



```

RRRRRRRR Pppppppp GGGGGGGG Pppppppp RRRRRRRR 000000 LL 000000 GGGGGGGG
RRRRRRRR Pppppppp GGGGGGGG Pppppppp RRRRRRRR 000000 LL 000000 GGGGGGGG
RR RR RR PP PP GG GG PP PP RR RR 00 00 LL LL 00 00 GG GG
RR RR RR PP PP GG GG PP PP RR RR 00 00 LL LL 00 00 GG GG
RR RR RR PP PP GG GG PP PP RR RR 00 00 LL LL 00 00 GG GG
RRRRRRRR Pppppppp GG GG Pppppppp RRRRRRRR 00 00 LL LL 00 00 GG GG
RRRRRRRR Pppppppp GG GG Pppppppp RRRRRRRR 00 00 LL LL 00 00 GG GG
RR RR PP PP GG GGGGGG PP Pppppppp RR RR 00 00 LL LL 00 00 GG GG
RR RR PP PP GG GGGGGG PP Pppppppp RR RR 00 00 LL LL 00 00 GG GG
RR RR PP PP GG GG GG PP Pppppppp RR RR 00 00 LL LL 00 00 GG GG
RR RR PP PP GG GG GG PP Pppppppp RR RR 00 00 LL LL 00 00 GG GG
RR RR PP PP GG GGGGGG PP Pppppppp RR RR 00 00 LL LLLLLLLLLL 000000 GGGGGG
RR RR PP PP GG GGGGGG PP Pppppppp RR RR 00 00 LL LLLLLLLLLL 000000 GGGGGG

```

```

RRRRRRRR EEEEEEEEEE QQQQQQ
RRRRRRRR EEEEEEEEEE QQQQQQ
RR RR RR EE QQ QQ
RR RR RR EE QQ QQ
RR RR RR EE QQ QQ
RRRRRRRR EEEEEEEEEE QQ QQ
RRRRRRRR EEEEEEEEEE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EE QQ QQ
RR RR EEEEEEEEEE QQQQ QQ
RR RR EEEEEEEEEE QQQQ QQ

```

!+ Prologue BLISS REQUIRE file for Run-Time Library RPG\$ Support  
File: RPGPROLOG.REQ, Edit: DG1001

```

*****
*
* COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
* DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
* ALL RIGHTS RESERVED.
*
* THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
* ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
* INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
* COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
* OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
* TRANSFERRED.
*
* THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
* AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
* CORPORATION.
*
* DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
* SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
*
*****

```

Edit History:  
1-001 - Created. DG 18-Apr-1983  
--

!+ Set addressing modes to be used.  
--

SWITCHES ADDRESSING\_MODE (EXTERNAL=GENERAL, NONEXTERNAL=WORD\_RELATIVE);

!+ Reference precompiled libraries.  
--

LIBRARY 'RTLSTARLE'; ! SYSS\$LIBRARY:STARLET.L32  
LIBRARY 'RTLML:RPGLIB'; ! RPG-specific definitions

!+ Declare PSECTs to be used.  
--

PSECT  
CODE = RPG\$CODE (READ, NOWRITE, EXECUTE, SHARE, PIC,  
ADDRESSING MODE (WORD\_RELATIVE)),  
PLIT = \_RPG\$CODE (READ, NOWRITE, EXECUTE, SHARE, PIC,

```
ADDRESSING MODE (WORD_RELATIVE),  
OWN = RPG$DATA (READ, WRITE, NOEXECUTE, NOSHARE, PIC,  
ADDRESSING_MODE (LONG_RELATIVE)),  
GLOBAL = RPG$DATA (READ, WRITE, NOEXECUTE, NOSHARE, PIC,  
ADDRESSING_MODE (LONG_RELATIVE));
```

! End of RPGPROLOG.REQ

