


```

SSSSSSSS YY YY SSSSSSS DDDDDDD EEEEEEEEE FFFFFFFF FFFFFFFF LL
SSSSSSSS YY YY SSSSSSS DDDDDDD EEEEEEEEE FFFFFFFF FFFFFFFF LL
SS SS YY YY SS SSSSSSS DD DD EEEEEEEEE FFFFFFFF FFFFFFFF LL
SS SS YY YY SS SSSSSSS DD DD EEEEEEEEE FFFFFFFF FFFFFFFF LL
SS SS YY YY SS SSSSSSS DD DD EEEEEEEEE FFFFFFFF FFFFFFFF LL
SSSSSSS YY YY SSSSSS DD DD EEEEEEEEE FFFFFFFF FFFFFFFF LL
SSSSSSS YY YY SSSSSS DD DD EEEEEEEEE FFFFFFFF FFFFFFFF LL
SS YY YY SS SSSSSS DD DD EEEEEEEEE FFFFFFFF FFFFFFFF LL
SS YY YY SS SSSSSS DD DD EEEEEEEEE FFFFFFFF FFFFFFFF LL
SS YY YY SS SSSSSS DD DD EEEEEEEEE FFFFFFFF FFFFFFFF LL
SSSSSSSS YY SSSSSSS DDDDDDD EEEEEEEEE FF FFFFFFFF LL
SSSSSSSS YY SSSSSSS DDDDDDD EEEEEEEEE FF FFFFFFFF LL

```

```

SSSSSSSS DDDDDDD LL
SSSSSSSS DDDDDDD LL
SS DD DD LL
SS DD DD LL
SS DD DD LL
SS DD DD LL
SSSSSS DD DD LL
SSSSSS DD DD LL
SS DD DD LL
SS DD DD LL
SS DD DD LL
SSSSSSS DDDDDDD LLLLLLLLLL
SSSSSSSS DDDDDDD LLLLLLLLLL

```

S'

er
er

{ Version: 'V04-001'

```

*****
{*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
{*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
{*  ALL RIGHTS RESERVED.
{*
{*  THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
{*  ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
{*  INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
{*  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
{*  OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
{*  TRANSFERRED.
{*
{*  THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
{*  AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
{*  CORPORATION.
{*
{*  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
{*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
{*
*****

```

{++

{ FACILITY: VAX/VMS System Macro Libraries

{ ABSTRACT:

 This file contains the SDL source for all operating system control blocks, from F to L. That is, all control blocks from FAA to LZZ.

{ ENVIRONMENT:

 n/a

{ AUTHOR: The VMS Group CREATION DATE: 1-Aug-1976

{ MODIFIED BY:

- V04-001 SRB0145 Steve Beckhardt 6-Sep-1984
 Moved CDRP\$L_VAL9 into regular CDRP out of long CDRP.
- V03-099 MSH0063 Michael S. Harvey 31-Jul-1984
 Eliminate GSNAMOFF cell from KFE.
- V03-098 ACG0440 Andrew C. Goldstein, 23-Jul-1984 11:49
 Add ref count and classification valid flag to ORB in the FCB;
 add FCB\$L_CACHELKID for file cache interlocks

V03-097 MSH0063 Michael S. Harvey 20-Jul-1984
Add symbol for maximum length of KFE.

V03-096 CDS0006 Christian D. Saether 15-July-1984
Add another pool to F11BC. Add FCBSL_DIRINDX.

V03-095 RAS0319 Ron Schaefer 29-Jun-1984
Add new structure to logical names structures:
LNMC -- the logical name table name cache structure.

V03-094 ACG0432 Andrew C. Goldstein, 9-Jul-1984 21:35
Add JIBSL_ORG_BYTLM and JIBSL_ORG_PBYTLM fields

V03-093 MSH0061 Michael S. Harvey 5-Jul-1984
Add EXEONLY image flag to the KFE.

V03-092 MSH0058 Michael S. Harvey 27-Jun-1984
Define a new cell in the KFE to hold the length of a
string which will be used to more accurately specify
which memory a set of global sections for the KFE was
created in.

V03-091 MSH0057 Michael S. Harvey 25-Jun-1984
Define new KFE bit used to propagate some context across
the INSTALL REPLACE command.

V03-090 CDS0005 Christian D. Saether 9-May-1984
Correct longword misalignment introduced by CDS0004.

V03-089 MSH0041 Michael S. Harvey 2-May-1984
Add image alias limit constants to \$IHDEF.

V03-088 CDS0004 Christian D. Saether 19-Apr-1984
Changes to FCB.

V03-087 MSH0032 Michael S. Harvey 12-Apr-1984
Add GSD\$L_ORB for all types of GSD. This cell will
be used to locate the Object Rights Block associated
with a global section.

V03-086 ADE0001 Alan D. Eldridge 11-Apr-1984
Add IHDSV_INISHR and IHASL_INISHR.

V03-085 TMK0005 Todd M. Katz 11-Apr-1984
Add KFESL_ORB to \$KFEDEF. This cell will contain the address
of the Object Rights Block associated with a Known File Entry.

V03-084 ACG0414 Andrew C. Goldstein, 9-Apr-1984 11:17
Add IOCSV_ALLOC bit

V03-083 KPL0006 Peter Lieberwirth 7-Apr-1984
Add IOCSV_NO_TRANS to \$IOCDEF. This flag tells
IOCSTRANDEVNAM that logical name translation is
unnecessary because the caller already did the
translation.

V03-082 TMK0004 Todd M. Katz 07-Apr-1984
Change LNMTH\$L CHP to LNMTH\$L ORB within \$LNMSTRDEF to reflect
the replacement of shareable logical name tables' CHIP
protection templates with Object Rights Blocks.

V03-081 EMD0074 Ellen M. Dusseault 06-Apr-1984
Define status bit, IRPSV_KEY in IRPSW_STS and
IRPSL_KEY_FSC which will contain an address of a
descriptor describing an encryption key.

V03-080 LMP0221 L. Mark Pilant, 26-Mar-1984 9:25
Move FCB fields around to define an ORB within the FCB.

V03-079 KPL0005 Peter Lieberwirth 23-Mar-1984
Fix \$IOBNDEF to track Nautilus changes.

V03-078 SSA0021 Stan Amway 23-Mar-1984
Backed out SSA0017. Bit 15 of IRPSW_STS conflicts with
a private definition and usage in DODRIVER. Added
comment to warn others of impending doom.

V03-077 WMC0077 Wayne Cardoza 23-Mar-1984
Add hash byte to GSD.

V03-076 ACG0408 Andrew C. Goldstein, 22-Mar-1984 23:04
Rearrange XQP base address cells so they form descriptors

V03-075 JWT0169 Jim Teague 22-Mar-1984
Bump image ident minorid. Long shareable image names
require larger entries in the shareable image list.

V03-074 MMD0267 Meg Dumont, 22-Mar-1984 17:05
Add ANSI 3 file length extension in HDR4 label.

V03-073 SRB0117 Steve Beckhardt 18-Mar-1984
Added LKB\$B_TSLT and LKB\$B_DLCKPRI to \$LKBDEF.
Added VAL9 and VAL10 to \$IRPDEF

V03-072 SSA0017 Stan Amway 9-Mar-1984
Add IRPSV_QLEN as bit in IRPSW_STS to indicate that
the device queue length in the UCB has been incremented to
account for the IRP. IOCIOPST conditionally decrements the
device queue length based on the setting of this bit.

V03-071 LMP0207 L. Mark Pilant, 9-Mar-1984 9:02
Add FCBSV_BADACL to indicate that the ACL is present, but
should not be used in protection checks. This is to note
that the ACL has been corrupted.

V03-070 TMK0003 Todd M. Katz 09-Mar-1984
Add LNM\$W_HASH to \$LNMSTRDEF's definition of a logical
name translation block.

V03-069 ACG0399 Andrew C. Goldstein, 28-Feb-1984 16:13
Add \$IOCDEF - flag bits for IOC\$SEARCH

V03-068 CDS0003 Christian D. Saether 28-Feb-1984
Forgot some counters in F11BC.

V03-067 CDS0002 Christian D. Saether 28-Feb-1984
Add modules F11BDEF and F11BCDEF.

V03-066 RLR108SS1 Robert L. Rappaport 27-Feb-1984
Add explicit PFN's to \$I08SSDEF for PCNTL, NIPACKETBUF, etc.

V03-065 JWT0152 Jim Teague 27-Feb-1984
Make changes to \$ISDDEF and \$IHIDEF required for variable
length ISDs and long shareable image filenames.

V03-064 ROW0298 Ralph O. Weber 27-FEB-1984
Define IRP\$W_ENDMSG\$IZ, a field in the class driver CDRP
extension which holds the size of the most recent MSCP end
message.

V03-063 WHM0003 Bill Matthews 24-Feb-1984
Renamed IDB\$B_COMBO_VECTOR to IDB\$B_VECTOR now that
IDB\$B_COMBO_VECTOR_OFFSET has been added.

V03-062 RLRKDZ2 Robert L. Rappaport 22-Feb-1984
Fix \$KDZDEF and extend fill space following BIIC register
definition so that the BIIC registers occupy an entire
virtual page.

V03-061 KPL0004 Peter Lieberwirth 6-Feb-1984
Fix bug introduced in V03-058. Doubly-defined PERNEX.

V03-060 WHM0002 Bill Matthews 3-Feb-1984
Added field IDB\$B_COMBO_VECTOR_OFFSET. Additional support
for edit 51.

V03-059 LMP0188 L. Mark Pilant, 3-Feb-1984 16:22
Add support for a classification block in the FCB.

V03-058 KPL0003 Peter Lieberwirth 3-Feb-1984
Add \$I08NNDEF, IO space layout for Nautilus.

V03-057 MSH0004 Michael S. Harvey 2-Feb-1984
Redefine parts of global section descriptors to
accomodate longer global section names. The name
field will be variable length for local memory and
PFN-mapped global section descriptors, and will simply
be lengthened for the fixed length shared memory variety.

V03-056 HH0002 Hai Huang 31-Jan-1984
Redefine the mount list head in the JIB as a standard
two-word list head

V03-055 ROW0281 Ralph O. Weber 14-JAN-1984
Add IRP\$L_DUTUFLAGS and IRP\$W_DUTUCNTR to class driver CDRP
extension.

V03-054 ACG0387 Andrew C. Goldstein, 12-Jan-1984 14:28

Add job mount list head to JIB; get job type codes in proper order

V03-053 ACG0385 Andrew C. Goldstein, 11-Jan-1984 18:30
Make MAXDETACH and MAXJOBS JIB fields words

V03-053 LJK0257 Lawrence J. Kenah 5-Jan-1984
Reorder fields in JIB to speed up process creation time.

V03-052 ACG0385 Andrew C. Goldstein, 29-Dec-1983 13:34
Add JIB\$B_JOBTYPE field, remove JIB\$V_DISxxx flags

V03-051 WHM0001 Bill Matthews 27-Dec-1983
Added the field IDB\$B_COMBO_CSR_OFFSET. Replaced the field IDB\$B_VECTOR with IDB\$B_COMBO_VECTOR in \$IDBDEF. These changes allow a driver for devices in a combo device to find the beginning of the CSRs and Vector table for the combo device.

V03-050 RLRKDZ1 Robert L. Rappaport 9-Dec-1983
Add ability to get to BIIC registers thru \$KDZDEF so that a node can read its own BIIC registers without having to know what node it is.

V03-049 RSH0087 R. Scott Hanna 07-Dec-1983
Move \$KGBDEF to STARDEFFL.SDL

V03-048 RLRKDZ Robert L. Rappaport 6-Dec-1983
Add \$KDZDEF, Virtual memory offsets to internal KDZ11 registers and devices.

V03-047 ACG0377 Andrew C. Goldstein, 6-Dec-1983 11:46
Realign JIB fields after WMC0020

V03-046 SRB0106 Steve Beckhardt 18-Nov-1983
Added EPID field to LKB, reduced LKB\$L_REFCNT field to a word.

V03-045 RLR108SS Robert L. Rappaport 8-Nov-1983
Add \$I08SSDEF, Scorpio I/O space layout.

V03-044 KPL0002 Peter Lieberwirth 17-Oct-1983
Add IMP\$V_RUH_SYNCH to \$IMPDEF.

V03-043 SSA00002 Stan Amway 30-Sep-1983
Add IPL\$_PERFMON to \$IPLDEF.

V03-042 TMK0002 Todd M. Katz 18-Aug-1983
Add LNMTH\$V_GROUP and LNMTH\$V_SYSTEM to \$LNMSTRDEF.

V03-041 KDM0068 Kathleen D. Morse 5-Aug-1983
Add \$IOUV1DEF.

V03-040 RSH0047 R. Scott Hanna 24-Jul-1983
Add environmental ID definitions to \$KGBDEF

V03-039 RNG0039 Rod N. Gamache 22-Jul-1983
Add new DECnet FAST Interface definitions \$FFIDEF.

V03-038 LJK0217 Lawrence J. Kenah 26-Jun-1983
Put IHDSV_DBGDMT back into \$IHDEF

V03-037 LJK0214 Lawrence J. Kenah 24-Jun-1983
Remove Image Control Block (nee ICB) until various naming issues are resolved.

V03-036 RPG0036 Bob Grosso 24-Jun-1983
Add new IHDEF and ISDOLDEF.

V03-035 CDS0001 Christian D. Saether 23-Jun-1983
Add FCBSL_ACCLKID field.

V03-034 RPG0034 Bob Grosso 23-Jun-1983
Add new Known File structures, KFRH, KFE, KFD, KFPB, as well as ICB which is for the image activator.

V03-033 RNG0033 Rod Gamache 21-Jun-1983
Added IRPSQ_STATION to overlay IRPSQ_NT_PRVMSK.

V03-032 SRB0095 Steve Beckhardt 21-Jun-1983
Added LKB\$M_PROTECT status bit

V03-031 ROW0185 Ralph O. Weber 21-JUN-1983
Add block transfer fields to the connection manager CDRP extension to IRP definition.

V03-030 LY0382 Larry Yetto 16-JUN-1983 14:16:40
Add IRPSV_JNL_REMREQ to IRP STS flags

V03-029 SRB0091 Steve Beckhardt 1-Jun-1983
Removed several state codes from \$LKBDEF. Renamed other state codes.

V03-028 SRB0087 Steve Beckhardt 24-May-1983
Added RESEND status bit to \$LKBDEF

V03-027 SRB0082 Steve Beckhardt 28-Apr-1983
Removed message queue from CDRP in \$IRPDEF

V03-026 TMK0001 Todd M. Katz 14-APR-1983
Make several changes to \$LNMSTRDEF. Delete LNMTH\$LOGNAM, replace LNMTHSV_SUBTABLE with LNMTHSV_DIRECTORY, and add LNMBSV_NODELETE.

V03-025 ROW0181 Ralph O. Weber 14-APR-1983
Add IRPSL_VAL7 and IRPSL_VAL8. Eventually, these fields should replace currently used fields. However, the current fields cannot be deleted yet. Therefore, the CDRP and the IRP will be bigger than we want for a few weeks.

V03-024 MMD0138 Meg Dumont, 13-Apr-1983 10:17
Add HD4DEF which will contain extension to HDR1 FILE IDENTIFIER field on magnetic tape

V03-023 SRB0075 Steve Beckhardt 6-Apr-1983
More changes to \$LKBDEF.

V03-022 SRB0072 Steve Beckhardt 25-Mar-1983
Added some new definitions in \$LKBDEF.

V03-021 STJ3073 Steven T. Jeffreys 25-Mar-1983
- Added FCBSL_HIGHWATER
- Added FCBSV_ERASE

V03-020 WMC0020 Wayne Cardoza 15-Mar-1983
Add MAXJOBS and MAXDETACH to JIB

V03-019 SRB0069 Steve Beckhardt 9-Mar-1983
Added NOQUOTA status bit to LKBDEF.

V03-018 KTA3037 Kerbey T. Altmann 11-Feb-1983
Add FLOAT definition to I0750DEF.

V03-017 MIR0022 Michael I. Rosenblum 19-Jan-1983
Add terminal specific IDB definition.

V03-016 ROW0156 Ralph O. Weber 11-JAN-1983
Add connection manager extension to CDRP portion of the IRP.
Remove hard coded filler offsets in IRP to be symbolic.
Reorder connection manager extension to CDRP so that the VAL1
through VAL6 fields overlay the fields in the block transfer
CDRP extension.

V03-015 WMC0015 Wayne Cardoza 9-Jan-1982
Add back KFPDEF which was accidentally removed in V03-012.

V03-014 ACG0307 Andrew C. Goldstein, 7-Jan-1983 16:30
Remove privilege mask and UIC from JIB

V03-013 SRB0060 Steve Beckhardt 7-Jan-1983
Added more definitions to \$LKBDEF

V03-012 ACG0307 Andrew C. Goldstein, 30-Dec-1982 17:42
Add rights database definitions (\$KGBDEF)

V03-011 SRB0057 Steve Beckhardt 15-Dec-1982
Reordered fields and added new fields and definitions
in \$LKBDEF for distributed lock manager.

V03-010 SRB0056 Steve Beckhardt 14-Dec-1982
Changed IPL\$ SYNCH and IPL\$ TIMER to be 8 (instead of 7).
Added IPL\$_TIMERFORK equal to 7.

V03-009 JWI0073 Jim Teague 09-Dec-1982
Add \$IH\$DEF fields IHSSL_DMTVBN and IHSSL_DMTBYTES for
description of Debugger module/psect information.
Also define IHDSV_DBGDMT bit in IHDSL_LNKFLAGS in \$IH\$DEF
to indicate presence of above fields.

V03-008 ACG0303 Andrew C. Goldstein, 9-Dec-1982 15:12

Add FILL attribute to extraneous names

V03-007 DMW4013 DMWalp 1-Dec-1982
Added \$LNMSTRDEF

V03-006 JWH0130 Jeffrey W. Horn 19-Nov-1982
Change IMPSC_NPIOFILES to 63 so that the Process Perm
IFB/IRB tables take up a full page.

V03-005 KPL0001 Peter Lieberwirth 13-Oct-1982
Add IMPSV_RECOVERY to \$IMPDEF

V03-004 TCM0003 Trudy C. Matthews 11-Aug-1982
Add IO790\$AL_PERABS to \$IO790DEF.

V03-003 JWH0001 Jeffrey W. Horn 29-Jul-1982
Add IMPSV_RUH to \$IMPDEF.

V03-002 TCM0002 Trudy C. Matthews 28-Jul-1982 09:45
Change \$IO7VVDEF to \$IO790DEF. Remove 11/790-specific
definitions (\$PAMMDEF and SBIA register definitions) to
11/790-specific definition file, [SYSLOA.SRC]790DEF.MDL.

V03-001 LMP0036 L. Mark Pilant, 28-Jun-1982 13:37
Add space in the FCB definition for the Access Control List
queue listhead.

module \$F11BDEF;

/*
/* F11B - System wide F11BXQP structures.
/*
/* This structure is actually part of the XQP impure area and
/* is pointed to by CTL\$GL_F11BXQP. That cell is initialized
/* during process creation by the XQP initialization code.
/*
/*-

aggregate F11BDEF structure prefix F11BS;

XQPQUEUE quadword; /* XQP per-process queue.
DISPATCH longword unsigned; /* Address of XQP dispatch routine.
CODESIZE longword unsigned; /* Size of XQP code in bytes.
CODEBASE longword unsigned; /* Base address of XQP code.
IMPSize longword unsigned; /* Size of impure area in bytes.
IMPBASE longword unsigned; /* Base address of XQP impure area.

end F11BDEF;

end_module \$F11BDEF;

SY

MO

/*

/*

/*

/*

/*

/*

/*

/*

/*

ag

en

en

```
module $F11BCDEF;
```

```
/*+
/* F11BC - Files 11 Block Cache
/*
/* Header area which describes block cache used by F11BXQP.
/*
/*-
```

```
aggregate F11BCDEF structure prefix F11BC$:
```

```
  BUFBASE longword unsigned; /* Base address of buffer area.
  BUFSIZE longword unsigned; /* Size of buffer area in bytes.

  SIZE word unsigned; /* Standard size field.
  TYPE byte unsigned; /* Standard type field.
  SUBTYPE byte unsigned; /* Standard subtype field.
  REALSIZE longword unsigned; /* Structure size as a longword.

  LBNHSHBAS longword unsigned; /* Base of LBN hash table.
  LBNHSHCNT word unsigned; /* Count of entries in LBN hash tbl.
  BFRCNT word unsigned; /* Total buffer count.

  BFRDBAS longword unsigned; /* Buffer descriptor base address.
  BFRLDBAS longword unsigned; /* Buffer lock descriptor base addr.

  BLHSHBAS longword unsigned; /* Base addr of buffer lock hash tbl.
  BLHSHCNT word unsigned; /* Num entries in buff lock hash tbl.
  FREEBFRL word unsigned; /* First free buffer lock block.

  constant NUM_POOLS equals 4; /* Number of buffer pools.

  POOL_LRU quadword dimension F11BC$K_NUM_POOLS; /* Per pool LRU listhead.
  POOL_WAITQ quadword dimension F11BC$K_NUM_POOLS; /* Per pool cache wait listhead.
  POOLAVAIL longword dimension F11BC$K_NUM_POOLS; /* Available buffers per pool.
  POOLCNT word dimension F11BC$K_NUM_POOLS; /* Count of buffers per pool.

  AMBIGQFL longword unsigned; /* Ambiguity queue forward link.
  AMBIGQBL longword unsigned; /* Ambiguity queue back link.
```

```
/*
/* Cache performance counters.
/*
```

```
  PROCESS_HITS longword unsigned; /* In-process buffer hits.
  VALID_HITS longword unsigned; /* Valid buffer cache hits.
  INVALID_HITS longword unsigned; /* Buffer found but invalid contents.
  MISSES longword unsigned; /* Buffer not in cache at all.
  DISK_READS longword unsigned; /* Buffer reads from disk.
  DISK_WRITES longword unsigned; /* Buffer writes to disk.
  CACHE_SERIAL longword unsigned; /* Cache serialization calls.
  CACHE_STALLS longword unsigned; /* Cache serialization stalls.
  BUFFER_STALLS longword unsigned; /* Stalls for lack of buffers.

  CACHENAME character length 24; /* Name of this cache (display only).
```

```
end F11BCDEF;
```

```
/*
/* Buffer descriptors.
/*
```

```
aggregate BFRDDEF structure prefix BFRDS;
  QFL longword unsigned; /* Queue forward link.
  QBL longword unsigned; /* Queue back link.

  LBN longword unsigned; /* LBN of buffer.
  UCB longword unsigned; /* UCB of buffer.

  LOCKBASIS longword unsigned; /* Unique file identifier.
  SEQNUM longword unsigned; /* Buffer validation sequence number.

  FLAGS_OVERLAY union fill;
    FLAGS byte unsigned; /* Status flags.
    FLAGS_BITS structure fill;
      POOL bitfield length 2; /* Pool number of this buffer.
      DIRTY bitfield mask; /* Buffer has been modified.
      VALID bitfield mask; /* Buffer has been read from disk.
    end FLAGS_BITS;
  end FLAGS_OVERLAY;
  BTYPE byte unsigned; /* Buffer type.
  BFRL word unsigned; /* Index to buffer lock.
  CURPID word unsigned; /* Index of current process.
  NXTBFRD word unsigned; /* Index of next BFRD (hash chain).
```

```
end BFRDDEF;
```

```
/*
/* Buffer lock descriptor blocks.
/*
```

```
aggregate BFRLDEF structure prefix BFRLS;
  NXTBFRL word unsigned; /* Index to next BFRL in list.
  REFCNT word unsigned; /* Number of buffers backed by this lock.
  LKID longword unsigned; /* Lock ID of buffer lock.

  LCKBASIS longword unsigned; /* Unique file identifier.
  PARLKID longword unsigned; /* Unique volume set identifier.
```

```
end BFRLDEF;
```

```
end_module $F11BCDEF;
```

SY

MO

/*

/*

/*

/*

/*

/*

/*

/*

ag

en

en

```
module $FCBDEF;
```

```
/*+
/* FCB - FILE CONTROL BLOCK
/*
/* THERE IS ONE FILE CONTROL BLOCK FOR EACH UNIQUELY ACCESSED FILE ON A
/* VOLUME. THE FILE CONTROL BLOCK PROVIDES THE VEHICLE WHEREBY SHARED
/* ACCESS TO A FILE MAY BE CONTROLLED.
/*-
```

```
aggregate FCBDEF structure prefix FCBS;
```

```
FCBFL longword unsigned; /* FCB LIST FORWARD LINK
FCBBL longword unsigned; /* FCB LIST BACKWARD LINK
SIZE word unsigned; /* SIZE OF FCB IN BYTES
TYPE byte unsigned; /* STRUCTURE TYPE OF FCB
ACCLKMODE byte unsigned; /* Access lock mode.
EXFCB longword unsigned; /* ADDRESS OF EXTENSION FCB
WLFL longword unsigned; /* WINDOW LISTHEAD FORWARD LINK
WLBL longword unsigned; /* WINDOW LISTHEAD BACKWARD LINK
REFCNT word unsigned; /* Total references to this FCB.
ACNT word unsigned; /* FILE ACCESS COUNT
WCNT word unsigned; /* FILE WRITER COUNT
LCNT word unsigned; /* FILE LOCK COUNT
TCNT word unsigned; /* COUNT OF TRUNCATE LOCKS
STATUS_OVERLAY union fill;
  STATUS word unsigned; /* FILE STATUS
  STATUS BITS structure fill;
    DIR bitfield; /* FCB IS A DIRECTORY LRU ENTRY
    MARKDEL bitfield; /* FILE IS MARKED FOR DELETE
    BADBLK bitfield; /* BAD BLOCK ENCOUNTERED IN FILE
    EXCL bitfield; /* FILE IS EXCLUSIVELY ACCESSED
    SPOOL bitfield; /* FILE IS AN INTERMEDIATE SPOOL FILE
    RMSLOCK bitfield; /* FILE IS OPEN WITH RMS RECORD LOCKING
    ERASE bitfield; /* ERASE DATA WHEN BLOCKS REMOVED FROM FILE
    BADACL bitfield; /* ACL IS CORRUPT
    STALE bitfield; /* Reconstruct FCB from header.
    DELAYTRNC bitfield; /* Delay truncation.
  end STATUS BITS;
end STATUS_OVERLAY;
FID_OVERLAY union fill;
  FID word unsigned dimension 3; /* FILE IDENTIFICATION
  FID_FIELDS structure fill;
    FID_NUM word unsigned; /* FILE NUMBER
    FID_SEQ word unsigned; /* FILE SEQUENCE NUMBER
    FID_RVN_OVERLAY union fill;
      FID_RVN word unsigned; /* RELATIVE VOLUME NUMBER
      FID_RVN_FIELDS structure fill;
        FID_RVN byte unsigned; /* SHORT FORM RVN
        FID_NMX byte unsigned; /* EXTENDED FILE NUMBER
      end FID_RVN_FIELDS;
    end FID_RVN_OVERLAY;
  end FID_FIELDS;
end FID_OVERLAY;
SEGN word unsigned; /* FILE SEGMENT NUMBER
STVBN longword unsigned; /* STARTING VIRTUAL BLOCK NUMBER
STLBN longword unsigned; /* STARTING LOGICAL BLOCK NUMBER
```

SY

MC

/*

/*

/*

/*

ag

en

en

```

HDLBN longword unsigned; /* LBN OF FILE HEADER
FILESIZE longword unsigned; /* FILE SIZE IN BLOCKS
EFBLK longword unsigned; /* END OF FILE VBN
VERSIONS word unsigned; /* MAXIMUM NUMBER OF VERSIONS IN DIRECTORY
DIRSEQ word unsigned; /* DIRECTORY USE SEQUENCE NUMBER
HIGHWATER longword unsigned; /* HIGH WATER MARK IN FILE
ACCLKID longword unsigned; /* Access lock ID.
LOCKBASIS longword unsigned; /* Lock basis for this FCB.
TRUNCVBN longword unsigned; /* VBN for delayed truncation.
CACHELKID longword unsigned; /* Cache interlock lock ID
ORB structure; /* Object's Rights Block
  FILEOWNER structure longword unsigned; /* FILE OWNER UIC
    UICMEMBER word unsigned; /* MEMBER NUMBER
    UICGROUP word unsigned; /* GROUP NUMBER
  end FILEOWNER;
  FILL_5 longword unsigned fill; /* ACL mutex
  FILL_3 longword unsigned fill; /* Structure size & type
  FILL_6 longword unsigned fill; /* Spare + ref count
  ACMODE quadword unsigned; /* Access mode protection vector
  SYS_PROT structure longword unsigned; /* Protection word/vector
    FILEPROT word unsigned; /* FILE PROTECTION MASK
    FILL_4 word unsigned fill;
  end SYS_PROT;
  OWN_PROT longword unsigned; /* Owner protection
  GRP_PROT longword unsigned; /* Group protection
  WOR_PROT longword unsigned; /* World protection
  ACLFL longword unsigned; /* ACCESS CONTROL LIST FORWARD LINK
  ACLBL longword unsigned; /* ACCESS CONTROL LIST BACKWARD LINK
  MIN_CLASS_PROT structure; /* Minimum security classification mask
    FILL_2 byte dimension 20 fill; /* see structure $CLSDEF
  end MIN_CLASS_PROT;
  MAX_CLASS_PROT structure; /* Maximum security classification mask
    FILL_2 byte dimension 20 fill; /* see structure $CLSDEF
  end MAX_CLASS_PROT;
end ORB;
DIRINDX longword unsigned; /* Directory index pointer
constant 'LENGTH' equals . prefix FCBS tag K; /* LENGTH OF STANDARD FCB
constant 'LENGTH' equals . prefix FCBS tag C; /* LENGTH OF STANDARD FCB
end FCBDEF;

end_module $FCBDEF;

```

```
module $FFIDEF;
/*+
/* FFI - DECnet-VAX Fast Interface
/*
/*-

aggregate FFIDEF structure prefix FFIS;
  FL longword unsigned;          /*FORWARD QUEUE LINK
  BL longword unsigned;          /*BACKWARD QUEUE LINK
  SIZE word unsigned;            /*BLOCK SIZE
  TYPE byte unsigned;           /*BLOCK TYPE
  SPARE byte unsigned;           /*DATALINK SPARE BYTE
  CTX_DL longword unsigned;      /*DATALINK CONTEXT AREA
  XMIT longword unsigned;        /*DATALINK TRANSMIT ROUTINE ADDRESS
  XMIT_DONE longword unsigned;   /*CALLER'S TRANSMIT DONE ROUTINE ADDRESS
  RECV_DONE longword unsigned;   /*CALLER'S RECEIVE DONE ROUTINE ADDRESS
  ERROR longword unsigned;       /*CALLER'S ERROR HANDLER
  SHUT_DONE longword unsigned;   /*CALLER'S SHUTDOWN COMPLETE ROUTINE ADDRESS
  SPARE0 longword unsigned;      /* spare
  SPARE1 longword unsigned;      /* spare
  SPARE2 longword unsigned;      /* spare
  SPARE3 longword unsigned;      /* spare
  DL_UCB longword unsigned;      /*DATALINK UCB ADDRESS
  PID longword unsigned;         /*CALLER'S PID (or zero)
  CHAN word unsigned;           /*CALLER'S CHAN (or zero)
  constant CTX_USER equals . prefix FFIS$ tag G; /*CALLER'S CONTEXT BLOCK
  constant 'LENGTH' equals . prefix FFIS$ tag K; /*LENGTH OF A STANDARD FFI
  constant 'LENGTH' equals . prefix FFIS$ tag C; /*LENGTH OF A STANDARD FFI
end FFIDEF;

end_module $FFIDEF;
```



```
module $FKBDEF;
```

```
/*
```

```
/* FKB - FORK BLOCK
```

```
/*  
/* A FORK BLOCK DESCRIBES THE CONTEXT OF A FORK PROCESS. EACH UNIT CONTROL  
/* BLOCK CONTAINS A FORK BLOCK AS ITS FIRST SIX LONGWORDS.  
/*-
```

```
aggregate FKBDEF structure prefix FKBS:
```

```
  FQFL longword unsigned;
```

```
  FQBL longword unsigned;
```

```
  SIZE word unsigned;
```

```
  TYPE byte unsigned;
```

```
  FIPL byte unsigned;
```

```
  FPC longword unsigned;
```

```
  FR3 longword unsigned;
```

```
  FR4 longword unsigned;
```

```
  constant 'LENGTH' equals . prefix FKBS tag K;
```

```
  constant 'LENGTH' equals . prefix FKBS tag C;
```

```
/*FORK QUEUE FORWARD LINK
```

```
/*FORK QUEUE BACKWARD LINK
```

```
/*SIZE OF FKB IN BYTES
```

```
/*STRUCTURE TYPE OF FKB
```

```
/*FORK INTERRUPT PRIORITY LEVEL
```

```
/*FORK PC
```

```
/*FORK R3
```

```
/*FORK R4
```

```
/*STANDARD LENGTH OF FKB
```

```
/*STANDARD LENGTH OF FKB
```

```
end FKBDEF;
```

```
end_module $FKBDEF;
```

SY

MC

/*

/*

/*

ag

en

en

```
module $GSDDEF;
```

```
/*+
/* GLOBAL SECTION DESCRIPTOR BLOCK
/*-
```

```
aggregate GSDDEF structure prefix GSD$;
```

```
  GSDFL_OVERLAY union fill;
    GSDFL longword unsigned; /*POINTER TO NEXT GSD
    GSDFL_BITS structure fill;
      VALID bitfield mask; /*SH MEM GSD FLAG, SET IF VALID ENTRY
      LOCKED bitfield mask; /*SH MEM GSD FLAG, SET IF ENTRY LOCKED
      DELPEND bitfield mask; /*SH MEM GSD FLAG, GS MARKED FOR DELETE
      INITFAIL bitfield mask; /*SH MEM GSD FLAG, SET WHEN GS INIT FAILS
      DUPGSD bitfield mask; /*SH MEM GSD FLAG, DUPLICATE GSD FOUND
    end GSDFL_BITS;
  end GSDFL_OVERLAY;
  GSDBL longword unsigned; /*POINTER TO PREVIOUS GSD
  SIZE word unsigned; /*SIZE OF GSD IN BYTES
  TYPE byte unsigned; /*STRUCTURE TYPE CODE FOR GSD
  HASH byte unsigned; /*HASH FOR GSD NAME
  PCBUIC_OVERLAY union fill;
    PCBUIC longword unsigned; /*UIC OF CREATOR OF SECTION, FROM HIS PCB
    PCBUIC_FIELDS structure fill;
      FILL 6 byte dimension 2 fill prefix GSDDEF tag $$;
      PCBGRP word unsigned; /*GROUP OF CREATOR OF SECTION, FROM PCB
    end PCBUIC_FIELDS;
  end PCBUIC_OVERLAY;
  FILUIC longword unsigned; /*OWNER OF FILE, UIC FROM FCB
  PROT word unsigned; /*PROTECTION MASK
  GSTX word unsigned; /*GLOBAL SECTION TABLE INDEX
  "IDENT" longword unsigned; /*IDENTIFICATION OF GLOBAL SECTION
  ORB longword unsigned; /*OBJECT RIGHTS BLOCK LOCATOR
  FLAGS word unsigned; /*SECTION FLAGS
  GSDNAM character; /*LOCAL MEMORY AND SHARED MEMORY SECTION NAME
  constant "LENGTH" equals . prefix GSD$ tag K; /*LENGTH OF LOCAL MEMORY GSD
  constant "LENGTH" equals . prefix GSD$ tag C; /*LENGTH OF LOCAL MEMORY GSD
  #GSDLEN = . ;
```

```
/*
/* THE FOLLOWING FIELDS ARE ONLY FOUND IN EXTENDED GSD'S. THESE ARE USED
/* WHENEVER A GSD IS NEEDED WITHOUT A SECTION TABLE ENTRY, I.E., FOR SHARED
/* MEMORY AND FOR PAGES MAPPED BY PFN.
/*
```

```
  FILL 2 byte fill prefix GSDDEF tag $$; /*SPARE BYTE
  BASEPFN longword unsigned; /*FIRST RELATIVE BASE PFN
  PAGES longword unsigned; /*COUNT OF PAGES AT FIRST BASE PFN
  REFCNT longword unsigned; /*FIRST PROCESSOR PTE REF COUNT
  PFNGSDNAM character; /*PFN-MAPPED SECTION NAME
  constant EXTGSDLNG equals . prefix GSD$ tag K; /*MINIMUM EXTENDED GSD LENGTH
  constant EXTGSDLNG equals . prefix GSD$ tag C; /*MINIMUM EXTENDED GSD LENGTH
```

```
/*
/* THE FOLLOWING FIELDS ARE CONTAINED ONLY IN SHARED MEMORY GSD'S. THE LENGTH,
/* GSD$C_SHMGSDLNG, IS ONLY THE CONSTANT SIZE OF THE GSD. IN ADDITION, THERE IS
```

```
/* ONE LONGWORD FOR EACH PROCESSOR AND TWO LONGWORDS FOR EACH BASE PFN-SIZE PAIR.
```

```
/*
```

```
end GSDDEF;
```

```
aggregate GSDDEF1 structure prefix GSD$:
```

```
FILL_7 byte dimension #GSDLEN+45 fill prefix GSDDEF tag $$; /*SHMEM GLOBAL SECTION NAME
LOCK byte unsigned; /*INTERPROCESSOR LOCK FOR GSD
PROCCNT byte unsigned; /*NUMBER OF PROCESSOR REF. COUNTS IN GSD
CREATPORT byte unsigned; /*PORT ! FOR CREATOR PROCESSOR
DELETPORT byte unsigned; /*PORT ! FOR DELETOR PROCESSOR
constant PFNBASMAX equals 4 prefix GSD tag $C; /*MAXIMUM ! OF PFN BASES ALLOWED
BASPFI1 longword unsigned; /*FIRST BASE PFN FOR SECTION PAGES
BASCNT1 longword unsigned; /*CNT OF SECTION PAGES AT FIRST BASE PFN
/*FIRST PFN/PAGE COUNT PAIR
/* NOTE: THE NUMBER OF QUADWORDS
/* RESERVED FOR PFN/PAGE COUNTS PAIRS
/* MUST BE EQUAL TO GSD$C_PFNBASMAX-1.
FILL_3 quadword fill prefix GSDDEF tag $$; /*LENGTH OF CONSTANT PART OF SHM GSD
FILL_4 quadword fill prefix GSDDEF tag $$; /*LENGTH OF CONSTANT PART OF SHM GSD
FILL_5 quadword fill prefix GSDDEF tag $$; /*PTE COUNT FOR FIRST PROCESSOR
constant SHMGSDLNG equals . prefix GSD$ tag K;
constant SHMGSDLNG equals . prefix GSD$ tag C;
PTECNT1 longword unsigned;
```

```
end GSDDEF1;
```

```
end_module $GSDDEF;
```

```
module $HD1DEF;
```

```
/*+
/* HDR1 ANDSI MAGNETIC TAPE LABEL
/* THIS IS THE FIRST LABEL IN THE FILE LABEL HEADER SET. IF IDENTIFIES THE FILE.
/*-
```

```
aggregate HD1DEF structure prefix HD1$;
```

```
HD1LID longword unsigned; /*LABEL IDENTIFIER AND NUMBER 'HDR1'
FILEID character length 17; /*FILE IDENTIFIER
FILESETID character length 6; /*FILE SET IDENTIFIER
FILESECNO character length 4; /*FILE SECTION NUMBER
FILESEQNO character length 4; /*FILE SEQUENCE NUMBER
GENNO character length 4; /*FILE GENERATION NUMBER
GENVER character length 2; /*FILE GENERATION VERSION NUMBER
CREATEDT character length 6; /*CREATION DATE ( YYDD)
EXPIREDT character length 6; /*EXPIRATION DATE
FILACCESS byte unsigned; /*FILE ACCESS
BLOCKCNT character length 6; /*BLOCK COUNT
SYSCODE character length 13; /*SYSTEM CODE
FILL_1 character length 7 fill prefix HD1DEF tag $$; /*SPACES
```

```
end HD1DEF;
```

```
end_module $HD1DEF;
```

SY

mo

/*

/*

/*

ag

en

en

```
module $HD2DEF;
```

```
/*+
/* HDR2 ANSI MAGNETIC TAPE LABEL
/* THIS IS THE SECOND LABEL IN FILE LABEL HEADER SET.
/* THE FILE ATTRIBUTES HAVE BEEN REMOVED FROM HDR2, AND PLACED IN HDR3.
/* THE FIELDS REMAIN IN THE DEFINITION TO SUPPORT OLD TAPES.
/*-
```

```
aggregate HD2DEF structure prefix HD2$:
  HD2LID longword unsigned;          /*LABEL IDENTIFIER AND NUMBER 'HDR2'
  RECFORMAT byte unsigned;          /*RECORD FORMAT
  BLOCKLEN character length 5;      /*BLOCK LENGTH
  RECLLEN character length 5;       /*RECORD LENGTH
  RECATR1 character length 20;      /*FIRST 20 BYTES OF FILES-11 RECORD ATTRIBUTES
  FILL 1 character fill prefix HD2DEF tag $$; /*SPACES
  FORMCNTRL byte unsigned;          /*FORMS CONTROL
  RECATR2 character length 12;      /*LAST 12 BYTES OF FILES-11 RECORD ATTRIBUTES
  FILL 2 character fill prefix HD2DEF tag $$; /*SPACES
  BUFOFF character length 2;        /*BUFFER OFFSET
  FILL 3 character length 20 fill prefix HD2DEF tag $$; /*SPACES
end HD2DEF;
end_module $HD2DEF;
```

module \$HD3DEF;

```
/*+
/* HDR3 ANSI MAGNETIC TAPE LABEL
/* THIS IS THE THIRD LABEL IN FILE LABEL HEADER SET.
/* IT IDENTIFIES THE FILE ATTRIBUTES.
/*-
```

aggregate HD3DEF structure prefix HD3\$;

```
    HD3LID longword unsigned; /*LABEL IDENTIFIES AND NUMBER 'HDR3'
    RECATR character length 64; /*64 BYTES OF FILES-11 RECORD ATTRIBUTES
    FILL_1 character length 12 fill prefix HD3DEF tag $$; /*SPACES
end HD3DEF;
```

end_module \$HD3DEF;

SY
MO
/*
/*
/*
/*
ag
/*
/*
en
en

module \$HD4DEF;

```

/**
/* HDR4 ANSI MAGNETIC TAPE LABEL
/* THIS IS THE FOURTH LABEL IN FILE LABEL HEADER SET.
/* IT CONTAINS THE LONG FILENAME EXTENSION TO THE HDR1 FILE IDENTIFIER
/* FOR VMS LONG FILE NAMES
/**-

```

```

aggregate HD4DEF structure prefix HD4$:
  HD4LID longword unsigned; /*LABEL IDENTIFIER AND NUMBER 'HDR4'
  FILEID_EXT_SIZE byte unsigned; /*SIZE OF FILE ID EXT FOR ANSI 4 VOLUMES
  FILEID_EXT character length 62; /*EXTENSION OF HDR1 FILEID
  FILEID_EXT_V3 character length 2; /*SIZE OF FILE ID EXT FOR ANSI 3 VOLUMES
  FILL 1 character length 13 fill prefix HD4DEF tag $$; /*SPACES
end HD4DEF;

```

end_module \$HD4DEF;

SY

MO

/*

/*

/*

/*

/*

ag

en

en

```

module $IAFDEF;
/**
/* IAF - IMAGE ACTIVATOR FIXUP SECTION
/*
/* THE IMAGE ACTIVATOR FIXUP SECTION IS AN IMAGE SECTION THAT IS CREATED
/* BY THE LINKER AND USED BY THE IMAGE ACTIVATOR TO MODIFY THE IMAGE AS
/* IT IS ACTIVATED. THIS IS DONE TO MAINTAIN THE POSITION INDEPENDENCE
/* OF EXTERNAL REFERENCES.
/*-

aggregate IAFDEF structure prefix IAF$:
  IAFLINK longword unsigned;          /* Link for image activator use
  FIXUPLNK longword unsigned;        /* Link for shareable image fixups
  SIZE word unsigned;                /* Size of fixed part of IAF
  FLAGS_OVERLAY union fill;
    FLAGS word unsigned;              /* Flags
    FLAGS_BITS structure fill;
      SHR bitfield;                  /* This is in a shareable image
    end FLAGS_BITS;
  end FLAGS_OVERLAY;
  G_FIXOFF longword unsigned;         /* Offset to g^ address data
  DOTADROFF longword unsigned;        /* Offset to .address fixup data
  CHGPRTOFF longword unsigned;        /* Offset to isect change prot. data
  SHLSTOFF longword unsigned;         /* Offset to shareable image list
  SHRIMGCNT longword unsigned;        /* Number of shareable images in shlst
  SHLEXTRA longword unsigned;         /* Number of extra shareable images allowed
  PERMCTX longword unsigned;          /* Permanent sharable image context
  FILL_1 longword fill prefix IAFDEF tag $$; /* Spare
  FILL_2 longword fill prefix IAFDEF tag $$; /* Spare
  FILL_3 longword fill prefix IAFDEF tag $$; /* Spare
  FILL_4 longword fill prefix IAFDEF tag $$; /* Spare
  FILL_5 longword fill prefix IAFDEF tag $$; /* Spare
  FILL_6 longword fill prefix IAFDEF tag $$; /* Spare
  constant 'LENGTH' equals . prefix IAF$ tag K; /* Length of fixed area
  constant 'LENGTH' equals . prefix IAF$ tag C; /* Length of fixed area
end IAFDEF;

end_module $IAFDEF;

```


module \$ICPDEF;

```

/*+
/* ICP - CHANGE IMAGE SECTION PROTECTION DATA
/*
/* THIS STRUCTURE IS USED IN THE IMAGE FIXUP SECTION BY THE LINKER
/* TO INFORM THE IMAGE ACTIVATOR OF THE IMAGE SECTIONS THAT NEED
/* THEIR PROTECTION CHANGED.
/*-

```

aggregate ICPDEF structure prefix ICPS;

```

BASEVA longword unsigned; /* virtual address of start of section
NPAGES word unsigned; /* number of pages to change protection on
NEWPRT word unsigned; /* new protection
constant 'LENGTH' equals . prefix ICPS tag K; /* size of one section's data
constant 'LENGTH' equals . prefix ICPS tag C; /* size of one section's data

```

end ICPDEF;

end_module \$ICPDEF;

SI
CC
er
ac
/*
/*
/*
CC
CC
CC
CC
CC
CC
CC
CC
CC
er
MC
/*
/*
/*
CC
CC
CC
/*
CC
/*
CC
CC
CC
/*
CC
CC

```
module $IDBDEF;
/*+
/* IDB - INTERRUPT DISPATCH BLOCK
/*
/* AN INTERRUPT DISPATCH BLOCK PROVIDES THE INFORMATION NECESSARY FOR A
/* UNIT INDEPENDENT, BUT CONTROLLER SPECIFIC, INTERRUPT DISPATCHER TO
/* DISPATCH INTERRUPTS TO THE PROPER DRIVER TO HANDLE AN INTERRUPT ON
/* A DEVICE UNIT.
/*-

aggregate IDBDEF structure prefix IDB$:
  CSR longword unsigned;          /*CONTROLLER CSR ADDRESS
  OWNER longword unsigned;       /*OWNER UCB ADDRESS
  SIZE word unsigned;            /*SIZE OF IDB IN BYTES
  TYPE byte unsigned;            /*STRUCTURE TYPE OF IDB
  VECTOR byte unsigned;          /*CONTROLLER VECTOR OFFSET
  UNITS word unsigned;           /*NUMBER OF UNITS (SIZE OF UCBLST)
  TT_ENABLE byte unsigned;       /* DZ32 line enable field
  COMBO_CSR_OFFSET byte;         /*OFFSET TO START OF COMBO DEVICE STYLE CSRS
  COMBO_VECTOR_OFFSET byte;      /*OFFSET TO START OF COMBO STYLE DEVICE VECTORS
  SPARE1 byte;                   /*A SPARE BYTE
  SPARE2 word;                   /*A SPARE WORD
  ADP longword unsigned;         /*ADDRESS OF UBA ADAPTER CONTROL BLOCK
  UCBLST longword unsigned dimension 8; /*UCB OR SECONDARY IDB ADDRESSES
                                     /*(DEFAULT OF 8)
  constant 'LENGTH' equals . prefix IDB$ tag K; /*LENGTH OF STANDARD IDB
  constant 'LENGTH' equals . prefix IDB$ tag C; /*LENGTH OF STANDARD IDB

end IDBDEF;
end_module $IDBDEF;
```

```
module $IFDDEF;
```

```
/*+
```

```
/* IMAGE FILE DESCRIPTOR BLOCK - RETURNED BY IMAGE ACTIVATOR
```

```
/*-
```

```
aggregate IFDDEF structure prefix IFD$;
```

```
SIZE word unsigned; /*SIZE IN BYTES OF IMAGE FILE DESCRIPTOR
FILNAMOFF word unsigned; /*OFFSET TO RESULTANT FILE NAME STRING
FILL_1 word fill prefix IFDDEF tag $$; /*RESERVED OFFSET 1
FILL_2 word fill prefix IFDDEF tag $$; /*RESERVED OFFSET 2
CHAN word unsigned; /*CHANNEL ON WHICH IMAGE FILE IS OPEN
CMCHAN word unsigned; /*COMPATIBILITY MODE CHANNEL
CMKFIADR longword unsigned; /*COMPATIBILITY MODE IMAGE
/*KNOWN FILE ENTRY ADDRESS OR 0

FLAGS_OVERLAY union fill;
  FLAGS word unsigned; /*IMAGE FILE DESCRIPTOR FLAGS
  FLAGS_BITS structure fill;
    EXEONLY bitfield mask; /*EXECUTE ONLY FILE
    PRIV bitfield mask; /*IMAGE INSTALLED WITH ENHANCED PRIVILEGE
    SETVECTOR bitfield mask; /*PRIVILEGED VECTORS TO BE INSTALLED
  end FLAGS_BITS;
end FLAGS_OVERLAY;
FILL_3 word fill prefix IFDDEF tag $$; /*SPARE WORD
CURPROG quadword unsigned; /*STRING DESCRIPTOR FOR CURRENTLY
/*RUNNING PROGRAM NAME

constant 'LENGTH' equals . prefix IFD$ tag K; /*LENGTH OF FIXED AREA OF IFD
constant 'LENGTH' equals . prefix IFD$ tag C; /*LENGTH OF FIXED AREA OF IFD
```

```
end IFDDEF;
```

```
end_module $IFDDEF;
```

SY

MC

/*

/*

/*

CC

CC

CC

CC

CC

CC

CC

CC

CC

CC

CC

CC

CC

er

```
module $IHDEF;
```

```
/*+
/* IMAGE HEADER RECORD DEFINITIONS - FIRST RECORD OF IMAGE HEADER
/*-
```

```
aggregate IHDEF structure prefix IHDS;
```

```
SIZE word unsigned; /* Size in bytes of Image Header record
ACTIVOFF word unsigned; /* Byte offset to activation data
SYMDBGOFF word unsigned; /* Byte offset to symbol table and debug data
IMGIDOFF word unsigned; /* Byte offset to image ident data
PATCHOFF word unsigned; /* Byte offset to patch data
SPARE word unsigned; /* spare
MAJORID word unsigned; /* Major id
constant MAJORID equals '02' prefix IHD tag $K; /* Major id value
MINORID word unsigned; /* Minor id
constant MINORID equals '05' prefix IHD tag $K; /* Minor id value
HDRBLKCNT byte unsigned; /* Count of header blocks
IMGTYPE byte unsigned; /* Image type
```

```
/*
/* IMAGE TYPE CODES
/*
```

```
constant EXE equals 1 prefix IHD tag $K; /* Executable image
constant LIM equals 2 prefix IHD tag $K; /* Linkable image

FILL 2 word fill prefix IHDEF tag $$; /* Reserved
PRIVREQS quadword unsigned; /* Requested privilege mask
IOCHANCNT word unsigned; /*! of channels requested
/*0 if default
IMGIOCNT word unsigned; /*! of pages of image i/o section requested
/*0 if default

LNKFLAGS_OVERLAY union;
LNKFLAGS longword unsigned; /* Linker produced image flags
LNKFLAGS BITS structure;
LNKDEBUG bitfield mask; /* Full debugging requested
LNKNOTFR bitfield mask; /* First transfer address missing
NOPOBUFS bitfield mask; /* RMS use of P0 for image i/o disabled
PICIMG bitfield mask; /* Image is position independent
POIMAGE bitfield mask; /* Image is in P0 space only
DBGDMT bitfield mask; /* Image header has dmt fields
INISHR bitfield mask; /* Transfer array contains valid IHASL INISHR
FILL 3 bitfield length 17 fill prefix IHDEF tag $$; /* FILL OUT TO HIGH BYTE OF LONG WORD
MATCHCTL bitfield mask length 3; /* Match control for linkable image
end LNKFLAGS BITS;
end LNKFLAGS_OVERLAY;
"IDENT" longword unsigned; /* GBL SEC ident value for linkable image
SYSVER longword unsigned; /* SYSSK_VERSION or 0 if not linked with exec
IAFVA longword unsigned; /* Relative virtual address of fixup info
constant "LENGTH" equals . prefix IHDS tag K; /* Length of fixed area
constant "LENGTH" equals . prefix IHDS tag C; /* Length of fixed area
```

```
SKIP character length 510 - .; /* ALIAS should be last word in 512 byte block
ALIAS word unsigned; /* Code to use secondary image name
/*****
/*
```

```
/* Define legal range of ALIAS constants. MINCODE must be equal to the
/* lowest value and MAXCODE must be equal to the highest value.
/*
constant MINCODE equals -1 prefix IHDS tag C; /* Low bound of ALIAS values
constant NATIVE equals -1 prefix IHDS tag C; /* Native mode image
constant RSX equals 0 prefix IHDS tag C; /* RSX image produced by TKB
constant BPA equals 1 prefix IHDS tag C; /* BASIC plus analog
constant ALIAS equals 2 prefix IHDS tag C; /* Last 126 bytes contains ASCII of image to activate
constant CLI equals 3 prefix IHDS tag C; /* Image is a CLI, run LOGINOUT
constant MAXCODE equals 3 prefix IHDS tag C; /* High bound of ALIAS values
/*
/*****

/*
/* Generation number returned by IMGSHR IMG$GET_IHD to SYSIMGACT.
/* These do not appear in the image header but are inferred from the
/* contents of the image header
/*
constant GEN_XLNKR equals 1 prefix IHD tag $C; /* Cross linker
constant GEN_NATIVE equals 2 prefix IHD tag $C; /* First native mode image header.
/* does not have LNKFLAGS, SYSVER and IAFVA fields
constant GEN_LNKFLG equals 3 prefix IHD tag $C; /* Native with LNKFLAGS longword added
/* does not have SYSVER and IAFVA fields
constant GEN_SYSVER equals 4 prefix IHD tag $C; /* Native with LNKFLAGS and SYSVER added
/* does not have IAFVA field
constant GEN_FIXUP equals 5 prefix IHD tag $C; /* Version III image
/* contains LNKFLAGS, SYSVER, and IAFVA fields
constant GEN_NEWISD equals 6 prefix IHD tag $C; /* ISD size field is a byte

end IHDEF;
end_module $IHDEF;
```

```
module $IHADEF;
```

```
/*+
/* IMAGE HEADER ACTIVATION SECTION OFFSETS
/*-
```

```
aggregate IHADEF structure prefix IHAS;
  TFRADR1 longword unsigned;           /*FIRST TRANSFER ADDRESS
  TFRADR2 longword unsigned;           /*SECOND TRANSFER ADDRESS
  TFRADR3 longword unsigned;           /*THIRD TRANSFER ADDRESS
  FILL 1 longword fill prefix IHADEF tag $$; /*GUARANTEED TRAILING 0 ADDRESS
  INISRR longword unsigned;           /*SHARED IMAGE INITIALIZATION
                                        /*(valid if IHDSV INISHR set)
  constant 'LENGTH' equals . prefix IHAS tag K; /*SIZE OF ACTIVATION SECTION
  constant 'LENGTH' equals . prefix IHAS tag C; /*SIZE OF ACTIVATION SECTION

end IHADEF;
end_module $IHADEF.
```

B
C
D
E
F
G
H
I
J
K
L
M
N
O
P
Q
R
S
T
U
V
W
X
Y
Z
[
{
|
]
^
_
`
a
b
c
d
e
f
g
h
i
j
k
l
m
n
o
p
q
r
s
t
u
v
w
x
y
z
{
|
]
~

```
module $IHPDEF;
```

```
/*+  
/* IMAGE HEADER PATCH SECTION OFFSETS  
/*-
```

```
aggregate IHPDEF structure prefix IHPS;
```

```
ECO1 longword unsigned; /*DEC ECO LEVELS 1-32  
ECO2 longword unsigned; /*DEC ECO LEVELS 33-64  
ECO3 longword unsigned; /*DEC ECO LEVELS 65-98  
ECO4 longword unsigned; /*USER ECO LEVELS 99-132  
RW_PATSIZ longword unsigned; /*SIZE OF FREE RW PATCH AREA  
RW_PATADR longword unsigned; /*VIR ADDR OF NEXT FREE RW PATCH AREA  
RO_PATSIZ longword unsigned; /*SIZE OF FREE RO PATCH AREA  
RO_PATADR longword unsigned; /*VIR ADDR OF NEXT FREE RO PATCH AREA  
PATCOMTXT longword unsigned; /*PATCH COMMAND TEXT VIRTUAL BLOCK NUMBER  
PATDATE quadword unsigned; /*DATE OF MOST RECENT PATCH  
constant 'LENGTH' equals . prefix IHPS tag K; /*LENGTH OF PATCH HEADER SECTION  
constant 'LENGTH' equals . prefix IHPS tag C; /*LENGTH OF PATCH HEADER SECTION
```

```
end IHPDEF;
```

```
end_module $IHPDEF;
```

```
module $IHSDEF;
```

```
/*+  
/* IMAGE HEADER SYMBOL TABLE AND DEBUG SECTION OFFSETS  
/*-
```

```
aggregate IHSDEF structure prefix IHSS:
```

DSTVBN longword unsigned;	/*DEBUG SYMBOL TABLE VIRTUAL BLOCK NUMBER
GSTVBN longword unsigned;	/*GLOBAL SYMBOL TABLE VIRTUAL BLOCK NUMBER
DSTBLKS word unsigned;	/*DEBUG SYMBOL TABLE BLOCK COUNT
GSTRECS word unsigned;	/*GLOBAL SYMBOL TABLE RECORD COUNT
DMTVBN longword unsigned;	/*VBN OF DMT INFORMATION
DMTBYTES longword unsigned;	/*LENGTH OF DMT INFO
constant 'LENGTH' equals . prefix IHSS tag K;	/*LENGTH OF SYMBOL TABLE SECTION
constant 'LENGTH' equals . prefix IHSS tag C;	/*LENGTH OF SYMBOL TABLE SECTION

```
end IHSDEF;
```

```
end_module $IHSDEF;
```



```
module $IHIDEF;
```

```
/*+  
/* IMAGE HEADER IDENTIFICATION SECTION OFFSETS  
/*-
```

```
aggregate IHIDEF structure prefix IHIS;
```

```
  IMGNAM character length 40;
```

```
  IMGID character length 16;
```

```
  LINKTIME quadword unsigned;
```

```
  LINKID character length 16;
```

```
  constant 'LENGTH' equals . prefix IHIS tag K;
```

```
  constant 'LENGTH' equals . prefix IHIS tag C;
```

```
/*IMAGE NAME STRING
```

```
/*IMAGE IDENT STRING
```

```
/*DATE AND TIME THIS IMAGE WAS LINKED
```

```
/*STANDARD SYSTEM QUADWORD FORMAT
```

```
/*LINKER IDENT STRING
```

```
/*LENGTH OF IMAGE HEADER IDENT SECTION
```

```
/*LENGTH OF IMAGE HEADER IDENT SECTION
```

```
end IHIDEF;
```

```
end_module $IHIDEF;
```

```
module $IHXDEF;
```

```
/*+
/* IMAGE HEADER RECORD DEFINITIONS - CROSS LINKER - MAJORID = '01'
/* 1ST RECORD OF IMAGE HEADER BLOCK
/*-
```

```
aggregate IHXDEF structure prefix IHX$;
```

```
SIZE word unsigned; /*SIZE IN BYTE OF IMAGE HEADER RECORD
HDRBLKCNT byte unsigned; /*COUNT OF BLOCKS IN IMAGE HEADER
FILL_1 byte fill prefix IHXDEF tag $$; /*SPARE
STARTADR quadword unsigned; /*START ADDRESS
MAJORID word unsigned; /*MAJOR ID OF IMAGE HEADER
constant MAJORID equals (%X3130) prefix IHX tag $K; /*^A/01/ MAJOR ID VALUE FOR CROSS LINKER
MINORID word unsigned; /*MINOR ID OF IMAGE HEADER
constant MINORID equals (%X3130) prefix IHX tag $K; /*^A/01/ MINOR ID VALUE FOR CROSS LINKER
constant MINORID1 equals (%X3130) prefix IHX tag $K; /*^A/01/ MINOR ID VALUE FOR CROSS LINKER WITH
/*SYMBOL TABLE AND 3RD TRANSFER ADR
IMGNAM character length 24; /*IMAGE NAME
```

```
/*
/* THE FOLLOWING FIELDS ARE PRESENT FOR MINOR ID'S GREATER OR EQUAL TO '03'
/*
```

```
DSTVBN longword unsigned; /*DEBUG SYMBOL TABLE VBN
GSTVBN longword unsigned; /*GLOBAL SYMBOL TABLE VBN
DSTBLKS word unsigned; /*DEBUG SYMBOL TABLE BLOCKS
GSTRECS word unsigned; /*GLOBAL SYMBOL TABLE RECORD COUNT
TFRADR3 longword unsigned; /*THIRD TRANSFER ADDRESS
constant 'LENGTH' equals . prefix IHX$ tag K; /*LENGTH OF CROSS LINKER HEADER
constant 'LENGTH' equals . prefix IHX$ tag C; /*LENGTH OF CROSS LINKER HEADER
```

```
end IHXDEF;
```

```
end_module $IHXDEF;
```

```
module $IMPDEF;
```

```
/*+
/*      RMS32 IMPURE AREA OFFSET DEFINITIONS
/*
/*-
```

```
aggregate IMPDEF structure prefix IMP$;
```

```
  RMSSTATUS OVERLAY union fill;
```

```
  RMSSTATUS word unsigned;
```

```
  RMSSTATUS BITS structure fill;
```

```
    IIOS bitfield;
```

```
    AST bitfield;
```

```
    TEMP1 bitfield;
```

```
    TEMP2 bitfield;
```

```
    IORUNDOWN bitfield;
```

```
    NOPOBUFS bitfield;
```

```
    RUH bitfield;
```

```
    RECOVERY bitfield;
```

```
    RUH_SYNCH bitfield;
```

```
/* RMS OVERALL STATUS
```

```
/* SET IF THIS IS THE IMAGE
```

```
/* I.O SEGMENT
```

```
/* SET IF RUNNING AT EXEC AST LEVEL
```

```
/* TEMPORARY FLAG
```

```
/* "
```

```
/* SET IF IO RUNDOWN IN PROGRESS
```

```
/* SET IF RMS USE OF PO FOR IMAGE I/O DISABLED
```

```
/* Set if within RMS RU Handler
```

```
/* SET IF RECOVERY IN PROGRESS
```

```
/* SET IF RMS IO MUST SYNCH
```

```
/* WITH THE RU HANDLER
```

```
end RMSSTATUS_BITS;
```

```
/*
```

```
constant ASYEFN equals 30 prefix IMP tag $C; /* EFN FOR ASYNC WAITS
```

```
constant IOREFN equals 30 prefix IMP tag $C; /* EFN FOR IO RUNDOWN SYNCHRONIZATION
```

```
constant ASYQIOEFN equals 31 prefix IMP tag $C; /* EFN FOR ASYNC QIOS
```

```
constant SYNCFN equals 27 prefix IMP tag $C; /* BASE EFN FOR SYNCHRONOUS QIO'S
```

```
/* (28, 29 ALSO USED)
```

```
constant MBXEFN equals 26 prefix IMP tag $C; /* EFN FOR QIOS TO NETWORK MAILBOXES
```

```
/*
```

```
end RMSSTATUS_OVERLAY;
```

```
PROT byte unsigned;
```

```
FILL 1 byte fill prefix IMPDEF tag $$;
```

```
IOSEGADDR longword unsigned;
```

```
/* PROTECTION FOR I/O BUFFER PAGES
```

```
/* SPARE
```

```
/* ADDRESS OF FIRST FREE PAGE
```

```
/* IN THIS (IMAGE OR PROCESS)
```

```
/* I/O SEGMENT
```

```
/* ! OF FREE BYTES AT ABOVE ADDR
```

```
/* FREE PAGE LIST HEAD
```

```
/* SAVED VALUE OF SP AT ENTRY
```

```
/* IFAB TABLE ADDR
```

```
/* IRAB TABLE ADDR
```

```
/* ! OF SLOTS PER TABLE SEGMENT
```

```
/* ! OF PIO SEGMENT FILES
```

```
/* ! OF IIO SEGMENT SLOTS
```

```
/* PER INDEX TABLE SEGMENT
```

```
/* NUMBER OF IFABS & IRABS CURRENTLY ALLOCATED
```

```
/* START OF IFAB TABLE (LINK TO NEXT SEGMENT)
```

```
/* FIRST IFAB TABLE SEGMENT
```

```
/* START OF IRAB TABLE (LINK TO NEXT SEGMENT)
```

```
IOSEGLEN longword unsigned;
```

```
FREEPGLH longword unsigned dimension 2;
```

```
SAVED SP longword unsigned;
```

```
IFABTBL longword unsigned;
```

```
IRABTBL longword unsigned;
```

```
ENTPERSEG word unsigned;
```

```
constant NPIOFILES equals 63 prefix IMP tag $C;
```

```
constant ENTPERSEG equals 15 prefix IMP tag $C;
```

```
NUM IFABS word unsigned;
```

```
IFBTBLINK longword unsigned;
```

```
FILL 2 longword dimension 15 fill prefix IMPDEF tag $$;
```

```
IRBTBLINK longword unsigned;
```

```
end IMPDEF;
```

```
end_module $IMPDEF;
```

```
module $IOCDEF;
```

```
/*+  
/*  
/* $IOCDEF - flag bits used in I/O database search routines.  
/*  
/*-
```

```
aggregate IOCDEF structure prefix IOCS;
```

```
PHY bitfield mask;      /* IOCSV_PHY must be bit 0!!  
TYPE bitfield mask;    /* physical device specified  
CLASS bitfield mask;   /* device type name specified  
LOCAL bitfield mask;   /* allocation class present  
EXISTS bitfield mask;  /* search local devices only  
"2P" bitfield mask;    /* device exists  
ANY bitfield mask;     /* device is on UCB secondary path  
MOUNT bitfield mask;   /* find any matching device  
ALT bitfield mask;     /* find only mountable devices  
NO TRANS bitfield mask; /* alternate UCB found  
ALOC bitfield mask;    /* caller translated logical name  
                       /* allocate mountable device
```

```
end IOCDEF;
```

```
end_module $IOCDEF;
```

```
module $I0780DEF;
```

```
/*+
/* I/O SPACE LAYOUT FOR 11/780 CPU
/*-
```

```
/*DEFINE CONSTANT ADDRESSES
constant IOBASE equals +%X2000000 prefix I0780$ tag AL; /*START OF I/O SPACE
constant PERNEX equals +%X2000 prefix I0780$ tag AL; /*! BYTES OR REGISTER SPACE/NEXUS
constant NNEX equals 16 prefix I0780$ tag AL; /*! OF NEXUSES
constant UB0SP equals +%X20100000 prefix I0780$ tag AL; /*ADDR OF UB 0 SPACE
constant UB1SP equals +%X20140000 prefix I0780$ tag AL; /*ADDR OF UB 1 SPACE
constant UB2SP equals +%X20180000 prefix I0780$ tag AL; /*ADDR OF UB 2 SPACE
constant UB3SP equals +%X201C0000 prefix I0780$ tag AL; /*ADDR OF UB 3 SPACE
```

```
end_module $I0780DEF;
```

```
module $I0750DEF;
```

```
/*+
/* I/O SPACE LAYOUT FOR 11/750 CPU
/*-
```

```
/*DEFINE CONSTANT ADDRESSES
constant IOBASE equals +%XF20000 prefix I0750$ tag AL; /*START OF I/O SPACE FOR SLOT 16
constant PERNEX equals +%X2000 prefix I0750$ tag AL; /*! BYTES OF REGISTER SPACE/NEXUS
constant UBBASE equals +%XF30000 prefix I0750$ tag AL; /*START OF UB 0 SPACE
constant MBBASE equals +%XF28000 prefix I0750$ tag AL; /*START OF MBO REGISTER SPACE
constant FLOAT equals +%XF34000 prefix I0750$ tag AL; /*START OF FLOATING ADAPTER SPACE
constant NNEX equals 16 prefix I0750$ tag AL; /*! CONFIGURABLE NEXUSES
constant UB0SP equals +%XFC0000 prefix I0750$ tag AL; /*ADDR OF UB0 SPACE
constant UB1SP equals +%XF80000 prefix I0750$ tag AL; /*ADDR OF UB1 SPACE
/*FIXED ADAPTER ASSIGNMENTS FOR
/* SLOTS 0-9:
constant MEM0 equals 0 prefix I0750$C_ tag SL; /* MEMORY CONTROLLER
constant MPM0 equals 1 prefix I0750$C_ tag SL; /* MULTIPOINT MEMORIES...
constant MPM1 equals 2 prefix I0750$C_ tag SL; /*
constant MPM2 equals 3 prefix I0750$C_ tag SL; /*
constant MBO equals 4 prefix I0750$C_ tag SL; /* MASSBUS ADAPTERS...
constant MB1 equals 5 prefix I0750$C_ tag SL; /*
constant MB2 equals 6 prefix I0750$C_ tag SL; /*
constant MB3 equals 7 prefix I0750$C_ tag SL; /*
constant UB0 equals 8 prefix I0750$C_ tag SL; /* UNIBUS 0
constant UB1 equals 9 prefix I0750$C_ tag SL; /* UNIBUS 1
```

```
end_module $I0750DEF;
```

```
module $I0730DEF;
```

```
/*+
/* I/O SPACE LAYOUT FOR 11/730 CPU
/*-
```

```
constant IOBASE equals +%XF20000 prefix I0730$ tag AL; /* START OF I/O SPACE
constant PERNEX equals +%X2000 prefix I0730$ tag AL; /* ! BYTES OF REGISTER SPACE/NEXUS
constant NNEX equals 16 prefix I0730$ tag AL; /* ! OF NEXUSES
```

```
constant UBOSP equals +XFC0000 prefix I0730$ tag AL; /* ADDR OF UBO SPACE
```

```
end_module $I0730DEF;
```

```
module $I0790DEF;
```

```
/*+  
/* I/O SPACE LAYOUT FOR 11/790 CPU  
/*--
```

```
constant IOA0 equals +X20000000 prefix I0790$ tag AL; /*START OF I/O SPACE FOR ABUS ADAPTER 0  
constant IOA1 equals +X22000000 prefix I0790$ tag AL; /*START OF I/O SPACE FOR ABUS ADAPTER 1  
constant IOA2 equals +X24000000 prefix I0790$ tag AL; /*START OF I/O SPACE FOR ABUS ADAPTER 2  
constant IOA3 equals +X26000000 prefix I0790$ tag AL; /*START OF I/O SPACE FOR ABUS ADAPTER 3  
constant PERNEX equals +X2000 prefix I0790$ tag AL; /*! OF BYTES OF REGISTER SPACE/NEXUS  
constant NNEX equals 16 prefix I0790$ tag AL; /*NUMBER OF NEXUS PER SBIA  
constant UBOSP equals +X100000 prefix I0790$ tag AL; /* OFFSET OF UB 0 SPACE FROM BASE OF SBIA  
constant IOACR equals +X80000 prefix I0790$ tag AL; /* OFFSET OF IO ADAPTER CR FROM BASE OF SBIA  
constant PERABS equals +X2000000 prefix I0790$ tag AL; /* ADDRESS SPACE FOR EACH ABUS ADAPTER
```

```
constant SBIA equals 1 prefix I0790$ tag K; /* TYPE CODE FOR SBIA ADAPTER  
constant SBIA equals 1 prefix I0790$ tag C; /* TYPE CODE FOR SBIA ADAPTER
```

```
end_module $I0790DEF;
```

```
module $IOUV1DEF;
```

```
/*+  
/* I/O SPACE LAYOUT FOR MICRO-VAX I CPU  
/*--
```

```
constant QBOSP equals +X20000000 prefix IOUV1$ tag AL; /* ADDR OF QBUS SPACE
```

```
end_module $IOUV1DEF;
```

```
module $I08NNDEF;
```

```
/*+  
/* I/O SPACE LAYOUT FOR 11/8NN CPU  
/*--
```

```
/* NBIA Type code found in NAC field  
constant NBIA equals +X10 prefix I08NN$ tag K; /* NBIA type  
constant NBIA equals +X10 prefix I08NN$ tag C; /* NBIA type
```

```
/* Define constant addresses
```

```
constant IOBASE equals +X20000000 prefix I08NN$ tag AL; /* Start of I/O space  
/*  
constant NBIA_0 equals +X20000000 prefix I08NN$ tag AL; /* I/O space for first NBIA  
constant NBIB_0 equals +X20000000 prefix I08NN$ tag AL; /* I/O space 1st BI  
constant NBIB_1 equals +X22000000 prefix I08NN$ tag AL; /* I/O space 2nd BI  
/*  
constant NBIA_1 equals +X24000000 prefix I08NN$ tag AL; /* I/O space for second NBIA  
constant NBIB_2 equals +X24000000 prefix I08NN$ tag AL; /* I/O space 3rd BI
```

```

constant NBIB_3 equals +XX26000000 prefix IO8NNS tag AL; /* I/O space 4th BI
/*
constant NMI_MEM equals +XX3E000000 prefix IO8NNS tag AL; /* Nautilus Memory
/*
constant NMI_CSRO equals +XX80000 prefix IO8NNS tag AL; /* offset to NMI CSRO
constant PERNMI equals +XX2000000 prefix IO8NNS tag AL; /* I/O space per NMI nexus
constant PERNBIA equals +XX40000 prefix IO8NNS tag AL; /* offset to next NBIA
constant PERNBIB equals +XX20000 prefix IO8NNS tag AL; /* offset to next NBIB
constant PERNEX equals +XX2000 prefix IO8NNS tag AL; /* # bytes of register space/nexus
constant NNEX equals 16 prefix IO8NNS tag AL; /* # of Nexuses per BI
constant UBOSP equals +XX100000 prefix IO8NNS tag AL; /* First unibus space

```

```

/* Define BI address space offsets and lengths

```

```

constant BRDCST equals +XX20000 prefix IO8NNS tag AL; /* offset to broadcast space
constant BTROM equals +XX40000 prefix IO8NNS tag AL; /* offset to boot rom space
constant NODESP equals +XX400000 prefix IO8NNS tag AL; /* offset to BI node window 0
constant NDSPER equals +XX40000 prefix IO8NNS tag AL; /* size of BI node window

```

```

end_module $IO8NDEF;

```

```

module $IO8SSDEF;

```

```

/*+
/* I/O SPACE LAYOUT FOR 11/8SS CPU
/*-

```

```

/* Define constant addresses
constant IOBASE equals +XX20000000 prefix IO8SS$ tag AL; /* Base of I/O space
constant PERNEX equals +XX2000 prefix IO8SS$ tag AL; /* Size of Register Space/Node
constant NNEX equals 16 prefix IO8SS$ tag AL; /* # of Nodes
constant BRDCST equals +XX20020000 prefix IO8SS$ tag AL; /* Base of Broadcast Space
constant BTROM equals +XX20040000 prefix IO8SS$ tag AL; /* Base of Bootrom Space
constant NDPRIV equals +XX20080000 prefix IO8SS$ tag AL; /* Base of Node Private Space
constant PCNTL equals +XX20088000 prefix IO8SS$ tag AL; /* Pcntl CSR in Node Private Space
constant NIBUF equals +XX20090000 prefix IO8SS$ tag AL; /* NI Packet Buffer in Node Private Space
constant EEPROM equals +XX20098000 prefix IO8SS$ tag AL; /* EEPROM in Node Private Space
constant NIDATA equals +XX200A0000 prefix IO8SS$ tag AL; /* NI Data Register in Node Private Space
constant NIADDR equals +XX200A8000 prefix IO8SS$ tag AL; /* NI ADDR Register in Node Private Space
constant RCX50 equals +XX200B0000 prefix IO8SS$ tag AL; /* RX50 Registers in Node Private Space
constant WATCH equals +XX200B8000 prefix IO8SS$ tag AL; /* Watch Chip in Node Private Space
constant NODESP equals +XX20400000 prefix IO8SS$ tag AL; /* Node 0 Window Space
constant NDSPER equals +XX40000 prefix IO8SS$ tag AL; /* Size of Window Space

```

```

end_module $IO8SSDEF;

```

```
module $IPLDEF;
```

```
/*+
```

```
/* TEMPORARY PROCESSOR PRIORITY LEVEL DEFINITIONS
```

```
/*-
```

```
constant HWCLK equals 24 prefix IPL tag $;          /*HARDWARE CLOCK LEVEL
constant PERFMON equals 15 prefix IPL tag $;        /*PERFORMANCE MONITORING SYNCH LEVEL
constant IOPOST equals 4 prefix IPL tag $;          /*I/O POST PROCESSING LEVEL
constant MAILBOX equals 11 prefix IPL tag $;        /*WRITE MAILBOX INTERLOCK LEVEL
constant POWER equals 31 prefix IPL tag $;          /*POWERFAIL INTERLOCK LEVEL
constant QUEUEAST equals 6 prefix IPL tag $;        /*QUEUE AST LEVEL
constant SCHED equals 3 prefix IPL tag $;           /*SCHEDULER LEVEL
constant SYNCH equals 8 prefix IPL tag $;           /*SYSTEM DATA BASE SYNCHRONIZATION LEVEL
constant TIMER equals 8 prefix IPL tag $;           /*TIME QUEUE PROCESSING LEVEL
constant TIMERFORK equals 7 prefix IPL tag $;       /*TIMER FORK INTERRUPT LEVEL
constant ASTDEL equals 2 prefix IPL tag $;          /*AST DELIVERY INTERRUPT
constant SCS equals 8 prefix IPL tag $;             /*SCS SYNCHRONIZATION IPL
```

```
end_module $IPLDEF;
```



```
module $IRPDEF;
```

```
/*+
/* IRP - I/O REQUEST PACKET
/*
/* I/O REQUEST PACKETS ARE CONSTRUCTED BY THE QUEUE I/O REQUEST SYSTEM
/* SERVICE. THE CONTENT OF AN I/O REQUEST PACKET DESCRIBES A FUNCTION TO
/* BE PERFORMED ON A DEVICE UNIT.
/*
/* NOTE: SEVERAL FIELDS OF THE IRP MUST BE AT THE SAME OFFSETS AS THEIR
/* CORRESPONDING FIELDS IN THE IRPE (SEE NEXT PAGE).
/*
/*-
```

```
aggregate IRPDEF structure prefix IRPS;
```

```
IOQFL longword unsigned; /*I/O QUEUE FORWARD LINK
IOQBL longword unsigned; /*I/O QUEUE BACKWARD LINK
SIZE word unsigned; /*SIZE OF IRP IN BYTES
TYPE byte unsigned; /*STRUCTURE TYPE FOR IRP
RMOD OVERLAY union fill;
  RMOD byte unsigned; /*ACCESS MODE OF REQUEST
  RMOD BITS structure fill;
    MODE bitfield length 2; /* MODE SUBFIELD
  end RMOD BITS;
end RMOD_OVERLAY;
PID longword unsigned; /*PROCESS ID OF REQUESTING PROCESS
AST longword unsigned; /*ADDRESS OF AST ROUTINE
ASTPRM longword unsigned; /*AST PARAMETER
WIND longword unsigned; /*ADDRESS OF WINDOW BLOCK
UCB longword unsigned; /*ADDRESS OF DEVICE UCB
FUNC OVERLAY union fill;
  FUNC word unsigned; /*I/O FUNCTION CODE AND MODIFIERS
  FUNC BITS structure fill;
    FCODE bitfield mask length 6; /* FUNCTION CODE FIELD
    FMOD bitfield length 10; /* FUNCTION MODIFIER FIELD
  end FUNC BITS;
end FUNC_OVERLAY;
EFN byte unsigned; /*EVENT FLAG NUMBER AND EVENT GROUP
PRI byte unsigned; /*BASE PRIORITY OF REQUESTING PROCESS
IOSB longword unsigned; /*ADDRESS OF I/O STATUS DOUBLE LONGWORD
CHAN word unsigned; /*PROCESS I/O CHANNEL NUMBER
STS_OVERLAY union fill;
  STS word unsigned; /*REQUEST STATUS
  STS_BITS structure fill;
    BUFIO bitfield mask; /* BUFFERED I/O FLAG ;THESE BITS
    FUNC bitfield mask; /* 1=>READ FUNCTION ;MUST BE ADJACENT
    PAGIO bitfield mask; /* PAGING I/O FLAG ;AND IN ORDER
    COMPLX bitfield mask; /* COMPLEX BUFFERED I/O
    VIRTUAL bitfield mask; /* VIRTUAL I/O FUNCTION
    CHAINED bitfield mask; /* CHAINED BUFFERED I/O OPERATION
    SWAPIO bitfield mask; /* SWAP I/O OPERATION
    DIAGBUF bitfield mask; /* DIAGNOSTIC BUFFER ALLOCATED
    PHYSIO bitfield mask; /* PHYSICAL I/O
    TERMIO bitfield mask; /* TERMINAL I/O (FOR SELECTING PRIORITY INC)
    MBXIO bitfield mask; /* MAILBOX BUFFERED READ
```

```

    EXTEND bitfield mask;
    FILACP bitfield mask;
    MVIRP bitfield mask;
    JNL_REMREQ bitfield mask;
    KEY bitfield mask;
end STS BITS;
end STS OVERLAY;
SVAPTE longword unsigned;
BOFF word unsigned;
BCNT OVERLAY union fill;
    BCNT longword unsigned;
    BCNT word unsigned;
end BCNT OVERLAY;
FILL 1 word fill prefix IRPDEF tag $$;
IUSTT OVERLAY union fill;
    IOST1 longword unsigned;
    MEDIA longword unsigned;
end IOST1 OVERLAY;
IOST2 OVERLAY union fill;
    IOST2 longword unsigned;
    TT_TERM OVERLAY union fill;
        TT_TERM longword unsigned;
        CARCON byte unsigned;
    end TT_TERM OVERLAY;
end IOST2 OVERLAY;
NT_PRVMASK OVERLAY union fill;
    NT_PRVMASK quadword unsigned;
    STATION quadword unsigned;
    TT_STATE OVERLAY union fill;
        TT_STATE quadword unsigned;
        TT_STATE_FIELDS structure fill;
            ABCNT OVERLAY union fill;
                ABCNT longword unsigned;
                ABCNT word unsigned;
            end ABCNT OVERLAY;
            OBCNT OVERLAY union fill;
                OBCNT longword unsigned;
                OBCNT word unsigned;
            end OBCNT OVERLAY;
        end TT_STATE_FIELDS;
    end TT_STATE OVERLAY;
end NT_PRVMASK OVERLAY;
SEGVBN OVERLAY union fill;
    SEGVBN longword unsigned;
    JNL_SEQNO longword unsigned;
end SEGVBN OVERLAY;
DIAGBUF_OVERLAY union fill;
    DIAGBUF longword unsigned;
    TT_PRMP word unsigned;
end DIAGBUF_OVERLAY;
SEQNUM longword unsigned;
EXTEND longword unsigned;
ARB longword unsigned;
KEYDESC longword unsigned;

```

```

/* AN IRPE IS LINKED TO THIS IRP
/* FILE ACP I/O (BOTH DIOCNT AND BIOCNT)
/* MOUNT VERIFICATION IRP
/* REMOTE (SLAVE) REQUEST
/* KEY FOR ENCRYPTION

```

```

/*SYSTEM VIRTUAL ADDRESS OF FIRST PTE
/*BYTE OFFSET IN FIRST PAGE

```

```

/*BYTE COUNT OF TRANSFER
/* OLD WORD DEFINITION FOR COMPATIBILITY

```

```

/* ROUND UP TO NEXT LONGWORD

```

```

/*FIRST I/O STATUS LONGWORD (FOR I/O POST)
/*MEDIA ADDRESS

```

```

/*SECOND I/O STATUS LONGWORD

```

```

/*ADDRESS OF READ TERMINATORS MASK
/*CARRIAGE CONTROL

```

```

/* PRIVILEGE MASK FOR DECNET
/* STATION FIELD FOR DECNET DRIVERS

```

```

/* TERMINAL STATE DEFINITIONS

```

```

/* ACCUMULATED BYTES TRANSFERED
/* OLD WORD DEFINITION FOR COMPATIBILITY

```

```

/* ORIGINAL TRANSFER BYTE COUNT
/* OLD WORD DEFINITION FOR COMPATIBILITY

```

```

/*VIRTUAL BLOCK NUMBER OF CURRENT SEGMENT
/* SEQUENCE NUMBER IN JOURNAL

```

```

/* DIAGNOSTIC BUFFER ADDRESS
/* PROMPT SIZE

```

```

/* SEQUENCE NUMBER
/* ADDRESS OF IRPE
/* ACCESS RIGHTS BLOCK ADDRESS
/* ADDRESS OF ENCRYPTION DESCRIPTOR

```

```
/* Standard IRP must contain space for Class Driver CDRP fields.
```

```
constant CDRP equals .:
constant CDRP equals . tag C;

FQFL longword unsigned;
FQBL longword unsigned;
CDRPSIZE word unsigned;
CD TYPE byte unsigned;
FIPL byte unsigned;
FPC longword unsigned;
FR3 longword unsigned;
FR4 longword unsigned;
SAVD RTN longword unsigned;
MSG BUF longword unsigned;
RSPID longword unsigned;
CDT longword unsigned;
RWCPTR longword unsigned;

/* Offset to the CDRP within the IRP
/* Offset to the CDRP within the IRP

/* Fork Queue FLINK
/* Fork Queue Blink
/* Size field for positive section only
/* Type, always of interest
/* Fork IPL
/* Fork PC
/* Fork R3
/* Fork R4
/* Saved return address from level 1 JSB
/* Address of allocated MSCP buffer
/* Allocated Request ID
/* Address of Connection Descriptor Table
/* RWAITCNT pointer
```

```
/* Extensions to the CDRP within the IRP
```

```
CDRP_EXTENSIONS union fill:
```

```
/* Block Transfer Extension
```

```
BLK_XFER_EXTENSION structure fill;
LBUFR_AD longword unsigned;
LBOFF longword unsigned;
RBUFR_AD longword unsigned;
RBOFF longword unsigned;
XCT_LEN longword unsigned;
constant BT_LEN equals .:
constant BT_LEN equals . tag C;
end BLK_XFER_EXTENSION;

/* Local Buffer Handle Address
/* Local Byte Offset
/* Remote Buffer Handle Address
/* Remote Byte Offset
/* Transfer length in bytes
```

```
/* Class Driver Extension
```

```
CLS_DRV_EXTENSION structure fill;
FILE_3 longword fill;
LBUFRNDL character length 12;
UBARSRCE longword unsigned;
DUTUFLAGS longword unsigned;
( See CDRP definition for bit field
( definitions.
DUTUCNTR word unsigned;
ENDMSGsiz word unsigned;
constant CD_LEN equals .:
constant CD_LEN equals . tag C;
end CLS_DRV_EXTENSION;

( Skip local buffer handle address (above)
/* Local buffer handle
/* UNIBUS mapping resources allocated
/* Class driver status flags:

/* General purpose counter
/* Size of most recent MSCP end message
```

```
/* Connection management extension
```

```
CON_MGT_EXTENSION structure fill;
CNX_WORK_AREA union fill;
CNX_CLIENT_DATA structure fill;
VAL1 longword unsigned;

/* data value 1
```

MOD

/*

/*

/*

agg

```

        VAL2 longword unsigned; /* data value 2
        VAL3 longword unsigned; /* data value 3
        VAL4 longword unsigned; /* data value 4
        VAL5 longword unsigned; /* data value 5
        VAL6 longword unsigned; /* data value 6
        VAL7 longword unsigned; /* data value 7
        VAL8 longword unsigned; /* data value 8
    end CNX_CLIENT_DATA;
    CNX_BLOCK_XFER structure fill;
        FILL_LBUFH_AD longword fill; /* filler for CDRPSL_LBUFH_AD
        FILL_VAL longword dimension 4; /* filler for VAL2 through VAL5
        CNXSVAPTE longword unsigned; /* Block SVAPTE
        CNXBOFF word unsigned; /* Block buffer offset
        CNXBCNT longword unsigned; /* Block xfer length
        CNXRMOD byte unsigned; /* Block access mode
        CLTSTS byte unsigned; /* A client's status field
    end CNX_BLOCK_XFER;
    end CNX_WORK_AREA;
    MSGBLD longword unsigned; /* Address of MSG BUILD routine
    SAVEPC longword unsigned; /* Caller's saved PC
    SENDSEQNM word unsigned; /* Message sequence number
    CNXSTATE byte unsigned; /* CNX message state
    constant ( /* Possible states:
        NORMAL /* The standard case (particularity no block xfer)
        . REQUESTOR /* Block transfer requestor
        . PARTNER /* Block transfer partner
    ) equals 0 increment 1;
    FILL 5 byte fill;
    RETRSPID OVERLAY union fill;
        RETRSPID longword unsigned; /* RSPID to return
        BTX longword unsigned; /* BTX address
    end RETRSPID;
    VAL9 longword unsigned; /* data value 9
    constant CM_LENGTH equals .;
    /*
    /* The following fields are only valid
    /* for long connection manager CDRPs.
    /*
    VAL10 longword unsigned; /* data value 10
    constant CM_LONG_LENGTH equals.;
end CON_MGT_EXTENSION;

end CDRP_EXTENSIONS;

constant 'LENGTH' equals .; /* LENGTH OF STANDARD IRP
constant 'LENGTH' equals . tag C; /* LENGTH OF STANDARD IRP

end IRPDEF;

end_module $IRPDEF;

```

end

end

```

module $IRPEDEF;
/**
/* IRPE - I/O REQUEST PACKET EXTENSION
/*
/* I/O REQUEST PACKET EXTENSIONS ARE USED TO HOLD ADDITIONAL INFORMATION
/* ABOUT I/O REQUESTS FOR DEVICES THAT REQUIRE MORE CONTEXT THAN CAN FIT INTO
/* THE STANDARD IRP. IRPE'S ARE BUILT AND LINKED ONTO IRP'S BY DEVICE
/* DRIVER FDT ROUTINES. ANY FIELDS THAT ARE NOT DEFINED IN THIS STRUCTURE
/* MAY BE USED TO HOLD DRIVER DEPENDENT DATA.
/*
/* THE CURRENTLY DEFINED FIELDS IN THE IRPE WERE POSITIONED SO THAT THE
/* PACKET COULD BE USED AS A FORK BLOCK. THIS SHOULD BE KEPT IN MIND IF
/* AND WHEN NEW FIELDS ARE DEFINED.
/*
/* THE FIELDS DEFINED HERE MUST BE AT THE SAME OFFSETS AS THEIR CORRESPONDING
/* FIELDS IN THE IRP (SEE PREVIOUS PAGE).
/*
/*--

aggregate IRPEDEF structure prefix IRPES;
    FILL_1 longword fill prefix IRPEDEF tag $$;          /* SPARE LONGWORD
    FILL_2 longword fill prefix IRPEDEF tag $$;          /* SPARE LONGWORD
    SIZE word unsigned;                                  /* SIZE OF IRPE IN BYTES
    TYPE byte unsigned;                                  /* STRUCTURE TYPE FOR IRPE
    FILL_3 byte fill prefix IRPEDEF tag $$;              /* SPARE BYTE
    FILL_4 longword dimension 7 fill prefix IRPEDEF tag $$; /* 7 SPARE LONGWORDS
    FILL_5 word fill prefix IRPEDEF tag $$;              /* SPARE WORD
    STS_OVERLAY union fill;
        STS word unsigned;                               /* STATUS
        STS_BITS structure fill;
            FILL_6 bitfield length 11 fill prefix IRPEDEF tag $$; /* SKIP OVER 11 BITS
            EXTEND bitfield mask;                         /* ANOTHER IRPE IS LINKED TO THIS ONE
        end STS_BITS;
    end STS_OVERLAY;
    SVAPTE1 longword unsigned;                           /* SYSTEM VIR. ADDR. OF PTE FOR REGION 1
    BOFF1 word unsigned;                                  /* BYTE OFFSET FOR REGION 1
    FILL_7 word fill prefix IRPEDEF tag $$;              /* SPARE WORD
    BCNT1 longword unsigned;                             /* BYTE COUNT FOR REGION 1
    SVAPTE2 longword unsigned;                           /* SYSTEM VIR. ADDR. OF PTE FOR REGION 2
    BOFF2 word unsigned;                                  /* BYTE OFFSET FOR REGION 2
    FILL_8 word fill prefix IRPEDEF tag $$;              /* SPARE WORD
    BCNT2 longword unsigned;                             /* BYTE COUNT FOR REGION 2
    FILL_9 longword dimension 4 fill prefix IRPEDEF tag $$; /* 4 SPARE LONGWORDS
    EXTEND longword unsigned;                            /* ADDRESS OF NEXT IRPE
    constant 'LENGTH' equals . prefix IRPES tag K;      /* LENGTH OF IRPE
    constant 'LENGTH' equals . prefix IRPES tag C;      /* LENGTH OF IRPE
end IRPEDEF;

end_module $IRPEDEF;

```

```
module $ISDDEF;
```

```
/*+
/* IMAGE SECTION DESCRIPTOR DEFINITIONS
/*-
```

```
aggregate ISDDEF structure prefix ISD$;
```

```

SIZE word unsigned; /*SIZE IN BYTES OF THIS ISD
PAGCNT word unsigned; /*! OF PAGES DESCRIBED BY THIS ISD
VPNPFC OVERLAY union fill;
  VPNPFC longword unsigned; /*VPN & PFC VIELDS
  VPNPFC BITS0 structure fill;
    VPN bitfield length 21; /* STARTING VIRTUAL PAGE NUMBER
    P1 bitfield; /* P1 SPACE
    SYSTEM bitfield; /* SYSTEM SPACE
    FILL_1 bitfield fill prefix ISDDEF tag $$; /* SPARE
    PFC bitfield length 8; /* PAGE FAULT CLUSTER
  end VPNPFC BITS0;
  VPNPFC BITS1 structure fill;
    VPG bitfield length 23; /* VIRTUAL PAGE INCLUDING P1 & S
  end VPNPFC BITS1;
  VPNPFC FIELDS2 structure fill;
    FILL_4 byte dimension 3 fill prefix ISDDEF tag $$;
    PFC byte unsigned; /*PAGE FAULT CLUSTER
  end VPNPFC FIELDS2;
end VPNPFC OVERLAY;
FLAGS OVERLAY union fill;
  FLAGS longword unsigned; /*FLAGS AND ISD TYPE
  constant LENDZRO equals . prefix ISD$ tag K; /*LENGTH OF DEMAND ZERO ISD
  constant LENDZRO equals . prefix ISD$ tag C; /*LENGTH OF DEMAND ZERO ISD
  FLAGS BITS structure fill;
    GBL bitfield mask; /* GLOBAL
    CRF bitfield mask; /* COPY ON REFERENCE
    DZRO bitfield mask; /* DEMAND ZERO PAGE
    WRT bitfield mask; /* WRITABLE
    MATCHCTL bitfield mask length 3; /* IDENT MATCH CONTROL FIELD
    LASTCLU bitfield mask; /* ISD IS PART OF LAST PO SPACE CLUSTER
    COPYALWAY bitfield mask; /* COPY ALWAYS FROM USER IMAGE
    "BASED" bitfield mask; /* ISECT IS BASED
    FIXUPVEC bitfield mask; /* ISECT IS FIXUP SECTION
    FILL_2 bitfield length 6 fill prefix ISDDEF tag $$; /* UNUSED, RESERVED FOR FUTURE USE
    VECTDR bitfield mask; /* VECTOR CONTAINED IN IMAGE SECTION
    PROTECT bitfield mask; /* IMAGE SECTION IS PROTECTED
    FILL_3 bitfield length 5 fill prefix ISDDEF tag $$; /* UNUSED, RESERVED FOR FUTURE USE
  end FLAGS BITS;
  constant FLAGSIZ equals 24 prefix ISD tag $$; /* NUMBER OF FLAG BITS, ISD TYPE EXCLUDED
  FLAGS FIELDS structure fill;
    FILL_5 byte dimension 3 fill prefix ISDDEF tag $$;
    TYPE byte unsigned; /*ISD TYPE CODE
  end FLAGS FIELDS;
end FLAGS_OVERLAY;
VBN longword unsigned; /*BASE VIRTUAL BLOCK NUMBER
constant LENPRIV equals . prefix ISD$ tag K; /*LENGTH OF PRIVATE ISD
constant LENPRIV equals . prefix ISD$ tag C; /*LENGTH OF PRIVATE ISD
"IDENT" longword unsigned; /*IDENT FOR GLOBAL SECTION

```

```

GBLNAM character length 44;
constant LENGLBL equals .-28 prefix ISD$ tag K; /*GLOBAL NAME COUNTED STRING
constant LENGLBL equals .-28 prefix ISD$ tag C; /*LENGTH OF OLD GLOBAL ISD
constant MAXLEGLBL equals . prefix ISD$ tag K; /*LENGTH OF OLD GLOBAL ISD
constant MAXLEGLBL equals . prefix ISD$ tag C; /*MAX LENGTH OF NEW GLOBAL ISD
constant MAXLEGLBL equals . prefix ISD$ tag C; /*MAX LENGTH OF NEW GLOBAL ISD

```

```

/*+
/* MATCH CONTROL VIELD VALUES
/*-

```

```

constant(
  MATALL
  , MATEQU
  , MATLEQ
  , MATNEV
) equals 0 increment 1 prefix ISD tag $K;
/*BASE OF ZERO , INCR 1
/*MATCH ALWAYS, USE GLOBAL SECTION
/*MATCH IF ISD$L_IDENT EQU GBL ID
/*MATCH IF ISD$L_IDENT LEQ GBL ID
/*MATCH NEVER, USE PRIVATE COPY

```

```

/*+
/* ISD TYPE FIELD DEFINITIONS
/*-

```

```

constant NORMAL equals 0 prefix ISD tag $K; /*NORMAL PROGRAM IMAGE SECTION
constant SHRFXD equals 1 prefix ISD tag $K; /*NO SPECIAL ACTION REQUIRED
constant PRVFXD equals 2 prefix ISD tag $K; /*SHAREABLE FIXED SECTION
constant SHRPIC equals 3 prefix ISD tag $K; /*PRIVATE FIXED SECTION
constant PRVPIC equals 4 prefix ISD tag $K; /*SHAREABLE PIC SECTION
constant USRSTACK equals (256-3) prefix ISD tag $K; /*PRIVATE PIC SECTION
/*USER STACK SECTION

```

```
end ISDDEF;
```

```
end_module $ISDDEF;
```

end

end

```

module ISDOLDDEF;
/*+
/* OLD IMAGE SECTION DESCRIPTOR DEFINITIONS
/*-

aggregate ISDOLDDEF structure prefix ISD_;
  SIZE word unsigned; /*SIZE IN BYTES OF THIS ISD
  PAGCNT word unsigned; /*! OF PAGES DESCRIBED BY THIS ISD
  VPMPFC OVERLAY union;
    VPMPFC longword unsigned; /*VPN & PFC VIELDS
    VPMPFC BITS0 structure;
      VPN bitfield length 21; /* STARTING VIRTUAL PAGE NUMBER
      P1 bitfield; /* P1 SPACE
      SYSTEM bitfield; /* SYSTEM SPACE
      FILL_1 bitfield fill prefix ISDOLDDEF tag --; /* SPARE
      PFC bitfield length 8; /* PAGE FAULT CLUSTER
    end VPMPFC BITS0;
    VPMPFC BITS1 structure;
      VPG bitfield length 23; /* VIRTUAL PAGE INCLUDING P1 & S
    end VPMPFC BITS1;
    VPMPFC FIELDS2 structure;
      FILL_4 byte dimension 3 fill prefix ISDOLDDEF tag ;
      PFC byte unsigned; /*PAGE FAULT CLUSTER
    end VPMPFC FIELDS2;
end VPMPFC OVERLAY;
FLAGS OVERLAY union;
  FLAGS longword unsigned; /*FLAG AND ISD TYPE
  constant LENDZRO equals . prefix ISD_ tag K; /*LENGTH OF DEMAND ZERO ISD
  constant LENDZRO equals . prefix ISD_ tag C; /*LENGTH OF DEMAND ZERO ISD
  FLAGS BITS structure;
    GBL bitfield mask; /* GLOBAL
    CRF bitfield mask; /* COPY ON REFERENCE
    DZRO bitfield mask; /* DEMAND ZERO PAGE
    WRT bitfield mask; /* WRITABLE
    MATCHCTL bitfield mask length 3; /* IDENT MATCH CONTROL FIELD
    LASTCLU bitfield mask; /* ISD IS PART OF LAST PO SPACE CLUSTER
    COPYALWAY bitfield mask; /* COPY ALWAYS FROM USER IMAGE
    "BASED" bitfield mask; /* ISECT IS BASED
    FIXUPVEC bitfield mask; /* ISECT IS FIXUP SECTION
    FILL_2 bitfield length 6 fill prefix ISDOLDDEF tag ; /* UNUSED, RESERVED FOR FUTURE USE
    VECTOR bitfield mask; /* VECTOR CONTAINED IN IMAGE SECTION
    PROTECT bitfield mask; /* IMAGE SECTION IS PROTECTED
    FILL_3 bitfield length 5 fill prefix ISDOLDDEF tag _; /* UNUSED, RESERVED FOR FUTURE USE
  end FLAGS BITS;
  constant FLAGSIZ equals 24 prefix ISD tag _S; /* NUMBER OF FLAG BITS, ISD TYPE EXCLUDED
  FLAGS FIELDS structure;
    FILL_5 byte dimension 3 fill prefix ISDOLDDEF tag ;
    TYPE byte unsigned; /*ISD TYPE CODE
  end FLAGS FIELDS;
end FLAGS OVERLAY;
VBN longword unsigned; /*BASE VIRTUAL BLOCK NUMBER
constant LENPRIV equals . prefix ISD_ tag K; /*LENGTH OF PRIVATE ISD
constant LENPRIV equals . prefix ISD_ tag C; /*LENGTH OF PRIVATE ISD
"IDENT" longword unsigned; /*IDENT FOR GLOBAL SECTION
GBLNAM character length 16; /*GLOBAL NAME COUNTED STRING
constant LENGLBL equals . prefix ISD_ tag K; /*LENGTH OF GLOBAL ISD

```



```
constant LENGLBL equals . prefix ISD_ tag C; /*LENGTH OF GLOBAL ISD

/*+
/* MATCH CONTROL VIELD VALUES
/*-

constant( /*BASE OF ZERO , INCR 1
  MATALL /*MATCH ALWAYS, USE GLOBAL SECTION
  , MATEQU /*MATCH IF ISD_L_IDENT EQU GBL ID
  , MATLEQ /*MATCH IF ISD_L_IDENT LEQ GBL ID
  , MATNEV /*MATCH NEVER, USE PRIVATE COPY
) equals 0 increment 1 prefix ISD tag _K;

/*+
/* ISD TYPE FIELD DEFINITIONS
/*-

constant NORMAL equals 0 prefix ISD tag _K; /*NORMAL PROGRAM IMAGE SECTION
constant SHRFXD equals 1 prefix ISD tag _K; /*NO SPECIAL ACTION REQUIRED
constant PRVFXD equals 2 prefix ISD tag _K; /*SHAREABLE FIXED SECTION
constant SHRPIC equals 3 prefix ISD tag _K; /*PRIVATE FIXED SECTION
constant PRVPIC equals 4 prefix ISD tag _K; /*SHAREABLE PIC SECTION
constant PRVPIC equals 4 prefix ISD tag _K; /*PRIVATE PIC SECTION
constant USRSTACK equals (256-3) prefix ISD tag _K; /*USER STACK SECTION

end ISDOLDDEF;
end_module ISDOLDDEF;
```

```
module $JIBDEF;
```

```
/*+
/* Job Information Block - Structure containing common context for a set
/* of related processes.
/*
/* Note: The Executive module SYSCREPRC assumes that the job mount list head
/* precedes the username field in the JIB.
/*
/*-
```

```
aggregate JIBDEF structure prefix JIB$;
```

```
MTLFL longword unsigned; /* Job mount list head forward link
MTLBL longword unsigned; /* Job mount list head back link
SIZE word unsigned; /* Size of structure in bytes
TYPE byte unsigned; /* Structure type code
DAYTYPES byte unsigned; /* Set bits 0-6 flag non-prime days of week
USERNAME character length 12; /* User name for easy access
ACCOUNT character length 8; /* Account name for resident access
BYTCNT longword unsigned; /* Buffered I/O byte count avail
BYTLM longword unsigned; /* Original value for Byte count
PBYTCNT longword unsigned; /* Paged pool byte count remaining
PBYTLM longword unsigned; /* Paged pool byte limit
FILCNT word unsigned; /* Open file count remaining
FILLM word unsigned; /* Open file limit
TQCNT word unsigned; /* Timer queue entry count remaining
TQLM word unsigned; /* Timer queue entry limit
PGFLQUOTA longword unsigned; /* Paging file quota
PGFLCNT longword unsigned; /* Paging file limit
CPULIM longword unsigned; /* CPU time quota remaining
PRCNT word unsigned; /* Count of subprocesses existing
PRCLIM word unsigned; /* Limit on number of subprocesses
SHRFCNT word unsigned; /* Shared file block count remainig
SHRFLIM word unsigned; /* Shared file count limit
ENQCNT word unsigned; /* Enqueue count avail
ENQLM word unsigned; /* Enqueue limit
MAXJOBS word unsigned; /* Max jobs limit on user
MAXDETACH word unsigned; /* Max detached processes for user
MPID longword unsigned; /* PID of master process
JLNAMFL longword unsigned; /* Forward link for job-wide logical names
JLNAMBL longword unsigned; /* Back link for job-wide logical names
PDAYHOURS longword unsigned; /* Field describing primary day access
ODAYHOURS longword unsigned; /* Field describing off day access
JOBTYPE byte unsigned; /* Job origin type
    constant (
        DETACHED
    , NETWORK
    , BATCH
    , LOCAL
    , DIALUP
    , REMOTE
    ) equals 0 increment 1 tag C;
FILL 4 byte dimension 3 fill tag $$;
ORG_BYTLM longword unsigned; /* Original BYTLM
ORG_PBYTLM longword unsigned; /* Original PBYTLM
constant 'LENGTH' equals . prefix JIB$ tag K; /* Structure length
constant 'LENGTH' equals . prefix JIB$ tag C; /* Structure length
```

SYSDEFFL.SDL;1

16-SEP-1984 16:45:23.65¹ Page 49

end JIBDEF;

end_module \$JIBDEF;

SYS

MOD

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

/*

agg

```
module $KDZDEF;
```

```
/*
/* KDZ11 Offset Definitions for Registers Accessible Through BI Node Private
/* Space. Note that in making these registers available in virtual space,
/* we have only mapped real registers. Therefore these virtual offsets are
/* different than the hardware physical offsets.
/*-
```

```
aggregate KDZDEF structure prefix KDZ$;
```

```
/*
/* BIIC registers - here we reserve space for the 256 bytes that these
/* registers occupy and we also fill out the virtual page to
/* 512 bytes so that other items appear on page boundaries.
/* Being able to address the BIIC via these virtual addresses
/* allows a Scorpio CPU to determine its own node number.
/* That is, a reference here is via node private space and
/* always addresses a nodes own registers via a loop back
/* request.
/*
```

```
BIICBASE byte unsigned; /*BIIC register Base
FILL_1 byte dimension 511 fill prefix KDZDEF tag $$; /* Fill out to page.
```

```
/*
/* Port Control CSR register
/*
```

```
PCNTL_OVERLAY union fill;
  PCNTL_longword unsigned; /*Port Control CSR Register
  PCNTL_BITS structure fill; /* Port Controller CSR
    PCNTL_RSTRT bitfield mask; /* (RO) Front Panel Switch
    /* selecting RSTRT/HALT
    PCNTL_PHYLOG bitfield mask; /* (RO) Backplane Bit
    /* selecting PHYS/LOG Console
    PCNTL_SECENB bitfield mask; /* (RO) Front Panel Switch
    /* to lock out console input
    PCNTL_STINIT bitfield mask; /* Self-Test INIT.
    PCNTL_STFAST bitfield mask; /* (RO) Backplane bit to
    /* select Fast Self-Test.
    PCNTL_ENBAPT bitfield mask; /* Enable APT.
    PCNTL_STPASS bitfield mask; /* Self-Test Pass.
    PCNTL_RUN bitfield mask; /* 1=>Program mode,0=>Console
    FILL_2 bitfield fill prefix KDZ tag $$; /*
    PCNTL_CLREVL bitfield mask; /* Clear Event Lock
    PCNTL_WRMEM bitfield mask; /* Write Memory Bit
    PCNTL_EV4 bitfield mask; /* Event Bits - These
    PCNTL_EV3 bitfield mask; /* RO bits are event
    PCNTL_EV2 bitfield mask; /* codes from BIIC to
    PCNTL_EV1 bitfield mask; /* allow CPU to monitor
    PCNTL_EV0 bitfield mask; /* BI status
    PCNTL_WWPO bitfield mask; /* Write Wrong Parity Odd
    FILL_3 bitfield length 2 fill prefix KDZ tag $$; /*
    PCNTL_RXDIS bitfield mask; /* Disable RX50
    PCNTL_NIDIS bitfield mask; /* Disable NI Lance
    PCNTL_CNSLIE bitfield mask; /* Console Interrupt Enable
```

end

end

```

PCNTL_CNSLCL bitfield mask; /* Clear Console Interrupt mod
PCNTL_CNSLIN bitfield mask; /* Console Interrupt RCVD /*+
PCNTL_WWPE bitfield mask; /* Write Wrong Parity Even /*
PCNTL_RXDONE bitfield mask; /* RX Done Interrupt /*
PCNTL_RXSTAT bitfield mask; /* RX Status Interrupt /*
PCNTL_CLRIP bitfield mask; /* Clear IP Interrupt /*
PCNTL_IPINTR bitfield mask; /* IP Interrupt RCVD /*
PCNTL_CRDIE bitfield mask; /* CRD Interrupt Enable /*
PCNTL_CLRCRD bitfield mask; /* Clear CRD Interrupt /*
PCNTL_CRDINT bitfield mask; /* CRD Interrupt RCVD /*-
end PCNTL_BITS;

end PCNTL_OVERLAY;

FILL_4 byte dimension 508 fill prefix KDZDEF tag $$; /* Fill out page

/*
/* NI Packet Buffer
/*
NIBUF byte unsigned; /*NI Packet Buffer Base
FILL_5 byte dimension 32767 fill prefix KDZDEF tag $$; /* Fill out to 32KB

/*
/* EEPROM
/*
EEPROM byte unsigned; /*EEPROM Base
FILL_6 byte dimension 8191 fill prefix KDZDEF tag $$; /* Fill out to 8KB

/*
/* NI Data Register
/*
NIDATA longword unsigned; /* NI Data Register
FILL_7 byte dimension 508 fill prefix KDZDEF tag $$; /* Fill out page

/*
/* NI Address Register
/*
NIADDR longword unsigned; /* NI Address Register
FILL_8 byte dimension 508 fill prefix KDZDEF tag $$; /* Fill out page

/*
/* RCX50 Registers
/*
RCX50 byte unsigned; /* RCX50 Registers
FILL_9 byte dimension 511 fill prefix KDZDEF tag $$; /* Fill out page

/*
/* Watch Chip Registers
/*
WATCH byte unsigned; /* Watch Chip Registers

```

agg

/*
/*
/*

/*
/*
/*

end
end

```

    FILL_10 byte dimension 511 fill prefix KDZDEF tag $$; /* Fill out page
end KDZDEF;
end_module $KDZDEF;

```

SYS

```

mod
{+
{ L
{
{ T
{ T
{ E
{-

```

agg

end

```

{+
{ L
{
{ T
{ T
{-

```

agg

con

end

```
module $KFDDEF;
```

```
/*
/* KNOWN FILE DEVICE AND DIRECTORY BLOCK DEFINITIONS
/*
```

```
aggregate KFDDEF structure prefix KFDS;
```

```
LINK longword unsigned; /* Device, Directory, Extension (KFD) List Link
KFELIST longword unsigned; /* Ordered Known file entry list header
SIZE word unsigned; /* Size of block
TYPE byte unsigned; /* Structure type
SPARE byte unsigned; /* spare
REFCNT word unsigned; /* Number of KFE's with same KFD
DEVLEN byte unsigned; /* Length of Device string
DIRLEN byte unsigned; /* Length of Directory string
DDTSTRLEN byte unsigned; /* Length of Device, Directory, Type (DDT) string
constant 'LENGTH' equals . prefix KFDS tag C; /* Length of fixed area of kfd entry
DDTSTR character length 0; /* Offset to DDT string
```

```
end KFDDEF;
```

```
end_module $KFDDEF;
```

SYS

```
{+
{ L
{
{ T
{-
```

agg

end

```
{+
{ LI
{
{ T
{ A
{-
```

agg

```
module $KFEDEF;
```

```
/*
/* KNOWN FILE ENTRY DEFINITIONS
/*
```

```
aggregate KFEDEF structure prefix KFES;
```

```

HSHLNK longword unsigned; /* Known file Hash table link
KFELINK longword unsigned; /* Ordered Known file entry list link
SIZE word unsigned; /* Size of block
TYPE byte unsigned; /* Structure type
HSHIDX byte unsigned; /* KFE hash table index (index into vector of HSHQ's)
KFD longword unsigned; /* Device, Directory, Type block
FLAGS_OVERLAY union;
  FLAGS word unsigned; /* Flags word
  FLAGS_BITS structure;
    PROTECT bitfield mask; /* Known file was installed protected
    LIM bitfield mask; /* Linkable image
    PROCPRIV bitfield mask; /* Use process privilege mask
    OPEN bitfield mask; /* Image installed /OPEN
    HDRRES bitfield mask; /* Image header block is resident
    SHARED bitfield mask; /* Image is shared
    SHMIDENT bitfield mask; /* Shared memory ident already set
    COMPATMOD bitfield mask; /* Image is compatibility mode
    NOPURGE bitfield mask; /* Image entry may not be purged
    ACCOUNT bitfield mask; /* Image level accounting
    WRITEABLE bitfield mask; /* Global sections are writeable
    EXEONLY bitfield mask; /* Image has only execute access allowed
  end FLAGS_BITS;
end FLAGS_OVERLAY;
GBLSECCNT word unsigned; /* Global section count if shared
USECNT longword unsigned; /* Usage counter
WINDOW_OVERLAY union;
  WCB longword unsigned; /* WCB address if open
  WINDOW_FIELDS structure;
    FID_OVERLAY union;
      FID word unsigned; /* File id
      FID_NUM word unsigned; /* File number field of file id
    end FID_OVERLAY;
    FID_SEQ word unsigned; /* File sequence number field of file id
  end WINDOW_FIELDS;
end WINDOW_OVERLAY;
IMGHDR_OVERLAY union;
  IMGHDR longword unsigned; /* Image header address if resident
  FID_RVN word unsigned; /* Relative volume number field of file id
end IMGHDR_OVERLAY;
PROCPRIV quadword unsigned; /* Process privilege mask
MATCHCTL byte unsigned; /* Global section match control
FILL 4 byte fill prefix KFEDEF tag $$; /* spare byte
AMECOD word unsigned; /* Image header code specifying AME
"IDENT" longword unsigned; /* Global section ident value
ORB longword unsigned; /* Address of Object Rights Block
SHRCNT word unsigned; /* High water mark for sharing
FILNAMLEN byte unsigned; /* Length of file name
constant "LENGTH" equals . prefix KFES tag K; /* Length of fixed area of KFE entry
constant "LENGTH" equals . prefix KFES tag C; /* Length of fixed area of KFE entry

```

con
end(+
(L
(T
(a
(-

agg

end

end


```
constant MAXLEN equals .+39 prefix KFES tag K; /* Max KFE length (includes max filename)
constant MAXLEN equals .+39 prefix KFES tag C; /* Max KFE length (includes max filename)
FILNAM character length 0; /* Offset to file name
```

```
end KFEDEF;
```

```
end_module $KFEDEF;
```



```
module $KFIDEF;
```

```
/*
/* KNOWN FILE ENTRY DEFINITIONS      *** obsolete, to be removed ***
/*
```

```
aggregate KFIDEF structure prefix KFIS;
```

```

KFIOFL longword unsigned; /*KNOWN FILE QUEUE FORWARD LINK
KFIOBL longword unsigned; /*KNOWN FILE QUEUE BACK LINK
SIZE word unsigned; /*SIZE OF BLOCK
TYPE byte unsigned; /*STRUCTURE TYPE
KFICTL OVERLAY union fill;
  KFICTL byte unsigned; /*CONTROL BITS
  KFICTL BITS structure fill;
    KFIHD bitfield mask; /*KNOWN FILE HEADER BLOCK
    FILIDOPEN bitfield mask; /*OPEN BY FILE ID IF SET
    DONOTOPEN bitfield mask; /*DO NOT OPEN THE FILE IF SET
    FILL 1 bitfield length 3 fill prefix KFIDEF tag $$; /*SPARE
    NOREPLACE bitfield mask; /*DELETE AND DO NOT REPLACE ENTRY
    MARKDEL bitfield mask; /*ENTRY IS TO BE DELETED
  end KFICTL BITS;
end KFICTL_OVERLAY;
DEVUCB OVERLAY union fill;
  DEVUCB byte unsigned; /*DEVICE UCB OFFSET
  DEVNAM byte unsigned; /*NAME THE ABOVE CONSISTENTLY
end DEVUCB_OVERLAY;
DIRNAM byte unsigned; /*DIRECTORY NAME STRING OFFSET
FILNAM byte unsigned; /*FILE NAME STRING OFFSET
TYPNAM byte unsigned; /*FILE TYPE STRING OFFSET
REFCNT word unsigned; /*REFERENCE COUNT
KFIQNUM byte unsigned; /*%KFIQ NUMBER (INDEX INTO VECTOR OF KFIQ'S)
KFISEQ OVERLAY union fill;
  KFISEQ byte unsigned; /*KNOWN FILE ENTRY SEQUENCE NUMBER
  constant KFIHDLEN equals . prefix KFIS tag K; /*LENGTH OF KFI HEADER FIXED PORTION
  constant KFIHDLEN equals . prefix KFIS tag C; /*LENGTH OF KFI HEADER FIXED PORTION
  KFISEQ BITS structure fill;
    KFISEQ bitfield mask length 2; /*SEQUENCE NUMBER FIELD
  end KFISEQ BITS;
end KFISEQ_OVERLAY;
FLAGS OVERLAY union fill;
  FLAGS word unsigned; /*FLAGS WORD
  FLAGS BITS structure fill;
    KP_OPEN bitfield mask; /*KEEP THE IMAGE FILE OPEN
    KP_RESHDR bitfield mask; /*MAKE IMAGE HEADER RESIDENT
    KP_SHARED bitfield mask; /*MAKE IMAGE SHARED
    PROTECT bitfield mask; /*KNOWN FILE WAS INSTALLED PROTECTED
    FILL 2 bitfield length 2 fill prefix KFIDEF tag $$; /*SPARE BITS
    LIM bitfield mask; /*LINKABLE IMAGE
    PROCPRIV bitfield mask; /*USE PROCESS PRIVILEGE MASK
    IS_RESHDR bitfield mask; /*IMAGE HEADER BLOCK IS RESIDENT
    IS_SHARED bitfield mask; /*IMAGE IS SHARED
    FILL 3 bitfield length 4 fill prefix KFIDEF tag $$; /*SPARE BITS
    SHMIDENT bitfield mask; /*SHARED MEMORY IDENT ALREADY SET
    COMPATMOD bitfield mask; /*IMAGE IS COMPATABILITY MODE
  end FLAGS BITS;
end FLAGS_OVERLAY;
```

```

GBLSECCNT word unsigned;          /*GLOBAL SECTION COUNT IF SHARED
USECNT longword unsigned;        /*USAGE COUNTER
WINDOW OVERLAY union fill;
  WINDOW longword unsigned;      /*WCB ADDRESS IF OPEN
  WINDOW_FIELDS structure fill;
    FID_OVERLAY union fill;
      FID word unsigned;         /*FILE ID
      FID_NUM word unsigned;     /*FILE NUMBER FIELD OF FILE ID
    end FID_OVERLAY;
    FID_SQA word unsigned;       /*FILE SEQUENCE NUMBER FIELD OF FILE ID
  end WINDOW_FIELDS;
end WINDOW OVERLAY;
IMGHDR OVERLAY union fill;
  IMGHDR longword unsigned;      /*IMAGE HEADER ADDRESS IF RESIDENT
  FID_RVN word unsigned;         /*RE.LATIVE VOLUME NUMBER FIELD OF FILE ID
end IMGHDR_OVERLAY;
PROCPRIV quadword unsigned;     /*PROCESS PRIVILEGE MASK
MATCHCTL byte unsigned;         /*GLOBAL SECTION MATCH CONTROL
FILL 4 byte fill prefix KFIDEF tag $$; /*SPARE BYTE
AMECOD word unsigned;          /*IMAGE HEADER CODE SPECIFYING AME
"IDENT" longword unsigned;     /*GLOBAL SECTION IDENT VALUE
constant "LENGTH" equals . prefix KFIS tag K; /*LENGTH OF FIXED AREA OF KFI ENTRY
constant "LENGTH" equals . prefix KFIS tag C; /*LENGTH OF FIXED AREA OF KFI ENTRY

end KFIDEF;
end_module $KFIDEF;

```

```
module $KFPDEF;
```

```
/*
```

```
/* KNOWN FILE POINTER BLOCK DEFINITIONS
```

```
/*
```

```
*** obsolete, to be removed ***
```

```
aggregate KFPDEF structure prefix KFPS;
```

```
  QUECOUNT byte unsigned;
```

```
  FILL_1 byte fill prefix KFPDEF tag $$;
```

```
  FILL_2 word fill prefix KFPDEF tag $$;
```

```
  FILL_3 longword fill prefix KFPDEF tag $$;
```

```
  SIZE word unsigned;
```

```
  TYPE byte unsigned;
```

```
  TYPE1 byte unsigned;
```

```
  QUEO longword unsigned;
```

```
/*INDEX OF LAST KNOWN FILE LIST IN USE
```

```
/*SPARE BYTE
```

```
/*SPARE WORD
```

```
/*SPARE LONG WORD
```

```
/*SIZE OF POINTER BLOCK IN BYTES
```

```
/*POINTER BLOCK TYPE
```

```
/*TYPE OF STRUCTURE POINTED TO
```

```
/*POINTER TO KNOWN FILE QUEUE 0
```

```
end KFPDEF;
```

```
end_module $KFPDEF;
```




```
module $KFRHDEF;
```

```
/*  
/* KNOWN FILE RESIDENT IMAGE HEADER DEFINITIONS  
/*
```

```
aggregate KFRHDEF structure prefix KFRHS;
```

```
  BUFEND longword unsigned;          /* Address of end of known file header  
  ALIAS word unsigned;                /* Use secondary name on activation  
  FILL_1 word fill prefix KFRHDEF tag $$; /* SPARE BYTE  
  SIZE word unsigned;                /* Size of dynamic structure  
  TYPE byte unsigned;                /* Dynamic structure type  
  HDRVER byte unsigned;              /* Image header version  
  constant 'LENGTH' equals . prefix KFRHS tag K; /* Length of overhead area  
  constant 'LENGTH' equals . prefix KFRHS tag C; /* Length of overhead area  
  IHD character length 0;            /* Offset to decoded Image Header
```

```
/*  
/* THE REMAINDER OF THIS STRUCTURE CONTAINS THE IMAGE HEADER OF THE  
/* SPECIFIED KNOWN FILE. THE LOCATION KFESL IMGHDR IN THE KNOWN FILE  
/* ENTRY POINTS KFRHSC_LENGTH INTO THIS STRUCTURE, I.E AT THE IMAGE HEADER  
/* ITSELF.  
/*
```

```
end KFRHDEF;
```

```
end_module $KFRHDEF;
```

```
module $LKBDEF;
```

```
/*+
/* LKB - LOCK BLOCK
/*
/* LOCK BLOCKS ARE USED TO REPRESENT LOCK REQUESTS (ONE BLOCK FOR EACH
/* REQUEST). LOCK BLOCKS HAVE AN ENTRY IN THE LOCK ID TABLE POINTING
/* TO THEM AND ARE LINKED ONTO ONE OF THREE QUEUES IN A RESOURCE BLOCK (RSB)
/*-
```

```
aggregate LKBDEF structure prefix LKB$;
```

```
ASTQFL longword unsigned; /*AST QUEUE FORWARD LINK
ASTQBL longword unsigned; /*AST QUEUE BACKWARD LINK
SIZE word unsigned; /*SIZE OF LKB IN BYTES
TYPE byte unsigned; /*STRUCTURE TYPE
  RMOD structure byte unsigned; /*ACCESS MODE OF REQUEST
    MODE bitfield length 2; /* MODE SUBFIELD
    FILL_1 bitfield length 2 fill prefix LKBDEF tag $$; /* SPARE
    PKAST bitfield mask; /* PIGGY BACK SPECIAL KERNEL AST
    NODELETE bitfield mask; /* DON'T DELETE ACB ON DELIVERY
    QUOTA bitfield mask; /* ACCOUNT FOR QUOTA
    KAST bitfield mask; /* SPECIAL KERNEL AST
  end RMOD;
  PID longword unsigned; /*PROCESS ID OF REQUESTING PROCESS
  AST_OVERLAY union fill;
    AST longword unsigned; /*ADDRESS OF AST ROUTINE
    RQSEQNM word unsigned; /*REQUEST SEQ. NUMBER
  end AST_OVERLAY;
  ASTPRM_OVERLAY union fill;
    ASTPRM longword unsigned; /*AST PARAMETER
    EPID longword unsigned; /*EPID (MASTER COPIES ONLY)
  end ASTPRM_OVERLAY;
  KAST_OVERLAY union fill;
    RAST longword unsigned; /*SPECIAL KERNEL AST ADDRESS
    DUETIME longword unsigned; /*DUETIME FOR WAITING LOCKS
  end KAST_OVERLAY;
  CPLASTADR longword unsigned; /*ADDRESS OF COMPLETION AST ROUTINE
  BLKASTADR longword unsigned; /*ADDRESS OF BLOCKING AST ROUTINE
  LKSB_OVERLAY union fill;
    LKSB longword unsigned; /*ADDRESS OF LOCK STATUS BLOCK
    DLCKPRI longword unsigned; /*DEADLOCK PRIORITY (MASTER COPIES)
  end LKSB_OVERLAY;
  FLAGS word unsigned; /*USER SPECIFIED FLAGS
    STATUS structure word unsigned; /*INTERNAL STATUS
      DCPLAST bitfield mask; /* DELIVER COMPLETION AST
      DBLKAST bitfield mask; /* DELIVER BLOCKING AST
      ASYNC bitfield mask; /* REQUEST COMPLETED ASYNCHRONOUSLY
      BLKASTQED bitfield mask; /* BLOCKING AST HAS BEEN QUEUED
      MSTCPY bitfield mask; /* LKB IS A MASTER COPY
      NOQUOTA bitfield mask; /* DON'T CHARGE QUOTA
      TIMOUTQ bitfield mask; /* LKB IS ON TIMEOUT QUEUE
      WASSYSOWN bitfield mask; /* WAS SYSTEM OWNED LOCK
      CVTTOSYS bitfield mask; /* CVT BACK TO SYS. OWNED
      PROTECT bitfield mask; /* PROTECTED LOCK
      RESEND bitfield mask; /* RESEND DURING FAILOVER
```



```
module $LOGDEF;
```

```
/*+
/* LOG - LOGICAL NAME BLOCK
/*
/* THERE IS ONE LOGICAL NAME BLOCK FOR EACH LOGICAL NAME ASSIGNMENT IN A
/* SYSTEM. LOGICAL NAME BLOCKS CAN BE LINKED INTO ONE OF THREE TABLES:
/*
/*     1. A PER PROCESS TABLE.
/*     2. A GROUP WIDE TABLE.
/*     3. THE SYSTEM WIDE TABLE.
/*-
```

```
aggregate LOGDEF structure prefix LOG$;
```

```
  LIFL longword unsigned; /*LOGICAL TABLE FORWARD LINK
  LTBL longword unsigned; /*LOGICAL TABLE BACKWARD LINK
  SIZE word unsigned; /*SIZE OF LOG IN BYTES
  TYPE byte unsigned; /*STRUCTURE TYPE FOR LOG
  TABLE byte unsigned; /*LOGICAL NAME TABLE TYPE
  GROUP word unsigned; /*CREATOR GROUP NUMBER
  AMOD byte unsigned; /*ACCESS MODE OF CREATOR
  FILL_1 byte fill prefix LOGDEF tag $$; /*SPARE BYTE
  MBXUCB OVERLAY union fill;
    MBXUCB longword unsigned; /*MAILBOX UCB ADDRESS
    constant 'LENGTH' equals . prefix LOG$ tag K; /*LENGTH OF FIXED PART OF LOG
    constant 'LENGTH' equals . prefix LOG$ tag C; /*LENGTH OF FIXED PART OF LOG
  MBXUCB FIELDS structure fill;
    FILL_2 byte dimension 4 fill prefix LOGDEF tag $$;
    NAME character length 0 tag T; /*START OF LOGICAL NAME
```

```
/*
/* LOGICAL NAME TABLE NUMBERS
/*
```

```
  constant SYSTEM equals 0 prefix LOG tag $C; /*SYSTEM NAME TABLE
  constant GROUP equals 1 prefix LOG tag $C; /*GROUP NAME TABLE
  constant PROCESS equals 2 prefix LOG tag $C; /*PROCESS NAME TABLE
```

```
/*
/* MAXIMUM LENGTH OF LOGICAL NAME STRING
/*
```

```
  constant NAMLENGTH equals 64 prefix LOG tag $C; /*MAXIMUM LENGTH OF LOGICAL NAME STRI G
```

```
  end MBXUCB FIELDS;
  end MBXUCB_OVERLAY;
end LOGDEF;
```

```
end_module $LOGDEF;
```

SYS

mod

/*+

/*

/*-

agg

```
module $LNMSTRDEF;
```

```
{+
{ LNMB - LOGICAL NAME BLOCK
{
{ There is one logical name block per logical name that is defined.
{ These block are chained from the hash table ($LNMHSH).
{ Each translation is a sub-block of this structure.
{-
```

```
aggregate LNMBDEF structure prefix LNMB$;
```

```
FLINK longword unsigned; /* Forward link in list
BLINK longword unsigned; /* Backward link in list
SIZE word unsigned; /* Size of LNMB in bytes
TYPE byte unsigned; /* Structure type for LNMB
ACMODE byte unsigned; /* Owner access mode / integrity level byte
TABLE longword unsigned; /* Logical name table header address
FLAG BITS union;
  FLAGS byte unsigned; /* Name attributes
  BITS structure;
    NO ALIAS bitfield mask; /* Do not allow outer mode alias
    CONFINE bitfield mask; /* Do not copy into subprocess
    CRELOG bitfield mask; /* Created with old $CRELOG service
    TABLE bitfield mask; /* This is a table name
    NODELETE bitfield mask; /* Do not allow this table to be deleted
  end BITS;
end FLAG_BITS;
NAME character length 1; /* Name string (counted)
/* Translation blocks begin immediately
/* following name
```

```
end LNMBDEF;
```

```
{+
{ LNMC - LOGICAL NAME TABLE NAME CACHE BLOCK
{
{ There are some logical name table name cache blocks per process.
{ These block are doubly-linked from a P1 space cell (CTL$GQ_LNMTBLCACHE).
{-
```

```
aggregate LNMCDEF structure prefix LNMC$;
```

```
FLINK longword unsigned; /* Forward link in list
BLINK longword unsigned; /* Backward link in list
SIZE word unsigned; /* Size of LNMC in bytes
TYPE byte unsigned; /* Structure type for LNMC
CACHEINDX byte unsigned; /* Current entry number
TBLADDR longword unsigned; /* Logical name table name address
PROCDIRSEQ longword unsigned; /* Process directory sequence number
SYSDIRSEQ longword unsigned; /* System directory sequence number

constant NUM_ENTRIES equals 26; /* Number of table header entries.

ENTRY longword dimension LNMC$K_NUM_ENTRIES; /* Logical name table header addresses

constant LENGTH equals . prefix LNMC$ tag K; /* Length of header
```

```
end LNMCDEF;
```

end

end

```

(*
{ LNMX - LOGICAL NAME TRANSLATION BLOCK
{
{ There is one logical name translation block per logical name translation.
{ These blocks are sub-blocks of the logical name block ($LNMB).
{-

aggregate LNMXDEF structure prefix LNMXS;
  FLAG_BITS union;
    FLAGS byte unsigned;          /* Translation attributes
    BITS structure;               /* Do not display result of translation
      CONCEALED bitfield mask;    /* Do not retranslate result of translation
      TERMINAL bitfield mask;     /* End of translations flag
      XEND bitfield mask;
    end BITS;
  end FLAG_BITS;

  INDEX byte;                    /* Translation index
  constant (
    'HSHFCN',                    /* Hash function value
    'BACKPTR',                  /* Backpointer translation
    'TABLE'                      /* Logical name table header
  ) equals -128 increment 1 prefix LNMXS tag C;

  HASH word;                    /* Hash code for logical names in directories
  XLATION character length 1;    /* Translation string (counted)
                                  /* The next translation block
                                  /* begins immediately following
                                  /* this translation string

end LNMXDEF;

(*
{ LNMTH - LOGICAL NAME TABLE HEADER BLOCK
{
{ There is one logical name table header block for each logical name table.
{ A logical name table header is a specially flagged translation.
{-

aggregate LNMTHDEF structure prefix LNMTHS;
  FLAG_BITS union;
    FLAGS byte unsigned;          /* Logical name table flags
    BITS structure;
      SHAREABLE bitfield mask;    /* Logical name table is shareable (SO space)
      DIRECTORY bitfield mask;    /* Logical name table is a directory table
      GROUP bitfield mask;        /* Logical name table is a group logical name table
      SYSTEM bitfield mask;       /* Logical name table is the system logical name table
    end BITS;
  end FLAG_BITS;

  HASH longword unsigned;        /* Address of hash table
  ORB longword unsigned;         /* Address of Object Rights Block
  NAME longword unsigned;        /* Address of containing LNMB block
  PARENT longword unsigned;      /* Address of parent table
  CHILD longword unsigned;       /* Address of a child table
  SIBLING longword unsigned;     /* Address of a sibling table
  QTABLE longword unsigned;      /* Address of table holding quota

```

```

    BYTESLM longword;
    BYTES longword;
constant LENGTH equals . prefix LNMTHS tag K;
end LNMTHDEF;

```

```

/* Initial quota
/* Remaining quota
/* Length of header

```

```

{+
{ LNMHSH - LOGICAL NAME HASH TABLE BLOCK
{
{ There is one logical name hash table block for system space and
{ another for each process.
{-

```

```

aggregate LNMHSHDEF structure prefix LNMHSHS;

```

```

    MASK longword unsigned; /* Mask for hash value
    FILL_1 longword fill; /* Spare longword
    SIZE word unsigned; /* Size of LNMHSH in bytes
    TYPE byte unsigned; /* Structure type for LNMHSH
    FILL_2 byte fill; /* Spare byte
    constant 'BUCKET' equals . prefix LNMHSHS tag C; /* Length of fixed part of LNMHSH
    constant 'BUCKET' equals . prefix LNMHSHS tag K; /* Length of fixed part of LNMHSH
end LNMHSHDEF;

```

```

end_module $LNMSTRDEF;

```

0370

AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
CONFIDENTIAL AND PROPRIETARY

The image displays a grid of 14 columns and 14 rows of small, illegible text fragments. These fragments appear to be individual characters or small groups of characters, possibly representing a corrupted or low-resolution scan of a document. Some fragments are partially legible, such as "SYSDEF AE", "SDL", "IMPACT TX", and "SYSDEF FL". The overall appearance is that of a dense, noisy pattern of characters.

The image displays a dense grid of small, illegible text and graphics, likely a technical manual or data sheet. The content is organized into a grid of approximately 15 columns and 15 rows. Two larger sections are visible, labeled 'SYSDEFMP SQL' and 'SYSDEFQZ SQL', which appear to be system definition files or configuration tables. The overall appearance is that of a high-resolution scan of a printed document, with the text being too small to read clearly.