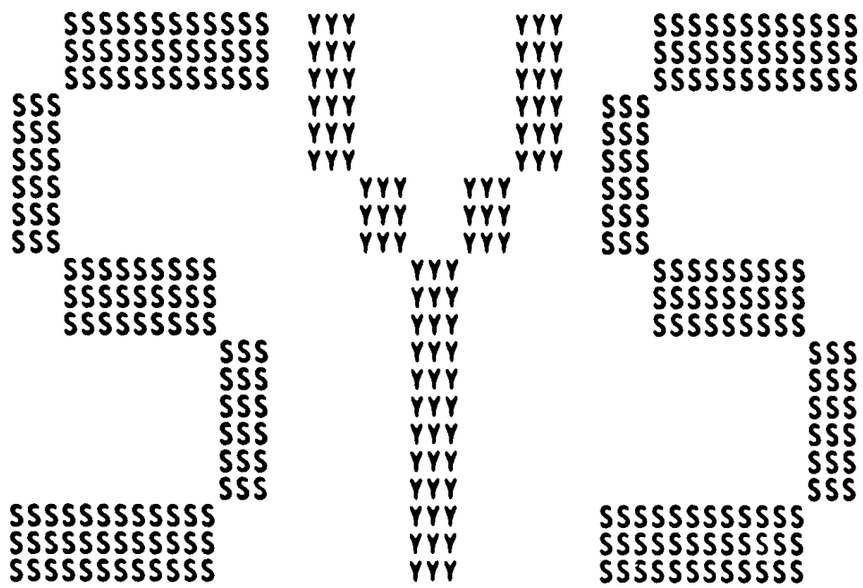

FILEID**IOSUBRAMS

```
 IIIIII      000000      SSSSSSSS  UU      UU  BBBBBBBB    RRRRRRRR      AAAAAA    MM      MM    SSSSSSSS
 IIIIII      000000      SSSSSSSS  UU      UU  BBBBBBBB    RRRRRRRR      AAAAAA    MM      MM    SSSSSSSS
   II      OO      OO  SS          UU      UU  BB      BB  RR      RR  AA      AA  MMMM  MMMM  SS
   II      OO      OO  SS          UU      UU  BB      BB  RR      RR  AA      AA  MMMM  MMMM  SS
   II      OO      OO  SS          UU      UU  BB      BB  RR      RR  AA      AA  MM  MM  MM  SS
   II      OO      OO  SS          UU      UU  BB      BB  RR      RR  AA      AA  MM  MM  MM  SS
   II      OO      OO    SSSSSS    UU      UU  BBBBBBBB    RRRRRRRR    AA      AA  MM      MM    SSSSSS
   II      OO      OO    SSSSSS    UU      UU  BBBBBBBB    RRRRRRRR    AA      AA  MM      MM    SSSSSS
   II      OO      OO          SS  UU      UU  BB      BB  RR  RR      AAAAAAAAAA  MM      MM          SS
   II      OO      OO          SS  UU      UU  BB      BB  RR  RR      AAAAAAAAAA  MM      MM          SS
   II      OO      OO          SS  UU      UU  BB      BB  RR    RR    AA      AA  MM      MM          SS      ....
   II      OO      OO          SS  UU      UU  BB      BB  RR    RR    AA      AA  MM      MM          SS      ....
 IIIIII      000000    SSSSSSSS    UUUUUUUUUU  BBBBBBBB    RR      RR  AA      AA  MM      MM  SSSSSSSS        ....
 IIIIII      000000    SSSSSSSS    UUUUUUUUUU  BBBBBBBB    RR      RR  AA      AA  MM      MM  SSSSSSSS        ....

LL              IIIIII      SSSSSSSS
LL              IIIIII      SSSSSSSS
LL                II      SS
LL                II      SS
LL                II      SS
LL                II        SSSSSS
LL                II        SSSSSS
LL                II              SS
LL                II              SS
LL                II              SS
LL                II              SS
LLLLLLLLLL      IIIIII    SSSSSSSS
LLLLLLLLLL      IIIIII    SSSSSSSS
```

Table of contents

```
0000     1          .TITLE  IOSUBRAMS - NONPAGED RANDOM ACCESS MASS STORAGE I/O RELATED ROUTINES
0000     2          .IDENT  'V04-000'
0000     3
0000     4  ;
0000     5  ;*****************************************************************************
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0000    25  ;*                                                                           *
0000    26  ;*****************************************************************************
0000    27  ;
0000    28  ; AUTHOR: D. N. CUTLER 16-MAR-1977
0000    29  ;
0000    30  ; MODIFIED BY:
0000    31  ;
0000    32  ;       V02-005 ACG0237         Andrew C. Goldstein,    9-Dec-1981  11:39
0000    33  ;               Add cathedral window support; check mapping against
0000    34  ;               file size in FCB
0000    35  ;
0000    36  ;       V02-004 GRR2004         Greg R. Robert,         14-Jun-1981
0000    37  ;               Added alternate entry point to IOC$CVTLOGPHY
0000    38  ;
0000    39  ;       V02-003 ACG0176         Andrew C. Goldstein,    6-Jun-1980  13:54
0000    40  ;               Redirect UCB to file's UCB on unsuccessful virtual map
0000    41  ;
0000    42  ;**
0000    43  ;
0000    44  ;
0000    45  ; NONPAGED RANDOM ACCESS MASS STORAGE I/O RELATED ROUTINES
0000    46  ;
0000    47  ; MACRO LIBRARY CALLS
0000    48  ;
0000    49
0000    50          $DEVDEF                         ;DEFINE DEVICE CHARACTERISTIC BITS
0000    51          $DYNDEF                         ;DEFINE DATA STRUCTURE TYPE CODES
0000    52          $FCBDEF                         ;DEFINE FCB OFFSETS
0000    53          $IPLDEF                         ;DEFINE INTERRUPT PRIORITY LEVELS
0000    54          $IRPDEF                         ;DEFINE IRP OFFSETS
0000    55          $PRDEF                          ;DEFINE PROCESSOR REGISTERS
0000    56          $PTEDEF                         ;DEFINE PAGE TABLE ENTRY FIELDS
0000    57          $RVTDEF                         ;DEFINE RVT OFFSETS
```

```
0000     58          $SSDEF                          ;DEFINE I/O STATUS CODES
0000     59          $UCBDEF                         ;DEFINE UCB OFFSETS
0000     60          $VADEF                          ;DEFINE VIRTUAL ADDRESS FIELDS
0000     61          $WCBDEF                         ;DEFINE WCB OFFSETS
```

```
                     0000     63          .SBTTL  APPLY ECC CORRECTION
                     0000     64 ;+
                     0000     65 ; IOC$APPLYECC - APPLY ECC CORRECTION
                     0000     66 ;
                     0000     67 ; THIS ROUTINE IS CALLED TO APPLY AN ECC CORRECTION TO DATA THAT HAS BEEN
                     0000     68 ; TRANSFERED INTO MEMORY FROM A DISK DEVICE.
                     0000     69 ;
                     0000     70 ; INPUTS:
                     0000     71 ;
                     0000     72 ;       R0 = NUMBER OF BYTES OF DATA THAT WERE TRANSFERED UP TO, BUT NOT
                     0000     73 ;            INCLUDING, BLOCK TO BE CORRECTED (MUST BE A MULTIPLE OF 512
                     0000     74 ;            BYTES).
                     0000     75 ;       R5 = DEVICE UNIT UCB ADDRESS.
                     0000     76 ;
                     0000     77 ;       UCB$W_BCNT(R5) = LENGTH OF TRANSFER IN BYTES.
                     0000     78 ;       UCB$W_EC1(R5) = STARTING BIT NUMBER OF ERROR BURST.
                     0000     79 ;       UCB$W_EC2(R5) = EXCLUSIVE OR CORRECTION PATTERN.
                     0000     80 ;       UCB$L_SVAPTE(R5) = SYSTEM VIRTUAL ADDRESS OF PAGE TABLE THAT MAPS
                     0000     81 ;            THE TRANSFER.
                     0000     82 ;
                     0000     83 ; OUTPUTS:
                     0000     84 ;
                     0000     85 ;       THE CORRECTION PATTERN IS EXCLUSIVE OR'ED WITH THE DATA IN MEMORY
                     0000     86 ;       PROVIDING THE NECESSARY CORRECTION.
                     0000     87 ;
                     0000     88 ;       R3 IS PRESERVED ACROSS CALL.
                     0000     89 ;-
                     0000     90
                00000000     91          .PSECT  WIONONPAGED
                     0000     92 IOC$APPLYECC::                          ;APPLY ECC CORRECTION
                       18 BB 0000     93          PUSHR   #^M<R3,R4>              ;SAVE REGISTERS
           52   00C4 C5 3C 0002     94          MOVZWL  UCB$W_EC1(R5),R2        ;GET STARTING BIT NUMBER OF ERROR BURST
                       52 D7 0007     95          DECL    R2                      ;CONVERT TO RELATIVE BIT NUMBER
           51   52   F8 8F 8B 0009     96          BICB3   #^XF8,R2,R1             ;ISOLATE PATTERN SHIFT COUNT
                52   08 C6 000E     97          DIVL    #8,R2                   ;CALCULATE RELATIVE BYTE OFFSET IN BLOCK
                52   50 C0 0011     98          ADDL    R0,R2                   ;CALCULATE RELATIVE OFFSET IN BUFFER
           50   00C6 C5 3C 0014     99          MOVZWL  UCB$W_EC2(R5),R0        ;GET EXCLUSIVE OR CORRECTION PATTERN
           50   50   51 78 0019    100          ASHL    R1,R0,R0                ;SHIFT PATTERN TO PROPER POSITION
                54   03 D0 001D    101          MOVL    #3,R4                   ;SET LOOP COUNT
             7E A5   52 B1 0020    102 10$:     CMPW    R2,UCB$W_BCNT(R5)       ;BYTE OFFSET WITHIN RANGE?
                      47 1E 0024    103          BGEQU   40$                     ;IF GEQU NO
             51   7C A5 3C 0026    104          MOVZWL  UCB$W_BOFF(R5),R1       ;GET BYTE OFFSET IN PAGE
                51   52 C0 002A    105          ADDL    R2,R1                   ;CALCULATE BYTE OFFSET OF TRANFER PTE
           51   51   F7 8F 78 002D    106          ASHL    #-VA$S_BYTE,R1,R1       ;CALCULATE LONGWORD OFFSET TO TRANSFER PTE
           53   78 B541 D0 0032    107          MOVL    @UCB$L_SVAPTE(R5)[R1],R3 ;GET TRANSFER PTE
                      03 19 0037    108          BLSS    20$                     ;IF LSS VALID PTE
                   FFC4' 30 0039    109          BSBW    IOC$PTETOPFN            ;CONVERT TO VALID PTE
           51   74 A5   04 C5 003C    110 20$:     MULL3   #4,UCB$L_SVPN(R5),R1    ;CALCULATE BYTE OFFSET TO SYSTEM PTE
                00   53 F0 0041    111          INSV    R3,#PTE$V_PFN,-         ;MOVE TRANSFER PTE INTO SYSTEM PAGE TABLE
00000000'FF41   15      0044    112                  #PTE$S_PFN,@MMG$GL_SPTBASE[R1] ;
                51   07 78 004B    113          ASHL    #VA$S_BYTE-2,R1,R1      ;CONVERT SVPN TO SYSTEM VIRTUAL ADDRESS
             00 51   1F E2 004F    114          BBSS    #VA$V_SYSTEM,R1,30$     ;SET SYSTEM VIRTUAL ADDRESS BIT
                      0053    115 30$:     INVALID R1                      ;INVALIDATE TRANSLATION BUFFER
           53   52   7C A5 C1 0056    116          ADDL3   UCB$W_BOFF(R5),R2,R3    ;CALCULATE BYTE OFFSET IN BLOCK
         51   09   00   53 F0 005B    117          INSV    R3,#VA$V_BYTE,#VA$S_BYTE,R1 ;INSERT BYTE OFFSET IN BLOCK
                61   50 8C 0060    118          XORB    R0,(R1)                 ;CORRECT MEMORY BYTE
           50   50   F8 8F 78 0063    119          ASHL    #-8,R0,R0               ;SHIFT NEXT CORRECTION BYTE INTO PLACE
```

```
                                                H 10

                52   D6  0068   120          INCL    R2                              ;UPDATE OFFSET IN BUFFER
             B3 54   F5  006A   121          SOBGTR  R4,10$                          ;ANY MORE CORRECTIONS TO MAKE?
                18   BA  006D   122 40$:     POPR    #^M<R3,R4>                      ;RESTORE REGISTERS
          68 A5 01   A8  006F   123          BISW    #UCB$M_ECC,UCB$W_DEVSTS(R5) ;SET ECC CORRECTION MADE
                     05  0073   124          RSB                                     ;
```

```
                                0074   126          .SBTTL  CONVERT LOGICAL BLOCK TO PHYSICAL ADDRESS
                                0074   127 ;+
                                0074   128 ; IOC$CVTLOGPHY - CONVERT LOGICAL BLOCK TO PHYSICAL ADDRESS
                                0074   129 ;
                                0074   130 ; THIS ROUTINE IS CALLED TO CONDITIONALLY CONVERT A LOGICAL BLOCK NUMBER
                                0074   131 ; TO A PHYSICAL DISK ADDRESS AND STORE THE RESULT IN THE I/O PACKET.
                                0074   132 ;
                                0074   133 ; INPUTS:
                                0074   134 ;
                                0074   135 ;       R0 = LOGICAL BLOCK NUMBER TO BE CONVERTED.
                                0074   136 ;       R3 = I/O PACKET ADDRESS.
                                0074   137 ;       R5 = DEVICE UNIT UCB ADDRESS.
                                0074   138 ;
                                0074   139 ; OUTPUTS:
                                0074   140 ;
                                0074   141 ;       IF UCB$V_NOCNVRT IS CLEAR IN UCB$W_DEVSTS, THE LOGICAL BLOCK NUMBER
                                0074   142 ;       IS CONVERTED TO A PHYSICAL DISK ADDRESS USING THE DISK GEOMETRY PARA-
                                0074   143 ;       METERS IN THE UCB. THE RESULT IS STORED IN THE MEDIA ADDRESS LONGWORD
                                0074   144 ;       OF THE I/O PACKET.
                                0074   145 ;
                                0074   146 ;       IF UCB$V_NOCNVRT IS SET, THE BLOCK NUMBER IS STORED IN THE MEDIA ADDRESS
                                0074   147 ;       LONGWORD WITHOUT CONVERSION.
                                0074   148 ;
                                0074   149 ;       IF THE ROUTINE IS ENTERED AT IOC$CVTLOGPHYU, THEN UCB$V_NOCNVRT IS
                                0074   150 ;       IGNORED.
                                0074   151 ;
                                0074   152 ;       R3 IS PRESERVED ACROSS CALL.
                                0074   153 ;-
                                0074   154
                                0074   155          .ENABLE LOCAL_BLOCK
                                0074   156
                                0074   157 IOC$CVTLOGPHY::                            ;CONVERT LOGICAL BLOCK TO PHYSICAL ADDRESS
          38 A3    50    D0     0074   158          MOVL    R0,IRP$L_MEDIA(R3)       ;ASSUME NO CONVERSION
        1D 68 A5    02    E0     0078   159          BBS     #UCB$V_NOCNVRT,UCB$W_DEVSTS(R5),10$ ;BYPASS CONVERSION IF SET
                                007D   160 IOC$CVTLOGPHYU::                           ;UNCONDITIONAL ENTRY POINT
          52    44 A5    9A     007D   161          MOVZBL  UCB$L_DEVDEPEND(R5),R2   ;GET NUMBER OF SECTORS PER TRACK
                   51    D4     0081   162          CLRL    R1                       ;CLEAR HIGH PART OF DIVIDEND
 38 A3    50    50    52    7B     0083   163          EDIV    R2,R0,R0,IRP$L_MEDIA(R3) ;CALCULATE SECTOR NUMBER AND STORE
          52    45 A5    9A     0089   164          MOVZBL  UCB$L_DEVDEPEND+1(R5),R2 ;GET NUMBER OF TRACKS PER CYLINDER
    51    50    50    52    7B     008D   165          EDIV    R2,R0,R0,R1              ;CALCULATE TRACK AND CYLINDER
          39 A3    51    90     0092   166          MOVB    R1,IRP$L_MEDIA+1(R3)     ;STORE TRACK NUMBER
          3A A3    50    B0     0096   167          MOVW    R0,IRP$L_MEDIA+2(R3)     ;STORE CYLINDER NUMBER
                         05     009A   168 10$:      RSB                              ;
                                009B   169
                                009B   170          .DISABLE LOCAL_BLOCK
                                009B   171
```

```
                     009B   173          .SBTTL  MAP VIRTUAL TO LOGICAL BLOCK
                     009B   174 ;+
                     009B   175 ; IOC$MAPVBLK - MAP VIRTUAL TO LOGICAL BLOCK
                     009B   176 ;
                     009B   177 ; THIS ROUTINE IS CALLED TO MAP A VIRTUAL BLOCK TO A LOGICAL BLOCK USING A
                     009B   178 ; MAPPING WINDOW.
                     009B   179 ;
                     009B   180 ; INPUTS:
                     009B   181 ;
                     009B   182 ;       R0 = VIRTUAL BLOCK NUMBER.
                     009B   183 ;       R1 = NUMBER OF BYTES TO MAP.
                     009B   184 ;       R2 = ADDRESS OF WINDOW MAPPING BLOCK.
                     009B   185 ;       R5 = UCB ADDRESS OF DEVICE UNIT.
                     009B   186 ;
                     009B   187 ; OUTPUTS:
                     009B   188 ;
                     009B   189 ;       R0 LOW BIT CLEAR INDICATES A TOTAL MAPPING FAILURE.
                     009B   190 ;
                     009B   191 ;               R2 = NUMBER OF UNMAPPED BYTES.
                     009B   192 ;
                     009B   193 ;       R0 LOW BIT SET INDICATES PARTIAL MAP WITH:
                     009B   194 ;
                     009B   195 ;               R1 = LOGICAL BLOCK NUMBER OF FIRST BLOCK.
                     009B   196 ;               R2 = NUMBER OF UNMAPPED BYTES.
                     009B   197 ;               R5 = UCB ADDRESS OF DEVICE UNIT (POSSIBLY MODIFIED).
                     009B   198 ;
                     009B   199 ;       R3 IS PRESERVED ACROSS CALL.
                     009B   200 ;-
                     009B   201
                     009B   202          .ENABLE LOCAL_BLOCK
                     009B   203
                     009B   204 10$:     BUG_CHECK STRNOTWCB,FATAL       ;STRUCTURE IS NOT A WINDOW BLOCK
                     009F   205
                     009F   206 IOC$MAPVBLK::                            ;MAP VIRTUAL TO LOGICAL BLOCK
                     009F   207 20$:     DSBINT  UCB$B_FIPL(R5)          ;SYNCHRONIZE ACCESS TO SYSTEM DATABASE
          01DA 8F    BB   00A6   208          PUSHR   #^M<R1,R3,R4,R6,R7,R8>  ;SAVE REGISTERS
     57     FF A0    9E   00AA   209          MOVAB   -1(R0),R7               ;SAVE START VBN -1
        53     52    D0   00AE   210          MOVL    R2,R3                   ;GET COPY OF WINDOW ADDRESS
                     00B1   211 ;
                     00B1   212 ; THE WINDOW MAY CONSIST OF A CHAIN OF WCB SEGMENTS. SEARCH THROUGH THE
                     00B1   213 ; CHAIN UNTIL WE FIND ONE WHICH IS BEYOND THE DESIRED VBN OR WE REACH
                     00B1   214 ; THE END OF THE CHAIN.
                     00B1   215 ;
     12      0A A3    91   00B1   216 30$:     CMPB    WCB$B_TYPE(R3),#DYN$C_WCB ;SEE IF THIS IS REALLY A WINDOW
                 E4   12   00B5   217          BNEQ    10$                     ;IF NEQ NO
     2C A3       50   D1   00B7   218          CMPL    R0,WCB$L_STVBN(R3)      ;CHECK VBN AGAINST START VBN OF WINDOW
                 09   1F   00BB   219          BLSSU   40$                     ;BRANCH IF VBN PRECEDES WINDOW
        52       53   D0   00BD   220          MOVL    R3,R2                   ;ELSE ADVANCE TO THIS WINDOW SEGMENT
     53     20 A2    D0   00C0   221          MOVL    WCB$L_LINK(R2),R3       ;LOOK AT NEXT WINDOW SEGMENT
                 EB   12   00C4   222          BNEQ    30$                     ;BRANCH TO LOOK AT IF IT EXISTS
                      00C6   223
     53     16 A2    3C   00C6   224 40$:     MOVZWL  WCB$W_NMAP(R2),R3       ;GET COUNT OF RETRIEVAL POINTERS
                 1B   13   00CA   225          BEQL    60$                     ;BRANCH IF EMPTY WINDOW
     54     2C A2    DE   00CC   226          MOVAL   WCB$L_STVBN(R2),R4      ;POINT TO STARTING VBN
        50       84   C2   00D0   227          SUBL    (R4)+,R0                ;SUBTRACT STARTING VBN FROM DESIRED
  17 38 A5        05   E0   00D3   228          BBS     #DEV$V_SQD,UCB$L_DEVCHAR(R5),70$ ;IF SET, SEQUENTIAL DEVICE
                 0D   1F   00D8   229          BLSSU   60$                     ;BRANCH IF VBN PRECEDES WINDOW
```

```
                                00DA  230
                                00DA  231 ;
                                00DA  232 ; SCAN THE WINDOW, SUBTRACTING THE COUNT FIELD OF EACH POINTER FROM THE
                                00DA  233 ; CURRENT RELATIVE BLOCK NUMBER.
                                00DA  234 ;
                                00DA  235
          51    84    3C      00DA  236 50$:    MOVZWL  (R4)+,R1                ;GET COUNT FIELD OF RETRIEVAL POINTER
          50    51    C2      00DD  237         SUBL    R1,R0                   ;SUBTRACT FROM RELATIVE BLOCK NUMBER
                12    1F      00E0  238         BLSSU   80$                     ;BRANCH IF VBN LOCATED IN THIS POINTER
                84    D5      00E2  239         TSTL    (R4)+                   ;SKIP LBN FIELD OF POINTER
             F3 53    F5      00E4  240         SOBGTR  R3,50$                  ;LOOP THRU WINDOW
                50    D4      00E7  241 60$:    CLRL    R0                      ;VBN IS BEYOND WINDOW
       55    10 A2    D0      00E9  242         MOVL    WCB$L_ORGUCB(R2),R5     ;REDIRECT UCB TO VOLUME CONTAINING THE FILE
                5F    11      00ED  243         BRB     140$                    ;RETURN FAILURE
                              00EF  244
                              00EF  245 ;
                              00EF  246 ; DEVICE IS A SEQUENTIAL DEVICE. FIRST MAPPING POINTER CONTAINS THE UCB ADDRESS
                              00EF  247 ; OF THE CURRENT VOLUME THAT IS BEING PROCESSED. ALL BYTES ALWAYS MAP.
                              00EF  248 ;
                              00EF  249
          55    64    D0      00EF  250 70$:    MOVL    (R4),R5                 ;GET CURRENT VOLUME UCB ADDRESS
                55    11      00F2  251         BRB     120$                    ;
                              00F4  252
                              00F4  253 ;
                              00F4  254 ; FOUND THE RETRIEVAL POINTER CONTAINING THE STARTING VBN. R0 NOW
                              00F4  255 ; CONTAINS A NEGATIVE VALUE WHICH IS THE NUMBER OF BLOCKS BETWEEN
                              00F4  256 ; THE STARTING VBN AND THE END OF THE POINTER.
                              00F4  257 ;
                              00F4  258
          58    50    D0      00F4  259 80$:    MOVL    R0,R8                   ;SAVE # BLOCKS MAPPED PAST START VBN
          51    84    C0      00F7  260         ADDL    (R4)+,R1                ;FIRST LBN BEYOND THIS POINTER
          50    51    C0      00FA  261         ADDL    R1,R0                   ;COMPUTE STARTING LBN
                              00FD  262
                              00FD  263 ;
                              00FD  264 ; IF THE NEXT RETRIEVAL POINTER IS CONTIGUOUS WITH THE ONE FOUND, ADD
                              00FD  265 ; IN ITS COUNT TO HANDLE THE CASE WHERE A TRANSFER SPANS TWO POINTERS.
                              00FD  266 ; NOTE THAT THE GREATEST NUMBER OF CONTIGUOUS POINTERS A TRANSFER CAN
                              00FD  267 ; SPAN IS TWO.
                              00FD  268 ;
                              00FD  269
                53    D7      00FD  270         DECL    R3                      ;SEE IF THERE IS ANOTHER POINTER
                08    15      00FF  271         BLEQ    90$                     ;BRANCH IF NONE
          53    84    3C      0101  272         MOVZWL  (R4)+,R3                ;GET COUNT OF NEXT RETRIEVAL POINTER
          64    51    D1      0104  273         CMPL    R1,(R4)                 ;SEE IF THE NEXT POINTER IS CONTIGUOUS
                03    12      0107  274         BNEQ    90$                     ;BRANCH IF NOT
          58    53    C2      0109  275         SUBL    R3,R8                   ;ADD TO # BLOCKS MAPPED (NEGATIVE)
                              010C  276
                              010C  277 ;
                              010C  278 ; EXTRACT THE LBN AND RVN COMPONENTS OF THE STARTING ''LBN'' AND SWITCH
                              010C  279 ; TO THE RIGHT UCB IF THIS IS A MULTI-VOLUME SET.
                              010C  280 ;
                              010C  281
51    50    18    00    EF    010C  282 90$:    EXTZV   #0,#24,R0,R1            ;EXTRACT LBN PART
50    50    08    18    EF    0111  283         EXTZV   #24,#8,R0,R0            ;EXTRACT RVN
                09    13    0116  284         BEQL    100$                    ;BRANCH IF NOT VOLUME SET
         56   1C A2    D0    0118  285         MOVL    WCB$L_RVT(R2),R6        ;GET RELATIVE VOLUME TABLE ADDR
       55    40 A640   D0    011C  286         MOVL    RVT$L_UCBLST-4(R6)[R0],R5 ;GET THE RIGHT UCB ADDRESS
```

```
                     0121   287
                     0121   288 ;
                     0121   289 ; CHECK THE RANGE OF VBN'S PROVIDED BY THE MAP POINTER AGAINST THE
                     0121   290 ; FILE SIZE RECORDED IN THE FCB. REDUCE IT IF THE FCB INDICATES A
                     0121   291 ; SMALLER FILE SIZE THAN THE WINDOW.
                     0121   292 ;
                     0121   293
12 0B A2    02   E0 0121   294 100$:   BBS     #WCB$V_NOTFCP,WCB$B_ACCESS(R2),110$ ;SKIP CHECK IF NO FCB
   56    18 A2   D0 0126   295         MOVL    WCB$L_FCB(R2),R6            ;GET FCB ADDRESS
   57    38 A6   C2 012A   296         SUBL    FCB$L_FILESIZE(R6),R7       ;COMPUTE NEG BLOCKS PAST DESIRED VBN
              B7   1E 012E   297         BGEQU   60$                         ;BRANCH IF VBN PAST END OF FILE
         58   57   D1 0130   298         CMPL    R7,R8                       ;COMPARE AGAINST BLOCKS MAPPED
              03   1F 0133   299         BLSSU   110$                        ;BRANCH IF LESS MAPPED BY WINDOW
         58   57   D0 0135   300         MOVL    R7,R8                       ;ELSE LIMIT TO FILE SIZE
                     0138   301
                     0138   302 ;
                     0138   303 ; SEE IF THE ENTIRE TRANSFER IS MAPPED CONTIGUOUSLY.
                     0138   304 ;
                     0138   305
 00000000'EF    D6   0138   306 110$:   INCL    PMS$GL_HIT                  ;COUNT A WINDOW HIT
58   58    09   78 013E   307         ASHL    #9,R8,R8                    ;CONVERT TO # BYTES MAPPED
              05   1D 0142   308         BVS     120$                        ;BRANCH IF COUNT IS HUGE
         6E   58   C0 0144   309         ADDL    R8,(SP)                     ;SUBTRACT FROM BYTES DESIRED
              02   18 0147   310         BGEQ    130$                        ;BRANCH IF NOT TOTAL MAP
              6E   D4 0149   311 120$:   CLRL    (SP)                        ;ZERO INDICATES COMPLETE MAP
         50   01   D0 014B   312 130$:   MOVL    #SS$_NORMAL,R0              ;INDICATE SUCCESS
         01DC 8F   BA 014E   313 140$:   POPR    #^M<R2,R3,R4,R6,R7,R8>      ;RESTORE REGISTERS
                     0152   314         ENBINT                              ;ALLOW INTERRUPTS
                  05 0155   315         RSB                                 ;
                     0156   316
                     0156   317         .DISABLE LOCAL_BLOCK
```

```
                     0156   319          .SBTTL  UPDATE TRANSFER PARAMETERS
                     0156   320 ;+
                     0156   321 ; IOC$UPDATRANSP - UPDATE TRANSFER PARAMETERS
                     0156   322 ;
                     0156   323 ; THIS ROUTINE IS CALLED TO UPDATE THE TRANSFER PARAMETERS AFTER A DISK ERROR
                     0156   324 ; HAS BEEN DISCOVERED BUT GOOD DATA WAS TRANSFERED.
                     0156   325 ;
                     0156   326 ; INPUTS:
                     0156   327 ;
                     0156   328 ;       R0 = NUMBER OF BYTES OF DATA THAT WERE TRANSFERED (MUST BE A MULTIPLE
                     0156   329 ;            OF 512 BYTES).
                     0156   330 ;       R5 = DEVICE UNIT UCB ADDRESS.
                     0156   331 ;
                     0156   332 ;       UCB$W_BCNT(R5) = LENGTH OF TRANSFER IN BYTES.
                     0156   333 ;       UCB$W_DA(R5) = CURRENT SECTOR AND TRACK ADDRESS.
                     0156   334 ;       UCB$W_DC(R5) = CURRENT CYLINDER ADDRESS.
                     0156   335 ;       UCB$L_SVAPTE(R5) = SYSTEM VIRTUAL ADDRESS OF PAGE TABLE THAT MAPS
                     0156   336 ;            THE TRANSFER.
                     0156   337 ;
                     0156   338 ; OUTPUTS:
                     0156   339 ;
                     0156   340 ;       THE NUMBER OF BYTES REMAINING TO BE TRANSFERED, THE SYSTEM VIRTUAL
                     0156   341 ;       ADDRESS OF THE NEXT PTE, AND THE CURRENT DISK ADDRESS OF THE TRANSFER
                     0156   342 ;       ARE UPDATED.
                     0156   343 ;
                     0156   344 ;       R3 IS PRESERVED ACROSS CALL.
                     0156   345 ;-
                     0156   346
                     0156   347 IOC$UPDATRANSP::                          ;UPDATE TRANSFER PARAMETERS
      7E A5    50    A2    0156   348          SUBW    R0,UCB$W_BCNT(R5)       ;CALCULATE REMAINING BYTES TO TRANSFER
50    50   F9 8F    78    015A   349          ASHL    #-7,R0,R0               ;CALCULATE PTE LONGWORDS TO SKIP OVER
      78 A5    50    C0    015F   350          ADDL    R0,UCB$L_SVAPTE(R5)     ;UPDATE SYSTEM VIRTUAL ADDRESS OF NEXT PTE
         50    04    C6    0163   351          DIVL    #4,R0                   ;CALCULATE NUMBER OF SECTORS TRANSFERED
   00BC C5    50    80    0166   352          ADDB    R0,UCB$W_DA(R5)         ;UPDATE SECTOR ADDRESS
                        016B   353
                        016B   354 ;
                        016B   355 ; RIPPLE CARRY FROM SECTOR TO TRACK AND FROM TRACK TO CYLINDER
                        016B   356 ;
                        016B   357
00BC C5    44 A5    91    016B   358 10$:     CMPB    UCB$L_DEVDEPEND(R5),UCB$W_DA(R5) ;SECTOR OVERFLOW?
                  1E    1A    0171   359          BGTRU   20$                     ;IF GTRU NO
00BC C5    44 A5    82    0173   360          SUBB    UCB$L_DEVDEPEND(R5),UCB$W_DA(R5) ;SUBTRACT OUT A TRACK
         00BD C5    96    0179   361          INCB    UCB$W_DA+1(R5)          ;INCREMENT TRACK ADDRESS
00BD C5    45 A5    91    017D   362          CMPB    UCB$L_DEVDEPEND+1(R5),UCB$W_DA+1(R5) ;TRACK OVERFLOW?
                  E6    1A    0183   363          BGTRU   10$                     ;IF GTRU NO
00BD C5    45 A5    82    0185   364          SUBB    UCB$L_DEVDEPEND+1(R5),UCB$W_DA+1(R5) ;SUBTRACT OUT A CYLINDER
         00BE C5    B6    018B   365          INCW    UCB$W_DC(R5)            ;UPDATE CYLINDER ADDRESS
                  DA    11    018F   366          BRB     10$                     ;
                        05    0191   367 20$:     RSB                             ;
```

```
                     0192   369          .SBTTL  SENSE DISK'S SIZE FDT ROUTINE
                     0192   370 ;+
                     0192   371 ; IOC$SENSEDISK - SENSE DISK'S SIZE FDT ROUTINE
                     0192   372 ;
                     0192   373 ; THIS ROUTINE IS THE STANDARD SENSEMODE/SENSECHAR FDT ROUTINE FOR
                     0192   374 ; DISK DEVICES.  IT OBTAINS THE DISK'S SIZE, IN LOGICAL BLOCKS, FROM THE
                     0192   375 ; UCB (UCB$L_MAXBLOCK) AND IMMEDIATELY COMPLETES THE I/O REQUEST WITH
                     0192   376 ; THE SECOND LONGWORD OF THE FINAL I/O STATUS EQUAL TO THE DISK'S SIZE.
                     0192   377 ;
                     0192   378 ; INPUTS:
                     0192   379 ;
                     0192   380 ;       R0 = SCRATCH.
                     0192   381 ;       R1 = SCRATCH.
                     0192   382 ;       R2 = SCRATCH.
                     0192   383 ;       R3 = ADDRESS OF I/O REQUEST PACKET.
                     0192   384 ;       R4 = CURRENT PROCESS PCB ADDRESS.
                     0192   385 ;       R5 = ASSIGNED DEVICE UCB ADDRESS.
                     0192   386 ;       R6 = ADDRESS OF CCB.
                     0192   387 ;       R7 = I/O FUNCTION CODE BIT NUMBER.
                     0192   388 ;       R8 = FUNCTION DECISION TABLE DISPATCH ADDRESS.
                     0192   389 ;       R9 = SCRATCH.
                     0192   390 ;       R10 = SCRATCH.
                     0192   391 ;       R11 = SCRATCH.
                     0192   392 ;       AP = ADDRESS OF FIRST FUNCTION DEPENDENT PARAMETER.
                     0192   393 ;
                     0192   394 ; OUTPUTS:
                     0192   395 ;
                     0192   396 ;       THE DISK'S SIZE, IN LOGICAL BLOCKS, IS OBTAINED FROM THE UCB
                     0192   397 ;       AND THE I/O IS COMPLETED WITH THE SECOND I/O STATUS LONGWORD
                     0192   398 ;       EQUAL TO THE DISK'S SIZE.
                     0192   399 ;-
                     0192   400
                     0192   401 IOC$SENSEDISK::                              ;SENSE DISK'S SIZE
 51  00B0 C5   D0   0192   402          MOVL    UCB$L_MAXBLOCK(R5),R1       ;GET DISK'S SIZE IN LOGICAL BLOCKS
     50   01   3C   0197   403          MOVZWL  S^#SS$_NORMAL,R0            ;SET NORMAL COMPLETION STATUS
        FE63'  31   019A   404          BRW     EXE$FINISHIO                ;FINISH I/O OPERATION
                     019D   405
                     019D   406          .END
```

```
BUG$_STRNOTWCB                  ********    X   02
DEV$V_SQD                     = 00000005
DYN$C_WCB                     = 00000012
EXE$FINISHIO                    ********    X   02
FCB$L_FILESIZE                = 00000038
IOC$APPLYECC                    00000000 RG     02
IOC$CVTLOGPHY                   00000074 RG     02
IOC$CVTLOGPHYU                  0000007D RG     02
IOC$MAPVBLK                     0000009F RG     02
IOC$PTETOPFN                    ********      X 02
IOC$SENSEDISK                   00000192 RG     02
IOC$UPDATRANSP                  00000156 RG     02
IRP$L_MEDIA                   = 00000038
MMG$GL_SPTBASE                  ********    X   02
PMS$GL_HIT                      ********    X   02
PR$_IPL                       = 00000012
PR$_TBIS                      = 0000003A
PTE$S_PFN                     = 00000015
PTE$V_PFN                     = 00000000
RVT$L_UCBLST                  = 00000044
SS$_NORMAL                    = 00000001
UCB$B_FIPL                    = 0000000B
UCB$L_DEVCHAR                 = 00000038
UCB$L_DEVDEPEND               = 00000044
UCB$L_MAXBLOCK                = 000000B0
UCB$L_SVAPTE                  = 00000078
UCB$L_SVPN                    = 00000074
UCB$M_ECC                     = 00000001
UCB$V_NOCNVRT                 = 00000002
UCB$W_BCNT                    = 0000007E
UCB$W_BOFF                    = 0000007C
UCB$W_DA                      = 000000BC
UCB$W_DC                      = 000000BE
UCB$W_DEVSTS                  = 00000068
UCB$W_EC1                     = 000000C4
UCB$W_EC2                     = 000000C6
VA$S_BYTE                     = 00000009
VA$V_BYTE                     = 00000000
VA$V_SYSTEM                   = 0000001F
WCB$B_ACCESS                  = 0000000B
WCB$B_TYPE                    = 0000000A
WCB$L_FCB                     = 00000018
WCB$L_LINK                    = 00000020
WCB$L_ORGUCB                  = 00000010
WCB$L_RVT                     = 0000001C
WCB$L_STVBN                   = 0000002C
WCB$V_NOTFCP                  = 00000002
WCB$W_NMAP                    = 00000016
```

Psect synopsis

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
ABS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE

```
WIONONPAGED                     0000019D (  413.) 02 (  2.) NOPIC   USR   CON   REL   LCL NOSHR   EXE   RD    WRT NOVEC BYTE
```

Performance indicators

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.07	00:00:00.96
Command processing	120	00:00:00.53	00:00:07.69
Pass 1	372	00:00:12.88	00:00:54.55
Symbol table sort	0	00:00:02.17	00:00:08.04
Pass 2	91	00:00:02.37	00:00:08.01
Symbol table output	7	00:00:00.08	00:00:00.08
Psect synopsis output	2	00:00:00.03	00:00:00.04
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	623	00:00:18.13	00:01:19.46

The working set limit was 1500 pages.
74962 bytes (147 pages) of virtual memory were used to buffer the intermediate code.
There were 80 pages of symbol table space allocated to hold 1452 non-local and 21 local symbols.
406 source lines were read in Pass 1, producing 14 object records in Pass 2.
23 pages of virtual memory were used to define 22 macros.

Macro library statistics

Macro library name	Macros defined
_255DUA28:[SYS.OBJ]LIB.MLB;1	13
_255DUA28:[SYSLIB]STARLET.MLB;2	6
TOTALS (all libraries)	19

1583 GETS were required to define 19 macros.

There were no errors, warnings or information messages.

```
MACRO/LIS=LIS$:IOSUBRAMS/OBJ=OBJ$:IOSUBRAMS MSRC$:IOSUBRAMS/UPDATE=(ENH$:IOSUBRAMS)+EXECML$/LIB
```

IOSUBRAMS
LIS

IPCONTROL
LIS

IOSUBPAGD
LIS

LNMSUB
LIS

IOPERFORM
LIS

IOSUBNPAG
LIS

LINKVEC
LIS