


```

FFFFFFFFF  11      11      DDDDDDD  EEEEEEEEE  FFFFFFFFF
FFFFFFFFF  11      11      DDDDDDD  EEEEEEEEE  FFFFFFFFF
FF          1111    1111    DD        DD  EE          FF
FF          1111    1111    DD        DD  EE          FF
FF          11      11      DD        DD  EE          FF
FF          11      11      DD        DD  EE          FF
FFFFFFFFF  11      11      DD        DD  EEEEEEEEE  FFFFFFFFF
FFFFFFFFF  11      11      DD        DD  EEEEEEEEE  FFFFFFFFF
FF          11      11      DD        DD  EE          FF
FF          11      11      DD        DD  EE          FF
FF          11      11      DD        DD  EE          FF
FF          11      11      DD        DD  EE          FF
FF          11111  11111  DDDDDDD  EEEEEEEEE  FF          ....
FF          11111  11111  DDDDDDD  EEEEEEEEE  FF          ....

```

```

SSSSSSSS  DDDDDDD  LL
SSSSSSSS  DDDDDDD  LL
SS         DD        DD  LL
SS         DD        DD  LL
SS         DD        DD  LL
SS         DD        DD  LL
SSSSSS    DD        DD  LL
SSSSSS    DD        DD  LL
          SS       DD  LL
          SS       DD  LL
          SS       DD  LL
          SS       DD  LL
SSSSSSSS  DDDDDDD  LLLLLLLLLL
SSSSSSSS  DDDDDDD  LLLLLLLLLL

```

{ F11DEF.SDL - Files-11 on disk structure definitions

{ Version: 'V04-000'

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{ FACILITY: VAX/VMS System Macro Libraries

{ ABSTRACT:

 This file contains the SDL source for all user visible operating system interfaces.

{ ENVIRONMENT:

 n/a

{--

{ AUTHOR: Andrew C. Goldstein CREATION DATE: 1-Aug-1976

{ MODIFIED BY:

- { V03-013 ROW0405 Ralph O. Weber 23-JUL-1984
- { Add two SCB fields for shadowing BACKREV, a BACKUP utility
- { revision number, and GENERNUM, the shadow set generation
- { number.
- { V03-012 LMP0197 L. Mark Pilant, 28-Feb-1984 11:53
- { Add a classification enable flag to the volume home block
- { characteristics.

V03-011 JWT0139 Jim Teague 9-Nov-1983
Change the name of RU qualifiers to be more similar
to their SET FILE keyword counterparts.

V03-010 CDS0002 Christian D. Saether 2-Aug-1983
Add SCBST_VOLOCKNAME, SCBSQ_MOUNTTIME fields.

V03-009 ACG0339 Andrew C. Goldstein, 3-Jun-1983 15:50
Add file structures for non-discretionary protection;
Add NORU bit, fix consistency of separate journal bits.

V03-008 STJ3080 Steven T. Jeffreys, 30-Mar-1983
- Decreased fill area at end of SFH2DEF to compensate
for new (STJ3074) field.

V03-007 STJ3074 Steven T. Jeffreys, 25-Mar-1983
- Added FH2\$HIGHWATER
- Added HM2\$V_NOHIGHWATER

V03-006 CDS0001 Christian D. Saether 6-Jan-1983
Add SCBSW_WRITECNT.

V03-005 ACG0302 Andrew C. Goldstein, 3-Dec-1982 14:43
Add extended file name area to ident area

V03-004 JWH0002 Jeffrey W. Horn 16-Sep-1982
Fix bug in JWH0001 by switching the AI and BI journaling
bits.

V03-003 JWH0001 Jeffrey W. Horn 12-Jul-1982
Modify the definition of the file journaling bits.

V03-002 LMP0036 L. Mark Pilant 2-Jul-1982 15:35
Add an additional file characteristic to indicate that the
Access Control List in the header is invalid.

V03-001 ACG0281 Andrew C. Goldstein, 5-Apr-1982 13:25
Add ODS-1 version 2

V02-015 GAS0038 Gerry Smith 29-Dec-1982
Add FAT\$W_GBC, the global buffer count for RMS files.
This word was added to the RMS attribute area of file headers.

V02-014 ACG0230 Andrew C. Goldstein, 1-Dec-1981 11:56
Add retention date fields to home block

V02-013 ACG0208 Andrew C. Goldstein, 30-Nov-1981 13:44
Add max name length symbol

V02-013 GAS0019 Gerry Smith 24-Nov-1981
Add nobackup bit to Structure Level 1 file header

V02-012 RAS0028 Ron Schaefer 25-Aug-1981
Change definition of FAT\$C_STREAM11 to FAT\$C_STREAM.

V02-011 ACG0214 Andrew C. Goldstein, 18-Aug-1981 16:11

Add erase-on-delete bit to file header

V02-010 RAS0016 Ron Schaefer 10-Aug-1981
Add stream record format codes to \$FATDEF.

V02-009 ACG0190 Andrew C. Goldstein, 13-Feb-1981 17:22
Add NOCHARGE and journal attributes to file header

0108 MLJ0001 Martin L. Jack, 10-Nov-1980
Add alternate format file ID in directory entry

0107 ACG0103 Andrew C. Goldstein, 8-Jan-1980 14:46
Add backup copies of storage control block flags

0106 ACG0074 Andrew C. Goldstein, 16-Oct-1979 17:59
Changes for back links and additional characteristics

0105 MCN0003 Maria del C. Nasr 15-Oct-1979 15:03
Add HDR3 for magtape file

0104 ACG0065 Andrew C. Goldstein, 5-Oct-1979 14:13
Add overdraft facility to disk quotas

0103 ACG0041 Andrew C. Goldstein, 22-May-1979 15:19
Structures for disk quotas

0102 ACG0008 Andrew C. Goldstein, 15-Dec-1978 20:32
Add placement pointer format bits

0101 ACG0003 Andrew C. Goldstein, 1-Nov-1978 15:30
Add structures for multi-volume files (volume set list)

**

```

{+
File header definitions for Files-11 Structure Level 1
-

module SFH1DEF;

aggregate FH1DEF structure prefix FH1$;
  IDOFFSET byte unsigned; /* ident area offset in words
  MPOFFSET byte unsigned; /* map area offset in words
  FID_OVERLAY union fill;
    FID word unsigned dimension 2; /* file ID
    FID_FIELDS structure fill;
      FID_NUM word unsigned; /* file number
      FID_SEQ word unsigned; /* file sequence number
    end FID_FIELDS;
  end FID_OVERLAY;
  STRUCLEV word unsigned; /* file structure level
  constant LEVEL1 equals 257 prefix FH1 tag $C; /* 401 octal = structure level 1
  FILEOWNER_OVERLAY union fill;
    FILEOWNER word unsigned; /* file owner UIC
    FILEOWNER_FIELDS structure fill;
      UICMEMBER byte unsigned; /* UIC member number
      UICGROUP byte unsigned; /* UIC group number
    end FILEOWNER_FIELDS;
  end FILEOWNER_OVERLAY;
  FILEPROT_OVERLAY union fill;
    FILEPROT word unsigned; /* file protection
    FILEPROT_BITS structure fill;
      SYSPRO bitfield length 4; /* system protection
      OWNPRO bitfield length 4; /* owner protection
      GROUPRO bitfield length 4; /* group protection
      WORLDPRO bitfield length 4; /* world protection
    end FILEPROT_BITS;
  end FILEPROT_OVERLAY;
  FILECHAR_OVERLAY union fill;
    FILECHAR word unsigned; /* file characteristics
    FILECHAR_FIELDS structure fill;
    USERCHAR_OVERLAY union fill;
      USERCHAR byte unsigned; /* user controlled characteristics
      USERCHAR_BITS structure fill;
        FILL_1 bitfield fill prefix FH1DEF tag $$; /* reserved
        NOBACKUP bitfield; /* file is not to be backed up
        FILL_2 bitfield fill prefix FH1DEF tag $$; /* reserved
        READCHECK bitfield; /* verify all read operations
        WRITCHECK bitfield; /* verify all write operations
        CONTIGB bitfield; /* keep file as contiguous as possible
        LOCKED bitfield; /* file is deaccess locked
        CONTIG bitfield; /* file is contiguous
      end USERCHAR_BITS;
    end USERCHAR_OVERLAY;
  SYSCHAR_OVERLAY union fill;
    SYSCHAR byte unsigned; /* system controlled characteristics
    SYSCHAR_BITS structure fill;

```

```

        FILL 3 bitfield length 4 fill prefix FH1DEF tag $$; /* reserved
        SPOOC bitfield; /* intermediate spool file
        FILL 4 bitfield fill prefix FH1DEF tag $$; /* reserved
        BADBLOCK bitfield; /* file contains bad blocks
        MARKDEL bitfield; /* file is marked for delete
    end SYSCHAR BITS;
end SYSCHAR OVERLAY;
end FILECHAR FIELDS;
end FILECHAR OVERLAY;
RECATTR word unsigned dimension 16; /* file record attributes
constant "LENGTH" equals . prefix FH1$ tag K; /* length of header area
constant "LENGTH" equals . prefix FH1$ tag C; /* length of header area
FILL 5 word dimension 232 fill prefix FH1DEF tag $$; /* rest of file header
CHECKSUM word unsigned; /* file header checksum
end FH1DEF;

end_module $FH1DEF;

module $F11DEF;

aggregate F11DEF structure prefix F11$:
FILENAME word unsigned dimension 3; /* file name (RAD-50)
FILETYPE word unsigned; /* file type (RAD-50)
VERSION word unsigned; /* version number (binary)
REVISION word unsigned; /* revision number (binary)
REVDATE character length 7; /* revision date (ASCII DDMMYY)
REVTIME character length 6; /* revision time (ASCII HHMMSS)
CREDATE character length 7; /* creation date (ASCII DDMMYY)
CRETIME character length 6; /* creation time (ASCII HHMMSS)
EXPDATE character length 7; /* expiration date (ASCII DDMMYY)
FILL 1 byte fill prefix F11DEF tag $$; /* dummy byte to round up
constant "LENGTH" equals . prefix F11$ tag K; /* length of ident area
constant "LENGTH" equals . prefix F11$ tag C; /* length of ident area
MTHDR1 character length 80; /* HDR1 of ANSI magnetic tape file
MTHDR2 character length 80; /* HDR2 of ANSI magnetic tape file
MTHDR3 character length 80; /* HDR3 of ANSI magnetic tape file
end F11DEF;

end_module $F11DEF;

module $FM1DEF;

aggregate FM1DEF structure prefix FM1$:
EX_SEGNUM byte unsigned; /* extension segment number of this header
EX_RVN byte unsigned; /* extension relative volume number
EX_FILNUM word unsigned; /* extension file number
EX_FILSEQ word unsigned; /* extension file sequence number
COONTSIZE byte unsigned; /* retrieval pointer count field size
LBNSIZE byte unsigned; /* retrieval pointer LBN field size
INUSE byte unsigned; /* number of retrieval words in use
AVAIL byte unsigned; /* number of retrieval words available
constant POINTERS equals . prefix FM1$ tag K; /* start of retrieval pointers

```

```
constant POINTERS equals . prefix FM1$ tag C; /* start of retrieval pointers
constant "LENGTH" equals . prefix FM1$ tag K; /* length of map area
constant "LENGTH" equals . prefix FM1$ tag C; /* length of map area

/* retrieval pointer format
end FM1DEF;

aggregate FM1DEF1 structure prefix FM1$;
HIGHLBN byte unsigned; /* high order LBN
COUNT byte unsigned; /* block count
LOWLBN word unsigned; /* low order LBN
end FM1DEF1;

aggregate FM1DEF2 structure prefix FM1$ origin FILL_1;
PREVHLBN byte unsigned;
PREVCOUNT byte unsigned;
PREVLLBN word unsigned; /* previous retrieval pointer
FILL_1 byte fill prefix FM1DEF tag $$;
end FM1DEF2;

end_module $FM1DEF;
```



```
module $FH2DEF;
```

```
/*+
/*
/* File header definitions for Files-11 Structure Level 2
/*
/*-
```

```
aggregate FH2DEF structure prefix FH2$;
```

```

IDOFFSET byte unsigned; /* ident area offset in words
MPOFFSET byte unsigned; /* map area offset in words
ACOFFSET byte unsigned; /* access control list offset in words
RSOFFSET byte unsigned; /* reserved area offset in words
SEG_NUM word unsigned; /* file segment number
STRUCLEV_OVERLAY union fill;
  STRUCLEV word unsigned; /* file structure level
  STRUCLEV_FIELDS structure fill;
    STRUCVER byte unsigned; /* file structure version
    STRUCLEV byte unsigned; /* principal file structure level
    constant LEVEL1 equals 257 prefix FH2 tag $C; /* 401 octal = structure level 1
    constant LEVEL2 equals 512 prefix FH2 tag $C; /* 1000 octal = structure level 2
  end STRUCLEV_FIELDS;
end STRUCLEV_OVERLAY;
FID_OVERLAY union fill;
  FID word unsigned dimension 3; /* file ID
  FID_FIELDS structure fill;
    FID_NUM word unsigned; /* file number
    FID_SEQ word unsigned; /* file sequence number
    FID_RVN_OVERLAY union fill;
      FID_RVN word unsigned; /* relative volume number
      FID_RVN_FIELDS structure fill;
        FID_RVN byte unsigned; /* alternate format RVN
        FID_NMX byte unsigned; /* alternate format file number extension
      end FID_RVN_FIELDS;
    end FID_RVN_OVERLAY;
  end FID_FIELDS;
end FID_OVERLAY;
EXT_FID_OVERLAY union fill;
  EXT_FID word unsigned dimension 3; /* extension file ID
  EXT_FID_FIELDS structure fill;
    EX_FIDNUM word unsigned; /* extension file number
    EX_FIDSEQ word unsigned; /* extension file sequence number
    EX_FIDRVN_OVERLAY union fill;
      EX_FIDRVN word unsigned; /* extension relative volume number
      EX_FIDRVN_FIELDS structure fill;
        EX_FIDRVN byte unsigned; /* alternate format extension RVN
        EX_FIDNMX byte unsigned; /* alternate format extension file number extension
      end EX_FIDRVN_FIELDS;
    end EX_FIDRVN_OVERLAY;
  end EXT_FID_FIELDS;
end EXT_FID_OVERLAY;
RECATTR word unsigned dimension 16; /* file record attributes
FILECHAR_OVERLAY union fill;
  FILECHAR longword unsigned; /* file characteristics
  FILECHAR_BITS structure fill;
```

```

FILL 1 bitfield fill prefix FH2DEF tag $$; /* reserved
NOBACKUP bitfield mask; /* file is not to be backed up
WRITEBACK bitfield mask; /* file may be write-back cached
READCHECK bitfield mask; /* verify all read operations
WRITCHECK bitfield mask; /* verify all write operations
CONTIGB bitfield mask; /* keep file as contiguous as possible
LOCKED bitfield mask; /* file is deaccess locked
CONTIG bitfield mask; /* file is contiguous
FILL 2 bitfield length 3 fill prefix FH2DEF tag $$; /* reserved
BADACL bitfield mask; /* ACL is invalid
SPOOL bitfield mask; /* intermediate spool file
DIRECTORY bitfield mask; /* file is a directory
BADBLOCK bitfield mask; /* file contains bad blcks
MARKDEL bitfield mask; /* file is marked for delete
NOCHARGE bitfield mask; /* file space is not to be charged
ERASE bitfield mask; /* erase file contents before deletion
/* Note: The high 8 bits of this longword
/* are reserved for user and CSS use.

end FILECHAR BITS;
end FILECHAR_OVERLAY;
RECPROT word unsigned; /* record protection
MAP_INUSE byte unsigned; /* number of map area words in use
ACC_MODE byte unsigned; /* least privileged access mode
FILEOWNER_OVERLAY union fill;
FILEOWNER longword unsigned; /* file owner UIC
FILEOWNER_FIELDS structure fill;
UICMEMBER word unsigned; /* UIC member number
UICGROUP word unsigned; /* UIC group number
end FILEOWNER_FIELDS;
end FILEOWNER_OVERLAY;
FILEPROT word unsigned; /* file protection
BACKLINK_OVERLAY union fill;
BACKLINK word unsigned dimension 3; /* back link pointer
BACKLINK_FIELDS structure fill;
BK_FIDNUM word unsigned; /* back link file number
BK_FIDSEQ word unsigned; /* back link file sequence number
BK_FIDRVN_OVERLAY union fill;
BK_FIDRVN word unsigned; /* back link relative volume number
BK_FIDRVN_FIELDS structure fill;
BK_FIDRVN byte unsigned; /* alternate format back link RVN
BK_FIDNMX byte unsigned; /* alternate format back link file number extension
end BK_FIDRVN_FIELDS;
end BK_FIDRVN_OVERLAY;
end BACKLINK_FIELDS;
end BACKLINK_OVERLAY;
JOURNAL_OVERLAY union fill;
JOURNAL word unsigned; /* journal control flags
JOURNAL_BITS structure fill;
ONLY_RU bitfield mask; /* file is accessible only in recovery unit
RUJNC bitfield mask; /* enable recovery unit journal
BIJNL bitfield mask; /* enable before image journal
AIJNL bitfield mask; /* enable after image journal
ATJNL bitfield mask; /* enable audit trail journal
NEVER_RU bitfield mask; /* file is never accessible in recovery unit
end JOURNAL_BITS;
end JOURNAL_OVERLAY;

```

```

FILL 3 word fill prefix FH2DEF tag $$;          /* reserved
HIGHWATER longword unsigned;                  /* high-water mark in file
constant 'LENGTH' equals . prefix FH2$ tag K;  /* length of header area
constant 'LENGTH' equals . prefix FH2$ tag C;  /* length of header area
FILL 6 longword dimension 2 fill;              /* reserved
CLASS_PROT structure;                          /* security classification mask
  FILL 5 byte dimension 20 fill;                /* see structure in $CLSDEF
end CLASS_PROT;
constant FULL_LENGTH equals . prefix FH2$ tag K; /* length of full header
constant FULL_LENGTH equals . prefix FH2$ tag C; /* length of full header
FILL 4 byte dimension 402 fill prefix FH2DEF tag $$; /* rest of file header
CHECKSUM word unsigned;                        /* file header checksum
end FH2DEF;

end_module $FH2DEF;

module $FI2DEF;

aggregate FI2DEF structure prefix FI2$:
  FILENAME character length 20;                 /* file name, type, and version (ASCII)
  REVISION word unsigned;                       /* revision number (binary)
  CDATE quadword unsigned;                     /* creation date and time
  REVDATE quadword unsigned;                   /* revision date and time
  EXPDATE quadword unsigned;                   /* expiration date and time
  BAKDATE quadword unsigned;                   /* backup date and time
  FILENAMEEXT character length 66;              /* extension file name area
  constant 'LENGTH' equals . prefix FI2$ tag K; /* length of ident area
  constant 'LENGTH' equals . prefix FI2$ tag C; /* length of ident area
  USERLABEL character length 80;               /* optional user file label
end FI2DEF;

end_module $FI2DEF;

module $FM2DEF;

constant(                                       /* retrieval pointer type codes
  PLACEMENT                                     /* 00 = placement control data
  , FORMAT1                                     /* 01 = format 1
  , FORMAT2                                     /* 10 = format 2
  , FORMAT3                                     /* 11 = format 3
) equals 0 increment 1 prefix FM2 tag $C;      /* format of retrieval pointer

aggregate FM2DEF structure prefix FM2$:
  WORD0 OVERLAY union fill;
  WORD0 word unsigned;                          /* first word, of many uses
  constant LENGTH0 equals . prefix FM2$ tag K;  /* length of format 0 (placement)
  constant LENGTH0 equals . prefix FM2$ tag C;  /* length of format 0 (placement)
  WORD0 BITS0 structure fill;
  FILL 1 bitfield length 14 fill prefix FM2DEF tag $$; /* type specific data
  FORMAT bitfield length 2;                     /* format type code
end WORD0_BITS0;

```

```

WORD0 BITS1 structure fill;
  EXACT bitfield; /* exact placement specified
  ONCYL bitfield; /* on cylinder allocation desired
  FILL_2 bitfield length 10 fill prefix FM2DEF tag $$;
  LBN bitfield; /* use LBN of next map pointer
  RVN bitfield; /* place on specified RVN
end WORD0 BITS1;
WORD0 BITS2 structure fill;
  FILL_3 bitfield length 8 fill prefix FM2DEF tag $$; /* low byte described below
  HIGHLBN bitfield length 6; /* high order LBN
end WORD0 BITS2;
WORD0 BITS3 structure fill;
  COUNT2 bitfield length 14; /* format 2 & 3 count field
end WORD0 BITS3;
COUNT1 byte unsigned; /* format 1 count field
end WORD0_OVERLAY;
LOWLBN word unsigned; /* format 1 low order LBN
constant LENGTH1 equals . prefix FM2$ tag K; /* length of format 1
constant LENGTH1 equals . prefix FM2$ tag C; /* length of format 1
end FM2DEF;

aggregate FM2DEF1 structure prefix FM2$:
  FILL_4 byte dimension 2 fill prefix FM2DEF tag $$;
  LBN2 longword unsigned; /* format 2 LBN (longword)
  constant LENGTH2 equals . prefix FM2$ tag K; /* length of format 2
  constant LENGTH2 equals . prefix FM2$ tag C; /* length of format 2
end FM2DEF1;

aggregate FM2DEF2 structure prefix FM2$:
  FILL_5 byte dimension 2 fill prefix FM2DEF tag $$;
  LOWCOUNT word unsigned; /* format 3 low order count
  LBN3 longword unsigned; /* format 3 LBN (longword)
  constant LENGTH3 equals . prefix FM2$ tag K; /* length of format 3
  constant LENGTH3 equals . prefix FM2$ tag C; /* length of format 3
end FM2DEF2;

end_module $FM2DEF;

module $FCHDEF;

/**
/*
/* File characteristics bit definitions. These are identical to, and must
/* track, the bits in FILECHAR above, but are defined relative to the file
/* characteristics longword instead of relative to the file header.
/*
/*-

aggregate FCHDEF union prefix FCH$:
  FILL_1 longword fill prefix FCHDEF tag $$;
  FILL_1 BITS structure fill;
  FILL_2 bitfield fill prefix FCHDEF tag $$; /* reserved
  NOBACKUP bitfield mask; /* file is not to be backed up

```

```

WRITEBACK bitfield mask; /* file may be write-back cached
READCHECK bitfield mask; /* verify all read operations
WRITCHECK bitfield mask; /* verify all write operations
CONTIGB bitfield mask; /* keep file as contiguous as possible
LOCKED bitfield mask; /* file is deaccess locked
CONTIG bitfield mask; /* file is contiguous
FILL 3 bitfield length 3 fill prefix FCHDEF tag $$; /* reserved
BADAACL bitfield mask; /* ACL is invalid
SPOOL bitfield mask; /* intermediate spool file
DIRECTORY bitfield mask; /* file is a directory
BADBLOCK bitfield mask; /* file contains bad blocks
MARKDEL bitfield mask; /* file is marked for delete
NOCHARGE bitfield mask; /* file space is not to be charged
ERASE bitfield mask; /* erase file contents before deletion
/* Note: The high 8 bits of this longword
/* are reserved for user and CSS use.

    end FILL_1_BITS;
end FCHDEF;

end_module $FCHDEF;

module $FJNDEF;
/*+
/*
/* File journal control bit definitions. These are identical to, and must
/* track, the bits in JOURNAL above, but are defined relative to the journal
/* control longword instead of relative to the file header.
/*
/*-

aggregate FJNDEF union prefix FJNS;
    FILL 1 word fill prefix FJNDEF tag $$;
    FILL 1 BITS structure fill;
        RUACCESS bitfield mask; /* file is accessible only in recovery unit
        RUJNL bitfield mask; /* enable recovery unit journal
        BIJNL bitfield mask; /* enable before image journal
        AIJNL bitfield mask; /* enable after image journal
        ATJNL bitfield mask; /* enable audit trail journal
        NORU bitfield mask; /* file is not accessible in recovery unit
    end FILL_1_BITS;
end FJNDEF;

end_module $FJNDEF;

```

```
module $FATDEF;
```

```
/*+
/*
/* Record attributes area as used by FCS and RMS.
/*
/*-
```

```
aggregate FATDEF structure prefix FAT$;
```

```
  RTYPE OVERLAY union fill;
    RTYPE byte unsigned; /* record type
    RTYPE BITS structure fill;
      RTYPE bitfield length 4; /* record type subfield
      FILEORG bitfield length 4; /* file organization
    end RTYPE_BITS;
    constant(
      UNDEFINED /* undefined record type
      , FIXED /* fixed record type
      , 'VARIABLE' /* variable length
      , VFC /* variable + fixed control
      , STREAM /* RMS-11 (DEC traditional) stream format
      , STREAMLF /* LF-terminated stream format
      , STREAMCR /* CR-terminated stream format
    ) equals 0 increment 1 prefix FAT tag $C;
    constant(
      SEQUENTIAL /* sequential organization
      , RELATIVE /* relative organization
      , INDEXED /* indexed organization
      , DIRECT /* direct organization
    ) equals 0 increment 1 prefix FAT tag $C;
  end RTYPE OVERLAY;
  RATTRIB OVERLAY union fill;
    RATTRIB byte unsigned; /* record attributes
    RATTRIB BITS structure fill;
      FORTRANCC bitfield mask; /* Fortran carriage control
      IMPLIEDCC bitfield mask; /* implied carriage control
      PRINTCC bitfield mask; /* print file carriage control
      NOSPAN bitfield mask; /* no spanned records
    end RATTRIB BITS;
  end RATTRIB OVERLAY;
  RSIZE word unsigned; /* record size in bytes
  HIBLK OVERLAY union fill;
    HIBLK longword unsigned; /* highest allocated VBN
    HIBLK FIELDS structure fill;
      HIBLKH word unsigned; /* high order word
      HIBLKL word unsigned; /* low order word
    end HIBLK FIELDS;
  end HIBLK OVERLAY;
  EFBLK OVERLAY union fill;
    EFBLK longword unsigned; /* end of file VBN
    EFBLK FIELDS structure fill;
      EFBLKH word unsigned; /* high order word
      EFBLKL word unsigned; /* low order word
    end EFBLK FIELDS;
  end EFBLK OVERLAY;
```

```
FFBYTE word unsigned; /* first free byte in EFBLK
BKTSIZE byte unsigned; /* bucket size in blocks
VFCSIZE byte unsigned; /* size in bytes of fixed length control for VFC records
MAXREC word unsigned; /* maximum record size in bytes
DEFEXT word unsigned; /* default extend quantity
GBC word unsigned; /* global buffer count
FILL_1 word dimension 4 fill prefix FATDEF tag $$; /* spare
VERSIONS word unsigned; /* default version limit for directory file
constant 'LENGTH' equals . prefix FAT$ tag K;
constant 'LENGTH' equals . prefix FAT$ tag C;
```

end FATDEF;

end_module \$FATDEF;

```
module $HM1DEF;
```

```
/*+
```

```
/*
```

```
/* Home block definitions for Files-11 Structure Level 1
```

```
/*
```

```
/*-
```

```
aggregate HM1DEF structure prefix HM1$;
```

```

IBMAPSIZE word unsigned; /* index file bitmap size, blocks
IBMAPLBN longword unsigned; /* index file bitmap starting LBN
MAXFILES word unsigned; /* maximum ! files on volume
CLUSTER word unsigned; /* storage bitmap cluster factor
DEVTYPE word unsigned; /* disk device type
STRUCLEV word unsigned; /* volume structure level
constant LEVEL1 equals 257 prefix HM1 tag $C; /* 401 octal = structure level 1
constant LEVEL2 equals 258 prefix HM1 tag $C; /* 402 octal = structure level 1, version 2
VOLNAME character length 12; /* volume name (ASCII)
FILL 1 byte dimension 4 fill prefix HM1DEF tag $$; /* spare
VOLOWNER word unsigned; /* volume owner UIC
PROTECT OVERLAY union fill;
  PROTECT word unsigned; /* volume protection
  PROTECT BITS structure fill;
    SYSPRO bitfield length 4; /* system protection
    OWNPRO bitfield length 4; /* owner protection
    GROUPRO bitfield length 4; /* group protection
    WORLDPRO bitfield length 4; /* world protection
  end PROTECT BITS;
end PROTECT OVERLAY;
VOLCHAR word unsigned; /* volume characteristics
FILEPROT word unsigned; /* default file protection
FILL 2 byte dimension 6 fill prefix HM1DEF tag $$; /* spare
WINDOW byte unsigned; /* default window size
EXTEND byte unsigned; /* default file extend
LRU LIM byte unsigned; /* default LRU limit
FILL 3 byte dimension 11 fill prefix HM1DEF tag $$; /* spare
CHECKSUM1 word unsigned; /* first checksum
CREDATE character length 14; /* volume creation date
FILL 4 byte dimension 382 fill prefix HM1DEF tag $$; /* spare
SERIALNUM longword unsigned; /* pack serial number
FILL 5 byte dimension 12 fill prefix HM1DEF tag $$; /* reserved
VOLNAME2 character length 12; /* 2nd copy of volume name
OWNERNAME character length 12; /* volume owner name
FORHAT character length 12; /* volume format type
FILL 6 byte dimension 2 fill prefix HM1DEF tag $$; /* spare
CHECKSUM2 word unsigned; /* second checksum

```

```
end HM1DEF;
```

```
end_module $HM1DEF;
```



```
module $HM2DEF;
```

```
/*+
/*
/* Home block definitions for Files-11 Structure Level 2
/*
/*-
```

```
aggregate HM2DEF structure prefix HM2$;
```

```

HOMELBN longword unsigned; /* LBN of home (i.e., this) block
ALHOMELBN longword unsigned; /* LBN of alternate home block
ALTIDXLBN longword unsigned; /* LBN of alternate index file header
STRUCLEV OVERLAY union fill;
  STRUCLEV word unsigned; /* volume structure level
  STRUCLEV_FIELDS structure fill;
    STRUCVER byte unsigned; /* structure version number
    STRUCLEV byte unsigned; /* main structure level
    constant LEVEL1 equals 257 prefix HM2 tag $C; /* 401 octal = structure level 1
    constant LEVEL2 equals 512 prefix HM2 tag $C; /* 1000 octal = structure level 2
  end STRUCLEV_FIELDS;
end STRUCLEV_OVERLAY;
CLUSTER word unsigned; /* storage bitmap cluster factor
HOMEVBN word unsigned; /* VBN of home (i.e., this) block
ALHOMEVBN word unsigned; /* VBN of alternate home block
ALTIDXVBN word unsigned; /* VBN of alternate index file header
IBMAPVBN word unsigned; /* VBN of index file bitmap
IBMAPLBN longword unsigned; /* LBN of index file bitmap
MAXFILES longword unsigned; /* maximum ! files on volume
IBMAPSIZE word unsigned; /* index file bitmap size, blocks
RESFILES word unsigned; /* ! reserved files on volume
DEVTYPE word unsigned; /* disk device type
RVN word unsigned; /* relative volume number of this volume
SETCOUNT word unsigned; /* count of volumes in set
VOLCHAR OVERLAY union fill;
  VOLCHAR word unsigned; /* volume characteristics
  VOLCHAR_BITS structure fill;
    READCHECK bitfield mask; /* verify all read operations
    WRITCHECK bitfield mask; /* verify all write operations
    ERASE bitfield mask; /* erase all files on delete
    NOHIGHWATER bitfield mask; /* turn off high-water marking
    CLASS PROT bitfield mask; /* enable classification checks on the volume
  end VOLCHAR_BITS;
end VOLCHAR_OVERLAY;
VOLOWNER longword unsigned; /* volume owner UIC
SEC_MASK longword unsigned; /* volume security mask
PROTECT word unsigned; /* volume protection
FILEPROT word unsigned; /* default file protection
RECPROT word unsigned; /* default file record protection
CHECKSUM1 word unsigned; /* first checksum
CREDATE quadword unsigned; /* volume creation date
WINDOW byte unsigned; /* default window size
LRU LIM byte unsigned; /* default LRU limit
EXTEND word unsigned; /* default file extend
RETAINMIN quadword unsigned; /* minimum file retention period
RETAINMAX quadword unsigned; /* maximum file retention period
```

```
REVDATE quadword unsigned; /* volume revision date
MIN_CLASS structure; /* volume minimum security class
  FILL 2 byte dimension 20 fill;
  end MIN_CLASS;
MAX_CLASS structure; /* volume maximum security class
  FILL 3 byte dimension 20 fill;
  end MAX_CLASS;
FILL 1 byte dimension 320 fill prefix HM2DEF tag $$; /* spare
SERIALNUM longword unsigned; /* pack serial number
STRUCNAME character length 12; /* structure (volume set name)
VOLNAME character length 12; /* volume name
OWNERNAME character length 12; /* volume owner name
FORMAT character length 12; /* volume format type
FILL 2 byte dimension 2 fill prefix HM2DEF tag $$; /* spare
CHECKSUM2 word unsigned; /* second checksum
end HM2DEF;
end_module $HM2DEF;
```

```

module $DIRDEF;
/*+
/*
/* Directory entry structure for Files-11 Structure Level 2
/*
/*-

aggregate DIRDEF structure prefix DIR$:
SIZE word unsigned;          /* size of directory record in bytes
VERLIMIT word unsigned;     /* maximum number of versions
FLAGS_OVERLAY union fill;
  FLAGS byte unsigned;       /* status flags
  FLAGS_BITS structure fill;
    TYPE bitfield length 3;  /* directory entry type
    FILL_1 bitfield length 3 fill prefix DIRDEF tag $$; /* reserved
    NEXTREC bitfield;        /* another record of same name & type follows
    PREVREC bitfield;        /* another record of same name & type precedes
  end FLAGS_BITS;
                                /* directory entry type codes
  constant(
    FID                       /* normal file ID
    LINKNAME                   /* symbolic name
  ) equals 0 increment 1 prefix DIR tag $C;
end FLAGS_OVERLAY;
NAMECOUNT_OVERLAY union fill;
NAMECOUNT byte unsigned;    /* byte count of name string
constant "LENGTH" equals . prefix DIR$ tag K; /* length of directory entry overhead
constant "LENGTH" equals . prefix DIR$ tag C; /* length of directory entry overhead
NAMECOUNT_FIELDS structure fill;
  FILL_2 byte fill prefix DIRDEF tag $$;
  NAME-character length 0 tag T;
                                /* name string
                                /* the version numbers and file ID's follow the
                                /* variable length name area in the form of a
                                /* blockvector. Each entry is as follows:
                                /* maximum length of name string
  constant NAME               equals 80 prefix DIR tag $$;
end NAMECOUNT_FIELDS;
end NAMECOUNT_OVERLAY;
end DIRDEF;

aggregate DIRDEF1 structure prefix DIR$:
VERSION word;                 /* version number
FID_OVERLAY union fill;
  FID word unsigned dimension 3; /* file ID
  constant VERSION equals . prefix DIR$ tag K; /* size of each version entry
  constant VERSION equals . prefix DIR$ tag C; /* size of each version entry
  FID_FIELDS structure fill;
    FID_NUM word unsigned;      /* file number
    FID_SEQ word unsigned;      /* file sequence number
  FID_RVN_OVERLAY union fill;
    FID_RVN word unsigned;      /* relative volume number
  FID_RVN_FIELDS structure fill;
    FID_RVN byte unsigned;      /* alternate format RVN
    FID_NMX byte unsigned;      /* alternate format file number extension

```

```
end FID_RVN_FIELDS;  
  end FID_RVN_OVERLAY;  
end FID_FIELDS;  
  end FID_OVERLAY;  
end DIRDEF1;  
  
aggregate DIRDEF2 union prefix DIR$;  
  LINKNAME character;  
end DIRDEF2;  
  
end_module $DIRDEF;
```

/* symbolic link name (counted string)

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```

module $SCBDEF;
/**
/*
/* Format of storage control block, Files-11 Structure Level 2
/*
/*-

aggregate SCBDEF structure prefix SCBS;
  STRUCLEV_OVERLAY union fill;
    STRUCLEV word unsigned;          /* file structure level
    STRUCLEV_FIELDS structure fill;
      STRUCVER byte unsigned;        /* file structure version
      STRUCLEV byte unsigned;        /* principal file structure level
      constant LEVEL2 equals 512 prefix SCB tag $C; /* 1000 octal = structure level 2
    end STRUCLEV_FIELDS;
  end STRUCLEV_OVERLAY;
  CLUSTER word unsigned;            /* storage map cluster factor
  VOLSIZE longword unsigned;        /* volume size in logical blocks
  BLKSIZE longword unsigned;        /* number of physical blocks per logical block
  SECTORS longword unsigned;        /* number of sectors per track
  TRACKS longword unsigned;         /* number of tracks per cylinder
  CYLINDER longword unsigned;       /* number of cylinders
  STATUS_OVERLAY union fill;
    STATUS longword unsigned;        /* volume status flags
    STATUS_BITS structure fill;
      MAPDIRTY bitfield mask;        /* storage map is dirty (partially updated)
      MAPALLOC bitfield mask;        /* storage map is preallocated (lost blocks)
      FILALLOC bitfield mask;        /* file numbers are preallocated (lost header slots)
      QUODIRTY bitfield mask;        /* quota file is dirty (partially updated)
      HDRWRITE bitfield mask;        /* file headers are write back cached
    end STATUS_BITS;
  end STATUS_OVERLAY;
  STATUS2_OVERLAY union fill;
    STATUS2 longword unsigned;        /* backup status - bits must match those above
    STATUS2_BITS structure fill;
      MAPDIRTY2 bitfield mask;       /* storage map is dirty (partially updated)
      MAPALLOC2 bitfield mask;       /* storage map is preallocated (lost blocks)
      FILALLOC2 bitfield mask;       /* file numbers are preallocated (lost header slots)
      QUODIRTY2 bitfield mask;       /* quota file is dirty (partially updated)
      HDRWRITE2 bitfield mask;       /* file headers are write back cached
    end STATUS2_BITS;
  end STATUS2_OVERLAY;
  WRITECNT word unsigned;           /* count of write access mounters.
  VOLOCKNAME character length 12;   /* name used for file system serialization on volume.
  MOUNTTIME quadword unsigned;     /* time of last initial mount.
  BACKREV word unsigned;            /* BACKUP revision number.
  GENERNUM quadword unsigned;       /* shadow set revision number.
  reserved byte dimension 510-. fill; /* reserved
  CHECKSUM word unsigned;           /* block checksum
end SCBDEF;

end_module $SCBDEF;

```

```
module $BBMDEF;
```

```
/*+
```

```
/*
```

```
/* Bad block map (generated by bad block scan program)
```

```
/*
```

```
/*-
```

```
aggregate BBMDEF structure prefix BBMS;
```

```
  COUNTSIZE byte unsigned;
```

```
  LBNSIZE byte unsigned;
```

```
  INUSE byte unsigned;
```

```
  AVAIL byte unsigned;
```

```
  constant POINTERS equals . prefix BBMS tag K;
```

```
  constant POINTERS equals . prefix BBMS tag C;
```

```
  FILL 1 byte dimension 506 fill prefix BBMDEF tag $$;
```

```
  CHECKSUM word unsigned;
```

```
/* retrieval pointer count field size
```

```
/* retrieval pointer LBN field size
```

```
/* number of retrieval words in use
```

```
/* number of retrieval words available
```

```
/* start of retrieval pointers
```

```
/* start of retrieval pointers
```

```
/* pointer space
```

```
/* block checksum
```

```
/* retrieval pointer format
```

```
end BBMDEF;
```

```
aggregate BBMDEF1 structure prefix BBMS;
```

```
  HIGHLBN byte unsigned;
```

```
  COUNT byte unsigned;
```

```
  LOWLBN word unsigned;
```

```
end BBMDEF1;
```

```
/* high order LBN
```

```
/* block count
```

```
/* low order LBN
```

```
aggregate BBMDEF2 structure prefix BBMS origin FILL_2;
```

```
  PREVHLBN byte unsigned;
```

```
  PREVCOUNT byte unsigned;
```

```
  PREVLBN word unsigned;
```

```
  FILL 2 byte fill prefix BBMDEF tag $$;
```

```
end BBMDEF2;
```

```
/* previous retrieval pointer
```

```
end_module $BBMDEF;
```

```
module $BBDDEF;
```

```
/**
```

```
/* Bad block descriptor (generated by formatters for RK06, RM03, et al)
```

```
/*
```

```
/*-
```

```
aggregate BBDDEF structure prefix BBDS;
```

```
  SERIAL longword unsigned;
```

```
/* pack serial number
```

```
  RESERVED word unsigned;
```

```
/* reserved area (MBZ)
```

```
  FLAGS word unsigned;
```

```
/* pack status flags (zero for normal use)
```

```
  constant DESCRIPT equals . prefix BBDS tag K;
```

```
/* start of bad block descriptors
```

```
  constant DESCRIPT equals . prefix BBDS tag C;
```

```
/* start of bad block descriptors
```

```
  FILL 1 byte dimension 500 fill prefix BBDDEF tag $$;
```

```
  LASTWORD longword unsigned;
```

```
/* last longword of block
```

```
end BBDDEF;
```

```
aggregate BBDDEF1 union prefix BBDS;
```

```
  BADBLOCK longword unsigned;
```

```
/* individual bad block entry
```

```
  constant 'ENTRY' equals . prefix BBDS tag K;
```

```
  constant 'ENTRY' equals . prefix BBDS tag C;
```

```
    BADBLOCK BITS structure fill;
```

```
      CYLINDER bitfield length 15;
```

```
/* cylinder number of bad block
```

```
      FILL 2 bitfield fill prefix BBDDEF tag $$;
```

```
      SECTOR bitfield length 8;
```

```
/* sector number of bad block
```

```
      TRACK bitfield length 7;
```

```
/* track number of bad block
```

```
    end BADBLOCK_BITS;
```

```
end BBDDEF1;
```

```
end_module $BBDDEF;
```

```
module $VSLDEF;
```

```
/*
```

```
/*
```

```
/* Structure of a volume set list file entry. Record 1 contains the volume  
/* set name. Record n+1 contains the volume label of RVN n in the volume set.
```

```
/*
```

```
/*-
```

```
aggregate VSLDEF structure prefix VSL$;
```

```
NAME character length 12; /* volume name
```

```
FILL 1 byte dimension 52 fill prefix VSLDEF tag $$; /* unused
```

```
constant 'LENGTH' equals . prefix VSL$ tag K;
```

```
constant 'LENGTH' equals . prefix VSL$ tag C;
```

```
end VSLDEF;
```

```
end_module $VSLDEF;
```

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```
module $PBBDEF;
```

```
/*+
```

```
/*
```

```
/* Pending bad block file record format. Each record describes a disk block  
/* on which an error has occurred which has not been turned over to the bad  
/* block file.
```

```
/*
```

```
/*-
```

```
aggregate PBBDEF structure prefix PBB$;
```

```
  FID word unsigned dimension 3;
```

```
/* File ID of containing file
```

```
  FLAGS OVERLAY union fill;
```

```
    FCAGS byte unsigned;
```

```
/* status flags
```

```
    FLAGS BITS structure fill;
```

```
      READERR bitfield mask;
```

```
/* read error occurred
```

```
      WRITERR bitfield mask;
```

```
/* write error occurred
```

```
    end FLAGS BITS;
```

```
  end FLAGS OVERLAY;
```

```
  COUNT byte unsigned;
```

```
/* error count
```

```
  VBN longword unsigned;
```

```
/* virtual block in file
```

```
  LBN longword unsigned;
```

```
/* logical block number
```

```
  constant 'LENGTH' equals . prefix PBB$ tag K;
```

```
/* length of entry
```

```
  constant 'LENGTH' equals . prefix PBB$ tag C;
```

```
/* length of entry
```

```
end PBBDEF;
```

```
end_module $PBBDEF;
```

```
module $DQFDEF;
```

```
/*+
```

```
/* Structure of disk quota file record. Each record contains the authorization  
/* and usage of a particular UIC for this volume set.
```

```
/*
```

```
/*-
```

```
aggregate DQFDEF structure prefix DQFS;
```

```
  FLAGS_OVERLAY union fill;
```

```
    FLAGS longword unsigned;
```

```
/* flags longword, containing...
```

```
    FLAGS_BITS structure fill;
```

```
      ACTIVE bitfield mask;
```

```
/* record contains an active entry
```

```
  end FLAGS_BITS;
```

```
end FLAGS_OVERLAY;
```

```
UIC longword unsigned;
```

```
/* UIC of this record
```

```
USAGE longword unsigned;
```

```
/* number of blocks in use
```

```
PERMQUOTA longword unsigned;
```

```
/* permanent disk quota
```

```
OVERDRAFT longword unsigned;
```

```
/* overdraft limit
```

```
FILL 1 longword dimension 3 fill prefix DQFDEF tag $$; /* reserved
```

```
constant 'LENGTH' equals . prefix DQFS tag K;
```

```
constant 'LENGTH' equals . prefix DQFS tag C;
```

```
end DQFDEF;
```

```
end_module $DQFDEF;
```

