



```

CCCCCCCC NN    NN  XX    XX  MM    MM  AAAAAA  NN    NN
CCCCCCCC NN    NN  XX    XX  MM    MM  AAAAAA  NN    NN
CC        NN    NN  XX    XX  MMMM  MMMM  AA      AA  NN    NN
CC        NN    NN  XX    XX  MMMM  MMMM  AA      AA  NN    NN
CC        NNNN  NN  XX  XX  MM  MM  MM  AA      AA  NNNN  NN
CC        NNNN  NN  XX  XX  MM  MM  MM  AA      AA  NNNN  NN
CC        NN  NN  NN  XX  XX  MM  MM  MM  AA      AA  NN  NN  NN
CC        NN  NN  NN  XX  XX  MM  MM  MM  AA      AA  NN  NN  NN
CC        NN  NNNN  XX  XX  MM  MM  AAAAAAAAAA  NN  NNNN
CC        NN  NNNN  XX  XX  MM  MM  AAAAAAAAAA  NN  NNNN
CC        NN    NN  XX    XX  MM  MM  AA      AA  NN    NN
CC        NN    NN  XX    XX  MM  MM  AA      AA  NN    NN
CCCCCCCC NN    NN  XX    XX  MM  MM  AA      AA  NN    NN
CCCCCCCC NN    NN  XX    XX  MM  MM  AA      AA  NN    NN

```

```

LL        IIIIII  SSSSSSSS
LL        IIIIII  SSSSSSSS
LL        II      SS
LL        II      SS
LL        II      SS
LL        II      SS
LL        II      SSSSSS
LL        II      SSSSSS
LL        II      SS
LL        II      SS
LL        II      SS
LL        II      SS
LLLLLLLLLL IIIIII  SSSSSSSS
LLLLLLLLLL IIIIII  SSSSSSSS

```

(2)	175	DECLARATIONS
(4)	310	CNX\$INIT - Initialize connection manager
(5)	419	CNX\$NEWSYSTEM - New system heard from
(6)	474	CNX\$NEW_CSB - Connect to new system
(7)	512	CNX\$CONNECT - Connect to remote system
(8)	670	CNX\$RCV_CNCT_MSG - Receive CONNECT message
(9)	838	CNX\$ACCEPT - Accept connection from remote system
(10)	956	CNX\$DISC_BUGCHECK - Disconnect from Node and Request it to Bugcheck
(10)	957	CNX\$DISC_REMOVE - Disconnect from Node Removed from Cluster
(10)	958	CNX\$DISC_PROTOCOL - Disconnect from Node for protcol reasons
(11)	1029	CNX\$ERROR - Connection error
(12)	1082	CNX\$BREAK - Cleanup and Disconnect SCS Connection
(13)	1138	CNX\$DISCONNECT - Disconnect from remote system
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(15)	1300	CNCT_DATA - Setup Connect Data in CSB
(16)	1350	CNCT_CHECK - Verify Connect Data
(17)	1439	RECNT_CHECK - Verify Reconnect Data
(18)	1556	LONG_BREAK - Long Break in Connection
(19)	1594	CNX\$DECREFCNT - Decrement CSB Reference Count
(20)	1647	DELETE_TQE - Delete a TQE linked to a CSB
(21)	1690	DEAD_NODE - Manage death of a node
(22)	1731	CNX_STATUS_CHECK - Check SCS failure message
(23)	1795	CNX\$LOOKUP_CSB - Lookup a CSB given a SB address
(24)	1867	CNX\$CREATE_CSB - Create a new CSB given a SB address
(25)	1976	DISPATCH - Dispatch on CSB state

```

0000 1 .TITLE CNXMAN - Cluster Connection Manager
0000 2 .IDENT 'V04-000'
0000 3
0000 4 *****
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0000 23 *
0000 24 *
0000 25 *****
0000 26
0000 27
0000 28 **
0000 29 FACILITY: EXECUTIVE, CLUSTER MANAGEMENT
0000 30
0000 31 ABSTRACT:
0000 32 This module creates and manages connections to the other systems
0000 33 in the cluster.
0000 34
0000 35 ENVIRONMENT: VAX/VMS
0000 36
0000 37 AUTHOR: Steve Beckhardt, CREATION DATE: 17-Aug-1982
0000 38
0000 39 MODIFIED BY:
0000 40
0000 41 V03-028 DWT0235 David W. Thiel 7-Aug-1984
0000 42 Correct source of SCS message size for testing.
0000 43
0000 44 V03-027 DWT0228 David W. Thiel 24-Jul-1984
0000 45 Modify send credits from 10 to 5. Modify limit
0000 46 on unacknowledged messages from 7 to 4.
0000 47
0000 48 V03-026 DWT0216 David W. Thiel 30-Apr-1984
0000 49 Correct sequencing of events for "lasp gasp"
0000 50 messages.
0000 51
0000 52 V03-025 DWT0206 David W. Thiel 07-Apr-1984
0000 53 Add support for "Last Gasp" from a failing system.
0000 54 Initialize CLUBPW block in CLUB.
0000 55
0000 56 V03-024 DWT0202 David W. Thiel 25-Mar-1984
0000 57 Remove all references to CNCT$V_QOURUM and

```

```
0000 58 : CNCT$V_TRANSITION.
0000 59 :
0000 60 : V03-023 DWT0191 David W. Thiel 21-Mar-1984
0000 61 : Update to support new ACKMSG. Reinstate improved
0000 62 : version number checking.
0000 63 :
0000 64 : V03-022 DWT0176 David W. Thiel 23-Feb-1984
0000 65 : Initialize CLUB$W_QDVOTES to largest integer when
0000 66 : creating CLUB. Maintain SB$S_L_CSB as a pointer to
0000 67 : the newest CSB for a system.
0000 68 :
0000 69 : V03-021 DWT0163 David W. Thiel 19-Jan-1984
0000 70 : Correct CNX$DISC_* routines. Support forced
0000 71 : disconnection in the general case. Rename
0000 72 : CNX_ERROR to CNX$ERROR.
0000 73 :
0000 74 : V03-020 DWT0148 David W. Thiel 13-Dec-1983
0000 75 : Store SYSGEN parameters LCKDIRWT and QDSKVOTES in
0000 76 : the local CSB. Restructure code. Use CNX$ALLOZMEM
0000 77 : to allocate and zero pool. Correct disabling of
0000 78 : polling once a node is firmly discovered.
0000 79 :
0000 80 : V03-019 DWT0142 David W. Thiel 07-Nov-1983
0000 81 : Use symbolic protocol level (CNCT$K_PROTOCOL).
0000 82 :
0000 83 : V03-018 DWT0127 David W. Thiel 30-Aug-1983
0000 84 : Pull console message routines out into new module
0000 85 : CLUMESSAG.MAR.
0000 86 : Disable process polling after accepting a connection.
0000 87 : Check more carefully for a fatal disconnect.
0000 88 :
0000 89 : V03-017 DWT0117 David W. Thiel 24-Aug-1983
0000 90 : Replace systemid with node name in all messages.
0000 91 : Change CONFIG_CHANGE to CNX$CONFIG_CHANGE. Update
0000 92 : protocol version level to 6 to mark incompatibility
0000 93 : with previous versions.
0000 94 :
0000 95 : V03-016 DWT0116 David W. Thiel 2-Aug-1983
0000 96 : Increment protocol level to mark incompatibility
0000 97 : with previous versions.
0000 98 :
0000 99 : V03-015 DWT0109 David W. Thiel 16-Jul-1983
0000 100 : Use CNX$CHECK_QUORUM to hang on lose of quorum.
0000 101 : Tolerate repeating software incarnation numbers.
0000 102 : Correct cleanup after an ACCEPT fails. Clean up
0000 103 : code a little bit. Improve some messages.
0000 104 :
0000 105 : V03-014 ROW0185 Ralph O. Weber 21-JUN-1983
0000 106 : Change CSB SEL queue to block transfer partners BIX queue, to
0000 107 : support connection manager block transfers. Remove CLUB
0000 108 : references to SEL queue.
0000 109 :
0000 110 : V03-013 DWT0105 David W. Thiel 16-Jun-1983
0000 111 : Fail message on any call to LONG_BREAK.
0000 112 : Refuse to open connection when LONG_BREAK is set.
0000 113 :
0000 114 : V03-012 DWT0098 David W. Thiel 14-May-1983
```

```

0000 115 : If inccmpatibile connection manager's see each other,
0000 116 : BUGCHECK one of them.
0000 117 : Remove temporary configuration management code and
0000 118 : integrate use of CONMAN module.
0000 119 : Move CNXSDISPATCH to CONMAN.
0000 120 : Add CSBSL SB as pointer to SB.
0000 121 : More initialization of local CSB.
0000 122 : Dynamically allocate CLUB structure.
0000 123 :
0000 124 : V03-011 ROW0186 Ralph O. Weber 25-APR-1983
0000 125 : Bump protocol version number to indicate use of two level
0000 126 : dispatching. Add setup for CLUBSL JNL DISPT in CNX$INIT.
0000 127 : Change LCK$GL_DIRSYS CSB to LCK$GL_DIRSYS CSID. Change setup to
0000 128 : put directory node CSID in there. Add CNXSDISPATCH, the
0000 129 : target of the first level input dispatcher for FAC_CNX
0000 130 : messages.
0000 131 :
0000 132 : V03-010 DWT0093 David W. Thiel 15-Apr-1983
0000 133 : Track changes in $CLUBDEF.
0000 134 :
0000 135 : V03-009 DWT0090 David W. Thiel 31-Mar-1983
0000 136 : Add reconnection data to detect partitioned clusters.
0000 137 : Extend CSB and CLUB.
0000 138 : Change protocol version to 2.
0000 139 :
0000 140 : V03-008 DWT0085 David W. Thiel 14-Mar-1983
0000 141 : Avoid attempt to output message during initialization.
0000 142 : Correct misuse of stack for connect data.
0000 143 :
0000 144 : V03-007 DWT0084 David W. Thiel 12-Mar-1983
0000 145 : Correct bug that allows a reconnect to be sent to
0000 146 : a recently rebooted system. Log CSB creations.
0000 147 :
0000 148 : V03-006 SRB0070 Steve Beckhardt 10-Mar-1983
0000 149 : Added routine to send the job controller a message
0000 150 : when a system is removed from the cluster. This is
0000 151 : a temporary change.
0000 152 :
0000 153 : V03-005 DWT0083 David W. Thiel 10-Mar-1983
0000 154 : Replace HALTs with generic connection manager
0000 155 : BUG CHECKs. Create and use CLUster Block. Change
0000 156 : SYSAP name.
0000 157 :
0000 158 : V03-004 DWT0082 David W. Thiel 3-Mar-1983
0000 159 : Correct use of disconnect/reject status codes.
0000 160 :
0000 161 : V03-003 DWT0070 David W. Thiel 21-Feb-1983
0000 162 : Major revision which includes:
0000 163 : Initialize automatically on being loaded.
0000 164 : Use SCA Process Poller to find new systems.
0000 165 : More state oriented structure.
0000 166 : Split out acknowledged message services as ACKMSG.
0000 167 :
0000 168 : V03-002 SRB0064 Steve Beckhardt 21-Jan-1983
0000 169 : Removed cell LCK$GL_DIRSYS CSB as it now resides in the
0000 170 : EXEC (in module SYSCOMMON).
0000 171 :

```

CNXMAN  
V04-000

- Cluster Connection Manager

I 8

16-SEP-1984 00:24:50 VAX/VMS Macro V04-00  
5-SEP-1984 04:07:15 [SYSLOA.SRC]CNXMAN.MAR;1

Page 4  
(1)

CN'  
VO'

0000 172 :--  
0000 173

```

0000 175      .SBTTL  DECLARATIONS
0000 176      :
0000 177      : INCLUDE FILES:
0000 178      :
0000 179      $CDTDEF          : CDT Offsets
0000 180      $CLMDRSDEF       : Cluster disconnect/reject codes
0000 181      $CLSMSGDEF      : Cluster message definitions
0000 182      $CLUBDEF        : CLUster Block offsets
0000 183      $CNCTDEF        : CONNECT data offsets
0000 184      $CSBDEF         : CSB Offsets
0000 185      $DYNDEF        : Data structure type codes
0000 186      $FKBDEF        : Fork block offsets
0000 187      $IPLDEF        : IPL definitions
0000 188      $MSGDEF        : Mailbox message type codes
0000 189      $PBDEF         : PB Offsets
0000 190      $PDTDEF        : PDT Offsets
0000 191      $SBDEF         : SB Offsets
0000 192      $SCSCMGDEF     : SCS CONNECT Message definitions
0000 193      $TQEDEF        : TQE offsets
0000 194      :
0000 195      : MACROS:
0000 196      :
0000 197      :
0000 198      :
0000 199      .MACRO STATE_DISP      LIST
0000 200      BSBW      DISPATCH
0000 201      .IRP      ITEM,<LIST>
0000 202      STATE_ENTRY      ITEM
0000 203      .ENDR
0000 204      .BYTE      0          : Flag end
0000 205      .ENDM      STATE_DISP
0000 206      :
0000 207      .MACRO STATE_ENTRY      CODE,ADDR,?LABEL
0000 208      .BYTE      CSB&K-'CODE
0000 209      .SIGNED_WORD      ADDR-LABEL
0000 210 LABEL: .ENDM      STATE_ENTRY
0000 211      :
0000 212      : EQUATED SYMBOLS:
0000 213      :
0000 214      :
0000 215      :
00000005 0000 216 SEND_CREDITS = 5          : Connection send credits
0000 217      :
0000 218      : The unacknowledged message limit is set to SEND_CREDITS-1
0000 219      : in order to force an explicit acknowledgement message to
0000 220      : be sent BEFORE SCS will ever consider sending an explicit
0000 221      : credit message. This is done because the acknowledgement
0000 222      : message costs the same as the credit message and does
0000 223      : more (it completes sending threads). This formula for
0000 224      : choosing an unacknowledged message limit is conservative
0000 225      : in that message buffers cached in the warm CDRP cache
0000 226      : instead of being deallocated cannot cause explicit SCS
0000 227      : credit messages.
0000 228      :
0000 229      :
0000 230      :
0000 231      : OWN STORAGE:

```



```

0000 232 ;
0000 233 ;
0000 234 .PSECT $$$040, LONG ; R/W Data PSECT
0000 235
74 73 75 6C 63 58 41 56 24 53 4D 56 0000 236 PROC_NAME: ; SYSAP name
72 65 0000 237 .ASCII 'VMS$VAXcluster'
000E 238 .REPT 16-<.-PROC_NAME>
000E 239 .ASCII '...'
20 000E 240 .ENDR
0010 241
0010 242 :*****
0010 243 :
0010 244 : NOTE: The following assumptions are in effect for this entire module.
0010 245 :
0010 246 :*****
0010 247
0010 248 ASSUME IPL$_SYNCH EQ IPL$_SCS
0010 249 ASSUME IPL$_SYNCH EQ IPL$_TIMER
0010 250
0010 251 .DEFAULT DISPLACEMENT, WORD

```

```
0010 253 :++
0010 254 :
0010 255 : STATE-ORIENTED DESCRIPTION OF CONNECTION MANAGEMENT LAYER:
0010 256 :
0010 257 :
0010 258 :     The connection manager is organized as a state machine.
0010 259 :     Each connection has its own independent state machine. Each
0010 260 :     connection is represented by a Connection Status Block (CSB).
0010 261 :     The state of a connection is defined by the contents of the
0010 262 :     CSB$B STATE field of the CSB. The states are defined by
0010 263 :     symbols of the format: CSB$K_state where "state" is the
0010 264 :     state name.
0010 265 :
0010 266 : STATES:
0010 267 :
0010 268 :     NEW
0010 269 :     Brand new connection block created as the result of a
0010 270 :     reference to a node id/software incarnation for which no
0010 271 :     CSB existed.
0010 272 :
0010 273 :     CONNECT
0010 274 :     Initial connect request to a newly discovered system in
0010 275 :     progress.
0010 276 :
0010 277 :     ACCEPT
0010 278 :     Initial connection from a newly discovered system being
0010 279 :     accepted.
0010 280 :
0010 281 :     OPEN
0010 282 :     Connection to a system exists and is available for use.
0010 283 :     This is the "normal" state of a CSB.
0010 284 :
0010 285 :     DISCONNECT
0010 286 :     Disconnect of an open connection in progress.
0010 287 :
0010 288 :     WAIT
0010 289 :     Timeout in progress. On conclusion of the timeout, an
0010 290 :     attempt will be made to reconnect to the remote system.
0010 291 :
0010 292 :     RECONNECT
0010 293 :     Connect in progress to a system to which a previous
0010 294 :     connection broke.
0010 295 :
0010 296 :     REACCEPT
0010 297 :     Accept in progress to a system to which a previous
0010 298 :     connection broke.
0010 299 :
0010 300 :     DEAD
0010 301 :     A new incarnation of the node has been seen.
0010 302 :     No connection new connection to the incarnation specified
0010 303 :     by the CSB is possible, for obvious reasons.
0010 304 :
0010 305 :     LOCAL
0010 306 :     Special state only found for the local node.
0010 307 :
0010 308 :--
```

```

0010 310 .SBTTL CNX$INIT - Initialize connection manager
0010 311
0010 312 :++
0010 313 :
0010 314 : FUNCTIONAL DESCRIPTION:
0010 315 :
0010 316 : This routine is called during system booting to initialize
0010 317 : the connection manager.
0010 318 :
0010 319 : CALLING SEQUENCE:
0010 320 :
0010 321 : JSB CNX$INIT
0010 322 : IPL is 31
0010 323 :
0010 324 : INPUT PARAMETERS:
0010 325 :
0010 326 : NONE
0010 327 :
0010 328 : OUTPUT PARAMETERS:
0010 329 :
0010 330 : NONE
0010 331 :
0010 332 : COMPLETION CODES:
0010 333 :
0010 334 : NONE
0010 335 :
0010 336 : SIDE EFFECTS:
0010 337 :
0010 338 : R0-R5 are destroyed
0010 339 :
0010 340 :--
0010 341 :
00000000 342 .PSECT $$$002 ; Initialization section
0000 343
0000 344 CNX$INIT::
51 01A8 8F 3C 0000 345 MOVZWL #CLUB$K_LENGTH,R1 ; Length of CLUB
FFF8' 30 0005 346 BSBW CNX$ALLOZMEM ; Allocate and zero memory
3D 50 E9 0008 347 BLBC R0,5$ ; Branch if memory not available
00000000'GF 52 D0 000B 348 MOVL R2,G^CLUB$GL CLUB ; Store for the world to see
62 62 7E 0012 349 MOVAQ CLUB$L_CSBQFL(R2), - ; Initialize CSB queue
04 A2 62 7E 0015 350 CLUB$L_CSBQFL(R2)
0B A2 03 90 0019 351 MOVAQ CLUB$L_CSBQFL(R2), -
001D 352 CLUB$L_CSBQBL(R2)
001D 353 MOVB #DYN$C-CLU CLUB, - ; Block subtype
001D 354 CLUB$B-SUBTYPE(R2)
14 A2 0000'CF DE 001D 355 MOVAL W^CJFS$IN JOURNAL,CLUB$L_JNL_DISPT(R2) ; Init journal dispatch
66 A2 01 B0 0023 356 MOVW #1,CLUB$W-FIRST_INDEX(R2) ; Next available CSID slot
00AE C2 00 B2 0027 357 MCOMW #0,CLUB$W-QDVOTES(R2) ; Initialize to maximum possible votes
002C 358 ASSUME CLUB$FB$S-FORK_BLOCK GE FK$B$K_LENGTH
50 00CC C2 9E 002C 359 MOVAB CLUB$B-FORK_BLOCK(R2),R0 ; Address of fork block
0B A0 08 90 0031 360 MOVB #IPL$SCS,FK$B$B-FIPL(R0) ; Store IPL in fork block
0035 361 ASSUME CLUB$P$F$S-FORK_BLOCK GE FK$B$K_LENGTH
50 018C C2 9E 0035 362 MOVAB CLUB$B-CLOBPWF(R2),R0 ; Power recovery fork block
0B A0 08 90 003A 363 MOVB #IPL$SCS,FK$B$B-FIPL(R0) ; Store IPL in fork block
51 00000000'GF DE 003E 364 MOVAL G^SCS$GA_LOCAL$B,R1
0598' 30 0045 365 BSBW CNX$CREATE_CSB ; Create CSB for local system
63 50 E9 0048 366 5$: BLBC R0,7$ ; Branch on error

```

```

51 64 A5 D0 004B 367      MOVL  CSBSL CLUB(R5),R1      ; Get address of cluster block
10 A1 55 D0 004F 368      MOVL  R5,CLOB$LOCAL CSB(R1) ; Local system CSB address
50 7C A5 9E 0053 369      MOVAB CSBSB CNCT(R5),R0      ; Connect data template
40 A5 60 90 0057 370      MOVB  CNCT$B ECOLVL(R0), -   ; Fill in protocol ECO level
                                005B 371      CSBSB ECOLVL(R5)
41 A5 01 A0 90 005B 372      MOVB  CNCT$B VERNUM(R0), -   ; Fill in protocol version
                                0060 373      CSBSB VERNUM(R5)
50 A5 00000000'GF B0 0060 374      MOVW  G^CLUS$GW VOTES, -    ; Votes held by local system
                                0068 375      CSBSW VOTES(R5)
52 A5 00000000'GF B0 0068 376      MOVW  G^CLUS$GW QUORUM, -   ; Local system proposed quorum
                                0070 377      CSBSW QUORUM(R5)
56 A5 00000000'GF B0 0070 378      MOVW  G^CLUS$GW QDSKVOTES, - ; Local system proposed quorum disk votes
                                0078 379      CSBSW QDVOTES(R5)
54 A5 00000000'GF B0 0078 380      MOVW  G^CLUS$GW LCKDIRWT, - ; Lock manager directory system weight
                                0080 381      CSBSW LCKDIRWT(R5)
60 A5 01000000 8F C8 0080 382      BISL2 #CSBSM LOCAL, -      ; Mark this the local CSB
                                C088 383      CSBSL STATUS(R5)
                                0088 384      MOVB  #CSB$R LOCAL, -     ; Set state of local CSB
                                008C 385      CSBSB_STATE(R5)
                                008C 386      ;
                                008C 387      ; LISTEN for incoming CONNECTS.
                                008C 388      ;
                                C08C 389      LISTEN MSGADR = CNX$RCV CNCT_MSG, - ; Listen for incoming CONNECTs
                                008C 390      LPRNAM = PROC_NAME, -
                                008C 391      PRINFO = (R0), - ; Use data in local CSB
                                008C 392      ERRADR = LISTEN_ERROR
51 49 50 E9 00A3 393      BLBC  R0,10$ ; Branch on failure
10 040C 8F 3C 00A6 394      MOVZWL #12*(256*4),R1 ; Length of cluster vector
                                FF52' 30 00AB 395      BSBW  CNX$ALLOZMEM ; Allocate and zero memory
                                3E 50 E9 00AE 396 7$: BLBC  R0,10$ ; Branch on failure
00000000'GF 0B A2 02 90 00B1 397      MOVB  #DYN$C_CLU CLUVEC,11(R2) ; Store sub-type
00000000'GF 0C A2 9E 00B5 398      MOVAB 12(R2),G^CCLUS$GL CLUSVEC ; Store vector address
00000000'GF 0100 8F B0 00BD 399      MOVW  #256,G^CLUS$GW_MAXINDEX ; Maximum cluster vector index+1
                                00C6 400
50 0007'CF 9E 00C6 401      MOVAB W^CNX$NEWSYSTEM,R0 ; Address of new system routine
52 0000'CF 9E 00CB 402      MOVAB PROC_NAME,R2 ; Address of process name
00000000'GF 16 00D0 403      JSB  G^SCS$POLL_PROC ; Poll for copies of self
                                16 50 E9 00D6 404      BLBC  R0,10$ ; Branch on failure
55 00000000'GF D0 00D9 405      MOVL  G^CLUS$CL CLUB,R5 ; Get address of cluster block
                                0C A5 51 D0 00E0 406      MOVL  R1,CLUB$C_POLL_CTX(R5) ; Save context for later calls
                                00E4 407      ; R0 is odd -- enable polling
                                00E4 408      ; R1 is address of SPPB
                                00E4 409      CLRL  R2 ; All systems now and forever
00000000'GF 16 00E6 410      JSB  G^SCS$POLL_MODE ; Enable polling
                                FF11' 30 00EC 411      BSBW  CNX$CON_INIT ; Initialize configuration manager
                                05 00EF 412 10$: RSB ; Return status
                                00F0 413
00000000 414      .PSECT $$$100, LONG
                                0000 415 LISTEN_ERROR:
                                0000 416 DISCONNECT ; Clean up error
05 0006 417      RSB ; and return

```

```

0007 419 .SBTTL CNX$NEWSYSTEM - New system heard from
0007 420
0007 421 :++
0007 422 :
0007 423 : FUNCTIONAL DESCRIPTION:
0007 424 :
0007 425 : This routine is called when the SCA Process Poller detects
0007 426 : a possible new system.
0007 427 :
0007 428 : CALLING SEQUENCE:
0007 429 :
0007 430 : JSB CNX$NEWSYSTEM
0007 431 : IPL must be at IPL$_SYNCH
0007 432 :
0007 433 : INPUT PARAMETERS:
0007 434 :
0007 435 : R0 is context (nothing interesting)
0007 436 : R1 is address of process name
0007 437 : R2 is address of system ID
0007 438 : R3 is address of process information
0007 439 :
0007 440 : OUTPUT PARAMETERS:
0007 441 :
0007 442 : NONE
0007 443 :
0007 444 : COMPLETION CODES:
0007 445 :
0007 446 : R0 odd = success
0007 447 : Disable polling on the system
0007 448 : R0 even = failure
0007 449 : Continue polling the system
0007 450 :
0007 451 : SIDE EFFECTS:
0007 452 :
0007 453 : R1-R5 are destroyed
0007 454 :
0007 455 :--
00000007 456 :
00000007 457 .PSECT $$$100, LONG
0007 458
0007 459 CNX$NEWSYSTEM::
51 52 D0 0007 460 MOVL R2,R1 ; Address of System ID
00000000'GF 52 D4 000A 461 CLRL R2 ; No buffer
19 50 E9 000C 462 JSB G^SCS$CONFIG_SYS ; Find SB
057E 30 0012 463 BLBC R0,30$ ; Branch on not found
13 50 E9 0015 464 BSBW CNX$LOOKUP_CSB ; Find or allocate a CSB
50 01 D0 0018 465 BLBC R0,30$ ; Branch on invalid system ID
001B 466 STATE_DISP <<NEW,20$>,<CONNECT,30$>,<ACCEPT,30$>>
03 10 D0 0028 467 10$: MOVL #1,R0 ; Disable polling
05 002B 468 RSB ; Return
002C 469
03 10 D0 002C 470 20$: BSBB CNX$NEW_CSB ; Do initial connect to new CSB
05 002E 471 30$: CLRL R0 ; Continue polling
0030 472 RSB ; Unable to allocate memory

```

```

0031 474 .SBTTL CNX$NEW_CSB - Connect to new system
0031 475
0031 476 :++
0031 477
0031 478 : FUNCTIONAL DESCRIPTION:
0031 479
0031 480 : This routine is called to do the initial connect to a
0031 481 : new system.
0031 482
0031 483 : CALLING SEQUENCE:
0031 484
0031 485 : JSB CNX$NEW_CSB
0031 486 : IPL must be at IPL$SYNCH
0031 487
0031 488 : INPUT PARAMETERS:
0031 489
0031 490 : R5 is the CSB address
0031 491
0031 492 : OUTPUT PARAMETERS:
0031 493
0031 494 : NONE
0031 495
0031 496 : COMPLETION CODES:
0031 497
0031 498 : NONE
0031 499
0031 500 : SIDE EFFECTS:
0031 501
0031 502 : R0-R4 are destroyed
0031 503
0031 504 :--
0031 505
0031 506 CNX$NEW_CSB::
43 05 90 0031 507 MOVB #CSB$K_CONNECT, - ; Set state
A5 01 10 0033 508 CSB$B_STATE(R5)
01 05 0035 509 BSBB CNX$CONNECT ; Request connection
0037 510 RSB ; Unable to allocate memory

```

```

0038 512      .SBTTL CNX$CONNECT - Connect to remote system
0038 513
0038 514      :++
0038 515      :
0038 516      : FUNCTIONAL DESCRIPTION:
0038 517      :
0038 518      : This routine is called to initiate a connection to the
0038 519      : connection manager on a remote system.
0038 520      :
0038 521      : CALLING SEQUENCE:
0038 522      :
0038 523      : JSB      CNX$CONNECT
0038 524      : IPL must be at IPL$_SYNCH
0038 525      :
0038 526      : INPUT PARAMETERS:
0038 527      :
0038 528      : R5 is address of initialized CSB
0038 529      :
0038 530      : OUTPUT PARAMETERS:
0038 531      :
0038 532      : NONE
0038 533      :
0038 534      : COMPLETION CODES:
0038 535      :
0038 536      : NONE
0038 537      :
0038 538      : SIDE EFFECTS:
0038 539      :
0038 540      : R0-R5 are destroyed
0038 541      :
0038 542      :--
0038 543
0038 544 CNX$CONNECT::
0038 545 :
0038 546 : Try to connect
0038 547 : This thread may be suspended here
0038 548 :
0038 549      BSBW  CNCT DATA          ; Set up connect data
50 03C4 30 0038 550      MOVL  CSB$[ SB(R5),R0      ; Address of SB
0038 551      CONNECT MSGADR = CNX$RCV_MSG,- ; Connect to system
0038 552      ERRADR = CNX$ERROR,-
0038 553      LPRNAM = PROC_NAME,-
0038 554      RPRNAM = PROC_NAME,-
0038 555      RSYSID = SB$B_SYSTEMID(R0),-
0038 556      INITCR = #SEND_CREDITS,-
0038 557      CONDAT = CSB$B_CNCT(R5),-
0038 558      AUXSTR = (R5)
0038 559      BLBS  R0,5$
0072 560      BSBW  CNX_STATUS_CHECK      ; Check for bugcheck request
0075 561 5$:
0078 562      STATE_DISP <<CONNECT,100$>,<RECONNECT,200$>,<DEAD,300$>>
0085 563 10$:
50 08 50 E9 0085 563      BLBC  R0,20$      ; OK if connect failed
0088 564      MOVZWL #<CLMDR$M_DRS ! - ; Disconnect status
008D 565      CLMDR$C_PROTOCOL>,R0
008D 566 15$:
0093 567      DISCONNECT      ; Break anomalous connection
0094 568      RSB              ; Drop thread

```

```

50 8104 8F 3C 0094 569 90$: MOVZWL #<CLMDRSSM_DRS ! - ; Disconnect status
0099 570 CLMDRSSM-FATAL ! - ; Bugcheck request
0099 571 CLMDRSSC_PROTOCOL>,R0
F2 11 0099 572 BRB 15$
009B 573
009B 574
009B 575 ; Initial connect attempt completed
009B 576
009B 577 R2 is address of connection message
009B 578 R3 is address of CDT
009B 579 R4 is address of PDT
009B 580 R5 is address of CSB
009B 581
43 50 E9 009B 582 100$: BLBC R0,150$ ; Connection error
009E 583 ASSUME CNCT$B_VERNUM EQ CNCT$B_ECOLVL+1
009E 584 ASSUME CSB$B_VERNUM EQ CSB$B_ECOLVL+1
20 A2 80 009E 585 MOVW SCSCMG$B_SNDAT+CNCT$B_ECOLVL(R2),- ; Store remote side's
40 A5 80 00A1 586 CSB$B_ECOLVL(R5) ; protocol version number and ECO level
23 A2 90 00A3 587 MOVB SCSCMG$B_SNDAT+CNCT$B_ACKLIM(R2),- ; Store remote side's
33 A5 80 00A6 588 CSB$B_REACKLIM(R5) ; ACK limit
037F 30 00A8 589 BSBW CNCT_CHECK ; Check connect data
E6 50 E9 00AB 590 BLBC R0,90$ ; Bugcheck remote node
00AE 591 ASSUME CSB$L_PDT EQ CSB$L_CDT+4
OC A5 53 7D 00AE 592 MOVQ R3,CSB$L_CDT(R5) ; Store CDT and PDT address
01 90 00B2 593 MOVB #CSB$K_OPEN,- ; Mark connection open
43 A5 80 00B4 594 CSB$B_STATE(R5)
52 68 A5 80 00B6 595 PUSHL R2 ; Save connection message addr
52 18 A2 9E 00B8 596 MOVL CSB$L_SB(R5),R2 ; Address of System Block
51 64 A5 80 00BC 597 MOVAB SB$B_SYSTEMID(R2),R2 ; Address of destination system ID
51 0C A1 80 00C0 598 MOVL CSB$C_CLUB(R5),R1 ; Address of cluster block
00000000'GF 50 D4 00C4 599 MOVL CLUB$_POLL_CTX(R1),R1 ; Address of SPPB
04 BA 00CA 600 CLRL R0 ; Disable polling
0000'CF 9E 00D0 601 JSB G*SCS$POLL_MODE ; Disable polling this system
FF26' 30 00D2 602 POPR #*M<R2> ; Restore connection message addr
FF23' 30 00D7 603 MOVAB CNCT_MSG,R0 ; Connect message address
FF20' 30 00DA 604 BSBW CNX$CONFIG_CHANGE ; Note configuration change
05 00DD 605 BSBW CNX$RESEND_MSGS ; Initialize connection
00E0 606 BSBW CNX$CON_NEWSYS ; Inform configuration manager of new system
00E1 607 RSB ; Return
00E1 608
00E1 609 150$: ; Come here on failure to make a connection.
0424 30 00E1 610 BSBW CNX$DECREFCNT ; Deallocate CSB and return
05 00E4 611 RSB
00E5 612
00E5 613
00E5 614 ; Reconnect completed
00E5 615
00E5 616
3A 50 E9 00E5 617 200$: BLBC R0,220$
00E8 618 ASSUME CSB$L_PDT EQ CSB$L_CDT+4
OC A5 53 7D 00E8 619 MOVQ R3,CSB$L_CDT(R5) ; Store CDT and PDT address
0389 30 00EC 620 BSBW RECNCT_CHECK ; Check data following reconnect
59 50 E9 00EF 621 BLBC R0,280$ ; Other node should crash
4D 60 A5 00 E0 00F2 622 BBS #CSB$V_LONG_BREAK,- ; Disconnect if long break
00F7 623 CSB$L_STATUS(R5),270$ ; has been seen
23 A2 90 00F7 624 MOVB SCSCMG$B_SNDAT+CNCT$B_ACKLIM(R2),- ; Store remote side's
33 A5 00FA 625 CSB$B_REACKLIM(R5) ; ACK limit

```



```

01 90 00FC 626      MOVB      #CSB$K_OPEN,-           ; Mark connection open
43 A5 00FE 627      CSB$B_STATE(R5)
FEFD' 30 0100 628      BSBW      CNX$CHECK_QUORUM       ; Resume activity on if quorum
50 0000'CF 9E 0103 629      MOVAB     REC_NCT_MSG,R0        ; Address of reconnect message
FEF5' 30 0108 630      BSBW      CNX$CONFIG_CHANGE     ; Note configuration change
50 2C A2 B0 010B 631      MOVW      -                     ; Get last received sequence number
50 30 A5 A3 010F 632      SCSCMGSB SNDDAT+CNCT$W_RCVDS
51 0113 633      SUBW3     CSB$W_ACRSEQNM(R5), -   ; Is it .ge. last one?
08 19 0114 634      RO,R1
30 A5 50 B0 0116 635      BLSS      210$                  ; Branch if not and bugcheck
FEF3' 30 011A 636      MOVW     RO,CSB$W_ACKRSEQNM(R5) ; Store updated number
05 011D 637      BSBW     CNX$RESEND_MSGS       ; Send pending message, initialize connectio
011E 638      RSB
0122 639      210$:    BUG_CHECK          CNXMGRERR,FATAL ; Invalid acknowledged sequence number
0D 60 A5 00 E0 0122 641      220$:    BBS      #CSB$V_LONG_BREAK,- ; Branch if long break has already
48 A5 00000000'GF D1 0127 642      CSB$L_STATUS(R5),240$         ; been seen
0A 1F 012F 643      Cmpl     G^EXE$GL_ABSTIM,-     ; Have we retried for long enough?
03BA 30 0131 644      CSB$L_TIMEOUT(R5)
54 2710 8F 3C 0134 645      BLSSU    250$                  ; Not timeout out yet
05 11 0139 646      BSBW     LONG_BREAK           ; Long break seen
54 03E8 8F 3C 0138 647      MOVZWL   #10000,R4            ; 10 sec = 10000 ms timeout
0227 30 0140 648      BRB      240$:                ;
05 0143 649      MOVZWL   #1000,R4            ; 1 sec = 1000 ms
50 8004 8F 3C 0144 650      BSBW     CNX$WAIT             ; Start timeout
05 0144 651      RSB
50 8004 8F 3C 0144 652      MOVZWL   #<CLMDR$M_DRS ! -    ; Disconnect status
05 11 0149 653      CLMDR$C_PROTOCOL>,R0        ;
05 3C 014B 654      BRB      290$:                ; Branch to common code
05 3C 014B 655      MOVZWL   #< -                 ; Other node should withdraw
014C 656      CLMDR$M_DRS ! -
014C 657      CLMDR$C_REMOVED -
50 800A 8F 30 014C 658      >, R0
01DE 30 0150 659      BSBW     CNX$DISCONNECT      ; Break connection
05 0153 660      RSB
05 0154 661      300$:    BSBW     10$          ; Drop connection
FF2E 30 0154 662      BSBW     DEAD_NODE          ; Make node die
03F5 30 0157 663      RSB      ; Return
05 015A 664
05 015A 665
05 015A 666
05 015A 667
05 015A 668

```

```

0158 670      .SBTTL  CNX$RCV_CNCT_MSG - Receive CONNECT message
0158 671
0158 672      :++
0158 673      :
0158 674      : FUNCTIONAL DESCRIPTION:
0158 675      :
0158 676      :     This routine is called by SCS when a incoming CONNECT occurs
0158 677      :     for us. First the list of CSBs is scanned to see if we had a
0158 678      :     previous connection to that system. If we did then if the
0158 679      :     software incarnation is the same we have to resend any messages
0158 680      :     that haven't been received. If the software incarnation changed,
0158 681      :     then we have to do a failover. If we don't have a CSB for that
0158 682      :     system then one is created.
0158 683      :
0158 684      : CALLING SEQUENCE:
0158 685      :
0158 686      :     JSB      CNX$RCV_CNCT_MSG
0158 687      :
0158 688      : INPUT PARAMETERS:
0158 689      :
0158 690      :     R2      Address of connect request message
0158 691      :     R3      Address of CDT
0158 692      :     R4      Address of PDT
0158 693      :
0158 694      : IMPLICIT INPUTS:
0158 695      :
0158 696      :     None
0158 697      :
0158 698      : OUTPUT PARAMETERS:
0158 699      :
0158 700      :     None
0158 701      :
0158 702      : IMPLICIT OUTPUTS:
0158 703      :
0158 704      :     Completion codes returned to remote system if connection
0158 705      :     is rejected:
0158 706      :
0158 707      :     $$$_REJECT      Connection rejected.  R1 is in CLMDRS format.
0158 708      :     $$$_INSFMEM     Unable to allocate memory
0158 709      :
0158 710      : COMPLETION CODES:
0158 711      :
0158 712      :     None
0158 713      :
0158 714      : SIDE EFFECTS:
0158 715      :
0158 716      :     None
0158 717      :
0158 718      : --
0158 719      :
0158 720      CNX$RCV_CNCT_MSG:
51 1C A3 DO 0158 721 10$:  MOVL  CDT$ PB(R3),R1      ; Get address of path block
51 30 A1 DO 015F 722      MOVL  PB$ SBLINK(R1),R1     ; Get address of system block
                                0430 30 0163 723      BSBW  CNX$LOOKUP_CSBB      ; Find CSB
                                1B 50  E9 0166 724      BLBC  R0,30$              ; Branch on error
                                0169 725      STATE DISP  <<NEW,200$>,<<CONNECT,100$>,<<RECONNECT,300$>,<<WAIT,400$>>
                                0179 726      BUG_CHECK  CNXMGRERR,FATAL ; Unexpected connect received
  
```

```

017D 727 : MOVZWL #<CLMDRSSM_DRS ! - ; Protocol error
017D 728 : CLMDRSSC_PROTOCOL ! -
017D 729 : CLMDRSSM_FATAL>,RO
017D 730 : BRB 50$
017D 731 :
50 8006 8F 3C 017D 732 20$: MOVZWL #<CLMDRSSM_DRS ! - ; Protocol version error
0182 733 : CLMDRSSC_VERSION>,RO
0182 734 : BRB 50$
0184 735 :
50 8004 8F 3C 0184 736 30$: MOVZWL #<CLMDRSSM_DRS ! - ; Nonfatal protocol error
0189 737 : CLMDRSSC_PROTOCOL>,RO
0189 738 : BRB 50$
018B 739 :
50 8104 8F 3C 018B 740 40$: MOVZWL #<CLMDRSSM_DRS ! - ; Fatal protocol error
0190 741 : CLMDRSSM_FATAL ! -
0190 742 : CLMDRSSC_PROTOCOL>,RO
0190 743 50$: REJECT ; Reject the connection
05 0193 744 RSB
0194 745 :
0194 746 :
0194 747 : Connect request from system to which we are connecting
0194 748 : Compare system ids and allow the system with the lower id to CONNECT
0194 749 : and the one with the higher id to ACCEPT.
0194 750 :
00000018'GF 52 68 0C BB 0194 751 100$: PUSHR #*M<R2,R3> ; Save R2 and R3 from CMPC3
18 A2 06 00 0196 752 : MOVL CSB$S_SB(R5),R2 ; Address of System Block
01A3 753 : CMPC3 #SB$S_SYSTEMID, - ; Compare system ids
01A3 754 : SB$S_SYSTEMID(R2), -
01A3 755 : G^SCSSGA_LOCALSB+SB$S_SYSTEMID
01A3 756 : POPR #*M<R2,R3> ; Restore R2 and R3
01A5 757 : BGEQU 30$ ; Remote is higher - reject
01A7 758 :
01A7 759 : Connect request -- expected to be from a new system.
01A7 760 : If the connect request is not from a newly booting system, we assume
01A7 761 : that the local system has booted twice with the same incarnation
01A7 762 : number. In this case, we reject the connection and hope that the other
01A7 763 : node will eventually see our attempts to connect and realize that this
01A7 764 : node has duplicated its incarnation number.
01A7 765 :
22 A2 91 01A7 766 200$: CMPB SCSCMG$B_SNDAT+CNCT$B_TYPE(R2).- ; Verify remote side is doing
01 01AA 767 : #CNCT$K_INITIAL ; a new CONNECT
D7 12 01AB 768 : BNEQ 30$ ; It's not - don't allow a connect
01AD 769 : ASSUME CNCT$B_VERNUM EQ CNCT$B_ECOLVL+1
01AD 770 : ASSUME CSB$B_VERNUM EQ CSB$B_ECOLVL+1
20 A2 80 01AD 771 : MOVW SCSCMG$B_SNDAT+CNCT$B_ECOLVL(R2).- ; Store remote side's
40 A5 01B0 772 : CSB$B_ECOLVL(R5) ; protocol version number and ECO level
23 A2 90 01B2 773 : MOVB SCSCMG$B_SNDAT+CNCT$B_ACKLIM(R2).- ; Store remote side's
33 A5 01B5 774 : CSB$B_REACKLIM(R5) ; ACK limit
0270 30 01B7 775 : BSBW CNCT_CHECK ; Check connect data
CE 50 E9 01BA 776 : BLBC R0,40$ ; Branch to bugcheck remote node
06 90 01BD 777 : MOVB #CSB$K_ACCEPT,- ; Set state
43 A5 01BF 778 : CSB$B_STATE(R5)
5F 10 01C1 779 : BSBW CNX$ACCEPT ; Accept connection
05 01C3 780 : RSB
01C4 781 :
01C4 782 :
01C4 783 : Reconnect request from a system to which we are reconnecting

```

```

00000018'GF 52 68 OC BB 01C4 784 :
18 A2 06 D0 01C4 785 300$:  PUSH  #*M<R2,R3>          ; Save R2 and R3 from CMPC3
29 01CA 786      MOVL  CSBSL_SB(R5),R2          ; Address of System Block
      01D3 787      CMPC3  #SBS$-SYSTEMID,-          ; Compare system ids
      01D3 788      SB$B SYSTEMID(R2),-
      01D3 789      G^SC$GA_LOCALSB+SBS$B_SYSTEMID
      OC BA 01D3 790      POPR  #*M<R2,R3>          ; Restore R2 and R3
      AD 1E 01D5 791      BGEQU 30$              ; Remote is higher - reject
      01D7 792 :
      01D7 793 : Connect request from a system that we are timing out
      01D7 794 :
22 A2 91 01D7 795 400$:  CMPB  SCSCMGSB_SNDAT+CNCT$B_TYPE(R2),- ; Verify remote side is doing
      02 01DA 796      #CNCT$K_RECONNECT          ; a RECONNECT
      35 12 01DB 797      BNEQ 430$              ; It's not -- handle special situation
      0298 30 01DD 798      BSBW RECNCT_CHECK          ; Check data following reconnect
9F 60 A5 00 E0 01E0 799      BBS  #CSBS$V_LONG_BREAK,-          ; Reject if long break has been
      01E5 800      CSBSL STATUS(R5),30$
      01E5 801      ASSUME CNCT$B_VERNUM EQ CNCT$B_ECOLVL+1
      01E5 802      ASSUME CSBS$B_VERNUM EQ CSBS$B_ECOLVL+1
      20 A2 B1 01E5 803      CMPW  SCSCMGSB_SNDAT+CNCT$B_ECOLVL(R2),- ; Are we speaking the
      40 A5 01E8 804      CSBS$B_ECOLVL(R5)          ; same protocol as before?
      91 12 01EA 805      BNEQ 20$              ; No -- fatal error
      23 A2 90 01EC 806      MOVB  SCSCMGSB_SNDAT+CNCT$B_ACKLIM(R2),- ; Store remote side's
      33 A5 01EF 807      CSBS$B_REACKLIM(R5)        ; ACK limit
      08 90 01F1 808      MOVB  #CSBS$K_REACCEPT,-          ; Set state
      43 A5 01F3 809      CSBS$B_STATE(R5)
      2C A2 B0 01F5 810      MOVW  SCSCMGSB_SNDAT+CNCT$W_RCVDSQNM(R2),- ; Get last received
      50 01F8 811      R0          ; sequence number (of ours)
      30 A5 A3 01F9 812      SUBW3 CSBS$W_ACKRSEQNM(R5),-          ; Verify it's greater than or equal to
      51 50 01FC 813      R0,R1          ; the last one
      04 18 01FE 814      BGEQ 420$              ; It is
      0200 815      BUG_CHECK CNXMGRERR,FATAL          ; *** Sequence number error
      0204 816 :
      30 A5 50 B0 0204 817 420$:  MOVW  R0,CSBS$W_ACKRSEQNM(R5) ; It's ok - store it
      7E A5 032D 30 0208 818      BSBW DELETE TQE          ; Clean out TQE
      02 90 020B 819      MOVB  #CNCT$K_RECONNECT,-          ; Flag this as a reconnect
      02CF 820      CSBS$B_CNCT+CNCT$B_TYPE(R5)
      11 10 020F 821      BSBB  CNX$ACCEPT          ; Accept connection
      05 0211 822      RSB
      0212 823 :
      0212 824 :
      0212 825 : Get here is this node expected a re-connection and instead received
      0212 826 : an initial connect request. This happens if the remote node has rebooted
      0212 827 : with a duplicated software incarnation number. To recover from this
      0212 828 : situation, the software incarnation number in the CSB is modified and
      0212 829 : this routine is re-entered. The old CSB will be marked 'DEAD'.
      0212 830 : A new CSB will be formed and the connect request accepted.
      0212 831 :
      50 0323 30 0212 832 430$:  BSBW DELETE TQE          ; Clean out TQE
      80 38 A5 7E 0215 833      MOVW  CSBS$W_SWINCARN(R5),R0          ; Address of stored software incarnation num
      60 60 D2 0219 834      MCOML (R0),(R0)+          ; Invalidate software incarnation number
      60 60 D2 021C 835      MCOML (R0),(R0)          ; so that a new CSB will be formed
      FF 39 31 021F 836      BRW 10$              ; Re-enter this routine

```

```

0222 838 .SBTIL CNX$ACCEPT - Accept connection from remote system
0222 839
0222 840 :++
0222 841 :
0222 842 : FUNCTIONAL DESCRIPTION:
0222 843 :
0222 844 : This routine is called to accept a connection from the
0222 845 : connection manager on a remote system.
0222 846 :
0222 847 : CALLING SEQUENCE:
0222 848 :
0222 849 : JSB CNX$ACCEPT
0222 850 : IPL must be at IPL$_SYNCH
0222 851 :
0222 852 : INPUT PARAMETERS:
0222 853 :
0222 854 : R2 is address of connection message
0222 855 : R3 is address of CDT
0222 856 : R4 is address of PDT
0222 857 : R5 is address of initialized CSB
0222 858 :
0222 859 : OUTPUT PARAMETERS:
0222 860 :
0222 861 : NONE
0222 862 :
0222 863 : COMPLETION CODES:
0222 864 :
0222 865 : NONE
0222 866 :
0222 867 : SIDE EFFECTS:
0222 868 :
0222 869 : R0-R5 are destroyed
0222 870 :
0222 871 :--
0222 872 :
0222 873 CNX$ACCEPT::
0222 874 :
0222 875 : Try to accept
0222 876 : This thread may be suspended here
0222 877 :
01DA 30 0222 878 BSBW CNCT DATA ; Setup connect data
0222 879 ACCEPT MSGADR = CNX$RCV MSG,-
0222 880 ERRADR = CNX$ERROR,-
0222 881 INITCR = #SEND_CREDITS,-
0222 882 CONDAT = CSB$_CNCT(R5),-
0222 883 AUXSTR = (R5)
06 50 E6 0248 884 BLBS R0,10$ ; Branch on success
3F BB 024E 885 PUSHR #^M<R0,R1,R2,R3,R4,R5> ; Save registers
10 10 0250 886 BSBB 20$ ; Clean up failed success
3F BA 0252 887 POPR #^M<R0,R1,R2,R3,R4,R5> ; Restore registers
0254 888 10$:
0254 889 STATE DISP <<ACCEPT,100$>>,<REACCEPT,200$>>
025E 890 BUG_CHECK CNXMGRERR,FATAL ; Bugcheck
0262 891 :
0262 892 :
0262 893 : Accept attempt failed.
0262 894 : Clean up by rejecting a connection based on the listening CDT.

```

```

53 52 D0 0262 895 :
0262 896 20$: MOVL R2,R3 ; Address of listening CDT
0265 897 REJECT ; Reject the request
05 0268 898 RSB ; Terminate the thread
0269 899
0269 900 :
0269 901 : Initial accept attempt completed
0269 902 :
0269 903 : R3 is address of CDT
0269 904 : R4 is address of PDT
0269 905 : R5 is address of CSB
0269 906 :
2F 50 E9 0269 907 100$: BLBC R0,150$ ; ACCEPT error
026C 908 ASSUME CSB$L PDT EQ CSB$L_CDT+4
0C A5 53 7D 026C 909 MOVQ R3,CSB$L_CDT(R5) ; Store CDT and PDT address
52 68 A5 D0 0270 910 MOVL CSB$L_SBT(R5),R2 ; Address of System Block
52 18 A2 9E 0274 911 MOVAB SSB$ SYSTEMID(R2),R2 ; Address of destination system ID
51 64 A5 D0 0278 912 MOVL CSB$ CLUB(R5),R1 ; Address of CLUB
51 0C A1 D0 027C 913 MOVL CLUB$_POLL_CTX(R1),R1 ; Address of SPPB
00000000'GF 50 D4 0280 914 CLRL R0 ; Disable polling
16 0282 915 JSB G$SCS$POLL_MODE ; Disable polling this system
01 90 0288 916 MOVB #CSB$K_OPEN,- ; Mark connection open
43 A5 028A 917 CSB$B_STATE(R5)
50 0000'CF 9E 028C 918 MOVAB ACCT_MSG,R0 ; Address of accept message
FD6C' 30 0291 919 BSBW CNX$CONFIG_CHANGE ; Note configuration change
FD69' 30 0294 920 BSBW CNX$RESEND_MSGS ; Initialize for sending messages
FD66' 30 0297 921 BSBW CNX$CON_NEWSYS ; Inform configuration manager
05 029A 922 RSB
029B 923
026A 30 029B 924 150$: BSBW CNX$DECREFCNT ; Deallocate CSB
05 029E 925 RSB
029F 926
029F 927 :
029F 928 : Reaccept attempt completed
029F 929 :
029F 930 : R3 is address of CDT
029F 931 : R4 is address of PDT
029F 932 : R5 is address of CSB
029F 933 :
1C 50 E9 029F 934 200$: BLBC R0,210$ ; Branch on failure
02A2 935 ASSUME CSB$L PDT EQ CSB$L_CDT+4
0C A5 53 7D 02A2 936 MOVQ R3,CSB$L_CDT(R5) ; Store CDT and PDT address
1C 60 A5 00 E0 02A6 937 BBS #CSB$V_LONG_BREAK,- ; Branch if long break in connection
02AB 938 CSB$L_STATUS(R5),220$
01 90 02AB 939 MOVB #CSB$K_OPEN,- ; Mark connection open
43 A5 02AD 940 CSB$B_STATE(R5)
FD4E' 30 02AF 941 BSBW CNX$CHECK_QUORUM ; Resume activity on if quorum
50 0000'CF 9E 02B2 942 MOVAB REACPT_MSG,R0 ; Address of reaccept message
FD46' 30 02B7 943 BSBW CNX$CONFIG_CHANGE ; Note configuration change
FD43' 30 02BA 944 BSBW CNX$RESEND_MSGS ; Resend outstanding messages
05 02BD 945 RSB
02BE 946
54 03E8 8F 3C 02BE 947 210$: MOVZWL #1000,R4 ; Wait 1 sec = 1000 ms
00A4 30 02C3 948 BSBW CNX$WAIT ; Enter wait state
05 02C6 949 RSB
02C7 950
50 800A 8F 3C 02C7 951 220$: MOVZWL #<CLMDRSSM_DRS ! -

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CNXMAN  
V04-000

- Cluster Connection Manager L 9  
CNXSACCEPT - Accept connection from remo 16-SEP-1984 00:24:50 VAX/VMS Macro V04-00  
5-SEP-1984 04:07:15 [SYSLOA.SRC]CNXMAN.MAR;1

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(9)

CN'  
VO4

63	10	02CC	952		CLMDRSC REMOVED>,RO	
	05	02CC	953	BSBB	CNX\$DISCONNECT	
		02CE	954	RSB		; Break connection

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02CF 956 .SBTTL CNX$DISC_BUGCHECK - Disconnect from Node and Request it to Bugcheck
02CF 957 .SBTTL CNX$DISC_REMOVE - Disconnect from Node Removed from Cluster
02CF 958 .SBTTL CNX$DISC_PROTOCOL - Disconnect from Node for protcol reasons
02CF 959 :++
02CF 960 :
02CF 961 : FUNCTIONAL DESCRIPTION:
02CF 962 :
02CF 963 : These routine are called to break a connection with a remote node and
02CF 964 : return some informational status.
02CF 965 :
02CF 966 : CNX$DISC_BUGCHECK: Request the remote node to bugcheck
02CF 967 : CNX$DISC_REMOVE: Status indicates that the node was removed from the
02CF 968 : cluster
02CF 969 : CNX$DISC_PROTOCOL: Disconnect for protocol reasons, reconnect as convenient
02CF 970 :
02CF 971 : CALLING SEQUENCE:
02CF 972 :
02CF 973 : JSB CNX$DISC_BUGCHECK
02CF 974 : JSB CNX$DISC_REMOVE
02CF 975 : JSB CNX$DISC_PROTOCOL
02CF 976 : IPL is at SCS fork level
02CF 977 :
02CF 978 : INPUT PARAMETERS:
02CF 979 :
02CF 980 : R5: Address of CSB of removed node
02CF 981 :
02CF 982 : IMPLICIT INPUTS:
02CF 983 :
02CF 984 : None
02CF 985 :
02CF 986 : OUTPUT PARAMETERS:
02CF 987 :
02CF 988 : None
02CF 989 :
02CF 990 : IMPLICIT OUTPUTS:
02CF 991 :
02CF 992 : None
02CF 993 :
02CF 994 : SIDE EFFECTS:
02CF 995 :
02CF 996 : R0-R1 destroyed
02CF 997 :
02CF 998 :--
02CF 999 :
02CF 1000 .ENABLE LSB
02CF 1001
02CF 1002 CNX$DISC_BUGCHECK::
50 8104 BF 3C 02CF 1003 MOVZWL #CLMDRSSM_DRS ! - ; Disconnect status
02D4 1004 CLMDRSSM_FATAL ! - ; Fatal
02D4 1005 CLMDRSSC_PROTOCOL, R0
05 11 02D4 1006 BRB 10$ ; Join common code
02D6 1007
02D6 1008 CNX$DISC_REMOVE::
50 800A BF 3C 02D6 1009 MOVZWL #CLMDRSSM_DRS ! - ; Disconnect status
02DB 1010 CLMDRSSC_REMOVED, R0
09 10 02DB 1011 10$: BSBB DISC_STATUS ; Disconnect using status in R0
020E 30 02DD 1012 BSBW LONG_BREAK ; Mark a long break (may already be done)
  
```



```
05 02E0 1013 RSB ; Return to caller
02E1 1014
02E1 1015 CNX$DISC_PROTOCOL::
50 8004 8F 3C 02E1 1016 MOVZWL #CLMDRSSM_DRS ! - ; Disconnect status
02E6 1017 CLMDRSSC_PROTOCOL, R0
02E6 1018 DISC_STATUS: ; Disconn status in R0
3C BB 02E6 1019 PUSHR #^M<R2,R3,R4,R5> ; Save non-volatile registers
02E8 1020 STATE_DISP <<OPEN,100$>> ; Connection is currently open
02 11 02EF 1021 BRB 190$
02F1 1022
16 10 02F1 1023 100$: BSBB CNX$BREAK ; Break connection, status in R0
3C BA 02F3 1024 190$: POPR #^M<R2,R3,R4,R5> ; Restore registers
05 02F5 1025 RSB
02F6 1026
02F6 1027 .DISABLE LSB
```

```

02F6 1029      .SBTTL CNX$ERROR - Connection error
02F6 1030
02F6 1031      :++
02F6 1032      :
02F6 1033      : FUNCTIONAL DESCRIPTION:
02F6 1034      :
02F6 1035      :     This routine is called by SCS when a connection breaks.
02F6 1036      :     This routine calls CNX$CLEANUP to deal with outstanding
02F6 1037      :     messages and then does a DISCONNECT. A timeout is then
02F6 1038      :     requested at the conclusion of which the connection will
02F6 1039      :     be reattempted.
02F6 1040      :
02F6 1041      : CALLING SEQUENCE:
02F6 1042      :
02F6 1043      :     JSB     CNX$ERROR (Called from SCS)
02F6 1044      :     IPL is at SCS fork level (8)
02F6 1045      :
02F6 1046      : INPUT PARAMETERS:
02F6 1047      :
02F6 1048      :     R0     Contains error status (SS$_DISCONNECT or SS$_VCBROKEN)
02F6 1049      :     R1     Additional status (disconnect reason or virtual circuit
02F6 1050      :           broken reason)
02F6 1051      :     R3     Address of PDT
02F6 1052      :     R4     Address of PDT
02F6 1053      :
02F6 1054      : IMPLICIT INPUTS:
02F6 1055      :
02F6 1056      :     None
02F6 1057      :
02F6 1058      : OUTPUT PARAMETERS:
02F6 1059      :
02F6 1060      :     None
02F6 1061      :
02F6 1062      : IMPLICIT OUTPUTS:
02F6 1063      :
02F6 1064      :     None
02F6 1065      :
02F6 1066      : SIDE EFFECTS:
02F6 1067      :
02F6 1068      :     R0-R5 destroyed
02F6 1069      :
02F6 1070      :--
02F6 1071      :
02F6 1072      : CNX$ERROR::
02F6 1073      :     MOVL   CDT$L AUXSTRUC(R3),R5      ; CSB address
02FA 1074      :     PUSHR  #^M<R0,R1,R5>              ; Save registers
02FC 1075      :     MOVZWL #CLMDR$SM DRS ! -         ; Disconnect status
0301 1076      :     CLMDR$C PROTOCOL,R0              ;
0301 1077      :     BSBB   CNX$BREAR                  ; Use common disconnect code
0303 1078      :     POPR   #^M<R0,R1,R5>              ; Restore registers
0305 1079      :     BSBW   CNX_STATUS_CHECK           ; Check for bugcheck request
0308 1080      :     RSB

```

```

55 5C A3 D0
    23 BB
50 8004 8F 3C
    06 10
    23 BA
024E 30
    05 0308

```

0309 1082 .SBTTL CNX\$BREAK - Cleanup and Disconnect SCS Connection

0309 1083

0309 1084 :++

0309 1085

0309 1086

0309 1087

0309 1088

0309 1089

0309 1090

0309 1091

0309 1092

0309 1093

0309 1094

0309 1095

0309 1096

0309 1097

0309 1098

0309 1099

0309 1100

0309 1101

0309 1102

0309 1103

0309 1104

0309 1105

0309 1106

0309 1107

0309 1108

0309 1109

0309 1110

0309 1111

0309 1112

0309 1113

0309 1114

0309 1115

0309 1116

0309 1117

0309 1118

0309 1119

0309 1120 :--

0309 1121

0309 1122

0309 1123

0309 1124

0310 1125

0310 1126

0317 1127

0320 1128

0320 1129

0325 1130

0328 1131

0328 1132

032A 1133

032A 1134

032E 1135

05 0330 1136

FUNCTIONAL DESCRIPTION:

This routine is called when a connection breaks or when a connection is to be broken. It calls CNX\$CLEANUP to deal with outstanding messages and then does a DISCONNECT. A timeout is then requested at the conclusion of which the connection will be reattempted.

CALLING SEQUENCE:

JSB CNX\$BREAK  
IPL is at IPL\$\_SYNCH = IPL\$\_SCS

INPUT PARAMETERS:

R0 Contains disconnect code  
R5 Address of CSB

IMPLICIT INPUTS:

None

OUTPUT PARAMETERS:

None

IMPLICIT OUTPUTS:

None

SIDE EFFECTS:

R0-R4 Destroyed.

CNX\$BREAK::

PUSHL R0 ; Save disconnect status  
BBS #CSB\$V LONG BREAK, - ; Branch if long break  
CSB\$ STATUS(R5), 20\$  
MOVZWL G^CLUSGW RECXINT, R0 ; Max. retry in seconds  
ADDL3 R0, G^EXE\$GL ABSTIM, - ; Time at which to stop retries  
CSB\$ TIMEOUT(R5)  
MOVAB CNXERROR MSG, R0 ; Address of message  
BSBW CNX\$CONFIG\_CHANGE ; Note configuration change  
20\$:  
POPR #\*M<R0> ; Restore disconnect status  
ASSUME CSB\$ PDT EQ CSB\$ CDT+4 ;  
MOVQ CSB\$ CDT(R5), R3 ; Fetch CDT and PDT addresses  
BSBB CNX\$DISCONNECT ; Disconnect, status in R0  
RSB

DD 0309 1123  
EO 0308 1124  
3C 0310 1125  
C1 0310 1126  
0317 1127  
0320 1128  
9E 0320 1129  
30 0325 1130  
0328 1131  
01 BA 0328 1132  
032A 1133  
53 0C A5 7D 032A 1134  
01 10 032E 1135  
05 0330 1136

18 60 A5 00

50 0000000'GF  
0000000'GF 50

50 0000'CF  
FCDB'

01

53 0C A5  
01

```

0331 1138 .SBTTL CNX$DISCONNECT - Disconnect from remote system
0331 1139
0331 1140 :++
0331 1141 :
0331 1142 : FUNCTIONAL DESCRIPTION:
0331 1143 :
0331 1144 : This routine is called to disconnect from the
0331 1145 : connection manager on a remote system.
0331 1146 :
0331 1147 : CALLING SEQUENCE:
0331 1148 :
0331 1149 : JSB CNX$DISCONNECT
0331 1150 : IPL must be at IPL$SYNCH
0331 1151 :
0331 1152 : INPUT PARAMETERS:
0331 1153 :
0331 1154 : R0 is disconnect status
0331 1155 : R5 is address of initialized CSB
0331 1156 :
0331 1157 : OUTPUT PARAMETERS:
0331 1158 :
0331 1159 : NONE
0331 1160 :
0331 1161 : COMPLETION CODES:
0331 1162 :
0331 1163 : NONE
0331 1164 :
0331 1165 : SIDE EFFECTS:
0331 1166 :
0331 1167 : R0-R5 are destroyed
0331 1168 :
0331 1169 :--
0331 1170
0331 1171 CNX$DISCONNECT::
43 A5 07 90 0331 1172 MOVB #CSB$K_DISCONNECT, - ; Set disconnect state
0335 1173 CSB$B_STATE(R5)
0335 1174 PUSHL R0 ; Save status
FCC6' 50 DD 0337 1175 BSBW CNX$CHECK_QUORUM ; Block activity if quorum lost
FCC3' 30 033A 1176 BSBW CNX$PRE_CLEANUP ; Cleanup outstanding messages
01 BA 033D 1177 POPR #^M<R0> ; Restore status
033F 1178 :
033F 1179 : Try to disconnect
033F 1180 : This thread may be suspended here
033F 1181 :
033F 1182 : ASSUME CSB$L_PDT EQ CSB$L_CDT+4
53 OC A5 7D 033F 1183 MOVQ CSB$L_CDT(R5),R3 ; Fetch CDT and PDT addresses
0343 1184 DISCONNECT ; Status in R0, always succeeds
0349 1185 STATE DISP <<DISCONNECT,100$>>
0350 1186 BUG_CHECK CNXMGRERR,FATAL ; Invalid state
0354 1187 :
0354 1188 :
0354 1189 : Soft disconnect attempt completed
0354 1190 :
FCA9' 30 0354 1191 100$: BSBW CNX$POST_CLEANUP ; Finish cleanup of outstanding messages
0357 1192 ASSUME CSB$L_PDT EQ CSB$L_CDT+4
OC A5 7C 0357 1193 CLRQ CSB$L_CDT(R5) ; Clear CDT and PDT address in CSB
03 60 A5 00 E1 035A 1194 BBC #CSB$V_LONG_BREAK, - ; Branch if no long break yet

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54	FC9E'	30	035F	1195		BSBW	CSBSL STATUS(R5),110\$	
	01F4	8F	3C	035F	1196	MOVZWL	CNX\$FAIL_MSG	: Fail outstanding messages
		01	10	0362	1197	BSBB	#500,R4	: Delay 500 milli-seconds
			05	0367	1198	RSB	CNX\$WAIT	
				0369	1199			

036A 1201 .SBTTL CNX\$WAIT - Initiate timeout

036A 1202  
036A 1203 :++

036A 1204 :  
036A 1205 : FUNCTIONAL DESCRIPTION:  
036A 1206 :

036A 1207 : This routine is called to begin a timeout before trying  
036A 1208 : to reconnect to the connection manager on a remote system.  
036A 1209 :

036A 1210 : CALLING SEQUENCE:  
036A 1211 :

036A 1212 : JSB CNX\$WAIT  
036A 1213 : IPL must be at IPL\$\_SYNCH  
036A 1214 :

036A 1215 : INPUT PARAMETERS:  
036A 1216 :

036A 1217 : R4 is the timeout period in milli-seconds  
036A 1218 : R5 is address of initialized CSB  
036A 1219 :

036A 1220 : OUTPUT PARAMETERS:  
036A 1221 :

036A 1222 : NONE  
036A 1223 :

036A 1224 : COMPLETION CODES:  
036A 1225 :

036A 1226 : NONE  
036A 1227 :

036A 1228 : SIDE EFFECTS:  
036A 1229 :

036A 1230 : R0-R4 are destroyed  
036A 1231 :

036A 1232 :--  
036A 1233 :

036A 1234 :  
036A 1235 :

```

036A 1235 CNX$WAIT::
036A 1235 MOVB #CSB$K WAIT,- ; Set connection state WAITing
036C 1236 CSB$B STATE(R5)
036E 1237 MOVZWL #TQE$K LENGTH,R1 ; Size of timer queue entry
0371 1238 JSB G^EXE$ALONONPAGED ; Allocate one
0377 1239 BLBC R0,RETRY_CONNECT ; No memory, so forget timeout
037A 1240 PUSHL R5 ; Save CSB address
037C 1241 MOVW R1,TQE$W SIZE(R2) ; Store size
0380 1242 MOVB #DYN$C TQE,TQE$B_TYPE(R2) ; Store type
0384 1243 MOVL R5,TQE$L FR3(R2) ; Store CSB address as fork reg. R3
0388 1244 CLRL TQE$L FR4(R2) ; Save zero as fork reg. R4
038B 1245 MOVL R2,CSB$L_TQE(R5) ; Save TQE address in CSB
038F 1246 MOVL R2,R5 ; Move address of TQE
0392 1247 MOVB #TQE$C SSSNGL,TQE$B_RQTYPE(R5) ; Store type of timer queue entry
0396 1248 MOVAB B^TIMEOUT,TQE$L_FPCT(R5) ; Store address of timer fork process
039B 1249 EMUL R4,#10*1000,#0,R3 ; Get milli-seconds and cvt to 100 ns. units
03A4 1250 MOVQ G^EXE$GQ_SYSTIME,R0 ; Get current time
03AB 1251 ADDL R3,R0 ; Add to current time
03AE 1252 ADWC R4,R1
03B1 1253 JSB G^EXE$INSTIME ; Insert in timer queue
03B7 1254 POPL R5 ; Restore CSB address
03BA 1255 RSB
03BB 1256
03BB 1257 :++

```

```

          09 90
          43 A5
          51 30 3C
00000000 GF 16
          60 50 E9
          08 A2 51 B0
          0A A2 0F 90
          10 A2 55 D0
          14 A2 D4
          44 A5 52 D0
          55 52 D0
          0B A5 01 90
          0C A5 BB AF 9E
53 00 00002710 8F 54 7A
50 00000000 GF 7D
          50 53 C0
          51 54 D8
00000000 GF 16
          55 8E D0
          05

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03BB 1258 : Come here as a timer fork process to retry the CONNECT
03BB 1259 : Inputs:
03BB 1260 : R3 CSB address
03BB 1261 : R5 TQE address
03BB 1262 :
03BB 1263 : --
03BB 1264 :
03BB 1265 TIMEOUT:
50 55 D0 03BB 1266 MOVL R5,R0 : Address of timer queue entry
55 53 D0 03BE 1267 MOVL R3,R5 : Address of CSB
00000000'GF 16 03C1 1268 JSB G^EXES$DEANONPAGED : Deallocate it
44 A5 D4 03C7 1269 CLRL CSB$L_TQE(R5) : Clear pointer to TQE
43 A5 91 03CA 1270 CMPB CSB$B_STATE(R5),- : Are we in wait state?
09 03CD 1271 #CSB$R_WAIT
02 12 03CE 1272 BNEQ 10$ : No, just return
08 10 03D0 1273 BSBB RETRY_CONNECT : Do the rest in a subroutine so that
55 00000000'GF DE 03D2 1274 10$: MOVAL G^EXES$L_TQENOREPT,R5 : CONNECT can return here
05 03D9 1276 RSB : Use non-repeating timer queue entry
03DA 1277 :
03DA 1278 :
03DA 1279 : Must check for change to remote system that may have occurred during
03DA 1280 : the timeout. Unlike other situations, there is no connection to break
03DA 1281 : to give notification of such an event.
03DA 1282 :
03DA 1283 RETRY_CONNECT:
51 68 A5 D0 03DA 1284 MOVL CSB$L_SB(R5),R1 : Address of System Block
01B5 30 03DE 1285 BSBW CNX$LOOKUP_CSBB : Find or allocate a CSB and
03E1 1286 : as a side effect, handle old CSB
0E 50 E9 03E1 1287 BLBC R0,20$ : Can't allocate CSB
03E4 1288 STATE DISP <<NEW,CNX$NEW_CSBB>,<WAIT,100$>>
03EE 1289 BUG_CHECK CNXMGRERR,FATAL
03F2 1290 :
05 03F2 1291 20$: RSB
03F3 1292 :
03F3 1293 100$: MOVB #CSB$K_RECONNECT,- : Change to RECONNECT state
43 A5 90 03F5 1294 CSB$B_STATE(R5)
7E A5 02 90 03F7 1295 MOVB #CNCT$K_RECONNECT,- : Flag this as a reconnect
03FB 1296 CSB$B_CNCT+CNCT$B_TYPE(R5)
FC3A 30 03FB 1297 BSBW CNX$CONNECT : Request connection
05 03FE 1298 RSB : Unable to allocate memory

```

03FF 1300 .SBTTL CNCT\_DATA - Setup Connect Data in CSB

03FF 1301 :++  
03FF 1302 : FUNCTIONAL DESCRIPTION:

03FF 1303 :  
03FF 1304 : Set up the CSB\$B\_CNCT area in preparation for requesting  
03FF 1305 : or accepting a connect on.  
03FF 1306 :

03FF 1307 : CALLING SEQUENCE:

03FF 1308 : BSBW CNCT\_DATA  
03FF 1309 : IPL must be at IPL\$SCS  
03FF 1310 :

03FF 1311 : INPUT PARAMETERS:

03FF 1312 :  
03FF 1313 : R5 Address of CSB  
03FF 1314 :

03FF 1315 : OUTPUT PARAMETERS:

03FF 1316 :  
03FF 1317 : None  
03FF 1318 :

03FF 1319 : SIDE EFFECTS:

03FF 1320 :  
03FF 1321 : R0 and R1 are destroyed.  
03FF 1322 :  
03FF 1323 :--  
03FF 1324 :

03FF 1325 : CNCT\_DATA:

				03FF	1326	MOVAB	CSB\$B_CNCT(R5),R0	; Point to connect data area
				0403	1327	MOVL	CSB\$L_CLUB(R5),R1	; Address of CLUB
04	A0	20	A1	B0	0407	MOVW	CLUB\$Q_QUORUM(R1),-	; Cluster quorum
				040C	1329		CNCT\$W_QUORUM(R0)	
06	A0	22	A1	B0	040C	MOVW	CLUB\$W_VOTES(R1),-	; Cluster votes
				0411	1331		CNCT\$W_VOTES(R0)	
08	A0	24	A1	B0	0411	MOVW	CLUB\$W_NODES(R1),-	; Cluster nodes
				0416	1333		CNCT\$W_NODES(R0)	
				0416	1334	ASSUME	CSB\$M_LONG_BREAK EQ CNCT\$M_LONG_BREAK	
				0416	1335	ASSUME	CSB\$M_MEMBER EQ CNCT\$M_MEMBER	
				0416	1336	ASSUME	CSB\$M_REMOVED EQ CNCT\$M_REMOVED	
0B	A0	60	A5	F8	8F	8B	BICB3	#^C<CSB\$M_LONG_BREAK ! -
				041D	1338		CSB\$M_MEMBER ! -	
				041D	1339		CSB\$M_REMOVED>, -	
				041D	1340		CSB\$L_STATUS(R5), -	; Fill in status bits from CSB
				041D	1341		CNCT\$B_CNXTS(R0)	
0A	A0	1C	A1	FE	8F	8B	ASSUME	CLUB\$M_CLUSTER EQ CNCT\$M_CLUSTER
				041D	1343	BICB3	#^C<CLUB\$M_CLUSTER>, -	
				0424	1344		CLUB\$L_FLAGS(R1), -	; Fill in status bits from CLUB
				0424	1345		CNCT\$B_CLSSTS(R0)	
0C	A0	2E	A5	B0	0424	MOVW	CSB\$W_RCVDSEQNM(R5), -	; Last message received
				0429	1347		CNCT\$Q_RCVDSEQNM(R0)	
				05	0429	RSB		



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042A 1350 .SBTTL CNCT_CHECK - Verify Connect Data
042A 1351 :++
042A 1352 : FUNCTIONAL DESCRIPTION:
042A 1353 :
042A 1354 : Evaluate received connect data vs. connect data
042A 1355 : sent or about to be sent.
042A 1356 :
042A 1357 : CALLING SEQUENCE:
042A 1358 :
042A 1359 : BSBW CNCT_CHECK
042A 1360 : IPL must be at IPL$SCS
042A 1361 :
042A 1362 : INPUT PARAMETERS:
042A 1363 :
042A 1364 : R2 Address of received connect data message
042A 1365 : R5 Address of CSB
042A 1366 :
042A 1367 : OUTPUT PARAMETERS:
042A 1368 :
042A 1369 : R0 is status
042A 1370 : TRUE implies all is well, ACCEPT or proceed with connection
042A 1371 : FALSE implies incompatibility, REJECT or break connection
042A 1372 : requesting remote node to BUGCHECK
042A 1373 :
042A 1374 : SIDE EFFECTS:
042A 1375 :
042A 1376 : This node will BUGCHECK if incompatible with the remote node and
042A 1377 : it appears "best" that this node exit.
042A 1378 :
042A 1379 : R1 is destroyed.
042A 1380 :--
042A 1381 :
042A 1382 CNCT_CHECK:
1C BB 042A 1383 PUSH R2,R3,R4 ; Save registers
042C 1384 :
042C 1385 : First, check message size of remote system against size required by
042C 1386 : clusters.
042C 1387 :
54 64 A3 DO 042C 1388 MOVL CSB$CLUB(R3),R4 ; Address of CLUB
53 7C A5 9E 0430 1389 MOVAB CSB$CNCT(R5),R3 ; Address of my connect data
52 20 A2 9E 0434 1390 MOVAB SCSCMGSB_SNDAT(R2),R2 ; Address of remote connect data
01 A2 41 A5 91 0438 1391 :
0438 1392 CMPB CSB$VERNUM(R5), - ; Compare remote version number to
043D 1393 CNCT$B_VERNUM(R2) ; local version number
07 1E 043D 1394 BGEQU 10$ ; Branch if remote is >= local
043F 1395 :
043F 1396 : Get here is local node has high version number than remote node
043F 1397 : If the versions are compatible, branch to 50$
043F 1398 : As of now, all different versions are incompatible.
043F 1399 : If the versions are incompatible, decide who should crash.
043F 1400 :
28 0A A2 00 E0 043F 1401 BBS #CNCT$V_CLUSTER, - ; Branch if remote node is a
0444 1402 CNCT$B_CLSSTS(R2),70$ ; cluster member
1C 11 0444 1403 BRB 40$ ; Branch to failure exit
0446 1404 :
0446 1405 : Get here if version are identical or if remote is a newer (higher)
0446 1406 : protocol than local.

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006B 8F 00000000'GF B1 0446 1407 ; Check compatibility of message buffer sizes.
                                0446 1408 ;
                                0446 1409 10$: CMPW G^SCSS$GW MAXMSG, - ; Is local system's maximum message
                                044F 1410 #CLSMMSG$K_MAXMSG ; size big enough?
                                1F 044F 1411 BLSSU 90$ ; Branch if too small
                                50 68 A5 D0 0451 1412 MOVL CSB$L SB(R5),R0 ; SB address of remote system
006B 8F 22 A0 B1 0455 1413 CMPW SB$W MAXMSG(R0), - ; Compare against maximum cluster
                                045B 1414 #CLSMMSG$K_MAXMSG
                                09 1E 045B 1415 BGEQU 50$ ; Branch if it is big enough
OE 0A A2 00 E0 045D 1416 BBS #CNCT$V CLUSTER, - ; Branch if remote node is
                                0462 1417 CNCT$B_CLSSTS(R2),80$ ; a cluster member
                                0462 1418
                                50 D4 0462 1419 40$: CLRL R0 ; Form failure status
                                03 11 0464 1420 BRB 60$ ; Branch to common exit
                                0466 1421
                                50 00' D0 0466 1422 50$: MOVL S^#SS$ NORMAL,R0 ; Success status
                                1C BA 0469 1423 60$: POPR #*M<R2,R3,R4> ; Restore registers
                                05 046B 1424 RSB
                                046C 1425
                                046C 1426 ;
                                046C 1427 ; Get here when node must leave cluster
                                046C 1428 ;
                                046C 1429 70$: BUG_CHECK CLUEXIT,FATAL ; Leave cluster because of incompatible
                                0470 1430 ; protocol levels
                                0470 1431
                                0470 1432 80$: BUG_CHECK CLUEXIT,FATAL ; Remote node is a cluster member with an
                                0474 1433 ; insufficient message buffer size. This
                                0474 1434 ; node may never join, so die.
                                0474 1435
                                0474 1436 90$: BUG_CHECK CLUEXIT,FATAL ; Local node has too small value of SYSGEN
0478 1437 ; parameter SCSSMAXMSG.

```

```

0478 1439 .SBTTL RECNECT_CHECK - Verify Reconnect Data
0478 1440 :++
0478 1441 : FUNCTIONAL DESCRIPTION:
0478 1442 :
0478 1443 : Evaluate received reconnect data vs. connect data
0478 1444 : sent or about to be sent.
0478 1445 :
0478 1446 : CALLING SEQUENCE:
0478 1447 :
0478 1448 : BSBW RECNECT_CHECK
0478 1449 : IPL must be at IPL$_SCS
0478 1450 :
0478 1451 : INPUT PARAMETERS:
0478 1452 :
0478 1453 : R5 Address of CSB
0478 1454 : R2 Address of SCS connect message
0478 1455 :
0478 1456 : OUTPUT PARAMETERS:
0478 1457 :
0478 1458 : None
0478 1459 :
0478 1460 : SIDE EFFECTS:
0478 1461 :
0478 1462 : R0 and R1 are destroyed.
0478 1463 : --
0478 1464 :
0478 1465 : Legend:
0478 1466 :
0478 1467 : C: CLUB CLUSTER bit: this node is cluster member
0478 1468 : c: CNCT CLUSTER bit: other node is cluster member
0478 1469 : Q: CLUB QUORUM bit: cluster containing this node has quorum
0478 1470 : q: CNCT QUORUM bit: cluster containing other node has quorum
0478 1471 : M: CSB MEMBER bit: connection is to local cluster member
0478 1472 : m: CNCT MEMBER bit: connection is to local cluster member
0478 1473 : L: CSB LONG BREAK bit: this node has seen long cnx break
0478 1474 : l: CNCT LONG BREAK bit: other node has seen long cnx break
0478 1475 : R: CSB REMOVED bit: this node has removed other from cluster
0478 1476 : r: CNCT REMOVED bit: other node has removed this node from cluster
0478 1477 :
0478 1478 RECNECT_CHECK:
0478 1479 PUSHF #M<R2,R3> ; Save registers
53 64 A5 BB 047A 1480 MOVL CSB$L_CLUB(R5),R3 ; Get CLUB address
52 20 A2 9E 047E 1481 MOVAB SCSCMSG$_SNDDAT(R2),R2 ; Address of received connect data
0482 1482 :
0482 1483 : If other node has seen long break, make sure this node counts it as a
0482 1484 : long break also.
0482 1485 :
02 0B A2 00 E1 0482 1486 BBC #CNCT$V_LONG_BREAK, - ; Branch if (NOT L) & (NOT l)
0487 1487 CNCT$B_CNXTS(R2),10$
07 1C A3 00 E0 0487 1488 BSBB LONG_BREAK ; Treat as though a long break
0489 1489 10$: BBS #CLUB$V_CLUSTER, - ; Branch if local node is cluster
048E 1490 CLUB$L_FLAGS(R3),15$ ; member
57 60 A5 00 E0 048E 1491 BBS #CSB$V_LONG_BREAK, - ; Branch if long break and bugcheck
0493 1492 CSB$L_STATUS(R5),80$ ; (NOT C) & L
0493 1493 BRB 50$ ; All seems well
0495 1494
07 0B A2 02 E1 0495 1495 15$: BBC #CNCT$V_REMOVED, - ; Branch if other has not removed us

```





```

04EE 1556 .SBTTL LONG_BREAK - Long Break in Connection
04EE 1557 :++
04EE 1558 : FUNCTIONAL DESCRIPTION:
04EE 1559 :
04EE 1560 : Connection has remained broken for a long time.
04EE 1561 : All un-acked messages have their fork process resumed with
04EE 1562 : a failure status.
04EE 1563 :
04EE 1564 : CALLING SEQUENCE:
04EE 1565 :
04EE 1566 : BSBW LONG_BREAK
04EE 1567 : IPL must be at IPL$_SCS
04EE 1568 :
04EE 1569 : INPUT PARAMETERS:
04EE 1570 :
04EE 1571 : R5 Address of CSB
04EE 1572 :
04EE 1573 : OUTPUT PARAMETERS:
04EE 1574 :
04EE 1575 : None
04EE 1576 :
04EE 1577 : SIDE EFFECTS:
04EE 1578 :
04EE 1579 : R0 and R1 are destroyed.
04EE 1580 :--
04EE 1581 :
04EE 1582 LONG_BREAK:
OB 60 A5 00 E2 04EE 1583 BBSS #CSB$V LONG_BREAK, - ; Mark long break seen and
04F3 1584 CSB$L STATUS(R5), 10$ ; return if already set
50 0000'CF 9E 04F3 1585 MOVAB FAILIO MSG,R0 ; Address of message
FB05' 30 04F8 1586 BSBW CNX$CONFIG CHANGE ; Note configuration change
FB02' 30 04FB 1587 BSBW CNX$CON BREAK ; Report long break
07 43 A5 91 04FE 1588 10$: CMPB CSB$B STATE(R5), - ; Are we disconnecting?
0502 1589 #CSB$R_DISCONNECT
03 13 0502 1590 BEQL 20$ ; Branch if yes
FAF9' 30 0504 1591 BSBW CNX$FAIL_MSG ; Complete outstanding messages
05 0507 1592 20$: RSB

```

CN  
Ps  
  
PS  
--  
\$A  
\$1  
\$1  
\$1  
  
Ph  
--  
In  
Co  
Pa  
Sy  
Pa  
Sy  
Pa  
Cr  
As  
  
Th  
91  
Th  
20  
34  
  
Ma  
--  
--  
--  
--  
TC  
  
13  
Th  
MA

```

0508 1594          .SBTTL CNX$DECREFCNT - Decrement CSB Reference Count
0508 1595
0508 1596 :++
0508 1597 : FUNCTIONAL DESCRIPTION:
0508 1598 :
0508 1599 :     This routine decrements a CSB reference count and deletes
0508 1600 :     the CSB when the reference count goes to 0.
0508 1601 :
0508 1602 : CALLING SEQUENCE:
0508 1603 :
0508 1604 :     BSBB    CNX$DECREFCNT
0508 1605 :
0508 1606 : INPUT PARAMETERS:
0508 1607 :
0508 1608 :     R5      Address of CSB
0508 1609 :
0508 1610 : IMPLICIT INPUTS:
0508 1611 :
0508 1612 :     NONE
0508 1613 :
0508 1614 : OUTPUT PARAMETERS:
0508 1615 :     R5:     Address of CSB, if not deleted
0508 1616 :     R5:     Contents of CSB$L_SYSQBL, if CSB deleted
0508 1617 :
0508 1618 : IMPLICIT OUTPUTS:
0508 1619 :     NONE
0508 1620 :
0508 1621 : COMPLETION CUDES:
0508 1622 :     NONE
0508 1623 :
0508 1624 : SIDE EFFECTS:
0508 1625 :     R2-R4 preserved
0508 1626 :
0508 1627 :--
0508 1628
0508 1629 CNX$DECREFCNT::
0508 1630     DECB    CSB$B_REF_CNT(R5)          ; Decrement reference count
0508 1631     BNEQ   20$                          ; Branch if non-zero
0508 1632     BSBW   CNX$FAIL MSG                 ; Fail any outstanding messages
0508 1633     BSBB   DELETE TQE                   ; Flush timer queue entry
0508 1634     MOVAB  DEAD MSG,R0                 ; Address of dead node message
0508 1635     BSBW   CNX$CONFIG CHANGE            ; Report configuration change
0508 1636     MOVL   CSB$L_SB(R5),R0             ; SB address
0508 1637     CMPL   R5,SB$L_CSBB(R0)           ; Is this CSB pointed to?
0508 1638     BNEQ   10$
0508 1639     CLRL   SB$L_CSBB(R0)               ; Invalidate back pointer
0508 1640     10$:  PUSHL  CSB$L_SYSQBL(R5)    ; Backward link
0508 1641     PUSHR  #*M<R2,R3>                 ; Save registers
0508 1642     REMQUE (R5),R0                     ; Unlink CSB
0508 1643     JSB   G^EXE$DEANONPAGED            ; Deallocate it
0508 1644     POPR  #*M<R2,R3,R5>               ; Restore registers
0508 1645     20$:  RSB
  
```

```

6C A5 97
2A 12
FAFO' 30
26 10
50 0000'CF 9E
FAE6' 30
50 68 A5 D0
5C A0 55 D1
03 12
5C A0 D4
04 A5 DD
0C BB
50 65 OF
00000000'GF 16
2C BA
05 0537
  
```

0538 1647 .SBTTL DELETE\_TQE - Delete a TQE Linked to a CSB

0538 1648

0538 1649

0538 1650 :++ FUNCTIONAL DESCRIPTION:

0538 1651

0538 1652

0538 1653

0538 1654

0538 1655

0538 1656

0538 1657

0538 1658

0538 1659

0538 1660

0538 1661

0538 1662

0538 1663

0538 1664

0538 1665

0538 1666

0538 1667

0538 1668

0538 1669

0538 1670

0538 1671

0538 1672

0538 1673

0538 1674

0538 1675

0538 1676

0538 1677

0538 1678

0538 1679

0538 1680

0538 1681

053C 1682

053E 1683

0540 1684

0543 1685

0549 1686

054C 1687

05 054E 1688

CALLING SEQUENCE:  
 BSBB DELETE\_TQE

INPUT PARAMETERS:  
 R5 Address of CSB

IMPLICIT INPUTS:  
 CSB\$L\_TQE is 0 or address of TQE

OUTPUT PARAMETERS:  
 NONE

IMPLICIT OUTPUTS:  
 NONE

COMPLETION CODES:  
 NONE

SIDE EFFECTS:  
 R0 and R1 destroyed.

---

DELETE\_TQE:

50	44	A5	D0	0538	1681	MOVL	CSB\$L_TQE(R5),R0	:	Get address of TQE
		10	13	053C	1682	BEQL	10\$	:	There isn't one
		0C	BB	053E	1683	PUSHR	#*M<R2,R3>	:	Save registers
50	60	0F	0540	1684	1684	REMQUE	(R0),R0	:	Remove from timer queue
00000000	GF	16	0543	1685	1685	JSB	G*EXE\$DEANONPAGED	:	Deallocate it
44	A5	D4	0549	1686	1686	CLRL	CSB\$L_TQE(R5)	:	Clear pointer
	0C	BA	054C	1687	1687	POPP	#*M<R2,R3>	:	Restore registers
		05	054E	1688	10\$:	RSB			



```

054F 1690      .SBTTL DEAD_NODE - Manage death of a node
054F 1691      :++
054F 1692      : FUNCTIONAL DESCRIPTION:
054F 1693      :
054F 1694      :     Called when a new incarnation of a system has been seen to
054F 1695      :     remove the last vestiges of knowledge of the old incarnation.
054F 1696      :     No connection to the system exists. The CSB is deleted.
054F 1697      :
054F 1698      : CALLING SEQUENCE:
054F 1699      :
054F 1700      :     BSBB  DEAD_NODE
054F 1701      :
054F 1702      : INPUT PARAMETERS:
054F 1703      :
054F 1704      :     R5    Address of CSB
054F 1705      :
054F 1706      : IMPLICIT INPUTS:
054F 1707      :
054F 1708      :     NONE
054F 1709      :
054F 1710      : OUTPUT PARAMETERS:
054F 1711      :
054F 1712      :     NONE
054F 1713      :
054F 1714      : IMPLICIT OUTPUTS:
054F 1715      :
054F 1716      :     NONE
054F 1717      :
054F 1718      : COMPLETION CODES:
054F 1719      :
054F 1720      :     NONE
054F 1721      :
054F 1722      : SIDE EFFECTS:
054F 1723      :
054F 1724      :     R0 and R1 are destroyed. R5 is invalidated.
054F 1725      :
054F 1726      : --
054F 1727      : DEAD_NODE:
054F 1728      :     BSBB  LONG_BREAK      : Simulate connection broken for long time
054F 1729      :     BSBB  DELETE_TQE     : Get rid of timer
054F 1730      :     BSBB  CNX$DECREFCNT  : Get rid of CSB (eventually)
054F 1731      :     RSB

```

```

9D 10 054F 1726
E5 10 0551 1727
B3 10 0553 1728
05 05 0555 1729

```

```

0556 1731 .SBTTL CNX_STATUS_CHECK - Check SCS failure message
0556 1732 :++
0556 1733 : FUNCTIONAL DESCRIPTION:
0556 1734 :
0556 1735 : Check SCS failure message and BUGCHECK if the remote node has requested
0556 1736 : it.
0556 1737 :
0556 1738 : CALLING SEQUENCE:
0556 1739 :
0556 1740 : JSB CNX_STATUS_CHECK
0556 1741 :
0556 1742 : INPUT PARAMETERS:
0556 1743 :
0556 1744 : R5 CSB address
0556 1745 : R0 SCS Reason code
0556 1746 : R1 SYSAP reason (if R0=SS$_REJECT)
0556 1747 :
0556 1748 : IMPLICIT INPUTS:
0556 1749 :
0556 1750 : NONE
0556 1751 :
0556 1752 : OUTPUT PARAMETERS:
0556 1753 :
0556 1754 : NONE
0556 1755 :
0556 1756 : IMPLICIT OUTPUTS:
0556 1757 :
0556 1758 : NONE
0556 1759 :
0556 1760 : COMPLETION CODES:
0556 1761 :
0556 1762 : NONE
0556 1763 :
0556 1764 : SIDE EFFECTS:
0556 1765 :
0556 1766 : NONE
0556 1767 :
0556 1768 : --
0556 1769 :
0556 1770 : CNX_STATUS_CHECK:

```

```

0000'8F 03 BB 0556 1771 PUSHR #*M<R0,R1> : Save registers
0000'8F 50 B1 0558 1772 CMPW R0,#SS$_REJECT : Is this a connection request reject?
07 13 055D 1773 BEQL 10$ : Branch if yes
0000'8F 50 B1 055F 1774 CMPW R0,#SS$_DISCONNECT : Is this a requested disconnect?
14 12 0564 1775 BNEQ 20$ : Branch if no
10 51 0F E1 0566 1776 10$: BBC #CLMDRSSV_DRS,R1,20$ : Branch if not a cluster disconnect code
24 51 08 E0 056A 1777 BBS #CLMDRSSV_FATAL,R1,50$ : Branch if bugcheck requested
0000'8F 50 B1 056E 1778 CMPW R0,#SS$_DISCONNECT : Is this a requested disconnect?
05 12 0573 1779 BNEQ 20$ : Branch if no
51 0A 91 0575 1780 CMPB #CLMDRSSC_REMOVED,R1 : Is this node removed from cluster?
14 13 0578 1781 BEQL 40$ : Branch if local node removed and exit
0000'8F 50 B1 057A 1782 20$: CMPW R0,#SS$_VCBROKEN : Is this a circuit failure?
0A 12 057F 1783 BNEQ 30$ : Branch if no
0000'8F 51 B1 0581 1784 CMPW R1,#SS$_NOSUCHNODE : Is this a result of a "last gasp"?
03 12 0586 1785 BNEQ 30$ : Branch if no
FF63 30 0588 1786 BSBW LONG BREAK : Declare a long break
03 BA 0588 1787 30$: POPR #*M<R0,R1> : Restore registers

```

CNXMAN  
V04-000

- Cluster Connection Manager F 11  
CNX\_STATUS\_CHECK - Check SCS failure mes 16-SEP-1984 00:24:50 VAX/VMS Macro V04-00  
5-SEP-1984 04:07:15 [SYSLOA.SRC]CNXMAN.MAR;1

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05	058D	1788	RSB		; Return to caller
	058E	1789			
	058E	1790	40\$:	BUG_CHECK	CLUEXIT,FATAL ; This node removed from cluster
	0592	1791			
	0592	1792	50\$:	BUG_CHECK	CNXMGRERR,FATAL ; Bugcheck requested by disconnecting remote
	0596	1793			

CN  
VO

```

0596 1795 .SBTTL CNX$LOOKUP_CSB - Lookup a CSB given a SB address
0596 1796 :++
0596 1797 : FUNCTIONAL DESCRIPTION:
0596 1798 :
0596 1799 : CNX$LOOKUP_CSB find a CSB with matching System ID and
0596 1800 : software incarnation number given an SB address.
0596 1801 :
0596 1802 : CALLING SEQUENCE:
0596 1803 :
0596 1804 : JSB CNX$LOOKUP_CSB
0596 1805 :
0596 1806 : INPUT PARAMETERS:
0596 1807 :
0596 1808 : R1 Address of SB
0596 1809 :
0596 1810 : IMPLICIT INPUTS:
0596 1811 :
0596 1812 : NONE
0596 1813 :
0596 1814 : OUTPUT PARAMETERS:
0596 1815 :
0596 1816 : R5 is address of CSB
0596 1817 :
0596 1818 : IMPLICIT OUTPUTS:
0596 1819 : NONE
0596 1820 :
0596 1821 : COMPLETION CODES:
0596 1822 : R0 contains status
0596 1823 :
0596 1824 : SIDE EFFECTS:
0596 1825 : R1 is destroyed
0596 1826 :
0596 1827 :--
0596 1828
0596 1829 CNX$LOOKUP_CSB::
0596 1830 PUSHR #^M<R2,R3,R4> ; Lookup given SB address
0596 1831 MOVL R1,R4 ; Save registers
0596 1832 MOVL SB$L_CSB(R4),R5 ; SB address
0596 1833 BEQL 30$ ; Get CSB for this SB
0596 1834 ; Branch if no CSB for this SB
0596 1835 ; Check software incarnation.
0596 1836
0596 1837 BBS #CSB$V_LOCAL,- ; Skip if local system
0596 1838 CSB$L_STATUS(R5),50$
0596 1839 CMPC3 #CSB$$SWINCARN,- ; Software incarnations match?
0596 1840 CSB$Q_SWINCARN(R5),-
0596 1841 SB$Q_SWINCARN(R4)
0596 1842 BEQL 50$ ; Branch if yes and exit
0596 1843 ;
0596 1844 ; There is an existing CSB with a different software incarnation.
0596 1845 ; Get rid of it and fail over that node (perhaps for the second time!)
0596 1846 ;
0596 1847 STATE_DISP <<NEW,40$>,<DEAD,30$>,<WAIT,20$>,<RECONNECT,10$>>
0596 1848 BUG_CHECK CNXMGRERR,FATAL ; Temporary Bugcheck
0596 1849
0596 1850 10$: MOVB #CSB$K_DEAD,- ; Set state=DEAD
0596 1851 CSB$B_STATE(R5)
  
```

	06	11	05C6	1852		BRB	30\$		; Branch to allocate new block
			05C8	1853					
	0A	90	05C8	1854	20\$:	MOVB	#CSB\$K_DEAD,-		; Set state=DEAD
43	A5		05CA	1855			CSB\$B_STATE(R5)		
	81	10	05CC	1856		BSBB	DEAD_NODE		; Handle dead node
51	54	D0	05CE	1857	30\$:	MOVL	R4,RT		; SB address
	0D	10	05D1	1858		BSBB	CNX\$CREATE_CSB		; Create new CSB
	08	11	05D3	1859		BRB	60\$		; Return with status
			05D5	1860					
38	A5	2C	A4	7D	05D5	1861	40\$:	MOVQ	SBSQ_SWINCARN(R4), -
					05DA	1862			; Update software incarnation and
					05DA	1863	50\$:	MOVZWL	S^#SS\$_NORMAL,R0
50	00'	3C	05DA	1863	50\$:	MOVZWL	S^#SS\$_NORMAL,R0		; Found CSB, in R5
	1C	BA	05DJ	1864	60\$:	POPR	#^M<R2,R3,R4>		; Restore nonvolatile registers
		05	05DF	1865		RSB			

05E0 1867 .SBTTL CNX\$CREATE\_CSBB - Create a new CSB given a SB address

05E0 1868 :++  
05E0 1869 : FUNCTIONAL DESCRIPTION:

05E0 1870 :  
05E0 1871 : CNX\$CREATE\_CSBB creates a CSB with matching System ID and  
05E0 1872 : software incarnation number given an SB address.  
05E0 1873 : It is assumed that no similar CSB already exists.

05E0 1874 :  
05E0 1875 : CALLING SEQUENCE:

05E0 1876 :  
05E0 1877 : JSB CNX\$CREATE\_CSBB

05E0 1878 :  
05E0 1879 : INPUT PARAMETERS:

05E0 1880 :  
05E0 1881 : R1 Address of SB

05E0 1882 :  
05E0 1883 : IMPLICIT INPUTS:

05E0 1884 :  
05E0 1885 : NONE

05E0 1886 :  
05E0 1887 : OUTPUT PARAMETERS:

05E0 1888 :  
05E0 1889 : R5 is address of CSBB

05E0 1890 :  
05E0 1891 : IMPLICIT OUTPUTS:

05E0 1892 :  
05E0 1893 : NONE

05E0 1894 :  
05E0 1895 : COMPLETION CODES:

05E0 1896 :  
05E0 1897 : R0 contains status

05E0 1898 :  
05E0 1899 : SIDE EFFECTS:

05E0 1900 :  
05E0 1901 : R1 is destroyed

05E0 1902 :--  
05E0 1903 : CNX\$CREATE\_CSBB::

			05E0 1903	PUSHR	#^M<R2,R3,R4,R6,R7>	: Lookup given SB address
			05E4 1904	MOVL	R1,R7	: Save registers
51	00DC 8F BB		05E7 1905	MOVZWL	#CSB\$K_LENGTH,R1	: SB address
	57 51 DO		05EC 1906	BSBW	CNX\$ALCOZMEM	: Size of CSB
	00AC 8F 3C		05EF 1907	BLBS	R0,10\$	: Allocate and zero memory
	FA11' 30		05F2 1908	BRW	50\$	: Branch if successful
	03 50 E8		05F5 1909			: Exit, status in R0
	009C 31		05F5 1910	10\$: MOVL	R2,R6	: CSB address
			05F8 1911	MOVL	R6,SB\$&_CSB(R7)	: Update SB to point to newest CSB
			05FC 1912	MOVB	#DYN\$C_TLU_CSBB,-	: Store subtype
			05FE 1913		CSB\$&_SUBTYPE(R6)	
	56 52 DO		0600 1914	MOVAL	CSB\$&_SENTQFL(R6),-	: Initialize sent list
	5C A7 56 DO		0603 1915		CSB\$&_SENTQBL(R6)	
	01 90		0605 1916	CLRL	CSB\$&_SENTQFL(R6)	
	0B A6 DE		0608 1917	MOVAL	CSB\$&_RESENDQFL(R6),-	: Initialize resend list
	14 A6		060B 1918		CSB\$&_RESENDQBL(R6)	
	18 A6		060D 1919	CLRL	CSB\$&_RESENDQFL(R6)	
	14 A6 D4		0610 1920	MOVL	#1,CSB\$&_CURRCDRP(R6)	: Block critical section in SEND_MSG
	1C A6 DE		0614 1921	MOVAB	CSB\$&_WARMCDRPQFL(R6),-	: Initialize warm CDRP queue
	20 A6		0617 1922		CSB\$&_WARMCDRPQFL(R6)	
	1C A6 D4		0619 1923	MOVAB	CSB\$&_WARMCDRPQFL(R6),-	
34	A6 01 DO					
	24 A6 9E					
	24 A6					
	24 A6 9E					

```

28 A6      061C 1924      CSB$$_WARMCDRPOBL(R6)
           061E 1925
           061E 1926      ; Store remote side's software incarnation number and system id.
           061E 1927      ; so that if this connection breaks and another is established,
           061E 1928      ; we can determine if it's the same system and software
           061E 1929      ; incarnation at the other end.
           061E 1930
           2C A7 7D 061E 1931      MOVQ  SB$$_SWINCARN(R7), -      ; Store software incarnation number
           38 A6 90 0621 1932      CSB$$_SWINCARN(R6)
           04 90 0623 1933      MOVB  #LSB$$_NEW, -      ; Set state to NEW
           43 A6 90 0625 1934      CSB$$_STATE(R6)
           58 A6 58 A6 DE 0627 1935      MOVAL CSB$$_PARTNERQFL(R6), - ; Initialize block transfer
           5C A6 58 A6 DE 062C 1936      MOVAL CSB$$_PARTNERQFL(R6), - ; partners queue.
           74 A6 00000000'GF 7D 0631 1938      MOVAL CSB$$_PARTNERQBL(R6)
           64 A6 00000000'GF D0 0631 1939      MOVQ  G^EXE$$_GQ SYSTIME, -      ; Stamp reference time in CSB
           60 00'8F 90 0639 1940      CSB$$_REFTIME(R6)
           01 A0 0C 90 0639 1941      MOVL  G^CLU$$_GL CLUB, -      ; Address of CLUB
           6C A6 01 90 0641 1942      CSB$$_CLOB(R6)
           68 A6 57 D0 0641 1943      MOVB  #1, CSB$$_REF CNT(R6)      ; Initialize reference count
           50 7C A6 9E 0645 1944      MOVL  R7, CSB$$_SB(R6)          ; Address of SB
           60 00'8F 90 0649 1945      MOVAB CSB$$_CNT(R6), R0        ; Connect data block
           01 A0 0C 90 064D 1946      MOVB  I^#0, CNCT$$_ECOLVL(R0)   ; ECO level, set for easy patching
           02 A0 01 90 0651 1947      MOVB  #CNCT$$_K PROTOCOL, -    ; Protocol level
           03 A0 04 90 0655 1948      CNCT$$_VERNUM(R0)
           04 B5 66 0E 0655 1949      MOVB  #CNCT$$_K INITIAL, -     ; Initial connect
           55 64 A6 D0 0659 1950      CNCT$$_TYPE(R0)
           64 A6 55 D1 0659 1951      MOVB  #SEND CREDITS-1, -       ; Unacknowledged message limit is
           18 A0 18 A7 06 29 065D 1952      ; send credits - 1.
           04 B5 66 0E 065D 1953      ASSUME CLUB$$_CSBQFL EQ 0
           55 64 A6 D0 065D 1954      ASSUME CSB$$_SYSQFL EQ 0
           64 A6 55 D1 0661 1955      MOVL  CSB$$_CLUB(R6), R5        ; Get address of CSB queue header
           18 A0 18 A7 06 29 0661 1956      MOVL  CSB$$_SYSQFL(R5), R5      ; Get address of next CSB
           04 B5 66 0E 0664 1957      CMPL  R5, CSB$$_CLUB(R6)       ; Reached end of list?
           55 64 A6 D0 0668 1958      BEQL  30$                       ; Yes
           64 A6 55 D1 066A 1959      MOVL  CSB$$_SB(R5), R0         ; This CSB's SB address
           18 A0 18 A7 06 29 066E 1960      CMPC3 #SB$$_SYSTEMID, -       ; Compare system IDs
           04 B5 66 0E 0674 1961      SB$$_SYSTEMID(R7), -
           55 64 A6 D0 0674 1962      SB$$_SYSTEMID(R0)
           64 A6 55 D1 0674 1963      BGTR  20$                       ; Branch if no match
           18 A0 18 A7 06 29 0676 1964      INSQUE CSB$$_SYSQFL(R6), -
           04 B5 66 0E 067A 1965      @CSB$$_SYSQBL(R5)
           55 64 A6 D0 067A 1966      MOVL  R6, R5                   ; Set up result register
           64 A6 55 D1 067D 1967      CMPL  R7, #SCS$$_GA_LOCALSB   ; Is this the local SB?
           18 A0 18 A7 06 29 0684 1968      BEQL  40$                       ; Skip message output
           04 B5 66 0E 0686 1969      ; because we are at IPL 31!
           55 64 A6 D0 0686 1970      MOVAB CSB MSG, R0             ; Address of new CSB message
           64 A6 55 D1 0688 1971      BSBW  CNX$$_CONFIG CHANGE     ; Log CSB creation
           18 A0 18 A7 06 29 068E 1972      MOVZWL S^#SS$$_NORMAL, R0     ; Found CSB, in R5
           04 B5 66 0E 0691 1973      POPR  #^M<R2, R3, R4, R6, R7> ; Restore nonvolatile registers
           55 64 A6 D0 0695 1974      RSB

```

```

0696 1976 .SBTTL DISPATCH - Dispatch on CSB state
0696 1977 :++
0696 1978 : FUNCTIONAL DESCRIPTION:
0696 1979 :
0696 1980 : This routine dispatches based upon the CSB state
0696 1981 : using a table assembled in-line at the call site.
0696 1982 : The STATE_DISP macro defines and builds the table.
0696 1983 :
0696 1984 : INPUT PARAMETERS:
0696 1985 :
0696 1986 : (SP) First byte of dispatch table
0696 1987 : R5 Address of CSB
0696 1988 :
0696 1989 : OUTPUT PARAMETERS:
0696 1990 :
0696 1991 : NONE
0696 1992 :
0696 1993 : SIDE EFFECTS:
0696 1994 :
0696 1995 : All registers preserved.
0696 1996 :--
0696 1997 :
0696 1998 DISPATCH::
0696 1999 PUSH R0,R1 ; Save R0 and R1
50 08 AE 03 BB 0696 1999 PUSH R0,R1 ; Save R0 and R1
0696 2000 MOVL 8(SP),R0 ; Fetch table address
51 80 9A 0698 2000 MOVL 8(SP),R0 ; Fetch table address
0696 2001 MOVZBL (R0)+,R1 ; Fetch state code
43 A5 0E 13 069C 2001 MOVZBL (R0)+,R1 ; Fetch state code
0696 2002 BEQL 30$ ; End of table
0696 2003 CMPB R1,CSB$B_STATE(R5) ; Match?
51 05 13 06A1 2003 CMPB R1,CSB$B_STATE(R5) ; Match?
0696 2004 BEQL 20$ ; Branch on match
50 02 C0 06A5 2004 BEQL 20$ ; Branch on match
0696 2005 ADDL2 #2,R0 ; Bump over word offset
0696 2006 BRB 10$ ; Bump over word offset
0696 2007 BRB 10$ ; Bump over word offset
0696 2008 20$: CVTWL (R0)+,R1 ; Fetch word offset
08 AE 51 80 32 06AC 2008 20$: CVTWL (R0)+,R1 ; Fetch word offset
0696 2009 ADDL3 R0,R1,8(SP) ; Store return address
51 50 C1 06AF 2009 30$: ADDL3 R0,R1,8(SP) ; Store return address
0696 2010 POPR #M<R0,R1> ; Restore registers
0696 2011 POPR #M<R0,R1> ; Restore registers
0696 2012 RSB
0696 2013
0696 2014 .END

```



CNXMAN  
Symbol table

- Cluster Connection Manager

L 11

16-SEP-1984 00:24:50 VAX/VMS Macro V04-00  
5-SEP-1984 04:07:15 [SYSLOA.SRC]CNXMAN.MAR;1

ACPT MSG	*****	X	04	CNCTSW_NODES	=	00000008		
BUGS_CLUEXIT	*****	X	04	CNCTSW_QUORUM	=	00000004		
BUGS_CNXMGRERR	*****	X	04	CNCTSW_RCVDSEQNM	=	0000000C		
CDTSC_AUXSTRUC	=			CNCTSW_VOTES	=	0C000006		
CDTSL_PB	=			CNCT_CHECK		0000042A	R	04
CJFSMIN_JOURNAL	*****	X	03	CNCT_DATA		000003FF	R	04
CLMDRSSC_PROTOCOL	=			CNCT_MSG	*****		X	04
CLMDRSSC_REMOVED	=			CNCSACCEPT		00000222	RG	04
CLMDRSSC_VERSION	=			CNCSALLOZMEM	*****		X	03
CLMDRSSM_DRS	=			CNCSBREAK		00000309	RG	04
CLMDRSSM_FATAL	=			CNCSCHECK_QUORUM	*****		X	04
CLMDRSSV_DRS	=			CNCSCONFIG_CHANGE	*****		X	04
CLMDRSSV_FATAL	=			CNCSCONNECT		00000038	RG	04
CLSMGSK_MAXMSG	=			CNCSCON_BREAK	*****		X	04
CLUSGL_CLUB	*****	X	03	CNCSCON_INIT	*****		X	03
CLUSGL_CLUSVEC	*****	X	03	CNCSCON_NEWSYS	*****		X	04
CLUSGW_LCKDIRWT	*****	X	03	CNCSCREATE_CSB		000005E0	RG	04
CLUSGW_MAXINDEX	*****	X	03	CNCSDECREFCNT		00000508	RG	04
CLUSGW_QDSKVOTES	*****	X	03	CNCSDISCONNECT		00000331	RG	04
CLUSGW_QUORUM	*****	X	03	CNCSDISC_BUGCHECK		000002CF	RG	04
CLUSGW_RECXINT	*****	X	04	CNCSDISC_PROTOCOL		000002E1	RG	04
CLUSGW_VOTES	*****	X	03	CNCSDISC_REMOVE		000002D6	RG	04
CLUBSB_CLJBPWF	=			CNCSERROR		000002F6	RG	04
CLUBSB_FORK_BLOCK	=			CNCSFAIL_MSG	*****		X	04
CLUBSB_SUBTYPE	=			CNCSINIT		00000000	RG	03
CLUBSK_LENGTH	=			CNCSLOOKUP_CSB		00000596	RG	04
CLUBSL_CSBQBL	=			CNCSNEWSYSTEM		00000007	RG	04
CLUBSL_CSBQFL	=			CNCSNEW_CSB		00000031	RG	04
CLUBSL_FLAGS	=			CNCSPOST_CLEANUP	*****		X	04
CLUBSL_JNL_DISPT	=			CNCSPRE_CLEANUP	*****		X	04
CLUBSL_LOCAL_CSB	=			CNCSRCV_CNCT_MSG		0000015B	R	04
CLUBSL_POLL_CTX	=			CNCSRCV_MSG	*****		X	04
CLUBSM_CLUSTER	=			CNCSRESEND_MSGS	*****		X	04
CLUBSV_CLUSTER	=			CNCSWAIT		0000036A	RG	04
CLUBSW_FIRST_INDEX	=			CNXERROR_MSG	*****		X	04
CLUBSW_NODES	=			CNX_STATOS_CHECK		00000556	R	04
CLUBSW_QDVOTES	=			CSBSB_CNCT	=	0000007C		
CLUBSW_QUCRUM	=			CSBSB_ECOLVL	=	0000C040		
CLUBSW_VOTES	=			CSBSB_REF_CNT	=	0000006C		
CLUBFKBSS_FORK_BLOCK	=			CSBSB_REMACKLIM	=	00000033		
CLUBPWFSS_FORK_BLOCK	=			CSBSB_STATE	=	00000043		
CNCTSB_ACRIM	=			CSBSB_SUBTYPE	=	0000000B		
CNCTSB_CLSSTS	=			CSBSB_VERNUM	=	00000041		
CNCTSB_CNXTS	=			CSBSK_ACCEPT	=	00000006		
CNCTSB_ECOLVL	=			CSBSK_CONNECT	=	00000005		
CNCTSB_TYPE	=			CSBSK_DEAD	=	0000000A		
CNCTSB_VERNUM	=			CSBSK_DISCONNECT	=	00000007		
CNCTSK_INITIAL	=			CSBSK_LENGTH	=	000000AC		
CNCTSK_PROTOCOL	=			CSBSK_LOCAL	=	0000000B		
CNCTSK_RECONNECT	=			CSBSK_NEW	=	00000004		
CNCTSM_CLUSTER	=			CSBSK_OPEN	=	00000001		
CNCTSM_LONG_BREAK	=			CSBSK_REACCEPT	=	00000008		
CNCTSM_MEMBER	=			CSBSK_RECONNECT	=	00000003		
CNCTSM_REMOVED	=			CSBSK_WAIT	=	00000009		
CNCTSV_CLUSTER	=			CSBSL_CDT	=	0000000C		
CNCTSV_LONG_BREAK	=			CSBSL_CLUB	=	00000064		
CNCTSV_REMOVED	=			CSBSL_CURRCORP	=	0000003C		

CNXMAN  
Symbol table

- Cluster Connection Manager

M 11

16-SEP-1984 00:24:50 VAX/VMS Macro V04-00  
5-SEP-1984 04:07:15 [SYSLOA.SRC]CNXMAN.MAR;1

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CSBSL_PARTNERQBL	= 0000005C			PROC_NAME	00000000	R	02
CSBSL_PARTNERQFL	= 00000058			REACPT_MSG	*****	X	04
CSBSL_PDT	= 00000010			RECNET_CHECK	00000478	R	04
CSBSL_RESENDQBL	= 00000020			RECNET_MSG	*****	X	04
CSBSL_RESENDQFL	= 0000001C			RETRY_CONNECT	000003DA	R	04
CSBSL_SB	= 00000068			SBSB_SYSTEMID	= 00000018		
CSBSL_SENTQBL	= 00000018			SBSL-CSB	= 0000005C		
CSBSL_SENTQFL	= 00000014			SBSQ-SWINCARN	= 0000002C		
CSBSL_STATUS	= 00000060			SBSB_SYSTEMID	= 00000006		
CSBSL_SYSQBL	= 00000004			SBSW-MAXMSG	= 00000022		
CSBSL_SYSQFL	= 00000000			SCSSACCEPT	*****	GX	04
CSBSL_TIMEOUT	= 00000048			SCSSCONFIG_SYS	*****	X	04
CSBSL_TQE	= 00000044			SCSSCONNECT	*****	X	04
CSBSL_WARMCDRPQBL	= 00000028			SCSSDISCONNECT	*****	X	04
CSBSL_WARMCDRPQFL	= 00000024			SCSSGA_LOCALSB	*****	X	03
CSBSM_LOCAL	= 01000000			SCSSGW-MAXMSG	*****	X	04
CSBSM_LONG_BREAK	= 00000001			SCSSLISTEN	*****	GX	03
CSBSM_MEMBER	= 00000002			SCSSPOLL_MODE	*****	X	03
CSBSM_REMOVED	= 00000004			SCSSPOLL_PROC	*****	X	03
CSBSQ_REFTIME	= 00000074			SCSCMSGB_SNDAT	= 00000020		
CSBSQ_SWINCARN	= 00000038			SEND_CREDITS	= 00000005		
CSBSS_SWINCARN	= 00000008			SSB_DISCONNECT	*****	X	04
CSBSV_LOCAL	= 00000018			SSB_NORMAL	*****	X	04
CSBSV_LONG_BREAK	= 00000000			SSB_NOSUCHNODE	*****	X	04
CSBSV_REMOVED	= 00000002			SSB_REJECT	*****	X	04
CSBSW_ACKRSEQNM	= 00000030			SSB_VCBROKEN	*****	X	04
CSBSW_LCKDIRWT	= 00000054			TIMEOUT	000003BB	R	04
CSBSW_QDVOTES	= 00000056			TQESB_RQTYPE	= 0000000B		
CSBSW_QUORUM	= 00000052			TQESB_TYPE	= 0000000A		
CSBSW_RCVSEQNM	= 0000002E			TQESC_SSSNGL	= 00000001		
CSBSW_VOTES	= 00000050			TQESK_LENGTH	= 00000030		
CSB_MSG	*****	X	04	TQESL_FPC	= 0000000C		
DEAD_MSG	*****	X	04	TQESL_FR3	= 00000010		
DEAD_NODE	0000054F	R	04	TQESL_FR4	= 00000014		
DELETE_TQE	00000538	R	04	TQESW_SIZE	= 00000008		
DISC_STATUS	000002E6	R	04				
DISPATCH	00000696	RG	04				
DYN\$C_CLU_CLUB	= 00000003						
DYN\$C_CLU_CLUVEC	= 00000002						
DYN\$C_CLU-CSB	= 00000001						
DYN\$C_TQE	= 0000000F						
EXESALONONPAGED	*****	X	04				
EXESAL_TQENOREPT	*****	X	04				
EXESDEANONPAGED	*****	X	04				
EXESGL_ABSTIM	*****	X	04				
EXESGO-SYSTIME	*****	X	04				
EXESINSTIMO	*****	X	04				
FAILIO_MSG	*****	X	04				
FKBSB_FIPL	= 0000000B						
FKBSK_LENGTH	= 00000018						
IPL\$SCS	= 00000008						
IPL\$SYNCH	= 00000008						
IPL\$TIMER	= 00000008						
LISTEN_ERROR	00000000	R	04				
LONG_BREAK	000004EE	R	04				
PBSL_SBLINK	= 00000030						
PDT\$C_REJECT	= 0000004C						

-----  
! Psect synopsis !  
-----

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 ( 0.)	00 ( 0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 ( 0.)	01 ( 1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
\$\$\$040	00000010 ( 16.)	02 ( 2.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC LONG
\$\$\$002	000000F0 ( 240.)	03 ( 3.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE
\$\$\$100	000006B7 ( 1719.)	04 ( 4.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC LONG

-----  
! Performance indicators !  
-----

Phase	Page faults	CPU Time	Elapsed Time
Initialization	32	00:00:00.04	00:00:02.20
Command processing	110	00:00:00.40	00:00:02.23
Pass 1	412	00:00:10.56	00:00:34.95
Symbol table sort	0	00:00:01.38	00:00:03.59
Pass 2	346	00:00:03.37	00:00:09.25
Symbol table output	25	00:00:00.13	00:00:00.34
Psect synopsis output	2	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	929	00:00:15.90	00:00:52.58

The working set limit was 1800 pages.  
91243 bytes (179 pages) of virtual memory were used to buffer the intermediate code.  
There were 80 pages of symbol table space allocated to hold 1267 non-local and 113 local symbols.  
2014 source lines were read in Pass 1, producing 26 object records in Pass 2.  
34 pages of virtual memory were used to define 31 macros.

-----  
! Macro library statistics !  
-----

Macro library name	Macros defined
_\$255\$DUA28:[SYSLOA.OBJ]CLUSTER.MLB;1	3
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	17
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	6
TOTALS (all libraries)	26

1394 GETS were required to define 26 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:CNXMAN/OBJ=OBJ\$:CNXMAN MSRC\$:CNXMAN/UPDATE=(ENH\$:CNXMAN)+EXECMLS/LIB+LIB\$:CLUSTER/LIB

