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+ This file, SMGTRMSTR.REQ, defines the terminal data base
- for SMG$$$SIM_TERM.

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+ Define codes for character sets.
-

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LITERAL

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ASCII_SET=1,
GRAPHICS_SET=2,
ROM_SET=3;

```

```

+ Define codes for terminal type
-

```

LITERAL

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TERM_TYPE_HCOPY = 0,           ! Hardcopy
TERM_TYPE_VT05  = 1,           ! VT05
TERM_TYPE_VT52  = 2,           ! VT52
TERM_TYPE_VT100 = 3;          ! VT100

```

```

+ This field holds information about a simulated terminal.
-

```

FIELD

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TERM_STR_FIELD =
  SET
  ESC_STATUS = [0, 1, 1, 0],   ! In an escape sequence

```

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CTL STATUS = [0, 2, 1, 0],
SECOND ARG = [0, 3, 1, 0],
ERROR STATUS = [0, 4, 1, 0],
PRIV STATUS = [0, 5, 1, 0],
INSERT MODE = [0, 6, 1, 0],
GO STATE = [0, 7, 1, 0],
G1 STATE = [0, 8, 1, 0],
ARG-1 = [1, 0, %BPVAL, 1],
ARG-2 = [2, 0, %BPVAL, 1],
GO SET = [3, 0, %BPVAL, 0],
G1 SET = [4, 0, %BPVAL, 0],
SAVED_HPOS = [5, 0, %BPVAL, 0],
SAVED_VERT = [6, 0, %BPVAL, 0],
SAVED_VIDEO_ATTR = [7, 0, %BPVAL, 0]
TES;

```

```

! In a control sequence (or DCA for VT52)
! Now accumulating second argument
! Bad text has been sent to the terminal
! Private parameter specified
! Set if in insert mode
! Saw a "("
! Saw a ")"
! Control seq arg 1
! Control seq arg 2
! Character set loaded into GO
! Character set loaded into GO

```

## LITERAL

```

TERM_STR_LEN = 8;

```

```

! End of file SMGTRMSTR.R32

```

