


```

LL          000000  AAAAAA  DDDDDDDD  SSSSSSSS  UU      UU  BBBB8888
LL          000000  AAAAAA  DDDDDDDD  SSSSSSSS  UU      UU  BBBB8888
LL          00      00  AA      AA  DD      DD  SS      SS  UU      UU  BB      BB
LL          00      00  AA      AA  DD      DD  SS      SS  UU      UU  BB      BB
LL          00      00  AA      AA  DD      DD  SS      SS  UU      UU  BB      BB
LL          00      00  AA      AA  DD      DD  SS      SS  UU      UU  BB      BB
LL          00      00  AA      AA  DD      DD  SSSSSS  UU      UU  BBBB8888
LL          00      00  AA      AA  DD      DD  SSSSSS  UU      UU  BBBB8888
LL          00      00  AAAAAAAAAA DD      DD          SS  UU      UU  BB      BB
LL          00      00  AAAAAAAAAA DD      DD          SS  UU      UU  BB      BB
LL          00      00  AA      AA  DD      DD          SS  UU      UU  BB      BB
LL          00      00  AA      AA  DD      DD          SS  UU      UU  BB      BB
LLLLLLLLLLL 000000  AA      AA  DDDDDDDD  SSSSSSSS  UUUUUUUUUU BBBB8888
LLLLLLLLLLL 000000  AA      AA  DDDDDDDD  SSSSSSSS  UUUUUUUUUU BBBB8888

```

```

....
....
....
....

```

```

LL          111111  SSSSSSSS
LL          111111  SSSSSSSS
LL          11      SS
LL          11      SS
LL          11      SS
LL          11      SS
LL          11      SSSSSS
LL          11      SSSSSS
LL          11      SS
LL          11      SS
LL          11      SS
LL          11      SS
LLLLLLLLLLL 111111  SSSSSSSS
LLLLLLLLLLL 111111  SSSSSSSS

```

(2)	63
(3)	121
(4)	330
(5)	467
(6)	561

DECLARATIONS
EXES\$LOAD_CODE - Perform Actual Code Load
EXES\$LOAD_NONPAGD - Load code into non paged memory
EXES\$LOAD_PAGED - Load code into paged memory
EXES\$SYS_SECTION - Create a system section

```
0000 1 .TITLE LOADSUB - System Code Loading Subroutines
0000 2 .IDENT 'V04-000'
0000 3
0000 4 *****
0000 5 *
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0000 22 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL. *
0000 23 *
0000 24 *
0000 25 *****
0000 26
0000 27
0000 28 ++
0000 29 Facility: System Code Loader
0000 30
0000 31 Abstract: These routines performs operations to load code into
0000 32 system address space.
0000 33
0000 34 Environment: Kernel Mode.
0000 35
0000 36 Author: Jeffrey W. Horn, Creation Date: 1-MAR-1983
0000 37
0000 38 Modified by:
0000 39
0000 40 V03-007 WMC0007 Wayne Cardoza 12-Jan-1983
0000 41 SYSWRTABL should make sections CRF.
0000 42
0000 43 V03-006 WMC0006 Wayne Cardoza 05-Jan-1984
0000 44 Make sure SPTs released on error.
0000 45
0000 46 V03-005 WMC0005 Wayne Cardoza 09-Dec-1983
0000 47 Enable all ISD checking.
0000 48
0000 49 V03-004 WMC0004 Wayne Cardoza 07-Sep-1983
0000 50 Make sure we never use SYSGEN private copy of cells.
0000 51
0000 52 V03-003 WMC0003 Wayne Cardoza 29-Jul-1983
0000 53 More of the same.
0000 54
0000 55 V03-002 WMC0002 Wayne Cardoza 24-Jun-1983
0000 56 Fix assorted bugs after testing.
0000 57
```



```

0000 63          .SBTTL  DECLARATIONS
0000 64
0000 65          :
0000 66          : Include files:
0000 67          :
0000 68          :
0000 69          :
0000 70          : Macros:
0000 71          :
0000 72          :
0000 73          $CCBDEF
0000 74          $DPTDEF
0000 75          $DYNDEF
0000 76          $IHDEF
0000 77          $IODEF
0000 78          $IPLDEF
0000 79          $ISDDEF
0000 80          $PHDEF
0000 81          $PFDEF
0000 82          $PRTDEF
0000 83          $PTEDEF
0000 84          $SECDEF
0000 85          $SLVDEF
0000 86          $SSDEF
0000 87          $VADEF
0000 88          $WCBDEF
0000 89
0000 90          :
0000 91          : Equated Symbols:
0000 92          :
0000 93          :
0000 94          :
0000 95          : Own Storage
0000 96          :
0000 97          :
0000 98          : This table is used to map the page protection codes into
0000 99          : codes which allow at least Kernel Mode writeability
0000 100
00 0000 101 KW_TBL: .BYTE  PRTSC_NA          : NA => NA
01 0001 102          .BYTE  PRTSC_RESERVED    : RESERVED => RESERVED
02 0002 103          .BYTE  PRTSC_KW         : KW => KW
02 0003 104          .BYTE  PRTSC_KW         : KR => KW
04 0004 105          .BYTE  PRTSC_UW         : UW => UW
05 0005 106          .BYTE  PRTSC_EW         : EW => EW
06 0006 107          .BYTE  PRTSC_ERKW       : ERKW => ERKW
06 0007 108          .BYTE  PRTSC_ERKW       : ER => ERKW
08 0008 109          .BYTE  PRTSC_SW         : SW => SW
09 0009 110          .BYTE  PRTSC_SREW       : SREW => SREW
0A 000A 111          .BYTE  PRTSC_SRKW       : SRKW => SRKW
0A 000B 112          .BYTE  PRTSC_SRKW       : SR => SRKW
0C 000C 113          .BYTE  PRTSC_URSW       : URSW => URSW
0D 000D 114          .BYTE  PRTSC_UREW       : UREW => UREW
0E 000E 115          .BYTE  PRTSC_URKW       : URKW => URKW
0E 000F 116          .BYTE  PRTSC_URKW       : UR => URKW
0010 117
0010 118 STORAGE:
0000418 0010 119          .BLKB  ^X408

```

LO
Ps

PS
--
.
\$A

Ph
--
In
Co
Pa
Sy
Pa
Sy
Ps
Cr
As

Th
87
Th
63
31

Ma
--
-1
-1
TC
17
TU
AU

```

0418 121      .SBTTL EXE$LOAD_CODE - Perform Actual Code Load
0418 122
0418 123      :++
0418 124      : EXE$LOAD_CODE - Perform Actual Code Load
0418 125
0418 126      : This subroutine makes code resident in system space, either
0418 127      : as a new system section for pageable code, or read into
0418 128      : created system virtual address space for nonpageable code.
0418 129
0418 130      : Calling Sequence:
0418 131
0418 132      : CALLS #2, EXE$LOAD_CODE
0418 133
0418 134      : Input Parameters: (AP offset)
0418 135
00000004 0418 136      : CHAN = 4 ; channel file is accessed on
0418 137
0418 138      : Implicit Inputs:
0418 139      : Contents of the image file including Image Header and Prologue in
0418 140      : first block of image.
0418 141
0418 142      : Output Parameters: (AP offset)
0418 143
00000008 0418 144      : R0 = Completion Status ; address to return starting VA
0418 145      : RETADR = 8
0418 146
0418 147      : Implicit Outputs:
0418 148      : None.
0418 149
0418 150      : Side Effects:
0418 151
0418 152      :--
0418 153
00FC 0418 154      .ENTRY EXE$LOAD_CODE, ^M<R2,R3,R4,R5,R6,R7>
041A 155      .ENABL LSB
041A 156      : MOVAB -<<2*^X200>+8>(SP),SP ; allocate scratch space
041A 157      : MOVL SP,R3 ; save scratch space address
53 FBF2 CF 9E 041A 158      MOVAB STORAGE,R3
041F 159
041F 160      : Read in image header into buffer
041F 161
041F 162
56 0400 C3 DE 041F 163      MOVAL ^X400(R3),R6 ; save addr of IOSB
0424 164
0424 165      $QIOW_S EFN = #1,-
0424 166      CHAN = CHAN(AP),-
0424 167      FUNC = #IOS_READVBLK,-
0424 168      IOSB = (R6),-
0424 169      P1 = (R3),-
0424 170      P2 = #512,-
0424 171      P3 = #1
01 50 E8 0446 172      BLBS R0,20$ ; get out on error
04 0449 173 10$: RET
50 66 3C 044A 174 20$: MOVZWL (R6),R0 ; get IOSB status
F9 50 E9 044D 175      BLBC R0,10$ ; get out on error
0450 176
0450 177 ;

```

```

0450 178 : Now read in first page of image
0450 179 :
0450 180 :
54 0200 C3 DE 0450 181 MOVAL ^X200(R3),R4 ; get addr of image buffer
51 10 A3 9A 0455 182 MOVZBL IHDSB_HDRBLKCNT(R3),R1 ; get number blocks in header
51 D6 0459 183 INCL R1 ; one past is first block of image (P3)
045B 184 $QIOW_S EFN = #1,-
045B 185 CHAN = CHAN(AP),-
045B 186 FUNC = #IOS_READVBLK,-
045B 187 IOSB = (R6),-
045B 188 P1 = (R4),-
045B 189 P2 = #512,-
045B 190 P3 = R1
50 C9 50 E9 047D 191 BLBC R0,10$ ; get out on error
50 50 66 3C 0480 192 MOVZWL (R6),R0 ; get IOSB status
C3 50 E9 0483 193 BLBC R0,10$ ; get out on error
52 50 63 3C 0486 194
53 50 C1 0486 195 MOVZWL (R3),R0 ; offset to ISD's
0489 196 ADDL3 R0,R3,R2
048D 197
048D 198 :
048D 199 :
048D 200 :
048D 201 :
56 56 08 A4 3C 048D 202 MOVZWL SLV$W_SIZE(R4),R6 ; code size
56 000001FF 8F C0 0491 203 ADDL #511,R6 ; get a page count
56 56 F7 8F 78 0498 204 ASHL #9,R6,R6
049D 205 DSBINT 25$ ; go to SYNCH and lock down code
55 00000000'EF 9E 04A7 206 MOVAB MMG$A_SYSPARAM,R5 ; make sure we don't use SYSGEN private copy
57 0000'C5 D0 04AE 207 MOVL BOO$GL_SPTFREL-EXESA_SYSPARAM(R5),R7 ; first free SPT
50 56 57 C1 04B3 208 ADDL3 R7,R6,R0 ; new free pointer
0000'C5 50 D1 04B7 209 Cmpl R0,BOO$GL_SPTFREL-EXESA_SYSPARAM(R5) ; enough left?
0000'C5 0A 14 04BC 210 BGTR NOSPT ; branch if not
0000'C5 50 D0 04BE 211 MOVL R0,BOO$GL_SPTFREL-EXESA_SYSPARAM(R5) ; record the allocation
04C3 212 ENBINT
11 11 04C6 213 BRB 26$
04C8 214
50 0244 8F 3C 04C8 215 NOSPT: ENBINT
04 04CB 216 MOVZWL #SS$_VASFULL,R0
04D0 217 RET
04D1 218
00000008 04D1 219 25$: .LONG IPL$_SYNCH
50 14 D0 04D5 220 ERRYP: MOVL #SS$_BADPARAM,R0
04 04D8 221 RET
04D9 222 26$:
56 02 A2 A2 04D9 223 SUBW ISD$W_PAGCNT(R2),R6 ; SPT left after first ISD
03 18 04DD 224 BGEQ 27$ ; done here so driver load works
00A5 31 04DF 225 BRW BADHDR ; image header doesn't match SLV
08 BC 57 09 78 04E2 226 27$: ASHL #9,R7,@RETADR(AP) ; return address of loaded code
00 08 BC 1F E2 04E7 227 BBSS #VAS$_SYSTEM,@RETADR(AP),28$
04EC 228
04EC 229 28$:
04EC 230 :
04EC 231 :
04EC 232 :
7E 57 DD 04EC 233 PUSHL R7 ; first SPT
0E 0E 9A 04EE 234 MOVZBL #PRT$_URKW,-(SP) ; driver protection

```


7E	02	A2	3C	04F1	235	MOVZWL	ISDSW_PAGCNT(R2),-(SP)	:	page count
7E	10	A3	9A	04F5	236	MOVZBL	IHDSB_HDRBLKCNT(R3),-(SP)	:	start VBN = one past image header
		6E	D6	04F9	237	INCL	(SP)	:	
	04	AC	DD	04FB	238	PUSHL	CHAN(AP)	:	channel
		05	DD	04FE	239	PUSHL	#5	:	argument count
				0500	240				
				0500	241				
				0500	242				
				0500	243				
				0500	244				
				0500	245				
1E	0A	A4	91	0500	245	CMPB	SLVSB_TYPE(R4),#DYN\$C_DPT	:	see if driver
		0E	12	0504	246	BNEQ	35\$:	branch if not
00000609'EF		6E	FA	0506	247	CALLG	(SP),EXES\$LOAD_NONPAGD	:	go load non paged code
	03	50	E8	050D	248	BLBS	RO,30\$		
		0079	31	0510	249	BRW	NONPAG_ERR		
			04	0513	250	RET			
				0514	251				
62	8F	0A	A4	0514	252	CMPB	SLVSB_TYPE(R4),#DYN\$C_LOADCODE	:	see if loadable code
			BA	0519	253	BNEQ	ERRTYP	:	error if not
08	A2	00060405	8F	051B	254	BITL	#ISDSM_DZRO ! ISDSM_VECTOR -		
				0523	255		! ISDSM_GBL ! ISDSM_FIXUPVEC -		
				0523	256		! ISDSM_PROTECT ,ISDSL_FLAGS(R2)		
			60	0523	257	BNEQ	BADHDR	:	illegal ISD types
				0525	258				
				0525	259				
				0525	260				
0008'CE	0C	A2	D0	0525	261	MOVL	ISDSL_VBN(R2),STRIVBN(SP)	:	starting image VBN
000C'CE	02	A2	3C	052B	262	MOVZWL	ISDSW_PAGCNT(R2),PAGECNT(SP)	:	ISD pagecount
07	08	A2	E0	0531	263	BBS	#ISDSM_WRT,ISDSL_FLAGS(R2),50\$:	is it writeable
10'AE	0C	A4	9A	0536	264	MOVZBL	SLVSB_PROT_R(R4),B^PROT(SP)	:	get read-only page protection
			05	053B	265	BRB	60\$		
10'AE	0D	A4	9A	053D	266	MOVZBL	SLVSB_PROT_W(R4),B^PROT(SP)	:	get writeable page protection
				0542	267				
				0542	268				
				0542	269				
06	00000000'9F	00'	E1	0542	270	BBC	S^#EXESV_SYSPAGING,@#EXESGL_FLAGS,70\$:	branch if not paging
	02	0B	A4	054A	271	CMPB	SLVSB_SUBTYP(R4),#DYN\$C_PAGED	:	see if pageable
			0C	054E	272	BEQL	80\$:	branch if so
				0550	273				
00000609'EF		6E	FA	0550	274	CALLG	(SP),EXES\$LOAD_NONPAGD	:	go load non paged code
		32	50	0557	275	BLBC	RO,NONPAG_ERR		
			0A	055A	276	BRB	90\$		
				055C	277				
000006FA'EF		6E	FA	055C	278	CALLG	(SP),EXES\$LOAD_PAGED	:	go map paged code
		1E	50	0563	279	BLBC	RO,110\$:	must be no STX, don't try to clean up mess
				0566	280				
				0566	281				
				0566	282				
				0566	283				
53	62	3C	0566	283	MOVZWL	ISDSW_SIZE(R2),R3			
52	53	C0	0569	284	ADDL	R3,R2	:	next ISD	
	62	B5	056C	285	TSTW	ISDSW_SIZE(R2)	:	are we done	
		11	13	056E	286	BEQL	100\$		
		13	19	0570	287	BLSS	BADHDR	:	error - there can't be this many ISD's
56	02	A2	A2	0572	288	SUBW	ISDSW_PAGCNT(R2),R6		
		0D	19	0576	289	BLSS	BADHDR	:	too many pages in the image
0014'CE	000C'CE	C0	0578	290	ADDL	PAGECNT(SP),SPT(SP)	:	next SPT	
		9A	11	057F	291	BRB	40\$:	process next ISD

				0581	292							
	50	01	3C	0581	293	100\$:	MOVZWL	#SS\$_NORMAL,R0				
			04	0584	294	110\$:	RET					
				0585	295							
				0585	296		.DSABL	LSB				
				0585	297							
	50	00000044	8F	D0	0585	298	BADHDR:	MOVL	#SS\$_BADIMGHDR,R0			
				058C	299							
				058C	300		NONPAG_ERR:					
07	00000000	'9F	00'	E1	058C	301	BBC	S^#EXESV_SYSPAGING,@#EXESGL_FLAGS,5\$; branch if not paging			
		02	0B	A4	91	0594	CMPB	SLV\$_SUBTYP(R4),#DYN\$_PAGED	; see if pageable			
				01	12	0598	BNEQ	5\$; branch if so			
				04	059A	304	RET		; don't try to clean up if paged			
				50	DD	059B	305	5\$:	PUSHL R0			
				56	08	A4	3C	059D	306	MOVZWL	SLV\$_SIZE(R4),R6	; code size
56	000001FF	8F		C0	05A1	307	ADDL	#511,R6	; get a page count			
56	56	F7	8F	78	05A8	308	ASHL	#-9,R6,R6				
	59	57	56	C1	05AD	309	ADDL3	R6,R7,R9	; save next SPT after ours			
					05B1	310	DSBINT	50\$; go to SYNCH and lock down code			
58	00000000	'FF47		DE	05BB	311	MOVAL	@MMG\$_SPTBASE[R7],R8	; SVAPTE of first SPT			
50	68	15	00	EF	05C3	312	10\$:	EXTZV	#PTESV_PFN,#PTES\$_PFN,(R8),R0	; get the PFN		
					21	13	05C8	313	BEQL	20\$; done	
					00000000	'FF40	D4	05CA	314	CLRL	@PFNS\$_PTE[R0]	; clear back pointer
					00000000	'FF40	B7	05D1	315	DECW	@PFNS\$_REFCNT[R0]	; decrement the ref count
						24	12	05D8	316	BNEQ	30\$; some one knows about it - give up
					00000000	'EF	16	05DA	317	JSB	MMG\$_DALLOCPFN	; free PFN
						88	D4	05E0	318	CLRL	(R8)+	; invalidate PTE
					00000000	'EF	D6	05E2	319	INCL	PFNS\$_PHYPGCNT	; count the freed page
						DB	56	F5	05E8	320	SOBGTR	R6,10\$
50	00000000	'EF		9E	05EB	321	20\$:	MOVAB	MMG\$_SYSPARAM,R0	; make sure we don't use SYSGEN private copy		
	0000	'C0		D1	05F2	322	CMPB	R9,BOO\$_SPTFREL-EXES\$_SYSPARAM(R0)	; can we give back the SPTs			
					05	12	05F7	323	BNEQ	30\$; no - more have been allocated	
	0000	'C0		D0	05F9	324	MOVL	R7,BOO\$_SPTFREL-EXES\$_SYSPARAM(R0)	; reset free SPT pointer			
						05FE	325	30\$:	ENBINT			
	50	8E	D0	0601	326	MOVL	(SP)+,R0					
				04	0604	327	RET					
				00000008	0605	328	50\$:	.LONG	!PL\$_SYNCH			

```

0609 330      .SBTTL EXE$LOAD_NONPAGD - Load code into non paged memory
0609 331
0609 332      :++
0609 333      : LOAD_NON_PAGED - Load code into non paged memory
0609 334      :
0609 335      : This routine loads code into non paged memory using the following
0609 336      : algorithm:
0609 337      :
0609 338      : 1.      For each SPT:
0609 339      :     a.      Allocate a physical page
0609 340      :     b.      Fill in PFN data-base
0609 341      :     c.      Fill in SPT.
0609 342      : 2.      Read in code into new address space
0609 343      : 3.      Set page protection on new address space.
0609 344      :
0609 345      : Page protection is the PROT(AP) value unless page is first page in
0609 346      : image or the WRITEABLESYS parameter is set, then the protection is
0609 347      : translated into one which allows at least kernel mode write.
0609 348      :
0609 349      : Calling Sequence:
0609 350      :
0609 351      :     CALLS  #5,EXE$LOAD_NONPAGD
0609 352      :
0609 353      : Input Parameters: (AP offsets)
0609 354      :
00000004 0609 355      :     CHAN      =      4      ; Channel file is access on
00000008 0609 356      :     STRTVBN   =      8      ; image start VBN
0000000C 0609 357      :     PAGECNT   =     12     ; number of pages to be loaded
00000010 0609 358      :     PROT      =     16     ; protection to be applied
00000014 0609 359      :     SPT       =     20     ; first SPT index
0609 360      :
0609 361      : Implicit Inputs:
0609 362      :
0609 363      : Output Parameters:
0609 364      :
0609 365      : Implicit Outputs:
0609 366      :
0609 367      : Completion Codes:
0609 368      :
0609 369      : Side Effects:
0609 370      :
0609 371      :--
0609 372
07FC 0609 373      .ENTRY EXE$LOAD_NONPAGD, ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10>
0608 374
54 14 AC 09 78 0608 375      ASHL  #9,SPT(AP),R4      ; compute VA of assigned SPT
   00 54 1F E2 0610 376      BBSS  #VA$V_SYSTEM,R4,10$ ; set system bit
0614 377      :
0614 378      : Now fill in those PTEs
0614 379      :
0614 380      :
0614 381      : Set up loop
0614 382      :
58 57 14 AC D0 0614 383 10$: MOVL  SPT(AP),R7      ; get initial SPT index
59 00000000'FF47 DE 0618 384      MOVAL @MMG$GL_SPTBASE[R7],R8 ; get SVAPTE of first PTE
   59 0C AC 01 C3 0620 385      SUBL3 #1,PAGECNT(AP),R9 ; get ending index
0625 386

```

```

0625 387 :
0625 388 :
0625 389 :
0625 390 :
0625 391 :
0625 392 :
062F 393 20$: DSBINT 40$ ; go to SYNCH and lock down code
00000000'9F 16 062F 394 JSB @#MMG$ALLOCPFN ; attempt to allocate a PFN
50 D5 0635 395 TSTL R0 ; check status
3A 19 0637 396 BLSS 30$ ; branch if no page allocated
0639 397 :
0639 398 :
0639 399 :
00000000'FF40 B6 0639 400 INCW @PFNS$AW REFCNT[R0] ; set reference count
00000000'FF40 6849 DE 0640 401 MOVAL (R8)[R9],@PFNS$AL PTE[R0]; set SVAPTE in PTE back pointer
00000000'FF40 07 90 0649 402 MOVB #PFNS$C ACTIVE,@PFNS$AB_STATE[R0] ; set state as active
00000000'FF40 01 90 0651 403 MOVB #1,@PFNS$AB_TYPE[R0] ; set type as system page
50 00000000'9F D7 0659 404 DECL @#PFNS$GL PHYPGCNT ; one less physical page
50 90000000 8F C9 065F 405 BISL3 #<PTESM_VALID!PTESC_KW>, -
6849 0666 406 R0,(R8)[R9] ; set valid prot, PFN into PTE
0668 407 :
0668 408 :
0668 409 :
C4 59 F4 0668 410 SOBGEQ R9,20$
0668 411 INVALID
066E 412 ENBINT ; finished with memory man.
10 11 0671 413 BRB READCOD
50 0124 8F 3C 0673 414
0673 415 30$: MOVZWL #SS$_INSFMEM,R0
0678 416 INVALID
067B 417 ENBINT
04 067E 418 RET
067F 419
00000008 067F 420 40$: .LONG IPL$_SYNCH
0683 421 :
0683 422 :
0683 423 :
0683 424 :
0683 425 :
0683 426 READCOD:
0683 427 :
50 7E 7C 0683 428 CLRQ -(SP) ; allocate IOSB
50 52 5E D0 0685 429 MOVL SP,R2 ; get IOSB address
50 0C AC 09 78 0688 430 ASHL #9,PAGECNT(AP),R0 ; byte count (P2)
068D 431 $QIOW_S EFN = #1,-
068D 432 CHAN = CHAN(AP),-
068D 433 FUNC = #IOS_READVBLK,-
068D 434 IOSB = (R2),-
068D 435 P1 = (R4),-
068D 436 P2 = R0,-
068D 437 P3 = STRTVBN(AP)
01 50 E8 06AC 438 BLBS R0,6$
50 62 3C 06AF 439 5$: RET ; get out on error
F9 50 E9 06B0 440 6$: MOVZWL (R2),R0 ; get iosb status
50 06B6 441 BLBC R0,5$
5E 08 C0 06B6 442
06B6 443 ADDL #8,SP ; deallocate IOSB

```

				06B9	444	:	
				06B9	445	:	
				06B9	446	:	
				06B9	447	:	
				06B9	448	:	
59	0C	AC	01	C3	06C3	449	DSBINT 20\$; get to SYNCH and lock down code
	53		10	D0	06C8	450	SUBL3 #1,PAGECNT(AP),R9 ; get index of last PTE
00000000	'9F		00	E1	06CC	451	MOVL PROT(AP),R3 ; get protection code
			06		06D3	452	BBC S^#EXE\$V_SYSWRTABL, -
53	F927	CF43	9A	06D4	453	452	@#EXE\$GL_FLAGS,10\$; branch if no WRITEABLESYS
	50	6849	DE	06DA	454	10\$:	MOVZBL KW TBL[R3],R3 ; change prot to at least kern write
60	04	1B	53	F0	06DE	455	MOVAL (R8)[R9],R0 ; get SVAPTE of page
					06E3	456	INSV R3,#PTESV_PROT, -
					06E3	457	#PTESV_PROT,(R0) ; set page protection
					06E6	458	SOBGEQ R9,10\$
					06E6	459	INVALID
					06E9	460	ENBINT
					06EC	461	
50	01		D0	06EC	462		MOVL #SS\$_NORMAL,R0
			04	06EF	463		RET
			00000008	06F0	464	20\$:	.LONG IPL\$_SYNCH
				06F4	465		

```

06F4 467      .SBTTL  EXES$LOAD_PAGED - Load code into paged memory
06F4 468
06F4 469      :++
06F4 470      : EXES$LOAD_PAGED - Load code into paged memory
06F4 471      :
06F4 472      : This routine does not actually load the code into System Paged Memory
06F4 473      : but instead sets up a System Section which can then be paged in.
06F4 474      :
06F4 475      : Page protection is the PROT(AP) value unless page is first page in
06F4 476      : image or the WRITEABLESYS parameter is set, then the protection is
06F4 477      : translated into one which allows at least kernel mode write.
06F4 478      :
06F4 479      : Calling Sequence:
06F4 480      :
06F4 481      : CALLS  #5,EXES$LOAD_PAGED
06F4 482      :
06F4 483      : Input Parameters: (AP offsets)
06F4 484      :
06F4 485      :          CHAN  =      4          ; channel file is accessed on
06F4 486      :          ; or WCB address
06F4 487      :          STRTVBN =      8          ; image start VBN
06F4 488      :          PAGECNT =     12         ; number of pages to be loaded
06F4 489      :          PROT   =     16         ; protection to be applied
06F4 490      :          SPT    =     20         ; index of first SPT
06F4 491      :
06F4 492      : Implicit Inputs:
06F4 493      :
06F4 494      : Output Parameters:
06F4 495      :
06F4 496      : Implicit Outputs:
06F4 497      :
06F4 498      : Completion Codes:
06F4 499      :
06F4 500      : Side Effects:
06F4 501      :
06F4 502      :--
06F4 503
06F4 504      ERRCHN: MOVZWL  #SS$ _IVCHNLSEC,R0
06F4 505      RET
06FA 506
07FC 06FA 507      .ENTRY  EXES$LOAD_PAGED,^M<R2,R3,R4,R5,R6,R7,R8,R9,R10>
50 026C 8F 3C 06FA 508      MOVL   CHAN(AP),R0          ; get channel number
06F9 509      MOVL   R0,R4
06FA 510      BLSS  20$
50 04 AC 07FC 06FA 511      JSB   @#IOCS$VERIFYCHAN      ; get CCB address
54 50 D0 0700 509      BLBC  R0,ERRCHN
00000000'9F 16 0705 511      MOVL  CCB$ _WIND(R1),R4      ; get WCB address
54 E6 50 E9 070B 512      BBSS  #WCB$_SHRWCW,WCB$_ACCESS(R4),20$ ; set share bit of WCB
05 0B A4 03 E2 0712 514 10$:      ; branch if already set
0717 515
0717 516
0717 517      ASSUME WCB$_REFCNT EQ WCB$_PID+2
0717 518
0C A4 01 10 9C 0717 519      ROTL  #16,#1,WCB$_PID(R4)   ; make PID invalid, refcount = 1
071C 520
071C 521 20$:      DSBINT #IPL$ _ASTDEL        ; don't let process be deleted
55 00000000'9F D0 0722 522      MOVL  @#MMG$_GL_SYSPHD,R5   ; get address of system head
00000000'9F 16 0729 523      JSB   @#MMG$_ALCSTX        ; allocate a system section

```

		75 50	E9	072F	524	BLBC	R0,60\$; get out on error
58	55	20 A5	C1	0732	525	ADDL3	PHD\$PSTBASOFF(R5),R5,R8	; base address of section table
	58	6841	DE	0737	526	MOVAL	(R8)[R1],R8	; address of section table entry
		68	D4	073B	527	CLRL	SEC\$C(CB(R8))	; no channel control block address
	0C	A8 54	D0	073D	528	MOVL	R4,SEC\$WINDOW(R8)	; set window control block address
10	A8	08 AC	D0	0741	529	MOVL	STRTVBN(AP),SEC\$_VBN(R8)	; start VBN of section
	57	14 AC	D0	0746	530	MOVL	SPT(AP),R7	
	08	A8 57	D0	074A	531	MOVL	R7,SEC\$_VPXFFC(R8)	; starting SPT index
		14 A8	B4	074E	532	CLRW	SEC\$_FLAGS(R8)	; zero section flags
	1C	A8 0C AC	D0	0751	533	MOVL	PAGECNT(AP),SEC\$_PAGECNT(R8)	; size of section in pages
	18	A8 0C AC	D0	0756	534	MOVL	PAGECNT(AP),SEC\$_REFCNT(R8)	; number of outstanding references
		04 A8	D4	075B	535	CLRL	SEC\$_SECXFL(R8)	; no section indices
				075E	536			
	53	10 AC	D0	075E	537	MOVL	PROT(AP),R3	; get protection code
	00000000	'9F 00	E1	0762	538	BBC	S^EXEC\$_SYSWRTABLE, -	
		0A		0769	539		@EXEC\$_FLAGS,30\$; branch if no WRITEABLESYS
	53	F891 CF43	9A	076A	540	MOVZBL	KW TBL[R3],R3	; change prot to at least kern write
		14 A8 02	A8	0770	541	BISW	#SEC\$_CRF,SEC\$_FLAGS(R8)	; make it CRF
51	10	10 00000440	F0	0774	542	INSV	#<PTESM_TYP1!PTESM_TYPO>@-16, -	
				077D	543		#16,#16,R1	; form section type pte
51	04	1B 53	F0	077D	544	INSV	R3,#PTES\$_PROT,#PTES\$_PROT,R1	; set prot code into pte
	58	00000000	D0	0782	545	MOVL	@MMG\$_SPTBASE,R8	; get SPT base address
		58 6847	DE	0789	546	MOVAL	(R8)[R7],R8	; get SVAPTE of first PTE
	59	0C AC 01	C3	078D	547	SUBL3	#1,PAGECNT(AP),R9	; get index of last PTE
				0792	548			
		6849 51	D0	0792	549	MOVL	R1,(R8)[R9]	; set PTE contents
		F9 59	F4	0796	550	SOBGEQ	R9,40\$	
				0799	551			
	03	0B A4 03	E1	0799	552	BBC	#WCBS\$_SHRWCBS,WCBS\$_ACCESS(R4),50\$; branch if not shared WCB
		0E A4	B6	079E	553	INCW	WCBS\$_REFCNT(R4)	; count another pointer to WCB
				07A1	554			
				07A1	555	INVALID		
		50 01	9A	07A4	556	MOVZBL	#SS\$_NORMAL,R0	
				07A7	557			
				07A7	558	ENBINT		
			04	07AA	559	RET		


```

14 BC 57 09 78 07E9 618      ASHL #9,R7,@SECRETADR(AP) ; return address of loaded code
00 14 BC 1F E2 C'EE 619      DBSS #VA$V_SYSTEM,@SECRETADR(AP),28$
                                07F3 620 28$:
                                07F3 621 :
                                07F3 622 :
                                07F3 623 :
                                07F3 624 :
                                DD 07F3 624      Set up parameters for load routines
7E 10 AC 9A 07F5 625      PUSHL R7 ; first SPT
7E 0C AC D0 07F9 626      MOVZBL SECPROT(AP),-(SP) ; driver protection
7E 08 AC D0 07FD 627      MOVL SECPAGECNT(AP),-(SP) ; page count
04 AC DD 0801 628      MOVL SECSTRTVBN(AP),-(SP) ; start VBN
FEF1 CF 05 FB 0804 629      PUSHL SECCHAN(AP) ; channel
04 0804 630      CALLS #5,EXE$LOAD_PAGED
0809 631      RET
080A 632
080A 633      .END

```

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LOADSUB
Symbol table

- System Code Loading Subroutines L 4

16-SEP-1984 00:28:37 VAX/VMS Macro V04-00
5-SEP-1984 03:44:23 [SYS.SRC]LOADSUB.MAR;1

```

$ST1 = 00000001
BADHDR = 00000585 R 01
BOOSGL_SPTFREM ***** X 01
BOOSGL_SPTFREL ***** X 01
CCBSL_QIND = 00000004
CHAN = 00000004
DYN$C_DPT = 0000001E
DYN$C_LOADCODE = 00000062
DYN$C_PAGED = 00000002
ERRCHR = 000006F4 R 01
ERRTYP = 000004D5 R 01
EXESA_SYSPARAM ***** X 01
EXESGC_FLAGS ***** X 01
EXESLOAD_CODE 00000418 RG 01
EXESLOAD_NONPAGD 00000609 RG 01
EXESLOAD_PAGED 000006FA RG 01
EXESSYS_SECTION 000007AB RG C1
EXESV_SYSPAGING ***** X 01
EXESV_SYSWRTABL ***** X 01
IHDSB_HDRBLKCNT = 00000010
IOS_READVBLK = 00000031
IOCSVERIFYCHAN ***** X 01
IPLS_ASTDEL = 00000002
IPLS_SYNCH = 00000008
ISD$C_FLAGS = 00000008
ISD$C_VBN = 0000000C
ISD$M_DZRO = 00000004
ISD$M_FIXUPVEC = 00000400
ISD$M_GBL = 00000001
ISD$M_PROTECT = 00040000
ISD$M_VECTOR = 00020000
ISD$V_WRT = 00000003
ISD$W_PAGCNT = 00000002
ISD$W_SIZE = 00000000
KW_TBL = 00000000 R 01
MMGSALCSTX ***** X 01
MMGSALLOCPFN ***** X 01
MMGSA_SYSPARAM ***** X 01
MMGSDALLOCPFN ***** X 01
MMG$GL_SPTBASE ***** X 01
MMG$GL_SYSPHD ***** X 01
NONPAG_ERR 0000058C R 01
NOSPT 000004C8 R 01
PAGECNT = 0000000C
PFNSAB_STATE ***** X 01
PFNSAB_TYPE ***** X 01
PFNSAL_PTE ***** X 01
PFNSAW_REFCNT ***** X 01
PFNSC_ACTIVE = 00000007
PFNSGC_PHYPGCNT ***** X 01
PHDSL_PSTBASOFF = 00000020
PRS_IPL ***** X 01
PRS_TBIA ***** X 01
PROT = 00000010
PRT$C_ERKW = 00000006
PRT$C_EW = 00000005
PRT$C_KW = 00000002

```

```

PRT$C_NA = 00000000
PRT$C_RESERVED = 00000001
PRT$C_SREW = 00000009
PRT$C_SRKW = 0000000A
PRT$C_SW = 00000008
PRT$C_UREW = 0000000D
PRT$C_URKW = 0000000E
PRT$C_URSW = 0000000C
PRT$C_UW = 00000004
PTE$C_KW = 10000000
PTE$M_TYPO = 00400000
PTE$M_TYPI = 04000000
PTE$M_VALID = 80000000
PTE$S_PFN = 00000015
PTE$S_PROT = 00000004
PTE$V_PFN = 00000000
PTE$V_PROT = 0000001B
READCOD = 00000683 R 01
RETADR = 00000008
SECSL_CCB = 00000000
SECSL_PAGCNT = 0000001C
SECSL_REFCNT = 00000018
SECSL_VBN = 00000010
SECSL_VPXPFC = 00000008
SECSL_WINDOW = 0000000C
SECSM_CRF = 00000002
SECSW_FLAGS = 00000014
SECSW_SECXFL = 00000004
SECCHAN = 00000004
SECPAGECNT = 0000000C
SECPROT = 00000010
SECRETADR = 00000014
SECSTRTVBN = 00000008
SLV$B_PROT_R = 0000000C
SLV$B_PROT_W = 0000000D
SLV$B_SUBTYP = 0000000B
SLV$B_TYPE = 0000000A
SLV$W_SIZE = 00000008
SPT = 00000014
SS$BADIMGHDR = 00000044
SS$BADPARAM = 00000014
SS$INSMEM = 00000124
SS$IVCHNLSEC = 0000026C
SS$NORMAL = 00000001
SS$VASFULL = 00000244
STORAGE = 00000010 R 01
STRTVBN = 00000008
SYSSQIOW ***** GX 01
VASV_SYSTEM = 0000001F
WCBSB_ACCESS = 0000000B
WCBSL_PID = 0000000C
WCBSV_SHRWCB = 00000003
WCBSW_REFCNT = 0000000E

```

+-----+
! Psect synopsis !
+-----+

PSECT name	Allocation	PSECT No.	Attributes
. ABS :	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
. BLANK :	0000080A (2058.)	01 (1.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE
\$ABSS	00000000 (0.)	02 (2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE

+-----+
! Performance indicators !
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.05	00:00:01.28
Command processing	120	00:00:00.51	00:00:03.67
Pass 1	408	00:00:15.12	00:00:48.36
Symbol table sort	0	00:00:02.36	00:00:07.15
Pass 2	121	00:00:03.04	00:00:08.25
Symbol table output	14	00:00:00.10	00:00:00.47
Psect synopsis output	2	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	696	00:00:21.24	00:01:09.23

The working set limit was 1650 pages.

87480 bytes (171 pages) of virtual memory were used to buffer the intermediate code.

There were 90 pages of symbol table space allocated to hold 1555 non-local and 39 local symbols.

633 source lines were read in Pass 1, producing 27 object records in Pass 2.

31 pages of virtual memory were used to define 30 macros.

+-----+
! Macro library statistics !
+-----+

Macro library name	Macros defined
_\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	15
-\$255\$DUA28:[SYS.LIB]STARLET.MLB;2	12
TOTALS (all libraries)	27

1718 GETS were required to define 27 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:LOADSUB/OBJ=OBJ\$:LOADSUB MSRC\$:LOADSUB/UPDATE=(ENH\$:LOADSUB)+EXECML\$/LIB

