

```

SSSSSSSSSSSSSSS MMM      MMM      GGGGGGGGGGGG RRRRRRRRRRRR TTTTTTTTTTTTTT LLL
SSSSSSSSSSSSSSS MMM      MMM      GGGGGGGGGGGG RRRRRRRRRRRR TTTTTTTTTTTTTT LLL
SSSSSSSSSSSSSSS MMM      MMM      GGGGGGGGGGGG RRRRRRRRRRRR TTTTTTTTTTTTTT LLL
SSS           SSS MMMMMM MMMMMM GGG          RRR          RRR          TTT          LLL
SSS           SSS MMMMMM MMMMMM GGG          RRR          RRR          TTT          LLL
SSS           SSS MMMMMM MMMMMM GGG          RRR          RRR          TTT          LLL
SSS           SSS MMM      MMM      GGG          RRR          RRR          TTT          LLL
SSS           SSS MMM      MMM      GGG          RRR          RRR          TTT          LLL
SSS           SSS MMM      MMM      GGG          RRR          RRR          TTT          LLL
SSS           SSS MMM      MMM      GGG          RRR          RRR          TTT          LLL
SSSSSSSSSSS      MMM      MMM      GGG          RRRRRRRRRRRR TTT          LLL
SSSSSSSSSSS      MMM      MMM      GGG          RRRRRRRRRRRR TTT          LLL
SSSSSSSSSSS      MMM      MMM      GGG          RRRRRRRRRRRR TTT          LLL
SSS           SSS MMM      MMM      GGG          GGGGGGGGGG RRR      RRR      TTT          LLL
SSS           SSS MMM      MMM      GGG          GGGGGGGGGG RRR      RRR      TTT          LLL
SSS           SSS MMM      MMM      GGG          GGGGGGGGGG RRR      RRR      TTT          LLL
SSS           SSS MMM      MMM      GGG          GGG          GGG RRR      RRR      TTT          LLL
SSS           SSS MMM      MMM      GGG          GGG          GGG RRR      RRR      TTT          LLL
SSS           SSS MMM      MMM      GGG          GGG          GGG RRR      RRR      TTT          LLL
SSSSSSSSSSSSS      MMM      MMM      GGGGGGGGGG RRR          RRR          TTT          LLLLLLLLLLLLLLLLL
SSSSSSSSSSSSS      MMM      MMM      GGGGGGGGGG RRR          RRR          TTT          LLLLLLLLLLLLLLLLL
SSSSSSSSSSSSS      MMM      MMM      GGGGGGGGGG RRR          RRR          TTT          LLLLLLLLLLLLLLLLL

```

\_S2  
Val  
---  
001  
001  
001  
001  
001  
001  
001  
7FF  
7FF  
7FF  
7FF  
7FF  
7FF  
7FF  
7FF

```

SSSSSSSS  MM      MM      GGGGGGGG  DDDDDDDD  EEEEEEEEE  FFFFFFFF  KK      KK  EEEEEEEEE  YY      YY
SSSSSSSS  MM      MM      GGGGGGGG  DDDDDDDD  EEEEEEEEE  FFFFFFFF  KK      KK  EEEEEEEEE  YY      YY
SS         MMMM  MMMM  GG          DD      DD  EE          FF          KK      KK  EE          YY      YY
SS         MMMM  MMMM  GG          DD      DD  EE          FF          KK      KK  EE          YY      YY
SS         MM   MM   GG          DD      DD  EE          FF          KK      KK  EE          YY      YY
SSSSSSS   MM   MM   GG          DD      DD  EEEEEEEEE  FFFFFFFF  KKKKKK  EEEEEEEEE  YY      YY
SSSSSSS   MM   MM   GG          DD      DD  EEEEEEEEE  FFFFFFFF  KKKKKK  EEEEEEEEE  YY      YY
          SS   MM   MM   GG  GGGGGG  DD      DD  EE          FF          KK      KK  EE          YY      YY
          SS   MM   MM   GG  GGGGGG  DD      DD  EE          FF          KK      KK  EE          YY      YY
          SS   MM   MM   GG          DD      DD  EE          FF          KK      KK  EE          YY      YY
          SS   MM   MM   GG          DD      DD  EE          FF          KK      KK  EE          YY      YY
SSSSSSSS  MM   MM   GG          DD      DD  EEEEEEEEE  FFFFFFFF  KK      KK  EEEEEEEEE  YY      YY
SSSSSSSS  MM   MM   GGGGGG  DDDDDDDD  EEEEEEEEE  FFFFFFFF  KK      KK  EEEEEEEEE  YY      YY
SSSSSSSS  MM   MM   GGGGGG  DDDDDDDD  EEEEEEEEE  FFFFFFFF  KK      KK  EEEEEEEEE  YY      YY

```

```

LL         IIIIII  SSSSSSSS
LL         IIIIII  SSSSSSSS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SSSSSS
LL         II     SSSSSS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SS
LLLLLLLLLL IIIIII  SSSSSSSS
LLLLLLLLLL IIIIII  SSSSSSSS

```

1 MODULE SMG\$AB\_DEFKEY\_CLD ! File SMGDEFKEY.CLD Edit SBL1001  
2 IDENT "1-001"

3 \*\*\*\*\*  
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26  
27  
28 ++  
29 FACILITY: Screen Management Facility  
30  
31 ABSTRACT:  
32  
33 This module contains the command language definition for  
34 the DEFINE/KEY command as understood by SMG\$DEFINE\_KEY.  
35  
36 ENVIRONMENT: No executable code  
37  
38 AUTHOR: Steven B. Lionel, CREATION DATE: 12-April-1983  
39  
40 MODIFIED BY:  
41  
42 1-001 - Original. SBL 12-April-1983  
43 --

44  
45  
46 + This definition must stay consistent with that of DCL.  
47 -

48  
49 DEFINE SYNTAX DEFINE KEY  
50 PARAMETER P1,VALUE(REQUIRED)  
51 PARAMETER P2,VALUE(REQUIRED)  
52 QUALIFIER ECHO,DEFAULT  
53 QUALIFIER TERMINATE  
54 QUALIFIER LOCK\_STATE  
55 QUALIFIER IF\_STATE,VALUE(REQUIRED,LIST)  
56 QUALIFIER SET\_STATE,VALUE(REQUIRED)

B 12  
16-SEP-1984 01:35  
14-SEP-1984 13:09

VAX/VMS Command Definition Utility (V4-001) Page 2  
DISK\$VMMASTER:[SMGRTL.SRC]SMGDEFKEY.CLD;1 (3)

```
57 QUALIFIER LOG
58 DISALLOW (NOT LOCK_STATE AND TERMINATE AND SET_STATE)
59 DISALLOW (LOCK_STATE AND NOT SET_STATE)
60
61 DEFINE VERB DEFINE
62 QUALIFIER KEY,SYNTAX=DEFINE_KEY
63 DISALLOW (NOT KEY)
```

\$ SET COMMAND/OBJECT=OBJ\$:SMGDEFKEY/LISTING=LIS\$:SMGDEFKEY MSRC\$:SMGDEFKEY

SMG  
1-0

: R

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