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```

0001 0 %TITLE 'MAP ISDS - Convert ISDs to Mapping Requests'
0002 0 MODULE IMG$MAP_ISDS (
0003 0     IDENT = 'V04-001'                ! File: SRC$:IMGMAPISD.B32
0004 0 ) =
0005 1 BEGIN
0006 1
0007 1 *****
0008 1 *
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0026 1 *
0027 1 *
0028 1 *****
0029 1
0030 1
0031 1 ++
0032 1 Facility:
0033 1
0034 1     Executive, Support Routines Used by Image Activator System Service
0035 1
0036 1 Abstract:
0037 1
0038 1     This module contains the routines that transform each image section
0039 1     descriptor into a mapping request for the process address space.
0040 1
0041 1 Environment:
0042 1
0043 1     The code in this module executes in executive mode.
0044 1
0045 1 Author:
0046 1
0047 1     Lawrence J. Kenah
0048 1
0049 1 Creation Date:
0050 1
0051 1     6 May 1983
0052 1
0053 1 Modified By:
0054 1
0055 1     V04-001 MSH0074      Michael S. Harvey      6-Sep-1984
0056 1     Don't open image file for write for ISDs that are
0057 1     global, writeable, and demand-zero.

```

58	0058	1	
59	0059	1	V03B-017 MSH0045 Michael S. Harvey 10-May-1984
60	0060	1	Correctly set page protection for indirect message
61	0061	1	sections.
62	0062	1	
63	0063	1	V03B-016 MSH0044 Michael S. Harvey 9-May-1984
64	0064	1	Correct page protection for protected writable CRF
65	0065	1	sections.
66	0066	1	
67	0067	1	V03B-015 LJK0281 Lawrence J. Kenah 9-May-1984
68	0068	1	Still more cleanup. Make sure that all unused ICBs are
69	0069	1	deallocated when an error occurs in the middle of a
70	0070	1	complicated activation.
71	0071	1	
72	0072	1	V03B-014 LJK0269 Lawrence J. Kenah 31-Mar-1984
73	0073	1	Miscellaneous cleanup.
74	0074	1	Do not perform fixups or load message or change mode vectors
75	0075	1	if this is the P0 part of a P1 merge activation.
76	0076	1	Use flag in own storage to detect that situation.
77	0077	1	Pages in privileged shareable image should be owned by
78	0078	1	exec mode.
79	0079	1	Add privileged vectors in exec mode instead of kernel mode.
80	0080	1	Store alternate RMS address as part of kernel mode completion.
81	0081	1	
82	0082	1	V03B-013 LJK0267 Lawrence J. Kenah 28-Mar-1984
83	0083	1	Do not use name in ICB as global section name. Instead, use
84	0084	1	name in CTX storage that was loaded from the KFE.
85	0085	1	
86	0086	1	V03B-012 LJK0265 Lawrence J. Kenah 25-Mar-1984
87	0087	1	Add support for variable size SHL elements.
88	0088	1	
89	0089	1	V03B-011 JWT0152 Jim Teague 20-Feb-1984
90	0090	1	Enlarge ISD_BUFFER to accomodate longer global ISDs.
91	0091	1	
92	0092	1	V03B-010 WMC0001 Wayne Cardoza 23-Jan-1984
93	0093	1	Add loading of sequential image files.
94	0094	1	Fix bug in based shareable images.
95	0095	1	
96	0096	1	V03B-009 LJK0245 Lawrence J. Kenah 23-Aug-1983
97	0097	1	Make user stack size a cumulative number.
98	0098	1	
99	0099	1	V03B-008 LJK0242 Lawrence J. Kenah 2-Aug-1983
100	0100	1	Add support for writable global sections.
101	0101	1	
102	0102	1	V03B-007 LJK0236 Lawrence J. Kenah 26-Jul-1983
103	0103	1	Add concept of image base address, different from first address
104	0104	1	that is mapped. Continue fixing bugs as they are found.
105	0105	1	
106	0106	1	V03B-006 LJK0233 Lawrence J. Kenah 21-Jul-1983
107	0107	1	Try again to make the logic for P1 merges into P0 space
108	0108	1	to work correctly.
109	0109	1	
110	0110	1	V03B-005 LJK0231 Lawrence J. Kenah 19-Jul-1983
111	0111	1	Make corrections for global section mapping
112	0112	1	
113	0113	1	V03B-004 LJK0227 Lawrence J. Kenah 12-Jul-1983
114	0114	1	Continue with cleanup efforts and testing.


```

129 0128 1 %SBTTL 'Declarations'
130 0129 1
131 0130 1 SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
132 0131 1
133 0132 1 PSECT
134 0133 1     CODE    = YF$$$SYSIMGACT (WRITE),
135 0134 1     PLIT   = YF$$$SYSIMGACT (WRITE, EXECUTE);
136 0135 1
137 0136 1 LIBRARY 'SYS$LIBRARY:LIB.L32';           ! Define system data structures
138 0137 1
139 0138 1 REQUIRE 'LIB$:IMGMSGDEF.R32';           ! Get status code definitions
140 0224 1 REQUIRE 'LIB$:IMGACTCTX.R32';         ! Define internal structures
141 0371 1
142 0372 1 ! Machine dependent features
143 0373 1
144 0374 1 BUILTIN
145 0375 1     PROBEW,
146 0376 1     INSQUE,
147 0377 1     REMQUE;
148 0378 1
149 0379 1 ! Internal references
150 0380 1
151 0381 1 FORWARD ROUTINE
152 0382 1     PROCESS_ISD_LIST,
153 0383 1     ADD_PRIVILEGED_VECTOR,
154 0384 1     ADD_FIXUP_VECTOR,
155 0385 1     NEXT_GBL_SEC_NAME      : NOVALUE,
156 0386 1     LOAD_SEQ_IMAGE;
157 0387 1
158 0388 1 ! Linkage declaration for JSB routines
159 0389 1
160 0390 1 LINKAGE
161 0391 1     EXE_ALOP1PROC    = JSB (REGISTER = 1; REGISTER = 1, REGISTER = 2) :
162 0392 1     NOPRESERVE (3)
163 0393 1     NOTUSED (4,5,6,7,8,9,10,11),
164 0394 1     EXE_DEAP1       = JSB (REGISTER = 0, REGISTER = 1) :
165 0395 1     NOPRESERVE (2,3)
166 0396 1     NOTUSED (4,5,6,7,8,9,10,11),
167 0397 1     IMG_IS_IT_MAPPED = JSB (REGISTER = 0; REGISTER = 1) :
168 0398 1     PRESERVE (2,3,4,5,6,7)
169 0399 1     NOTUSED (8,9,10,11),
170 0400 1     IMG_PRVSHRIMG   = JSB (REGISTER = 0, REGISTER = 1) :
171 0401 1     PRESERVE (2,3,4,5)
172 0402 1     NOTUSED (6,7,8,9,10,11);
173 0403 1
174 0404 1 ! External routines with special linkages
175 0405 1
176 0406 1 EXTERNAL ROUTINE
177 0407 1     EXE$ALOP1PROC    : EXE_ALOP1PROC,
178 0408 1     EXE$DEAP1       : EXE_DEAP1,
179 0409 1     IMG$IS_IT_MAPPED : IMG_IS_IT_MAPPED,
180 0410 1     IMG$PRVSHRIMG   : IMG_PRVSHRIMG;
181 0411 1
182 0412 1 ! Constants to make life simple
183 0413 1
184 0414 1 LITERAL
185 0415 1     TRUE = 1,

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186 0416 1 FALSE = 0,
187 0417 1 BYTES_PER_PAGE = 512
188 0418 1 END_OF_P1_SPACE = %X'7FFFFFFF',
189 0419 1 ISD_M_DISPATCH_FLAGS = (ISD$M_GBL OR ISD$M_CRF OR ISD$M_DZRO OR ISD$M_WRT);
190 0420 1
191 0421 1 ! External routine references
192 0422 1
193 0423 1 EXTERNAL ROUTINE
194 0424 1 IMG$OPEN_IMAGE,
195 0425 1 IMG$GET_HEADER,
196 0426 1 IMG$ALLOCATE_ICB,
197 0427 1 IMG$DALLOCATE_ICB,
198 0428 1 IMG$GET_NEXT_ISD;
199 0429 1
200 0430 1 ! References to external data cells
201 0431 1
202 0432 1 EXTERNAL
203 0433 1 CTLSA_DISPVEC,
204 0434 1 CTLSG_FIXUPLNK,
205 0435 1 CTLSGL_PHD,
206 0436 1 IAC$GL_IMGACTX : $BBLOCK,
207 0437 1 IAC$AL_IMGACTBUF,
208 0438 1 IAC$GL_WORK_LIST : VECTOR [2],
209 0439 1 IAC$GL_IMAGE_LIST : VECTOR [2];
210 0440 1
211 0441 1 ! Miscellaneous constants defined elsewhere
212 0442 1
213 0443 1 EXTERNAL LITERAL
214 0444 1 EXEC_SYSEFN : UNSIGNED (6),
215 0445 1 SYSSK_VERSION;
216 0446 1
217 0447 1 ! Some miscellaneous address definitions
218 0448 1
219 0449 1 ! The first part of the image activator scratch area is divided up into two
220 0450 1 ! large pieces, each of which is further subdivided into a FAB, a NAM block,
221 0451 1 ! a 512-byte block into which each succeeding block of the image header will
222 0452 1 ! be read, and a buffer that will receive the decoded image header. The
223 0453 1 ! decoded image header is assumed to be smaller than a page. The area that
224 0454 1 ! follows these buffers is used as OWN storage by the image activator.
225 0455 1
226 0456 1 LITERAL
227 0457 1 INPUT_BUFFER_SIZE = BYTES_PER_PAGE,
228 0458 1 IHD_BUFFER_SIZE = BYTES_PER_PAGE;
229 0459 1
230 0460 1 BIND
231 0461 1 INPUT_BUFFER = IAC$AL_IMGACTBUF
232 0462 1 PRIMARY_IHD = INPUT_BUFFER + 512,
233 0463 1 AUX_BUFFER = PRIMARY_IHD + 512,
234 0464 1 AUX_IHD = AUX_BUFFER + 512,
235 0465 1 PRIMARY_FAB = AUX_IHD + 512,
236 0466 1 PRIMARY_NAM = PRIMARY_FAB + FAB$K_BLN,
237 0467 1 AUX_FAB = PRIMARY_NAM + NAM$K_BLN,
238 0468 1 AUX_NAM = AUX_FAB + FAB$K_BLN,
239 0469 1 RESULT_NAME = AUX_NAM + NAM$K_BLN,
240 0470 1 OWN_STORAGE = RESULT_NAME + NAM$C_MAXRSS : $BBLOCK;
241 0471 1
242 0472 1 ! There are eight pages set aside in P1 space (in module SHELL) for

```

```
: 243      0473 1 ! the image activator scratch area. The following assumption guarantees
: 244      0474 1 ! that the scratch area that is defined here fits into eight pages.
: 245      0475 1
: 246      P 0476 1      $ASSUME ( OWN_STORAGE_SIZE + (2 * (INPUT_BUFFER_SIZE +
: 247      P 0477 1      IHD_BUFFER_SIZE +
: 248      P 0478 1      FABS_K_BLN +
: 249      P 0479 1      NAMS_K_BLN) ),
: 250      P 0480 1      LEQU,
: 251      0481 1      8 * BYTES_PER_PAGE );
```



```

253 0482 1 %SBTTL 'PROCESS_WORK_LIST - Process Each Work List Item'
254 0483 1
255 0484 1
256 0485 1
257 0486 1
258 0487 1
259 0488 1
260 0489 1
261 0490 1
262 0491 1
263 0492 1
264 0493 1
265 0494 1
266 0495 1
267 0496 1
268 0497 1
269 0498 1
270 0499 1
271 0500 1
272 0501 1
273 0502 1
274 0503 1
275 0504 1
276 0505 1
277 0506 2
278 0507 2
279 0508 2
280 0509 2
281 0510 2
282 0511 2
283 0512 2
284 0513 2
285 0514 2
286 0515 2
287 0516 2
288 0517 2
289 0518 3
290 0519 3
291 0520 3
292 0521 3
293 0522 3
294 0523 3
295 0524 3
296 0525 4
297 0526 4
298 0527 4
299 0528 4
300 0529 4
301 0530 4
302 0531 5
303 0532 4
304 0533 4
305 0534 4
306 0535 4
307 0536 4
308 0537 4
309 0538 4

++
FUNCTIONAL DESCRIPTION:
    This routine removes each work list item in turn from the work list,
    opens the file if it is not already opened, and calls the inner routine
    that processes the ISD list for this image.

CALLING SEQUENCE:
    IMG$DO_WORK_LIST ()

FORMAL PARAMETERS:
    TBS

STATUS CODES:
    TBS
--

GLOBAL ROUTINE IMG$DO_WORK_LIST =
BEGIN
LOCAL
    ICB          : REF $BLOCK,
    OLD_ICB      : REF $BLOCK,
    NAME_DESC    : $BLOCK [DSC$K_S_BLN],
    IHD_CTX      : $BLOCK [CTX_K_LENGTH],
    NAME_STRING  : VECTOR [NAME$MAXRSS],
    SIZE,
    STATUS;

WHILE NOT REMQUE (.IAC$GL_WORK_LIST , ICB) DO
BEGIN
    STATUS = IMG$IS_IT_MAPPED (ICB [ICB$T_IMAGE_NAME]; OLD_ICB);
    IF .STATUS EQL $$$_NORMAL
    THEN
        IMG$DEALLOCATE_ICB (.ICB)
    ELSE
        BEGIN
            ! The ICB is immediately placed into the done list. If an error occurs
            ! later in activation, the error cleanup routine will remove it,
            ! deassign the channel, and deallocate the ICB.

            IF NOT (.OWN_STORAGE [P1_MERGE_PO])
            THEN
                INSQUE (.ICB , .IAC$GL_IMAGE_LIST [1]);      ! Insert at tail of list

            ! A nonzero channel number implies that the ICB represents the image
            ! whose name was passed to $IMGACT. This image file was already opened
            ! by the caller and its header read and verified.
        
```

```

310 0539 4 IF .ICB [ICBSW_CHAN] EQL 0
311 0540 4 THEN
312 0541 5 BEGIN
313 0542 5
314 0543 5 BIND
315 0544 5 ICB_NAME = ICB [ICBST_IMAGE_NAME] : VECTOR [, BYTE];
316 0545 5
317 0546 5 ICB [ICBSL_CONTEXT] = IMD_CTX;
318 0547 5 NAME_DESC [DSCSW_LENGTH] = .ICB_NAME [0];
319 0548 5 NAME_DESC [DSCSA_POINTER] = ICB_NAME [1];
320 0549 5 STATUS = IMG$OPEN_IMAGE (
321 0550 5 NAME_DESC,
322 0551 5 $DESCRIPTOR('SYS$SHARE:.EXE'),
323 0552 5 AUX_FAB,
324 0553 5 AUX_NAME,
325 0554 5 NAME_STRING,
326 0555 5 .ICB);
327 0556 5 IF NOT .STATUS THEN RETURN .STATUS;
328 0557 5
329 0558 5 ! Use the auxiliary buffers when decoding the image header
330 0559 5 ! from this point.
331 0560 5
332 0561 5 IMD_CTX [CTX_L_BUFFER] = AUX_BUFFER;
333 0562 5 IMD_CTX [CTX_L_IHDBUF] = AUX_IHD;
334 0563 5
335 0564 5 STATUS = IMG$GET_HEADER (.ICB);
336 0565 5 IF NOT .STATUS THEN RETURN .STATUS;
337 0566 4 END;
338 0567 4
339 0568 4 ! Reserve ISD storage if image is loaded from sequential device
340 0569 4 ! The allocation is for the worst case (all local ISDs)
341 0570 4
342 0571 4 IF .ICB [ICBSV_LOAD_IMAGE]
343 0572 4 THEN
344 0573 5 BEGIN
345 0574 5 BIND
346 0575 5 IMD_CTX = .ICB [ICBSL_CONTEXT]: $BLOCK,
347 0576 5 IHDBUF = .IMD_CTX [CTX_L_IHDBUF]: $BLOCK;
348 0577 5 SIZE = 12 * (.IMD [IHDSB_HDRBLKCNT] * BYTES_PER_PAGE) / ISD$K_LENPRIV;
349 0578 5 IF NOT EXESALOP1PROC (.SIZE; SIZE, OWN_STORAGE [SEQ_LOAD_ISDS])
350 0579 5 THEN RETURN $$ IN$FMEM;
351 0580 5 CH$FILL ( 0, .SIZE, .OWN_STORAGE [SEQ_LOAD_ISDS] );
352 0581 4 END;
353 0582 4
354 0583 4 STATUS = PROCESS_ISD_LIST (.ICB);
355 0584 4 IF NOT .STATUS
356 0585 4 THEN
357 0586 5 BEGIN
358 0587 5
359 0588 5 ! Check for sequential load device and release ISD storage
360 0589 5
361 0590 5 IF .ICB [ICBSV_LOAD_IMAGE]
362 0591 5 THEN
363 0592 5 EXESDEAP1 (.OWN_STORAGE [SEQ_LOAD_ISDS], .SIZE);
364 0593 5
365 0594 5 RETURN .STATUS;
366 0595 4 END;

```

```

367 0596 4
368 0597 4      ! See if image should be loaded now
369 0598 4
370 0599 4      IF .ICB [ICBSV_LOAD_IMAGE]
371 0600 4      THEN
372 0601 5          BEGIN
373 0602 5              STATUS = LOAD_SEQ_IMAGE ( .ICB );
374 0603 5              EXESDEAP1 (.OWN_STORAGE [SEQ_LOAD_ISDS], .SIZE);
375 0604 5              IF NOT .STATUS THEN RETURN .STATUS;
376 0605 4              END;
377 0606 4
378 0607 3          END;      ! End of "it is not yet mapped" block
379 0608 3
380 0609 2      END;      ! End of WHILE loop
381 0610 2
382 0611 2      RETURN SSS_NORMAL;
383 0612 2
384 0613 1      END;      ! End of routine PROCESS_WORK_LIST

```

.TITLE IMG\$MAP_ISDS MAP_ISDS - Convert ISDs to Mapping Requests

.IDENT \V04-001\

.PSECT YF\$\$\$SYSIMGACT,2

45 58 45 2E 3A 45 52 41 48 53 24 53 59 53 00000 P.AAB: 0000E
0000000E 00010 P.AAA: 00000000' 00014

.ASCII \SYS\$SHARE:.EXE\ ;
.BLKB 2 ;
.LONG 14 ;
.ADDRESS P.AAB ;

.EXTRN EXESALOP1PROC, EXESDEAP1
.EXTRN IMG\$IS IT MAPPED
.EXTRN IMG\$PRVSHRIMG, IMG\$OPEN IMAGE
.EXTRN IMG\$GET HEADER, IMG\$ALLOCATE_ICB
.EXTRN IMG\$DEALLOCATE_ICB
.EXTRN IMG\$GET NEXT ISD
.EXTRN CTLSA DISPVEC, CTLSGL FIXUPLNK
.EXTRN CTLSGL_PHD, IAC\$GL_IMGCTX
.EXTRN IAC\$AL_IMGACTBUF
.EXTRN IAC\$GL_WORK_LIST
.EXTRN IAC\$GL_IMAGE_LIST
.EXTRN EXEC_SYSEFN, SYSSK_VERSION

OFFC 00000

.ENTRY IMG\$DO_WORK_LIST, Save R2,R3,R4,R5,R6,R7,- ; 0504

5B 00000000G 00 9E 00002
5A 00000000G 00 9E 00009
5E FBB8 CE 9E 00010
50 00000000G 00 9E 00015 1\$:
56 00 B0 0F 0001C
03 1C 00020
00FA 31 00022
50 14 A6 9E 00025 2\$:
00000000G 00 16 00029
57 50 D0 0002F
59 51 D0 00032

MOVAB R8,R9,R10,R11 ;
MOVAB EXESDEAP1, R11 ;
MOVAB OWN_STORAGE+40, R10 ;
MOVAB -1096(SP), SP ;
MOVAB IAC\$GL_WORK_LIST, R0 ; 0517
REMQUE @0(R0), ICB ;
BVC 2\$;
BRW 13\$;
MOVAB 20(ICB), R0 ; 0520
JSB IMG\$IS IT MAPPED ;
MOVL R0, STATUS ;
MOVL R1, R9 ;

	01		57	D1	00035		CPL	STATUS, #1	0521
			08	12	00038		BNEQ	3\$	
			56	DD	0003A		PUSHL	ICB	0523
	00000000G	00	01	FB	0003C		CALLS	#1, IMG\$DEALLOCATE_ICB	
			00	11	00043		BRB	1\$	
08	D8	AA	05	E0	00045	3\$:	BBS	#5, OWN_STORAGE, 4\$	0531
		50	00	9E	0004A		MOVAB	IAC\$GL_IMAGE_LIST+4, RO	0533
	00	B0	66	0E	00051		INSQUE	(ICB), @0(ROT)	
			0E	A6	B5 00055	4\$:	TSTW	14(ICB)	0539
			48	12	00058		BNEQ	5\$	
	58	A6	84	AD	9E 0005A		MOVAB	IHD_CTX, 88(ICB)	0546
	F8	AD	14	A6	9B 0005F		MOVZBW	20(ICB), NAME_DESC	0547
	FC	AD	15	A6	9E 00064		MOVAB	21(ICB), NAME_DESC+4	0548
			56	DD	00069		PUSHL	ICB	0555
			04	AE	9F 0006B		PUSHAB	NAME STRING	0549
			FE79	CA	9F 0006E		PUSHAB	AUX_NAME	
			FE29	CA	9F 00072		PUSHAB	AUX_FAB	
			FF7E	CF	9F 00076		PUSHAB	P.AAA	0551
			F8	AD	9F 0007A		PUSHAB	NAME_DESC	0549
	00000000G	00	06	FB	0007D		CALLS	#6, IMG\$OPEN_IMAGE	
		57	50	D0	00084		MOVL	RO, STATUS	
		72	57	E9	00087		BLBC	STATUS, 8\$	0556
	B4	AD	F979	CA	9E 0008A		MOVAB	AUX_BUFFER, IHD_CTX	0561
	B8	AD	F879	CA	9E 00090		MOVAB	AUX_IHD, IHD_CTX+4	0562
			56	DD	00096		PUSHL	ICB	0564
	00000000G	00	01	FB	00098		CALLS	#1, IMG\$GET_HEADER	
		57	50	D0	0009F		MOVL	RO, STATUS	
		76	57	E9	000A2		BLBC	STATUS, 12\$	0565
38	10	A6	04	E1	000A5	5\$:	BBC	#4, 16(ICB), 7\$	0571
		50	58	A6	D0 000AA		MOVL	88(ICB), RO	0575
		50	04	A0	D0 000AE		MOVL	4(RO), RO	0576
		50	10	A0	9A 000B2		MOVZBL	16(RO), RO	0577
		50	00001800	8F	C4 000B6		MULL2	#6144, RO	
58		50	10	C7	000BD		DIVL3	#16, RO, SIZE	
		51	58	D0	000C1		MOVL	SIZE, R1	0578
			00000000G	00	16 000C4		JSB	EXESALOP1PROC	
		58	51	D0	000CA		MOVL	R1, R8	
		6A	52	D0	000CD		MOVL	R2, OWN_STORAGE+40	
		06	50	E8	000D0		BLBS	RO, 6\$	
		50	0124	8F	3C 000D3		MOVZWL	#292, RO	0579
				04	000D8		RET		
58		50	6A	D0	000D9	6\$:	MOVL	OWN_STORAGE+40, RO	0580
	00	6E	00	2C	000DC		MOVCS	#0, (SP), #0, SIZE, (RO)	
			60		000E1				
			56	DD	000E2	7\$:	PUSHL	ICB	0583
	0000V	CF	01	FB	000E4		CALLS	#1, PROCESS_ISD_LIST	
		57	50	D0	000E9		MOVL	RO, STATUS	
		0F	57	E8	000EC		BLBS	STATUS, 9\$	0584
27	10	A6	04	E1	000EF		BBC	#4, 16(ICB), 12\$	0590
		51	58	D0	000F4		MOVL	SIZE, R1	0592
		50	6A	D0	000F7		MOVL	OWN_STORAGE+40, RO	
			6B	16	000FA		JSB	EXESDEAP1	
			1D	11	000FC	8\$:	BRB	12\$	0594
03	10	A6	04	E0	000FE	9\$:	BBS	#4, 16(ICB), 11\$	0599
			FF0F	31	00103	10\$:	BRW	1\$	
			56	DD	00106	11\$:	PUSHL	ICB	0602
	0000V	CF	01	FB	00108		CALLS	#1, LOAD_SEQ_IMAGE	

IMG\$MAP_ISDS
V04-001

MAP ISDS - Convert ISDs to Mapping Requests
PROCESS_WORK_LIST - Process Each Work List Item

L 5
16-Sep-1984 02:41:36
14-Sep-1984 13:12:36

VAX-11 Bliss-32 V4.0-742
[SYS.SRC]IMGMAPISD.B32;2

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(3)

IMG'
V04

57	50	D0	0010D	MOVL	R0, STATUS	:	
51	58	D0	00110	MOVL	SIZE, R1	:	0603
50	6A	D0	00113	MOVL	OWN STORAGE+40, R0	:	
	6B	16	00116	JSB	EXE\$DEAP1	:	
E8	57	E8	00118	BLBS	STATUS, 10\$:	0604
50	57	D0	0011B	MOVL	STATUS, R0	:	
		04	0011E	RET		:	
50	01	D0	0011F	MOVL	#1, R0	:	0611
		04	00122	RET		:	0613

; Routine Size: 291 bytes, Routine Base: YF\$\$\$SYSIMGACT + 0018

```

386 0614 1 %SBTTL 'PROCESS_ISD_LIST - Convert Each ISD into Mapping Request'
387 0615 1
388 0616 1 ROUTINE PROCESS_ISD_LIST (ICB_PTR) =
389 0617 1
390 0618 1 |++
391 0619 1 | FUNCTIONAL DESCRIPTION:
392 0620 1 |
393 0621 1 |     This routine converts each ISD in the current image into mapping
394 0622 1 |     requests to one of the memory management system services. Global
395 0623 1 |     ISDs are converted into new work list items to be processed at a
396 0624 1 |     later time.
397 0625 1 |
398 0626 1 | CALLING SEQUENCE:
399 0627 1 |
400 0628 1 |     PROCESS_ISD_LIST (ICB pointer)
401 0629 1 |
402 0630 1 | FORMAL PARAMETERS:
403 0631 1 |
404 0632 1 |     TBS
405 0633 1 |
406 0634 1 | STATUS CODES:
407 0635 1 |
408 0636 1 |     TBS
409 0637 1 | ---
410 0638 1 |
411 0639 2 BEGIN
412 0640 2
413 0641 2 BIND
414 0642 2     ICB      = .ICB_PTR           : $BLOCK,
415 0643 2     KFE      = .ICB [ICB$KFE]     : $BLOCK,
416 0644 2     IHD_CTX = .ICB [ICB$CONTEXT] : $BLOCK,
417 0645 2     FLAGS    = OWN_STORAGE [INPUT_FLAGS] : $BLOCK;
418 0646 2
419 0647 2 LOCAL
420 0648 2     SEQ_ISD      : REF VECTOR [],
421 0649 2     GBL_ICB      : REF $BLOCK
422 0650 2     INITIAL (0),
423 0651 2     ISD_BUFFER   : $BLOCK [ISD$K_MAXLENGLBL],
424 0652 2     ISD          : REF $BLOCK
425 0653 2     INITIAL (0),
426 0654 2     GLOBAL_SEC_NAME_DESC : $BLOCK [DSC$K_S_BLN],
427 0655 2     MAP_BASE_ADDRESS,
428 0656 2     ISD_BASE_ADDRESS,
429 0657 2     PAGE_COUNT,
430 0658 2     INPUT_RANGE   : VECTOR [2],
431 0659 2     RETURN_RANGE  : VECTOR [2],
432 0660 2     ACCUMULATED_RANGE : VECTOR [2]
433 0661 2     INITIAL (0,0),
434 0662 2     SECTION_FLAGS,
435 0663 2     BASE_ADDRESS_STORED : INITIAL (FALSE),
436 0664 2     FIRST_MAPPING      : INITIAL (TRUE),
437 0665 2     STATUS;
438 0666 2
439 0667 2 ! A base address is selected that will determine the actual range passed to
440 0668 2 ! the various mapping requests. If the ICB contains an explicit base address,
441 0669 2 ! that address is used. Otherwise, the address following the last mapping
442 0670 2 ! request is used. Note that this latter situation includes the case where
    
```

```

443 0671 2 ! no input range is specified for the activation of a main program. Because
444 0672 2 ! the CHECK_PARAMS routine sets RETURN_END_RANGE to FFFFFFFF, this logic
445 0673 2 ! chooses 0 as MAP_BASE_ADDRESS.
446 0674 2
447 0675 2 MAP_BASE_ADDRESS = (
448 0676 2     IF .ICB [ICB$V_EXPREG]
449 0677 2     THEN
450 0678 2         .OWN_STORAGE [RETURN_END_ADDRESS] + 1
451 0679 2     ELSE
452 0680 2         .ICB [ICB$L_STARTING_ADDRESS]);
453 0681 2
454 0682 2 ! Remember where ISD storage is for a sequential device load
455 0683 2 ! The storage location is meaningless in all other case
456 0684 2
457 0685 2 SEQ_ISD = .OWN_STORAGE [SEQ_LOAD_ISDS];
458 0686 2
459 0687 2 WHILE TRUE DO ! Idiom for DO FOREVER
460 0688 2
461 0689 2     BEGIN
462 0690 2
463 0691 2     ! If the header is resident, then it is not necessary to decode the ISDs
464 0692 2     ! as that has already been done. For images where ISD decoding is
465 0693 2     ! required, the context passed from IMG$DECODE_IHD to IMG$GET_NEXT_ISD is
466 0694 2     ! contained in a context block located through an ICB pointer.
467 0695 2
468 0696 2     IF .ICB [ICB$V_RES_HEADER]
469 0697 2     THEN
470 0698 2         BEGIN
471 0699 2
472 0700 2         BIND
473 0701 2             IHD = .KFE [KFES$L_IMGHDR] : $BBLOCK;
474 0702 2
475 0703 2         ISD = (IF .ISD EQL 0
476 0704 2             THEN IHD + .IHD [IHD$W_SIZE]
477 0705 2             ELSE .ISD + .ISD [ISD$W_SIZE]);
478 0706 2
479 0707 2         ! The next test is the loop breaker for the resident header case.
480 0708 2         ! An ISD size of zero indicates the end of the ISD list.
481 0709 2
482 0710 2         IF .ISD [ISD$W_SIZE] EQL 0
483 0711 2         THEN
484 0712 2             BEGIN
485 0713 2
486 0714 2             ! Update the address range in the ICB with the accumulated
487 0715 2             ! range into which the image was mapped.
488 0716 2
489 0717 2             ICB [ICB$L_STARTING_ADDRESS] = .ACCUMULATED_RANGE [0];
490 0718 2             ICB [ICB$L_END_ADDRESS] = .ACCUMULATED_RANGE [1];
491 0719 2
492 0720 2             RETURN SSS_NORMAL
493 0721 2             END;
494 0722 2         END
495 0723 2     ELSE
496 0724 2         BEGIN
497 0725 2
498 0726 2         STATUS = IMG$GET_NEXT_ISD (
499 0727 2             .ICB [ICB$W_CHAN],

```

```

500 0728 4
501 0729 4
502 0730 4
503 0731 4
504 0732 4
505 0733 4
506 0734 4
507 0735 4
508 0736 4
509 0737 4
510 0738 4
511 0739 4
512 0740 4
513 0741 4
514 0742 5
515 0743 5
516 0744 5
517 0745 5
518 0746 5
519 0747 5
520 0748 5
521 0749 5
522 0750 5
523 0751 5
524 0752 4
525 0753 4
526 0754 4
527 0755 4
528 0756 4
529 0757 3
530 0758 3
531 0759 3
532 0760 3
533 0761 3
534 0762 3
535 0763 3
536 0764 3
537 0765 3
538 0766 3
539 0767 3
540 0768 3
541 0769 3
542 0770 3
543 0771 3
544 0772 3
545 0773 3
546 0774 3
547 0775 3
548 0776 3
549 0777 3
550 0778 3
551 0779 3
552 0780 3
553 0781 3
554 0782 3
555 0783 3
556 0784 3

```

```

.IHD_CTX [CTX_L_BUFFER],
.IHD_CTX [CTX_L_IHDBUF],
.IHD_CTX [CTX_L_VBN],
.IHD_CTX [CTX_W_ISD_OFFSET],
ISD_BUFFER);

```

```

! The following test is the loop breaker in the case where we are
! making validity checks on the ISD contents as we go along. The
! routine IMG$GET_NEXT_ISD returns a status of IMG$_ENDOFHDR when it
! reaches the end of the ISD list.

```

```

IF NOT .STATUS THEN
  IF .STATUS EQL IMG$_ENDOFHDR
  THEN
    BEGIN
      ! Update the address range in the ICB with the accumulated
      ! range into which the image was mapped.

      ICB [ICB$L_STARTING_ADDRESS] = .ACCUMULATED_RANGE [0];
      ICB [ICB$L_END_ADDRESS] = .ACCUMULATED_RANGE [1];

      RETURN $$$_NORMAL
    END
  ELSE
    RETURN .STATUS;

```

```

ISD = ISD_BUFFER;
END;

```

```

! The common mapping parameters are computed from the ISD contents and
! previous mapping context and stored in a suitable place for use by the
! various memory management system services.

```

```

! The set of addresses that are passed to the various memory
! management system services depend on the kind of image that is
! being activated, and the kind of ISDs that exist within these
! images. The various cases are described in an approximate order
! of occurrence.

```

1. New shareable images that are not based (that is, they are PIC and based at zero) have the ISD addresses added to the highest address previously mapped.
2. New based shareable images use the addresses contained in the ISDs.
3. When processing old shareable images, the addresses contained in the ISDs of the main program are taken at face value. If the "last cluster" flag is set, the end address is set to 7FFFFFFF to disable all upper limit address checks. Note that the last cluster flag is ignored in new shareable images.

```

!!! NOW THAT I HAVE THIS WONDERFUL COMMENT, I OUGHT TO MAKE THE CODE
!!! BEHAVE THE WAY THAT IT'S SUPPOSED TO.

```



```

557 0785 3
558 0786 3 PAGE_COUNT = .ISD [ISD$W PAGCNT];
559 0787 3 IF .PAGE_COUNT EQL 0 THEN RETURN $$$_BADISD;
560 0788 3
561 0789 3 ISD_BASE_ADDRESS = ((.ISD [ISD$V_VPG]) * BYTES_PER_PAGE);
562 0790 3
563 0791 3 IF NOT .BASE_ADDRESS_STORED
564 0792 3 THEN
565 0793 3 BEGIN
566 0794 3     ! Renormalize the base address for merged activations and for all
567 0795 3     ! ICBs that represent implicitly referenced shareable images.
568 0796 3
569 0797 3 IF .ICB [ICB$B_ACT_CODE] NEQ ICB$K_MAIN_PROGRAM
570 0798 3 THEN
571 0799 3     MAP_BASE_ADDRESS = .MAP_BASE_ADDRESS - .ISD_BASE_ADDRESS;
572 0800 3
573 0801 3     ! The base address stored in the ICB is used by $IMGFIX to perform
574 0802 3     ! address relocation fixups. The transfer address bias is used to
575 0803 3     ! adjust transfer addresses that lie within the bounds of an image's
576 0804 3     ! address space.
577 0805 3
578 0806 3 ICB [ICB$L_BASE_ADDRESS] = .MAP_BASE_ADDRESS + .ISD_BASE_ADDRESS;
579 0807 3 BASE_ADDRESS_STORED = TRUE;
580 0808 3
581 0809 3 IF NOT .OWN_STORAGE [TRANSFER_BIAS_STORED]
582 0810 3 THEN
583 0811 3 BEGIN
584 0812 3     OWN_STORAGE [TRANSFER_ARRAY_BIAS] = .MAP_BASE_ADDRESS;
585 0813 3     OWN_STORAGE [TRANSFER_BIAS_STORED] = TRUE;
586 0814 3 END;
587 0815 3
588 0816 3 END;
589 0817 3
590 0818 3 INPUT_RANGE [0] = .MAP_BASE_ADDRESS + .ISD_BASE_ADDRESS;
591 0819 3 INPUT_RANGE [1] = .INPUT_RANGE [0] + ((.PAGE_COUNT * BYTES_PER_PAGE) - 1);
592 0820 3
593 0821 3 CASE .ISD [ISD$L_FLAGS]           ! Form case index from low four
594 0822 3     AND                          ! bits of the ISD flags longword
595 0823 3     ISD_M_DISPATCH_FLAGS
596 0824 3 FROM 0 TO ISD_M_DISPATCH_FLAGS OF
597 0825 3
598 0826 3 SET

```



```

: 624 0850 3 %SBTTL 'Create or Map Address Space for Private ISD'
: 625 0851 3
: 626 0852 3 [ISDSM_CRF OR ISDSM_WRT , ISDSM_WRT , 0]:
: 627 0853 3
: 628 0854 3 ! The section is a private section that will be mapped into the process
: 629 0855 3 ! address space. The section may be read only or writable. Read-only
: 630 0856 3 ! sections may either be global sections or private sections. Writable CRF
: 631 0857 3 ! sections are always created as private sections. Writable sections that
: 632 0858 3 ! are not also copy on reference are always mapped as global global
: 633 0859 3 ! sections.
: 634 0860 3
: 635 0861 4 BEGIN
: 636 0862 4 LITERAL SEC_M_EXEC_OWNED = PSL$C_EXEC ^ $BITPOSITION (SEC$V_WRTMOD);
: 637 0863 4
: 638 0864 4 ! If the SHAREABLE bit is set in the ICB, then global sections were
: 639 0865 4 ! created for the read-only sections of this image. These global
: 640 0866 4 ! sections can be mapped. In other cases, private sections are
: 641 0867 4 ! created.
: 642 0868 4
: 643 0869 4 SECTION_FLAGS = (.ISD [ISD$L_FLAGS] AND ISD_M_DISPATCH_FLAGS);
: 644 0870 4
: 645 0871 4 ! If the section is marked protected, then the ownership and
: 646 0872 4 ! writability of the section pages is restricted to exec mode.
: 647 0873 4
: 648 0874 4 IF .ISD [ISD$V_PROTECT]
: 649 0875 4 THEN
: 650 0876 4     SECTION_FLAGS = .SECTION_FLAGS
: 651 0877 4                     OR
: 652 0878 4                     SEC$M_PROTECT
: 653 0879 4                     OR
: 654 0880 4                     SEC_M_EXEC_OWNED;
: 655 0881 4
: 656 0882 4 IF
: 657 0883 4     .ICB [ICB$V_SHAREABLE]
: 658 0884 4     AND
: 659 0885 6     ((NOT .ISD [ISD$V_WRT])
: 660 0886 5     OR
: 661 0887 5     (.ISD [ISD$V_WRT] AND NOT .ISD [ISD$V_CRF]))
: 662 0888 4 THEN
: 663 0889 5 BEGIN
: 664 0890 5
: 665 0891 5 BIND
: 666 0892 5     GSD_NAME = IHD_CTX [CTX_T_GSD_NAME] : VECTOR [, BYTE];
: 667 0893 5
: 668 0894 5 GLOBAL_SEC_NAME_DESC [DSC$W_LENGTH] = .GSD_NAME [0] + 4;
: 669 0895 5 GLOBAL_SEC_NAME_DESC [DSC$A_POINTER] = GSD_NAME [1];
: 670 0896 5
: 671 0897 5 NEXT_GBL_SEC_NAME (GSD_NAME);
: 672 0898 5
: 673 P 0899 5 STATUS = $MGBLSC (
: 674 P 0900 5     INADR = INPUT_RANGE ,
: 675 P 0901 5     RETADR = RETURN_RANGE ,
: 676 P 0902 5     ACMODE = .OWN_STORAGE [ACCESS MODE] ,
: 677 P 0903 5     FLAGS = (.SECTION_FLAGS OR SEC$M_GBL OR SEC$M_SYSGBL) ,
: 678 P 0904 5     GSDNAM = GLOBAL_SEC_NAME_DESC ,
: 679 0905 5     IDENT = ICB [ICB$Q_IDENT] );
: 680 0906 5 IF NOT .STATUS THEN RETURN .STATUS;

```



```

: 849      1074      6          GBL_ICB [ICB$STARTING_ADDRESS] = 0;
: 850      1075      6          GBL_ICB [ICB$END_ADDRESS] = END_OF_P1_SPACE;
: 851      1076      6          END
: 852      1077      5          ELSE
: 853      1078      6          BEGIN
: 854      1079      6          GBL_ICB [ICB$STARTING_ADDRESS] = .INPUT_RANGE [0];
: 855      1080      7          GBL_ICB [ICB$END_ADDRESS] = (
: 856      1081      7              IF .ISD [ISD$V_LASTCLU]
: 857      1082      7                  THEN END_OF_P1_SPACE
: 858      1083      6                  ELSE .INPUT_RANGE [1] );
: 859      1084      5          END;
: 860      1085      5          INSQUE (.GBL_ICB , .IAC$GL_WORK_LIST [1]);
: 861      1086      5          END
: 862      1087      5          ELSE
: 863      1088      4          BEGIN
: 864      1089      5              ! This is another global ISD of the same name. Some consistency
: 865      1090      5              ! checks are performed on the address range. The address range
: 866      1091      5              ! stored in the ICB may change.
: 867      1092      5              IF (.INPUT_RANGE [0] LEQU .GBL_ICB [ICB$STARTING_ADDRESS])
: 868      1093      5              THEN RETURN SSS_BADISD;
: 869      1094      5              IF .GBL_ICB [ICB$END_ADDRESS] NEQ END_OF_P1_SPACE
: 870      1095      6              THEN
: 871      1096      5                  BEGIN
: 872      1097      5                      IF (.INPUT_RANGE [0] LEQU .GBL_ICB [ICB$END_ADDRESS])
: 873      1098      5                      THEN RETURN SSS_BADISD;
: 874      1099      5                      GBL_ICB [ICB$END_ADDRESS] = .INPUT_RANGE [1];
: 875      1100      6                      END;
: 876      1101      6              END;
: 877      1102      7              ! If a global ISD has the WRT flag set but the CRF and DZRO bits clear,
: 878      1103      6              ! this indicates a writable global section. A flag is set to indicate
: 879      1104      6              ! that the image file should be opened for write access.
: 880      1105      6              IF .ISD [ISD$V_WRT] AND NOT (.ISD [ISD$V_CRF] OR .ISD [ISD$V_DZRO])
: 881      1106      5              THEN
: 882      1107      4                  GBL_ICB [ICB$V_OPEN_FOR_WRITE] = TRUE;
: 883      1108      4              END;
: 884      1109      4              ! If a global ISD has the WRT flag set but the CRF and DZRO bits clear,
: 885      1110      4              ! this indicates a writable global section. A flag is set to indicate
: 886      1111      4              ! that the image file should be opened for write access.
: 887      1112      4              IF .ISD [ISD$V_WRT] AND NOT (.ISD [ISD$V_CRF] OR .ISD [ISD$V_DZRO])
: 888      1113      5              THEN
: 889      1114      4                  GBL_ICB [ICB$V_OPEN_FOR_WRITE] = TRUE;
: 890      1115      4              END;
: 891      1116      4              END;
: 892      1117      3          END;

```

: R

7E	6B	5B	08	A9	9E	000F5	MOVAB	8(ISD), R11	0821
	OF	00		00	EF	000F9	EXTZV	#0, #4, (R11), -(SP)	0822
0264	0264	0190		8E	CF	000FE	CASEL	(SP)+ #0, #15	
0264	0264	0264		004F		00102	.WORD	18\$-13\$,-	
0190	004F	0190		0264		0010A		36\$-13\$,-	
0264	0020	0190		004F		00112		46\$-13\$,-	
				0020		0011A		46\$-13\$,-	
								46\$-13\$,-	
								46\$-13\$,-	
								46\$-13\$,-	
								46\$-13\$,-	
								18\$-13\$,-	
								36\$-13\$,-	
								18\$-13\$,-	
								36\$-13\$,-	
								14\$-13\$,-	
								36\$-13\$,-	
								14\$-13\$,-	
								46\$-13\$,-	
								11(ISD), #253	0836
								16\$	
								OWN_STORAGE+100	0842
								RETURN_RANGE	
								INPUT_RANGE	
								#3, SYSSCRETVA	
								RO, STATUS	
								STATUS, 17\$	0843
								38\$	
								PAGE_COUNT, OWN_STORAGE+28	0847
								47\$	0821
								#0, #4, (R11), SECTION_FLAGS	0869
								#18, (R11), 19\$	0874
								#262208, SECTION_FLAGS	0879
								#1, @4(SP), 22\$	0883
								#3, (R11), 20\$	0885
								#1, (R11), 22\$	0887
								20(R10), GLOBAL_SEC_NAME_DESC	0894
								#4, GLOBAL_SEC_NAME_DESC	
								21(R10), GLOBAL_SEC_NAME_DESC+4	0895
								20(R10)	0897
								#1, NEXT_GBL_SEC_NAME	
								-(SP)	0905
								64(R8)	
								GLOBAL_SEC_NAME_DESC	
								#32769, SECTION_FLAGS, -(SP)	
								OWN_STORAGE+100	
								RETURN_RANGE	
								INPUT_RANGE	
								#7, SYSSMGBLSC	
								RO, STATUS	
								STATUS, 24\$	0906
								32\$	
								#3, (R11), 23\$	0914
								#1, (R11), 23\$	
								#8212, RO	0916
								RET	
								#4, @4(SP), 25\$	0921

		7E	07	A9	9A	001C8	MOVZBL	7(ISD), -(SP)	0932
				7E	D4	001CC	CLRL	-(SP)	
			0C	A9	DD	001CE	PUSHL	12(ISD)	
				56	DD	001D1	PUSHL	PAGE_COUNT	
		7E	0E	A8	3C	001D3	MOVZWL	14(R8), -(SP)	
				7E	7C	001D7	CLRL	-(SP)	
				7E	D4	001D9	CLRL	-(SP)	
			3C	AE	DD	001DB	PUSHL	SECTION_FLAGS	
	00000000G		00	DD	001DE		PUSHL	OWN_STORAGE+100	
			58	AE	9F	001E4	PUSHAB	RETURN_RANGE	
			64	AE	9F	001E7	PUSHAB	INPUT_RANGE	
	00000000G	00		0C	FB	001EA	CALLS	#12, SYSSCRMPSC	
	14	AE		50	D0	001F1	MOVL	R0, STATUS	
		1C	14	AE	E8	001F5	BLBS	STATUS, 26\$	0933
				00C9	31	001F9	BRW	38\$	
	18	BE		56	D0	001FC	MOVL	PAGE_COUNT, @SEQ_ISD	0941
50	18	AE		04	C1	00200	ADDL3	#4, SEQ_ISD, R0	0942
	60		38	AE	D0	00205	MOVL	INPUT_RANGE, (R0)	
50	18	AE		08	C1	00209	ADDL3	#8, SEQ_ISD, R0	0943
	60			6B	D0	0020E	MOVL	(R11), (R0)	
	18	AE		0C	C0	00211	ADDL2	#12, SEQ_ISD	0944
4D		6B		0A	E1	00215	BBC	#10, (R11), 31\$	0953
45	00000000G	00		05	E0	00219	BBS	#5, OWN_STORAGE, 31\$	0955
2E		6B		12	E1	00221	BBC	#18, (R11), 29\$	0964
			10	AE	D5	00225	TSTL	16(SP)	0969
				11	13	00228	BEQL	27\$	
50	10	AE		10	C1	0022A	ADDL3	#16, 16(SP), R0	0973
		09		60	E9	0022F	BLBC	(R0), 27\$	
51	10	AE		10	C1	00232	ADDL3	#16, 16(SP), R1	
08		61		05	E0	00237	BBS	#5, (R1), 28\$	
	14	AE	205C	8F	3C	0023B	MOVZWL	#8284, STATUS	0967
				23	11	00241	BRB	31\$	
		51	5C	A8	D0	00243	MOVL	92(R8), R1	0979
		50	30	AE	D0	00247	MOVL	RETURN_RANGE, R0	
			00000000G	00	16	0024B	JSB	IMG\$PRV\$SHRIMG	
				10	11	00251	BRB	30\$	
0E	04	BE		04	E0	00253	BBS	#4, @4(SP), 31\$	0982
			5C	A8	DD	00258	PUSHL	92(R8)	0986
			34	AE	9F	0025B	PUSHAB	RETURN_RANGE	0984
	0000V	CF		02	FB	0025E	CALLS	#2, ADD_FIXUP_VECTOR	
				FF44	31	00263	BRW	21\$	
		5B	14	AE	E9	00266	BLBC	STATUS, 38\$	0987
03		6B		11	E0	0026A	BBS	#17, (R11), 34\$	0997
				00FB	31	0026E	BRW	47\$	
F5	00000000G	00		05	E0	00271	BBS	#5, OWN_STORAGE, 33\$	0999
03		6B		12	E0	00279	BBS	#18, (R11), 35\$	1002
				00E6	31	0027D	BRW	46\$	
E9	04	BE		04	E0	00280	BBS	#4, @4(SP), 33\$	1005
				58	DD	00285	PUSHL	R8	1008
			34	AE	9F	00287	PUSHAB	RETURN_RANGE	
	0000V	CF		02	FB	0028A	CALLS	#2, ADD_PRIVILEGED_VECTOR	
				FEAA	31	0028F	BRW	15\$	
		55	14	A9	9E	00292	MOVAB	20(ISD), R5	1030
		57	24	AE	D0	00296	MOVL	GBL_ICB, R7	1037
				17	13	0029A	BEQL	37\$	
		54	14	A7	9E	0029C	MOVAB	20(R7), ICB_NAM	1041
		51		65	9A	002A0	MOVZBL	(R5), R1	1043

50	00	01	51 50 A5		04 64 51	C2 9A 2D	002A3 002A6 002A9	SUBL2 MOVZBL CMPCS	#4, R1 (ICB_NAM), R0 R1, T(R5), #0, R0, 1(ICB_NAM)	1044	
				01	A4		002AF				
				24	7D	13	002B1	BEQL	44\$	1050	
	00000000G		00		AE	9F	002B3	PUSHAB	GBL_ICB		
	14		AE		01	FB	002B6	CALLS	#1, IMG\$ALLOCATE_ICB		
			05	14	50	D0	002BD	MOVL	R0, STATUS	1051	
			50	14	AE	E8	002C1	BLBS	STATUS, 39\$		
							002C5	MOVL	STATUS, R0		
							002C9	RET			
			57	24	AE	D0	002CA	MOVL	GBL_ICB, R7	1053	
		0D	A7		03	90	002CE	MOVB	#3, -13(R7)		
			54	14	A7	9E	002D2	MOVAB	20(R7), ICB_NAM	1055	
	64		65		04	83	002D6	SUBB3	#4, (R5), (ICB_NAM)	1062	
			50		65	9A	002DA	MOVZBL	(R5), R0	1063	
40	A7	01	A5		50	28	002DD	MOVCS	R0, 1(R5), 1(ICB_NAM)		
			03		04	EF	002E3	EXTZV	#4, #3, (R11), 64(R7)	1065	
			A7	10	A9	D0	002E9	MOVL	16(ISD), 68(R7)	1066	
			05	10	AA	B1	002EE	CMPW	16(R10), #5	1068	
					15	1F	002F2	BLSSU	40\$		
		11	6B		09	E0	002F4	BBS	#9, (R11), 40\$	1070	
			A7		01	88	002F8	BISB2	#1, 16(R7)	1073	
				48	A7	D4	002FC	CLRL	72(R7)	1074	
			4C	A7	7FFFFFFF	8F	D0	002FF	MOVL	#2147483647, 76(R7)	1075
			48	A7		1A	11	00307	BRB	43\$	1067
				38	AE	D0	00309	MOVL	INPUT_RANGE, 72(R7)	1079	
					6B	95	0030E	TSTB	(R11)	1081	
			50	7FFFFFFF	09	18	00310	BGEQ	41\$		
					8F	D0	00312	MOVL	#2147483647, R0		
			50	3C	04	11	00319	BRB	42\$		
			4C	A7	AE	D0	0031B	MOVL	INPUT_RANGE+4, R0	1083	
			50	00000000G	50	D0	0031F	MOVL	R0, 76(R7)	1080	
			00	B0	00	9E	00323	MOVAB	IAC\$GL_WORK_LIST+4, R0	1086	
					67	0E	0032A	INSQUE	(R7), 80(R0)		
			48	A7	1D	11	0032E	BRB	45\$	1035	
				38	AE	D1	00330	CMP	INPUT_RANGE, 72(R7)	1095	
					2F	1B	00335	BLEQU	46\$		
			7FFFFFFF	8F	A7	D1	00337	CMP	76(R7), #2147483647	1098	
					0C	13	0033F	BEQL	45\$		
			4C	A7	AE	D1	00341	CMP	INPUT_RANGE, 76(R7)	1102	
					1E	1B	00346	BLEQU	46\$		
			4C	A7	AE	D0	00348	MOVL	INPUT_RANGE+4, 76(R7)	1105	
	1A		08	A9	03	E1	0034D	BBC	#3, 8(ISD), 47\$	1113	
	15		08	A9	01	E0	00352	BBS	#1, 8(ISD), 47\$		
	10		08	A9	02	E0	00357	BBS	#2, 8(ISD), 47\$		
			50	24	AE	D0	0035C	MOVL	GBL_ICB, R0	1115	
			10	A0	04	88	00360	BISB2	#4, -16(R0)		
					06	11	00364	BRB	47\$	0821	
			50	2004	8F	3C	00366	MOVZWL	#8196, R0	1126	
					04		0036B	RET			
			38	08	A9	E8	0036C	BLBS	8(ISD), 50\$	1138	
			08	08	AE	E9	00370	BLBC	FIRST_MAPPING, 48\$	1141	
				08	AE	D4	00374	CLRL	FIRST_MAPPING	1144	
			28	AE	30	D0	00377	MOVL	RETURN_RANGE, ACCUMULATED_RANGE	1145	
	FFFFFFF		8F	00000000G	00	D1	0037C	CMP	OWN_STORAGE+84, #-1	1148	
					08	12	00387	BNEQ	49\$		


```

940 1163 1 %SBTTL 'ADD_PRIVILEGED_VECTOR - Install User-Written Change Mode Vectors'
941 1164 1
942 1165 1 ROUTINE ADD_PRIVILEGED_VECTOR (SECTION_ADDRESS, ICB_ADDRESS) =
943 1166 1
944 1167 1 +
945 1168 1 Functional Description:
946 1169 1
947 1170 1 This routine is called when the section just mapped contains
948 1171 1 user-written change mode or message vectors. After verification, the
949 1172 1 vectors are added to the list of privileged routines called in
950 1173 1 response to an unfielded change mode call.
951 1174 1
952 1175 1 Calling Sequence:
953 1176 1
954 1177 1 ADD_PRIVILEGED_VECTOR (SECTION_ADDRESS, KFE_ADDRESS, ICB_ADDRESS)
955 1178 1
956 1179 1 Input Parameters:
957 1180 1
958 1181 1 SECTION_ADDRESS - Address of section just mapped. The initial portion
959 1182 1 of this section contains the privileged library vector (PLV).
960 1183 1
961 1184 1 ICB_ADDRESS - Address of image control block that describes image.
962 1185 1
963 1186 1 Implicit Input:
964 1187 1
965 1188 1 .ICB [ICB$KFE] - Address of known file entry for this image. (A change
966 1189 1 mode vector must be installed with a PROTECT option. Message
967 1190 1 vectors do not have to be installed.
968 1191 1 -
969 1192 1
970 1193 2 BEGIN
971 1194 2
972 1195 2 BIND
973 1196 2 KERNEL_VECTOR = CTL$A_DISPVEC,
974 1197 2 EXEC_VECTOR = CTL$A_DISPVEC + (1*256),
975 1198 2 RUNDOWN_VECTOR = CTL$A_DISPVEC + (2*256),
976 1199 2 MESSAGE_VECTOR = CTL$A_DISPVEC + (3*256);
977 1200 2
978 1201 2 BIND
979 1202 2 PLV = .SECTION_ADDRESS : REF $BBLOCK,
980 1203 2 ICB = .ICB_ADDRESS : $BBLOCK,
981 1204 2 KFE = .ICB [ICB$KFE] : $BBLOCK;
982 1205 2
983 1206 2 LITERAL
984 1207 2 VECTOR_SIZE = 256, ! One half page for each vector
985 1208 2 ABSOLUTE_MODE = 'X'9F',
986 1209 2 AT R5 MODE = 'X'65',
987 1210 2 RSB_ABSOLUTE = (ABSOLUTE_MODE ^ 8) OR OPS_RSB : UNSIGNED (16);
988 1211 2
989 1212 2 LOCAL
990 1213 2 NEW_VECTOR_LOC;
991 1214 2
992 1215 2 CASE .PLV [PLV$TYPE]
993 1216 2 FROM PLV$C_TYP_CMOD TO PLV$C_TYP_MSG OF
994 1217 2 SET
995 1218 2
996 1219 2 [PLV$C_TYP_CMOD]:

```

```

: 997 1220 2
: 998 1221 2
: 999 1222 2
1000 1223 2
1001 1224 2
1002 1225 2
1003 1226 2
1004 1227 2
1005 1228 2
1006 1229 2
1007 1230 2
1008 1231 2
1009 1232 2
1010 1233 2
1011 1234 2
1012 1235 2
1013 1236 2
1014 1237 2
1015 1238 2
1016 1239 2
1017 1240 2
1018 1241 2
1019 1242 2
1020 1243 3
1021 1244 3
1022 1245 3
1023 1246 3
1024 1247 3
1025 1248 3
1026 1249 3
1027 1250 3
1028 1251 3
1029 1252 3
1030 1253 3
1031 1254 3
1032 1255 3
1033 1256 4
1034 1257 5
1035 1258 4
1036 1259 4
1037 1260 4
1038 1261 3
1039 1262 4
1040 1263 5
1041 1264 4
1042 1265 5
1043 1266 4
1044 1267 3
1045 1268 3
1046 1269 3
1047 1270 3
1048 1271 4
1049 1272 3
1050 1273 4
1051 1274 5
1052 1275 4
: 1053 1276 5

```

! The section contains a user-written change-mode dispatcher. The beginning of the section contains a privileged library vector, laid out as follows.

```

    .PLV [PLV$$_TYPE]           ! Vector type code (PLV$$_TYP_CMOD)
    .PLV [PLV$$_VERSION]        ! System version number (SYSSK_VERSION)
    .PLV [PLV$$_KERNEL]         ! Offset to kernel mode dispatcher
    .PLV [PLV$$_EXEC]           ! Offset to exec mode dispatcher
    .PLV [PLV$$_USRUNDWN]       ! Offset to rundown routine
    .PLV_L_CMOD_RFU             ! Reserved longword
    .PLV [PLV$$_RMS]            ! Offset to alternate RMS dispatcher
    .PLV [PLV$$_CHECK]          ! Address check

```

! If this last longword contains nonzero, its contents must be equal to the base address of the section.

```

BEGIN
BIND
    PLV_L_CMOD_RFU = PLV [PLV$$_USRUNDWN] + 4
    DISP_VEC = PLV [PLV$$_KERNEL] : VECTOR [3];

```

! Check that the privileged shareable image is linked against the current system and make other sanity checks on the vector contents. The CHECK field insures that a position dependent privileged shareable image is mapped at the correct address. If the contents of the PLV\$\$_CHECK are not zero, the contents must be equal to the address of the cell.

```

IF
    (
        (.PLV [PLV$$_VERSION] EQL 0)
        AND
        .ICB [ICB$$_SYS_STB]
    )
OR
    (
        (.PLV [PLV$$_VERSION] NEQ 0)
        AND
        (.PLV [PLV$$_VERSION] NEQ SYSSK_VERSION)
    )
THEN
    RETURN SSS_BADVEC;

```

```

IF
    (.PLV_L_CMOD_RFU NEQ 0)
OR
    (
        (.PLV [PLV$$_CHECK] NEQ 0)
        AND
        (.PLV [PLV$$_CHECK] NEQ PLV [PLV$$_CHECK])
    )

```

: 1
: 1
: 1
: 1
: 1

```

1054 1277 4      )
1055 1278 3      THEN
1056 1279 3      RETURN SSS_BADVEC;
1057 1280 3
1058 1281 3      ! A privileged shareable image must be installed (KFE must exist) with
1059 1282 3      ! both the PROTECT and SHARED qualifiers.
1060 1283 3
1061 1284 3      IF
1062 1285 4      BEGIN
1063 1286 5      IF (KFE EQL 0)
1064 1287 4      THEN
1065 1288 4      TRUE
1066 1289 4      ELSE
1067 1290 5      NOT (.KFE [KFESV_PROTECT] AND .KFE [KFESV_SHARED])
1068 1291 4      END
1069 1292 3      THEN
1070 1293 3      RETURN SSS_PROTINSTALL;
1071 1294 3
1072 1295 3      ! The same operations are performed for all three of kernel, exec,
1073 1296 3      ! and rundown routines.
1074 1297 3
1075 1298 3      INCR DISP_INDEX FROM 0 TO 2
1076 1299 3      DO
1077 1300 3
1078 1301 3      IF .DISP_VEC [.DISP_INDEX] NEQ 0
1079 1302 3      THEN
1080 1303 4      BEGIN
1081 1304 4      BIND
1082 1305 4      SPECIAL_VECTOR = KERNEL_VECTOR + (VECTOR_SIZE * .DISP_INDEX);
1083 1306 4
1084 1307 4      ! There must be enough room left in the vector to accommodate the
1085 1308 4      ! new JSB instruction (six bytes) and an RSB instruction (four
1086 1309 4      ! bytes to allow room for padding with zeros).
1087 1310 4
1088 1311 4      IF (VECTOR_SIZE - (.SPECIAL_VECTOR) ) LSSU (6 + 4)
1089 1312 5      THEN RETURN SSS_VECFULL;
1090 1313 4
1091 1314 4      ! A special instruction sequence (RSB followed by absolute
1092 1315 4      ! addressing) is inserted at the current end of the vector. After
1093 1316 4      ! the address fixups have been completed, the RSB will be replaced
1094 1317 4      ! with a JSB. The destination of the JSB is computed from the
1095 1318 4      ! contents and address of the current dispatch vector cell.
1096 1319 4
1097 1320 4      NEW_VECTOR_LOC = SPECIAL_VECTOR + .SPECIAL_VECTOR;
1098 1321 4      .NEW_VECTOR_LOC = RSB_ABSOLUTE;
1099 1322 4      (.NEW_VECTOR_LOC) + 2 = DISP_VEC [.DISP_INDEX] + .DISP_VEC [.DISP_INDEX];
1100 1323 4      (.NEW_VECTOR_LOC) + 6 = OPS_RSB;
1101 1324 4
1102 1325 4      ! Store the offset to the new location of the RSB
1103 1326 4
1104 1327 4      SPECIAL_VECTOR = ((.NEW_VECTOR_LOC) + 6) - SPECIAL_VECTOR;
1105 1328 4
1106 1329 4      IAC$GL_IMAGCTX [IMAGCTX$V_SETVECTOR] = TRUE;
1107 1330 4
1108 1331 4      END;
1109 1332 3
1110 1333 3

```



```

: 1111 1334 3      ! An alternate RMS dispatcher address is saved in OWN storage. The
: 1112 1335 3      ! completion routine that executes in kernel mode will store this
: 1113 1336 3      ! address into the cell used by the change-mode-to-exec handler.
: 1114 1337 3
: 1115 1338 3      IF .PLV [PLV$L_RMS] NEQ 0
: 1116 1339 3      THEN OWN_STORAGE [RMS_BASE] = PLV [PLV$L_RMS] + .PLV [PLV$L_RMS];
: 1117 1340 3
: 1118 1341 3      RETURN SSS_NORMAL;          ! All done
: 1119 1342 3
: 1120 1343 3      END;                          ! End of change mode section
: 1121 1344 3
: 1122 1345 3      [PLV$C_TYP_MSG]:
: 1123 1346 3
: 1124 1347 3      ! The section contains an image-specific message section, laid out in the
: 1125 1348 3      ! following way.
: 1126 1349 3
: 1127 1350 3          .PLV [PLV$L_TYPE]          ! Vector type code (PLV$C_TYP_MSG)
: 1128 1351 3
: 1129 1352 3          .PLV_L_MSG_RFU          ! Reserved longword (MBZ)
: 1130 1353 3
: 1131 1354 3          .PLV [PLV$L_MSGDSP]        ! Offset to message dispatcher (6)
: 1132 1355 3
: 1133 1356 3      ! This offset locates the JSB (R5) instruction.
: 1134 1357 3
: 1135 1358 3      ! The rest of the message section header contains instructions that are
: 1136 1359 3      ! interpreted (not executed) by the Get Message system service.
: 1137 1360 3
: 1138 1361 3          NOP                          ! The next two bytes could serve
: 1139 1362 3          NOP                          ! as an entry mask
: 1140 1363 3          JSB      (R5)          ! The offset above locates this
: 1141 1364 3
: 1142 1365 3      BEGIN
: 1143 1366 3
: 1144 1367 3      BIND
: 1145 1368 3          PLV_L_MSG_RFU = PLV [PLV$L_VERSION],
: 1146 1369 3          PLV_L_MSG_ENTRY = PLV [PLV$L_EXEC],
: 1147 1370 3          PLV_L_MSC_OFFSET = PLV [PLV$C_USRUNDWN],
: 1148 1371 3          MSC = PLV_L_MSC_OFFSET + .PLV_L_MSC_OFFSET : BYTE ;
: 1149 1372 3
: 1150 1373 3      LITERAL
: 1151 1374 3          JSB_AT_R5 =
: 1152 1375 3              (AT_R5_MODE ^ 24) OR
: 1153 1376 3              (OP$JSB ^ 16) OR
: 1154 1377 3              (OP$NOP ^ 8) OR
: 1155 1378 3              (OP$NOP);
: 1156 1379 3
: 1157 1380 3      LOCAL
: 1158 1381 3          PROT_DSC : VECTOR [2];
: 1159 1382 3
: 1160 1383 3      ! Verify the contents of the next three longwords in the vector
: 1161 1384 3
: 1162 1385 3      IF (
: 1163 1386 3          (.PLV_L_MSG_RFU NEQ 0) OR
: 1164 1387 3          (.PLV [PLV$C_MSGDSP] NEQ 6) OR
: 1165 1388 3          (.PLV_L_MSG_ENTRY NEQ JSB_AT_R5) )
: 1166 1389 3      THEN
: 1167 1390 3          RETURN SSS_BADVEC;

```

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```

1168 1391
1169 1392 ! There must be enough room left in the vector to accommodate the new
1170 1393 ! JSB instruction (six bytes) and an RSB instruction (four bytes to allow
1171 1394 ! room for padding with zeros).
1172 1395
1173 1396 IF (VECTOR_SIZE - (.MESSAGE_VECTOR) ) LSSU (6 + 4)
1174 1397 THEN RETURN SSS_VECFULL;
1175 1398
1176 1399 ! Find the current end of the vector and store a JSB @# instruction
1177 1400 ! there, pointing to the JSB (R5) instruction in the message section.
1178 1401
1179 1402 NEW VECTOR LOC = MESSAGE VECTOR + .MESSAGE_VECTOR;
1180 1403 .NEW VECTOR LOC = RSB_ABSOLUTE;
1181 1404 (.NEW_VECTOR_LOC) + 2 = PLV_L MSG_ENTRY + 2;
1182 1405 (.NEW_VECTOR_LOC) + 6 = OPS_RSB;
1183 1406
1184 1407 ! Store the offset to the new location of the RSB
1185 1408
1186 1409 MESSAGE_VECTOR = ((.NEW_VECTOR_LOC) + 6) - MESSAGE_VECTOR;
1187 1410
1188 1411 IAC$GL_IMAGCTX [IMAGCTX$V_SETVECTOR] = TRUE;
1189 1412
1190 1413 ! Finally, if this is a pointer (indirect) message section, the section
1191 1414 ! must be writable from user mode.
1192 1415
1193 1416 PROT_DSC [0] = ..SECTION_ADDRESS; ! Only need to change first page
1194 1417 PROT_DSC [1] = .PROT_DSC[0] + 511;
1195 1418
1196 1419 IF .MSC EQL MSC$C_IND ! Indirect message section?
1197 1420 THEN
1198 1421 $SETPRT (INADR = PROT_DSC, ! Yes, set page protection
1199 1422 PROT = PRDSC_UW,
1200 1423 ACMODE = PSL$C_EXEC);
1201 1424
1202 1425 RETURN SSS_NORMAL;
1203 1426
1204 1427 END; ! End of message section
1205 1428
1206 1429 [OUTRANGE]:
1207 1430 RETURN SSS_BADVEC
1208 1431
1209 1432 YES
1210 1433
1211 1434 1 END; ! End of routine ADD_PRIVILEGED_VECTOR

```

.EXTRN SYS\$SETPRT

007C 00000 ADD_PRIVILEGED_VECTOR:

					.WORD	Save R2,R3,R4,R5,R6	: 1165
	56	00000000G	00	9E	00002	MOVAB	MESSAGE_VECTOR, R6
	5E		08	C2	00009	SUBL2	#8, SP
	50	08	AC	D0	0000C	MOVL	ICB_ADDRESS, R0
	53	54	A0	D0	00010	MOVL	84(R0), R3
	52	04	BC	D0	00014	MOVL	@SECTION_ADDRESS, R2
01	01		62	CF	00018	CASEL	(R2), #1, #1
							: 1203
							: 1204
							: 1215
							: 1371

		53		66	D0	000E1	14\$:	MOVL	MESSAGE_VECTOR, R3	:	1396
		51	FF00	C3	9E	000E4		MOVAB	-256(R3), R1	:	
		51		51	CE	000E9		MNEGL	R1, R1	:	
		0A		51	D1	000EC		CML	R1, #10	:	
				06	1E	000EF		BGEQU	16\$:	
		50	2034	8F	3C	000F1	15\$:	MOVZWL	#8244, R0	:	1397
				04	00	000F6		RET		:	
51		53		56	C1	000F7	16\$:	ADDL3	R6, R3, NEW_VECTOR_LOC	:	1402
		81	9F05	8F	3C	000FB		MOVZWL	#40709, (NEW_VECTOR_LOC)+	:	1403
	FE	A1	OE	A2	9E	00100		MOVAB	14(R2), -2(NEW_VECTOR_LOC)	:	1404
		51		02	C0	00105		ADDL2	#2, R1	:	1405
		61		05	D0	00108		MOVL	#5, (R1)	:	
		52		66	9E	0010B		MOVAB	MESSAGE_VECTOR, R2	:	1409
66		51		52	C3	0010E		SUBL3	R2, R1, MESSAGE_VECTOR	:	
	00000000G	00		01	88	00112		BISB2	#1, IAC\$GL_IMAGCTX+2	:	1411
		6E	04	BC	D0	00119		MOVL	@SECTION_ADDRESS, PROT_DSC	:	1416
04	AE	6E	000001FF	8F	C1	0011D		ADDL3	#511, PROT_DSC, PROT_DSC+4	:	1417
		01		60	91	00126		CMPB	(R0), #1	:	1419
				11	12	00129		BNEQ	17\$:	
		7E		04	7D	0012B		MOVQ	#4, -(SP)	:	1423
				01	DD	0012E		PUSHL	#1	:	
				7E	D4	00130		CLRL	-(SP)	:	
			10	AE	9F	00132		PUSHAB	PROT_DSC	:	
	00000000G	00		05	FB	00135		CALLS	#5, SYS\$SETPRT	:	
		50		01	D0	0013C	17\$:	MOVL	#1, R0	:	1425
				04	00	0013F		RET		:	1434

; Routine Size: 320 bytes, Routine Base: YF\$\$\$SYSIMGACT + 04E6

```

1213 1435 1 %SBTTL 'ADD_FIXUP_VECTOR - Add Fixup Vector to Work List'
1214 1436 1
1215 1437 1 ROUTINE ADD_FIXUP_VECTOR (SECTION_ADDRESS, BASE_ADDRESS) -
1216 1438 1
1217 1439 1
1218 1440 1
1219 1441 1
1220 1442 1
1221 1443 1
1222 1444 1
1223 1445 1
1224 1446 1
1225 1447 1
1226 1448 1
1227 1449 1
1228 1450 1
1229 1451 1
1230 1452 1
1231 1453 1
1232 1454 1
1233 1455 1
1234 1456 1
1235 1457 1
1236 1458 1
1237 1459 1
1238 1460 1
1239 1461 1
1240 1462 1
1241 1463 1
1242 1464 1
1243 1465 1
1244 1466 1
1245 1467 1
1246 1468 1
1247 1469 1
1248 1470 1
1249 1471 1
1250 1472 2 BEGIN
1251 1473 2
1252 1474 2 BIND
1253 1475 2 RANGE = .SECTION_ADDRESS : VECTOR,
1254 1476 2 IAF = .RANGE [0] : $BBLOCK,
1255 1477 2 SHL = IAF + .IAF [IAF$SL_SHLSTOFF] : $BBLOCK;
1256 1478 2
1257 1479 2
1258 1480 2
1259 1481 2
1260 1482 2
1261 1483 2
1262 1484 2
1263 1485 3 IF (SHL LSSU .RANGE [0]) OR ((SHL+SHL$C_LENGTH) GTRU .RANGE [1])
1264 1486 2 THEN RETURN IMG$BAD_FIXUPVEC;
1265 1487 2
1266 1488 2
1267 1489 2
1268 1490 2
1269 1491 2 $ASSUME ( $BYTEOFFSET (SHL$SL_BASEVA) EQL 0);

```

Functional Description:

This routine processes an image section that contains a fixup vector. In addition to some validation of the contents of the fixup vector, two operations are performed.

The fixup vector is added to the front of the list of fixups that must be done after the image is activated.

The base address of the image currently being activated is stored in the SHL entry at index 0. Note that the linker did not store a name here so the name field for SHL entry 0 is always left blank.

If the image being activated represents a privileged shareable image, then this routine is not even called. Rather, a check is made to insure that the image contains no outbound calls. Then the fixups are performed immediately, rather than being postponed for later processing in user mode.

Calling Sequence:

ADD_FIXUP_VECTOR ()

Formal Parameters:

SECTION_ADDRESS - Base address of image section that has been identified as a fixup vector.

BASE_ADDRESS - Base address of image that contains the current fixup vector.

IMGSMAP_ISDS MAP_ISDS - Convert ISDs to Mapping Requests 16-Sep-1984 02:41:36
VO4-001 ADD_FIXUP_VECTOR - Add Fixup Vector to Work Lis 14-Sep-1984 13:12:36

L 7

VAX-11 Bliss-32 V4.0-742
[SYS.SRC]IMGMAPISD.B32;2

; Routine Size: 92 bytes, Routine Base: YF\$\$\$SYSIMGACT + 0626

```

: 1294 1515 1 %SBTTL 'NEXT_GBL_SEC_NAME - Update Global Section Name Suffix'
: 1295 1516 1
: 1296 1517 1 ROUTINE NEXT_GBL_SEC_NAME (STRING_POINTER) : NOVALUE =
: 1297 1518 1
: 1298 1519 1 !+
: 1299 1520 1 Functional Description:
: 1300 1521 1
: 1301 1522 1 This routine performs string arithmetic on a global section name suffix of
: 1302 1523 1 the form 00n by adding one to the suffix and performing the appropriate
: 1303 1524 1 carries. No error checking for illegal string contents or carries beyond
: 1304 1525 1 _999 is performed. (The suffix _999 is transformed to _000.)
: 1305 1526 1
: 1306 1527 1 Calling Sequence:
: 1307 1528 1
: 1308 1529 1 NEXT_GBL_SEC_NAME (STRING_POINTER)
: 1309 1530 1
: 1310 1531 1 Formal Parameters:
: 1311 1532 1
: 1312 1533 1 STRING_POINTER - Address of counted ASCII string containing global
: 1313 1534 1 section name
: 1314 1535 1 -
: 1315 1536 1
: 1316 1537 2 BEGIN
: 1317 1538 2
: 1318 1539 2 ! Two synonyms are created. The string called NAME represents the entire
: 1319 1540 2 ! counted ASCII string for the global section name. Recall that the count field
: 1320 1541 2 ! does not contain the four character suffix. The substring SUFFIX represents
: 1321 1542 2 ! the final three characters in the global section name, usually 00n.
: 1322 1543 2
: 1323 1544 2 BIND
: 1324 1545 2 NAME = .STRING_POINTER : VECTOR [ ,BYTE],
: 1325 1546 2 SUFFIX = NAME [.NAME [0] + 2] : VECTOR [3,BYTE];
: 1326 1547 2
: 1327 1548 2 LOCAL
: 1328 1549 2 DIGIT : INITIAL (2),
: 1329 1550 2 CARRY : INITIAL (TRUE);
: 1330 1551 2
: 1331 1552 2 WHILE .CARRY DO
: 1332 1553 2 IF .SUFFIX [.DIGIT] NEQ %C'9'
: 1333 1554 2 THEN
: 1334 1555 3 BEGIN
: 1335 1556 3 SUFFIX [.DIGIT] = .SUFFIX [.DIGIT] + 1;
: 1336 1557 3 CARRY = FALSE;
: 1337 1558 3 END
: 1338 1559 2 ELSE
: 1339 1560 3 BEGIN
: 1340 1561 3 SUFFIX [.DIGIT] = %C'0';
: 1341 1562 3 DIGIT = .DIGIT - 1;
: 1342 1563 3 IF .DIGIT LSS 0
: 1343 1564 3 THEN CARRY = FALSE;
: 1344 1565 2 END;
: 1345 1566 2
: 1346 1567 1 END; ! End of routine NEXT_GBL_SEC_NAME

```


		0004 00000		NEXT_GBL_SEC_NAME:			
50	04	BC	9A	00002	:WORD	Save R2	: 1517
50	04	AC	C0	00006	MOVZBL	@STRING_POINTER, R0	: 1546
50		02	C0	0000A	ADDL2	STRING_POINTER, R0	:
51		02	D0	0000D	ADDL2	#2, R0	:
52		01	D0	00010	MOVL	#2, DIGIT	:
16		52	E9	00013	MOVL	#1, CARRY	:
39		6140	91	00016	BLBC	CARRY, 4\$: 1552
		05	13	0001A	CMPB	(DIGIT)[R0], #57	: 1553
		6140	96	0001C	BEQL	2\$:
		07	11	0001F	INCB	(DIGIT)[R0]	: 1556
6140		30	90	00021	BRB	3\$: 1557
EB		51	F4	00025	MOVB	#48, (DIGIT)[R0]	: 1561
		52	D4	00028	SOBGEQ	DIGIT, 1\$: 1562
		E7	11	0002A	CLRL	CARRY	: 1564
		04	0002C	4\$:	BRB	1\$: 1553
					RET		: 1567

: Routine Size: 45 bytes, Routine Base: YF\$\$\$SYSIMGACT + 0682

```

: 1348 1568 1 %SBTTL 'LOAD_SEQ_IMAGE - Load an image from a sequential device'
: 1349 1569 1
: 1350 1570 1 ROUTINE LOAD_SEQ_IMAGE ( ICB : REF $BBLOCK ) =
: 1351 1571 1
: 1352 1572 1 !+
: 1353 1573 1 Functional Description:
: 1354 1574 1
: 1355 1575 1 This routine loads all private non-dzro sections of an image from a
: 1356 1576 1 sequential device.
: 1357 1577 1
: 1358 1578 1 Calling Sequence:
: 1359 1579 1
: 1360 1580 1 LOAD_SEQ_IMAGE (ICB pointer)
: 1361 1581 1
: 1362 1582 1 Formal Parameters:
: 1363 1583 1
: 1364 1584 1 ICB - pointer to the current ICB
: 1365 1585 1 -
: 1366 1586 1
: 1367 1587 2 BEGIN
: 1368 1588 2
: 1369 1589 2 ! This routine expects a vector of image section entries. Each entry consists
: 1370 1590 2 ! of two longwords. The first is a page count. The second is a starting
: 1371 1591 2 ! address with the low order bit used to indicate writeable address space.
: 1372 1592 2 ! The read is done one page at a time under the assumption of one page records.
: 1373 1593 2 !
: 1374 1594 2 ! This routine also zeros the debug symbol table entry in the image header to
: 1375 1595 2 ! prevent an attempt by DEBUG to read this table.
: 1376 1596 2
: 1377 1597 2 LOCAL
: 1378 1598 2 SEQ_ISDS : REF VECTOR [],
: 1379 1599 2 INADR : VECTOR [2],
: 1380 1600 2 IHD : REF $BBLOCK,
: 1381 1601 2 IOSB : VECTOR [4,WORD],
: 1382 1602 2 NEXT_ADDRESS,
: 1383 1603 2 STABOS;
: 1384 1604 2
: 1385 1605 2 BIND
: 1386 1606 2 IHD_CTX = .ICB [ICB$L_CONTEXT] : $BBLOCK;
: 1387 1607 2
: 1388 1608 2 SEQ_ISDS = .OWN_STORAGE [SEQ_LOAD_ISDS];
: 1389 1609 2
: 1390 1610 2 IHD = .IHD_CTX [CTX_L_IHDBUF];
: 1391 1611 2 IHD [IHD$W_SYMDBGOFF] = 0;
: 1392 1612 2
: 1393 1613 2 ! Process ISDs until done
: 1394 1614 2
: 1395 1615 2 UNTIL .SEQ_ISDS [0] EQL 0
: 1396 1616 2 DO
: 1397 1617 2 BEGIN
: 1398 1618 2 INADR [0] = .SEQ_ISDS [1];
: 1399 1619 2 INADR [1] = .INADR [0] + (.SEQ_ISDS [0] * BYTES_PER_PAGE) - 1;
: 1400 1620 2
: 1401 1621 2 ! Create address space
: 1402 1622 2
: 1403 P 1623 2 STATUS = $CRETVA (
: 1404 P 1624 2 INADR = INADR,

```

```

: 1405      1625      3      ACMODE = PSL$C USER );
: 1406      1626      3      IF NOT .STATUS THEN RETURN .STATUS;
: 1407      1627      3
: 1408      1628      3      ! Read the image one page at a t4me
: 1409      1629      3
: 1410      1630      3      NEXT_ADDRESS = .INADR [0];
: 1411      1631      3      INCR I FROM 1 TO .SEQ_ISDS [0]
: 1412      1632      3      DO
: 1413      1633      4      BEGIN
: 1414      P 1634      4      STATUS = $QIOW (
: 1415      P 1635      4      EFN = EXE$C_SYSEFN,
: 1416      P 1636      4      CHAN = .ICB [ICB$W_CHAN],
: 1417      P 1637      4      FUNC = IO$ READVBLK,
: 1418      P 1638      4      IOSB = IOSB,
: 1419      P 1639      4      P1 = .NEXT_ADDRESS,
: 1420      1640      4      P2 = BYTES_PER_PAGE );
: 1421      1641      4      IF NOT .STATUS THEN RETURN .STATUS;
: 1422      1642      4      IF NOT .IOSB [0] THEN RETURN .IOSB [0];
: 1423      1643      4      NEXT_ADDRESS = .NEXT_ADDRESS + BYTES_PER_PAGE;
: 1424      1644      4      END;
: 1425      1645      3
: 1426      1646      3      ! Is it a message section (can't be vector since not installed)
: 1427      1647      3
: 1428      1648      3      IF (.SEQ_ISDS [2] AND ISD$M_VECTOR) NEQ 0
: 1429      1649      3      THEN
: 1430      1650      4      BEGIN
: 1431      1651      4      STATUS = ADD_PRIVILEGED_VECTOR (INADR, ICB);
: 1432      1652      4      IF NOT .STATUS THEN RETURN .STATUS
: 1433      1653      4      END;
: 1434      1654      3
: 1435      1655      3      ! Is it a fixup section
: 1436      1656      3
: 1437      1657      3      IF (.SEQ_ISDS [2] AND ISD$M_FIXUPVEC) NEQ 0
: 1438      1658      3      THEN
: 1439      1659      4      BEGIN
: 1440      1660      4      STATUS = ADD_FIXUP_VECTOR (
: 1441      1661      4      INADR,
: 1442      1662      4      .ICB [ICB$L_BASE_ADDRESS]);
: 1443      1663      4      IF NOT .STATUS THEN RETURN .STATUS
: 1444      1664      4      END;
: 1445      1665      3
: 1446      1666      3      ! Check to see if it should be left writeable
: 1447      1667      3
: 1448      1668      3      IF (.SEQ_ISDS [2] AND ISD$M_WRT) EQL 0
: 1449      1669      3      THEN
: 1450      1670      4      BEGIN
: 1451      P 1671      4      STATUS = $SETPRT (
: 1452      P 1672      4      INADR = INADR,
: 1453      P 1673      4      ACMODE = PSL$C_USER,
: 1454      1674      4      PROT = PRT$C_WR );
: 1455      1675      4      IF NOT .STATUS THEN RETURN .STATUS;
: 1456      1676      4      END;
: 1457      1677      3
: 1458      1678      3      ! Advance pointer to next ISD description
: 1459      1679      3
: 1460      1680      3      SEQ_ISDS = SEQ_ISDS [3];
: 1461      1681      3

```

```

: 1462      1682  2      END;
: 1463      1683  2
: 1464      1684  2 RETURN SSS_NORMAL;
: 1465      1685  2
: 1466      1686  1 END;

```

				.EXTRN SYSSQIOW			
		003C 00000 LOAD_SEQ_IMAGE:					
		5E	10	C2	00002	: .WORD Save R2,R3,R4,R5	: 1570
		50	04	AC	00005	: SUBL2 #16, SP	: 1606
		50	58	A0	00009	: MOVL ICB, R0	
		52	00000000G	00	0000D	: MOVL 88(R0), R0	: 1608
		50	04	A0	00014	: MOVL OWN STORAGE+40, SEQ_ISDS	: 1610
			04	A0	B4 00018	: MOVL 4(R0), IHD	: 1611
			62	D5	0001B	: CLRW 4(IHD)	: 1615
			03	12	0001D	: TSTL (SEQ_ISDS)	
			00AB	31	0001F	: BNEQ 2\$	
			08	AE	04 00022	: BRW 10\$	
51		62	09	78	00027	: MOVL 4(SEQ_ISDS), INADR	: 1618
		51	08	AE	C0 0002B	: ASHL #9, (SEQ_ISDS), R1	: 1619
			0C	AE	FF 0002F	: ADDL2 INADR, RT	
				03	DD 00034	: MOVAB -1(R1), INADR+4	
				7E	D4 00036	: PUSHL #3	: 1625
			10	AE	9F 00038	: CLRL -(SP)	
		00000000G	00	03	FB 0003B	: PUSHAB INADR	
			7F	50	E9 00042	: CALLS #3, SYSSCRETVA	
			55	08	AE D0 00045	: BLBC STATUS, 8\$: 1626
			53	04	AC D0 00049	: MOVL INADR, NEXT_ADDRESS	: 1630
				54	D4 0004D	: MOVL ICB, R3	: 1640
				2F	11 0004F	: CLRL I	
				7E	7C 00051	: BRB 5\$	
				7E	7C 00053	: CLRQ -(SP)	
			7E	0200	8F 3C 00055	: CLRQ -(SP)	
				55	DD 0005A	: MOVZWL #512, -(SP)	
				7E	7C 0005C	: PUSHL NEXT_ADDRESS	
			20	AE	9F 0005E	: CLRQ -(SP)	
				31	DD 00061	: PUSHAB IOSB	
				7E	0E A3 3C 00063	: PUSHL #49	
				7E	00G 9A 00067	: MOVZWL 14(R3), -(SP)	
		00000000G	00	0C	FB 0006A	: MOVZBL S^EXESC SYSEFN, -(SP)	
			5C	50	E9 00071	: CALLS #12, SYSSQIOW	
			04	6E	E8 00074	: BLBC STATUS, 11\$: 1641
			50	6E	3C 00077	: BLBS IOSB, 4\$: 1642
					04 0007A	: MOVZWL IOSB, R0	
			55	0200	C5 9E 0007B	: RET	
			54	62	F3 00080	: MOVAB 512(R5), NEXT_ADDRESS	: 1643
CD		OE	08	A2	11 E1 00084	: AOBLEQ (SEQ_ISDS), 1, 3\$: 1631
				04	AC 9F 00089	: BBC #17, 8(SEQ_ISDS), 6\$: 1648
				0C	AE 9F 0008C	: PUSHAB ICB	: 1651
				FDA3	CF 02 FB 0008F	: PUSHAB INADR	
				39	50 E9 00094	: CALLS #2, ADD_PRIVILEGED_VECTOR	
			12	08	0A E1 00097	: BLBC STATUS, -11\$: 1652
				51	04 AC D0 0009C	: BBC #10, 8(SEQ_ISDS), 7\$: 1657
						: MOVL ICB, R1	: 1662

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IMG\$MAP_ISDS
V04-001

MAP_ISDS - Convert ISDs to Mapping Requests
LOAD_SEQ_IMAGE - Load an image from a sequentia

E 8
16-Sep-1984 02:41:36
14-Sep-1984 13:12:36

VAX-11 Bliss-32 V4.0-742
[SYS.SRC]IMG\$MAPISD.B32;2

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INI
V04

			5C	A1	DD	000A0		PUSHL	92(R1)		
			0C	AE	9F	000A3		PUSHAB	INADR	:	1660
	FECC	CF		02	FB	000A6		CALLS	#2, ADD_FIXUP_VECTOR	:	
		22		50	E9	000AB		BLBC	STATUS, 11\$:	1663
14	08	A2		03	E0	000AE	7\$:	BBS	#3, 8(SEQ_ISDS), 9\$:	1668
		7E		0F	7D	000B3		MOVQ	#15, -(SPT)	:	1674
				03	DD	000B6		PUSHL	#3	:	
				7E	D4	000B8		CLRL	-(SP)	:	
			18	AE	9F	000BA		PUSHAB	INADR	:	
	00000000G	00		05	FB	000BD		CALLS	#5, SYS\$SETPRT	:	
		09		50	E9	000C4	8\$:	BLBC	STATUS, 11\$:	1675
		52		0C	C0	000C7	9\$:	ADDL2	#12, SEQ_ISDS	:	1680
				FF4E	31	000CA		BRW	1\$:	1615
		50		01	D0	000CD	10\$:	MOVL	#1, R0	:	1684
					04	000D0	11\$:	RET		:	1686

; Routine Size: 209 bytes, Routine Base: YF\$\$\$SYSIMGACT + 06AF

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IMG\$MAP_ISDS
V04-001

MAP_ISDS - Convert ISDs to Mapping Requests
LOAD_SEQ_IMAGE - Load an image from a sequentia

F 8
16-Sep-1984 02:41:36
14-Sep-1984 13:12:36

VAX-11 Bliss-32 V4.0-742
[SYS.SRC]IMGMAPISD.B32;2

: 1468 1687 1 END
: 1469 1688 1
: 1470 1689 0 ELUDOM

! End of module IMGACT_MAP_ISDS

PSECT SUMMARY

Name	Bytes	Attributes
YF\$\$\$SYSIMGACT	1920	NOVEC, WRT, RD, EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	90	0	1000	00:01.8

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:IMGMAPISD/OBJ=OBJ\$:IMGMAPISD MSRCS\$:IMGMAPISD/UPDATE=(ENH\$:IMGMAPISD)

: Size: 1896 code + 24 data bytes
: Run Time: 00:41.2
: Elapsed Time: 00:46.9
: Lines/CPU Min: 2461
: Lexemes/CPU-Min: 20722
: Memory Used: 325 pages
: Compilation Complete

INI
V04

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6F
62

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6E
74

