


```

CCCCCCCC 000000 NN NN UU UU TTTTTTTTTT IIIIII LL
CCCCCCCC 000000 NN NN UU UU TTTTTTTTTT IIIIII LL
CC        00    00 NN NN UU UU TT TT IIIIII LL
CC        00    00 NN NN UU UU TT TT IIIIII LL
CC        00    00 NN NN UU UU TT TT IIIIII LL
CC        00    00 NN NN UU UU TT TT IIIIII LL
CC        00    00 NN NN UU UU TT TT IIIIII LL
CC        00    00 NN NN UU UU TT TT IIIIII LL
CC        00    00 NN NN UU UU TT TT IIIIII LL
CC        00    00 NN NN UU UU TT TT IIIIII LL
CC        00    00 NN NN UU UU TT TT IIIIII LL
CCCCCCCC 000000 NN NN UUUUUUUUUU TT IIIIII LL
CCCCCCCC 000000 NN NN UUUUUUUUUU TT IIIIII LL

```

```

LL        IIIIII SSSSSSSS
LL        IIIIII SSSSSSSS
LL        II     SS
LL        II     SS
LL        II     SS
LL        II     SS
LL        II     SSSSSS
LL        II     SSSSSS
LL        II     SS
LL        II     SS
LL        II     SS
LL        II     SS
LLLLLLLLLL IIIIII SSSSSSSS
LLLLLLLLLL IIIIII SSSSSSSS

```

(2)	101	DECLARATIONS
(3)	134	CNX\$RESP_FORGET - Respond to a message and forget about it
(3)	135	CNX\$SEND_FORGET - Send message and forget about it
(4)	189	CNX\$BUGCHECK_CLUSTER - Bugcheck local cluster
(5)	231	CNX\$INIT_CSBS - Initialize CSBs for new transition
(6)	273	CNX\$SCAN_CSBS - Scan all CSB's
(6)	340	CNX\$SCAN_CSBS_EXIT - Request immediate exit from CSB Scan
(6)	379	CNX\$SCAN_CSBS_RETRY - Delay, then Continue CSB Scan
(6)	434	CNX\$SCAN_CSBS_FORK - Fork, then Continue CSB Scan
(7)	492	CNX\$ASSIGN_CSID - Assign a tentative CSID to a CSB
(8)	549	CNX\$MARK_LOCKED - Mark Node Locked
(9)	587	CNX\$MARK_UNLOCKED - Mark Node Unlocked
(10)	636	CNX\$DIRVEC_ADJ - Adjust size of lock manager directory system vector
(11)	751	CNX\$DIRVEC_FILL - Update contents of lock manager directory system vector
(12)	842	CNX\$CLUB_WAIT - Do CLUB-Based 1 Second Wait
(13)	893	CNX\$CLUB_FORK - Do CLUB-Based Fork
(14)	945	CNX\$FIX_EPID - Add node specifier to EPIDs
(15)	1007	CNX\$CHECK_QUORUM - Check Presence of Quorum and Hang if Absent
(16)	1094	COMPUTE_DYNAMIC_QUORUM - Calculate dynamic quorum presence
(17)	1161	CNX\$QUORUM_CALC - Calculate Quorum and related data
(18)	1245	CNX\$DISPATCH - Second level input dispatcher for CNX

```

0000 1 .TITLE CONUTIL - Cluster Configuration Manager Utilities
0000 2 .IDENT 'V04-000'
0000 3
0000 4 :*****
0000 5 :
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0000 23 :
0000 24 :
0000 25 :*****
0000 26 :
0000 27 :
0000 28 :++
0000 29 : FACILITY: EXECUTIVE, CLUSTER MANAGEMENT
0000 30 :
0000 31 : ABSTRACT:
0000 32 : This module contains utility routines used by cluster configuration
0000 33 : management and failover sequencing.
0000 34 :
0000 35 : ENVIRONMENT: VAX/VMS
0000 36 :
0000 37 : AUTHOR: David W. Thiel, CREATION DATE: 4-Apr-1983
0000 38 :
0000 39 : MODIFIED BY:
0000 40 :
0000 41 : V03-012 DWT0239 David W. Thiel 30-Aug-1984
0000 42 : Tie off CNX$BUGCHECK CLUSTER to be a plain bugcheck,
0000 43 : since it doesn't work.
0000 44 :
0000 45 : V03-011 DWT0225 David W. Thiel 11-Jul-1984
0000 46 : Change call to temporary name EXESMNTVERS2 to
0000 47 : real name EXESCLUTRANIO.
0000 48 :
0000 49 : V03-010 DWT0219 David W. Thiel 08-May-1984
0000 50 : Add synchronization of I/O cluster and lock cluster.
0000 51 :
0000 52 : V03-009 DWT0210 David W. Thiel 07-Apr-1984
0000 53 : Use BUSY bit in CLUBFKB to track activity in this
0000 54 : block instead of a bit in the CLUB$SL_FLAGS field.
0000 55 :
0000 56 : V03-008 DWT0195 David W. Thiel 23-Mar-1984
0000 57 : Add notion of dynamic quorum for quorum disk.

```

```
0000 58 : Move computation of dynamic quorum from
0000 59 : CNX$QUORUM_CALC to COMPUTE_DYNAMIC_QUORUM.
0000 60 : Correct dynamic and static quorum computation.
0000 61 :
0000 62 : V03-007 DWT0174 David W. Thiel 21-Feb-1984
0000 63 : Minimize quorum disk votes against value in CLUB
0000 64 : when computing quorum.
0000 65 :
0000 66 : V03-006 DWT0152 David W. Thiel 29-Dec-1983
0000 67 : Replace lock manager directory system logic with
0000 68 : new code to support directory system vector.
0000 69 : Add common routine to compute quorum and support a
0000 70 : variable number of votes for the quorum disk.
0000 71 : Delete CNX$FAIL0_ALLOW_JOIN routine.
0000 72 :
0000 73 : V03-005 DWT0146 David W. Thiel 14-Nov-1983
0000 74 : Block activity when out of quorum using a fork block
0000 75 : in the CLUB rather than a wired-in fork block.
0000 76 : Add routines CNX$DIRVEC_ADJ and CNX$DIRVEC_FILL to
0000 77 : manipulate the lock manager directory system vector.
0000 78 :
0000 79 : V03-004 DWT0128 David W. Thiel 30-Aug-1983
0000 80 : Clean up lock manager directory system CSID
0000 81 : management.
0000 82 :
0000 83 : V03-003 DWT0119 David W. Thiel 11-Aug-1983
0000 84 : Add support for quorum disk. Change CONFIG_CHANGE
0000 85 : to CNX$CONFIG_CHANGE.
0000 86 :
0000 87 : V03-002 DWT0110 David W. Thiel 28-Jul-1983
0000 88 : Add CNX$SCAN_CSBS_FORK and CNX$CLUB_FORK routines.
0000 89 : Convert failover routines to JSB interface.
0000 90 : Add routine to loop at IPL 4 while the cluster is out
0000 91 : of quorum.
0000 92 :
0000 93 : V03-001 DWT0106 David W. Thiel 21-Jun-1983
0000 94 : Correct CNX$SET_DIRSYS, add CNX$FORM_DIRSYS entry point.
0000 95 : Add failover routine to allow nodes to join cluster.
0000 96 : Enable code to fix EPIDs.
0000 97 :
0000 98 :--
0000 99 :
```

```
0000 101      .SBTTL  DECLARATIONS
0000 102      :
0000 103      : INCLUDE FILES:
0000 104      :
0000 105      $CDRPDEF      : CDRP offsets
0000 106      $CDTDEF      : CDT Offsets
0000 107      $CLMDRSDEF   : Cluster disconnect/reject codes
0000 108      $CLSMSGDEF   : Cluster message definitions
0000 109      $CLUBDEF     : CLUster Block offsets
0000 110      $CSBDEF      : CSB Offsets
0000 111      $DYNDEF      : Data structure type codes
0000 112      $FKBDEF      : Fork Block offsets
0000 113      $IPLDEF      : IPL definitions
0000 114      $IRPDEF      : IRP offsets
0000 115      $PCBDEF      : Process Control Block offsets
0000 116      $SBDEF       : System Block offsets
0000 117      $SSDEF      : Status code definitions
0000 118      $TQDEF       : TQE offsets
0000 119      :
0000 120      :*****
0000 121      :
0000 122      : NOTE: The following assumptions are in effect for this entire module.
0000 123      :
0000 124      :*****
0000 125      :
0000 126      ASSUME  IPL$_SYNCH  EQ  IPL$_SCS
0000 127      ASSUME  IPL$_SYNCH  EQ  IPL$_TIMER
0000 128      ASSUME  IPL$_SYNCH  GT  IPL$_IOPOST
0000 129      :
00000000 130      .PSECT $$$100, LONG
0000 131      :
0000 132      .DEFAULT      DISPLACEMENT, WORD
```

```

0000 134      .SBTTL CNX$RESP_FORGET - Respond to a message and forget about it
0000 135      .SBTTL CNX$SEND_FORGET - Send message and forget about it
0000 136
0000 137 :++
0000 138 :
0000 139 : FUNCTIONAL DESCRIPTION:
0000 140 :
0000 141 :     Queue a message or response to be sent and forget about it.
0000 142 :     When the acknowledgement is received or the connection breaks,
0000 143 :     the CDRP is deallocated.
0000 144 :
0000 145 : CALLING SEQUENCE:
0000 146 :
0000 147 :     JSB      CNX$SEND_FORGET
0000 148 :     JSB      CNX$RESP_FORGET
0000 149 :     IPL is  IPL$_SCS
0000 150 :
0000 151 : INPUT PARAMETERS:
0000 152 :
0000 153 :     R2:      Address of message buffer (CNX$RESP_FORGET only)
0000 154 :     R3:      Address of CSB
0000 155 :     R5:      Address of fully initialized CDRP
0000 156 :
0000 157 : OUTPUT PARAMETERS:
0000 158 :
0000 159 :     NONE
0000 160 :
0000 161 : COMPLETION CODES:
0000 162 :
0000 163 :     NONE
0000 164 :
0000 165 : SIDE EFFECTS:
0000 166 :
0000 167 :     NONE
0000 168 :
0000 169 :--
0000 170 :
0000 171 : CNX$RESP_FORGET::
1C A5 52 DO 0000 172      MOVL    R2,CDRPSL_MSG_BUF(R5)      ; Address of message buffer
58 A5 04 A2 DO 0004 173      MOVL    CLMSGSL_RSPID(R2) -    ; Store RSPID to return in CDRP
0009 174      MOVL    CDRPSL_RETRSPID(R5)
0009 175 :
0009 176 : CNX$SEND_FORGET::
FFF4' 30 0009 177      BSBW    CNX$SEND_MSG_CSB          ; Send message
000C 178 :
000C 179 :     We are resumed here when the message is acknowledged.
000C 180 :     Registers contain:
000C 181 :     R0:      Status
000C 182 :     R3:      Address of CSB
000C 183 :     R4:      Address of PDT
000C 184 :     R5:      Address of CDRP
000C 185 :
50 55 DO 000C 186      MOVL    R5,R0                          ; Address of CDRP
00000000'GF 17 000F 187      JMP     G^EXE$DEANONPAGED          ; Deallocate CDRP and return
  
```

```
0015 189 .SBTTL CNX$BUGCHECK_CLUSTER - Bugcheck local cluster
0015 190
0015 191 :++
0015 192 :
0015 193 : FUNCTIONAL DESCRIPTION:
0015 194 :
0015 195 : This routine is called to request that all members of the local
0015 196 : cluster bugcheck. A typical use is when two clusters detect each
0015 197 : other and one (or both) decide to bow out gracefully.
0015 198 :
0015 199 : *** TEMPORARY ***
0015 200 : Since there was a fatal flaw in the approach, this has been replaced
0015 201 : by a plain old CLUEXIT bugcheck to minimize the confusion added to
0015 202 : the dump.
0015 203 :
0015 204 : CALLING SEQUENCE:
0015 205 :
0015 206 : JSB CNX$BUGCHECK_CLUSTER
0015 207 : IPL is IPL$SCS
0015 208 :
0015 209 : INPUT PARAMETERS:
0015 210 :
0015 211 : NONE
0015 212 :
0015 213 : OUTPUT PARAMETERS:
0015 214 :
0015 215 : NONE
0015 216 :
0015 217 : COMPLETION CODES:
0015 218 :
0015 219 : NONE
0015 220 :
0015 221 : SIDE EFFECTS:
0015 222 :
0015 223 : Cluster Holocaust
0015 224 :--
0015 225
0015 226 CNX$BUGCHECK_CLUSTER::
0015 227 BUG_CHECK CLUEXIT,FATAL ; We've can't shut down the world, so just
0019 228 ; shut down self
0019 229
```



```

0019 231          .SBTTL CNXSINIT_CSBS - Initialize CSBs for new transition
0019 232
0019 233      :++
0019 234      :
0019 235      : FUNCTIONAL DESCRIPTION:
0019 236      :
0019 237      :     This routine initializes all CSBs for a new transition.
0019 238      :
0019 239      : CALLING SEQUENCE:
0019 240      :
0019 241      :     JSB      CNXSINIT_CSBS
0019 242      :     IPL is IPL$_SCS
0019 243      :
0019 244      : INPUT PARAMETERS:
0019 245      :
0019 246      :     NONE
0019 247      :
0019 248      : OUTPUT PARAMETERS:
0019 249      :
0019 250      :     NONE
0019 251      :
0019 252      : COMPLETION CODES:
0019 253      :
0019 254      :     NONE
0019 255      :
0019 256      : SIDE EFFECTS:
0019 257      :
0019 258      :     R0 and R1 are destroyed
0019 259      :
0019 260      :--
0019 261
0019 262 CNXSINIT_CSBS::
0019 263     PUSHR    #^M<R3,R4>                ; Save registers
0019 264     BSBW    CNX$SCAN_CSBS              ; Iterate over all CSBs
0019 265     BLBC    R0,20$                     ; Branch when done
0019 266     BBCC    #CSB$V_SELECTED, -        ; Clear selected flag
0019 267     CSB$L_STATUS(R3),10$
0019 268 10$:    RSB
0019 269
0019 270 20$:    POPR    #^M<R3,R4>            ; Restore registers
0019 271     RSB
  
```

```

18 BB
000C 30
06 50 E9
00 60 A3 11 E5
18 BA
05 0029
  
```

```

002A 273          .SBTTL CNX$SCAN_CSBS - Scan all CSB's
002A 274
002A 275 :++
002A 276 :
002A 277 : FUNCTIONAL DESCRIPTION:
002A 278 :
002A 279 :     This routine scans all CSB's.
002A 280 :     It does a co-routine call-back for each CSB.
002A 281 :     When all CSB's have been scanned, it returns failure status.
002A 282 :
002A 283 : CALLING SEQUENCE:
002A 284 :
002A 285 :     JSB     CNX$SCAN_CSBS
002A 286 :     IPL is IPL$SCS
002A 287 :
002A 288 : INPUT PARAMETERS:
002A 289 :
002A 290 :     NONE
002A 291 :
002A 292 : OUTPUT PARAMETERS:
002A 293 :
002A 294 :     R4 is CLUB address
002A 295 :
002A 296 : COMPLETION CODES:
002A 297 :
002A 298 :     R0 = even:      end of scan
002A 299 :     R0 = odd:      co-routine call-back
002A 300 :                   R3 is address of CSB
002A 301 :                   R4 is address of CLUB
002A 302 :     On co-routine return:
002A 303 :                   R3 is address of CSB following which
002A 304 :                   the scan is to resume.
002A 305 :
002A 306 : SIDE EFFECTS:
002A 307 :
002A 308 :     R3 is destroyed
002A 309 :
002A 310 :--
002A 311 :
002A 312 : .ENABLE LSB
002A 313 :
002A 314 CNX$SCAN_CSBS::
53  00000000'GF  D0 002A 315  MOVL  G^CLUSGL CLUB,R3          ; Get CLUB address
0031 316  ASSUME CLUB$ CLUB$EQ 0
0031 317  ASSUME CSB$ SYSQFL EQ 0
54  00000000'GF  D0 0031 318 110$: MOVL  G^CLUSGL CLUB,R4          ; Get CLUB address
      53  63  D0 003A 319  MOVL  CSB$ SYSQFL(R3),R3      ; Advance to next CSB
      53  54  D1 003B 320  CML  R4,R3          ; End of list?
      12  13  D0 003E 321  BEQL  130$          ; Branch if no more CSB's
      50  01  D0 0040 322 120$: MOVL  S^#SS$_NORMAL,R0      ; Set success value
0043 323 :
0043 324 : Call back caller:
0043 325 :
0043 326 :     04(SP):      Original return address
0043 327 :     00(SP):      Return address to resume scan
0043 328 :
0043 329 :     R0:          Status = SS$_NORMAL
  
```

```

00 BE 16 0043 330 : R3: Address of CSB scanned
          0043 331 : R4: Address of CLUB
          0043 332 :
          0043 333 : JSB @ (SP) ; Return with CSB
          0046 334 :
          0046 335 : R3 : Address of CSB following which scan resumes
          0046 336 : Others: Don't care
          0046 337 :
          E9 11 0046 338 : BRB 110$ ; Go around again
          0048 339 :
          0048 340 : .SBTTL CNX$SCAN_CSBS_EXIT - Request immediate exit from CSB Scan
          0048 341 :
          0048 342 : ++
          0048 343 :
          0048 344 : FUNCTIONAL DESCRIPTION:
          0048 345 : This code provides an immediate exit from the CSB scan loop.
          0048 346 :
          0048 347 : CALLING SEQUENCE:
          0048 348 :
          0048 349 :
          0048 350 : JMP CNX$SCAN_CSBS_EXIT
          0048 351 : IPL is IPL$_SCS
          0048 352 :
          0048 353 : INPUT PARAMETERS:
          0048 354 :
          0048 355 : R3 is CSB address
          0048 356 :
          0048 357 : OUTPUT PARAMETERS:
          0048 358 :
          0048 359 : Return is from call to CNX$SCAN_CSBS.
          0048 360 : R0 is 0
          0048 361 : R4 is CLUB address
          0048 362 :
          0048 363 : COMPLETION CODES:
          0048 364 :
          0048 365 : Return is from call to CNX$SCAN_CSBS
          0048 366 :
          0048 367 : SIDE EFFECTS:
          0048 368 :
          0048 369 : R0 and R4 are destroyed
          0048 370 :
          0048 371 : --
          0048 372 :
          54 SE 04 CO 0048 373 CNX$SCAN_CSBS_EXIT::
          00000000 GF D0 0048 374 ADDL #4,SP ; Clear co-routine return from stack
          05 D4 0052 D4 0048 375 MOVL G^CLUSGL_CLUB,R4 ; Get CLUB address
          05 054 376 130$: CLRL R0 ; Set failure value
          055 377 RSB
          055 378
          055 379 : .SBTTL CNX$SCAN_CSBS_RETRY - Delay, then Continue CSB Scan
          055 380 :
          055 381 : ++
          055 382 :
          055 383 : FUNCTIONAL DESCRIPTION:
          055 384 :
          055 385 : This routine handles the case where a thread must wait for
          055 386 : some resource before it may proceed during a CSB scan.
  
```

```

0055 387 : All context for the thread must reside in the R3 CSB address.
0055 388 : After the delay, CNX$SCAN_CSBS returns with the same CSB as on
0055 389 : the iteration during which this routine was called.
0055 390 :
0055 391 : CALLING SEQUENCE:
0055 392 :
0055 393 : JMP CNX$SCAN_CSBS_RETRY
0055 394 : IPL is IPL$_SCS
0055 395 :
0055 396 : INPUT PARAMETERS:
0055 397 :
0055 398 : R3 is CSB address
0055 399 :
0055 400 : OUTPUT PARAMETERS:
0055 401 :
0055 402 : Return is from call to CNX$SCAN_CSBS.
0055 403 : R3 is CSB address
0055 404 : R4 is CLUB address
0055 405 :
0055 406 : COMPLETION CODES:
0055 407 :
0055 408 : Return is from call to CNX$SCAN_CSBS
0055 409 :
0055 410 : SIDE EFFECTS:
0055 411 :
0055 412 : R0, R1, R2, R4, R5 are destroyed
0055 413 :
0055 414 :--
0055 415 :
0055 416 CNX$SCAN_CSBS_RETRY::
0055 417 ADDL #4,SP ; Know this value
0055 418 MOVL G^CLUB$GL CLUB,R4 ; Address of CLUB
0055 419 MOVAB CLUB$B_FORK_BLOCK(R4),R5 ; Address of fork block
0055 420 BBSS #CLUB$FB$V_FKB_BUSY, - ; Branch if fork block is
0055 421 CLUB$FB$S_STATUS(R5),300$ ; not busy
0055 422 POPR #^M<R4> ; Save return address
0055 423 ASSUME CLUB$FB$B_FORK_BLOCK EQ 0
0055 424 ASSUME CLUB$FB$S_FORK_BLOCK GE FKB$K_LENGTH
0055 425 FORK WAIT ; Wait for the next clock tick
0055 426 PUSHC R4 ; Restore return address
0055 427 MOVAB -CLUB$B_FORK_BLOCK(R5),R4 ; Address of CLUB
0055 428 BBCC #CLUB$FB$V_FKB_BUSY, - ; Clear fork block busy indicator
0055 429 CLUB$FB$S_STATUS(R5),300$
0055 430 BRB 120$ ; Repeat co-routine call
0055 431
0055 432 300$: BUG_CHECK CNXMGRERR,FATAL ; Double use of fork block
0055 433
0055 434 .SBTTL CNX$SCAN_CSBS_FORK - Fork, then Continue CSB Scan
0055 435
0055 436 :++
0055 437 :
0055 438 : FUNCTIONAL DESCRIPTION:
0055 439 :
0055 440 : This routine handles the case where a thread must momentarily
0055 441 : release control before it may proceed during a CSB scan.
0055 442 : All context for the thread must reside in the R3 CSB address.
0055 443 : After the delay, CNX$SCAN_CSBS returns with the same CSB as on
  
```

```

54 SE 04 CO
00000000'GF DO
55 00CC C4 9E
16 1C A5 00 E2
          10 BA
          54 DD
54 FF34 C5 9E
02 1C A5 00 E5
          C1 11
  
```

```

0083 444 : the iteration during which this routine was called.
0083 445 :
0083 446 : CALLING SEQUENCE:
0083 447 :
0083 448 : JMP CNX$SCAN_CSBS_FORK
0083 449 : IPL is IPL$SCS
0083 450 :
0083 451 : INPUT PARAMETERS:
0083 452 :
0083 453 : R3 is CSB address
0083 454 :
0083 455 : OUTPUT PARAMETERS:
0083 456 :
0083 457 : Return is from call to CNX$SCAN_CSBS.
0083 458 : R3 is CSB address
0083 459 : R4 is CLUB address
0083 460 :
0083 461 : COMPLETION CODES:
0083 462 :
0083 463 : Return is from call to CNX$SCAN_CSBS
0083 464 :
0083 465 : SIDE EFFECTS:
0083 466 :
0083 467 : R0, R1, R2, R4, R5 are destroyed
0083 468 :
0083 469 :--
0083 470 :
0083 471 CNX$SCAN_CSBS_FORK::
54 SE 04 C0 0083 472 ADDL #4,SP ; Know this value
0083 473 MOVL G^CLUGL CLUB,R4 ; Address of CLUB
55 00CC C4 9E 008D 474 MOVAB CLUB$B_FORK_BLOCK(R4),R5 ; Address of fork block
1B 1C A5 00 E2 0092 475 BBSS #CLUBFKBSV_FKB_BUSY, - ; Branch if fork block is
0097 476 CLUBFKBSL_STATUS(R5),400$ ; not busy
0B A5 08 90 0097 477 MOVB #IPL$SCS,FKBSB_FIPL(R5) ; initialize fork IPL
10 BA 009B 478 POPR #^M<R4> ; Save return address
009D 479 ASSUME CLUBFKBSB_FORK_BLOCK EQ 0
009D 480 ASSUME CLUBFKBSB_FORK_BLOCK GE FKBSK_LENGTH
00000000'GF 16 009D 481 JSB G^EXESFORK ; Wait until the fork list cycles
54 54 DD 00A3 482 PUSHL R4 ; Restore return address
54 FF34 C5 9E 00A5 483 MOVAB -CLUB$B_FORK_BLOCK(R5),R4 ; Address of CLUB
03 1C A5 00 E5 00AA 484 BBCC #CLUBFKBSV_FKB_BUSY, - ; Clear fork block busy indicator
00AF 485 CLUBFKBSL_STATUS(R5),400$
FF7F 31 00AF 486 BRW 110$ ; Advance to next CSB
0082 487
0082 488 400$: BUG_CHECK CNXMGRERR,FATAL ; Double use of fork block
0086 489
0086 490 .DISABLE LSB
  
```

```

00B6 492 .SBTTL CNX$ASSIGN_CSID - Assign a tentative CSID to a CSB
00B6 493 :++
00B6 494 :
00B6 495 : FUNCTIONAL DESCRIPTION:
00B6 496 :
00B6 497 : Allocate a CSID slot and form the CSID.
00B6 498 : This is all done using the tentative CSID allocation context
00B6 499 : found in CLUB$W_NEXT_CSID.
00B6 500 :
00B6 501 : CALLING SEQUENCE:
00B6 502 :
00B6 503 : JSB CNX$ASSIGN_CSID
00B6 504 : IPL is IPL$SCS
00B6 505 :
00B6 506 : INPUT PARAMETERS:
00B6 507 :
00B6 508 : R3: CSB for which a CSID is to be allocated
00B6 509 : CLUB$W_NEXT_CSID contains first CSID slot to consider
00B6 510 :
00B6 511 : OUTPUT PARAMETERS:
00B6 512 :
00B6 513 : R4: CLUB address
00B6 514 :
00B6 515 : COMPLETION CODES:
00B6 516 :
00B6 517 : R0: success/failure status
00B6 518 :
00B6 519 : SIDE EFFECTS:
00B6 520 :
00B6 521 : CSB$L CSID(R3) receives the allocated CSID.
00B6 522 : CLUB$W_NEXT_CSID is updated.
00B6 523 : R1 and R2 are destroyed.
00B6 524 :
00B6 525 :--
00B6 526 :
00B6 527 CNX$ASSIGN_CSID::
50 54 64 A3 D0 00B6 528 MOVL CSB$L CLUB(R3),R4 ; Address of CLUB
00000000'GF 3C 00BA 529 MOVZWL G^CLUB$W_MAXINDEX,R0 ; Number of potentially available slots
52 64 A4 3C 00C1 530 MOVZWL CLUB$W_NEXT_CSID(R4),R2 ; First slot to consider
00000000'GF 09 13 00C5 531 BEQL 20$ ; Branch to avoid slot 0
52 03 1F 00C7 532 10$: CMPW R2,G^CLUB$W_MAXINDEX ; Wrap slot index around yet?
51 52 01 D0 00D0 533 BLSSU 30$ ; Not yet
00000000'GF 01 D0 00D3 534 20$: MOVL #1,R2 ; Do wrap around
51 51 6142 D0 00DA 535 30$: MOVL G^CLUB$W_CLUSVEC,P1 ; Address of CSB vector
06 18 00DE 536 MOVL (R1)(R2),R1 ; Look at CSB vector entry
52 06 D6 00E0 537 BGEQ 40$ ; Branch if slot is free
E2 50 F5 00E2 538 INCL R2
05 00E5 539 SOBGTR R0,10$ ; Iterate over all possible slots
00E6 540 RSB ; Return with failure status
64 A4 52 01 A1 00E6 541 40$: ADDW3 #1,R2, - ; Update next CSID
00EB 542 CLUB$W_NEXT_CSID(R4)
4E A3 51 01 A1 00EB 543 ADDW3 #1,R1,CSB$W_CSID_SEQ(R3) ; CSID sequence number
4C A3 52 B0 00F0 544 MOVW R2,CSB$W_CSID_IDX(R3) ; CSID index
50 01 D0 00F4 545 MOVL #1,R0 ; Return success
05 00F7 546 RSB

```

```

OOF8 549 .SBTTL CNX$MARK_LOCKED - Mark Node Locked
OOF8 550 :++
OOF8 551 :
OOF8 552 : FUNCTIONAL DESCRIPTION:
OOF8 553 :
OOF8 554 : Mark the specified node as LOCKED.
OOF8 555 :
OOF8 556 : CALLING SEQUENCE:
OOF8 557 :
OOF8 558 : JSB CNX$MARK_LOCKED
OOF8 559 : IPL is IPL$_SCS
OOF8 560 :
OOF8 561 : INPUT PARAMETERS:
OOF8 562 :
OOF8 563 : R3: CSB of the node to be marked locked
OOF8 564 :
OOF8 565 : OUTPUT PARAMETERS:
OOF8 566 :
OOF8 567 : NONE
OOF8 568 :
OOF8 569 : COMPLETION CODES:
OOF8 570 :
OOF8 571 : NONE
OOF8 572 :
OOF8 573 : SIDE EFFECTS:
OOF8 574 :
OOF8 575 : R0-R1 are destroyed.
OOF8 576 :
OOF8 577 :--
OOF8 578 :
OOF8 579 CNX$MARK_LOCKED::
01 60 A3 6C A3 96 OOF8 580 INCB CSB$B_REF_CNT(R3) ; Bump reference count to nail down CSB
E2 OOF8 581 BBSS #CSB$V_LOCKED, - ; Lock and branch if already locked
05 O100 582 CSB$L_STATUS(R3),90$
O101 583 RSB
O101 584
O101 585 90$: BUG_CHECK CNXMGRERR,FATAL ; Consistency check

```

```

0105 587 .SBTTL CNX$MARK_UNLOCKED - Mark Node Unlocked
0105 588 :++
0105 589 :
0105 590 : FUNCTIONAL DESCRIPTION:
0105 591 :
0105 592 : Mark the specified node as unLOCKED.
0105 593 :
0105 594 : CALLING SEQUENCE:
0105 595 :
0105 596 : JSB CNX$MARK_UNLOCKED
0105 597 : IPL is IPL$_SCS
0105 598 :
0105 599 : INPUT PARAMETERS:
0105 600 :
0105 601 : R3: CSB of the node to be marked unlocked
0105 602 :
0105 603 : OUTPUT PARAMETERS:
0105 604 :
0105 605 : R3: If CSB deleted, then contents of back link pointer
0105 606 : If CSB not deleted, then CSB address
0105 607 :
0105 608 : COMPLETION CODES:
0105 609 :
0105 610 : NONE
0105 611 :
0105 612 : SIDE EFFECTS:
0105 613 :
0105 614 : R0-R1 are destroyed.
0105 615 :
0105 616 :--
0105 617 :
0105 618 CNX$MARK_UNLOCKED::
18 54 64 30 BB 0105 619 PUSHR #M<R4,R5> : Save some registers
18 1C A4 1D D0 0107 620 MOVL CSB$L(CLUB(R3),R4) : Address of CLUB
5C A4 10 A4 D1 010B 621 BBC #CLUB$V_TRANSITION,- : Branch if no transition in progress
0C 60 A3 10 E5 0110 622 CLUB$L_FLAGS(R4),90$ :
55 53 D0 0110 623 CMPL CLUB$L_LOCAL_CSB(R4),- : Is this node the coordinator?
53 FEDE' 30 0115 624 CLUB$L_COORD(R4)
OC 60 A3 10 E5 0115 625 BNEQ 10$ : Branch if no
55 53 D0 0117 626 BBCC #CSB$V_LOCKED,- : Unlock and branch if not locked
53 55 D0 011C 627 CSB$L_STATUS(R3),90$
05 05 BA 011C 628 MOVL R3,R5 : Move CSB address
0127 629 BSBW CNX$DECREFCNT : Decrement reference count -- if CSB
0128 630 MOVL R5,R3 : deleted, return previous list entry
0128 631 10$: POPR #M<R4,R5> : Restore registers
0128 632 RSB
0128 633
0128 634 90$: BUG_CHECK CNXMGRERR,FATAL : Consistency check
  
```



```

012C 636 .SBTTL CNX$DIRVEC_ADJ - Adjust size of lock manager directory system vector
012C 637 :++
012C 638 :
012C 639 : FUNCTIONAL DESCRIPTION:
012C 640 :
012C 641 : Adjust the length of the lock manager directory system vector to accomodate
012C 642 : nodes that may be added to the cluster by the state transition now in
012C 643 : progress. This routine is also used to initially create the lock manager
012C 644 : directory system vector. This routine never changes the contents of the
012C 645 : vector -- it only adjusts the size.
012C 646 :
012C 647 : The purpose of the lock manager directory system vector is to encode the
012C 648 : node serving as the directory for each resource. Resource names are hashed
012C 649 : and the directory system vector indicates the CSID of the node serving as
012C 650 : the directory for that resource. The local node always appears as a 0
012C 651 : entry. Each node may have 0, 1, or more entries depending upon the setting
012C 652 : of the LCK$GB_LCKDIRWT system parameter.
012C 653 :
012C 654 : CALLING SEQUENCE:
012C 655 :
012C 656 : JSB CNX$DIRVEC_ADJ
012C 657 : IPL is IPL$SCS
012C 658 :
012C 659 : INPUT PARAMETERS:
012C 660 :
012C 661 : LCK$GL_DIRVEC is 0 or points to the current directory vector.
012C 662 :
012C 663 : OUTPUT PARAMETERS:
012C 664 :
012C 665 : LCK$GL_DIRVEC points to the adjusted directory vector.
012C 666 :
012C 667 : COMPLETION CODES:
012C 668 :
012C 669 : R0 : Success/Failure
012C 670 : Succeeds if vector is big enough or can be expanded as required.
012C 671 : Fails if vector cannot be expanded as required.
012C 672 :
012C 673 : SIDE EFFECTS:
012C 674 :
012C 675 : R1-R2 are destroyed.
012C 676 :
012C 677 : DATA STRUCTURES:
012C 678 :
012C 679 : (The following is a picture of the DIRVEC structure
012C 680 :
012C 681 : 31 24 23 16 15 08 07 00
012C 682 : +-----+-----+-----+-----+
012C 683 : | Number of valid entries (longwords) |
012C 684 : +-----+-----+-----+-----+
012C 685 : | Number of allocated entries (longwords) |
012C 686 : +-----+-----+-----+-----+
012C 687 : | DYN$C_CLU_LCKDIR DYN$C_CLU | SIZE |
012C 688 : +-----+-----+-----+-----+
012C 689 : | First entry (CSID or 0 if local system) |
012C 690 : +-----+-----+-----+-----+
012C 691 : |
012C 692 : |
  
```



```

52 00000000'GF D0 01F8 808 ;
55 00000000'GF 3C 01FF 809 ;      MOVL  G^CLUSGL_CLUSVEC,R2      ; Address of CLUSVEC
    51 82 DO 0206 811 40$:  MOVZWL G^CLUSGW_MAXINDEX,R5      ; Number of entries in CLUSVEC
    05 18 DO 0209 812      MOVL  (R2)+,R1      ; Address of CSB for cluster member?
    50 01 DO 020B 813      BGEQ  50$      ; Branch if slot unused
    06 10 DO 020E 814      MOVL  #1,R0      ; Use weight of 1
    F3 55 F5 0210 815 50$:  SOBGR  R5,40$      ; Use standard processing routine
    38 BA 0213 816      SOBGR  R5,40$      ; Iterate over all CLUSVEC entries
    05 05 0213 817 70$:  POPR   #^M<R3,R4,R5>      ; Restore register
    05 05 0215 818      RSB
    0216 819 ;
    0216 820 ; Processing a cluster member.
    0216 821 ; R0: weight of node
    0216 822 ; R3: address of base of directory vector
    0216 823 ; R4: next available slot in directory vector
    0216 824 ; R0,R2 are destroyed
    0216 825 ;
    04 63 52 DD 0216 826 100$:  PUSHL  R2      ; Save register
    A3 50 CO 0218 827      ADDL2  R0,0(R3)      ; Increment divisor
    63 63 D1 021B 828      CMPL  0(R3),4(R3)      ; Check for overflow
    14 14 D0 021F 829      BGTR  190$      ; Branch if no slots left
    52 4C A1 DO 0221 830      MOVL  CSB$L_CSID(R1),R2      ; CSID of this system
    02 60 A1 18 E1 0225 831      BBC   #CSB$V_LOCAL, -      ; Branch if this is the local node
    022A 832      CSB$L_STATUS(R1),110$
    84 52 D4 022A 833      CLRL  R2      ; Use zero instead of local system CSID
    52 DO 022C 834 110$:  MOVL  R2,(R4)+      ; Store entry in DIRVEC
    FA 50 F5 022F 835      SOBGR  R0,110$      ; Store <weight> entries
    04 BA 0232 836      POPR   #^M<R2>      ; Restore register
    05 05 0234 837      RSB      ; Return
    0235 838
    0235 839 190$:  BUG_CHECK      CNXMGRERR,FATAL ; DIRVEC is not long enough -- consistency c
    0239 840

```

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0239 842 .SBTTL CNX$CLUB_WAIT - Do CLUB-Based 1 Second Wait
0239 843
0239 844 :++
0239 845 :
0239 846 : FUNCTIONAL DESCRIPTION:
0239 847 :
0239 848 : Do a 0-1 second timeout using the CLUB$B_FORK_BLOCK and
0239 849 : the FORK_WAIT service.
0239 850 : An immediate return is made to the caller's caller.
0239 851 : When the timeout occurs, a return is made to the caller.
0239 852 :
0239 853 : CALLING SEQUENCE:
0239 854 :
0239 855 : JSB CNX$CLUB_WAIT
0239 856 : IPL is IPL$SCS
0239 857 :
0239 858 : INPUT PARAMETERS:
0239 859 :
0239 860 : NONE
0239 861 :
0239 862 : OUTPUT PARAMETERS:
0239 863 :
0239 864 : R4 is address of CLUB
0239 865 :
0239 866 : COMPLETION CODES:
0239 867 :
0239 868 : NONE
0239 869 :
0239 870 : SIDE EFFECTS:
0239 871 :
0239 872 : R0-R2,R5 are destroyed
0239 873 :
0239 874 :--
0239 875 :
0239 876 CNX$CLUB_WAIT::
54 00000000'GF DO 0239 877 MOVL G^CLUB$GL CLUB,R4 ; Address of CLUB
55 00CC C4 9E 0240 878 MOVAB CLUB$B_FORK_BLOCK(R4),R5 ; Address of fork block
15 1C A5 00 E2 0245 879 BBSS #CLUBFRBSV_FKB_BUSY, - ; Branch if fork block is
; CLUBFKBSL_STATOS(R5),10$ ; not busy
; #^M<R4> ; Save return address
10 BA 024A 881 POPR ; Save return address
024C 882 ASSUME CLUBFKBSB_FORK_BLOCK EQ 0
024C 883 ASSUME CLUBFKBSS_FORK_BLOCK GE FKB$K_LENGTH
024C 884 FORK_WAIT ; Wait for the next clock tick
54 FF34 C5 DD 0252 885 PUSHC R4 ; Restore return address
01 1C A5 00 E5 0254 886 MOVAB -CLUB$B_FORK_BLOCK(R5),R4 ; Address of CLUB
025E 887 BBCC #CLUBFKBSV_FRB_BUSY, - ; Clear fork block busy indicator
025E 888 CLUBFKBSL_STATOS(R5),10$
05 025E 889 RSB ; Terminate the thread
025F 890
025F 891 10$: BUG_CHECK CNXMGRERR,FATAL ; Double use of fork block
  
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0263 893 .SBTTL CNX$CLUB_FORK - Do CLUB-Based Fork
0263 894
0263 895 :++
0263 896 :
0263 897 : FUNCTIONAL DESCRIPTION:
0263 898 :
0263 899 : Momentarily release control using the CLUB$B_FORK_BLOCK
0263 900 : fork block.
0263 901 : An immediate return is made to the caller's caller.
0263 902 : When the fork list cycles, a return is made to the caller.
0263 903 :
0263 904 : CALLING SEQUENCE:
0263 905 :
0263 906 : JSB CNX$CLUB_FORK
0263 907 : IPL is IPL$SCS
0263 908 :
0263 909 : INPUT PARAMETERS:
0263 910 :
0263 911 : NONE
0263 912 :
0263 913 : OUTPUT PARAMETERS:
0263 914 :
0263 915 : R4 is address of CLUB
0263 916 :
0263 917 : COMPLETION CODES:
0263 918 :
0263 919 : NONE
0263 920 :
0263 921 : SIDE EFFECTS:
0263 922 :
0263 923 : R0-R2,R5 are destroyed
0263 924 :
0263 925 :--
0263 926
0263 927 CNX$CLUB_FORK::
54 00000000'GF D0 0263 928 MOVL G^CLUS$GL CLUB,R4 ; Address of CLUB
55 00CC C4 9E 026A 929 MOVAB CLUB$B_FORK_BLOCK(R4),R5 ; Address of fork block
19 1C A5 00 E2 026F 930 BBSS #CLUBFKB$V_FKB_BUSY, - ; Branch if fork block is
0B A5 08 90 0274 931 CLUBFKB$L_STATUS(R5),10$ ; not busy
10 BA 0278 933 POPR #^M<R4> ; Save return address
027A 934 ASSUME CLUBFKB$B_FORK_BLOCK EQ 0
027A 935 ASSUME CLUBFKB$S_FORK_BLOCK GE FKB$K_LENGTH
00000000'GF 16 027A 936 JSB G^EXES$FORR ; Wait until the fork list cycles
54 DD 0280 937 PUSHL R4 ; Restore return address
54 FF34 C5 9E 0282 938 MOVAB -CLUB$B_FORK_BLOCK(R5),R4 ; Address of CLUB
01 1C A5 00 E5 0287 939 BBCC #CLUBFKB$V_FKB_BUSY, - ; Clear fork block busy indicator
028C 940 CLUBFKB$L_STATUS(R5),10$
05 028C 941 RSB ; Terminate the thread
028D 942
028D 943 10$: BUG_CHECK CNXMGRERR,FATAL ; Double use of fork block

```

```

0291 945      .SBTTL CNX$FIX_EPID - Add node specifier to EPIDs
0291 946
0291 947 :++
0291 948 :
0291 949 : FUNCTIONAL DESCRIPTION:
0291 950 :
0291 951 : This routine is called when a node joins a cluster to add the node
0291 952 : identification to the EPIDs of existing processes. This assumes that
0291 953 : very little has happened up to this point and that therefore, only
0291 954 : fields within the PCB need to be updated.
0291 955 :
0291 956 : CALLING SEQUENCE:
0291 957 :
0291 958 :     JSB     CNX$FIX_EPID
0291 959 :     IPL is IPL$_SYNC
0291 960 :
0291 961 : INPUT PARAMETERS:
0291 962 :
0291 963 :     NONE
0291 964 :
0291 965 : OUTPUT PARAMETERS:
0291 966 :
0291 967 :     NONE
0291 968 :
0291 969 : SIDE EFFECTS:
0291 970 :
0291 971 :     R0-R1 may be destroyed
0291 972 :
0291 973 :--
0291 974 :
0291 975 CNX$FIX_EPID::
1C  BB 0291 976     PUSHR    #^M<R2,R3,R4>                : Save registers
0293 977 :
0293 978 : Set the contents of the cell SCH$GW_LOCALNODE to the compressed form of
0293 979 : the local node CSID. Update the extended PID cells of all processes on
0293 980 : the system. (Null process will be updated multiple times, but no harm done)
0293 981 :
0293 982     ASSUME   PCB$S_EPID_NODE_IDX EQ 8           : Index is one byte
0293 983     ASSUME   PCB$S_EPID_NODE_SEQ EQ 2           : Seqno is two bits
0293 984     ASSUME   PCB$V_EPID_NODE_SEQ EQ -          : Seqno is right after index
0293 985     <PCB$V_EPID_NODE_IDX + PCB$S_EPID_NODE_IDX>
0293 986 NODE_WIDTH = PCB$S_EPID_NODE_IDX + PCB$S_EPID_NODE_SEQ
0293 987 :
54 00000000'GF D0 0293 988     MOVL     G^CLUGL CLUB,R4                : Address of CLUB
      51 10 A4 D0 029A 989     MOVL     CLUB$L_LOCAL(CSB(R4),R1          : Local CSB address
53 00000000'GF 3E 029E 990     MOVAW    G^SCH$GW_LOCALNODE,R3          : Get pointer to the localnode
      83 4C A1 90 02A5 991     MOVVB    CSB$W_CSID_IDX(R1),(R3)+        : Store the index
83 4E A1 FC 8F 88 02A9 992     BICB3    #^XFC,CSB$W_CSID_SEQ(R1),(R3)+      : Store the sequence, clearing high
      53 73 3C 02AF 993     MOVZWL   -(R3),R3                : Put localnode in a register
52 00000000'GF 3C 02B2 994     MOVZWL   G^SCH$GL_MAXPIX,R2          : Get index of highest PCB
50 00000000'GF D0 02B9 995     MOVL     G^SCH$GL_PCBVEC,R0          : Get address of pcb vector
      54 80 D0 02C0 996 10$: MOVL     (R0)+,R4                : Get address of PCB
      15 53 F0 02C3 997     INSV     R3,#PCB$V_EPID_NODE_IDX,-        : Set the node bits in the
      64 A4 0A 02C6 998     #NODE_WIDTH,PCB$L_EPID(R4)          : extended PID field
      68 A4 05 02C9 999     TSTL     PCB$L_EOWNER(R4)          : Is it a subprocess?
      15 06 13 02CC 1000    BEQL     20$                : Not subprocess, leave it alone
      15 53 F0 02CE 1001    INSV     R3,#PCB$V_EPID_NODE_IDX,-        : Set the node bits in the
  
```

68	A4	0A	02D1	1002			#NODE_WIDTH,PCB\$E_OWNER(R4)	:	subprocess owner field
	E9	52	F4	02D4	1003	20\$:	R2,10\$:	Try next PCB
		1C	BA	02D7	1004		#^M<R2,R3,R4>	:	Restore registers
			05	02D9	1005				

.....


```

02DA 1007 .SBTTL CNX$CHECK_QUORUM - Check Presence of Quorum and Hang if Absent
02DA 1008
02DA 1009 :++
02DA 1010 :
02DA 1011 : FUNCTIONAL DESCRIPTION:
02DA 1012 :
02DA 1013 : Test for the presence of a quorum of "live" nodes. If a quorum is
02DA 1014 : absent, loop at IPL 4 until a quorum is restored. This serves to
02DA 1015 : block activity that might use shared resources for which the locks
02DA 1016 : may not longer be valid (since this node may have been failed out
02DA 1017 : by someone else). A fork loop at IPL 4 is used because this blocks
02DA 1018 : all process-based activity while allowing timer-based activity and
02DA 1019 : SCS/connection management functions to continue uninterrupted.
02DA 1020 :
02DA 1021 : CALLING SEQUENCE:
02DA 1022 :
02DA 1023 : JSB/BSBW/BSBB CNX$CHECK_QUORUM
02DA 1024 : IPL is IPL$_SCS
02DA 1025 :
02DA 1026 : INPUT PARAMETERS:
02DA 1027 :
02DA 1028 : NONE
02DA 1029 :
02DA 1030 : OUTPUT PARAMETERS:
02DA 1031 :
02DA 1032 : NONE
02DA 1033 :
02DA 1034 : COMPLETION CODES:
02DA 1035 :
02DA 1036 : NONE
02DA 1037 :
02DA 1038 : SIDE EFFECTS:
02DA 1039 :
02DA 1040 : R0 and R1 are destroyed.
02DA 1041 :
02DA 1042 :--
02DA 1043 :
02DA 1044 : CNX$CHECK QUORUM::
02DA 1045 : POSHR #*M<R2,R3,R4,R5> : Save registers
02DC 1046 : BSBB COMPUTE_DYNAMIC_QUORUM : Is dynamic quorum present?
02DE 1047 : BLBS R0,10$ : Branch if present
17 1C A4 00 E1 02E1 1048 : BBC #CLUB$V CLUSTER, - : Branch if not cluster member
02E6 1049 : CLUB$L FLAGS(R4),10$ : and return
12 1C A4 1C E5 02E6 1050 : BBCC #CLUB$V QUORUM, - : Mark quorum absent, branch if
02EB 1051 : CLUB$L FLAGS(R4),10$ : already absent
00000000'GF 16 02EB 1052 : JSB G^EXE$CLUTRANIO : Throw disks into mount verification
02F1 1053 : : to inhibit further I/O initiations
50 0000'CF 9E 02F1 1054 : MOVAB W^LOSEQUORUM_MSG,R0 : Quorum lost message
02F6 1055 : CLRL R5 : No CSB address
02F8 1056 : BSBB CNX$CONFIG_CHANGE : Log event
FD05' 30 02F8 1056 : BSBB 200$ : Fork on I/O Post queue
02FB 1057 : BSBB : Restore registers
028 10 02FB 1057 : BSBB : Restore registers
02FD 1058 10$: POPR #*M<R2,R3,R4,R5> : Return to caller
02FF 1059 : RSB : Return to caller
0300 1060 :
0300 1061 :
0300 1062 : I/O Post fork routine.
0300 1063 : Re-fork until a dynamic quorum is present
  
```

```

0300 1064 ;
0300 1065 ;
0300 1066 100$: ASSUME IPL$ SCS GT IPL$_IOPOST
0306 1067 DSBINT #IPL$ SCS ; Raise IPL
0308 1068 BSBB COMPUTE_DYNAMIC_QUORUM ; Is dynamic quorum present?
030B 1069 BLBS R0,110$ ; Branch if present
030D 1070 BSBB 200$ ; Fork on same block
030F 1071 BRB 120$ ; Branch to common exit
1C A4 10000000 8F CB 030F 1072 110$: BISL2 #CLUB$M_QUORUM, - ; Mark quorum present
0317 1073 CLUB$L_FLAGS(R4)
50 0000'CF 9E 0317 1074 MOVAB W^GAINQUORUM_MSG,R0 ; Quorum lost message
55 D4 031C 1075 CLRL R5 ; No CSB address
FCDF' 30 031E 1076 BSBB CNX$CONFIG_CHANGE ; Log event
0321 1077 120$: ENBINT ; Restore IPL
05 0324 1078 RSB
0325 1079
0325 1080 ;
0325 1081 ; Set up and queue fork block onto I/O Post processing queue
0325 1082 ;
0325 1083 200$: MOVAB CLUB$B_HANG_FKB(R4),R5 ; Address of fork block
032A 1084 MOVB #DYN$C_FRK, - ; Block type
032E 1085 FK$B_TYPE(R5)
032E 1086 MOVB #IPL$_IOPOST, - ; IPL = 4
0332 1087 FK$B_FIPL(R5)
50 0C A5 CB AF 9E 0332 1088 MOVAB B^100$,FK$B_FPC(R5) ; Restart PC address
00000000'GF 7E 0337 1089 MOVAB G^IOCSGL_PSFC,R0 ; Address of queue header
04 B0 65 0E 033E 1090 INSQUE (R5),a4(R0) ; Queue to I/O Post-processing queue
0342 1091 SOFTINT #IPL$_IOPOST ; Wake up dispatcher
05 0345 1092 RSB

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0346 1094      .SBTTL COMPUTE_DYNAMIC_QUORUM - Calculate dynamic quorum presence
0346 1095
0346 1096 :++
0346 1097 :
0346 1098 : FUNCTIONAL DESCRIPTION:
0346 1099 :
0346 1100 : Determine whether a quorum is dynamically present, i.e., whether
0346 1101 : there are live connections to a quorum of nodes. In addition to
0346 1102 : calculating based on available nodes, add extra votes if the
0346 1103 : quorum file is a 'member' of the cluster and is dynamically
0346 1104 : accessible to the local node.
0346 1105 :
0346 1106 : CALLING SEQUENCE:
0346 1107 :
0346 1108 :     JSB     COMPUTE_DYNAMIC_QUORUM
0346 1109 :     IPL is IPL$SCS
0346 1110 :
0346 1111 : INPUT PARAMETERS:
0346 1112 :
0346 1113 :     CSB'S in list with CSB$M_MEMBER bit set
0346 1114 :
0346 1115 : OUTPUT PARAMETERS:
0346 1116 :
0346 1117 :     R4 is address of CLUB
0346 1118 :
0346 1119 : COMPLETION CODES:
0346 1120 :
0346 1121 :     R0 = TRUE indicates that a quorum is dynamically present
0346 1122 :     R0 = FALSE indicates that a quorum is not dynamically present
0346 1123 :
0346 1124 : SIDE EFFECTS:
0346 1125 :
0346 1126 :     NONE
0346 1127 :--
0346 1128 :
0346 1129 COMPUTE_DYNAMIC_QUORUM:
0346 1130     PUSHR   #*M<R1,R2,R3>           ; Save registers
0346 1131     CLRL   R2                       ; Votes to be included
0346 1132     BSBW   CNX$SCAN_CSBS
0346 1133     BLBC   R0,30$                   ; All done
0346 1134     BBC    #CSB$V_MEMBER, -        ; Branch if node is not cluster member
0346 1135     CSB$L STATUS(R3),20$
0346 1136     BBS    #CSB$V_LONG_BREAK, -    ; Branch if long break seen
0346 1137     CSB$L STATUS(R3),20$
0346 1138     BBS    #CSB$V_LOCAL, -         ; Branch if local node
0346 1139     CSB$L STATUS(R3),10$           ; and include votes
0346 1140     CMPB   CSB$B_STATE(R3), -     ; Is connection open?
0346 1141     #CSB$K_OPEN
0346 1142     BNEQ   20$                       ; Branch if not open
0346 1143     MOVZWL CSB$W_VOTES(R3),R0      ; Sum votes
0346 1144     ADDL2  R0,R2
0346 1145     RSB    20$                     ; Continue scan
0346 1146
0346 1147     30$: BBC    #CLUB$V_QF_VOTE, -   ; Branch if disk is not 'member'
0346 1148     CLUB$L FLAGS(R4),40$
0346 1149     BBC    #CLUB$V_QF_DYNVOTE, -   ; Branch if connection can't be trusted yet
0346 1150     CLUB$L FLAGS(R4),40$
    
```

```

OE BB
52 D4
FCDD 30
1D 50 E9
17 60 A3 01 E1
0355 1135
12 60 A3 00 E0
035A 1137
06 60 A3 18 E0
035A 1138
035F 1139
01 43 A3 91 035F 1140
0363 1141
07 12 0363 1142
50 50 A3 3C 0365 1143 10$:
52 50 C0 0369 1144
05 036C 1145 20$:
036D 1146
0D 1C A4 19 E1 036D 1147 30$:
0372 1148
08 1C A4 1E E1 0372 1149
0377 1150
    
```

50	00AE	C4	3C	0377	1151		MOVZWL	CLUBSW_QDVOTES(R4),R0	:	Votes for quorum disk
	52	50	C0	037C	1152		ADDL2	R0,R2		
51	20	A4	3C	037F	1153	40\$:	MOVZWL	CLUBSW_QUORUM(R4),R1	:	Cluster quorum
		50	D4	0383	1154		CLRL	R0	:	Assume no dynamic quorum
51		52	D1	0385	1155		CMPL	R2,R1	:	Check for presence of quorum
		03	1F	0388	1156		BLSSU	50\$:	Branch if quorum is not dynamically presen
50		01	D0	038A	1157		MOVL	#1,R0	:	Quorum is dynamically present
		0E	BA	038D	1158	50\$:	POPR	#^M<R1,R2,R3>	:	Restore registers
			05	038F	1159		RSB			

```

0390 1161 .SBTTL CNX$QUORUM_CALC - Calculate Quorum and related data
0390 1162
0390 1163 :++
0390 1164 :
0390 1165 : FUNCTIONAL DESCRIPTION:
0390 1166 :
0390 1167 : Calculate the Quorum, Votes, and Number of nodes for the selected
0390 1168 : nodes. Quorum is maximized with the value in CLUB$W_QUORUM.
0390 1169 : Quorum disk votes is minimized with the value in CLUB$W_QDVOTES.
0390 1170 : Quorum is ratcheted up to be greater than half of the number of votes.
0390 1171 :
0390 1172 : CALLING SEQUENCE:
0390 1173 :
0390 1174 : JSB CNX$QUORUM_CALC
0390 1175 : IPL is IPL$_SCS
0390 1176 :
0390 1177 : INPUT PARAMETERS:
0390 1178 :
0390 1179 : CSB'S in List
0390 1180 :
0390 1181 : OUTPUT PARAMETERS:
0390 1182 :
0390 1183 : R4 is address of CLUB
0390 1184 : R2 is number of nodes in cluster
0390 1185 : R1 is maximum of quorum in selected CSBs and CLUB$W_QUORUM
0390 1186 : R0 is sum of the votes of the selected CSBs
0390 1187 :
0390 1188 : COMPLETION CODES:
0390 1189 :
0390 1190 : NONE
0390 1191 :
0390 1192 : SIDE EFFECTS:
0390 1193 :
0390 1194 : CLUB$W_NEWQUORUM contains calculated quorum
0390 1195 : CLUB$W_NEWQDVOTES contains calculated quorum disk votes
0390 1196 : CLUB$V_QF_NEWVOTE indicates whether or not quorum disk should be a 'member'
0390 1197 :
0390 1198 :--
0390 1199 :
0390 1200 CNX$QUORUM_CALC::

```

<pre> 54 00E8 8F BB 00000000 GF D0 51 20 A4 3C 52 D4 55 D4 56 00AE C4 3C 57 00 D2 FC7C 30 2A 50 E9 24 60 A3 11 E1 50 60 A3 D2 57 50 CA 52 D6 51 52 A3 B1 04 1B 51 52 A3 3C </pre>	<pre> 0390 1201 PUSHR #*M<R3,R5,R6,R7> 0394 1202 MOVL G^CLUSGL CLUB,R4 0398 1203 MOVZWL CLUB\$W_QUORUM(R4),R1 039F 1204 CLRL R2 03A1 1205 CLRL R5 03A3 1206 MOVZWL CLUB\$W_QDVOTES(R4),R6 03A8 1207 MCOML #0,R7 03AB 1208 BSBW CNX\$SCAN_CSBS 03AE 1209 BLBC R0,100\$ 03B1 1210 BBC #CSB\$V_SELECTED, - 03B6 1211 CSB\$L_STATUS(R3),40\$ 03B6 1212 MCOML CSB\$L_STATUS(R3),R0 03BA 1213 BICL2 R0,R7 03BD 1214 INCL R2 03BF 1215 CMPW CSB\$W_QUORUM(R3),R1 03C3 1216 BLEQU 30\$ 03C5 1217 MOVZWL CSB\$W_QUORUM(R3),R1 </pre>	<pre> : Save registers : Address of CLUB : R1 = quorum : R2 = Number of nodes : R5 = votes : R6 = Min quorum disk votes : Turn all quorum disk bits on : All done : Branch if not selected : Get complement of QF_ACTIVE and QF_SAME : Cumulate QF_ACTIVE and QF_SAME bits : Count another node : Maximize quorum : OK : New maximum </pre>
---	---	---

```

50 50 A3 3C 03C9 1218 30$: MOVZWL CSBSW_VOTES(R3),R0 ; Sum votes
55 50 C0 03CD 1219 ADDL2 R0,R5
56 56 A3 B1 03D0 1220 CMPW CSBSW_QDVOTES(R3),R6 ; Minimize quorum disk votes over all nodes
04 1E 03D4 1221 BGEQU 40$ ; Branch if no new minimum
56 56 A3 3C 03D6 1222 MOVZWL CSBSW_QDVOTES(R3),R6 ; New minimum
05 03DA 1223 40$: RSB ; Continue scan
03DB 1224
00 1C 50 55 D0 03DB 1225 100$: MOVL R5,R0 ; Number of votes
A4 1A E5 03DE 1226 BBCC #CLUB$V_QF_NEWVOTE, - ; Assume no vote for quorum disk
03E3 1227 CLUB$L_FLAGS(R4),110$
0C 57 03 E1 03E3 1228 110$: BBC #CSBSV_QF_SAME,R7,130$ ; Branch if same disk not specified by all
08 57 09 E1 03E7 1229 BBC #CSBSV_QF_ACTIVE,R7,130$ ; Branch if any disk is inactive
50 56 C0 03EB 1230 120$: ADDL2 R6,R0 ; Count quorum disk vote in total
00 1C A4 1A E2 03EE 1231 BBSS #CLUB$V_QF_NEWVOTE, - ; Tag the quorum disk as contributing a vote
03F3 1232 CLUB$L_FLAGS(R4),130$
53 50 02 C1 03F3 1233 130$: ADDL3 #2,R0,R3 ; Votes + 2
53 02 C6 03F7 1234 DIVL2 #2,R3 ; (Votes + 2) / 2
51 53 D1 03FA 1235 CMPL R3,R1 ; (Votes + 2)/2 < quorum?
03FD 1236 BLSSU 140$ ; Branch if yes
51 53 D0 03FF 1237 MOVL R3,R1 ; Up the quorum
00A4 C4 51 B0 0402 1238 140$: MOVW R1,CLUB$W_NEWQUORUM(R4) ; Computed quorum
46 A4 56 B0 0407 1239 MOVW R6, - ; Quorum disk votes
040B 1240 CLUB$W_NEWQDVOTES(R4)
00E8 8F BA 040B 1241 POPR #^M<R3,R5,R6,R7> ; Restore registers
05 040F 1242 RSB ; Return
0410 1243
  
```

```
0410 1245 .SBTTL CNX$DISPATCH - Second level input dispatcher for CNX
0410 1246
0410 1247 :++
0410 1248 :
0410 1249 : FUNCTIONAL DESCRIPTION:
0410 1250 :
0410 1251 : This routine is called by the first level input message dispatcher
0410 1252 : whenever the facility code in the incoming message is CLSMG$K_FAC_CNX.
0410 1253 :
0410 1254 : CALLING SEQUENCE:
0410 1255 :
0410 1256 : JSB CNX$DISPATCH
0410 1257 : IPL is IPL$_SCS
0410 1258 :
0410 1259 : INPUT PARAMETERS:
0410 1260 :
0410 1261 : R2 is address of message
0410 1262 : R3 is address of CSB
0410 1263 : R4 is address of PDT
0410 1264 : R5 :
0410 1265 : If CLSMG$L_RSPID(R2) is non-zero, then R5 is the address of
0410 1266 : a noninitialized CDRP.
0410 1267 :
0410 1268 : OUTPUT PARAMETERS:
0410 1269 :
0410 1270 : NONE
0410 1271 :
0410 1272 : SIDE EFFECTS:
0410 1273 :
0410 1274 : R0-R5 may be destroyed
0410 1275 :
0410 1276 :--
0410 1277 :
0410 1278 CNX$DISPATCH::
0410 1279 DISPATCH CLSMG$B_FUNC(R2),TYPE=B,PREFIX=CLMCNX$K_FNC_, -
0410 1280 < -
0410 1281 <STATUS,CNX$RCVD STATUS>, - : Status message
0410 1282 <ENTER,CNX$RCVD_ENTER>, - : Cluster membership request message
0410 1283 <LOCK,CNX$RCVD_LOCK>, - : Coordinator lock request
0410 1284 <DESC,CNX$RCVD_DESC>, - : Node description
0410 1285 <VEC,CNX$RCVD_VEC>, - : Cluster vector slot description
0410 1286 <FORM,CNX$RCVD_FORM>, - : New cluster proposal
0410 1287 <RECONFIG,CNX$RCVD_RECONFIG>, - : Reconfiguration proposal
0410 1288 <JOIN,CNX$RCVD_JOIN>, - : Proposal to add node
0410 1289 <UNLOCK,CNX$RCVD_UNLOCK>, - : Unlock/Undo request
0410 1290 <PH2,CNX$RCVD_PH2>, - : Phase 2 message
0410 1291 <READY,CNX$RCVD_READY>, - : Ready for failover step
0410 1292 <DOSTEP,CNX$RCVD_DOSTEP>, - : Do failover step
0410 1293 <QUORUM,CNX$RCVD_QUORUM>, - : Quorum change message
0410 1294 <TRNSTS,CNX$RCVD_TRNSTS>, - : Transition status request
0410 1295 <TOPOLOGY,CNX$RCVD_TOPOLOGY> - : Topology exchange request
0410 1296 >
0433 1297 BUG_CHECK CNXMGRERR,FATAL : Invalid function code
0437 1298
0437 1299
0437 1300 .END
```

\$\$BASE	=	00000001			CNX\$CLUB_FORK	00000263	RG	02
\$\$DISPL	=	00000010			CNX\$CLUB_WAIT	00000239	RG	02
\$\$GENSW	=	00000001			CNX\$CONFIG_CHANGE	*****	X	02
\$\$HIGH	=	0000000F			CNX\$DECREFCNT	*****	X	02
\$\$LIMIT	=	0000000E			CNX\$DIRVEC_ADJ	0000012C	RG	02
\$\$LOW	=	00000001			CNX\$DIRVEC_FILL	000001C2	RG	02
\$\$MNSW	=	00000001			CNX\$DISPATCH	00000410	RG	02
\$\$MXSW	=	00000001			CNX\$FIX_EPID	00000291	RG	02
BUGS_CLUEXIT	*****		X	02	CNX\$INIT_CSBS	00000019	RG	02
BUGS_CNXMGRERR	*****		X	02	CNX\$MARK_LOCKED	000000F8	RG	02
CDRPSL_MSG_BUF	=	0000001C			CNX\$MARK_UNLOCKED	00000105	RG	02
CDRPSL_RETRSPID	=	00000058			CNX\$QUORUM_CALC	00000390	RG	02
CLMCNX\$K_FNC_DESC	=	00000005			CNX\$RCVD_DESC	*****	X	02
CLMCNX\$K_FNC_DOSTEP	=	0000000C			CNX\$RCVD_DOSTEP	*****	X	02
CLMCNX\$K_FNC_ENTER	=	00000002			CNX\$RCVD_ENTER	*****	X	02
CLMCNX\$K_FNC_FORM	=	00000007			CNX\$RCVD_FORM	*****	X	02
CLMCNX\$K_FNC_JOIN	=	00000009			CNX\$RCVD_JOIN	*****	X	02
CLMCNX\$K_FNC_LOCK	=	00000003			CNX\$RCVD_LOCK	*****	X	02
CLMCNX\$K_FNC_PH2	=	0000000A			CNX\$RCVD_PH2	*****	X	02
CLMCNX\$K_FNC_QUORUM	=	0000000D			CNX\$RCVD_QUORUM	*****	X	02
CLMCNX\$K_FNC_READY	=	0000000B			CNX\$RCVD_READY	*****	X	02
CLMCNX\$K_FNC_RECONFIG	=	00000008			CNX\$RCVD_RECONFIG	*****	X	02
CLMCNX\$K_FNC_STATUS	=	00000001			CNX\$RCVD_STATUS	*****	X	02
CLMCNX\$K_FNC_TOPOLOGY	=	0000000F			CNX\$RCVD_TOPOLOGY	*****	X	02
CLMCNX\$K_FNC_TRNSTS	=	0000000E			CNX\$RCVD_TRNSTS	*****	X	02
CLMCNX\$K_FNC_UNLOCK	=	00000004			CNX\$RCVD_UNLOCK	*****	X	02
CLMCNX\$K_FNC_VEC	=	00000006			CNX\$RCVD_VEC	*****	X	02
CLMSG\$B_FUNC	=	00000009			CNX\$RESP_FORGET	00000000	RG	02
CLMSG\$B_RSPID	=	00000004			CNX\$SCAN_CSBS	0000002A	RG	02
CLUSGL_CLUB	*****		X	02	CNX\$SCAN_CSBS_EXIT	00000048	RG	02
CLUSGL_CLUSVEC	*****		X	02	CNX\$SCAN_CSBS_FORK	00000083	RG	02
CLUSGL_MAXINDEX	*****		X	02	CNX\$SCAN_CSBS_RETRY	00000055	RG	02
CLUS\$B_FORK_BLOCK	=	000000CC			CNX\$SEND_FORGET	00000009	RG	02
CLUS\$B_HANG_FKB	=	00000174			CNX\$SEND_MSG_CSB	*****	X	02
CLUS\$B_COORD	=	0000005C			COMPUTE_DYNAMIC_QUORUM	00000346	R	02
CLUS\$B_CSBQFL	=	00000000			CSB\$B_REF_CNT	=	0000006C	
CLUS\$B_FLAGS	=	0000001C			CSB\$B_STATE	=	00000043	
CLUS\$B_LOCAL_CSB	=	00000010			CSB\$K_OPEN	=	00000001	
CLUS\$M_QUORUM	=	10000000			CSB\$K_CLUB	=	00000064	
CLUS\$V_CLUSTER	=	00000000			CSB\$K_CSID	=	0000004C	
CLUS\$V_QF_DYNVOTE	=	0000001E			CSB\$K_STATUS	=	00000060	
CLUS\$V_QF_NEWVOTE	=	0000001A			CSB\$K_SYSQFL	=	00000000	
CLUS\$V_QF_VOTE	=	00000019			CSB\$V_LOCAL	=	00000018	
CLUS\$V_QUORUM	=	0000001C			CSB\$V_LOCKED	=	00000010	
CLUS\$V_TRANSITION	=	0000001D			CSB\$V_LONG_BREAK	=	00000000	
CLUS\$W_NEWQDVOTES	=	00000046			CSB\$V_MEMBER	=	00000001	
CLUS\$W_NEWQUORUM	=	000000A4			CSB\$V_QF_ACTIVE	=	00000009	
CLUS\$W_NEXT_CSID	=	00000064			CSB\$V_QF_SAME	=	00000003	
CLUS\$W_QDVOTES	=	000000AE			CSB\$V_SELECTED	=	00000011	
CLUS\$W_QUORUM	=	00000020			CSB\$W_CSID_IDX	=	0000004C	
CLUBFK\$B_FORK_BLOCK	=	00000000			CSB\$W_CSID_SEQ	=	0000004E	
CLUBFK\$B_STATUS	=	0000001C			CSB\$W_LCKDIRWT	=	00000054	
CLUBFK\$B_FORK_BLOCK	=	00000018			CSB\$W_QDVOTES	=	00000056	
CLUBFK\$B_FKB_BUSY	=	00000000			CSB\$W_QUORUM	=	00000052	
CNX\$ASSIGN_CSID	=	000000B6	RG	02	CSB\$W_VOTES	=	00000050	
CNX\$BUGCHECK_CLUSTER	=	00000015	RG	02	DYN\$C_CLU	=	00000065	
CNX\$CHECK_QUORUM	=	000002DA	RG	02	DYN\$C_CLU_LCKDIR	=	00000007	


```

DYN$C_FRK           = 00000008
EXE$A_CONONPAGED   ***** X 02
EXE$CLUTRANIO      ***** X 02
EXE$DEANONPAGED    ***** X 02
EXE$FORK            ***** X 02
EXE$FORK_WAIT      ***** X 02
FKB$B_FIPL         = 0000000B
FKB$B_TYPE         = 0000000A
FKB$K_LENGTH       = 00000018
FKB$L_FPC          = 0000000C
GAINQ$QORUM_MSG    ***** X 02
IOC$GL_PSF         ***** X 02
IPL$_IOPST         = 00000004
IPL$_SCS           = 00000008
IPL$_SYNCH         = 00000008
IPL$_TIMER         = 00000008
LCK$GL_DIRVEC      ***** X 02
LOSEQ$QORUM_MSG    ***** X 02
NODE_WIDTH         = 0000000A
PCB$C_EOWNER       = 00000068
PCB$L_EPID         = 00000064
PCB$S_EPID_NODE_IDX = 00000008
PCB$S_EPID_NODE_SEQ = 00000002
PCB$V_EPID_NODE_IDX = 00000015
PCB$V_EPID_NODE_SEQ = 0000001D
PR$_IPL            ***** X 02
PR$_SIRR           ***** X 02
SCH$GL_MAXPIX      ***** X 02
SCH$GL_PCBVEC      ***** X 02
SCH$GW_LOCALNODE   ***** X 02
SS$_NORMAL         = 00000001
    
```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
\$\$\$100	00000437 (1079.)	02 (2.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC LONG

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.05	00:00:01.78
Command processing	113	00:00:00.42	00:00:02.79
Pass 1	512	00:00:15.09	00:01:05.22
Symbol table sort	0	00:00:01.91	00:00:07.88
Pass 2	226	00:00:03.28	00:00:12.67
Symbol table output	18	00:00:00.12	00:00:00.39
Psect synopsis output	1	00:00:00.01	00:00:00.01
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	901	00:00:20.89	00:01:30.84

The working set limit was 1800 pages.
118851 bytes (233 pages) of virtual memory were used to buffer the intermediate code.
There were 100 pages of symbol table space allocated to hold 1826 non-local and 51 local symbols.
1300 source lines were read in Pass 1, producing 19 object records in Pass 2.
32 pages of virtual memory were used to define 30 macros.

! Macro library statistics !

Macro library name	Macros defined
_\$255\$DUA28:[SYSLOA.OBJ]CLUSTER.MLB;1	2
_\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	17
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	5
TOTALS (all libraries)	24

1954 GETS were required to define 24 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:CONUTIL/OBJ=OBJ\$:CONUTIL MSRC\$:CONUTIL/UPDATE=(ENH\$:CONUTIL)+EXECMLS/LIB+LIB\$:CLUSTER/LIB

This image displays a grid of 144 small terminal window screenshots, arranged in 12 rows and 12 columns. Each window shows a different command-line interface or data display from the VAX/VMS system. The windows are densely packed and contain various text-based outputs, including command prompts, error messages, and data listings. Some windows are more legible than others due to the small size and low resolution of the original image. Several windows contain the following text:

- CSPCALL LIS
- CSPUFMAS LIS
- CSP LIS
- CSPBKTHR LIS
- CONUTIL LIS
- CONSUBS LIS

The overall appearance is that of a comprehensive manual or reference guide for the VAX/VMS operating system, showing the output of various system utilities and commands.