

[illegible]

UU	UU	EEEEEEEEEE	TTTTTTTTTT	MM	MM	AAAAAA	77777777	888888	000000	000000	
UU	UU	EEEEEEEEEE	TTTTTTTTTT	MM	MM	AAAAAA	77777777	888888	000000	000000	
UU	UU	EE	TT	MMM	MMM	AA	77	88	00	00	
UU	UU	EE	TT	MMM	MMM	AA	77	88	00	00	
UU	UU	EE	TT	MM	MM	AA	77	88	00	0000	
UU	UU	EE	TT	MM	MM	AA	77	88	00	0000	
UU	UU	EEEEEEEE	TT	MM	MM	AA	77	888888	00	00	
UU	UU	EEEEEEEE	TT	MM	MM	AA	77	888888	00	00	
UU	UU	EE	TT	MM	MM	AAAAA	77	88	0000	00	
UU	UU	EE	TT	MM	MM	AAAAA	77	88	0000	00	
UU	UU	EE	TT	MM	MM	AA	77	88	00	00	
UU	UU	EE	TT	MM	MM	AA	77	88	00	00	
UU	UU	EE	TT	MM	MM	AA	77	88	00	00	
UUUUUUUUUU	EEEEEEEEEE	TT	MM	MM	AA	AA	77	888888	000000	000000	
UUUUUUUUUU	EEEEEEEEEE	TT	MM	MM	AA	AA	77	888888	000000	000000	

LL	IIIIII	SSSSSSSS	
LL	IIIIII	SSSSSSSS	
LL	II	SS	
LL	II	SS	
LL	II	SS	
LL	II	SS	
LL	II	SSSSSS	
LL	II	SSSSSS	
LL	II		SS
LL	II		SS
LL	II		SS
LL	II		SS
LLLLLLLLLL	IIIIII	SSSSSSSS	
LLLLLLLLLL	IIIIII	SSSSSSSS	

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```

0000 1 .TITLE UETMA7800 VAX/VMS UETP DEVICE TEST FOR MA780
0000 2 .IDENT 'V04-000'
0000 3 .ENABLE SUPPRESSION
0000 4
0000 5 *****
0000 6
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0000 24
0000 25 *****
0000 26
0000 27
0000 28
0000 29 **
0000 30 FACILITY:
0000 31 This module will be distributed with VAX/VMS under the [SYSTEST]
0000 32 account.
0000 33
0000 34 ABSTRACT:
0000 35 This program tests shared memory unit(s) (MA780) connected to one or
0000 36 more VAX processors. Should any other processors be running the same
0000 37 test concurrently, the program takes advantage of that to use the
0000 38 shared memory to communicate between them. IT IS NOT THE INTENTION OF
0000 39 THIS PROGRAM TO BE SELF DOCUMENTING, ALTHOUGH CONSIDERABLE EFFORT HAS
0000 40 BEEN MADE TO PROVIDE USEFUL COMMENTS. FOR AN EXPLANATION OF WHY THINGS
0000 41 ARE DONE THE WAY THAT THEY ARE AND HOW VARIOUS DATA STRUCTURES AND
0000 42 CODE INTERACT, PLEASE READ THE FUNCTIONAL SPEC.
0000 43
0000 44 ENVIRONMENT:
0000 45 This program will run in user access mode with the exception of two
0000 46 routines which run in kernal mode. The first routine finds memory
0000 47 parameters associated with a given shared memory and the second returns
0000 48 the operating system version and hardware ECO levels. ASTs are
0000 49 enabled except during error processing. This program requires the
0000 50 following privileges and quotas:
0000 51 CMKRNL (to read shared memory parameters)
0000 52 SHMEM
0000 53 SYSGBL
0000 54 PRMGBL
0000 55 This module has one conditional assembly, FT_NO_INTERACT, which is
0000 56 described where it is defined (or left undefined).
0000 57 Successful linking requires SYS$SYSTEM:SYS.STB.

```



```

0000 58 : When this test was written, only 11/780 CPUs had shared memory. Since
0000 59 : the test relies on the ECO level from a processor register, the test
0000 60 : must be modified should other CPUs eventually run it.
0000 61 :
0000 62 :--
0000 63 :
0000 64 : AUTHOR: Richard N. Holstein, CREATION DATE: August, 1981
0000 65 :
0000 66 : MODIFIED BY:
0000 67 :
0000 68 : V03-012 RNH0011 Richard N. Holstein, 13-Jul-1984
0000 69 : Include our node name in global section file names to allow for
0000 70 : simultaneous runs on a cluster with a common SYSTEST.
0000 71 :
0000 72 : V03-011 RNH0010 Richard N. Holstein, 15-Feb-1984
0000 73 : Take advantage of new UETP message codes. Fix SSERROR
0000 74 : interaction with RMS_ERROR. Account for the possibility of
0000 75 : 11/785 systems with shared memory - modify what we believe the
0000 76 : ECO level field to be in the PRS_SID register.
0000 77 :
0000 78 : V03-010 RNH0009 Richard N. Holstein, 19-Dec-1983
0000 79 : Give correct sentinels to Test Controller.
0000 80 :
0000 81 : V03-009 RNH0008 Richard N. Holstein, 21-Nov-1983
0000 82 : Use decimal conversion routine for unit numbers.
0000 83 :
0000 84 : V03-008 RNH0007 Richard N. Holstein, 11-Mar-1983
0000 85 : Don't signal ending message in EXIT_HANDLER.
0000 86 :
0000 87 : V03-007 RNH0006 Richard N. Holstein, 25-Feb-1983
0000 88 : Allow for longer device names.
0000 89 :
0000 90 : V03-006 RNH0005 Richard N. Holstein, 22-Dec-1982
0000 91 : Fixes from the V3B UETP Workplan: better message if sending
0000 92 : interprocessor mail fails, close INTERLOCKING_TEST window,
0000 93 : reduce kernel mode code.
0000 94 :
0000 95 : V03-005 RNH0004 Richard N. Holstein, 15-Oct-1982
0000 96 : Miscellaneous fixes listed in the V3B UETP Workplan.
0000 97 :
0000 98 : V03-004 LDJ0004 Larry D. Jones, 15-Apr-1982
0000 99 : Turn off interprocessor interaction - include definition of
0000 100 : FT_NO_INTERACT.
0000 101 :
0000 102 : V03-003 RNH0003 Richard N. Holstein, 29-Mar-1982
0000 103 : Turn on interprocessor interaction - remove definition of
0000 104 : FT_NO_INTERACT.
0000 105 :
0000 106 : V03-002 RNH0002 Richard N. Holstein, 05-Feb-1982
0000 107 : Don't let RCVMB_AST blithely continue if it sees a mailbox
0000 108 : before we're ready for one. Don't $CMKRNL to do a $SETPRV,
0000 109 : SYSTEST now has SETPRV privilege.
0000 110 :
0000 111 : V03-001 RNH0001 Richard N. Holstein, 28-Aug-1981
0000 112 : Final development for Edition A, Field Test 1.
0000 113 :
0000 114 : **

```

```

0000 116 .SBTTL Declarations
0000 117 :
0000 118 : INCLUDE FILES:
0000 119 :
0000 120 : SYSS$LIBRARY:LIB.MLB for general definitions
0000 121 : SHRLIB$:UETP.MLB for UETP definitions
0000 122 :
0000 123 :
0000 124 : MACROS:
0000 125 :
0000 126 $ADPDEF ; Adapter control block
0000 127 $CHFDEF ; Condition handler frame definitions
0000 128 $DEVDEF ; Device definitions
0000 129 $DIUDEF ; Device Information Block
0000 130 $DVIDEF ; $GETDVI ITMLST item codes
0000 131 $FABDEF ; File Access Block
0000 132 $JPIDEF ; $GETJPI ITMLST item codes
0000 133 $MPMDEF ; Multiport memory adapter reg. offsets
0000 134 $NAMDEF ; NAM block offsets
0000 135 $PRDEF ; Internal processor registers
0000 136 $PRVDEF ; Privileges
0000 137 $RABDEF ; Record Access Block
0000 138 $SHBDEF ; Shared memory control block
0000 139 $SHDDEF ; Shared memory datapage
0000 140 $SHRDEF ; Shared messages
0000 141 $SSDEF ; System Service status codes
0000 142 $STSDEF ; Status return
0000 143 $SYIDEF ; $GETSYI ITMLST item codes
0000 144 $UETUNTDEF ; UETP unit block offset definitions
0000 145 $UETPDEF ; UETP
0000 146 :
0000 147 .MACRO MAILBOX_MSG_TYPES ; Define interprocessor mailbox codes
0000 148 X HELLO,10 ; Announce me to another processor
0000 149 X ICU UCME,10 ; I see you, do you see me?
0000 150 X BYEFORNOW ; We see each other
0000 151 X BADCODE ; You need glasses to see me
0000 152 X DOSET,10 ; Please set a common event flag
0000 153 X ISSET ; I set the requested common event flag
0000 154 X DOCLEAR,10 ; Please clear a common event flag
0000 155 X ISCLEAR ; I cleared the requested CEF
0000 156 X INTERLOCK ; Start memory interlock test
0000 157 X ME2ME,2 ; I'm trying to talk to myself
0000 158 X ME2MEDONE ; I can talk to myself
0000 159 X ILOSTU ; I think you went away
0000 160 X BYEBYE ; I've gone away, this is my last action
0000 161 .ENDM MAILBOX_MSG_TYPES
0000 162 :
0000 163 :
0000 164 : EQUATED SYMBOLS:
0000 165 :
0000 166 : Facility number definitions:
0000 167 RMS$_FACILITY = 1
0000 168 :
0000 169 : SHR message definitions:
00740000 0000 170 UETP = UETP$_FACILITY@STSSV FAC_NO ; Define the UETP facility code
007410E0 0000 171 UETP$_ABENDD = UETP!SHR$_ABENDD ; Define the UETP message codes
00741038 0000 172 UETP$_BEGIN = UETP!SHR$_BEGIN

```

```
00741080 0000 173      UETPS_ENDEDD = UETP!SHRS_ENDEDD
00741098 0000 174      UETPS_OPENIN = UETP!SHRS_OPENIN
00741130 0000 175      UETPS_TEXT  = UETP!SHRS_TEXT
          0000 176
          0000 177 :   Internal flag bits...:
00000001 0000 178      TEST_OVERV = 1           ; Set when test is over
00000002 0000 179      SAFE_TO_UPDV = 2          ; Set if it's safe to update UETINIDEV
00000003 0000 180      BEGIN_MSGV  = 3           ; Set if 'BEGIN' msg has been printed
00000004 0000 181      ONE_SHOTV   = 4           ; Set if running in one shot mode
          0000 182 :   ...and corresponding masks:
00000002 0000 183      TEST_OVERM = 1@TEST_OVERV
00000004 0000 184      SAFE_TO_UPDM = 1@SAFE_TO_UPDV
00000008 0000 185      BEGIN_MSGM  = 1@BEGIN_MSGV
00000010 0000 186      ONE_SHOTM   = 1@ONE_SHOTV
          0000 187
          0000 188 :   Miscellany:
00000020 0000 189      LC_BITM    = ^X20           ; Mask to convert lower case to upper
00000028 0000 190      REC_SIZE   = 40           ; UETINIDEV.DAT record size
000000C8 0000 191      TEXT_BUFFER = 200          ; Internal text buffer size
00000004 0000 192      EFN2      = 4           ; EFN used for three minute timer
00000003 0000 193      SS_SYNCH_EFN = 3           ; Synch miscellaneous system services
0000000F 0000 194      MAX_PROC_NAME = 15          ; Longest possible process name
0000000A 0000 195      MAX_DEV_DESIG = 10          ; Longest possible controller name
00000005 0000 196      MAX_UNIT_DESIG = 5          ; Longest possible unit number
          0000 197 :
          0000 198 :   To make it easy to switch between a version of this test which communicates
          0000 199 :   between processors connected to a memory and a version which is unaware of
          0000 200 :   other processors running UETP, we have the FT_NO_INTERACT assembly switch.
          0000 201 :   Communication between processors will work when each tries to reference
          0000 202 :   objects in shared memory by the same name. Names of objects are formed by
          0000 203 :   concatenating the memory name, the object type, the memory unit number and
          0000 204 :   the port number by which the memory sees our processor into an ASCII string.
          0000 205 :   However, the "length" of the ASCII string is affected by the FT_NO_INTERACT
          0000 206 :   assembly switch. If the switch is defined, include that last number and
          0000 207 :   prevent interaction. If it's not defined, don't count the last number and
          0000 208 :   thereby create names which allow objects to be shared between processors.
          0000 209 :
          0000 210      ;FT_NO_INTERACT= 0           ; If defined, assemble code which...
          0000 211      ; ...blocks interprocessor testing...
          0000 212      ; ...by creating unique GS and CEF
          0000 213      .IF NDF FT_NO_INTERACT
00000002 0000 214      OTHER_CHARS = 2           ; Preventing interprocessor knowledge?
          0000 215      .IFF
          0000 216      OTHER_CHARS = 3           ; No, GS and CEF names are short
          0000 217      .ENDC      ; FT_NO_INTERACT
```

```
00000004 0000 219 : Multiport memory specific definitions:
00003039 0000 220 PROCESSOR_MAX = 4 ; Max of processors connected to memory
30390004 0000 221 COMGS_VERSION = 12345 ; GS version for consistency (16 bits)
00000010 0000 222 CONSIS_CHECK = COMGS_VERSION/16 ; PROCESSOR_MAX
00000064 0000 223 COMGS_NAME_LEN = 15+1 ; Space in interprocessor GS for ASCII name
00000064 0000 224 COMGS_QUEUE_MAX = 100 ; Queue entries in interlock tests
00000200 0000 225 .IF GE COMGS_QUEUE_MAX-65536, .ERROR 0 ; COMGS_QUEUE_MAX must fit into word
000001F8 0000 226 COMGS_PVT_AREA = 512 ; Size of each processor's private area
00030D40 0000 227 COMGS_PVT_CODE = COMGS_PVT_AREA-8 ; Space at end reserved for 'mycode'
000000C8 0000 228 ADAWI_LIMIT = 200000 ; How high ADAWI interlock test counts
0000000A 0000 229 QUEUE_LIMIT = 200 ; How many times queues are emptied and fill
0000000A 0000 230 INTERLOCK_LIMIT = 10 ; How many seconds we'll stall until...
0000 0000 231 ; ...all processors have finished...
0000 0000 232 ; ...the interlock test
0000 0000 233 ; COMGS_SIZE = <GS_K_END+511>/512 ; Size of interprocessor GS, blocks
0000 0000 234 ; (defined after GS_K_END defined)
00002000 0000 235 WRITE_SIZE = 8192 ; Single processor GS size in bytes
00000010 0000 236 SPRGS_SIZE = <WRITE_SIZE+511>/512 ; Single processor GS size, blocks
0000003E 0000 237 COMGS_EFN = 62 ; Flag whilst SUPDSEC interprocessor GS
0000003F 0000 238 SPRGS_EFN = 63 ; Flag to indicate that SUPDSEC of...
0000 0000 239 ; ...the single proc GS is !NOT!...
0000 0000 240 ; ...in progress. This must be...
0000 0000 241 ; ...set constantly except during...
0000 0000 242 ; ...SUPDSEC to ensure that we don't...
0000 0000 243 ; ...hang in CLEANUP. It must also...
0000 0000 244 ; ...be in a local cluster
00000040 0000 245 SPREF_EFN = 64 ; Bit 0 of single processor CEF cluster
00000060 0000 246 COMEF_EFN = 96 ; Bit 0 of interprocessor CEF cluster
0000 0000 247
0000 0000 248 :
0000 0000 249 : Exactly one of the mailbox message codes must be in each mailbox sent for
0000 0000 250 : interprocessor communication. Codes are defined sequentially via the mailbox
0000 0000 251 : message macro, starting with 1, so that one may neatly dispatch in the
0000 0000 252 : mailbox receipt routine and catch some errors if one gets a bogus mailbox.
0000 0000 253 : Associated with some mailbox types are timeouts. For those where they exist,
0000 0000 254 : define a number of seconds equal to that timeout.
0000 0000 255 :
0000 0000 256 .MACRO X MBCODE,SECONDS ; Define mailbox type codes and timeouts
0000 0000 257 MSG 'MBCODE = XX
0000 0000 258 MAX_MSG_TYPE = XX-1 ; Limiting value for CASE instructions
0000 0000 259 XX = XX+1
0000 0000 260 .IF NB SECONDS
0000 0000 261 MBCODE' TIMEOUT = SECONDS * -10000000
0000 0000 262 .ENDC ; NB SECONDS
0000 0000 263 .ENDM X
00000001 0000 264 XX = 1
0000 0000 265 MAILBOX_MSG_TYPES ; Define mailbox type codes and timeouts
```

```
0000 267 :  
0000 268 : For each memory, there will be a data structure set up, called a node.  
0000 269 : These nodes will be linked together in a self-relative queue whose header is  
0000 270 : UNIT LIST. The first part of each node will be the standard definition from  
0000 271 : SUETONTDEF. Following that will come the device test dependent stuff,  
0000 272 : defined below. NOTE THAT THIS DEFINITION IS DONE WITH AN ABSOLUTE PSECT.  
0000 273 : This means that what look like declarations are really definitions and the  
0000 274 : labels are really just offsets into a given node on the queue. (A not  
0000 275 : necessarily obvious consequence of using an ABS PSECT is that space must be  
0000 276 : reserved with .BLKx operations, since .BYTE, etc., attempt to store data.)  
0000 277 :  
0000 278 : .PSECT DEVDEP_STR_DEF,ABS,NOEXE,NOWRT,PAGE ; Note ABS attribute!  
0000 279 :  
000001A4 0000 280 : .BLKB UETUNTSC_DEVDEP ; Skip over standard UETUNT block  
01A4 281 :  
000001AC 01A4 282 MA_Q_DAYTIME: ; Code used to ensure interprocessor...  
01A4 283 : .BLKB 1 ; ...communication  
01AC 284 :  
000001AD 01AC 285 MA_B_MYPORT: ; My port number on this memory  
000001B0 01AD 286 : .BLKB 1 ; Since BBXI needs a longword, allow...  
01B0 287 : .BLKB 3 ; ...filler to save much code later on  
01B0 288 :  
01B0 289 : The following all denote error conditions and may be accessed as a single  
01B0 290 : block; hence there is a reliance on their being contiguous. There is no  
01B0 291 : restriction on their ordering.  
01B0 292 MA_L_ERRBLK: ; Start of contiguous area  
01B0 293 :  
000001B4 01B0 294 MA_L_SILOSTU: ; Bit mask. Bit lit if memory port...  
01B0 295 : .BLKL 1 ; ...was sent an ILOSTU mailbox  
01B4 296 :  
000001B8 01B4 297 MA_L_RILOSTU: ; Bit mask. Bit lit if memory port...  
01B4 298 : .BLKL 1 ; ...sent me an ILOSTU mailbox  
01B8 299 :  
000001BC 01B8 300 MA_L_RBADCODE: ; Bit mask. Bit lit if memory port...  
01B8 301 : .BLKL 1 ; ...sent me a BADCODE mailbox  
01BC 302 :  
000001C0 01BC 303 MA_L_SBADCODE: ; Bit mask. Bit lit if memory port...  
01BC 304 : .BLKL 1 ; ...was sent a BADCODE mailbox  
01C0 305 :  
000001C4 01C0 306 MA_L_DOSETFAIL: ; Bit mask. Bit lit if memory port...  
01C0 307 : .BLKL 1 ; ...failed to set requested bit  
01C4 308 :  
000001C8 01C4 309 MA_L_DOCLEARFAIL: ; Bit mask. Bit lit if memory port...  
01C4 310 : .BLKL 1 ; ...failed to clear requested bit  
01C8 311 :  
000001CC 01C8 312 MA_L_NOCAUSE: ; Bit mask. Bit lit if memory port...  
01C8 313 : .BLKL 1 ; ...sent me a mailbox for no cause  
01CC 314 :  
000001D0 01CC 315 MA_L_OLDSTUFF: ; Bit mask. Bit lit if memory port...  
01CC 316 : .BLKL 1 ; ...sent me mailbox before I was ready  
01D0 317 :  
000001D4 01D0 318 MA_L_INTLKTM0: ; Bit mask. Bit lit if memory port...  
01D0 319 : .BLKL 1 ; ...failed to finish interlock test  
01D4 320 :  
000001D8 01D4 321 MA_L_IADAWI: ; Bit mask. Bit lit if memory port...  
01D4 322 : .BLKL 1 ; ...produced an inconsistent ADAMI sum  
01D8 323 :
```

```
000001DC 01D8 324 MA_L_QUEUE: ; Bit mask. Bit lit if memory port...
01D8 325 .BLKL 1 ; ...left an inconsistent queue
01DC 326
0000002C 01DC 327 MA_K_ERRLEN = .-MA_L_ERRBLK ; End of items which must be contiguous
01DC 328
01DC 329 MA_L_HELLO: ; Bit mask. Bit lit if memory port...
01DC 330 .BLKL 1 ; ...was sent HELLO mailbox, need reply
01E0 331
000001E0 01E0 332 MA_L_ICU_UCME: ; Bit mask. Bit lit if memory port...
01E0 333 .BLKL 1 ; ...was sent ICU_UCME MB, need reply
01E4 334
000001E4 01E4 335 MA_L_DOSET: ; Bit mask. Bit lit if memory port...
01E4 336 .BLKL 1 ; ...was sent DOSET MB, need reply
01E8 337
000001E8 01E8 338 MA_L_DOCLEAR: ; Bit mask. Bit lit if memory port...
01E8 339 .BLKL 1 ; ...was sent DOCLEAR MB, need reply
01EC 340
000001EC 01EC 341 MA_W_UNIT: ; Unit number of this memory
01EC 342 .BLKW 1 ; To parallel code in the exec, a word
000001F0 01EE 343 .BLKW 1 ; is allocated, but really only a byte
01F0 344 ; is used. Another word is allocated
01F0 345 ; to allow PUSHJ for system service calls
01F0 346
000001F1 01F0 347 MA_T_UNIT: ; Holds ASCII equivalent of hex unit
01F0 348 .BLKB 1
01F1 349
000001F9 01F1 350 MA_Q_MEMNAM: ; Descriptor for...
01F1 351 .BLKQ 1
01F9 352 MA_T_MEMNAM: ; ...memory name from SYSGEN
00000208 01F9 353 .BLKB 15
0208 354
00000210 0208 355 MA_Q_COMGSNAM: ; Descriptor for...
0208 356 .BLKQ 1
0210 357 MA_T_COMGSNAM: ; ...interprocessor global section name
0000022F 0210 358 .BLKB 15+1+15 ; shared-mem-name:global-sec-name
022F 359
00000237 022F 360 MA_Q_COMEFNAM: ; Descriptor for...
022F 361 .BLKQ 1
0237 362 MA_T_COMEFNAM: ; ...interprocessor common EF cluster
00000256 0237 363 .BLKB 15+1+15 ; shared-mem-name:cluster-name
0256 364
00000258 0256 365 MA_W_COMMBCHN: ; Channel for another processor's MB
0256 366 .BLKW 1
0258 367
00000260 0258 368 MA_Q_COMMBNAM: ; Skeleton of descriptor for...
0258 369 .BLKQ 1
0260 370 MA_T_COMMBNAM: ; ...another processor's mailbox
0000027F 0260 371 .BLKB 15+1+15 ; shared-mem-name:mailbox-name
027F 372
00000287 027F 373 MA_Q_SPRGSNAM: ; Descriptor for...
027F 374 .BLKQ 1
0287 375 MA_T_SPRGSNAM: ; ...my single processor global section
000002A6 0287 376 .BLKB 15+1+15 ; shared-mem-name:global-sec-name
02A6 377
000002AE 02A6 378 MA_Q_SPREFNAM: ; Descriptor for...
02A6 379 .BLKQ 1
02AE 380 MA_T_SPREFNAM: ; ...Single processor CEF cluster
```



```

000002CD 02AE 381 .BLKB 15+1+15 ; shared-mem-name:cluster-name
          02CD 382
          02CD 383 MA_L_SPREFSTATE: ; Single processor CEF state vector
000002D1 02CD 384 .BLKL 1
          02D1 385
          02D1 386 MA_W_SPRMBCHN: ; Channel for this processor's MB
          02D1 387 .BLKW 1
000002D3 02D3 388 .BLKW 1 ; Filler allows easier use in SS calls
000002D5 02D5 389
          02D5 390 MA_Q_SPRMBNAM: ; Descriptor for...
          02D5 391 .BLKQ 1
000002DD 02DD 392 MA_T_SPRMBNAM: ; ...this processor's mailbox
          02DD 393 .BLKB 15+1+15 ; shared-mem-name:mailbox-name
          02FC 394
00000014 02FC 395 MA_T_COMFAB = UETUNT$T_FILSPC ; Define these symbols as the...
00000110 02FC 396 MA_K_COMFAB = UETUNT$K_FAB ; ...standard UETUNT symbols...
00000160 02FC 397 MA_K_COMRAB = UETUNT$K_RAB ; ...just so all structures look alike
          02FC 398
          02FC 399 MA_T_SPRFAB: ; .ASCII filespec for single processor GS
000003FB 02FC 400 .BLKB NAM$C_MAXRSS
          03FB 401
          03FB 402 .ALIGN LONG
          03FC 403 MA_K_SPRFAB: ; Space for single processor section FAB
0000044C 03FC 404 .BLKB FAB$K_BLN ; See note where COMGSFAB is defined
          044C 405
          044C 406 MA_K_SPRRAB: ; Space for single processor section RAB
00000490 044C 407 .BLKB RAB$K_BLN ; See note where COMGSFAB is defined
          0490 408
          0490 409 MA_T_CHK_FAB: ; .ASCII filespec to check single proc GS
0000058F 0490 410 .BLKB NAM$C_MAXRSS
          058F 411
          058F 412 .ALIGN LONG
          0590 413 MA_K_CHK_FAB: ; Space for single proc section check FAB
000005E0 0590 414 .BLKB FAB$K_BLN ; See note where COMGSFAB is defined
          05E0 415
          05E0 416 MA_K_CHK_RAB: ; Space for single proc section check RAB
00000624 05E0 417 .BLKB RAB$K_BLN ; See note where COMGSFAB is defined
          0624 418
          0624 419 MA_Q_COMGSIAD: ; Suggested starting address for interproc G
0000062C 0624 420 .BLKL 2
          062C 421
          062C 422 MA_Q_COMGSRAD: ; Actual starting address for interproc GS
00000634 062C 423 .BLKL 2
          0634 424
          0634 425 MA_Q_SPRGSIAD: ; Suggested starting addr for single proc GS
0000063C 0634 426 .BLKL 2
          063C 427
          063C 428 MA_Q_SPRGSRAD: ; Actual starting addr for single proc GS
00000644 063C 429 .BLKL 2
          0644 430
          0644 431 MA_Q_SPRGSI$B: ; IOSB for $UPDSEC of single processor GS
0000064C 0644 432 .BLKQ 1
          064C 433
000004A8 064C 434 DEVDEP_SIZE = .-UETUNT$C_DEVDEP ; Device dependent part of UETUNT
          064C 435
          064C 436 MA_K_SPRBUF: ; Buffer to store single processor GS data
0000264C 064C 437 .BLKB WRITE_SIZE

```

VAX/VMS UETP DEVICE TEST FOR MA780
Declarations

```

0000464C 264C 438 MA_K_CHKBUF: ; Buffer to read check single processor GS
          264C 439 .BLKB WRITE_SIZE
          464C 441
          464C 442 PAGES = <<UETUNT$C INDSIZ+- ; Add together all of the pieces...
          464C 443 DEVDEP_SIZE+- ; ...which make up a UETP unit block...
          464C 444 WRITE_SIZE+- ; ...to give to the $EXPREG service...
          464C 445 WRITE_SIZE+- ; ...below
00000024 464C 446 511>/512>

```



```
464C 448 :  
464C 449 : There is a standard format for messages passed via interprocessor mailboxes.  
464C 450 : See the functional spec and the mailbox AST routine for summaries of what  
464C 451 : is actually passed.  
464C 452 :  
464C 453 : .PSECT INTER_PROC_MB,ABS,NOEXE,NOWRT,PAGE ; Note ABS attribute!  
0000 454  
0000 455 MB_B_SENDER: ; Port number of sender  
00000001 0000 456 .BLKB 1  
0001 457  
0001 458 MB_B_RECEIVER: ; Port number of receiver  
00000002 0001 459 .BLKB 1  
0002 460  
0002 461 MB_B_UNIT: ; Shared memory unit number  
00000003 0002 462 .BLKB 1  
0003 463  
0003 464 MB_W_WHY: ; Why sent (one of MSG_* codes)  
00000005 0003 465 .BLKW 1  
0005 466  
0005 467 MB_K_MISC: ; Other misc info, dependent on MB_W_WHY  
0000001F 0005 468 .BLKB 26  
001F 469  
001F 470 MB_K_END: ; End of mailbox  
001F 471  
001F 472  
001F 473  
001F 474  
001F 475 :  
001F 476 : Whenever a timer is associated with a mailbox, the REQIDT parameter is  
001F 477 : defined as:  
001F 478 :  
001F 479 : .BYTE shared-memory-unit-number (MA_W_UNIT)  
001F 480 : .BYTE receiver's-port-number (MB_B_RECEIVER)  
001F 481 : .WORD reason-for-sending-mail (MB_W_WHY)  
001F 482 :
```

```
001F 484 :
001F 485 : There will be an interprocessor global section accessed by all processors
001F 486 : attached to a shared memory. To get a good description of how the section
001F 487 : is used, see the functional spec for this test.
001F 488 :
001F 489 : .PSECT INTERPROC_GS_DEF,ABS,NOEXE,NOWRT,PAGE ; Note ABS attribute!
0000 490
0000 491 GS_T_SECT_NAME: ; ASCII global section name
00000010 0000 492 .BLKB COMGS_NAME_LEN ; Use this for consistency checking
0010 493
00000014 0010 494 GS_L_VERSION: ; UETMA7800 GS version, max ports
0010 495 .BLKL 1 ; (Interprocessor consistency check)
0014 496
0000001C 0014 497 GS_Q_SYSGQVERSION: ; VMS .ASCII version number
0014 498 .BLKQ 1
001C 499
00000020 001C 500 GS_L_ECOLEVEL: ; Hardware ECO level of owner CPU
001C 501 .BLKL 1
0020 502
00000024 0020 503 GS_L_OWNER: ; Port number of creating processor
0020 504 .BLKL 1
0024 505
00000028 0024 506 GS_L_AVAILABLE: ; Bit mask. Bit lit if memory port...
0024 507 .BLKL 1 ; ...has cooperating processor
0028 508
0000002C 0028 509 GS_L_CEF_FLAG: ; Flag which marks interprocessor...
0028 510 .BLKL 1 ; CEF test in progress (flag and port)
002C 511
00000030 002C 512 GS_L_PARTICIPATING: ; Bit mask of procs starting interlock test
002C 513 .BLKL 1 ; Must immediately precede GS_L_FINISHED
0030 514
00000034 0030 515 GS_L_FINISHED: ; Bit mask of procs finishing interlock test
0030 516 .BLKL 1 ; Must immediately follow GS_L_PARTICIPATING
0034 517
00000038 0034 518 GS_L_INTLK_FLAG: ; Flag which marks interlocking...
0034 519 .BLKL 1 ; ...test in progress (flag and port)
0038 520
0000003C 0038 521 .ALIGN WORD ; ADAWI must be word aligned
0038 522 GS_L_ADAWI_COM: ; Common ADAWI count word - grand total
0038 523 .BLKW 1+1 ; Includes overflow word, as well
003C 524
0000004C 003C 525 GS_K_ADAWI_PVT: ; Private ADAWI count per processor
003C 526 .BLKW PROCESSOR_MAX*(<1+1>) ; ADAWI, overflow. Adjacent to ADAWI_COM
004C 527
00000054 004C 528 GS_K_Q_COUNT: ; Per processor count of 'busy'...
004C 529 .BLKW PROCESSOR_MAX ; ...queue entries
0054 530
00000060 0054 531 .ALIGN QUAD
0058 532 GS_Q_FREE: ; 'Free' queue header
0058 533 .BLKQ 1 ; Keep adjacent to 'busy' queue header
0060 534
00000068 0060 535 GS_Q_BUSY: ; 'Busy' queue header
0060 536 .BLKQ 1 ; Keep adjacent to queue entries
0068 537
000006A8 0068 538 GS_K_Q_ENTRIES: ; Busy and free queue entries
0068 539 .BLKL COMGS_QUEUE_MAX*(<1+1+1+1>) ; Flink, blink, port number, filler
06A8 540
```

UETMA7800
V04-000

VAX/VMS UETP DEVICE TEST FOR MA780^{L 16}
Declarations

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```
00000EAB 06A8 541 GS_K_PVT_AREAS: ; Private areas for each processor. Each...
          06A8 542 .BLKB PROCESSOR_MAX*COMGS_PVT_AREA ; ...last quadword gets MA_Q_DAYTIME
          0EAB 543
          0EAB 544 GS_K_END: ; End of global section
00000008 0EAB 545 COMGS_SIZE = <GS_K_END+511>/512 ; Size of interprocessor GS, blocks
```

UETMA7800
V04-000

VAX/VMS UETP DEVICE TEST FOR MA780 M 16
Read-Only Data

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```

00000000'010E0000' 0000 547 .SBTTL Read-Only Data
0000 548 .PSECT RODATA,NOEXE,NOWRT,PAGE
0000 549
53 45 54 53 59 53 00000008'010E0000' 0000 550 ACNT_NAME: ; Process name on exit
54 000E 551 .ASCID /SYSTEST/
000F 552
000F 553 TEST_NAME: ; This test name
37 41 4D 54 45 55 00000017'010E0000' 000F 554 .ASCID /UETMA7800/
30 30 38 001D
0020 555
0020 556 SUPDEV_GBLSEC: ; How we access UETSUPDEV.DAT
50 55 53 54 45 55 00000028'010E0000' 0020 557 .ASCID /UETSUPDEV/
56 45 44 002E
0031 558
0031 559 CONTROLLER: ; Logical name of controller
41 4E 4C 52 54 43 00000039'010E0000' 0031 560 .ASCID /CTRLNAME/
45 4D 003F
0041 561
0041 562 MODE: ; Run mode logical name
45 44 4F 4D 00000049'010E0000' 0041 563 .ASCID /MODE/
004D 564
004D 565 NO_RMS_AST_TABLE: ; List of errors for which...
00000000' 004D 566 .LONG RMSS_BLN ; ...RMS cannot deliver an AST...
00000000' 0051 567 .LONG RMSS_BUSY ; ...even if one has an ERR= arg
00000000' 0055 568 .LONG RMSS_CDA ; Note that we can search table...
00000000' 0059 569 .LONG RMSS_FAB ; ...via MATCHC since <31:16>...
00000000' 005D 570 .LONG RMSS_RAB ; ...pattern can't be in <15:0>
0C000014 0061 571 NRAT_LENGTH = .-NO_RMS_AST_TABLE
0061 572
0061 573 SYSSINPUT: ; Name of device from which...
4E 49 24 53 59 53 00000069'010E0000' 0061 574 .ASCID /SYSSINPUT/ ; ...the test can be aborted
54 55 50 006F
0072 575
0072 576 INPUT_ITMLST: ; $GETDVI arg list for SYSSINPUT
0020 0040 0072 577 .WORD 64,DVIS_DEVNAM ; We need the equivalence name
0000000C'0C000014' 0076 578 .LONG BUFFER,BUFFER_PTR
00000000 007E 579 .LONG 0 ; Terminate the list
0082 580
0082 581 CNTRLMSG:
65 74 72 6F 62 41 0000008A'010E0000' 0082 582 .ASCID \Aborted via a user CTRL/C\
72 65 73 75 20 61 20 61 69 76 20 64 0090
43 2F 4C 52 54 43 20 009C
00A3 583
00A3 584 NO_CTRLNAME:
6E 6F 63 20 6F 4E 000000AB'010E0000' 00A3 585 .ASCID /No controller specified./
63 65 70 73 20 72 65 6C 6C 6F 72 74 00B1
2E 64 65 69 66 69 00BD
00C3 586
00C3 587 DEAD_CTRLNAME:
20 74 27 6E 61 43 000000CB'010E0000' 00C3 588 .ASCID /Can't test controller !AS, marked as unusable in UETINIDEV.DAT./
6C 6F 72 74 6E 6F 63 20 74 73 65 74 00D1
72 61 6D 20 2C 53 41 21 20 72 65 6C 00DD
61 73 75 6E 75 20 73 61 20 64 65 68 00E9
4E 49 54 45 55 20 6E 69 20 65 6C 62 00F5
2E 54 41 44 2E 56 45 44 49 0101
010A 589
```

```
69 6E 75 20 6F 4E 00000112'010E0000' 010A 590 NOUNIT_SELECTED:
20 64 65 74 63 65 6C 65 73 20 73 74 010A 591 .ASCID /No units selected for testing./
2E 67 6E 69 74 73 65 74 20 72 6F 66 0118
0124
0130 592
0130 593 ILLEGAL_REC:
0130 594 .ASCID /Illegal record format in file UETINIDEV.DAT!/
61 67 65 6C 6C 49 00000138'010E0000' 0130
72 6F 66 20 64 72 6F 63 65 72 20 6C 013E
20 65 6C 69 66 20 6E 69 20 74 61 6D 014A
41 44 2E 56 45 44 49 4E 49 54 45 55 0156
21 54 0162
0164 595
0164 596 PASS_MSG:
0164 597 .ASCID /End of pass !UL with !UL iterations at !%D./
66 6F 20 64 6E 45 0000016C'010E0000' 0164
69 77 20 4C 55 21 20 73 73 61 70 20 0172
61 72 65 74 69 20 4C 55 21 20 68 74 017E
44 25 21 20 74 61 20 73 6E 6F 69 74 018A
2E 0196
0197 598
0197 599 INIDEV_UPDERR: ; Error during exit handler
54 45 55 20 67 6E 69 74 61 64 70 75 0197 600 .ASCID /Error updating UETINIDEV.DAT./
2E 54 41 44 2E 56 45 44 49 4E 49 01A5
01B1
01BC 601
01BC 602 THREEMIN: ; 3 minute delta time
01BC 603 .LONG -10*1000*1000*180,-1
01C4 604
01C4 605 UNIT_DESC: ; Descriptor used to convert unit #
01C4 606 .LONG 5
01C8 607 .ADDRESS BUFFER+6
01CC 608
01CC 609 CONT_DESC: ; Descriptor used to convert controller...
01CC 610 .WORD REC_SIZE,0 ; ...from lowercase to uppercase
01D0 611 .ADDRESS BUFFER
01D4 612
01D4 613 FILE: ; Fills in RMS_ERR_STRING
01D4 614 .ASCID /file/
01E0 615
01E0 616 RECORD: ; Fills in RMS_ERR_STRING
01E0 617 .ASCID /record/
01EE 618
01EE 619 RMS_ERR_STRING: ; Announces an RMS error
66 20 6E 69 20 72 6F 72 72 65 20 53 01FE 620 .ASCID /RMS !AS error in file !AD/
44 41 21 20 65 6C 69 0208
020F 621
020F 622 PROMPT:
020F 623 .ASCII /Controller designation?: /
021B
0227
00000019 0228 624 PMTSIZ = .-PROMPT
0228 625
0228 626 NEEDED_PRIVS: ; Arglist for $SETPRV
0228 627 .LONG <1@PRV$V_SHMEM>!<1@PRV$V_PRMGBL>!<1@PRV$V_SYSGBL>
022C 628 .LONG 0
0230 629
0230 630 GETSYI_ITMLST: ; Return info about our processor
```

```
1001 0004 0230 631 .WORD 4,SYS_SID ; Read PRS_SID for me
00000224' 0234 632 .ADDRESS COMGS_BUF+GS_L_ECOLEVEL
00000000 0238 633 .LONG 0
1000 0008 023C 634 .WORD 8,SYS_VERSION ; What version of VMS is running?
0000021C' 0240 635 .ADDRESS COMGS_BUF+GS_Q_SYSGOVERSION
00000000 0244 636 .LONG 0
1067 0006 0248 637 .WORD 6,SYS_SCSNODE ; What's our cluster node name?
000001F4' 024C 638 .ADDRESS SCSNODE
000001FA' 0250 639 .ADDRESS SCSNODE_LENGTH
00000000 0254 640 .LONG 0 ; End of list of processor info items
025C 641
0258 642 GETJPI_ITMLST: ; Return timer request info
0315 0004 0258 643 .WORD 4,JPI$_TQCNT
0000114R' 025C 644 .ADDRESS TQCNT
00000000 0000000U 0260 645 .LONG 0,0
0268 646
0268 647 MPM_LITERAL: ; Literal string needed to check that...
4D 50 4D 00000270'010E0000' 0268 648 .ASCID /MPM/ ; ...we're really given a shared memory
0273 649
0273 650 CS2: ; No device type, any device class...
20 2A 2A 20 20 20 0000027B'010E0000' 0273 651 .ASCID / ** / ; ...to check UETSUPDEV.DAT
0281 652
0281 653 UETCOMGS: ; Constant part of interproc GS name
4D 4F 43 54 45 55 00000289'010E0000' 0281 654 .ASCID /UETCOMGS/ ; Must be able to accomodate unit
53 47 028F
0291 655
0291 656 UETSPRGS: ; Constant part of single processor GS name
52 50 53 54 45 55 00000299'010E0000' 0291 657 .ASCID /UETSPRGS/ ; Must be able to accomodate unit
53 47 029F
02A1 658
02A1 659 UETMB: ; Constant part of mailbox names
42 4D 54 45 55 000002A9'010E0000' 02A1 660 .ASCID /UETMB/ ; Must be able to accomodate unit and port
02AE 661
02AE 662 UETCOMEF: ; Constant part of interproc common EF
4D 4F 43 54 45 55 000002B6'010E0000' 02AE 663 .ASCID /UETCOMEF/ ; Must be able to accomodate unit
46 45 02BC
02BE 664
02BE 665 UETSPREF: ; Constant part of single processor EF
52 50 53 54 45 55 000002C6'010E0000' 02BE 666 .ASCID /UETSPREF/ ; Must be able to accomodate unit
46 45 02CC
02CE 667
02CE 668 SYS$TEST: ; Logical name for [SYSTEST] on system disk
45 54 24 53 59 53 000002D6'010E0000' 02CE 669 .ASCID /SYS$TEST:/
3A 54 53 02DC
02DF 670
02DF 671 DOTDAT: ; File type of files used for disk sections
54 41 44 2E 000002E7'010E0000' 02DF 672 .ASCID /.DAT/
02EB 673
02EB 674 ONE_SECOND: ; 1-second delta time
FFFFFFF FF676980 02EB 675 .LONG -10000000*1,-1
02F3 676
02F3 677 ALREADY_HERE: ; Possible consistency error message
61 63 69 64 6E 49 000002FB'010E0000' 02F3 678 .ASCID \Indications are that this processor was already connected\
68 74 20 65 72 61 20 73 6E 6F 69 74 0301
63 6F 72 70 20 73 69 68 74 20 74 61 030D
6C 61 20 73 61 77 20 72 6F 73 73 65 0319
63 65 6E 6E 6F 63 20 79 64 61 65 72 0325
```



```
6E 69 20 65 68 74 20 6F 74 09 2F 21 0331
72 6F 73 73 65 63 6F 72 70 72 65 74 0334
74 63 65 73 20 6C 61 62 6F 6C 67 20 0340
2C 53 41 21 20 72 6F 66 20 6E 6F 69 034C
2E 42 5A 21 4D 50 4D 20 0358
0364
036C 680
036C 681 INCONSISTENCY: ; We got the wrong interprocessor GS
036C 682 .ASCID /Mapped to wrong interprocessor global section for !AS, MPM!ZB./
037A
0386
0392
039E
03AA
03B2
03B2 683
03B2 684 OLD_ONEPROC: ; We found an existing single processor GS
03C0 685 .ASCID \Mapped to an existing single processor global section\
03CC
03D8
03E4
03EF 686 \!// for !AS, MPM!ZB.\
03FB
0402
0402 687
0402 688 BAD_MOVC3: ; Couldn't write to single processor GS
0410 689 .ASCID \Writing to single processor global section in memory\
041C
0428
0434
043E 690 <13><10>\ got incorrect results.\
044A
0456
0457
0457 691
0457 692 BAD_UPDATE: ; Couldn't update single processor GS
0465 693 .ASCID \Updating single processor global section to disk\
0471
047D
0489
048F 694 <13><10>\ got incorrect results.\
049B
04A7
04A8
04A8 695
04A8 696 UPDSEC_HWE: ; Hardware write error during $UPDSEC
04B6 697 .ASCID /Hardware write error during $UPDSEC./
04C2
04CE
04D4
04D4 698
04D4 699 UPDSEC_FAILED: ; Miscellaneous error during $UPDSEC
04E2 700 .ASCID \$UPDSEC failed for !AS, MPM!ZB.\
04EE
04FA
04FB 701 \!// Virtual address of first page not written was: !XL.\
0507
```

74 6F 6E 20 65 67 61 70 20 74 73 72 0513
73 61 77 20 6E 65 74 74 69 72 77 20 051F
2E 4C 58 21 20 3A 052B
0531
0531
20 64 6C 75 6F 43 00000539'010E0000' 0531
69 61 6D 20 64 6E 65 73 20 74 6F 6E 053F
20 66 6C 65 73 79 6D 20 6F 74 20 6C 054B
4D 50 4D 20 2C 53 41 21 20 72 6F 66 0557
2E 42 5A 21 0563
0567
65 6C 67 6E 69 53 0000056F'010E0000' 0567
63 20 72 6F 73 73 65 63 6F 72 70 20 0575
20 74 6E 65 76 65 20 6E 6F 6D 6D 6F 0581
20 64 65 6C 69 61 66 20 67 61 6C 66 058D
4D 50 4D 20 2C 53 41 21 20 72 6F 66 0599
3A 42 5A 21 05A5
20 64 65 74 63 65 70 78 45 09 2F 21 05A9
2C 4C 58 21 20 3D 20 73 67 61 6C 66 05B5
6C 66 20 64 65 6E 72 75 74 65 72 20 05C1
58 20 2C 4C 58 21 20 3D 20 73 67 61 05CD
2E 4C 58 21 20 3D 20 52 4F 05D9
05E2
73 6E 6F 63 6E 49 000005EA'010E0000' 05E2
74 6F 20 72 6F 20 74 6E 65 74 73 69 05F0
69 76 62 6F 20 65 73 69 77 72 65 68 05FC
20 67 6E 6F 72 77 20 79 6C 73 75 6F 0608
20 6E 6F 69 74 61 6D 72 6F 66 6E 69 0614
6E 69 0620
63 6F 72 70 72 65 74 6E 69 09 2F 21 0622
6F 62 6C 69 61 6D 20 72 6F 73 73 65 062E
4D 20 2C 53 41 21 20 72 6F 66 20 78 063A
2E 42 5A 21 4D 50 0646
064C
6F 72 72 45 5F 21 00000654'010E0000' 064C
6F 74 20 67 6E 69 74 69 72 77 20 72 065A
73 65 63 6F 72 70 72 65 74 6E 69 20 0666
2E 78 6F 62 6C 69 61 6D 20 72 6F 73 0672
2F 21 067E
69 6E 55 20 79 72 6F 6D 65 4D 5F 21 0680
65 63 65 52 20 2C 42 58 21 20 3A 74 068C
3A 74 72 6F 70 20 73 27 72 65 76 69 0698
67 61 73 73 65 4D 20 2C 42 58 21 20 06A4
2C 57 58 21 20 3A 65 70 79 54 20 65 06B0
74 73 20 6C 61 6E 69 46 5F 21 2F 21 06BC
2E 4C 58 21 20 3A 73 5 74 61 06C8
06D2
20 72 65 6D 69 54 000006DA'010E0000' 06D2
20 72 6F 66 20 74 73 65 75 71 65 72 06E0
65 72 20 78 6F 62 6C 69 61 6D 20 61 06EC
6E 61 20 6E 69 20 64 65 74 6C 75 73 06F8
6E 65 74 73 69 7 6E 6F 63 6E 69 20 0704
74 0710

702
703 ME2ME_FAILED: ; Could not send myself some mail
704 .ASCID \Could not send mail to myself for !AS, MPM.ZB.\

705
706 BAD_CEF: ; Wrong results with common event flags
707 .ASCID \Single processor common event flag failed for .AS, MPM!ZB:\-

708 \!// Expected flags = !XL, returned flags = !XL, XOR = !XL.\

709
710 BAD_MSG_TYPE: ; Inconsistent interprocessor mailbox
711 .ASCID \Inconsistent or otherwise obviously wrong information in\-

712 \!// interprocessor mailbox for !AS, MPM!ZB.\

713
714 BAD_MB_QIO: ; IOSB tells the story of \$QIO gone bad
715 .ASCID \!_Error writing to interprocessor mailbox.!/\-

716 \!_Memory Unit: !XB, Receiver's port: !XB, Message Type: !XW,\-

717 \!/_Final status: !XL.\

718
719 BAD_REQIDT: ; Timeout for MB got phoney AST
720 .ASCID /Timer request for a mailbox resulted in an inconsistent/-


```
2E 54 44 49 51 45 52 20 54 53 41 20 0711 721 / AST REQIDT./
071D 722
071D 723 BAD_ECO: ; My CPU differs from yours
66 66 69 64 20 6C 65 76 65 6C 20 4F 071D 724 .ASCID /CPU ECO level differs from another CPU's for !AS, MPM.ZB./
6F 6E 61 20 6D 6F 72 66 20 73 72 65 0737
66 20 73 27 55 50 43 20 72 65 68 74 0743
21 4D 50 4D 20 2C 53 41 21 20 72 6F 074F
2E 42 5A 075B
075E 725
075E 726 WRONG_VERSION: ; My VMS differs from yours
6F 69 73 72 65 56 00000766'010E0000' 075E 727 .ASCID /Version of VMS differs from another CPU's for !AS, MPM.ZB./
66 69 64 20 53 4D 56 20 66 6F 20 6E 076C
6E 61 20 6D 6F 72 66 20 73 72 65 66 0778
20 73 27 55 50 43 20 72 65 68 74 6F 0784
4D 50 4D 20 2C 53 41 21 20 72 6F 66 0790
2E 42 5A 21 079C
07A0 728
07A0 729 SUMMARY_HEADER: ; First line when summarizing errors
72 61 6D 6D 75 53 000007A8'010E0000' 07A0 730 .ASCID \Summary of recoverable errors on !AS, MPM.ZB:\
72 65 76 6F 63 65 72 20 66 6F 20 79 07AE
20 73 72 6F 72 72 65 20 65 6C 62 61 07BA
21 4D 50 4D 20 2C 53 41 21 20 6E 6F 07C6
3A 42 5A 07D2
07D5 731
07D5 732 RILOSTU_MSG: ; Processors who think we went away
29 73 28 74 72 6F 70 20 6E 6F 20 29 07D5 733 .ASCID \ CPU(s) on port(s) !#(3UB) timed out before this\
6D 69 74 20 29 42 55 33 28 23 21 20 07E3
72 6F 66 65 62 20 74 75 6F 20 64 65 07FB
73 69 68 74 20 65 0807
6F 73 73 65 63 6F 72 70 09 09 2F 21 080D 734 \!/ processor could send a reply mailbox.\
64 6E 65 73 20 64 6C 75 6F 63 20 72 0819
69 61 6D 20 79 6C 70 65 72 20 61 20 0825
2E 78 6F 62 6C 0831
0836 735
0836 736 SILOSTU_MSG: ; Processors we think went away
73 28 55 50 43 09 0000083E'010E0000' 0836 737 .ASCID \ CPU(s) on port(s) !#(3UB) didn't reply to some\
29 73 28 74 72 6F 70 20 6E 6F 20 29 0844
64 69 64 20 29 42 55 33 28 23 21 20 0850
6F 74 20 79 6C 70 65 72 20 74 27 6E 085C
65 6D 6F 73 20 0858
20 78 6F 62 6C 69 61 6D 09 09 2F 21 086D 738 \!/ mailbox this processor sent.\
73 73 65 63 6F 72 70 20 73 69 68 74 0879
2E 74 6E 65 73 20 72 6F 0885
088D 739
088D 740 RBADCODE_MSG: ; Procs whose date-time we read wrong
73 28 55 50 43 09 00000895'010E0000' 088D 741 .ASCID \ CPU(s) on port(s) !#(3UB) wrote different info to the\
29 73 28 74 72 6F 70 20 6E 6F 20 29 089B
6F 72 77 20 29 42 55 33 28 23 21 20 08A7
74 6E 65 72 65 66 66 69 64 20 65 74 08B3
65 68 74 20 6F 74 20 6F 66 6E 69 20 08BF
6F 72 70 72 65 74 6E 69 09 09 2F 21 08CB 742 \!/ interprocessor global section than what\
61 62 6F 6C 67 20 72 6F 73 73 65 63 08D7
68 74 20 6E 6F 69 74 63 65 73 20 6F 08E3
74 61 68 77 20 6E 61 08EF
65 72 20 55 50 43 20 73 69 68 74 20 08F6 743 \ this CPU read.\
```


UETMA7800
V04-000

VAX/VMS UETP DEVICE TEST FOR MA780 H 1
Read-Only Data

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UET
V04

73 28 55 50 43 09 00000AF9'010E0000' 0AF1 768 .ASCID \ CPU(s) on port(s) !#(3UB) did not indicate that they\-

29 73 28 74 72 6F 70 20 6E 6F 20 29 0AFF
64 69 64 20 29 42 55 33 28 23 21 20 0B0B
74 61 63 69 64 6E 69 20 74 6F 6E 20 0B17
79 65 68 74 20 74 61 68 74 20 6E 20 0B23
64 65 68 73 69 6E 69 66 09 09 6F 21 0B2E
20 79 72 6F 6D 65 6D 20 65 6D 74 20 0B3A
65 74 20 6B 63 6F 6C 72 6E 74 6E 69 0B46
2E 74 73 0B52
0B55
0B55

769 \!/ finished the memory interlock test.\

73 28 55 50 43 09 00000F5D'010E0000' 0B55 770 ; Inconsistent ADAWI sums
29 73 28 74 72 6F 70 20 6E 6F 20 29 0B63 771 IADAWI_MSG:
64 69 64 20 29 42 55 33 28 23 21 20 0B6F 772 .ASCID \ CPU(s) on port(s) !#(3UB) did not produce consistent\-

65 63 75 64 6F 72 70 20 74 6F 6E 20 0B7B
74 6E 65 74 73 69 73 6E 6F 63 20 0B87
75 73 20 49 57 41 74 41 09 09 2F 21 0B92
20 6C 6C 61 20 6E 65 68 77 20 73 6D 0B9E
74 20 64 65 64 64 61 20 65 72 65 77 0BAA
2E 72 65 68 74 65 67 6F 0BB6
0BBE
0BBE

773 \!/ ADAWI sums when all were added together.\

73 28 55 50 43 09 00000BC6'010E0000' 0BBE 774 ; 'Free' and 'busy' queues inconsistent
29 73 28 74 72 6F 70 20 6E 6F 20 29 0BCC 775 IQUEUE_MSG:
64 61 68 20 29 42 55 33 28 23 21 20 0BD8 776 .ASCID \ CPU(s) on port(s) !#(3UB) had inconsistent queues or\-

6E 65 74 73 69 73 6E 6F 63 6E 69 20 0BE4
72 6F 20 73 65 75 65 75 71 20 74 0BF0
6F 63 20 65 75 65 75 71 09 09 2F 21 0BFB
65 74 20 6E 65 68 77 20 73 74 6E 75 0C07
6C 72 65 74 6E 69 20 67 6E 69 74 73 0C13
65 75 65 75 71 20 67 6E 69 68 63 6F 0C1F
6E 6F 69 74 63 75 72 74 73 6E 69 20 0C2B
74 73 6E 69 61 67 61 09 09 2F 21 73 0C37
72 65 68 74 6F 6E 61 20 65 6E 6F 20 0C43
2E 0C4F

777 \!/ queue counts when testing interlocking queue\-

778 \ instructions!// against one another.\

```
00000000 0C50 780 .SBTTL Read/Write Data
00000000 781 .PSECT RWDATA,WRT,NOEXE,PAGE
0000 0000 782
0000 0000 783 TTCHAN: ; Channel associated with ctrl. term.
0000 0000 784 .WORD 0
0002 0002 785
0002 0002 786 FLAG: ; Miscellaneous flag bits
0000 0002 787 .WORD 0 ; (See Equated Symbols for definitions)
0004 0004 788
0004 0004 789 FAO_BUF: ; FAO output string descriptor
0000 00C8 0004 790 .WORD TEXT_BUFFER,0
00000014' 0008 791 .ADDRESS BUFFER
000C 000C 792
0000 00C8 000C 793 BUFFER_PTR: ; Fake .ASCID buffer for misc. strings
00000014' 0010 794 .WORD TEXT_BUFFER,0 ; A word for length, a word for desc.
0014 0014 795 .ADDRESS BUFFER
0014 0014 796
000000DC 0014 797 BUFFER: ; FAO output and other misc. buffer
00DC 00DC 798 .BLKB TEXT_BUFFER
00DC 00DC 799
0000 000A 00DC 800 DEVVDS: ; Device name descriptor
000000FB' 00E0 801 .WORD MAX_DEV_DESIG,0
00E4 00E4 802 .ADDRESS DEV_NAME
00E4 00E4 803
00E4 00E4 804 PROCESS_NAME: ; Process name
0000000B 00F0 805 .ASCID /MA78/
000000FB 00F0 806 PROCESS_NAME_FREE = MAX_PROC_NAME-<.-8-PROCESS_NAME>
00FB 00FB 807 .BLKB PROCESS_NAME_FREE
00FB 00FB 808
0000010A 00FB 809 DEV_NAME: ; Device name buffer
0000000F 010A 810 .BLKB MAX_DEV_DESIG+MAX_UNIT_DESIG
010A 010A 811 NAME_LEN = .-DEV_NAME
010A 010A 812
0000 0074 010A 813 DIB: ; Device Information Block
00000112' 010E 814 .WORD DIB$K_LENGTH,0
0112 0112 815 .ADDRESS DIBBUF
00000186 0112 816 DIBBUF: ; Device Information Block
0186 0186 817 .BLKB DIB$K_LENGTH
0186 0186 818
00000000 0186 819 ERROR_COUNT: ; Cumulative error count at runtime
0186 0186 820 .LONG 0
018A 018A 821
00000000 018A 822 STATUS: ; Status value on program exit
0196 0196 823 .LONG 0
0196 0196 824
00000000 018E 825 QUAD_STATUS: ; IO status block for misc sys. svcs.
018E 018E 826 .QUAD 0
0196 0196 827
00000000 0196 828 INADDRESS: ; $CRMPSC address storage
0196 0196 829 .LONG 0,0
019E 019E 830 OUTADDRESS:
00000000 019E 831 .LONG 0,0
01A6 01A6 832
0000 01A6 833 UNIT_NUMBER: ; Current dev unit number
01A6 01A6 834 .WORD 0
01A8 01A8 835
01A8 01A8 836 DEVNAM_LEN: ; Current device name length
```

0000	01A8	837	.WORD	0	
	01AA	838			
	01AA	839	RANDOM1:		; Random word #1
AAAAAAAA	01AA	840	.LONG	^AAAAAAAA	
	01AE	841			
	01AE	842	RANDOM2:		; Random word #2
A72EA72E	01AE	843	.LONG	^XA72EA72E	
	01B2	844			
	01B2	845	ITERATION:		; # of times all tests were executed
00000000	01B2	846	.LONG	0	
	01B6	847			
	01B6	848	PASS:		; Pass count
00000000	01B6	849	.LONG	0	
	01BA	850			
	01BA	851	MSG_BLOCK:		; Auxiliary \$GETMSG info
000001BE	01BA	852	.BLKB	4	
	01BE	853			
	01BE	854	EXIT_DESC:		; Exit handler descriptor
00000000	01BE	855	.LONG	0	
00002125	01C2	856	.ADDRESS	EXIT_HANDLER	
00000001	01C6	857	.LONG	1	
0000018A	01CA	858	.ADDRESS	STATUS	
	01CE	859			
	01CE	860	ARG_COUNT:		; Argument counter used by ERROR_EXIT
00000000	01CE	861	.LONG	0	
	01D2	862			
	01D2	863	.ALIGN	QUAD	; Self-relative queue must be aligned
	01D8	864	UNIT_LIST:		; Head of unit block circular queue
00000000 00000000	01D8	865	.QUAD	0	
	01E0	866			
	01E0	867	SHM_INFO_ARGS:		; Arg list for \$CMKRNL SHM_INFO
00000004	01E0	868	.LONG	4	
000001A6	01E4	869	.ADDRESS	UNIT_NUMBER	
000001F4	01E8	870	.BLKL	3	
	01F4	871			
	01F4	872	SCSNODE:		; The name of our node in a cluster
000001FA	01F4	873	.BLKB	6	
	01FA	874			
	01FA	875	SCSNODE_LENGTH:		; Length of our cluster node name
000001FE	01FA	876	.BLKL	1	
	01FE	877			
	01FE	878	NEW_NODE:		; Newly acquired node address
00000000 00000000	01FE	879	.QUAD	0	
	0206	880			
	0206	881	.ALIGN	QUAD	; Needed for interlocked queue s.uff
	0208	882	COMGS_BUF:		; Buffer for creating interprocessor GS
000010B0	0208	883	.BLKB	GS_K_END	
	10B0	884			
	10B0	885	SYNCH_MBBUF:		; Buffer to create/receive MB during...
000010CF	10B0	886	.BLKB	MB_K_END	; ...synchronous operations
	10CF	887			
	10CF	888	SYNCH_MBCHN:		; Channel to access random MB during...
000010D1	10CF	889	.BLKW	1	; ...synchronous operations
000010D3	10D1	890	.BLKW	1	; Filler to make SS calls easier
	10D3	891			
	10D3	892	SYNCH_MBISB:		; IOSB for synchronous QIO's to MBs
000010DB	10D3	893	.BLKQ	1	

	10DB	894			
	10DB	895	SYNCH_MBPTR:		; String descriptor for...
000010E3	10DB	896	.BLKQ	1	
	10E3	897			
	10E3	898	SYNCH_MBNAM:		; ...buffer to form logical name for...
00001102	10E3	899	.BLKB	15+1+15	; ...MB during synchronous operations
	1102	900			
	1102	901	SYNCH_MBDAY:		; DAYTIM parameter if reply timer set
0000110A	1102	902	.BLKQ	1	
	110A	903			
	110A	904	AST_MBBUF:		; Buffer to create/receive MB during...
00001129	110A	905	.BLKB	MB_K_END	; ...AST operations
	1129	906			
	1129	907	AST_MBCHN:		; Channel to access random MB during...
0000112B	1129	908	.BLKW	1	; ...AST operations
0000112D	112B	909	.BLKW	1	; Filler to make SS calls easier
	112D	910			
	112D	911	AST_MBISB:		; IOSB for AST level QIO's to MBs
00001135	112D	912	.BLKQ	1	
	1135	913			
	1135	914	AST_MBPTR:		; String descriptor for...
0000113D	1135	915	.BLKQ	1	
	113D	916			
	113D	917	AST_MBNAM:		; ...buffer to form logical name for...
00001157	113D	918	.BLKB	15+1+15	; ...MB during AST operations
	115C	919			
	115C	920	AST_MBDAY:		; DAYTIM parameter if reply timer set
00001164	115C	921	.BLKQ	1	
	1164	922			
	1164	923	INTERLOCK_SAVED_R6:		; Save R6 here during interlocking...
00001168	1164	924	.BLKL	1	; ...instructions test
	1168	925			
	1168	926	TQCNT:		; Count of remaining timer queue...
00000000	1168	927	.LONG	0	; ...entries when doing EFN test fixup


```
116C 929 .SBTTL RMS-32 Data Structures
116C 930 .ALIGN LONG
116C 931
116C 932 SYSIN_FAB: ; Allocate FAB for SYSS$INPUT
116C 933 $FAB-
116C 934 FNM = <SYSS$INPUT>
116C 935
116C 936 SYSIN_RAB: ; Allocate RAB for SYSS$INPUT
116C 937 $RAB-
116C 938 FAB = SYSIN_FAB,-
116C 939 ROP = PMT,-
116C 940 PBF = PROMPT,-
116C 941 PSZ = PMTSIZ,-
116C 942 UBF = DEV_NAME,-
116C 943 USZ = NAME_LEN
1200 944
1200 945 INI_FAB: ; Allocate FAB for UETINIDEV
1200 946 $FAB-
1200 947 FAC = <GET,PUT,UPD>,-
1200 948 RAT = CR,-
1200 949 SHR = <GET,PUT,UPI>,-
1200 950 FNM = <UETINIDEV.DAT>
1250 951
1250 952 INI_RAB: ; Allocate RAB for UETINIDEV
1250 953 $RAB-
1250 954 FAB = INI_FAB,-
1250 955 RBF = BUFFER,-
1250 956 UBF = BUFFER,-
1250 957 USZ = REC_SIZE
1294 958
1294 959 DDB_RFA: ; RFA storage for INI_RAB
0000129A 1294 960 .BLKB 6
129A 961
129A 962 .ALIGN LONG
129C 963 SUP_FAB: ; Allocate FAB for UETSUPDEV
129C 964 $FAB-
129C 965 FAC = GET,-
129C 966 SHR = <UPI,GET>,-
129C 967 RAT = CR,-
129C 968 FOP = UFO,-
129C 969 FNM = <UETSUPDEV.DAT>
12EC 970
12EC 971 ;
12EC 972 ; The dummy FABs and RABs defined below will be copied into their respective
12EC 973 ; areas in the node set up for a particular shared memory. A single MOVC is
12EC 974 ; used for each FAB/RAB set, so the sets must remain with the RAB immediately
12EC 975 ; following the FAB.
12EC 976 ;
12EC 977 COMGSFAB: ; Dummy FAB used for interproc GS
12EC 978 $FAB- ; FAB for interproc GS is in MA_K_COMFAB
12EC 979 ALQ = COMGS_SIZE,-
12EC 980 FAC = <BIO,PUT>,-
12EC 981 FOP = SUP,-
12EC 982 MRS = GS_K_END,-
12EC 983 RFM = FIX
133C 984
133C 985 COMGSRAB: ; Dummy RAB used for interproc GS
```

```

133C 986      $RAB-      ; RAB for interproc GS is in MA_K_COMRAB
133C 987      RAC = SEQ,-
133C 988      RBF = COMGS_BUF,-
133C 989      ROP = BIO,-
133C 990      RSZ = GS_K_END
1380 991
1380 992 SPRGSFAB:      ; Dummy FAB used for single processor GS
1380 993      $FAB-      ; FAB for single proc GS is MA_K_SPRFAB
1380 994      ALQ = SPRGS_SIZE,-
1380 995      FAC = <BIO,PUT>,-
1380 996      FOP = SUP,-
1380 997      MRS = WRITE_SIZE,-
1380 998      RFM = FIX
13D0 999
13D0 1000 SPRGSRAB:      ; Dummy RAB used for single processor GS
13D0 1001      $RAB-      ; RAB for single proc GS is MA_K_SPRRAB
13D0 1002      RAC = SEQ,-
13D0 1003      ROP = BIO,-
13D0 1004      RSZ = WRITE_SIZE
1414 1005
1414 1006 CHKGSFAB:      ; Dummy FAB used to check single proc GS
1414 1007      $FAB-      ; FAB to check single proc GS is MA_K_CHKFAB
1414 1008      ALQ = SPRGS_SIZE,-
1414 1009      FAC = <BIO,GET>,-
1414 1010      FOP = SUP,-
1414 1011      MRS = WRITE_SIZE,-
1414 1012      RFM = FIX
1464 1013
1464 1014 CHKGSRAB:      ; Dummy RAB used to check single proc GS
1464 1015      $RAB-      ; RAB to check single proc GS is MA_K_CHKRAB
1464 1016      RAC = SEQ,-
1464 1017      ROP = BIO,-
1464 1018      USZ = WRITE_SIZE

```



```
14A8 1020 .SBTTL Test and Device Initialization
00000000 1021 .PSECT MA780,EXE,NOWRT,PAGE
0000 1022
0000 1023 .DEFAULT DISPLACEMENT,WORD
0000 1024
0000 1025 ;+
0000 1026 ;
0000 1027 ;
0000 1028 ;
0000 1029 ;
0000 1030 ;
0000 1031 ;
0000 1032 ;
0000 1033 .ENTRY UETMA7800,*M<> ; Entry mask
0002 1034
6D 1F17'CF DE 0002 1035 MOVAL SSERROR,(FP) ; Declare exception handler
0007 1036 $SETSF M S ENBFLG = #1 ; Enable system service failure mode
0010 1037 $SETEF S EFN = #SPRGS EFN ; (see note where SPRGS_EFN defined)
0019 1038 $DCLEXR S DESBLK = EXIT_DESC ; Declare an exit handler
0024 1039
0024 1040 $OPEN FAB = SYSIN FAB,- ; Open SYSS$INPUT
0024 1041 ERR = RMS ERROR
0033 1042 $CONNECT RAB = SYSIN RAB,- ; Connect RAB to SYSS$INPUT
0033 1043 ERR = RMS ERROR
0042 1044 BBC S^#DEVSV TRM,- ; BR if SYSS$INPUT is NOT a terminal
1E 11AC'CF E1 0044 1045 SYSIN FAB+FAB$ DEV,10$
0048 1046 $STRNLOG S LOGNAM = CONTROLLER,- ; Get the name of our memory
0048 1047 RSLLEN = DEVNAM_LEN,-
0048 1048 RSLBUF = DEVVSC
0061 1049 CMPL R0,#SS$ NORMAL ; Was a controller specified?
2E 13 0064 1050 BEQL PROC_CONT_NAME ; BR if it was - go process it
0066 1051 10$:
0066 1052 $GET RAB = SYSIN RAB,- ; Read SYSS$INPUT...
0066 1053 ERR = RMS ERROR ; ...for the controller name
0075 1054 MOVW SYSIN RAB+RAB$W_RSZ,- ; Save the name length
0079 1055 DEVNAM_LEN
007C 1056 BNEQ PROC_CONT_NAME ; BR if we got something
018A'CF 16 12 007E 1057 MOVL #SS$-BADPARAM,STATUS ; Save an exit status if not
00A3'CF 14 D0 0083 1058 PUSHAL NO_CTRLNAME ; Prepare for message...
00741132 8F DD 0087 1059 PUSHL #1 ; ...
03 DD 0089 1060 PUSHL #UETPS_TEXT!STSSK_ERROR ; ...
200C 31 DD 008F 1061 PUSHL #3 ; ...
0091 1062 BRW ERROR_EXIT ; ...to tell of bad setup
0094 1063
0094 1064 PROC_CONT_NAME:
0094 1065 MOVZWL DEVNAM_LEN,DEVVSC ; Set the device name length
009B 1066 PUSHAL DEVVSC ; Make sure...
009F 1067 PUSHAL DEVVSC ; ...that the specified controller...
00000000'GF 02 FB 00A3 1068 CALLS #2,G^STR$UPCASE ; ...is all uppercase for later comparison
52 00DC'CF 01 C1 00AA 1069 ADDL3 #1,DEVVSC,R2 ; Estimate the eventual...
00E4'CF 52 A0 00B0 1070 ADDW2 R2,PROCESS_NAME ; ...process name length (incl. '"')
50 00F0'CF 00B6 1071 MOVAL PROCESS_NAME+8- ; Locate first available byte...
08 C3 00BA 1072 +MAX PROC_NAME- ; ...in process name handle...
51 52 00B6 1073 -PROCESS_NAME_FREE,R0 ; ...for device name
08 15 00BA 1074 SUBL3 #PROCESS_NAME_FREE,- ; Will the device name fit...
00BE 1075 R2,R1 ; ...in the remaining space?
BLEQ 10$ ; BR if it will
```

```

        50 51 C2 00C0 1077
00E4'CF 0F B0 00C3 1078
        80 5F 8F 90 00C8 1079 10$:
60 00FB'CF 00DC'CF 28 00CC 1080
        7E D4 00D4 1081
        000F'CF DF C0D6 1082
        02 DD 00DA 1083
        00741039 8F DD 00DC 1084
00000000'GF 04 FB 00E2 1085
        0002'CF 08 A8 00E9 1086
        00EE 1087
        00F9 1088
        02 E1 00F9 1089
        66 11AC'CF 00FB 1090
        00FF 1091
        00FF 1092
        00FF 1093
        00FF 1094
        45 018E'CF E9 011B 1095
        0120 1096
        0120 1097
        0131 1098
        0131 1099
        0131 1100
        0131 1101
        00E4'CF DF 0152 1102
        01 DD 0156 1103
        0074832B 8F DD 0158 1104
00000000'GF 03 FB 015E 1105
        0165 1106 20$:
        0165 1107
        0165 1108
        0165 1109
        0014'CF 20 8A 017E 1110
0014'CF 4F 8F 91 0183 1111
        05 12 0189 1112
        0002'CF 12 A8 018B 1113
        0190 1114 25$:

SUBL2 R1,R0 ; Overwrite handle otherwise...
MOVW #MAX_PROC_NAME,PROCESS_NAME ; ...and define the maximum length

MOVB #^A/ /,(R0)+ ; Separate handle from device name
MOVCL DEVDS,DEV_NAME,(R0) ; Concatenate handle with device name
CLRL -(SP) ; Set the time stamp flag
PLSHAL TEST_NAME ; Set the test name
PUSHL #2 ; Push the argument count
PUSHL #UETPS_BEGIN!STSSK_SUCCESS ; Set the message code
CALLS #4,G^LIB$SIGNAL ; Print the startup message
BISW2 #BEGIN_MSGM_FLAG ; Set flag so we don't print it again
$SETPRN,S PRCNAM = PROCESS_NAME ; Set the process name to UETMA7800_x

BBC S^#DEV$V TRM,- ; BR if SYSS$INPUT is NOT a terminal
SYIN FAB+FAB$DEV,20$
$GETDVI,S DEVNAM = SYSS$INPUT,- ; Get the name of...
EFN = #SS SYNCH EFN,- ; ...device which may abort test
ITMLST = INPT_ITMLST,-
IOSB = QUAD_STATUS
BLBC QUAD_STATUS,20$ ; Avoid CTRL/C handler if any error
$ASSIGN,S DEVNAM = BUFFER_PTR,- ; Set up for CTRL/C AST handler
CHAN = TTCHAN
$QIOW,S CHAN = TTCHAN,- ; Enable CTRL/C AST's...
FUNC = #IOS SETMODE!IOSM_CTRLCAST,-
P1 = CCSTHAND
PUSHAL PROCESS_NAME ; ...and tell the user...
PUSHL #1
PUSHL #UETPS_ABORT!STSSK_SUCCESS ; ...how to abort gracefully...
CALLS #3,G^LIB$SIGNAL ; ...

$TRNLOG,S LOGNAM = MODE,- ; Get the run mode
RSLLEN = BUFFER_PTR,-
RSLBUF = FAO BUF
BICB2 #LC BITM,BUFFER ; Convert to upper case
CMPB #^A70/,BUFFER ; Is this a one shot?
BNEQ 25$ ; BR if not
BISW2 #ONE_SHOTM!TEST_OVERM_FLAG ; Set flags for one-shot mode
```

```
0190 1116 :  
0190 1117 : From UETINIDEV.DAT and UETSUPDEV.DAT, get information which gives controller  
0190 1118 : and unit configuration and lets us know if the setup to run this test was  
0190 1119 : done correctly.  
0190 1120 :  
0190 1121 $OPEN FAB = INI_FAB,- ; Open file 'UETINIDEV.DAT'  
0190 1122 ERR = RMS_ERROR  
019F 1123 $CONNECT RAB = INI_RAB,- ; Connect the RAB and FAB  
019F 1124 ERR = RMS_ERROR  
01AE 1125 $MGBLSC_S INADR = INADDRESS,- ; Connect to UETSUPDEV global section  
01AE 1126 RETADR = OUTADDRESS,-  
01AE 1127 GSDNAM = SUPDEV_GBLSEC,-  
01AE 1128 FLAGS = #SECSM_EXPREG  
00000978 8F 50 D1 01CD 1129 CMPL RO, #SSS_NOSUCHSEC ; Was the section already there?  
37 12 01D4 1130 BNEQ 30$ ; BR if it was...  
01D6 1131 $OPEN FAB = SUP_FAB,- ; ...else open 'UETSUPDEV.DAT'  
01D6 1132 ERR = RMS_ERROR  
01E5 1133 $CRMPSC_S CHAN = SUP_FAB+FABSL_STV,- ; Create the global section  
01E5 1134 INADR = INADDRESS,-  
01E5 1135 RETADR = OUTADDRESS,-  
01E5 1136 GSDNAM = SUPDEV_GBLSEC,-  
01E5 1137 FLAGS = #SECSM_EXPREG!SECSM_GBL  
56 01A2'CF 019E'CF C3 020D 1138 30$: SUBL3 OUTADDRESS,OUTADDRESS+4,R6 ; Compute global section length  
020D 1139  
0215 1140  
0215 1141 FIND_IT:  
0215 1142 $GET RAB = INI_RAB,- ; Get the first record  
0215 1143 ERR = RMS_ERROR  
0224 1144 PUSHAL CONT_DESC ; Make sure...  
0228 1145 PUSHAL CONT_DESC ; ...that the controller name...  
00000000'GF 02 FB 022C 1146 CALLS #2,G^STRSUPCASE ; ...is all uppercase letters  
0014'CF 44 8F 91 0233 1147 CMPB #^A/D/,BUFFER ; Is this a DDB?  
0A 13 0239 1148 BEQL 10$ ; Go on if not  
0014'CF 45 8F 91 023B 1149 CMPB #^A/E/,BUFFER ; Is this the end of the file?  
D2 12 0241 1150 BNEQ FIND_IT ; Continue on if not  
75 11 0243 1151 BRB 30$ ; Use common error message if it is  
00FB'CF 001A'CF 01AB'CF 29 0245 1152 10$: CMPC DEVNAM_LEN,BUFFER+6,DEV_NAME ; Is this the right controller?  
C4 12 024F 1153 BNEQ FIND_IT ; BR if not  
1294'CF 1260'CF 06 28 0251 1155 MOVCS #6,INI_RAB+RABSW_RFA,DDB_RFA ; Save the Record File Address  
0018'CF 54 8F 91 0259 1156 CMPB #^A/T/,BUFFER+4 ; Can we test this controller?  
2F 13 025F 1157 BEQL 20$ ; BR if we can...  
0261 1158 $FAO_S CTRSTR = DEAD_CTRLNAME,- ; ...and yell at user if we can't  
0261 1159 OUTLEN = BUFFER_PTR,-  
0261 1160 OUTBUF = FAO_BUF,-  
0261 1161 P1 = #DEVDSO  
018A'CF 14 D0 027A 1162 MOVL #SSS_BADPARAM,STATUS ; Set return status  
000C'CF DF 027F 1163 PUSHAL BUFFER_PTR ; ...  
01 DD 0283 1164 PUSHL #1 ; ...  
00741132 8F DD 0285 1165 PUSHL #UETPS_TEXT!STSSK_ERROR ; ...  
03 DD 028B 1166 PUSHL #3 ; ...  
1E10 31 028D 1167 BRW ERROR_EXIT ; We can't test what we can't test
```

```
0290 1169 :  
0290 1170 : Check here (only once) to see if we're the correct test for the  
0290 1171 : device we were given to check. Note that this section differs substantially  
0290 1172 : from the standard UETP Device Test Template because there is no way to get  
0290 1173 : the 'device characteristics' of a multiport memory.  
0290 1174 :  
0290 1175 20$:  
00 00FB'CF 00DC'CF 2D 0290 1176 CMPC5 DEVASC,DEV_NAME,#0, - ; Match controller name vs. 'MPM'  
0270'CF 0268'CF 12 0298 1177 MPM_LITERAL,MPM_LITERAL+8  
56 027B'CF 0273'CF 39 029E 1178 BNEQ 30$ ; BR if another device was given  
019E'DF 02A0 1179 MATCHC CS2,CS2+8,R6,@OUTADDRESS ; Find our line in UETSUPDEV.DAT  
0D 12 02AB 1180 BNEQ 30$ ; BR if we're not there  
55 000F'CF 9A 02AD 1181 MOVZBL TEST_NAME,R5 ; Get the test name length  
0017'CF 63 55 29 02B2 1182 CMPC3 R5,(R3),TEST_NAME+8 ; Are we the right test?  
1F 13 02B8 1183 BEQL 40$ ; BR if we are  
00DC'CF DF 02BA 1184 30$:  
00E4'CF DF 02BA 1185 PUSHAL DEVASC ; Push device not supported message  
02 DD 02BE 1186 PUSHAL PROCESS_NAME ; Parameters on the stack  
00748333 8F DD 02C2 1187 PUSHL #2 ; Push the argument count  
02 F0 02C4 1188 PUSHL #UETPS_DENOSU  
00 02CA 1189 INSV #STSSK_ERROR, - ; Set the severity code...  
6E 03 02CC 1190 #STSSV_SEVERITY, -  
018A'CF 6E D0 02CD 1191 #STSSS_SEVERITY,(SP)  
04 DD 02CF 1192 MOVL (SP),STATUS ; ...and save it as the exit status  
1DC7 31 02D4 1193 PUSHL #4 ; Push the partial arg count...  
02D6 1194 BRW ERROR_EXIT ; ...and split this scene  
02D9 1195  
02D9 1196 40$:  
02D9 1197 $GETSYIW S EFN = #SS SYNCH EFN, - ; Get our processor's ECO level...  
02D9 1198 ITMLST = GETSYI ITMLST, - ; ...the version of VMS and...  
02D9 1199 IOSB = QUAD STATUS ; ...our SCS node name  
01F4'CF 06 20 3A 02F0 1200 LOCC #A/ /, #6, SCSNODE ; Remove the blanks...  
01FA'CF 06 50 C3 02F6 1201 SUBL3 R0, #6, SCSNODE_LENGTH ; ...that pad out the node name  
02FC 1202  
02FC 1203 FOUND_IT:  
02FC 1204 $GET RAB = INI_RAB, - ; Get a record  
02FC 1205 ERR = RMS_ERROR  
01CC'CF DF 030B 1206 PUSHAL CONT_DESC ; Make sure...  
01CC'CF DF 030F 1207 PUSHAL CONT_DESC ; ...that this line...  
00000000'GF 02 FB 0313 1208 CALLS #2, GSTR$UPCASE ; ...is all uppercase letters  
0014'CF 55 8F 91 031A 1209 CMPB #A/U/, BUFFER ; Is this a UCB?  
24 13 0320 1210 BEQL 30$ ; BR if it is  
0014'CF 44 8F 91 0322 1211 CMPB #A/D/, BUFFER ; Is this a DDB?  
19 13 0328 1212 BEQL 20$ ; BR if yes  
0014'CF 45 8F 91 032A 1213 CMPB #A/E/, BUFFER ; Is this the end?  
11 13 0330 1214 BEQL 20$ ; BR if yes  
0332 1215 10$:  
0130'CF DF 0332 1216 PUSHAL ILLEGAL_REC ; Then this is an error in the record  
01 DD 0336 1217 PUSHL #1 ; Push the error message  
00741132 8F DD 0338 1218 PUSHL #UETPS_TEXT!STSSK_ERROR ; Push the signal name  
03 DD 033E 1219 PUSHL #3 ; Push the temp arg count  
1D5D 31 0340 1220 BRW ERROR_EXIT ; Finish for good  
02C6 31 0343 1221 20$:  
0343 1222 BRW ALL_SET ; Found DDB or END  
0018'CF 54 8F 91 0346 1223 30$:  
0346 1224 CMPB #A/T/, BUFFER+4 ; Is the unit testable?
```

UETMA7800
V04-000

VAX/VMS UETP DEVICE TEST FOR MA7800
Test and Device Initialization

E 2

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AE	12	034C	1225	BNEQ	FOUND_IT	; BR if not
01	DD	034E	1226	PUSHL	#1	; Flag to ignore blanks when converting
02	DD	0350	1227	PUSHL	#2	; Set byte size of results
01A6'CF	DF	0352	1228	PUSHAL	UNIT_NUMBER	; Set address to receive word
01C4'CF	DF	0356	1229	PUSHAL	UNIT_DESC	; Push string address
00000000'GF	04	FB	035A	CALLS	#4,G*OTSS\$CVT_TI_L	; Convert ASCII unit # to decimal
CE	50	E9	0361	BLBC	R0,10\$	; Don't allow bogus unit to pass
			0364	:BRB	60\$	; Sh. mems have no device chars, so...
			0364			; ...skip usual \$GETDEV/UETSUPDEV check

```
0364 1235 :  
0364 1236 : We've found a valid memory to test. Allocate space to store unit-specific  
0364 1237 : information and initialize the information. Interprocessor data structures  
0364 1238 : are unique between memories; single processor data structures are unique  
0364 1239 : both between memories and within a shared memory. See the FT_NO_INTERACT  
0364 1240 : definition for a discussion of the use of OTHER_CHARS.  
0364 1241 :  
0364 1242 60$:  
0364 1243 $EXPREG_S PAGCNT = #PAGES,- ; Get a new node of demand zero memory  
0364 1244 RETADR = NEW_NODE  
0375 1245 INSQTI @NEW_NODE,UNIT_LIST ; Put the new node in the unit list  
037C 1246 MOVL NEW_NODE,R6 ; Save a copy of its address  
0381 1247 MOVW #1,DETUNTSB_TYPE(R6) ; Set the structure type  
0385 1248 MOVW #UETUNTSC INDSIZ+DEVDEP_SIZE,-  
0389 1249 UETUNT$W_SIZE(R6) ; Set the structure size  
038B 1250 $GETTIM_S TIMADR= MA_Q DAYTIME(R6) ; Save time as interprocessor code  
0396 1251 MOVW UNIT_NUMBER,MA_Q UNIT(R6) ; Given memory unit number...  
039D 1252 MOVAB MA_B_MYPORT(R6),SHM_INFO_ARGS+08 ; ...find my port on it,...  
03A4 1253 MOVAB MA_T_MEMNAM(R6),SHM_INFO_ARGS+12 ; ...the memory name...  
03AB 1254 MOVAQ MA_Q_MEMNAM(R6),SHM_INFO_ARGS+16 ; ...and the name length...  
03B2 1255 $CMKRNLS ROOTIN = SHM_INFO,- ; ...  
03B2 1256 ARGST = SHM_INFO_ARGS  
03C1 1257 MOVAB MA_T_MEMNAM(R6),- ; Finish .ASCID pointer to memory name  
03C5 1258 MA_Q_MEMNAM+4(R6)  
03C8 1259 BISB2 #UETUNT$M TESTABLE,- ; Assume for now that MPM is testable  
03CA 1260 UETUNT$B_FLAGS(R6)  
03CC 1261 ; Note that the unit number is treated as a word above, but as a byte  
03CC 1262 ; forevermore. (The current hardware uses a 2-bit unit number.)  
03CC 1263 MOVW MA_W_UNIT(R6),R0 ; Get hex ASCII unit number...  
03D1 1264 BSBW HEXUNIT ;  
03D4 1265 MOVW R0,MA_T_UNIT(R6) ; Put it away for safekeeping...  
03D9 1266 MOVW R0,R9 ; ...and for convenience  
03DC 1267  
03DC 1268  
03DC 1269 MOVW3 MA_Q_MEMNAM(R6),- ; Interproc GS name is memory-name...  
03E0 1270 MA_T_MEMNAM(R6),MA_T_COMGSNAM(R6)  
03E6 1271 MOVW #^A/:/,(R3)+ ; ...colon...  
03E9 1272 MOVW3 UETCOMGS,UETCOMGS+8,(R3) ; ...section-name...  
03F1 1273 MOVW R9,(R3)+ ; ...and unit to make it unique  
03F4 1274 ADDB3 #^A/O/,MA_B_MYPORT(R6),(R3) ; Append port in case FT_NO_INTERACT  
03FA 1275 ADDB3 MA_Q_MEMNAM(R6),UETCOMGS,R7 ; Figure total name length...  
0402 1276 ADDB3 #OTHER_CHARS,R7,- ; ...  
0408 1277 MA_Q_COMGSNAM(R6)  
0408 1278 MOVAL MA_T_COMGSNAM(R6),- ; Finish .ASCID pointer  
040C 1279 MA_Q_COMGSNAM+4(R6)
```

01D8'CF	01FE'DF	5D	0375	1245
56	01FE'CF	D0	037C	1246
08	A6 01	90	0381	1247
	064C 8F	B0	0385	1248
	09 A6		0389	1249
01EC C6	01A6'CF	B0	038B	1250
01E8'CF	01AC C6	9E	0396	1251
01EC'CF	01F9 C6	9E	039D	1252
01FO'CF	01F1 C6	7E	03A4	1253
			03AB	1254
			03B2	1255
	01F9 C6	9E	03B2	1256
	01F5 C6		03C1	1257
	02	88	03C5	1258
	0B A6		03C8	1259
			03CA	1260
			03CC	1261
50	01EC C6	90	03CC	1262
	0E5D	30	03D1	1263
01FO C6	50	90	03D4	1264
59	50	90	03D9	1265
			03DC	1266
			03DC	1267
	01F1 C6	28	03DC	1268
0210 C6	01F9 C6		03DC	1269
	83 3A	90	03E0	1270
63 0289'CF	0281'CF	28	03E6	1271
	83 59	90	03E9	1272
			03F1	1273
63 01AC C6	30	81	03F4	1274
57 0281'CF	01F1 C6	81	03FA	1275
0208 C6	57 02	81	0402	1276
			0408	1277
	0210 C6	DE	0408	1278
	020C C6		040C	1279

		01F1 C6	28	040F	1281	MOV C3	MA_Q_MEMNAM(R6),-	; Single proc GS name is memory-name...
	0287 C6	01F9 C6		0413	1282		MA-T-MEMNAM(R6),MA_T_SPRGSNAM(R6)	
		83 3A	90	0419	1283	MOV B	#^X/;/,(R3)+	; ...colon...
63	0299'CF	0291'CF	28	041C	1284	MOV C3	UETSPRGS,UETSPRGS+8,(R3)	; ...section-name...
		83 59	90	0424	1285	MOV B	R9,(R3)+	; ...unit...
63	01AC	C6 30	81	0427	1286	ADD B3	#^A/O/,MA_B_MYPORT(R6),(R3)	; ...and port to make it unique
57	0291'CF	01F1 C6	81	042D	1287	ADD B3	MA_Q_MEMNAM(R6),UETSPRGS,R7	; Figure total name length...
	027F C6	57 03	81	0435	1288	ADD B3	#3,R7,MA_Q_SPRGSNAM(R6)	
		0287 C6	DE	043B	1289	MOV AL	MA-T-SPRGSNAM(R6),-	; Finish .ASCII pointer
		0283 C6		043F	1290		MA-Q-SPRGSNAM+4(R6)	
				0442	1291			
				0442	1292			
	0237 C6	01F1 C6	28	0442	1293	MOV C3	MA_Q_MEMNAM(R6),-	; Interproc CEF name is memory-name...
		0F9 C6		0446	1294		MA-T-MEMNAM(R6),MA-T-COMEFNAM(R6)	
		83 3A	90	044C	1295	MOV B	#^X/;/,(R3)+	; ...colon...
63	02B6'CF	02A 'CF	28	044F	1296	MOV C3	UETCOMEF,UETCOMEF+8,(R3)	; ...cluster-name...
		83 59	90	0457	1297	MOV B	R9,(R3)+	; ...and unit to make it unique
63	01AC	C6 30	81	045A	1298	ADD B3	#^A/O/,MA_B_MYPORT(R6),(R3)	; Append port in case FT_NO_INTERACT
57	02AE'CF	01F1 C6	81	0460	1299	ADD B3	MA_Q_MEMNAM(R6),UETCOMEF,R7	; Figure total name length...
	022F C6	57 02	81	0468	1300	ADD B3	#OTHER CHARS,R7,-	; ...
				046E	1301		MA-Q-COMEFNAM(R6)	
		0237 C6	DE	046E	1302	MOV AL	MA-T-COMEFNAM(R6),-	; Finish .ASCII pointer
		0233 C6		0472	1303		MA-Q-COMEFNAM+4(R6)	
				0475	1304			
				0475	1305			
	02AE C6	01F1 C6	28	0475	1306	MOV C3	MA_Q_MEMNAM(R6),-	; Single proc CEF name is memory-name...
		01F9 C6		0479	1307		MA-T-MEMNAM(R6),MA-T_SPREFNAM(R6)	
		83 3A	90	047F	1308	MOV B	#^X/;/,(R3)+	; ...colon...
63	02C6'CF	02BE'CF	28	0482	1309	MOV C3	UETSPREF,UETSPREF+8,(R3)	; ...cluster-name...
		83 59	90	048A	1310	MOV B	R9,(R3)+	; ...unit...
63	01AC	C6 30	81	048D	1311	ADD B3	#^A/O/,MA_B_MYPORT(R6),(R3)	; ...and port to make it unique
57	02BE'CF	01F1 C6	81	0493	1312	ADD B3	MA_Q_MEMNAM(R6),UETSPREF,R7	; Figure total name length...
	02A6 C6	57 03	81	049B	1313	ADD B3	#3,R7,MA_Q_SPREFNAM(R6)	
		02AE C6	DE	04A1	1314	MOV AL	MA-T_SPREFNAM(R6),-	; Finish .ASCII pointer
		02AA C6		04A5	1315		MA-Q_SPREFNAM+4(R6)	

```
0260 C6 01F1 C6 28 04A8 1317
01F9 C6 28 04AC 1318
83 3A 90 04B2 1319
63 02A9'CF 02A1'CF 28 04B5 1320
63 59 90 04BD 1321
57 02A1'CF 01F1 C6 81 04C0 1322
0258 C6 57 03 81 04C8 1323
04CE 1324
04CE 1325
04CE 1326
04CE 1327
02DD C6 01F1 C6 28 04CE 1328
01F9 C6 28 04D2 1329
83 3A 90 04D8 1330
63 02A9'CF 02A1'CF 28 04DB 1331
83 59 90 04E3 1332
63 01AC C6 30 81 04E6 1333
57 02A1'CF 01F1 C6 81 04EC 1334
02D5 C6 57 03 81 04F4 1335
02DD C6 DE 04FA 1336
02D9 C6 04FE 1337
0501 1338
0501 1339
57 0110 C6 DE 0501 1340
0094 8F 28 0506 1341
67 12EC'CF 050A 1342
019C C6 57 D0 050E 1343
02D6'CF 02CE'CF 28 0513 1344
14 A6 051A 1345
63 0289'CF 0281'CF 28 051C 1346
63 01F4'CF 01FA'CF 28 0524 1347
83 59 90 052C 1348
63 02E7'CF 02DF'CF 28 052F 1349
58 0281'CF 01 81 0537 1350
58 01FA'CF 80 053D 1351
58 02CE'CF 80 0542 1352
34 A7 02DF'CF 58 81 0547 1353
14 A6 DE 054E 1354
2C A7 0551 1355
```

```
MOV C3 MA_Q_MEMNAM(R6),- ; Other CPU's MB name is memory-name...
MA_T_MEMNAM(R6),MA_T_COMMBNAM(R6)
MOV B #^A/;/,(R3)+ ; ...colon...
MOV C3 UETMB,UETMB+8,(R3) ; ...mailbox-name...
MOV B R9,(R3)+ ; ...and unit, to form skeleton of name
ADD B3 MA_Q_MEMNAM(R6),UETMB,R7 ; Figure total name length...
ADD B3 #3,R7,MA_Q_COMMBNAM(R6) ; ... (include extra char for port)
;MOVAL MA_T_COMMBNAM(R6),- ; Don't bother finishing skeleton
MA_Q_COMMBNAM+4(R6)

MOV C3 MA_Q_MEMNAM(R6),- ; My CPU's MB.name's memory-name...
MA_T_MEMNAM(R6),MA_T_SPRMBNAM(R6)
MOV B #^A/;/,(R3)+ ; ...colon...
MOV C3 UETMB,UETMB+8,(R3) ; ...mailbox-name...
MOV B R9,(R3)+ ; ...unit...
ADD B3 #^A/0/,MA_B_MYPORT(R6),(R3) ; ...and port to make it unique
ADD B3 MA_Q_MEMNAM(R6),UETMB,R7 ; Figure total name length...
ADD B3 #3,R7,MA_Q_SPRMBNAM(R6)
MOVAL MA_T_SPRMBNAM(R6),- ; Finish .ASCII pointer
MA_Q_SPRMBNAM+4(R6)

MOVAL MA_K_COMFAB(R6),R7 ; Point to interprocessor GS FAB
MOV C3 #FAB$K_BLN+RAB$K_BLN,- ; Set up interproc GS skeleton FAB & RAB
COMGSFAB,(R7)
MOVL R7,MA_K_COMRAB+RAB$K_FAB(R6) ; Set the FAB address in the RAB
MOV C3 SYS$TEST,SYS$TEST+8,- ; Set up constant part of name...
MA_T_COMFAB(R6)
MOV C3 UETCOMGS,UETCOMGS+8,(R3) ; ...
SCSNODE_LENGTH,SCSNODE,(R3) ; Allow for SYS$TEST in SYS$COMMON
MOV B R9,(R3)+ ; Append the unit number for uniqueness
MOV C3 DOTDAT,DOTDAT+8,(R3) ; Give the file a .DAT type
ADD B3 #1,UETCOMGS,R8 ; Set the FNS field in the FAB...
ADD B2 SCSNODE_LENGTH,R8 ; ...
ADD B2 SYS$TEST,R8 ; ...
ADD B3 R8,DOTDAT,FAB$B_FNS(R7) ; ...
MOVAL MA_T_COMFAB(R6),- ; Set the FNA field in the FAB
FAB$C_FNA(R7)
```


57	03FC C6	DE	0553	1357	MOVAL	MA_K_SPRFAB(R6),R7	; Point to single processor GS FAB
	0094 8F	28	0558	1358	MOVC3	#FAB\$K_BLN+RAB\$K_BLN,-	; Set up skeleton FAB and RAB
67	1380 CF		055C	1359		SPRGSFAB,(R7)	
0488	C6 57	DO	0560	1360	MOVL	R7,MA_K_SPRRAB+RAB\$R_FAB(R6)	; Have the RAB point to the FAB
02D6	CF 02CE CF	28	0565	1361	MOVC3	SYS\$TEST,SYS\$TEST+8,-	; Set up constant part of name...
	02FC C6		056C	1362		MA_T_SPRFAB(R6)	
63	0299 CF 0291 CF	28	056F	1363	MOVC3	UETSPRGS,UETSPRGS+8,(R3)	; ... Allow for SYS\$TEST in SYS\$COMMON
63	01F4 CF 01FA CF	28	0577	1364	MOVC3	SCSNODE_LENGTH,SCSNODE,(R3)	; ... Allow for SYS\$TEST in SYS\$COMMON
	83 59	90	057F	1365	MOVB	R9,(R3)+	; Append the unit number for uniqueness
63	02E7 CF 02DF CF	28	0582	1366	MOVC3	DOTDAT,DOTDAT+8,(R3)	; Give the file a .DAT type
58	0291 CF 01	81	058A	1367	ADDB3	#1,UETSPRGS,R8	; Set the FNS field in the FAB...
	58 01FA CF	80	0590	1368	ADDB2	SCSNODE_LENGTH,R8	; ...
	58 02CE CF	80	0595	1369	ADDB2	SYS\$TEST,R8	; ...
34 A7	02DF CF 58	81	059A	1370	ADDB3	R8,DOTDAT,FAB\$B_FNS(R7)	; ...
	02FC C6	DE	05A1	1371	MOVAL	MA_T_SPRFAB(R6),-	; Set the FNA field in the FAB
	2C A7		05A5	1372		FAB\$C_FNA(R7)	
	064C C6	DE	05A7	1373	MOVAL	MA_K_SPRBUF(R6),-	; Set RBF field
	0474 C6		05AB	1374		MA_K_SPRRAB+RAB\$R_RBF(R6)	
			05AE	1375			
			05AE	1376			
57	0590 C6	DE	05AE	1377	MOVAL	MA_K_CHKFAB(R6),R7	; Point to single processor GS check FAB
	0094 8F	28	05B3	1378	MOVC3	#FAB\$K_BLN+RAB\$K_BLN,-	; Set up skeleton FAB and RAB
67	1414 CF		05B7	1379		CHKGSFAB,(R7)	
061C	C6 57	DO	05BB	1380	MOVL	R7,MA_K_CHKRAB+RAB\$R_FAB(R6)	; Have the RAB point to the FAB
02D6	CF 02CE CF	28	05C0	1381	MOVC3	SYS\$TEST,SYS\$TEST+8,-	; Set up constant part of name...
	0490 C6		05C7	1382		MA_T_CHKFAB(R6)	
63	0299 CF 0291 CF	28	05CA	1383	MOVC3	UETSPRGS,UETSPRGS+8,(R3)	; ... Allow for SYS\$TEST in SYS\$COMMON
63	01F4 CF 01FA CF	28	05D2	1384	MOVC3	SCSNODE_LENGTH,SCSNODE,(R3)	; ... Allow for SYS\$TEST in SYS\$COMMON
	83 59	90	05DA	1385	MOVB	R9,(R3)+	; Append the unit number for uniqueness
63	02E7 CF 02DF CF	28	05DD	1386	MOVC3	DOTDAT,DOTDAT+8,(R3)	; Give the file a .DAT type
58	0291 CF 01	81	05E5	1387	ADDB3	#1,UETSPRGS,R8	; Set the FNS field in the FAB...
	58 01FA CF	80	05EB	1388	ADDB2	SCSNODE_LENGTH,R8	; ...
	58 02CE CF	80	05F0	1389	ADDB2	SYS\$TEST,R8	; ...
34 A7	02DF CF 58	81	05F5	1390	ADDB3	R8,DOTDAT,FAB\$B_FNS(R7)	; ...
	0490 C6	DE	05FC	1391	MOVAL	MA_T_CHKFAB(R6),-	; Set the FNA field in the FAB
	2C A7		0600	1392		FAB\$C_FNA(R7)	
	264C C6	DE	0602	1393	MOVAL	MA_K_CHKBUF(R6),-	; Set UBF field
	0604 C6		0606	1394		MA_K_CHKRAB+RAB\$R_UBF(R6)	
			0609	1395			
			0609	1396			
			0609	1397			
FCF0	31		0609	1397	BRW	FOUND_IT	; Do the next UCB

```
060C 1399 :+
060C 1400 :
060C 1401 : Arrive here when we have the device configuration. Set up those things
060C 1402 : which need to be done before actual testing begins (file creation).
060C 1403 : In normal or loop forever mode, set a timer far enough in the future
060C 1404 : such that we can do a reasonable set of tests before the timer expires,
060C 1405 : but if our device gets hung, the program won't waste too much time
060C 1406 : before noticing. Let one-shot mode be a special case.
060C 1407 :-
060C 1408 ALL_SET:
060C 1409 TSTL UNIT_LIST ; Anything to test?
0610 1410 BNEQ 10$ ; BR if yes
0612 1411 PUSHAL NOUNIT_SELECTED ; Else set up the error message...
0616 1412 PUSHL #1 ; ...argument count...
0618 1413 PUSHL #UETPS_TEXT!STSSK_ERROR ; ...signal name...
061E 1414 PUSHL #3 ; ...and parameter count
0620 1415 MOVL #SS$ BADPARAM,STATUS ; Set return status
0625 1416 BRW ERROR_EXIT ; ...and give up, complaining
0628 1417 10$:
0628 1418 BISW2 #SAFE_TO_UPDM,FLAG ; OK safe to update UETINIDEV.DAT now
062D 1419 $SETPRV_S ENBFLG = #1,- ; Set up needed privileges
062D 1420 PRVADR = NEEDED_PRIVS
063E 1421 :
063E 1422 : There are some fields in the interprocessor global section which will be the
063E 1423 : same for each shared memory, whatever port we're connected to. Set those
063E 1424 : up first.
063E 1425 :
063E 1426 :
0289'CF 0281'CF 28 063E 1427 MOV C3 UETCOMGS,UETCOMGS+8,- ; Set up those things in the...
0209'CF 0645 1428 COMGS_BUF+GS_T_SECT_NAME+1 ; (section name)
0281'CF 01 81 0648 1429 ADD B3 #1,UETCOMGS,- ; ...interproc GS buffer which are...
0208'CF 064D 1430 COMGS_BUF+GS_T_SECT_NAME ; (section name length)
30390004 8F D0 0650 1431 MOVL #CONSTS CHECK,- ; ...the same for all memories
0218'CF 0656 1432 COMGS_BUF+GS_L_VERSION ; (version consistency)
0659 1433 : NOTE: When this test was written, only 11/780 CPUs had shared memory. Since
0659 1434 : we are here extracting the ECO level from a processor dependent register, the
0659 1435 : test must be modified should other CPUs eventually run it. It has already
0659 1436 : been modified for 11/785 CPUs.
0224'CF 08 OF EF 0659 1437 EXT ZV #15,#8,COMGS_BUF+GS_L_ECOLEVEL,- ; Get 780 processor ECO level
0224'CF 065F 1438 COMGS_BUF+GS_L_ECOLEVEL
0662 1439 :
0662 1440 : For each memory that we're to test, fill in the fields in the interprocessor
0662 1441 : global section that are memory and port specific. Create the data structures
0662 1442 : that will always be present, regardless of the presence of other cooperating
0662 1443 : processors on that memory.
0662 1444 :
0662 1445 :
56 01D8'CF 000001D8'8F C1 0662 1446 ADD L3 #UNIT_LIST,UNIT_LIST,R6 ; R6 points to node for current memory
066C 1447 20$:
57 0208'CF 9A 066C 1448 MOV ZBL COMGS_BUF+GS_T_SECT_NAME,R7 ; Tack on the last byte...
01F0 C6 90 0671 1449 MOV B MA T UNIT(R6),- ; ...to the global section name
0208'CF 0675 1450 COMGS_BUF+GS_T_SECT_NAME(R7)
01AC C6 9A 0678 1451 MOV ZBL MA B MYPORT(R6),- ; Indicate which processor created...
0228'CF 067C 1452 COMGS_BUF+GS_L_OWNER ; ...this section in this memory
01 0228'CF 78 067F 1453 ASHL COMGS_BUF+GS_L_OWNER,#1,- ; Set the bit which says that...
022C'CF 0684 1454 COMGS_BUF+GS_L_AVAILABLE ; ...we're a cooperating processor
00000200 8F 7A 0687 1455 EMUL #COMGS_PVT_AREA,- ; Point to start of my private area...
```

```
57 000008B0'8F 51 57 D0 068D 1456 COMGS BUF+GS_L_OWNER,-
0000007E 8F 30 0690 1457 #COMGS_BUF+GS_R_PVT_AREAS,R7
0B9A 7D 0696 1458 MOVL R7,R1
01A4 C6 0699 1459 MOVL #COMGS_PVT_CODE/4,R0 ; ...and fill it...
01F8 C7 06A0 1460 BSBW RANDOM_FILE ; ...with random trash
06A3 1461 MOVQ MA_Q_DAYTIME(R6),- ; Set the special message, used as...
06A7 1462 COMGS_PVT_CODE(R7) ; ...a code to identify my processor
06AA 1463
06AA 1464 $CREATE FAB = MA_K_COMFAB(R6),- ; Set up file for interprocessor GS
06AA 1465 ERR = RMS_ERROR
06B9 1466 $CONNECT RAB = MA_R_COMRAB(R6),-
06B9 1467 ERR = RMS_ERROR
06C8 1468 $WRITE RAB = MA_R_COMRAB(R6),-
06C8 1469 ERR = RMS_ERROR
06D7 1470 $CLOSE FAB = MA_R_COMFAB(R6),-
06D7 1471 ERR = RMS_ERROR
00020000 8F C8 06E6 1472 BISL2 #FABSM_UFO,- ; Turn on the UFO bit...
0114 C6 06EC 1473 MA_K_COMFAB+FAB$SL_FOP(R6) ; ...so RMS sets us up OK later
06EF 1474
06EF 1475 $CREATE FAB = MA_K_SPRFAB(R6),- ; Set up file for single processor GS
06EF 1476 ERR = RMS_ERROR
06FE 1477 $CONNECT RAB = MA_R_SPRRAB(R6),-
06FE 1478 ERR = RMS_ERROR
070D 1479 $WRITE RAB = MA_R_SPRRAB(R6),-
070D 1480 ERR = RMS_ERROR
071C 1481 $CLOSE FAB = MA_R_SPRFAB(R6),-
071C 1482 ERR = RMS_ERROR
00020000 8F C8 072B 1483 BISL2 #FABSM_UFO,- ; Turn on the UFO bit...
0400 C6 0731 1484 MA_K_SPRFAB+FAB$SL_FOP(R6) ; ...so RMS sets us up OK later
0734 1485
0734 1486 $CREMBX_S CHAN = MA_W_SPRMBCHN(R6),- ; Create my mailbox
0734 1487 LOGNAM = MA_Q_SPRMBNAM(R6)
074B 1488 $QIO_S CHAN = MA_W_SPRMBCHN(R6),- ; Be ready to read if...
074B 1489 FUNC = #IOS_READVBLK,- ; ...someone writes...
074B 1490 IOSB = AST_MBSB,- ; ...to my mailbox
074B 1491 ASTADR = RCVMB_AST,-
074B 1492 ASTPRM = R6,-
074B 1493 P1 = AST_MBBUF,-
074B 1494 P2 = #MB_K_END
0772 1495
0772 1496 ADDL2 (R6),R6 ; Point to node for next memory
56 000001D8'8F 03 13 0775 1497 CMPL #UNIT_LIST,R6 ; Back at the start of the queue?
FEEB 31 077C 1498 BEQL 30$ ; BR if we are - we're finished
077E 1499 BRW 20$ ; More to go so loop
13 0002'CF 04 E0 0781 1500 30$: BBS #ONE_SHOTV,FLAG,RESTART ; In one-shot mode start testing now...
0787 1502 ; ...else fall into TIME_IT
0787 1503 TIME_IT:
0787 1504 $SETIMR_S DAYTIM = THREEMIN,- ; Set timer AST to 3 minutes
0787 1505 ASTADR = TIME_OUT,-
0787 1506 EFN = #EFN2
```

```
079A 1508 .SBTTL Test the Multiport Memory
079A 1509
079A 1510 RESTART:
079A 1511 :+
079A 1512 : Start the normal test by mapping to the interprocessor global section
079A 1513 : and announcing our presence.
079A 1514 :-
079A 1515
03 0002'CF 04 E1 079A 1516 BBC #ONE_SHOTV,FLAG,10$ ; Skip all interprocessor stuff...
00E7 31 07A0 1517 BRW ONEPROC_GS ; ...if we are in one-shot mode
56 01D8'CF 000001D8'8F C1 07A3 1518 10$:
07A3 1519 ADDL3 #UNIT_LIST,UNIT_LIST,R6 ; R6 points to node for current memory
07AD 1520 20$:
07AD 1521 :
07AD 1522 : Map to the interprocessor global section for this memory. If it turns out we
07AD 1523 : also create it, we're ready to handle messages from other processors which
07AD 1524 : may subsequently map to it.
07AD 1525 :
07AD 1526 $OPEN FAB = MA_K_COMFAB(R6),- ; Reopen its interprocessor GS file
07AD 1527 ERR = RMS ERROR
0624 C6 01 D0 07BC 1528 MOVL #1,MA_Q_COMGSIAD(R6) ; Say that file maps to P0 space
07C1 1529 $CRMPSC_S INADR = MA_Q_COMGSIAD(R6),- ; Map that file to a GS
07C1 1530 RETADR = MA_Q_COMGSRAD(R6),-
07C1 1531 FLAGS = #SECSM_GBL!SECSM_EXPREG!SECSM_WRT!SECSM_PERM,-
07C1 1532 PAGCNT = #<GS_K_END+511>/512,-
07C1 1533 GSDNAM = MA_Q_COMGSNAM(R6),-
07C1 1534 CHAN = MA_K_COMFAB+FAB$L_STV(R6)
57 062C C6 D0 07EB 1535 MOVL MA_Q_COMGSRAD(R6),R7 ; Save GS's starting address in our P0
50 00000619 8F D1 07F0 1536 CMPL #$$$_CREATED,R0 ; Did we create-and-map or just map?
03 12 07F7 1537 BNEQ 30$
007F 31 07F9 1538 BRW 90$ ; BR if we created
07FC 1539 30$:
07FC 1540 :
07FC 1541 : We've mapped to an existing section. Check that we don't already appear in
07FC 1542 : the mask of cooperating processors. Consistency check that we've got a good
07FC 1543 : section. Check for matching ECO levels of our CPU versus the CPU which
07FC 1544 : created the global section. Set up our private area and announce us to the
07FC 1545 : world.
07FC 1546 :
01AC C6 E7 07FC 1547 BBCCI MA_B_MYPORT(R6),- ; BR if we're not already here
08 24 A7 0800 1548 GS_L_AVAILABLE(R7),40$
50 02F3'CF DE 0803 1549 MOVAL ALREADY_HERE,R0
0A7B 30 0808 1550 BSBW DO_FAO_SIGNAL ; Warn of possible consistency problems
0289'CF 0281'CF 29 080B 1551 40$:
01 A7 0812 1552 CMPC3 UETCOMGS,UETCOMGS+8,- ; Did we find the correct...
11 12 0814 1553 GS_T_SECT_NAME+1(R7) ; ...global section name?
63 01F0 C6 91 0816 1554 BNEQ 50$ ; BR if not
0A 12 081B 1555 CMPB MA_T_UNIT(R6),(R3) ; More checking of GS name
10 A7 30390004 8F D1 081D 1556 BNEQ 50$ ; Again, BR if not as expected
08 13 0825 1557 CMPL #CONSIS_CHECK,GS_L_VERSION(R7) ; Version and max ports match?
50 036C'CF DE 0827 1558 BEQL 60$ ; BR if they do - we're consistent
0A77 30 0827 1559 50$:
0224'CF D1 0827 1560 MOVAL INCONSISTENCY,R0
1C A7 082C 1561 BSBW DO_FAO_EXIT ; We got the wrong GS - die
082F 1562 60$:
0833 1563 CMPL COMGS_BUF+GS_L_ECOLEVEL,- ; Do we have the same CPU...
GS_L_ECOLEVEL(R7) ; ...as the CPU which created GS?
```

```

      08 13 0835 1565      BEQL 70$      ; BR if we do
50 071D'CF DE 0837 1566      MOVAL BAD_ECO,R0
      0A47 30 083C 1567      BSBW DO_FAC_SIGNAL      ; Yell if we don't
      083F 1568 70$:
021C'CF 08 29 083F 1569      CMPC3 #8,COMGS_BUF+GS_Q_SYSGQVERSION,-
      14 A7      0844 1570      GS_Q_SYSGQVERSION(R7)      ; Do we match on VAX/VMS, too?
      08 13 0846 1571      BEQL 80$      ; BR if we do
50 075E'CF DE 0848 1572      MOVAL WRONG_VERSION,R0
      0A56 30 084D 1573      BSBW DO_FAC_EXIT      ; Die if we don't
      0850 1574 80$:
58 06A8 C7 DE 0850 1575      MOVAL GS_K_PVT_AREAS(R7),R8
      00000200 8F 7A 0855 1576      EMUL #COMGS_PVT_AREA,-      ; Point to start of my private area...
58 58 01AC C6      085B 1577      MA_B_MYPORTR6),R8,R8
      51 58 DO 0860 1578      MOVL R8,RT
50 0000007E 8F DO 0863 1579      MOVL #COMGS_PVT_CODE/4,R0      ; ...and fill it...
      09D0 30 086A 1580      BSBW RANDOM_FILE      ; ...with random trash
      01A4 C6 7D 086D 1581      MOVQ MA_Q_DAYTIME(R6),-      ; Set the special message, used as...
      01F8 C8      0871 1582      COMGS_PVT_CODE(R8)      ; ...a code to identify my processor
      01AC C6 E6 0874 1583      BBSSI MA_B_MYPORTR6),-      ; Let other processors know of us!
      00 24 A7      0878 1584      GS_L_AVAILABLE(R7),90$
      087B 1585 90$:
      56 66 C0 087B 1586      ADDL2 (R6),R6      ; Point to node for next memory
56 000001D8'8F D1 087E 1587      CMPL #UNIT_LIST,R6      ; Back at the start of the queue?
      03 13 0885 1588      BEQL 100$      ; BR if we are - we're finished
      FF23 31 0887 1589      BRW 20$      ; More to go so loop
      088A 1590 100$:

```

```
088A 1592 ONEPROC_GS:
088A 1593 :+
088A 1594 : Play with the single processor global section. Create and map to a
088A 1595 : global section in each shared memory which is used exclusively by our
088A 1596 : processor. Modify the contents and update each section back to disk.
088A 1597 : At AST level, confirm that the updates succeeded and delete each
088A 1598 : section and its address space.
088A 1599 :-
088A 1600
56 01D8'CF 000001D8'8F C1 088A 1601 ADDL3 #UNIT_LIST,UNIT_LIST,R6 ; R6 points to node for current memory
0894 1602 10$:
0894 1603 :
0894 1604 : Map to the single processor global section in this memory. If we only map,
0894 1605 : but not create it, give a warning. To prevent possible conflicts with
0894 1606 : previous passes through this code, make sure that the $UPDSEC-in-progress
0894 1607 : flag is set to allow us to proceed.
0894 1608 :
0894 1609 $WAITFR_S EFN = #SPRGS_EFN ; Allow possible $UPDSEC to finish
089D 1610 $OPEN FAB = MA_K_SPRFAB(R6),- ; Reopen single processor GS file
089D 1611 ERR = RMS_ERROR
08AC 1612 MOVL #1,MA_Q_SPRGSIAD(R6) ; Say that file maps to P0 space
08B1 1613 $CRMPSC_S INADR = MA_Q_SPRGSIAD(R6),- ; Map that file to a GS
08B1 1614 RETADR = MA_Q_SPRGSRAD(R6),-
08B1 1615 FLAGS = #SECSM_GBL!SECSM_EXPREG!SECSM_WRT!SECSM_PERM,-
08B1 1616 PAGCNT = #SPRGS_SIZE,-
08B1 1617 GSDNAM = MA_Q_SPRGSNAM(R6),-
08B1 1618 CHAN = MA_K_SPRFAB+FAB$$_STV(R6)
57 063C C6 DO 08DB 1619 MOVL MA_Q_SPRGSRAD(R6),R7 ; Save GS's starting address in our P0
50 00000619 8F D1 08E0 1620 CMPL #$$$_CREATED,R0 ; Did we create-and-map or just map?
08E7 1621 BEQL 20$ ; BR if we created
50 03B2'CF DE 08E9 1622 MOVAL OLD_ONEPROC,R0
0995 30 08EE 1623 BSBW DO_FAO_SIGNAL ; We've a rusty old single proc GS - warn
08F1 1624 20$:
08F1 1625 :
08F1 1626 : Use a bufferful of pseudo-random data as a means to verify that the section
08F1 1627 : can be written to correctly and then updated correctly to disk. Only issue
08F1 1628 : the $UPDSEC here; the actual verification will take place at AST level. That
08F1 1629 : will allow us to test the next memory or otherwise proceed with the test.
08F1 1630 :
51 064C C6 DE 08F1 1631 MOVAL MA_K_SPRBUF(R6),R1 ; Fill a buffer...
50 00000800 8F DO 08F6 1632 MOVL #SPRGS_SIZE*128,R0 ; ...of longwords...
093D 30 08FD 1633 BSBW RANDOM_FILL ; ...with random trash
2000 8F 28 0900 1634 MOVCL #SPRGS_SIZE*512,- ; Move that trash to the...
67 064C C6 0904 1635 MA_K_SPRBUF(R6),(R7) ; ...single processor global section
2000 8F 29 0908 1636 CMPL3 #SPRGS_SIZE*512,- ; Make sure that the pages...
67 064C C6 090C 1637 MA_K_SPRBUF(R6),(R7) ; ...all get updated
49 13 0910 1638 BEQL 30$ ; BR if all data transferred
02 8A 0912 1639 BICB2 #UETUNT$M_TESTABLE,- ; The MPM is not testable...
0B A6 0914 1640 UETUNT$B_FLAGS(R6) ; ... (as far as one-shot mode thinks)
7E 63 9A 0916 1641 MOVZBL (R3),-(SP) ; Not written OK. Save the bad byte...
7E 61 9A 0919 1642 MOVZBL (R1),-(SP) ; ...the corresponding good byte...
53 57 C3 091C 1643 SUBL3 R7,R3,-(SP) ; ...where in the buffer it was...
01F1 C6 DF 0920 1644 PUSHAL MA_Q_MEMNAM(R6) ; ...the memory name...
04 DD 0924 1645 PUSHL #4 ; ...the argument count...
0074801A 8F DD 0926 1646 PUSHL #UETPS_DATADEVERR!ST$$_ERROR ; ...and the error type
0402'CF DF 092C 1647 PUSHAL BAD_MOVCL ; Tell what the error was from
000F0001 8F DD 0930 1648 PUSHL #*XF0001
```



```

00741132 8F DD 0936 1649 PUSHL #UETPS_TEXT!ST$K_ERROR
0186'CF D6 093C 1650 INCL ERROR_COUNT ; Keep a running count...
0186'CF DD 0940 1651 PUSHL ERROR_COUNT ; ...of the errors we've gotten
00E4'CF DF 0944 1652 PUSHAL PROCESS_NAME
00010002 8F DD 0948 1653 PUSHL #^X10002
00748022 8F DD 094E 1654 PUSHL #UETPS_ERBOXPROC!ST$K_ERROR ; Have the error stand out
00000000'GF OD FB 0954 1655 CALLS #13,G^CIB$SIGNAL
                                30$:
                                095B 1656
                                095B 1657
                                095B 1658
                                095B 1659
                                095B 1660
                                095B 1661
                                095B 1662
                                095B 1663
56 56 66 C0 0978 1663 ADDL2 (R6),R6 ; Point to node for next memory
56 000001D8'8F D1 097B 1664 CMPL #UNIT_LIST,R6 ; Back at the start of the queue?
                                03 13 0982 1665 BEQL 40$ ; BR if we are - we're finished
                                FF0D 31 0984 1666 BRW 10$ ; More to go so loop
                                0987 1667 40$:

```

```
0987 1669 ONEPROC_MB:
0987 1670 :+
0987 1671 : Send mail to my own processor. Synchronize to ensure that it gets
0987 1672 : received properly.
0987 1673 :-
0987 1674 :
56 01D8'CF 000001D8'8F C1 0987 1675 ADDL3 #UNIT_LIST,UNIT_LIST,R6 ; R6 points to node for current memory
0991 1676 10$:
0991 1677 MOVZBL MA_B_MYPORT(R6),R10 ; Start filling in message...
0996 1678 MOV B R10,SYNCH_MBBUF+MB_B_SENDR ; ...sender's port number...
0998 1679 MOV B R10,SYNCH_MBBUF+MB_B_RECEIVER ; ...receiver's port number...
09A0 1680 MOV B MA_W_UNIT(R6),- ; ...unit no. of shared memory...
09A4 1681 SYNCH_MBBUF+MB_B_UNIT
09A7 1682 MOVW #MSG_ME2ME,- ; ...reason for the message
09A9 1683 SYNCH_MBBUF+MB_W_WHY
09AC 1684 $CREMBX_S CHAN = SYNCH_MBCHN,- ; Establish another link to my MB
09AC 1685 LOGNAM = MA_Q_SPRMBNAM(R6)
09C3 1686 MOVL #ME2ME_TIMEOUT,SYNCH_MBDAY ; $SETIMR parameters - DAYTIM...
09CC 1687 MCOML #0,SYNCH_MBDAY+4
09D1 1688 INSV #MSG_ME2ME,#16,#16,R4 ; ...REQIDT...
09D6 1689 INSV R10,#8,#8,R4 ; ...
09DB 1690 MOV B MA_W_UNIT(R6),R4 ; ...
09E0 1691 $SETIMR_S DAYTIM = SYNCH_MBDAY,- ; A timer will let us know...
09E0 1692 ASTADR = MB_TIMEOUT_AST,- ; ...if my processor...
09E0 1693 REQIDT = R4 ; ...doesn't reply to the following
09F3 1694 $QIO_S CHAN = SYNCH_MBCHN,- ; Talk to myself
09F3 1695 FUNC = #IOS_WRITEVBLK!IOSM_NOW,-
09F3 1696 IOSB = SYNCH_MBISB,-
09F3 1697 P1 = SYNCH_MBBUF,-
09F3 1698 P2 = #MB_K_END
0A16 1699 PUSHL R4
0A18 1700 CALLS #1,QIO_MB_SYNCH_CHECK ; Check the completion status
0A1D 1701 $DASSGN_S CHAN = SYNCH_MBCHN ; We no longer need the MB
0A29 1702 :
0A29 1703 : In order to make sure that we have time to receive the mail, we'll hibernate
0A29 1704 : for a while. If the mail is received correctly, the mailbox receipt routine
0A29 1705 : will change the MB_W_WHY field to say so. If the buffer is unchanged,
0A29 1706 : assume the transfer failed and we timed out.
0A29 1707 :
0A29 1708 $HIBER_S
0A30 1709 CMPW #MSG_ME2MEDONE,- ; Wait for mailbox AST or time out
0A32 1710 SYNCH_MBBUF+MB_W_WHY ; Message acknowledged?
0A35 1711 BEQL 30$ ; BR if it was
0A37 1712 MOVAL ME2ME_FAILED,R0
0A3C 1713 BSBW DO_FAO_EXIT ; Die if it wasn't
0A3F 1714 30$:
0A3F 1715 ADDL2 (R6),R6 ; Point to node for next memory
0A42 1716 CMPL #UNIT_LIST,R6 ; Back at the start of the queue?
0A49 1717 BEQL 40$ ; BR if we are - we're finished
0A4B 1718 BRW 10$ ; More to go so loop
0A4E 1719 40$:

0987 1675 ADDL3 #UNIT_LIST,UNIT_LIST,R6 ; R6 points to node for current memory
0991 1676 10$:
0991 1677 MOVZBL MA_B_MYPORT(R6),R10 ; Start filling in message...
0996 1678 MOV B R10,SYNCH_MBBUF+MB_B_SENDR ; ...sender's port number...
0998 1679 MOV B R10,SYNCH_MBBUF+MB_B_RECEIVER ; ...receiver's port number...
09A0 1680 MOV B MA_W_UNIT(R6),- ; ...unit no. of shared memory...
09A4 1681 SYNCH_MBBUF+MB_B_UNIT
09A7 1682 MOVW #MSG_ME2ME,- ; ...reason for the message
09A9 1683 SYNCH_MBBUF+MB_W_WHY
09AC 1684 $CREMBX_S CHAN = SYNCH_MBCHN,- ; Establish another link to my MB
09AC 1685 LOGNAM = MA_Q_SPRMBNAM(R6)
09C3 1686 MOVL #ME2ME_TIMEOUT,SYNCH_MBDAY ; $SETIMR parameters - DAYTIM...
09CC 1687 MCOML #0,SYNCH_MBDAY+4
09D1 1688 INSV #MSG_ME2ME,#16,#16,R4 ; ...REQIDT...
09D6 1689 INSV R10,#8,#8,R4 ; ...
09DB 1690 MOV B MA_W_UNIT(R6),R4 ; ...
09E0 1691 $SETIMR_S DAYTIM = SYNCH_MBDAY,- ; A timer will let us know...
09E0 1692 ASTADR = MB_TIMEOUT_AST,- ; ...if my processor...
09E0 1693 REQIDT = R4 ; ...doesn't reply to the following
09F3 1694 $QIO_S CHAN = SYNCH_MBCHN,- ; Talk to myself
09F3 1695 FUNC = #IOS_WRITEVBLK!IOSM_NOW,-
09F3 1696 IOSB = SYNCH_MBISB,-
09F3 1697 P1 = SYNCH_MBBUF,-
09F3 1698 P2 = #MB_K_END
0A16 1699 PUSHL R4
0A18 1700 CALLS #1,QIO_MB_SYNCH_CHECK ; Check the completion status
0A1D 1701 $DASSGN_S CHAN = SYNCH_MBCHN ; We no longer need the MB
0A29 1702 :
0A29 1703 : In order to make sure that we have time to receive the mail, we'll hibernate
0A29 1704 : for a while. If the mail is received correctly, the mailbox receipt routine
0A29 1705 : will change the MB_W_WHY field to say so. If the buffer is unchanged,
0A29 1706 : assume the transfer failed and we timed out.
0A29 1707 :
0A29 1708 $HIBER_S
0A30 1709 CMPW #MSG_ME2MEDONE,- ; Wait for mailbox AST or time out
0A32 1710 SYNCH_MBBUF+MB_W_WHY ; Message acknowledged?
0A35 1711 BEQL 30$ ; BR if it was
0A37 1712 MOVAL ME2ME_FAILED,R0
0A3C 1713 BSBW DO_FAO_EXIT ; Die if it wasn't
0A3F 1714 30$:
0A3F 1715 ADDL2 (R6),R6 ; Point to node for next memory
0A42 1716 CMPL #UNIT_LIST,R6 ; Back at the start of the queue?
0A49 1717 BEQL 40$ ; BR if we are - we're finished
0A4B 1718 BRW 10$ ; More to go so loop
0A4E 1719 40$:

1102'CF FECE300 8F D0 09C3 1686
1106'CF 00 D2 09CC 1687
54 10 10 0A F0 09D1 1688
54 08 08 5A F0 09D6 1689
54 01EC C6 90 09DB 1690
09E0 1691
09E0 1692
09E0 1693
09F3 1694
09F3 1695
09F3 1696
09F3 1697
09F3 1698
0A16 1699
1422'CF 01 FB 0A18 1700
0A1D 1701
0A29 1702
0A29 1703
0A29 1704
0A29 1705
0A29 1706
0A29 1707
0A29 1708
0B B1 0A30 1709
10B3'CF 0A32 1710
08 13 0A35 1711
50 0531'CF DE 0A37 1712
0867 30 0A3C 1713
0A3F 1714 30$:
56 56 66 C0 0A3F 1715
000001D8'8F D1 0A42 1716
03 13 0A49 1717
FF43 31 0A4B 1718
0A4E 1719 40$:
```



```
0A4E 1721 ONEPROC_EF:
0A4E 1722 :+
0A4E 1723 : Play with the single processor common event flag cluster. Associate
0A4E 1724 : with a cluster in each shared memory and test to see that all bits in
0A4E 1725 : each can be set and cleared when used exclusively by our processor.
0A4E 1726 : Disassociate from the clusters.
0A4E 1727 :-
0A4E 1728 :
56 01D8'CF 000001D8'8F C1 0A4E 1729 ADDL3 #UNIT_LIST,UNIT_LIST,R6 ; R6 points to node for current memory
0A58 1730 10$: SASCEFC_S EFN = #SPREF_EFN,- ; Associate with a CEF cluster
0A58 1731 NAME = MA_Q_SPREFNAM(R6)
0A6D 1732 :
0A6D 1733 : Set and clear each flag in sequence.
0A6D 1734 :
0A6D 1735 :
57 00000040 8F D0 0A6D 1736 MOVL #SPREF_EFN,R7 ; Initialize EF position counter
58 01 D0 0A74 1737 MOVL #1,R8 ; Initialize EF mask
0A77 1738 20$:
0A77 1739 $SETEF S EFN = R7 ; Set a common event flag
0A80 1740 $READEF_S EFN = R7,- ; Read back the cluster
0A80 1741 STATE = MA_L_SPREFSTATE(R6)
00AA 30 0A8D 1742 BSBW 100$ ; Check that exactly our flags are set
0A90 1743 $CLREF S EFN = R7 ; Clear what we just set
0A99 1744 $READEF_S EFN = R7,- ; Read back the cluster
0A99 1745 STATE = MA_L_SPREFSTATE(R6)
009D 30 0AA6 1746 BSBW 200$ ; Check that our flag is clear
57 D6 0AA9 1747 INCL R7 ; Point to the next flag in the cluster
58 58 01 78 0AAB 1748 ASHL #1,R8,R8 ; Mask the next flag in the cluster
C6 12 0AAF 1749 BNEQ 20$ ; BR if there are more bits to test
0AB1 1750 :
0AB1 1751 : Set each flag, one at a time, until the entire cluster is set.
0AB1 1752 :
57 00000040 8F D0 0AB1 1753 MOVL #SPREF_EFN,R7 ; Initialize EF position counter
58 58 D4 0AB8 1754 CLRL R8 ; Initialize total EF mask
59 01 D0 0ABA 1755 MOVL #1,R9 ; Initialize individual EF mask
0ABD 1756 30$:
58 59 C8 0ABD 1757 BISL2 R9,R8 ; Mask next flag to set in the cluster
0ACO 1758 $SETEF S EFN = R7 ; Set a common event flag
0AC9 1759 $READEF_S EFN = R7,- ; Read back the cluster
0AC9 1760 STATE = MA_L_SPREFSTATE(R6)
0061 30 0AD6 1761 BSBW 100$ ; Check that exactly our flags are set
57 D6 0AD9 1762 INCL R7 ; Point to the next flag in the cluster
59 59 01 78 0ADB 1763 ASHL #1,R9,R9 ; Mask the next flag in the cluster
DC 12 0ADF 1764 BNEQ 30$ ; BR if there are more bits to test
0AE1 1765 :
0AE1 1766 : Clear each flag, one at a time, until the entire cluster is clear.
0AE1 1767 :
57 00000040 8F D0 0AE1 1768 MOVL #SPREF_EFN,R7 ; Initialize EF position counter
58 00 D2 0AEB 1769 MCOML #0,R8 ; Initialize total EF mask
59 01 D0 0AEB 1770 MOVL #1,R9 ; Initialize individual EF mask
0AEE 1771 40$:
58 59 CA 0AEE 1772 BICL2 R9,R8 ; Mask all flags set in the cluster
0AF1 1773 $CLREF S EFN = R7 ; Clear a common event flag
0AFA 1774 $READEF_S EFN = R7,- ; Read back the cluster
0AFA 1775 STATE = MA_L_SPREFSTATE(R6)
C030 30 0B07 1776 BSBW 100$ ; Check that exactly our flags are clear
57 D6 0B0A 1777 INCL R7 ; Point to the next flag in the cluster
```

59	59	01	78	OB0C	1778	ASHL	#1,R9,R9	:	Mask the next flag in the cluster
		DC	12	OB10	1779	BNEQ	40\$	:	BR if there are more bits to test
				OB12	1780				
				OB12	1781	\$DACEFC_S EFN = #SPREF_EFN		:	Disassociate (and delete) our CEF cluster
	56	66	C0	OB1F	1782	ADDL2	(R6),R6	:	Point to node for next memory
56	000001D8	8F	D1	OB22	1783	CMPL	#UNIT_LIST,R6	:	Back at the start of the queue?
		03	13	OB29	1784	BEQL	50\$	:	BR if we are - we're finished
		FF2A	31	OB2B	1785	BRW	10\$	:	More to go so loop
				OB2E	1786				
03	0002'CF	04	E0	OB2E	1787	BBS	#ONE SHOTV,FLAG,60\$	:	BR if in one-shot mode
		005D	31	OB34	1788	BRW	INTERPROC_GS	:	Skip over local subroutines to next test
				OB37	1789				
		0656	31	OB37	1790	BRW	SUC_EXIT	:	Only test single proc stuff if one-shot

```

OB3A 1792 :
OB3A 1793 : Subroutine to check that R8 matches exactly the common event flags in our
OB3A 1794 : cluster.
OB3A 1795 :
OB3A 1796 100$:
5A 58 54 58 D0 OB3A 1797 MOVL R8,R4 ; Set up if error message needed
02CD C6 CD OB3D 1798 XORL3 MA_L_SPREFSTATE(R6),R8,R10 ; Exact match?
11 12 OB43 1799 BNEQ 300$ ; BR if not - issue error message
05 OB45 1800 RSB
OB46 1801
OB46 1802
OB46 1803 :
OB46 1804 : Subroutine to check that the flags masked in R8 are clear.
OB46 1805 :
OB46 1806 200$:
5A 58 54 D4 OB46 1807 CLRL R4 ; Set up if error message needed...
02CD C6 CD OB48 1808 XORL3 MA_L_SPREFSTATE(R6),R8,R10 ; ...
02CD C6 58 D3 OB4E 1809 BITL R8,MA_L_SPREFSTATE(R6) ; Is requested bit clear?
01 12 OB53 1810 BNEQ 300$ ; BR if not - issue error message
05 OB55 1811 RSB
OB56 1812
OB56 1813
OB56 1814 :
OB56 1815 : Subroutine which, given expected flags to be set in R4, actual flags set in
OB56 1816 : MA_L_SPREFSTATE(R6) and the difference between the two in R10, prints an
OB56 1817 : error message.
OB56 1818 :
OB56 1819 300$:
55 02 8A OB56 1820 BICB2 #UETUNT$M TESTABLE,- ; The MPM is not testable...
0B A6 OB58 1821 UETUNT$B FLAGS(R6) ; ... (as far as one-shot mode thinks)
01F1 C6 DE OB5A 1822 MOVAL MA_Q_MEMNAM(R6),R5 ; Form $FAO parameter
OB5F 1823 $FAO_S CTRSTR = BAD_CEF,- ; Form an error message
OB5F 1824 OUTLEN = BUFFER_PTR,-
OB5F 1825 OUTBUF = FAO_BUF,-
OB5F 1826 P1 = R5,-
OB5F 1827 P2 = MA_W_UNIT(R6),-
OB5F 1828 P3 = R4,-
OB5F 1829 P4 = MA_L_SPREFSTATE(R6),-
OB5F 1830 P5 = R10
000C'CF DF OB80 1831 PUSHAL BUFFER_PTR
01 DD OB84 1832 PUSHL #1
00741132 8F DD OB86 1833 PUSHL #UETPS_TEXT!ST$K_ERROR
00000000'GF 03 FB OB8C 1834 CALLS #3,G^LIB$SIGNAL
05 OB93 1835 RSB

```

```
OB94 1837 INTERPROC_GS:
OB94 1838 :+
OB94 1839 :
OB94 1840 : Start the interprocessor communications part of the shared memory test.
OB94 1841 : Mail to each processor which appears in the 'available' mask in the
OB94 1842 : interprocessor global section, a message which includes the date-time
OB94 1843 : quadword at the end of that section's private area in the
OB94 1844 : interprocessor global section. We will expect a reply to our mailbox,
OB94 1845 : to be received at AST level. Set a timer to catch the case where
OB94 1846 : another processor doesn't reply.
OB94 1847 :-
OB94 1848 ; NOTE WELL! Within the following loop, registers R6 through R10 are set and
OB94 1849 ; assumed to remain unchanged.
56 01DB'CF 0000'DB'8F C1 OB94 1850 ADDL3 #UNIT_LIST,UNIT_LIST,R6 ; R6 points to node for current memory
OB94 1851 10$:
OB94 1852 MOVL MA_Q_COMGSRAD(R6),R7 ; R7 will point into the interproc GS
OB94 1853 CLRL R8 ; R8 is STRTPOS for FFS operations
OB94 1854 MOVL #PROCESSOR_MAX,R9 ; R9 is SIZE for FFS operations
OB94 1855 20$:
5A 24 A7 59 58 EA OB94 1856 FFS R8,R9,GS_L_AVAILABLE(R7),R10 ; Search for a willing processor
OB94 1857 BNEQ 30$ ; BR if we found one
OB94 1858 BRW 50$ ; BR if there are none left
OB94 1859 30$:
OB94 1860 MOVB MA_B_MYPORT(R6),- ; Start filling in message...
OB94 1861 SYNCH_MBBUF+MB_B_SENDER ; ...sender's port number...
OB94 1862 MOVB R10,SYNCH_MBBUF+MB_B_RECEIVER ; ...receiver's port number...
OB94 1863 MOVB MA_W_UNIT(R6),- ; ...unit number...
OB94 1864 SYNCH_MBBUF+MB_B_UNIT ; ...of the memory we share...
OB94 1865 MOVW #MSG_HELLO,- ; ...reason for the message...
OB94 1866 SYNCH_MBBUF+MB_W_WHY
OB94 1867 MOVAL GS_K_PVT_AREAS(R7),R11
OB94 1868 EMUL #COMGS_PVT_AREA,R10,R11,R11 ; ... (point to) ...
OB94 1869 MOVQ COMGS_PVT_CODE(R11),- ; ...and the other processor's...
OB94 1870 SYNCH_MBBUF+MB_K_MISC ; ...date/time...
OB94 1871 MOVCL MA_Q_COMMBNAM(R6),- ; Form the logical name...
OB94 1872 MA_T_COMMBNAM(R6),SYNCH_MBNAM ; ...of other processor's MB
OB94 1873 MOVL MA_Q_COMMBNAM(R6),SYNCH_MBPTR ; Form descriptor to...
OB94 1874 MOVAL SYNCH_MBNAM,SYNCH_MBPTR+4 ; ...the logical name
OB94 1875 MOVL R10,R0 ; Include the port number...
OB94 1876 BSBW HEXUNIT ; ...
OB94 1877 MOVB R0,-1(R3) ; ...in the name
OB94 1878 $CREMBX_S_CHAN = SYNCH_MBCHN,- ; Establish a link to other proc's MB
OB94 1879 LOGNAM = SYNCH_MBPTR
OB94 1880 MOVL #HELLO_TIMEOUT,SYNCH_MBDAY ; $SETIMR parameters - DAYTIM...
OB94 1881 MCOML #0,SYNCH_MBDAY+4 ; ...
OB94 1882 INSV #MSG_HELLO,#16,#16,R4 ; ...REQIDT...
OB94 1883 INSV R10,#8,#8,R4 ; ...
OB94 1884 MOVB MA_W_UNIT(R6),R4 ; ...
OB94 1885 $SETIMR_S_DAYTIM = SYNCH_MBDAY,- ; A timer will let us know...
OB94 1886 ASTADR = MB_TIMEOUT_AST,- ; ...if the other processor...
OB94 1887 REQIDT = R4 ; ...doesn't reply to the following
OB94 1888 BBSS R10,MA_L_HELLO(R6),40$ ; Log that we expect reply to our mail
OB94 1889 40$:
OB94 1890 $QIO_S CHAN = SYNCH_MBCHN,- Say 'Hi!' to the other processor
OB94 1891 FUNC = #IOS_WRITEVBIOSM_NOW,-
OB94 1892 IOSB = SYNCH_MBISB,-
OB94 1893 P1 = SYNCH_MBBUF,-
```

56 01DB'CF 0000'DB'8F C1
57 062C C6 D0
58 58 D4
59 04 D0
5A 24 A7 59 58 EA
03 12
00E2 31
01AC C6 90
10B1'CF 5A 90
01EC C6 90
10B2'CF 01 B0
10B3'CF 01 B0
5B 5B 5A 5B 0000 0200 8F 7A
01F8 CB 7D
10B5'CF 01 B0
0258 C6 28
10E3'CF 0260 C6
10DB'CF 0258 C6 D0
10DF'CF 10E3'CF DE
50 5A D0
0633 30
FF A3 50 90
1102'CF FA0A1F00 8F D0
1106'CF 00 D2
54 10 10 01 F0
54 08 08 5A F0
54 01EC C6 90
00 01DC C6 5A E2

			DD	OC4F	1894		P2	= #MB_K_END	
			FB	OC72	1895		R4		
1422'CF	54	01		OC74	1896		CALLS	#1,QIOMB_SYNC_CHECK	; Check the completion status
				OC79	1897		\$DASSGN_S	CHAN = SYNC_MBCHN	; We no longer need the MB
5B	5A	58	C3	OC85	1898		SUBL3	R8,R10,R11	; Get number of bits we searched
			D6	OC89	1899		INCL	R11	; Correct off-by-one (inclusive search)
	59	58	C2	OC8B	1900		SUBL2	R11,R9	; Adjust number of bits left to search
58	5A	01	C1	OC8E	1901		ADDL3	#1,R10,R8	; Point to new first bit to search
		FF13	31	OC92	1902		BRW	20\$	; Loop thru all procs on this memory
				OC95	1903	50\$:			
	56	66	C0	OC95	1904		ADDL2	(R6),R6	; Point to node for next memory
56	000001D8	8F	D1	OC98	1905		CMPL	#UNIT_LIST,R6	; Back at the start of the queue?
		03	13	OC9F	1906		BEQL	60\$	; BR if we are - we're finished
		FEFA	31	OCA1	1907		BRW	10\$	; More to go so loop
				OCA4	1908	60\$:			

```
OCA4 1910 INTERPROC_EF:
OCA4 1911 :+
OCA4 1912 :
OCA4 1913 : Start the shared common event flag test. For this test to work, one
OCA4 1914 : processor must have control of the test across all processors. To
OCA4 1915 : ensure that, there is a lock in the interprocessor global section which
OCA4 1916 : can be owned by only one process. For each shared memory, try to grab
OCA4 1917 : the lock. If that fails, try to grab the next memory's lock or proceed
OCA4 1918 : to the next part of the test. If we do grab a lock, associate with a
OCA4 1919 : common event flag cluster in that memory. For each processor connected
OCA4 1920 : to the memory, choose a flag in that cluster and send the process a
OCA4 1921 : mailbox message requesting the processor to set that bit in the
OCA4 1922 : cluster. Allow a reasonable timeout for that to occur. If the
OCA4 1923 : processor responds by setting the bit, pick another processor to clear
OCA4 1924 : the bit, again, allowing a reasonable timeout for that action. Verify
OCA4 1925 : that the bits get set and cleared. Release the lock in the shared
OCA4 1926 : memory.
OCA4 1927 :-
OCA4 1928 : NOTE WELL! Within the following loop, registers R6 through R10 are set and
OCA4 1929 : assumed to remain unchanged.
56 01DB'CF 000001D8'8F C1 OCA4 1930 ADDL3 #UNIT_LIST,UNIT_LIST,R6 ; R6 points to node for current memory
OCA4 1931 10$:
OCA4 1932 MOVL MA_Q_COMGSRAD(R6),R7 ; R7 will point into the interproc GS
OCA4 1933 BBSSI #0,GS_L_CEF_FLAG(R7),20$ ; Try to grab the interlock
OCA4 1934 MOV B MA_B_MYPORT(R6),- ; Bit was clear...
OCA4 1935 GS_L_CEF_FLAG+3(R7)
OCA4 1936 BRB 30$ ; ...my port has the interlock
OCA4 1937 20$:
OCA4 1938 BRW 150$ ; Bit was set - someone else has it
OCA4 1939 30$:
OCA4 1940 $ASCEFC_S EFN = #COMEF_EFN,- ; Associate with interprocessor cluster
OCA4 1941 NAME = MA_Q_COMEFNAM(R6)
OCA4 1942 CLRL R8 ; R8 is STRTPOS for FFS operations
OCA4 1943 MOVL #PROCESSOR_MAX,R9 ; R9 is SIZE for FFS operations
OCA4 1944 40$:
OCA4 1945 FFS R8,R9,GS_L_AVAILABLE(R7),R10 ; Search for a willing processor
OCA4 1946 BNEQ 50$ ; BR if we found one
OCA4 1947 BRW 140$ ; BR if there are none left
OCA4 1948 50$:
OCA4 1949 MOV B MA_B_MYPORT(R6),- ; Start filling in message...
OCA4 1950 SYNCH MBBUF+MB_B_SENDER ; ...sender's port number...
OCA4 1951 MOV B R10,SYNCH_MBBUF+MB_B_RECEIVER ; ...receiver's port number...
OCA4 1952 MOV B MA_W_UNIT(R6),- ; ...unit no. of shared memory...
OCA4 1953 SYNCH MBBUF+MB_B_UNIT
OCA4 1954 MOV W #MSG_D0SET,- ; ...reason for the message...
OCA4 1955 SYNCH MBBUF+MB_W_WHY
OCA4 1956 ADDL2 RANDOM2,RANDOMT ; ...and a random bit to set
OCA4 1957 EXTZV #6,#5,RANDOM1,-
OCA4 1958 SYNCH MBBUF+MB_K_MISC
OCA4 1959 MOVC3 MA_Q_COMMBNAM(R6),- ; Form the logical name...
OCA4 1960 MA_T_COMMBNAM(R6),SYNCH_MBNAM ; ...of other processor's MB
OCA4 1961 MOVL MA_Q_COMMBNAM(R6),SYNCH_MBPTR ; Form descriptor to...
OCA4 1962 MOVAL SYNCH_MBNAM,SYNCH_MBPTR+4 ; ...the logical name
OCA4 1963 MOVL R10,R0 ; Include the port number...
OCA4 1964 BSBW HEXUNIT
OCA4 1965 MOV B R0,-1(R3) ; ...in the name
```

57 062C C6 DO
08 28 A7 00 E6
01AC C6 90
2B A7
03 11
0278 31
58 D4
59 04 DO
5A 24 A7 59 58 EA
03 12
0243 31
01AC C6 90
10B0'CF 90
10B1'CF 5A 90
01EC C6 90
10B2'CF
05 B0
10B3'CF
01AA'CF 01AE'CF C0
01AA'CF 05 06 EF
10B5'CF
0258 C6 28
10E3'CF 0260 C6
10DB'CF 0258 C6 DO
10DF'CF 10E3'CF DE
50 5A DO
0503 30
FF A3 50 90


```
1102'CF  FA0A1F00 8F D0 OD32 1967 $CREMBX_S CHAN = SYNCH_MBCHN,- ; Establish a link to other proc's MB
          1106'CF 00 D2 OD32 1968 LOGNAM = SYNCH_MBPTR
          54 10 10 05 F0 OD49 1969 MOVL #DOSET_TIMEOUT,SYNCH_MBDAY ; $SETIMR parameters - DAYTIM...
          54 08 08 5A F0 OD52 1970 MCOML #0,SYNCH_MBDAY+4
          54 01EC C6 90 OD57 1971 INSV #MSG_DOSET,#16,#16,R4 ; ...REQIDT...
          OD5C 1972 INSV R10,#8,#8,R4 ; ...
          OD61 1973 MOVW MA_W_UNIT(R6),R4 ; ...
          OD66 1974 $SETIMR_S DAYTIM = SYNCH_MBDAY,- ; A timer will let us know...
          OD66 1975 ASTADR = MB_TIMEOUT_AST,- ; ...if the other processor...
          OD66 1976 REQIDT = R4 ; ...doesn't reply to the following
          00 01E4 C6 5A E2 OD79 1977 BBSS R10,MA_L_DOSET(R6),60$ ; Log that we expect reply to our mail
          OD7F 1978 60$:
          OD7F 1979 $QIO_S CHAN = SYNCH_MBCHN,- ; Tell the other processor to set a bit
          OD7F 1980 FUNC = #IOS_WRITEVBLK!IOSM_NOW,-
          OD7F 1981 IOSB = SYNCH_MBISB,-
          OD7F 1982 P1 = SYNCH_MBBUF,-
          OD7F 1983 P2 = #MB_K_END
          1422'CF 54 DD ODA2 1984 PUSHL R4
          01 FB ODA4 1985 CALLS #1,QIOMB_SYNCH_CHECK ; Check the completion status
          ODA9 1986 $DASSGN_S CHAN = SYNCH_MBCHN ; We no longer need the MB
          ODB5 1987
          ODB5 1988 ; Now we must wait. The logic of the interprocessor CEF test dictates that we
          ODB5 1989 ; know for sure that either the other processor successfully set the bit or we
          ODB5 1990 ; know for sure that it did not. We will wait for either the receipt of a
          ODB5 1991 ; mailbox in reply (must happen at AST level) or the expiration of the timer.
          ODB5 1992 ; Note that on return, we cannot assume the contents of the mailbox received
          ODB5 1993 ; at AST level because another mailbox may have been received as well, however
          ODB5 1994 ; the mailbox receipt routine is smart enough to realize this and will move
          ODB5 1995 ; the contents of the reply we want into the synchronous mailbox buffer. If
          ODB5 1996 ; the buffer is unchanged, assume the transfer failed and we timed out.
          ODB5 1997
          ODB5 1998 $HIBER_S ; Wait for mailbox AST or time out
          ODBC 1999 CMPW #MSG_ISSET,- ; Message acknowledged?
          ODBE 2000 SYNCH_MBBUF+MB_W_WHY
          10B3'CF 06 B1 ODC1 2001 BEQL 70$ ; BR if it was
          13 13 ODC1 2001 ADDL3 #COMEFEFN,- ; Timed out. Event already logged,...
          00000060 8F C1 ODC3 2002 SYNCH_MBBUF+MB_K_MISC,R0 ; ...
          50 10B5'CF ODC9 2003 $SETEF_S EFN = R0 ; ...so just recover
          ODCD 2004
          ODD6 2005 70$:
          ODD6 2006 $READEF_S EFN = #COMEFEFN,- ; Check to see...
          ODD6 2007 STATE = SYNCH_MBBUF+MB_K_MISC+4
          10B5'CF 9C ODE7 2008 ROTL SYNCH_MBBUF+MB_K_MISC,- ; ...if the bit we wanted...
          5B 01 ODEB 2009 #1,R1
          5B 10B9'CF D1 ODED 2010 CMPL SYNCH_MBBUF+MB_K_MISC+4,R1 ; ...got set
          19 13 ODF2 2011 BEQL 80$ ; BR if it did
          00 01C0 C6 5A E2 ODF4 2012 BBSS R10,MA_L_DOSETFAIL(R6),75$ ; Bit wasn't set, log the error
          ODF6 2013 75$:
          ODF6 2014 ADDL3 #COMEFEFN,- ; Event is now logged,...
          00000060 8F C1 ODF6 2014 SYNCH_MBBUF+MB_K_MISC,R0 ; ...
          50 10B5'CF OE00 2015 $SETEF_S EFN = R0 ; ...so just recover
          OE04 2016
          OE0D 2017 80$:
```

```
OE0D 2019 :  
OE0D 2020 : We're going through the available processors one-by-one to set random bits  
OE0D 2021 : in the common event flag. Now use the flag bit in a function to determine  
OE0D 2022 : a random processor to clear that bit.  
OE0D 2023 :  
10B5'CF 9C OE0D 2024 ROTL SYNCH_MBBUF+MB_K_MISC,- ; This nonsense...  
5B 5B 24 A7 OE11 2025 GS_L_AVAILABLE(R7),R11  
5B 5B 20 00 EA OE14 2026 FFS #0,#32,R11,R11 ; ...allows us...  
08 12 OE19 2027 BNEQ 90$ ; (Catch pathological case -)  
10B5'CF C1 OE1B 2028 ADDL3 SYNCH_MBBUF+MB_K_MISC,- ; ( - prevent hassles )  
5B 01AC C6 OE1F 2029 MA_B_MYPORT(R6),R11 ; ( if no one can send mail! )  
OE23 2030 90$:  
5B 10B5'CF C2 OE23 2031 SUBL2 SYNCH_MBBUF+MB_K_MISC,R11 ; ...to pick...  
03 18 OE28 2032 BGEQ 100$ ; ...a random processor...  
5B 20 C0 OE2A 2033 ADDL2 #32,R11 ; ...to...  
10B1'CF 5B 90 OE2D 2034 100$:  
07 B0 OE32 2035 MOVB R11,SYNCH_MBBUF+MB_B_RECEIVER ; ...clear the bit just set  
10B3'CF 5B DO OE34 2037 MOVW #MSG_DOCLEAR,-  
50 5B DO OE37 2038 SYNCH_MBBUF+MB_W_WHY  
03F4 30 OE3A 2039 MOVL R11,R0 ; Include the port number...  
54 10DB'CF 3C OE3D 2040 BSBW HEXUNIT ; ...  
10E2'C4 50 90 OE42 2041 MOVZWL SYNCH_MBPTR,R4 ; ...  
OE47 2042 MOVB R0,SYNCH_MBNAM-1(R4) ; ...in the mailbox name  
OE47 2043 $CREMBX_S CHAN = SYNCH_MBCHN,- ; Establish a link to other proc's MB  
LOGNAM = SYNCH_MBPTR  
OE5E 2044 MOVL #DOCLEAR_TIMEOUT,SYNCH_MBDAY ; $SETIMR parameters - DAYTIM...  
1102'CF FA0A1F00 8F DO OE67 2045 MCOML #0,SYNCH_MBDAY+4 ; ...REQIDT...  
54 10 10 07 FO OE6C 2046 INSV #MSG_DOCLEAR,#16,#16,R4 ; ...  
54 08 08 5B FO OE71 2047 INSV R11,#8,#8,R4 ; ...  
54 01EC C6 90 OE76 2048 MOVB MA_W_UNIT(R6),R4 ; ...  
OE7B 2049 $SETIMR_S DAYTIM = SYNCH_MBDAY,- ; A timer will let us know...  
OE7B 2050 ASTADR = MB_TIMEOUT_AST,- ; ...if the other processor...  
OE7B 2051 REQIDT = R4 ; ...doesn't reply to the following  
00 01E8 C6 5B E2 OE8E 2052 BBSS R11,MA_L_DOCLEAR(R6),110$ ; Log that we expect reply our mail  
OE94 2053 110$:  
OE94 2054 $QIO_S CHAN = SYNCH_MBCHN,- ; Tell another processor to clear a bit  
OE94 2055 FUNC = #IOS_WRITEVBLK!IOSM_NOW,-  
OE94 2056 IOSB = SYNCH_MBISB,-  
OE94 2057 P1 = SYNCH_MBBUF,-  
OE94 2058 P2 = #MB_K_END  
1422'CF 54 DD OE87 2059 PUSHL R4  
01 FB OE89 2060 CALLS #1,QIOMB_SYNCH_CHECK ; Check the completion status  
OE8E 2061 $DASSGN_S CHAN = SYNCH_MBCHN ; We no longer need the MB
```



```
OECA 2063 :  
OECA 2064 : Again, for the same reasons as above, we must wait. Likewise, the mailbox  
OECA 2065 : AST routine and the mailbox timeout routine will act on our buffer as they  
OECA 2066 : did before.  
OECA 2067 :  
OECA 2068 $HIBER_S ; Wait for mailbox AST or time out  
OED1 2069 CMPW #MSG_ISCLEAR,- ; Message acknowledged?  
OED3 2070 SYNCH_MBBUF+MB_W_WHY  
OED6 2071 BEQL 130$ ; BR if it was  
OED8 2072 ADDL3 CIEF_EFN,- ; Timed out. Event already logged,...  
OEDE 2073 SYNCH_MBBUF+MB_K_MISC,R0 ; ...  
OEE2 2074 $CLREF_S EFN = R0 ; ...so just recover  
OEEB 2075 120$:  
OEEB 2076 $READEFS EFN = #COMEF_EFN,- ; Check to see if the bit we wanted...  
OEEB 2077 -STATE = SYNCH_MBBUF+MB_K_MISC+4  
OEEB 2078 TSTL SYNCH_MBBUF+MB_K_MISC+4 ; ...got cleared  
OF00 2079 BEQL 130$ ; BR if it did  
OF02 2080 BBSS R11,MA_L_DOCLEARFAIL(R6),125$ ; Bit wasn't cleared, log it  
OF08 2081 125$:  
OF08 2082 ADDL3 #COMEF_EFN,- ; Event is now logged,...  
OF0E 2083 SYNCH_MBBUF+MB_K_MISC,R0 ; ...  
OF12 2084 $CLREF_S EFN = R0 ; ...so just recover  
OF1B 2085 130$:  
OF1B 2086 SUBL3 R8,R10,R11 ; Get number of bits we searched  
OF1F 2087 INCL R11 ; Correct off-by-one (inclusive search)  
OF21 2088 SUBL2 R11,R9 ; Adjust number of bits left to search  
OF24 2089 ADDL3 #1,R10,R8 ; Point to new first bit to search  
OF28 2090 BRW 40$ ; Loop thru all procs on this memory  
OF2B 2091 140$:  
OF2B 2092 $DACEFC_S EFN = #COMEF_EFN ; Disassociate from shared CEF cluster  
OF38 2093 CLRL -GS_L_CEF_FLAG(R7) ; Release the interlock  
OF3B 2094 150$:  
OF3B 2095 ADDL2 (R6),R6 ; Point to node for next memory  
OF3E 2096 CMPL #UNIT_LIST,R6 ; Back at the start of the queue?  
OF45 2097 BEQL 160$ ; BR if we are - we're finished  
OF47 2098 BRW 10$ ; More to go so loop  
OF4A 2099 160$:
```

08 B1
10B3'CF
13
00000060 8F
50 10B5'CF
10B9'CF D5
19 13
00 01C4 C6 5B E2
00000060 8F C1
50 10B5'CF
5B 5A 58 C3
58 58 D6
59 58 C2
58 5A 01 C1
FDB2 31
28 A7 D4
56 56 66 C0
56 000001D8'8F D1
03 13
FD64 31

```
OF4A 2101 MEM_INTERLOCK:
OF4A 2102 :+
OF4A 2103 :
OF4A 2104 : Start the part of the test which tests use of interlocking instructions
OF4A 2105 : in the shared memory. There is an interlock (please forgive the
OF4A 2106 : overloading of the word 'interlock') longword in the interprocessor
OF4A 2107 : global section for this part of the test. If we can't get that lock
OF4A 2108 : for a given memory, try to get it for the next memory or proceed to the
OF4A 2109 : next part of the test. If we do get it, send mail to each processor
OF4A 2110 : connected to the memory instructing the processor to drop everything
OF4A 2111 : else that it is doing and begin the interlocking test.
OF4A 2112 :-
OF4A 2113 :
OF4A 2114 : NOTE WELL! Within the following loop, registers R6 through R10 are set and
OF4A 2115 : assumed to remain unchanged.
56 01D8'CF 000001D8'8F C1 OF4A 2115 ADDL3 #UNIT_LIST,UNIT_LIST,R6 ; R6 points to node for current memory
OF54 2116 10$: OF54 2117 MOVL MA_Q_COMGSRAD(R6),R7 ; Point to the start of interproc GS
08 34 A7 00 E6 OF59 2118 BBSSI #0,GS_L_INTLK_FLAG(R7),20$ ; Try to grab interlock
01AC C6 90 OF5E 2119 MOV B MA_B_MYPORT(R6),- ; Bit was clear...
37 A7 OF62 2120 GS_L_INTLK_FLAG+3(R7)
03 11 OF64 2121 BRB 30$ ; ...my port has the interlock
017C 31 OF66 2122 20$: OF66 2123 BRW 210$ ; Bit was set, someone else has it
OF69 2124 30$: OF69 2125 CLRQ GS_L_PARTICIPATING(R7) ; Clear participating and finished masks
00 67 00 2C OF6C 2126 MOVCS #0,(R7),#0,- ; Clear the common ADAWI words...
14 OF70 2127 #<PROCESSOR_MAX+1>*4,- ; ...and the private ADAWI words
38 A7 OF71 2128 GS_L_ADAWI_COM(R7)
60 A7 7C OF73 2129 CLRQ GS_Q_BUSY(R7) ; Set up the busy queue...
58 A7 7C OF76 2130 CLRQ GS_Q_FREE(R7) ; ...clear out the free queue...
5B 00000064 8F D0 OF79 2131 MOVL #COMGS_QUEUE_MAX,R11 ; ...and then set it up...
55 68 A7 DE OF80 2132 MOVAL GS_K_Q_ENTRIES(R7),R5 ; ...
OF84 2133 40$: OF84 2134 INSQHI (R5),GS_Q_FREE(R7) ; Put an entry on the free queue
58 A7 65 5C OF84 2135 ADDL2 #16,R5 ; Skip flink, blink, port, filler
55 10 C0 OF88 2136 SOBGTR R11,40$
F6 5B F5 OF8B 2137 MOVCS #0,(R7),#0,#PROCESSOR_MAX*2,- ; Clear out the counters...
08 00 67 00 2C OF8E 2138 GS_K_Q_COUNT(R7) ; ...for each processor's entries
4C A7 OF93 2139 OF95 2139
OF95 2140 CLRL R8 ; R8 is STRIPPOS for FFS operations
59 04 D0 OF97 2141 MOVL #PROCESSOR_MAX,R9 ; R9 is SIZE for FFS operations
OF9A 2142 50$: OF9A 2143 FFS R8,R9,GS_L_AVAILABLE(R7),R10 ; Search for a willing processor
5A 24 A7 59 58 EA OF9A 2143 BNEQ 60$ ; BR if we found one
03 12 OFA0 2144 BRW 100$ ; BR if there are none left
00AA 31 OFA2 2145 OFA5 2146 60$:
```

```

OFA5 2148 :
OFA5 2149 : If, as in the other sections, the current processor were treated just like
OFA5 2150 : any other, it, too, would get mail, drop everything, and proceed to the
OFA5 2151 : code which did the actual testing. That would cause a problem unless the
OFA5 2152 : current processor were the last one to receive the mail, an unlikely
OFA5 2153 : circumstance. Make the current processor a special case, then, and don't
OFA5 2154 : send it mail. Instead, after all the other mail is sent, simulate the
OFA5 2155 : necessary portions of the other processors' code when the mail is received
OFA5 2156 : and go to the code which does the actual testing.
OFA5 2157 :
5A 01AC C6 91 OFA5 2158 CMPB MA_B_MYPORT(R6),R10 ; Did I pick my processor?
      03 12 OFAA 2159 BNEQ 70$
      0090 31 OFAC 2160 BRW 90$ ; BR if so - I don't get my own mail
      01AC C6 90 OFAF 2161 70$: MOVB MA_B_MYPORT(R6),- ; Start filling in message...
10B1'CF 10B0'CF 90 OFB3 2162 SYNCH_MBBUF+MB_B_SENDER ; ...sender's port number...
      01EC C6 90 OFB6 2163 MOVB R10,SYNCH_MBBUF+MB_B_RECEIVER ; ...receiver's port number...
      10B2'CF 90 OFBB 2164 MOVB MA_W_UNIT(R6),- ; ...unit no. of shared memory...
      09 80 OFBF 2165 SYNCH_MBBUF+MB_B_UNIT
      10B3'CF 80 OFC2 2166 MOVW #MSG_INTERLOCK,- ; ...reason for message
      0258 C6 28 OFC4 2167 SYNCH_MBBUF+MB_W_WHY
10E3'CF 0260 C6 28 OFC7 2168 MOVW3 MA_Q_COMMBNAM(R6),- ; Form the logical name...
10DB'CF 0258 C6 D0 OFCB 2169 MA_T_COMMBNAM(R6),SYNCH_MBNAM ; ...of other processor's MB
10DF'CF 10E3'CF DE OFD1 2170 MA_Q_COMMBNAM(R6),SYNCH_MBPTR ; Form descriptor to...
      50 5A D0 OFD8 2171 MOVL SYNCH_MBNAM,SYNCH_MBPTR+4 ; ...the logical name
      024C 30 OFDF 2172 MOVL R10,R0 ; Include the port number...
      FF A3 50 90 OFE2 2173 BSBW HEXUNIT
      OFE5 2174 MOVW R0,-1(R3) ; ...in the name
      OFE9 2175 $CREMBX_S CHAN = SYNCH_MBCHN,- ; Establish a link to other proc's MB
      OFE9 2176 LOGNAM = SYNCH_MBPTR
1000 2177 ; Note that no timer is set - we assume any processor which will start will do
1000 2178 ; so as soon as possible.
1000 2179 $QIO_S CHAN = SYNCH_MBCHN,- ; Tell the other processor to...
1000 2180 FUNC = #IOS_WRITEVBLK!IOSM_NOW,-
1000 2181 IOSB = SYNCH_MBISB,- ; ...test memory interlocking
1000 2182 P1 = SYNCH_MBBUF,-
1000 2183 P2 = #MB_K_END
1000 2184 MOVW #MSG_INTERLOCK,-(SP) ; Set up QIOMB_SYNCH_CHECK param
      7E 09 80 1023 2185 MOVW R10,-(SP)
      7E 5A 90 1026 2186 MOVW MA_W_UNIT(R6),-(SP)
1422'CF 01EC C6 90 1029 2187 CALLS #1,QIOMB_SYNCH_CHECK ; Check the completion status
      1033 2188 $DASSGN_S CHAN = SYNCH_MBCHN ; We no longer need the MB
      103F 2189 90$:
5B 5A 58 C3 103F 2190 SUBL3 R8,R10,R11 ; Get number of bits we searched
      5B D6 1043 2191 INCL R11 ; Correct off-by-one (inclusive search)
      5B C2 1045 2192 SUBL2 R11,R9 ; Adjust number of bits left to search
5A 01 C1 1048 2193 ADDL3 #1,R10,R8 ; Point to new first bit to search
      FF4B 31 104C 2194 BRW 50$ ; Loop thru all procs on this memory
      104F 2195 100$:
1164'CF 56 D0 104F 2196 MOVL R6,INTERLOCK_SAVED_R6 ; Save vital register...
      1054 2197 ; ...and lock us to this memory
10F7'CF 00 FB 1054 2198 CALLS #0,INTERLOCKING_TEST ; Go thrash memory interlock feature
      1164'CF D4 1059 2199 CLRL INTERLOCK_SAVED_R6 ; It's OK to thrash some other memory
      2200
```

```
105D 2202 :  
105D 2203 : We've finished our portion of the test; it's a fair guess to say that other  
105D 2204 : processors are probably close to finishing also. However, to be on the safe  
105D 2205 : side, allow some extra time for them to finish. We'll know they're finished  
105D 2206 : because the mask of processors which have finished will be the same as the  
105D 2207 : mask as those which started.  
105D 2208 :  
5B D4 105D 2209 : CLRL R11 ; Clear out our counter  
105F 2210 120$: XORL3 GS_L_PARTICIPATING(R7),- ; Has everyone finished yet?  
105F 2211 : GS_L_FINISHED(R7),R2  
52 2C A7 CD 1062 2212 :  
30 A7 1065 2213 : BEQL 130$ ; BR if they have  
24 13 1067 2214 : $SCHDWK S DAYTIM = ONE_SECOND ; Wait a second...  
1078 2215 : $HIBER 5 ; ...if they haven't  
DC 5B 0A F2 107F 2216 : AOBLS$ #INTERLOCK_LIMIT,R11,120$ ; Loop a reasonable number of times  
01D0 C6 52 C8 1083 2217 : BISL2 R2,MA_L_INTLKTM0(R6) ; timed out, remember who is left  
0057 31 1088 2218 : BRW 200$ ; Consistency checking is useless  
108B 2219 130$:  
108B 2220 :  
108B 2221 :  
108B 2222 : To see if the memory interlocking worked correctly, we check the results of  
108B 2223 : the two tests performed. For the ADAWI test, the common longword should  
108B 2224 : equal the sum of the private longwords. For the queue test, the busy queue  
108B 2225 : should be empty, all entries should be on the free queue and no processor  
108B 2226 : should have any queue entries outstanding.  
108B 2227 :  
5B D4 108B 2228 : CLRL R11 ; Initialize sum  
55 D4 108D 2229 : CLRL R5 ; Initialize counter and pointer  
108F 2230 140$:  
5B 3C A745 C0 108F 2231 : ADDL2 GS_K_ADAWI_PVT(R7)[R5],R11 ; Add in this processor's count  
F7 55 04 F2 1094 2232 : AOBLS$ #PROCESSOR_MAX,R5,140$ ; Loop through all count longwords  
5B 38 A7 D1 1098 2233 : CMPL GS_L_ADAWI_COM(R7),R11 ; Expected sum equal actual sum?  
06 13 109C 2234 : BEQL 150$ ; BR if it is  
30 A7 C8 109E 2235 : BISL2 GS_L_FINISHED(R7),- ; Otherwise, remember the group...  
01D4 C6 10A1 2236 : MA_L_IADAWI(R6) ; ...of CPUs who didn't add up  
10A4 2237 150$:  
10A4 2238 :  
50 60 A7 7D 10A4 2239 : MOVQ GS_Q_BUSY(R7),R0 ; Is busy queue empty? (R0 is trash)  
32 12 10A8 2240 : BNEQ 190$ ; BR if it isn't  
55 D4 10AA 2241 : CLRL R5 ; Initialize counter and pointer  
10AC 2242 160$:  
4C A745 B5 10AC 2243 : TSTW GS_K_Q_COUNT(R7)[R5] ; Any entries for this processor?  
2A 12 10B0 2244 : BNEQ 190$ ; BR if there are - we're screwed up  
F6 55 04 F2 10B2 2245 : AOBLS$ #PROCESSOR_MAX,R5,160$ ; Loop to check all processors  
10B6 2246 :  
5B A7 D5 10B6 2247 : TSTL GS_Q_FREE(R7) ; Anything on free queue?  
21 13 10B9 2248 : BEQL 190$ ; BR if not - all screwed up  
5B 58 A7 DE 10BB 2249 : MOVAL GS_Q_FREE(R7),R11 ; Point to header of free queue  
54 5B D0 10BF 2250 : MOVL R11,R4 ; Set up a constant to compare with  
55 00000064 8F D0 10C2 2251 : MOVL #COMGS_QUEUE_MAX,R5 ; Initialize counter  
10C9 2252 170$:  
5B 68 C0 10C9 2253 : ADDL2 (R11),R11 ; Point to the next queue entry  
55 D7 10CC 2254 : DECL R5 ; Count down entries in queue  
07 19 10CE 2255 : BLSS 180$ ; BR if we've examined all entries  
5B 54 D1 10D0 2256 : CMPL R4,R11 ; Pointing back at the header now?  
07 13 10D3 2257 : BEQL 190$ ; Shouldn't be! BR if we are  
F2 11 10D5 2258 : BRB 170$ ; See where the next entry points us
```

			10D7	2259	180\$:				
5B	54	D1	10D7	2260		CMPL	R4,R11		; All entries counted, back at header?
	06	13	10DA	2261		BEQL	200\$		; We're OK - go clean up
			10DC	2262	190\$:				
	30	A7	10DC	2263		BISL2	GS_L_FINISHED(R7),-		; Inconsistent queues or count,...
01D8	C6		10DF	2264			MA_L_QUEUE(R6)		; ...remember who participated
			10E2	2265	200\$:				
	34	A7	10E2	2266		CLRL	GS_L_INTLK_FLAG(R7)		; Release the interlock
			10E5	2267	210\$:				
	56	66	10E5	2268		ADDL2	(R6),R6		; Point to node for next memory
56	000001D8	8F	10E8	2269		CMPL	#UNIT_LIST,R6		; Back at the start of the queue?
		03	10EF	2270		BEQL	220\$		; BR if we are - we're finished
	FE60	31	10F1	2271		BRW	10\$		; More to go so loop
			10F4	2272	220\$:				
	008C	31	10F4	2273		BRW	NEXT_ITERATION		; Pass over INTERLOCKING_TEST

```
10F7 2275 INTERLOCKING_TEST:
10F7 2276 :+
10F7 2277 : We reach this point by two routes. The simple one is a call from the
10F7 2278 : code at MEM_INTERLOCK. In that case, this processor owns the lock for
10F7 2279 : a memory and executes the test synchronously. Other processors have
10F7 2280 : been sent mailboxes and will join in the testing as soon as they can.
10F7 2281 : If, on the other hand, we are one of the processors which was off in
10F7 2282 : some other part of the test and suddenly got a mailbox AST, this code
10F7 2283 : is being executed asynchronously, BUT NOT AT AST LEVEL! The mailbox
10F7 2284 : routine has reenabled ASTs. In either case, we have the address of
10F7 2285 : the node for the memory in which the interlocking will be tested in
10F7 2286 : INETRLOCK_SAVED_R6, which also serves to lock us to thrashing one
10F7 2287 : memory at a time.
10F7 2288 :-
10F7 2289 :
10F7 2290 :.WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>
10F7 2291 :MOVL INTERLOCK_SAVED_R6,R6 ; Set up vital registers - node...
10F7 2292 :MOVL MA_Q_COMGSRAD(R6),R7 ; ...and base of interprocessor GS
10F7 2293 :MOVZBL MA_B_MYPORT(R6),R8 ; Set up to say that...
10F7 2294 :BBSI R8,GS_L_PARTICIPATING(R7),10$ ; ...we're participating
10F7 2295 10$:
10F7 2296 :
10F7 2297 :
10F7 2298 : For the first test of memory interlocking, we will try to force collisions
10F7 2299 : using the add-aligned-word-interlocked instruction. Each processor
10F7 2300 : increments in parallel a longword reserved to that processor and a longword
10F7 2301 : accessed in common. The sum of the private longwords should equal the value
10F7 2302 : in the common longword.
10F7 2303 :
10F7 2304 :MOVAL GS_K_ADAWI_PVT(R7)[R8],R8 ; Set up pointer to my own counter...
10F7 2305 :CLRL R9 ; ...and a loop counter
10F7 2306 20$:
10F7 2307 :ADAWI #1,GS_L_ADAWI_COM(R7) ; Increment the common word
10F7 2308 :BCC 30$ ; BR if no carry
10F7 2309 :ADAWI #1,GS_L_ADAWI_COM+2(R7) ; Increment common overflow word
10F7 2310 30$:
10F7 2311 :ADAWI #1,(R8) ; Increment my private word
10F7 2312 :BCC 40$ ; BR if no carry
10F7 2313 :ADAWI #1,2(R8) ; Increment my private overflow word
10F7 2314 40$:
10F7 2315 :AOBLSS #ADAWI_LIMIT,R9,20$ ; Loop until counter is exhausted
```

56 1164'CF D0
57 062C C6 D0
58 01AC C6 9A
00 2C A7 58 E6

OFFC

58 3C A748 DE
59 D4

38 A7 01 58
04 1E
3A A7 01 58

68 01 58
04 1E
02 A8 01 58

E5 59 00030D40 8F F2


```
112F 2317 :  
112F 2318 : For the second test of memory interlocking, processors will take an entry  
112F 2319 : from a "free" queue and add it to a "busy" queue. They will keep count in  
112F 2320 : a per processor area of the number of entries they have in the busy queue.  
112F 2321 : When the free queue is exhausted, processors will start to remove queue  
112F 2322 : entries (anyone's) from the busy queue and replace them in the free queue,  
112F 2323 : decrementing the appropriate count. The sequence repeats a specified number  
112F 2324 : of times. When the dust dies down, each processor's count should be zero,  
112F 2325 : the busy queue empty and the free queue full (the same as our initial state).  
112F 2326 :  
58 01AC C6 9A 112F 2327 : MOVZBL MA_B_MYPORT(R6),R8 : Set up a pointer to...  
58 4C A748 3E 1134 2328 : MOVAW GS_K_Q_COUNT(R7)[R8],R8 : ...my counter  
59 D4 1139 2329 : CLRL R9 : Clear loop counter  
1138 2330 110$:  
5A 58 A7 5E 113B 2331 : REMQHI GS_Q_FREE(R7),R10 : Pick off a "free" queue entry  
04 1C 113F 2332 : BVC 120$ : BR if we got one from the queue  
F8 1F 1141 2333 : BCS 110$ : BR if secondary interlock failed  
11 11 1143 2334 : BRB 140$ : Queue is empty, start refilling it  
1145 2335 120$:  
08 AA 01AC C6 9A 1145 2336 : MOVZBL MA_B_MYPORT(R6),R8(R10) : Mark the entry as mine  
114B 2337 130$:  
60 A7 6A 5C 114B 2338 : INSQHI (R10),GS_Q_BUSY(R7) : Put the entry in the "busy" queue  
FA 1F 114F 2339 : BCS 130$ : BR if secondary interlock failed  
68 01 58 1151 2340 : ADAMI #1,(R8) : Count my entries in the busy queue  
E5 11 1154 2341 : BRB 110$ : Loop until free queue is exhausted  
1156 2342 140$:  
5A 60 A7 5F 1156 2343 : REMQTI GS_Q_BUSY(R7),R10 : Pick off a "busy" queue entry  
04 1C 115A 2344 : BVC 150$ : BR if we got one from the queue  
F8 1F 115C 2345 : BCS 140$ : BR if secondary interlock failed  
13 11 115E 2346 : BRB 170$ : Queue is empty, count an iteration  
1160 2347 150$:  
58 08 AA D0 1160 2348 : MOVL 8(R10),R11 : Who owned this entry?  
4C A748 FFFF 8F 58 1164 2349 : ADAMI #-1,GS_K_Q_COUNT(R7)[R11] : Decrement the owner's count  
116B 2350 160$:  
58 A7 6A 5D 116B 2351 : INSQTI (R10),GS_Q_FREE(R7) : Replace the entry in the free queue  
FA 1F 116F 2352 : BCS 160$ : BR if secondary interlock failed  
E3 11 1171 2353 : BRB 140$ : Loop until busy queue is empty  
1173 2354 170$:  
C0 59 00000C8 8F F2 1173 2355 : AOBLS #QUEUE_LIMIT,R9,110$ : Loop until counter is exhausted  
117B 2356 :  
117B 2357 :  
117B 2358 : This processor has finished its share of the memory interlock test. However  
117B 2359 : the success or failure of the test can be checked only by the initiating  
117B 2360 : processor and then only when all processors which indicated that they were  
117B 2361 : participating have indicated that they finished. So for now, just indicate  
117B 2362 : that we're done.  
117B 2363 :  
01AC C6 E6 117B 2364 : BBSSI MA_B_MYPORT(R6),- : Say that we've finished  
00 30 A7 117F 2365 : GS_L_FINISHED(R7),200$  
1182 2366 200$:  
04 1182 2367 : RET
```

```

1183 2369 NEXT_ITERATION:
03 0002'CF 01 D6 1183 2370 INCL ITERATION ; Increment iteration count
F6FA 31 1187 2371 BBS #TEST_OVERV,FLAG,SUC_EXIT ; BR if test is over
1190 2372 BRW ONEPROC_GS ; Loop until the test is over
1190 2373
1190 2374 SUC_EXIT:
1C47'CF 00 FB 1190 2375 CALLS #0,ERROR_SUMMARY ; Print any error statistics
1195 2376 $TRNLOG_S LOGNAM = MODE,-
1195 2377 RSLLEN = BUFFER_PTR,-
1195 2378 RSLBUF = FAO_BUF ; Get the run mode
0014'CF 20 8A 11AE 2379 BICB2 #LC_BITM,BUFFER ; Convert to upper case
0014'CF 4C 8F 91 11B3 2380 CMPB #^A7L/,BUFFER ; Is this a loop for ever?
53 12 11B9 2381 BNEQ 10$ ; BR if not
0002'CF 02 AA 11BB 2382 BICW2 #TEST_OVERM,FLAG ; Reset the termination flag
01B6'CF D6 11C0 2383 INCL PASS ; Bump the pass count
11C4 2384 $FAO_S CTRSTR = PASS MSG,-
11C4 2385 OUTLEN = BUFFER_PTR,-
11C4 2386 OUTBUF = FAO_BUF,-
11C4 2387 P1 = PASS,-
11C4 2388 P2 = ITERATION,-
11C4 2389 P3 = #0 ; Make the end of pass message
000C'CF DF 11E1 2390 PUSHAL BUFFER_PTR ; Push the string desc.
01 DD 11E5 2391 PUSHL #1 ; Push arg count
00741133 8F DD 11E7 2392 PUSHL #UETPS_TEXT!STSSK_INFO ; Push the signal name
00000000'GF 03 FB 11ED 2393 CALLS #3,G^LIB$SIGNAL ; Print the end of pass message
01B2'CF D4 11F4 2394 CLRL ITERATION ; Reset the iteration count
11F8 2395 $SETIMR_S DAYTIM = THREEMIN,- ; Set a new timer AST for 3 minutes
11F8 2396 ASTADR = TIME_OUT,-
11F8 2397 EFN = #EFN2
F67C 31 120B 2398 BRW ONEPROC_GS ; Start next pass, avoiding re-init
09 0002'CF 04 E1 120E 2399 10$: BBC #ONE_SHOTV,FLAG,20$ ; Skip following unless one-shot mode
1214 2401 $WAITFR_S EFN = #SPRGS_EFN ; Allow $UPDSEC to finish - otherwise...
121D 2402 ; ...we exit, turn off ASTs and never...
121D 2403 ; ...check data validity
10000001 8F D0 121D 2404 20$: MOVL #SS$ NORMAL!STSSM_INHIB_MSG,- ; Set successful exit status
01BA'CF 1223 2405 STATUS
1226 2407 $EXIT_S STATUS ; Exit with the status

```



```

1231 2409 .SBTTL Quickie Subroutines
1231 2410 :++
1231 2411 : FUNCTIONAL DESCRIPTION:
1231 2412 : ...being a set of short subroutines not worthy of much comment.
1231 2413 :
1231 2414 : TYPICAL CALLING SEQUENCE:
1231 2415 :     MOVx    arg,R0
1231 2416 :     BSBW    subroutine
1231 2417 :     result returned in R0
1231 2418 :
1231 2419 : INPUT PARAMETERS:
1231 2420 :     defined for each routine
1231 2421 :
1231 2422 : OUTPUT PARAMETERS:
1231 2423 :     defined for each routine
1231 2424 :
1231 2425 : --
1231 2426 :
1231 2427 :
1231 2428 : Given the unit number of a multiport memory (one byte), return its
1231 2429 : ASCII equivalent. Routine is very trusting.
1231 2430 :
1231 2431 : HEXUNIT:
1231 2432 :     CMPB    #9,R0                ; Is unit within decimal digits?
1231 2433 :     BGEQ    10$                 ; BR if it is
1231 2434 :     ADDB2    #<^A/A/-10>,R0      ; Add a kludge factor if it isn't
1231 2435 :     10$:
1231 2436 :     ADDB2    #^A/0/,R0           ; Convert hex to ASCII
1231 2437 :     RSB
1231 2438 :
1231 2439 :
1231 2440 :
1231 2441 : Given the address of a buffer of longwords in R1 and the buffer size in
1231 2442 : longwords in R0, fill the buffer with pseudo-random data.
1231 2443 :
1231 2444 : RANDOM_FILL:
1231 2445 :     ADDL2    RANDOM2,RANDOM1      ; Create a 'random' longword
1231 2446 :     MOVL     RANDOM1,(R1)+        ; Stuff it in our buffer...
1231 2447 :     SOBGTR   R0,RANDOM_FILL       ; ...until the buffer is full
1231 2448 :     RSB

```

```
124D 2450 :
124D 2451 : Take a bit mask in R0 and from it produce a list on the stack of those bit
124D 2452 : positions in R0 which have a 1 in them. The list is suitable for use with
124D 2453 : the !#() $FAO directive. R0 returns the number of items in the list and R1
124D 2454 : is trashed.
124D 2455 :
124D 2456 MASK_2_ARGLST:
02 BA 124D 2457 POPR #^M<R1> ; Save our return address
00 DD 124F 2458 PUSHL #0 ; Set up counter on stack
1251 2459 10$:
50 D5 1251 2460 TSTL R0 ; Will FFS find any bits?
0F 13 1253 2461 BEQL 20$ ; BR if it won't
01 C1 1255 2462 ADDL3 #1,(SP),-(SP) ; Count one it will find into new counter
04 AE 7E 50 6E 01 1255 2463 FFS #0,#32,R0,4(SP) ; Find a lit bit, save its position
ED 50 20 00 EA 1259 2464 BBSC 4(SP),R0,10$ ; Ensure we find it only once. Look for next
04 AE 50 6E 00 E4 125F 2465 20$:
50 6E D0 1264 2466 MOVL (SP),R0 ; Return subroutine value
61 17 1267 2467 JMP (R1) ; RSB, a la kludge
1269 2468
1269 2469
1269 2470 :
1269 2471 : Given the address of an $FAO control string in R0, do a "typical" call to the
1269 2472 : $FAO system service - a call which includes only the shared memory name and
1269 2473 : its unit number. R1 is trashed. R0 has result of $FAO. Assumes that we are
1269 2474 : "typical" in that R6 contains the address of the unit block of the current
1269 2475 : memory.
1269 2476 :
1269 2477 DO_FAO:
51 01F1 C6 DE 1269 2478 MOVAL MA_Q MEMNAM(R6),R1 ; Set up $FAO parameter
126E 2479 $FAO_S CTRSTR = (R0),-
126E 2480 OUTLEN = BUFFER_PTR,-
126E 2481 OUTBUF = FAO_BUF,-
126E 2482 P1 = R1,-
126E 2483 P2 = MA_W_UNIT(R6)
05 1285 2484 RSB
```

```

1286 2486 :
1286 2487 : With the same inputs as the DO_FAO subroutine, do the $FAO and follow it
1286 2488 : by a call to LIB$SIGNAL which treats the result of the $FAO as a warning
1286 2489 : or info message. R0 and R1 are trashed.
1286 2490 :
1286 2491 DO_FAO_SIGNAL:
00 DD 1286 2492     PUSHL  #ST$K_WARNING
1288 2493     .ENABLE LSB
02 11 1288 2494     BRB    10$
128A 2495 DO_FAO_INFO:
03 DD 128A 2496     PUSHL  #ST$K_INFO
128C 2497 10$:
128C 2498     .DISABLE LSB
51 8E 00741130 DB 10 128C 2499     BSBB    DO_FAO           ; Get the $FAO over with
000C'CF DF C9 128E 2500     BISL3   #UETPS_TEXT,(SP)+,R1      ; Form the correct message code
01 JD 129A 2501     PUSHAL  BUFFER_PTR
51 DD 129C 2502     PUSHL   #1
00000000'GF 03 FB 129E 2503     PUSHL   R1
12A5 2504     CALLS    #3,G^LIB$SIGNAL
12A6 2505     RSB
12A6 2506
12A6 2507
12A6 2508 :
12A6 2509 : Similar to DO_FAO_SIGNAL, but instead of doing the call to LIB$SIGNAL, die
12A6 2510 : by way of ERROR_EXIT, which does its own call to LIB$SIGNAL. No return.
12A6 2511 :
12A6 2512 DO_FAO_EXIT:
C1 10 12A6 2513     BSBB    DO_FAO           ; Get the $FAO over with
000C'CF DF 12A8 2514     PUSHAL  BUFFER_PTR
01 DD 12AC 2515     PUSHL   #1
00741132 8F DD 12AE 2516     PUSHL   #UETPS_TEXT!ST$K_ERROR
03 DD 12B4 2517     PUSHL   #3
ODE7 31 12B6 2518     BRW    ERROR_EXIT

```

```
12B9 2520 .SBTTL Shared Memory Name Routine
12B9 2521 :++
12B9 2522 : FUNCTIONAL DESCRIPTION:
12B9 2523 : Given the unit number of a shared memory, extract from the SHD and ADP
12B9 2524 : the corresponding memory name and name length and the port to which our
12B9 2525 : CPU is connected.
12B9 2526 :
12B9 2527 : CALLING SEQUENCE:
12B9 2528 : $CMKRNL_S ROUTIN = SHM_INFO,-
12B9 2529 : ARLST = argument-list-as-described-below
12B9 2530 :
12B9 2531 : INPUT PARAMETERS:
12B9 2532 : @04(AP) - Unit number of multiport memory
12B9 2533 :
12B9 2534 : IMPLICIT INPUTS:
12B9 2535 : NONE
12B9 2536 :
12B9 2537 : OUTPUT PARAMETERS:
12B9 2538 : @08(AP) - Address of byte for shared memory port
12B9 2539 : @12(AP) - Address for .ASCII string of shared memory name
12B9 2540 : @16(AP) - Address of word for length of shared memory name
12B9 2541 :
12B9 2542 : IMPLICIT OUTPUTS:
12B9 2543 : NONE
12B9 2544 :
12B9 2545 : COMPLETION CODES:
12B9 2546 : $$$ NORMAL
12B9 2547 : UETPS_DENOSU if no arglist supplied or can't find specified unit
12B9 2548 :
12B9 2549 : SIDE EFFECTS:
12B9 2550 : NONE
12B9 2551 :
12B9 2552 : --
12B9 2553 :
12B9 2554 SHM_INFO:
12B9 2555 .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
12B9 2556
12B9 2557 TSTL AP ; Were we supplied an argument list?
12B9 2558 BEQL 30$ ; BR if not
12B9 2559 MOVL G^EXE$GL_SHBLIST,R6 ; Point to SHB list
12B9 2560 BEQL 30$ ; BR if none - can't find ours
12B9 2561 10$:
12B9 2562 MOVL SHB$L_ADP(R6),R7 ; Get ADP pointer
12B9 2563 BEQL 30$ ; BR if there is none - we've goofed
12B9 2564 CMPB SHB$B_NEXUS(R6),- ; Does ADP match our SHB?
12B9 2565 ADP$W_TR(R7)
12B9 2566 BNEQ 30$ ; BR if not - someone goofed
12B9 2567 MOVL ADP$L_CSR(R7),R7 ; Get CSR of adapter
12B9 2568 BEQL 30$ ; BR if something is screwy
12B9 2569 MOVL MPMS$L_MR(R7),R7 ; (I/O space reference restriction)
12B9 2570 EXTZV #MPMS$V_MR_UNIT,- ; Get the unit number of our memory
12B9 2571 #MPMS$S_MR_UNIT,R7,R7
12B9 2572 CMPW @04(AP),R7 ; Got the right memory unit?
12B9 2573 BNEQ 20$ ; BR if not
12B9 2574 MOVL SHB$L_DATAPAGE(R6),R7 ; Got correct memory. Get its SHD
12B9 2575 MOVZBW SHD$T_NAME(R7),@16(AP) ; Get the length of the memory name...
12B9 2576 MOVCS @16(AP),- ; ...and the name itself
```

56	00000000	5C 48	D5 13	GF D0	3F 13	12B8 2557	12B8 2558	12B8 2559	12C6 2560	12C8 2561	12C8 2562	12CC 2563	12CE 2564	12D1 2565	12D3 2566	12D5 2567	12D8 2568	12DA 2569	12DE 2570	12E0 2571	12E3 2572	12E7 2573	12E9 2574	12ED 2575	12F2 2576	
		57 1C	A6 D0	39 13	14 A6	91 12	0C A7	32 12	57 67	D0 13	2D 13	57 1C	A7 D0	0E EF	57 57	02 12	57 04	BC B1	19 12	57 04	A6 D0	10 BC	20 A7	9B 12	10 BC	28 12

0C BC	21 A7	12F5	2577		
08 BC	15 A6	90 12F9	2578	MOVB	SHD\$T_NAME+1(R7),a12(AP)
	50 01	D0 12FE	2579	MOVL	SHB\$B-PORT(R6),a08(AP) ; Return the port connected to our CPU
		04 1301	2580	RET	#SS\$_NORMAL,R0 ; We've succeeded
		1302	2581		
	56 66	D0 1302	2582	MOVL	SHB\$L_LINK(R6),R6 ; Check the next SHB
	C1	12 1303	2583	BNEQ	10\$; BR if there is one...
		1307	2584		; ...else fall into error return
		1307	2585		
50	00748332 8F	D0 1307	2586	MOVL	#<UETP\$_DENOSUB^C7!ST\$K_ERROR>,R0 ; Something is awry
		04 130E	2587	RET	

```
130F 2589 .SBTTL $UPDSEC AST Routine for Single Processor Section
130F 2590 :++
130F 2591 : FUNCTIONAL DESCRIPTION:
130F 2592 : This routine gets called at AST level whenever the $UPDSEC finishes
130F 2593 : for a single processor global section. It takes care of verifying the
130F 2594 : data and cleaning up the section.
130F 2595 :
130F 2596 : CALLING SEQUENCE:
130F 2597 : Called as an AST in user mode
130F 2598 :
130F 2599 : INPUT PARAMETERS:
130F 2600 : ASTPRM is the address of the node for the memory with the section.
130F 2601 :
130F 2602 : IMPLICIT INPUTS:
130F 2603 : NONE
130F 2604 :
130F 2605 : OUTPUT PARAMETERS:
130F 2606 : NONE
130F 2607 :
130F 2608 : IMPLICIT OUTPUTS:
130F 2609 : Section is verified, virtual addresses deleted, section deleted and
130F 2610 : channel deassigned.
130F 2611 :
130F 2612 : COMPLETION CODES:
130F 2613 : NONE
130F 2614 :
130F 2615 : SIDE EFFECTS:
130F 2616 : NONE
130F 2617 :
130F 2618 :--
130F 2619 :
130F 2620 SPRGS_AST:
130F 2621 .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
1311 2622
6D 1F17'CF DE 1311 2623 MOVAL SSERROR,(FP) ; Set up AST level exception handler
56 04 AC DO 1316 2624 MOVL 4(AP),R6 ; Fetch pointer to node
54 0644 C6 E8 131A 2625 BLBS MA_Q_SPRGSISB(R6),20$ ; BR if the $UPDSEC went well
57 D4 131F 2626 CLRL R7 ; It bombed. Clear err msg arg counter
7E 0644 C6 3C 1321 2627 MOVZWL MA_Q_SPRGSISB(R6),-(SP) ; Save the main reason for the error
OF 0646 C6 E9 1326 2628 BLBC MA_Q_SPRGSISB+2(R6),10$ ; BR if hardware was not a factor
04A8'CF DF 132B 2629 PUSHAL UPDSEC_HWE ; Hardware write error. Let user know
01 DD 132F 2630 PUSHL #1
00741132 8F DD 1331 2631 PUSHL #UETPS_TEXT!STSSK_ERROR
57 03 DO 1337 2632 MOVL #3,R7 ; Save count of args for HWE
133A 2633 10$:
02 8A 133A 2634 BICB2 #UETUNTSM TESTABLE,- ; The MPM is not testable...
0B A6 133C 2635 UETUNT$B FLAGS(R6) ; ... (as far as one-shot thinks)
55 01F1 C6 DE 133E 2636 MOVAL MA_Q_MEMNAM(R6),R5 ; Form $FAO parameter
1343 2637 $FAO_S CTRSTR = UPDSEC_FAILED,- ; Form msg to say where error occurred
1343 2638 OUTLEN = BUFFER_PTR,-
1343 2639 OUTBUF = FAO_BUF,-
1343 2640 P1 = R5,-
1343 2641 P2 = MA_W_UNIT(R6),-
1343 2642 P3 = MA_Q_SPRGSISB+4(R6)
000C'CF DF 1360 2643 PUSHAL BUFFER_PTR ; NOTE: Although we use BUFFER and...
01 DD 1364 2644 PUSHL #1 ; ...BUFFER_PTR here and synchronously...
00741132 8F DD 1366 2645 PUSHL #UETPS_TEXT!STSSK_ERROR ; ...we should be safe because we exit
```



```
7E 57 04 C1 136C 2646 ADDL3 #4,R7,-(SP) ; Get total of args
      OD2D 31 1370 2647 BRW ERROR_EXIT
      1373 2648 20$: $DELTVA_S INADR = MA_Q_SPRGSRAD(R6) ; We don't need section any more...
      1373 2649 $DGBLSC_S GSDNAM = MA_Q_SPRGSNAM(R6) ;
      1382 2650 $DASSGN_S CHAN = MA_K_SPRFAB+FAB$SL STV(R6) ;
      1391 2651 $OPEN FAB = MA_K_CHRFAB(R6),- ; Reopen the file for the section
      139D 2652 ERR = RMS_ERROR
      139D 2653 BLBC R0,40$ ; Exit quickly if RMS file error
      72 50 E9 13AC 2654 $CONNECT RAB = MA_K_CHKCRAB(R6),-
      13AF 2655 ERR = RMS_ERROR
      13AF 2656 $READ RAB = MA_K_CHKCRAB(R6),- ; Read the entire file
      13BE 2657 ERR = RMS_ERROR
      13BE 2658 MOVAL MA_K_CHKBUF(R6),R7 ; Save address of check buffer
      57 264C C6 DE 13CD 2659 CMPC3 #WRITE_SIZE,- ; Did the file get updated OK?
      2000 8F 29 13D2 2660 MA_K_SPRBUF(R6),(R7)
      67 064C C6 13 13DA 2662 BEQL 30$ ; BR if it did
      36 9A 13DC 2663 MOVZBL (R3),-(SP) ; Bad update. Save the bad byte...
      7E 63 9A 13DF 2664 MOVZBL (R1),-(SP) ; ...the corresponding good byte...
      7E 61 9A 13E2 2665 SUBL3 R7,R3,-(SP) ; ...where in the buffer it was...
      53 57 C3 13E6 2666 PUSHAL MA_Q_MEMNAM(R6) ; ...the memory where error was seen...
      01F1 C6 DF 13EA 2667 PUSHL #4 ; ...the argument count...
      04 DD 13EC 2668 PUSHL #UETPS_DATADEVERR!STSSK_ERROR ; ...and the error type
      0074801A 8F DD 13F2 2669 PUSHAL BAD_UPDATE ; Tell what the error was from
      0457 CF DF 13F6 2670 PUSHL #1
      01 DD 13F8 2671 PUSHL #UETPS_TEXT!STSSK_ERROR
      00741132 8F DD 13FE 2672 PUSHL #9
      09 DD 1400 2673 $CLOSE FAB = MA_K_CHKFAB(R6) ; Count the args we pushed
      140B 2674 ; Allow us to delete file, later
      02 8A 140B 2675 BICB2 #UETUNT$M_TESTABLE,- ; (ERR= is useless, we're already dead)
      OB A6 140D 2676 UETUNT$B_FLAGS(R6) ; The MPM is not testable...
      0C8E 31 140F 2677 BRW ERROR_EXIT ; ...as far as one-shot thinks)
      1412 2678 30$: $CLOSE FAB = MA_K_CHKFAB(R6),- ; We're finished with the file for now
      1412 2679 ERR = RMS_ERROR
      1412 2680 40$:
      1421 2681 04 1421 2682 RET ; In fact, we're quite finished
```

```
1422 2684 .SBTTL Mailbox $QIO Completion Status Routines
1422 2685 :++
1422 2686 : FUNCTIONAL DESCRIPTION:
1422 2687 : Check completion status when we send an interprocessor mailbox. Print
1422 2688 : a message if there was an error. Note that we have two entry points -
1422 2689 : one for synchronous sends and one for AST sends.
1422 2690 :
1422 2691 : CALLING SEQUENCE:
1422 2692 : CALLS #1,QIOMB_XXXX_CHECK
1422 2693 :
1422 2694 : INPUT PARAMETERS:
1422 2695 : 06(AP) - Message type (word).
1422 2696 : 05(AP) - Receiver's port number on shared memory (byte).
1422 2697 : 04(AP) - Shared memory unit number (byte).
1422 2698 :
1422 2699 : IMPLICIT INPUTS:
1422 2700 : The IOSB from either synchronous or AST sending.
1422 2701 :
1422 2702 : OUTPUT PARAMETERS:
1422 2703 : NONE
1422 2704 :
1422 2705 : IMPLICIT OUTPUTS:
1422 2706 : NONE
1422 2707 :
1422 2708 : COMPLETION CODES:
1422 2709 : NONE
1422 2710 :
1422 2711 : SIDE EFFECTS:
1422 2712 : Message if there was a problem sending.
1422 2713 :
1422 2714 :--
1422 2715 :
1422 2716 QIOMB_SYNCH_CHECK:
1422 2717 .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
52 10D3'CF 3C 1424 2718 MOVZWL SYNCH_MBISB,R2 ; Save synchronous unique data
07 11 1429 2719 BRB QIOMB_CHECK
142B 2720 QIOMB_AST_CHECK:
142B 2721 .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
52 112D'CF 3C 142D 2722 MOVZWL AST_MBISB,R2 ; Save AST unique data
1432 2723
1432 2724 QIOMB_CHECK:
1432 2725 BLBS R2,10$ ; Exit quickly if there was no error
1435 2726 PUSHL R2 ; Form a message...
1437 2727 MOVZWL 06(AP),-(SP) ; ...with the error code...
1438 2728 MOVZBL 05(AP),-(SP) ; ...and the info from ASTPRM...
143F 2729 MOVZBL 04(AP),-(SP) ; ...on the stack...
1443 2730 MOVL SP,R5 ; ...so that we don't interfere...
1446 2731 PUSHAL -TEXT_BUFFER-8(SP) ; ...with any other messages...
144A 2732 PUSHL #TEXT_BUFFER ; ...that may be being formed...
1450 2733 MOVL SP,R4 ; ...
1453 2734 SUBL2 #TEXT_BUFFER,SP ; ...
145A 2735 $FAOL_S CTRSTR = BAD_MB_QIO,- ; ...
145A 2736 OUTLEN = (R4),-
145A 2737 OUTBUF = (R4),-
145A 2738 PRMLST = (R5)
146B 2739 PUSHL R4
01 DD 146D 2740 PUSHL #1
```


UETMA7800
V04-C00

VAX/VMS UETP DEVICE TEST FOR MA780
Mailbox \$QIO Completion Status Routines

16-SEP-1984 00:27:39
5-SEP-1984 04:35:56

VAX/VMS Macro V04-00
[UETPSY.SRC]UETMA7800.MAR;1

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UE
VO

7E	52	00	EF	146F	2741	EXTZV	#STSSV-SEVERITY,-
6E	00741130	03		1471	2742		#STSSS-SEVERITY,R2,-(SP;
00000000	'GF	8F	C8	1474	2743	BISL2	#UETPS-TEXT,(SP)
		03	FB	147B	2744	CALLS	#3,G^LIB\$SIGNAL
				1482	2745		
			04	1482	2746	RET	

```
1483 2748 .SBTTL Mailbox Received AST Routine
1483 2749 ++
1483 2750 : FUNCTIONAL DESCRIPTION:
1483 2751 : Interprocessor mailbox messages are received here. Based on the
1483 2752 : MB_W_WHY field, dispatch to a section which will process the message.
1483 2753 :
1483 2754 : CALLING SEQUENCE:
1483 2755 : Called via AST upon receipt of a message to this processor's mailbox.
1483 2756 :
1483 2757 : INPUT PARAMETERS:
1483 2758 : 04(AP) = address of the node for the shared memory through which the
1483 2759 : message was sent
1483 2760 :
1483 2761 : IMPLICIT INPUTS:
1483 2762 : AST_MBISB - IOSB when mail is received
1483 2763 : AST_MBBUF - Buffer into which mail is written
1483 2764 :
1483 2765 : OUTPUT PARAMETERS:
1483 2766 : NONE
1483 2767 :
1483 2768 : IMPLICIT OUTPUTS:
1483 2769 : NONE
1483 2770 :
1483 2771 : COMPLETION CODES:
1483 2772 : NONE
1483 2773 :
1483 2774 : SIDE EFFECTS:
1483 2775 : NONE
1483 2776 :
1483 2777 : --
1483 2778 :
1483 2779 RCVMB_AST:
1483 2780 .WORD *M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
1483 2781
1483 2782 MOVAL SSERROR,(FP) ; Set up AST level exception handler
1483 2783 MOVL 04(AP),R6 ; Get the pointer to node for this MB
1483 2784 MOVW AST_MBBUF+MB_W_WHY,-(SP) ; Set up QIOMB_AST_CHECK parameter...
1483 2785 MOVW AST_MBBUF+MB_B_RECEIVER,-(SP) ; ...
1483 2786 MOVW MA_Q_UNIT(R6),-(SP) ;
1483 2787 CALLS #1,QIOMB_AST_CHECK ; Check $QIO completion status
1483 2788 CMPB AST_MBBUF+MB_B_RECEIVER,- ; Do a minimal consistency check...
1483 2789 MA_B_MYPORT(R6) ; ...to see if message is for me
1483 2790 BNEQ 40$ ; BR if it wasn't
1483 2791 CMPB AST_MBBUF+MB_B_UNIT,- ; More consistency checking
1483 2792 MA_Q_UNIT(R6) ;
1483 2793 BNEQ 40$ ; BR if wrong unit
1483 2794 CMPW #MSG_ME2ME,- ; I can legitimately send myself...
1483 2795 AST_MBBUF+MB_W_WHY ; ...mail anytime...
1483 2796 BEQL 20$ ; ...so BR if I, in fact, did...
1483 2797 TSTL MA_Q_COMGSRAD(R6) ; ...but other mail needs interproc GS
1483 2798 BNEQ 20$ ; BR if interproc GS was set up
1483 2799 ROTL AST_MBBUF+MB_B_SENDER,- ; It wasn't. Log that I...
1483 2800 #1,R0 ; ...probably got mail...
1483 2801 BISL2 R0,MA_L_OLDSTUFF(R6) ; ...which was intended for...
1483 2802 ; ...an image which died suddenly
1483 2803 BRB EXIT_FROM_RCV ; Aside from that, ignore the mailbox
```

6D	1F17'CF	DE	1485	2782	
56	04 AC	DO	148A	2783	
7E	110D'CF	BO	148E	2784	
7E	110B'CF	90	1493	2785	
7E	01EC C6	90	1498	2786	
8A	AF 01	FB	149D	2787	
	110B'CF	91	14A1	2788	
	01AC C6		14A5	2789	
	43 12	12	14AB	2790	
	110C'CF	91	14AA	2791	
	01EC C6		14AE	2792	
	3A 12	12	14B1	2793	
	0A B1	B1	14B3	2794	
	110D'CF		14B5	2795	
	13 13	13	14B8	2796	
	062C C6	D5	14BA	2797	
	0D 12	12	14BE	2798	
	110A'CF	9C	14C0	2799	
	50 01		14C4	2800	
01CC	C6 50	C8	14C6	2801	
			14CB	2802	
	4B 11	11	14CB	2803	

```
01 110D'CF AF 14CD 2805 20$: CASEW AST_MBBUF+MB_W_WHY,#1,- ; Dispatch based on message type
OC 14CD 2806 #MAX_MSG TYPE
14D2 2807 .MACRO X MBCODE,DUMM; A macro will define dispatch address
14D3 2808 .WORD RCV_'MBCODE-30$
14D3 2809 .ENDM X
14D3 2810 30$:
14D3 2811 .SHOW MEB
14D3 2812 MAILBOX_MSG TYPES ; Generate dispatch table
14D3 2813 .WORD RCV_HELLO-30$
006D' 14D3 .WORD RCV_ICU_UCME-30$
0152' 14D5 .WORD RCV_BYEFORNOW-30$
0214' 14D7 .WORD RCV_BADCODE-30$
0247' 14D9 .WORD RCV_DOSET-30$
0287' 14DB .WORD RCV_ISSET-30$
0357' 14DD .WORD RCV_DOCLEAR-30$
039D' 14DF .WORD RCV_ISCLEAR-30$
046D' 14E1 .WORD RCV_INTERLOCK-30$
0483' 14E3 .WORD RCV_ME2ME-30$
04F9' 14E5 .WORD RCV_ME2MEDONE-30$
001A' 14E7 .WORD RCV_ILOSTU-30$
0528' 14E9 .WORD RCV_BYEBYE-30$
0542' 14EB .NOSHOW MEB
14ED 2814
14ED 2815
14ED 2816 40$:
14ED 2817 RCV_ME2MEDONE:
7E 000C'CF 3C 14ED 2818 MOVZWL BUFFER_PTR,-(SP) ; Should never get mail with this code
57 5E DO 14F2 2819 MOVL SP,R7 ; Save stuff...
5E 6E C2 14F5 2820 SUBL2 (SP),SP ; ...that DO_FAO_SIGNAL...
6E 0014'CF 67 28 14F8 2821 MOVCS (R7),BUFFER,(SP) ; ...will overwrite at AST level...
50 05E2'CF DE 14FE 2822 MOVAL BAD_MSG_TYPE,R0 ; ...which could be in progress
FD80 30 1503 2823 BSBW DO_FAO_SIGNAL
0014'CF 6E 67 28 1506 2824 MOVCS (R7),(SP),BUFFER ; Warn that we have junk in our mailbox
SE 57 DO 150C 2825 MOVL R7,SP ; Restore possible old message
0080 8F BA 150F 2826 POPR #^M<R7> ; That done, restore the stack...
000C'CF 57 B0 1513 2827 MOVW R7,BUFFER_PTR ; ...and...
1518 2828 ;BRW EXIT_FROM_RCV ; ...other stuff which was clobbered
1518 2829 ; Fall into common routine for exit
1518 2830
1518 2831 ; All the routines dispatched via the above CASEW will exit through this little
1518 2832 ; routine.
1518 2833
1518 2834 EXIT_FROM_RCV:
1518 2835 $QIO_S CHAN = MA_W_SPRMBCHN(R6),- ; Read my mailbox...
1518 2836 FUNC = #IOS_READVBLK,- ; ...whenever someone writes to it
1518 2837 IOSB = AST_MBISB,-
1518 2838 ASTADR = RCVMB_AST,-
1518 2839 ASTPRM = R6,-
1518 2840 P1 = AST_MBBUF,-
1518 2841 P2 = #MB_K_END
04 153F 2842 RET
```

```
1540 2844 RCV_HELLO:
1540 2845 :
1540 2846 : Some processor is (re-)starting the test and wants to say hi. It's sent
1540 2847 : the date-time quadword that appears at the end of my private area in the
1540 2848 : interprocessor global section. If that turns out to be incorrect, let the
1540 2849 : processor know by way of a return mailbox. If the date-time is correct,
1540 2850 : reply with a different message so saying and expect the processor to
1540 2851 : acknowledge my message. There is some code which will be common to either
1540 2852 : path; get that out of the way first. The code paths rejoin later.
1540 2853 :
110A'CF 90 1540 2854 MOVB AST_MBBUF+MB_B_SENDER,- ; The proc which sent now will receive
110B'CF 1544 2855 AST_MBBUF+MB_B_RECEIVER
C1AC C6 90 1547 2856 MOVB MA_B_MYPORT(R6),- ; I am the sender
110A'CF 154B 2857 AST_MBBUF+MB_B_SENDER
0258 C6 28 154E 2858 MOV C3 MA_Q_COMMBNAM(R6),- ; Form the logical name...
113D'CF 0260 C6 1552 2859 MA_T_COMMBNAM(R6),AST_MBNAM ; ...of the other processor's MB
1135'CF 0258 C6 D0 1558 2860 MA_Q_COMMBNAM(R6),AST_MBPTR ; Form descriptor of...
1139'CF 113D'CF DE 155F 2861 MOV AL AST_MBNAM,AST_MBPTR+4 ; ...the logical name
50 110B'CF D0 1566 2862 MOV AL AST_MBBUF+MB_B_RECEIVER,R0 ; Include the port number...
FF A3 50 30 156B 2863 BSBW HEXUNIT
FF A3 50 90 156E 2864 MOVB R0,-1(R3) ; ...in the mailbox name
1572 2865 $CREMBX_S CHAN = AST_MBCHN,- ; Establish a link to other proc's MB
1572 2866 LOGNAM = AST_MBPTR
57 08 08 F0 1589 2867 INSV AST_MBBUF+MB_B_RECEIVER,- ; Set up common parts of REQIDT...
57 01EC C6 90 158D 2868 #8,R7
1590 2869 MOVB MA_W_UNIT(R6),R7 ; ...and/or status check, below
1595 2870 ; End of common code
1595 2871
01A4 C6 08 29 1595 2872 CMP C3 #8,MA_Q_DAYTIME(R6),- ; Did I get passed my date-time?
110F'CF 159A 2873 AST_MBBUF+MB_K_MISC
110B'CF 17 13 159D 2874 BEQL 10$ ; BR if I did
50 01 9C 159F 2875 ROTL AST_MBBUF+MB_B_RECEIVER,- ; I got passed trash, so...
01BC C6 50 C8 15A3 2876 #1,R0
110D'CF 04 B0 15A5 2877 BISL2 R0,MA_L_SBADCODE(R6) ; ...log the error
57 10 10 04 F0 15AA 2878 MOVW #MSG_BADCODE,- ; Set up the reason for the mailbox
110D'CF 04 15AC 2879 AST_MBBUF+MB_W_WHY
57 10 10 04 F0 15AF 2880 INSV #MSG_BADCODE,#16,#16,R7 ; Finish info for status check, below
110D'CF 36 11 15B4 2881 BRB 20$ ; Rejoin common code
110D'CF 02 B0 15B6 2882 10$: MOVW #MSG_ICU_UCME,- ; The reason for the mailbox
110D'CF 15B8 2883 AST_MBBUF+MB_W_WHY
115C'CF FA0A1F00 8F D0 15BB 2884 MOV AL #ICU_UCME_TIMEOUT,AST_MBDAY ; $SETIMR parameters - DAYTIM...
1160'CF 00 D2 15C4 2885 MCOML #0,AST_MBDAY+4 ; ...and REQIDT (also status check)
57 10 10 02 F0 15C9 2887 INSV #MSG_ICU_UCME,#16,#16,R7 ; We'll need a reply for this one
15CE 2888 $SETIMR_S DAYTIM = AST_MBDAY,-
15CE 2889 ASTADR = MB_TIMEOUT_AST,-
15CE 2890 REQIDT = R7
110B'CF 9C 15E1 2891 ROTL AST_MBBUF+MB_B_RECEIVER,- ; We're going to reply...
50 01 15E5 2892 #1,R0
01E0 C6 50 C8 15E7 2893 BISL2 R0,MA_L_ICU_UCME(R6) ; ...so log that we expect a return
15EC 2894 ;BRB 20$ ; Rejoin common code
15EC 2895 20$:
15EC 2896 $QIO_S CHAN = AST_MBCHN,- ; Reply to the hello
15EC 2897 FUNC = #IOS_WRITEVBLK!IOSM_NOW,-
15EC 2898 IOSB = AST_MBSB,-
15EC 2899 P1 = AST_MBBUF,-
15EC 2900 P2 = #MB_K_END
```

UETMA7800
V04-000

VAX/VMS UETP DEVICE TEST FOR MA780^{F S}
Mailbox Received AST Routine

16-SEP-1984 00:27:39 VAX/VMS Macro V04-00
SEP-1984 04:35:56 [UETPSY.SRC]UETMA7800.MAR;1

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UE
VC

FE15 CF	57	DD	160F	2901	PUSHL	R7		; Check completion status...
	01	FB	1611	2902	CALLS	#1, QIOMB_AST_CHECK		; ...of the \$QIO
			1616	2903	\$DASSGN_S	CHAN = -AST-MBCHN		; Free our hold on the mailbox
FEF3	31		1622	2904	BRW	-EXIT_FROM_RCV		; Exit via common routine

```
1625 2906 RCV_ICU_UCME:
1625 2907 :
1625 2908 : A processor to which we've sent a hello message liked what we sent and is
1625 2909 : trying to tell us so. If we did indeed send the message, let the other
1625 2910 : processor know that we received its mail.
1625 2911 :
1625 2912 :
1625 2913 : MOVZBL AST_MBBUF+MB_B_SENDER,R0 ; Find out who sent us a message
1625 2914 : BBSC R0,MA_L_HELLO(R6),10$ ; BR if we expected it...
1625 2915 : ROTL R0,#1,R0 ; ...else...
1625 2916 : BISL2 R0,MA_L_NOCAUSE(R6) ; ...log the error
1625 2917 :
1625 2918 : 10$:
1625 2919 : INSV #MSG_HELLO,#16,#16,R7 ; We've a reply to our hello...
1625 2920 : INSV AST_MBBUF+MB_B_SENDER,#8,#8,R7 ; ...
1625 2921 : MOV B UNIT(R6),R7 ;
1625 2922 : SCANTIM,S REQIDT = R7 ; ...so we need not worry time out
1625 2923 :
1625 2924 : MOV B AST_MBBUF+MB_B_SENDER,- ; The proc which sent now will receive
1625 2925 : AST_MBBUF+MB_B_RECEIVER
1625 2926 : MOV B MA_B_MYPORT(R6),- ; I am the sender
1625 2927 : AST_MBBUF+MB_B_SENDER
1625 2928 : MOV C3 MA_Q_COMMBNAM(R6),- ; Form the logical name...
1625 2929 : MA_T_COMMBNAM(R6),AST_MBNAM ; ...of the other processor's MB
1625 2930 : MA_Q_COMMBNAM(R6),AST_MBPTR ; Form descriptor of...
1625 2931 : AST_MBNAM,AST_MBPTR+4 ; ...the logical name
1625 2932 : MOV L AST_MBBUF+MB_B_RECEIVER,R0 ; Include the port number...
1625 2933 : BSBW HEXONIT ;
1625 2934 : MOV B R0,-1(R3) ; ...in the mailbox name
1625 2935 : $CREMBX,S CHAN = AST_MBCHN,- ; Establish a link to other proc's MB
1625 2936 : LOGNAM = AST_MBPTR
1625 2937 : MOV W #MSG_BYEFORNOW,- ; The reason for the mailbox
1625 2938 : AST_MBBUF+MB_W_WHY
1625 2939 : $QIO,S CHAN = AST_MBCHN,- ; Reply to the hello
1625 2940 : FUNC = #IOS_WRITEVBLK!IOSM_NOW,-
1625 2941 : IOSB = AST_MBISB,-
1625 2942 : P1 = AST_MBBUF,-
1625 2943 : P2 = #MB_K_END
1625 2944 : MOV W #MSG_BYEFORNOW,-(SP) ; Set up QIOMB_AST_CHECK parameter...
1625 2945 : MOV B AST_MBBUF+MB_B_RECEIVER,-(SP) ; ...
1625 2946 : MOV B MA_Q_UNIT(R6),-(SP) ;
1625 2947 : CALLS #1,QIOMB_AST_CHECK ; Check $QIO completion status
1625 2948 : $DASSGN,S CHAN = AST_MBCHN ; Free our hold on the mailbox
1625 2949 : BRW EXIT_FROM_RCV ; Exit via common routine
```

57 08 10 10 01 F0 1639 2917
57 08 08 110A'CF F0 163E 2918
57 08 01EC C6 90 1645 2919
110A'CF 90 1655 2921
110B'CF 90 1659 2923
01AC C6 90 165C 2924
110A'CF 1660 2925
0258 C6 28 1663 2926
0260 C6 1667 2927
0258 C6 D0 166D 2928
113D'CF 113D'CF DE 1674 2929
1139'CF 110B'CF D0 167B 2930
50 FBAE 30 1680 2931
FF A3 50 90 1683 2932
1687 2933
1687 2934
03 B0 169E 2935
110D'CF 16A0 2936
16A3 2937
16A3 2938
16A3 2939
16A3 2940
16A3 2941
7E 03 B0 16C6 2942
7E 110B'CF 90 16C9 2943
7E 01EC C6 90 16CE 2944
FD53 CF 01 FB 16D3 2945
FE31 31 16E4 2947


```

16E7 2949 RCV_BYEFORNOW:
16E7 2950 :
16E7 2951 : We've exchanged messages with a processor to say that we can see each other
16E7 2952 : and trade data via the interprocessor global section. Clean up.
16E7 2953 :
09 50 110A'CF 9A 16E7 2954 MOVZBL AST_MBBUF+MB_B_SENDER,R0 ; Find out who sent us a message
01E0 C6 50 E4 16EC 2955 BBSC R0,MA_L_ICU_UCME(R6),10$; BR if we expected it. .
50 01 50 9C 16F2 2956 ROTL R0,#1,R0 ; ...else...
01C8 C6 50 C8 16F6 2957 BISL2 R0,MA_L_NOCAUSE(R6) ; ...log the error
57 10 10 02 F0 16FB 2958 10$:
08 08 110A'CF F0 16FB 2959 INSV #MSG_ICU_UCME,#16,#16,R7 ; We've gotten a reply to our reply...
57 01EC C6 90 1700 2960 INSV AST_MBBUF+MB_B_SENDER,#8,#8,R7 ; ...
MOV B UNIT(R6),R7 ;
SCANTIM_S REQIDT = R7 ; ...so we need not worry time out
FDFE 31 1717 2963
BRW EXIT_FROM_RCV ; Exit via common routine
1717 2964
```

```
171A 2966 RCV_BADCODE:
171A 2967 :
171A 2968 : Some processor thinks we sent it a bum message. Log the error.
171A 2969 :
57 57 10 10 01 F0 171A 2970 INSV #MSG HELLO,#16,#16,R7 ; We've a reply to our hello...
08 08 08 110A'CF F0 171F 2971 INSV AST MBBUF+MB_B_SENDER,#8,#8,R7 ; ...
57 57 01EC C6 90 1726 2972 MOVB MA_0_UNIT(R6),R7 ;
172B 2973 SCANTIM_S REQIDT = R7 ; ...so we need not worry time out
1736 2974
50 110A'CF 9A 1736 2975 MOVZBL AST MBBUF+MB_B_SENDER,R0 ; Find out who sent us a message
08 01DC C6 50 E4 173B 2976 BESC R0,MA_L_HELLO(R6),10$ ; BR if we expected it...
50 01 50 9C 1741 2977 RCTL R0,#1,R0 ; ...else...
01C8 C6 50 C8 1745 2978 B'ISL2 R0,MA_L_NOCAUSE(R6) ; ...log the error
08 11 174A 2979 BRB 20$ ; No need to log BADCODE if not our fault
174C 2980 10$:
110A'CF 9C 174C 2981 KOTL AST MBBUF+MB_B_SENDER,- ; We sent trash...
50 01 1750 2982 #1,R0
01B8 C6 50 C8 1752 2983 BISL2 R0,MA_L_RBADCODE(R6) ; ...so log the error
1757 2984 20$:
FDBE 31 1757 2985 BRW EXIT_FROM_RCV ; Exit via common routine
```



```
175A 2987 RCV_DOSET:
175A 2988 :
175A 2989 : Some processor wants us to set a bit in the shared common event flag cluster.
175A 2990 : Set the bit and reply.
175A 2991 :
175A 2992 $ASCEFC_S EFN = #COMEF_EFN,- ; Associate with interprocessor cluster
175A 2993 NAME = MA_Q_COMEFNAM(R6)
175A 2994 ADDL3 #COMEF_EFN,- ; Figure which bit to set in it
1775 2995 AST_MBBUF+MB_K_MISC,R7
1779 2996 $SETEF_S EFN = R7 ; Set the requested bit
1782 2997 CMPB AST_MBBUF+MB_B_SENDER,- ; Did I ask myself to set the bit?
1786 2998 MA_B_MYPORT(R6)
1789 2999 BEQL 10$ ; BR if so - I'll expect cluster on return
178B 3000 $DACEFC_S EFN = #COMEF_EFN ; Release the cluster
1798 3001 10$:
1798 3002
1798 3003 MOVB AST_MBBUF+MB_B_SENDER,- ; The proc which sent now will receive
179C 3004 AST_MBBUF+MB_B_RECEIVER
179F 3005 MOVB MA_B_MYPORT(R6),- ; I am the sender
17A3 3006 AST_MBBUF+MB_B_SENDER
17A6 3007 MOVW #MSG_ISSET,AST_MBBUF+MB_W_WHY ; Say that we've set the bit
17AB 3008 MOVCL MA_Q_COMMBNAM(R6),- ; Form the logical name...
17AF 3009 MA_T_COMMBNAM(R6),AST_MBNAM ; ...of the other processor's MB
17B5 3010 MOVL MA_Q_COMMBNAM(R6),AST_MBPTR ; Form descriptor of...
17BC 3011 MOVAL AST_MBNAM,AST_MBPTR+4 ; ...the logical name
17C3 3012 MOVL AST_MBBUF+MB_B_RECEIVER,R0 ; Include the port number...
17C8 3013 BSBW HEXUNIT
17CB 3014 MOVB R0,-1(R3) ; ...in the mailbox name
17CF 3015 $CREMBX_S CHAN = AST_MBCHN,- ; Establish a link to other proc's MB
17CF 3016 LOGNAM = AST_MBPTR
17E6 3017 $QIO_S CHAN = AST_MBCHN,- ; Let the other proc know...
17E6 3018 FUNC = #IOS_WRITEVBLK!IOSM_NOW,-
17E6 3019 IOSB = AST_MBSB,- ; ...that we've set the bit
17E6 3020 P1 = AST_MBBUF,-
17E6 3021 P2 = #MB_K_END
1809 3022 MOVW #MSG_ISSET,-(SP) ; Set up QIOMB_AST_CHECK parameter...
180C 3023 MOVB AST_MBBUF+MB_B_RECEIVER,-(SP) ; ...
1811 3024 MOVB MA_Q_UNIT(R6),-(SP)
1816 3025 CALLS #1,QIOMB_AST_CHECK ; Check $QIO completion status
181B 3026 $DASSGN_S CHAN = AST_MBCHN ; Free our hold on the mailbox
1827 3027 BRW EXIT_FROM_RCV ; Exit via common routine
```

00000060 8F C1 176F 2994
57 110F'CF 1775 2995
110A'CF 91 1782 2997
01AC C6 1786 2998
OD 13 1789 2999
110A'CF 90 1798 3003
110B'CF 179C 3004
01AC C6 90 179F 3005
110A'CF 17A3 3006
110D'CF 06 B0 17A6 3007
0258 C6 28 17AB 3008
113D'CF 0260 C6 17AF 3009
1135'CF 0258 C6 D0 17B5 3010
1139'CF 113D'CF DE 17BC 3011
50 110B'CF D0 17C3 3012
FA66 30 17C8 3013
FF A3 50 90 17CB 3014
17CF 3015
17CF 3016
17E6 3017
17E6 3018
17E6 3019
17E6 3020
17E6 3021
7E 06 B0 1809 3022
7E 110B'CF 90 180C 3023
7E 01EC C6 90 1811 3024
FC10 CF 01 FB 1816 3025
181B 3026
FCEE 31 1827 3027

```
182A 3029 RCV_ISSET:
182A 3030 :
182A 3031 : A processor has let us know that a bit which we wanted to be set has been
182A 3032 : set. We really don't need to do anything about that here, but the
182A 3033 : synchronous code testing the shared common event flag cluster needs to know
182A 3034 : and is hibernating while waiting to be told. Let the synchronous code know
182A 3035 : that the bit has been set by modifying the synchronous mailbox buffer to the
182A 3036 : extent of changing the reason for the mailbox. Awaken the synchronous code.
182A 3037 :
OC 50 110A'CF 9A 182A 3038 MOVZBL AST_MBBUF+MB_B_SENDER,R0 ; Find out who sent us a message
01E4 C6 50 E4 182F 3039 BBSC R0,MA_L_DOSET(R6),10$ ; BR if we expected it...
50 01 50 9C 1835 3040 ROTL R0,#1,R0 ; ...else...
01C8 C6 50 C8 1839 3041 BISL2 R0,MA_L_NOCAUSE(R6) ; ...log the error
FCD7 31 183E 3042 BRW EXIT_FROM_RCV ; Doing the rest could screw us up!
57 57 10 10 05 F0 1841 3043 10$:
08 08 08 110A'CF F0 1841 3044 INSV #MSG_DOSET,#16,#16,R7 ; We've gotten a reply to our...
57 01EC C6 90 1846 3045 INSV AST_MBBUF+MB_B_SENDER,#8,#8,R7 ; ...request for setting an Ef
06 B0 184D 3046 MOVB MA_Q_UNIT(R6),R7 ;
10B3'CF 1852 3047 SCANTIM_S REQIDT = R7 ; ...so we need not worry time out
FCA8 31 185D 3048
06 B0 185D 3049 MOVW #MSG_ISSET,- ; Change the reason for the mailbox...
10B3'CF 185F 3050 SYNCR_MBBUF+MB_W_WHY ; ...in the synchronous buffer
FCA8 31 1862 3051 $WAKE_S ; Get the synchronous code moving again
186D 3052 BRW EXIT_FROM_RCV ; Exit via common routine
```

```
1870 3054 RCV_DOCLEAR:
1870 3055 ;
1870 3056 ; Some processor has requested that we clear a bit in the common event flag
1870 3057 ; cluster. Clear the bit and reply.
1870 3058 ;
1870 3059 $ASCEFC_S EFN = #COMEF_EFN,- ; Associate with interprocessor cluster
1870 3060 NAME = MA_Q_COMEFNAM(R6)
1885 3061 ADDL3 #COMEF_EFN,- ; Figure which bit to clear in it
188B 3062 AST_MBBUF+MB_K_MISC,R7
188F 3063 $CLREF_S EFN = R7 ; Clear the requested bit
1898 3064 CMPB AST_MBBUF+MB_B_SENDER,- ; Did I ask myself to clear the bit?
189C 3065 MA_B_MYPORT(R6)
189F 3066 BEQL 10$ ; BR if so - I'll expect cluster on return
18A1 3067 $DACEFC_S EFN = #COMEF_EFN ; Release the cluster
18AE 3068 10$:
18AE 3069
18AE 3070 MOVB AST_MBBUF+MB_B_SENDER,- ; The proc which sent now will receive
18B2 3071 AST_MBBUF+MB_B_RECEIVER
18B5 3072 MOVB MA_B_MYPORT(R6),- ; I am the sender
18B9 3073 AST_MBBUF+MB_B_SENDER
18BC 3074 MOVW #MSG_ISCLEAR,- ; Say that the bit is cleared
18BE 3075 AST_MBBUF+MB_W_WHY
18C1 3076 MOVCL MA_Q_COMBNAM(R6),- ; Form the logical name...
18C5 3077 MA_T_COMBNAM(R6),AST_MBNAM ; ...of the other processor's MB
18CB 3078 MOVL MA_Q_COMBNAM(R6),AST_MBPTR ; Form descriptor of...
18D2 3079 MOVAL AST_MBNAM,AST_MBPTR+4 ; ...the logical name
18D9 3080 MOVL AST_MBBUF+MB_B_RECEIVER,R0 ; Include the port number...
18DE 3081 BSBW HEXONIT ;
18E1 3082 MOVB R0,-1(R3) ; ...in the mailbox name
18E5 3083 $CREMBX_S CHAN = AST_MBCHN,- ; Establish a link to other proc's MB
18E5 3084 LOGNAM = AST_MBPTR
18FC 3085 $QIO_S CHAN = AST_MBCHN,- ; Let the other proc know...
18FC 3086 FUNC = #IOS_WRITEVBLK!IOSM_NOW,-
18FC 3087 IOSB = AST_MBISB,- ; ...that the bit is cleared
18FC 3088 P1 = AST_MBBUF,-
18FC 3089 P2 = #MB_K_END
191F 3090 MOVW #MSG_ISCLEAR,-(SP) ; Set up QIOMB_AST_CHECK parameter...
1922 3091 MOVB AST_MBBUF+MB_B_RECEIVER,-(SP) ; ...
1927 3092 MOVB MA_Q_UNIT(R6),-(SP)
192C 3093 CALLS #1,QIOMB_AST_CHECK ; Check $QIO completion status
1931 3094 $DASSGN_S CHAN = AST_MBCHN ; Free our hold on the mailbox
193D 3095 BRW EXIT_FROM_RCV ; Exit via common routine
```

00000060 8F C1
57 110F'CF
110A'CF 91
01AC C6
OD 13
110A'CF 90
110B'CF 90
01AC C6 90
110A'CF 80
08
110D'CF 28
0258 C6
0260 C6 DO
1135'CF 0258 C6 DE
1139'CF 113D'CF DO
50 110B'CF 30
F950 90
FF A3 50
7E 08 80
7E 110B'CF 90
7E 01EC C6 90
FAFA CF 01 FB
FBD8 31

```
1940 3097 RCV_ISCLEAR:
1940 3098 :
1940 3099 : A processor has let us know that a bit which we wanted to be cleared has been
1940 3100 : cleared. We really don't need to do anything about that here, but the
1940 3101 : synchronous code testing the shared common event flag cluster needs to know
1940 3102 : and is hibernating while waiting to be told. Let the synchronous code know
1940 3103 : that the bit has been cleared by modifying the synchronous mailbox buffer to
1940 3104 : the extent of changing the reason for the mailbox. Awaken the synchronous
1940 3105 : code.
1940 3106 :
1940 3107 :
OC 50 110A'CF 9A 1940 3107 MOVZBL AST_MBBUF+MB_B_SENDER,R0 ; Find out who sent us a message
01E8 C6 50 E4 1945 3108 BBSC R0,MA_L_DOCLEAR(R6),10$ ; BR if we expected it...
50 01 50 9C 194B 3109 ROTL R0,#1,R0 ; ...else...
01C8 C6 50 C8 194F 3110 BISL2 R0,MA_L_NOCAUSE(R6) ; ...log the error
FBC1 31 1954 3111 BRW EXIT_FROM_RCV ; Doing the rest could screw us up!
1957 3112 10$:
57 57 10 10 07 F0 1957 3113 INSV #MSG_DOCLEAR,#16,#16,R7 ; We've gotten a reply to our...
08 08 110A'CF F0 195C 3114 INSV AST_MBBUF+MB_B_SENDER,#8,#8,R7 ; ...request for clearing an EF
57 01EC C6 90 1963 3115 MOVB MA_W_UNIT(R6),R7 ; ...
1968 3116 $CANTIM_S REQIDT = R7 ; ...so we need not worry time out
1973 3117
08 B0 1973 3118 MOVW #MSG_ISCLEAR,- ; Change the reason for the mailbox...
10B3'CF 1975 3119 SYNCR_MBBUF+MB_W_WHY ; ...in the synchronous buffer
1978 3120 $WAKE_S ; Get the synchronous code moving again
FB92 31 1983 3121 BRW EXIT_FROM_RCV ; Exit via common routine
```

```
1986 3123 RCV_INTERLOCK:
1986 3124 :
1986 3125 : Some processor wants to test memory interlocking instructions. A valid test
1986 3126 : depends on all processors cooperating in real time, in order that there be a
1986 3127 : chance that there will be a conflict in accessing a memory location. When
1986 3128 : we receive an interlock request mailbox, we assume that the requesting
1986 3129 : processor has already begun the test. In order to synchronize, we have to
1986 3130 : begin the test on this processor as soon as possible. This means
1986 3131 : interrupting whatever else is going on synchronously and starting this part
1986 3132 : of the test. AST delivery of the mailbox does the first part. However,
1986 3133 : the interlocking test runs for several real seconds and we'd have troubles
1986 3134 : with staying at AST level that long because it effectively disables ASTs
1986 3135 : which might come from processors connected to other shared memories. To
1986 3136 : allow interruption of synchronous testing, but not stay at AST level, we
1986 3137 : cheat somewhat: we use an undocumented system service to dismiss the AST
1986 3138 : and then call the test routine. However, one of those interruptions
1986 3139 : could be from a processor on another memory wanting to start this test on
1986 3140 : that memory! That would be pointless; the first test would be stopped dead
1986 3141 : while the second ran and then the first test could run with no competition.
1986 3142 : To prevent that sort of thing and to pass and save vital information, R6
1986 3143 : (the pointer into UNIT_LIST we receive via ASTPRM) is saved in a location
1986 3144 : which is accessed by the PC and not by indexing through UNIT_LIST or in a
1986 3145 : interprocessor global section. This location is used as a lock.
1986 3146 :
1986 3147 : TSTL INTERLOCK_SAVED_R6 ; Are we being called recursively?
1986 3148 : BEQL 10$ ; BR if not
1986 3149 : BRW EXIT_FROM_RCV ; Don't play ball if we are
1986 3150 10$:
1986 3151 $QIO_S CHAN = MA_W_SPRMBCHN(R6),- ; Reset to allow mailbox reads...
1986 3152 : FUNC = #IOS_READVBLK,- ; ...during the interlock test
1986 3153 : IOSB = AST_MBISB,-
1986 3154 : ASTADR = RCVMB_AST,-
1986 3155 : ASTPRM = R6,-
1986 3156 : P1 = AST_MBBUF,-
1986 3157 : P2 = #MB_K_END
1986 3158 : MOVL R6,INTERLOCK_SAVED_R6 ; Prevent recursion and save info...
1986 3159 : CALLS #0,G^SYS$CLRAST ; ...because the AST is dismissed
1986 3160 : CALLS #0,INTERLOCKING_TEST ; Perform the interlock test
1986 3161 : CLRL INTERLOCK_SAVED_R6 ; Allow us to thrash any memory again
1986 3162 : RET ; Rejoin mainline code
```

1164'CF D5 1986 3147
03 13 198A 3148
FB89 31 198C 3149

1164'CF 56 D0 1986 3158
00000000'GF 00 FB 198B 3159
F730 CF 00 FB 19C2 3160
1164'CF D4 19C7 3161
04 19CB 3162

57	57	10	10	0A	F0	19CC	3164	RCV_ME2ME:	
	08	08	01AC	C6	F0	19CC	3165	:	
		57	01EC	C6	90	19CC	3166	:	We've tested that it's possible to send mail to our own processor. To let
						19CC	3167	:	the synchronous code know that we've been successful, change the reason for
						19CC	3168	:	the mailbox (MB_W_WHY) in the synchronous mailbox buffer and wake up the
						19CC	3169	:	synchronous code, which has been waiting for us to do exactly that.
						19CC	3170	:	
						19CC	3171	INSV	#MSG_ME2ME,#16,#16,R7 ; We've gotten our own mailbox..
						19D1	3172	INSV	MA_B-MYPORT(R6),#8,#8,R7 ; ...
						19D8	3173	MOVB	MA-W-UNIT(R6),R7 ; ...
						19DD	3174	SCANTIM_S REQIDT = R7	; ...so we need not worry time out
						19E8	3175		
				OB	B0	19E8	3176	MOVW	#MSG_ME2MEDONE,- ; Change the reason for the mailbox...
			10B3	'CF		19EA	3177		; ...in the synchronous buffer
						19ED	3178	\$WAKE_S	; Get the synchronous code moving again
			FB1D		31	19F8	3179	BRW	EXIT_FROM_RCV ; Exit via common routine


```
19FB 3181 RCV_ILOSTU:
19FB 3182 :
19FB 3183 : For some reason, a processor with which we were communicating thinks we
19FB 3184 : went away. Our entry in the interprocessor global section bit mask of
19FB 3185 : available processors has been cleared! Log the error and reset the bit.
19FB 3186 :
110A'CF 9C 19FB 3187 ROTL AST_MBBUF+MB_B_SENDER,- ; We were too slow...
50 01 19FF 3188 #1,R0
01B4 C6 50 C8 1A01 3189 BISL2 R0,MA_L_RILOSTU(R6) ; ...so log the error
57 062C C6 D0 1A06 3190 MOVL MA_Q_COMGSRAD(R6),R7 ; Point to start of interprocessor GS
01AC C6 E6 1A0B 3191 BBSSI MA_B_MYPORT(R6),- ; We may have just been too slow...
00 24 A7 1A0F 3192 GS_L_AVAILABLE(R7),10$ ; ...tell others we're really here
1A12 3193 10$:
FB03 31 1A12 3194 BRW EXIT_FROM_RCV ; Exit via common routine
```

```
1A15 3196 RCV_BYEBYE:
1A15 3197 :
1A15 3198 : Some processor is terminating execution. We'd like to get consistent so that
1A15 3199 : there is minimal impact due to its going away. In particular, we no longer
1A15 3200 : expect any mailbox messages from that processor.
1A15 3201 :
1A15 3202 ROTL AST_MBBUF+MB_B_SENDER,- ; Figure out who's going awa,
1A19 3203 #1,R0
1A1B 3204 BICL2 R0,MA_L_HELLO(R6) ; We no longer expect any replies...
1A20 3205 BICL2 R0,MA_L_ICU_UCME(R6) ; ...
1A25 3206 BICL2 R0,MA_L_DOSET(R6) ; ...
1A2A 3207 BICL2 R0,MA_L_DOCLEAR(R6) ; ...
1A2F 3208 INSV AST_MBBUF+MB_B_SENDER,#8,#8,R7 ; Insert stuff that...
1A36 3209 MOV B MA_B_UNIT(R6),R7 ; ...will be the same for all SCANTIMs
1A3B 3210
57 08 08 110A'CF 9C 1A3B 3211 INSV #MSG_HELLO,#16,#16,R7 ; Cancel critical timer requests...
57 10 10 01 F0 1A40 3212 SCANTIM_S REQIDT = R7 ; ...for the departing processor
1A48 3213
57 10 10 02 F0 1A48 3214 INSV #MSG_ICU_UCME,#16,#16,R7
1A50 3215 SCANTIM_S REQIDT = R7
1A5B 3216
1A5B 3217 $GETJPI_S ITMLST = GETJPI_ITMLST ; Get the current timer queue count
57 10 1168'CF DD 1A70 3218 PUSHL TQCNT ; Save it for later comparison
57 10 10 05 F0 1A74 3219 INSV #MSG_DOSET,#16,#16,R7
1A79 3220 SCANTIM_S REQIDT = R7
1A84 3221 $GETJPI_S ITMLST = GETJPI_ITMLST ; Get the new timer queue count
8E 1168'CF D1 1A99 3222 CMPL TQCNT,(SP)+ ; Has it changed?
13 0B 13 1A9E 3223 BEQL 10$ ; BR if not - no request outstanding
1AAB 3224 $WAKE_S ; We have a $HIBER pending
1AAB 3225 10$:
1AAB 3226
1AAB 3227 $GETJPI_S ITMLST = GETJPI_ITMLST ; Get the current timer queue count
57 10 1168'CF DD 1AC0 3228 PUSHL TQCNT ; Save it for later comparison
57 10 10 07 F0 1AC4 3229 INSV #MSG_DOCLEAR,#16,#16,R7
1AC9 3230 SCANTIM_S REQIDT = R7
1AD4 3231 $GETJPI_S ITMLST = GETJPI_ITMLST ; Get the new timer queue count
8E 1168'CF D1 1AE9 3232 CMPL TQCNT,(SP)+ ; Has it changed?
13 0B 13 1AEE 3233 BEQL 20$ ; BR if not - no request outstanding
1AF0 3234 $WAKE_S ; We have a $HIBER pending
1AFB 3235 20$:
1AFB 3236
FA1A 31 1AFB 3237 BRW EXIT_FROM_RCV ; Exit via common routine
```



```
1AFE 3239 .SBTTL Mailbox Timer Expiration Routine
1AFE 3240 :++
1AFE 3241 : FUNCTIONAL DESCRIPTION:
1AFE 3242 : This routine runs when the timer goes off to indicate that another
1AFE 3243 : processor hasn't replied to a mailbox.
1AFE 3244 :
1AFE 3245 : CALLING SEQUENCE:
1AFE 3246 : Called via AST at $SETIMR expiration.
1AFE 3247 :
1AFE 3248 : INPUT PARAMETERS:
1AFE 3249 : 04(AP) = .BYTE shared memory unit number (MA_W_UNIT)
1AFE 3250 : .BYTE other processor's port on that memory (MB_B_RECEIVER)
1AFE 3251 : .WORD reason for sending mail (MB_W_WHY)
1AFE 3252 :
1AFE 3253 : IMPLICIT INPUTS:
1AFE 3254 : NONE
1AFE 3255 :
1AFE 3256 : OUTPUT PARAMETERS:
1AFE 3257 : NONE
1AFE 3258 :
1AFE 3259 : IMPLICIT OUTPUTS:
1AFE 3260 : NONE
1AFE 3261 :
1AFE 3262 : COMPLETION CODES:
1AFE 3263 : NONE
1AFE 3264 :
1AFE 3265 : SIDE EFFECTS:
1AFE 3266 : NONE
1AFE 3267 :
1AFE 3268 :--
1AFE 3269 :
1AFE 3270 MB_TIMEOUT AST:
1AFE 3271 .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
1800 3272
1800 3273 MOVAL SSERROR,(FP) ; Set up AST level exception handler
56 01D8'CF 6D 1F17'CF DE 1805 3274 ADDL3 #UNIT_LIST,UNIT_LIST,R6 ; Must search for correct node
000001D8'8F C1 180F 3275 10$: CMPB 04(AP),MA_W_UNIT(R6) ; Match correct memory?
01EC C6 04 AC 91 1815 3276 BEQL 20$ ; BR if we have
OF 13 1817 3277 ADDL2 (R6),R6 ; Point to the next one if we haven't
56 000001D8'8F D1 181A 3278 CMPL #UNIT_LIST,R6 ; Searched all possibilities yet?
EC 12 1821 3279 BNEQ 10$ ; BR if not - we're OK
0024 31 1823 3280 BRW 40$ ; BR because of bad REQIDT
50 01 05 AC 9C 1826 3281 20$: ROTL 05(AP),#1,R0 ; Supply a mask for those timeouts...
1826 3282 ; ...which need to clear a bit...
1828 3283 ; ...in an event expected longword
182B 3284
182B 3285
```

```
OC 01 06 AC AF 182B 3287 CASEW 06(AP),#1,#MAX_MSG TYPE ; Dispatch based on message type
1830 3288 .MACRO X MB CODE,DUMMY ; A macro will define dispatch address
1830 3289 .WORD TMO_'MB CODE-30$
1830 3290 .ENDM X
1830 3291 30$:
1830 3292 .SHOW MEB
1830 3293 MAILBOX_MSG TYPES ; Generate dispatch table
0107' 1830 .WORD TMO_HELLO-30$
010F' 1832 .WORD TMO_ICU UCME-30$
001A' 1834 .WORD TMO_BYEFORNOW-30$
001A' 1836 .WORD TMO_BADCODE-30$
00ED' 1838 .WORD TMO_DOSET-30$
001A' 183A .WOR TMO_ISSET-30$
00F4' 183C .WORD TMO_DOCLEAR-30$
001A' 183E .WORD TMO_ISCLEAR-30$
001A' 1840 .WORD TMO_INTERLOCK-30$
00F9' 1842 .WORD TMO_ME2ME-30$
001A' 1844 .WORD TMO_ME2MEDONE-30$
001A' 1846 .WORD TMO_ILOSTU-30$
001A' 1848 .WORD TMO_BYEBYE-30$
184A 3294 .NOSHOW MEB
184A 3295 40$:
184A 3296 .MACRO X MB CODE,SECONDS ; A macro to define unused labels
184A 3297 .IF B SECONDS
184A 3298 TMO_'MB CODE = 40$
184A 3299 .ENDC ; B SECONDS
184A 3300 .ENDM X
06D2'CF DF 184A 3301 MAILBOX_MSG TYPES ; Generate labels
01 DD 184A 3302 PUSHAL BAD_REQIDT ; If we reach here...
00741130 8F DD 184E 3303 PUSHL #1 ; ...we got a phoney AST
00000000'GF 03 FB 1850 3304 PUSHL #UETPS TEXT!ST$K_WARNING
1856 3305 CALLS #3,G^LIB$SIGNAL
185D 3306 :BRW EXIT_FROM_TMO ; Fall into common routine for exit
185D 3307
185D 3308 ;
185D 3309 ; All the routines dispatched via the above CASEW will exit through this little
185D 3310 ; routine.
185D 3311 ;
185D 3312 EXIT_FROM_TMO:
06 AC 0A B1 185D 3313 CMPW #MSG_ME2ME,06(AP) ; Was this a single processor message?
14 13 1861 3314 BEQL 10$ ; BR if so - GS may not be there
06 AC 0B B1 1863 3315 CMPW #MSG_ME2MEDONE,06(AP) ; Catch pathological case
0E 13 1867 3316 BEQL 10$ ; BR if so - again GS may not be there
57 062C C6 D0 1869 3317 MOVL MA Q COMGSRAD(R6),R7 ; Point to start of global section
58 05 AC 9A 186E 3318 MOVZBL 0$TAP),R8
00 24 A7 58 E7 1872 3319 BBCCI R8,GS_L_AVAILABLE(R7),10$ ; Assume receiver processor went away
1877 3320 10$:
01AC C6 90 1877 3321 MOVW MA B MYPORT(R6),- ; Send a MB so saying - sender...
110A'CF 187B 3322 AST MBBUF+MB_B_SENDER
05 AC 90 187E 3323 MOVW 0$(AP),- ; ...receiver...
110B'CF 1881 3324 AST MBBUF+MB_B_RECEIVER ; ...the one we think is gone...
01EC C6 90 1884 3325 MOVW MA Q UNIT(R6),- ; ...the shared memory involved...
110C'CF 1888 3326 AST MBBUF+MB_B_UNIT
OC 80 1888 3327 MOVW #MSG_ILOSTU,- ; ...the reason for the mailbox...
110D'CF 188D 3328 AST MBBUF+MB_W_WHY
06 AC 80 1890 3329 MOVW 06(AP),- ; ...and what we originally sent
110F'CF 1893 3330 AST MBBUF+MB_K_MISC
```

```
113D'CF 0258 C6 28 1B96 3331
1135'CF 0260 C6 1B9A 3332
1139'CF 0258 C6 D0 1BA0 3333
113D'CF DE 1BA7 3334
50 05 AC 9A 1BAE 3335
FF A3 50 30 1BB2 3336
          F67C 30 1BB5 3337
          90 1BB9 3338
          1BB9 3339
          1BD0 3340
          1BD0 3341
          1BD0 3342
          1BD0 3343
          1BD0 3344
          7E 0C B0 1BF3 3345
7E 110B'CF 90 1BF6 3346
7E 01EC C6 90 1BF8 3347
F826 CF 01 FB 1C00 3348
          1C05 3349
          110B'CF 9C 1C11 3350
          50 01 1C15 3351
01B0 C6 50 C8 1C17 3352
          04 1C1C 3353
```

```
MOV C3 MA_Q_COMMBNAM(R6),- ; Form the logical name...
MA-T_COMMBNAM(R6),AST_MBNAM ; ...of the other processor's MB
MOVL MA_Q_COMMBNAM(R6),AST_MBPTR ; Form descriptor of...
MOVAL AST_MBNAM,AST_MBPTR+4 ; ...the logical name
MOVZBL 05(AR) R0 ; Include the port number...
BSBW HEXUNIT ; ...in the mailbox name
MOVB R0,-1(R3) ; ...in the mailbox name
$CREMBX S CHAN = AST_MBCHN,- ; Establish a link to other proc's MB
LOGNAM = AST_MBPTR
$QIO_S CHAN = AST_MBCHN,- ; Let the other proc know...
FUNC = #IOS WRITEVBLK!IOSM_NOW,-
IGSB = AST_MBISB,- ; ...that its bit is cleared
P1 = AST_MBBUF,-
P2 = #MB_K_END
MOVW #MSG_ILOST0,=(SP) ; Set up QIOMB_AST_CHECK parameter...
MOVB AST_MBBUF+MB_B_RECEIVER,-(SP) ; ...
MOVB MA_Q_UNIT(R6),=(SP)
CALLS #1,QIOMB_AST_CHECK ; Check $QIO completion status
$DASSGN S CHAN = AST_MBCHN ; Free our hold on the mailbox
ROTL AST_MBBUF+MB_B_RECEIVER,- ; Processor didn't respond...
#1,R0
BISL2 R0,MA_L_SILOSTU(R6) ; ...so log the error
RET
```

```
1C1D 3355 :  
1C1D 3356 : Save some code on this page by taking advantage of the simplicity of these  
1C1D 3357 : routines. DOSET, DOCLEAR and ME2ME need to awaken us from hibernation.  
1C1D 3358 : The others need only say that certain events are no longer expected;  
1C1D 3359 : everything else that needs to be done is handled by the common exit routine.  
1C1D 3360 :  
1C1D 3361 :  
1C1D 3362 :  
1C1D 3363 TMO_DOSET:  
1C1D 3364 :  
1C1D 3365 : Some processor didn't set a bit in the shared common event flag.  
1C1D 3366 :  
01E4 C6 50 CA 1C1D 3367 BICL2 R0,MA_L_DOSET(R6) ; Don't expect flag to be set  
05 11 1C22 3368 BRB COMMON_WAKE_TMO  
1C24 3369  
1C24 3370  
1C24 3371 TMO_DOCLEAR:  
1C24 3372 :  
1C24 3373 : Some processor didn't clear a bit in the shared common event flag.  
1C24 3374 :  
01E8 C6 50 CA 1C24 3375 BICL2 R0,MA_L_DOCLEAR(R6) ; Don't expect flag to be cleared  
1C29 3376 ;BRB COMMON_WAKE_TMO  
1C29 3377  
1C29 3378  
1C29 3379 TMO_ME2ME:  
1C29 3380 :  
1C29 3381 : I couldn't send mail to myself.  
1C29 3382 :  
1C29 3383  
1C29 3384 COMMON_WAKE_TMO:  
1C29 3385 $WAKE_S  
FF26 31 1C34 3386 BRW EXIT_FROM_TMO ; Get the test going again  
1C37 3387  
1C37 3388  
1C37 3389 TMO_HELLO:  
1C37 3390 :  
1C37 3391 : Some processor didn't respond to our friendly hello.  
1C37 3392 :  
01DC C6 50 CA 1C37 3393 BICL2 R0,MA_L_HELLO(R6) ; No longer expect other processor  
FF1E 31 1C3C 3394 BRW EXIT_FROM_TMO  
1C3F 3395  
1C3F 3396  
1C3F 3397 TMO_ICU_UCME:  
1C3F 3398 :  
1C3F 3399 : Some processor didn't let us know that we could see it, too.  
1C3F 3400 :  
01E0 C6 50 CA 1C3F 3401 BICL2 R0,MA_L_ICU_UCME(R6) ; No longer expect other processor  
FF16 31 1C44 3402 BRW EXIT_FROM_TMO
```

```
1C47 3404 .SBTTL Print Error Summary Routine
1C47 3405 :++
1C47 3406 : FUNCTIONAL DESCRIPTION:
1C47 3407 : This routine is called at the end of a three-minute test iteration or
1C47 3408 : one shot pass to print whatever information we may have stored
1C47 3409 : regarding errors during the test.
1C47 3410 :
1C47 3411 : CALLING SEQUENCE:
1C47 3412 : CALLS #0,ERROR_SUMMARY
1C47 3413 :
1C47 3414 : INPUT PARAMETERS:
1C47 3415 : NONE
1C47 3416 :
1C47 3417 : IMPLICIT INPUTS:
1C47 3418 : UNIT_LIST points to the list of nodes, one for each memory. Within
1C47 3419 : each node, there are several mask words, each of which corresponds to
1C47 3420 : a particular condition. The bits in each mask correspond to the ports
1C47 3421 : of the shared memory attached to processors. A bit is lit if the
1C47 3422 : condition applies to that processor.
1C47 3423 :
1C47 3424 : OUTPUT PARAMETERS:
1C47 3425 : NONE
1C47 3426 :
1C47 3427 : IMPLICIT OUTPUTS:
1C47 3428 : NONE
1C47 3429 :
1C47 3430 : COMPLETION CODES:
1C47 3431 : NONE
1C47 3432 :
1C47 3433 : SIDE EFFECTS:
1C47 3434 : Messages to SYS$OUTPUT. Masks described above are cleared out.
1C47 3435 :
1C47 3436 :--
1C47 3437 :
1C47 3438 ERROR_SUMMARY:
1C47 3439 .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
1C49 3440
56 01D8'CF 000001D8'8F C1 1C49 3441 ADDL3 #UNIT_LIST,UNIT_LIST,R6 ; R6 points to node for current memory
1C53 3442 10$: SKPC #0,#MA_K_ERRLEN,- ; See if we have...
1C56 3443 MA_L_ERRBLK(R6) ; ...anything to report for this memory
1C59 3444 BNEQ 20$ ; BR if we found a problem
1C5B 3445 BRW 100$ ; BR if it's clean
1C5E 3446 20$: MOVAL SUMMARY_HEADER,R0 ; We've some error, print a header
1C5E 3447 DO_FAO_INFO
1C63 3448
1C63 3449
```

OFFC

2C 00 3B

01B0 C6

03 12

007B 31

50 07A0'CF DE

F624 30

```
50 01B4 C6 D0 1C66 3451      MOVL  MA_L_RILOSTU(R6),R0      ; Did someone think we went away?
    08      13 1C6B 3452      BEQL  30$                      ; BR if not
57 07D5'CF DE 1C6D 3453      MOVAL  RILOSTU_MSG,R7          ; Yes, print appropriate message
    00AA    30 1C72 3454      BSBW  200$
    30$:    1C75 3455
50 01B0 C6 D0 1C75 3456      MOVL  MA_L_SILOSTU(R6),R0      ; Did we think someone else went away?
    08      13 1C7A 3457      BEQL  40$                      ; BR if not
57 0836'CF DE 1C7C 3458      MOVAL  SILOSTU_MSG,R7          ; Yes, print appropriate message
    009B    30 1C81 3459      BSBW  200$
    40$:    1C84 3460
50 01B8 C6 D0 1C84 3461      MOVL  MA_L_RBADCODE(R6),R0      ; Did we send someone a trashy HELLO?
    08      13 1C89 3462      BEQL  50$                      ; BR if not
57 088D'CF DE 1C8B 3463      MOVAL  RBADCODE_MSG,R7          ; Yes, print appropriate message
    008C    30 1C90 3464      BSBW  200$
    50$:    1C93 3465
50 01BC C6 D0 1C93 3466      MOVL  MA_L_SBADCODE(R6),R0      ; Did someone send us a trashy HELLO?
    07      13 1C98 3467      BEQL  60$                      ; BR if not
57 0905'CF DE 1C9A 3468      MOVAL  SBADCODE_MSG,R7          ; Yes, print appropriate message
    7E      10 1C9F 3469      BSBW  200$
    60$:    1CA1 3470
50 01C0 C6 D0 1CA1 3471      MOVL  MA_L_DOSETFAIL(R6),R0      ; Did someone fail to set a bit?
    07      13 1CA6 3472      BEQL  70$                      ; BR if not
57 0978'CF DE 1CA8 3473      MOVAL  DOSET_MSG,R7             ; Yes, print appropriate message
    70      10 1CAD 3474      BSBW  200$
    70$:    1CAF 3475
50 01C4 C6 D0 1CAF 3476      MOVL  MA_L_DOCLEARFAIL(R6),R0    ; Did someone fail to clear a bit?
    07      13 1CB4 3477      BEQL  80$                      ; BR if not
57 09C3'CF DE 1CB6 3478      MOVAL  DOCLEAR_MSG,R7           ; Yes, print appropriate message
    62      10 1CBB 3479      BSBW  200$
    80$:    1CBD 3480
50 01C8 C6 D0 1CBD 3481      MOVL  MA_L_NOCAUSE(R6),R0        ; Did we get an unexpected message?
    07      13 1CL2 3482      BEQL  90$                      ; BR if not
57 0A10'CF DE 1CC4 3483      MOVAL  NOCAUSE_MSG,R7            ; Yes, print appropriate message
    54      10 1CC9 3484      BSBW  200$
    90$:    1CCB 3485
50 01CC C6 D0 1CCB 3486      MOVL  MA_L_OLDSTUFF(R6),R0        ; Did we get msg before we were ready?
    07      13 1CD0 3487      BEQL  100$                     ; BR if not
57 0A72'CF DE 1CD2 3488      MOVAL  OLDSTUFF_MSG,R7           ; Yes, print appropriate message
    46      10 1CD7 3489      BSBW  200$
    100$:   1CD9 3490
50 01D0 C6 D0 1CD9 3491      MOVL  MA_L_INTLKTM0(R6),R0        ; Did everyone finish interlock test?
    07      13 1CDE 3492      BEQL  110$                     ; BR if so
57 0AF1'CF DE 1CE0 3493      MOVAL  INTLKTM0_MSG,R7           ; No, print appropriate message
    38      10 1CE5 3494      BSBW  200$
    110$:   1CE7 3495
50 01D4 C6 D0 1CE7 3496      MOVL  MA_L_IADAWI(R6),R0          ; Did ADAMI counts add up?
    07      13 1CEC 3497      BEQL  120$                     ; BR if so
57 0B55'CF DE 1CEE 3498      MOVAL  IADAWI_MSG,R7             ; No, print appropriate message
    2A      10 1CF3 3499      BSBW  200$
    120$:   1CF5 3500
50 01D8 C6 D0 1CF5 3501      MOVL  MA_L_IQUEUE(R6),R0          ; Were all interlock queues consistent?
    07      13 1CFA 3502      BEQL  130$                     ; BR if so
57 0BBE'CF DE 1CFC 3503      MOVAL  IQUEUE_MSG,R7             ; No, print appropriate message
    1C      10 1D01 3504      BSBW  200$
    130$:   1D03 3505
2C 00 00000000'EF 00 2C 1D03 3506      MOVCL  #0,0,#0,#MA_K_ERRLEN,- ; Clear out this run's errors
    01B0 C6      1D0C 3507      MA_L_ERRBLK(R6)
```


UETMA7800
V04-000

VAX/VMS UETP DEVICE TEST FOR MA780^{K 6}
Print Error Summary Routine

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5-SEP-1984 04:55:56 [UETPSY.SRC]UETMA7800.MAR;1 (58)

56	000001DB'8F	56	66	C0	1D0F	3508	ADDL2	(R6),R6	:	Point to node for next memory
				D1	1D12	3509	CMPL	#UNIT_LIST,R6	:	Back at the start of the queue?
			03	13	1D19	3510	BEQL	150\$	:	BR if we are - we're finished
	FF35			31	1D1B	3511	W	10\$	:	More to go so loop
					1D1E	3512				
				04	1D1E	3513	RET		:	Error summary finished printing

			1D1F	3515	200\$:			
	F52B	30	1D1F	3516		BSBW	MASK_2_ARGLST	: Convert R0 mask to \$FA0 arg list
58	5E	D0	1D22	3517		MOVL	SP,R8	: Save pointer to arg list
			1D25	3518		\$FAOL_S	CTRSTR = (R7),-	: Format message with errant procs
			1D25	3519			OUTLEN = BUFFER_PTR,-	
			1D25	3520			OUTBUF = FA0_BUF,-	
			1D25	3521			PRMLST = (R8)	
	000C'CF	DF	1D38	3522		PUSHAL	BUFFER_PTR	
		01	DD	1D3C	3523	PUSHL	#1	
	00741133	8F	DD	1D3E	3524	PUSHL	#UETPS_TEXT!STSSK_INFO	
	00000000'GF	03	FB	1D44	3525	CALLS	#3,G^LIB\$SIGNAL	
58	04	68	7A	1D4B	3526	EMUL	#4,(R8),#4,R8	: Remove MASK_2_ARGLST results...
	5E	58	CO	1D50	3527	ADDL2	R8,SP	: ...from the stack
			05	1D53	3528	RSB		


```
1D54 3530 .SBTTL Test Cleanup Routine
1D54 3531 :++
1D54 3532 : FUNCTIONAL DESCRIPTION:
1D54 3533 : This routine is called by the exit handler to ensure that all objects
1D54 3534 : which use system resources (e.g., global sections in shared memory)
1D54 3535 : are all properly disposed of and that we are consistent with respect to
1D54 3536 : other processors.
1D54 3537 :
1D54 3538 : CALLING SEQUENCE:
1D54 3539 : CALLS #0,CLEANUP
1D54 3540 :
1D54 3541 : INPUT PARAMETERS:
1D54 3542 : NONE
1D54 3543 :
1D54 3544 : IMPLICIT INPUTS:
1D54 3545 : UNIT_LIST points to the list of nodes, one for each memory. Within
1D54 3546 : node, there is a pointer to the interprocessor global section for that
1D54 3547 : memory as well as miscellaneous status info.
1D54 3548 :
1D54 3549 : OUTPUT PARAMETERS:
1D54 3550 : NONE
1D54 3551 :
1D54 3552 : IMPLICIT OUTPUTS:
1D54 3553 : NONE
1D54 3554 :
1D54 3555 : COMPLETION CODES:
1D54 3556 : NONE
1D54 3557 :
1D54 3558 : SIDE EFFECTS:
1D54 3559 : Remove as many traces as possible of our existence.
1D54 3560 :
1D54 3561 :--
1D54 3562 :
1D54 3563 : CLEANUP:
OFFC 1D54 3564 : .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
1D56 3565 :
1D56 3566 :+
1D56 3567 : The following objects (using system resources) are created during the
1D56 3568 : execution of the shared memory test: one global section per memory
1D56 3569 : accessed by all processors connected to that memory, one global section
1D56 3570 : per memory accessed only by the current processor, the files associated
1D56 3571 : with those global sections, one mailbox per memory associated with the
1D56 3572 : current processor, other mailboxes in each memory associated with
1D56 3573 : processors connected to that memory, one common event flag cluster
1D56 3574 : per memory accessed by all processors connected to that memory, and one
1D56 3575 : common event flag cluster per memory accessed only by the current
1D56 3576 : processor. Of those items, only the global sections and the associated
1D56 3577 : files are not automatically deleted or marked for deletion during image
1D56 3578 : rundown; the others have a "temporary" existence.
1D56 3579 :
1D56 3580 : The interprocessor global section may not have actually been created by
1D56 3581 : this processor. In that case, we cannot delete it, but only delete its
1D56 3582 : address space. The file that was created in our attempt to create the
1D56 3583 : section still must be deleted, however.
1D56 3584 :
1D56 3585 : Even though we may be able to try to delete the interprocess global
1D56 3586 : section, it may only be marked for deletion because other processors
```

```
1D56 3587 : are still using it. Because there are data structures within the
1D56 3588 : section and expectations on the part of other processors as to how we
1D56 3589 : will access those structures, we will attempt to keep things consistent
1D56 3590 : within the section and between processors regardless of whether or not
1D56 3591 : we can delete the section.
1D56 3592 :-
1D56 3593 :
56 01D8'CF DE 1D56 3594 : MOVAL UNIT_LIST,R6 ; R6 will point to node for each memory
1D5B 3595 10$: ADDL2 (R6),R6 ; Point to next node on list
56 56 66 C0 1D5B 3596 : CMPL #UNIT_LIST,R6 ; Check now for back at start of queue...
56 000001D8'8F D1 1D5E 3597 : BNEQ 20$ ; ...and exit if empty, because we...
03 12 1D65 3598 : BRW 200$ ; ...can be called before queue is set
01A4 31 1D67 3599 :
1D6A 3600 20$:
1D6A 3601 :
1D6A 3602 : Before we can get rid of the interprocessor global section, we must do all
1D6A 3603 : the things which will keep us consistent with any processors which may still
1D6A 3604 : be using it. This involves removing us from any masks in the global section
1D6A 3605 : which say we are present and releasing any locks we may own. Note that we
1D6A 3606 : are ignoring any entries we may have on the free queue and the busy queue
1D6A 3607 : and the count of such, and that we also ignore anything we may have done with
1D6A 3608 : the ADAWI count in the interprocessor global section. To try to fix these
1D6A 3609 : would probably cause more trouble than leaving them, since there is an
1D6A 3610 : excellent chance that they are consistent anyway. When everything needed for
1D6A 3611 : consistency is done, we have to tell any other processors that we're going
1D6A 3612 : away. We needn't bother cancelling timers for any other messages we may have
1D6A 3613 : to those processors; that is one of the functions of image rundown.
1D6A 3614 :
57 062C C6 D0 1D6A 3615 : MOVL MA_Q_COMGSRAD(R6),R7 ; Point to start of interprocessor GS
03 12 1D6F 3616 : BNEQ 30$
0126 31 1D71 3617 : BRW 140$ ; Skip all this is we haven't mapped it
1D74 3618 30$:
58 01AC C6 9A 1D74 3619 : MOVZBL MA_B_MYPORT(R6),R8 ; Set up for bit clear instructions
00 24 A7 58 E7 1D79 3620 : BBCCI R8,GS_L_AVAILABLE(R7),40$ ; We're no longer playing ball
1D7E 3621 40$:
00 2C A7 58 E7 1D7E 3622 : BBCCI R8,GS_L_PARTICIPATING(R7),50$ ; We're not interlocking...
1D83 3623 50$:
00 30 A7 58 E7 1D83 3624 : BBCCI R8,GS_L_FINISHED(R7),60$ ; ...
1D88 3625 60$:
01AC C6 91 1D88 3626 : CMPB MA_B_MYPORT(R6),- ; Do I own the lock?
2B A7 1D8C 3627 : GS_L_CEF_FLAG+3(R7)
03 12 1D8E 3628 : BNEQ 70$ ; BR if not - it will get cleared
28 A7 D4 1D90 3629 : CLRL GS_L_CEF_FLAG(R7) ; Unlock interprocessor CEF test
1D93 3630 70$:
01AC C6 91 1D93 3631 : CMPB MA_B_MYPORT(R6),- ; Do I own the lock?
37 A7 1D97 3632 : GS_L_INTLK_FLAG+3(R7)
03 12 1D99 3633 : BNEQ 80$ ; BR if not - it will get cleared
34 A7 D4 1D9B 3634 : CLRL GS_L_INTLK_FLAG(R7) ; Unlock memory interlocking test
1D9E 3635 80$:
1D9E 3636 :
58 D4 1D9E 3637 : CLRL R8 ; R8 is STRIPPOS for FFS operations
59 04 D0 1DA0 3638 : MOVL #PROCESSOR_MAX,R9 ; R9 is SIZE for FFS operations
1DA3 3639 90$:
5A 24 A7 59 58 EA 1DA3 3640 : FFS R8,R9,GS_L_AVAILABLE(R7),R10 ; Search for a willing prcessor
03 12 1DA9 3641 : BNEQ 100$ ; BR if we found one
0090 31 1DAB 3642 : BRW 110$ ; BR if there are none left
1DAE 3643 100$:
```

01AC C6	90	1DAE	3644	MOVB	MA_B_MYPORT(R6),-	; Start filling in message...
110A CF		1DB2	3645	AST	MBBUF+MB_B_SENDER	; ...sender's port number...
110B CF	5A	1DB5	3646	MOVB	R10,AST_MBBUF+MB_B_RECEIVER	; ...receiver's port number...
01EC C6	90	1DBA	3647	MOVB	MA_W_UNIT(R6),-	; ...unit of the memory we share...
110C CF		1DBE	3648	AST	MBBUF+MB_B_UNIT	
	OD	1DC1	3649	MOVW	#MSG_BYEBYE,-	; ...reason for the message
110D CF		1DC3	3650	AST	MBBUF+MB_W_WHY	
0258 C6	28	1DC6	3651	MOVCL	MA_Q_COMMBNAM(R6),-	; Form the logical name...
113D CF		1DCA	3652	MA_T_COMMBNAM(R6),AST_MBNAM		; ...of other processor's MB
1135 CF	0258 C6	1DD0	3653	MA_Q_COMMBNAM(R6),AST_MBPTR		; Form descriptor to...
1139 CF	113D CF	1DD7	3654	MOVL	AST_MBNAM,AST_MBPTR+4	; ...the logical name
50	5A	1DDE	3655	MOVL	R10,R0	; Include the port number...
	F44D	1DE1	3656	BSBW	HEXUNIT	
FF A3	50	1DE4	3657	MOVB	R0,-1(R3)	; ...in the name
		1DE8	3658	\$CREMBX	S_CHAN = AST_MBCHN,-	; Establish a link to other proc's MB
		1DE8	3659	LOGNAM = AST_MBPTR		
		1DFF	3660	\$QIO_S	CHAN = AST_MBCHN,-	; Say bye to the other processor
		1DFF	3661	FUNC = #IOS_WRITEVBLK!IOSM_NOW,-		
		1DFF	3662	IOSB = AST_MBISB,-		; NOTE: We ignore errors!
		1DFF	3663	P1 = AST_MBBUF,-		
		1DFF	3664	P2 = #MB_K_END		
5B	5A	1E22	3665	\$DASSGN	S_CHAN = SYNCH_MBCHN	; We no longer need the MB
	58	1E2E	3666	SUBL3	R8,R10,R11	; Get number of bits we searched
	59	1E32	3667	INCL	R11	; Correct off-by-one (inclusive search)
58	5A	1E34	3668	SUBL2	R11,R9	; Adjust number of bits left to search
	01	1E37	3669	ADDL3	#1,R10,R8	; Point to new first bit to search
	FF65	1E3B	3670	BRW	90\$	; Loop thru all procs on this memory
		1E3E	3671			
		1E3E	3672			
		1E3E	3673			
		1E3E	3674			
		1E3E	3675			
58	20	1E3E	3676	MOVB	GS_L_OWNER(R7),R8	; Save a copy of the GS creator's port
01AC	C6	1E42	3677	CMPL	R8,MA_B_MYPORT(R6)	; Did we create the section?
	20	1E47	3678	BNEQ	120\$	; BR if not - can't update it
		1E49	3679	\$UPDSEC	S_INADR = MA_Q_COMGSRAD(R6),-	; Updating the section now...
		1E49	3680	EFN = #COMGS_EFN		; ...means we avoid implicit update
		1E60	3681	\$WAITFR	S_EFN = #COMGS_EFN	; Let the \$UPDSEC finish in peace
		1E69	3682			
		1E69	3683	\$DELTVA	S_INADR = MA_Q_COMGSRAD(R6)	; Remove GS virtual address space
01AC	C6	1E78	3684	CMPL	R8,MA_B_MYPORT(R6)	; Did we create the section?
	0F	1E7D	3685	BNEQ	130\$	; BR if not - can't delete it
		1E7F	3686	\$DGBLSC	S_GSDNAM = MA_Q_COMGSNAM(R6)	; Delete the section...
		1E8E	3687			
		1E8E	3688	\$DASSGN	S_CHAN = MA_K_COMFAB+FAB\$L_STV(R6)	; ...and unhook RMS
		1E9A	3689			
0112	C6	1E9A	3690	TSTW	MA_K_COMFAB+FAB\$W_IFI(R6)	; Is the file still open?
	0B	1E9E	3691	BEQL	150\$	; BR if not
		1EA0	3692	\$CLOSE	FAB = MA_K_COMFAB(R6)	; Close it if it is
		1EAB	3693			
		1EAB	3694	\$ERASE	FAB = MA_K_COMFAB(R6)	; Get rid of the associated file
		1EB6	3695			; (We can swallow RMS-W-IFI errors)
		1EB6	3696			
		1EB6	3697			
		1EB6	3698			
		1EB6	3699			
		1EB6	3700			

```

1EB6 3701 ; no problem.
1EB6 3702 ;
063C C6 D5 1EB6 3703 TSTL MA_Q_SPRGSRAD(R6) ; Did we ever map the section?
33 13 1EBA 3704 BEQL 160$ ; BR if not
1EBC 3705 $WAITFR_S EFN = #SPRGS_EFN ; Prevent prcb if $UPDSEC in progress
1EC5 3706 $DELTVA_S INADR = MA_Q_SPRGSRAD(R6) ; Remove virtual address space...
1ED4 3707 $DGBLSC_S GSDNAM = MA_Q_SPRGSNAM(R6) ; ...delete the section...
1EE3 3708 $DASSGN_S CHAN = MA_K_SPRFAB+FAB$L_STV(R6) ; ...and unhook RMS
1EEF 3709 160$:
03FE C6 B5 1EEF 3710 TSTW MA_K_SPRFAB+FAB$W_IFI(R6) ; Is the file still open?
OB 13 1EF3 3711 BEQL 170$ ; BR if not
1EF5 3712 $CLOSE FAB = MA_K_SPRFAB(R6) ; Close it if it is
1F00 3713 170$:
1F00 3714 $ERASE FAB = MA_K_SPRFAB(R6) ; Get rid of the associated file
1F0B 3715 ; (We can swallow RMS-W-IFI errors)
1F0B 3716
FE4D 31 1F0B 3717 BRW 10$ ; Loop for the next memory
1F0E 3718 200$:
04 1F0E 3719 RET

```

```

1F0F 3721      .SBTTL  Test Timer Expiration Routine
1F0F 3722      :++
1F0F 3723      : FUNCTIONAL DESCRIPTION:
1F0F 3724      :     This routine runs when the timer to mark the end of the test goes off.
1F0F 3725      :
1F0F 3726      : CALLING SEQUENCE:
1F0F 3727      :     Called via AST at $SETIMR expiration.
1F0F 3728      :
1F0F 3729      : INPUT PARAMETERS:
1F0F 3730      :     NONE
1F0F 3731      :
1F0F 3732      : IMPLICIT INPUTS:
1F0F 3733      :     NONE
1F0F 3734      :
1F0F 3735      : OUTPUT PARAMETERS:
1F0F 3736      :     NONE
1F0F 3737      :
1F0F 3738      : IMPLICIT OUTPUTS:
1F0F 3739      :     NONE
1F0F 3740      :
1F0F 3741      : COMPLETION CODES:
1F0F 3742      :     NONE
1F0F 3743      :
1F0F 3744      : SIDE EFFECTS:
1F0F 3745      :     Sets a flag to indicate timer expiration.
1F0F 3746      :
1F0F 3747      :--
1F0F 3748
1F0F 3749 TIME_OUT:
1F0F 3750      .WORD    ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
1F11 3751
1F11 3752      BISW2    #TEST_OVERM,FLAG          ; Indicate end of pass or of test
1F16 3753      RET

```

```

1F17 3755 .SBTTL System Service Exception Handler
1F17 3756 :++
1F17 3757 : FUNCTIONAL DESCRIPTION:
1F17 3758 : This routine is executed if a software or hardware exception occurs or
1F17 3759 : if a LIB$SIGNAL system service is used to output a message.
1F17 3760 :
1F17 3761 : CALLING SEQUENCE:
1F17 3762 : Entered via an exception from the system
1F17 3763 :
1F17 3764 : INPUT PARAMETERS:
1F17 3765 : ERROR_COUNT = previous cumulative error count
1F17 3766 :
1F17 3767 : AP ---->
1F17 3768 :
1F17 3769 : SIGNAL ARY PNT
1F17 3770 : MECH ARY PNT
1F17 3771 :
1F17 3772 :
1F17 3773 : 4
1F17 3774 : ESTABLISH FP
1F17 3775 :
1F17 3776 : DEPTH Mechanism Array
1F17 3777 :
1F17 3778 : R0
1F17 3779 :
1F17 3780 : R1
1F17 3781 :
1F17 3782 : N
1F17 3783 :
1F17 3784 : CONDITION NAME
1F17 3785 :
1F17 3786 : N-3 ADDITIONAL Signal Array
1F17 3787 : LONG WORD ARGS
1F17 3788 :
1F17 3789 :
1F17 3790 : PC
1F17 3791 :
1F17 3792 : PSL
1F17 3793 :
1F17 3794 : IMPLICIT INPUTS:
1F17 3795 : NONE
1F17 3796 :
1F17 3797 : OUTPUT PARAMETERS:
1F17 3798 : NONE
1F17 3799 :
1F17 3800 : IMPLICIT OUTPUTS:
1F17 3801 : NONE
1F17 3802 :
1F17 3803 : COMPLETION CODES:
1F17 3804 : $$$_NORMAL if it's a UETP condition or RMS error.
1F17 3805 : Error status from exception, otherwise.
1F17 3806 :
1F17 3807 : SIDE EFFECTS:
1F17 3808 : May branch to ERROR_EXIT.
1F17 3809 : May print a message.
1F17 3810 : --
1F17 3811 :

```



```

      1F17 3812 SSERROR:
OFFC 1F17 3813 .WORD  ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
      1F19 3814
      1F19 3815 $SETAST_S ENBFLG = #0 ; Disable AST delivery
50 01 DD 1F22 3816 PUSH  #1 ; Assume ASTs were enabled
09 01 D1 1F24 3817 CMPL  S^SS$ _WASSET,R0 ; Were ASTs enabled?
02 13 1F27 3818 BEQL  10$ ; BR if they were
6E 04 D4 1F29 3819 CLRL  (SP) ; Set ASTs to remain disabled
      1F2B 3820 10$:
      1F2B 3821 $SETSFM_S ENBFLG = #0 ; Disable SS failure mode
50 01 DD 1F34 3822 PUSH  #1 ; Assume SS failure mode was enabled
09 01 D1 1F36 3823 CMPL  S^SS$ _WASSET,R0 ; Was SS failure mode enabled?
02 13 1F39 3824 BEQL  20$ ; BR if it was
6E 04 D4 1F3B 3825 CLRL  (SP) ; Set SS failure mode to remain off
      1F3D 3826 20$:
56 04 AC D0 1F3D 3827 MOVL  CHF$ _SIGARGLST(AP),R6 ; Get the signal array pointer
59 04 A6 7D 1F41 3828 MOVQ  CHF$ _SIG_NAME(R6),R9 ; Get NAME in R9 and ARG1 in R10
10 ED 1F45 3829 CMPZV #ST$V _FAC_NO,- ; Is this a message from LIB$SIGNAL?
0C 1F47 3830 #ST$S _FAC_NO,-
00000074 8F 59 1F48 3831 R9,#UETP$ _FACILITY
14 12 1F4E 3832 BNEQ  30$ ; BR if this is not a UETP exception
66 02 C2 1F50 3833 SUBL2 #2,CHF$ _SIG_ARGS(R6) ; Drop the PC and PSL
1F53 3834 $PUTMSG_S MSGVEC = CHF$ _SIG_ARGS(R6) ; Print the message
21 11 1F62 3835 BRB  40$ ; Restore ASTs and SS fail mode
      1F64 3836 30$:
59 0000045C 8F D1 1F64 3837 CMPL  #SS$ _SSFAIL,R9 ; RMS failures are SysSvc failures
32 12 1F6B 3838 BNEQ  50$ ; BR if this can't be an RMS failure
10 ED 1F6D 3839 CMPZV #ST$V _FAC_NO,- ; Is it an RMS failure?
0C 1F6F 3840 #ST$S _FAC_NO,-
01 5A 1F70 3841 R10,#RMS$ _FACILITY
2B 12 1F72 3842 BNEQ  50$ ; BR if not
5A F0000000 8F CA 1F74 3843 BICL2 #^XF0000000,R10 ; Strip control bits from status code
08 A6 04 39 1F7B 3844 MATCHC #4,CHF$ _SIG_ARG1(R6),- ; Is it an RMS failure for which...
14 1F7F 3845 #NRAT_LENGTH,-
004D'CF 1F80 3846 NO RMS _AST_TABLE
1A 13 1F83 3847 BEQL  50$ ; ...no AST can be delivered?
      1F85 3848 40$:
01 BA 1F85 3849 POPR  #^M<R0> ; Restore SS failure mode...
1F87 3850 $SETSFM_S ENBFLG = R0 ;
01 BA 1F90 3851 POPR  #^M<R0> ; Restore AST enable...
1F92 3852 $SETAST_S ENBFLG = R0 ;
50 01 D0 1F9B 3853 MOVL  S^SS$ _NORMAL,R0 ; Supply a standard status for exit
04 1F9E 3854 RET ; Resume processing (or goto RMS_ERROR)
      1F9F 3855 50$:
018A'CF 59 D0 1F9F 3856 MOVL  R9,STATUS ; Save the status
58 D4 1FA4 3857 CLRL  R8 ; Assume for now it's not SS failure
59 0000045C 8F D1 1FA6 3858 CMPL  #SS$ _SSFAIL,R9 ; But is it a System Service failure?
38 12 1FAD 3859 BNEQ  70$ ; BR if not - no special case message
1FAF 3860 $GETMSG_S MSGID = R10,- ; Get SS failure code associated text
1FAF 3861 MSGLEN = BUFFER_PTR,-
1FAF 3862 BUFADR = FA0_BUF,-
1FAF 3863 FLAGS = #14,-
1FAF 3864 OUTADR = MSG_BLOCK
01BB'CF 95 1FC6 3865 TSTB  MSG_BLOCK+1 ; Get FA0 arg count for SS failure code
16 13 1FCA 3866 BEQL  60$ ; Don't use $GETMSG if no $FA0 args...
000C'CF DF 1FCC 3867 PUSHAL BUFFER_PTR ; ...else build up...
01 DD 1FDD 3868 PUSH  #1 ; ...a message describing...

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00741130 8F DD 1FD2 3869 PUSHL #UETPS TEXT ; ...why the System Service failed
          00 5A F0 1FD8 3870 INSV R10,#STSSV SEVERITY,- ; Give the message...
          6E 03 1FDB 3871 #STSS SEVERITY,(SP) ; ...the correct severity code
          58 03 D0 1FDD 3872 MOVL #3,R8 ; Count the number of args we pushed
          05 11 1FE0 3873 BRB 70$
          5A DD 1FE2 3874 60$: PUSHL R10 ; Save SS failure code
          58 01 D0 1FE4 3875 MOVL #1,R8 ; Count the number of args we pushed
          1FE7 3877 70$:
57 66 04 C5 1FE7 3878 MULL3 #4,CHFSL_SIG_ARGS(R6),R7 ; Convert longwords to bytes
          5E 57 C2 1FEB 3879 SUBL2 R7,SP ; Save the current signal array...
6E 04 A6 57 28 1FEE 3880 MOVC3 R7,CHFSL_SIG_NAME(R6),(SP) ; ...on the stack
          7E 66 58 C1 1FF3 3881 ADDL3 R8,CHFSL_SIG_ARGS(R6),-(SP) ; Push the current arg count
          00A6 31 1FF7 3882 BRW ERROR_EXIT

```



```

1FFA 3884 .SBTTL RMS Error Handler
1FFA 3885 :++
1FFA 3886 : FUNCTIONAL DESCRIPTION:
1FFA 3887 : This routine handles error returns from RMS calls.
1FFA 3888 :
1FFA 3889 : CALLING SEQUENCE:
1FFA 3890 : Called by RMS when a file processing error is found.
1FFA 3891 :
1FFA 3892 : INPUT PARAMETERS:
1FFA 3893 : Address of the FAB or RAB associated with the RMS call.
1FFA 3894 :
1FFA 3895 : IMPLICIT INPUTS:
1FFA 3896 : NONE
1FFA 3897 :
1FFA 3898 : OUTPUT PARAMETERS:
1FFA 3899 : NONE
1FFA 3900 :
1FFA 3901 : IMPLICIT OUTPUTS:
1FFA 3902 : Error message
1FFA 3903 :
1FFA 3904 : COMPLETION CODES:
1FFA 3905 : NONE
1FFA 3906 :
1FFA 3907 : SIDE EFFECTS:
1FFA 3908 : Program may exit, depending on severity of the error.
1FFA 3909 :
1FFA 3910 :--
1FFA 3911 :
1FFA 3912 RMS_ERROR:
OFFC 1FFA 3913 .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
1FFC 3914
56 04 AC DO 1FFC 3915 MOVL 4(AP),R6 ; See whether we're dealing with...
66 03 91 2000 3916 CMPB #FAB$_C_BID,FAB$_BID(R6) ; ...a FAB or a RAB
57 01D4'CF DE 2003 3917 BNEQ 10$ ; BR if it's a RAB
58 56 DO 2005 3918 MOVAL FILE,R7 ; FAB-specific code: text string...
OC A6 DD 200A 3919 MOVL R6,R8 ; ...address of FAB...
08 A6 DD 200D 3920 PUSHL FAB$_STV(R6) ; ...STV field for error...
018A'CF 08 A6 DD 2010 3921 PUSHL FAB$_STS(R6) ; ...STS field for error...
15 11 2013 3922 MOVL FAB$_STS(R6),STATUS ; ...and save the error code
2018 3923 BRB COMMON ; FAB and RAB share other code
57 01E0'CF DE 201B 3924 10$: MOVAL RECORD,R7 ; RAB-specific code: text string...
58 3C A6 DO 2020 3925 MOVL RAB$_FAB(R6),R8 ; ...address of associated FAB...
OC A6 DD 2024 3926 PUSHL RAB$_STV(R6) ; ...STV field for error...
08 A6 DD 2027 3927 PUSHL RAB$_STS(R6) ; ...STS field for error...
018A'CF 08 A6 DO 202A 3928 MOVL RAB$_STS(R6),STATUS ; ...and save the error code
5A 34 A8 9A 2030 3929 COMMON
2030 3930 MOVZBL FAB$_FNS(R8),R10 ; Get the file name size
2034 3931 $FAO_S CTRSTR = RMS_ERR_STRING,- ; Common code, prepare error message...
2034 3932 OUTLEN = BUFFER_PTR,-
2034 3933 OUTBUF = FAO_BUF,-
2034 3934 P1 = R7,-
2034 3935 P2 = R10,-
2034 3936 P3 = FAB$_FNA(R8)
000C'CF DF 204E 3937 PUSHAL BUFFER_PTR ; ...and arguments for ERROR_EXIT...
01 DD 2052 3938 PUSHL #1 ; ...
00741130 8F DD 2054 3939 PUSHL #UETPS_TEXT ; ...

```

UETMA7800
V04-000

VAX/VMS UETP DEVICE TEST FOR MA780
RMS Error Handler

16-SEP-1984 00:27:39 VAX/VMS Macro V04-00 Page 99
5-SEP-1984 04:35:56 [UETPSY.SRC]UETMA7800.MAR;1 (63)

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      00 EF 205A 3941      EXTZV #STS$V_SEVERITY,-
      03      205C 3942      #STS$S_SEVERITY,-
59 018A'CF      205D 3943      STATUS,R9
6E 59 88 2061 3944      BISB2 R9,(SP)
      05 DD 2064 3945      PUSHL #5
0037 31 2066 3946      BRW  ERROR_EXIT
                                ; ...get the severity code...
                                ; ...and add it into the signal name
                                ; Current arg count
```

```
2069 3948 .SBTTL CTRL/C Handler
2069 3949 :++
2069 3950 : FUNCTIONAL DESCRIPTION:
2069 3951 :   This routine handles CTRL/C AST's
2069 3952 :
2069 3953 : CALLING SEQUENCE:
2069 3954 :   Called via AST
2069 3955 :
2069 3956 : INPUT PARAMETERS:
2069 3957 :   NONE
2069 3958 :
2069 3959 : IMPLICIT INPUTS:
2069 3960 :   NONE
2069 3961 :
2069 3962 : OUTPUT PARAMETERS:
2069 3963 :   NONE
2069 3964 :
2069 3965 : IMPLICIT OUTPUTS:
2069 3966 :   NONE
2069 3967 :
2069 3968 : COMPLETION CODES:
2069 3969 :   NONE
2069 3970 :
2069 3971 : SIDE EFFECTS:
2069 3972 :   NONE
2069 3973 :
2069 3974 :--
2069 3975
2069 3976 CCASTHAND:
2069 3977 .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
2068 3978
0082'CF DF 2068 3979 PUSHAL CNTRLMSG ; Set message pointer
01 DD 206F 3980 PUSHL #1 ; Set arg count
00741130 8F DD 2071 3981 PUSHL #UETPS_TEXT!ST$K_WARNING ; Set signal name
00 DD 2077 3982 PUSHL #0 ; Indicate an abnormal termination
00E4'CF DF 2079 3983 PUSHAL PROCESS_NAME ; ...
02 DD 207D 3984 PUSHL #2 ; ...
007410E0 8F DD 207F 3985 PUSHL #UETPS_ABEND!ST$K_WARNING ; ...
00000000'GF 07 FB 2085 3986 CALLS #7,G^LIB$SIGNAL ; Output the message
DO 208C 3987 MOVL #<ST$M_INHIB_MSG!- ; Set the exit status
208D 3988 SS$ CONTROLC=-
208D 3989 ST$K_SUCCESS+ST$K_WARNING>,-
208D 3990 STATUS
018A'CF 10000650 8F 208D 3990 $EXIT_S STATUS ; Terminate program cleanly
2095 3991
```

```
20A0 3993 .SBTTL Error Exit
20A0 3994 :++
20A0 3995 : FUNCTIONAL DESCRIPTION:
20A0 3996 : This routine prints an error message and exits.
20A0 3997 :
20A0 3998 : CALLING SEQUENCE:
20A0 3999 :     MOVx error status value,STATUS
20A0 4000 :     PUSHx error specific information on the stack
20A0 4001 :     PUSHL current argument count
20A0 4002 :     BRW ERROR_EXIT
20A0 4003 :
20A0 4004 : INPUT PARAMETERS:
20A0 4005 :     Arguments to LIB$SIGNAL, as above
20A0 4006 :
20A0 4007 : IMPLICIT INPUTS:
20A0 4008 :     NONE
20A0 4009 :
20A0 4010 : OUTPUT PARAMETERS:
20A0 4011 :     Message to SYS$OUTPUT and SYS$ERROR
20A0 4012 :
20A0 4013 : IMPLICIT OUTPUTS:
20A0 4014 :     Program exit
20A0 4015 :
20A0 4016 : COMPLETION CODES:
20A0 4017 :     NONE
20A0 4018 :
20A0 4019 : SIDE EFFECTS:
20A0 4020 :     NONE
20A0 4021 :
20A0 4022 :--
20A0 4023 :
20A0 4024 ERROR_EXIT:
20A0 4025
20A0 4026 $SETAST_S ENBFLG = #0 ; ASTs can play havoc with messages
20A0 4027 BBS #BEGIN_MSGV,FLAG,10$ ; BR if 'begin' msg already printed
20A0 4028 CLRL -(SP) ; Set the time stamp flag
20A0 4029 PUSHAL TEST_NAME ; Set the test name
20A0 4030 PUSHL #2 ; Push the argument count
20A0 4031 PUSHL #UETP$ BEGIN!ST$K_SUCCESS ; Set the message code
20A0 4032 CALLS #4,G^LIB$SIGNAL ; Print the startup message
20A0 4033 10$:
20A0 4034 ADDL3 (SP)+,#8,ARG_COUNT ; Get total # args, pop partial count
20A0 4035 INCL ERROR_COUNT ; Keep running error count
20A0 4036 PUSHL #0 ; Push the time parameter
20A0 4037 PUSHAL PROCESS_NAME ; Push test name...
20A0 4038 PUSHL #^XF0002 ; ...arg count...
20A0 4039 PUSHL #UETP$ ABEND!ST$K_ERROR ; ...and signal name
20A0 4040 PUSHL ERROR_COUNT ; Finish off arg list...
20A0 4041 PUSHAL PROCESS_NAME ; ...
20A0 4042 PUSHL #^X10002 ; ...
20A0 4043 PUSHL #UETP$ ERBOXPROC!ST$K_ERROR ; ...for error box message
20A0 4044 CALLS ARG_COUNT,G^LIB$SIGNAL ; Truly bitch
```

15 0002'CF	03	E0	20A9	4027	
	7E	D4	20AF	4028	
000F'CF		DF	20B1	4029	
	02	DD	20B5	4030	
00741039	8F	DD	20B7	4031	
00000000'GF	04	FB	20BD	4032	
			20C4	4033	10\$:
01CE'CF	08	8E	20C4	4034	
	0186'CF	D6	20CA	4035	
	00	DD	20CE	4036	
	00E4'CF	DF	20D0	4037	
000F0002	8F	DD	20D4	4038	
007410E2	8F	DD	20DA	4039	
	0186'CF	DD	20E0	4040	
	00E4'CF	DF	20E4	4041	
00010002	8F	DD	20E8	4042	
00748022	8F	DD	20EE	4043	
00000000'GF	01CE'CF	FB	20F4	4044	

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V04-000

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Error Exit

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UE
V0

FB45 CF 00	FB 20FD 4046	CALLS #0,ERROR_SUMMARY ; Print recoverable error statistics
018A'CF	D5 2102 4047	TSTL STATUS ; Did we exit with an error code?
09	12 2106 4048	BNEQ 20\$; BR if we did
007410E2 8F	D0 2108 4049	MOVL #UETPS_ABENDD!STSSK_ERROR,- ; Supply a generic one otherwise
018A'CF	210E 4050	STATUS
	2111 4051 20\$:	
018A'CF 10000000 8F	C8 2111 4052	BISL #STSSM_INHIB_MSG,STATUS ; Don't print messages twice!
	211A 4053	\$EXIT,S STATUS ; Exit in error

64

41
66

40

```
2125 4055 .SBTTL Exit Handler
2125 4056 :++
2125 4057 : FUNCTIONAL DESCRIPTION:
2125 4058 : This routine handles cleanup at exit. If the MODE logical name is
2125 4059 : equated to 'ONE', the routine will update the test flag in the
2125 4060 : UETINIDEV.DAT file depending on the UETUNTSM_TESTABLE flag state in the
2125 4061 : UETUNT$B_FLAGS field of the unit block for each unit for the device
2125 4062 : under test.
2125 4063 :
2125 4064 : CALLING SEQUENCE:
2125 4065 : Invoked automatically by $EXIT System Service.
2125 4066 :
2125 4067 : INPUT PARAMETERS:
2125 4068 : STATUS contains the exit status.
2125 4069 : FLAG has synchronizing bits.
2125 4070 : DDB_RFA contains the RFA of the DDB record for this device in UETINIDEV.
2125 4071 :
2125 4072 : IMPLICIT INPUTS:
2125 4073 : UNIT_LIST points to the head of a doubly linked circular list of unit
2125 4074 : blocks for the device under test.
2125 4075 :
2125 4076 : OUTPUT PARAMETERS:
2125 4077 : NONE
2125 4078 :
2125 4079 : IMPLICIT OUTPUTS:
2125 4080 : Various files are de-accessed, the process name is reset, and any
2125 4081 : necessary synchronization with UETPDEV01 is carried out.
2125 4082 : If the MODE logical name is equated to 'ONE', the routine will update
2125 4083 : the test flag in the UETINIDEV.DAT file depending on the
2125 4084 : UETUNTSM_TESTABLE flag state in the UETUNT$B_FLAGS field of the unit
2125 4085 : block for each unit for the device under test.
2125 4086 :
2125 4087 : COMPLETION CODES:
2125 4088 : NONE
2125 4089 :
2125 4090 : SIDE EFFECTS:
2125 4091 : NONE
2125 4092 :
2125 4093 : --
2125 4094 :
2125 4095 EXIT_HANDLER:
2125 4096 .WORD ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Entry mask
2127 4097
2127 4098 $SETSFM_S ENBFLG = #0 ; Turn off System Service failure mode
2130 4099 $SETAST_S ENBFLG = #0 ; We're finished - no more ASTs
2139 4100 BBS #ONE_SHOTV,FLAG,10$ ; If one-shot, update testability...
213F 4101 BRW END_UPDATE ; ...else don't update UETINIDEV.DAT
2142 4102 10$:
2142 4103 BBS #SAFE_TO_UPDV,FLAG,20$ ; Only update if it's safe
2148 4104 BRW END_UPDATE ; Else forget it
2148 4105 20$:
2148 4106 MOVAL INI_RAB,R10 ; Set the RAB address
2150 4107 MOVB #RAB$C_RFA,RAB$B_RAC(R10) ; Set RFA mode
2154 4108 MOVBC3 #6,DDB_RFA,RAB$W_RFA(R10) ; Set RFA to DDB line
215B 4109 $GET RAB = R10 ; Go back to the DDB record
2164 4110 BLBC R0,UPDATE_FAILED ; If failure then forget it
2167 4111 MOVB #RAB$C_SEQ,RAB$B_RAC(R10) ; Set back to sequential mode
```

03 0002'CF 04 E0 2130 4099
0088 31 2139 4100
03 0002'CF 02 E0 2142 4102
00AF 31 2142 4103
5A 1250'CF DE 2148 4104
1E AA 02 90 2148 4105
10 AA 1294'CF 06 28 2150 4107
75 50 E9 2154 4108
1E AA 00 90 215B 4109
2164 4110
2167 4111


```
5B 01D8'CF 000001D8'8F C1 216B 4112 ADDL3 #UNIT_LIST,UNIT_LIST,R11 ; Set the unit block list header
59 D4 2175 4113 CLRL R9 ; Init a counter
01 E1 2177 4114 UNIT_LOOP: BBC #UETUNT$V TESTABLE,- ; BR if this unit is not testable
02 0B AB 2179 4116 UETUNT$B_FLAGS(R11),10$ ; Count testable units
59 D6 217C 4117 INCL R9
217E 4118 10$: ADDL2 (R11),R11 ; Next unit block
000001D8'8F 5B 6B C0 217E 4119 CMPL R11,#UNIT_LIST ; Are we full circle in the list?
5B 5B D1 2181 4120 BNEQ UNIT_LOOP- ; BR if not
ED 12 2188 4121 TSTL R9 ; Any testable units?
59 D5 218A 4122 BNEQ 20$ ; BR if yes...
12 12 218C 4123 MOVB #^A/N/,BUFFER+4 ; ...else disable the DDB record...
0018'CF 4E 8F 90 218E 4124 $UPDATE RAB = (R10) ; ...here
3C 50 E9 219D 4126 BLBC R0,UPDATE_FAILED ; If error then forget it
21A0 4127 20$: ADDL2 (R11),R11 ; Next unit block
000001D8'8F 5B 6B C0 21A0 4128 CMPL R11,#UNIT_LIST ; Are we full circle in the list?
5B 5B D1 21A3 4129 BEQL END_UPDATE ; BR if yes
4E 13 21AA 4130 $GET RAB = (R10) ; Get a record
21AC 4131 BLBC R0,UPDATE_FAILED ; If error then forget it
0014'CF 24 50 E9 21B5 4132 BICB2 #LC_BITM,BUFFER ; Convert to uppercase
0014'CF 55 8F 91 21B8 4133 CMPB #^A/U/,BUFFER ; Is it a UCB record?
35 12 21C3 4135 BNEQ END_UPDATE ; BR if not
01 E0 21C5 4136 BBS #UETUNT$V TESTABLE,- ; BR if this unit is testable...
21C7 4137 UETUNT$B_FLAGS(R11),20$ ; ...else disable the UCB record...
0018'CF D6 0B AB 21CA 4138 MOVB #^A/N/,BUFFER+4 ; ...here
4E 8F 90 21D0 4139 $UPDATE RAB = (R10) ; ...here
C4 50 E8 21D9 4140 BLBS R0,20$ ; Look at the next record if no error
21DC 4141 UPDATE_FAILED: PUSHL RAB$,_STV(R10) ; Do a simple message...
0C AA DD 21DC 4142 PUSHL R0 ; ...to tell of the failure
50 DD 21DF 4143 PUSHAL INIDEV_UPDERR
0197'CF 01 DD 21E1 4144 PUSHL #1
00 EF 21E7 4146 EXTZV #ST$$_SEVERITY,- ; Copy the severity from RMS status...
21E9 4147 #ST$$_SEVERITY,R0,-(SP) ; ...to our message
7E 50 03 21EC 4148 BISL2 #UETP$_TEXT,(SP)
6E 00741130 8F C8 21F3 4149 CALLS #5,G^LIB$SIGNAL
00000000'GF 05 FB 21FA 4150 END_UPDATE: CALLS #0,CLEANUP ; Get rid of test specific leftovers
FB55 CF 00 FB 21FA 4151 PUSHL #0 ; Set the time flag
00 00 DD 21FF 4152 PUSHAL TEST_NAME ; Push the test name
000F'CF DF 2201 4153 PUSHL #2 ; Push arg count
02 DD 2205 4154 EXTZV #ST$$_SEVERITY,- ; Push the proper exit severity...
00 EF 2207 4155 #ST$$_SEVERITY,-
03 2209 4156 STATUS,-(SP)
7E 018A'CF 220A 4157 BISL2 #UETP$_ENDED,(SP) ; ...and use it in our message code
6E 00741080 8F C8 220E 4158 PUSHL #4
04 DD 2215 4159 MOVL SP,R1
51 5E D0 2217 4160 $PUTMSG _S MSGVEC = (R1) ; Output the message
221A 4161 $SETPRN _S PRCNAM = ACNT_NAME ; Reset the process name
2229 4162 RET ; That's all folks!
2234 4163
2235 4164
2235 4165 .END UETMA7800
```

UETMA7800
Symbol table

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\$\$TAB	= 00001464 R	06	CONT_DESC	000001CC R	05
\$\$TABEND	= 000014A8 R	06	CS2	00000273 R	05
\$\$TMP	= 00000800		DDB_RFA	00001294 R	06
\$\$TMP1	= 00000001		DEAD_CTRLNAME	000000C3 R	05
\$\$TMP2	= 0000006A		DEV\$Q TRM	= 00000002	
\$\$TMPX	= 00000016 R	07	DEVDEP_SIZE	= 000004A8	
\$\$TMPX1	= 00000000		DEVDESC	000000DC R	06
\$\$T1	= 00000000		DEVNAM_LEN	000C01A8 R	06
\$\$T2	= 00000006		DEV_NAME	000000FB R	06
ACNT_NAME	= 00000000 R	05	DIB	0000010A R	06
ADAWT_LIMIT	= 00030D40		DIB\$K_LENGTH	= 00000074	
ADPSL_CSR	= 00000000		DIBBUF	00000112 R	06
ADPSW_TR	= 0000000C		DOCLEAR_MSG	000009C3 R	05
ALL_SET	0000060C R	08	DOCLEAR_TIMEOUT	= FA0A1F00	
ALREADY_HERE	000002F3 R	05	DOSET_MSG	00000978 R	05
ARG_COUNT	000001CE R	06	DOSET_TIMEOUT	= FA0A1F00	
AST_MBBUF	0000110A R	06	DOTDAT	000002DF R	05
AST_MBCHN	00001129 R	06	DO_FAO	00001269 R	08
AST_MBDAY	0000115C R	06	DO_FAO_EXIT	000012A6 R	08
AST_MBISB	0000112D R	06	DO_FAO_INFO	0000128A R	08
AST_MBNAM	0000113D R	06	DO_FAO_SIGNAL	00001286 R	08
AST_MBPTR	00001135 R	06	DVIS_DEVNAM	= 00000020	
BAD_CEF	00000567 R	05	EFN2	= 00000004	
BAD_ECO	0000071D R	05	END_UPDATE	000021FA R	08
BAD_MB_QIO	0000064C R	05	ERROR_COUNT	00000186 R	06
BAD_MOVC3	00000402 R	05	ERROR_EXIT	000020A0 R	08
BAD_MSG_TYPE	000005E2 R	05	ERROR_SUMMARY	00001C47 R	08
BAD_REQIDT	000006D2 R	05	EXESGC_SHBLIST	***** X	08
BAD_UPDATE	00000457 R	05	EXIT_DESC	000001BE R	06
BEGIN_MSGM	= 00000008		EXIT_FROM_RCV	00001518 R	08
BEGIN_MSGV	= 00000003		EXIT_FROM_TMO	00001B5D R	08
BUFFER	00000014 R	06	EXIT_HANDLER	00002125 R	08
BUFFER_PTR	0000000C R	06	FAB\$B_BID	= 00000000	
CCASTHAND	00002069 R	08	FAB\$B_FNS	= 00000034	
CHF\$L_SIGARGLST	= 00000004		FAB\$C_BID	= 00000003	
CHF\$L_SIG_ARG1	= 00000008		FAB\$C_BLN	= 00000050	
CHF\$L_SIG_ARGS	= 00000000		FAB\$C_FIX	= 00000001	
CHF\$L_SIG_NAME	= 00000004		FAB\$C_SEQ	= 00000000	
CHKGSFAB	00001414 R	06	FAB\$C_VAR	= 00000002	
CHKGSRAB	00001464 R	06	FAB\$K_BLN	= 00000050	
CLEANUP	00001D54 R	08	FAB\$L_ALQ	= 00000010	
CNTRLMSG	00000082 R	05	FAB\$L_DEV	= 00000040	
COMEF_EFN	= 00000060		FAB\$L_FNA	= 0000002C	
COMGSFAB	000012EC R	06	FAB\$L_FOP	= 00000004	
COMGSRAB	0000133C R	06	FAB\$L_STS	= 00000008	
COMGS_BUF	00000208 R	06	FAB\$L_STV	= 0000000C	
COMGS_EFN	= 0000003E		FAB\$M_UFO	= 00020000	
COMGS_NAME_LEN	= 00000010		FAB\$V_BIO	= 00000005	
COMGS_PVT_AREA	= 00000200		FAB\$V_CHAN_MODE	= 00000002	
COMGS_PVT_CODE	= 000001F8		FAB\$V_CR	= 00000001	
COMGS_QUEUE_MAX	= 00000064		FAB\$V_FILE_MODE	= 00000004	
COMGS_SIZE	= 00000008		FAB\$V_GET	= 00000001	
COMGS_VERSION	= 00003039		FAB\$V_LNM_MODE	= 00000000	
COMMON	00002030 R	08	FAB\$V_PUT	= 00000000	
COMMON_WAKE_TMO	00001C29 R	08	FAB\$V_SUP	= 00000002	
CONSIS_CHECK	= 30390004		FAB\$V_UFO	= 00000011	
CONTROLLER	00000031 R	05	FAB\$V_UPD	= 00000003	

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Symbol table

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FABSV_UPI	=	00000006		
FABSW_GBC	=	00000048		
FABSW_IFI	=	00000002		
FAO_BUF		00000004	R	06
FILE		000001D4	R	05
FIND_IT		00000215	R	08
FLAG		00000002	R	06
FOUND_IT		000002FC	R	08
GETJPT_ITMLST		00000258	R	05
GETSYI_ITMLST		00000230	R	05
GS_K_ADAWI_PVT		0000003C		
GS_K_END		00000EA8		
GS_K_PVT AREAS		000006A8		
GS_K_Q COUNT		0000004C		
GS_K_Q ENTRIES		00000068		
GS_L_ADAWI COM		00000038		
GS_L_AVAILABLE		00000024		
GS_L_CEF FLAG		00000028		
GS_L_ECOCLEVEL		0000001C		
GS_L_FINISHED		00000030		
GS_L_INTLK_FLAG		00000034		
GS_L_OWNER		00000020		
GS_L_PARTICIPATING		0000002C		
GS_L_VERSION		00000010		
GS_Q_BUSY		00000060		
GS_Q_FREE		00000058		
GS_Q_SYSGQVERSION		00000014		
GS_T_SECT NAME		00000000		
HECLO_TIMEOUT	=	FA0A1F00		
HEXUNIT		00001231	R	08
IADAWI MSG		00000B55	R	05
ICU_UCME_TIMEOUT	=	FA0A1F00		
ILLEGAL_REC		00000130	R	05
INADDRESS		00000196	R	06
INCONSISTENCY		0000036C	R	05
INIDEV_UPDERR		00000197	R	05
INI_FAB		00001200	R	06
INI_RAB		00001250	R	06
INPUT_ITMLST		00000072	R	05
INTERLOCKING TEST		000010F7	R	08
INTERLOCK_LIMIT	=	0000000A		
INTERLOCK_SAVED_R6		00001164	R	06
INTERPROC_EF		00000CA4	R	08
INTERPROC_GS		00000B94	R	08
INTLK_TMO MSG		00000AF1	R	05
IOSM_CTLCAST		*****	X	08
IOSM_NOW		*****	X	08
IOS_READVBLK		*****	X	08
IOS_SETMODE		*****	X	08
IOS_WRITEVBLK		*****	X	08
IQUEUE MSG		00000BBE	R	05
ITERATION		000001B2	R	06
JPI\$ TQCNT	=	00000315		
LC_BITM	=	00000020		
LIB\$SIGNAL		*****	X	08
MASK_2_ARGLST		0000124D	R	08
MAX_DEV_DESIG	=	0000000A		

MAX_MSG_TYPE	=	0000000C
MAX_PROC_NAME	=	0000000F
MAX_UNIT_DESIG	=	00000005
MA_B_MYPRT		000001AC
MA_K_CHKBUF		0000264C
MA_K_CHKFAB		00000590
MA_K_CHKRAB		000005E0
MA_K_COMFAB	=	00000110
MA_K_COMRAB	=	00000160
MA_K_ERRLEN	=	0000002C
MA_K_SPRBUF		0000064C
MA_K_SPRFAB		000003FC
MA_K_SPRRAB		0000044C
MA_L_DOCLEAR		000001E8
MA_L_DOCLEARFAIL		000001C4
MA_L_DOSET		000001E4
MA_L_DOSETFAIL		000001C0
MA_L_ERRBLK		000001B0
MA_L_HELLO		000001DC
MA_L_IADAWI		000001D4
MA_L_ICU_UCME		000001E0
MA_L_INTLK_TMO		000001D0
MA_L_IQUEUE		000001D8
MA_L_NOCAUSE		000001C8
MA_L_OLDSTUFF		000001CC
MA_L_RBADCODE		000001B8
MA_L_RILOSTU		000001B4
MA_L_SBADCODE		000001BC
MA_L_SILOSTU		000001B0
MA_L_SPREFSTATE		000002CD
MA_Q_COMEFNAM		0000022F
MA_Q_COMGSNAD		00000624
MA_Q_COMGSNAM		00000208
MA_Q_COMGSRAD		0000062C
MA_Q_COMMBNAM		00000258
MA_Q_DAYTIME		000001A4
MA_Q_MEMNAM		000001F1
MA_Q_SPREFNAM		000002A6
MA_Q_SPRGSNAD		00000634
MA_Q_SPRGSISB		00000644
MA_Q_SPRGSNAM		0000027F
MA_Q_SPRGSRAD		0000063C
MA_Q_SPRMBNAM		000002D5
MA_T_CHKFAB		00000490
MA_T_COMEFNAM		00000237
MA_T_COMFAB	=	00000014
MA_T_COMGSNAM		00000210
MA_T_COMMBNAM		00000260
MA_T_MEMNAM		000001F9
MA_T_SPREFNAM		000002AE
MA_T_SPRFAB		000002FC
MA_T_SPRGSNAM		00000287
MA_T_SPRMBNAM		000002DD
MA_T_UNIT		000001F0
MA_W_COMMBCHN		00000256
MA_W_SPRMBCHN		000002D1
MA_W_UNIT		000001EC

UETMA7800
Symbol table

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MB_B_RECEIVER	00000001			PROC_CONT_NAME	00000094	R	08
MB_B_SENDER	00000000			PROMPT	0000020F	R	05
MB_B_UNIT	00000002			PRVSV_PRMGBL	= 00000018		
MB_K_END	0000001F			PRVSV_SHMEM	= 00000018		
MB_K_MISC	00000005			PRVSV_SYSGBL	= 00000019		
MB_TIMEOUT_AST	00001AFE	R	08	QIOMB_AST_CHECK	0000142B	R	08
MB_W_WHY	00000003			QIOMB_CHECK	00001432	R	08
ME2ME_FAILED	00000531	R	05	QIOMB_SYNCH_CHECK	00001422	R	08
ME2ME_TIMEOUT	= FECE300			QUAD_STATUS	0000018E	R	06
MEM_INTERLOCK	00000F4A	R	08	QUEUE_LIMIT	= 000000C8		
MODE	00000041	R	05	RAB\$B_PSZ	= 00000034		
MPMSL_MR	= 0000001C			RAB\$B_RAC	= 0000001E		
MPMSS_MR_UNIT	= 00000002			RAB\$C_BID	= 00000001		
MPMSV_MR_UNIT	= 0000000E			RAB\$C_BLN	= 00000044		
MPM_LITERAL	00000268	R	05	RAB\$C_RFA	= 00000002		
MSG_BADCODE	= 00000004			RAB\$C_SEQ	= 00000000		
MSG_BLOCK	000001BA	R	06	RAB\$K_BLN	= 00000044		
MSG_BYEBYE	= 00000000			RAB\$K_CTX	= 00000018		
MSG_BYEFORNOW	= 00000003			RAB\$K_FAB	= 0000003C		
MSG_DOCLEAR	= 00000007			RAB\$K_PBF	= 00000030		
MSG_DOSET	= 00000005			RAB\$K_RBF	= 00000028		
MSG_HELLO	= 00000001			RAB\$K_RBP	= 00000004		
MSG_ICU_UCME	= 00000002			RAB\$K_STS	= 00000008		
MSG_ILOSTU	= 0000000C			RAB\$K_STV	= 0000000C		
MSG_INTERLOCK	= 00000009			RAB\$K_UBF	= 00000024		
MSG_ISCLEAR	= 00000008			RAB\$V_BIO	= 00000008		
MSG_ISSET	= 00000006			RAB\$V_PMT	= 0000001E		
MSG_ME2ME	= 0000000A			RAB\$W_RFA	= 00000010		
MSG_ME2MEDONE	= 0000000B			RAB\$W_RSZ	= 00000022		
NAM\$C_MAXRSS	= 000000FF			RANDOM1	000001AA	R	06
NAME_LEN	= 0000000F			RANDOM2	000001AE	R	06
NEEDED_PRIVS	00000228	R	05	RANDOM_FILL	0000123D	R	08
NEW_NODE	000001FE	R	06	RBADCODE_MSG	0000088D	R	05
NEXT_ITERATION	00001183	R	08	RCVMB_AST	00001483	R	08
NOCASE_MSG	00000A10	R	05	RCV_BADCODE	0000171A	R	08
NOUNIT_SELECTED	0000010A	R	05	RCV_BYEBYE	00001A15	R	08
NO_CTLNAME	000000A3	R	05	RCV_BYEFORNOW	000016E7	R	08
NO_RMS_AST_TABLE	0000004D	R	05	RCV_DOCLEAR	00001870	R	08
NRAT_LENGTH	= 00000014			RCV_DOSET	0000175A	R	08
OLDSTUFF_MSG	00000A72	R	05	RCV_HELLO	00001540	R	08
OLDONEPROC	000003B2	R	05	RCV_ICU_UCME	00001625	R	08
ONEPROC_EF	00000A4E	R	08	RCV_ILOSTU	000019FB	R	08
ONEPROC_GS	0000088A	R	08	RCV_INTERLOCK	00001986	R	08
ONEPROC_MB	00000987	R	08	RCV_ISCLEAR	00001940	R	08
ONE_SECOND	000002EB	R	05	RCV_ISSET	0000182A	R	08
ONE_SHOTM	= 00000010			RCV_ME2ME	000019CC	R	08
ONE_SHOTV	= 00000004			RCV_ME2MEDONE	000014ED	R	08
OTHER_CHARS	= 00000002			RECORD	000001E0	R	05
OTSSCVT_TL_L	*****	X	08	REC_SIZE	= 00000028		
OUTADDRESS	0000019E	R	06	RESTART	0000079A	R	08
PAGES	= 00000024			RILOSTU_MSG	000007D5	R	05
PASS	000001B6	R	06	RMSS_BLN	*****	X	05
PASS_MSG	00000164	R	05	RMSS_BSY	*****	X	05
PMTSTZ	= 00000019			RMSS_CDA	*****	X	05
PROCESSOR_MAX	= 00000004			RMSS_FAB	*****	X	05
PROCESS_NAME	000000E4	R	06	RMSS_FACILITY	= 00000001		
PROCESS_NAME_FREE	= 0000000B			RMSS_RAB	*****	X	05

UETMA7800
Symbol table

VAX/VMS UETP DEVICE TEST FOR MA780 ^{E 8}

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RMS_ERROR	00001FFA	R	08
RMS_ERR_STRING	000001EE	R	05
SAFE_TO_UPDM	= 00000004		
SAFE_TO_UPDV	= 00000002		
SBADCODE_MSG	00000905	R	05
SCSNODE	000001F4	R	06
SCSNODE_LENGTH	000001FA	R	06
SECSM_EXPREG	*****	X	08
SECSM_GBL	*****	X	08
SECSM_PERM	*****	X	08
SECSM_WRT	*****	X	08
SHBSB_NEXUS	= 00000014		
SHBSB_PORT	= 00000015		
SHBSL_ADP	= 0000001C		
SHBSL_DATAPAGE	= 00000004		
SHBSL_LINK	= 00000000		
SHDST_NAME	= 00000020		
SHM_INFO	000012B9	R	08
SHM_INFO_ARGS	000001E0	R	06
SHRS_ABEND	= 000010E0		
SHRS_BEGIN	= 00001038		
SHRS_ENDEDD	= 00001080		
SHRS_OPENIN	= 00001098		
SHRS_TEXT	= 00001130		
SILOSTU_MSG	00000836	R	05
SPREF_EFN	= 00000040		
SPRGSFAB	00001380	R	06
SPRGSRAB	000013D0	R	06
SPRGS_AST	0000130F	R	08
SPRGS_EFN	= 0000003F		
SPRGS_SIZE	= 00000010		
SSS_BADPARAM	= 00000014		
SSS_CONTROLC	= 00000651		
SSS_CREATED	= 00000619		
SSS_NORMAL	= 00000001		
SSS_NOSUCHSEC	= 00000978		
SSS_SSFAIL	= 0000045C		
SSS_WASSET	= 00000009		
SSERROR	00001F17	R	08
SS_SYNCH_EFN	= 00000003		
STATUS	0000018A	R	06
STRSUPCASE	*****	X	08
STSSK_ERROR	= 00000002		
STSSK_INFO	= 00000003		
STSSK_SUCCESS	= 00000001		
STSSK_WARNING	= 00000000		
STSSM_INHIB_MSG	= 10000000		
STSSS_FAC_NO	= 0000000C		
STSSS_SEVERITY	= 00000003		
STSSV_FAC_NO	= 00000010		
STSSV_SEVERITY	= 00000000		
SUC_EXIT	00001190	R	08
SUMMARY_HEADER	000007A0	R	05
SUPDEV_GBLSEC	00000020	R	05
SUP_FAB	0000129C	R	06
SYIS_SCSNODE	= 00001067		
SYIS_SID	= 00001001		

SYIS_VERSION	= 00001000
SYNCH_MBBUF	000010B0 R 06
SYNCH_MBCN	000010CF R 06
SYNCH_MBDAY	00001102 R 06
SYNCH_MBISB	000010D3 R 06
SYNCH_MBNAM	000010E3 R 06
SYNCH_MBPTR	000010DB R 06
SYSSASCEFC	***** GX 08
SYSSASSIGN	***** GX 08
SYSSCANTIM	***** GX 08
SYSSCLOSE	***** GX 08
SYSSCLRAST	***** X 08
SYSSCLREF	***** GX 08
SYSSCMKRN	***** GX 08
SYSSCONNECT	***** GX 08
SYSSCREATE	***** GX 08
SYSSCREMBX	***** GX 08
SYSSCRMPSC	***** GX 08
SYSSDACEFC	***** GX 08
SYSSDASSGN	***** GX 08
SYSSDCLEXH	***** GX 08
SYSSDELTVA	***** GX 08
SYSSDGBLSC	***** GX 08
SYSSERASE	***** GX 08
SYSSEXIT	***** GX 08
SYSSEXPREG	***** GX 08
SYSSFAO	***** X 08
SYSSFAOL	***** GX 08
SYSSGET	***** GX 08
SYSSGETDVI	***** GX 08
SYSSGETJPI	***** GX 08
SYSSGETMSG	***** GX 08
SYSSGETSYIW	***** GX 08
SYSSGETTIM	***** GX 08
SYSSHIBER	***** GX 08
SYSSINPUT	00000061 R 05
SYSSMGBLSC	***** GX 08
SYSSOPEN	***** GX 08
SYSSPUTMSG	***** GX 08
SYSSQIO	***** GX 08
SYSSQIOW	***** GX 08
SYSSREAD	***** GX 08
SYSSREADEP	***** GX 08
SYSSSCHDWK	***** GX 08
SYSSSETAST	***** GX 08
SYSSSETEF	***** GX 08
SYSSSETIMR	***** GX 08
SYSSSETPRN	***** GX 08
SYSSSETPRV	***** GX 08
SYSSSETSFM	***** GX 08
SYSSTEST	000002CE R 05
SYSSTRNLOG	***** GX 08
SYSSUPDATE	***** GX 08
SYSSUPDSEC	***** GX 08
SYSSWAITFR	***** GX 08
SYSSWAKE	***** GX 08
SYSSWRITE	***** GX 08

UE
VO

UETMA7800
Symbol table

VAX/VMS UETP DEVICE TEST FOR MA7800

F 8

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SYSIN_FAB	0000116C	R	06
SYSIN_RAB	000011BC	R	06
TEST_NAME	0000000F	R	05
TEST_OVERM	= 00000002		
TEST_OVERV	= 00000001		
TEXT_BUFFER	= 000000C8		
THREEMIN	000001BC	R	05
TIME_IT	00000787	R	08
TIME_OUT	00001F0F	R	08
TMO_BADCODE	= 00001B4A	R	08
TMO_BYEBYE	= 00001B4A	R	08
TMO_BYEFORNOW	= 00001B4A	R	08
TMO_DOCLEAR	00001C24	R	08
TMO_DOSET	00001C1D	R	08
TMO_HELLO	00001C37	R	08
TMO_ICU_UCME	00001C3F	R	08
TMO_ILOSTU	= 00001B4A	R	08
TMO_INTERLOCK	= 00001B4A	R	08
TMO_ISCLEAR	= 00001B4A	R	08
TMO_ISSET	= 00001B4A	R	08
TMO_ME2ME	00001C29	R	08
TMO_ME2MEDONE	= 00001B4A	R	08
TQCNT	00001168	R	06
TTCHAN	00000000	R	06
UETCOME	000002AE	R	05
UETCOMGS	00000281	R	05
UETMA7800	00000000	RG	08
UETMB	000002A1	R	05
UETP	= 00740000		
UETPS_ABEND	= 007410E0		
UETPS_ABORTC	= 0074832B		
UETPS_BEGIN	= 00741038		
UETPS_DATADEVERR	= 00748018		
UETPS_DENOSU	= 00748333		
UETPS_ENDEDD	= 00741080		
UETPS_ERBOXPROC	= 00748020		
UETPS_FACILITY	= 00000074		
UETPS_OPENIN	= 00741098		
UETPS_TEXT	= 00741130		
UETSPREF	000002BE	R	05
UETSPRGS	00000291	R	05
UETUNTSB_FLAGS	= 00000008		
UETUNTSB_TYPE	= 00000008		
UETUNTSC_DEVDEP	= 000001A4		
UETUNTSC_INDSIZ	= 000001A4		
UETUNTSK_FAB	= 00000110		
UETUNTSK_RAB	= 00000160		
UETUNTSK_TESTABLE	= 00000002		
UETUNTSK_FILSPC	= 00000014		
UETUNTSV_TESTABLE	= 00000001		
UETUNTSW_SIZE	= 00000009		
UNIT_DESC	000001C4	R	05
UNIT_LIST	000001D8	R	06
UNIT_LOOP	00002177	R	08
UNIT_NUMBER	000001A6	R	06
UPDATE_FAILED	000021DC	R	08
UPDSEC_FAILED	000004D4	R	05

UPDSEC_HWE
WRITE_SIZE
WRONG_VERSION
XX

000004A8	R	05
= 00002000		
0000075E	R	05
= 0000000E		

UE
Sy
SS
SS
AR
BE
BU
BU
CH
CH
CH
CH
CO
ER
ER
FA
FA
FA
FA
FA
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FI
GT
JP
LI
LO
MS
MT
OU
PR
RA
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RM
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RM
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! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
DEVDEP_STR_DEF	0000464C (17996.)	02 (2.)	NOPIC USR CON ABS LCL NOSHR NOEXE RD NOWRT NOVEC PAGE
INTER PROC-MB	0000001F (31.)	03 (3.)	NOPIC USR CON ABS LCL NOSHR NOEXE RD NOWRT NOVEC PAGE
INTERPROC_GS_DEF	00000EAB (3752.)	04 (4.)	NOPIC USR CON ABS LCL NOSHR NOEXE RD NOWRT NOVEC PAGE
RODATA	00000C50 (3152.)	05 (5.)	NOPIC USR CON REL ICL NOSHR NOEXE RD NOWRT NOVEC PAGE
RWDATA	000014AB (5288.)	06 (6.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC PAGE
\$RMSNAM	00000023 (35.)	07 (7.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE
MA780	00002235 (8757.)	08 (8.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC PAGE

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	37	00:00:00.09	00:00:00.49
Command processing	140	00:00:00.69	00:00:03.15
Pass 1	1240	00:00:44.72	00:01:23.89
Symbol table sort	0	00:00:03.96	00:00:05.72
Pass 2	565	00:00:12.94	00:00:25.01
Symbol table output	5	00:00:00.44	00:00:01.31
Psect synopsis output	3	00:00:00.06	00:00:00.38
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	1993	00:01:02.92	00:01:59.97

The working set limit was 2000 pages.
256661 bytes (502 pages) of virtual memory were used to buffer the intermediate code.
There were 140 pages of symbol table space allocated to hold 2509 non-local and 181 local symbols.
4165 source lines were read in Pass 1, producing 68 object records in Pass 2.
92 pages of virtual memory were used to define 84 macros.

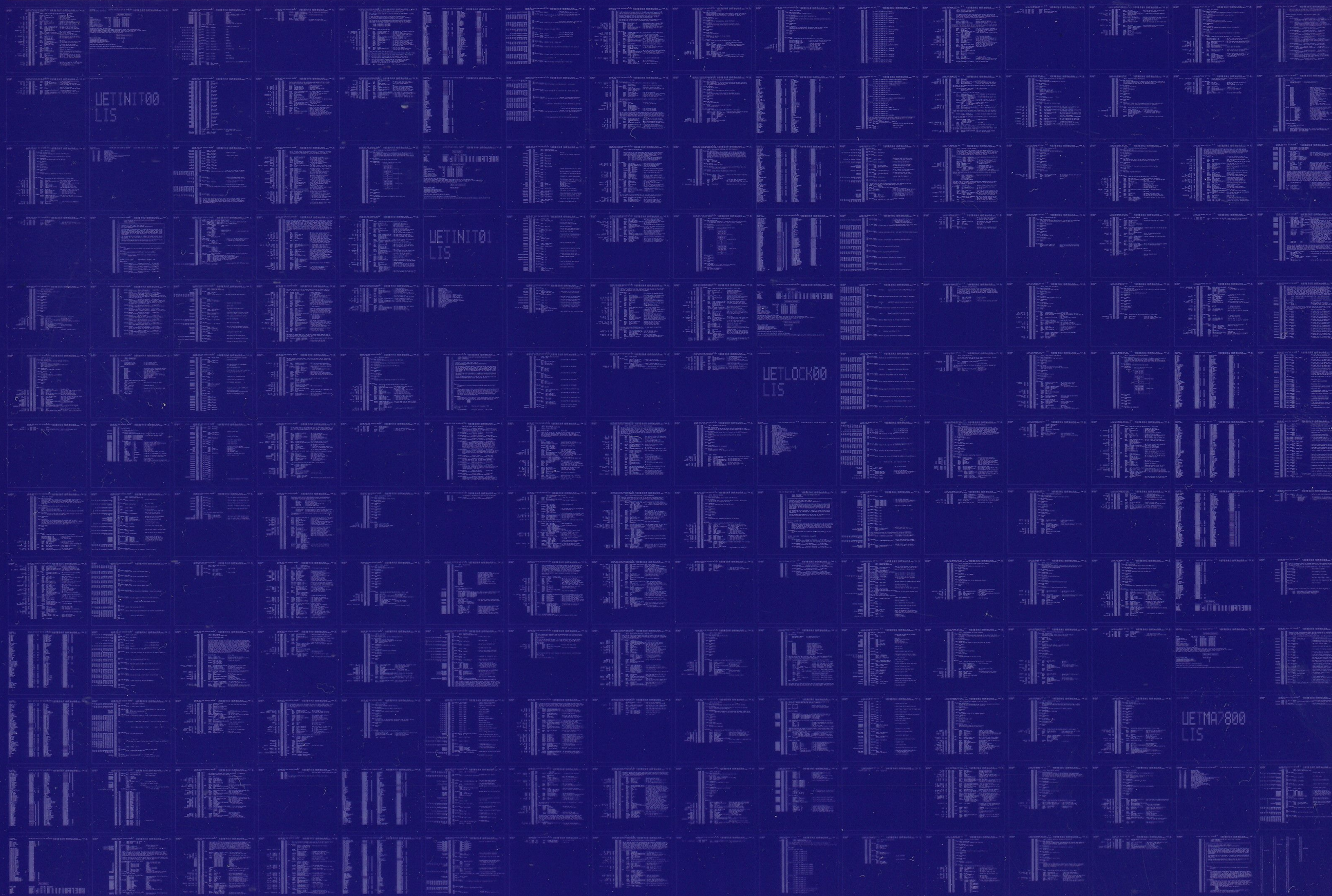
! Macro library statistics !

Macro library name	Macros defined
_\$255\$DUA28:[SHRLIB]UETP.MLB;1	2
_\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	4
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	73
TOTALS (all libraries)	79

2798 GETS were required to define 79 macros.
There were no errors, warnings or information messages.
MACRO/LIS=LISS:UETMA7800/OBJ\$UETMA7800 MSRC\$:UETMA7800/UPDATE=(ENH\$:UETMA7800)+EXECMLS/LIB+SHRLIB\$:UETP/LIB

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