


```

SSSSSSSS MM MM GGGGGGG TTTTTTTTT EEEEEEEEE RRRRRRR MM MM
SSSSSSSS MM MM GGGGGGG TTTTTTTTT EEEEEEEEE RRRRRRR MM MM
SS M M M GG TT EE RR RR M M M
SS M M M GG TT EE RR RR M M M
SS M M M GG TT EE RR RR M M M
SSSSSS MM MM GG TT EEEEEEE RRRRRRR MM MM
SSSSSS MM MM GG TT EEEEEEE RRRRRRR MM MM
SS MM MM GG GGGGG TT EE RR RR MM MM
SS MM MM GG GGGGG TT EE RR RR MM MM
SS MM MM GG GGGGG TT EE RR RR MM MM
SSSSSS MM MM GGGGG TT TT EEEEEEEEE RRR RR MM MM
SSSSSS MM MM GGGGG TT TT EEEEEEEEE RRR RR MM MM

```

```

RRRRRRR EEEEEEEEE QQQQQQ
RRRRRRR EEEEEEEEE QQQQQQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RRRRRRR EEEEEEEEE QQ QQ
RRRRRRR EEEEEEEEE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EEEEEEEEE QQQQ QQ
RR RR EEEEEEEEE QQQQ QQ

```


!+ Characters

-

LITERAL			
BLANK	= %X'20'	!	blank (space)
BS	= %X'08'	!	Backspace
FF	= %X'0C'	!	Form feed
LF	= %X'0A'	!	Line feed
CR	= %X'0D'	!	Carriage return
ESC	= %X'1B'	!	Escape
LB	= %X'5B'	!	Left bracket (VT100)
SEMI	= %X'3B'	!	Semi-colon
NULL	= %X'00'	!	Null
BELL	= %X'07'	!	Bell character
TAB	= %X'09'	!	Horizontal tab
A	= %X'41'	!	Capital letter A
B	= %X'42'	!	Capital letter B
C	= %X'43'	!	Capital letter C
H	= %X'48'	!	Capital letter H
f	= %X'66'	!	Small letter f
TWO	= %X'32'	!	Two
VT	= %X'0B'	!	Vertical tab
HT	= %X'09'	!	Horizontal tab (same as TAB)

!+ The following two codes form a %X'10' and a %X'6' in the high order nibble.
!-

BLOB	= %X'100'	!	This is not the correct ascii
DIAMOND	= %X'60'	!	This is also made up

!+ Miscellaneous constants

-

LITERAL			
CB	= %X'1F'	!	Line/column bias in message

!+ Terminal type definitions

-

Types VT05, VT52, and VT100 will be going away soon.

LITERAL			
UNKNOWN	= 0,	!	Non-graphics or unknown type
VT05	= 1,	!	VT05 series terminal (OBSOLETE)
VT52	= 2,	!	VT5x series terminal (OBSOLETE)
VT100	= 3,	!	VT100 series terminal (OBSOLETE)
VTFOREIGN	= 4,	!	Foreign terminal (FT1-8)
HARDCOPY	= 5,	!	Hardcopy device
VTTERMTABLE	= 6;	!	Terminal support is via TERMTABLE

!+ VT05 Codes (OBSOLETE)


```
-----  
LITERAL  
VT05_SC      = ZX'0E',      | Set cursor position  
VT05_HOME    = ZX'1D',      | Set cursor to home  
VT05_CUP     = ZX'1A',      | Cursor up  
VT05_EOL     = ZX'1E',      | Erase to end of line  
VT05_EOS     = ZX'1F',      | Erase to end of screen
```

VT52 Codes (OBSOLETE)

```
-----  
LITERAL  
VT52_SC      = ZX'59',      | Set cursor position  
VT52_HOME    = ZX'48',      | Set cursor to home  
VT52_DWN     = ZX'49',      | Down scroll  
VT52_EOS     = ZX'4A',      | Erase to end of screen  
VT52_EOL     = ZX'4B',      | Erase to end of line
```

VT100 Codes (OBSOLETE)

```
-----  
LITERAL  
VT100_SC     = ZX'66',      | Set cursor position  
VT100_DWN    = ZX'4D',      | Down scroll  
VT100_EOS    = ZX'4A',      | Erase to end of screen  
VT100_EOL    = ZX'4B',      | Erase to end of line  
VT100_SGR    = ZX'5D',      | Select graphic rendition  
VT100_SM     = ZX'72',      | Set scrolling region
```


