



```

CCCCCCCC 000000 NN NN VV VV BBBB BBBB RRRRRRRR
CCCCCCCC 000000 NN NN VV VV BBBB BBBB RRRRRRRR
CC 00 00 NN NN VV VV BB BB RR RR
CC 00 00 NN NN VV VV BB BB RR RR
CC 00 00 NNNN NN VV VV BB BB RR RR
CC 00 00 NNNN NN VV VV BB BB RR RR
CC 00 00 NN NN VV VV BBBB BBBB RRRRRRRR
CC 00 00 NN NN VV VV BBBB BBBB RRRRRRRR
CC 00 00 NN NN VV VV BB BB RR RR
CC 00 00 NN NNNN VV VV BB BB RR RR
CC 00 00 NN NNNN VV VV BB BB RR RR
CC 00 00 NN NN VV VV BB BB RR RR
CC 00 00 NN NN VV VV BB BB RR RR
CCCCCCCC 000000 NN NN VV VV BBBB BBBB RRRRRRRR
CCCCCCCC 000000 NN NN VV VV BBBB BBBB RRRRRRRR

```

```

LL IIIIII SSSSSSSS
LL IIIIII SSSSSSSS
LL II SS
LL II SS
LL II SS
LL II SS
LL II SSSSSS
LL II SSSSSS
LL II SS
LL II SS
LL II SS
LL IIIIII SSSSSSSS
LLLLLLLLLLLL IIIIII SSSSSSSS
LLLLLLLLLLLL IIIIII SSSSSSSS

```

```

1 0001 0 MODULE CONVBR (
2 0002 0 IDENT = 'V04-000'
3 P 0003 0 %BLISS32[
4 P 0004 0 ADDRESSING_MODE(EXTERNAL=LONG_RELATIVE, NONEXTERNAL=LONG_RELATIVE)
5 0005 0 ]
6 0006 0 ) =
7 0007 1 BEGIN
8 0008 1
9 0009 1 *****
10 0010 1 *
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28 0028 1 *
29 0029 1 *
30 0030 1 *****
31 0031 1
32 0032 1 **
33 0033 1 FACILITY: DSR (Digital Standard RUNOFF) / DSRPLUS
34 0034 1
35 0035 1 ABSTRACT: Convert a binary number into a vector of roman numerals and
36 0036 1 return the result and character count.
37 0037 1
38 0038 1
39 0039 1 ENVIRONMENT: Transportable
40 0040 1
41 0041 1 AUTHOR: R.W.Friday CREATION DATE: April, 1979
42 0042 1

```

Revision History

:	44	0043	1	%SBTTL 'Revision History'
:	45	0044	1	:
:	46	0045	1	MODIFIED BY:
:	47	0046	1	:
:	48	0047	1	003 KFA00003 Ken Alden 07-Mar-1983
:	49	0048	1	Global edit of all modules. Updated module names, idents,
:	50	0049	1	copyright dates. Changed require files to BLISS library.
:	51	0050	:	:
:	52	0051	1	--

Module Level Declarations

```
54 0052 1 %SBTTL 'Module Level Declarations'
55 0053 1
56 0054 1
57 0055 1 !! MACROS:
58 0056 1
59 0057 1 MACRO
60 M 0058 1 R10(C) =
61 M 0059 1 IF C EQL %C'i' THEN %C'x'
62 M 0060 1 ELSE
63 M 0061 1 IF C EQL %C'x' THEN %C'c'
64 M 0062 1 ELSE
65 M 0063 1 IF C EQL %C'c' THEN %C'm'
66 M 0064 1 ELSE
67 M 0065 1 IF C EQL %C'v' THEN %C'l'
68 M 0066 1 ELSE
69 M 0067 1 IF C EQL %C'l' THEN %C'd'
70 M 0068 1 ELSE
71 0069 1 %C'*' %;
72 0070 1
73 0071 1 MACRO
74 M 0072 1 RPLIT (S) =
75 0073 1 CHSPTR( UPLIT(%STRING(%CHAR(%CHARCOUNT(S)),S)) ) %;
76 0074 1
77 0075 1 !!
78 0076 1 !! EQUATED SYMBOLS:
79 0077 1 !!
80 0078 1 !!
81 0079 1 !!
82 0080 1 !! OWN STORAGE:
83 0081 1 !!
84 0082 1 !!
85 0083 1 BIND
86 0084 1 ROM_TAB = UPLIT (
87 0085 1 RPLIT('0'),
88 0086 1 RPLIT('i'),
89 0087 1 RPLIT('ii'),
90 0088 1 RPLIT('iii'),
91 0089 1 RPLIT('iv'),
92 0090 1 RPLIT('v'),
93 0091 1 RPLIT('vi'),
94 0092 1 RPLIT('vii'),
95 0093 1 RPLIT('viii'),
96 0094 1 RPLIT('ix'),
97 0095 1 ): VECTOR;
```

```

99 0096 1 GLOBAL ROUTINE CONVBR (BINARY_NUMBER, KHARACTERS, KHA
100 0097 1
101 0098 1
102 0099 1 ++
103 0100 1 FUNCTIONAL DESCRIPTION:
104 0101 1
105 0102 1 Converts 'binary_number' to a vector of roman numerals,
106 0103 1 returning them in 'kharacters'; kharacter_count is the
107 0104 1 number of characters that result.
108 0105 1 The absolute value of 'binary_number' is converted,
109 0106 1 so that the user is responsible for handling negative numbers.
110 0107 1 ULM is as follows: -1 means return all characters in upper case.
111 0108 1 0 means return all characters in lower case.
112 0109 1 +1 means first character in upper case, rest in lower case.
113 0110 1
114 0111 1 NOTE
115 0112 1 The algorithm used here does not take into account many
116 0113 1 special cases for which shorter Roman forms are possible.
117 0114 1 For example, 45 is translated to XLV, even though VL is
118 0115 1 obviously shorter. This is not a bug, but is well within
119 0116 1 the tradition of how Roman numerals were formulated.
120 0117 1 The Romans themselves did not always use the "subtractive"
121 0118 1 principle in its fullest; it is possible to find Roman
122 0119 1 inscriptions that use IIXX for 18, for example. Similarly,
123 0120 1 VIII is not uncommon for 9.
124 0121 1 FORMAL PARAMETERS:
125 0122 1
126 0123 1 See FUNCTIONAL DESCRIPTION
127 0124 1
128 0125 1 IMPLICIT INPUTS: None
129 0126 1
130 0127 1 IMPLICIT OUTPUTS: None
131 0128 1
132 0129 1 ROUTINE VALUE:
133 0130 1 COMPLETION CODES: None
134 0131 1
135 0132 1 SIDE EFFECTS: None
136 0133 1
137 0134 1 --
138 0135 1
139 0136 2 BEGIN
140 0137 2
141 0138 2 BIND
142 0139 2 ROM_DIGITS = .KHARACTERS : VECTOR;
143 0140 2
144 0141 2 LOCAL
145 0142 2 DEC_DIGITS : VECTOR [20],
146 0143 2 DEC_DIG_COUNT,
147 0144 2 ROM_DIG_COUNT,
148 0145 2 T,
149 0146 2 X,
150 0147 2 XC;
151 0148 2
152 0149 2 !First get all the decimal digits separated out.
153 0150 2 DEC_DIG_COUNT = 0; !Assume user supplied zero.
154 0151 2 ROM_DIG_COUNT = 0; !...
155 0152 2

```

```

156 0153 2 !Force number into correct range.
157 0154 2 T = ABS(.BINARY_NUMBER) MOD 4000;
158 0155 2
159 0156 2 !Special case, if user supplied zero. In such a case return '0'.
160 0157 2 IF .T EQL 0
161 0158 2 THEN
162 0159 2 BEGIN
163 0160 2 .KCHARACTER_COUNT = 1;
164 0161 2 ROM_DIGITS[0] = %C'0';
165 0162 2 RETURN
166 0163 2 END;
167 0164 2
168 0165 2 !And now do strip off the digits, one by one.
169 0166 2 WHILE (.T NEQ 0) DO
170 0167 2 BEGIN
171 0168 2 DEC_DIGITS [.DEC_DIG_COUNT] = .T MOD 10;
172 0169 2 T = .T/10;
173 0170 2 DEC_DIG_COUNT = .DEC_DIG_COUNT + 1;
174 0171 2 END;
175 0172 2
176 0173 2 !Convert decimal digits to roman numerals.
177 0174 2 DECR I FROM (.DEC_DIG_COUNT - 1) TO 0 DO
178 0175 2 BEGIN
179 0176 2 !Prior to converting the next decimal digit, do the equivalent
180 0177 2 !of multiplying the partial roman numeral result by 10.
181 0178 2 INCR J FROM 0 TO (.ROM_DIG_COUNT - 1) DO
182 0179 2 ROM_DIGITS [.J] = (R10(.ROM_DIGITS [.J]));
183 0180 2
184 0181 2 !Now convert the next decimal digit. This is done by
185 0182 2 !a simple table lookup, followed by copying into ROM_DIGITS.
186 0183 2 X = .ROM_TAB[.DEC_DIGITS[I]]; !Look up the roman equivalent of this digit.
187 0184 2 XC = CH$RCHAR_A(X); !Get the digit count into XC.
188 0185 2 !Discard zeroes (i.e., 10, 20, etc) but continue in the loop so
189 0186 2 !what's already been converted gets multiplied by 10.
190 0187 2 IF .DEC_DIGITS [.I] NEQ 0
191 0188 2 THEN
192 0189 2 !Not zero, so convert it as usual
193 0190 2 INCR J FROM (.ROM_DIG_COUNT + 1) TO (.ROM_DIG_COUNT + .XC) DO
194 0191 2 BEGIN
195 0192 2 ROM_DIGITS [.J - 1] = CH$RCHAR_A(X);
196 0193 2 ROM_DIG_COUNT = .J; !Update current length.
197 0194 2 END;
198 0195 2 END;
199 0196 2
200 0197 2 !Set up the length for the user.
201 0198 2 .KCHARACTER_COUNT = .ROM_DIG_COUNT;
202 0199 2
203 0200 2 !Apply case conversion rules.
204 0201 2 IF .ULM EQL 0
205 0202 2 THEN
206 0203 2 !User is content with lower case, so just return.
207 0204 2 RETURN;
208 0205 2
209 0206 2 !Compute how many characters need to be converted to upper case.
210 0207 2 !The result is saved in T.
211 0208 2 IF .ULM EQL -1
212 0209 2 THEN

```

Module Level Declarations

```

: 213      0210 2      T = .ROM_DIG_COUNT - 1      !Upper case
: 214      0211 2      ELSE
: 215      0212 2      T = 0;      !Mixed case
: 216      0213 2
: 217      0214 2      !Now loop over the characters to be converted and make them upper case.
: 218      0215 2      INCR I FROM 0 TO T DO
: 219      0216 2      ROM_DIGITS [I] = .ROM_DIGITS [I] - %C'a' + %C'A';
: 220      0217 2
: 221      0218 2
: 222      0219 1      RETURN;
:          END;      !End of CONVBR

```

```

          .TITLE CONVBR
          .IDENT \V04-000\
          .PSECT $SPLITS,NOWRT,NOEXE,2
          00 00 30 01 00000 P.AAB: .ASCII <1>\0\<0><0>
          00 00 69 01 00004 P.AAC: .ASCII <1>\i\<0><0>
          00 69 69 02 00008 P.AAD: .ASCII <2>\ii\<0>
          69 69 69 03 0000C P.AAE: .ASCII <3>\iii\
          00 76 69 02 00010 P.AAF: .ASCII <2>\iv\<0>
          00 00 76 01 00014 P.AAG: .ASCII <1>\v\<0><0>
          00 69 76 02 00018 P.AAH: .ASCII <2>\vi\<0>
          69 69 76 03 0001C P.AAI: .ASCII <3>\vii\
          00 00 00 69 69 69 76 04 00020 P.AAJ: .ASCII <4>\viii\<0><0><0>
          00 78 69 02 00028 P.AAK: .ASCII <2>\ix\<0>
00000000' 00000000' 00000000' 00000000' 00000000' 00000000' 0002C P.AAA: .ADDRESS P.AAB, P.AAC, P.AAD, P.AAE, P.AAF, -
          00000000' 00000000' 00000000' 00000000' 00044 P.AAG, P.AAH, P.AAI, P.AAJ, P.AAK

```

ROM\_TAB= P.AAA

```

          .PSECT $CODE$,NOWRT,2
          00FC 00000 .ENTRY CONVBR, Save R2,R3,R4,R5,R6,R7
          5E B0 AE 9E 00002 MOVAB -80(SP), SP
          51 C 00006 CLRQ DEC DIG_COUNT
          50 04 AC D0 00008 MOVL BINARY_NUMBER, R0
          03 18 0000C BGEQ 1$
          50 50 CE 0000E MNEGL R0, R0
          7E 00 50 01 7A 00011 1$: EMUL #1, R0, #0, -(SP)
          54 54 8E 0000FA0 8F 7B 00016 EDIV #4000, (SP)+, T, T
          54 D5 0001F TSTL T
          09 12 00021 BNEQ 2$
          0C BC 01 D0 00023 MOVL #1, @KCHARACTER_COUNT
          08 BC 30 D0 00027 MOVL #48, @KCHARACTERS
          04 0002B RET
          54 D5 0002C 2$: TSTL T
          03 12 0002E BNEQ 3$
          00A2 31 00030 BRW 15$
          7E 00 54 01 7A 00033 3$: EMUL #1, T, #0, -(SP)
          50 50 8E 0A 7B 00038 EDIV #10, (SP)+, R0, R0
          6E41 54 50 D0 0003D MOVL R0, DEC_DIGITS[DEC_DIG_COUNT]
          0A C6 00041 DIVL2 #10, T
          51 D6 00044 INCL DEC_DIG_COUNT
          E4 11 00046 BRB 2$

```



Module Level Declarations

	50		01	CE	00048	4\$:	MNEGL	#1, J		0178
			58	11	0004B		BRB	12\$		
	53	08 BC	40	D0	0004D	5\$:	MOVL	@KCHARACTERS[J], R3		0179
00000069	8F		53	D1	00052		CMPL	R3, #105		
			06	12	00059		BNEQ	6\$		
	53	78	8F	9A	0005B		MOVZBL	#120, R3		
			3F	11	0005F		BRB	11\$		
00000078	8F		53	D1	00061	6\$:	CMPL	R3, #120		
			06	12	00068		BNEQ	7\$		
	53	63	8F	9A	0006A		MOVZBL	#99, R3		
			30	11	0006E		BRB	11\$		
00000063	8F		53	D1	00070	7\$:	CMPL	R3, #99		
			06	12	00077		BNEQ	8\$		
	53	6D	8F	9A	00079		MOVZBL	#109, R3		
			21	11	0007D		BRB	11\$		
00000076	8F		53	D1	0007F	8\$:	CMPL	R3, #118		
			06	12	00086		BNEQ	9\$		
	53	6C	8F	9A	00088		MOVZBL	#108, R3		
			12	11	0008C		BRB	11\$		
0000006C	8F		53	D1	0008E	9\$:	CMPL	R3, #108		
			06	12	00095		BNEQ	10\$		
	53	64	8F	9A	00097		MOVZBL	#100, R3		
			03	11	0009B		BRB	11\$		
	53		2A	D0	0009D	10\$:	MOVL	#42, R3		
A4	08 BC	40	53	D0	000A0	11\$:	MOVL	R3, @KCHARACTERS[J]		
			50	F2	000A5	12\$:	AOBLSS	ROM_DIG_COUNT, J, 5\$		
			50	D0	000A9		MOVL	DEC_DIGITSE[I], R0		0183
	56	00000000	6E41	D0	000AD		MOVL	ROM_TAB[R0], X		
	57		EF40	D0	000AD		MOVL	ROM_TAB[R0], X		0184
			86	9A	000B5		MOVZBL	(X)+, XC		0187
			50	D5	000B8		TSTL	R0		
			19	13	000BA		BEQL	15\$		
55	52		57	C1	000BC		ADDL3	XC, ROM_DIG_COUNT, R5		0190
	50		52	D0	000C0		MOVL	ROM_DIG_COUNT, J		
			0C	11	000C3		BRB	14\$		
	53	08 BC	40	DE	000C5	13\$:	MOVAL	@KCHARACTERS[J], R3		0192
	FC		86	9A	000CA		MOVZBL	(X)+, -4(R3)		
			50	D0	000CE		MOVL	J, ROM_DIG_COUNT		0193
F0	50		55	F3	000D1	14\$:	AOBLEQ	R5, J, -13\$		0190
	02		51	F4	000D5	15\$:	SOBGEQ	I, 16\$		0174
			03	11	000D8		BRB	17\$		
			FF6B	31	000DA	16\$:	BRW	4\$		
	0C	BC	52	D0	000DD	17\$:	MOVL	ROM_DIG_COUNT, @KCHARACTER_COUNT		0198
			10	AC	000E1		TSTL	ULM		0201
			20	13	000E4		BEQL	22\$		
FFFFFFFF	8F	10	AC	D1	000E6		CMPL	ULM, #-1		0208
			06	12	000EE		BNEQ	18\$		
	54	FF	A2	9E	000F0		MOVAB	-1(R2), T		0210
			02	11	000F4		BRB	19\$		
			54	D4	000F6	18\$:	CLRL	T		0212
	50		01	CE	000F8	19\$:	MNEGL	#1, I		0215
			05	11	000FB		BRB	21\$		
	08 BC	40	20	C2	000FD	20\$:	SUBL2	#32, @KCHARACTERS[I]		0216
F7	50		54	F3	00102	21\$:	AOBLEQ	T, I, 20\$		
			04	00106	22\$:	RET				0219

; Routine Size: 263 bytes, Routine Base: \$CODE\$ + 0000

```

: 223      0220 1
: 224      0221 1 END
: 225      0222 0 ELUDOM
                                     End of module

```

PSECT SUMMARY

```

:
: Name                Bytes                Attributes
: $PLITS$             84 NOVEC,NOWRT, RD ,NOEXE,NOSHR, LCL, REL, CCN,NOPIC,ALIGN(2)
: $CODE$              263 NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CCN,NOPIC,ALIGN(2)

```

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:CONVBR/OBJ=OBJ\$:CONVBR MSRC\$:CONVBR/UPDATE=(ENH\$:CONVBR)

```

: Size:                263 code + 84 data bytes
: Run Time:            00:05.2
: Elapsed Time:       00:14.5
: Lines/CPU Min:      2566
: Lexemes/CPU-Min:   16647
: Memory sed:         74 pages
: Compilation Complete

```







