



```

UU      UU      TTTTTTTTTT  IIIIIII  LL      KK      KK  EEEEEEEEEEE  YY      YY
UU      UU      TTTTTTTTTT  IIIIIII  LL      KK      KK  EEEEEEEEEEE  YY      YY
UU      UU      TT          II          LL      KK      KK  EE          YY      YY
UU      UU      TT          II          LL      KK      KK  EE          YY      YY
UU      UU      TT          II          LL      KK      KK  EE          YY      YY
UU      UU      TT          II          LL      KK      KK  EE          YY      YY
UU      UU      TT          II          LL      KK      KK  EE          YY      YY
UU      UU      TT          II          LL      KK      KK  EE          YY      YY
UU      UU      TT          II          LL      KK      KK  EE          YY      YY
UU      UU      TT          II          LL      KK      KK  EE          YY      YY
UUUUUUUUUU  TT          IIIIIII  LLLLLLLLLLL  KK      KK  EEEEEEEEEEE  YY      YY
UUUUUUUUUU  TT          IIIIIII  LLLLLLLLLLL  KK      KK  EEEEEEEEEEE  YY      YY

```

```

LL      IIIIIII  SSSSSSSSS
LL      IIIIIII  SSSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSSS
LL      II      SSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLL  IIIIIII  SSSSSSSSS
LLLLLLLLLLL  IIIIIII  SSSSSSSSS

```

```

GETBU
GETFL
GEXIT
GOFSE
GONSE
GRPTE
HLDFL
HOMSE
HTSIZ
HTSIZ
INDIF
INITI
INPAL
INPNC
INPNT
INPSA
IOSB1
IOSCO
IOSM1
IOSM2
IOSM3
IOSM4
IOSM5
IOSM6
IOSV1
IOSV2
IOSV3
IOSV4
IOSV5
IOSV6
IOERF
ITRCM
ITRST
KILF1
LBR$1
LBR$2
LBR$3
LBR$4
LBR$5
LBR$6
LBR$7
LBR$8
LBR$9
LIB$1
LIB$2
LIB$3
LIB$4
LIB$5
LIB$6
LIB$7
LIB$8
LIB$9

```

```

0000 1      .TITLE  UTIL$RANDOM_KEY
0000 2      .IDENT  /V04-000/
0000 3      *****
0000 4      *
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0000 22     *
0000 23     *
0000 24     *****
0000 25     *
0000 26     ++
0000 27     *
0000 28     FACILITY:      Random number generator.
0000 29     *
0000 30     ABSTRACT:      Produces a random longword.
0000 31     *
0000 32     AUTHOR:        Paul R. Beck
0000 33     *
0000 34     DATE:          19-APR-1983      Last Edit:  19-APR-1983 21:37:26
0000 35     *
0000 36     REVISION HISTORY:
0000 37     *
0000 38     *
0000 39     --

```

Symb  
-----  
LINP  
LIST  
LSCH  
M  
MOFS  
MONS  
MPDL  
MRKF  
N  
NACC  
NFLG  
NMRB  
NOCT  
NOPR  
NP  
NWAT  
NWID  
OFLG  
OSCA  
OUPA  
OUPN  
OUPN  
OUTB  
OUTC  
OUTD  
OUTS  
P  
PATC  
PATS  
PCNT  
PDL  
PDLS  
PDLS  
POST  
PREC  
PREL  
PRIN  
PRIN  
PRIN  
PRTL  
PST  
PUTB  
QARR  
QBAS  
QCMN  
QFLG  
QLCM  
QLEN  
QMAX  
QNMB  
QPNT  
QRST

```

0000 41 :
0000 42 : Local data
0000 43 :
FFFFFFFF FFFE7960 0000 44 TENMS: .LONG -100*1000,-1 ; 10 ms timer
0008 45 :
0000000C 0008 46 KEY: .BLKL 1 ; build the key here
00000010 000C 47 DATA: .BLKL 1 ; Just increment this ad nauseum
00000014 0010 48 OFFSET: .BLKL 1 ; Offset into KEY
0014 49 :++
0014 50 : UTIL$RANDOM_KEY
0014 51 :
0014 52 : FUNCTIONAL DESCRIPTION:
0014 53 : Create a random, 32-bit key. This is done two bits at a time.
0014 54 : CALLING SEQUENCE:
0014 55 : CALLS #1,UTIL$RANDOM_KEY
0014 56 : INPUT PARAMETERS:
0014 57 : None
0014 58 : OUTPUT PARAMETERS:
0014 59 : P1 = address to receive key
0014 60 : COMPLETION CODES:
0014 61 : $$$_NORMAL
0014 62 :--
0000 0014 63 .ENTRY UTIL$RANDOM_KEY,^M<>
F3 AF 7C 0016 64
0019 65 CLRQ DATA ; set offset into key and counter
0019 66 $SETIMR_S -
0019 67 daytim = TENMS - ; 10 ms timer
0019 68 astadr = KEY_AST ; address of timer AST
19 50 E9 002D 69 BLBC R0,20$ ; ?
FFFFFFFF 8F DA AF D1 0030 70 10$: INCL DATA ; *** LOOP ***
04 BC C8 AF D0 0033 71 CMPL OFFSET,#-1 ; done yet?
50 00000000'8F D0 003B 72 BNEQ 10$ ; if NEQ, no.
04 003D 73 MOVL KEY,@4(AP) ; return random key
0042 74 MOVL #$$$_NORMAL,R0 ; done
0049 75 20$: RET
004A 76 :
004A 77 : AST to collect the random key, two bits every 10 ms.
004A 78 : KEY contains address of the key being constructed
004A 79 : DATA contains the raw data (we just use the low two bits as random)
004A 80 : OFFSET contains the number of passes made *2 and offsets into the key.
004A 81 :
0000 004A 82 .ENTRY KEY_AST,^M<>
004C 83
B1 AF 02 50 C1 AF D0 004C 84 MOVL OFFSET,R0
02 B2 AF 20 F2 0050 85 INSV DATA,R0,#2,KEY ; move next two bits into key
0057 86 INCL OFFSET ; adjust offset
005A 87 AOBLS #32,OFFSET,10$ ; ...and exit when we're done
005F 88 BRB 20$
0061 89 10$: $SETIMR_S -
0061 90 daytim = TENMS - ; 10 ms timer
0061 91 astadr = KEY_AST ; address of timer AST
95 AF FFFFFFFF 8F D0 0072 92 RET
0073 93 20$: MOVL #-1,OFFSET ; set flag and don't reissue AST
007B 94 RET
007C 95 .END

```

\_S25  
Symb  
----  
QUOT  
QZ  
ROOF  
RSSE  
REPF  
RESC  
RMSS  
RMSS  
RMSS  
RMSS  
RMSS  
RMSS  
RMSS  
RWSI  
SAVC  
SAVR  
SCAN  
SCDS  
SCHB  
SCHS  
SCHS  
SCRD  
SCRE  
SCRE  
SCRH  
SCRO  
SCRO  
SCRP  
SCRU  
SCUS  
SEEA  
SETS  
SFLG  
SISR  
SI.E  
SI.E  
SI.E  
SI.I  
SI.N  
SI.N  
SI.O  
SI.O  
SI.U  
SIZE  
SIZE  
SIZE  
SPSE



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