


```

RRRRRRRR MM MM SSSSSSSS 000000 SSSSSSSS EEEEEEEEE TTTTTTTTT DDDDDDDD DDDDDDDD
RRRRRRRR MM MM SSSSSSSS 000000 SSSSSSSS EEEEEEEEE TTTTTTTTT DDDDDDDD DDDDDDDD
RR RR RR MMMM MMMM SS 00 00 SS SSSSSSSS EEEEEEEEE TTTT TTTT DD DD DD DD
RR RR RR MMMM MMMM SS 00 00 SS SSSSSSSS EEEEEEEEE TTTT TTTT DD DD DD DD
RR RR RR MM MM MM SS 00 0000 SS SSSSSSSS EEEEEEEEE TTTT TTTT DD DD DD DD
RR RR RR MM MM MM SS 00 0000 SS SSSSSSSS EEEEEEEEE TTTT TTTT DD DD DD DD
RRRRRRRR MM MM SSSSSS 00 00 00 SSSSSS EEEEEEEEE TTTT TTTT DD DD DD DD
RRRRRRRR MM MM SSSSSS 00 00 00 SSSSSS EEEEEEEEE TTTT TTTT DD DD DD DD
RR RR MM MM SS 0000 00 SS EE TTTT DD DD DD DD
RR RR MM MM SS 0000 00 SS EE TTTT DD DD DD DD
RR RR MM MM SS 00 00 SS EE TTTT DD DD DD DD
RR RR MM MM SS 00 00 SS EE TTTT DD DD DD DD
RR RR MM MM SSSSSSSS 000000 SSSSSSSS EEEEEEEEE TTTT DDDDDDDD DDDDDDDD
RR RR MM MM SSSSSSSS 000000 SSSSSSSS EEEEEEEEE TTTT DDDDDDDD DDDDDDDD

```

```

LL 111111 SSSSSSSS
LL 111111 SSSSSSSS
LL 11 SS
LL 11 SS
LL 11 SS
LL 11 SS
LL 11 SSSSSS
LL 11 SSSSSS
LL 11 SS
LL 11 SS
LL 11 SS
LL 11 SS
LLLLLLLLLL 111111 SSSSSSSS
LLLLLLLLLL 111111 SSSSSSSS

```

(3) 62
(4) 87

DEFINITIONS
RMSSETDIR, SET DEFAULT DIRECTORY STRING

```
0000 1 $BEGIN RMSOSETDD,000,RMSRMS,<SET DEFAULT DIRECTORY>
0000 2
0000 3
0000 4 :*****
0000 5 :*
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0000 23 :*
0000 24 :*
0000 25 :*****
```

```
0000 27 :++
0000 28 :
0000 29 : Facility: rms32
0000 30 :
0000 31 : Abstract:
0000 32 :   this routine sets (and optionally returns) the default directory
0000 33 :   string in the process i/o control page.
0000 34 :
0000 35 : Environment:
0000 36 :   vax/vms
0000 37 :
0000 38 : Author:
0000 39 :   tim halvorsen   SEP-1979
0000 40 :
0000 41 : Modified By:
0000 42 :
0000 43 :   V03-004 RAS0245      Ron Schaefer      24-Jan-1984
0000 44 :   Make sure that the default directory is NOT rooted
0000 45 :   as that leads to effectively a null directory string
0000 46 :   which is not good. Use extended NAM block fields.
0000 47 :
0000 48 :   V03-003 KBT0589      Keith B. Thompson    22-Aug-1983
0000 49 :   Correct error path from RMS$XPFN
0000 50 :
0000 51 :   V03-002 KBT0521      Keith B. Thompson    23-May-1983
0000 52 :   RMS$XPFN moved so change ref to JSB
0000 53 :
0000 54 :   V03-001 KBT0193      Keith B. Thompson    23-Aug-1982
0000 55 :   Reorganize psects
0000 56 :
0000 57 :   V02-002 REFORMAT      Ron Schaefer      30-Jul-1980    09:27
0000 58 :   Reformat the source.
0000 59 :
0000 60 :--
```

```
0000 62          .SBTTL  DEFINITIONS
0000 63
0000 64  ::
0000 65  :: include files
0000 66  ::
0000 67
0000 68  ::
0000 69  :: macros
0000 70  ::
0000 71
0000 72          $FABDEF          ; fab definitions
0000 73          $NAMDEF          ; nam definitions
0000 74          $IFBDEF          ; ifab definitions
0000 75          $FWADEF          ; fwa definitions
0000 76          $PSLDEF          ; psl definitions
0000 77          $RMSDEF          ; rms error codes
0000 78
0000 79  ::
0000 80  :: equated symbols
0000 81  ::
0000 82
0000 83  ::
0000 84  :: own storage
0000 85  ::
```

```

0000 87      .SBTTL RMS$SETDDIR, SET DEFAULT DIRECTORY STRING
0000 88
0000 89 :++
0000 90 :
0000 91 : RMS$SETDDIR: set default directory string
0000 92 :
0000 93 : this routine moves the given default directory string
0000 94 : to the process i/o control page. the resultant string
0000 95 : is optionally returned to the caller.
0000 96 :
0000 97 : inputs:
0000 98 :
0000 99 : 4(ap) = address of descriptor of new default directory string
0000 100 : (optional - if not supplied, no change is made)
0000 101 : 8(ap) = address of word to receive length of resultant string
0000 102 : (optional - if not supplied, no length is returned)
0000 103 : 12(ap)= address of descriptor of buffer to receive resultant string
0000 104 : (optional - if not supplied, string is not returned)
0000 105 :
0000 106 : outputs:
0000 107 :
0000 108 : r0 = status code (standard rms codes)
0000 109 :
0000 110 : pio$gt_ddstring may be set to the resultant directory string
0000 111 :--
0000 112 :
0000 113 :
0000 114 : .ENABL  LSB
0000 115 : $ENTRY  RMS$SETDDIR
0000 116 :
0000 117 : $STSTPT SETDDIR
0000 118 :
55 00000000'9F 9E 0006 119      MOVAB  @#PIO$GT_DDSTRING,R5      ; address of counted string
   56 85 9A 000D 120      MOVZBL (R5)+,R6                ; length of string
0010 121
0010 122 :
0010 123 : if caller requested existing string, return it also
0010 124 :
0010 125 :
   51 0C AC D0 0010 126      MOVL   12(AP),R1                ; address of buffer descriptor
   19 13 0014 127      BEQL   5$                      ; branch if none
   61 56 B1 0016 128      IFNORD #8,(R1),ERRIAL          ; error if not readable
   25 1A 001C 129      CMPW   R6,(R1)                ; buffer long enough?
0021 130      BGTRU  ERRIAL                ; error if not
04 B1 61 00 65 56 2C 0021 131      IFNOWRT (R1),@4(R1),ERRIAL      ; error if not writable
0028 132      MOVCS  R6,(R5),#0,(R1),@4(R1) ; return existing string to caller
002F 133
002F 134 :
002F 135 : if caller requested existing string length, return it
002F 136 :
002F 137 :
   51 08 AC D0 002F 138 5$:  MOVL   8(AP),R1                ; address to receive length
   09 13 0033 139      BEQL   10$                     ; branch if not supplied
   61 56 B0 0035 140      IFNOWRT #2,(R1),ERRIAL          ; error if not writable
003B 141      MOVW   R6,(R1)                ; return length to caller
003F 142
003E 143 :

```

```

003E 144 ; if a new string is not supplied, return the existing string
003E 145 ;
003E 146 ;
04 AC D5 003E 147 10$: TSTL 4(AP) ; any input string given?
OB 12 0041 148 BNEG 20$ ; branch if yes
0089 31 0043 149 BRW EXITOK ; if not, exit with success
0046 150 ;
0046 151 ;
0046 152 ; process error with caller's arguments
0046 153 ;
0046 154 ;
0084 31 0046 155 ERRIAL: RMSERR IAL
004B 156 BRW EXIT
004E 157 ;
004E 158 ;
004E 159 ; allocate a fab on the stack to be used as input to xpfm
004E 160 ;
004E 161 ;
SE 00000050 8F C2 004E 162 20$: SUBL2 #FAB$C_BLN,SP ; allocate storage for fab
58 5E D0 0055 163 MOVL SP,R8 ; save address of fab
68 0050 8F 00 6E 00 2C 0058 164 MOVCS #0,(SP),#0,#FAB$C_BLN,(R8); zero fab
0060 165 ASSUME FAB$B_BLN EQ FAB$B_BID+1
68 5003 8F B0 0060 166 MOVW #FAB$C_BID+<FAB$C_BLN@8>,FAB$B_BID(R8); set id and length
0065 167 ;
0065 168 ;
0065 169 ; allocate a nam block on the stack to be used as input to xpfm
0065 170 ;
0065 171 ;
SE 00000060 8F C2 0065 172 SUBL2 #NAM$C_BLN,SP ; allocate storage for nam block
57 5E D0 006C 173 MOVL SP,R7 ; save address of nam block
28 AB 5E D0 006F 174 MOVL SP,FAB$L_NAM(R8) ; save address in fab
67 0060 8F 00 6E 00 2C 0073 175 MOVCS #0,(SP),#0,#NAM$C_BLN,(R7); zero nam block
007B 176 ASSUME NAM$B_BLN EQ NAM$B_BID+1
67 6002 8F B0 007B 177 MOVW #NAM$C_BID+<NAM$C_BLN@8>,NAM$B_BID(R7); set id and length
0080 178 SSB #NAM$V_SYNCHK,NAM$B_NOP(R7); fast parse
0085 179 ;
0085 180 ;
0085 181 ; allocate an expanded string buffer for resultant string
0085 182 ;
0085 183 ;
SE 000000FF 8F C2 0085 184 SUBL2 #NAM$C_MAXRSS,SP ; allocate storage for expanded name
OC A7 5E D0 008C 185 MOVL SP,NAM$L_ESA(R7) ; save address in nam block
OA A7 FF 8F 90 0090 186 MOVW #NAM$C_MAXRSS,NAM$B_ESS(R7); set buffer length in nam block
0095 187 ;
0095 188 ;
0095 189 ; parse the input string. a call frame is created here so that if
0095 190 ; fseti detects any errors and ret's, we never lose control.
0095 191 ;
0095 192 ;
51 04 AC D0 0095 193 MOVL 4(AP),R1 ; get address of input descriptor
50 61 7D 0099 194 IFNORD #8,(R1),ERRIAL ; error if not readable
009F 195 MOVQ (R1),R0 ; get descriptor
00A2 196 IFNORD R0,(R1),ERRIAL ; error if string not readable
34 AB 50 90 00A8 197 MOVW R0,FAB$B_FNS(R8) ; set length into fab
2C AB 61 DE 00AC 198 MOVAL (R1),FAB$L_FNA(R8) ; and address also
DE AF 00 FB 00B0 199 CALLS #0,B^PARSE ; parse the string - get any rms errors
1B 50 E9 00B4 200 BLBC R0,EXIT ; branch if error

```



```

00B7 201
00B7 202 ;
00B7 203 ; store the resultant directory spec in the control region
00B7 204 ;
00B7 205 ;
54 3A A7 9A 00B7 206 MOVZBL  NAM$B DIR(R7),R4 ; get resultant string length
1A 13 00B8 207 BEQL  ERRDIR ; bad if null
55 48 A7 D0 00BD 208 MOVL  NAM$L DIR(R7),R5 ; get resultant string address
53 00000000'9F 9E 00C1 209 MOVAB  @#PIO$GT_DDSTRING,R3 ; address to store string
83 54 90 00C8 210 MOVB  R4,(R3)+ ; store length of string
63 65 54 28 00CB 211 MOVCL R4,(R5),(R3) ; store string behind it
50 01 D0 00CF 212 EXITOK: MOVL #1,R0
00D2 213 EXIT:  SSB #16,R0 ; mark as rms error
04 00D6 214 RET ; return with status
00D7 215
00D7 216 ERRDIR: RMSERR DIR
F4 11 00DC 217 BRB  EXIT
00DE 218
00DE 219 .DSABL LSB
  
```

```
00DE 221 :++
00DE 222 :
00DE 223 : PARSE:      subroutine to parse the input string.  this is a separate
00DE 224 :                procedure so that if any internal rms routine detects an
00DE 225 :                error, then it can perform a ret without our losing control.
00DE 226 :
00DE 227 : inputs:
00DE 228 :
00DE 229 :         4(ap),r8 = fab address
00DE 230 :
00DE 231 : outputs:
00DE 232 :
00DE 233 :         r0 = status
00DE 234 :
00DE 235 :--
0080 00DE 236 :
00DE 237 PARSE: .WORD  ^M<R7>                ; save nam address over call
00E0 238 :
00E0 239 :
00E0 240 : allocate internal ifab to be used only during this routine
00E0 241 :
00E0 242 :
5B 00000000'9F 9E 00E0 243 MOVAB  @#PIO$GW PIOIMPA,R11      ; set impure area address
    57 01 D0 00E7 244 MOVL  #PSL$C_EXEC,R7        ; caller's access mode
    FF13' 30 00EA 245 BSBW  RMS$SETI_ALT      ; allocate internal ifab
00ED 246 :
00ED 247 :
00ED 248 : set the previous mode to exec so that nam probes will work
00ED 249 :
00ED 250 :
6E 02 16 7E DC 00ED 251 MOVPSL -(SP)                ; use current as next
    01 FO 00EF 252 INSV  #PSL$C_EXEC,#PSL$V_PRVMOD,#PSL$S_PRVMOD,(SP) ; make prvm=exec
    F8'AF 9F 00F4 253 PUSHAB B*10$          ; just beyond rei
    02 00F7 254 REI
00F8 255 :
00F8 256 :
00F8 257 : parse the input string
00F8 258 :
00F8 259 :
00000000'EF 16 00F8 260 10$: JSB  RMS$XPFN                ; parse/expand file name string
    14 50 E9 00FE 261 BLBC  RO,30$                ; branch if error
0B 6A 1C E0 0101 262 BBS  #FWASV_WILD DIR,(R10),20$      ; error if any wild cards
07 6A 3C E0 0105 263 BBS  #FWASV_EXP ROOT,(R10),20$    ; error if rooted dir
    3800 8F B3 0109 264 BITW #<FWASM_TYPE!FWASM_VERSION!FWASM_NAME>,-
    6A 010D 265 FWASQ_FCAGS(R10)                ; name, type and version should not
    05 13 010E 266 BEQLU 30$                ; be specified on set default
    50 DD 0110 267 20$: BEQLU 30$                ; they weren't specified
    FEE6' 30 0115 268 30$: RMSERR DIR
    50 8ED0 0117 269 30$: PUSHL RO                ; save return status
    04 011A 270 BSBW  RMS$CLEANUP                ; cleanup ifab, fwa
    011D 271 POPL RO                ; restore status
    011E 272 RET
    011E 273
    011E 274 .END
```

```

$$PSECT_EP           = 00000000
$$RMSSTEST           = 0000001A
$$RMS_PBUGCHK        = 00000010
$$RMS_TBUGCHK        = 00000008
$$RMS_UMODE          = 00000004
ERRDIR               = 000000D7 R    01
ERRIAL               = 00000046 RR   01
EXIT                  = 000000D2 RR   01
EXITOK               = 000000CF R    01
FABSB_BID            = 00000000
FABSB_BLN            = 00000001
FABSB_FNS            = 00000034
FABSC_BID            = 00000003
FABSC_BLN            = 00000050
FABSL_FNA            = 0000002C
FABSL_NAM            = 00000028
FWASM_NAME           = 00002000
FWASM_TYPE           = 00001000
FWASM_VERSION        = 00000800
FWASQ_FLAGS          = 00000000
FWASV_EXP_ROOT       = 0000003C
FWASV_WILD_DIR       = 0000001C
NAMSB_BID            = 00000000
NAMSB_BLN            = 00000001
NAMSB_DIR            = 0000003A
NAMSB_ESS            = 0000000A
NAMSB_NOP            = 00000008
NAMSC_BID            = 00000002
NAMSC_BLN            = 00000060
NAMSC_MAXRSS         = 000000FF
NAMSL_DIR            = 00000048
NAMSL_ESA            = 0000000C
NAMSV_SYNCHK         = 00000003
PARSE                 = 000000DE R    01
PIOA_TRACE           = ***** X    01
PIOGT_DDSTRING       = ***** X    01
PIOGW_PIOIMPA        = ***** X    01
PSLSC_EXEC           = 00000001
PSLSS_PRVMOD         = 00000002
PSLSV_PRVMOD         = 00000016
RMSCLEANUP           = ***** X    01
RMSFSETI_ALT         = ***** X    01
RMSXPFN              = ***** X    01
RMSSETDDIR           = FFFFFFFE RG   01
RMS_DIR              = 000184CC
RMS_IAL              = 0001854C
TPTSC_SETDDIR        = ***** X    01

```

↑-----↑
! Psect synopsis !
↑-----↑

PSECT name	Allocation	PSECT No.	Attributes
ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
RMSRMS	0000011E (286.)	01 (1.)	PIC USR CON REL GBL NOSHR EXE RD NOWRT NOVEC BYTE
SABSS	00000000 (0.)	02 (2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.07	00:00:00.95
Command processing	108	00:00:00.82	00:00:07.53
Pass 1	314	00:00:10.16	00:00:22.31
Symbol table sort	0	00:00:01.40	00:00:01.90
Pass 2	62	00:00:01.81	00:00:03.93
Symbol table output	7	00:00:00.09	00:00:00.23
Psect synopsis output	2	00:00:00.04	00:00:00.11
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	524	00:00:14.39	00:00:37.01

The working set limit was 1500 pages.
55631 bytes (109 pages) of virtual memory were used to buffer the intermediate code.
There were 60 pages of symbol table space allocated to hold 1104 non-local and 8 local symbols.
274 source lines were read in Pass 1, producing 13 object records in Pass 2.
23 pages of virtual memory were used to define 22 macros.

! Macro library statistics !

Macro library name	Macros defined
-\$255\$DUA28:[RMS.OBJ]RMS.MLB;1	11
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	2
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	5
TOTALS (all libraries)	18

1233 GETS were required to define 18 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:RMSOSETDD/OBJ=OBJ\$:RMSOSETDD MSRC\$:RMSOSETDD/UPDATE=(ENH\$:RMSOSETDD)+EXECMLS/LIB+LIB\$:RMS/LIB

0330 AH-BT13A-SE
VAX/VMS V4.0

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The image displays a grid of 100 terminal window screenshots, each showing a different RMS utility command and its output. The commands are arranged in a 10x10 grid. The visible commands include: RMSOPUT LIS, RMSOMAGTA LIS, RMSORNDWN LIS, RMSOREWIN LIS, RMSOBTCH LIS, RMSOBTSC LIS, RMSOBTSC LIS, RMSOPEN LIS, RMSOPARSE LIS, RMSOMODEY LIS, RMSORENAM LIS, RMSORUHND LIS, and RMSOSDFP LIS. Each window displays a header with the command name, followed by a list of data points and a summary section at the bottom.

RMSTRUNC LIS	STAPPFLNM LIS	RPGCUTPT0 LIS	RPGHANDLE LIS	RPGMOVE1 LIS
RMSGB LIS	RPGRTL LIS	RPLIB REQ	RPGDISPLY LIS	RPGLIB LIS
RMSGRCH LIS	RMSWAIT LIS	RPGRT MAP	RPGPROLOG REQ	RPGEXTIND LIS
RMSUPDAT LIS	RPGDEF REQ	RPGBTZ LIS	RPGDIVIDE LIS	RPGIOEXCE LIS
RMSERR LIS	RPGERR LIS	RPGMOVE2 LIS	RPGIOERR LIS	RPGIOERR LIS