

(2)	103
(3)	293
(4)	513
(5)	568
(6)	649
(7)	740
(8)	1092
(9)	1170
(10)	1263
(11)	1422
(12)	1595

DECLARATIONS

SYSGETLKI - GETLKI get lock manager information system service
GET_REMLKI - Get remote LKI block
CHECKITEM - Validate item identifier
MOVEIT - Move data to user's buffer
SPECIAL - Handle special conditions
GETLKB - Get specified Lock Block
VERIFYLOCKID - Verify lock id
LKISSEARCH_BLOCKING - Search for locks blocking the current lock
LKISSEARCH_BLOCKEDBY - Search for locks blocked by the current lock
LKI_ALLOCATE - Allocate a system buffer

```

0000 1 .TITLE SYSGETLKI - GET LOCK MANAGER INFORMATION SYSTEM SERVICE
0000 2 .IDENT 'V04-000'
0000 3
0000 4 :*****
0000 5 :*
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0000 23 :*
0000 24 :*
0000 25 :*****
0000 26
0000 27 :++
0000 28 : FACILITY: VMS Executive, System services.
0000 29
0000 30 : ABSTRACT:
0000 31
0000 32 : Return system/cluster lock manager information.
0000 33
0000 34 : ENVIRONMENT: Kernel Mode
0000 35
0000 36 : AUTHOR: Rod N. Gamache, CREATION DATE: 15-November-1982
0000 37
0000 38 : MODIFIED BY:
0000 39
0000 40 : V03-014 RNG0014 Rod N. Gamache 3-Aug-1984
0000 41 : Make all Lock waiting states map to LKISC_WAITING.
0000 42
0000 43 : V03-013 RNG0013 Rod N. Gamache 24-Jul-1984
0000 44 : Stall access to lock database if cluster is re-configuring,
0000 45 : call lock manager routine to perform stall operation.
0000 46
0000 47 : V03-012 RNG0012 Rod N. Gamache 01-May-1984
0000 48 : Restore the PCB address on successive loops through
0000 49 : the main process code, when doing a wildcard search.
0000 50
0000 51 : V03-011 RNG0011 Rod N. Gamache 26-Mar-1984
0000 52 : Fix invalid REMLKID that is returned on Local copy LOCKS.
0000 53
0000 54 : V03-010 RNG0010 Rod N. Gamache 21-Mar-1984
0000 55 : Return correct EPID value, return 2 more longwords in the list
0000 56 : items (REMLKID & remCSID). Set size of individual items in
0000 57 : list requests.

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0000 58 : Return SS$_IVMODE on access mode violations.
0000 59 :
0000 60 : V03-009 CWH3009 CW Hobbs 28-Feb-1984
0000 61 : Change IPL synchronization so that $GETLKI can be called
0000 62 : at IPL <= IPL$_ASTDEL. This lets $GETDVI interrogate
0000 63 : the XQP's lock value block so that $GETDVI can return
0000 64 : the correct value for DVIS$_FREEBLOCKS.
0000 65 :
0000 66 : V03-008 RNG0008 Rod N. Gamache 05-Dec-1983
0000 67 : Change references to LOCK STRUCTURES to reflect changes made
0000 68 : in the Lock Manager.
0000 69 :
0000 70 : V03-007 RNG0007 Rod N. Gamache 07-Oct-1983
0000 71 : Fix synchronization problem caused by exec routine that
0000 72 : lowers IPL; wrote inline code to replace exec routine.
0000 73 :
0000 74 : V03-006 CWH3006 CW Hobbs 23-Sep-1983
0000 75 : Fix broken branch
0000 76 :
0000 77 : V03-005 RNG0005 Rod N. Gamache 31-Aug-1983
0000 78 : Deliver AST's only on success.
0000 79 : Allow EXEC mode and KERNEL mode users access to system locks.
0000 80 : Return zero REMLKID if CSID is zero.
0000 81 :
0000 82 : V03-004 RNG0004 Rod N. Gamache 05-Aug-1983
0000 83 : Add REMLKID item code.
0000 84 : Return SS$_NOMORELOCK error instead of SS$_NOMOREPROC.
0000 85 : Add support for distributed list items (LOCKS, BLOCKEDBY
0000 86 : and BLOCKING).
0000 87 : Make sure user has sufficient BYCNT quota for list operations.
0000 88 : Return proper CSID in the event the CSID of the RSB is zero.
0000 89 :
0000 90 : V03-003 RNG0003 Rod N. Gamache 05-May-1983
0000 91 : Return "external" PID wherever necessary. Return
0000 92 : SS$_NOWORLD error instead of SS$_NOPRIV.
0000 93 : Add support for distributed GETLKI.
0000 94 :
0000 95 : V03-002 SRBG073 Steve Beckhardt 30-Mar-1983
0000 96 : Fix broken ASSUME statement.
0000 97 :
0000 98 : V03-001 RNG0001 Rod N. Gamache 14-Mar-1983
0000 99 : Remove SYSNAM bit from RMOD field. Change RMOD to be a
0000 100 : full byte. Use RMOD in RSB rather than LKB.
0000 101 :--

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0000 160
0000 161 :
0000 162 : EQUATED SYMBOLS:
0000 163 :
0000 164 :
00000002 0000 165 MAXSTRUC = 2 : Maximum number of structures
0000 166 :
00000004 0000 167 EFN = 4 : event flag number argument
00000008 0000 168 LKID = 8 : address of the lock ID
0000000C 0000 169 ITMLST = 12 : address of item identifiers
00000010 0000 170 IOSB = 16 : I/O status block address
00000014 0000 171 ASTADR = 20 : ast routine address
00000018 0000 172 ASTPRM = 24 : ast parameter
0000001C 0000 173 RESERV = 28 : RESERVED
0000 174 :
0000 175 :
0000 176 : One quadword local is left on stack for routines which may
0000 177 : manipulate values before returning them.
0000 178 :
0000 179 :
FFFFFFF8 0000 180 LOCAL_SPACE = -8
FFFFFFFC 0000 181 SAVED_IPL = -4 : We will reference stored IPL off the frame
0000 182 :
00000005 0000 183 MAX_LKB_ITEM = <LKIS_LASTLKB*XFF>-1 : maximum LKBTBL item number
00000008 0000 184 MAX_RSB_ITEM = <LKIS_LASTRSB*XFF>-1 : maximum RSBTBL item number
0000 185 :
0000 186 :
0000 187 : Data type codes (all numeric types have same code)
0000 188 :
0000 189 :
00000000 0000 190 VALUE = 0 : numeric value
00000001 0000 191 BSTRING = 1 : blank filled string
00000002 0000 192 CSTRING = 2 : counted ascii string
0000 193 :
0000 194 : AST control block extensions
0000 195 :
0000 196 SDEFINI ACB
0000 197 :
0000001C 0000 198 .=ACBSL_KAST*4 :
001C 199 :
001C 200 SDEF ACB_L_DADDR .BLKL 1 : data buffer address
0020 201 SDEF ACB_L_EFN .BLKL 1 : event flag number
0024 202 SDEF ACB_L_IOSB .BLKL 1 : completion AST routine addr
0028 203 SDEF ACB_L_OPID .BLKL 1 : original requester's PID
002C 204 SDEF ACB_L_COUNT .BLKL 1 : item descriptor count
0030 205 SDEF ACB_L_ILIST : item descriptor list
0030 206 :
0000000C 0030 207 ACB_C_IDESC = 12 : item descriptor size
0030 208 :
0030 209 SDEFEND ACB
0000 210 :
0000 211 :
0000 212 :
0000 213 : OWN STORAGE:
0000 214 :
0000 215 :
00000000 216 .PSECT WSYSGETLKI : Non-paged PSECT

```



```

005C 274 :
005C 275 : Table to define items which must be handled
005C 276 : by action routines.
005C 277 :
005C 278 :
005C 279 SPECIAL:
005C 280 SPECIAL_ITEM PID,SPC_PID ; PID of owner process
0062 281 SPECIAL_ITEM STATE,SPC_STATE ; current state of lock
0068 282 SPECIAL_ITEM PARENT,SPC_PARENT ; LOCK ID of parent lock
006E 283 SPECIAL_ITEM SYSTEM,SPC_SYSTEM ; CSID of master
0074 284 SPECIAL_ITEM NAMESPACE,SPC_NAMESPACE ; resource name space
007A 285 SPECIAL_ITEM LCKCOUNT,SPC_LCKCOUNT ; count of locks granted on resource
0080 286 SPECIAL_ITEM BLOCKEDBY,SPC_BLOCKEDBY ; list of locks blocked by LKID
0086 287 SPECIAL_ITEM BLOCKING,SPC_BLOCKING ; list of locks blocking LKID
008C 288 SPECIAL_ITEM LOCKS,SPC_LOCKS ; list of associated locks
0092 289 SPECIAL_ITEM REMLKID,SPC_REMLKID ; Remote lock id
0098 290
0000000A 0098 291 SPECIAL_LEN = <.-SPECIAL>/6 ; compute number of entries

```



```

0098 293      .SBTTL SYSGETLKI - GETLKI get lock manager information system service
0098 294
0098 295      **
0098 296
0098 297      FUNCTIONAL DESCRIPTION:
0098 298
0098 299      This service allows a process to receive information about the
0098 300      locks, or any process locks which it has the privilege to examine.
0098 301
0098 302      CALLING SEQUENCE:
0098 303
0098 304      CALLS/CALLG
0098 305
0098 306      Actually, this routine MUST be called through the system
0098 307      service dispatcher.
0098 308
0098 309      INPUTS:
0098 310
0098 311      R4          PCB address of requesting process
0098 312
0098 313      EFN(AP)     number of the event flag to set when all of the
0098 314               requested data is valid.
0098 315      LKID(AP)    address of a longword containing the process ID of the
0098 316               process for which the information is being requested
0098 317      ITMLST(AP) address of a list of item descriptors of the form:
0098 318
0098 319               -----
0098 320               ! ITEM CODE ! BUF. LENGTH !
0098 321               -----
0098 322               !          BUFFER ADDRESS          !
0098 323               -----
0098 324               ! ADDRESS TO RETURN LENGTH !
0098 325               -----
0098 326
0098 327      IOSB(AP)   address of a quadword I/O status block to receive final
0098 328               status
0098 329      ASTADR(AP) address of an AST routine to be called when all of the
0098 330               requested data has been supplied.
0098 331      ASTPRM(AP) 32 bit ast parameter
0098 332
0098 333      IMPLICIT INPUTS:
0098 334
0098 335      IPL <= IPL$ASTDEL This allows other system services which are
0098 336                       holding mutexes to call $GETLKI.
0098 337
0098 338      OUTPUTS:
0098 339
0098 340      none
0098 341
0098 342      IMPLICIT OUTPUTS:
0098 343
0098 344      none
0098 345
0098 346      ROUTINE VALUE:
0098 347
0098 348      SSS_NORMAL normal completion.
0098 349      SSS_ACCVIO ITMLST can not be read by the calling access mode.
  
```



```

7B 15 00ED 407 BLEQ 358 ; Branch if so and return error
      00EF 408
      00EF 409 ; Check if information is contained on another system in the cluster
      00EF 410
      00DE 30 00EF 411 78: BSBW GET REMLKI ; Get remote LKI block if needed
      2E 50 E9 00F2 412 BLBC R0,T78 ; Exit on error
      00F3 413
      00F4 414 ; Loop through the item descriptor blocks, validating the requested item
      00F5 415 identifiers and moving accessible items. A zero item identifier terminates
      00F6 416 the list.
      00F7 417
      00F8 418 ; At this point:
      00F9 419
      00FA 420 R4 = PCB address
      00FB 421 R9 = LKB address
      00FC 422 R11 = Remote lock block information or zero
      00FD 423 AP = Pointer to argument list
      00FE 424
      55 OC AC DO 00F5 425 108: MOVL IMLST(AP),R5 ; Get item descriptor list address
      00F9 426 IFNORD #4,(R5),308 ; Check first longword readable
      56 85 3C 00FF 427 158: MOVZWL (R5)+,R6 ; Get buffer size
      51 85 3C 0102 428 MOVZWL (R5)+,R1 ; Get item identifier
      6D 13 0103 429 BEQL 508 ; Done if zero, take normal exit
      0107 430 IFNORD #12,(R5),308 ; Check rest of this descriptor ...
      010D 431 ; ... plus first longword of next one
      57 85 7D 010D 432 MOVO (R5)+,R7 ; Get buffer address and return address
      51 DD 0110 433 PUSHL R1 ; Save R1 across accessibility check
      50 57 DO 0112 434 MOVL R7,R0 ; Buffer address to R0
      51 56 DO 0115 435 MOVL R6,R1 ; And size to R1
      53 D4 0118 436 CLRL R5 ; PROBE will use PSL<PRVMOD>
      00000000'EF 16 011A 437 JSB EXESPROBEW ; Check write accessibility of buffer
      51 BEDO 0120 438 POPL R1 ; Restore R1 for use by CHECKITEM
      5' 50 E9 0123 439 178: BLBC R0,GRET ; Return error if inaccessible
      0126 440
      0126 441 ; We will raise IPL to IPLS SYNCH to lock down the LKB. We will
      0126 442 ; have to verify that the LKB is still valid, before proceeding.
      0126 443
      0126 444 ; The IPL will be restored by the MOVEIT routine just before copying
      0126 445 ; the data to the user's buffer. This is done to allow the SPC_***
      0126 446 ; routines to gather up any additional information that needs to be
      0126 447 ; returned to the user, without verifying that the LKB address is
      0126 448 ; still valid.
      0126 449
      0126 450 SETIPL #IPLS_SYNCH ; Raise IPL to sync access to structures
      0129 451 ; can't reference user's process space
      0129 452 MOVZWL LKBSL LKID(R9),R4 ; Get lock index
      00000000'EF 54 D1 012D 453 CMPL R4,LCR8GL_MAXID ; Is the lock index still ok?
      0A 1A 0134 454 BGTRU 208 ; Br if no, check for error condition
      00000000'FF44 59 D1 0136 455 CMPL R9,ALCK8GL_IDTBL[R4] ; Is the lock address still the same?
      12 13 013E 456 BEQL 258 ; Br if yes, okay to proceed
      0140 457 208: SETIPL #IPLS_ASTDEL ; Restore the IPL on error condition
      0B BC DS 0143 458 TSTL @LKIDTAP ; Is this a "wildcard" search?
      03 14 0146 459 BGTR 238 ; Br if no, continue
      FF62 31 0148 460 ARW 28 ; Else, try for next lock
      50 2124 BF 3C 0148 461 238: ARW 28 ; Invalid lock id
      25 11 0150 462 BRZ GRET ; Return to user
      0152 463

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```

0152 464 : Check item code and return the info to user.
0153 465
0154 466 258. PUSH  R5 : Save R5 from action routines
009C 30 0154 467 BSBW  CHECKITEM : Validate identifier and get item info.
13 50 E9 0155 468 BLBC  RO,408 : Invalid item if error
00FD 30 0155A 469 BSBW  MOVEIT : Move item to user
015D 470 : NOTE: IPL is restored to IPLS_ASTDEL
015D 471 POPL  R5 : Restore R5
9C 50 BE80 0160 472 B.LBS RO,158 : Back for next descriptor if ok
12 11 0163 473 BRB  GREY : Else, return error
0165 474
50 0C 3C 0165 475 308: MOVZWL #SSB_ACCVIO,RO : Access violation
0D 11 0168 476 BRB  GREY
016A 477
50 1C 3C 016A 478 358: MOVZWL #SSB_EXQUOTA,RO : AST quota exceeded
08 11 016D 479 BRB  GREY
016F 480
50 14 3C 016F 481 408: MOVZWL #SSB_BADPARAM,RO : Illegal item or request
03 11 0172 482 BRB  GREY
0174 483
50 01 3C 0174 484 508: MOVZWL #SSB_NORMAL,RO : Normal return
0177 485
0177 486
0177 487 : Set the event flag, post the completion status, and declare a completion AST
0177 488
0177 489 GREY: PUSH  RO : Save completion status
50 58 DO 0179 490 MOVL  R11,RO : Any remote lock block?
06 13 017C 491 BEQL  SB : Br if not, okay
00000000 EF 16 017E 492 JSB  EXESDEANONPAGED : Else, deallocate the remote lock block
54 00000000 EF DO 0184 493 58: SETIPL SAVED_IPL(FP) : Restore IPL to that on entry to service
51 60 A4 DO 0188 494 MOVL  SCSGC_CURPCB,R4 : Get PCB address
52 D4 DO 018F 495 MOVL  PCBBL_PID(R4),R1 : Get process's PID
53 04 AC DO 0193 496 CLRL  R2 : Set null priority increment
00000000 EF 16 0195 497 MOVL  EFN(AP),R3 : Get event flag number to set
51 10 AC DO 0194 498 JSB  SCSPOSTEF : Set the event flag
09 13 019F 499 108: MOVL  IOSB(AP),R1 : Get address of IOSB
01A3 500 BEQL  ZOB : Branch if none
01A5 501 IFNWR  ZB (R1),ZOB : Check if writable
55 61 6E DO 01AB 502 MOVL  (SP),R1 : Store completion status
14 AC DO 01AE 503 208: MOVL  ASTADR(AP),R5 : Get address of AST routine
18 13 01B2 504 BEQL  ZOB : Branch if none specified
15 6E E9 01B4 505 BLBC  (SP),ZOB : No completion AST on error
54 DC 01B7 506 MOVPSL R4 : Get PSL
54 54 02 16 EF 01B9 507 EXTZV #PSLBY_PVMOD,#PSLSS_PVMOD,R4,R4 : Extract previous mode
01BE 508 BDCLAST_S (R5),ASTPRM(AP),R4 : Queue the completion AST
50 BE80 01CC 509 308: POPL  RO : Restore completion status
04 01CF 510 RET : And return.
01D0 511

```

```

01D0 513      .SBTTL GET_REMLKI- Get remote LKI block
01D0 514
01D0 515      **
01D0 516      :
01D0 517      FUNCTIONAL DESCRIPTION:
01D0 518
01D0 519      Routine to get the remote LKI block if necessary.
01D0 520
01D0 521      CALLING SEQUENCE:
01D0 522
01D0 523      JSB/BSB
01D0 524
01D0 525      INPUTS:
01D0 526
01D0 527      R4      PCB address
01D0 528      R9      LKB address
01D0 529      R11     ZERO
01D0 530
01D0 531      IMPLICIT INPUTS:
01D0 532
01D0 533      IPL = IPLS_ASTDEL
01D0 534
01D0 535      OUTPUTS:
01D0 536
01D0 537      R0      success/failure of operation + special flags
01D0 538      R4      PCB address
01D0 539      R9      LKB address
01D0 540      R11     Address of remote LKI block or zero
01D0 541
01D0 542      IMPLICIT OUTPUTS:
01D0 543
01D0 544      none
01D0 545
01D0 546      SIDE EFFECTS:
01D0 547
01D0 548      R0-R3,R8 destroyed.
01D0 549      --
01D0 550
01D0 551      .ENABL  LSB
01D0 552 GET_REMLKI:
01D0 553      MOVB  #1,R0      : Get remote LKI block
01D0 554      BBS   #LKBSV_MSTCPY,- : Assume success
01D0 555      U1D5  LKBSW_STATUS(R9),108 : Br if this is the master copy,
01D0 556      MOVL  LKBSL_RSB(R9),R8 : information is local to this system
01D0 557      MOVL  RSBBL_CSID(R8),R3 : Get RSB address
01D0 558      BEQL  108 : Is this a process copy?
01D0 559      SETIPL #IPLS_SYNCH : Br if not, information is still local
01D0 560      JSB   G^LKIBSND_STDREQ : Raise IPL to SYNCH
01D0 561      : And send request for information
01D0 562      MOVL  SCHSGL_CURPCB,R4 : to remote system
01D0 563      RSB   108: : Get our PCB address
01D0 564      : Reurn to caller
01D0 565
01D0 566      .DSABL  LSB

```

```

50 01 90
   04 E0
1A 2A A9
58 50 A9
53 38 AB
   10 13
00000000'GF 16
54 00000000'EF 05

```

```

01F3 568      .SBTTL CHECKITEM - Validate item identifier
01F3 569
01F3 570      **
01F3 571      :
01F3 572      FUNCTIONAL DESCRIPTION:
01F3 573
01F3 574      Routine to validate item identifier and return information
01F3 575      about the item.
01F3 576
01F3 577      CALLING SEQUENCE:
01F3 578
01F3 579      JSB/BSB
01F3 580
01F3 581      INPUTS:
01F3 582
01F3 583      R1      item identifier
01F3 584      R9      LKB address
01F3 585      R11     REMOTE LKI BLOCK or zero
01F3 586
01F3 587      IMPLICIT INPUTS:
01F3 588
01F3 589      IPL = IPLS_SYNCH
01F3 590
01F3 591      OUTPUTS:
01F3 592
01F3 593      R0      success/failure of operation + special flags
01F3 594      R1      item identifier
01F3 595      R2      structure number
01F3 596      R3      item length
01F3 597      R4      item address
01F3 598      R5      item type code
01F3 599
01F3 600     IMPLICIT OUTPUTS:
01F3 601
01F3 602     none
01F3 603
01F3 604     SIDE EFFECTS:
01F3 605
01F3 606     none
01F3 607     --
01F3 608
01F3 609     CHECKITEM:
01F3 610     CLRL      R0                : Assume bad item code
01F3 611     MOVZBL   R1,R3            : Get item number
01F3 612     EXTZV   #8,#8,R1,R2      : Get structure number
01F3 613     BEQL    80$              : Error if structure number zero
01F3 614     CMPB   R2,#MAXSTRUC    : Structure number valid?
01F3 615     BGTU   80$              : Error if not
01F3 616     CMPB   R3,MAXCOUNT-1[R2] : (check max item values (1 origin))
01F3 617     BGTU   80$              : Error if illegal item number
01F3 618     CASE   R2,<10$,30$>B,#1 : Case on structure base
01F3 619     :
01F3 620     : LKB retur. item
01F3 621     :
01F3 622     10$:  MOVL    R9,R4                : Get back LKB address
01F3 623     MOVAL   LKBTBL,R5            : Get address of LKB item table
01F3 624     BRB    40$                  : Continue
50      D4      01F3 610
51      9A      01F3 611
52  51  08      08      EF      01FB 612
53      02      5A      13      01FD 613
54      55      1A      0202 615
55      FDF5 CF42 53      91      0204 616
56      4D      1A      020A 617
57      020C 618
58      0214 619
59      0214 620
60      0214 621
61      0214 622
62      0217 623
63      021C 624

```

```

021E 625
021F 626
0220 627
0221 628 308: MOVL LKBSL,RSB(R9),R4 : Get resource block address
0222 629 MOVAL RSBTBC,R5 : Get address of PHD item table
0223 630
0224 631 408: ASHL #1,R3,R0 : Double item number
0225 632 MOVAL (R5)(R3),R3 : Compute address in item table
0226 633 ADDL R0,R3
0227 634 MOVZWL (R3)+,R5 : Get offset into data structure
0228 635 ADDL R5,R4 : Form complete address
0229 636 MOVL #1,R0 : Set successful return
0230 637 TSTL R11 : Is there a remote LKI block?
0231 638 BEQL SOB : Or if not, continue
0232 639 TSTM 2(R3) : Is this item in remote LKI block?
0233 640 BEQL SOB : Or if not
0234 641 MOVZWL 2(R3),R4 : Else, get offset in remote LKI block
0235 642 ADDL R11,R4 : Form complete address
0236 643 BBSS #1,R0,SOB : Indicate that no special lookup needed
0237 644 508: EXTZV #5,#3,(R3),R5 : Get item type code
0238 645 EXTZV #0,#5,(R3),R3 : Get item length
0239 646 808: RSB : Return to caller
023A 647

```

```
025A 649 .SBTTL MOVEIT - Move data to user's buffer
025A 650
025A 651 :
025A 652 :
025A 653 :
025A 654 :
025A 655 :
025A 656 :
025A 657 :
025A 658 :
025A 659 :
025A 660 :
025A 661 :
025A 662 :
025A 663 :
025A 664 :
025A 665 :
025A 666 :
025A 667 :
025A 668 :
025A 669 :
025A 670 :
025A 671 :
025A 672 :
025A 673 :
025A 674 :
025A 675 :
025A 676 :
025A 677 :
025A 678 :
025A 679 :
025A 680 :
025A 681 :
025A 682 :
025A 683 :
025A 684 :
025A 685 :
025A 686 :
025A 687 :
025A 688 :
025A 689 :
025A 690 :
025A 691 :
025A 692 :
025A 693 :
025A 694 :
025A 695 :
025A 696 :
025A 697 :
025A 698 :
025A 699 :
025A 700 :
025A 701 :
025A 702 :
025C 703 :
0260 704 :
0262 705 :

        .SBTTL MOVEIT - Move data to user's buffer
        **
        FUNCTIONAL DESCRIPTION:
            Move the requested data to user buffer. Zero fill to end of buffer.
            Return actual data length to user. Assumes user's buffer has
            been probed.
        CALLING SEQUENCE:
            JSB/BSB
        INPUTS:
            R0      special lookup flag
            R1      item identifier
            R2      data structure number
            R3      item length
            R4      item address
            R5      item type code
            R6      user buffer length
            R7      user buffer address
            R8      address to return length
            R9      LKB address
        IMPLICIT INPUTS:
            IPL = IPLB_SYNCH
        OUTPUTS:
            none
        IMPLICIT OUTPUTS:
            IPL = IPLB_ASTDEL
        ROUTINE VALUE:
            SSB_NORMAL      Normal successful completion
            SSB_ACCVIO      Access violation on attempt to access return size
        SIDE EFFECTS:
            Registers R1-R4 destroyed
        --
        MOVEIT:
            :
            : Call routine to check for special conditions
            :
            CLRL  R10      ; No buffer to deallocate - yet!
            BBS   #1,R0,SS ; Br if no special lookup needed
            BSBB  CHECK_SPC ; Check for special actions
            SSB:  SETIPL #IPLB_ASTDEL ; Restore IPL to ASTDEL
```

02 50 SA D4
01 EO
4B 10


```

2E 50 E9 0265 706 BLBC R0,408 ; Or if error
      0268 707 ;
      0268 708 ; Check for counted string, and find actual length if so.
      0268 709 ;
55 02 D1 0268 710 (MPL #CSTRING,R5 ; Is this special string?
      03 12 0268 711 BNEQ 108 ; Or if not
53 84 9A 026D 712 MOVZBL (R4)+,R3 ; Get length and skip length byte
      0270 713 ;
      0270 714 ; Move the data
      0270 715 ;
67 56 00 64 28 BB C270 716 108: PUSHR #M<R3,R5> ; Save registers
      53 2C C272 717 MOVCS R3,(R4),#0,R6,(R7) ; Move data to user's buffer, zero fill
      28 BA C278 718 POPR #M<R3,R5> ; Restore registers
      58 DS C27A 719 TSTL R8 ; Did caller want return length?
      15 13 C27C 720 BEQL 308 ; Or if not
      C27E 721 IFNOWRT #4,(R8),708 ; Or if longword not writeable
      56 53 B1 0284 722 (MP# R3,R6 ; See how much was moved
      07 15 0287 723 BLEQ 208 ; Use valid data length if it fits
      53 56 B0 0289 724 MOVW R6,R3 ; Else give him "too short" buffer size
00 53 1F E2 028C 725 BBSS #31,R3,208 ; And return buffer overflow indicator
      68 53 D0 0290 726 208: MOVL R3,(R8) ; Return length to user
      50 01 9A 0293 727 308: MOVZBL S#SSB_NORMAL,R0 ; Set success code
      SA DS 0296 728 408: TSTL R10 ; Any pool deallocation needed?
      0D 13 0298 729 BEQL 508 ; Or if no
      0F BB 029A 730 PUSHR #M<R0,R1,R2,R3> ; Save registers
      50 SA D0 029C 731 MOVL R10,R0 ; Get buffer address
00000000 0F EF 16 029F 732 JSB EXE$DEANONPAGED ; Deallocate the pool
      0F BA 02A5 733 POPR #M<R0,R1,R2,R3> ; Save registers
      05 02A7 734 508: RSB ; Return to caller
      02AB 735 ;
      50 0C 3C 02AB 736 708: MOVZWL #SSS_ACCVIO,R0 ; Return error code
      E9 11 02AB 737 BRB 408 ; Return to caller
      02AD 738 ;

```

2E	50	E9	0265	706	BLBC	R0,40\$; Br if error
			0268	707	:			
			0268	708	:			Check for counted string, and find actual length if so.
			0268	709	:			
55	02	D1	0268	710	CPL	#CSTRING,R5		; Is this special string?
	03	12	026B	711	BNEQ	10\$; Br if not
53	84	9A	026D	712	MOVZBL	(R4)+,R3		; Get length and skip length byte
			0270	713	:			
			0270	714	:			Move the data
			0270	715	:			
67	56	00	64	28	BB	0270	716	10\$: PUSH R #M<R3,R5>
			53	2C	0272	717		; Save registers
			28	BA	0278	718		; Move data to user's buffer, zero fill
			58	D5	027A	719		; Restore registers
			15	13	027C	720		; Did caller want return length?
					027E	721		; Br if not
	56	53	B1	0284	722			; Br if longword not writeable
		07	15	0287	723			; See how much was moved
		53	56	B0	0289	724		; Use valid data length if it fits
00	53	1F	E2	028C	725			; Else give him 'too short' buffer size
	68	53	D0	0290	726	20\$:		; And return buffer overflow indicator
	50	01	9A	0293	727	30\$:		; Return length to user
		5A	D5	0296	728	40\$:		; Set success code
		0D	13	0298	729			; Any pool deallocation needed?
		0F	BB	029A	730			; Br if no
	50	5A	D0	029C	731			; Save registers
00000000		0F	BA	029F	732			; Get buffer address
			05	02A5	733			; Deallocate the pool
				02A7	734	50\$:		; Save registers
				02A8	735			; Return to caller
	50	0C	3C	02A8	736	70\$:		; Return error code
		E9	11	02AB	737			; Return to caller
				02AD	738			

```

02AD 740      .SBTTL SPECIAL - Handle special conditions
02AD 741
02AD 742      :++
02AD 743      :
02AD 744      : FUNCTIONAL DESCRIPTION:
02AD 745      :
02AD 746      :     These routines handle data items which must be transformed
02AD 747      :     before they are returned to the user. Generally, some
02AD 748      :     transformation is applied to the data item and the newly
02AD 749      :     computed item is stored in LOCAL_SPACE on the stack.
02AD 750      :     The handling routine then changes R4 to point to LOCAL_SPACE
02AD 751      :     so that MOVEIT will move the item from local storage.
02AD 752      :
02AD 753      : CALLING SEQUENCE:
02AD 754      :
02AD 755      :     JSB/BSB
02AD 756      :
02AD 757      : INPUTS:
02AD 758      :
02AD 759      :     R1     item identifier
02AD 760      :     R3     item length
02AD 761      :     R4     item address
02AD 762      :     R6     user buffer length
02AD 763      :     R9     LKB address
02AD 764      :     R10    zero
02AD 765      :
02AD 766      : IMPLICIT INPUTS:
02AD 767      :
02AD 768      :     IPL = IPL$_SYNCH
02AD 769      :
02AD 770      : OUTPUTS:
02AD 771      :
02AD 772      :     R10    system buffer address to deallocate or zero if none
02AD 773      :
02AD 774      : IMPLICIT OUTPUTS:
02AD 775      :
02AD 776      :     none
02AD 777      :
02AD 778      : ROUTINE VALUE:
02AD 779      :
02AD 780      :     SSS_NORMAL      Normal successful completion
02AD 781      :     SSS_INSMEM      Insufficient non-paged dynamic memory
02AD 782      :
02AD 783      : SIDE EFFECTS:
02AD 784      :
02AD 785      :     none
02AD 786      : --
02AD 787      :
02AD 788      : CHECK_SPC:
02AD 789      :
02AD 790      :     ; Registers R7 and R8 are saved at this level and may be used by
02AD 791      :     ; the action routines without being saved. Action routines are JSB'ed
02AD 792      :     ; to with R7 containing the address of LOCAL_SPACE on the stack.
02AD 793      :
02AD 794      :     MOVQ   R7, -(SP)      ; Save registers
02AD 795      :     MOVL   #SPECIAL_LEN, R7 ; Get number of table entries
02AD 796      :     MOVAL  SPECIAL, R8    ; Get address of table

```

```

7E 57 7D 02AD 794
57 0A DO 02B0 795
58 FDAS CF DE 02B3 796

```

```

88 51 B1 02B8 797
      08 13 02B8 798 10$: CMPW R1,(R8)+ ; Does entry match item?
58 04 C0 02BB 799 BEQL 20$ ; Yes, go handle it
      F5 57 F5 02BD 800 ADDL #4,R8 ; Skip handler address
      09 11 02C0 801 SOBGTR R7,10$ ; Scan rest of table
      02C3 802 BRB 30$ ; Nothing to do, exit
      02C5 803
57 F8 AD DE 02C5 804 20$: MOVAL LOCAL_SPACE(FP),R7 ; Load local address for action routine
      50 01 9A 02C9 805 MOVZBL S^#SS$_NORMAL,R0 ; Assume success
      98 16 02CC 806 JSB @ (R8)+ ; Call action routine
      02CE 807
      57 8E 7D 02CE 808 30$: MOVQ (SP)+,R7 ; Restore registers
      05 02D1 809 RSB
      02D2 810 ;+
      02D2 811 ; Data handling routines
      02D2 812 ;-
      02D2 813
      02D2 814
      02D2 815 ; The PID must be returned as an EPID.
      02D2 816 ; The EPID field of the LKB is valid only on a master copy lock block.
      02D2 817
      02D2 818 ; Inputs: R4 -> LKBSL_EPID in LKB
      02D2 819 ; R7 -> Output longword buffer if needed for return
      02D2 820 ; R9 = Address of LKB
      02D2 821
      02D2 822
      02D2 823 SPC_PID:
      02D2 824 BBS #LKBSV_MSTCPY,- ; Br if master copy, R4 is pointing to
      10 2A A9 E0 02D4 825 LKBSW_STATUS(R9),90$ ; a valid EPID
      50 0C A9 DO 02D7 826 MOVL LKBSL_PID(R9),R0 ; Else, get the IPID
00000000 EF 16 02DB 827 JSB EXES_IPID_TO_EPID ; Convert to EPID
      67 50 DO 02E1 828 MOVL R0,(R7) ; Store the EPID
      54 57 DO 02E4 829 MOVL R7,R4 ; Change the item address
      50 01 9A 02E7 830 90$: MOVZBL S^#SS$_NORMAL,R0 ; Return success
      05 02EA 831 RSB
      02EB 832
      02EB 833 ;
      02EB 834 ; The lock state is a composite of several fields
      02EB 835 ;
      02EB 836
      02EB 837 SPC_STATE:
      02EB 838 ASSUME LKBSB_GRMODE EQ LKBSB_RQMODE+1
      02EB 839 ASSUME LKBSB_STATE EQ LKBSB_GRMODE+1
      67 84 3C 02EB 840 MOVZWL (R4)+,(R7) ; Copy modes
      02 A7 64 90 02EE 841 MOVB (R4),2(R7) ; ..and state
      05 18 02F2 842 BGEQ 30$ ; Br if state is okay
      02 A7 FF 8F 90 02F4 843 MOVB #LKISC_WAITING,2(R7) ; Else, map waiting states to same code
      54 57 DO 02F9 844 30$: MOVL R7,R4 ; Change the item address
      05 02FC 845 RSB
      02FD 846
      02FD 847 ;
      02FD 848 ; The lock's parent lock ID must be extracted from another LKB
      02FD 849 ;
      02FD 850
      02FD 851 SPC_PARENT:
      67 67 D4 02FD 852 CLRL (R7) ; Assume no PARENT LKB
      54 64 DO 02FF 853 MOVL (R4),R4 ; Get address of PARENT LKB

```

```

67 30 04 13 0302 854 BEQL 10$ ; Br if none
54 57 A4 D0 0304 855 MOVL LKBSL_LKID(R4),(R7) ; Get LOCKID of owner process
D0 0308 856 10$: MOVL R7,R4 ; Change the item address
05 030B 857 RSB
030C 858
030C 859 ;
030C 860 ; The CSID of master
030C 861 ;
030C 862 ;
030C 863 SPC_SYSTEM:
64 D5 030C 864 TSTL (R4) ; Is CSID zero?
10 12 030E 865 BNEQ 30$ ; Br if not, CSID is okay
50 00000000 EF D0 0310 866 MOVL L^CLUSGL_CLUB,R0 ; Get address of cluster block
04 13 0317 867 BEQL 20$ ; Br if no cluster
54 60 A0 9E 0319 868 MOVAB CLUB$LOCAL_CSID(R0),R4 ; Set new item address
50 01 9A 031D 869 20$: MOVZBL S^SSS_NORMAL,R0 ; Return success
05 0320 870 30$: RSB
0321 871 ;
0321 872 ;
0321 873 ; The lock's resource name space is a composite
0321 874 ;
0321 875 ;
0321 876 SPC_NAMESPACE:
18 00 EF 0321 877 ASSUME RSB$B_RMOD EQ RSB$W_GROUP+2
67 64 0324 878 EXTZV #0,#8*16,- ; Get the group field and access mode
64 B5 0326 880 TSTW (R.) ; Is this group 0? (ie SYSTEM resource)
04 12 0328 881 BNEQ 10$ ; Br if not, not a system resource
00 67 1F E2 032A 882 BBSS #LKISV_SYSNAM,(R7),10$ ; Set the SYSTEM wide indicator
54 57 D0 032E 883 10$: MOVL R7,R4 ; Change the item address
05 0331 884 RSB
0332 885 ;
0332 886 ;
0332 887 ; The lock's lock count is the sum of all locks granted on the resource.
0332 888 ;
0332 889 ;
0332 890 SPC_LCKCOUNT:
58 67 D4 0332 891 CLRL (R7) ; No locks granted yet!
58 54 D0 0334 892 MOVL R4,R8 ; Copy listhead address
58 64 D1 0337 893 10$: CMPL (R4),R8 ; Back at listhead again?
07 13 033A 894 BEQL 20$ ; Br if yes
67 D6 033C 895 INCL (R7) ; Else, tally one more lock
54 64 D0 033E 896 MOVL (R4),R4 ; move down list
F4 11 0341 897 BRB 10$ ; Look for more
54 57 D0 0343 898 20$: MOVL R7,R4 ; Change item address
05 0346 899 RSB
0347 900 ;
0347 901 ;
0347 902 ; The remote lock id
0347 903 ;
0347 904 ;
0347 905 SPC_REMLKID:
51 50 DD 0347 906 PUSHL R1 ; Save R1
67 38 A9 D0 0349 907 MOVL LKBSL_RSB(R9),R1 ; Get RSB address
A1 D0 034D 908 MOVL RSB$CSID(R1),(R7) ; Is the REMLKID valid?
03 13 0351 909 BEQL 10$ ; Br if not, information is still local
67 64 D0 0353 910 MOVL (R4),(R7) ; Else, return real REMLKID

```

```
54 57 DO 0356 911 10$: MOVL R7,R4 ; Return item address
51 51 B EDO 0359 912 POPL R1 ; Restore R1
05 035C 913 RSB ; Return to caller
035D 914
035D 915
035D 916 ; The list of all locks being blocked by this lock.
035D 917
035D 918
035D 919 SPC_BLOCKEDBY:
06 BB 035D 920 PUSH R1,R2 ; Save registers
0367 30 035F 921 BSBW LKI_ALLOCATE ; Allocate a system buffer
2A 50 E9 0362 922 BLBC R0,50$ ; Br if resource failure
58 54 DO 0365 923 MOVL R4,R8 ; Copy RSB wait queue listhead address
54 52 DO 0368 924 MOVL R2,R4 ; Copy address of system buffer data
04 E0 036B 925 BBS #LKBSV_MSTCPY,- ; Br if this is the master copy,
12 2A A9 036D 926 LKBSW_STATUS(R9),10$ ; information is local to this system
53 50 A9 DO 0370 927 MOVL LKBSL_RSB(R9),R3 ; Get RSB address
53 38 A3 DO 0374 928 MOVL RSB$S_CSID(R3),R3 ; Is this a process copy?
08 13 0378 929 BEQL 10$ ; Br if not, information is still local
037A 930
037A 931 ; Lock information is on MASTER system
037A 932
00000000'GF 16 037A 933 JSB G^LKISSND_BLKBY ; Send request for all locks BLOCKEDBY
03 11 0380 934 ; this lock
0380 935 BRB 30$ ; Return with status
0382 936
0382 937 ; Lock information is LOCAL to this system
0382 938
0288 30 0382 939 10$: BSBW LKISSSEARCH_BLOCKEDBY ; Find all locks BLOCKEDBY this lock
53 53 18 B0 0385 940 30$: MOVW #LKISC_LENGTH,R3 ; Return size of item
53 53 10 78 0388 941 ASHL #16,R3,R3 ; Move to high word
53 53 6A B0 038C 942 MOVW (R10),R3 ; Get size of returned buffer
06 BA 038F 943 50$: POPR #M<R1,R2> ; Restore registers
05 0391 944 RSB
0392 945
0392 946 ; The list of all locks blocking this lock.
0392 947
0392 948
0392 949
0392 950 SPC_BLOCKING:
06 BB 0392 951 PUSH R1,R2 ; Save registers
0332 30 0394 952 BSBW LKI_ALLOCATE ; Allocate a system buffer
2A 50 E9 0397 953 BLBC R0,50$ ; Br if resource failure
58 54 DO 039A 954 MOVL R4,R8 ; Copy RSB wait queue listhead address
54 52 DO 039D 955 MOVL R2,R4 ; Copy address of system buffer data
04 E0 03A0 956 BBS #LKBSV_MSTCPY,- ; Br if this is the master copy,
12 2A A9 03A2 957 LKBSW_STATUS(R9),10$ ; information is local to this system
53 50 A9 DO 03A5 958 MOVL LKBSL_RSB(R9),R3 ; Get RSB address
53 38 A3 DO 03A9 959 MOVL RSB$S_CSID(R3),R3 ; Is this a process copy?
08 13 03AD 960 BEQL 10$ ; Br if not, information is still local
03AF 961
03AF 962 ; Lock information is on MASTER system
03AF 963
00000000'GF 16 03AF 964 JSB G^LKISSND_BLKING ; Send request for all locks BLOCKING
03 11 03B5 965 ; this lock
03B5 966 BRB 30$ ; Return with status
03B7 967
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03B7 968 ; Lock information is LOCAL to this system
03B7 969 ;
53 01B2 30 03B7 970 10$: BSBW LKISSSEARCH BLOCKING ; Find all locks BLOCKING this lock
53 18 B0 03BA 971 30$: MOVW #LKISC_LENGTH,R3 ; Return size of item
53 10 78 03BD 972 ASHL #16,R3,R3 ; Move to high word
53 6A B0 03C1 973 MOVW (R10),R3 ; Get size of returned buffer
06 BA 03C4 974 50$: POPR #*M<R1,R2> ; Restore registers
05 03C6 975 RSB
03C7 976 ;
03C7 977 ;
03C7 978 ; The list of all locks associated with the resource.
03C7 979 ;
03C7 980 ;
03C7 981 SPC_LOCKS:
06 BB 03C7 982 PUSH R #*M<R1,R2> ; Save registers, R3 & R4 are outputs
02FD 30 03C9 983 BSBW LKI ALLOCATE ; Allocate a system buffer
52 50 E9 03CC 984 BLBC R0,80$ ; Br if failure
58 54 D0 03CF 985 MOVL R4,R8 ; Copy listhead address
54 52 D0 03D2 986 MOVL R2,R4 ; Set address of return buffer
04 E0 03D5 987 BBS #LKBSV_MSTCPY,- ; Br if this is the master copy,
12 2A A9 03D7 988 LKBSW_STATUS(R9),10$ ; information is local to this system
53 50 A9 D0 03DA 989 MOVL LKBSL_RSB(R9),R3 ; Get RSB address
53 38 A3 D0 03DE 990 MOVL RBSL_CSID(R3),R3 ; Is this a process copy?
08 13 03E2 991 BEQL 10$ ; Br if not, information is still local
03E4 992 ;
03E4 993 ; Lock information is on MASTER system
03E4 994 ;
00000000'GF 16 03E4 995 JSB G^LKISSND_LOCKS ; Send request for all locks associated
2B 11 03EA 996 ; with this lock
03EA 997 BRB 70$ ; Return with status
03EC 998 ;
03EC 999 ; Lock information is LOCAL to this system
51 56 D0 03EC 1000 ;
03EC 1001 10$: MOVL R6,R1 ; Get size of buffer
03EF 1002 ASSUME RBSL_CVTQFL EQ RBSL_GRQFL+8
53 03 9A 03EF 1003 ASSUME RBSL_WTQFL EQ RBSL_CVTQFL+8
57 58 D0 03F2 1004 MOVZBL #3,R3 ; Initialize number of queues to search
58 67 D1 03F5 1005 30$: MOVL R8,R7 ; Copy listhead address, again
14 13 03F8 1006 50$: CML (R7),R8 ; Back at listhead again?
51 18 C2 03FA 1007 BEQL 60$ ; Br if yes
25 19 03FD 1008 SUBL #LKISC_LENGTH,R1 ; Any room left in buffer?
57 67 D0 03FF 1009 BLSS 90$ ; Br if not
C8 A7 9E 0402 1010 MOVL (R7),R7 ; Else, move down list
57 23 10 0406 1011 MOVAB -LKBSL_SQFL(R7),R7 ; Point to start of LKB
38 A7 9E 0408 1012 BSBB LOCK_INFO ; Get the lock information
E7 11 040C 1013 MOVAB LKBSL_SQFL(R7),R7 ; Point back to state queue
040E 1014 BRB 50$ ; Look for more
58 08 C0 040E 1015 60$: ASSUME RBSL_CVTQFL EQ RBSL_GRQFL+8
DE 53 F5 040E 1016 ASSUME RBSL_WTQFL EQ RBSL_CVTQFL+8
50 01 9A 0411 1017 ADDL #8,R8 ; Skip to next queue
53 18 B0 0414 1018 SOBGTR R3,30$ ; Loop if more queues to search
53 10 78 0417 1019 MOVZBL S^SS$_NORMAL,R0 ; Return success
53 6A B0 041A 1020 70$: MOVW #LKISC_LENGTH,R3 ; Return size of item
06 BA 041E 1021 ASHL #16,R3,R3 ; Move to high word
05 05 0421 1022 MOVW (R10),R3 ; Get size of returned buffer
0423 1023 80$: POPR #*M<R1,R2> ; Restore registers
0423 1024 RSB ; Return to caller

```

```

50 0601 8F 3C 0424 1025
      F6 11 0424 1026 90$: MOVZWL #SS$_BUFFEROVF,R0 ; Return partial success
      0429 1027 BRB 80$ ; Exit
      042B 1028
      042B 1029 :+
      042B 1030 : Return Lock Information
      042B 1031 :
      042B 1032 : This routine will return the following lock information:
      042B 1033 :
      042B 1034 : LKIS_LOCKID - the lock's lock id
      042B 1035 : LKIS_PID - the lock's PID
      042B 1036 : LKIS_SYSTEM - the resource's system id
      042B 1037 : LKIS_STATE - the locks current state
      042B 1038 : LKIS_REMLKID - the remote lock id (Process copy LOCKID)
      042B 1039 : LKIS_REMSYSTEM - the remote system id (Process copy CSID)
      042B 1040 :
      042B 1041 : Inputs:
      042B 1042 : R2 = Output buffer address
      042B 1043 : R7 = LKB address
      042B 1044 : R10 = Address of beginning of system buffer
      042B 1045 :
      042B 1046 : Outputs:
      042B 1047 : None
      042B 1048 :
      042B 1049 : Side Effects:
      042B 1050 : R0 is destroyed
      042B 1051 : (R10) is increased by lock return size
      042B 1052 :
      042B 1053 : LOCK_INFO:
      82 6A 18 A0 042B 1054 : ADDW #LKISC_LENGTH,(R10) ; Tally return size
      82 30 A7 D0 042E 1055 : MOVL LKBSL_LKID(R7),(R2)+ ; Return the LOCKID (MASTER LOCKID)
      0432 1056 :
      0432 1057 : The EPID in the LKB is valid only for a master lock block.
      0432 1058 :
      50 14 A7 D0 0432 1059 : MOVL LKBSL_EPID(R7),R0 ; Get the EPID
      0A 2A A7 E0 0436 1060 : BBS #LKBSV_MSTCPY,- ; Br if master copy lock
      50 0A 2A A7 0438 1061 : LKBSW_STATUS(R7),10$ ; ...EPID is valid
      50 0C A7 D0 043B 1062 : MOVL LKBSL_PID(R7),R0 ; Get the IPID
      00000000'EF 16 043F 1063 : JSB L^EXES$IPID_TO_EPID ; Convert to EPID
      82 50 50 D0 0445 1064 10$: MOVL R0,(R2)+ ; Return the EPID
      50 50 A7 D0 0448 1065 : MOVL LKBSL_RSB(R7),R0 ; Get RSB address
      82 38 A0 D0 044C 1066 : MOVL RBSL_CSID(R0),(R2)+ ; Return the SYSTEM ID (MASTER CSID)
      50 00000000'EF 12 0450 1067 : BNEQ 30$ ; Br if okay
      05 13 0452 1068 : MOVL L^CLUS$GL_CLUB,R0 ; Else, get address of cluster block
      FC A2 60 A0 D0 0459 1069 : BEQL 30$ ; Br if no cluster
      82 34 A7 B0 045B 1070 : MOVL CLUB$LOCAL_CSID(R0),-4(R2) ; Return real CSID
      82 36 A7 9B 0460 1071 30$: ASSUME LKBSB_GMODE=EQ LKBSB_RQMODE+1
      82 05 18 0460 1072 : MOVW LKBSB_RQMODE(R7),(R2)+ ; Copy modes
      FE A2 FF 8F 90 0464 1073 : MOVZBW LKBSB_STATE(R7),(R2)+ ; Copy current state, zero byte
      0468 1074 : BGEQ 40$ ; Br if state is okay
      046A 1075 : MOVB #LKISC_WAITING,-2(R2) ; Else, map waiting states to same code
      046F 1076 40$:
      046F 1077 : The remote CSID and REMLKID are only valid in a master copy
      046F 1078 : lock block.
      046F 1079 :
      82 54 A7 D0 046F 1080 : MOVL LKBSL_REMLKID(R7),(R2)+ ; Copy the REMLKID (PROCESS COPY LKID)
      82 58 A7 D0 0473 1081 : MOVL LKBSL_CSID(R7),(R2)+ ; Get the remote CSID (PROCESS_COPY CSID)

```


50	16 2A 04	E0	0477	1082	BBS	#LKBSV_MSTCPY -	:	Br if master copy
	F8 A2 30 A7		0479	1083		LKBSW_STATUS(R7), 90\$:	...CSID, REMLKID are valid
	00000000 EF	D0	047C	1084	MOVL	LKBSL_LKID(R7), -8(R2)	:	Else, return the LOCKID as REMLKID
		D0	0481	1085	MOVL	L^CLUSGL_CLUB, R0	:	Get the CLUB
	50 60 04	13	0488	1086	BEQL	70\$:	Br if none, return zero CSID
	FC A2 50	D0	048A	1087	MOVL	CLUB\$L_LOCAL_CSID(R0), R0	:	Else, get real CSID
		D0	048E	1088	MOVL	R0, -4(R2)	:	Return real CSID
		05	0492	1089	RSB			
			0493	1090				

```

0493 1092 .SBTTL GETLKB - Get specified Lock Block
0493 1093 :++
0493 1094 :
0493 1095 : FUNCTIONAL DESCRIPTION:
0493 1096 :
0493 1097 : Routine to convert a LKID and check privileges. If a valid LKID is
0493 1098 : specified, the standard conversion routine VERIFYLOCKID is simply
0493 1099 : called. If, however, a LKID that implies a "wildcard" LKID (-1 or 0)
0493 1100 : is specified, then the next active lock is chosen as the LKID to pass
0493 1101 : to VERIFYLOCKID which then checks the requestor's privilege to obtain
0493 1102 : information about the lock and returns the lock's LKB address.
0493 1103 :
0493 1104 : CALLING SEQUENCE:
0493 1105 :
0493 1106 : JSB/BSB
0493 1107 :
0493 1108 : INPUTS:
0493 1109 :
0493 1110 : R4 current process PCB address
0493 1111 : LKID(AP) address of specified LKID
0493 1112 :
0493 1113 : IMPLICIT INPUTS:
0493 1114 :
0493 1115 : IPL <= IPL$_ASTDEL
0493 1116 :
0493 1117 : OUTPUTS:
0493 1118 :
0493 1119 : R0 success/failure of operation
0493 1120 : R4 current process PCB address
0493 1121 : R9 specified lock's LKB address
0493 1122 :
0493 1123 : COMPLETION CODES:
0493 1124 :
0493 1125 : $$$_NORMAL Normal successful completion
0493 1126 : $$$_ACCVIO Access violation on attempt to access lock id
0493 1127 : $$$_NOMORELOCK No more locks available (on "wildcard" operations)
0493 1128 :
0493 1129 : SIDE EFFECTS:
0493 1130 :
0493 1131 : R5 and R6 are destroyed.
0493 1132 :--
0493 1133 :
0493 1134 GETLKB:
0493 1135 CLRL R5 ; Assume not "wildcard" LKID
56 08 AC D0 0495 1136 MOVL LKID(AP),R6 ; Get LKID address
0499 1137 BEQL 60$ ; Br if none
0498 1138 IFNOWRT #4,(R6),50$ ; Check access to LKID
51 66 D0 04A1 1139 MOVL (R6),R1 ; Get LKID
04A4 1140 BGTR 20$ ; Br if standard LKID
04A6 1141 :
04A6 1142 : "Wildcard" type LKID specified
04A6 1143 :
55 51 32 04A6 1144 CVTBL R1,R5 ; Get LKIX (Lock Index) from LKID
02 14 04A9 1145 BGTR 10$ ; If gtr, valid LKIX
55 D4 04AB 1146 CLRL R5 ; Else, start with index = 1
55 B6 04AD 1147 10$: INCW R5 ; Increment LKIX
00000000'EF 55 B1 04AF 1148 CMPW R5,LCK$GL_MAXID ; Is LKIX in valid range?

```

SYS
Symb
SST1
ACB1
ACB
ACB
ACB
ACB
ACB
ACB
AST1
ASTF
BSTF
CHEC
CHEC
CLU1
CLUE
CSTF
DYN1
EFN
EXE1
EXE1
EXE1
EXE1
EXE
GET
GET
GRE1
IOC1
IOSE
IPL1
IPL1
ITML
JIB1
JIB1
LCK1
LCK1
LCK1
LCK1
LCK1
LCK1
LIM1
LIM1
LIM1
LIM1
LKB1
LKB1
LKB1
LKB1
LKB1
LKB1
LKB1

50		25	1A	04B6	1149	BGTRU	60\$; Br if not - no more locks
	00000000	FF45	D0	04B8	1150	MOVL	@LCK\$GL_IDTBL[R5],R0		; Get LKB address
		EB	18	04C0	1151	BGEQ	10\$; Br if unused slot
	51	30 A0	D0	04C2	1152	MOVL	LKB\$L_LKID(R0),R1		; Get LKID from LKB
	66	51	D0	04C6	1153	MOVL	R1,(R6)		; Store LKID in argument list
				04C9	1154				
				04C9	1155				; Get LKB and check privileges
				04C9	1156				
	0018		30	04C9	1157	BSBW	VERIFYLOCKID	20\$:	; Get LKB address and check privileges
	55		B5	04CC	1158	TSTW	R5		; "wildcard" type LKID specified?
	07		13	04CE	1159	BEQL	40\$; Br if not
	DA	50	E9	04D0	1160	BLBC	R0,10\$; Br if error, return only "good" ones
	02 A6	01	AE	04D3	1161	MNEGW	#1,2(R6)		; Else, set continuation context
			05	04D7	1162	RSB		40\$:	; Return to caller
				04D8	1163				
	50	0C	3C	04D8	1164	MOVZWL	#SS\$_ACCVIO,R0	50\$:	; Set access violation
		FA	11	04DB	1165	BRB	40\$		
	50	0A08	8F	04DD	1166	MOVZWL	#SS\$_NOMORELOCK,R0	60\$:	; Set no more processes
		F3	11	04E2	1167	BRB	40\$		
				04E4	1168				

```

04E4 1170 .SBTTL VERIFYLOCKID - Verify lock id
04E4 1171
04E4 1172 :++
04E4 1173 : FUNCTIONAL DESCRIPTION:
04E4 1174 :
04E4 1175 : This routine verifies a lock id for correct process ownership
04E4 1176 : and access mode and then converts it into a LKB address.
04E4 1177 :
04E4 1178 : LKB is not locked after leaving this routine, therefore we
04E4 1179 : must re-verify the LKB everytime we attempt to use it.
04E4 1180 :
04E4 1181 : CALLING SEQUENCE:
04E4 1182 :
04E4 1183 : JSB/BSB
04E4 1184 :
04E4 1185 : Note: IPL is raised to IPL$ SYNCH to prevent the owner of
04E4 1186 : the lock from releasing the [KB/RSB in the middle of verifying
04E4 1187 : its lock id.
04E4 1188 :
04E4 1189 : INPUTS:
04E4 1190 :
04E4 1191 : R1 Lock id
04E4 1192 : R4 Address of PCB
04E4 1193 : R5 Zero if not a wildcard search operation
04E4 1194 :
04E4 1195 : OUTPUTS:
04E4 1196 :
04E4 1197 : R0 Completion code
04E4 1198 : R9 Address of LKB
04E4 1199 :
04E4 1200 : COMPLETION CODES:
04E4 1201 :
04E4 1202 : SSS_NORMAL Lock id was valid and converted to LKB address
04E4 1203 : SSS_IVLOCKID Invalid lock id
04E4 1204 : SSS_IVMODE Access mode violation on attempt to access lock
04E4 1205 : SSS_NOSYSLCK No SYSLCK privilege to access system lock
04E4 1206 : SSS_NOWORLD No WORLD privilege to access lock
04E4 1207 :
04E4 1208 : SIDE EFFECTS:
04E4 1209 :
04E4 1210 : R0 and R1 are destroyed
04E4 1211 : --
04E4 1212 :
04E4 1213 : ASSUME LKBSV_MODE EQ 0
04E4 1214 : ASSUME LKBSS_MODE EQ 2
04E4 1215 :
04E4 1216 : VERIFYLOCKID:
04E4 1217 : DSBINT #IPL$ SYNCH ; Raise IPL to sync access to LKBs
04E4 1218 : MOVZWL R1,R9 ; Put lockid index in R9
04E4 1219 : CMPL R9,LCK$GL_MAXID ; Is the lock id too big?
04E4 1220 : BGTRU 40$ ; Yes
04E4 1221 : MOVL @LCK$GL_IDTBL[R9],R9 ; Get LKB address
04E4 1222 : BGEQ 40$ ; Unallocated id
04E4 1223 : CMPL R1,LKB$S_LKID(R9) ; Check sequence number
04E4 1224 : BNEQ 40$ ; Not valid
04E4 1225 : MOVL LKB$S_RSB(R9),R0 ; Get RSB address
04E4 1226 : TSTW RSB$W_GROUP(R0) ; Is this a system resource?
    
```

```

          59 51 3C
00000000'EF 59 D1
          5A 1A
59 00000000'FF49 D0
          50 18
          30 A9 51 D1
          4A 12
          50 50 A9 D0
          4C A0 B5
    
```

```

51 00000000' 17 13 050D 1227 BEQL 10$ ; Br if yes
      00BE C1 D0 050F 1228 MOVL G^SCH$GL_CURPCB,R1 ; Else, get our PCB address
      4C A0 B1 0516 1229 CMPW PCB$W_GRP(R1),- ; Do we have group access to LKB?
      1A 13 051A 1230 RSB$W_GROUP(R0) ; ..no privilege needed
      12 11 051C 1231 BEQL 20$ ; Br if our group - always allowed
      50 DC 051E 1232 IFNPRIV WORLD,70$ ; Br if NO privilege to access lock
      16 EF 0524 1233 BRB 20$ ; Else, success
50 50 02 0526 1234 10$: MOVPSL RO ; Get current PSL
      0528 1235 EXTZV #PSL$V_PVMOD,- ; Extract previous mode field
      052A 1236 #PSL$$_PVMOD,R0,R0
      052D 1237 ASSUME PSL$C_KERNEL EQ 0
      052D 1238 ASSUME PSL$C_EXEC EQ 1
      50 01 91 052D 1239 CMPB #PSL$C_EXEC,R0 ; Does the user have the right access
      0530 1240 ; mode to access the LKB?
      06 1E 0530 1241 BGEQU 20$ ; Br if yes
      0532 1242 IFNPRIV SYSLCK,60$ ; Br if NO privilege to look at lock
      50 DC 0538 1243 20$: MOVPSL RO ; Get current PSL
      50 50 02 053A 1244 EXTZV #PSL$V_PVMOD,- ; Extract previous mode field
      51 50 02 053C 1245 #PSL$$_PVMOD,R0,R0
      4E A1 50 A9 D0 053F 1246 MOVL LKB$L_RSB(R9),R1 ; Get RSB address
      50 0E 91 0543 1247 CMPB RO,RSB$B_RMOD(R1) ; Caller have privilege to access lock?
      50 01 9A 0547 1248 BGTRU 50$ ; Br if No
      0549 1249 MOVZBL S^#SS$_NORMAL,R0 ; Else, Yes - return success
      054C 1250 30$: ENBINT ; Restore IPL
      05 054F 1251 RSB
      0550 1252
50 2124 8F 3C 0550 1253 40$: MOVZWL #SS$_IVLOCKID,R0 ; Invalid lock id
      0555 1254 BRB 30$ ; Leave
50 0354 8F 3C 0557 1255 50$: MOVZWL #SS$_IVMODE,R0 ; Illegal access mode
      055C 1256 BRB 30$ ; Leave
50 28F4 8F 3C 055E 1257 60$: MOVZWL #SS$_NOSYSLCK,R0 ; No SYSLCK privilege to access lock
      0563 1258 BRB 30$ ; Leave
50 2884 8F 3C 0565 1259 70$: MOVZWL #SS$_NOWORLD,R0 ; No WORLD privilege to access lock
      056A 1260 BRB 30$ ; Leave
      056C 1261

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056C 1263      .SBTTL LKIS$SEARCH_BLOCKING - Search for locks blocking the current lock
056C 1264
056C 1265      :++
056C 1266      : FUNCTIONAL DESCRIPTION:
056C 1267      :
056C 1268      : This routine searches for locks blocking the current lock. A
056C 1269      : blocking lock is one in which the maximized request mode is
056C 1270      : incompatible with the requested mode (if the lock is on the
056C 1271      : waiting or conversion queue) or the granted mode (if the lock
056C 1272      : is on the granted queue).
056C 1273      :
056C 1274      : For example, assume there is PR locks granted on a resource and
056C 1275      : a second user issues an EX mode request on the resource. The first
056C 1276      : lock is now BLOCKING the second lock and the first lock would be
056C 1277      : returned in list of locks BLOCKING the second lock.
056C 1278      :
056C 1279      : To find BLOCKING locks it is sufficient to check all locks
056C 1280      : ahead of this lock on all queues (in th order, REQUESTED,
056C 1281      : CONVERSION and then GRANTED) to see if their requested or granted
056C 1282      : modes are incompatible with this locks requested mode.
056C 1283      :
056C 1284      : CALLING SEQUENCE:
056C 1285      :
056C 1286      :     JSB/BSB
056C 1287      :
056C 1288      : INPUTS:
056C 1289      :
056C 1290      :     R2     address of system buffer for storing the lock information
056C 1291      :     R6     length of system buffer for storing the lock information
056C 1292      :     R8     address of wait queue in RSB
056C 1293      :     R9     LKB address
056C 1294      :
056C 1295      : IMPLICIT INPUTS:
056C 1296      :
056C 1297      :     IPL = IPL$_SYNCH
056C 1298      :
056C 1299      : OUTPUTS:
056C 1300      :
056C 1301      :     R0     always success!
056C 1302      :
056C 1303      : SIDE EFFECTS:
056C 1304      :
056C 1305      :     R7 is destroyed.
056C 1306      : --
056C 1307      :
056C 1308      : LKIS$SEARCH_BLOCKING::
0066 8F  BB 056C 1309      : PUSH  #M<R1,R2,R5,R6>      ; Save registers
0570 1310      :
0570 1311      : ; First run through all locks waiting ahead of this lock
0570 1312      : ; maximizing the requested modes and checking all locks
0570 1313      : ; incompatible with the current 'maxmode'. If this lock is
0570 1314      : ; on the wait queue then we do the wait queue first and
0570 1315      : ; the conversion queue next. If this lock is on the
0570 1316      : ; conversion queue then we do only the conversion queue.
0570 1317      : ; Later we'll do all the granted locks.
0570 1318      :
0570 1319      : ; If this lock is on the granted queue, we skip right to the

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0570 1320 ; search of the granted queue locks.
0570 1321 ;
0570 1322 ASSUME LKBSK_GRANTED EQ 1
0570 1323 ASSUME LKBSK_CONVERT EQ 0
0570 1324 ASSUME LKBSK_WAITING EQ -1
0570 1325 ASSUME RSB$S_CVTQFL EQ RSB$S_GRQFL+8
0570 1326 ASSUME RSB$S_WTQFL EQ RSB$S_CVTQFL+8
0570 1327
55 34 A9 9A 0570 1328 MOVZBL LKBSB_RQMODE(R9),R5 ; Get the current lock's requested mode
57 59 D0 0574 1329 MOVL R9,R7 ; R7 will point to other LKB's
; in front of the one pointed to by R9
36 A9 95 0577 1330 TSTB LKBSB_STATE(R9) ; Which queue is lock on?
63 14 057A 1332 BGTR 60$ ; Br if granted queue
03 19 057C 1333 BLSS 10$ ; Br if waiting queue
057E 1334 ;
057E 1335 ; Lock is on the conversion queue
057E 1336 ;
58 08 C2 057E 1337 SUBL #8,R8 ; Point to conversion queue header
0581 1338 ;
57 3C A7 D0 0581 1339 10$: MOVL LKBSL_SQBL(R7),R7 ; Get previous lock on state queue
58 57 D1 0585 1340 CMPL R7,R8 ; Reached head of queue yet?
42 13 0588 1341 BEQL 50$ ; Br if yes
57 38 C2 058A 1342 SUBL #LKBSL_SQFL,R7 ; Back up to point at start of LKB
50 34 A7 9A 058D 1343 MOVZBL LKBSB_RQMODE(R7),R0 ; R0 = requested mode
51 55 D0 0591 1344 MOVL R5,R1 ; Save old maxmode
0594 1345 ;
0594 1346 ; Maximize lock modes (in R0 and R5) and see if this lock (R7) is
0594 1347 ; incompatible with (the previous) maxmode. The maximization function
0594 1348 ; is a simple arithmetic maximum except if the two modes are CW and PR.
0594 1349 ; In that case the maximum of CW and PR is PW. PW is incompatible
0594 1350 ; with everything either CW or PR is incompatible with.
0594 1351 ;
55 50 91 0594 1352 CMPB R0,R5 ; Current mode greater than maxmode?
20 13 0597 1353 BEQL 35$ ; Br if No, they're equal
0C 1A 0599 1354 BGTRU 20$ ; Br if Yes, compute new maxmode
02 50 91 059B 1355 CMPB R0,#LCK$K_CWMODE ; Br if No, is current mode CW?
19 12 059E 1356 BNEQ 35$ ; Br if No, maxmode = R2
03 55 91 05A0 1357 CMPB R5,#LCK$K_PMODE ; Br if Yes, is maxmode PR?
14 12 05A3 1358 BNEQ 35$ ; Br if No, maxmode = R2
0A 11 05A5 1359 BRB 25$ ; Br if Yes, new maxmode is PW
02 55 91 05A7 1360 20$: CMPB R5,#LCK$K_CWMODE ; Is maxmode CW?
0A 12 05AA 1361 BNEQ 30$ ; Br if No, maxmode = R0
03 50 91 05AC 1362 CMPB R0,#LCK$K_PMODE ; Br if Yes, is current mode PR?
05 12 05AF 1363 BNEQ 30$ ; Br if No, maxmode = R0
55 04 90 05B1 1364 25$: MOVB #LCK$K_PMODE,R5 ; Have CW and PR; maxmode = PW
03 11 05B4 1365 BRB 35$
55 50 90 05B6 1366 30$: MOVB R0,R5 ; Maxmode = R0
05B9 1367 ;
00000000'EF41 50 E0 05B9 1368 35$: BBS R0,- ; Branch if compatible with
BF 05C1 1369 L^LCK$COMPAT_TBL[R1],10$; saved maxmode
05C2 1370 ;
05C2 1371 ; Have a lock incompatible with maxmode, return the lock info.
05C2 1372 ;
56 18 C2 05C2 1373 SUBL #LKISC_LENGTH,R6 ; Any room left in buffer?
3E 19 05C5 1374 BLSS 90$ ; Br if not, leave now
FE6i 30 05C7 1375 BSBW LOCK_INFO ; Return the lock information
BS 11 05CA 1376 40$: BRB 10$ ; Get next lock in RSB (outer loop)

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				05CC	1377				
				05CC	1378	50\$:	:		
				05CC	1379		:	Reached the queue header. Back up R8 to point to the previous	
				05CC	1380		:	queue header in the RSB. If R8 is pointing to the granted	
				05CC	1381		:	queue, then we are done with this loop and we continue with	
				05CC	1382		:	the granted queue. Otherwise, we repeat this loop for the	
				05CC	1383		:	conversion queue.	
				05CC	1384		:		
	58	08	C2	05CC	1385		:		
57	C8	A8	9E	05CF	1386		:	SUBL #8,R8 ; Back up R8 one queue header	
		10	C1	05D3	1387		:	MOVAB -LKBSL_SQFL(R8),R7 ; Prepare to process that queue	
50	50	A9		05D5	1388		:	ADDL3 #RSBSL_GRQFL,- ; Get address of granted queue	
	50	58	D1	05D8	1389		:	LKBSL_RSB(R9),R0	
		ED	12	05DB	1390		:	CPL R8,R0 ; Have we reached the granted queue?	
				05DD	1391		:	BNEQ 40\$; Br if Not, repeat for conversion queue	
				05DD	1392		:		
				05DD	1393		:	Now repeat a similar procedure for all locks on the granted	
				05DD	1394		:	queue whose granted mode is incompatible with the maxmode	
				05DD	1395		:	in R5.	
		03	11	05DD	1396		:		
				05DF	1397		:	BRB 70\$	
				05DF	1398	60\$:	:		
				05DF	1399		:	Lock is initially on the granted queue.	
				05DF	1400		:		
	58	10	C2	05DF	1401		:	SUBL #16,R8 ; Point to granted queue header	
				05E2	1402		:		
57	3C	A7	D0	05E2	1403	70\$:	:	MOVL LKBSL_SQBL(R7),R7 ; Get next lock in granted queue	
	58	57	D1	05E6	1404		:	CPL R7,R8 ; Reached end of queue?	
		1A	13	05E9	1405		:	BEQL 90\$; Br if Yes, all done	
	57	38	C2	05EB	1406		:	SUBL #LKBSL_SQFL,R7 ; Back up to point at start of LKB	
	50	35	A7	05EE	1407		:	MOVZBL LKBSL_GMODE(R7),R0 ; Get granted mode	
E7 00000000	EF45	50	E0	05F2	1408		:	BBS R0,L^CCK\$COMPAT_TBL[R5],70\$; Branch if compatible	
				05FB	1409		:		
				05FB	1410		:	Have an incompatible lock on the granted queue, return lock info.	
				05FB	1411		:		
	56	18	C2	05FB	1412		:	SUBL #LKISC_LENGTH,R6 ; Any room left in buffer?	
		05	19	05FE	1413		:	BLSS 90\$; Br if not, leave now	
		FE28	30	0600	1414		:	BSBW LOCK_INFO ; Return lock info	
		DD	11	0603	1415		:	BRB 70\$; Look for more	
				0605	1416		:		
	50	01	9A	0605	1417	90\$:	:	MOVZBL #1,R0 ; Success indicator	
	0066	8F	BA	0608	1418		:	POPR #^M<R1,R2,R5,R6> ; Restore registers	
			05	060C	1419		:	RSB	
				060D	1420		:		


```

060D 1422 .SBTTL LKISSSEARCH_BLOCKEDBY - Search for locks blockedby the current lock
060D 1423
060D 1424 :++
060D 1425 : FUNCTIONAL DESCRIPTION:
060D 1426 :
060D 1427 : This routine searches for locks blocked by the current lock.
060D 1428 : A blocked lock is one which is either blocked by the current
060D 1429 : lock or is blocked by any other lock blocked by the current
060D 1430 : lock. We must start with the current lock on whatever queue
060D 1431 : it may currently be on and then maximize the requested for
060D 1432 : locks on the converting or waiting queues. All locks are checked
060D 1433 : to see if the maximized request mode is incompatible with the
060D 1434 : requested mode (if the locks is not on the granted queue).
060D 1435 :
060D 1436 : For example, assume there is an EX lock granted on a resource and
060D 1437 : a two other users have issued PR requests on the resource. Now
060D 1438 : if we wish to find all locks BLOCKEDBY the first lock, then the
060D 1439 : list consists of the two locks waiting for the resource in PR
060D 1440 : mode.
060D 1441 :
060D 1442 : To find BLOCKING locks it is sufficient to check all locks
060D 1443 : behind the current lock on all queues (in the order, GRANTED
060D 1444 : CONVERTING and then WAITING) to see if their requested mode
060D 1445 : is incompatible with the current lock's requested (or granted)
060D 1446 : mode. Once, we have found one blocked lock, then that lock and all
060D 1447 : locks following are also blocked.
060D 1448 :
060D 1449 : CALLING SEQUENCE:
060D 1450 :
060D 1451 : JSB/BSB
060D 1452 :
060D 1453 : INPUTS:
060D 1454 :
060D 1455 : R2 address of system buffer for storing the lock information
060D 1456 : R6 length of system buffer for storing the lock information
060D 1457 : R8 address of wait queue in RSB
060D 1458 : R9 LKB address
060D 1459 :
060D 1460 : IMPLICIT INPUTS:
060D 1461 :
060D 1462 : IPL = IPL$_SYNCH
060D 1463 :
060D 1464 : OUTPUTS:
060D 1465 :
060D 1466 : R0 always success!
060D 1467 :
060D 1468 : SIDE EFFECTS:
060D 1469 :
060D 1470 : R7 is destroyed.
060D 1471 :--
060D 1472 :
060D 1473 LKISSSEARCH_BLOCKEDBY::
0066 8F BB 060D 1474 PUSHR #^M<R1,R2,R5,R6> ; Save registers
0611 1475 :
0611 1476 : First run through all locks waiting behind this lock
0611 1477 : maximizing the requested modes and checking all locks
0611 1478 : incompatible with the current 'maxmode'. If we find a
  
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0611 1479 ; lock that is blocked by the current lock, then that lock
0611 1480 ; and all the following locks are blocked. For locks that
0611 1481 ; are on the granted queue we do not maximize the granted
0611 1482 ; mode, for all other queues we will maximize the request mode.
0611 1483 ;
0611 1484 ; If this lock is not on the granted queue, we skip right to the
0611 1485 ; search of the other queue locks.
0611 1486 ;
0611 1487 ASSUME LKBSK_GRANTED EQ 1
0611 1488 ASSUME LKBSK_CONVERT EQ 0
0611 1489 ASSUME LKBSK_WAITING EQ -1
0611 1490 ASSUME RBSL_CVTQFL EQ RBSL_GRQFL+8
0611 1491 ASSUME RBSL_WTQFL EQ RBSL_CVTQFL+8
0611 1492 ;
55 34 A9 9A 0611 1493 MOVZBL LKBSB_RQMODE(R9),R5 ; Get the current lock's requested mode
57 59 D0 0615 1494 MOVL R9,R7 ; R7 will point to other LKB's
0618 1495 ; after the one pointed to by R9
36 A9 95 0618 1496 TSTB LKBSB_STATE(R9) ; Which queue is lock on?
21 19 061B 1497 BLSS 20$ ; Br if waiting
22 13 061D 1498 BEQL 30$ ; Br if converting
061F 1499 ;
061F 1500 ; Lock is on the granted queue
061F 1501 ;
55 35 A9 9A 061F 1502 MOVZBL LKBSB_GRMODE(R9),R5 ; Get the current lock's granted mode
0623 1503 ;
57 38 A7 D0 0623 1504 10$: MOVL LKBSL_SQFL(R7),R7 ; Get next lock on state queue
58 57 D1 0627 1505 ; Reached head of queue yet?
062A 1506 BEQL 90$ ; Br if yes
57 38 C2 062C 1507 ; Back up to point at start of LKB
50 35 A7 9A 062F 1508 MOVZBL LKBSB_GRMODE(R7),R0 ; Get the lock's granted mode
00000000'EF45 50 E0 0633 1509 BBS R0,- ; Branch if compatible
063B 1510 ; L^LCK$COMPAT_TBL[R5],10$;
063C 1511 ;
063C 1512 ; Have an incompatible, return the lock info. for all succeeding locks
063C 1513 ;
62 11 063C 1514 RRB 120$ ; Return lock info.
063E 1515 ;
063E 1516 20$: ; Lock is initially on the waiting queue.
063E 1517 ;
58 08 C0 063E 1519 ADDL #8,R8 ; Advance R8 one queue header
0641 1520 30$: ;
0641 1521 ; Lock is initially on the converting queue, OR we have
0641 1522 ; reached the queue header. Advance R8 to point to the next
0641 1523 ; queue header in the RSB.
0641 1524 ;
58 08 C0 0641 1525 ADDL #8,R8 ; Advance R8 one queue header
0644 1526 ;
0644 1527 ; Run thru all locks on either the converting or waiting queue
0644 1528 ; lock for any locks blocked by the maxmode in R5.
0644 1529 ;
57 38 A7 D0 0644 1530 40$: MOVL LKBSL_SQFL(R7),R7 ; Get next lock in queue
58 57 D1 0648 1531 ; Reached end of queue?
064B 1532 BEQL 90$ ; Br if Yes, all done
57 38 C2 064D 1533 ; Back up to point at start of LKB
50 34 A7 9A 0650 1534 MOVZBL LKBSB_RQMODE(R7),R0 ; Get requested mode
51 55 D0 0654 1535 MOVL R5,R1 ; Save old maxmode

```

```

0657 1536
0657 1537
0657 1538
0657 1539
0657 1540
0657 1541
0657 1542
55 50 91 0657 1543
20 13 065A 1544
0C 1A 065C 1545
02 50 91 065E 1546
19 12 0661 1547
03 55 91 0663 1548
14 12 0666 1549
0A 11 0668 1550
02 55 91 066A 1551 50$:
0A 12 066D 1552
03 50 91 066F 1553
05 12 0672 1554
55 04 90 0674 1555 60$:
03 11 0677 1556
55 50 90 0679 1557 70$:
067C 1558
0000000'EF41 50 E1 067C 1559 80$:
1B 0684 1560
BD 11 0685 1561
0687 1562
58 08 C0 0687 1563 90$:
57 C8 A8 9E 068A 1564
28 C1 068E 1565
50 50 A9 0690 1566
50 58 D1 0693 1567
AC 12 0696 1568
0698 1569
50 01 9A 0698 1570 100$:
0066 8F BA 069B 1571
05 069F 1572
06A0 1573
06A0 1574
06A0 1575
06A0 1576
56 18 C2 06A0 1577 120$:
F3 19 06A3 1578
FD83 30 06A5 1579
57 38 A7 D0 06A8 1580 130$:
58 57 D1 06AC 1581
05 13 06AF 1582
57 38 C2 06B1 1583
EA 11 06B4 1584
06B6 1585
58 08 C0 06B6 1586 140$:
57 C8 A8 9E 06B9 1587
28 C1 06BD 1588
50 50 A9 06BF 1589
50 58 D1 06C2 1590
D1 13 06C5 1591
DF 11 06C7 1592

```

```

:
: Maximize lock modes (in R0 and R5) and see if this lock (R7) is
: incompatible with (the previous) maxmode. The maximization function
: is a simple arithmetic maximum except if the two modes are CW and PR.
: In that case the maximum of CW and PR is PW. PW is incompatible
: with everything either CW or PR is incompatible with.
CMPB R0,R5 ; Current mode greater than maxmode?
BEQL 80$ ; Br if No, they're equal
BGTRU 50$ ; Br if Yes, compute new maxmode
CMPB R0,#LCK$K_CWMODE ; Br if No, is current mode CW?
BNEQ 80$ ; Br if No, maxmode = R2
CMPB R5,#LCK$K_PMODE ; Br if Yes, is maxmode PR?
BNEQ 80$ ; Br if No, maxmode = R2
BRB 60$ ; Br if Yes, new maxmode is PW
CMPB R5,#LCK$K_CWMODE ; Is maxmode CW?
BNEQ 70$ ; Br if No, maxmode = R0
CMPB R0,#LCK$K_PMODE ; Br if Yes, is current mode PR?
BNEQ 70$ ; Br if No, maxmode = R0
MOVVB #LCK$K_PMODE,R5 ; Have CW and PR; maxmode = PW
BRB 80$
MOVVB R0,R5 ; Maxmode = R0
BBC R0,- ; Branch if incompatible
L^LCK$COMPAT_TBL[R1].120$ ; with saved maxmode
BRB 40$ ; Else, check next lock in RSB
ADDL #8,R8 ; Advance R8 one queue header
MOVAB -LKB$S_SQFL(R8),R7 ; Prepare to process that queue
ADDL3 #RSB$S_WTQFL+8,- ; Get address past waiting queue
LKB$S_RSB(R9),R0
CML R8,R0 ; Have we done all the queues?
BNEQ 40$ ; Br if Not, repeat for remaining queue
MOVZBL #1,R0 ; Success indicator
POPR #^M<R1,R2,R5,R6> ; Restore registers
RSB
:
: We have found the first incompatible lock
:
SUBL #LKIS$C_LENGTH,R6 ; Any room left in buffer?
BLSS 100$ ; Br if not
BSBW LOCK_INFO ; Else, return lock info.
MOVL LKB$S_SQFL(R7),R7 ; Get next lock in queue
CML R7,R8 ; Reached end of queue?
BEQL 140$ ; Br if Yes, skip to next queue
SUBL #LKB$S_SQFL,R7 ; Back up to point at start of LKB
BRB 120$ ; Return the lock info.
ADDL #8,R8 ; Advance R8 one queue header
MOVAB -LKB$S_SQFL(R8),R7 ; Prepare to process that queue
ADDL3 #RSB$S_WTQFL+8,- ; Get address past end of queues
LKB$S_RSB(R9),R0
CML R8,R0 ; Have we done all queues?
BEQL 100$ ; Br if Yes, leave
BRB 130$ ; Else, loop thru remaining queues

```

SYSGETLKI
V04-000

- GET LOCK MANAGER INFORMATION SYSTEM SE 16-SEP-1984 02:18:11 VAX/VMS Macro V04-00
LKISSSEARCH_BLOCKEDBY - Search for locks 5-SEP-1984 03:53:51 [SYS.SRC]SYSGETLKI.MAR;1

Page 33
(11)

SYS
V04.

0609 1593

```

06C9 1595          .SBTTL LKI_ALLOCATE - Allocate a system buffer
06C9 1596
06C9 1597 :++
06C9 1598 : FUNCTIONAL DESCRIPTION:
06C9 1599 :
06C9 1600 :     This routine attempts to allocate a system buffer and initialize
06C9 1601 :     the structure type.
06C9 1602 :
06C9 1603 : CALLING SEQUENCE:
06C9 1604 :
06C9 1605 :     JSB/BSB
06C9 1606 :
06C9 1607 : INPUTS:
06C9 1608 :
06C9 1609 :     R6     Size of desired buffer minus header
06C9 1610 :
06C9 1611 : IMPLICIT INPUTS:
06C9 1612 :
06C9 1613 :     IPL = IPL$ SYNCH
06C9 1614 :
06C9 1615 : OUTPUTS:
06C9 1616 :
06C9 1617 :     R0     Completion status for request
06C9 1618 :     R2     Address of the system buffer at data portion of buffer
06C9 1619 :     R10    Address of start of the system buffer
06C9 1620 :
06C9 1621 : SIDE EFFECTS:
06C9 1622 :
06C9 1623 :     none
06C9 1624 : --
06C9 1625
06C9 1626 LKI_ALLOCATE:
54  00000000'EF 1A BB 06C9 1627 PUSH  #^M<R1,R3,R4>           ; Save registers
    51 56 0C  C1 06CB 1628 MOVL  SCH$GL_CURPCB,R4       ; Get PCB address
    06D2 1629 ADDL3 #12,R6,R1         ; Compute size of system buffer
    06D6 1630 ;
    06D6 1631 ; NOTE: The exec routine EXE$BUFRQUOTA cannot be called, since
    06D6 1632 ; it will lower IPL and destroy all synchronization.
    06D6 1633 ;
50  00000000'EF 3C 06D6 1634 MOVZWL IOC$GW_MAXBUF,R0      ; Get maximum buffer size allowed
    50 51  D1 06DD 1635 CMPL  R1,R0                 ; Is buffer too big?
    28 1A 06E0 1636 BGTRU  20$                ; Br if yes, error
50  0080 C4 D0 06E2 1637 MOVL  PCB$JIB(R4),R0        ; Get JIB address
    24 A0 51 D1 06E7 1638 CMPL  R1,JIB$BYTLM(R0)    ; Is BYTLM quota okay?
    1D 1A 06EB 1639 BGTRU  20$                ; Br if not, error
    20 A0 51 D1 06ED 1640 CMPL  R1,JIB$BYTCNT(R0)   ; Is BYTCNT quota okay?
    17 1A 06F1 1641 BGTRU  20$                ; Br if not, error
    00000000'EF 16 06F3 1642 JSB   EXE$ALONONPAGED      ; Try and allocate a buffer
    13 50  E9 06F9 1643 BLBC  R0,30$                ; Br if failed
    5A 52  D0 06FC 1644 MOVL  R2,R10                ; Set address of buffer to deallocate
    06FF 1645 ;
    06FF 1646 ; Initialize structure header
    06FF 1647 ;
    82 82 7C 06FF 1648 CLRQ  (R2)+                ; Zero return size, unused fields
    82 51 B0 0701 1649 MOVW  R1,(R2)+                ; Set structure size
    82 13 B0 0704 1650 MOVW  #DYN$C_BUFIO,(R2)+    ; Set structure type
    1A BA 0707 1651 10$: POPR  #^M<R1,R3,R4>        ; Restore registers

```

SYSGETLKI
V04-000

H 4
- GET LOCK MANAGER INFORMATION SYSTEM SE 16-SEP-1984 02:18:11 VAX/VMS Macro V04-00
LKI_ALLOCATE - Allocate a system buffer 5-SEP-1984 03:53:51 [SYS.SRC]SYSGETLKI.MAR;1

Page 35
(12)

SYS
V04-

```
05 0709 1652      RSB
      070A 1653
50 1C 3C 070A 1654 20$: MOVZWL #SS$_EXQUOTA,R0      ; Set error return
   F8 11 070D 1655      BRB 10$                  ; Return to caller
      070F 1656
50 0124 8F 3C 070F 1657 30$: MOVZWL #SS$_INSFMEM,R0    ; Set error return
   F1 11 0714 1658      BRB 10$                  ; Return to caller
      0716 1659
      0716 1660
      0716 1661      .END
```

SYSGETLKI
Symbol table

SST1	=	00000000				LKBSL_REMLKID	=	00000054			
ACBSL_KAST	=	00000018				LKBSL_RSB	=	00000050			
ACB_L_COUNT	=	0000002C				LKBSL_SQBL	=	0000003C			
ACB_L_DADDR	=	0000001C				LKBSL_SQFL	=	00000038			
ACB_L_EFN	=	00000020				LKBSB_MODE	=	00000002			
ACB_L_ILIST	=	00000030				LKBSV_MODE	=	00000000			
ACB_L_IOSB	=	00000024				LKBSV_MSTCPY	=	00000004			
ACB_L_OPID	=	00000028				LKBSW_REFCNT	=	0000004C			
ASTADR	=	00000014				LKBSW_STATUS	=	0000002A			
ASTPRM	=	00000018				LKBTBC	=	00000002	R		02
BSTRING	=	00000001				LKISC_LENGTH	=	00000018			
CHECKITEM	=	000001F3	R		02	LKISC_LKBTYP	=	00000001			
CHECK_SPC	=	000002AD	R		02	LKISC_RSBTYP	=	00000002			
CLUSGC_CLUB	=	*****	X		02	LKISC_WAITING	=	FFFFFFFF			
CLUBSL_LOCAL_CSID	=	00000060				LKISSEARCH_BLOCKEDBY	=	0000060D	RG		02
CSTRING	=	00000002				LKISSEARCH_BLOCKING	=	0000056C	RG		02
DYN\$C_BUFIO	=	00000013				LKISSND_BLKBY	=	*****	X		02
EFN	=	00000004				LKISSND_BLKING	=	*****	X		02
EXESALONONPAGED	=	*****	X		02	LKISSND_LOCKS	=	*****	X		02
EXESDEANONPAGED	=	*****	X		02	LKISSND_STDREQ	=	*****	X		02
EXESGETLKI	=	00000000	RG		03	LKISV_SYSNAM	=	0000001F			
EXESIPID_TO_EPID	=	*****	X		02	LKIS_BLOCKEDBY	=	00000206			
EXESPROBEW	=	*****	X		02	LKIS_BLOCKING	=	00000207			
EXE_GETLKI	=	00000098	R		02	LKIS_LASTLKB	=	00000106			
GET[KB	=	00000493	R		02	LKIS_LASTRSB	=	00000209			
GET_REMLKI	=	000001D0	R		02	LKIS_LCKCOUNT	=	00000205			
GRET	=	00000177	R		02	LKIS_LCKREFCNT	=	00000103			
IOCSGW_MAXBUF	=	*****	X		02	LKIS_LOCKID	=	00000104			
IOSB	=	00000010				LKIS_LOCKS	=	00000208			
IPL\$ASTDEL	=	00000002				LKIS_NAMESPACE	=	00000200			
IPL\$SYNCH	=	00000008				LKIS_PARENT	=	00000102			
ITMLST	=	0000000C				LKIS_PID	=	00000100			
JIBSL_BYTCNT	=	00000020				LKIS_REMLKID	=	00000105			
JIBSL_BYTLM	=	00000024				LKIS_RESNAM	=	00000201			
LCK\$CHECK_STALL	=	*****	X		02	LKIS_RSBREFCNT	=	00000202			
LCK\$COMPAT_TBL	=	*****	X		02	LKIS_STATE	=	00000101			
LCK\$GL_IDTBL	=	*****	X		02	LKIS_SYSTEM	=	00000204			
LCK\$GL_MAXID	=	*****	X		02	LKIS_VALBLK	=	00000203			
LCK\$K_CWMODE	=	00000002				LKID	=	00000008			
LCK\$K_PMODE	=	00000003				LKI_ALLOCATE	=	000006C9	R		02
LCK\$K_PWMODE	=	00000004				LOCAL_SPACE	=	FFFFFFFFF8			
LIMSG\$K_ZERO	=	00000000				LOCK_INFO	=	0000042B	R		02
LIMSG\$SL_LCKCOUNT	=	0000002C				MAXCOUNT	=	00000000	R		02
LIMSG\$SL_RSBREFCNT	=	00000028				MAXSTRUC	=	00000002			
LIMSG\$SL_STATE	=	00000024				MAX_LKB_ITEM	=	00000005			
LIMSG\$SQ_VALBLK	=	00000030				MAX_RSB_ITEM	=	00000008			
LKBSB_GMODE	=	00000035				MOVEIT	=	0000025A	R		02
LKBSB_RMODE	=	00000034				PCBSL_JIB	=	00000080			
LKBSB_STATE	=	00000036				PCBSL_PID	=	00000060			
LKBSK_CONVERT	=	00000000				PCBSQ_PRIV	=	00000084			
LKBSK_GRANTED	=	00000001				PCBSW_ASTCNT	=	00000038			
LKBSK_WAITING	=	FFFFFFFF				PCBSW_GRP	=	0000008E			
LKBSL_CSID	=	00000058				PR\$ IPL	=	00000012			
LKBSL_EPID	=	00000014				PRVSV_SYSLCK	=	0000001E			
LKBSL_LKID	=	00000030				PRVSV_WOR	=	00000010			
LKBSL_PARENT	=	00000048				PSL\$C_EXE	=	00000001			
LKBSL_PID	=	0000000C				PSL\$C_KERNEL	=	00000000			

```

PSLSS_PVMOD      = 00000002
PSLSV_PVMOD      = 00000016
RESERV          = 0000001C
RSBSB_RMOD      = 0000004E
RSBSB_RSNLEN    = 0000004F
RSBSL_CSID      = 00000038
RSBSL_CVTQFL    = 00000018
RSBSL_GRQFL     = 00000010
RSBSL_WTQFL     = 00000020
RSBSQ_VALBLK   = 00000028
RSBSW_GROUP     = 0000004C
RSBSW_REFCNT    = 00000040
RSBTBC         = 00000026 R      02
SAVED_IPL       = FFFFFFFC
SCH$CREF        ***** X      02
SCH$GL_CURPCB  ***** X      02
SCH$POSTEF     ***** X      02
SPC_BLOCKEDBY  = 0000035D R      02
SPC_BLOCKING   = 00000392 R      02
SPC_LCKCOUNT  = 00000332 R R    02
SPC_LOCKS      = 000003C7 R      02
SPC_NAMESPACE  = 00000321 R      02
SPC_PARENT     = 000002FD R      02
SPC_PID        = 000002D2 R      02
SPC_REMLKID    = 00000347 R R    02
SPC_STATE      = 000002EB R R    02
SPC_SYSTEM     = 0000030C R R    02
SPECIAL        = 0000005C R      02
SPECIAL_LEN    = 0000000A
SS$_ACCVIO     = 0000000C
SS$_BADPARAM   = 00000014
SS$_BUFFEROVF  = 00000601
SS$_EXQUOTA    = 0000001C
SS$_INSMEM     = 00000124
SS$_IVLOCKID   = 00002124
SS$_IVMODE     = 00000354
SS$_NOMORELOCK = 00000A08
SS$_NORMAL     = 00000001
SS$_NOSYSLCK  = 000028F4
SS$_NOWORLD    = 00002884
SYS$DCI_AST    ***** GX    02
VALUE          = 00000000
VERIFYLOCKID   = 000004E4 R      02
    
```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000030 (48.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
WSYSGETLKI	00000716 (1814.)	02 (2.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE
YEXEPAGED	00000008 (8.)	03 (3.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	34	00:00:00.07	00:00:00.38
Command processing	127	00:00:00.62	00:00:06.40
Pass 1	488	00:00:19.74	00:00:53.40
Symbol table sort	0	00:00:02.90	00:00:08.60
Pass 2	289	00:00:05.01	00:00:11.37
Symbol table output	19	00:00:00.16	00:00:00.37
Psect synopsis output	2	00:00:00.03	00:00:00.03
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	961	00:00:28.53	00:01:20.55

The working set limit was 2100 pages.
113868 bytes (223 pages) of virtual memory were used to buffer the intermediate code.
There were 100 pages of symbol table space allocated to hold 1809 non-local and 102 local symbols.
1661 source lines were read in Pass 1, producing 22 object records in Pass 2.
39 pages of virtual memory were used to define 38 macros.

! Macro library statistics !

Macro library name	Macros defined
-\$255\$DUA28:[SHRLIB]CLUSTER.MLB;1	1
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	18
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	13
TOTALS (all libraries)	32

1957 GETS were required to define 32 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:SYSGETLKI/OBJ=OBJ\$:SYSGETLKI MSRC\$:SYSGETLKI/UPDATE=(ENH\$:SYSGETLKI)+EXECMLS/LIB+SHRLIB\$:CLUSTER/LIB

0385 AH-BT13A-SE
VAX/VMS V4.0

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The image displays a grid of 144 small terminal windows, arranged in 12 rows and 12 columns. Each window contains a different system utility or diagnostic tool. Several windows are highlighted with larger text labels:

- Row 4, Column 7: SYSGETSYI LIS
- Row 5, Column 4: SYSGETPTI LIS
- Row 6, Column 8: SYSGETTMI LIS
- Row 8, Column 1: SYSGETLKI LIS
- Row 9, Column 4: SYSGETMSG LIS
- Row 11, Column 8: SYSGACT LIS