

RRRRRRRRRRR		TTTTTTTTTTTT	PPPPPPPPPPP		AAAAAAAAA		DDDDDDDDDDD	
RRRRRRRRRRR		TTTTTTTTTTTT	PPPPPPPPPPP		AAAAAAAAA		DDDDDDDDDDD	
RRRRRRRRRRR		TTTTTTTTTTTT	PPPPPPPPPPP		AAAAAAAAA		DDDDDDDDDDD	
RRR	FRR	TTT	PPP	PPP	AAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDD	DDD
RRRRRRRRRRR		TTT	PPPPPPPPPPP		AAA	AAA	DDD	DDD
RRRRRRRRRRR		TTT	PPPPPPPPPPP		AAA	AAA	DDD	DDD
RRRRRRRRRRR		TTT	PPPPPPPPPPP		AAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAAAAAAAAAAAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAAAAAAAAAAAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAAAAAAAAAAAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDDDDDDDDDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDDDDDDDDDD	DDD
RRR	RRR	TTT	PPP	PPP	AAA	AAA	DDDDDDDDDDD	DDD

```

CCCCCCCC  TTTTTTTTTT  DDDDDDDD  SSSSSSSS  EEEEEEEEE  TTTTTTTTTT
CCCCCCCC  TTTTTTTTTT  DDDDDDDD  SSSSSSSS  EEEEEEEEE  TTTTTTTTTT
CC         TT         DD         DD  SS         EE         TT
CC         TT         DD         DD  SS         EE         TT
CC         TT         DD         DD  SS         EE         TT
CC         TT         DD         DD  SS         EE         TT
CC         TT         DD         DD  SS         EE         TT
CC         TT         DD         DD  SS         EE         TT
CC         TT         DD         DD  SS         EE         TT
CC         TT         DD         DD  SS         EE         TT
CC         TT         DD         DD  SS         EE         TT
CCCCCCCC  TT         DDDDDDDD  SSSSSSSS  EEEEEEEEE  TT
CCCCCCCC  TT         DDDDDDDD  SSSSSSSS  EEEEEEEEE  TT

```

```

LL         IIIIII  SSSSSSSS
LL         IIIIII  SSSSSSSS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SSSSSS
LL         II     SSSSSS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SS
LLLLLLLLLL IIIIII  SSSSSSSS
LLLLLLLLLL IIIIII  SSSSSSSS

```

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....
....
....
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```

0000 1 .TITLE CTDSET - CTDRIVER SET MODE PROCESSING
0000 2 .IDENT 'V04-000'
0000 3 .DISABLE GLOBAL
00000000 4 .PSECT $$$115_DRIVER, LONG
0000 5
0000 6 *****
0000 7 *
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0000 25 *
0000 26 *
0000 27 *****
0000 28
0000 29
0000 30 ++
0000 31
0000 32 FACILITY:
0000 33
0000 34 CTERM Remote terminal protocol driver
0000 35
0000 36 ABSTRACT:
0000 37
0000 38
0000 39 ENVIRONMENT:
0000 40
0000 41
0000 42
0000 43 --
0000 44
0000 45 AUTHOR: Jake VanNoy, CREATION DATE: 30-Aug-1982
0000 46
0000 47 MODIFIED BY:
0000 48
0000 49 V03-002 JLV0337 Jake VanNoy 28-FEB-1984
0000 50 Fix: CRFILL, LFFILL, WRAP, EIGHTBIT, SPEED_TABLE
0000 51 HARDCOPY/SCOPE, MECHFORM, MECHTAB, PARITY
0000 52
0000 53 V03-001 JLV0289 Jake VanNoy 28-JUL-1983
0000 54 Update to new characteristics selectors.
0000 55
0000 56
0000 57 **

```

CT  
Sy  
XO  
PS  
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\$A  
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CTDSET  
V04-000

- CTDRIVER SET MODE PROCESSING

D 5

16-SEP-1984 02:24:56 VAX/VMS Macro V04-00  
5-SEP-1984 03:14:39 [RTPAD.SRC]CTDSET.MAR;1

Page 2  
(1)

0000 58

```

0000 60          .SBTTL  DECLARATIONS
0000 61          :
0000 62          : INCLUDE FILES:
0000 63          :
0000 64          $TTDEF
0000 65          $TT2DEF
0000 66          $TSADEF
0000 67          $UCBDEF
0000 68          $TTYUCBDEF          ; tty dependent UCB info
0000 69
0000 70 .EXTERNAL      CT$AB_TERM_TABLE
0000 71
0000 72          :
0000 73          : MACROS:
0000 74          :
0000 75
0000 76
0000 77          :
0000 78          : EQUATED SYMBOLS:
0000 79          :
0000 80
0000 81          :*** TEMP
0000 82
0000 83 .save LOCAL BLOCK
0000 84 .psect $ABS$,ABS
0000 85
00000110 0000 86 . = UCB$T_CT_DEBUG_FILL
0110      87
00000111 0110 88 UCBSB_CT_CRFILL:          .BLKB
00000112 0111 89 UCBSB_CT_LFFILL:          .BLKB
00000114 0112 90 UCBSW_CT_SPEED:          .BLKW
0114      91
00000000 0000 92 .restore
0000 93          :*** END TEMP
0000 94
00000000 0000 95 physical = ch$c_physicala8          ; 0 leftshifted one byte
00000100 0000 96 logical = ch$c_logicala8          ; 1 leftshifted one byte
00000200 0000 97 cterm = ch$c_cterma8          ; 2 leftshifted one byte
0000 98
00000000 0000 99 P1 = 0
00000004 0000 100 P2 = 4
00000008 0000 101 P3 = 8
0000000C 0000 102 P4 = 12
00000010 0000 103 P5 = 16
00000014 0000 104 P6 = 20
0000 105
0000 106          :
0000 107          : OWN STORAGE:
0000 108          :
0000 109          : SPEED TABLE:
0000 110          .WORD          0          ; filler
0032 0002 111          .WORD          50          ; assumes values of TTSC_BAUD_xxx
004B 0004 112          .WORD          75
006E 0006 113          .WORD          110
0086 0008 114          .WORD          134
0096 000A 115          .WORD          150
012C 000C 116          .WORD          300

```

- CTDRIVER SET MODE PROCESSING  
DECLARATIONS

F 5

16-SEP-1984 02:24:56 VAX/VMS Macro V04-00  
5-SEP-1984 03:14:39 [RTPAD.SRC]CTDSET.MAR;1

0258	000E	117	.WORD	600
0480	0010	118	.WORD	1200
0708	0012	119	.WORD	1800
07D0	0014	120	.WORD	2000
0960	0016	121	.WORD	2400
0E10	0018	122	.WORD	3600
12C0	001A	123	.WORD	4800
1C20	001C	124	.WORD	7200
2580	001E	125	.WORD	9600
4800	0020	126	.WORD	19200
9600	0022	127	.WORD	38400
	0024	128		

; future value?

```

0024 130          .SBTTL CT_SEI - Map VMS data into TSA characteristics
0024 131
0024 132 :++
0024 133 :
0024 134 : FUNCTIONAL DESCRIPTION:
0024 135 :
0024 136 :
0024 137 : CALLING SEQUENCE:
0024 138 :     BSBW    CT_SET
0024 139 :
0024 140 : INPUT PARAMETERS:
0024 141 :     R2 - address of send buffer
0024 142 :     R9 - UCBSL_DEVCHAR data
0024 143 :     R10 - UCBSL_DEVDEPEND data
0024 144 :     R11 - UCBSL_DEVDEPN2 data
0024 145 :     P3(AP) - speed: (Low byte = transmit, High byte = receive)
0024 146 :     P4(AP) - fill: (Low byte = CR fill, High byte = LF fill)
0024 147 :     P5(AP) - parity and frame size
0024 148 :
0024 149 : IMPLICIT INPUTS:
0024 150 :     NONE
0024 151 :
0024 152 : OUTPUT PARAMETERS:
0024 153 :
0024 154 :     R2 - Address of byte after buffer data
0024 155 :
0024 156 : IMPLICIT OUTPUTS:
0024 157 :     NONE
0024 158 :
0024 159 : COMPLETION CODES:
0024 160 :     NONE
0024 161 :
0024 162 : SIDE EFFECTS:
0024 163 :     NONE
0024 164 :
0024 165 :--
0024 166 :
0024 167 :
0024 168 CT_SET::
0024 169     PUSHR    #^M<R9,R10,R11>      ; Save input
56  OE00 8F  BB 0024 170     MOVAB    CTP$W_CH_PARAM(R2),R6  ; buffer pointer
   2C A2  9E
002C 171 :
002C 172 : See if DEVCLASS, DEVTYPE and DEVBUFSIZ are the same
002C 173 :
40  A5  59  D1 002C 174     CML    R9,UCB$B_DEVCLASS(R5)  ; Compare all at once
   0C 12 0030 175     BNEQ    10$                ; Branch if not
0032 176 :
0032 177 : Because HARDCOPY is in TERM_BITS, check for change here
0032 178 :
59  44 A5  5A  CD 0032 179     XORL3   R10,UCBSL_DEVDEPEND(R5),R9 ; get bits that changed...
   03 59  0C  E0 0037 180     BBS     #TT$V_SCOPE,R9,10$        ; Scope/hardcopy change - send type and bits
   005B 31 003B 181     BRW    DEVDEPEND                ; Ok to continue
58  59  08  08  EF 003E 182 10$:
   16 13 003E 183     EXTZV  #8,#8,R9,R8              ; Get terminal type
57  00000000'EF 9E 0043 184     BEQL   30$                        ; Branch if setting to unknown
   004C 185     MOVAB  CT$AB_TERM_TABLE,R7    ; Get address of terminal table

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58 87 91 004C 187 20$: CMPB (R7)+,R8 ; Is it the same?
    OE 13 004F 188 BEQL 50$ ; Branch if yes
50 87 9A 0051 189 MOVZBL (R7)+,R0 ; Get length of string
57 50 C0 0054 190 ADDL2 R0,R7 ; Add to address
    67 95 0057 191 TSTB (R7) ; End of table?
    F1 12 0059 192 BNEQ 20$ ; Branch if no
        005B 193 ;
        005B 194 ; Unknown terminal, set up terminal attributes
        005B 195 ;
        005B 196 30$:
50 D4 005B 197 CLRL R0 ; Assume unknown/hardcopy
18 11 005D 198 BRB 55$ ; continue
        005F 199 ;
        005F 200 ; terminal match found, copy text string of terminal type
        005F 201 ;
        005F 202 50$:
86 0103 8F B0 005F 203 MOVW #logical!ch$c_lg_term_type,(R6)+ ; Set terminal type data
    50 67 9A 0064 204 MOVZBL (R7),R0 ; Get length of string
        50 D6 0067 205 INCL R0 ; Add one for count
        66 67 3C BB 0069 206 PUSHR #*M<R2,R3,R4,R5> ; Save
        56 53 D0 006B 207 MOVC3 R0,(R7),(R6) ; Move terminal string
        3C BA 0072 208 MOVL R3,R6 ; Update buffer pointer
        0074 209 POPR #*M<R2,R3,R4,R5> ; Save
        0074 210 ;
03 50 01 9A 0074 211 MOVZBL #CTPSM_CH_KNOWN,R0 ; Set known, Assume hardcopy
    5A 0C E1 0077 212 55$: BBC #TT$V_SCOPE,R10,60$ ; Branch if scope bit clear in new char
    50 02 88 007B 213 BISB #CTPSM_CH_SCOPE,R0 ; Set scope
        007E 214 60$:
86 0102 8F B0 007E 215 MOVW #logical!ch$c_lg_term_bits,(R6)+ ; Move terminal bits data
    86 50 B0 0083 216 MOVW R0,(R6)+ ; Set characteristic
        0086 217 ;
        0086 218 ; Now do terminal width
        0086 219 ;
58 59 10 10 EF 0086 220 EXTZV #16,#16,R9,R8 ; Get width
    42 A5 58 B1 008B 221 CMPW R8,UCB$W_DEVBUFSIZ(R5) ; Compare to current setting
        08 13 008F 222 BEQL DEVDEPEND ; Branch if equal, nothing to do
        0091 223 ;
86 0109 8F B0 0091 224 MOVW #logical!ch$c_lg_line_width,(R6)+ ; Set line width
    86 58 B0 0096 225 MOVW R8,(R6)+ ; Move into buffer
        0099 226
  
```

```

0099 228
0099 229 :
0099 230 : Process DEVDEPEND bits (high byte is page length)
0099 231 :
0099 232 :
0099 233 : R9 is scratch now
0099 234 :
0099 235 DEVDEPEND:
58 5A 08 18 EF 0099 236 EXTZV #24,#8,R10,R8 ; Fetch page length
SA FF000000 8F CA 009E 237 BICL #TT$M_PAGE,R10 ; Clear page length bits
47 A5 58 91 00A5 238 CMPB R8,UCB$$_DEVDEPEND+3(R5); Compare to current setting
08 13 00A9 239 BEQL 10$ ; Branch if equal
00AB 240
86 010A 8F B0 00AB 241 MOVW #logical!ch$c_lg_page_length,(R6)+ ; Move data type
86 86 58 B0 00B0 242 MOVW R8,(R6)+ ; Move data
00B3 243 10$:
FF000000 8F CB 00B3 244 BICL3 #TT$M_PAGE,-
59 44 A5 00B9 245 UCB$$_DEVDEPEND(R5),R9 ; Fetch current DEVDEPEND bits
59 5A CC 00BC 246 XORL R10,R9 ; Determine which bits changed
00BF 247 :
00BF 248 : CR fill and LF fill must be checked before the test for R9 = 0.
00BF 249 :
00BF 250 CRFILL:
50 0C AC 9A 00BF 251 MOVZBL P4(AP),R0 ; Fetch CRFILL
09 59 0A E0 00C3 252 BBS #TT$V_CRFILL,R9,10$ ; Branch if it has changed
14 13 00C7 253 BEQL LFFILL ; or parameter = zero
0110 C5 50 91 00C9 254 CMPB R0,UCB$$_CT_CRFILL(R5) ; compare to old value
0D 13 00CE 255 BEQL LFFILL ; branch if no change
86 010C 8F B0 00D0 256 10$: MOVW #logical!ch$c_lg_cr_fill,(R6)+ ; Set data type
86 86 50 B0 00D5 257 MOVW R0,(R6)+ ; CR FILL count
0110 C5 50 90 00D8 258 MOVB R0,UCB$$_CT_CRFILL(R5) ; save value
00DD 259
00DD 260 LFFILL:
50 0D AC 9A 00DD 261 MOVZBL P4+1(AP),R0 ; Fetch LFFILL
09 59 0B E0 00E1 262 BBS #TT$V_LFFILL,R9,10$ ; Branch if it has changed
14 13 00E5 263 BEQL 20$ ; or parameter = zero
0111 C5 50 91 00E7 264 CMPB R0,UCB$$_CT_LFFILL(R5) ; compare to old value
0D 13 00EC 265 BEQL 20$ ; branch if no change
86 010D 8F B0 00EE 266 10$: MOVW #logical!ch$c_lg_lf_fill,(R6)+ ; Set data type
86 86 50 B0 00F3 267 MOVW R0,(R6)+ ; LF FILL count
0111 C5 50 90 00F6 268 MOVB R0,UCB$$_CT_LFFILL(R5) ; save value
00FB 269 20$:
59 D5 00FB 270 TSTL R9 ; test for changes
03 12 00FD 271 BNEQ PASSALL ; Branch if not zero
00F7 31 C0FF 272 BRW DEVDEPN2 ; Optimization, skip this section
0102 273
0102 274 PASSALL:
0102 275
0102 276 NOECHO:
0B 59 01 E1 0102 277 BBC #TT$V_NOECHO,R9,-
0106 278 NOTYPEAHD ; Branch if it hasn't changed
86 0205 8F B0 0106 279 MOVW #cterm!ch$c_ct_normal_echo,(R6)+ ; Set data type
51 01 9A 010B 280 MOVZBL #TT$V_NOECHO,RT ; Set bit
00D0 30 010E 281 BSBW TEST_BIT_NEG ; test bit, negative sense
0111 282
0111 283 NOTYPEAHD:
0111 284

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19 59 03 E1 0111 285 ESCAPE·
0111 286 BBC #TTSV_ESCAPE,R9,-
0115 287 HOSTSYNC ; Branch if it hasn't changed
03 5A 50 94 0115 288 CLRB RO
03 03 03 E1 0117 289 BBC #TTSV_ESCAPE,R10,10$ ; branch if setting to noescape
50 01 90 011B 290 MOVB #1,RO ; Set true
011E 291 10$:
86 0206 8F B0 011E 292 MOVW #cterm!ch$c_ct_input_esc,(R6)+ ; Set escape input
86 86 50 90 0123 293 MOVB RO,(R6)+ ; true/false
86 0207 8F B0 0126 294 MOVW #cterm!ch$c_ct_output_esc,(R6)+ ; Set escape output
86 86 50 90 012B 295 MOVB RO,(R6)+ ; true/false
012E 296
012E 297 HO^ SYNC: ; TSA Input-flow-control
0B 59 04 E1 012E 298 BBC #TTSV_HOSTSYNC,R9,-
0132 299 TTSYNC ; Branch if it hasn't changed
86 0107 8F B0 0132 300 MOVW #logical!ch$c_lg_input_flow,(R6)+ ; Set data type
51 04 9A 0137 301 MOVZBL #TTSV_HOSTSYNC,RT ; Set bit
0098 30 BSBW TEST_BIT ; test bit
013D 303
013D 304 TTSYNC: ; TSA Output-flow-control
0B 59 05 E1 013D 305 BBC #TTSV_TTSYNC,R9,-
0141 306 SCRIPT ; Branch if it hasn't changed
86 0104 8F B0 0141 307 MOVW #logical!ch$c_lg_output_flow,(R6)+ ; Set data type
51 05 9A 0146 308 MOVZBL #TTSV_TTSYNC,R1
0089 30 BSBW TEST_BIT ; test bit
014C 310
014C 311 SCRIPT:
0B 59 06 E1 014C 312 BBC #TTSV_SCRIPT,R9,-
0150 313 LOWER ; Branch if it hasn't changed
86 0209 8F B0 0150 314 MOVW #cterm!ch$c_ct_auto_prompt,(R6)+ ; Set data type
51 06 9A 0155 315 MOVZBL #TTSV_SCRIPT,RT
007A 30 BSBW TEST_BIT ; test bit
015B 317
015B 318 LOWER: ; Cterm raise-input
0B 59 07 E1 015B 319 BBC #TTSV_LOWER,R9,-
015F 320 MECHTAB ; Branch if it hasn't changed
86 0204 8F B0 015F 321 MOVW #cterm!ch$c_ct_raise_input,(R6)+ ; Set data type
51 07 9A 0164 322 MOVZBL #TTSV_LOWER,R1 ; set bit number
0077 30 BSBW TEST_BIT_NEG ; test bit, negative sense
016A 324
016A 325 MECHTAB: ; Logical horizontal-tab
12 59 08 E1 016A 326 BBC #TTSV_MECHTAB,R9,-
016E 327 WRAP ; Branch if it hasn't changed
86 010F 8F B0 016E 328 MOVW #logical!ch$c_lg_hor_tab,(R6)+ ; Set data type
50 02 B0 0173 329 MOVW #2,RO ; Assume no mechtab
03 5A 08 E1 0176 330 BBC #TTSV_MECHTAB,R10,-
017A 331 10$ ; Branch if right
50 01 B0 017A 332 MOVW #1,RO ; Set mechtab
017D 333 10$:
86 50 B0 017D 334 MOVW RO,(R6)+ ; Move data
0180 335
0180 336 WRAP:
04 59 09 E0 0180 337 BBS #TTSV_WRAP,R9,10$
19 59 0C E1 0184 338 BBC #TTSV_SCOPE,R9,SCOPE ; Branch if neither hasn changed
86 010E 8F B0 0188 339 10$: MOVW #logical!ch$c_lg_wrap,(R6)+ ; Set data type
50 04 B0 018D 340 MOVW #4,RO ; Assume regulate software wrap
0A 5A 09 E0 0190 341 BBS #TTSV_WRAP,R10,30$ ; branch if right

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03 50 01 B0 0194 342      MOVW  #1,R0          ; Set No wrap
    5A 0C E0 0197 343      BBS   #TTSV_SCOPE,R10,30$ ; Branch if scope
    50 02 B0 0198 344      MOVW  #2,R0          ; Set wrap/truncate - because of hardcopy
    019E 345 30$:
    86 50 B0 019E 346      MOVW  R0,(R6)+       ; Set data in buffer
    01A1 347
    01A1 348 SCOPE: ; Handled above in DEVCHAR code
    01A1 349
    01A1 350 REMOTE:
    01A1 351
    01A1 352 HOLDSCREEN:
    0B 59 0E E1 01A1 353      BBC   #TTSV_HOLDSCREEN,R9,-
    01A5 354      EIGHTBIT          ; Branch if it hasn't changed
    86 0105 8F B0 01A5 355      MOVW  #logical!ch$c_lg_page_stop,(R6)+ ; Set data type
    51 0E 9A 01AA 356      MOVZBL #TTSV_HOLDSCREEN,R1 ; set bit number
    0025 30 01AD 357      BSBW  TEST_BIT      ; test bit
    01B0 358
    01B0 359 EIGHTBIT:
    09 59 0F E1 01B0 360      BBC   #TTSV_EIGHTBIT,R9,-
    01B4 361      MBXDSABL          ; Branch if it hasn't changed
    86 0B 80 01B4 362      MOVW  #physical!ch$c_ph_eightbit,(R6)+ ; Set data type
    51 0F 9A 01B7 363      MOVZBL #TTSV_EIGHTBIT,R1 ; set bit number
    0018 30 01BA 364      BSBW  TEST_BIT      ; test bit
    01BD 365
    01BD 366 MBXDSABL:
    01BD 367
    01BD 368 NOBRDCST:
    01BD 369
    01BD 370 READSYNC:
    01BD 371
    01BD 372 MECHFORM:
    12 59 13 E1 01BD 373      BBC   #TTSV_MECHFORM,R9,-
    01C1 374      HALFDUP          ; Branch if it hasn't changed
    86 0111 8F B0 01C1 375      MOVW  #logical!ch$c_lg_form_feed,(R6)+ ; Set data type
    50 02 B0 01C6 376      MOVW  #2,R0          ; Assume no mechform
    03 5A 13 E1 01C9 377      BBC   #TTSV_MECHFORM,R10,-
    01CD 378      10$          ; Branch if right
    50 01 B0 01CD 379      MOVW  #1,R0          ; Set mechform
    86 50 B0 01D0 380 10$:
    01D3 381      MOVW  R0,(R6)+       ; Move data
    01D3 382
    01D3 383 HALFDUP:
    01D3 384
    01D3 385 MODEM:
    01D3 386
    24 11 01D3 387      BRB   DEVDEPND2      ; Goto DEVDEPEND 2 checking
    01D5 388
    01D5 389 TEST_BIT:
    02 5A 50 94 01D5 390      CLRB  R0          ; Assume off
    51 E1 01D7 391      BBC   R1,R10,10$ ; Branch if not setting bit
    50 96 01DB 392      INCB  R0          ; Set on
    01DD 393 10$:
    86 50 90 01DD 394      MOVB  R0,(R6)+       ; Move data
    05 01E0 395      RSB
    01E1 396
    50 94 01E1 397 TEST_BIT_NEG:
    01E1 398      CLRB  R0          ; Assume off
  
```

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02 5A 51 E0 01E3 399 BBS R1,R10,10$ ; Branch if setting bit
      50 96 01E7 400 INCB R0 ; Set on
      01E9 401 10$:
      86 50 90 01E9 402 MOVB R0,(R6)+ ; Move data
      05 01EC 403 RSB
      01ED 404
      01ED 405 TEST_BIT DEV2: ; DEVDEPEND 2 version of TEST_BIT
02 5B 50 94 01ED 406 CLR B R0 ; Assume off
      51 E1 01EF 407 BBC R1,R11,10$ ; Branch if not setting bit
      50 96 01F3 408 INCB R0 ; Set on
      01F5 409 10$:
      86 50 90 01F5 410 MOVB R0,(R6)+ ; Move data
      05 01F8 411 RSB
```

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01F9 413 :
01F9 414 : Process DEVDEPN2 bits
01F9 415 :
01F9 416 :
01F9 417 :
01F9 418 DEVDEPN2:
01F9 419
59 48 A5 D0 01F9 420 MOVL UCBSL_DEVDEPN2(R5),R9 ; Fetch current DEVDEPEND 2 bits
59 58 5B CC 01FD 421 XORL R11,R9 ; Determine which bits changed
0D 13 0200 422 BEQL CTSÉT_SPEED ; Branch if zero - optimization
0202 423
0202 424 LOCALECHO:
0202 425
0202 426 AUTOBAUD:
09 59 01 E1 0202 427 BBC #TT2$V_AUTOBAUD,R9,-
0206 428 HANGUP ; Is autobaud changing?
86 07 B0 0206 429 MOVW #physical!ch$c_ph_autobaud,(R6)+ ; Set data type
51 01 9A 0209 430 MOVZBL #TT2$V_AUTOBAUD,RT ; Set bit number
FFDE 30 020C 431 BSBW TEST_BIT_DEV2 ; test bit
020F 432
020F 433 HANGUP:
020F 434
020F 435 MODHANGUP:
020F 436
020F 437 BRDCSTMBX:
020F 438
020F 439 XON:
020F 440
020F 441 DMA:
020F 442
020F 443 ALTYPEAHD:
020F 444
020F 445 SETSPEED:
020F 446
020F 447 ANSICRT:
020F 448
020F 449 REGIS:
020F 450
020F 451 BLOCK:
020F 452
020F 453 AVO:
020F 454
020F 455 EDIT:
020F 456
020F 457 DECCRT:
020F 458
    
```

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020F 460
020F 461 CTSET_SPEED:
020F 462
50 08 AC D0 020F 463      MOVL    P3(AP),R0          ; Speed?
      20 13 0213 464      BEQL    CTSET_PARITY      ; nope, continue
      51 50 9A 0215 465      MOVZBL  RO,R1             ; Get transmit speed
5B FDE4 CF 9E 0218 466      MOVAB   W^SPEED_TABLE,R11   ; table address
      86 01 B0 021D 467      MOVW   #physical!ch$c_ph_in_speed,(R6)+ ; set data type
51 50 86 6B41 B0 0220 468      MOVW   (R11)[R1],(R6)+     ; set speed
      08 08 EF 0224 469      EXTZV  #8,#8,R0,R1      ; receive speed
      51 50 12 0229 470      BNEQU  10$              ; branch if non-zero
      86 02 B0 022B 471      MOVZBL  RO,R1             ; same as transmit speed
      86 6B41 B0 022E 472 10$:
      022E 473      MOVW   #physical!ch$c_ph_out_speed,(R6)+ ; set data type
      0231 474      MOVW   (R11)[R1],(R6)+     ; set speed
0235 475
0235 476 CTSET_PARITY:
0235 477
51 10 AC 3C 0235 478      MOVZWL  P5(AP),R1          ; Fetch parameter
20 51 05 E1 0239 479      BBC     #TTSV_ALTRPAR,R1,CTSET_EXIT ; Ignore if ALTER not flagged
      86 04 B0 023D 480      MOVW   #physical!ch$c_ph_parity_enable,(R6)+
02 51 50 94 0240 481      CLRB   RO                ; Assume off
      51 06 E1 0242 482      BBC     #TTSV_PARITY,R1,10$   ; Branch if not setting bit
      86 50 96 0246 483      INCB   RO                ; Set on
      86 10 90 0248 484 10$:  MOVB   RO,(R6)+          ; Move data
      024B 485      BEQL    CTSET_EXIT        ; Ignore type if NOPARITY
      024D 486      ;
      024D 487      ; Now, set parity type
      024D 488      ;
      86 05 B0 024D 489      MOVW   #physical!ch$c_ph_parity_type,(R6)+
      50 01 B0 0250 490      MOVW   #ch$c_parity_even,R0   ; assume even
03 51 07 E1 0253 491      BBC     #TTSV_ODD,R1,20$     ; branch if even
      50 02 B0 0257 492      MOVW   #ch$c_parity_odd,R0   ; set odd
      86 50 B0 025A 493 20$:  MOVW   RO,(R6)+          ; load value
025D 494
025D 495 CTSET_EXIT:
025D 496
025D 497
025D 498      ; Check if any characteristics changed
025D 499
025D 500      CLRL   RO                ; Assume no changes
51 2C A2 9E 025F 501      MOVAB  CTPSW_CH_PARAM(R2),R1 ; Original buffer pointer
      56 51 D1 0263 502      CML   R1,R6              ; compare
      02 13 0266 503      BEQL   10$              ; branch if no changes
      50 D6 0268 504      INCL   RO                ; Set low bit
      026A 505 10$:
      52 56 D0 026A 506      MOVL   R6,R2              ; Set output
      OE00 8F BA 026D 507      POPR   #^M<R9,R10,R11>    ; Restore input
      05 0271 508      RSB                    ; Return
      0272 509
      0272 510
      0272 511 .END      ; CTSET

```

ALTYPEAHD	0000020F	R	01	LOGICAL	=	00000100		
ANSICRT	0000020F	R	01	LOWER		0000015B	R	01
AUTOBAUD	00000202	R	01	MBXDSABL		000001BD	R	01
AVO	0000020F	R	01	MECHFORM		000001BD	R	01
BLOCK	0000020F	R	01	MECHTAB		0000016A	R	01
BRDCSTMBX	0000020F	R	01	MODEM		000001D3	R	01
CHSC_CTERM	= 00000002			MODHANGUP		0000020F	R	01
CHSC_CT_AUTO_PROMPT	= 00000009			NOBRDCST		000001BD	R	01
CHSC_CT_INPUT_ESC	= 00000006			NOECHO		00000102	R	01
CHSC_CT_NORMAL_ECHO	= 00000005			NOTYPEAHD		00000111	R	01
CHSC_CT_OUTPUT_ESC	= 00000007			P1	=	00000000		
CHSC_CT_RAISE_INPUT	= 00000004			P2	=	00000004		
CHSC_LG_CR_FILL	= 0000000C			P3	=	00000008		
CHSC_LG_FORM_FEED	= 00000011			P4	=	0000000C		
CHSC_LG_HOR_TAB	= 0000000F			P5	=	00000010		
CHSC_LG_INPUT_FLOW	= 00000007			P6	=	00000014		
CHSC_LG_LF_FILL	= 0000000D			PASSALL		00000102	R	01
CHSC_LG_LINE_WIDTH	= 00000009			PHYSICAL	=	00000000		
CHSC_LG_OUTPUT_FLOW	= 00000004			READSYNC		000001BD	R	01
CHSC_LG_PAGE_LENGTH	= 0000000A			REGIS		0000020F	R	01
CHSC_LG_PAGE_STOP	= 00000005			REMOTE		000001A1	R	01
CHSC_LG_TERM_BITS	= 00000002			SCOPE		000001A1	R	01
CHSC_LG_TERM_TYPE	= 00000003			SCRIPT		0000014C	R	01
CHSC_LG_WRAP	= 0000000E			SETSPEED		0000020F	R	01
CHSC_LOGICAL	= 00000001			SPEED_TABLE		00000000	R	01
CHSC_PARITY_EVEN	= 00000001			TEST_BIT		000001D5	R	01
CHSC_PARITY_ODD	= 00000002			TEST_BIT_DEV2		000001ED	R	01
CHSC_PHYSICAL	= 00000000			TEST_BIT_NEG		000001E1	R	01
CHSC_PH_AUTOBAUD	= 00000007			TTSM_PAGE	=	FF000000		
CHSC_PH_EIGHTBIT	= 0000000B			TTSV_ALTRPAR	=	00000005		
CHSC_PH_IN_SPEED	= 00000001			TTSV_CRFILL	=	0000000A		
CHSC_PH_OUT_SPEED	= 00000002			TTSV_EIGHTBIT	=	0000000F		
CHSC_PH_PARITY_ENABLE	= 00000004			TTSV_ESCAPE	=	00000003		
CHSC_PH_PARITY_TYPE	= 00000005			TTSV_HOLDSCREEN	=	0000000E		
CRFILL	000000BF	R	01	TTSV_HOSTSYNC	=	00000004		
CT\$AB_TERM_TABLE	*****	X	01	TTSV_LFFILL	=	0000000B		
CTERM	= 00000200			TTSV_LOWER	=	00000007		
CTPSM_CH_KNOWN	= 00000001			TTSV_MECHFORM	=	00000013		
CTPSM_CH_SCOPE	= 00000002			TTSV_MECHTAB	=	00000008		
CTPSW_CH_PARAM	= 0000002C			TTSV_NOECHO	=	00000001		
CTSET_EXIT	0000025D	R	01	TTSV_ODD	=	00000007		
CTSET_PARITY	00000235	R	01	TTSV_PARITY	=	00000006		
CTSET_SPEED	0000020F	R	01	TTSV_SCOPE	=	0000000C		
CT_SET	00000024	RG	01	TTSV_SCRIPT	=	00000006		
DETCRT	0000020F	R	01	TTSV_TTSYNC	=	00000005		
DEVDEPEND	00000099	R	01	TTSV_WRAP	=	00000009		
DEVDEPN2	000001F9	R	01	TT2SV_AUTOBAUD	=	00000001		
DMA	0000020F	R	01	TTSYNC		0000013D	R	01
EDIT	0000020F	R	01	UCBSB_CT_CRFILL		00000110		
EIGHTBIT	000001B0	R	01	UCBSB_CT_LFFILL		00000111		
ESCAPE	00000111	R	01	UCBSB_DEVCLASS	=	00000040		
HALFDUP	000001D3	R	01	UCBSL_DEVDEPEND	=	00000044		
HANGUP	0000020F	R	01	UCBSL_DEVDEPN2	=	00000048		
HOLDSCREEN	000001A1	R	01	UCBST_CT_DEBUG_FILL	=	00000110		
HOSTSYNC	0000012E	R	01	UCBSW_CT_SPEED	=	00000112		
LFFILL	000000DD	R	01	UCBSW_DEVBUFSIZ	=	00000042		
LOCALECHO	00000202	R	01	WRAP		00000180	R	01



XON 0000020F R 01

-----  
! Psect synopsis !  
-----

PSECT name	Allocation	PSECT No.	Attributes
. ABS	00000000 ( 0.)	00 ( 0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$\$\$115_DRIVER	00000272 ( 626.)	01 ( 1.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC LONG
\$AB\$\$	00000114 ( 276.)	02 ( 2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE

-----  
! Performance indicators !  
-----

Phase	Page faults	CPU Time	Elapsed Time
Initialization	32	00:00:00.07	00:00:00.41
Command processing	120	00:00:00.55	00:00:01.66
Pass 1	373	00:00:07.79	00:00:17.12
Symbol table sort	0	00:00:01.46	00:00:03.52
Pass 2	93	00:00:01.53	00:00:03.01
Symbol table output	15	00:00:00.06	00:00:00.21
Psect synopsis output	2	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	637	00:00:11.49	00:00:25.96

The working set limit was 1650 pages.  
 68046 bytes (133 pages) of virtual memory were used to buffer the intermediate code.  
 There were 80 pages of symbol table space allocated to hold 1353 non-local and 22 local symbols.  
 511 source lines were read in Pass 1, producing 14 object records in Pass 2.  
 12 pages of virtual memory were used to define 11 macros.

-----  
! Macro library statistics !  
-----

Macro library name	Macros defined
-\$255\$DUA28:[SHRLIB]REM.MLB;1	0
-\$255\$DUA28:[RTPAD.OBJ]RTPAD.MLB;1	1
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	2
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	5
TOTALS (all libraries)	8

1368 GETS were required to define 8 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:CTDSET/OBJ=OBJ\$:CTDSET MSRCS:CTDSET/UPDATE=(ENH\$:CTDSET)+EXECML\$/LIB+LIB\$:RTPAD/LIB+SHRLIB\$:REM/LIB

CT  
Sy

CO

CT

CT

CT

CT

CT

CT

CT

CT

CT

CT

CT

CT

CT

CT

CT

CT

DD

EX

FD

IO

IR

IR

IR

IR

IR

IR

IR

IR

IR

IR

MO

P1

P2

P3

P4

P5

P6

PR

SE

TT

TT

UC

UC

UC

UC

UC

UC

0333 AH-BT13A-SE  
VAX/VMS V4.0

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A grid of 100 small, faint terminal window screenshots, arranged in 10 rows and 10 columns. Each window displays a different system utility or diagnostic tool. Several windows are clearly legible and include the following titles:

- CTDSENSE LIS
- CTDUMSPEC LIS
- CTSENSERT LIS
- RSTSRT LIS
- CTERMRT LIS
- DTE\_DF03 LIS
- CTSETRT LIS
- CTOSET LIS

The remaining windows show various data tables, command-line interfaces, and system status reports, though their content is mostly illegible due to low contrast and small size.