


```

1 0001 0 %TITLE 'Dynamic memory management routines'
2 0002 0 MODULE POOL (IDENT = 'V04-000'
3 0003 0          %BLISS32[,ADDRESSING_MODE(EXTERNAL=LONG_RELATIVE,NONEXTERNAL=LONG_RELATIVE)]
4 0004 0          ) =
5 0005 1 BEGIN
6 0006 1
7 0007 1 *****
8 0008 1 *
9 0009 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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26 0026 1 *
27 0027 1 *
28 0028 1 *****
29 0029 1
30 0030 1 +
31 0031 1 -ACILITY:
32 0032 1   DSR (Digital Standard RUNOFF) /DSRPLUS DSRINDEX/INDEX Utility
33 0033 1
34 0034 1 ABSTRACT: Pooling for dynamic memory is supported.
35 0035 1
36 0036 1 ENVIRONMENT:   Transportable
37 0037 1
38 0038 1 AUTHOR:        R.W. Friday
39 0039 1
40 0040 1 CREATION DATE: January, 1979
41 0041 1
42 0042 1 MODIFIED BY:
43 0043 1   002      JPK00024      23-May-1983
44 0044 1   Modified lowercasing algorithm in PERMUTE. Now lowercase only
45 0045 1   if word contains only 1 letter or if second letter in word is
46 0046 1   lowercase. Picked up modules PAGMRG and POOL from DSR/DSRPLUS
47 0047 1   since they are no longer used by DSR/DSRPLUS.
48 0048 1
49 0049 1 --
50 0050 1
51 0051 1
52 0052 1 TABLE OF CONTENTS:
53 0053 1
54 0054 1
55 0055 1 FORWARD ROUTINE
56 0056 1   CPOOL : NOVALUE,      ! Free all memory in a pool.
57 0057 1   FPOOL : NOVALUE,      ! Free a pool and all storage.

```

```
.. 58      0058 1      GPOOL : NOVALUE,      ! Get and initialize a pool
.. 59      0059 1      IPOOL : NOVALUE,      ! Initialize an area as a pool control area.
.. 60      0060 1      XPOOL;      ! Extend a pool.
.. 61      0061 1
.. 62      0062 1
.. 63      0063 1      INCLUDE FILES:
.. 64      0064 1
.. 65      0065 1
.. 66      0066 1      LIBRARY 'NXPORT:XPORT';      ! XPORT macros
.. 67      0067 1      REQUIRE 'REQ:DMDEFS';      ! POOL_...., PAD_...., & GET_SEG_ADDR def's
.. 68      0148 1
.. 69      0149 1
.. 70      0150 1      MACROS:
.. 71      0151 1
.. 72      0152 1
.. 73      0153 1
.. 74      0154 1      EQUATED SYMBOLS:
.. 75      0155 1
.. 76      0156 1
.. 77      0157 1      LITERAL
.. 78      0158 1          TRUE = 1
.. 79      0159 1          FALSE = 0;
.. 80      0160 1
.. 81      0161 1
.. 82      0162 1      OWN STORAGE:
.. 83      0163 1
.. 84      0164 1
.. 85      0165 1
.. 86      0166 1      EXTERNAL REFERENCES:
.. 87      0167 1
```

```

89 0168 1 %SBTTL 'CPOOL -- Free all memory in a pool'
90 0169 1 GLOBAL ROUTINE cpool (area) : NOVALUE =
91 0170 1
92 0171 1 ++
93 0172 1 FUNCTIONAL DESCRIPTION:
94 0173 1
95 0174 1     CPOOL deallocates all memory allocated to a pool.
96 0175 1
97 0176 1 FORMAL PARAMETERS:
98 0177 1
99 0178 1     AREA is the address of the pool.
100 0179 1
101 0180 1 IMPLICIT INPUTS:
102 0181 1
103 0182 1     NONE
104 0183 1
105 0184 1 IMPLICIT OUTPUTS:
106 0185 1
107 0186 1     NONE
108 0187 1
109 0188 1 ROUTINE VALUE:
110 0189 1 COMPLETION CODES:
111 0190 1
112 0191 1     NONE
113 0192 1
114 0193 1 SIDE EFFECTS:
115 0194 1
116 0195 1     NONE
117 0196 1
118 0197 1 --
119 0198 1
120 0199 2 BEGIN
121 0200 2
122 0201 2 BIND                               !Point to start of segment list.
123 0202 2     SEGMENT_LIST = ..AREA + POOL_CNTRL_SIZE*%UPVAL;
124 0203 2
125 0204 2 BIND                               !AREA is the address of the pool.
126 0205 2     XAREA = ..AREA : POOL;
127 0206 2
128 0207 2     !
129 0208 2     ! Don't try to clear an empty pool.
130 0209 2     !
131 0210 2 IF ..AREA EQL 0 THEN RETURN;
132 0211 2
133 0212 2 INCR I FROM 0 TO .XAREA [POOL_ACT_PADS] - 1 DO
134 0213 2     BEGIN
135 0214 2     BIND                               !Point to a descriptor.
136 0215 2     SEGMENT = SEGMENT_LIST + (.I*PAD_CNTRL_SIZE*%UPVAL) : PAD;
137 0216 2
138 0217 2     !Free this chunk of memory.
139 0218 2     $XPO_FREE_MEM ( BINARY DATA =
140 0219 2     (.SEGMENT[PAD_SIZE],                               !Size of segment
141 0220 2     .SEGMENT[PAD_ADDRESS]) );                               !Start of segment.
142 0221 2 END;
143 0222 2
144 0223 1 END;                               !End of CPOOL

```

.TITLE POOL Dynamic memory management routines
.IDENT \V04-000\

.EXTRN XPOS\$FREE_MEM, XPOS\$FAILURE

.PSECT \$CODE\$,NOWRT,2

.ENTRY CPOOL, Save R2,R3,R4

SUBL2 #8, SP
ADDL3 #12, @AREA, R4
MOVL @AREA, R3
BEQL 3\$
MNEGL #1, I
BRB 2\$
MOVAQ (R4)[I], R0
MULW3 #4, (R0), \$XPOS\$DESC
MOVB #2, \$XPOS\$DESC+2
MOVB #2, \$XPOS\$DESC+3
MOVL 4(R0), \$XPOS\$DESC+4
PUSHAB XPOS\$FAILURE
CLRQ -(SP)
MNEGL #2, -(SP)
PUSHAB \$XPOS\$DESC
CALLS #5, XPOS\$FREE_MEM
AOBLSS 4(R3), I, 1\$
RET

				001C	00000	
		5E		08	C2	00002
54	04	BC		0C	C1	00005
		53	04	BC	D0	0000A
				34	13	0000E
		52		01	CE	00010
				2A	11	00013
		50		6442	7E	00015 1\$:
6E		60		04	A5	00019
	02	AE		02	90	0001D
	03	AE		02	90	00021
	04	AF		A0	D0	00025
			04	EF	9F	0002A
			00000000G	7E	7C	00030
		7E		02	CE	00032
			10	AE	9F	00035
	00000000G	EF		05	FB	00038
D1		52	04	A3	F2	0003F 2\$:
				04	00044	3\$:

..... 0169
..... 0202
..... 0205
..... 0210
..... 0212
..... 0215
..... 0220
.....
..... 0212
..... 0223

: Routine Size: 69 bytes, Routine Base: \$CODE\$ + 0000

```

: 146 0224 1 %SBTTL 'FPOOL -- Free a pool and all storage'
: 147 0225 1 GLOBAL ROUTINE fpool (area) : NOVALUE =
: 148 0226 1
: 149 0227 1 +-
: 150 0228 1 FUNCTIONAL DESCRIPTION:
: 151 0229 1
: 152 0230 1     Free an entire storage pool. All the areas pointed to by the active
: 153 0231 1     PADS are freed. Then the pool area itself is freed.
: 154 0232 1
: 155 0233 1 FORMAL PARAMETERS:
: 156 0234 1
: 157 0235 1     AREA is the address of the POOL
: 158 0236 1
: 159 0237 1 IMPLICIT INPUTS:
: 160 0238 1
: 161 0239 1     NONE
: 162 0240 1
: 163 0241 1 IMPLICIT OUTPUTS:
: 164 0242 1
: 165 0243 1     NONE
: 166 0244 1
: 167 0245 1 ROUTINE VALUE:
: 168 0246 1 COMPLETION CODES:
: 169 0247 1
: 170 0248 1     NONE
: 171 0249 1
: 172 0250 1 SIDE EFFECTS:
: 173 0251 1
: 174 0252 1     NONE
: 175 0253 1
: 176 0254 1 --
: 177 0255 1 BEGIN
: 178 0256 2
: 179 0257 2
: 180 0258 2 BIND
: 181 0259 2     XAREA = ..AREA : POOL; !AREA is the address of the pool.
: 182 0260 2
: 183 0261 2 CPOOL (.AREA); !First, deallocate all associated storage.
: 184 0262 2
: 185 0263 2
: 186 0264 2     ! Don't try to free the pool if it's empty.
: 187 0265 2
: 188 0266 2 IF ..AREA NEQ 0
: 189 0267 2 THEN
: 190 0268 2     $XPO_FREE_MEM ( BINARY_DATA = (.XAREA [POOL_ACT_SIZE], ..AREA));
: 191 0269 2
: 192 0270 2     .AREA = 0; !Clear pool pointer holder.
: 193 0271 1 END; !End of FPOOL

```

```

                    0004 0000      .ENTRY FPOOL, Save R2      : 0225
                    5E      08 C2 00002  SUBL2 #8, SP          :
                    52      04 BC D0 00005  MOVL @AREA, R2       : 0259
                    04      AC DD 00009  PUSHL AREA          : 0261

```

POOL
V04-000

Dynamic memory management routines
FPOOL -- Free a pool and all storage

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DISK\$VMSMASTER:[RUNOFF.SRC]POOL.BLI;1

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	AB	AF		01	FB	0000C	CALLS	#1, CPOOL		
			04	BC	D5	00010	TSTL	@AREA	:	0266
				27	13	00013	BEQL	1\$:	
6E	08	A2		04	A5	00015	MULW3	#, 8(R2), \$XPOSDESC	:	0268
	02	AE		02	70	0001A	MOVB	#2, \$XPOSDESC+2	:	
	03	AE		02	90	0001E	MOVB	#2, \$XPOSDESC+3	:	
	04	AE		BC	D0	00022	MOVL	@AREA, \$XPOSDESC+4	:	
			04	EF	9F	00027	PUSHAB	XPOSFAILURE	:	
			00000000G	7E	7C	0002D	CLRQ	-(SP)	:	
		7E		02	CE	0002F	MNEGL	#2, -(SP)	:	
				AE	9F	00032	PUSHAB	\$XPOSDESC	:	
00000000G		EF		05	FB	00035	CALLS	#5, XPOSFREE_MEM	:	
				BC	D4	0003C	CLRL	@AREA	:	0270
			04	04	0003F	1\$:	RET		:	0271

; Routine Size: 64 bytes, Routine Base: \$CODE\$ + 0045


```

195 0272 1 %SBTTL 'GPOOL -- Get and initialize a pool'
196 0273 1 GLOBAL ROUTINE gpool (area, count) : NOVALUE =
197 0274 1
198 0275 1 !++
199 0276 1 FUNCTIONAL DESCRIPTION:
200 0277 1
201 0278 1     GPOOL generates a pool area and initializes it.
202 0279 1
203 0280 1 FORMAL PARAMETERS:
204 0281 1
205 0282 1     AREA is set to the address of the generated pool.
206 0283 1     COUNT is the number of extensions to be supported.
207 0284 1
208 0285 1 IMPLICIT INPUTS:
209 0286 1
210 0287 1     NONE
211 0288 1
212 0289 1 IMPLICIT OUTPUTS:
213 0290 1
214 0291 1     NONE
215 0292 1
216 0293 1 ROUTINE VALUE:
217 0294 1 COMPLETION CODES:
218 0295 1
219 0296 1     Returns TRUE if generation was successful, otherwise FALSE.
220 0297 1
221 0298 1 SIDE EFFECTS:
222 0299 1
223 0300 1     NONE
224 0301 1
225 0302 1 --
226 0303 1
227 0304 2 BEGIN
228 0305 2 LOCAL
229 0306 2     SIZE;
230 0307 2
231 0308 2     SIZE = .COUNT*PAD_CNTRL_SIZE + POOL_CNTRL_SIZE;      !Physical size of pool control area.
232 0309 2
233 0310 2     $XPO_GET MEM (FULLWORDS = .SIZE, RESULT = .AREA);      !Allocate pool control area.
234 0311 2     IPOOC(.AREA, .SIZE);                                     !Initialize pool control area.
235 0312 1 END;                                                    !End of GPOOL

```

```

                                .EXTRN  XPOS$ALLOC_MEM
                                .ENTRY  GPOOL, Save R2
5E          04 0004 0000      SUBL2   #4, SP
52          08 AC D0 00002    MOVL   COUNT, R2
52          02 C4 00009    MULL2  #2, SIZE
52          03 C0 0000C    ADDL2  #3, SIZE
          02020000 8F DD 0000F    PUSHL  #33685504
          04 AE D4 00015    CLRL   $XPOS$DESC+4
          00000000G EF 9F 00018    PUSHAB XPOS$FAILURE
          7E 01 CE 00020    CLRQ  -(SP)
          10 AE 9F 00023    MNEGL #1, -(SP)
                                PUSHAB $XPOS$DESC

```

```

: 0273
: 0308
: 0310
:

```

POOL
V04-000

Dynamic memory management routines
GPOOL -- Get and initialize a pool

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7E		52	02	78	00026	ASHL	#2, SIZE, -(SP)	:	
	00000000G	EF	06	FB	0002A	CALLS	#6, XPOS\$ALLOC MEM	:	
		05	50	E9	00031	BLBC	\$XPOS\$STATUS, T\$:	
	04	BC	04	AE	00034	MOVL	\$XPOS\$DESC+4, @AREA	:	
			52	DD	00039	PUSHL	SIZE	:	0311
			04	AC	0003B	PUSHL	AREA	:	
	00000000V	EF	02	FB	0003E	CALLS	#2, IPOOL	:	
			04	04	00045	RET		:	0312

; Routine Size: 70 bytes, Routine Base: \$CODE\$ + 0085

```

: 237 0313 1 %SBTTL 'IPOOL -- Initialize a pool control area'
: 238 0314 1 GLOBAL ROUTINE ipool (area, size) : NOVALUE =
: 239 0315 1
: 240 0316 1 ++
: 241 0317 1 FUNCTIONAL DESCRIPTION:
: 242 0318 1
: 243 0319 1     IPOOL initializes a pool area.
: 244 0320 1
: 245 0321 1 FORMAL PARAMETERS:
: 246 0322 1
: 247 0323 1     AREA is the address of the generated pool.
: 248 0324 1     SIZE is the number of BPVALS in the area.
: 249 0325 1
: 250 0326 1 IMPLICIT INPUTS:
: 251 0327 1
: 252 0328 1     NONE
: 253 0329 1
: 254 0330 1 IMPLICIT OUTPUTS:
: 255 0331 1
: 256 0332 1     NONE
: 257 0333 1
: 258 0334 1 ROUTINE VALUE:
: 259 0335 1 COMPLETION CODES:
: 260 0336 1
: 261 0337 1     NONE
: 262 0338 1
: 263 0339 1 SIDE EFFECTS:
: 264 0340 1
: 265 0341 1     NONE
: 266 0342 1
: 267 0343 1 --
: 268 0344 1
: 269 0345 2 BEGIN
: 270 0346 2
: 271 0347 2 BIND
: 272 0348 2     XAREA = ..AREA : POOL;
: 273 0349 2
: 274 0350 2
: 275 0351 2     XAREA [POOL_MAX_PADS] = (.SIZE - POOL_CNTRL_SIZE)/PAD_CNTRL_SIZE;
: 276 0352 2     XAREA [POOL_ACT_SIZE] = .SIZE;
: 277 0353 2     XAREA [POOL_ACT_PADS] = 0;
: 278 0354 1 END;

```

!Maximum number of areas.
!Physical size of pool control area.
!No areas yet.

0000 0000
BC D0 0002
03 C3 0006
02 C7 000B
AC D0 000F
A0 D4 0014
04 0017

```

.ENTRY IPOOL, Save nothing
MOVL @AREA, R0
SUBL3 #3, SIZE, R1
DIVL3 #2, R1, (R0)
MOVL SIZE, 8(R0)
CLRL 4(R0)
RET

```

: 0314
: 0348
: 0351
: 0352
: 0353
: 0354

; Routine Size: 24 bytes, Routine Base: \$CODE\$ + 00CB

POOL
V04-000

Dynamic memory management routines
IPool -- Initialize a pool control area

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16-Sep-1984 01:28:47
14-Sep-1984 13:07:47

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```

280 0355 1 %SBTTL 'XPOOL -- Extend a pool'
281 0356 1 GLOBAL ROUTINE xpool (area,size) =
282 0357 1
283 0358 1 ++
284 0359 1 FUNCTIONAL DESCRIPTION:
285 0360 1
286 0361 1     XPOOL extends a dynamic storage pool by allocating a
287 0362 1     block of dynamic storage and chaining it into the pool.
288 0363 1
289 0364 1 FORMAL PARAMETERS:
290 0365 1
291 0366 1     AREA is the address of the pool to be extended.
292 0367 1     SIZE is the number of BPVALS needed.
293 0368 1
294 0369 1 IMPLICIT INPUTS:
295 0370 1
296 0371 1     NONE
297 0372 1
298 0373 1 IMPLICIT OUTPUTS:
299 0374 1
300 0375 1     NONE
301 0376 1
302 0377 1 ROUTINE VALUE:
303 0378 1 COMPLETION CODES:
304 0379 1
305 0380 1     Returns address of start of new segment if one could be
306 0381 1     could be allocated. Otherwise returns 0.
307 0382 1
308 0383 1 SIDE EFFECTS:
309 0384 1
310 0385 1     NONE
311 0386 1
312 0387 1 --
313 0388 1
314 0389 2 BEGIN
315 0390 2
316 0391 2 BIND                                !AREA is the address of the pool.
317 0392 2     XAREA = ..AREA : POOL;
318 0393 2
319 0394 2 IF .XAREA [POOL_ACT_PADS] EQL .XAREA [POOL_MAX_PADS] THEN RETURN 0;
320 0395 2
321 0396 2 BEGIN
322 0397 2 BIND                                !Point to where descriptor gets built.
323 0398 2     NEW_PAD = ..AREA + %UPVAL*( (.XAREA [POOL_ACT_PADS] * PAD_CNTRL_SIZE) + POOL_CNTRL_SIZE ) : PAD;
324 0399 2
325 0400 2     !Allocate the segment.
326 0401 2 $XPO GET MEM ( FULLWORDS = .SIZE, RESULT = NEW_PAD [PAD_ADDRESS]);
327 0402 2 NEW_PAD [PAD_SIZE] = .SIZE; !Remember physical size of segment.
328 0403 2     !Update PAD count
329 0404 2 XAREA [POOL_ACT_PADS] = .XAREA [POOL_ACT_PADS] + 1;
330 0405 2
331 0406 2     !Tell user where the segment is.
332 0407 2 RETURN .NEW_PAD [ PAD_ADDRESS];
333 0408 2 END;
334 0409 2
335 0410 1 END;                                !End of XPOOL

```

				000C 00000	.ENTRY XPOOL, Save R2,R3	: 0356
5E			08	C2 00002	SUBL2 #8, SP	
52	04		BC	D0 00005	MOVL @AREA, R2	: 0392
50	04		A2	D0 00009	MOVL 4(R2), R0	: 0394
62			50	D1 0000D	CMPL R0, (R2)	
			3D	13 00010	BEQL 2\$	
53		0C	A240	7E 00012	MOVAQ 12(R2)[R0], R3	: 0398
6E	02020000		8F	D0 00017	MOVL #33685504, \$XPOSDESC	: 0401
		04	AE	D4 0001E	CLRL \$XPOSDESC+4	
	00000000G		EF	9F 00021	PUSHAB XPOSFAILURE	
			7E	7C 00027	CLRQ -(SP)	
7E			01	CE 00029	MNEGL #1, -(SP)	
		10	AE	9F 0002C	PUSHAB \$XPOSDESC	
7E	08		02	78 0002F	ASHL #2, SIZE, -(SP)	
	00000000G		06	FB 00034	CALLS #6, XPOSALLOC MEM	
			50	E9 0003B	BLBC \$XPOSSTATUS, T\$	
	04		AE	D0 0003E	MOVL \$XPOSDESC+4, 4(R3)	
		04	AC	D0 00043 1\$:	MOVL SIZE, (R3)	: 0402
			A2	D6 00047	INCL 4(R2)	: 0404
		04	A3	D0 0004A	MOVL 4(R3), R0	: 0407
			04	0004E	RET	
			50	D4 0004F 2\$:	CLRL R0	: 0410
			04	00051	RET	

: Routine Size: 82 bytes, Routine Base: \$CODE\$ + 00E3

```

: 336      0411 1
: 337      0412 1 END           !End of module
: 338      0413 0 ELUDOM

```

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	309	NOVEC,NOWRT, RD, EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	Symbols		Pages Mapped	Processing Time
	Total	Loaded Percent		
_\$255\$DUA28:[SYSLIB]XPORT.L32;1	590	21 3	252	00:00.2

POOL
V04-000

Dynamic memory management routines
XPOOL -- Extend a pool

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14-Sep-1984 13:07:47

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COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:POOL/OBJ=OBJ\$:POOL MSRC\$:POOL/UPDATE=(ENH\$:PJOL)

: Size: 309 code + 0 data bytes
: Run Time: 00:09.0
: Elapsed Time: 00:17.5
: Lines/CPU Min: 2747
: Lexemes/CPU-Min: 43124
: Memory Used: 63 pages
: Compilation Complete

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A grid of approximately 18 columns and 15 rows of small, faint technical diagrams and code snippets. Each cell in the grid contains a small-scale version of the diagrams or code seen in the larger, highlighted blocks. The diagrams include flowcharts, data structures, and code listings. The code snippets are interspersed with the diagrams, often appearing as small blocks of text within the grid cells.

PAGE
LIS

PERMITE
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PUS
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PUTNDX
LIS

PUTTOC
LIS

REQUIR
LIS

PAGMRC
LIS

PARAG
LIS

REPEAT
LIS