



```

SSSSSSSS MM MM GGGGGGGG TTTTTTTTTT RRRRRRRR MM MM MM MM AAAAAA CCCCCCCC
SSSSSSSS MM MM GGGGGGGG TTTTTTTTTT RRRRRRRR MM MM MM MM AAAAAA CCCCCCCC
SS MMMM MMMM GG GG TTT TTT RR RR MMMM MMMM MMMM MMMM AA AA CC
SS MMMM MMMM GG GG TTT TTT RR RR MMMM MMMM MMMM MMMM AA AA CC
SS MM MM MM GG GG TTT TTT RR RR MM MM MM MM AA AA CC
SSSSSS MM MM GG GG TTT TTT RRRRRRRR MM MM MM MM AA AA CC
SSSSSS MM MM GG GG TTT TTT RRRRRRRR MM MM MM MM AA AA CC
SS MM MM GG GGGGGG TTT TTT RR RR MM MM MM MM AAAAAAAAAA CC
SS MM MM GG GGGGGG TTT TTT RR RR MM MM MM MM AAAAAAAAAA CC
SS MM MM GG GG GG TTT TTT RR RR MM MM MM MM AA AA CC
SS MM MM GG GG GG TTT TTT RR RR MM MM MM MM AA AA CC
SSSSSSSS MM MM GGGGGG TTT TTT RR RR MM MM MM MM AA AA CCCCCCCC
SSSSSSSS MM MM GGGGGG TTT TTT RR RR MM MM MM MM AA AA CCCCCCCC

```

```

RRRRRRRR EEEEEEEEE EEEEEEEEE QQQQQQ
RRRRRRRR EEEEEEEEE EEEEEEEEE QQQQQQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RRRRRRRR EEEEEEEEE EEEEEEEEE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EEEEEEEEE EEEEEEEEE QQQQ QQ
RR RR EEEEEEEEE EEEEEEEEE QQQQ QQ

```



XTITLE 'SMGTRMMAC.REQ - Macros for TERMTABLE'  
 Module: SMGTRMMAC.REQ Edit: PLL1001

```
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```

++  
 FACILITY: Screen Management

ABSTRACT:

This require file contains macros used in the creation of TERMTABLE.EXE.

MODIFIED BY:

1-001 - Original. PLL 30-JAN-1984

+  
 Macro \$INCR\_CAP\_STRING\_SIZE

Add the specified number of bytes to the capability string size.  
 We may be dealing with a negative size if extra processing is needed.

```
MACRO $INCR_CAP_STRING_SIZE (NUMBER_BYTES, STRING_SIZE) =
BEGIN
  IF .STRING_SIZE LSS 0
  THEN
    STRING_SIZE = .STRING_SIZE - NUMBER_BYTES
  ELSE
    STRING_SIZE = .STRING_SIZE + NUMBER_BYTES;
END;%;
```

!+



```
! Macro $INCR_CUR_DATA_BYTE
```

```
! Update the currently available data byte by the number of bytes
! just written. If this is the first byte of the string, then we
! also wrote a byte count.
```

```
MACRO $INCR_CUR_DATA_BYTE (NUMBER_BYTES, FIRST_FLAG) =
BEGIN
  AP [PARAM_L_CUR_DATA_BYTE] = .AP [PARAM_L_CUR_DATA_BYTE] +
    NUMBER_BYTES +
    (IF FIRST_FLAG
     THEN 2      ! 1 for size, 1 for kind
     ELSE 0);

  SMG$$DATA_OFFSET = .SMG$$DATA_OFFSET + NUMBER_BYTES +
    (IF FIRST_FLAG
     THEN 2
     ELSE 0);
END; %;
```

```
!+ Macro to update the size of an arithmetic capability. This size
! will be negative.
```

```
MACRO $UPDATE_ARITH_STRING_SIZE (NUMBER_BYTES) =
BEGIN
  BIND
  CAP_PTRS = .AP [PARAM_L_CUR_TERM_DEF] : VECTOR [,WORD];
  LOCAL
  CAP_SIZE : REF VECTOR [,BYTE,SIGNED];

  CAP_SIZE = .AP [PARAM_L_CUR_TERM_DEF] +
    .CAP_PTRS [.AP [PARAM_L_CUR_CAP_NUMBER]];

  CAP_SIZE [0] = .CAP_SIZE [0] - NUMBER_BYTES;
END; %;
```

```
!+ We fill buffers with data and then do a block I/O write when we reach
! the end of a definition or when the buffer is full. Here we check to
! see if the buffer is full (ie. if there is room for the number of bytes
! we are about to put in it).
```

```
MACRO $CHECK_BUFFER_OVERFLOW (BYTES_TO_WRITE) =
BEGIN
  LOCAL
  REMAINING_BYTES;
  REMAINING_BYTES = SMG$K CAP DATA SIZE -
    (.AP [PARAM_L_CUR_DATA_BYTE] - .AP [PARAM_A_CAP_DATA]);
  IF BYTES_TO_WRITE GTR .REMAINING_BYTES
  THEN
```



SMGTRMMAC.REQ;1

16-SEP-1984 16:57:42.<sup>D</sup>59<sup>7</sup> Page 3

END;% CALLG (.AP, SMGSSWRITE\_DATA);

! End of file SMGTRMMAC.REQ

SMC

.....



