DEVTYPE ^ 16 + 4, 0, 0, ! device type (DTS_xyz)
1296      1542          DVIS_DEVDEPEND ^ 16 + 4, 0, 0, ! device dependent bits (1)
1297      1543          DVIS_DEVDEPEND2 ^ 16 + 4, 0, 0, ! device dependent bits (2)
1298      1544          DVIS_DEVBUFSIZ ^ 16 + 4, 0, 0, ! terminal width
1299      1545          DVIS_DEVCLASS ^ 16 + 4, 0, 0, ! device class (DCS_xyz)
1300      1546          DVIS_DEVDNAM ^ 16 + 64, 0, 0, ! result name string
1301      1547          0),          ! terminator
1302      1548
1303      1549          DVI_EFN,          ! event flag for $GETDVI,
1304      1550          DVI_IOSB          : VECTOR [4, WORD],          ! I/O Status block for $GETDVI
1305      1551          STATUS,          ! status retd by called routines
1306      1552          DEV_TYPE          : VOLATILE,          ! storage for $GETDVI value
1307      1553          DEV_DEPEND          : VOLATILE BLOCK [4, BYTE], ! device dependent bits (1)
1308      1554          DEV_DEPEND2          : VOLATILE BLOCK [4, BYTE], ! device dependent bits (2)
1309      1555          DEV_BUFSIZ          : VOLATILE,          ! storage for $GETDVI value
1310      1556          DEV_CLASS          : VOLATILE,          ! storage for $GETDVI value
1311      1557
1312      1558          DEV_PAGSIZ,          ! gets the number of rows of device
1313      1559
1314      1560          DEV_DEVDNAM : VECTOR [64, BYTE],          ! Buffer for result name
1315      1561          ! string
1316      1562
1317      1563          DEV_NAMLEN : VOLATILE WORD,          ! Length of returned
1318      1564          ! resultant name string
1319      1565          TERMTABLE;          ! Address of terminal table
1320      1566
1321      1567      BIND
1322      1568          DVI_TYPE          = DVI_ITMLST + 4,          ! make it easy to reference
1323      1569          DVI_DEPEND          = DVI_ITMLST + 16,
1324      1570          DVI_DEPEND2          = DVI_ITMLST + 28,
1325      1571          DVI_BUFSIZ          = DVI_ITMLST + 40,
1326      1572          DVI_CLASS          = DVI_ITMLST + 52,
1327      1573          DVI_DEVDNAM          = DVI_ITMLST + 64,
1328      1574          DVI_NAMLEN          = DVI_ITMLST + 68;
1329      1575
1330      1576      BIND
1331      1577
1332      1578          FABDEV          = SMGFAB[FAB$DEV]          : BLOCK[.BYTE], ! Device characteristics
1333      1579          DVI_NAME_LEN          = SMGNAM[NAM$DVI]          : BYTE,
1334      1580          DVI_NAME          = SMGNAM[NAM$DVI]+1          : VECTOR[.BYTE];
1335      1581
    
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```
: 1336      1582      2      OWN
: 1337      1583
: 1338      1584      GENERIC_ANSI_CRT_BUF      : VECTOR[16,BYTE]
: 1339      1585      INITIAL(BYTE('GENERIC_ANSI_CRT')),
: 1340      1586
: 1341      1587      GENERIC_DEC_CRT_BUF      : VECTOR[15,BYTE]
: 1342      1588      INITIAL(BYTE('GENERIC_DEC_CRT')),
: 1343      1589
: 1344      1590      GENERIC_ANSI_CRT_DESC      : VECTOR[2],
: 1345      1591      GENERIC_DEC_CRT_DESC      : VECTOR[2];
: 1346      1592
: 1347      1593      EXTERNAL ROUTINE
: 1348      1594
: 1349      1595      SMG$INIT_TERM_TABLE_BY_TYPE,      ! Initialize terminal table by type
: 1350      1596      SMG$INIT_TERM_TABLE,      ! Initialize terminal table by name
: 1351      1597      SMG$$CREATE_PASTEBOARD,      ! Create a PBCB.
: 1352      1598      LIB$LP_LINES;      ! Get number of rows for lpt
: 1353      1599
: 1354      1600
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+
Use RMS to parse the device name.
This will give us a 1-15 character physical device name
in the DVI field in the NAM block.
(If we just use $GETDVI, it may return a 63-character hidden
device name.)
The main reason we call $PARSE is so that we can allow filenames.
If the user specifies "TTB5:" as his device, he gets a terminal.
If the user specifies "TTB5" as his output, he gets the file
TTB5.LIS on his default disk and directory.
-

+
Initialize the FAB and NAM blocks.
-

$FAB_INIT( FAB      = SMGFAB,
           DNM      = 'SMGOUTPUT.LIS',
           NAM      = SMGNAM,
           FNA      = .FILE_NAME,
           FNS      = .NAME_LEN);

$NAM_INIT(NAM=SMGNAM);

STATUS=$PARSE(FAB=SMGFAB);
IF NOT .STATUS THEN RETURN .STATUS;

+
The device name is now a counted string in the NAM block
beginning at offset NAM$T DVI.
There is an obscure case though that can occur. If the output device
is on another node, then RMS cannot figure out the device name
so the DVI field is empty. This can happen if an SMG job is
run as a TASK with SYS$OUTPUT defined to be SYS$NET.
This happens when you use the "TASK=FOO" kind of filespecification
to RMS.
To allow this to work, we check to see if the device characteristic
of the pasteboard device is DEV$M_NET. If so, we bypass the call
to $GETDVI, and we fill in the fields the best we can.
-

IF .FABDEV[DEV$V_NET]
THEN
    BEGIN                ! Network device

        +
        Fudge the items to reasonable values.
        -

        DEV_TYPE          = DTS_MBX;
        DEV_DEPEND        = 0;
        DEV_DEPEND2       = 0;
        DEV_CLASS         = DCS_MAILBOX;
        DEV_BUFSIZ        = 80;
        DEV_DEVNAM        = .FILE_NAME;
        DEV_NAMLEN        = .NAME_LEN;
    END                  ! Network device
    
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ELSE
  BEGIN
    ! Normal device

    DVI_TYPE = DEV_TYPE; ! fill in rest of itmlst
    DVI_DEPEND = DEV_DEPEND;
    DVI_DEPEND2 = DEV_DEPEND2;
    DVI_CLASS = DEV_CLASS;
    DVI_BUFSIZ = DEV_BUFSIZ;
    DVI_DEVNAM = DEV_DEVNAM;
    DVI_NAMLEN = DEV_NAMLEN;

    IF NOT (STATUS = LIB$GET_EF (DVI_EFN))
    THEN RETURN (.STATUS); ! get unique event flag number

    !+
    ! Create a descriptor for use by $GETDVI.
    !-

    DEVNAM_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_T;
    DEVNAM_DSC [DSC$B_CLASS] = DSC$K_CLASS_S;
    DEVNAM_DSC [DSC$W_LENGTH] = .DVI_NAME_LEN;
    DEVNAM_DSC [DSC$A_POINTER] = DVI_NAME;

    STATUS = $GETDVI(
      EFN = .DVI_EFN,
      IOSB = DVI_IOSB,
      DEVNAM = DEVNAM_DSC,
      ITMLST = DVI_ITMLST);

    IF NOT .STATUS THEN RETURN (.STATUS);

    ! *** Possible bug: Should we deallocate the event flag if the
    ! $getdvi fails? Otherwise, enough calls to this routine
    ! that return errors will use up all the event flags.

    STATUS=$WAITFR (EFN = .DVI_EFN); ! make $GETDVI synchronous
    IF NOT .STATUS THEN RETURN(.STATUS);

    !+
    ! When the operation completes, the final status
    ! is left in the first word of the I/O status block.
    !-

    IF NOT .DVI_IOSB [0] THEN RETURN (.DVI_IOSB [0]);

    END; ! Normal device

    !+
    ! Calculate the number of rows and columns for our pasteboard.
    ! If the device is a terminal, then the number of rows
    ! is the high byte in DEVDEPEND.
    ! If the device is not a terminal, then the number of rows
    ! is hereby declared to be that returned by LIB$LP_LINES.
    ! (We don't let this get bigger than 511 however, since we
    ! store the result in a byte.)
    ! The number of columns is the device buffer size, whether or not
    ! the device is a terminal.
    ! If the device is not a terminal, then we assume it will eventually
    ! be printed on a terminal or a lineprinter, so we minimize
  
```

ppp

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: 1470      1715      2      | the width with 132. We might wish to reconsider this idea
: 1471      1716      2      | in the future if we ever start producing wider terminals.
: 1472      1717      2      |
: 1473      1718      2      |
: 1474      1719      2      |
: 1475      1720      2      | IF .DEV_CLASS EQL DCS_TERM
: 1476      1721      2      | THEN
: 1477      1722      2      |     DEV_PAGSIZ = .DEV_DEPEND[TTSV_PAGE]
: 1478      1723      2      | ELSE
: 1479      1724      2      |     BEGIN
: 1480      1725      2      |     DEV_PAGSIZ = MIN(LIB$LP_LINES(), 511);
: 1481      1726      2      |     DEV_BUFSIZ = MIN(.DEV_BUFSIZ, 132)
: 1482      1727      2      |     END;
: 1483      1728      2      |
: 1484      1729      2      | |+ Allocate a pasteboard control block (PBCB).
: 1485      1730      2      | |
: 1486      1731      2      | |
: 1487      1732      2      | | IF NOT NULLPARAMETER(PBCB_ADR)
: 1488      1733      2      | | THEN
: 1489      1734      2      | |     BEGIN
: 1490      1735      2      | |     STATUS = SMG$CREATE PASTEBOARD ( DEV_PAGSIZ, DEV_BUFSIZ, .PBCB_ADR );
: 1491      1736      2      | |     IF NOT .STATUS THEN RETURN (.STATUS);
: 1492      1737      2      | |     END;
: 1493      1738      2      | |
: 1494      1739      2      | | |+ If the device is a terminal, we get information about it from
: 1495      1740      2      | | | TERMTABLE.EXE. We set TERM_TYPE to VTERMTABLE.
: 1496      1741      2      | | |
: 1497      1742      2      | | |
: 1498      1743      2      | | |
: 1499      1744      2      | | | TERMTABLE=0;
: 1500      1745      2      | | |
: 1501      1746      2      | | | IF .DEV_CLASS EQL DCS_TERM
: 1502      1747      2      | | | THEN
: 1503      1748      2      | | |     BEGIN ! Get info from TERMTABLE
: 1504      1749      2      | | |     IF .DEV_TYPE EQL TTS_UNKNOWN
: 1505      1750      2      | | |     THEN BEGIN ! TERMTABLE never heard of it
: 1506      1751      2      | | |     LOCAL GENERIC_NAME;
: 1507      1752      2      | | |     |+
: 1508      1753      2      | | |     | Initialize our descriptors.
: 1509      1754      2      | | |     | We couldn't do this with an INITIAL clause
: 1510      1755      2      | | |     | because that would generate a .ADDRESS directive
: 1511      1756      2      | | |     | which would require fixup vectors
: 1512      1757      2      | | |     | which would make the PSECT read/write
: 1513      1758      2      | | |     | which would prevent sharing in our shared image.
: 1514      1759      2      | | |     |
: 1515      1760      2      | | |     |
: 1516      1761      2      | | |     | GENERIC_ANSI_CRT_DESC[0]=%ALLOCATION(GENERIC_ANSI_CRT_BUF);
: 1517      1762      2      | | |     | GENERIC_ANSI_CRT_DESC[1]=%ALLOCATION(GENERIC_ANSI_CRT_BUF);
: 1518      1763      2      | | |     | GENERIC_DEC_CRT_DESC[0]=%ALLOCATION(GENERIC_DEC_CRT_BUF);
: 1519      1764      2      | | |     | GENERIC_DEC_CRT_DESC[1]=%ALLOCATION(GENERIC_DEC_CRT_BUF);
: 1520      1765      2      | | |     |
: 1521      1766      2      | | |     | |+
: 1522      1767      2      | | |     | | Well, if it's either an ANSI_CRT or a DEC_CRT,
: 1523      1768      2      | | |     | | we can handle it. DEC_CRT has priority over ANSI.
: 1524      1769      2      | | |     | |
: 1525      1770      2      | | |     | |
: 1526      1771      2      | | |     | | GENERIC_NAME=0;
: 1526      1771      2      | | |     | | IF .DEV_DEPEND2[TTSV_ANSICRT]

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: 1527      1772  4          THEN GENERIC_NAME=GENERIC_ANSI_CRT_DESC;
: 1528      1773  4          IF .DEV_DEPEND2[TT2$V DEC CRT]
: 1529      1774  4          THEN GENERIC_NAME=GENERIC_DEC_CRT_DESC;
: 1530      1775  4          IF .GENERIC_NAME EQL 0
: 1531      1776  4          THEN TERM_TYPE=UNKNOWN
: 1532      1777  5          ELSE BEGIN ! Use a generic terminal
: 1533      1778  5              STATUS=SMG$INIT_TERM_TABLE(.GENERIC_NAME,TERMTABLE);
: 1534      1779  5              IF NOT .STATUS THEN RETURN .STATUS;
: 1535      1780  5              TERM_TYPE=VTERMTABLE
: 1536      1781  4          END; ! Use a generic terminal
: 1537      1782  4          ELSE BEGIN ! TERM_TABLE never heard of it
: 1538      1783  4              STATUS=SMG$INIT_TERM_TABLE_BY_TYPE(DEV_TYPE,TERMTABLE);
: 1539      1784  4              IF NOT .STATUS THEN RETURN .STATUS;
: 1540      1785  4              TERM_TYPE=VTERMTABLE
: 1541      1786  4              END ! Standard TERM_TABLE terminal
: 1542      1787  4          END ! Get info from TERM_TABLE
: 1543      1788  3          ELSE
: 1544      1789  3              TERM_TYPE=UNKNOWN;
: 1545      1790  3
: 1546      1791  3          !+
: 1547      1792  3          ! Store items in the PFCB if one was created.
: 1548      1793  3          !-
: 1549      1794  3
: 1550      1795  3
: 1551      1796  3          IF NOT NULLPARAMETER(4)
: 1552      1797  3          THEN
: 1553      1798  3              BEGIN ! storing into PFCB
: 1554      1799  3                  BIND PFCB = ..PFCB_ADR : $PFCB_DECL ;
: 1555      1800  3
: 1556      1801  3                  !+
: 1557      1802  3                  ! We will need an event flag for many future operations on this
: 1558      1803  3                  ! pasteboard, so we store away the event flag in the PFCB.
: 1559      1804  3                  !-
: 1560      1805  3
: 1561      1806  3                  PFCB [PFCB_B_EFN] = .DVI_EFN;
: 1562      1807  3                  PFCB [PFCB_B_DEVTYPE] = .TERM_TYPE; ! Internal type
: 1563      1808  3
: 1564      1809  3                  !+
: 1565      1810  3                  ! Fill in the 12-byte device characteristics block in the PFCB.
: 1566      1811  3                  ! Note that the DEVDEPEND field will not be valid if the device
: 1567      1812  3                  ! is not a terminal because we replace the top byte of this
: 1568      1813  3                  ! longword with the device page size (as it would be for a terminal).
: 1569      1814  3                  !-
: 1570      1815  3
: 1571      1816  3
: 1572      1817  3
: 1573      1818  3                  PFCB [PFCB_B_PHY_DEV_TYPE]= .DEV_TYPE; ! Physical type.
: 1574      1819  3                  PFCB [PFCB_B_CLASS] = .DEV_CLASS; ! Device class
: 1575      1820  3                  PFCB [PFCB_W_WIDTH] = .DEV_BUFSIZ; ! Number of columns.
: 1576      1821  3                  PFCB [PFCB_W_ORIG_WIDTH]= .DEV_BUFSIZ; ! Number of columns (original value)
: 1577      1822  3                  PFCB [PFCB_L_DEVDEPEND] = .DEV_DEPEND; ! Implicitly sets overlapped
: 1578      1823  3                  ! field PFCB_B_ROWS also.
: 1579      1824  3                  PFCB [PFCB_B_ROWS] = .DEV_PAGSIZ; ! Reset it again.
: 1580      1825  3                  PFCB [PFCB_L_DEVDEPEND2]= .DEV_DEPEND2; ! Secondary characteristics.
: 1581      1826  3                  PFCB [PFCB_L_TERMTABLE] = .TERMTABLE; ! Terminal table
: 1582      1827  3                  PFCB [PFCB_L_LONGEST_SEQUENCE]=SMG$K_LONGEST_SEQUENCE;
: 1583      1828  3
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!+
Allocate a buffer to hold the longest possible sequence
that can be returned to us.
-

STATUS=LIB$GET_VM(PBCB[PBCB_L_LONGEST_SEQUENCE],
                  PBCB[PBCB_A_CAP_BUFFER]);
IF NOT .STATUS THEN RETURN .STATUS;

!+
Create the border vector.
-

ESTABLISH_BORDER_VECTOR(PBCB);

!+
If terminal does not support direct cursor positioning,
then treat it as a hardcopy device.
Otherwise, treat it as a TERMTABLE scope terminal.
-

IF .TERM_TYPE EQL VTERMTABLE
THEN BEGIN
  $SMG$GET_TERM_DATA(SET CURSOR ABS, 1, 1);
  IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
  THEN BEGIN
    TERM_TYPE=HARDCOPY;
    PBCB[PBCB_B_DEVTYPE] = .TERM_TYPE; ! Internal type
  END;
  $SMG$GET_TERM_DATA(SCOPE);
  IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
  THEN BEGIN
    TERM_TYPE=HARDCOPY;
    PBCB[PBCB_B_DEVTYPE] = .TERM_TYPE; ! Internal type
  END
  ELSE BEGIN
    BIND_BOOL = .PBCB[PBCB_A_CAP_BUFFER];
    IF NOT .BIND_BOOL
    THEN BEGIN
      TERM_TYPE=HARDCOPY;
      PBCB[PBCB_B_DEVTYPE] = .TERM_TYPE; ! Internal type
    END;
  END;
END;

!+
Find out if this terminal supports high and/or wide lines,
and if it has physical tabs and backspaces.
-

IF .TERMTABLE NEQ 0
THEN BEGIN ! Get info from TERMTABLE
  $SMG$GET_TERM_DATA(DOUBLE WIDE);
  IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
  THEN PBCB[PBCB_V_WIDE] = 1; ! It handles wide lines

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1641      1886  4      $SMG$GET_TERM_DATA(DOUBLE HIGH TOP);
1642      1887  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1643      1888  4      THEN PBCB[PBCB_V_HIGH] = 1; ! It handles double high lines
1644      1889  4
1645      1890  4
1646      1891  5      IF .DEV_DEPEND[TTSV_MECHTAB]
1647      1892  5      THEN BEGIN
1648      1893  5          PBCB[PBCB_V_TABS] = 1; ! It handles physical tabs
1649      1894  5          ! We check the NOTABS bit
1650      1895  5          ! elsewhere, because the user
1651      1896  5          ! can dynamically change that
1652      1897  4          ! at runtime.
1653      1898  4      END;
1654      1899  4
1655      1900  4      $SMG$GET_TERM_DATA(BACKSPACE);
1656      1901  3      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1657      1902  3      THEN BEGIN
1658      1903  3          BIND ANSWER = .PBCB[PBCB_A_CAP_BUFFER];
1659      1904  3          IF .ANSWER
1660      1905  4          THEN PBCB[PBCB_V_BS] = 1; ! It handles backspace
1661      1906  4      END;
1662      1907  4      END; ! Get info from TERMTABLE
1663      1908  4
1664      1909  4      !+
1665      1910  4      ! Fill in the device name.
1666      1911  4      !-
1667      1912  4
1668      1913  4      PBCB [PBCB_W_DEVNAM_LEN]= .DEV_NAMLEN; ! Length of device name
1669      1914  4      CHSMOVE ( .DEV_NAMLEN, DEV_DEVNAM, PBCB[PBCB_I_DEVNAM]);
1670      1915  4
1671      1916  4      !+
1672      1917  4      ! Initially, we don't know what color the background is.
1673      1918  4      !-
1674      1919  4
1675      1920  4      PBCB [PBCB_B_BACKGROUND_COLOR] = SMGSC_COLOR_UNKNOWN;
1676      1921  4
1677      1922  4      !+
1678      1923  4      ! Output any initialization sequence now.
1679      1924  4      !-
1680      1925  4
1681      1926  4      $SMG$GET_TERM_DATA(INIT_STRING);
1682      1927  4
1683      1928  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1684      1929  4      THEN BEGIN
1685      1930  4          STATUS=SMG$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
1686      1931  4          .PBCB[PBCB_A_CAP_BUFFER]);
1687      1932  4          IF NOT .STATUS THEN RETURN .STATUS
1688      1933  4      END;
1689      1934  4
1690      1935  4      END; ! storing into PBCB
1691      1936  4
1692      1937  4      RETURN .STATUS
1693      1938  4
1694      1939  4      END; ! End of routine SMG$SETUP_TERMINAL_TYPE

```

```

.PSECT _SMG$DATA,NOEXE, PIC,2
52 43 5F 49 53 4E 41 5F 43 49 52 45 4E 45 47 00004 GENERIC_ANSI CRT BUF:
.ASCTI \GENERIC_ANSI_CRT\
54 52 43 5F 43 45 44 5F 43 49 52 45 4E 45 47 00013
00014 GENERIC_DEC CRT BUF:
.ASCTI \GENERIC_DEC_CRT\
00023 .BLKB 1
00024 GENERIC_ANSI CRT_DESC:
.BLKB 8
0002C GENERIC_DEC CRT_DESC:
.BLKB 8

.PSECT _SMG$CODE,NOWRT, SHR, PIC,2
00000000 00000000 000A0004 00000000 00000000 00060004 006A5 P.AAB: .BLKB 3
00000000 00000000 00080004 00000000 00000000 001C0004 006A8 .LONG 393220, 0, 0, 655364, 0, 0, 1835012, 0, -
00000000 00000000 00200040 00000000 00000000 00040004 006C0 0, 524292, 0, 0, 262148, 0, 0, 2097216, -
00000000 00000000 00200040 00000000 00000000 00000000 006D8 0, 0, 0
53 49 4C 2E 54 55 50 54 55 4F 47 4D 53 006F0 006F4 P.AAC: .ASCII \SMGOUTPUT.LIS\

.EXTRN SMG$INIT_TERM_TABLE_BY_TYPE
.EXTRN SMG$INIT_TERM_TABLE
.EXTRN SMG$CREATE_PASTEBOARD
.EXTRN LIB$LP_LINES, SYSSPARSE
.EXTRN SYSSGETDVI, SYSSWAITFR

.OFFC 00000
0050 8F 7C AE 96 SE FE80 CE 9E 00002 MOVAB R6,R7,R8,R9,R10,R11
5B 0C AC D0 00007 -384(SP), SP
AF 004C 8F 28 0000B MOVL P_TERM_TYPE, R11 1529
6E 00 2C 00013 MOVCS #76, P.AAB, DVI ITMLST 1547
B0 AD 0001A MOVCS #0, (SP), #0, #80, $RMS_PTR 1621
5003 8F B0 0001C MOVW #20483, $RMS_PTR
C6 AD 02 90 00022 MOVB #2, $RMS_PTR+22
CF AD 02 90 00026 MOVB #2, $RMS_PTR+31
D8 AD FF50 CD 9E 0002A MOVAB SMGNAM, $RMS_PTR+40
DC AD 04 AC D0 00030 MOVL FILE_NAME, $RMS_PTR+44
E0 AD BB AF 9E 00035 MOVAB P.AAC, $RMS_PTR+48
E4 AD 08 AC 90 0003A MOVB NAME_LEN, $RMS_PTR+52
E5 AD 0D 90 0003F MOVB #13, $RMS_PTR+53
0060 8F 00 6E 00 2C 00043 MOVCS #0, (SP), #0, #96, $RMS_PTR 1623
FF50 CD 0004A
6002 8F B0 0004D MOVW #24578, $RMS_PTR
B0 AD 9F 00054 PUSHAB SMGFAB 1625
00000000G 00 01 FB 00057 CALLS #1, SYSSPARSE
59 50 D0 0005E MOVL R0, STATUS
5D 59 E9 00061 BLBC STATUS, 2$ 1626
21 F1 AD 05 E1 00064 BBC #5, FABDEV+1, 1$ 1642
70 AE 01 D0 00069 MOVL #1, DEV_TYPE 1650
6C AE D4 0006D CLRL DEV_DEPEND 1651
68 AE D4 00070 CLRL DEV_DEPEND2 1652
60 AE A0 8F 9A 00073 MOVZBL #160, DEV_CLASS 1653
64 AE 50 8F 9A 00078 MOVZBL #80, DEV_BUFSIZ 1654
20 AE 04 AC D0 0007D MOVL FILE_NAME, DEV_DEVNAM 1655

```

1E	AE	08	AC	B0	00082	MOVW	NAME_LEN, DEV_NAMLEN	:	1656
			00BA	31	00087	BRW	4\$:	1642
0080	CE	70	AE	9E	0008A	18:	MOVAB	DEV_TYPE, DVI_TYPE	1661
008C	CE	6C	AE	9E	00090		MOVAB	DEV_DEPEND, DVI_DEPEND	1662
0098	CE	68	AE	9E	00096		MOVAB	DEV_DEPEND2, DVI_DEPEND2	1663
00B0	CE	60	AE	9E	0009C		MOVAB	DEV_CLASS, DVI_CLASS	1664
00A4	CE	64	AE	9E	000A2		MOVAB	DEV_BUFSIZ, DVI_BUFSIZ	1665
00BC	CE	20	AE	9E	000A8		MOVAB	DEV_DEVNAM, DVI_DEVNAM	1666
FF40	CD	1E	AE	9E	000AE		MOVAB	DEV_NAMLEN, DVI_NAMLEN	1667
		04	AE	9F	000B4		PUSHAB	DVI_EFN	1669
0000000G	00		01	FB	000B7		CALLS	#1, LIB\$GET_EF	
	59		50	D0	000BE		MOVL	R0, STATUS	
	44		59	E9	000C1	28:	BLBC	STATUS, 3\$	
FF4A	CD	010E	8F	B0	000C4		MOVW	#270, DEVNAM_DSC+2	1676
FF48	CD	FF64	CD	9B	000CB		MOVZBW	DVI_NAME_LEN, DEVNAM_DSC	1678
FF4C	CD	FF65	CD	9E	000D2		MOVAB	DVI_NAME, DEVNAM_DSC+4	1679
			7E	7C	000D9		CLRQ	-(SP)	1684
			7E	D4	000DB		CLRL	-(SP)	
		0080	CE	9F	000DD		PUSHAB	DVI_IOSB	
		008C	CE	9F	000E1		PUSHAB	DVI_ITMLST	
		FF48	CD	9F	000E5		PUSHAB	DEVNAM_DSC	
			7E	D4	000E9		CLRL	-(SP)	
		20	AE	DD	000EB		PUSHL	DVI_EFN	
0000000G	00		0B	FB	000EE		CALLS	#8, SYSSGETDVI	
	59		50	D0	000F5		MOVL	R0, STATUS	
	75		59	E9	000FB		BLBC	STATUS, 9\$	1685
		04	AE	DD	000FB		PUSHL	DVI_EFN	1691
0000000G	00		01	FB	000FE		CALLS	#1, SYSSWAITFR	
	59		50	D0	00105		MOVL	R0, STATUS	
	65		59	E9	00108	38:	BLBC	STATUS, 9\$	1692
	05	74	AE	E8	0010B		BLBS	DVI_IOSB, 4\$	1699
	50	74	AE	3C	0010F		MOVZWL	DVI_IOSB, R0	
				04	00113		RET		
00000042	8F	60	AE	D1	00114	48:	CMPL	DEV_CLASS, #66	1719
			07	12	0011C		BNEQ	5\$	
0B	AE	6F	AE	9A	0011E		MOVZBL	DEV_DEPEND+3, DEV_PAGSIZ	1721
			2E	11	00123		BRB	8\$	
0000000G	00		00	FB	00125	58:	CALLS	#0, LIB\$LP_LINES	1724
000001FF	8F		50	D1	0012C		CMPL	R0, #511	
			05	15	00133		BLEQ	6\$	
	50	01FF	8F	3C	00135		MOVZWL	#511, R0	
0B	AE		50	D0	0013A	68:	MOVL	R0, DEV_PAGSIZ	
	50	64	AE	D0	0013E		MOVL	DEV_BUFSIZ, R0	1725
00000084	8F		50	D1	00142		CMPL	R0, #132	
			04	15	00149		BLEQ	7\$	
	50	84	8F	9A	0014B		MOVZBL	#132, R0	
64	AE		50	D0	0014F	78:	MOVL	R0, DEV_BUFSIZ	
	04		6C	91	00153	88:	CMPB	(AP), #2	1732
			1B	1F	00156		BLSSU	10\$	
		10	AC	D5	00158		TSTL	16(AP)	
			16	13	0015B		BEQL	10\$	
		10	AC	DD	0015D		PUSHL	PBCB_ADR	1735
		68	AE	9F	00160		PUSHAB	DEV_BUFSIZ	
		10	AE	9F	00163		PUSHAB	DEV_PAGSIZ	
0000000G	00		03	FB	00166		CALLS	#3, SMG\$CREATE_PASTEBOARD	
	59		50	D0	0016D		MOVL	R0, STATUS	
	65		59	E9	00170	98:	BLBC	STATUS, 14\$	1736

00000042	BF	0C	AE	D4	00173	108:	CLRL	TERMTABLE	1744
		60	AE	D1	00176		CMPL	DEV_CLASS, #66	1746
		70	6F	12	0017E		BNEQ	178-	
			AE	D5	00180		TSTL	DEV_TYPE	1749
00000000*	EF		56	12	00183		BNEQ	158-	
00000000*	EF	00000000*	10	D0	00185		MOVL	#16, GENERIC_ANSI CRT_DESC	1761
			EF	9E	0018C		MOVAB	GENERIC_ANSI CRT_BUF, -	1762
								GENERIC_ANSI CRT_DESC+4	
00000000*	EF		0F	D0	00197		MOVL	#15, GENERIC_DEC CRT_DESC	1763
00000000*	EF	00000000*	EF	9E	0019E		MOVAB	GENERIC_DEC CRT_BUF, GENERIC_DEC CRT_DESC+4	1764
			50	D4	001A9		CLRL	GENERIC_NAME	1770
			07	6B	AE	E9	001AB	BLBC	DEV_DEPEND2+3, 118
07	6B	00000000*	EF	9E	001AF		MOVAB	GENERIC_ANSI CRT_DESC, GENERIC_NAME	1771
			05	E1	001B6	118:	BBC	#5, DEV_DEPEND2+3, 128	1772
		00000000*	EF	9E	001BB		MOVAB	GENERIC_DEC CRT_DESC, GENERIC_NAME	1773
			50	D5	001C2	128:	TSTL	GENERIC_NAME	1774
			29	13	001C4		BEQL	178	1775
			0C	AE	9F	001C6	PUSHAB	TERMTABLE	1778
			50	DD	001C9		PUSHL	GENERIC_NAME	
00000000G	00		02	FB	001CB		CALLS	#2, SMG\$INIT_TERM_TABLE	
	59		50	D0	001D2	138:	MOVL	R0, STATUS	
	12		59	E8	001D5		BLBS	STATUS, 168	1779
			020A	31	001DB	148:	BRW	428	
			0C	AE	9F	001DB	PUSHAB	TERMTABLE	1784
			74	AE	9F	001DE	PUSHAB	DEV_TYPE	
00000000G	00		02	FB	001E1		CALLS	#2, SMG\$INIT_TERM_TABLE_BY_TYPE	
	6B		E8	11	001E8		BRB	138	
			06	D0	001EA	168:	MOVL	#6, (R11)	1786
			02	11	001ED		BRB	188	1748
			6B	D4	001EF	178:	CLRL	(R11)	1790
	04		6C	91	001F1	188:	CMPB	(AP), #4	1796
			E2	1F	001F4		BLSSU	148	
			10	AC	D5	001F6	TSTL	16(AP)	
			DD	13	001F9		BEQL	148	
	56	10	BC	D0	001FB		MOVL	@PBCB_ADR, R6	1800
66	A6	04	AE	90	001FF		MOVB	DVI_EFN, 102(R6)	1807
10	A6		6B	90	00204		MOVB	(R1T), 16(R6)	1809
59	A6	70	AE	90	00208		MOVB	DEV_TYPE, 89(R6)	1818
58	A6	60	AE	90	0020D		MOVB	DEV_CLASS, 88(R6)	1819
5A	A6	64	AE	B0	00212		MOVW	DEV_BUFSIZ, 90(R6)	1820
00E6	C6	64	AE	B0	00217		MOVW	DEV_BUFSIZ, 230(R6)	1821
5C	A6	6C	AE	D0	0021D		MOVL	DEV_DEPEND, 92(R6)	1822
5F	A6	08	AE	90	00222		MOVB	DEV_PAGSIZ, 95(R6)	1824
60	A6	68	AE	D0	00227		MOVL	DEV_DEPEND2, 96(R6)	1825
	58	00FC	C6	9E	0022C		MOVAB	252(R6), R8	1824
	68	0C	AE	D0	00231		MOVL	TERMTABLE, (R8)	
	5A	0100	C6	9E	00235		MOVAB	256(R6), R10	1827
	6A	FF	8F	9A	0023A		MOVZBL	#255, (R10)	
	57	0104	C6	9E	0023E		MOVAB	260(R6), R7	1835
			57	DD	00243		PUSHL	R7	
			5A	DD	00245		PUSHL	R10	
00000000G	00		02	FB	00247		CALLS	#2, LIB\$GET_VM	
	59		50	D0	0024E		MOVL	R0, STATUS	
	84		59	E9	00251		BLBC	STATUS, 148	1836
			56	DD	00254		PUSHL	R6	1842
0000V	CF		01	FB	00256		CALLS	#1, ESTABLISH_BORDER_VECTOR	
	06		6B	D1	0025B		CMPL	(R11), #6	1850

			7D 12 0025E	BNEQ	25\$	
			68 D5 00260	TSTL	(R8)	1852
			09 12 00262	BNEQ	19\$	
	52	0108	C6 9E 00264	MOVAB	264(R6), R2	
			62 D4 00269	CLRL	(R2)	
			2F 11 0026B	BRB	20\$	
10	AE		02 D0 0026D	19\$:	MOVL	#2, INPUT_ARGS
14	AE		01 D0 00271		MOVL	#1, INPUT_ARGS+4
18	AE		01 D0 00275		MOVL	#1, INPUT_ARGS+8
		10	AE 9F 00279		PUSHAB	INPUT_ARGS
			67 DD 0027C		PUSHL	(R7)
	52	0108	C6 9E 0027E		MOVAB	264(R6), R2
			52 DD 00283		PUSHL	R2
			5A DD 00285		PUSHL	R10
10	AE	023A	8F 3C 00287		MOVZWL	#570, 16(SP)
		10	AE 9F 0028D		PUSHAB	16(SP)
			58 DD 00290		PUSHL	R8
00000000G	00		06 FB 00292		CALLS	#6, SMG\$GET_TERM_DATA
	79		50 E9 00299		BLBC	STATUS, 28\$
			62 D5 0029C	20\$:	TSTL	(R2)
			07 12 0029E		BNEQ	21\$
	6B		05 D0 002A0		MOVL	#5, (R11)
10	A6		6B 90 002A3		MOVB	(R11), 16(R6)
			68 D5 002A7	21\$:	TSTL	(R8)
			04 12 002A9		BNEQ	22\$
			62 D4 002AB		CLRL	(R2)
			1F 11 002AD		BRB	23\$
		10	AE D4 002AF	22\$:	CLRL	INPUT_ARGS
		10	AE 9F 002B2		PUSHAB	INPUT_ARGS
			67 DD 002B5		PUSHL	(R7)
			52 DD 002B7		PUSHL	R2
			5A DD 002B9		PUSHL	R10
10	AE		12 D0 002BB		MOVL	#18, 16(SP)
		10	AE 9F 002BF		PUSHAB	16(SP)
			58 DD 002C2		PUSHL	R8
00000000G	00		06 FB 002C4		CALLS	#6, SMG\$GET_TERM_DATA
	79		50 E9 002CB		BLBC	STATUS, 32\$
			62 D5 002CE	23\$:	TSTL	(R2)
			04 13 002D0		BEQL	24\$
	07	00	B7 EB 002D2		BLBS	20(R7), 25\$
	6B		05 D0 002D6	24\$:	MOVL	#5, (R11)
10	A6		6B 90 002D9		MOVB	(R11), 16(R6)
		0C	AE D5 002DD	25\$:	TSTL	TERMTABLE
			03 12 002E0		BNEQ	26\$
		00AB	31 002E2		BRW	39\$
			68 D5 002E5	26\$:	TSTL	(R8)
			09 12 002E7		BNEQ	27\$
	52	0108	C6 9E 002E9		MOVAB	264(R6), R2
			62 D4 002EE		CLRL	(R2)
			26 11 002F0		BRB	29\$
		10	AE D4 002F2	27\$:	CLRL	INPUT_ARGS
		10	AE 9F 002F5		PUSHAB	INPUT_ARGS
			67 DD 002F8		PUSHL	(R7)
	52	0108	C6 9E 002FA		MOVAB	264(R6), R2
			52 DD 002FF		PUSHL	R2
			5A DD 00301		PUSHL	R10
10	AE	01CE	8F 3C 00303		MOVZWL	#462, 16(SP)

			10	AE	9F	00309		PUSHAB	16(SP)		
				58	DD	0030C		PUSHL	R8		
	00000000G	00		06	FB	0030E		CALLS	#6, SMG\$GET_TERM_DATA		
		68		50	E9	00315	28%:	BLBC	STATUS, 37\$		
				62	D5	00318	29%:	TSTL	(R2)		1883
				05	13	0031A		BEQL	30\$		
	00FA	C6		01	88	0031C		BISB2	#1, 250(R6)		1884
				68	D5	00321	30%:	TSTL	(R8)		1886
				04	12	00323		BNEQ	31\$		
				62	D4	00325		CLRL	(R2)		
				21	11	00327		BRB	33\$		
			10	AE	D4	00329	31%:	CLRL	INPUT_ARGS		
			10	AE	9F	0032C		PUSHAB	INPUT_ARGS		
				67	DD	0032F		PUSHL	(R7)		
				52	DD	00331		PUSHL	R2		
				5A	DD	00333		PUSHL	R10		
	10	AE	01CD	8F	3C	00335		MOVZWL	#461, 16(SP)		
			10	AE	9F	00338		PUSHAB	16(SP)		
				58	DD	0033E		PUSHL	R8		
	00000000G	00		06	FB	00340		CALLS	#6, SMG\$GET_TERM_DATA		
		36		50	E9	00347	32%:	BLBC	STATUS, 37\$		
				62	D5	0034A	33%:	TSTL	(R2)		1887
				05	13	0034C		BEQL	34\$		
	00FA	C6		02	88	0034E		BISB2	#2, 250(R6)		1888
		05	6D	AE	E9	00353	34%:	BLBC	DEV_DEPEND+1, 35\$		1890
	00FA	C6		04	88	00357		BISB2	#4, 250(R6)		1892
				68	D5	0035C	35%:	TSTL	(R8)		1899
				04	12	0035E		BNEQ	36\$		
				62	D4	00360		CLRL	(R2)		
				1F	11	00362		BRB	38\$		
			10	AE	D4	00364	36%:	CLRL	INPUT_ARGS		
			10	AE	9F	00367		PUSHAB	INPUT_ARGS		
				67	DD	0036A		PUSHL	(R7)		
				52	DD	0036C		PUSHL	R2		
				5A	DD	0036E		PUSHL	R10		
	10	AE		04	D0	00370		MOVL	#4, 16(SP)		
			10	AE	9F	00374		PUSHAB	16(SP)		
				58	DD	00377		PUSHL	R8		
	00000000G	00		06	FB	00379		CALLS	#6, SMG\$GET_TERM_DATA		
		65		50	E9	00380	37%:	BLBC	STATUS, 43\$		
				62	D5	00383	38%:	TSTL	(R2)		1900
				09	13	00385		BEQL	39\$		
		05	00	B7	E9	00387		BLBC	30(R7), 39\$		1903
	00D1	C6		01	88	00388		BISB2	#1, 209(R6)		1904
		12	1E	AE	B0	00390	39%:	MOVW	DEV_NAMLEN, 18(R6)		1917
		A6	1E	AE	28	00395		MOV3	DEV_NAMLEN, DEV_DEVNAM, 24(R6)		1914
18	A6	20	AE	00F9	C6	94	0039C	CLRB	249(R6)		1920
				68	D5	003A0		TSTL	(R8)		1926
				09	12	003A2		BNEQ	40\$		
		52	0108	C6	9E	003A4		MOVAB	264(R6), R2		
				62	D4	003A9		CLRL	(R2)		
				26	11	003AB		BRB	41\$		
			10	AE	D4	003AD	40%:	CLRL	INPUT_ARGS		
			10	AE	9F	003B0		PUSHAB	INPUT_ARGS		
				67	DD	003B3		PUSHL	(R7)		
		52	0108	C6	9E	003B5		MOVAB	264(R6), R2		
				52	DD	003BA		PUSHL	R2		

SMGSSMINIMUM_UP
1-046

SMGSSMINIMUM_UPDATE - Minimum update calculatio
SMGSSSETUP_TERMINAL_TYPE - Setup terminal type

F 7
9-Jan-1985 21:56:25
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

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10	AE	01DE	5A	DD	003BC	PUSHL	R10	:
		10	8F	3C	003BE	MOVZWL	#478, 16(SP)	:
			AE	9F	003C4	PUSHAB	16(SP)	:
00000000G	00		58	DD	003C7	PUSHL	R8	:
	15		06	FB	003C9	CALLS	#6, SMG\$GET_TERM_DATA	:
			50	E9	003D0	BLBC	STATUS, 43\$:
			62	05	003D3	TSTL	(R2)	: 1928
			0E	13	003D5	BEQL	42\$:
			67	DD	003D7	PUSHL	(R7)	: 1931
			62	DD	003D9	PUSHL	(R2)	: 1930
			56	DD	003DB	PUSHL	R6	:
0000V	CF		03	FB	003DD	CALLS	#3, SMG\$OUTPUT	:
	59		50	D0	003E2	MOVL	R0, STATUS	:
	50		59	D0	003E5	MOVL	STATUS, R0	: 1937
			04	003E8	43\$:	RET		: 1939

: Routine Size: 1001 bytes, Routine Base: _SMG\$CODE + 0701

```

: 1696 1940 1 %SBTTL 'ESTABLISH_BORDER_VECTOR'
: 1697 1941 1 ROUTINE ESTABLISH_BORDER_VECTOR( P_PBCB) : NOVALUE =
: 1698 1942 1 ++
: 1699 1943 1 FUNCTIONAL DESCRIPTION:
: 1700 1944 1
: 1701 1945 1     Creates a 16-longword vector used for translating border characters.
: 1702 1946 1     If the longword has a value less than 256, then it is a border
: 1703 1947 1     character. If it is greater than 256, then it is the address of
: 1704 1948 1     a border character sequence.
: 1705 1949 1
: 1706 1950 1 CALLING SEQUENCE:
: 1707 1951 1
: 1708 1952 1     ret_status.wlc.v = ESTABLISH_BORDER_VECTOR(P_PBCB)
: 1709 1953 1
: 1710 1954 1 FORMAL PARAMETERS:
: 1711 1955 1
: 1712 1956 1     P_PBCB.rab.r           Address of PBCB
: 1713 1957 1
: 1714 1958 1 IMPLICIT INPUTS:
: 1715 1959 1
: 1716 1960 1     contents of PBCB
: 1717 1961 1
: 1718 1962 1 IMPLICIT OUTPUTS:
: 1719 1963 1
: 1720 1964 1     R_BORDER_VECTOR field in PBCB gets set up
: 1721 1965 1     V_COMPLEX_BORDER is set to 1 if some border element
: 1722 1966 1     is longer than a byte
: 1723 1967 1
: 1724 1968 1 COMPLETION STATUS:
: 1725 1969 1
: 1726 1970 1     NONE
: 1727 1971 1
: 1728 1972 1 SIDE EFFECTS:
: 1729 1973 1
: 1730 1974 1     NONE
: 1731 1975 1 --

```

```

1733 1976 2 BEGIN
1734 1977
1735 1978 BIND PBCB = .P_PBCB : $PBCB_DECL;
1736 1979
1737 1980 LOCAL STATUS;
1738 1981
1739 1982
1740 1983 !+
1741 1984 Macro to set code longword in border_vector if
1742 1985 corresponding capability is defined.
1743 1986 We use the default character if the capability doesn't exist
1744 1987 or if it does exist but the terminal is a non-AVO ANSI CRT.
1745 1988
1746 1989 MACRO
1747 1990
1748 1991 $VECTOR_SET(CODE,CAP,DEFAULT) =
1749 1992
1750 1993 BEGIN
1751 1994
1752 1995 BIND TT2 = PBCB[PBCB_L_DEVDEPEND2] : $BBLOCK;
1753 1996
1754 1997 BIND VECT = PBCB[PBCB_R_BORDER_VECTOR] : VECTOR[16];
1755 1998
1756 1999 $SMG$GET_TERM_DATA(CAP);
1757 2000
1758 2001 IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
1759 2002 OR (.TT2[TT2$V_ANSICRT] AND NOT .TT2[TT2$V_AVO])
1760 2003 THEN BEGIN ! Use default character
1761 2004 VECT[CODE]=DEFAULT
1762 2005 END ! Use default character
1763 2006 ELSE BEGIN ! Use specified string
1764 2007 IF .PBCB[PBCB_L_CAP_LENGTH] GTR 1
1765 2008 THEN BEGIN ! It's a long string
1766 2009
1767 2010 LOCAL SIZE;
1768 2011
1769 2012 !+
1770 2013 Build a byte-counted string for this string.
1771 2014 !-
1772 2015
1773 2016 SIZE=.PBCB[PBCB_L_CAP_LENGTH]+1;
1774 2017
1775 2018 !+
1776 2019 Allocate virtual memory for the capability.
1777 2020 Store it as a counted string.
1778 2021 !-
1779 2022
1780 2023 STATUS=LIB$GET_VM(SIZE,VECT[CODE]);
1781 2024 IF NOT .STATUS THEN RETURN .STATUS;
1782 2025
1783 2026 !+
1784 2027 Copy the capability in.
1785 2028 !-
1786 2029
1787 2030 CH$MOVE(.PBCB[PBCB_L_CAP_LENGTH],
1788 2031 .PBCB[PBCB_A_CAP_BUFFER],
1789 2032 .VECT[CODE]+T);
    
```

```
: 1790      M 2033 2
: 1791      M 2034
: 1792      M 2035
: 1793      M 2036
: 1794      M 2037
: 1795      M 2038
: 1796      M 2039
: 1797      M 2040
: 1798      M 2041
: 1799      M 2042
: 1800      M 2043
: 1801      M 2044
: 1802      M 2045
: 1803      M 2046
: 1804      M 2047
: 1805      M 2048
: 1806      M 2049
: 1807      M 2050
: 1808      M 2051
: 1809      M 2052
: 1810      M 2053
: 1811      M 2054
```

```
!+ Set the byte count.
-
      BEGIN
      BIND COUNT = .VECT[CODE] : BYTE;
      COUNT=.PBCB[PBCB_L_CAP_LENGTH]
      END;

      PBCB[PBCB_V_COMPLEX_BORDER]=1

      ELSE BEGIN ! It's a long string
      ! It's a single character
      BIND CHAR = .PBCB[PBCB_A_CAP_BUFFER] : BYTE;
      VECT[CODE]=.CHAR
      END ! It's a single character
      ! Use specified string
END;
```

END

%;

```

1813 2055 2  +
1814 2056 2  | The border vector is a 16-longword vector.
1815 2057 2  | The nth longword represents the character used to represent
1816 2058 2  | the nth border element. It is the character itself (if <256,
1817 2059 2  | or the address of a (byte) counted string for the capability.
1818 2060 2  | These elements are described below:
1819 2061 2  |
1820 2062 2  | code  description          default
1821 2063 2  |-----|-----|-----|
1822 2064 2  | 0      unused              space
1823 2065 2  | 1      right              -
1824 2066 2  | 2      up                  |
1825 2067 2  | 3      lower left corner  +
1826 2068 2  | 4      left                -
1827 2069 2  | 5      horizontal         -
1828 2070 2  | 6      lower right corner +
1829 2071 2  | 7      top                 +
1830 2072 2  | 8      down                |
1831 2073 2  | 9      upper left corner  +
1832 2074 2  | 10     vertical            |
1833 2075 2  | 11     tright              +
1834 2076 2  | 12     upper right corner +
1835 2077 2  | 13     tdown               +
1836 2078 2  | 14     tleft               +
1837 2079 2  | 15     cross                +
1838 2080 2  |-----|-----|-----|
1839 2081 2  | +
1840 2082 2  | + Note: "tright" means a T with the stem pointing to the right.
1841 2083 2  | | (This is called a left T on the VT100 manual.)
1842 2084 2  | |
1843 2085 2  | |
1844 2086 2  | |
1845 2087 2  | +
1846 2088 2  | | Note how the codes "or" together.
1847 2089 2  | |
1848 2090 2  | |
1849 2091 2  | | BIND
1850 2092 2  | |
1851 2093 2  | | HAP_SEQUENCE = UPLIT BYTE(' -|+--++|+|++++') : VECTOR[16,BYTE];
1852 2094 2  | |
1853 2095 2  | | +
1854 2096 2  | | Now replace each element, one at a time, with the appropriate special
1855 2097 2  | | character, if one was specified in the TERMTABLE file.
1856 2098 2  | | Otherwise, store in the default character.
1857 2099 2  | |
1858 2100 2  | |
1859 2101 2  | | $VECTOR_SET( 1,HORIZONTAL_BAR,%C'-');
1860 2102 2  | | $VECTOR_SET( 2,VERTICAL_BAR,%C'|');
1861 2103 2  | | $VECTOR_SET( 3,LOWER_LEFT_CORNER,%C'+');
1862 2104 2  | | $VECTOR_SET( 4,HORIZONTAL_BAR,%C'-');
1863 2105 2  | | $VECTOR_SET( 5,HORIZONTAL_BAR,%C'-');
1864 2106 2  | | $VECTOR_SET( 6,LOWER_RIGHT_CORNER,%C'+');
1865 2107 2  | | $VECTOR_SET( 7,BOTTOM_T_CHAR,%C'+');
1866 2108 2  | | $VECTOR_SET( 8,VERTICAL_BAR,%C'|');
1867 2109 2  | | $VECTOR_SET( 9,UPPER_LEFT_CORNER,%C'+');
1868 2110 2  | | $VECTOR_SET(10,VERTICAL_BAR,%C'|');
1869 2111 2  | | $VECTOR_SET(11,LEFT_T_CHAR,%C'+');

```

```

: 1870      2112  2 $VECTOR_SET(12,UPPER_RIGHT_CORNER,%C'+');
: 1871      2113  2 $VECTOR_SET(13,TOP_T_CHAR,%C'+');
: 1872      2114  2 $VECTOR_SET(14,RIGHT_T_CHAR,%C'+');
: 1873      2115  2 $VECTOR_SET(15,CROSS_CHAR,%C'+');
: 1874      2116  2
: 1875      2117  1 END;

```

```

2B 2B 2B 2B 7C 2B 7C 2B 2B 2D 2D 2B 7C 2D 20 00AEA P.AAD: .ASCII \-!+--++!+!+++++\
2B 00AF9

```

HARD_SEQUENCE= P.AAD

OFFC 0000 ESTABLISH_BORDER_VECTOR:

						.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11		1941
	5E	B0	AE	9E	00002	MOVAB	-80(SP), SP		
	56	04	AC	D0	00006	MOVL	P_PBCB, R6		1978
	5B	60	A6	9E	0000A	MOVAB	96(R6), R11		2101
	57	010C	C6	9E	0000E	MOVAB	268(R6), R7		
	5A	00FC	C6	9E	00013	MOVAB	252(R6), R10		
			6A	D5	00018	TSTL	(R10)		
			09	12	0001A	BNEQ	1\$		
	58	0108	C6	9E	0001C	MOVAB	264(R6), R8		
			68	D4	00021	CLRL	(R8)		
			2A	11	00023	BRB	2\$		
		44	AE	D4	00025	1\$: CLRL	INPUT_ARGS		
		44	AE	9F	00028	PUSHAB	INPUT_ARGS		
		0104	C6	DD	0002B	PUSHL	260(R6)		
	58	0108	C6	9E	0002F	MOVAB	264(R6), R8		
			58	DD	00034	PUSHL	R8		
		0100	C6	9F	00036	PUSHAB	256(R6)		
	14	AE	01DD	8F	3C	0003A	MOVZWL	#477, 20(SP)	
			14	AE	9F	00040	PUSHAB	20(SP)	
			5A	DD	00043	PUSHL	R10		
	00000000G	00	06	FB	00045	CALLS	#6, SMG\$GET_TERM_DATA		
		76	50	E9	0004C	BLBC	STATUS, 8\$		
			68	D5	0004F	2\$: TSTL	(R8)		
			08	13	00051	BEQL	3\$		
		0A	03	AB	E9	00053	BLBC	3(R11), 4\$	
	06			1B	E0	00057	BBS	#27, (R11), 4\$	
		04		2D	D0	0005B	3\$: MOVL	#45, 4(R7)	
				3A	11	0005F	BRB	6\$	
				68	D1	00061	4\$: CMPL	(R8), #1	
				2F	15	00064	BLEQ	5\$	
		01		01	C1	00066	ADDL3	#1, (R8), SIZE	
	08	AE		04	A7	9F	00068	PUSHAB	4(R7)
				0C	AE	9F	0006E	PUSHAB	SIZE
				00	02	FB	00071	CALLS	#2, LIB\$GET_VM
				04	50	D0	00078	MOVL	R0, STATUS
				04	AE	E9	0007C	BLBC	STATUS, 12\$
				04	A7	D0	00080	MOVL	4(R7), R9
				01	A9	0104	D6	MOVCS	(R8), @260(R6), 1(R9)
						00D1	69	MOVB	(R8), (R9)
							68	BISB2	#2, 209(R6)
							02	BRB	6\$
							06		
							11		
							00093		

04	A7	0104	D6	9A	00095	5\$:	MOVZBL	@260(R6), 4(R7)			
			6A	D5	0009B	6\$:	TSTL	(R10)	2102		
			04	12	0009D		BNEQ	7\$			
			68	D4	0009F		CLRL	(R8)			
			25	11	000A1		BRB	9\$			
		44	AE	D4	000A3	7\$:	CLRL	INPUT_ARGS			
		44	AE	9F	000A6		PUSHAB	INPUT_ARGS			
		0104	C6	DD	000A9		PUSHL	260(R8)			
			58	DD	000AD		PUSHL	R8			
		0100	C6	9F	000AF		PUSHAB	256(R6)			
10	AE	0244	8F	3C	000B3		MOVZWL	#580, 16(SP)			
		10	AE	9F	000B9		PUSHAB	16(SP)			
			5A	DD	000BC		PUSHL	R10			
00000000G	00		06	FB	000BE		CALLS	#6, SMG\$GET_TERM_DATA			
	77		50	E9	000C5	8\$:	BLBC	STATUS, 16\$			
			68	D5	000C8	9\$:	TSTL	(R8)			
			08	13	000CA		BEQL	10\$			
		03	AB	E9	000CC		BLBC	3(R11), 11\$			
07			1B	E0	000D0		BBS	#27, (R11), 11\$			
		7C	8F	9A	000D4	10\$:	MOVZBL	#124, 8(R7)			
			3A	11	000D9		BRB	14\$			
			68	D1	000DB	11\$:	CPL	(R8), #1			
			2F	15	000DE		BLEQ	13\$			
OC	AE		01	C1	000E0		ADDL3	#1, (R8), SIZE			
			08	A7	9F	000E5	PUSHAB	8(R7)			
			10	AE	9F	000E8	PUSHAB	SIZE			
00000000G	00		02	FB	000EB		CALLS	#2, LIB\$GET_VM			
	04		50	D0	000F2		MOVL	R0, STATUS			
			04	AE	E9	000F6	12\$:	BLBC	STATUS, 20\$		
			08	A7	D0	000FA		MOVL	8(R7), R9		
01	A9	0104	D6	28	000FE		MOV3	(R8), @260(R6), 1(R9)			
			68	90	00105		MOVB	(R8), (R9)			
		00D1	C6	02	88	00108	BISB2	#2, 209(R6)			
			06	11	0010D		BRB	14\$			
			D6	9A	0010F	13\$:	MOVZBL	@260(R6), 8(R7)			
		08	A7	0104	6A	D5	00115	14\$:	TSTL	(R10)	2103
					04	12	00117		BNEQ	15\$	
					68	D4	00119		CLRL	(R8)	
					25	11	0011B		BRB	17\$	
			44	AE	D4	0011D	15\$:	CLRL	INPUT_ARGS		
			44	AE	9F	00120		PUSHAB	INPUT_ARGS		
			0104	C6	DD	00123		PUSHL	260(R8)		
				58	DD	00127		PUSHL	R8		
			0100	C6	9F	00129		PUSHAB	256(R6)		
			0229	8F	3C	0012D		MOVZWL	#553, 16(SP)		
			10	AE	9F	00133		PUSHAB	16(SP)		
				5A	DD	00136		PUSHL	R10		
00000000G	00		06	FB	00138		CALLS	#6, SMG\$GET_TERM_DATA			
	76		50	E9	0013F	16\$:	BLBC	STATUS, 24\$			
			68	D5	00142	17\$:	TSTL	(R8)			
			08	13	00144		BEQL	13\$			
			03	AB	E9	00146		BLBC	3(R11), 19\$		
06			1B	E0	0014A		BBS	#27, (R11), 19\$			
			2B	D0	0014E	18\$:	MOVL	#43, 12(R7)			
			3A	11	00152		BRB	22\$			
			01	68	D1	00154	19\$:	CPL	(R8), #1		
				2F	15	00157		BLEQ	21\$		

10	AE		68		01	C1	00159		ADDL3	#1, (R8), SIZE	
				OC	A7	9F	0015E		PUSHAB	12(R7)	
		00000000G	00	14	AE	9F	00161		PUSHAB	SIZE	
		04	AE		02	FB	00164		CALLS	#2, LIB\$GET_VM	
			75	04	50	D0	0016B		MOVL	R0, STATUS	
			59	OC	AE	E9	0016F	20\$:	BLBC	STATUS, 28\$	
01	A9	0104	D6		A7	D0	00173		MOVL	12(R7), R9	
			69		68	28	00177		MOVCL3	(R8), @260(R6), 1(R9)	
		00D1	C6		68	90	0017E		MOVBL	(R8), (R9)	
					02	88	00181		BISB2	#2, 209(R6)	
		OC	A7	0104	06	11	00186		BRB	22\$	
					D6	9A	00188	21\$:	MOVZBL	@260(R6), 12(R7)	
					6A	D5	0018E	22\$:	TSTL	(R10)	2104
					04	12	00190		BNEQ	23\$	
					68	D4	00192		CLRL	(R8)	
					25	11	00194		BRB	25\$	
				44	AE	D4	00196	23\$:	CLRL	INPUT_ARGS	
				44	AE	9F	00199		PUSHAB	INPUT_ARGS	
				0104	C6	DD	0019C		PUSHL	260(R8)	
					58	DD	001A0		PUSHL	R8	
					C6	9F	001A2		PUSHAB	256(R6)	
		10	AE	0100	8F	3C	001A6		MOVZWL	#477, 16(SP)	
				10	AE	9F	001AC		PUSHAB	16(SP)	
					5A	DD	001AF		PUSHL	R10	
		00000000G	00		06	FB	001B1		CALLS	#6, SMG\$GET_TERM_DATA	
			76		50	E9	001B8	24\$:	BLBC	STATUS, 32\$	
					68	D5	001BB	25\$:	TSTL	(R8)	
					08	13	001BD		BEQL	26\$	
			0A	03	AB	E9	001BF		BLBC	3(R11), 27\$	
06			68		1B	E0	001C3		BBS	#27, (R11), 27\$	
		10	A7		2D	D0	001C7	26\$:	MOVL	#45, 16(R7)	
					3A	11	001CB		BRB	30\$	
			01		68	D1	001CD	27\$:	CMPL	(R8), #1	
					2F	15	001D0		BLEQ	29\$	
14	AE		68		01	C1	001D2		ADDL3	#1, (R8), SIZE	
				10	A7	9F	001D7		PUSHAB	16(R7)	
				18	AE	9F	001DA		PUSHAB	SIZE	
		00000000G	00		02	FB	001DD		CALLS	#2, LIB\$GET_VM	
		04	AE		50	D0	001E4		MOVL	R0, STATUS	
			75	04	AE	E9	001E8	28\$:	BLBC	STATUS, 36\$	
			59	10	A7	D0	001EC		MOVL	16(R7), R9	
01	A9	0104	D6		68	28	001F0		MOVCL3	(R8), @260(R6), 1(R9)	
			69		68	90	001F7		MOVBL	(R8), (R9)	
		00D1	C6		02	88	001FA		BISB2	#2, 209(R6)	
					06	11	001FF		BRB	30\$	
		10	A7	0104	D6	9A	00201	29\$:	MOVZBL	@260(R6), 16(R7)	
					6A	D5	00207	30\$:	TSTL	(R10)	2105
					04	12	00209		BNEQ	31\$	
					68	D4	0020B		CLRL	(R8)	
					25	11	0020D		BRB	33\$	
				44	AE	D4	0020F	31\$:	CLRL	INPUT_ARGS	
				44	AE	9F	00212		PUSHAB	INPUT_ARGS	
				0104	C6	DD	00215		PUSHL	260(R8)	
					58	DD	00219		PUSHL	R8	
					C6	9F	0021B		PUSHAB	256(R6)	
		10	AE	0100	8F	3C	0021F		MOVZWL	#477, 16(SP)	
				10	AE	9F	00225		PUSHAB	16(SP)	

		00000000G	00		5A	DD	00228		PUSHL	R10	
			76		06	FB	0022A		CALLS	#6, SMG\$GET_TERM_DATA	
					50	E9	00231	32\$:	BLBC	STATUS, 40\$	
					68	D5	00234	33\$:	TSTL	(R8)	
					08	13	00236		BEQL	34\$	
		0A		03	AB	E9	00238		BLBC	3(R11), 35\$	
06		6B			1B	E0	0023C		BBS	#27, (R11), 35\$	
		14	A7		2D	D0	00240	34\$:	MOVL	#45, 20(R7)	
					3A	11	00244		BRB	38\$	
			01		68	D1	00246	35\$:	C MPL	(R8), #1	
					2F	15	00249		BLEQ	37\$	
18	AE		68		01	C1	0024B		ADDL3	#1, (R8), SIZE	
					A7	9F	00250		PUSHAB	20(R7)	
					AE	9F	00253		PUSHAB	SIZE	
		00000000G	00		02	FB	00256		CALLS	#2, LIB\$GET_VM	
		04	AE		50	D0	0025D		MOVL	R0, STATUS	
			75		AE	E9	00261	36\$:	BLBC	STATUS, 44\$	
			59		A7	D0	00265		MOVL	20(R7), R9	
01	A9	0104	D6		68	28	00269		MOVC3	(R8), @260(R6), 1(R9)	
			69		68	90	00270		MOVB	(R8), (R9)	
		00D1	C6		02	88	00273		BISB2	#2, 209(R6)	
					06	11	00278		BRB	38\$	
		14	A7	0104	D6	9A	0027A	37\$:	MOVZBL	@260(R6), 20(R7)	
					6A	D5	00280	38\$:	TSTL	(R10)	
					04	12	00282		BNEQ	39\$	
					68	D4	00284		CLRL	(R8)	
					25	11	00286		BRB	41\$	
				44	AE	D4	00288	39\$:	CLRL	INPUT_ARGS	
				44	AE	9F	0028B		PUSHAB	INPUT_ARGS	
				0104	C6	DD	0028E		PUSHL	260(R8)	
					58	DD	00292		PUSHL	R8	
				0100	C6	9F	00294		PUSHAB	256(R6)	
		10	AE	022A	8F	3C	00298		MOVZWL	#554, 16(SP)	
				10	AE	9F	0029E		PUSHAB	16(SP)	
					5A	DD	002A1		PUSHL	R10	
		00000000G	00		06	FB	002A3		CALLS	#6, SMG\$GET_TERM_DATA	
			76		50	E9	002AA	40\$:	BLBC	STATUS, 48\$	
					68	D5	002AD	41\$:	TSTL	(R8)	
					08	13	002AF		BEQL	42\$	
		0A		03	AB	E9	002B1		BLBC	3(R11), 43\$	
06		6B			1B	E0	002B5		BBS	#27, (R11), 43\$	
		18	A7		2B	D0	002B9	42\$:	MOVL	#43, 24(R7)	
					3A	11	002BD		BRB	46\$	
			01		68	D1	002BF	43\$:	C MPL	(R8), #1	
					2F	15	002C2		BLEQ	45\$	
1C	AE		68		01	C1	002C4		ADDL3	#1, (R8), SIZE	
					A7	9F	002C9		PUSHAB	24(R7)	
					AE	9F	002CC		PUSHAB	SIZE	
		00000000G	00		02	FB	002CF		CALLS	#2, LIB\$GET_VM	
		04	AE		50	D0	002D6		MOVL	R0, STATUS	
			75		AE	E9	002DA	44\$:	BLBC	STATUS, 52\$	
			59		A7	D0	002DE		MOVL	24(R7), R9	
01	A9	0104	D6		68	28	002E2		MOVC3	(R8), @260(R6), 1(R9)	
			69		68	90	002E9		MOVB	(R8), (R9)	
		00D1	C6		02	88	002EC		BISB2	#2, 209(R6)	
					06	11	002F1		BRB	46\$	
		18	A7	0104	D6	9A	002F3	45\$:	MOVZBL	@260(R6), 24(R7)	

			20	A7	9F	003BC		PUSHAB	32(R7)		
			28	AE	9F	003BF		PUSHAB	SIZE		
		00000000G		02	FB	003C2		CALLS	#2, LIB\$GET_VM		
		04		50	D0	003C9		MOVL	R0, STATUS		
			04	AE	E9	003CD	60\$:	BLBC	STATUS, 68\$		
			20	A7	D0	003D1		MOVL	32(R7), R9		
01	A9	0104		68	28	003D5		MOV3	(R8), @260(R6), 1(R9)		
				68	90	003DC		MOVB	(R8), (R9)		
		00D1		02	88	003DF		BISB2	#2, 209(R6)		
				06	11	003E4		BRB	62\$		
		20	A7	0104	D6	9A	003E6	61\$:	MOVZBL	@260(R6), 32(R7)	
					6A	D5	003EC	62\$:	TSTL	(R10)	
					04	12	003EE		BNEQ	63\$	
					68	D4	003F0		CLRL	(R8)	
					25	11	003F2		BRB	65\$	
			44	AE	D4	003F4	63\$:	CLRL	INPUT_ARGS		
			44	AE	9F	003F7		PUSHAB	INPUT_ARGS		
			0104	C6	DD	003FA		PUSHL	260(R8)		
				58	DD	003FE		PUSHL	R8		
			0100	C6	9F	00400		PUSHAB	256(R6)		
		10	AE	0242	8F	3C	00404		MOVZWL	#578, 16(SP)	
				10	AE	9F	0040A		PUSHAB	16(SP)	
					5A	DD	0040D		PUSHL	R10	
		00000000G		06	FB	0040F		CALLS	#6, SMG\$GET_TERM_DATA		
				50	E9	00416	64\$:	BLBC	STATUS, 72\$		
				68	D5	00419	65\$:	TSTL	(R8)		
				08	13	0041B		BEQL	66\$		
			03	AB	E9	0041D		BLBC	3(R11), 67\$		
06				18	E0	00421		BBS	#27, (R11), 67\$		
		24	A7	28	D0	00425	66\$:	MOVL	#43, 36(R7)		
				3A	11	00429		BRB	70\$		
				68	D1	0042B	67\$:	CMPL	(R8), #1		
				2F	15	0042E		BLEQ	69\$		
28	AE		68	01	C1	00430		ADDL3	#1, (R8), SIZE		
				24	A7	9F	00435		PUSHAB	36(R7)	
				2C	AE	9F	00438		PUSHAB	SIZE	
		00000000G		02	FB	0043B		CALLS	#2, LIB\$GET_VM		
				50	D0	00442		MOVL	R0, STATUS		
		04		AE	E9	00446	68\$:	BLBC	STATUS, 76\$		
				04	A7	D0	0044A		MOVL	36(R7), R9	
01	A9	0104		68	28	0044E		MOV3	(R8), @260(R6), 1(R9)		
				68	90	00455		MOVB	(R8), (R9)		
		00D1		02	88	00458		BISB2	#2, 209(R6)		
				06	11	0045D		BRB	70\$		
		24	A7	0104	D6	9A	0045F	69\$:	MOVZBL	@260(R6), 36(R7)	
					6A	D5	00465	70\$:	TSTL	(R10)	
					04	12	00467		BNEQ	71\$	
					68	D4	00469		CLRL	(R8)	
					25	11	0046B		BRB	73\$	
			44	AE	D4	0046D	71\$:	CLRL	INPUT_ARGS		
			44	AE	9F	00470		PUSHAB	INPUT_ARGS		
			0104	C6	DD	00473		PUSHL	260(R8)		
				58	DD	00477		PUSHL	R8		
			0100	C6	9F	00479		PUSHAB	256(R6)		
		10	AE	0244	8F	3C	0047D		MOVZWL	#580, 16(SP)	
				10	AE	9F	00483		PUSHAB	16(SP)	
					5A	DD	00486		PUSHL	R10	

2109

2110

00000000G	00			06	FB	00488		CALLS	#6, SMG\$GET_TERM_DATA	:
	77			50	E9	0048F	72\$:	BLBC	STATUS, 80\$:
				68	D5	00492	73\$:	TSTL	(R8)	:
				08	13	00494		BEQL	74\$:
07	08		03	AB	E9	00496		BLBC	3(R11), 75\$:
	68			1B	E0	0049A		BBS	#27, (R11), 75\$:
	28	A7	7C	8F	9A	0049E	74\$:	MOVZBL	#124, 40(R7)	:
				3A	11	004A3		BRB	78\$:
	01			68	D1	004A5	75\$:	CMPL	(R8), #1	:
2C	AE	68		2F	15	004A8		BLEQ	77\$:
				01	C1	004AA		ADDL3	#1, (R8), SIZE	:
				A7	9F	004AF		PUSHAB	40(R7)	:
				AE	9F	004B2		PUSHAB	SIZE	:
00000000G	00			02	FB	004B5		CALLS	#2, LIB\$GET_VM	:
04	AE			50	D0	004BC		MOVL	R0, STATUS	:
	75		04	AE	E9	004C0	76\$:	BLBC	STATUS, 84\$:
	59		28	A7	D0	004C4		MOVL	40(R7), R9	:
01	A9	0104		68	28	004C8		MOV3	(R8), @260(R6), 1(R9)	:
				68	90	004CF		MOV8	(R8), (R9)	:
	00D1	C6		02	88	004D2		BISB2	#2, 209(R6)	:
				06	11	004D7		BRB	78\$:
	28	A7	0104	D6	9A	004D9	77\$:	MOVZBL	@260(R6), 40(R7)	:
				6A	D5	004DF	78\$:	TSTL	(R10)	:
				04	12	004E1		BNEJ	79\$:
				68	D4	004E3		CLRL	(R8)	:
				25	11	004E5		BRB	81\$:
				44	AE	D4	79\$:	CLRL	INPUT_ARGS	:
				44	AE	9F		PUSHAB	INPUT_ARGS	:
				0104	C6	DD		PUSHL	260(R8)	:
					58	DD		PUSHL	R8	:
					C6	9F		PUSHAB	256(R6)	:
	10	AE	0100	8F	3C	004F7		MOVZWL	#551, 16(SP)	:
			0227	AE	9F	004FD		PUSHAB	16(SP)	:
			10	5A	DD	00500		PUSHL	R10	:
00000000G	00			06	FB	00502		CALLS	#6, SMG\$GET_TERM_DATA	:
	76			50	E9	00509	80\$:	BLBC	STATUS, 88\$:
				68	D5	0050C	81\$:	TSTL	(R8)	:
				08	13	0050E		BEQL	32\$:
06	0A		03	AB	E9	00510		BLBC	3(R11), 23\$:
	68			1B	E0	00514		BBS	#27, (R11), 83\$:
	2C	A7		2B	D0	00518	82\$:	MOVL	#43, 44(R7)	:
				3A	11	0051C		BRB	86\$:
	01			68	D1	0051E	83\$:	CMPL	(R8), #1	:
				2F	15	00521		BLEQ	85\$:
30	AE	68		01	C1	00523		ADDL3	#1, (R8), SIZE	:
				A7	9F	00528		PUSHAB	44(R7)	:
				AE	9F	0052B		PUSHAB	SIZE	:
00000000G	00			02	FB	0052E		CALLS	#2, LIB\$GET_VM	:
04	AE			50	D0	00535		MOVL	R0, STATUS	:
	75		04	AE	E9	00539	84\$:	BLBC	STATUS, 92\$:
	59		2C	A7	D0	0053D		MOVL	44(R7), R9	:
01	A9	0104		68	28	00541		MOV3	(R8), @260(R6), 1(R9)	:
				68	90	00548		MOV8	(R8), (R9)	:
	00D1	C6		02	88	0054B		BISB2	#2, 209(R6)	:
				06	11	00550		BRB	86\$:
	2C	A7	0104	D6	9A	00552	85\$:	MOVZBL	@260(R6), 44(R7)	:
				6A	D5	00558	86\$:	TSTL	(R10)	:

2111

2112

			04	12	0055A		BNEQ	87\$	
			68	D4	0055C		CLRL	(R8)	
			25	11	0055E		BRB	89\$	
		44	AE	D4	00560	87\$:	CLRL	INPUT_ARGS	
		44	AE	9F	00563		PUSHAB	INPUT_ARGS	
		0104	C6	DD	00566		PUSHL	260(R8)	
			58	DD	0056A		PUSHL	R8	
		0100	C6	9F	0056C		PUSHAB	256(R6)	
	10	AE	0243	8F	3C	00570	MOVZWL	#579, 16(SP)	
			10	AE	9F	00576	PUSHAB	16(SP)	
			5A	DD	00579		PUSHL	R10	
	00000000G	00	06	FB	0057B		CALLS	#6, SMG\$GET_TERM_DATA	
		76	50	E9	00582	88\$:	BLBC	STATUS, 96\$	
			68	D5	00585	89\$:	TSTL	(R8)	
			08	13	00587		BEQL	90\$	
		0A	03	AB	E9	00589	BLBC	3(R11), 91\$	
	06	6B	1B	E0	0058D		BBS	#27, (R11), 91\$	
		30	2B	D0	00591	90\$:	MOVL	#43, 48(R7)	
			3A	11	00595		BRB	94\$	
		01	68	D1	00597	91\$:	CMPL	(R8), #1	
			2F	15	0059A		BLEQ	93\$	
	34	AE	68	01	C1	0059C	ADDL3	#1, (R8), SIZE	
			30	A7	9F	005A1	PUSHAB	48(R7)	
			38	AE	9F	005A4	PUSHAB	SIZE	
	00000000G	00	02	FB	005A7		CALLS	#2, LIB\$GET_VM	
		04	50	D0	005AE		MOVL	R0, STATUS	
			04	AE	E9	005B2	92\$:	BLBC	STATUS, 100\$
			30	A7	D0	005B6	MOVL	48(R7), R9	
	01	A9	0104	68	28	005BA	MOV3	(R8), @260(R6), 1(R9)	
			68	90	005C1		MOVB	(R8), (R9)	
			00D1	02	88	005C4	BISB2	#2, 209(R6)	
			30	A7	11	005C9	BRB	94\$	
			0104	D6	9A	005CB	93\$:	MOVZBL	@260(R6), 48(R7)
				6A	D5	005D1	94\$:	TSTL	(R10)
				04	12	005D3		BNEQ	95\$
				68	D4	005D5		CLRL	(R8)
				25	11	005D7		BRB	97\$
		44	AE	D4	005D9	95\$:	CLRL	INPUT_ARGS	
		44	AE	9F	005DC		PUSHAB	INPUT_ARGS	
		0104	C6	DD	005DF		PUSHL	260(R8)	
			58	DD	005E3		PUSHL	R8	
		0100	C6	9F	005E5		PUSHAB	256(R6)	
		0240	8F	3C	005E9		MOVZWL	#576, 16(SP)	
		10	AE	9F	005EF		PUSHAB	16(SP)	
			5A	DD	005F2		PUSHL	R10	
	00000000G	00	06	FB	005F4		CALLS	#6, SMG\$GET_TERM_DATA	
		76	50	E9	005FB	96\$:	BLBC	STATUS, 104\$	
			68	D5	005FE	97\$:	TSTL	(R8)	
			08	13	00600		BEQL	98\$	
		0A	03	AB	E9	00602	BLBC	3(R11), 99\$	
	06	6B	1B	E0	00606		BBS	#27, (R11), 99\$	
		34	2B	D0	0060A	98\$:	MOVL	#43, 52(R7)	
			3A	11	0060E		BRB	102\$	
		01	68	D1	00610	99\$:	CMPL	(R8), #1	
			2F	15	00613		BLEQ	101\$	
	38	AE	68	01	C1	00615	ADDL3	#1, (R8), SIZE	
			34	A7	9F	0061A	PUSHAB	52(R7)	

			00	3C	AE 9F 0061D	PUSHAB	SIZE		
			04		02 FB 00620	CALLS	#2, LIB\$GET_VM		
			75		50 D0 00627	MOVL	R0, STATUS		
			59	04	AE E9 0062B	BLBC	STATUS, 108\$		
01	A9	0104	D6	34	A7 D0 0062F	MOVL	52(R7), R9		
			69		68 28 00633	MOVC3	(R8), @260(R6), 1(R9)		
			00D1		68 90 0063A	MOVB	(R8), (R9)		
			C6		02 88 0063D	BISB2	#2, 209(R6)		
			34	A7	06 11 00642	BRB	102\$		
			0104		D6 9A 00644	MOVZBL	@260(R6), 52(R7)		
			6A		D5 0064A	TSTL	(R10)		
			04		12 0064C	BNEQ	103\$		
			68		D4 0064E	CLRL	(R8)		
			25		11 00650	BRB	105\$		
			44		AE D4 00652	CLRL	INPUT_ARGS		
			44		AE 9F 00655	PUSHAB	INPUT_ARGS		
			0104		C6 DD 00658	PUSHL	260(R8)		
			58		DD 0065C	PUSHL	R8		
			0100		C6 9F 0065E	PUSHAB	256(R6)		
		10	AE	022F	8F 3C 00662	MOVZWL	#559, 16(SP)		
			10		AE 9F 00668	PUSHAB	16(SP)		
			00000000G	00	5A DD 0066B	PUSHL	R10		
			76		06 FB 0066D	CALLS	#6, SMG\$GET_TERM_DATA		
			0A		50 E9 00674	BLBC	STATUS, 112\$		
			6B	03	68 D5 00677	TSTL	(R8)		
06			A7		08 13 00679	BEQL	106\$		
			01		AB E9 0067B	BLBC	3(R11), 107\$		
			68		1B E0 0067F	BBS	#27, (R11), 107\$		
			38		2B D0 00683	MOVL	#43, 56(R7)		
			01		3A 11 00687	BRB	110\$		
			68		68 D1 00689	CMLP	(R8), #1		
3C	AE		68		2F 15 0068C	BLEQ	109\$		
			38		01 C1 0068E	ADDL3	#1, (R8), SIZE		
			40		A7 9F 00693	PUSHAB	56(R7)		
			00000000G	00	AE 9F 00696	PUSHAB	SIZE		
			04		02 FB 00699	CALLS	#2, LIB\$GET_VM		
			74		50 D0 006A0	MOVL	R0, STATUS		
			59	04	AE E9 006A4	BLBC	STATUS, 116\$		
01	A9	0104	D6	38	A7 D0 006A8	MOVL	56(R7), R9		
			69		68 28 006AC	MOVC3	(R8), @260(R6), 1(R9)		
			00D1		68 90 006B3	MOVB	(R8), (R9)		
			C6		02 88 006B6	BISB2	#2, 209(R6)		
			38	A7	06 11 006BB	BRB	110\$		
			0104		D6 9A 006BD	MOVZBL	@260(R6), 56(R7)		
			6A		D5 006C3	TSTL	(R10)		
			04		12 006C5	BNEQ	111\$		
			68		D4 006C7	CLRL	(R8)		
			25		11 006C9	BRB	113\$		
			44		AE D4 006CB	CLRL	INPUT_ARGS		
			44		AE 9F 006CE	PUSHAB	INPUT_ARGS		
			0104		C6 DD 006D1	PUSHL	260(R8)		
			58		DD 006D5	PUSHL	R8		
			0100		C6 9F 006D7	PUSHAB	256(R6)		
		10	AE	01C3	8F 3C 006DB	MOVZWL	#451, 16(SP)		
			10		AE 9F 006E1	PUSHAB	16(SP)		
			00000000G	00	5A DD 006E4	PUSHL	R10		
			00		06 FB 006E6	CALLS	#6, SMG\$GET_TERM_DATA		

2114

2115

		4A		50	E9	006ED	112\$:	BLBC	STATUS, 118\$
				68	D5	006F0	113\$:	TSTL	(R8)
		09	03	08	13	006F2		BEQL	114\$
05		6B		AB	E9	006F4		BLBC	3(R11), 115\$
	3C	A7		1B	E0	006F8		BBS	#27, (R11), 115\$
				2B	D0	006FC	114\$:	MOVL	#43, 60(R7)
		01			04	00700		RET	
				68	D1	00701	115\$:	CPL	(R8), #1
40	AE	68		2E	15	00704		BLEQ	117\$
				01	C1	00706		ADDL3	#1, (R8), SIZE
			3C	A7	9F	0070B		PUSHAB	60(R7)
			44	AE	9F	0070E		PUSHAB	SIZE
	00000000G	00		02	FB	00711		CALLS	#2, LIB\$GET_VM
	04	AE		50	D0	00718		MOVL	R0, STATUS
		1A	04	AE	E9	0071C	116\$:	BLBC	STATUS, 118\$
01	A9	59	3C	A7	D0	00720		MOVL	60(R7), R9
		0104		68	28	00724		MOVC3	(R8), @260(R6), 1(R9)
		69		68	90	0072B		MOVB	(R8), (R9)
	00D1	C6		02	88	0072E		BISB2	#2, 209(R6)
					04	00733		RET	
	3C	A7	0104	D6	9A	00734	117\$:	MOVZBL	@260(R6), 60(R7)
				04	0073A	118\$:		RET	

: 2117

; Routine Size: 1851 bytes, Routine Base: _SMG\$CODE + 0AFA

```

1877 2118 1 %SBTTL 'SMG$PUT_PASTEBOARD - Output pasteboard via routine'
1878 2119 1 GLOBAL ROUTINE SMG$PUT_PASTEBOARD ( PASTEBOARD_ID, P_RTN, P_PRM, P_FF_FLAG ) =
1879 2120 1 ++
1880 2121 1 FUNCTIONAL DESCRIPTION:
1881 2122 1
1882 2123 1 This routine is used to get access to the contents of a pasteboard.
1883 2124 1 The caller specifies an action routine. The action routine
1884 2125 1 will then get called once for each line in the pasteboard.
1885 2126 1 The action routine will be passed a descriptor for that line
1886 2127 1 followed by a user-specified parameter.
1887 2128 1
1888 2129 1 CALLING SEQUENCE:
1889 2130 1
1890 2131 1 ret_status.wlc.v = SMG$PUT_PASTEBOARD ( PASTEBOARD_ID.rl.r
1891 2132 1 ,P_RTN
1892 2133 1 [,P_PRM.rl.r]
1893 2134 1 [,P_FF_FLAG.rl.r])
1894 2135 1 ACTION ROUTINE:
1895 2136 1
1896 2137 1 ret_status.wlc.v = RTN(LINE.rt.dx,PRM.rl.v)
1897 2138 1
1898 2139 1 A false status return means stop sending lines.
1899 2140 1
1900 2141 1 FORMAL PARAMETERS:
1901 2142 1
1902 2143 1 PASTEBOARD_ID.rl.r pasteboard id
1903 2144 1
1904 2145 1 P_RTN.rzem.r Address of routine to be called.
1905 2146 1
1906 2147 1 P_PRM.rl.r User-specified parameter to be passed
1907 2148 1 along to the action routine
1908 2149 1 If omitted, a 0 will be passed as
1909 2150 1 the user parameter.
1910 2151 1
1911 2152 1 P_FF_FLAG.rl.r A flag (0 or 1). If 1, then the first
1912 2153 1 line passed to the action routine
1913 2154 1 will be prepended with a formfeed.
1914 2155 1 (If the output device is a terminal
1915 2156 1 and if the terminal does not have
1916 2157 1 the MECHFORM characteristic, then
1917 2158 1 a linefeed will be used instead.)
1918 2159 1 If not specified, then no form feed
1919 2160 1 will be prepended.
1920 2161 1
1921 2162 1 IMPLICIT INPUTS:
1922 2163 1
1923 2164 1 contents of PBCB
1924 2165 1
1925 2166 1 IMPLICIT OUTPUTS:
1926 2167 1
1927 2168 1 NONE
1928 2169 1
1929 2170 1 COMPLETION STATUS:
1930 2171 1
1931 2172 1 $$$_NORMAL Normal successful completion
1932 2173 1
1933 2174 1 other Error return passed back by an action routine
  
```


SMGSSMINIMUM_UP
1-046

SMGSSMINIMUM UPDATE - Minimum update calculatio
SMGSPUT_PASTEBOARD - Output pasteboard via rout

1 8
9-Jan-1985 21:56:25
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

: 1934	2175	1	:	
: 1935	2176	1	:	SIDE EFFECTS:
: 1936	2177	1	:	
: 1937	2178	1	:	NONE
: 1938	2179	1	:	--

```

: 1940      2180 2 BEGIN
: 1941      2181
: 1942      2182 BIND
: 1943      2183
: 1944      2184 PRM = .P_PRM,
: 1945      2185 FF_FLAG = .P_FF_FLAG;
: 1946      2186
: 1947      2187 LOCAL
: 1948      2188
: 1949      2189 TEMP BUF : VECTOR[512,BYTE], ! *** TEMP
: 1950      2190 STATUS,
: 1951      2191 BUF_DESC : BLOCK[8,BYTE], ! Descriptor for buffer to be
: 1952      2192 ! passed to the user
: 1953      2193 ACTION_PRM, ! Value of action parameter
: 1954      2194 ACTION_FF_FLAG,
: 1955      2195 PBCB : REF $PBCB_DECL,
: 1956      2196 WCB : REF $WCB_DECL;
: 1957      2197
: 1958      2198 BUILTIN
: 1959      2199
: 1960      2200 NULLPARAMETER;
: 1961      2201
: 1962      2202 OWN
: 1963      2203
: 1964      2204 BORDER_TRANS : VECTOR[16,BYTE]
: 1965      2205 INITIAL (BYTE(' -!+--+!+!++++'));

```

```

: 1967      2206 2 $SMG$VALIDATE_ARGCOUNT(2,4);
: 1968      2207
: 1969      2208
: 1970      2209
: 1971      2210
: 1972      2211
: 1973      2212 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB);
: 1974      2213
: 1975      2214
: 1976      2215
: 1977      2216
: 1978      2217
: 1979      2218 IF NULLPARAMETER(3)
: 1980      2219 THEN ACTION_PRM=0
: 1981      2220 ELSE ACTION_PRM=.PRM;
: 1982      2221
: 1983      2222
: 1984      2223
: 1985      2224
: 1986      2225
: 1987      2226 IF NULLPARAMETER(4)
: 1988      2227 THEN ACTION_FF_FLAG=0
: 1989      2228 ELSE ACTION_FF_FLAG=.FF_FLAG;
: 1990      2229
: 1991      2230
: 1992      2231
: 1993      2232
: 1994      2233
: 1995      2234 WCB=.PBCB[PBCB_A_WCB];
: 1996      2235
: 1997      2236
: 1998      2237
: 1999      2238
: 2000      2239
: 2001      2240 IF .PBCB[PBCB_A_RBF] EQL 0
: 2002      2241 THEN PBCB[PBCB_A_RBF]=TEMP_BUF;
: 2003      2242
: 2004      2243
: 2005      2244
: 2006      2245
: 2007      2246
: 2008      2247 BUF_DESC[DSCSW_LENGTH] =.WCB[WCB_W_NO_COLS];
: 2009      2248 BUF_DESC[DSCSB_CLASS] = DSCSK_CLASS_S;
: 2010      2249 BUF_DESC[DSCSB_DTYPE] = DSCSK_DTYPE_T;
: 2011      2250 BUF_DESC[DSCSA_POINTER]= .PBCB[PBCB_A_RBF];
: 2012      2251
: 2013      2252
: 2014      2253
: 2015      2254
: 2016      2255
: 2017      2256 INCR ROW FROM 0 TO .PBCB[PBCB_B_ROWS]-1 DO
: 2018      2257 BEGIN ! Output a row
: 2019      2258
: 2020      2259 BIND
: 2021      2260
: 2022      2261 WIDTH = WCB[WCB_W_NO_COLS] : WORD,
: 2023      2262 TEXT = .WCB[WCB_A_TEXT_BUF]+.ROW*.WIDTH : VECTOR[.BYTE].

```

```

2024 2263          ATTR = .WCB[WCB_A_ATTR_BUF]+.ROW*.WIDTH : VECTOR[,BYTE],
2025 2264          RBF = .PBCB[PBCB_A_RBF] : VECTOR[,BYTE];
2026 2265
2027 2266          BIND ROUTINE
2028 2267
2029 2268          ACTION_ROUTINE = .P_RTN;
2030 2269
2031 2270          !+
2032 2271          ! Copy the appropriate row into the record buffer.
2033 2272          !-
2034 2273          CHSMOVE(.WCB[WCB_W_NO_COLS],TEXT,RBF);
2035 2274
2036 2275          !+
2037 2276          ! Scan the attribute buffer looking for any border elements.
2038 2277          ! If we find one, change its representation in the record buffer
2039 2278          ! to something more reasonable.
2040 2279          !-
2041 2280
2042 2281          INCR COL FROM 0 TO .WCB[WCB_W_NO_COLS]-1 DO
2043 2282          BEGIN ! Scan record buffer
2044 2283          BIND CHAR = RBF[.COL] : BYTE;
2045 2284          LITERAL BORDER_MASK = ATTR_M_BORD_ELEM OR ATTR_M_USER_GRAPHIC;
2046 2285          IF (.ATTR[.COL] AND BORDER_MASK) NEQ 0
2047 2286          THEN BEGIN
2048 2287          IF .CHAR GTRU 16
2049 2288          THEN RBF[.COL]=%C*'
2050 2289          ELSE RBF[.COL]=.BORDER_TRANS[.CHAR<0,4>];
2051 2290          END
2052 2291          END; ! Scan record buffer
2053 2292
2054 2293          STATUS=ACTION_ROUTINE(BUF_DESC,.ACTION_PRM);
2055 2294          IF NOT .STATUS THEN RETURN .STATUS
2056 2295
2057 2296          END; ! Output a row
2058 2297
2059 2298          RETURN SSS_NORMAL
2060 2299
2061 2300          ! Routine SMG$PUT_PASTEBOARD
2062 2301          END;

```

```

                .PSECT _SMG$DATA,NOEXE, PIC,2
2B 2B 2B 2B 7C 2B 7C 2B 2B 2D 2D 2B 7C 2D 20 00034 BORDER_TRANS:
                .ASCII \ -!+--+!+!+++++\
                2B 00043
                .PSECT _SMG$CODE,NOWRT, SHR, PIC,2
                OFFC 00000
                .ENTRY SMG$PUT_PASTEBOARD, Save R2,R3,R4,R5,R6,R7,-; 2119
                R8,R9,R10,R11
                MOVAB -524(SP), SP
                SUBB3 #2,(AP),DIFF
                CMPB DIFF,#2
                50          5E          FDF4          CE 9E 00002
                6C          02 83 00007
                02          50 91 0000B
                2206

```

		50	00000000G	08	1B	0000E	BLEQU	1\$			
				8F	D0	00010	MOVL	#SMGS_WRONUMARG, R0			
		50	04	BC	D0	00018	RET				
				11	19	0001C	MOVL	@PASTEBOARD_ID, R0			2212
		00000000G	00	50	D1	0001E	BLSS	2\$			
				0B	14	00025	CML	R0, PBD_L_COUNT			
		08 00000000G	00	50	E0	00027	BGTR	2\$			
				50	D0	0002F	BBS	R0, PBD V PB_AVAIL, 3\$			
				8F	D0	00036	MOVL	#SMGS_INVPAS_ID, R0			
				04	04	00037	RET				
		50 00000000G	00	040	D0	00037	MOVL	PBD_A_PBCB[R0], PBCB			
				03	6C	91	CMPB	(AP), #3			2218
					05	1F	BLSSU	4\$			
				0C	AC	D5	TSTL	12(AP)			
					04	12	BNEQ	5\$			
					6E	D4	CLRL	ACTION_PRM			2219
					04	11	BRB	6\$			
		6E	0C	BC	D0	0004D	MOVL	@P_PRM, ACTION_PRM			2220
		04		6C	91	00051	CMPB	(AP), #4			2226
				05	1F	00054	BLSSU	7\$			
				10	AC	D5	TSTL	16(AP)			
					04	12	BNEQ	8\$			
					51	D4	CLRL	ACTION_FF_FLAG			2227
					04	11	BRB	9\$			
		51	10	BC	D0	0005F	MOVL	@P_FF_FLAG, ACTION_FF_FLAG			2228
		56	08	A0	D0	00063	MOVL	8(PBCB), WCB			2234
		59	00F0	C0	9E	00067	MOVAB	240(PBCB), R9			2240
				69	D5	0006C	TSTL	(R9)			
				04	12	0006E	BNEQ	10\$			
		69	0C	AE	9E	00070	MOVAB	TEMP BUF, (R9)			2241
		04	06	A6	B0	00074	MOVW	6(WCB), BUF_DESC			2247
		06		8F	B0	00079	MOVW	#270, BUF_DESC+2			2249
		08	010E	69	D0	0007F	MOVL	(R9), BUF_DESC+4			2250
				5A	5F	A0	MOVZBL	95(PBCB), -R10			2256
				57	01	CE	MNEGL	#1, ROW			2294
					59	11	BRB	15\$			
				50	06	A6	MOVZWL	6(WCB), R0			2262
				50	57	C4	MULL2	ROW, R0			
		51		50	08	A6	ADDL3	8(WCB), R0, R1			
		58		50	0C	A6	ADDL3	12(WCB), R0, R8			2263
		B9		61	06	A6	MOVZBL	6(WCB), (R1), @0(R9)			2274
				53	06	A6	MOVZWL	6(WCB), R3			2282
				52	01	CE	MNEGL	#1, COL			
					22	11	BRB	14\$			
		51		69	52	C1	ADDL3	COL, (R9), R1			2281
				8F	6248	93	BITB	(COL)[R8], #192			2286
					17	13	BEQL	14\$			
				10	61	91	CMPB	(R1), #16			2288
					05	1B	BLEQU	13\$			
				61	2A	90	MOVZBL	#42, (R1)			2289
					0D	11	BRB	14\$			
		50		61	04	00	EXTZV	#0, #4, (R1), R0			2290
				DA	61	00000000'EF	MOVZBL	BORDER_TRANS[R0], (R1)			
					52	53	AOBLSS	R3, COL, 12\$			2286
						6E	PUSHL	ACTION_PRM			2294
						08	PUSHAB	BUF_DESC			
				08	BC	08	CALLS	#2, @P_RTN			
					02	FB					
					04	000D7					

SMG\$\$MINIMUM_UP
1-046

SMG\$\$MINIMUM UPDATE - Minimum update calculatio
SMG\$PUT_PASTEBOARD - Output pasteboard via rout

N 8
9-Jan-1985 21:56:25
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

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	5B	50	D0	000DB	MOVL	R0, STATUS	
	04	5B	E8	000DE	BLBS	STATUS, 15\$:
	50	5B	D0	000E1	MOVL	STATUS, R0	: 2295
			04	000E4	RET		:
A3	57	5A	F2	000E5	AOBLSS	R10, ROW, 11\$:
	50	01	D0	000E9	MOVL	#1, R0	: 2299
			04	000EC	RET		: 2301

: Routine Size: 237 bytes, Routine Base: _SMG\$CODE + 1235

```

2064 2302 1 %SBTTL 'SMGSSNAPSHOT - Snapshot pasteboard into a file'
2065 2303 1 GLOBAL ROUTINE SMGSSNAPSHOT ( PASTEBOARD_ID ) =
2066 2304 1 ++
2067 2305 1 FUNCTIONAL DESCRIPTION:
2068 2306 1
2069 2307 1     If the output device is being controlled by RMS
2070 2308 1     (i.e. it is a file or unknown terminal)
2071 2309 1     then calling this routine causes a snapshot
2072 2310 1     of the current pasteboard to be taken and output
2073 2311 1     to the output file.
2074 2312 1     Pasteboard batching has no affect on this routine.
2075 2313 1
2076 2314 1 CALLING SEQUENCE:
2077 2315 1
2078 2316 1     ret_status.wlc.v = SMGSSNAPSHOT ( PASTEBOARD_ID.rl.r)
2079 2317 1
2080 2318 1 FORMAL PARAMETERS:
2081 2319 1
2082 2320 1     PASTEBOARD_ID.rl.r     pasteboard id
2083 2321 1
2084 2322 1 IMPLICIT INPUTS:
2085 2323 1
2086 2324 1     contents of PBCB
2087 2325 1
2088 2326 1 IMPLICIT OUTPUTS:
2089 2327 1
2090 2328 1     NONE
2091 2329 1
2092 2330 1 COMPLETION STATUS:
2093 2331 1
2094 2332 1     SSS NORMAL           Normal successful completion
2095 2333 1     SMGS_NOTRMSOUT      (success) no action taken since output is
2096 2334 1                       not being controlled by RMS
2097 2335 1     RMSS_xyz            Errors from RMS
2098 2336 1
2099 2337 1 SIDE EFFECTS:
2100 2338 1
2101 2339 1     NONE
2102 2340 1 --

```

```

2104 2341 2 BEGIN
2105 2342 2
2106 2343 2 EXTERNAL LITERAL
2107 2344 2
2108 2345 2 SMG$_NOTRMSOUT; ! Not RMS output
2109 2346 2
2110 2347 2 LOCAL
2111 2348 2
2112 2349 2 STATUS,
2113 2350 2 PBCB : REF $PBCB_DECL;
2114 2351 2
2115 2352 2 $SMG$VALIDATE_ARGCOUNT(1,1);
2116 2353 2
2117 2354 2 !+
2118 2355 2 ! Get the pasteboard control block from the pasteboard id.
2119 2356 2 !-
2120 2357 2
2121 2358 2 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB);
2122 2359 2
2123 2360 2 !+
2124 2361 2 ! Do nothing if output is not being controlled by RMS.
2125 2362 2 !-
2126 2363 2
2127 2364 2 IF NOT .PBCB[PBCB V RMS]
2128 2365 2 THEN RETURN SMG$_NOTRMSOUT;
2129 2366 2
2130 2367 2 !+
2131 2368 2 ! Output this pasteboard using our special RMS output routine.
2132 2369 2 !-
2133 2370 2
2134 2371 2 STATUS=SMG$PUT_PASTEBOARD(.PASTEBOARD_ID,RMS_RTN,PBCB);
2135 2372 2 IF NOT .STATUS THEN RETURN .STATUS;
2136 2373 2
2137 2374 2 RETURN S$$_NORMAL
2138 2375 2
2139 2376 1 END; ! Routine SMG$SNAPSHOT
    
```

					.EXTRN	SMG\$_NOTRMSOUT	
			0000	0000	.ENTRY	SMG\$SNAPSHOT, Save nothing	: 2303
	5E		04	C2	SUBL2	#4, SP	
	01		6C	91	CMPL	(AP), #1	: 2352
			08	13	BEQL	1\$	
	50	00000000G	8F	D0	MOVL	#SMG\$_WRONUMARG, R0	
				04	RET		
	50		04	BC	MOVL	@PASTEBOARD_ID, R0	: 2358
				11	BLSS	2\$	
	00000000G	00	50	D1	CMPL	R0, PBD_L_COUNT	
			08	14	BGTR	2\$	
	08	00000000G	00	50	BBS	R0, PBD V PB_AVAIL, 3\$	
			50	00000000G	8F	D0	00029
				04	MOVL	#SMG\$_INVPAS_ID, R0	
				04	RET		
	6E	00000000G	00	40	MOVL	PBD A_PBCB[R0], PBCB	
			50	6E	MOVL	PBCB, R0	: 2364
	08	00D0	C0	03	BBS	#3, 208(R0), 4\$	
				E0			


```

      50 00000000G 8F D0 00042      MOVL #SMGS_NOTRMSOUT, R0
      04 00049      RET
      5E DD 0004A 4$:      PUSHL SP
      0000V CF 9F 0004C      PUSHAB RMS RTN
      04 AC DD 00050      PUSHL PASTEBOARD ID
      FE 03 03 FB 00053      CALLS #3, SMG$PUT_PASTEBOARD
      50 50 E9 00058      BLBC STATUS, 5$
      01 D0 0005B      MOVL #1, R0
      04 0005E 5$:      RET
  
```

; Routine Size: 95 bytes, Routine Base: _SMG\$CODE + 1322

: 2365
 : 2371
 :
 : 2372
 : 2374
 : 2376

```
2141 2377 1 %SBTTL 'SMG$$SET_ATTRIBUTES_ON'
2142 2378 1 GLOBAL ROUTINE SMG$$SET_ATTRIBUTES_ON (
2143 2379 1     PBCB : REF $PBCB DECL,
2144 2380 1     FLAGS : BITVECTOR
2145 2381 1 ) =
2146 2382 1 ++
2147 2383 1 FUNCTIONAL DESCRIPTION:
2148 2384 1     This routine generates the escape sequences turning on
2149 2385 1     attributes such as bolding and blinking.
2150 2386 1
2151 2387 1 CALLING SEQUENCE:
2152 2388 1     ret_status.wlc.v = SMG$$SET_ATTRIBUTES_ON (PBCB,
2153 2389 1     FLAGS.r(.v))
2154 2390 1
2155 2391 1 FORMAL PARAMETERS:
2156 2392 1     PBCB
2157 2393 1     FLAGS.rl.v           flags specifying which attributes to turn on
2158 2394 1
2159 2395 1 IMPLICIT INPUTS:
2160 2396 1     NONE
2161 2397 1
2162 2398 1 IMPLICIT OUTPUTS:
2163 2399 1     NONE
2164 2400 1
2165 2401 1 COMPLETION STATUS:
2166 2402 1     NONE
2167 2403 1
2168 2404 1 SIDE EFFECTS:
2169 2405 1     NONE
2170 2406 1
2171 2407 1
2172 2408 1
2173 2409 1
2174 2410 1
2175 2411 1
2176 2412 1 --
```

```

2178      2413 2 BEGIN
2179      2414 2
2180      2415 2 LOCAL
2181      2416 2
2182      2417 2     STATUS;
2183      2418 2
2184      2419 2 BIND   TT2 = PBCB[PBCB_L_DEVDEPEND2]   : $BBLOCK;
2185      2420 2
2186      2421 2 !+
2187      2422 2 ! Renditions requires that the AVO (ADVANCED VIDEO) terminal
2188      2423 2 ! characteristic bit be set. Even if the TERMTABLE entries
2189      2424 2 ! show that the terminal has the BEGIN_BOLD capability,
2190      2425 2 ! the terminal might not have the advanced video option.
2191      2426 2 !-
2192      2427 2
2193      2428 2 IF .FLAGS[ATTR V REND GRAPHIC]
2194      2429 2 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2195      2430 2 THEN BEGIN
2196      2431 2     $SMG$GET_TERM_DATA(BEGIN_LINE_DRAWING_CHAR);
2197      2432 2
2198      2433 2     IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2199      2434 2     THEN BEGIN
2200      2435 2         STATUS=SMG$$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2201      2436 2         .PBCB[PBCB_A_CAP_BUFFER]);
2202      2437 2     IF NOT .STATUS THEN RETURN .STATUS
2203      2438 2     END;
2204      2439 2     END;
2205      2440 2
2206      2441 2 !+
2207      2442 2 ! Get and output the string to set the correct attributes.
2208      2443 2 !-
2209      2444 2
2210      2445 2 IF .FLAGS[ATTR V REND BOLD]
2211      2446 2 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2212      2447 2 THEN BEGIN
2213      2448 2     $SMG$GET_TERM_DATA(BEGIN_BOLD);
2214      2449 2
2215      2450 2     IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2216      2451 2     THEN BEGIN
2217      2452 2         STATUS=SMG$$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2218      2453 2         .PBCB[PBCB_A_CAP_BUFFER]);
2219      2454 2     IF NOT .STATUS THEN RETURN .STATUS;
2220      2455 2     END;
2221      2456 2     END;
2222      2457 2
2223      2458 2 IF .FLAGS[ATTR V REND BLINK]
2224      2459 2 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2225      2460 2 THEN BEGIN
2226      2461 2     $SMG$GET_TERM_DATA(BEGIN_BLINK);
2227      2462 2
2228      2463 2     IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2229      2464 2     THEN BEGIN
2230      2465 2         STATUS=SMG$$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2231      2466 2         .PBCB[PBCB_A_CAP_BUFFER]);
2232      2467 2     IF NOT .STATUS THEN RETURN .STATUS;
2233      2468 2     END;
2234      2469 2     END;

```

```

2235 2470 2 IF .FLAGS[ATTR V_REND REV]
2236 2471 2 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2237 2472 2 THEN BEGIN
2238 2473 2   $SMG$GET_TERM_DATA(BEGIN_REVERSE);
2239 2474 2
2240 2475 2   IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2241 2476 2   THEN BEGIN
2242 2477 2     STATUS=SMG$$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2243 2478 2     .PBCB[PBCB_A_CAP_BUFFER]);
2244 2479 2     IF NOT .STATUS THEN RETURN .STATUS;
2245 2480 2   END;
2246 2481 2 END;
2247 2482 2
2248 2483 2 IF .FLAGS[ATTR V_REND UNDER]
2249 2484 2 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2250 2485 2 THEN BEGIN
2251 2486 2   $SMG$GET_TERM_DATA(BEGIN_UNDERSCORE);
2252 2487 2
2253 2488 2   IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2254 2489 2   THEN BEGIN
2255 2490 2     STATUS=SMG$$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2256 2491 2     .PBCB[PBCB_A_CAP_BUFFER]);
2257 2492 2     IF NOT .STATUS THEN RETURN .STATUS;
2258 2493 2   END;
2259 2494 2 END;
2260 2495 2 RETURN SSS_NORMAL
2261 2496 2
2262 2497 2
2263 2498 2
2264 2499 1 END;
    
```

! End of routine SMG\$\$SET_ATTRIBUTES_ON

				00FC 0000	.ENTRY	SMG\$\$SET_ATTRIBUTES_ON, Save R2,R3,R4,R5,-	2378
		57	0000V	CF 9E 00002	MOVAB	R6,R7	
		56	00000000G	00 9E 00007	MOVAB	SMG\$\$OUTPUT, R7	
		5E		10 C2 0000E	SUBL2	#16, SP	
		52	04	AC D0 00011	MOVL	PBCB, R2	2419
		54	60	A2 9E 00015	MOVAB	96(R2), R4	
4F	08	AC		04 E1 00019	BBC	#4, FLAGS, 4\$	2428
04		64		1B E0 0001E	BBS	#27, (R4), 1\$	2429
		47	03	A4 E8 00022	BLBS	3(R4), 4\$	
		53	0108	C2 9E 00026 1\$:	MOVAB	264(R2), R3	2431
			00FC	C2 D5 0002B	TSTL	252(R2)	
				04 12 0002F	BNEQ	2\$	
				63 D4 00031	CLRL	(R3)	
				23 11 00033	BRB	3\$	
			04	AE D4 00035 2\$:	CLRL	INPUT_ARGS	
			04	AE 9F 00038	PUSHAB	INPUT_ARGS	
			0104	C2 DD 0003B	PUSHL	260(R2)	
				53 DD 0003F	PUSHL	R3	
			0100	C2 9F 00041	PUSHAB	256(R2)	
	10	AE	01BE	8F 3C 00045	MOVZWL	#446, 16(SP)	
			10	AE 9F 0004B	PUSHAB	16(SP)	

	66		00FC	C2	9F	0004E		PUSHAB	252(R2)			
	50			06	FB	00052		CALLS	#6, SMG\$GET_TERM_DATA			
				50	E9	00055		BLBC	STATUS, 7\$			
				63	D5	00058	3\$:	TSTL	(R3)			2433
				11	13	0005A		BEQL	4\$			
			0104	C2	DD	0005C		PUSHL	260(R2)			2436
				63	DD	00060		PUSHL	(R3)			2435
				52	DD	00062		PUSHL	R2			
	67			03	FB	00064		CALLS	#3, SMG\$\$OUTPUT			
	55			50	D0	00067		MOVL	R0, STATUS			
	50			55	E9	0006A		BLBC	STATUS, 9\$			2437
	4F		08	AC	E9	0006D	4\$:	BLBC	FLAGS, 10\$			2445
	64			1B	E0	00071		BBS	#27, (R4), 5\$			2446
04	47			03	A4	E8		BLBS	3(R4), 10\$			
	53		0108	C2	9E	00079	5\$:	MOVAB	264(R2), R3			2449
			00FC	C2	D5	0007E		TSTL	252(R2)			
				04	12	00082		BNEQ	6\$			
				63	D4	00084		CLRL	(R3)			
				23	11	00086		BRB	8\$			
				04	AE	D4	00088	6\$:	CLRL	INPUT_ARGS		
				04	AE	9F	0008B		PUSHAB	INPUT_ARGS		
			0104	C2	DD	0008E		PUSHL	260(R2)			
				53	DD	00092		PUSHL	R3			
			0100	C2	9F	00094		PUSHAB	256(R2)			
	10	AE	01BB	8F	3C	00098		MOVZWL	#443, 16(SP)			
				10	AE	9F	0009E		PUSHAB	16(SP)		
			00FC	C2	9F	000A1		PUSHAB	252(R2)			
	66			06	FB	000A5		CALLS	#6, SMG\$GET_TERM_DATA			
	51			50	E9	000A8	7\$:	BLBC	STATUS, 13\$			
				63	D5	000AB	8\$:	TSTL	(R3)			2450
				11	13	000AD		BEQL	10\$			
			0104	C2	DD	000AF		PUSHL	260(R2)			2453
				63	DD	000B3		PUSHL	(R3)			2452
				52	DD	000B5		PUSHL	R2			
	67			03	FB	000B7		CALLS	#3, SMG\$\$OUTPUT			
	55			50	D0	000BA		MOVL	R0, STATUS			
	51			55	E9	000BD	9\$:	BLBC	STATUS, 15\$			2454
	4F		08	AC	E1	000C0	10\$:	BBC	#2, FLAGS, 16\$			2458
	64			1B	E0	000C5		BBS	#27, (R4), 11\$			2459
	47			03	A4	E8		BLBS	3(R4), 16\$			
	53		0108	C2	9E	000CD	11\$:	MOVAB	264(R2), R3			2461
			00FC	C2	D5	000D2		TSTL	252(R2)			
				04	12	000D6		BNEQ	12\$			
				63	D4	000D8		CLRL	(R3)			
				23	11	000DA		BRB	14\$			
				04	AE	D4	000DC	12\$:	CLRL	INPUT_ARGS		
				04	AE	9F	000DF		PUSHAB	INPUT_ARGS		
			0104	C2	DD	000E2		PUSHL	260(R2)			
				53	DD	000E6		PUSHL	R3			
			0100	C2	9F	000E8		PUSHAB	256(R2)			
	10	AE	01BA	8F	3C	000EC		MOVZWL	#442, 16(SP)			
				10	AE	9F	000F2		PUSHAB	16(SP)		
			00FC	C2	9F	000F5		PUSHAB	252(R2)			
	66			06	FB	000F9		CALLS	#6, SMG\$GET_TERM_DATA			
	51			50	E9	000FC	13\$:	BLBC	STATUS, 19\$			
				63	D5	000FF	14\$:	TSTL	(R3)			2463
				11	13	00101		BEQL	16\$			

			0104	C2	DD	00103	PUSHL	260(R2)		2466
				63	DD	00107	PUSHL	(R3)		2465
				52	DD	00109	PUSHL	R2		
		67		03	FB	0010B	CALLS	#3, SMGSSOUTPUT		
		55		50	DO	0010E	MOVL	R0, STATUS		
		51		55	E9	00111	15\$:	BLBC	STATUS, 21\$	2467
4F	08	AC		01	E1	00114	16\$:	BBC	#1, FLAGS, 22\$	2471
04		64		1B	E0	00119		BBS	#27, (R4), 17\$	2472
		47		A4	E8	0011D		BLBS	3(R4), 22\$	
		53		03						
			0108	C2	9E	00121	17\$:	MOVAB	264(R2), R3	2474
			00FC	C2	D5	00126		TSTL	252(R2)	
				04	12	0012A		BNEQ	18\$	
				63	D4	0012C		CLRL	(R3)	
				23	11	0012E		BRB	20\$	
				04	AE	D4	18\$:	CLRL	INPUT_ARGS	
				04	AE	9F		PUSHAB	INPUT_ARGS	
			0104	C2	DD	00136		PUSHL	260(R2)	
				53	DD	0013A		PUSHL	R3	
			0100	C2	9F	0013C		PUSHAB	256(R2)	
			01BF	8F	3C	00140		MOVZWL	#447, 16(SP)	
			10	AE	9F	00146		PUSHAB	16(SP)	
			00FC	C2	9F	00149		PUSHAB	252(R2)	
		66		06	FB	0014D		CALLS	#6, SMG\$GET_TERM_DATA	
		70		50	E9	00150	19\$:	BLBC	STATUS, 28\$	
				63	D5	00153	20\$:	TSTL	(R3)	2476
				11	13	00155		BEQL	22\$	
			0104	C2	DD	00157		PUSHL	260(R2)	2479
				63	DD	0015B		PUSHL	(R3)	2478
				52	DD	0015D		PUSHL	R2	
		67		03	FB	0015F		CALLS	#3, SMGSSOUTPUT	
		55		50	DO	00162		MOVL	R0, STATUS	
		54		55	E9	00165	21\$:	BLBC	STATUS, 26\$	2480
		AC		03	E1	00168	22\$:	BBC	#3, FLAGS, 27\$	2484
53	08	64		1B	E0	0016D		BBS	#27, (R4), 23\$	2485
U4		4B		A4	E8	00171		BLBS	3(R4), 27\$	
		53		03						
			0108	C2	9E	00175	23\$:	MOVAB	264(R2), R3	2487
			00FC	C2	D5	0017A		TSTL	252(R2)	
				04	12	0017E		BNEQ	24\$	
				63	D4	00180		CLRL	(R3)	
				23	11	00182		BRB	25\$	
				04	AE	D4	24\$:	CLRL	INPUT_ARGS	
				04	AE	9F		PUSHAB	INPUT_ARGS	
			0104	C2	DD	0018A		PUSHL	260(R2)	
				53	DD	0018E		PUSHL	R3	
			0100	C2	9F	00190		PUSHAB	256(R2)	
			0100	8F	3C	00194		MOVZWL	#448, 16(SP)	
			10	AE	9F	0019A		PUSHAB	16(SP)	
			00FC	C2	9F	0019D		PUSHAB	252(R2)	
		66		06	FB	001A1		CALLS	#6, SMG\$GET_TERM_DATA	
		1C		50	E9	001A7	25\$:	BLBC	STATUS, 28\$	2489
				63	D5	001A7		TSTL	(R3)	
				15	13	001A9		BEQL	27\$	
			0104	C2	DD	001AB		PUSHL	260(R2)	2492
				63	DD	001AF		PUSHL	(R3)	2491
				52	DD	001B1		PUSHL	R2	
		67		03	FB	001B3		CALLS	#3, SMGSSOUTPUT	
		55		50	DO	001B6		MOVL	R0, STATUS	

SMG\$MINIMUM_UP
1-046

SMG\$MINIMUM_UPDATE - Minimum update calculatio
SMG\$SET_ATTRIBUTES_ON

J 9
9-Jan-1985 21:56:25
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742
[SMGRTL.BUGSRC]SMGMINUPD.L 32;1

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04	55	E8	001B9		BLBS	STATUS, 27\$
50	55	D0	001BC	26\$:	MOVL	STATUS, R0
		04	001BF		RET	
50	01	D0	001C0	27\$:	MOVL	#1, R0
		04	001C3	28\$:	RET	

: 2493
:
:
: 2497
:
: 2499

; Routine Size: 452 bytes, Routine Base: _SMG\$CODE + 1381

```
: 2266      2500  1  %SBTTL 'SMG$$SET_ATTRIBUTES_OFF'
: 2267      2501  1  GLOBAL ROUTINE SMG$$SET_ATTRIBUTES_OFF (
: 2268      2502  1  PBCB : REF $PBCB_DECL,
: 2269      2503  1  FLAGS : BITVECTOR
: 2270      2504  1  ) =
: 2271      2505  1  ++
: 2272      2506  1  FUNCTIONAL DESCRIPTION:
: 2273      2507  1
: 2274      2508  1  This routine generates the escape sequences turning on
: 2275      2509  1  attributes such as bolding and blinking.
: 2276      2510  1
: 2277      2511  1  CALLING SEQUENCE:
: 2278      2512  1
: 2279      2513  1  ret_status.wlc.v = SMG$$SET_ATTRIBUTES_OFF (PBCB,
: 2280      2514  1  FLAGS.rl.v)
: 2281      2515  1
: 2282      2516  1  FORMAL PARAMETERS:
: 2283      2517  1
: 2284      2518  1  PBCB
: 2285      2519  1  FLAGS.rl.v          flags specifying which attributes to turn on
: 2286      2520  1
: 2287      2521  1  IMPLICIT INPUTS:
: 2288      2522  1
: 2289      2523  1  NONE
: 2290      2524  1
: 2291      2525  1  IMPLICIT OUTPUTS:
: 2292      2526  1
: 2293      2527  1  NONE
: 2294      2528  1
: 2295      2529  1  COMPLETION STATUS:
: 2296      2530  1
: 2297      2531  1
: 2298      2532  1  SIDE EFFECTS:
: 2299      2533  1
: 2300      2534  1  NONE
: 2301      2535  1  --
```



```

2303      2536 2 BEGIN
2304      2537
2305      2538 LOCAL
2306      2539
2307      2540 STATUS;
2308      2541
2309      2542 BIND TT2 = PBCB[PBCB_L_DEVDEPEND2] : $BBLOCK;
2310      2543
2311      2544
2312      2545 +
2313      2546 Renditions requires that the AVO (ADVANCED VIDEO) terminal
2314      2547 characteristic bit be set. Even if the TERMTABLE entries
2315      2548 show that the terminal has the BEGIN_BOLD capability,
2316      2549 the terminal might not have the advanced video option.
2317      2550
2318      2551 +
2319      2552 Get and output the suffix string to reset attributes to normal.
2320      2553 We used to assume that END_BOLD brings back normal attributes.
2321      2554 Now we rely on BEGIN_NORMAL_RENDITION.
2322      2555
2323      2556
2324      2557 IF .TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT]
2325      2558 THEN BEGIN
2326      2559
2327      2560 L %IF %DECLARED( SMG$K_BEGIN_NORMAL_RENDITION )
2328      2561 %THEN
2329      2562 %SMG$GET_TERM_DATA(BEGIN_NORMAL_RENDITION);
2330      2563
2331      2564 %ELSE
2332      2565 %SMG$GET_TERM_DATA(END_BOLD);
2333      2566 %FI
2334      2567 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2335      2568 THEN BEGIN
2336      2569 4 STATUS=SMG$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2337      2570 4 .PBCB[PBCB_A_CAP_BUFFER]);
2338      2571 4
2339      2572 IF NOT .STATUS THEN RETURN .STATUS;
2340      2573 END;
2341      2574 END;
2342      2575 2 RETURN S$$NORMAL
2343      2576 2
2344      2577 1 END;

```

				000C 0000	.ENTRY	SMG\$\$SET_ATTRIBUTES_OFF, Save R2,R3	: 2501
		5E		10 C2 00002	SUBL2	#16, SP	: 2542
04	63	52	04	AC D0 00005	MOVL	PBCB, R2	: 2557
		A2	63	03 E0 00009	BBS	#3, 99(R2), 1\$: 2562
		4A		A2 E8 0000E	BLBS	99(R2), 4\$: 2562
		53	0108	C2 9E 00012	MOVAB	264(R2), R3	: 2562
			00FC	C2 D5 00017	TSTL	252(R2)	: 2562
				04 12 0001B	BNEQ	2\$: 2562
				63 D4 0001D	CLRL	(R3)	: 2562
				27 11 0001F	BRB	3\$: 2562

		04	AE	D4	00021	2\$:	CLRL	INPUT_ARGS	
		04	AE	9F	00024		PUSHAB	INPUT_ARGS	
		0104	C2	DD	00027		PUSHL	260(R2)	
			53	DD	0002B		PUSHL	R3	
		0100	C2	9F	0002D		PUSHAB	256(R2)	
	10	AE	8F	3C	00031		MOVZWL	#595, 16(SP)	
		10	AE	9F	00037		PUSHAB	16(SP)	
		00FC	C2	9F	0003A		PUSHAB	252(R2)	
	00000000G	00	06	FB	0003E		CALLS	#6, SMG\$GET_TERM_DATA	
		17	50	E9	00045		BLBC	STATUS, 5\$	
			63	D5	00048	3\$:	TSTL	(R3)	2567
			10	13	0004A		BEQL	4\$	
		0104	C2	DD	0004C		PUSHL	260(R2)	2570
			63	DD	00050		PUSHL	(R3)	2569
			52	DD	00052		PUSHL	R2	
	0000V	CF	03	FB	00054		CALLS	#3, SMG\$OUTPUT	
		03	50	E9	00059		BLBC	STATUS, 5\$	2571
		50	01	D0	0005C	4\$:	MOVL	#1, R0	2575
			04	0005F	5\$:		RET		2577

; Routine Size: 96 bytes, Routine Base: _SMG\$CODE + 1545

```

: 2346      2578 1 %SBTTL 'RMS_RTN - Action routine used to output a line with RMS'
: 2347      2579 1 ROUTINE RMS_RTN ( P_LINE_DESC, P_PBCB ) =
: 2348      2580 1 ++
: 2349      2581 1 FUNCTIONAL DESCRIPTION:
: 2350      2582 1
: 2351      2583 1     Outputs a line to the output file using RMS.
: 2352      2584 1
: 2353      2585 1 CALLING SEQUENCE:
: 2354      2586 1
: 2355      2587 1     ret_status.wlc.v = RMS_RTN ( P_LINE_DESC.rt.ds, P_PBCB.rab.r)
: 2356      2588 1
: 2357      2589 1 FORMAL PARAMETERS:
: 2358      2590 1
: 2359      2591 1     P_LINE_DESC.rt.ds     Address of fixed length string descriptor
: 2360      2592 1                               for line to be output.
: 2361      2593 1
: 2362      2594 1     P_PBCB.rab.r         Address of pasteboard control block
: 2363      2595 1
: 2364      2596 1 IMPLICIT INPUTS:
: 2365      2597 1
: 2366      2598 1     contents of PBCB
: 2367      2599 1
: 2368      2600 1 IMPLICIT OUTPUTS:
: 2369      2601 1
: 2370      2602 1     NONE
: 2371      2603 1
: 2372      2604 1 COMPLETION STATUS:
: 2373      2605 1
: 2374      2606 1     RMSS_NORMAL     Normal successful completion
: 2375      2607 1     RMSS_xyz        Errors from RMS
: 2376      2608 1
: 2377      2609 1 SIDE EFFECTS:
: 2378      2610 1
: 2379      2611 1     NONE
: 2380      2612 1 --
  
```

```

: 2332      2613 2 BEGIN
: 2383      2614      BIND
: 2384      2615
: 2385      2616
: 2386      2617          LINE_DESC      = .P_LINE_DESC      : BLOCK[B, BYTE],
: 2387      2618          PBCB          = .P_PBCB          : $PBCB DECL,
: 2388      2619          SMGRAB         = .PBCB[PBCB_A_RAB]   : $RAB_DECL;
: 2389      2620
: 2390      2621      !+
: 2391      2622      ! Output this line using RMS.
: 2392      2623      !-
: 2393      2624
: 2394      2625      SMGRAB[RAB$W_RSZ]      = .LINE_DESC[DSC$W_LENGTH];
: 2395      2626      SMGRAB[RAB$L_RBF]      = .LINE_DESC[DSC$A_POINTER];
: 2396      2627
: 2397      2628      RETURN $PUT(RAB=SMGRAB)
: 2398      2629
: 2399      2630 1 END;          ! Routine RMS_RTN

```

```

                                .EXTRN SYSSPUT
                                0000 0000 RMS_RTN: .WORD Save nothing      : 2579
                                51      04 AC D0 00002      MOVL P_LINE_DESC, R1      : 2617
                                50      08 AC D0 00006      MOVL P_PBCB, R0          : 2618
                                50      00EC C0 D0 0000A     MOVL 236(R0), R0        : 2619
                                22 A0      61 B0 0000F     MOVW (R1), 34(R0)      : 2625
                                28 A0      04 A1 D0 00013     MOVL 4(R1), 40(R0)     : 2626
                                50      DD 00018     PUSHL R0                : 2628
                                00000000G 00 01 FB 0001A     CALLS #1, SYSSPUT      :
                                04 00021     RET                      : 2630

```

: Routine Size: 34 bytes, Routine Base: _SMG\$CODE + 15A5

```

: 2401      2631 1 %SBTTL 'SMG$$MIN UPD - Calculate minimum update sequence and output'
: 2402      2632 1 GLOBAL ROUTINE SMG$$MIN_UPD (
: 2403      2633 1
: 2404      2634 1         PBCB : REF $PBCB_DECL
: 2405      2635 1         ) =
: 2406      2636 1 ++
: 2407      2637 1 FUNCTIONAL DESCRIPTION:
: 2408      2638 1
: 2409      2639 1     Obsolete.
: 2410      2640 1     SMG$$OUTPUT PASTEBOARD should be called instead.
: 2411      2641 1     If this or that bombs out, you can use the old original temporary
: 2412      2642 1     routine that Rich wrote. It's called SMG$$OLD_MIN_UPD.
: 2413      2643 1
: 2414      2644 1 CALLING SEQUENCE:
: 2415      2645 1
: 2416      2646 1     ret_status.wlc.v = SMG$$MIN_UPD ( PBCB.rab.r )
: 2417      2647 1
: 2418      2648 1 FORMAL PARAMETERS:
: 2419      2649 1
: 2420      2650 1     PBCB.rab.r           Address of pasteboard control block.
: 2421      2651 1
: 2422      2652 1 IMPLICIT INPUTS:
: 2423      2653 1
: 2424      2654 1     NONE
: 2425      2655 1
: 2426      2656 1 IMPLICIT OUTPUTS:
: 2427      2657 1
: 2428      2658 1     NONE
: 2429      2659 1
: 2430      2660 1 COMPLETION STATUS:
: 2431      2661 1
: 2432      2662 1     S$$_NORMAL       Normal successful completion
: 2433      2663 1
: 2434      2664 1 SIDE EFFECTS:
: 2435      2665 1
: 2436      2666 1     NONE
: 2436      2666 1 --
    
```

```

: 2438      2667 2 BEGIN
: 2439      2668 2 LOCAL
: 2440      2669 2   WCB : REF $WCB_DECL;           ! Address of Window Control Block.
: 2441      2670 2
: 2442      2671 2 WCB = .PBCB [PBCB_A_WCB];
: 2443      2672 2 IF .PBCB [PBCB_W_LAST_CHANGED_ROW] NEQ 0
: 2444      2673 2 THEN
: 2445      2674 2   BEGIN           ! Normal case
: 2446      2675 2   LOCAL
: 2447      2676 2     LC : REF VECTOR [,BYTE],           ! Addr of line characteristics
: 2448      2677 2                                     ! vector for text buffer.
: 2449      2678 2     LCS : REF VECTOR [,BYTE],         ! Addr of line characteristics
: 2450      2679 2                                     ! vector for screen text buffer.
: 2451      2680 2     B_OFFSET,           ! Byte offset to begining of line of interest
: 2452      2681 2     WIDTH;             ! Extracted copy of .WCB [WCB_W_NO_COLS]
: 2453      2682 2
: 2454      2683 2   WIDTH = .WCB [WCB_W_NO_COLS];
: 2455      2684 2   B_OFFSET = (.PBCB [PBCB_W_FIRST_CHANGED_ROW] - 1 ) * .WIDTH;
: 2456      2685 2   LC = .WCB [WCB_A_LINE_CHAR];
: 2457      2686 2   LCS = .WCB [WCB_A_SCR_LINE_CHAR];
: 2458      2687 2
: 2459      2688 2
: 2460      2689 2   +
: 2461      2690 2   | Try to narrow the range of lines that claim to have been changed.
: 2462      2691 2   | If we can collapse it to 1 or less, scrolling is not feasible.
: 2463      2692 2   | As a by-product of doing these tests, the range of lines that
: 2464      2693 2   | may have changed will possibly be narrowed, making minimum
: 2465      2694 2   | update's work faster.
: 2466      2695 2   | First try to refine the "first changed line" downwards.
: 2467      2696 2   -
: 2468      2697 2   WHILE .PBCB [PBCB_W_FIRST_CHANGED_ROW] LSS
: 2469      2698 2     .PBCB [PBCB_W_LAST_CHANGED_ROW]
: 2470      2699 2   DO
: 2471      2700 2     BEGIN           ! Collapsing loop
: 2472      2701 2     +
: 2473      2702 2     | If this line is the same, with respect to the text buffer,
: 2474      2703 2     | the attribute buffer, and the line characteristics vector,
: 2475      2704 2     | then it is not changed -- drag down the first changed line by
: 2476      2705 2     | 1.
: 2477      2706 2     -
: 2478      2707 2     IF CH$EQL ( .WIDTH, .WCB [WCB_A_TEXT_BUF] + .B_OFFSET,
: 2479      2708 2       .WIDTH, .WCB [WCB_A_SCR_TEXT_BUF] + .B_OFFSET)
: 2480      2709 2     AND
: 2481      2710 2     CH$EQL ( .WIDTH, .WCB [WCB_A_ATTR_BUF] + .B_OFFSET,
: 2482      2711 2       .WIDTH, .WCB [WCB_A_SCR_ATTR_BUF] + .B_OFFSET)
: 2483      2712 2     AND
: 2484      2713 2     .LC [ .PBCB [PBCB_W_FIRST_CHANGED_ROW] ] EQL
: 2485      2714 2     .LCS [ .PBCB [PBCB_W_FIRST_CHANGED_ROW] ]
: 2486      2715 2     THEN
: 2487      2716 2       BEGIN           ! Advance one row
: 2488      2717 2       PBCB [PBCB_W_FIRST_CHANGED_ROW] =
: 2489      2718 2         .PBCB [PBCB_W_FIRST_CHANGED_ROW] + 1;
: 2490      2719 2       B_OFFSET = .B_OFFSET + .WIDTH;
: 2491      2720 2
: 2492      2721 2
: 2493      2722 2
: 2494      2723 2
  
```

```

2495      2724  5      END ! Advance one row
2496      2725  4      ELSE
2497      2726  4      EXITLOOP; ! 1st refined downward as far as possible
2498      2727  4      END; ! Collapsing loop
2499      2728  4
2500      2729  4      !+
2501      2730  4      !- Now try to refine "last changed line" upward in a similar manner.
2502      2731  4      !-
2503      2732  4      B_OFFSET = (.PBCB [PBCB_W_LAST_CHANGED_ROW] - 1 ) * .WIDTH;
2504      2733  4
2505      2734  4      WHILE .PBCB [PBCB_W_FIRST_CHANGED_ROW] LSS
2506      2735  4      .PBCB [PBCB_W_LAST_CHANGED_ROW]
2507      2736  4      DO
2508      2737  4      BEGIN ! Collapsing loop
2509      2738  4
2510      2739  4      !+
2511      2740  4      !- If this line is the same, with respect to the text buffer,
2512      2741  4      the attribute buffer, and the line characteristics vector,
2513      2742  4      then it is not changed -- drag up the last changed line by 1.
2514      2743  4      !-
2515      2744  4      IF CHSEQL ( .WIDTH, .WCB [WCB_A_TEXT_BUF] + .B_OFFSET,
2516      2745  4      .WIDTH, .WCB [WCB_A_SCR_TEXT_BUF] + .B_OFFSET)
2517      2746  4
2518      2747  4      AND
2519      2748  4
2520      2749  4      CHSEQL ( .WIDTH, .WCB [WCB_A_ATTR_BUF] + .B_OFFSET,
2521      2750  4      .WIDTH, .WCB [WCB_A_SCR_ATTR_BUF] + .B_OFFSET)
2522      2751  4
2523      2752  4      AND
2524      2753  4
2525      2754  4      .LC [.PBCB [PBCB_W_LAST_CHANGED_ROW] ] EQL
2526      2755  4      .LCS [.PBCB [PBCB_W_LAST_CHANGED_ROW] ]
2527      2756  4
2528      2757  4      THEN
2529      2758  5      BEGIN ! Back up one row
2530      2759  5      PBCB [PBCB_W_LAST_CHANGED_ROW] =
2531      2760  5      .PBCB [PBCB_W_LAST_CHANGED_ROW] - 1;
2532      2761  5      B_OFFSET = .B_OFFSET - .WIDTH;
2533      2762  5      END ! Back up one row
2534      2763  4      ELSE
2535      2764  4      EXITLOOP; ! 1st refined downward as far as possible
2536      2765  4      END; ! Collapsing loop
2537      2766  4      END ! Normal case
2538      2767  4
2539      2768  2      ELSE
2540      2769  2
2541      2770  2      BEGIN ! Range not set case
2542      2771  2      !+
2543      2772  2      !- It is possible, in some obscure cases, to reach here with the
2544      2773  2      the 1st changed row set to #rows+1 and last changed row set to 0.
2545      2774  2      In this case, set range to whole pasteboard.
2546      2775  2      !-
2547      2776  2      PBCB [PBCB_W_FIRST_CHANGED_ROW] = 1;
2548      2777  2      PBCB [PBCB_W_LAST_CHANGED_ROW] = .WCB [WCB_W_NO_ROWS];
2549      2778  2      END; ! Range not set case
2550      2779  2
2551      2780  2      !+

```

```

2552 2781 2 ! If we reach here, we have legitimate differences on the lines
2553 2782 2 | between .PBCB [PBCB_FIRST_CHANGED_ROW] and
2554 2783 2 | .PBCB [PBCB_LAST_CHANGED_ROW]
2555 2784 2 | -
2556 2785 2 |
2557 2786 2 | +
2558 2787 2 | If terminal supports scrolling regions, check to see if minimal update can be helped
2559 2788 2 | by using physical scrolling regions.
2560 2789 2 | *** Actually, we could also do full screen scrolling if we wanted to.
2561 2790 2 | -
2562 2791 2 |
2563 2792 2 | $SMG$GET_TERM_DATA(SET_SCROLL_REGION,1,2);
2564 2793 2 |
2565 2794 2 | IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2566 2795 2 | THEN
2567 2796 2 | BEGIN ! Terminal supports scrolling regions
2568 2797 2 | +
2569 2798 2 | Changed area must be at least 2 lines high for scrolling to be
2570 2799 2 | useful.
2571 2800 2 | -
2572 2801 2 | IF .PBCB [PBCB_W_LAST_CHANGED_ROW] -
2573 2802 2 | .PBCB [PBCB_W_FIRST_CHANGED_ROW] GEQ 1
2574 2803 2 | THEN
2575 2804 2 | BEGIN ! Scrolling may be possible
2576 2805 2 |
2577 2806 2 | SMG$$CHECK_HDWR_SCROLL (.PBCB);
2578 2807 2 |
2579 2808 2 | END; ! Scrolling may be possible
2580 2809 2 | END; ! Terminal is a VT100
2581 2810 2 |
2582 2811 2 | RETURN SMG$$OUTPUT_PASTEBOARD(.PBCB)
2583 2812 2 |
2584 2813 2 | END; ! End of routine SMG$$MIN_UPD

```

				OFFC 0000	.ENTRY	SMG\$\$MIN_UPD, Save R2,R3,R4,R5,R6,R7,R8,R9,-;	
						R10,R11	2632
	5E		10 C2	00002	SUBL2	#16, SP	
	56	04	AC D0	00005	MOVL	PBCB, R6	2671
	54	08	A6 D0	00009	MOVL	8(R6), WCB	
		00A8	C6 9F	0000D	PUSHAB	168(R6)	2684
	5B	00AA	C6 9E	00011	MOVAB	170(R6), R11	2672
			6B B5	00016	TSTW	(R11)	
			7A 13	00018	BEQL	4\$	
	57	06	A4 3C	0001A	MOVZWL	6(WCB), WIDTH	2683
	50	00	BE 32	0001E	CVTL	@0(SP), R0	2684
			50 D7	00022	DECL	R0	
		55	57 C5	00024	MULL3	WIDTH, R0, B_OFFSET	
			59 A4	00028	MOVL	44(WCB), LC	2685
			58 30	0002C	MOVL	48(WCB), LCS	2686
			5A 00	00030	CVTL	@0(SP), R10	2696
			5A 6B	00034	CMPW	(R11), R10	2697
			25 15	00037	BLEQ	2\$	
	14 B445	08 B445	57 29	00039	CMPC3	WIDTH, @8(WCB)[B_OFFSET], @20(WCB)-	2706

18 B445	0C B445		1B 12 00041	BNEQ	[B_OFFSET]	
			57 29 00043	CMPC3	2\$- WIDTH, @12(WCB)[B_OFFSET], @24(WCB)- [B_OFFSET]	2711
	6A48		11 12 0004B	BNEQ	2\$-	
			6A49 91 0004D	CMPB	(R10)[LC], (R10)[LCS]	2717
00 BE	5A		0A 12 00052	BNEQ	2\$	
	55		01 A1 00054	ADDW3	#1, R10, @0(SP)	2722
			57 C0 00059	ADDL2	WIDTH, B_OFFSET	2723
	50		D2 11 0005C	BRB	1\$	2706
			6B 32 0005E	CVTWL	(R11), R0	2732
	50		D7 00061	DEC!	R0	
55	50		57 C5 00063	MULL3	WIDTH, R0, B_OFFSET	
	5A		6B 32 00067	CVTWL	(R11), R10	2735
	5A	00	BE B1 0006A	CMPW	@0(SP), R10	
			2C 18 0006E	BGEQ	5\$	
14 B445	08 B445		57 29 00070	CMPC3	WIDTH, @8(WCB)[B_OFFSET], @20(WCB)- [B_OFFSET]	2744
			22 12 00078	BNEQ	5\$-	
18 B445	0C B445		57 29 0007A	CMPC3	WIDTH, @12(WCB)[B_OFFSET], @24(WCB)- [B_OFFSET]	2749
	6A48		18 12 00082	BNEQ	5\$-	
			6A49 91 00084	CMPB	(R10)[LC], (R10)[LCS]	2755
			11 12 00089	BNEQ	5\$	
6B	5A		01 A3 0008B	SUBW3	#1, R10, (R11)	2760
	55		57 C2 0008F	SUBL2	WIDTH, B_OFFSET	2761
			D3 11 00092	BRB	3\$	2744
			01 B0 00094	MOVW	#1, @0(SP)	2776
	00 BE		A4 B0 00098	MOVW	2(WCB), (R11)	2777
	6B	02	C6 9E 0009C	MOVAB	264(R6), R2	2792
	52	0108	C6 D5 000A1	TSTL	252(R6)	
		00FC	04 12 000A5	BNEQ	6\$	
			62 D4 000A7	CLRL	(R2)	
			30 11 000A9	BRB	7\$	
	08 AE		02 D0 000AB	MOVL	#2, INPUT_ARGS	
	OC AE		01 D0 000AF	MOVL	#1, INPUT_ARGS+4	
	10 AE		02 D0 000B3	MOVL	#2, INPUT_ARGS+8	
		08	AE 9F 000B7	PUSHAB	INPUT_ARGS	
		0104	C6 DD 000BA	PUSHL	260(R6)	
			52 DD 000BE	PUSHL	R2	
		0100	C6 9F 000C0	PUSHAB	256(R6)	
	14 AE	023C	8F 3C 000C4	MOVZWL	#572, 20(SP)	
		14	AE 9F 000CA	PUSHAB	20(SP)	
		00FC	C6 9F 000CD	PUSHAB	252(R6)	
00000000G	00		06 FB 000D1	CALLS	#6, SMG\$GET_TERM_DATA	
	1F		50 E9 000D8	BLBC	STATUS, 9\$	
			62 D5 000DB	TSTL	(R2)	2794
			14 13 000DD	BEQL	8\$	
	50	00	BE 32 000DF	CVTWL	@0(SP), R0	2802
			50 D6 000E3	INCL	R0	
50	6B		00 EC 000E5	CMPV	#0, #16, (R11), R0	
			07 19 000EA	BLSS	8\$	
			56 DD 000EC	PUSHL	R6	2806
	EAC5 CF		01 FB 000EE	CALLS	#1, SMG\$CHECK_HDWR_SCROLL	
			56 DD 000F3	PUSHL	R6	2811
	0000V CF		01 FB 000F5	CALLS	#1, SMG\$OUTPUT_PASTEBOARD	
			04 000FA	RET		2813

SMG\$\$MINIMUM_UP 1-046 SMG\$\$MINIMUM_UPDATE - Minimum update calculatio
SMG\$\$MIN_UPD - Calculate minimum update sequenc

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VAX-11 Bliss-32 V4.0-742
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

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; Routine Size: 251 bytes, Routine Base: _SMG\$CODE + 15C7

```
: 2586      2814 1 %SBTTL 'SMG$$OUTPUT_PASTEBOARD - bring pasteboard up-to-date'  
: 2587      2815 1 GLOBAL ROUTINE SMG$$OUTPUT_PASTEBOARD ( P_PBCB ) =  
: 2588      2816 1  
: 2589      2817 1 ++  
: 2590      2818 1 FUNCTIONAL DESCRIPTION:  
: 2591      2819 1  
: 2592      2820 1     Brings the display associated with this pasteboard up-to-date.  
: 2593      2821 1     It does this by either redrawing it in its entirety,  
: 2594      2822 1     or by performing minimal update if that mode is enabled.  
: 2595      2823 1  
: 2596      2824 1 CALLING SEQUENCE:  
: 2597      2825 1  
: 2598      2826 1     ret_status.wlc.v = SMG$$OUTPUT_PASTEBOARD ( P_PBCB.rab.r )  
: 2599      2827 1  
: 2600      2828 1 FORMAL PARAMETERS:  
: 2601      2829 1  
: 2602      2830 1     P_PBCB.rab.r           Address of pasteboard control block.  
: 2603      2831 1  
: 2604      2832 1 IMPLICIT INPUTS:  
: 2605      2833 1  
: 2606      2834 1     contents of PBCB and its WCB  
: 2607      2835 1  
: 2608      2836 1 IMPLICIT OUTPUTS:  
: 2609      2837 1  
: 2610      2838 1     NONE  
: 2611      2839 1  
: 2612      2840 1 COMPLETION STATUS:  
: 2613      2841 1  
: 2614      2842 1     SMG$_BATWAS_ON  OK, but batching was on, so nothing happened  
: 2615      2843 1     SSS_NORMAL     Normal successful completion  
: 2616      2844 1  
: 2617      2845 1 SIDE EFFECTS:  
: 2618      2846 1  
: 2619      2847 1     NONE  
: 2620      2848 1 --
```

```
: 2622      2849 2 BEGIN
: 2623      2850 2
: 2624      2851 2 BIND
: 2625      2852 2
: 2626      2853 2          PBCB          = .P PBCB          : $PBCB DECL,
: 2627      2854 2          WCB          = .PBCB[PBCB_A WCB] : $WCB DECL,
: 2628      2855 2          TEXT_BUF     = .WCB[WCB_A-TEXT_BUF] : VECTOR[.BYTE],
: 2629      2856 2          ATTR_BUF     = .WCB[WCB_A-ATTR_BUF] : VECTOR[.BYTE],
: 2630      2857 2          ROWS         = .WCB[WCB_W-NO_ROWS] : WORD,
: 2631      2858 2          COLS         = .WCB[WCB_W-NO_COLS] : WORD;
: 2632      2859 2
: 2633      2860 2 LOCAL
: 2634      2861 2
: 2635      2862 2          STATUS,
: 2636      2863 2          SIZE;
: 2637      2864 2
: 2638      2865 2 EXTERNAL LITERAL
: 2639      2866 2
: 2640      2867 2          SMGS_BATWAS_ON;
```

```

2642 2868 2  !+
2643 2869 2  !- Do nothing if the output is being controlled by RMS.
2644 2870 2  !-
2645 2871 2  ~~~~~
2646 2872 2  IF .PBCB[PBCB V_RMS]
2647 2873 2  THEN RETURN ~SMG$_WILUSERMS;
2648 2874 2  ~~~~~
2649 2875 2  !+
2650 2876 2  !- Do nothing if batching is in effect.
2651 2877 2  !-
2652 2878 2  ~~~~~
2653 2879 2  IF .PBCB[PBCB L_BATCH_LEVEL] NEQ 0
2654 2880 2  THEN RETURN ~SMG$_BATWAS_ON;
2655 2881 2  ~~~~~
2656 2882 2  SIZE = .ROWS * .COLS;
2657 2883 2  ~~~~~
2658 2884 2  !+
2659 2885 2  !- If minimal updating is in effect, then call
2660 2886 2  SMG$$OUTPUT_MINIMAL_UPDATE to output a minimal update sequence.
2661 2887 2  Then return.
2662 2888 2  !-
2663 2889 2  ~~~~~
2664 2890 2  IF .PBCB[PBCB V_MINUPD]
2665 2891 2  THEN RETURN SMG$$OUTPUT_MINIMAL_UPDATE(PBCB);
2666 2892 2  ~~~~~
2667 2893 2  !+
2668 2894 2  !- Otherwise, do nothing (for now).
2669 2895 2  !-
2670 2896 2  ~~~~~
2671 2897 2  RETURN S$$_NORMAL
2672 2898 2  ~~~~~
2673 2899 1  END;

```

! End of routine SMG\$\$OUTPUT_PASTEBOARD

```

                                .EXTRN  SMG$_BATWAS_ON
                                .ENTRY  SMG$$OUTPUT_PASTEBOARD, Save R2,R3
52      08      50      04      AC      D0 00002
51      08      A0      02      C1 00006
08      00D0    A0      06      C1 0000B
                                C0      03  E1 00010
                                50 00000000G 8F  D0 00016
                                04 0001D
                                00A4  C0  D5 0001E 1$:
                                08 13 00022
                                50 00000000G 8F  D0 00024
                                04 0002B
                                53      62  3C 0002C 2$:
                                51      61  3C 0002F
                                51      53  C4 00032
0A      0C      A0      01      E1 00035
                                50  DD 0003A
                                00000000G 00  01  FB 0003C
                                04 00043
                                50      01  D0 00044 3$:
                                04 00047
                                MOVL   P_PBCB, R0
                                ADDL3  #2, 8(R0), R2
                                ADDL3  #6, 8(R0), R1
                                BBC     #3, 208(R0), 1$
                                MOVL   #SMG$_WILUSERMS, R0
                                RET
                                TSTL   164(R0)
                                BEQL   2$
                                MOVL   #SMG$_BATWAS_ON, R0
                                RET
                                MOVZWL (R2), R3
                                MOVZWL (R1), SIZE
                                MULL2  R3, SIZE
                                BBC     #1, 12(R0), 3$
                                PUSHL  R0
                                CALLS  #1, SMG$$OUTPUT_MINIMAL_UPDATE
                                RET
                                MOVL   #1, R0
                                RET

```

SMGSSMINIMUM_UP 1-046 SMGSSMINIMUM_UPDATE - Minimum update calculatio
SMGSSOUTPUT_PASTEBOARD - bring pasteboard up-to

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VAX-11 Bliss-32 V4.0-742
[SMGRTL.BLGSRCSMGMINUPD.B32;1

; Routine Size: 72 bytes, Routine Base: _SMGSCODE + 16C2

```

: 2675      2900  1 %SBTTL 'SMG$$PUT_SCREEN - Output to screen'
: 2676      2901  1 GLOBAL ROUTINE SMG$$PUT_SCREEN (
: 2677      2902  1     P_PBCB,
: 2678      2903  1     TEXT_LEN,
: 2679      2904  1     TEXT_ADR,
: 2680      2905  1     ROW_NUM,
: 2681      2906  1     COL_NUM,
: 2682      2907  1     FLAGS : BITVECTOR[32] ) =
: 2683      2908  1
: 2684      2909  1 ++
: 2685      2910  1 FUNCTIONAL DESCRIPTION:
: 2686      2911  1     Logically outputs a string to the screen using calls
: 2687      2912  1     to SMG$$OUTPUT. The text may be accompnied by
: 2688      2913  1     renditions and cursor positioning.
: 2689      2914  1     Note that the output sequences generated may get
: 2690      2915  1     buffered up by SMG$$OUTPUT if buffering is enabled.
: 2691      2916  1
: 2692      2917  1 CALLING SEQUENCE:
: 2693      2918  1
: 2694      2919  1     ret_status.wlc.v = SMG$$PUT_SCREEN(
: 2695      2920  1         P_PBCB.rab.r,
: 2696      2921  1         TEXT_LEN.rl.v,
: 2697      2922  1         TEXT_ADR.rt.r
: 2698      2923  1         ROW_NUM.rl.v,
: 2699      2924  1         COL_NUM.rl.v
: 2700      2925  1         [,FLAGS.rl.v])
: 2701      2926  1
: 2702      2927  1 FORMAL PARAMETERS:
: 2703      2928  1
: 2704      2929  1     P_PBCB.rab.r           Address of pasteboard control block.
: 2705      2930  1
: 2706      2931  1     TEXT_LEN.rl.v        Number of characters in text string
: 2707      2932  1
: 2708      2933  1     TEXT_ADR.rt.r        Address of start of text string
: 2709      2934  1
: 2710      2935  1     ROW_NUM.rl.v         Row number
: 2711      2936  1
: 2712      2937  1     COL_NUM.rl.v         Column number
: 2713      2938  1
: 2714      2939  1     FLAGS.rl.v           Rendition codes. (bit encoded)
: 001 STAN1046 2940  1     Optional. If omitted, normal rendition
: 2716-1       2941  1     occurs.
: 2717      2942  1
: 2718      2943  1 IMPLICIT INPUTS:
: 2719      2944  1
: 2720      2945  1     NONE
: 2721      2946  1
: 2722      2947  1 IMPLICIT OUTPUTS:
: 2723      2948  1
: 2724      2949  1     NONE
: 2725      2950  1
: 2726      2951  1 COMPLETION STATUS:
: 2727      2952  1
: 2728      2953  1     $$$_NORMAL           Normal successful completion
: 2729      2954  1
: 2730      2955  1 SIDE EFFECTS:
: 2731      2956  1

```

SMG\$\$MINIMUM_UP 1-046 SMG\$\$MINIMUM UPDATE - Minimum update calculatio
SMG\$\$PUT_SCREEN - Output to screen

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: 2732 2957 1 ! NONE
: 2733 2958 1 !--


```
: 2735      2959 2 BEGIN
: 2736      2960 2
: 2737      2961 2 BIND
: 2738      2962 2
: 2739      2963 2          PBCB      = .P_PBCB      : $PBCB_DECL;  ! Pasteboard control block
: 2740      2964 2
: 2741      2965 2 LOCAL
: 2742      2966 2
: 001 STAN1046 2967 2          RENDITION_CHANGED,  ! TRUE if we changed rendition
: 2743      2968 2          STATUS;
: 2744      2969 2
: 2745      2970 2 OWN
: 2746      2971 2
: 2747      2972 2          TRANSLATED_TEXT_DESC  : BLOCK[8,BYTE] ! reusable dynamic descriptor
: 2748      2973 2                                     ! must be OWN storage
: 2749      2974 2          PRESET( [DSC$B_DTYPE] = DSC$K_DTYPE_T,
: 2750      2975 2                                     [DSC$B_CLASS] = DSC$K_CLASS_D,
: 2751      2976 2                                     [DSC$W_LENGTH] = 0,
: 2752      2977 2                                     [DSC$A_POINTER] = 0);
: 2753      2978 2
: 2754      2979 2 BUILTIN
: 2755      2980 2
: 2756      2981 2          ACTUALCOUNT;
```

```

: 2758      2982 2  !+
: 2759      2983 2  !- Do nothing if the output is being controlled by RMS.
: 2760      2984 2  !-
: 2761      2985 2  !-
: 2762      2986 2  IF .PBCB[PBCB_V_RMS]
: 2763      2987 2  THEN RETURN "SMGS_WILUSERMS;
: 2764      2988 2  !-
: 2765      2989 2  !+
: 2766      2990 2  !- If a rendition was specified, then output it now.
: 2767      2991 2  !-
: 2768      2992 2  !-
: 2769      2993 2  IF ACTUALCOUNT() GEQU 6
: 2770      2994 2  THEN BEGIN ! output text and renditions and cursor positioning
: 2771      2995 2
: 2772      2996 2     BIND TT2 = PBCB[PBCB_L_DEVDEPEND2] : $BLOCK;
: 2773      2997 2
: 2774      2998 2     !+
: 2775      2999 2     !- Note that renditions haven't changed yet.
: 2776      3000 2     !- [Set to 1 if they have changed.]
: 2777      3001 2     !-
: 2778      3002 2     !-
: 2779      3003 2     !-
: 2780      3004 2     !-
: 2781      3005 2     !-
: 2782      3006 2     !- Renditions requires that the AVO (ADVANCED VIDEO) terminal
: 2783      3007 2     !- characteristic bit be set. Even if the TERMTABLE entries
: 2784      3008 2     !- show that the terminal has the BEGIN_BOLD capability,
: 2785      3009 2     !- the terminal might not have the advanced video option.
: 2786      3010 2     !-
: 2787      3011 2     !-
: 2788      3012 2     !-
: 2789      3013 2     !-
: 2790      3014 2     !-
: 2791      3015 2     !-
: 2792      3016 2     !-
: 2793      3017 2     !-
: 2794      3018 2     !-
: 2795      3019 2     !-
: 2796      3020 2     !-
: 2797      3021 2     !-
: 2798      3022 2     !-
: 2799      3023 2     !-
: 2800      3024 2     !-
: 2801      3025 2     !-
: 2802      3026 2     !-
: 2803      3027 2     !-
: 2804      3028 2     !-
: 2805      3029 2     !-
: 2806      3030 2     !-
: 2807      3031 2     !-
: 2808      3032 2     !-
: 2809      3033 2     !-
: 2810      3034 2     !-
: 2811      3035 2     !-
: 2812      3036 2     !-
: 2813      3037 2     !-
: 2814      3038 2     !-

```

```

:001 STAN1046 3039 5          RENDITION_CHANGED=1
:2808          3040 4          END;
:2809          3041 3          END;
:2810          3042 3
:2811          3043 3          IF .FLAGS[ATTR_V_REND_BLINK]
:2812          3044 4          AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
:2813          3045 4          THEN BEGIN
:2814          3046 4             $SMG$GET_TERM_DATA(BEGIN_BLINK);
:2815          3047 4
:2816          3048 4          IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
:2817          3049 5          THEN BEGIN
:2818          3050             STATUS=SMG$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
:2819          3051             .PBCB[PBCB_A_CAP_BUFFER]);
:2820          3052             IF NOT .STATUS THEN RETURN .STATUS;
:001 STAN1046 3053 5          RENDITION_CHANGED=1
:2821          3054 4          END;
:2822          3055 3          END;
:2823          3056 3
:2824          3057 3          IF .FLAGS[ATTR_V_REND_REV]
:2825          3058 4          AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
:2826          3059 4          THEN BEGIN
:2827          3060             $SMG$GET_TERM_DATA(BEGIN_REVERSE);
:2828          3061 4
:2829          3062 4          IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
:2830          3063 5          THEN BEGIN
:2831          3064             STATUS=SMG$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
:2832          3065             .PBCB[PBCB_A_CAP_BUFFER]);
:2833          3066             IF NOT .STATUS THEN RETURN .STATUS;
:001 STAN1046 3067 5          RENDITION_CHANGED=1
:2834          3068 4          END;
:2835          3069 3          END;
:2836          3070 3
:2837          3071 3          IF .FLAGS[ATTR_V_REND_UNDER]
:2838          3072 4          AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
:2839          3073 4          THEN BEGIN
:2840          3074             $SMG$GET_TERM_DATA(BEGIN_UNDERSCORE);
:2841          3075 4
:2842          3076 4          IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
:2843          3077 5          THEN BEGIN
:2844          3078             STATUS=SMG$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
:2845          3079             .PBCB[PBCB_A_CAP_BUFFER]);
:2846          3080             IF NOT .STATUS THEN RETURN .STATUS;
:001 STAN1046 3081 5          RENDITION_CHANGED=1
:2847          3082 4          END;
:2848          3083 3          END;
:2849          3084 3
:2850          3085 3
:2851          3086 3          +
:2852          3087 3          Output the text if they are not border elements.
:2853          3088 3          Output translated text for border elements.
:2854          3089 3          -
:2855          3090 3          IF .FLAGS[ATTR_V_BORD_ELEM] OR .FLAGS[ATTR_V_USER_GRAPHIC]
:2856          3091 4          THEN BEGIN ? handling border element
:2857          3092 4
:2858          3093 4          LOCAL
:2859          3094 4
:2860          3095 4          TEXT_DESC      : VECTOR[2];

```

```

2861      3096  4
2862      3097  4
2863      3098  4
2864      3099  4
2865      3100  4
2866      3101  4
2867      3102  4
2868      3103  4
2869      3104  4
2870      3105  4
2871      3106  4
2872      3107  4
2873      3108  4
2874      3109  4
2875      3110  4
2876      3111  4
2877      3112  4
2878      3113  4
2879      3114  5
2880      3115  5
2881      3116  5
2882      3117  5
2883      3118  6
2884      3119  6
2885      3120  6
2886      3121  6
2887      3122  5
2888      3123  4
2889      3124  4
2890      3125  4
2891      3126  4
2892      3127  4
2893      3128  4
2894      3129  4
2895      3130  4
2896      3131  4
2897      3132  5
2898      3133  5
2899      3134  5
2900      3135  6
2901      3136  6
2902      3137  6
2903      3138  6
2904      3139  6
2905      3140  6
2906      3141  6
2907      3142  6
2908      3143  7
2909      3144  7
2910      3145  7
2911      3146  7
2912      3147  7
2913      3148  7
2914      3149  7
2915      3150  7
2916      3151  7
2917      3152  7

EXTERNAL ROUTINE
      LIB$SCOPY_DXD;

      +
      | Build a fixed-length string descriptor for the
      | source text.
      -

TEXT_DESC[0]=.TEXT_LEN;
TEXT_DESC[1]=.TEXT_ADR;

      +
      | Get and output the prefix string to start borders.
      -

IF .TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT]
  THEN BEGIN
    $SMG$GET_TERM_DATA(BEGIN_LINE_DRAWING_CHAR);

    IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
      THEN BEGIN
        STATUS=SMG$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
                          .PBCB[PBCB_A_CAP_BUFFER]);
        IF NOT .STATUS THEN RETURN .STATUS;
      END;
    END;

      +
      | If the COMPLEX_BORDER bit is set, then we have to output
      | the border characters one at a time.
      | Otherwise, we can do a byte for byte translation.
      -

IF .PBCB[PBCB_V_COMPLEX_BORDER]
  THEN BEGIN
    ! Complex border

    INCR I FROM 0 TO .TRANSLATED_TEXT_DESC[DSC$W_LENGTH]-1 DO
      BEGIN
        LOCAL CHAR;
        BIND BUF = .TRANSLATED_TEXT_DESC[DSC$A_POINTER]
                : VECTOR[BYTE];
        BIND BORDER_VECTOR = PBCB[PBCB_R_BORDER_VECTOR]
                : VECTOR[16];
        CHAR=.BUF[I];
        IF .CHAR GEQU 16
          THEN BEGIN
            CHAR=.CHAR/16;
            +
            | The following code is ridiculous.
            | We should really have a control_vector in the PBCB
            | so that these characters will be gotten just once.
            | However, we had no chance to do this before final code freeze.
            -
          SELECTONE .CHAR OF

```

```

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```

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3153 7
3154 7
3155 7
3156 7
3157 7
3158 7
3159 7
3160 7
3161 7
3162 8
3163 8
3164 7
3165 7
3166 7
3167 8
3168 8
3169 8
3170 8
3171 8
3172 8
3173 8
3174 8
3175 7
3176 7
3177 7
3178 7
3179 7
3180 7
3181 7
3182 7
3183 7
3184 5
3185 5
3186 5
3187 5
3188 5
3189 5
3190 5
3191 5
3192 5
3193 5
3194 5
3195 5
3196 5
3197 5
3198 5
3199 5
3200 5
3201 5
3202 6
3203 6
3204 6
3205 6
3206 6
3207 6
3208 6
3209 6
    
```

```

SET
[6]:  $SMG$GET_TERM_DATA(TRUNCATION_ICON);
[9]:  $SMG$GET_TERM_DATA(HT_GRAPHIC);
[10]: $SMG$GET_TERM_DATA(LF_GRAPHIC);
[11]: $SMG$GET_TERM_DATA(VT_GRAPHIC);
[12]: $SMG$GET_TERM_DATA(FF_GRAPHIC);
[13]: $SMG$GET_TERM_DATA(CR_GRAPHIC);
[OTHERWISE]: $SMG$GET_TERM_DATA(TRUNCATION_ICON) ! Error character;

TES;

IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
    THEN BEGIN
        STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
            .PBCB[PBCB_A_CAP_BUFFER]);
        IF NOT .STATUS THEN RETURN .STATUS
        END
    ELSE BEGIN
        STATUS=SMG$$OUTPUT(PBCB,1,UPLIT BYTE('='));
        IF NOT .STATUS THEN RETURN .STATUS
        END;
    ELSE BEGIN
        BIND COUNT=.BORDER_VECTOR[.CHAR] : BYTE,
            STRING=COUNT+T;
        STATUS=SMG$$OUTPUT(PBCB,.COUNT,STRING);
        IF NOT .STATUS THEN RETURN .STATUS
        END
    END;

ELSE END ! Complex border
BEGIN ! Simple border
    !+
    !- Copy the input string to the output string.
    !-
    STATUS=LIB$SCOPY DXDX(TEXT_DESC,TRANSLATED_TEXT_DESC);
    IF NOT .STATUS THEN RETURN .STATUS;
    !+
    !- Change the characters as per the border vector.
    !-
    INCR I FROM 0 TO .TRANSLATED_TEXT_DESC[DSC$W_LENGTH]-1 DO
        BEGIN
            LOCAL CHAR;
            BIND BUF = .TRANSLATED_TEXT_DESC[DSC$A_POINTER]
                : VECTOR[.BYTE];
            BIND BORDER_VECTOR = PBCB[PBCB_R_BORDER_VECTOR]
                : VECTOR[16];
            !+
            !- If the character is larger than 15, then
        
```

```

2975 3210 6
2976 3211 6
2977 3212 6
2978 3213 6
2979 3214 6
2980 3215 6
2981 3216 6
2982 3217 6
2983 3218 6
2984 3219 7
2985 3220 7
2986 3221 7
2987 3222 7
2988 3223 7
2989 3224 7
2990 3225 7
2991 3226 7
2992 3227 7
2993 3228 7
2994 3229 7
2995 3230 7
2996 3231 7
2997 3232 7
2998 3233 7
2999 3234 7
3000 3235 7
3001 3236 7
3002 3237 7
3003 3238 7
3004 3239 8
3005 3240 8
3006 3241 7
3007 3242 7
3008 3243 7
3009 3244 8
3010 3245 8
3011 3246 8
3012 3247 8
3013 3248 8
3014 3249 8
3015 3250 7
3016 3251 7
3017 3252 7
3018 3253 6
3019 3254 5
3020 3255 5
3021 3256 5
3022 3257 5
3023 3258 5
3024 3259 5
3025 3260 5
3026 3261 5
3027 3262 5
3028 3263 5
3029 3264 5
3030 3265 5
3031 3266 5
  
```

```

- the high-order nibble is a special
  user-graphic character. We could allow
  for up to 15 characters here, things
  like CR_GRAPHIC, etc., but for now
  we only allow code 6 to mean truncation-icon.
  Other codes represent the error character.
-
  
```

```

CHAR=.BUF[.I];
IF .CHAR GEQU 16
THEN BEGIN
  CHAR=.CHAR/16;
  
```

```

+ The following code is ridiculous.
  We should really have a control_vector in the PBCB
  so that these characters will be gotten just once.
  However, we had no chance to do this before final code freeze.
-
  
```

```

SELECTONE .CHAR OF
SET
[6]:  $SMG$GET_TERM_DATA(TRUNCATION_ICON);
[9]:  $SMG$GET_TERM_DATA(HT_GRAPHIC);
[10]: $SMG$GET_TERM_DATA(LF_GRAPHIC);
[11]: $SMG$GET_TERM_DATA(VT_GRAPHIC);
[12]: $SMG$GET_TERM_DATA(FF_GRAPHIC);
[13]: $SMG$GET_TERM_DATA(CR_GRAPHIC);
[OTHERWISE]: $SMG$GET_TERM_DATA(TRUNCATION_ICON) ! Error characte
TES;
IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
THEN BEGIN
  BIND CHAR=.PBCB[PBCB_A_CAP_BUFFER] : BYTE;
  BUF[.I]=.CHAR
  END
ELSE BEGIN
  BUF[.I]=XC '*'
  END;
END
ELSE BUF[.I]=.BORDER_VECTOR[.CHAR]
END;
  
```

```

+ Output the translated characters.
  We do not free the dynamic string at this time
  as an optimization. We are sure to need that
  space later.
-
  
```

```

STATUS=SMG$$OUTPUT(PBCB,
  .TRANSLATED_TEXT_DESC[DSCSW_LENGTH],
  .TRANSLATED_TEXT_DESC[DSCSA_POINTER]);
IF NOT .STATUS THEN RETURN .STATUS;
  
```

```

3032 3267 5
3033 3268 4
3034 3269 4
3035 3270 4
3036 3271 4
3037 3272 4
3038 3273 4
3039 3274 4
3040 3275 5
3041 3276 5
3042 3277 5
3043 3278 5
3044 3279 6
3045 3280 6
3046 3281 6
3047 3282 6
3048 3283 5
3049 3284 4
3050 3285 4
3051 3286 4
3052 3287 4
3053 3288 4
3054 3289 4
3055 3290 4
3056 3291 4
3057 3292 4
3058 3293 4
3059 3294 4
3060 3295 4
001 STAN1046 3296 4
002 STAN1046 3297 4
003 STAN1046 3298 4
004 STAN1046 3299 4
3064-3 3300 4
3065 3301 4
3066 L 3302 4
3067 CU 3303 4
3068 3304 4
3069 3305 4
3070 3306 4
3071 3307 4
3072 3308 4
3073 3309 4
3074 3310 5
3075 3311 5
3076 3312 5
3077 3313 5
3078 3314 4
3079 3315 4
3080 3316 4
3081 3317 3
3082 3318 4
3083 3319 4
3084 3320 4
3085 3321 4
3086 3322 4
3087 3323 5

```

```

END; ! Simple border

!+
Get and output the suffix string to reset attributes to normal.
-

IF .TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT]
THEN BEGIN
    $SMG$GET_TERM_DATA(END_LINE_DRAWING_CHAR);
    IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
    THEN BEGIN
        STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
            .PBCB[PBCB_A_CAP_BUFFER]);
        IF NOT .STATUS THEN RETURN .STATUS;
    END;
END;

ELSE BEGIN ! handling border element
    ! handling normal text
    STATUS=SMG$$OUTPUT(PBCB,.TEXT_LEN,.TEXT_ADR);
    IF NOT .STATUS THEN RETURN .STATUS;
END; ! handling normal text

!+
Get and output the suffix string to reset attributes to normal.
We used to assume that END_BOLD brings back normal attributes.
Now we rely on BEGIN_NORMAL_RENDITION.
Only reset to normal if we had changed to some other rendition.
-

IF .RENDITION_CHANGED AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
THEN BEGIN
    %IF %DECLARED( SMG$K_BEGIN_NORMAL_RENDITION )
    %THEN
        $SMG$GET_TERM_DATA(BEGIN_NORMAL_RENDITION);
    %ELSE
        $SMG$GET_TERM_DATA(END_BOLD);
    %FI

    IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
    THEN BEGIN
        STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
            .PBCB[PBCB_A_CAP_BUFFER]);
        IF NOT .STATUS THEN RETURN .STATUS;
    END;
END;

IF .FLAGS[ATTR V_REND_GRAPHIC]
AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
THEN BEGIN
    $SMG$GET_TERM_DATA(END_LINE_DRAWING_CHAR);
    IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
    THEN BEGIN

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3333
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```

STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
                    .PBCB[PBCB_A_CAP_BUFFER]);
IF NOT .STATUS THEN RETURN .STATUS
END;

END;

ELSE END ! output text and renditions
BEGIN ! output text only

STATUS=SMG$$OUTPUT(PBCB,.TEXT_LEN,.TEXT_ADR);
IF NOT .STATUS THEN RETURN .STATUS

END; ! output text only

RETURN S$$_NORMAL

END; ! routine SMG$$PUT_SCREEN
    
```

```

.PSECT _SMG$DATA,NOEXE, PIC,2

0000 00044 TRANSLATED TEXT_DESC:
      02 0E 00046 .WORD 0
00000000 00048 .BYTE 14, 2
      .LONG 0

.PSECT _SMG$CODE,NOWRT, SHR, PIC,2

2A 0170A P.AAE: .ASCII \*\

.EXTRN LIB$SCOPY_DXDX

OFFC 00000 .ENTRY SMG$$PUT_SCREEN, Save R2,R3,R4,R5,R6,R7,R8,-; 2901
R9,R10,RT1
5B 0000V CF 9E 00002 MOVAB SMG$$OUTPUT, R11
5A 00000000' EF 9E 00007 MOVAB TRANSLATED TEXT_DESC, R10
59 00000000G 00 9E 0000E MOVAB SMG$GET_TERM_DATA, R9
5E 18 C2 C015 SUBL2 #24, SP
08 00D0 52 04 AC 2C 00018 MOVL P PBCB, R2
C2 03 E1 0001C BBC #3, 208(R2), 1$
50 00000000G 8F D0 00022 MOVL #SMG$_WILUSERMS, R0
04 00029 RET
06 6C 91 0002A 1$: CMPB (AP), #6
03 1E 0002D BGEQU 2$
05EA 31 0002F BRW 102$
54 60 A2 9E 00032 2$: MOVAB 96(R2), R4
57 D4 00036 CLRL RENDITION_CHANGED
54 18 AC 04 E1 00038 BBC #4, FLAGS, 6$
64 1B E0 0003D BBS #27, (R4), 3$
4C 03 A4 E8 00041 BLBS 3(R4), 6$
00FC C2 D5 00045 3$: TSTL 252(R2)
09 12 00049 BNEQ 4$
53 0108 C2 9E 00048 MOVL 264(R2), R3
63 D4 00050 CLRL (R3)
28 11 00052 BRB 5$
0C AE D4 00054 4$: CLRL INPUT_ARGS
    
```


		0C	AE	9F	00057	PUSHAB	INPUT_ARGS	
		0104	C2	DD	0005A	PUSHL	260(R2)	
	53	0108	C2	9E	0005E	MOVAB	264(R2), R3	
			53	DD	00063	PUSHL	R3	
		0100	C2	9F	00065	PUSHAB	256(R2)	
	10	AE	8F	3C	00069	MOVZWL	#446, 16(SP)	
		01BE	AE	9F	0006F	PUSHAB	16(SP)	
		10	C2	9F	00072	PUSHAB	252(R2)	
	69	00FC	06	FB	00076	CALLS	#6, SMG\$GET_TERM_DATA	
	55		50	E9	00079	BLBC	STATUS, 9\$	
			63	D5	0007C	TSTL	(R3)	3017
			11	13	0007E	BEQL	6\$	
		0104	C2	DD	00080	PUSHL	260(R2)	3020
			63	DD	00084	PUSHL	(R3)	3019
			52	DD	00086	PUSHL	R2	
	68		03	FB	00088	CALLS	#3, SMG\$\$OUTPUT	
	56		50	D0	0008B	MOVL	R0, STATUS	
	55		56	E9	0008E	BLBC	STATUS, 11\$	3021
	57	18	AC	E9	00091	BLBC	FLAGS, 12\$	3029
04	64		1B	E0	00095	BBS	#27, (R4), 7\$	3030
	4F	03	A4	E8	00099	BLBS	3(R4), 12\$	
		00FC	C2	D5	0009D	TSTL	252(R2)	3032
			09	12	000A1	BNEQ	8\$	
	53	0108	C2	9E	000A3	MOVAB	264(R2), R3	
			63	D4	000A8	CLRL	(R3)	
			28	11	000AA	BRB	10\$	
		0C	AE	D4	000AC	CLRL	INPUT_ARGS	
		0C	AE	9F	000AF	PUSHAB	INPUT_ARGS	
		0104	C2	DD	000B2	PUSHL	260(R2)	
	53	0108	C2	9E	000B6	MOVAB	264(R2), R3	
			53	DD	000BB	PUSHL	R3	
		0100	C2	9F	000BD	PUSHAB	256(R2)	
	10	AE	8F	3C	000C1	MOVZWL	#443, 16(SP)	
		01BB	AE	9F	000C7	PUSHAB	16(SP)	
		10	C2	9F	000CA	PUSHAB	252(R2)	
	69	00FC	06	FB	000CE	CALLS	#6, SMG\$GET_TERM_DATA	
	59		50	E9	000D1	BLBC	STATUS, 15\$	
			63	D5	000D4	TSTL	(R3)	3034
			14	13	000D6	BEQL	12\$	
		0104	C2	DD	000D8	PUSHL	260(R2)	3037
			63	DD	000DC	PUSHL	(R3)	3036
			52	DD	000DE	PUSHL	R2	
	68		03	FB	000E0	CALLS	#3, SMG\$\$OUTPUT	
	56		50	D0	000E3	MOVL	R0, STATUS	
	59		56	E9	000E6	BLBC	STATUS, 17\$	3038
	57	18	01	D0	000E9	MOVL	#1, RENDITION CHANGED	3039
	57	AC	02	E1	000EC	BBC	#2, FLAGS, 18\$	3043
57	64		1B	E0	000F1	BBS	#27, (R4), 13\$	3044
04	4F	03	A4	E8	000F5	BLBS	3(R4), 18\$	
		00FC	C2	D5	000F9	TSTL	252(R2)	3046
			09	12	000FD	BNEQ	14\$	
	53	0108	C2	9E	000FF	MOVAB	264(R2), R3	
			63	D4	00104	CLRL	(R3)	
			28	11	00106	BRB	16\$	
		0C	AE	D4	00108	CLRL	INPUT_ARGS	
		0C	AE	9F	0010B	PUSHAB	INPUT_ARGS	
		0104	C2	DD	0010E	PUSHL	260(R2)	

		53	0108	C2	9E	00112	MOVAB	264(R2), R3		
				53	DD	00117	PUSHL	R3		
			0100	C2	9F	00119	PUSHAB	256(R2)		
		10	AE	01BA	8F	3C	MOVZWL	#442, 16(SP)		
				10	AE	9F	PUSHAB	16(SP)		
			00FC	C2	9F	00126	PUSHAB	252(R2)		
		69		06	FB	0012A	CALLS	#6, SMG\$GET_TERM_DATA		
		59		50	E9	0012D	BLBC	STATUS, 21\$		
				63	D5	00130	TSTL	(R3)		3048
				14	13	00132	BEQL	18\$		
			0104	C2	DD	00134	PUSHL	260(R2)		3051
				63	DD	00138	PUSHL	(R3)		3050
				52	DD	0013A	PUSHL	R2		
		6B		03	FB	0013C	CALLS	#3, SMG\$\$OUTPUT		
		56		50	D0	0013F	MOVL	R0, STATUS		
		59		56	E9	00142	BLBC	STATUS, 23\$		3052
		57		01	D0	00145	MOVL	#1, RENDITION CHANGED		3053
57		18	AC	01	E1	00148	BBC	#1, FLAGS, 24\$		3057
04				1B	E0	0014D	BBS	#27, (R4), 19\$		3058
			4F	03	A4	E8	BLBS	3(R4), 24\$		
			00FC	C2	D5	00155	TSTL	252(R2)		3060
				09	12	00159	BNEQ	20\$		
		53	0108	C2	9E	0015B	MOVAB	264(R2), R3		
				63	D4	00160	CLRL	(R3)		
				28	11	00162	BRB	22\$		
			0C	AE	D4	00164	CLRL	INPUT_ARGS		
			0C	AE	9F	00167	PUSHAB	INPUT_ARGS		
			0104	C2	DD	0016A	PUSHL	260(R2)		
		53	0108	C2	9E	0016E	MOVAB	264(R2), R3		
				53	DD	00173	PUSHL	R3		
			0100	C2	9F	00175	PUSHAB	256(R2)		
		10	AE	01BF	8F	3C	MOVZWL	#447, 16(SP)		
				10	AE	9F	PUSHAB	16(SP)		
			00FC	C2	9F	00182	PUSHAB	252(R2)		
		69		06	FB	00186	CALLS	#6, SMG\$GET_TERM_DATA		
		59		50	E9	00189	BLBC	STATUS, 27\$		
				63	D5	0018C	TSTL	(R3)		3062
				14	13	0018E	BEQL	24\$		
			0104	C2	DD	00190	PUSHL	260(R2)		3065
				63	DD	00194	PUSHL	(R3)		3064
				52	DD	00196	PUSHL	R2		
		6B		03	FB	00198	CALLS	#3, SMG\$\$OUTPUT		
		56		50	D0	0019B	MOVL	R0, STATUS		
		59		56	E9	0019E	BLBC	STATUS, 29\$		3066
		57		01	D0	001A1	MOVL	#1, RENDITION CHANGED		3067
57		18	AC	03	E1	001A4	BBC	#3, FLAGS, 30\$		3071
04				1B	E0	001A9	BBS	#27, (R4), 25\$		3072
			4F	03	A4	E8	BLBS	3(R4), 30\$		
			00FC	C2	D5	001B1	TSTL	252(R2)		3074
				09	12	001B5	BNEQ	26\$		
		53	0108	C2	9E	001B7	MOVAB	264(R2), R3		
				63	D4	001BC	CLRL	(R3)		
				28	11	001BE	BRB	28\$		
			0C	AE	D4	001C0	CLRL	INPUT_ARGS		
			0C	AE	9F	001C3	PUSHAB	INPUT_ARGS		
			0104	C2	DD	001C6	PUSHL	260(R2)		
		53	0108	C2	9E	001CA	MOVAB	264(R2), R3		

			53	DD	001CF	PUSHL	R3		
		0100	C2	9F	001D1	PUSHAB	256(R2)		
	10	AE	01C0	8F	3C 001D5	MOVZWL	#448, 16(SP)		
			10	AE	9F 001DB	PUSHAB	16(SP)		
			00FC	C2	9F 001DE	PUSHAB	252(R2)		
		69	06	FB	001E2	CALLS	#6, SMG\$GET_TERM_DATA		
		66	50	E9	001E5	BLBC	STATUS, 34\$		
			63	D5	001E8	TSTL	(R3)		3076
			14	13	001EA	BEQL	30\$		
			0104	C2	DD 001EC	PUSHL	260(R2)		3079
			63	DD	001F0	PUSHL	(R3)		3078
			52	DD	001F2	PUSHL	R2		
	6B		03	FB	001F4	CALLS	#3, SMG\$\$OUTPUT		
	56		50	D0	001F7	MOVL	R0, STATUS		
	67		56	E9	001FA	BLBC	STATUS, 36\$		3080
	57		01	D0	001FD	MOVL	#1, RENDITION_CHANGED		3081
			18	AC	95 00200	TSTB	FLAGS		3090
			08	19	00203	BLSS	31\$		
03	18	AC	06	E0	00205	RBS	#6, FLAGS, 31\$		
			0359	31	0020A	BRW	89\$		
			08	AC	7D 0020D	MOVQ	TEXT_LEN, TEXT_DESC		3106
04	10	AE	1B	E0	00212	BBS	#27, (R4), 32\$		3113
			03	A4	E8 00216	BLBS	3(R4), 37\$		
			00FC	C2	D5 0021A	TSTL	252(R2)		3115
			09	12	0021E	BNEQ	33\$		
			53	0108	C2 9E 00220	MOVAB	264(R2), R3		
			63	D4	00225	CLRL	(R3)		
			29	11	00227	BRB	35\$		
			04	AE	D4 00229	CLRL	INPUT_ARGS		
			04	AE	9F 0022C	PUSHAB	INPUT_ARGS		
			0104	C2	DD 0022F	PUSHL	260(R2)		
			53	0108	C2 9E 00233	MOVAB	264(R2), R3		
			53	DD	00238	PUSHL	R3		
			0100	C2	9F 0023A	PUSHAB	256(R2)		
			10	AE	01BE 8F 3C 0023E	MOVZWL	#446, 16(SP)		
			10	AE	9F 00244	PUSHAB	16(SP)		
			00FC	C2	9F 00247	PUSHAB	252(R2)		
			69	06	FB 0024B	CALLS	#6, SMG\$GET_TERM_DATA		
			01	50	E8 0024E	BLBS	STATUS, 35\$		
				04	00251	RET			
			63	D5	00252	TSTL	(R3)		3117
			14	13	00254	BEQL	37\$		
			0104	C2	DD 00256	PUSHL	260(R2)		3120
			63	DD	0025A	PUSHL	(R3)		3119
			52	DD	0025C	PUSHL	R2		
	6B		03	FB	0025E	CALLS	#3, SMG\$\$OUTPUT		
	56		50	D0	00261	MOVL	R0, STATUS		
	03		56	E8	00264	BLBS	STATUS, 37\$		3121
			03C1	31	00267	BRW	104\$		
			01	E0	0026A	BBS	#1, 209(R2), 38\$		3131
03	00D1	C2	014A	31	00270	BRW	60\$		
			55	6A	3C 00273	MOVZWL	TRANSLATED_TEXT_DESC, R5		3134
			53	01	CE 00276	MNEGL	#1, I		
			0137	31	00279	BRW	58\$		
			50	04 BA43	9A 0027C	MOVZBL	@TRANSLATED_TEXT_DESC+4[1], CHAR		3141
			10	50	D1 00281	CMP	CHAR, #16		3142
				03	1E 00284	BGEQU	40\$		

		0113	31	00286		BRW	56\$		
50		10	C6	00289	40\$:	DIVL2	#16, CHAR		3144
06		50	D1	0028C		CMPL	CHAR, #6		3156
		09	12	0028F		BNEQ	41\$		
	00FC	C2	D5	00291		TSTL	252(R2)		
		7B	13	00295		BEQL	45\$		
		00C5	31	00297		BRW	52\$		
09		50	D1	0029A	41\$:	CMPL	CHAR, #9		3157
		20	12	0029D		BNEQ	42\$		
	00FC	C2	D5	0029F		TSTL	252(R2)		
		6D	13	002A3		BEQL	45\$		
	04	AE	D4	002A5		CLRL	INPUT_ARGS		
	04	AE	9F	002A8		PUSHAB	INPUT_ARGS		
	0104	C2	DD	002AB		PUSHL	260(R2)		
	0108	C2	9F	002AF		PUSHAB	264(R2)		
	0100	C2	9F	002B3		PUSHAB	256(R2)		
10	AE	024C	8F	002B7		MOVZWL	#588, 16(SP)		
		6D	11	002BD		BRB	46\$		
	0A	50	D1	0C2BF	42\$:	CMPL	CHAR, #10		3158
		20	12	002C2		BNEQ	43\$		
	00FC	C2	D5	002C4		TSTL	252(R2)		
		6D	13	002C8		BEQL	48\$		
	04	AE	D4	002CA		CLRL	INPUT_ARGS		
	04	AE	9F	002CD		PUSHAB	INPUT_ARGS		
	0104	C2	DD	002D0		PUSHL	260(R2)		
	0108	C2	9F	002D4		PUSHAB	264(R2)		
	0100	C2	9F	002D8		PUSHAB	256(R2)		
10	AE	024B	8F	002DC		MOVZWL	#587, 16(SP)		
		6D	11	002E2		BRB	49\$		
	0B	50	D1	002E4	43\$:	CMPL	CHAR, #11		3159
		20	12	002E7		BNEQ	44\$		
	00FC	C2	D5	002E9		TSTL	252(R2)		
		6A	13	002ED		BEQL	51\$		
	04	AE	D4	002EF		CLRL	INPUT_ARGS		
	04	AE	9F	002F2		PUSHAB	INPUT_ARGS		
	0104	C2	DD	002F5		PUSHL	260(R2)		
	0108	C2	9F	002F9		PUSHAB	264(R2)		
	0100	C2	9F	002FD		PUSHAB	256(R2)		
10	AE	024D	8F	00301		MOVZWL	#589, 16(SP)		
		6E	11	00307		BRB	53\$		
	0C	50	D1	00309	44\$:	CMPL	CHAR, #12		3160
		20	12	0030C		BNEQ	47\$		
	00FC	C2	D5	0030E		TSTL	252(R2)		
		5	13	00312	45\$:	BEQL	51\$		
	04	AE	D4	00314		CLRL	INPUT_ARGS		
	04	AE	9F	00317		PUSHAB	INPUT_ARGS		
	0104	C2	DD	0031A		PUSHL	260(R2)		
	0108	C2	9F	0031E		PUSHAB	264(R2)		
	0100	C2	9F	00322		PUSHAB	256(R2)		
10	AE	024A	8F	00326		MOVZWL	#586, 16(SP)		
		49	11	0032C	46\$:	BRB	53\$		
	0D	50	D1	0032E	47\$:	CMPL	CHAR, #13		3161
		20	12	00331		BNEQ	50\$		
	00FC	C2	D5	00333		TSTL	252(R2)		
		20	13	00337	48\$:	BEQL	51\$		
	04	AE	D4	00339		CLRL	INPUT_ARGS		
	04	AE	9F	0033C		PUSHAB	INPUT_ARGS		

		0104	C2	DD	0033F		PUSHL	260(R2)	
		0108	C2	9F	00343		PUSHAB	264(R2)	
		0100	C2	9F	00347		PUSHAB	256(R2)	
	10	AE	0249	8F	3C	0034B	MOVZWL	#585, 16(SP)	
				24	11	00351	BRB	53\$	
			00FC	C2	D5	00353	TSTL	252(R2)	3162
				06	12	00357	BNEQ	52\$	
			0108	C2	D4	00359	CLRL	264(R2)	
				26	11	0035D	BRB	54\$	
		04	AE	D4	0035F		CLRL	INPUT_ARGS	
		04	AE	9F	00362		PUSHAB	INPUT_ARGS	
		0104	C2	DD	00365		PUSHL	260(R2)	
		0108	C2	9F	00369		PUSHAB	264(R2)	
		0100	C2	9F	0036D		PUSHAB	256(R2)	
	10	AE	024E	8F	3C	00371	MOVZWL	#590, 16(SP)	
			10	AE	9F	00377	PUSHAB	16(SP)	
			00FC	C2	9F	0037A	PUSHAB	252(R2)	
		69		06	FB	0037E	CALLS	#6, SMG\$GET_TERM_DATA	
		01		50	EB	00381	BLBS	STATUS, 54\$	
					04	00384	RET		
		50	0108	C2	DD	00385	MOVL	264(R2), R0	3166
				08	13	0038A	BEQL	55\$	
			0104	C2	DD	0038C	PUSHL	260(R2)	3169
				50	DD	00390	PUSHL	R0	3168
				14	11	00392	BRB	57\$	
			FC67	CF	9F	00394	PUSHAB	P.AAE	3173
				01	DD	00398	PUSHL	#1	
				0C	11	0039A	BRB	57\$	
		50	010C	C2	DD	0039C	MOVL	268(R2)[CHAR], R0	3179
			01	A0	9F	003A2	PUSHAB	1(R0)	3181
		7E		60	9A	003A5	MOVZBL	(R0), -(SP)	
				52	DD	003A8	PUSHL	R2	
		6B		03	FB	003AA	CALLS	#3, SMG\$\$OUTPUT	
		56		50	DD	003AD	MOVL	R0, STATUS	
		19		56	E9	003B0	BLBC	STATUS, 61\$	3182
03		53		55	F2	003B3	AOBLSS	R5, 1, 59\$	3142
					31	003B7	BRW	84\$	3131
					31	003BA	BRW	39\$	3142
					5A	003BD	PUSHL	R10	3194
		14	AE	9F	003BF		PUSHAB	TEXT_DESC	
	00000000G	00		02	FB	003C2	CALLS	#2, [IB\$COPY_DXD	
		56		50	DD	003C9	MOVL	R0, STATUS	
		03		56	EB	003CC	BLBS	STATUS, 62\$	3195
					31	003CF	BRW	104\$	
		58		6A	3C	003D2	MOVZWL	TRANSLATED_TEXT_DESC, R8	3201
		55		01	CE	003D5	INEGL	#1, 1	
					31	003D8	3RW	81\$	
		53	04	AA	DD	003DB	MOVL	TRANSLATED_TEXT_DESC+4, R3	3204
		50		6543	9A	003DF	MOVZBL	(1)[R3], CHAR	3217
		10		50	D1	003E3	CML	CHAR, #16	3218
				03	1E	003E6	BGEQU	64\$	
					31	003E8	BRW	80\$	
		50		10	C6	003EB	DIVL2	#16, CHAR	3220
		06		50	D1	003EE	CML	CHAR, #6	3233
					09	12	003F1	BNEQ	65\$
					C2	D5	003F3	TSTL	252(R2)
			00FC	7B	13	003F7	BEQL	69\$	

		00C5	31	003F9		BRW	76\$		
	09	5C	D1	003FC	65\$:	CMPL	CHAR, #9		3234
		20	12	003FF		BNEQ	66\$		
		00FC	C2	D5	00401	TSTL	252(R2)		
		6D	13	00405		BEQL	69\$		
		04	AE	D4	00407	CLRL	INPUT_ARGS		
		04	AE	9F	0040A	PUSHAB	INPUT_ARGS		
		0104	C2	DD	0040D	PUSHL	260(R2)		
		0108	C2	9F	00411	PUSHAB	264(R2)		
		0100	C2	9F	00415	PUSHAB	256(R2)		
10	AE	024C	8F	3C	00419	MOVZWL	#588, 16(SP)		
		6D	11	0041F		BRB	70\$		
	0A	50	D1	00421	66\$:	CMPL	CHAR, #10		3235
		20	12	00424		BNEQ	67\$		
		00FC	C2	D5	00426	TSTL	252(R2)		
		6D	13	0042A		BEQL	72\$		
		04	AE	D4	0042C	CLRL	INPUT_ARGS		
		04	AE	9F	0042F	PUSHAB	INPUT_ARGS		
		0104	C2	DD	00432	PUSHL	260(R2)		
		0108	C2	9F	00436	PUSHAB	264(R2)		
		0100	C2	9F	0043A	PUSHAB	256(R2)		
10	AE	024B	8F	3C	0043E	MOVZWL	#587, 16(SP)		
		6D	11	00444		BRB	73\$		
	0B	50	D1	00446	67\$:	CMPL	CHAR, #11		3236
		20	12	00449		BNEQ	68\$		
		00FC	C2	D5	0044B	TSTL	252(R2)		
		6A	13	0044F		BEQL	75\$		
		04	AE	D4	00451	CLRL	INPUT_ARGS		
		04	AE	9F	00454	PUSHAB	INPUT_ARGS		
		0104	C2	DD	00457	PUSHL	260(R2)		
		0108	C2	9F	0045B	PUSHAB	264(R2)		
		0100	C2	9F	0045F	PUSHAB	256(R2)		
10	AE	024D	8F	3C	00463	MOVZWL	#589, 16(SP)		
		6E	11	00469		BRB	77\$		
	0C	50	D1	0046B	68\$:	CMPL	CHAR, #12		3237
		20	12	0046E		BNEQ	71\$		
		00FC	C2	D5	00470	TSTL	252(R2)		
		45	13	00474	69\$:	BEQL	75\$		
		04	AE	D4	00476	CLRL	INPUT_ARGS		
		04	AE	9F	00479	PUSHAB	INPUT_ARGS		
		0104	C2	DD	0047C	PUSHL	260(R2)		
		0108	C2	9F	00480	PUSHAB	264(R2)		
		0100	C2	9F	00484	PUSHAB	256(R2)		
10	AE	024A	8F	3C	00488	MOVZWL	#586, 16(SP)		
		49	11	0048E	70\$:	BRB	77\$		
	0D	50	D1	00490	71\$:	CMPL	CHAR, #13		3238
		20	12	00493		BNEQ	74\$		
		00FC	C2	D5	00495	TSTL	252(R2)		
		20	13	00499	72\$:	BEQL	75\$		
		04	AE	D4	0049B	CLRL	INPUT_ARGS		
		04	AE	9F	0049E	PUSHAB	INPUT_ARGS		
		0104	C2	DD	004A1	PUSHL	260(R2)		
		0108	C2	9F	004A5	PUSHAB	264(R2)		
		0100	C2	9F	004A9	PUSHAB	256(R2)		
10	AE	0249	8F	3C	004AD	MOVZWL	#585, 16(SP)		
		24	11	004B3	73\$:	BRB	77\$		
		00FC	C2	D5	004B5	TSTL	252(R2)		3239

		06	12	004B9		BNEQ	76\$		
		0108	C2	D4 004BB	75\$:	CLRL	264(R2)		
			25	11 004BF		BRB	78\$		
		04	AE	D4 004C1	76\$:	CLRL	INPUT_ARGS		
		04	AE	9F 004C4		PUSHAB	INPUT_ARGS		
		0104	C2	DD 004C7		PUSHL	260(R2)		
		0108	C2	9F 004CB		PUSHAB	264(R2)		
		0100	C2	9F 004CF		PUSHAB	256(R2)		
	10	AE	024E	8F 3C 004D3		MOVZWL	#590, 16(SP)		
		10	AE	9F 004D9	77\$:	PUSHAB	16(SP)		
		00FC	C2	9F 004DC		PUSHAB	252(R2)		
	69		06	FB 004E0		CALLS	#6, SMG\$GET_TERM_DATA		
	71		50	E9 004E3		BLBC	STATUS, 87\$		
		0108	C2	D5 004E6	78\$:	TSTL	264(R2)		3243
			08	13 004EA		BEQL	79\$		
	6543		0104	D2 90 004EC		MOVB	@260(R2), (I)[R3]		3246
			0D	11 004F2		BRB	81\$		
	6543		2A	90 004F4	79\$:	MOVB	#42, (I)[R3]		3249
			07	11 004F8		BRB	81\$		3218
	6543		010C	C240 F6 004FA	80\$:	CVTLB	268(R2)[CHAR], (I)[R3]		3253
02	55		58	F2 00501	81\$:	AOBLSS	R8, I, 82\$		3218
			03	11 00505		BRB	83\$		
			FED1	31 00507	82\$:	BRW	63\$		
		04	AA	DD 0050A	83\$:	PUSHL	TRANSLATED_TEXT_DESC+4		3265
	7E		6A	3C 0050D		MOVZWL	TRANSLATED_TEXT_DESC, -(SP)		3264
			52	DD 00510		PUSHL	R2		3263
	68		03	FB 00512		CALLS	#3, SMG\$\$OUTPUT		
	56		50	D0 00515		MOVL	R0, STATUS		
	57		56	E9 00518		BLBC	STATUS, 91\$		3266
04	64		1B	E0 0051B	84\$:	BBS	#27, (R4), 85\$		3274
	52		03	A4 E8 0051F		BLBS	3(R4), 92\$		
		00FC	C2	D5 00523	85\$:	TSTL	252(R2)		3276
			09	12 00527		BNEQ	86\$		
	53		0108	C2 9E 00529		MOVAB	264(R2), R3		
			63	D4 0052E		CLRL	(R3)		
			28	11 00530		BRB	88\$		
		04	AE	D4 00532	86\$:	CLRL	INPUT_ARGS		
		04	AE	9F 00535		PUSHAB	INPUT_ARGS		
		0104	C2	DD 00538		PUSHL	260(R2)		
	53		0108	C2 9E 0053C		MOVAB	264(R2), R3		
			53	DD 00541		PUSHL	R3		
		0100	C2	9F 00543		PUSHAB	256(R2)		
	10	AE	01D5	8F 3C 00547		MOVZWL	#469, 16(SP)		
			10	AE 9F 0054D		PUSHAB	16(SP)		
		00FC	C2	9F 00550		PUSHAB	252(R2)		
	69		06	FB 00554		CALLS	#6, SMG\$GET_TERM_DATA		
	5A		50	E9 00557	87\$:	BLBC	STATUS, 95\$		
			63	D5 0055A	88\$:	TSTL	(R3)		3278
			17	13 0055C		BEQL	92\$		
		0104	C2	DD 0055E		PUSHL	260(R2)		3281
			63	DD 00562		PUSHL	(R3)		3280
			04	11 00564		BRB	90\$		
	7E		08	AC 7D 00566	89\$:	MOVQ	TEXT_LEN, -(SP)		3288
			52	DD 0056A	90\$:	PUSHL	R2		
	68		03	FB 0056C		CALLS	#3, SMG\$\$OUTPUT		
	56		50	D0 0056F		MOVL	R0, STATUS		
	54		56	E9 00572	91\$:	BLBC	STATUS, 97\$		3289

04	54		57	E9	00575	92\$:	BLBC	RENDITION_CHANGED, 98\$	3299
	64		1B	E0	00578		BBS	#27, (R4) - 93\$	
	4C	03	A4	E8	0057C		BLBS	3(R4), 98\$	
		COFC	C2	D5	00580	93\$:	TSTL	252(R2)	3304
			09	12	00584		BNEQ	94\$	
	53	0108	C2	9E	00586		MOVAB	264(R2), R3	
			63	D4	0058B		CLRL	(R3)	
			28	11	0058D		BRB	96\$	
		0C	AE	D4	0058F	94\$:	CLRL	INPUT_ARGS	
		0C	AE	9F	00592		PUSHAB	INPUT_ARGS	
		0104	C2	DD	00595		PUSHL	260(R2)	
	53	0108	C2	9E	00599		MOVAB	264(R2), R3	
			53	DD	0059E		PUSHL	R3	
		0100	C2	9F	005A0		PUSHAB	256(R2)	
	10	AE	8F	3C	005A4		MOVZWL	#595, 16(SP)	
			AE	9F	005AA		PUSHAB	16(SP)	
		00FC	C2	9F	005AD		PUSHAB	252(R2)	
	69		06	FB	005B1		CALLS	#6, SMG\$GET_TERM_DATA	
	7B		50	E9	005B4	95\$:	BLBC	STATUS, 106\$	
			63	D5	005B7	96\$:	TSTL	(R3)	3309
			11	13	005B9		BEQL	98\$	
		0104	C2	DD	005BB		PUSHL	260(R2)	3312
			63	DD	005BF		PUSHL	(R3)	3311
			52	DD	005C1		PUSHL	R2	
	6B		03	FB	005C3		CALLS	#3, SMG\$OUTPUT	
	56		50	D0	005C6		MOVL	R0, STATUS	
	5F		56	E9	005C9	97\$:	BLBC	STATUS, 104\$	3313
5E	18		04	E1	005CC	98\$:	BBC	#4, FLAGS, 105\$	3317
04			1B	E0	005D1		BBS	#27, (R4) - 99\$	3318
		03	A4	E8	005D5		BLBS	3(R4), 105\$	
		00FC	C2	D5	005D9	99\$:	TSTL	252(R2)	3320
			09	12	005DD		BNEQ	100\$	
	53	0108	C2	9E	005DF		MOVAB	264(R2), R3	
			63	D4	005E4		CLRL	(R3)	
			28	11	005E6		BRB	101\$	
		0C	AE	D4	005E8	100\$:	CLRL	INPUT_ARGS	
		0C	AE	9F	005EB		PUSHAB	INPUT_ARGS	
		0104	C2	DD	005EE		PUSHL	260(R2)	
	53	0108	C2	9E	005F2		MOVAB	264(R2), R3	
			53	DC	005F7		PUSHL	R3	
		0100	C2	9F	005F9		PUSHAB	256(R2)	
	10	AE	8F	3C	005FD		MOVZWL	#469, 16(SP)	
			AE	9F	00603		PUSHAB	16(SP)	
		00FC	C2	9F	00606		PUSHAB	252(R2)	
	69		06	FB	0060A		CALLS	#6, SMG\$GET_TERM_DATA	
	22		50	E9	0060D		BLBC	STATUS, 106\$	
			63	D5	00610	101\$:	TSTL	(R3)	3322
			1B	13	00612		BEQL	105\$	
		0104	C2	DD	00614		PUSHL	260(R2)	3325
			63	DD	00618		PUSHL	(R3)	3324
			04	11	0061A		BRB	103\$	
	7E	08	AC	7D	0061C	102\$:	MOVQ	TEXT_LEN, -(SP)	3333
			52	DD	00620	103\$:	PUSHL	R2	
	6B		03	FB	00622		CALLS	#3, SMG\$OUTPUT	
	56		50	D0	00625		MOVL	R0, STATUS	
	04		56	E8	00628		BLBS	STATUS, 105\$	3334
	50		56	D0	0062B	104\$:	MOVL	STATUS, R0	

SMG\$\$MINIMUM_UP 1-046 SMG\$\$MINIMUM UPDATE - Minimum update calculatio
SMG\$\$PUT_SCREEN - Output to screen

E 12
9-Jan-1985 21:56:25
2-Oct-1984 12:58:19

VAX-11 Bliss-32 V4.0-742
[SMGRTL.BUGSRC]SMGMINUPD.B32;1

50 01 04 0062E RET
 01 D0 0062F 105\$: MOVL #1, R0
 04 00632 106\$: RET

: 3338
: 3340

; Routine Size: 1587 bytes, Routine Base: _SMG\$CODE + 170B

```

3106 3341 1 %SBTTL 'SMG$$AUTOB OUTPUT - Autobended entry for output to screen'
3107 3342 1 GLOBAL ROUTINE SMG$$AUTOB_OUTPUT (PB_ID,TEXT_LEN,TEXT_ADR) =
3108 3343 1
3109 3344 1 ++
3110 3345 1 FUNCTIONAL DESCRIPTION:
3111 3346 1
3112 3347 1 CALLING SEQUENCE:
3113 3348 1
3114 3349 1     ret_status.wlc.v = SMG$$AUTOB_OUTPUT(
3115 3350 1                             PB_ID.rl.v,
3116 3351 1                             TEXT_LEN.rl.v,
3117 3352 1                             TEXT_ADR.rt.r)
3118 3353 1
3119 3354 1 FORMAL PARAMETERS:
3120 3355 1
3121 3356 1     PB_ID.rl.v           Pasteboard id
3122 3357 1
3123 3358 1     TEXT_LEN.rl.v       Number of characters in text string
3124 3359 1
3125 3360 1     TEXT_ADR.rt.r       Address of start of text string
3126 3361 1                       The text may contain escape sequences.
3127 3362 1
3128 3363 1 IMPLICIT INPUTS:
3129 3364 1
3130 3365 1     None
3131 3366 1
3132 3367 1 IMPLICIT OUTPUTS:
3133 3368 1
3134 3369 1     None
3135 3370 1
3136 3371 1 COMPLETION STATUS:
3137 3372 1
3138 3373 1     SSS_NORMAL         Normal successful completion
3139 3374 1
3140 3375 1 SIDE EFFECTS:
3141 3376 1
3142 3377 1     The following may occur as a result of calling SMG$$OUTPUT:
3143 3378 1     Output may occur.
3144 3379 1     If buffering is enabled, buffers may fill and/or dump.
3145 3380 1 --

```

```

: 3147      3381 2 BEGIN
: 3148      3382
: 3149      3383 LOCAL
: 3150      3384
: 3151      3385         PBCB;
: 3152      3386
: 3153      3387 $SMG$GET_PBCB(.PB_ID,PBCB);
: 3154      3388
: 3155      3389 RETURN SMG$$OUTPUT(.PBCB,.TEXT_LEN,.TEXT_ADR)
: 3156      3390
: 3157      3391 1 END;
                                ! end of routine SMG$$AUTOB_OUTPUT
    
```

				0000 0000	.ENTRY	SMG\$\$AUTOB_OUTPUT, Save nothing		: 3342
	50	04	BC	D0 00002	MOVL	@PB_ID, R0		: 3387
			11	19 00006	BLSS	1\$		
	00000000G	00	50	D1 00008	CMPL	R0, PBD_L_COUNT		
			08	14 0000F	BGTR	1\$		
08	00000000G	00	50	E0 00011	BBS	R0, PBD V PB_AVAIL, 2\$		
		50	00000000G	8F D0 00019	MOVL	#SMG\$_INVPAS_ID, R0		
				04 00020	RET			
		50	00000000G	0040 D0 00021	MOVL	PBD_A_PBCB[R0], PBCB		
		7E		08 AC 7D 00029	MOVQ	TEXT_LEN, -(SP)		: 3389
				50 DD 0002D	PUSHL	PBCB		
	0000V	CF		03 FB 0002F	CALLS	#3, SMG\$\$OUTPUT		
				04 00034	RET			: 3391

: Routine Size: 53 bytes, Routine Base: _SMG\$CODE + 1D3E

```

3159 3392 1 %SBTTL 'SMG$$OUTPUT - Output to screen'
3160 3393 1 GLOBAL ROUTINE SMG$$OUTPUT (P_PBCB,TEXT_LEN,TEXT_ADR) =
3161 3394 1 ++
3162 3395 1 FUNCTIONAL DESCRIPTION:
3163 3396 1
3164 3397 1
3165 3398 1 CALLING SEQUENCE:
3166 3399 1
3167 3400 1     ret_status.wlc.v = SMG$$OUTPUT(
3168 3401 1         P_PBCB.rab.r,
3169 3402 1         TEXT_LEN.rl.v,
3170 3403 1         TEXT_ADR.rt.r)
3171 3404 1
3172 3405 1 FORMAL PARAMETERS:
3173 3406 1
3174 3407 1     P_PBCB.rab.r           Address of pasteboard control block.
3175 3408 1
3176 3409 1     TEXT_LEN.rl.v        Number of characters in text string
3177 3410 1
3178 3411 1     TEXT_ADR.rt.r        Address of start of text string
3179 3412 1                          The text may contain escape sequences.
3180 3413 1
3181 3414 1 IMPLICIT INPUTS:
3182 3415 1
3183 3416 1     Contents of PBCB.
3184 3417 1
3185 3418 1 IMPLICIT OUTPUTS:
3186 3419 1
3187 3420 1     PBCB[PBCB_W_OUTPUT_BUFLen]    may change if buffering is enabled.
3188 3421 1
3189 3422 1 COMPLETION STATUS:
3190 3423 1
3191 3424 1     SSS_NORMAL           Normal successful completion
3192 3425 1
3193 3426 1 SIDE EFFECTS:
3194 3427 1
3195 3428 1     Output may occur.
3196 3429 1     If buffering is enabled, buffers may fill and/or dump.
3197 3430 1 --
  
```

```
: 3199      3431 2 BEGIN
: 3200      3432 2
: 3201      3433 2 BIND
: 3202      3434 2
: 3203      3435 2      PBCB      = .P PBCB      : $PBCB DECL,      ! pasteboard control block
: 3204      3436 2      TEXT      = .TEXT_ADR    : VECTOR[BYTE], ! string to be output
: 3205      3437 2      BUFLN     = PBCB[PBCB_W_OUTPUT_BUFLN] : WORD, ! number of chars in buffer
: 3206      3438 2      BUFSIZ    = PBCB[PBCB_W_OUTPUT_BUFSIZ] : WORD, ! size of buffer
: 3207      3439 2      BUFFER    = .PBCB[PBCB_A_OUTPUT_BUFFER] : VECTOR[BYTE]; ! Output buffer
: 3208      3440 2
: 3209      3441 2 LOCAL
: 3210      3442 2
: 3211      3443 2      STATUS;
```

```

3213 3444 2 !+
3214 3445 2 | Do nothing if the output is being controlled by RMS.
3215 3446 2 | -
3216 3447 2 |
3217 3448 2 | IF .PBCB[PBCB_V_RMS]
3218 3449 2 | THEN RETURN -SMG$_WILUSERMS;
3219 3450 2 |
3220 3451 2 !+
3221 3452 2 | If buffering is enabled, and the new string won't fit in the buffer,
3222 3453 2 | then we must output the buffer now.
3223 3454 2 | If it will fit, then just put it in the buffer.
3224 3455 2 | Do not break up the string since we do not want to output
3225 3456 2 | a partial escape sequence.
3226 3457 2 | -
3227 3458 2 |
3228 3459 2 | IF .PBCB[PBCB_V_BUF_ENABLED]
3229 3460 2 | THEN BEGIN -! buffering is enabled
3230 3461 2 |
3231 3462 2 |
3232 3463 2 | | +
3233 3464 2 | | | See if the string will fit in the buffer.
3234 3465 2 | | | -
3235 3466 2 | | IF .TEXT_LEN+.BUFLN GTRU .BUFSIZ
3236 3467 2 | | THEN BEGIN ! No - Dump buffer
3237 3468 2 | | STATUS=OUTPUT(PBCB,.BUFLN,BUFFER);
3238 3469 2 | | IF NOT .STATUS THEN RETURN .STATUS;
3239 3470 2 | | BUFLN=0
3240 3471 2 | | END ! No - Dump buffer
3241 3472 2 | | ELSE BEGIN ! Yes - append to buffer
3242 3473 2 | |
3243 3474 2 | | | +
3244 3475 2 | | | | Copy the text into the buffer,
3245 3476 2 | | | | update BUFLN which keeps track of
3246 3477 2 | | | | how much data is in the buffer,
3247 3478 2 | | | | and then return.
3248 3479 2 | | | | -
3249 3480 2 | | |
3250 3481 2 | | | CHSMOVE(.TEXT_LEN,TEXT,BUFFER[.BUFLN]);
3251 3482 2 | | | BUFLN=.BUFLN+.TEXT_LEN;
3252 3483 2 | | | RETURN SSS_NORMAL
3253 3484 2 | | |
3254 3485 2 | | | END; ! Yes - append to buffer
3255 3486 2 | |
3256 3487 2 | | | +
3257 3488 2 | | | | We reach here if the string would not fit in the buffer.
3258 3489 2 | | | | The buffer has been dumped.
3259 3490 2 | | | | Put the new string into the buffer.
3260 3491 2 | | | | If it will not fit, we output it in chunks.
3261 3492 2 | | | | We output as many full buffer chunks as we can.
3262 3493 2 | | | | When we are all done, we are left with a string
3263 3494 2 | | | | smaller than one buffer's worth, which we then
3264 3495 2 | | | | put into our output buffer.
3265 3496 2 | | | | -
3266 3497 2 | | |
3267 3498 2 | | | INCR I FROM 0 BY .BUFSIZ DO
3268 3499 2 | | | IF .I+.BUFSIZ LEQU .TEXT_LEN
3269 3500 2 | | | THEN BEGIN ! output next part of string

```


		5A		50	D1	0005D		CMPL	R0, R10		
				16	1A	00060		BGTRU	5\$		
			OC	BC46	9F	00062		PUSHAB	@TEXT_ADR[I]		3501
			04	AE	DD	00066		PUSHL	4(SP)		
				57	DD	00069		PUSHL	R7		
	0000V	CF		03	FB	0006B		CALLS	#3, OUTPUT		
		5B		50	DO	00070		MOVL	R0, STATUS		
		0E		5B	EB	00073		BLBS	STATUS, 6\$		3502
				2A	11	00076		BRB	8\$		
	68	5A		56	A3	00078	5\$:	SUBW3	I, R10, (R8)		3505
	69	OC	BC46	68	28	0007C		MOV3	(R8), @TEXT_ADR[I], (R9)		3506
				22	11	00082		BRB	9\$		3504
FFCB				8F	F1	00084	6\$:	ACBL	#2147483647, (SP), I, 4\$		3499
	56	6E	7FFFFFFF	16	11	0008E		BRB	9\$		3498
			OC	AC	DD	00090	7\$:	PUSHL	TEXT ADR		3517
			0480	8F	BB	00093		PUSHR	#*M<R7,R10>		
	0000V	CF		03	FB	00097		CALLS	#3, OUTPUT		
		5B		50	DO	0009C		MOVL	R0, STATUS		
		04		5B	EB	0009F		BLBS	STATUS, 9\$		3518
		50		5B	DO	000A2	8\$:	MOVL	STATUS, R0		
				04	000A5			RET			
		50		01	DO	000A6	9\$:	MOVL	#1, R0		3522
				04	000A9			RET			3524

: Routine Size: 170 bytes, Routine Base: _SMG\$CODE + 1D73


```

3295 3525 1 XSBTTL 'OUTPUT - Low level output'
3296 3526 1 ROUTINE OUTPUT(P_PBCB,TEXT_LEN,TEXT_ADR) =
3297 3527 1 ++
3298 3528 1 FUNCTIONAL DESCRIPTION:
3299 3529 1
3300 3530 1     Handles low level output by issuing a QIO or calling RMS.
3301 3531 1     No buffering occurs here.
3302 3532 1     If CTRL/O was encountered, then we invalidate our knowledge
3303 3533 1     of the screen.
3304 3534 1
3305 3535 1 CALLING SEQUENCE:
3306 3536 1
3307 3537 1     ret_status.wlc.v = OUTPUT(
3308 3538 1                             P_PBCB.rab.r,
3309 3539 1                             TEXT_LEN.rl.v,
3310 3540 1                             TEXT_ADR.rt.r)
3311 3541 1
3312 3542 1 FORMAL PARAMETERS:
3313 3543 1
3314 3544 1     P_PBCB.rab.r           Address of pasteboard control block.
3315 3545 1
3316 3546 1     TEXT_LEN.rl.v         Number of characters in text string
3317 3547 1
3318 3548 1     TEXT_ADR.rt.r         Address of start of text string
3319 3549 1     The text may contain escape sequences.
3320 3550 1
3321 3551 1 IMPLICIT INPUTS:
3322 3552 1
3323 3553 1     Contents of PBCB.
3324 3554 1
3325 3555 1 IMPLICIT OUTPUTS:
3326 3556 1
3327 3557 1     NONE
3328 3558 1
3329 3559 1 COMPLETION STATUS:
3330 3560 1
3331 3561 1     SSS_NORMAL           Normal successful completion
3332 3562 1     SSS_xyz              errors from QIO
3333 3563 1     SSS_xyz              errors from $ASSIGN
3334 3564 1     RMSS_xyz             errors from RMS (STS value only)
3335 3565 1
3336 3566 1 SIDE EFFECTS:
3337 3567 1
3338 3568 1     NONE
3339 3569 1 --

```

```

3341 3570 } BEGIN
3342 3571 }
3343 3572 } BIND
3344 3573 }
3345 3574 } PBCB = .P_PBCB : $PBCB_DECL; ! pasteboard control block
3346 3575 }
3347 3576 } LOCAL
3348 3577 }
3349 3578 } QIO_IOSB : VECTOR[4],
3350 3579 } STATUS;
3351 3580 }
3352 3581 } +
3353 3582 } | Do nothing if the output is being controlled by RMS.
3354 3583 } |
3355 3584 } -
3356 3585 } IF .PBCB[PBCB_V_RMS]
3357 3586 } THEN RETURN SMG$_WILUSERMS;
3358 3587 }
3359 3588 } +
3360 3589 } | Null strings succeed no matter what.
3361 3590 } |
3362 3591 } -
3363 3592 } IF .TEXT_LEN EQL 0
3364 3593 } THEN RETURN SSG$_NORMAL;
3365 3594 }
3366 3595 } +
3367 3596 } | Normally, we use QIOs to talk to this terminal.
3368 3597 } | See if a channel has been assigned yet.
3369 3598 } | If not, assign a channel now.
3370 3599 } |
3371 3600 } -
3372 3601 } IF .PBCB[PBCB_W_CHAN] EQL 0
3373 3602 } THEN BEGIN ! assigning channel
3374 3603 }
3375 3604 } ! *** Perhaps this code should be moved to SMG$CREATE_PASTEBOARD.
3376 3605 }
3377 3606 } LOCAL NAME_DESC : VECTOR[2]; ! Fixed length descriptor
3378 3607 }
3379 3608 } +
3380 3609 } | Create a fixed length descriptor for our device name string
3381 3610 } | for use by $ASSIGN.
3382 3611 } |
3383 3612 } -
3384 3613 } NAME_DESC[0]=.PBCB[PBCB_W_DEVNAM_LEN];
3385 3614 } NAME_DESC[1]= PBCB[PBCB_T_DEVNAM];
3386 3615 }
3387 3616 } +
3388 3617 } | Assign the channel.
3389 3618 } | Put the resulting channel number in PBCB[PBCB_W_CHAN].
3390 3619 } |
3391 3620 } -
3392 3621 } STATUS=$ASSIGN( DEVNAM = NAME_DESC,
3393 3622 } CHAN = PBCB[PBCB_W_CHAN]);
3394 3623 } IF NOT .STATUS THEN RETURN .STATUS
3395 3624 }
3396 3625 } END; ! assigning channel
3397 3626 }

```

```

3398 3627 2 | +
3399 3628 2 | Issue a QIO to output the string.
3400 3629 2 | -
3401 3630 2 |
3402 3631 2 | STATUS=$QIOW( CHAN = .PBCB[PBCB_W_CHAN],
3403 3632 2 | EFN = .PBCB[PBCB_B-EFN],
3404 3633 2 | FUNC = IOS WRITEVBACK OR IOSM NOFORMAT OR
3405 3634 2 | (IF .PBCB[PBCB_V_UN SOLICIT] THEN IOSM_ENABLMBX ELSE 0),
3406 3635 2 | IOSB = QIO IOSB,
3407 3636 2 | P1 = .TEXT_ADR,
3408 3637 2 | P2 = .TEXT_LEN);
3409 3638 2 | IF NOT .STATUS THEN RETURN .STATUS;
3410 3639 2 | IF NOT .QIO_IOSB[0] THEN RETURN .QIO_IOSB[0];
3411 3640 2 |
3412 3641 2 | +
3413 3642 2 | If the I/O was aborted by CTRL/O, then we have no idea how far
3414 3643 2 | the I/O got and so our knowledge of the screen is invalid.
3415 3644 2 | We therefore invalidate our screen buffer by setting the CONTROL0 bit.
3416 3645 2 | (We can't just invalidate the screen buffer here because our caller
3417 3646 2 | may set that buffer.)
3418 3647 2 | -
3419 3648 2 |
3420 3649 2 | IF .STATUS EQL SSS CONTROL0
3421 3650 2 | OR .QIO_IOSB[0] EQL SSS CONTROL0
3422 3651 2 | THEN .PBCB[PBCB_V_CONTROL0]=1;
3423 3652 2 |
3424 3653 2 | RETURN SSS_NORMAL
3425 3654 2 |
3426 3655 2 | 1 END;
  
```

				.EXTRN SYSS\$ASSIGN, SYSS\$QIOW			
			000C 0000	OUTPUT:	.WORD	Save R2,R3	3526
	5E		18 C2 00002		SUBL2	#24, SP	
	52	04	AC D0 00005		MOVL	P PBCB, R2	3574
	53	00D0	C2 9E 00009		MOVAB	208(R2), R3	3585
08	63		03 E1 0000E		BBC	#3, (R3), 1\$	
	50	00000000G	8F D0 00012		MOVL	#SMG\$_WILUSERMS, R0	3586
			04 00019		RET		
		08	AC D5 0001A	1\$:	TSTL	TEXT_LEN	3592
			75 13 0001D		BEQL	7\$	
		64	A2 B5 0001F		TSTW	100(R2)	3601
			1B 12 00022		BNEQ	2\$	
	6E	12	A2 3C 00024		MOVZWL	18(R2), NAME_DESC	3613
04	AE	18	A2 9E 00028		MOVAB	24(R2), NAME_DESC+4	3614
			7E 7C 0002D		CLRQ	-(SP)	3622
		64	A2 9F 0002F		PUSHAB	100(R2)	
		0C	AE 9F 00032		PUSHAB	NAME_DESC	
	00000000G	00	04 FB 00035		CALLS	#4, SYSS\$ASSIGN	
		58	50 E9 0003C		BLBC	STATUS, 8\$	3623
			7E 7C 0003F	2\$:	CLRQ	-(SP)	3637
			7E 7C 00041		CLRQ	-(SP)	
		08	AC DD 00043		PUSHL	TEXT_LEN	
		0C	AC DD 00046		PUSHL	TEXT_ADR	
			7E 7C 00049		CLRQ	-(SP)	

06	63	28	AE	9F	0004B	PUSHAB	QIO_IOSB	:
	51	80	01	E1	0004E	BBC	#1, (R3), 3\$:
			8F	9A	00052	MOVZBL	#128, R1	:
			02	11	00056	BRB	4\$:
			51	D4	00058	CLRL	R1	:
7E	51	00000130	8F	C9	0005A	BISL3	#304, R1, -(SP)	:
	7E	64	A2	3C	00062	MOVZWL	100(R2), -(SP)	:
	7E	66	A2	9A	00066	MOVZBL	102(R2), -(SP)	:
00000000G	00		0C	FB	0006A	CALLS	#12, SYS\$QIOW	:
	23		50	E9	00071	BLBC	STATUS, 8\$	3638
	05	08	AE	E8	00074	BLBS	QIO_IOSB, 5\$	3639
	50	08	AE	D0	00078	MOVL	QIO_IOSB, R0	:
				04	0007C	RET		:
00000609	8F		50	D1	0007D	CPL	STATUS, #1545	3649
			0A	13	00084	BEQL	6\$:
00000609	8F	08	AE	D1	00086	CPL	QIO_IOSB, #1545	3650
			04	12	0008E	BNEQ	7\$:
	63	40	8F	88	00090	BISB2	#64, (R3)	3651
	50		01	D0	00094	MOVL	#1, R0	3653
				04	00097	RET		3655

; Routine Size: 152 bytes, Routine Base: _SMG\$CODE + 1E1D

: 3428
: 3429 3656 1 END
3657 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
_SMG\$DATA	76	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
_SMG\$CODE	7861	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA18:[SYSI.LIB]STARLET.L32;1	9776	135	1	581	00:01.0
_\$255\$DUA18:[SMGRTL.OBJ]RTLLIB.L32;1	36	0	0	8	00:00.1
_\$255\$DUA18:[SMGRTL.OBJ]SMGLIB.L32;1	469	78	16	38	00:00.4

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LISS\$:SMGMINUPD/OBJ=OBJ\$:SMGMINUPD MSRC\$:SMGMINUPD/UPDATF=(BUG\$:SMGMINUPD)

: Size: 7751 code + 186 data bytes
: Run Time: 03:13.0
: Elapsed Time: 04:10.2
: Lines/CPU Min: 1136
: Lexemes/CPU-Min: 19480
: Memory Used: 700 pages
: Compilation Complete

