

FILEID**RM3SPLUDR

G 15

RM
VO

RRRRRRRR	MM	MM	333333	SSSSSSSS	PPPPPPPP	LL	UU	UU	DDDDDDDD	RRRRRRRR		
RRRRRRRR	MM	MM	333333	SSSSSSSS	PPPPPPPP	LL	UU	UU	DDDDDDDD	RRRRRRRR		
RR	RR	MMMM	MMMM	33	33	SS	PP	PP	DD	RR	RR	
RR	RR	MMMM	MMMM	33	33	SS	PP	PP	DD	RR	RR	
RR	RR	MM	MM	MM	33	SS	PP	PP	DD	RR	RR	
RR	RR	MM	MM	MM	33	SS	PP	PP	DD	RR	RR	
RRRRRRRR	MM	MM	33	SSSSSS	PPPPPPPP	LL	UU	UU	DD	RRRRRRRR		
RRRRRRRR	MM	MM	33	SSSSSS	PPPPPPPP	LL	UU	UU	DD	RRRRRRRR		
RR	RR	MM	MM	33	SS	PP	LL	UU	UU	DD	RR	RR
RR	RR	MM	MM	33	SS	PP	LL	UU	UU	DD	RR	RR
RR	RR	MM	MM	33	SS	PP	LL	UU	UU	DD	RR	RR
RR	RR	MM	MM	333333	SSSSSSSS	PP	LLLLLLLL	UUUUUUUUUU	DDDDDDDD	RR	RR	
RR	RR	MM	MM	333333	SSSSSSSS	PP	LLLLLLLL	UUUUUUUUUU	DDDDDDDD	RR	RR	

LL		SSSSSSSS
LL		SSSSSSSS
LL		SS
LLLLLLLL		SSSSSSSS
LLLLLLLL		SSSSSSSS

```
1 0001 0 MODULE RM3SPLUDR (LANGUAGE (BLISS32) ,
2 0002 0 IDENT = 'V04-000'
3 0003 0 )
4 0004 1 BEGIN
5 0005 1 ****
6 0006 1 ****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
9 0009 1 * DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
10 0010 1 * ALL RIGHTS RESERVED.
11 0011 1 *
12 0012 1 * THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
13 0013 1 * ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
14 0014 1 * INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
15 0015 1 * COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
16 0016 1 * OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
17 0017 1 * TRANSFERRED.
18 0018 1 *
19 0019 1 * THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
20 0020 1 * AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
21 0021 1 * CORPORATION.
22 0022 1 *
23 0023 1 * DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
24 0024 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
25 0025 1 *
26 0026 1 *
27 0027 1 ****
28 0028 1 *
29 0029 1 ++
30 0030 1 *
31 0031 1 FACILITY: RMS32 INDEX SEQUENTIAL FILE ORGANIZATION
32 0032 1 *
33 0033 1 ABSTRACT: split user data record buckets
34 0034 1 *
35 0035 1 *
36 0036 1 *
37 0037 1 ENVIRONMENT:
38 0038 1 *
39 0039 1 VAX/VMS OPERATING SYSTEM
40 0040 1 *
41 0041 1 --
42 0042 1 *
43 0043 1 *
44 0044 1 AUTHOR: Wendy Koenig CREATION DATE: 5-JUL-78 14:46
45 0045 1 *
46 0046 1 *
47 0047 1 MODIFIED BY:
48 0048 1 *
49 0049 1 V03-013 JWT0157 Jim Teague 23-Feb-1984
50 0050 1 When RMS attempted to calculate whether a series of
51 0051 1 duplicate records (including the new record) would
52 0052 1 fit within a single bucket, it neglected to account
53 0053 1 for the fact that the first record in the chain will
54 0054 1 undergo full expansion when it ends up as the first
55 0055 1 record in the new bucket. If it is currently partially
56 0056 1 compressed based on the previous key, then that could
57 0057 1 (and sometimes DID) cause bucket overflow when the
```

58 0058 1 |
59 0059 1 |
60 0060 1 |
61 0061 1 |
62 0062 1 |
63 0063 1 |
64 0064 1 |
65 0065 1 |
66 0066 1 |
67 0067 1 |
68 0068 1 |
69 0069 1 |
70 0070 1 |
71 0071 1 |
72 0072 1 |
73 0073 1 |
74 0074 1 |
75 0075 1 |
76 0076 1 |
77 0077 1 |
78 0078 1 |
79 0079 1 |
80 0080 1 |
81 0081 1 |
82 0082 1 |
83 0083 1 |
84 0084 1 |
85 0085 1 |
86 0086 1 |
87 0087 1 |
88 0088 1 |
89 0089 1 |
90 0090 1 |
91 0091 1 |
92 0092 1 |
93 0093 1 |
94 0094 1 |
95 0095 1 |
96 0096 1 |
97 0097 1 |
98 0098 1 |
99 0099 1 |
100 0100 1 |
101 0101 1 |
102 0102 1 |
103 0103 1 |
104 0104 1 |
105 0105 1 |
106 0106 1 |
107 0107 1 |
108 0108 1 |
109 0109 1 |
110 0110 1 |
111 0111 1 |
112 0112 1 |
113 0113 1 |
114 0114 1 |

duplicate chain is moved merrily into the new bucket.
Keep track of the compression count for the first
record in the dup chain, and add it to the total
size of the chain before comparing to bucket size.

V03-012 JWT0142 Jim Teague 16-Dec-1983
Correct incorrect bucket VBN comparison.

V03-011 MCN0008 Maria del C. Nasr 22-Mar-1983
More changes in the linkages

V03-010 MCN0007 Maria del C. Nasr 28-Feb-1983
Reorganize linkages

V03-009 TMK0004 Todd M. Katz 10-Nov-1982
At the present time, under certain circumstances, the number
of RRVs which will be required to be created when a simple
two-bucket split is done is being incorrectly calculated. This
will happen only during \$UPDATES when the record being updated
is to go into the old (left) bucket and prior to the split is
in its original bucket. Even then it does not happen under all
possible circumstances, but only when duplicate records are
involved. It is possible that the number of RRVs calculated to
be required will be several less than the actual number which
will be needed. Under certain circumstances, the number of RRVs
needed may actually be calculated as a negative number - an
impossibility. Much depends upon the bucket composition. While
this does not influence the actual creation of RRVs, what it
does affect is where the bucket split point is calculated to be
since RRVs to be created do take up space in the old (left)
bucket. In fact, this problem came to my attention because of
the occurrence of a bucket split which resulted in the right
bucket, the new bucket, being empty, and the old (left) bucket
containing all the records even though there was no room for
them (or the bucket split would not have been required in the
first place). This split was caused by the number of RRVs
required being calculated as -1 instead of 0 such that, instead
of having the RRV spacial requirements added to the left bucket
size requirements, they were subtracted.

To fix this problem I have adjusted how the number of needed
RRVs are to be calculated. To start, the number of needed RRVs
is calculated to be the number of records (including the record
being updated which is not currently in the bucket) whose
original bucket is the bucket splitting. Then, as the split
point of the bucket is adjusted from left to right, this number
is decremented as records (which are in their original bucket)
are designated to stay in the left or old bucket. This is where
my change comes in. Previously, that the updated record was to
stay in the old bucket was determined at several different
points, and each time the count of the number of needed RRVs
was decremented, as long as the other conditions were met.
Unfortunately, this allowed for this determination to take place
more than once, and for the RRV count to be decremented multiple
times for the same record. My fix prevents this from occurring.
While it is still determined in several places that the updated
record is to go in the old bucket, I have made sure that those

115 0115 1 places are orthogonal to one another, so that the RRV count is
116 0116 1 not decremented more than once for the same record, the record
117 0117 1 whose update is causing the split.
118 0118 1
119 0119 1
120 0120 1
121 0121 1
122 0122 1
123 0123 1
124 0124 1
125 0125 1
126 0126 1
127 0127 1
128 0128 1
129 0129 1
130 0130 1
131 0131 1
132 0132 1
133 0133 1
134 0134 1
135 0135 1
136 0136 1
137 0137 1
138 0138 1
139 0139 1
140 0140 1
141 0141 1
142 0142 1
143 0143 1
144 0144 1
145 0145 1
146 0146 1
147 0147 1
148 0148 1
149 0149 1
150 0150 1
151 0151 1
152 0152 1
153 0153 1
154 0154 1
155 0155 1
156 0156 1
157 0157 1
158 0158 1
159 0159 1
160 0160 1
161 0161 1
162 0162 1
163 0163 1
164 0164 1
165 0165 1
166 0166 1
167 0167 1
168 0168 1
169 0169 1
170 0170 1
171 0171 1

V03-008 KB10234 Keith B. Thompson 23-Aug-1982
Reorganize psects

V03-007 TMK0003 Todd M. Katz 02-Jul-1982
Implement RMS cluster solution for next record positioning.
The next record positioning context is now kept in the IRAB,
where it maybe retrieved from, instead of in the NRP list
which has been eliminated. When referring to the RFA address of
the new/changed primary data record use the subfields
IRBSL_PUTUP_VBN and IRBSW_PUTUPD_ID.

V03-006 MCN0006 Maria del C. Nasr 29-Jun-1982
Allow keys of different data types other than string
in prologue 3 files.
Change all CHSCOMPARE calls to RM\$COMPARE_KEY to compare
keys taking into consideration the different data types.

V03-005 MCN0005 Maria del C. Nasr 11-Jun-1982
Eliminate overhead at end of data bucket that was to be
used for duplicate continuation bucket processing.

V03-004 TMK0002 Todd M. Katz 31-May-1982
Performance enhancements. I have made four changes to the
routine RM\$SPLIT_UDR_3 which should cut down on the length of
the bucket scans required at various times to re-expand keys.
The enhancements involve setting the IRAB field IRBSL_LST_NCMP
to the current record if key compression is enabled and the
key of the current record is zero front compressed during
various bucket scans required in the determination of the
split point(s). The first of these scans is made to position
to and extract the key of the last record in the bucket.
The second and third scans are when the split code has decided
that the best split point is one record previous to the current
position, and must scan the bucket to obtain the record
previous to that position so its key can be extracted and used
during the index update. The forth scan is the right-to-left
record-by-record scan made to decide whether a two-bucket
split is possible, and if so, where is the best place to
split. In all four cases, I have added code to set the
last noncompressed record pointer before continuing the scan
with the next record, if the current record was zero front
compressed.

V03-003 TMK0001 Todd M. Katz 10-May-1982
The algorithm for determining the split point of a prologue
three data bucket with compressed keys first determines whether
a two-bucket split can be done by scanning the old bucket from
left-to-right record-by-record determining whether the lefthand
sides and righthand sides of each possible split point will
fit into a bucket. This size determination must take into
account the position of insertion of the new (or updated)
record, and the size determination of the righthand side must
take into account the number of characters currently front

172 0172 1 compressed of what will become its low-order (and thus
 173 0173 1 non-compressed key) record. What was missing, and what this
 174 0174 1 change rectifies, is that what may become the low-order record
 175 0175 1 of the righthand bucket is in fact the new (updated) record
 176 0176 1 whose insertion is forcing this split to take place. In this
 177 0177 1 case, the number of front compressed characters to be added to
 178 0178 1 the righthand side total must come from the compressed key in
 179 0179 1 keybuffer 5, if this is an \$UPDATE, or from the compressed key
 180 0180 1 in the record buffer whose address is stored in IRBSL_RECBUF,
 181 0181 1 if this is a \$PUT. This change will be included as a patch on
 182 0182 1 the V3.1 update floppy.

183 0183 1

V03-002 MCN0004 Maria del C. Nasr 31-Mar-1982
 185 0185 1 Do not count records that will not need rrv's when moved out
 186 0186 1 of the bucket. Their id's cannot be recycled in plg 3 files.

V03-001 MCN0003 Maria del C. Nasr 25-Mar-1982
 188 0188 1 Use macro to calculate keybuffer address.

V02-016 DJD0001 Darrell Duffy 1-March-1982
 192 0192 1 Fix references to RBF for better probing

V02-015 MCN0002 Maria del C. Nasr 09-Jul-1981
 194 0194 1 Fix a problem with update of the first record in a duplicate
 195 0195 1 chain, in both old code, and new code. Also fix problem in
 196 0196 1 new code with non-compressed keys.

V02-014 MCN0001 Maria del C. Nasr 02-Jun-1981
 199 0199 1 Add the routine to split prologue 3 data buckets.

V02-013 REFORMAT Ron Schaefer 23-Jul-1980 14:10
 201 0201 1 Reformat the source

V02-012 CDS0000 Christian Saether, 01-Jan-1980 15:00
 205 0205 1 FIX PROBLEM WHEN SPLITTING BECAUSE OUT OF ID'S.

207 0207 1

REVISION HISTORY:

210 0210 1 Wendy Koenig, 18-SEP-78 16:53
 211 0211 1 X0002 - FIX BUG IN BACKING UP PAST NEW RECORD

213 0213 1 Wendy Koenig, 19-SEP-78 10:52
 214 0214 1 X0003 - DO SPLIT AT POINT OF INSERT IF ASCENDING ORDER DETECTED

215 0215 1 Wendy Koenig, 12-OCT-78 13:21
 216 0216 1 X0004 - CHANGES FOR UPDATE

219 0219 1 Wendy Koenig, 18-OCT-78 14:03
 220 0220 1 X0005 - IF WE PASS BY POS_INSERT WHILE SKIPPING OVER DUPS, NOTE IT

222 0222 1 Wendy Koenig, 18-OCT-78 14:37
 223 0223 1 X0006 - FIX SOME PROBLEMS W/ 4-BKT SPLIT (\$UPDATE ONLY)

224 0224 1 Wendy Koenig, 24-OCT-78 14:03
 225 0225 1 X0007 - MAKE CHANGES CAUSED BY SHARING CONVENTIONS

227 0227 1 Wendy Koenig, 7-NOV-78 8:58

228 0228 1

```
229 0229 1 | X0008 - FIX EMPTY_BKT BUG, NOT BEING SET WHEN SHOULD BE
230 0230 1 |
231 0231 1 | Wendy Koenig, 22-JAN-79 17:03
232 0232 1 | X0009 - IF LOA TRIES TO FORCE US TO SPLIT ALL DUPS, SPLIT AT POS_INS
233 0233 1 |
234 0234 1 | Wendy Koenig, 24-JAN-79 9:51
235 0235 1 | X0010 - CONDITION HOLDS EVEN IF LOA NOT SET
236 0236 1 |
237 0237 1 | Wendy Koenig, 29-JAN-79 15:58
238 0238 1 | X0011 - FIX PROBLEM W/ DUPLICATE ENTRIES IN INDEX
239 0239 1 |
240 0240 1 | *****
241 0241 1 |
242 0242 1 LIBRARY 'RMSLIB:RMS';
243 0243 1 |
244 0244 1 REQUIRE 'RMSSRC:RMSIDXDEF';
245 0309 1 |
246 0310 1 ! define default psects for code
247 0311 1 |
248 0312 1 PSECT
249 0313 1 CODE = RMSRMS3(PSECT_ATTR),
250 0314 1 PLIT = RMSRMS3(PSECT_ATTR);
251 0315 1 |
252 0316 1 ! Linkages
253 0317 1 |
254 0318 1 LINKAGE
255 0319 1 L_COMPARE_KEY,
256 0320 1 L_PRESERVE1
257 0321 1 L_RABREG_4567,
258 0322 1 L_RABREG_67,
259 0323 1 L_REC_OVHD,
260 0324 1 |
261 0325 1 ! Local linkages
262 0326 1 |
263 0327 1 RL$BUILD_KEY = JSB () :
264 0328 1 GLOBAL (R_IDX_DFN) PRESERVE(1,2,3,4,5),
265 0329 1 RL$MOVE_KEY = JSB (REGISTER = 0, REGISTER = 6) :
266 0330 1 GLOBAL (R_RAB, R_IRAB, R_IFAB, R_IDX_DFN, R_BKT_ADDR);
267 0331 1 |
268 0332 1 ! Forward Routine
269 0333 1 |
270 0334 1 |
271 0335 1 FORWARD ROUTINE
272 0336 1 RMSBUILD KEY NOVALUE,
273 0337 1 RMSMOVE KEY NOVALUE;
274 0338 1 |
275 0339 1 ! External Routines
276 0340 1 |
277 0341 1 |
278 0342 1 EXTERNAL ROUTINE
279 0343 1 RMSMOVE : RL$PRESERVE1,
280 0344 1 RMSRECORD_VBN : RL$PRESERVE1,
281 0345 1 RMSRECORD_KEY : RL$PRESERVE1,
282 0346 1 RMSREC_OVHD : RL$REC_OVHD,
283 0347 1 RMSVBN_SIZE : RL$PRESERVE1,
284 0348 1 RMSCOMPARE_KEY : RL$COMPARE_KEY,
285 0349 1 RMSCOMPARE_REC : RL$RABREG_67,
```

RM3SPLUDR
V04-000

M 15

16-Sep-1984 02:03:28
14-Sep-1984 13:01:40

VAX-11 Bliss-32 V4.0-742
[RMS.SRC]RM3SPLUDR.B32;1

Page 6
(1)

: 286 0350 1 RMSGETNEXT_REC : RL\$RABREG_67;

288 0351 1 ++
289 0352 1 ALGORITHM FOR A TWO-BUCKET 50/50 SPLIT
290 0353 1
291 0354 1 GIVEN: that the record will not fit in the bucket.
292 0355 1 i.e., we must split the bucket in some form.
293 0356 1
294 0357 1 INPUTS: the bucket, the record size and the position
295 0358 1 to insert the record in the bucket
296 0359 1
297 0360 1
298 0361 1 GOALS: to make the split as efficient as possible:
299 0362 1 1) to create the fewest number of new buckets possible
300 0363 1 2) to use the space in the available buckets efficiently --
301 0364 1 i.e., the bucket with the most available space should contain
302 0365 1 the most data after the split.
303 0366 1
304 0367 1 ALGORITHM IN A NUTSHELL:
305 0368 1 1) A two-bucket split will occur IF AND ONLY IF there is a point in
306 0369 1 the bucket at which all records to the left of the point and
307 0370 1 necessary rrv's fit in a single bucket and all records to the right
308 0371 1 of the point fit in a single bucket. This point must be on a
309 0372 1 record boundary and must not be in the middle of a chain of
310 0373 1 duplicates.
311 0374 1 2) Given that such a point exists, the most optimal point for a
312 0375 1 2-bucket split is the point at which the actual data records
313 0376 1 are divided evenly between the available space in the original
314 0377 1 bucket and the available space in the new (previously empty) bucket.
315 0378 1
316 0379 1 In theory, therefore, the idea is to find a point in the bucket such that
317 0380 1 the point is on a boundary between duplicate records and that
318 0381 1 1) records in the left hand side / space in the left hand bucket
319 0382 1 =
320 0383 1 2) records in the right hand side / space in the right hand bucket.
321 0384 1 In practice, the idea is to minimize the absolute difference between
322 0385 1 ratio 1) and ratio 2). Just to make it clearer, "records in the left
323 0386 1 hand side" means the total size of the data records left of this point
324 0387 1 (not including rrv's of any kind) and "space in the left hand bucket"
325 0388 1 means the bucketsize of the data bucket minus the total size of existing
326 0389 1 rrv's and the total size of rrv's which would have to be generated.
327 0390 1
328 0391 1
329 0392 1 IMPLEMENTATION:
330 0393 1 This algorithm needs two scans of the bucket. The first scan is very
331 0394 1 quick and determines the total size of the existing rrv's. It also
332 0395 1 counts the number of rrv's that would have to be generated in a worst
333 0396 1 case situation (i.e., all records would be moved out). Thus, as the
334 0397 1 second scan proceeds, all information needed to calculate the above
335 0398 1 ratios EXACTLY is available.
336 0399 1
337 0400 1 In order for there to be a 2-bucket split, there must be a point
338 0401 1 in the bucket such that the right hand side fits in a single bucket.
339 0402 1 Scanning from the left (beginning) of the bucket, we can find the
340 0403 1 first point at which the right hand side will fit. Since as we
341 0404 1 continue scanning to the right we are decreasing the right hand side,
342 0405 1 the righthand side will continue to fit as we scan rightward.
343 0406 1
344 0407 1 If at this point, the left hand side will not fit, we can not possibly

345 0408 1
346 0409 1
347 0410 1
348 0411 1
349 0412 1
350 0413 1
351 0414 1
352 0415 1
353 0416 1
354 0417 1
355 0418 1
356 0419 1
357 0420 1
358 0421 1
359 0422 1
360 0423 1
361 0424 1
362 0425 1
363 0426 1
364 0427 1
365 0428 1
366 0429 1
367 0430 1
368 0431 1
369 0432 1
370 0433 1
371 0434 1
372 0435 1
373 0436 1
374 0437 1
375 0438 1
376 0439 1
377 0440 1
378 0441 1
379 0442 1
380 0443 1
381 0444 1
382 0445 1
383 0446 1
384 0447 1
385 0448 1
386 0449 1
387 0450 1
388 0451 1
389 0452 1
390 0453 1
391 0454 1
392 0455 1
393 0456 1
394 0457 1
395 0458 1
396 0459 1
397 0460 1
398 0461 1
399 0462 1
400 0463 1
401 0464 1

have a 2-bucket split, since continuing our scan would only make the left hand side larger (or it may stay the same size). Once we have found a point at which we can do a 2-bucket split we can always return to it, if in our search for a more optimal split point we leave the range in which the left hand side will fit. This can occur if the records in the bucket are of minimal size, that is to say that the records are the same size as rrv's and therefore no additional space for data is gained by scanning to the right.

At this point (the first point at which the right hand side will fit), ratio 1 is less than ratio 2. As we proceed to the right, ratio 1 will increase and ratio 2 will decrease. This is due to the fact that the size of the right hand size (the numerator of ratio 2) decreases as we move rightward and the available space in the right bucket is a constant (the denominator of ratio 2). In ratio 1, both the numerator and denominator are increasing, but the numerator is increasing at a faster rate. As soon as we reach a point where ratio 1 is greater than or equal to ratio 2, we can stop the scan. Now we have a choice of split points available. We can use this point or the one immediately before it (if such a point exists). The decision is made by minimizing the absolute difference between the ratios and we have an optimal split point.

Things become complicated by the presence of duplicate records. When duplicate records occupy more than one bucket, the subsequent buckets are termed continuation buckets. In prologue version 1 and 2 files, there is a pointer from the index to the first bucket only, and the continuation buckets are found only from the horizontal links in the buckets. At one point, it was thought that disaster would ensue if the continuation buckets ever had a record with a key value other than that of the duplicates. Normally, this will not happen because the key value of the index pointer to the first bucket will be the same as that of the duplicate records in the chain and a record with a higher key value will follow the next index pointer down when positioning for insert. This will place it in the next bucket beyond the chain of continuation buckets. However, a bucket in which the record with the highest value has been deleted that subsequently receives a series of duplicates creating a continuation chain will generate a situation where a record with a key value between that of the duplicate chain and the original high key value of the bucket will be inserted at the end of the duplicate chain. A far more common situation is created by RMS-11 (at least thru v1.5) when loading a file in ascending primary key sequence will pack the buckets 100% (or the load factor) full, including records of non-dupe key values at the end of continuation buckets. At any rate, the fact that the situation exists notwithstanding, much of the code that follows is there to keep duplicates together when splitting, and to put only records with duplicate key values in continuation buckets. It appears to be a good thing to do from an overall space efficiency standpoint over a period of time, but the code could probably be considerably simplified if it wasn't necessary. With all that in mind, the split situation with all possible record 'partitions' within the bucket prior to splitting is as follows:

402	0465	1
403	0466	1
404	0467	1
405	0468	1
406	0469	1
407	0470	1
408	0471	1
409	0472	1
410	0473	1
411	0474	1
412	0475	1
413	0476	1
414	0477	1
415	0478	1
416	0479	1
417	0480	1
418	0481	1
419	0482	1
420	0483	1
421	0484	1
422	0485	1
423	0486	1
424	0487	1
425	0488	1
426	0489	1
427	0490	1
428	0491	1
429	0492	1
430	0493	1
431	0494	1
432	0495	1
433	0496	1
434	0497	1
435	0498	1
436	0499	1
437	0500	1
438	0501	1
439	0502	1
440	0503	1
441	0504	1
442	0505	1
443	0506	1
444	0507	1
445	0508	1
446	0509	1
447	0510	1
448	0511	1
449	0512	1
450	0513	1
451	0514	1
452	0515	1
453	0516	1
454	0517	1
455	0518	1
456	0519	1
457	0520	1
458	0521	1

! low set ! low dupes !! high dupes ! high set !

point of insert (new record)

From the point of view of the split code, an update operation in which the record is growing and causes a split is identical (almost) to a new record being inserted. The original record is removed from the bucket after determining that the updated record will cause a split and the updated record is more or less treated as a new record. One of the most important differences is that in an update situation, the 'new' record gets the id of the old record, rather than a new id. Another is that because duplicate records are always inserted at the end of a chain of duplicates, some split cases can only occur on an update operation.

In fact, the situation postulated above can happen only in an update situation, and may cause 3 new buckets to be generated on the split operation. This will occur when the updated record is in the middle of a group of duplicate records and grows to the extent that no other records will fit in the bucket with it anymore. Using 1 byte key values to make this easier to visualize, the bucket above prior to the update may look like this (the artificial partitioning of the bucket corresponds to the breakdown above):

! A B C ! D D D ! D ! D D ! E F G !

A
this record gets updated

The record being updated changes size and grows such that it needs an entire bucket for itself. To keep all the duplicates together, the situation after the split looks like this:

! A B C D D D ! → ! D ! → ! D D ! → ! E F G !

this is the original bucket these two are continuation buckets

The original bucket probably had an index pointer with the value 'G' pointing to it (or some previous bucket if there was a previous index update failure). After the split, the key value for that pointer will be updated to have the key value 'D', and the key value that used to point to it (probably 'G'), will now point to the right hand bucket (with 'E', 'F', and 'G' in it). The continuation buckets never have an index pointer to them.

All other split situations are a variation of this one, with one or more of the 'partitions' not present, dependent on the key value and position of insert within the bucket of the record being inserted or updated. For example, if there are no duplicates, there are no 'low dupes' or 'high dupes'. Or if the position of insert is at the end of the bucket, there is no 'high set'.

Now that I've started on it, may as well try to document some other

```
459      0522 1
460      0523 1
461      0524 1
462      0525 1
463      0526 1
464      0527 1
465      0528 1
466      0529 1
467      0530 1
468      0531 1
469      0532 1
470      0533 1
471      0534 1
472      0535 1
473      0536 1
474      0537 1
475      0538 1
476      0539 1
477      0540 1
478      0541 1
479      0542 1
480      0543 1
481      0544 1
482      0545 1
483      0546 1
484      0547 1
485      0548 1
486      0549 1
487      0550 1
488      0551 1
489      0552 1
490      0553 1
491      0554 1
492      0555 1
493      0556 1
494      0557 1
495      0558 1
496      0559 1
497      0560 1
498      0561 1
499      0562 1
500      0563 1
501      0564 1
502      0565 1
503      0566 1
504      0567 1
505      0568 1
506      0569 1
507      0570 1
508      0571 1
509      0572 1
510      0573 1
511      0574 1
512      0575 1
513      0576 1
514      0577 1
515      0578 1
```

interesting split situations. Note that a '2 bucket split' means that there are 2 buckets after the split, i.e., 1 new bucket is added. The situation described above is a 4 bucket split.

The most interesting split from an index updating point of view is the 3 bucket split where a record is being inserted in the middle of the bucket and doesn't fit in a bucket with either the low set or the high set. Again with 1 byte key values to illustrate:

G (this is supposed to represent an index pointer to this bucket with key value 'g')

v

! A B C !! E F G !

/\

new record with key value 'D' inserted, but is so large that it has to have bucket of its own.

After split (with new index pointers):

C D G
| | |
v v v

-----> -----> -----

The new pointer 'C' is the bucket pointer from the original index record 'G' with the new key value 'C'. The 'D' pointer is an entirely new record (i.e., key value 'D' and bucket pointer). The pointer 'G' is the key value from the original record 'G' with a new bucket pointer. The bucket pointer for the 'D' bucket comes from irb\$1_vbn_mid and the bucket pointer for the 'G' bucket comes from irb\$1_vbn_right. Remember that all of this stuff works correctly if the index update failed and we got to the bucket that's splitting by following the horizontal bucket links at the data level. For example, consider the following case where prior index corruption exists:

G (index update failed when right hand bucket split off during a previous insert operation)

v

! A B C ! -> ! D !! F G !

/\

new record 'E' will be inserted here and cause split

After split:

E G
| |
v v

```

516      0579 1
517      0580 1
518      0581 1
519      0582 1
520      0583 1
521      0584 1
522      0585 1
523      0586 1
524      0587 1
525      0588 1
526      0589 1
527      0590 1
528      0591 1
529      0592 1
530      0593 1
531      0594 1
532      0595 1
533      0596 1
534      0597 1
535      0598 1
536      0599 1
537      0600 1
538      0601 1
539      0602 1
540      0603 1
541      0604 1
542      0605 1
543      0606 1
544      0607 1
545      0608 1
546      0609 1
547      0610 1
548      0611 1
549      0612 1
550      0613 1
551      0614 1
552      0615 1
553      0616 1
554      0617 1
555      0618 1
556      0619 1
557      0620 1
558      0621 1
559      0622 1
560      0623 1
561      0624 1
562      0625 1
563      0626 1
564      0627 1
565      0628 1
566      0629 1
567      0630 1
568      0631 1
569      0632 1
570      0633 1
571      0634 1
572      0635 1

```



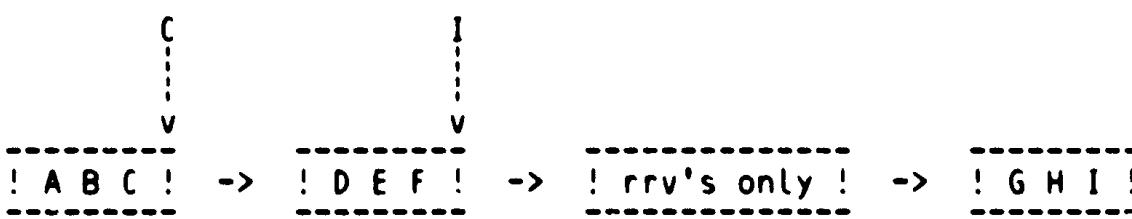
The reason for the index updating behavior becomes more obvious. The key value of the original down pointer 'G' has been changed to the new value 'E', but retaining the original bucket pointer. Note that we split the bucket with 'D' in it, yet there is no bucket pointer to it now (there wasn't before). The key value 'G' of the original bucket pointer 'G' has been used with a new bucket pointer for the new bucket created by the split (this is irb\$l_vbn_right). Sometimes there will be a bucket split and no records will be in the left hand bucket after the split. This may happen if the record being inserted belongs at the beginning of the bucket, but there are enough rrv's present so that it doesn't physically fit. In that case, all of the existing records will have to be moved out also. This may also occur if there are no id values left in the bucket (typically caused by deleted rrv's). In this case, we would like to swing the index pointer away from the 'empty' bucket to keep random access times from deteriorating. As of prologue versions 1 and 2, however, it will remain in the horizontal link of data buckets. However, we can only change the down pointer if it already points to that bucket or we can potentially create crossed down pointers. The situation is illustrated below:



record with key value 'G' will be
inserted here

Also presume that the bucket 'G' is being inserted in has so many rrv's in it that it won't fit into the existing bucket, even though it will fit into a bucket without any rrv's in it.

After split:



Note that the index pointer 'I' was not moved to point to the new bucket. If it had been, the bucket containing 'D E F' would have been 'lost' by random access from the index. This condition is detected by setting irb\$l_vbn_left to the vbn of the rrv only bucket. During the index update procedure, the pointer will be moved to point to the new bucket only if the existing down pointer points to the bucket that was split, i.e., irb\$l_vbn_left (this

573 0636 1 is normally the case as index corruption is not normal). Note that
574 0637 1 an empty left hand bucket may also be present in a 3 bucket split
575 0638 1 situation.
576 0639 1
577 0640 1 Following is a list of the specific split cases handled in the
578 0641 1 code. They are basically variations of the above cases.
579 0642 1
580 0643 1 these are all the cases of 3 and 4 bucket splits that i can think of
581 0644 1 any or all of these cases can have the empty left-hand bucket
582 0645 1 -- this would occur if the first split point is at the beginning
583 0646 1 -- of the bucket and all data records got moved out
584 0647 1
585 0648 1 low dups exist -- no high dups
586 0649 1 low dups fit w/ rec
587 0650 1 3 bkt split low, low dups w/ rec, hi set -- rec goes w/ lo
588 0651 1 (SPLIT TYPE 1)
589 0652 1
590 0653 1 low dups don't fit w/ rec
591 0654 1 3 bkt split w/ rec in its own continuation bucket
592 0655 1 (SPLIT TYPE 2, W/ DUPES SEEN)
593 0656 1
594 0657 1 hi dups exist -- no low dups
595 0658 1 hi dups fit w/ rec
596 0659 1 3 bkt split low, hi dups w/ rec, hi set
597 0660 1 (SPLIT TYPE 1)
598 0661 1
599 0662 1 hi dups don't fit w/ rec
600 0663 1 if no more hi, 3 bkt split low, rec, hi = hi dups is a cont. bkt
601 0664 1 (SPLIT TYPE 2)
602 0665 1
603 0666 1 if there is more hi, 4 bkt split low, rec, hi dups, hi
604 0667 1 (SPLIT TYPE 2B)
605 0668 1
606 0669 1 no dups at all
607 0670 1 record goes in its own bucket, 3 bkt split
608 0671 1 (SPLIT TYPE 3)
609 0672 1
610 0673 1 low dups and hi dups
611 0674 1 all dups fit together
612 0675 1 3 bkt split w/ dups in middle bkt
613 0676 1 (SPLIT TYPE 1)
614 0677 1
615 0678 1 no dups fit w/ record
616 0679 1 if no more hi, 3 bkt split low, rec = cont. bkt, hi = hi dups = cont. bkt
617 0680 1
618 0681 1 (SPLIT TYPE 2B)
619 0682 1
620 0683 1
621 0684 1 if there is more hi, 4 bkt split low, rec = cont. bkt, hi dups, hi
622 0685 1 (SPLIT TYPE 2B)
623 0686 1
624 0687 1 hi dups fit w/ record
625 0688 1 if no more hi, 2 bkt split low, rec w/ hi dups = cont. bkt
626 0689 1 (this is a 2 bkt split case that the previous alg. wouldn't handle)
627 0690 1 (SPLIT TYPE 4B)
628 0691 1
629 0692 1 if there is more hi, 3 bkt split low, rec w/ hi dups = cont. bkt, hi

: 630 0693 1 | (SPLIT TYPE 4)
: 631 0694 1 |
: 632 0695 1 | low dups fit w/ record
: 633 0696 1 | if lo and hi, 4 bkt split low, low dups w/ rec, hi dups, hi
: 634 0697 1 | (SPLIT TYPE 5)
: 635 0698 1 | if no lo and no hi, 3 bkt split (rrv's), low dups w/ rec, hi dups = cont.
: 636 0699 1 |
: 637 0700 1 |
: 638 0701 1 | bkt (SPLIT TYPE 5, w/ empty original bkt and no high)
: 639 0702 1 |
: 640 0703 1 |
: 641 0704 1 | if lo but no hi, 3 bkt split lo, low dups w/ rec, hi dups = cont. bkt
: 642 0705 1 | (SPLIT TYPE 5, w/ no high)
: 643 0706 1 |
: 644 0707 1 | if hi but no low, 4 bkt split (rrv's), low dups w/ rec, hi dups, hi
: 645 0708 1 | (SPLIT TYPE 5, w/ empty bkt)
: 646 0709 1 | --

```
648 0710 1 %SBTTL 'RMSMOVE_KEY'  
649 0711 1 ROUTINE RMSMOVE_KEY (ADDRESS, CUR_REC_ADDR) : RL$MOVE_KEY NOVALUE =  
650 0712 1  
651 0713 1 ++  
652 0714 1  
653 0715 1 FUNCTIONAL DESCRIPTION:  
654 0716 1  
655 0717 1 Routine to move the key from wherever it is desired into  
656 0718 1 key buffer 2.  
657 0719 1  
658 0720 1 CALLING SEQUENCE:  
659 0721 1 bsbw rm$move_key (address,cur_rec_addr)  
660 0722 1  
661 0723 1 INPUT PARAMETERS:  
662 0724 1 address from which to get the key from  
663 0725 1 the current value of rec_addr  
664 0726 1  
665 0727 1 IMPLICIT INPUTS:  
666 0728 1 BKT_ADDR,  
667 0729 1 RAB - user's buffer address  
668 0730 1 IRAB -- pos_ins, rec_w_lo, keybuf  
669 0731 1 IFAB -- kbufsz, prologue version  
670 0732 1 IDX_DFN -- for call to record_key, and compression flags  
671 0733 1  
672 0734 1 OUTPUT PARAMETERS:  
673 0735 1 none  
674 0736 1  
675 0737 1 IMPLICIT OUTPUTS:  
676 0738 1 key is moved into key buffer 2  
677 0739 1  
678 0740 1 ROUTINE VALUE:  
679 0741 1 none  
680 0742 1  
681 0743 1 SIDE EFFECTS:  
682 0744 1 key is move' into key buffer 2  
683 0745 1 AP is clobbered  
684 0746 1  
685 0747 1 --  
686 0748 1  
687 0749 2 BEGIN  
688 0750 2  
689 0751 2 BUILTIN  
690 0752 2 AP;  
691 0753 2  
692 0754 2 GLOBAL REGISTER  
693 0755 2 R_BDB,  
694 0756 2 R_IMPURE,  
695 0757 2 R_REC_ADDR_STR;  
696 0758 2  
697 0759 2 EXTERNAL REGISTER  
698 0760 2 R_IFAB_STR,  
699 0761 2 R_RAB,  
700 0762 2 R_IRAB_STR,  
701 0763 2 R_IDX_DFN_STR,  
702 0764 2 R_BKT_ADDR_STR;  
703 0765 2  
704 0766 2 IF .CUR_REC_ADDR = .BKT_ADDR EQ'U .IRAB[IRBSW_POS_INS]
```

```

705      0767 2      AND
706      0768 2      .IRAB[IRBSV_REC_W_L0]
707      0769 2      . THEN
708      0770 3      BEGIN
709      0771 3      AP = 3;          ! no overhead, not compressed
710      0772 3      REC_ADDR = .IRAB[IRBSL_RBF];
711      0773 3      END
712      0774 2      ELSE
713      0775 3      BEGIN
714      0776 3      AP = 0;
715      0777 3      REC_ADDR = .ADDRESS;
716      0778 3
717      0779 3      ! In prologue 3 version files, if the key is compressed, it must be
718      0780 3      rebuilt. Make sure that the last non-compressed pointer, is before
719      0781 3      the record we are looking at.
720      0782 3
721      0783 3
722      0784 3      IF .IDX_DFN[IDXSV_KEY_COMPR]
723      0785 3      THEN
724      0786 4      BEGIN
725      0787 4
726      0788 4      IF .IRAB[IRBSL_LST_NCMP] GTRU .ADDRESS
727      0789 4      THEN
728      0790 5      BEGIN
729      0791 5
730      0792 5      IF .(ADDRESS + RMSREC_OVHD() + 1)<0,8> EQLU 0
731      0793 5      THEN
732      0794 5      IRAB[IRBSL_LST_NCMP] = .ADDRESS
733      0795 5      ELSE
734      0796 5      IRAB[IRBSL_LST_NCMP] = .BKT_ADDR + BKT$C_OVERHDSZ;
735      0797 4      END;
736      0798 3      END;
737      0799 2      END;
738      0800 2
739      0801 2      ! We are storing in key buffer 2 the possible key to be inserted at the
740      0802 2      ! index level.
741      0803 2
742      0804 2
743      0805 2      RMSRECORD_KEY ( KEYBUF_ADDR(2) );
744      0806 2
745      0807 2      RETURN;
746      0808 2
747      0809 1      END;

```

```

.TITLE RM3SPLUDR
.IDENT \V04-000\

.EXTRN RMSMOVE, RMSRECORD_VBN
.EXTRN RMSRECORD_KEY, RMSREC_OVHD
.EXTRN RMSVBN_SIZE, RMSCOMPARE_KEY
.EXTRN RMSCOMPARE_REC, RM$GETNEXT_REC

.PSECT RM$RMS3,NOWRT, GBL, PIC.2

```

0850 8F BB 00000 RMSMOVE_KEY:
PUSHR #^M<R4,R6,R11>

: 0711

			5B	50	D0	00004	MOVL	R0, R11			
			56	55	C2	00007	SUBL2	BK1_ADDR, R6		0766	
56	48	A9	10	00	ED	0000A	CMPZV	#0, #16, 72(IRAB), R6			
				0E	12	00010	BNEQ	1\$			
		09	44	A9	03	E1	00012	BBC	#3, 68(IRAB), 1\$	0768	
				5C	03	D0	00017	MOVL	#3, AP	0771	
			56	58	A9	D0	0001A	MOVL	88(IRAB), REC_ADDR	0772	
					26	11	0001E	BRB	3\$	0766	
					5C	D4	00020	CLRL	AP	0776	
		10	1C	56	5B	D0	00022	MOVL	ADDRESS, REC_ADDR	0777	
				A7	06	E1	00025	BBC	#6, 28(IDY_DFN), 3\$	0784	
			54	0098	C9	9E	0002A	MOVAB	152(IRAB), R4	0788	
			5B		64	D1	0002F	CMPL	(R4), ADDRESS		
					12	1B	00032	BLEQU	3\$		
					0000G	30	00034	BSBW	RMSREC OVHD	0792	
					01	A04B	95	TSTB	1(R0)[ADDRESS]		
						05	12	BNEQ	2\$		
						5B	D0	MOVL	ADDRESS, (R4)	0794	
						04	11	BRB	3\$		
			64		0E	A5	9E	2\$:	MOVAB	14(R5), (R4)	0796
					50	00B4	CA	3\$:	MOVZWL	180(IFAB), R0	0805
					60	B940	9F		PUSHAB	096(IRAB)[R0]	
						0000G	30		BSBW	RMSRECORD_KEY	
						04	C0		ADDL2	#4, SP	
						0850	8F		POPR	#^M<R4,R6,R11>	
							05		RSB		0809

: Routine Size: 90 bytes. Routine Base: RMSRMS3 + 0000

: 748 0810 1

```
750      0811 1 %SBTTL 'RMSBUILD_KEY'  
751      0812 1 ROUTINE RMSBUILD_KEY (ADDRESS, KEYBUF) : RL$BUILD_KEY NOVALUE =  
752      0813 1  
753      0814 1 ++  
754      0815 1  
755      0816 1 FUNCTIONAL DESCRIPTION:  
756      0817 1  
757      0818 1 This routine builds a compressed key from the record into the  
758      0819 1 given buffer, knowing that the front characters are valid from  
759      0820 1 the previous expansion.  
760      0821 1  
761      0822 1 CALLING SEQUENCE:  
762      0823 1 bsbw rm$build_key (address,keybuf)  
763      0824 1  
764      0825 1 INPUT PARAMETERS:  
765      0826 1 - address in bucket which points to key compression overhead  
766      0827 1 - key output buffer  
767      0828 1  
768      0829 1 IMPLICIT INPUTS:  
769      0830 1   IDX_DFN - index definition for key size  
770      0831 1  
771      0832 1 OUTPUT PARAMETERS:  
772      0833 1   none  
773      0834 1  
774      0835 1 IMPLICIT OUTPUTS:  
775      0836 1   key is moved into appropriate key buffer  
776      0837 1  
777      0838 1 ROUTINE VALUE:  
778      0839 1   none  
779      0840 1  
780      0841 1 SIDE EFFECTS:  
781      0842 1   key is moved into appropriate key buffer  
782      0843 1  
783      0844 1 --  
784      0845 1  
785      0846 2 BEGIN  
786      0847 2  
787      0848 2 EXTERNAL REGISTER  
788      0849 2   R_IDX_DFN_STR;  
789      0850 2  
790      0851 2 LOCAL  
791      0852 2   TRUN_CHAR,  
792      0853 2   LENGTH;  
793      0854 2  
794      0855 2 BIND  
795      0856 2   REC_KEY = ADDRESS : REF BBLOCK;  
796      0857 2  
797      0858 2 MACRO  
798      0859 2   KEY_LEN = 0,0,8,0 %,  
799      0860 2   CMP_CNT = 1,0,8,0 %;  
800      0861 2  
801      0862 2 KEYBUF = .KEYBUF + .REC_KEY[CMP_CNT]; ! skip characters already moved  
802      0863 2   TRUN_CHAR = .REC_KEY + .REC_KEY[KEY_LEN] + 1;  
803      0864 2   LENGTH = .IDX_DFN[IDX$B_KEYSZ] - .REC_KEY[CMP_CNT];  
804      0865 2   CH$COPY ( .REC_KEY[KEY_LEN], .REC_KEY + 2,  
805      0866 2     ..TRUN_CHAR,  
806      0867 2     .LENGTH, .KEYBUF );
```

```
: 807      0868 2
: 808      0869 2      RETURN;
: 809      0870 2
: 810      0871 1      END;
```

3E BB 00000 RMSBUILD KEY:					
				PUSHR	#^M<R1,R2,R3,R4,R5>
			51 18 AE DO 00002	MOVL	REC_KEY, R1
			50 01 A1 9A 00006	MOVZBL	1(RT), R0
			AE 50 C0 0000A	ADDL2	R0, KEYBUF
			50 61 9A 0000E	MOVZBL	(R1), R0
			53 01 A140 9E 00011	MOVAB	1(R1)[R0], TRUN_CHAR
			52 20 A7 9A 00016	MOVZBL	32(IDX_DFN), LENGTH
			50 01 A1 9A 0001A	MOVZBL	1(R1), R0
			52 50 C2 0001E	SUBL2	R0, LENGTH
			50 61 9A 00021	MOVZBL	(R1), R0
52	63	02	A1 50 2C 00024	MOVCS	R0, Z(R1), (TRUN_CHAR), LENGTH, @KEYBUF
			1C BE 0002A	POPR	#^M<R1,R2,R3,R4,R5>
			3E BA 0002C		
			05 0002E	RSB	

: Routine Size: 47 bytes, Routine Base: RMSRMS3 + 005A

: 811 0872 1

```
813 0873 1 %SBTTL 'RM$SPLIT_UDR'  
814 0874 1 GLOBAL ROUTINE RM$SPLIT_UDR : RL$RABREG_4567 NOVALUE =  
815 0875 1  
816 0876 1 ++  
817 0877 1  
818 0878 1 FUNCTIONAL DESCRIPTION:  
819 0879 1  
820 0880 1  
821 0881 1 CALLING SEQUENCE:  
822 0882 1 BSBW RM$SPLIT_UDR()  
823 0883 1  
824 0884 1 INPUT PARAMETERS:  
825 0885 1 none  
826 0886 1  
827 0887 1 IMPLICIT INPUTS:  
828 0888 1 BDB pointer, BUFFER pointer, REC_ADDR = point of insert, IDX_DFN  
829 0889 1 in IRAB -- curbdb, associated w/ bdb and bkt_addr  
830 0890 1 pos_ins corresponding to rec_addr  
831 0891 1 in RAB -- rsz of record  
832 0892 1 in IFAB -- rfm  
833 0893 1 BKT$B_NXTRECID = 0 in original bucket signals that this is  
834 0894 1 a split due to a lack of id's in the bucket  
835 0895 1  
836 0896 1 OUTPUT PARAMETERS:  
837 0897 1 none  
838 0898 1  
839 0899 1 IMPLICIT OUTPUTS:  
840 0900 1 in IRAB --  
841 0901 1 if 2 bkt split --  
842 0902 1 IRBSW_SPLIT, offset to split point  
843 0903 1 IRBSV_REC_W_LO -- set if split point is pos_insert and  
844 0904 1 record goes w/ lo set  
845 0905 1 new high key for original bucket in keybuffer 2  
846 0906 1 number of new buckets = 1  
847 0907 1 if original bucket was all rrv's, set IRBSV_EMPTY_BKT flag  
848 0908 1 if new bucket is a continuation bkt., set IRBSV_CONT_BKT flag  
849 0909 1 if 3 bkt split --  
850 0910 1 same as above w/ these changes:  
851 0911 1 IRBSW_SPLIT_1, offset to second split point  
852 0912 1 number of new buckets = 2  
853 0913 1 if right bucket is a continuation bkt, set IRBSV_CONT_R flag  
854 0914 1 if 4 bkt split --  
855 0915 1 same as above w/ these changes:  
856 0916 1 IRBSW_SPLIT_2, offset to third split point  
857 0917 1 number of new buckets = 3  
858 0918 1  
859 0919 1 ROUTINE VALUE:  
860 0920 1 rmssuc  
861 0921 1  
862 0922 1 SIDE EFFECTS:  
863 0923 1 AP is clobbered  
864 0924 1  
865 0925 1 --  
866 0926 1  
867 0927 2 BEGIN  
868 0928 2  
869 0929 2 EXTERNAL REGISTER
```

```
870      0930 2      COMMON_RAB_STR,  
871      0931 2      R_REC_ADDR_STR,  
872      0932 2      R_IDX_DFN_STR,  
873      0933 2      COMMON_IO_STR;  
874  
875      0935 2      LOCAL  
876      0936 2      SAVE_REC_W_LO,  
877      0937 2      NUM_RRVS,  
878      0938 2      POS_INSERT,  
879      0939 2      EOB,  
880      0940 2      RRV,  
881      0941 2      RHS,  
882      0942 2      LHS,  
883      0943 2      LAST : REF_BBLOCK,  
884      0944 2      LAST_DIFF,  
885      0945 2      BKT_SIZE,  
886      0946 2      REC_SIZE,  
887      0947 2      DIFFERENCE;  
888  
889      0949 2      MACRO  
890      0950 2      NEED_RRV = NUM_RRVS<0,16> %,  
891      0951 2      NOT_NEED_RRV = NUM_RRVS<16,16> %;  
892  
893      0953 2      LABEL  
894      0954 2      DO_IT,  
895      0955 2      HALF,  
896      0956 2      NEXT;  
897  
898      0958 2      DO_IT :  
899  
900      0960 3      BEGIN  
901      0961 3      | define a block so that we can have some common checks before returning  
9^2      0962 3      | successfully  
903  
904      0964 3      |  
905      0965 3      HALF :  
906  
907      0966 3      BEGIN  
908  
909      0967 4      |  
910      0970 4      | define a block so that we can simulate a go-to (naughty, naughty)  
911      0971 4      | if we have decided that we are positioning at the end of the bucket  
912      0972 4      | & we're in somewhat of an ascending order, where the last record  
913      0973 4      | inserted is a duplicate of the new record, skip over the 50-50 code  
914      0974 4      | and go to the code to take duplicates into account  
915  
916      0975 4      |  
917      0976 4      | scan 1 -- calculate  
918      0977 4      | size of existing rrv's and total number of rrv's needed to move the whole  
919      0978 4      | bucket out (worst case) as a side effect, adjust eob_ptr to pt to the  
920      0979 4      | rrv's instead of freespace assume not empty bucket until showed otherwise  
921  
922      0980 4      |  
923      0981 4      | RAB[IRBSV_EMPTY_BKT] = 0;  
924  
925      0982 4      | new rec is tried 1st w/ hi set, then w/ lo set  
926      0983 4      | RAB[IRBSV_REC_W_LO] = 0;
```

```
927 0987 4 IRAB[IRBSV_NEW_BKTS] = 1; ! assume 2-bkt split until showed otherwise
928 0988 4 NUM_RRVS = 0; ! this zeroes NEED_RRV and NOT_NEED_RRV
929 0989 4 POS_INSERT = .REC_ADDR;
930 0990 4 REC_ADDR = .BKT_ADDR + BKT$C_OVERHDSZ;
931 0991 4 EOB = .BKT_ADDR + .BKT_ADDR[BKT$W_FREESPACE];
932 0992 4 LAST = 0;
933 0993 4
934 0994 4 DO BEGIN
935 0995 5
936 0996 5
937 0997 5 BUILTIN
938 0998 5 AP;
939 0999 5
940 1000 5 IF .REC_ADDR[IRC$V_RRV]
941 1001 5 THEN EXITLOOP;
942 1002 5
943 1003 5
944 1004 5 AP = 3;
945 1005 5
946 1006 5 IF .BDB[BDB$L_VBN] EQLU RM$RECORD_VBN()
947 1007 5 THEN
948 1008 5 NEED_RRV = .NEED_RRV + 1
949 1009 5
950 1010 5 ! the records not requiring rrv's are counted also because in the
951 1011 5 case where we're splitting due to lack of id's, the lhs side will
952 1012 5 fit with the new record if any of the record being moved to the
953 1013 5 new bucket doesn't require an rrv. this will be checked when we
954 1014 5 check to see if the lhs will fit after the first point that the
955 1015 5 rhs fits.
956 1016 5
957 1017 5 ELSE
958 1018 5 NOT_NEED_RRV = .NOT_NEED_RRV + 1;
959 1019 5
960 1020 5 LAST = .REC_ADDR;
961 1021 5 RM$GETNEXT_REC()
962 1022 5 END
963 1023 4 UNTIL .REC_ADDR GEQU .EOB;
964 1024 4
965 1025 4 ! set split_2 and split_1 to be eob, so if there's less than 3 new buckets
966 1026 4 ! bkt spl can use the value w/o having to recalculate it also set up the
967 1027 4 ! bucket size and the record size
968 1028 4
969 1029 4 IRAB[IRBSW_SPLIT_1] = IRAB[IRBSW_SPLIT_2] = .REC_ADDR - .BKT_ADDR;
970 1030 4 BKT$SIZE = .IDX_DFN[IDX$B_DATBKT$]*512 - BKT$C_OVERHDSZ - 1;
971 1031 4
972 1032 4 REC_SIZE = .RAB[RAB$W_RSZ] + IRC$C_FIXOVHDSZ;
973 1033 4
974 1034 4 IF .IFAB[IFBSB_RFMOORG] NEQ FAB$C_FIX
975 1035 4 THEN
976 1036 4 REC_SIZE = .REC_SIZE + 2;
977 1037 4
978 1038 4 ! if this is an update, may have to count in an rrv for the existing record
979 1039 4
980 1040 4 IF .IRAB[IRBSV_UPDATE]
981 1041 4 THEN BEGIN
982 1042 5
983 1043 5
```

```
: 984 1044 5 IF .BDB[BDB$L_VBN] EQLU .IRAB[IRB$L_PUTUP_VBN]
: 985 1045 5 THEN NEED_RRV = .NEED_RRV + 1
: 986 1046 5
: 987 1047 5
: 988 1048 4 END;
: 989 1049 4
: 990 1050 4 RRV = .EOB - .REC_ADDR;           ! size of existing rrv's
: 991 1051 4 EOB = .REC_ADDR;                 ! adjust eob
: 992 1052 4
: 993 1053 4 ! special case it, if the bucket was all rrv's
: 994 1054 4
: 995 1055 4
: 996 1056 4 IF .REC_ADDR EQLU .BKT_ADDR + BKT$C_OVERHDSZ
: 997 1057 4 THEN BEGIN
: 998 1058 5
: 999 1059 5
: 1000 1060 5 ! bkt is all rrv's yet the record wouldn't fit so we need to
: 1001 1061 5 allocate another bkt ( 2 bkt split) yet special case it so as not
: 1002 1062 5 to make another idx entry only to update the existing one by
: 1003 1063 5 setting empty bucket flag
: 1004 1064 5
: 1005 1065 5 IRAB[IRB$W_SPLIT] = .REC_ADDR - .BKT_ADDR;
: 1006 1066 5 LEAVE DO_IT
: 1007 1067 5
: 1008 1068 4 END;                      ! { of special case an all-rrv bucket }
: 1009 1069 4
: 1010 1070 4 !
: 1011 1071 4 ! special case -- if we can detect a possible ascending order to these
: 1012 1072 4 records it probably will be better to do a straight point of insert split
: 1013 1073 4 this would put the new record in a bucket all by itself.
: 1014 1074 4 do this kind of split if and only if all the following conditions are met:
: 1015 1075 4   1) the record is being inserted at the end of bucket
: 1016 1076 4   2) the last record physically in the bkt is the last record to have
: 1017 1077 4     been inserted
: 1018 1078 4   3) the last record and the new record do not have duplicate key values
: 1019 1079 4
: 1020 1080 4 note that if they are duplicates, we can still make an optimization by
: 1021 1081 4 skipping the 50-50 split code
: 1022 1082 4
: 1023 1083 4 note that last cannot be zero, since if it were we
: 1024 1084 4 would have an all rrv bkt
: 1025 1085 4 !
: 1026 1086 4
: 1027 1087 4 IF .POS_INSERT EQLU .REC_ADDR
: 1028 1088 4   AND
: 1029 1089 5     (((.LAST[IRC$B_ID] + 1) AND %X'FF') EQLU .BKT_ADDR[BKT$B_NXTRECID])
: 1030 1090 4 THEN BEGIN
: 1031 1091 5     REC_ADDR = .LAST;
: 1032 1092 5
: 1033 1093 5
: 1034 1094 5     IF RMSCOMPARE_REC(KEYBUF_ADDR(3), .IDX_DFN[IDX$B_KEYSZ], 0)
: 1035 1095 5 THEN BEGIN
: 1036 1096 6
: 1037 1097 6     ! since we have detected a possible ascending order in the input
: 1038 1098 6     ! let's try to optimize a little and split at the point of insert
: 1039 1099 6     ! send the record by itself into the new bucket have to set up the
: 1040 1100 6
```

```
: 1041    1101 6      ! key value and the split point and that's it
: 1042    1102 6
: 1043    1103 6      RM$MOVE KEY(.REC_ADDR, .REC_ADDR);
: 1044    1104 6      IRAB[IRBSW_SPLIT] = .IRAB[IRBSW_POS_INS];
: 1045    1105 6      LEAVE DO_IT;
: 1046    1106 6
: 1047    1107 6      END
: 1048    1108 5      ELSE
: 1049    1109 5      LEAVE HALF;
: 1050    1110 5
: 1051    1111 5      ' { end of trying to special case insertion of records in ascending
: 1052    1112 5      : order }
: 1053    1113 5
: 1054    1114 4      END;
: 1055    1115 4
: 1056    1116 4      REC_ADDR = .BKT_ADDR + BKT$C_OVERHDSZ;
: 1057    1117 4      LAST_DIFF = XX'7FFFFFFF';
: 1058    1118 4      LAST = 0;
: 1059    1119 4      SAVE_REC_W_LO = 0;
: 1060    1120 4
: 1061    1121 4      ! start from the beginning of the bucket and scan rightward. first find the
: 1062    1122 4      1st place the rhs will fit in 1 bkt then, as long as the lhs will fit in
: 1063    1123 4      a bkt, try to find an optimal point if there is no point where the rhs
: 1064    1124 4      and lhs will both fit we can't do a 2-bkt split and this case will fall
: 1065    1125 4      out
: 1066    1126 4
: 1067    1127 4
: 1068    1128 4      WHILE 1
: 1069    1129 4      DO
: 1070    1130 5      BEGIN
: 1071    1131 5      RHS = .EOB - .REC_ADDR;
: 1072    1132 5
: 1073    1133 5      IF .REC_ADDR LEQU .POS_INSERT
: 1074    1134 5      AND
: 1075    1135 5      NOT .IRAB[IRBSV_REC_W_LO]
: 1076    1136 5      THEN
: 1077    1137 5      RHS = .RHS + .REC_SIZE;
: 1078    1138 5
: 1079    1139 5      ! the right hand side fits if there is enough room and there are id's
: 1080    1140 5      available. id's are always available in the new bucket in the update
: 1081    1141 5      situation, or if we're leaving at least 1 record behind in the old
: 1082    1142 5      bucket. note that nxtrecid is always zeroed if this is a split due to
: 1083    1143 5      lack of id's.
: 1084    1144 5
: 1085    1145 5
: 1086    1146 5      IF .RHS LSSU .BKT$SIZE
: 1087    1147 5      AND
: 1088    1148 6      (.BKT_ADDR[BKTSB_NXTRECID] NEQ 0
: 1089    1149 6      OR
: 1090    1150 6      .IRAB[IRBSV_UPDATE])
: 1091    1151 6      OR
: 1092    1152 7      .REC_ADDR NEQA (.BKT_ADDR + BKT$C_OVERHDSZ)
: 1093    1153 6      OR
: 1094    1154 6      .IRAB[IRBSV_REC_W_LO])
: 1095    1155 5      THEN
: 1096    1156 6      BEGIN
: 1097    1157 6      LHS = .REC_ADDR - (.BKT_ADDR + BKT$C_OVERHDSZ);
```

```
: 1098    1158   6
: 1099    1159   6
: 1100    1160   6
: 1101    1161   6
: 1102    1162   6
: 1103    1163   6
: 1104    1164   6
: 1105    1165   6
: 1106    1166   6
: 1107    1167   6
: 1108    1168   6
: 1109    1169   6
: 1110    1170   6
: 1111    1171   6
: 1112    1172   6
: 1113    1173   6
: 1114    1174   6
: 1115    1175   6
: 1116    1176   6
: 1117    1177   6
: 1118    1178   6
: 1119    1179   6
: 1120    1180   7
: 1121    1181   7
: 1122    1182   7
: 1123    1183   7
: 1124    1184   7
: 1125    1185   7
: 1126    1186   7
: 1127    1187   6
: 1128    1188   7
: 1129    1189   7
: 1130    1190   7
: 1131    1191   7
: 1132    1192   7
: 1133    1193   7
: 1134    1194   7
: 1135    1195   7
: 1136    1196   7
: 1137    1197   7
: 1138    1198   7
: 1139    1199   7
: 1140    1200   7
: 1141    1201   7
: 1142    1202   7
: 1143    1203   7
: 1144    1204   8
: 1145    1205   8
: 1146    1206   8
: 1147    1207   8
: 1148    1208   8
: 1149    1209   8
: 1150    1210   8
: 1151    1211   8
: 1152    1212   8
: 1153    1213   8
: 1154    1214   8

      IF .REC_ADDR GEQU .POS_INSERT
      AND
      .IRAB[IRBSV_REC_W_LO]
      THEN
        LHS = .LHS + .REC_SIZE;

      ! will lhs fit ? lhs doesn't fit if there is no space in the
      ! bucket, or if there won't be any id's available in the bucket.
      ! if not & if there is no previous point at which it fit, goto 3-bkt
      ! split code if there is a previous place where we could have had a
      ! 2-bkt split, use it

      IF .LHS + .RRV + (7*.NEED_RRV) GTRU .BKTSIZE
        ! id's will be available in the original bucket if we aren't
        ! out of id's to begin with, this is an update, any record
        ! being moved out doesn't need an rrv, or the new record is
        ! going in the new bucket

        OR
        (.BKT_ADDR[BKTSB_NXTRECID] EQL 0
        AND
        NOT .IRAB[IRBSV_UPDATE]
        AND
        .NOT_NEED_RRV EQL 0
        AND
        .IRAB[IRBSV_REC_W_LO])
      THEN
        BEGIN
          IF .LAST EQL 0
          THEN
            EXITLOOP;
          REC_ADDR = .LAST;
          IF NOT .SAVE_REC_W_LO
          THEN
            IRAB[IRBSV_REC_W_LO] = 0;
          ! 2 bkt split is possible rec_addr points to the most
          ! optimal place since we had to back up, reset last to point
          ! to the record immediately before the split point
        BEGIN
          LOCAL
            TMP;
          TMP = .REC_ADDR;
          REC_ADDR = .BKT_ADDR + BKTS_C_OVERHDSZ;
          LAST = .REC_ADDR;
          WHILE .REC_ADDR NEQU .TMP
          DO
```

```

1155 1215 9
1156 1216 9
1157 1217 9
1158 1218 8
1159 1219 8
1160 1220 7
1161 1221 7
1162 1222 7
1163 1223 7
1164 1224 7
1165 1225 7
1166 1226 7
1167 1227 7
1168 1228 7
1169 1229 7
1170 1230 7
1171 1231 7
1172 1232 7
1173 1233 7
1174 1234 7
1175 1235 7
1176 1236 8
1177 1237 8
1178 1238 8
1179 1239 8
1180 1240 8
1181 1241 8
1182 1242 8
1183 1243 8
1184 1244 8
1185 1245 8
1186 1246 8
1187 1247 8
1188 1248 8
1189 1249 7
1190 1250 7
1191 1251 7
1192 1252 7
1193 1253 6
1194 1254 6
1195 1255 6
1196 1256 6
1197 1257 8
1198 1258 6
1199 1259 6
1200 1260 6
1201 1261 6
1202 1262 7
1203 1263 7
1204 1264 7
1205 1265 7
1206 1266 7
1207 1267 7
1208 1268 7
1209 1269 7
1210 1270 8
1211 1271 8

        BEGIN
        LAST = .REC_ADDR;
        RMS$GETNEXT_REC();
        END;

        END;
        RMSMOVE KEY(.LAST, .REC_ADDR);
        IRAB[IRBSW_SPLIT] = .REC_ADDR - .BKT_ADDR;
        ! treat another exception case of the new record going off into
        ! a cont. bkt all by itself
        !

        IF .IRAB[IRBSW_SPLIT] EQLU .IRAB[IRBSW_POS_INS]
        THEN

            IF .IRAB[IRBSW_SPLIT] EQLU .IRAB[IRBSW_SPLIT_1]
            THEN

                IF NOT .IRAB[IRBSV_REC_W_LO]
                THEN
                    BEGIN
                        BUILTIN
                        AP;
                        AP = 3;
                        IF NOT RMSCOMPARE KEY(KEYBUF ADDR(2),
                                              KEYBUF ADDR(3),
                                              .IDX_DFN[IDX$B_KEYSZ])
                        THEN
                            IRAB[IRBSV_CONT_BKT] = 1;
                    END;
                    LEAVE DO_IT
                END; ! { end of lhs doesn't fit anymore }

                ! lhs fits also, calculate the magic ratio
                DIFFERENCE = (.LHS*.BKTSIZE) - (.RHS*(.BKTSIZE - (7*.NEED_RRV) -
                .RRV));
                IF .DIFFERENCE GEQ 0
                THEN
                    BEGIN
                        ! found the 1st point at which the magic ratio is positive
                        ! was the last point more optimal, if so use it
                        !
                        IF ABS(.DIFFERENCE) GTRU ABS(.LAST_DIFF)
                        THEN
                            BEGIN

```

```
: 1212      1272 8          IF .REC_ADDR EQLU .LAST
: 1213      1273 8          THEN    IRAB[IRBSV_REC_W_LO] = 0
: 1214      1274 8          ELSE    (REC_ADDR = .LAST;
: 1215      1275 8
: 1216      1276 9          IF .REC_ADDR LSSU .POS_INSERT
: 1217      1277 9          THEN    IRAB[IRBSV_REC_W_LO] = 0);
: 1218      1278 9
: 1219      1279 9
: 1220      1280 8          LAST = 0;
: 1221      1281 8          END;
: 1222      1282 8
: 1223      1283 7
: 1224      1284 7
: 1225      1285 7          ! 2-bkt split is possible rec_addr points to the most
: 1226      1286 7          optimal place
: 1227      1287 7
: 1228      1288 7
: 1229      1289 7          IF .LAST EQL 0           ! just backed up rec_addr, need to recalc last
: 1230      1290 7          THEN    BEGIN
: 1231      1291 8
: 1232      1292 8          LOCAL
: 1233      1293 8          TMP;
: 1234      1294 8
: 1235      1295 8
: 1236      1296 8          TMP = .REC_ADDR;
: 1237      1297 8          REC_ADDR = .BKT_ADDR + BKT$C_OVERHDSZ;
: 1238      1298 8          LAST = .REC_ADDR;
: 1239      1299 8
: 1240      1300 8          WHILE .REC_ADDR NEQU .TMP
: 1241      1301 8          DO
: 1242      1302 9          BEGIN
: 1243      1303 9          LAST = .REC_ADDR;
: 1244      1304 9          RMSGETNEXT_REC();
: 1245      1305 8          END;
: 1246      1306 8
: 1247      1307 7          END;
: 1248      1308 7
: 1249      1309 7          RMSMOVE KEY(.LAST, .REC_ADDR);
: 1250      1310 7          IRAB[IRBSW_SPLIT] = .REC_ADDR - .BKT_ADDR;
: 1251      1311 7
: 1252      1312 7          ! treat another exception case of the new record going off into
: 1253      1313 7          ! a cont. bkt all by itself
: 1254      1314 7
: 1255      1315 7
: 1256      1316 7          IF .IRAB[IRBSW_SPLIT] EQLU .IRAB[IRBSW_POS_INS]
: 1257      1317 7          THEN
: 1258      1318 7
: 1259      1319 7          IF .IRAB[IRBSW_SPLIT] EQLU .IRAB[IRBSW_SPLIT_1]
: 1260      1320 7          THEN
: 1261      1321 7
: 1262      1322 7          IF NOT .IRAB[IRBSV_REC_W_LO]
: 1263      1323 7          THEN    BEGIN
: 1264      1324 8
: 1265      1325 8
: 1266      1326 8
: 1267      1327 8
: 1268      1328 8          BUILTIN
:                                AP;
```

1269 1329 8
1270 1330 8
1271 1331 8
1272 1332 8
1273 1333 8
1274 1334 8
1275 1335 8
1276 1336 8
1277 1337 7
1278 1338 7
1279 1339 7
1280 1340 7
1281 1341 6
1282 1342 6
1283 1343 6
1284 1344 6
1285 1345 6
1286 1346 6
1287 1347 6
1288 1348 6
1289 1349 6
1290 1350 6
1291 1351 6
1292 1352 6
1293 1353 5
1294 1354 5
1295 1355 5
1296 1356 5
1297 1357 5 NEXT :
1298 1358 6 BEGIN
1299 1359 6
1300 1360 6 IF .REC_ADDR EQLU .POS_INSERT
1301 1361 6 AND
1302 1362 6 NOT .IRAB[IRBSV_REC_W_LO]
1303 1363 6 THEN BEGIN
1304 1364 7
1305 1365 7
1306 1366 7
1307 1367 7
1308 1368 7
1309 1369 7
1310 1370 7 IF .IRAB[IRBSV_UPDATE]
1311 1371 8 THEN BEGIN
1312 1372 8
1313 1373 8
1314 1374 8
1315 1375 8
1316 1376 8
1317 1377 7
1318 1378 7
1319 1379 7
1320 1380 7
1321 1381 7
1322 1382 7
1323 1383 7
1324 1384 7
1325 1385 7
AP = 3;
IF NOT RMS\$COMPARE_KEY(KEYBUF_ADDR(2),
KEYBUF_ADDR(3),
.IDX_DFN[IDXSB_KEYSZ])
THEN IRAB[IRBSV_CONT_BKT] = 1;
END;
LEAVE DO_IT
END;
| the magic ratio isn't positive yet, so save all the context and
move on to the next record
LAST_DIFF = .DIFFERENCE;
LAST = .REC_ADDR;
IF .IRAB[IRBSV_REC_W_LO]
THEN SAVE_REC_W_LO = 1;
END; ! { end of rhs fits, is this a good point? }
| go on to the next record
NEXT :
|
BEGIN
IF .REC_ADDR EQLU .POS_INSERT
AND
NOT .IRAB[IRBSV_REC_W_LO]
THEN BEGIN
| if this is an update and we pass the record, check to see if it
needed an rrv
IF .IRAB[IRBSV_UPDATE]
THEN BEGIN
IF .BDB[BDB\$L_VBN] EQLU .IRAB[IRBSL_PUTUP_VBN]
THEN NEED_RRV = .NEED_RRV - 1;
END;
IRAB[IRBSV_REC_W_LO] = 1;
RMSMOVE_KEY(.REC_ADDR, .REC_ADDR);
IF .REC_ADDR EQLU .EOB
THEN LEAVE NEXT

```
: 1326 1386 ?      ELSE IF RMSCOMPARE_REC(KEYBUF_ADDR(2), .IDX_DFN[IDX$B_KEYSZ], 0)
: 1327 1387 ?      THEN
: 1328 1388 ?          LEAVE NEXT;
: 1329 1389 ?      END;           ! { end of at position for insert for the 1st time }
: 1330 1390 ?      ! fool move key a little by always clearing rec_w_lo to always get the
: 1331 1391 ?          key associated w/ the record at pos_ins. (I think it is the key of
: 1332 1392 ?          the record we are pointing to, not the one at pos_ins...)
: 1333 1393 ?          the record we are pointing to, not the one at pos_ins...)
: 1334 1394 ?      BEGIN
: 1335 1395 ?      LOCAL
: 1336 1396 ?          TMP : BYTE;
: 1337 1397 ?      TMP = .IRAB[IRBSB_SPL_BITS];
: 1338 1398 ?      IRAB[IRBSV_REC_W[0] = 0;
: 1339 1399 ?      RMSMOVE KEY(.REC_ADDR, .REC_ADDR);
: 1340 1400 ?      IRAB[IRBSB_SPL_BITS] = .TMP
: 1341 1401 ?      END;
: 1342 1402 ?      DO
: 1343 1403 ?          BEGIN
: 1344 1404 ?              BUILTIN
: 1345 1405 ?                  AP;
: 1346 1406 ?              IF .REC_ADDR EQLU .EOB
: 1347 1407 ?                  THEN
: 1348 1408 ?                      EXITLOOP;
: 1349 1409 ?                  AP = 3;
: 1350 1410 ?                  IF .BDB[BDB$L_VBN] EQLU RM$RECORD_VBN()
: 1351 1411 ?                      NEED_RRV = .NEED_RRV - 1
: 1352 1412 ?                  ELSE
: 1353 1413 ?                      NOT_NEED_RRV = .NOT_NEED_RRV - 1;
: 1354 1414 ?                  RM$GETNEXT_REC();
: 1355 1415 ?                  IF .REC_ADDR EQLU .EOB
: 1356 1416 ?                      THEN
: 1357 1417 ?                          EXITLOOP;
: 1358 1418 ?                      END
: 1359 1419 ?                  ! compare_rec returns 0 if a match
: 1360 1420 ?                  UNTIL RMSCOMPARE_REC(KEYBUF_ADDR(2), .IDX_DFN[IDX$B_KEYSZ], 0);
: 1361 1421 ?                  ! if the key compares brought us up to the pos of insert, see if the
: 1362 1422 ?                      key of the new record matches. if it does, have to include it w/ the
: 1363 1423 ?                      lhs
: 1364 1424 ?
: 1365 1425 ?
: 1366 1426 ?
: 1367 1427 ?
: 1368 1428 ?
: 1369 1429 ?
: 1370 1430 ?
: 1371 1431 ?
: 1372 1432 ?
: 1373 1433 ?      IF .REC_ADDR EQLU .POS_INSERT
```

```
1383      1443 6      THEN
1384      1444 7      BEGIN
1385      1445 7      BUILTIN
1386      1446 7          AP;
1387      1447 7
1388      1448 7          AP = 3;
1389      1449 7
1390      1450 7
1391      1451 7          IF NOT RMSCOMPARE_KEY(KEYBUF_ADDR(2),
1392                  KEYBUF_ADDR(3),
1393                  .IDX_DFN[IDX$B_KEYSZ])
1394      1452 7
1395      1453 7
1396      1454 7      THEN
1397      1455 8      BEGIN
1398      1456 8          IRAB[IRBSV_REC_W_LO] = 1;
1399      1457 8          IF .IRAB[IRBSV_UPDATE]
1400                  AND
1401                  .BDB[BDB$L_VBN] EQLU .IRAB[IRBSL_PUTUP_VBN]
1402      1460 8      THEN NEED_RRV = .NEED_RRV - 1;
1403      1461 8
1404      1462 8
1405      1463 7
1406      1464 7
1407      1465 6
1408      1466 6
1409      1467 6      IF .REC_ADDR GTRU .POS_INSERT
1410      1468 6      THEN
1411      1469 7      BEGIN
1412      1470 7          IRAB[IRBSV_REC_W_LO] = 1;
1413      1471 7
1414      1472 7          IF .IRAB[IRBSV_UPDATE]
1415                  AND
1416                  .BDB[BDB$L_VBN] EQLU .IRAB[IRBSL_PUTUP_VBN]
1417      1473 7      THEN NEED_RRV = .NEED_RRV - 1;
1418      1474 7
1419      1475 7
1420      1476 7
1421      1477 6
1422      1478 6
1423      1479 5      END;
1424      1480 4      END;           ! {end of next }
1425      1481 4
1426      1482 3      END;           ! {end of scanning to find optimal split point }
1427      1483 3
1428      1484 3      ! define a new block here so local storage can be redefined
1429      1485 3
1430      1486 4      BEGIN
1431      1487 4
1432      1488 4      MACRO
1433      1489 4          BEG_CHAIN = LHS %,
1434      1490 4          END_CHAIN = RHS %,
1435      1491 4          NUM_DUPS = NUM_RRVS %,
1436      1492 4          DUP5 = RRV %;
1437      1493 4
1438      1494 4      BUILTIN
1439      1495 4          AP;
1440      1496 4
1441      1497 4      ! must be a 3 or 4 bucket split or we detected ascending order and the new
1442      1498 4          record was a dupe. we'll optimize here to the extent of trying to keep a
1443      1499 4          dup chain around the new record together and in the middle bucket
```

```
: 1440      1500 4 | note that in all the cases that follow the new record is going into the
: 1441      1501 4 | middle bucket. therefore, the "lhs" will always fit, since it can only
: 1442      1502 4 | get smaller ( or stay the same size, in the degenerate case). also note
: 1443      1503 4 | that in any of these case, the left hand bucket may be empty of data
: 1444      1504 4 | records (have only rrv's in it) if the first split point is at the
: 1445      1505 4 | beginning and all data records get moved out
: 1446      1506 4
: 1447      1507 4 | IRAB[IRBSV_NEW_BKTS] = 2: ! assume 3-bkt split until shown otherwise
: 1448      1508 4 | IRAB[IRBSV_REC_W_L0] = 0;
: 1449      1509 4
: 1450      1510 4 | initialize key buffer 2 with the contents of key buffer 3 (the value
: 1451      1511 4 | of the primary key of the record being inserted). This is necessary
: 1452      1512 4 | when the new record is at the beginning of the bucket and is going into
: 1453      1513 4 | a bucket all by itself and there were already 255 records in their
: 1454      1514 4 | original bucket and they all need rrv's therefore they all move into the
: 1455      1515 4 | next bucket. At any rate, that seems to be the only case where key buffer
: 1456      1516 4 | 2 is not correct coming into here and will be set correctly before
: 1457      1517 4 | leaving.
: 1458      1518 4
: 1459      1519 4 | RMSMOVE(.IDX_DFN[IDXSB_KEYSZ], KEYBUF_ADDR(3), KEYBUF_ADDR(2));
: 1460      1520 4
: 1461      1521 4 | find beginning and end of this possible dups chain equal to the key value
: 1462      1522 4 | of the record being inserted.
: 1463      1523 4
: 1464      1524 4 | REC_ADDR = .BKT_ADDR + BKTSC_OVERHDSZ;
: 1465      1525 5 BEGIN
: 1466      1526 5
: 1467      1527 5 LOCAL
: 1468      1528 5     STATUS;
: 1469      1529 5
: 1470      1530 5 WHILE STATUS = RMSCOMPARE_REC(KEYBUF_ADDR(3), .IRAB[IRBSB_KEYSZ], 0)
: 1471      1531 5 DO
: 1472      1532 6     BEGIN
: 1473      1533 6
: 1474      1534 6     IF .REC_ADDR LSSU .POS_INSERT
: 1475      1535 6     THEN
: 1476      1536 7         BEGIN
: 1477      1537 7             AP = 0;
: 1478      1538 7             RMSRECORD_KEY(KEYBUF_ADDR(2));
: 1479      1539 6         END;
: 1480      1540 6
: 1481      1541 6     IF .REC_ADDR EQLU .EOB
: 1482      1542 6     OR
: 1483      1543 6     .STATUS LSS 0
: 1484      1544 6     THEN
: 1485      1545 7         BEGIN
: 1486      1546 7
: 1487      1547 7         !!!!! SPLIT TYPE 3 !!!! no duplicates found for simplicity, do a
: 1488      1548 7         3-bkt split at the point of insert w/ new record in its own
: 1489      1549 7         bucket
: 1490      1550 7
: 1491      1551 7     IRAB[IRBSW_SPLIT] = IRAB[IRBSW_SPLIT_1] = .IRAB[IRBSW_POS_INS];
: 1492      1552 7     LEAVE DO_IT
: 1493      1553 7
: 1494      1554 7     ! { end of didn't find a duplicate, put record in its own bucket }
: 1495      1555 7
: 1496      1556 6     END;
```

```
: 1497      1557 6
: 1498      1558 6
: 1499      1559 5
: 1500      1560 5
: 1501      1561 4
: 1502      1562 4
: 1503      1563 4
: 1504      1564 4
: 1505      1565 4
: 1506      1566 4
: 1507      1567 4
: 1508      1568 4
: 1509      1569 5
: 1510      1570 5
: 1511      1571 5
: 1512      1572 5
: 1513      1573 5
: 1514      1574 5
: 1515      1575 5
: 1516      1576 5
: 1517      1577 5
: 1518      1578 4
: 1519      1579 4
: 1520      1580 4
: 1521      1581 4
: 1522      1582 4
: 1523      1583 4
: 1524      1584 4
: 1525      1585 4
: 1526      1586 4
: 1527      1587 4
: 1528      1588 4
: 1529      1589 4
: 1530      1590 4
: 1531      1591 4
: 1532      1592 4
: 1533      1593 4
: 1534      1594 4
: 1535      1595 4
: 1536      1596 4
: 1537      1597 4
: 1538      1598 4
: 1539      1599 4
: 1540      1600 4
: 1541      1601 5
: 1542      1602 5
: 1543      1603 5
: 1544      1604 4
: 1545      1605 5
: 1546      1606 5
: 1547      1607 5
: 1548      1608 5
: 1549      1609 5
: 1550      1610 5
: 1551      1611 5
: 1552      1612 5
: 1553      1613 5

      RM$GETNEXT_REC();
      END;           ! { end of while no duplicate has been found }

      END;           ! { end of block defining status for while loop }

      ! found the beginning of the dups chain, now find the end

      NUM_DUPS = 0;
      BEG_CHAIN = .REC_ADDR;

      DO
        BEGIN
          NUM_DUPS = .NUM_DUPS + 1;
          RM$GETNEXT_REC();
        IF .REC_ADDR EQLU .EOB
        THEN
          EXITLOOP;
        END
      UNTIL RMSCOMPARE_REC(KEYBUF_ADDR(3), .IRAB[IRBSB_KEYSZ], 0);
              ! compare_rec returns 0 if keys match

      END_CHAIN = .REC_ADDR;

      ! found the beginning and the end of the chain calculate its size if we got
      ! here via an update, we never called rm$srch_by_key to set dups_seen
      ! for us. so let us do that now if necessary
      !

      IF .POS_INSERT GTRU .BEG_CHAIN
      THEN
        IRAB[IRBSV_DUPS_SEEN] = 1;
      DUPS = .END_CHAIN - .BEG_CHAIN;
      DUPS = .DUPS + .REC_SIZE;
      IF .DUPS LSSU .BKTSIZE
        ! if there are 255 dups on a put, there won't be enough id's in the
        ! new bucket even if there is enough space for them.
        AND
          (.IRAB[IRBSV_UPDATE]
          OR
            .NUM_DUPS<0, 8> LEQU 254)
      THEN
        BEGIN
          !+
          !!!! SPLIT TYPE 1 !!!!
          ! duplicates found and fortunately, they all fit
          ! in one bucket so 3-bkt split w/ all of the dups in the middle bucket
          ! because of the optimization used for dups being inserted "in order"
          ! this can still be a 2-bkt split if the new record is being inserted
          ! at the end of the bucket

```

1554 1614 5 | 22-jan-79 if loa forced us to think that a
1555 1615 5 bkt w/ all dups had to be split (only on put) be smart and just put
1556 1616 5 new record by itself a better solution would be not to split at all,
1557 1617 5 but at this date it's rather inconceivable
1558 1618 5 23-jan-79 it's not only loa
1559 1619 5 that can fool us, the bkt might have had a lot of rrv's
1560 1620 5
1561 1621 5
1562 1622 5 IRAB[IRBSW_SPLIT] = .BEG_CHAIN - .BKT_ADDR;
1563 1623 5 IRAB[IRBSW_SPLIT_1] = .END_CHAIN - .BKT_ADDR;
1564 1624 5
1565 1625 5 IF .END_CHAIN EQLU .EOB
1566 1626 5 THEN
1567 1627 6 BEGIN
1568 1628 6 IRAB[IRBSV_NEW_BKTS] = 1;
1569 1629 6
1570 1630 7 IF .BEG_CHAIN EQLU (.BKT_ADDR + BKTSC_OVERHDSZ)
1571 1631 6 THEN
1572 1632 7 BEGIN
1573 1633 7 IRAB[IRBSW_SPLIT_1] = .IRAB[IRBSW_SPLIT_2];
1574 1634 7 IRAB[IRBSW_SPLIT] = .IRAB[IRBSW_POS_INS];
1575 1635 7 IRAB[IRBSV_CONT_BKT] = 1;
1576 1636 7 END
1577 1637 7
1578 1638 6 END
1579 1639 5 ELSE
1580 1640 6 BEGIN
1581 1641 6
1582 1642 6 IF .IRAB[IRBSW_SPLIT] EQLU BKTSC_OVERHDSZ<0, 16>
1583 1643 6 THEN
1584 1644 6 IRAB[IRBSV_EMPTY_BKT] = 1;
1585 1645 6
1586 1646 6 ! Only force the record into the low bucket if it is not the
1587 1647 6 first one in the duplicate chain.
1588 1648 6
1589 1649 6
1590 1650 6 IF .END_CHAIN GEQU .POS_INSERT
1591 1651 6 AND .IRAB[IRBSW_SPLIT] NEQU .IRAB[IRBSW_POS_INS]
1592 1652 6 THEN
1593 1653 6 IRAB[IRBSV_REC_W_LO] = 1;
1594 1654 5 END;
1595 1655 5
1596 1656 5 LEAVE DO_IT
1597 1657 5
1598 1658 4 END; ! { end of duplicates found and they fit in one bucket }
1599 1659 4
1600 1660 4 | if we had 255 dupes above we dropped thru to here and this next test
1601 1661 4 will fail because it can only happen on an update so the all dupes case
1602 1662 4 will fall thru to split type 2, which will put the new record by itself.
1603 1663 4 consider oddball update case in which there are dups before and after
1604 1664 4 position of insert. (note that if this case doesn't apply, the duplicates
1605 1665 4 were only before or after -- and didn't fit w/ record -- so new record
1606 1666 4 will end up by itself. for code flow purposes, leave that till later).
1607 1667 4
1608 1668 4
1609 1669 4 IF .IRAB[IRBSV_DUPS_SEEN]
1610 1670 4 AND

```
: 1611    1671 4      .END_CHAIN GTRU .POS_INSERT
: 1612    1672 4      THEN
: 1613    1673 5      BEGIN
: 1614    1674 5
: 1615    1675 5      IF .DUPS = (.POS_INSERT - .BEG_CHAIN) LSSU .BKTSIZE
: 1616    1676 5      THEN
: 1617    1677 5      ! if high dups will fit w/ record, put them in a bucket together
: 1618    1678 5
: 1619    1679 5
: 1620    1680 6      BEGIN
: 1621    1681 6
: 1622    1682 6      !+
: 1623    1683 6      !!!!! SPLIT TYPE 4 !!!!
: 1624    1684 6      ! 3 bkt split where middle bkt is a continuation bkt containing
: 1625    1685 6      ! new record and dups following it
: 1626    1686 6
: 1627    1687 6      !!!!! AND SPLIT TYPE 4B !!!!! however, if the hi set consists
: 1628    1688 6      ! solely of duplicates, we can still have a 2-bkt split case that
: 1629    1689 6      ! would not have been picked up by the previous algorithm ( since
: 1630    1690 6      ! it won't divide dups).
: 1631    1691 6      !-
: 1632    1692 6
: 1633    1693 6      IRAB[IRBSV_CONT_BKT] = 1;
: 1634    1694 6      IRAB[IRBSW_SPLIT] = .IRAB[IRBSW_POS_INS];
: 1635    1695 6
: 1636    1696 6      IF .END_CHAIN EQLU .EOB
: 1637    1697 6      THEN
: 1638    1698 6      IRAB[IRBSV_NEW_BKTS] = 1
: 1639    1699 6      ELSE
: 1640    1700 6      IRAB[IRBSW_SPLIT_1] = .END_CHAIN - .BKT_ADDR;
: 1641    1701 6
: 1642    1702 6      REC_ADDR = .BEG_CHAIN;
: 1643    1703 6      AP = 0;
: 1644    1704 6      RMSRECORD KEY(KEYBUF_ADDR(2));
: 1645    1705 6      LEAVE DO_IT
: 1646    1706 6
: 1647    1707 5      END;
: 1648    1708 5
: 1649    1709 5      ! try to fit new record w/ before-dups in middle bucket
: 1650    1710 5
: 1651    1711 5
: 1652    1712 5      IF .DUPS = (.END_CHAIN - .POS_INSERT) LSSU .BKTSIZE
: 1653    1713 5      THEN
: 1654    1714 6      BEGIN
: 1655    1715 6
: 1656    1716 6      !+
: 1657    1717 6      !!!!! SPLIT TYPE 5 !!!!
: 1658    1718 6      ! 3 or 4 bkt split ( depending on status of
: 1659    1719 6      ! high set) where left-middle bkt is new record w/ before-dups
: 1660    1720 6      ! and right-middle bkt, if it is needed, is a continuation bkt
: 1661    1721 6      ! w/ the after-dups. it is needed iff the dups aren't the whole hi
: 1662    1722 6      ! set it still is a continuation bkt.
: 1663    1723 6
: 1664    1724 6      ***** NOTE FROM NOV-7-78
: 1665    1725 6      This case doesn't take into account the fact that the
: 1666    1726 6      whole bucket may be dups. In the case of all dups, we could
: 1667    1727 6      end up generating an empty bucket when we don't have to (if
```

```
: 1668 1728 6      | no RRV's) or a relatively useless bucket (some RRV's). In any
: 1669 1729 6      | event we could end up generating an extra bucket when we
: 1670 1730 6      | don't have to
: 1671 1731 6      |
: 1672 1732 6      |
: 1673 1733 6      IRAB[IRBSW_SPLIT] = .BEG_CHAIN -.BKT_ADDR;
: 1674 1734 6      IRAB[IRBSW_SPLIT_1] = .IRAB[IRBSW_POS_INS];
: 1675 1735 6      |
: 1676 1736 6      IF .IRAB[IRBSW_SPLIT] EQLU BKYS_C_OVERHDSZ<0, 16>
: 1677 1737 6      THEN
: 1678 1738 6          IRAB[IRBSV_EMPTY_BKT] = 1;
: 1679 1739 6      |
: 1680 1740 6      IRAB[IRBSV_REC_W_LO] = 1;
: 1681 1741 6      |
: 1682 1742 6      IF .END_CHAIN LSSU .EOB
: 1683 1743 6      THEN
: 1684 1744 7          BEGIN
: 1685 1745 7              IRAB[IRBSV_NEW_BKTS] = 3;
: 1686 1746 7              IRAB[IRBSW_SPLIT_2] = .END_CHAIN -.BKT_ADDR;
: 1687 1747 7          END
: 1688 1748 6      ELSE
: 1689 1749 6          IRAB[IRBSV_CONT_R] = 1;
: 1690 1750 6      |
: 1691 1751 6          LEAVE DO_IT
: 1692 1752 6      |
: 1693 1753 5      END;
: 1694 1754 5      |
: 1695 1755 5      | { end of oddball update case w/ dups on both sides of new record }
: 1696 1756 5      |
: 1697 1757 4      END;
: 1698 1758 4      |
: 1699 1759 4      |
: 1700 1760 4      +!!!! SPLIT TYPE 2 !!!!
: 1701 1761 4      | the new record must go all by itself therefore,
: 1702 1762 4      | this is a 3-bkt split if there are no after-dups or no hi set and a 4-bkt
: 1703 1763 4      | split if both of those exist even more exceptional, this can still be a
: 1704 1764 4      | 2-bkt split if there is no hi set at all ---- i.e., eob = end of the dups
: 1705 1765 4      | chain
: 1706 1766 4      |
: 1707 1767 4      |
: 1708 1768 4      IRAB[IRBSW_SPLIT] = IRAB[IRBSW_SPLIT_1] = .IRAB[IRBSW_POS_INS];
: 1709 1769 4      |
: 1710 1770 4      IF .IRAB[IRBSV_DUPS_SEEN]
: 1711 1771 4      THEN
: 1712 1772 5          BEGIN
: 1713 1773 5              IRAB[IRBSV_CONT_BKT] = 1;
: 1714 1774 5              REC_ADDR = .BEG_CHAIN;
: 1715 1775 5              AP = 0;
: 1716 1776 5              RMSRECORD_KEY(KEYBUF_ADDR(2));
: 1717 1777 4          END;
: 1718 1778 4      |
: 1719 1779 4      IF .POS_INSERT EQLU .EOB
: 1720 1780 4      THEN
: 1721 1781 4          IRAB[IRBSV_NEW_BKTS] = 1
: 1722 1782 4      ELSE
: 1723 1783 4          IF .POS_INSERT LSSU .END_CHAIN
```

```

: 1725 1785 4      THEN
: 1726 1786 5      BEGIN
: 1727 1787 5
: 1728 1788 5      IF .END_CHAIN LSSU .EOB
: 1729 1789 5      THEN IRAB[IRBSV_NEW_BKTS] = 3
: 1730 1790 5      ELSE IRAB[IRBSV_CONT_R] = 1;
: 1731 1791 5
: 1732 1792 5
: 1733 1793 5
: 1734 1794 5      IRAB[IRBSW_SPLIT_2] = .END_CHAIN - .BKT_ADDR;
: 1735 1795 4      END;
: 1736 1796 4
: 1737 1797 3      END;           ! { end of block defining local symbols }
: 1738 1798 3
: 1739 1799 2      END;           ! { end of do_it }
: 1740 1800 2
: 1741 1801 2      ! if the first split point is at the beginning of the data, this means that
: 1742 1802 2      all data records will be moved out and only rrv's will be left in the
: 1743 1803 2      original bucket ..... therefore, we can mark this bucket as empty
: 1744 1804 2
: 1745 1805 2
: 1746 1806 2      IF .IRAB[IRBSW_SPLIT] EQLU BKT$C_OVERHDSZ<0, 16>
: 1747 1807 2      AND
: 1748 1808 2      NOT .IRAB[IRBSV_REC_W_L0]
: 1749 1809 2      THEN IRAB[IRBSV_EMPTY_BKT] = 1;
: 1750 1810 2
: 1751 1811 2      RETURN;
: 1752 1812 2
: 1753 1813 2
: 1754 1814 1      END;           ! { end of routine }

```

OC BB 00000 RM\$SPLIT UDR::										0874
44 A9	02	44	SE A9 01	48	20 C2 00002	PUSHR	#^M<R2,R3>			0986
					8F 8A 00005	SUBL2	#32, SP			0987
					01 F0 0000A	BICB2	#72, 68(IRAB)			0988
					7E D4 00010	INSV	#1, #1, #2, 68(IRAB)			0989
					56 DD 00012	CLRL	NUM_RRVs			0990
					52 A5 9E 00014	PUSHL	REC_ADDR			0991
					52 D0 00018	MOVAB	14(R5), R2			0992
					50 A5 3C 0001B	MOVL	R2, REC_ADDR			1000
					6045 9F 0001F	MOVZWL	4(BKT_ADDR), R0			1004
					7E D4 00022	PUSHAB	(R0)[BKT_ADDR]			1006
					03 E0 00024	CLRL	LAST			1008
					50 03 D0 00028	BBS	#3, (REC_ADDR), 48			1018
					0000G 30 0002B	MOVL	#3, AP			1020
					50 1C A4 D1 0002E	BSBW	RM\$RECORD_VBN			1021
					05 12 00032	CMPL	28(BDB), R0			
					0C AE 86 00034	BNEQ	2\$			
					03 11 00037	INCW	NUM_RRVs			
					OE AE 86 00039	BRB	3\$			
					56 D0 0003C	INCW	NUM_RRVs+2			
					0000G 30 0003F	MOVL	REC_ADDR, LAST			
						BSBW	RMSGETCH_NEXT_REC			

RM3SPLUDR
V04-000

RMSSPLIT_UDR

E 2
16-Sep-1984 02:03:28 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 13:01:40 [RMS.SRC]RM3SPLUDR.B32;1

Page 36
(5)

	04	AE	56	D1	00042		CMPL	REC_ADDR, EOB	1023	
50	56		DC	1F	00046	4\$:	BLSSU	1\$	1029	
	4E	A9	55	C3	00048		SUBL3	BKT_ADDR, REC_ADDR, R0		
	4C	A9	50	B0	0004C		MOVW	R0, -78(IRAB)		
51	51		50	B0	00050		MOVW	R0, 76(IRAB)	1030	
	51		17	A7	9A	00054	MOVZBL	23(IDX_DFN), R1		
	1C	AE	F1	A1	9E	0005C	ASHL	#9 R1-R1		
	2C	AE	22	A8	3C	00061	MOVAB	-15(R1), BKT_SIZE	1032	
	2C	AE	07	C0	00066		MOVZWL	34(RAB), REC_SIZE		
	01		50	AA	91	0006A	ADDL2	#7, REC_SIZE		
			04	13	0006E		CMPB	80(IFABT, #1)	1034	
0A	2C	AE	02	C0	00070		BEQL	5\$		
	06	A9	03	E1	00074	5\$:	ADDL2	#2, REC_SIZE	1036	
	78	A9	1C	A4	D1	00079	BBC	#3, 6(IRAB), 6\$	1040	
			03	12	0007E		CMPL	28(BDB), 120(IRAB)	1044	
20	AE		0C	AE	B6	00080	BNEQ	6\$		
	04	AE	56	C3	00083	6\$:	SUBL3	INCW	1046	
	04	AE	56	D0	00089		MOVW	NUM_RRVS		
	52		56	D1	0008D		CMPL	REC_ADDR, EOB, RRV	1050	
			03	12	00090		MOVW	REC_ADDR, EOB	1051	
			02FD	31	00092		CMPL	REC_ADDR, R2	1056	
	56		08	AE	D1	00095	BNEQ	7\$		
			3B	12	00099		BRW	47\$		
51	6E		01	C1	0009B		CMPL	POS_INSERT, REC_ADDR	1087	
	50		61	9A	0009F		BNEQ	9\$		
			50	D6	000A2		ADDL3	#1, LAST, R1	1089	
	06	AS	50	91	000A4		MOVZBL	(R1), RO		
			2C	12	000A8		INCL	RO		
	56		6E	D0	000AA		CMPB	RO, 6(BKT_ADDR)		
			7E	D4	000AD		MOVW	LAST, REC_ADDR	1092	
	7E		20	A7	9A	000AF	CLRL	-(SP)	1094	
	50		50	CA	3C	000B3	MOVZBL	32(IDX_DFN), -(SP)		
			60	B940	3F	000B8	MOVZWL	180(IFABT), RO		
			0000G	30	000BC		PUSHAW	96(IRAB)[RO]		
	5E		0C	C0	000BF		BSBW	RMS_COMPARE_REC		
	03		50	E8	000C7		ADDL2	#12, SP		
			025B	31	000C5		BLBS	RO, 8\$		
	50		56	D0	000CB		BRW	43\$		
			FEA9	30	000CB	8\$:	MOVL	REC_ADDR, RO	1103	
	4A	A9	48	A9	B0	000CE	BSBW	RMSMOVE_KEY		
			0448	31	000D3		MOVW	72(IFABT), 74(IRAB)	1104	
	56		0E	A5	9E	000D6	BRW	72\$	1105	
24	AE	7FFFFFFF	8F	D0	000DA	9\$:	MOVAB	14(R5), REC_ADDR	1116	
			6E	D4	000E2		MOVL	#2147483647, LAST_DIFF	1117	
			28	AE	D4	000E4	CLRL	LAST	1118	
10	AE		56	C3	000E7	10\$:	SUBL3	SAVE_REC_W_L0	1119	
	04	AE	56	D1	000ED		CMPL	REC_ADDR, EOB, RHS	1131	
	08	AE	0A	1A	000F1		CMPL	REC_ADDR, POS_INSERT	1133	
05	44	A9	03	E0	000F3		BGTRU	11\$		
	10	AE	2C	AE	C0	000F8	BBS	#3, 68(IRAB), 11\$	1135	
	1C	AE	10	AE	D1	000FD	ADDL2	REC_SIZE, RHS	1137	
			03	1F	00102	11\$:	CMPL	RHS, BKT_SIZE	1146	
			0139	31	00104	12\$:	BLSSU	13\$		
			06	A5	95	00107	13\$:	BRW	32\$	
				13	12	0010A		TSTB	6(BKT_ADDR)	1148
OE	06	A9	03	E0	0010C		BNEQ	14\$		
							BBS	#3, 6(IRAB), 14\$	1150	

H 2
16-Sep-1984 02:03:28 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 13:01:40 [RMS.SRC]RM3SPLUDR.B32;1

Page 39
(5)

R1
VI

04	AE		56	D1	00297	37\$:	CMPL	REC_ADDR, EOB		1413
	5C		35	13	0029B		BEQL	40\$		1417
	50		03	00	0029D		MOVL	#3, AP		1419
	50	1C	0000G	30	002A0		BSBW	RM\$RECORD_VBN		
			A4	D1	002A3		CMPL	28(BDB), R0		
			05	12	002A7		BNEQ	38\$		
			0C	AE	002A9		DECW	NUM_RRVS		1421
			03	11	002AC		BRB	39\$		
			0E	AE	002AE	38\$:	DECW	NUM_RRVS+2		1423
			0000G	30	002B1	39\$:	BSBW	RM\$GETNEXT_REC		1425
04	AE		56	D1	002B4		CMPL	REC_ADDR, EOB		1427
			18	13	002B8		BEQL	40\$		1435
	7E		7E	D4	002BA		CLRL	-(SP)		
	50	20	A7	9A	002BC		MOVZBL	32(IDX_DFN), -(SP)		
	50	00B4	CA	3C	002C0		MOVZWL	180(IFAB), R0		
	60	B940	9F	002C5		PUSHAB	296(IRAB)[R0]			
			0000G	30	002C9		BSBW	RM\$COMPARE_REC		
	5E		OC	C0	002CC		ADDL2	#12, SP		
	C5		50	E9	002CF		BLBC	R0, 37\$		
08	AE		56	D1	002D2	40\$:	CMPL	REC_ADDR, POS_INSERT		1442
			2F	12	002D6		BNEQ	41\$		
	5C		03	00	002D8		MOVL	#3, AP		1449
	50	00B4	CA	3C	002DB		MOVZWL	180(IFAB), R0		1452
	53	60	B940	3E	002E0		MOVAW	296(IRAB)[R0], R3		
	50	60	A9	C1	002E5		ADDL3	96(IRAB), R0, R1		1451
	50	20	A7	9A	002EA		MOVZBL	32(IDX_DFN), R0		
			0000G	30	002EE		BSBW	RM\$COMPARE_KEY		
	13		50	E8	002F1		BLBS	R0, 41\$		
0A	44	A9	08	88	002F4		BISB2	#8, 68(IRAB)		1456
	06	A9	03	E1	002F8		BBC	#3, 6(IRAB), 41\$		1458
	78	A9	1C	A4	002FD		CMPL	28(BDB), 120(IRAB)		1460
			03	12	00302		BNEQ	41\$		
			0C	AE	00304		DECW	NUM_RRVS		1462
	08	AE		56	D1	00307	41\$:	CMPL	REC_ADDR, POS_INSERT	1467
				13	1B	0030B		BLEQU	42\$	
0A	44	A9	08	88	0030D		BISB2	#8, 68(IRAB)		1470
	06	A9	03	E1	00311		BBC	#3, 6(IRAB), 42\$		1472
	78	A9	1C	A4	00316		CMPL	28(BDB), 120(IRAB)		1474
				03	12	0031B		BNEQ	42\$	
			0C	AE	0031D		DECW	NUM_RRVS		1476
			FDC4	31	00320	42\$:	BRW	10\$		1128
44	A9	02	01	02	F0	00323	43\$:	INSV	#2, #1, #2, 68(IRAB)	1507
	44	A9	08	8A	00329		BICB2	#8, 68(IRAB)		1508
	50	00B4	CA	3C	0032D		MOVZWL	180(IFAB), R0		1519
	60	B940	9F	00332		PUSHAB	296(IRAB)[R0]			
	60	B940	3F	00336		PUSHAW	296(IRAB)[R0]			
	7E	20	A7	9A	0033A		MOVZBL	32(IDX_DFN), -(SP)		
			0000G	30	0033E		BSBW	RM\$MOVE		
	5E		OC	C0	00341		ADDL2	#12, SP		
28	AE		0E	A5	9E	00344	MOVAB	14(R5), 40(SP)		1524
	56	28	AE	D0	00349		MOVL	40(SP), REC_ADDR		1530
			7E	D4	0034D	44\$:	CLRL	-(SP)		
	7E	00A6	C9	9A	0034F		MOVZBL	166(IRAB), -(SP)		
	50	00B4	CA	3C	00354		MOVZWL	180(IFAB), R0		
	60	B940	3F	00359		PUSHAW	296(IRAB)[R0]			
			0000G	30	0035D		BSBW	RM\$COMPARE_REC		
	5E		OC	C0	00360		ADDL2	#12, SP		

RM3SPLUDR
VC4-000

RMSPLIT_UDR

1 2
16-Sep-1984 02:03:28 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 13:01:40 [RMS.SRC]RM3SPLUDR.B32;1

Page 40
(5)

R1
VC

		08 AE	10 AE	D1 0042F	57\$:	CMPL RHS, POS_INSERT		1650
			SD 1F	00434		BLSSU 62\$		
		48 A9	4A A9	B1 00436		CMPW 74(IRAB), 72(IRAB)		1651
			56 13	0043B		BEQL 62\$		
		44 A9	08 88	0043D		BISB2 #8 68(IRAB)		1653
			50 11	00441		BRB 62\$		1656
			44 A9	95 00443	58\$:	TSTB 68(IRAB)		1669
			03 19	00446		BLSS 59\$		
		08 AE	10 AE	D1 0044B	59\$:	CMPL RHS, POS_INSERT		1671
			79 1B	00450		BLEQU 65\$		
	50	52	08 AE	C3 00452		SUBL3 POS_INSERT, LHS, R0		1675
		50	20 AE	C0 00457		ADDL2 RRV, R0		
		1C AE	50	D1 0045B		CMPL R0_BKTSIZE		
			34 1E	0045F		BGEQU 63\$		
		44 A9	10 88	00461		BISB2 #16, 68(IRAB)		1693
		4A A9	48 A9	B0 00465		MOVW 72(IRAB), 74(IRAB)		1694
		04 AE	10 AE	D1 0046A		CMPL RHS, EOB		1696
			08 12	0046F		BNEQ 60\$		
44 A9	02	01	01 F0	00471		INSV #1, #1, #2, 68(IRAB)		1698
			06 11	00477		BRB 61\$		
	4C A9	10 AE	55 A3	00479	60\$:	SUBW3 BKT_ADDR, RHS, 76(IRAB)		1700
		56	52 D0	0047F	61\$:	MOVL LHS, REC_ADDR		1702
		50	0084 CA	3C 00484		CLRL AP		1703
			60 B940	9F 00489		MOVZWL 180(IFAB), R0		1704
			0000G	30 0048D		PUSHAB 096(IRAB)[R0]		
		5E	04 C0	00490		BSBW RM\$RECORD_KEY		
			6C 11	00493	62\$:	ADDL2 #4 SP		
	50	08 AE	10 AE	C3 00495	63\$:	BRB 67\$		1705
		50	20 AE	C0 0049B		SUBL3 RHS, POS_INSERT, R0		1712
		1C AE	50	D1 0049F		ADDL2 RRV, R0		
	4A A9	52	26 1E	004A3		CMPL R0_BKTSIZE		
		4C A9	55 A3	004A5		BGEQU 65\$		
		0E	48 A9	B0 004AA		SUBW3 BKT_ADDR, LHS, 74(IRAB)		1733
			4A A9	B1 004AF		MOVW 72(IRAB), 76(IRAB)		1734
			05 12	004B3		CMPW 74(IRAB), #14		1736
		44 A9	40 8F	88 004B5		BNEQ 64\$		
		44 A9	08 88	004BA	64\$:	BISB2 #64, 68(IRAB)		1738
		04 AE	10 AE	D1 004BE		BISB2 #8, 68(IRAB)		1740
			4C 1F	004C3		CMPL RHS, EOB		1742
		44 A9	20 88	004C5		BLSSU 69\$		
			56 11	004C9		BISB2 #32, 68(IRAB)		1749
		4C A9	48 A9	3C 004CB	65\$:	BRB 72\$		1751
			50 B0	004CF		MOVZWL 72(IRAB), R0		1768
		4A A9	50 B0	004D3		MOVW R0, 76(IRAB)		
			44 A9	95 004D7		MOVW R0, 74(IRAB)		
			18 18	004DA		TSTB 68(IRAB)		1770
		44 A9	10 88	004DC		BGEQ 66\$		
		56	52 D0	004E0		BISB2 #16, 68(IRAB)		1773
			5C D4	004E3		MOVL LHS, REC_ADDR		1774
		50	0084 CA	3C 004E5		CLRL AP		1775
			60 B940	9F 004EA		MOVZWL 180(IFAB), R0		1776
			0000G	30 004EE		PUSHAB 096(IRAB)[R0]		
		04 AE	08 AE	D1 004F1		BSBW RM\$RECORD_KEY		
			08 12	004F9	66\$:	ADDL2 #4 SP		
						CMPL POS_INSERT, EOB		1779
						BNEQ 68\$		

RM3SPLUDR
V04-000

RM\$SPLIT_UDR

K 2
16-Sep-1984 02:03:28
14-Sep-1984 13:01:40 VAX-11 Bliss-32 V4.0-742
[RMS.SRC]RM3SPLUDR.B32;1

Page 42
(5)

44	A9	02	01	01	F0	004FB		INSV	#1	#1, #2, 68(IRAB)	1781
			10 AE	08	AE	D1 00503	67\$: 68\$:	BRB	72\$		
				17	1E	00508		CMPL	POS_INSERT, RHS	1784	
			04 AE	10	AE	D1 0050A		BGEQU	72\$		
				06	1E	0050F		CMPL	RHS, EOB	1788	
			44 A9	06	88	00511	69\$:	BISB2	#6, 68(IRAB)	1790	
				04	11	00515		BRB	71\$		
			4E A9	44	A9	20 88	00517 70\$:	BISB2	#32, 68(IRAB)	1792	
				10 AE	55	A3 0051B	71\$: 72\$:	SUBW3	BKT_ADDR, RHS, 78(IRAB)	1794	
				0E	4A	A9 B1	00521	CMPW	74(IRAB), #14	1806	
			05	44 A9	0A	12 00525		BNEQ	73\$		
				44 A9	03	E0 00527		BBS	#3, 68(IRAB), 73\$	1808	
				5E	40	8F 88	0052C	BISB2	#64, 68(IRAB)	1810	
					30	C0 00531	73\$:	ADDL2	#48, SP	1814	
					0C	8A 00534		POPR	#^M<R2,R3>		
					05	00536		RSB			

; Routine Size: 1335 bytes, Routine Base: RM\$RMS3 + 0089

: 1755 1815 1

1757 1816 1 %SBTTL 'RMSSPLIT UDR 3'
1758 1817 1 GLOBAL ROUTINE RMSSPLIT_UDR_3(RECSZ) : RL\$RABREG_4567 NOVALUE =
1759 1818 1
1760 1819 1 ++
1761 1820 1
1762 1821 1 FUNCTIONAL DESCRIPTION:
1763 1822 1 This routine calculates bucket splits for prologue 3 version files.
1764 1823 1
1765 1824 1 CALLING SEQUENCE:
1766 1825 1 BSBW RMSSPLIT_UDR_3(RECSZ)
1767 1826 1
1768 1827 1 INPUT PARAMETERS:
1769 1828 1 RECSZ - packed record size including overhead
1770 1829 1
1771 1830 1 IMPLICIT INPUTS:
1772 1831 1 BDB pointer
1773 1832 1 BUFFER pointer
1774 1833 1 REC_ADDR -- point of insert
1775 1834 1 RAB -- to be passed to RMSMOVE_KEY
1776 1835 1 IDX_DFN
1777 1836 1 in IRAB -- CURBDB, associated with bdb and bkt_addr
1778 1837 1 POS_INS corresponding to REC_ADDR
1779 1838 1 key buffer address
1780 1839 1 in IFAB -- key buffer size
1781 1840 1 BKT\$B_NXTRECID = 0 in original bucket signals that this is
1782 1841 1 a split due to a lack of id's in the bucket
1783 1842 1
1784 1843 1 OUTPUT PARAMETERS:
1785 1844 1 none
1786 1845 1
1787 1846 1 IMPLICIT OUTPUTS:
1788 1847 1 in IRAB --
1789 1848 1 if 2 bkt split --
1790 1849 1 IRBSW_SPLIT, offset to split point
1791 1850 1 IRBSV_REC_W_LO -- set if split point is pos_insert and
1792 1851 1 record goes with lo set
1793 1852 1 key buffer 2 - new high key for original bucket, i.e. key to be
1794 1853 1 inserted at the index level
1795 1854 1 key buffer 4 - old high key
1796 1855 1 number of new buckets = 1
1797 1856 1 if original bucket was all rrv's, set IRBSV_EMPTY_BKT flag
1798 1857 1 if new bucket is a continuation bkt., set IRBSV_CONT_BKT flag
1799 1858 1 if 3 bkt split --
1800 1859 1 same as above with these changes:
1801 1860 1 key buffer 3 - implicitly it contains second key to be inserted
1802 1861 1 at the index level
1803 1862 1 IRBSW_SPLIT_1, offset to second split point
1804 1863 1 number of new buckets = 2
1805 1864 1 if right bucket is a continuation bkt, set IRBSV_CONT_R flag
1806 1865 1 if 4 bkt split --
1807 1866 1 same as above with these changes:
1808 1867 1 IRBSW_SPLIT_2, offset to third split point
1809 1868 1 number of new buckets = 3
1810 1869 1
1811 1870 1 ROUTINE VALUE:
1812 1871 1 rmssuc
1813 1872 1

```
1814 1 ! SIDE EFFECTS:  
1815 1 AP is clobbered  
1816 1  
1817 1 !--  
1818 1  
1819 2 BEGIN  
1820 2  
1821 2 EXTERNAL REGISTER  
1822 2 COMMON_RAB_STR,  
1823 2 R_REC_ADDR_STR,  
1824 2 R_IDX_DFN_STR,  
1825 2 COMMON_IO_STR;  
1826 2  
1827 2 LOCAL  
1828 2 SAVE_REC_W_LO,  
1829 2 NEED_RRV,  
1830 2 POS_INSERT,  
1831 2 EOB,  
1832 2 RRV,  
1833 2 RHS,  
1834 2 LHS,  
1835 2 LAST : REF BBLOCK,  
1836 2 LAST_DIFF,  
1837 2 BKTSIZE,  
1838 2 DIFFERENCE;  
1839 2  
1840 2 LITERAL  
1841 2 RRV_SIZE = 9;  
1842 2  
1843 2 LABEL  
1844 2 DO_IT,  
1845 2 HALF  
1846 2 NEXT;  
1847 2  
1848 2 DO_IT :  
1849 2  
1850 2  
1851 3 BEGIN  
1852 3 ! define a block so that we can have some common checks before returning  
1853 3 successfully  
1854 3  
1855 3 HALF :  
1856 3  
1857 4 BEGIN  
1858 4  
1859 4 !  
1860 4 ! Define a block so that we can simulate a go-to (naughty, naughty),  
1861 4 if we have decided that we are positioning at the end of the bucket  
1862 4 & we're in somewhat of an ascending order, where the last record  
1863 4 inserted is a duplicate of the new record, skip over the 50-50 code  
1864 4 and go to the code to take duplicates into account.  
1865 4  
1866 4 ! scan 1 -- calculate size of existing rrv's and total number of rrv's  
1867 4 needed to move the whole bucket out (worst case). As a side effect,  
1868 4 adjust eob pointer to point to the rrv's instead of freespace. Assume  
1869 4 not empty bucket until showed otherwise.  
1870 4 !-
```

```
1871 1930 4      IRAB[IRBSV_EMPTY_BKT] = 0;  
1872 1931 4  
1873 1932 4  
1874 1933 4      ! new rec is tried 1st with hi set, then with lo set  
1875 1934 4  
1876 1935 4      IRAB[IRBSV_REC_W_LO] = 0;  
1877 1936 4      IRAB[IRBSV_NEW_BRTS] = 1; ! assume 2-bkt split until showed otherwise  
1878 1937 4      NEED_RRV = 0;  
1879 1938 4      POS_INSERT = .REC_ADDR;  
1880 1939 4      REC_ADDR = .BKT_ADDR + BKT$C_OVERHDSZ;  
1881 1940 4      EOB = .BKT_ADDR + .BKT_ADDR[BKT$W_FREESPACE];  
1882 1941 4      LAST = 0;  
1883 1942 4  
1884 1943 4  
1885 1944 5      DO BEGIN  
1886 1945 5      BUILTIN  
1887 1946 5          AP;  
1888 1947 5  
1889 1948 5  
1890 1949 5      IF .REC_ADDR[IRC$V_RRV]  
1891 1950 5      THEN EXITLOOP;  
1892 1951 5  
1893 1952 5  
1894 1953 5  
1895 1954 5  
1896 1955 5      IF .BDB[BDB$L_VBN] EQLU RMSRECORD_VBN()  
1897 1956 5      THEN NEED_RRV = .NEED_RRV + 1;  
1898 1957 5  
1899 1958 5  
1900 1959 5      LAST = .REC_ADDR;  
1901 1960 5  
1902 1961 5      ! If the front compression of the current record is zero, save its  
1903 1962 5          address as the last noncompressed key. This may prevent a bucket  
1904 1963 5          scan when it comes time to extract and re-expand the key of the  
1905 1964 5          last record in the bucket.  
1906 1965 5  
1907 1966 5      IF .IDX_DFN[IDX$V_KEY_COMPR]  
1908 1967 5      THEN BEGIN  
1909 1968 6          IF (.REC_ADDR + RMSREC_OVHD() + 1)<0,8> EQLU 0  
1910 1969 6          THEN IRAB[IRBSL_LST_NCMP] = .REC_ADDR;  
1911 1970 6          END;  
1912 1971 6  
1913 1972 6  
1914 1973 5  
1915 1974 5  
1916 1975 5      RMSGETNEXT_REC()  
1917 1976 5      END  
1918 1977 4      UNTIL .REC_ADDR GEQU .EOB;           ! end of first scan  
1919 1978 4  
1920 1979 4  
1921 1980 4      ! Now that we have the address of the last record in the bucket, store  
1922 1981 4          the key of that record in key buffer 4, to be used by index updating.  
1923 1982 4  
1924 1983 4  
1925 1984 5  
1926 1985 5  
1927 1986 5      IF .LAST NEQU 0  
1928 1987 4      THEN BEGIN  
1929 1988 5          LOCAL
```

```
1928    1987 5      TMP_ADDR;  
1929    1988 5  
1930    1989 5      BUILTIN  
1931    1990 5      AP;  
1932    1991 5  
1933    1992 5      TMP_ADDR = .REC_ADDR;  
1934    1993 5      REC_ADDR = .LAST;  
1935    1994 5      AP = 0;          ! overhead and compressed form  
1936    1995 5      RMSRECORD_KEY(KEYBUF_ADDR(4));  
1937    1996 5      REC_ADDR = .TMP_ADDR;  
1938    1997 4      END;  
1939    1998 4  
1940    1999 4      ! Set SPLIT_2 and SPLIT_1 to be EOB, so if there are less than 3 new  
1941    2000 4      buckets BKT_SPL can use the value without having to recalculate it.  
1942    2001 4  
1943    2002 4      IRAB[IRBSW_SPLIT_1] = IRAB[IRBSW_SPLIT_2] = .REC_ADDR - .BKT_ADDR;  
1944    2003 4  
1945    2004 4      ! Set up the bucket size  
1946    2005 4  
1947    2006 4      BKTSIZE = .IDX_DFN[IDX$B_DATBKTSZ]*512 - BKT$C_OVERHDSZ - BKT$C_DATBKTOVH;  
1948    2007 4  
1949    2008 4      ! If this is an update, may have to count in an rrv for the existing record  
1950    2009 4  
1951    2010 4  
1952    2011 4      IF .IRAB[IRBSV_UPDATE]  
1953    2012 4      THEN  
1954    2013 5      BEGIN  
1955    2014 5  
1956    2015 5      IF .BDB[BDB$L_VBN] EQLU .IRAB[IRBSL_PUTUP_VBN]  
1957    2016 5      THEN  
1958    2017 5      NEED_RRV = .NEED_RRV + 1;  
1959    2018 4      END;  
1960    2019 4  
1961    2020 4      RRV = .EOB - .REC_ADDR;          ! size of existing rrv's  
1962    2021 4      EOB = .REC_ADDR;          ! adjust eob  
1963    2022 4  
1964    2023 4      ! special case it, if the bucket was all rrv's  
1965    2024 4  
1966    2025 4  
1967    2026 4      IF .REC_ADDR EQLU .BKT_ADDR + BKT$C_OVERHDSZ  
1968    2027 4      THEN  
1969    2028 5      BEGIN  
1970    2029 5  
1971    2030 5      ! Bkt is all rrv's yet the record wouldn't fit so we need to  
1972    2031 5      allocate another bkt ( 2 bkt split). Yet special case it so as not  
1973    2032 5      to make another idx entry, only to update the existing one by  
1974    2033 5      setting empty bucket flag.  
1975    2034 5  
1976    2035 5      IRAB[IRBSW_SPLIT] = .REC_ADDR - .BKT_ADDR;  
1977    2036 5      LEAVE DO_IT  
1978    2037 5  
1979    2038 4      END;          ! end { of special case an all-rrv bucket }  
1980    2039 4  
1981    2040 4  
1982    2041 4      ! * BLOCK 1 *  
1983    2042 4      ! Special Case -- If we can detect a possible ascending order to these  
1984    2043 4      records it probably will be better to do a straight point of insert split
```

```
1985 2044 4 | which would put the new record in a bucket all by itself.  
1986 2045 4 | Do this kind of split if and only if all the following conditions are met:  
1987 2046 4 | 1) the record is being inserted at the end of bucket  
1988 2047 4 | 2) the last record physically in the bkt is the last record to have  
1989 2048 4 | been inserted  
1990 2049 4 | 3) the last record and the new record do not have duplicate key values  
1991 2050 4 |  
1992 2051 4 | Note that if they are duplicates, we can still make an optimization by  
1993 2052 4 | skipping the 50-50 split code.  
1994 2053 4 |  
1995 2054 4 | Note that LAST cannot be zero, since if it were we would have an all  
1996 2055 4 | rrv bkt.  
1997 2056 4 |  
1998 2057 4 |  
1999 2058 4 IF .POS_INSERT EQLU .REC_ADDR  
2000 2059 4 AND  
2001 2060 5 (((.LAST[IRCSW_ID] + 1) AND XX'FFFF') EQLU .BKT_ADDR[BKT$W_NXTRECID])  
THEN 2061 4 BEGIN  
2003 2062 5 REC_ADDR = .LAST;  
2004 2063 5 | Check for duplicates:  
2005 2064 5 | If the key is compressed, and the new key has a length of zero, then  
2006 2065 5 | we know it is a duplicate of the previous one.  
2007 2066 5 | If the key is not compressed, then compare the new key (key buffer 3)  
2008 2067 5 | with the previous key.  
2009 2068 5 |  
2010 2069 5 |  
2011 2070 5 |  
2012 2071 5 |  
2013 2072 5 |  
2014 2073 5 IF .IDX_DFN[IDX$V_KEY_COMPR]  
2015 2074 5 THEN BEGIN  
2016 2075 6 | IF .(IRAB[IRBSL_RECBUF])<0,8> NEQU 0  
2017 2076 6 THEN BEGIN  
2018 2077 6 | Since we have detected a possible ascending order in the  
2019 2078 6 | input, let's try to optimize a little and split at the point  
2020 2079 7 | of insert. Send the record by itself into the new bucket  
2021 2080 7 | and store the new high key of the old bucket in keybuf2,  
2022 2081 7 | the high key of the new bucket in keybuf4, and split point.  
2023 2082 7 |  
2024 2083 7 |  
2025 2084 7 |  
2026 2085 7 |  
2027 2086 7 |  
2028 2087 7 RMSMOVE(.IDX_DFN[IDX$B_KEYSZ],  
2029 2088 7 KEYBUF_ADDR(4),  
2030 2089 7 KEYBUF_ADDR(2));  
2031 2090 7 RMSMOVE(.IDX_DFN[IDX$B_KEYSZ],  
2032 2091 7 KEYBUF_ADDR(3),  
2033 2092 7 KEYBUF_ADDR(4));  
2034 2093 7 IRAB[IRBSW_SPLIT] = .IRAB[IRBSW_POS_INS];  
2035 2094 7 LEAVE DO_IT;  
2036 2095 7 END  
2037 2096 6 ELSE LEAVE HALF  
2038 2097 6 END  
2039 2098 6 ELSE BEGIN  
2040 2099 5 |  
2041 2100 6 |
```

```
: 2042 2101 6
: 2043 2102 6
: 2044 2103 6 LOCAL REC_OVHD;
: 2045 2104 6
: 2046 2105 6 BUILTIN AP;
: 2047 2106 6
: 2048 2107 6
: 2049 2108 6 REC_OVHD = RMSREC_OVHD(0);
: 2050 2109 6 AP ≡ 3; ! Contiguous compare of keys
: 2051 2110 6
: 2052 2111 6 IF RMSCOMPARE_KEY ( .REC_ADDR + .REC_OVHD,
: 2053 2112 6 KEYBUF_ADDR(3),
: 2054 2113 6 .IDX_DFN[IDX$B_KEYSZ] )
: 2055 2114 6 THEN
: 2056 2115 7 BEGIN
: 2057 2116 7 RMSMOVE(.IDX_DFN[IDX$B_KEYSZ],
: 2058 2117 7 KEYBUF_ADDR(4)
: 2059 2118 7 KEYBUF_ADDR(2));
: 2060 2119 7 RMSMOVE(.IDX_DFN[IDX$B_KEYSZ],
: 2061 2120 7 KEYBUF_ADDR(3)
: 2062 2121 7 KEYBUF_ADDR(4));
: 2063 2122 7 IRAB[IRBSW_SPLIT] = .IRAB[IRBSW_POS_INS];
: 2064 2123 7 LEAVE DO_IT;
: 2065 2124 7 END
: 2066 2125 6 ELSE
: 2067 2126 6 LEAVE HALF
: 2068 2127 6 END
: 2069 2128 6 ! * end of BLOCK 1 *
: 2070 2129 6
: 2071 2130 6
: 2072 2131 4 END;
: 2073 2132 4
: 2074 2133 4 REC_ADDR = .BKT_ADDR + BKTSC_OVERHDSZ;
: 2075 2134 4 IRAB[IRBSL_LST_NCMP] = .REC_ADDR;
: 2076 2135 4 LAST_DIFF ≡ XX'7FFFFFFF';
: 2077 2136 4 LAST = 0;
: 2078 2137 4 SAVE_REC_W_LO = 0;
: 2079 2138 4
: 2080 2139 4 ! * BLOCK 2 *
: 2081 2140 4 Start from the beginning of the bucket and scan rightward. First find the
: 2082 2141 4 1st place the rhs will fit in 1 bkt then, as long as the lhs will fit in
: 2083 2142 4 a bkt, try to find an optimal point. If there is no point where the rhs
: 2084 2143 4 and lhs will both fit, we can't do a 2-bkt split and this case will fall
: 2085 2144 4 out.
: 2086 2145 4
: 2087 2146 4
: 2088 2147 4 WHILE 1
: 2089 2148 4 DO
: 2090 2149 5 BEGIN
: 2091 2150 5 RHS = .EOB - .REC_ADDR;
: 2092 2151 5
: 2093 2152 5 IF .REC_ADDR LEQU .POS_INSERT
: 2094 2153 5 AND
: 2095 2154 5 NOT .IRAB[IRBSV_REC_W_LO]
: 2096 2155 5
: 2097 2156 5 THEN
: 2098 2157 5 RHS = .RHS + .RECSZ;
```

: 2099 2158 5 | If the primary key is compressed, then the righthand side total must
: 2100 2159 5 include the count of characters currently front compressed off the
: 2101 2160 5 key of the record which will be first in the right bucket.
: 2102 2161 5
: 2103 2162 5
: 2104 2163 5
: 2105 2164 5
: 2106 2165 5
: 2107 2166 5
: 2108 2167 5
: 2109 2168 5
: 2110 2169 5
: 2111 2170 5
: 2112 2171 5
: 2113 2172 5
: 2114 2173 6
: 2115 2174 5
: 2116 2175 5
: 2117 2176 5
: 2118 2177 5
: 2119 2178 5
: 2120 2179 5
: 2121 2180 5
: 2122 2181 5
: 2123 2182 5
: 2124 2183 5
: 2125 2184 5
: 2126 2185 5
: 2127 2186 5
: 2128 2187 5
: 2129 2188 5
: 2130 2189 5
: 2131 2190 5
: 2132 2191 5
: 2133 2192 5
: 2134 2193 5
: 2135 2194 5
: 2136 2195 5
: 2137 2196 5
: 2138 2197 5
: 2139 2198 5
: 2140 2199 5
: 2141 2200 5
: 2142 2201 5
: 2143 2202 5
: 2144 2203 5
: 2145 2204 5
: 2146 2205 6
: 2147 2206 6
: 2148 2207 6
: 2149 2208 6
: 2150 2209 7
: 2151 2210 6
: 2152 2211 6
: 2153 2212 5
: 2154 2213 6
: 2155 2214 6
| If the point of insertion of the new (updated) record is the same
| as that of the current split point, and the new (updated) record
| is to go in the new (right) bucket, then the number of front
| compressed characters to be added to the righthand total comes
| from the currently compressed key of the new (updated) record.
| This key will be found in keybuffer 5, if the current operation
| is an \$UPDATE, or in a record buffer, if the current operation is
| a \$PUT.
|
| IF (.REC_ADDR EQLA .POS_INSERT)
| AND
| NOT .IRAB[IRBSV_REC_W_LO]
| THEN
| IF .IRAB[IRBSV_UPDATE]
| THEN
| RHS = .RHS + .(KEYBUF_ADDR(5) + 1)<0,8>
| ELSE
| RHS = .RHS + .(.IRAB[IRBSL_RECBUF] + 1)<0,8>
|
| If the current split point is not at the point of insertion of
| the new (updated) record, or if it is but the new (updated)
| record is to go in the old (left) bucket, then the first record
| in the new (right) bucket will be the current record, and the
| number of characters currently front compressed off its key is
| added to the righthand side total.
|
| ELSE
| IF .REC_ADDR LSSA .EOB
| THEN
| RHS = .RHS + .(.REC_ADDR + RMSREC_OVHD(0) + 1)<0,8>;
|
| * BLOCK 3 *
| The right hand side fits if there is enough room and there are id's
| available. Id's are always available in the new bucket in the update
| situation, or if we're leaving at least 1 record behind in the old
| bucket. note that nxtrecid is always zeroed if this is a split due to
| lack of id's.
|
| IF .RHS LSSU .BKTSIZE
| AND
| (.BKT_ADDR[BKTSW_NXTRECID] NEQ 0
| OR
| .IRAB[IRBSV_UPDATE])
| OR
| .REC_ADDR NEQA (.BKT_ADDR + BKTS_C_OVERHDSZ)
| OR
| .IRAB[IRBSV_REC_W_LO])
| THEN
| BEGIN
| LHS = .REC_ADDR - (.BKT_ADDR + BKTS_C_OVERHDSZ);

```
2156      2215   6
2157      2216   6
2158      2217   6
2159      2218   6
2160      2219   6
2161      2220   6
2162      2221   6
2163      2222   6
2164      2223   6
2165      2224   6
2166      2225   6
2167      2226   6
2168      2227   6
2169      2228   6
2170      2229   6
2171      2230   6
2172      2231   6
2173      2232   6
2174      2233   6
2175      2234   6
2176      2235   6
2177      2236   6
2178      2237   7
2179      2238   7
2180      2239   7
2181      2240   7
2182      2241   7
2183      2242   6
2184      2243   7
2185      2244   7
2186      2245   7
2187      2246   7
2188      2247   7
2189      2248   7
2190      2249   7
2191      2250   7
2192      2251   7
2193      2252   7
2194      2253   7
2195      2254   7
2196      2255   7
2197      2256   7
2198      2257   7
2199      2258   7
2200      2259   8
2201      2260   8
2202      2261   8
2203      2262   8
2204      2263   8
2205      2264   8
2206      2265   8
2207      2266   8
2208      2267   8
2209      2268   8
2210      2269   8
2211      2270   9
2212      2271   9

IF .REC_ADDR GEQU .POS_INSERT
AND
.IRAB[IRBSV_REC_W_LO]
THEN
    LHS = .LHS + .RECSZ;

! * BLOCK 4 *
will lhs fit ? lhs doesn't fit if there is no space in the
bucket, or if there won't be any id's available in the bucket.
if not & if there is no previous point at which it fit, goto 3-bkt
split code if there is a previous place where we could have had a
2-bkt split, use it

IF .LHS + .RRV + (RRV_SIZE * .NEED_RRV) GTRU .BKTSIZE
    ! Id's will be available in the original bucket if we aren't
    ! out of id's to begin with, if this is an update,
    ! or if the new record is going in the new bucket
    !
    OR
    (.BKT_ADDR[BKT$W_NXTRECID] EQL 0
    AND
    NOT .IRAB[IRBSV_UPDATE]
    AND
    .IRAB[IRBSV_REC_W_LO])
THEN
    BEGIN
        IF .LAST EQL 0
        THEN
            EXITLOOP;
        REC_ADDR = .LAST;
        IF NOT .SAVE_REC_W_LO
        THEN
            IRAB[IRBSV_REC_W_LO] = 0;
        ! 2 bkt split is possible rec_addr points to the most
        ! optimal place since we had to back up, reset last to point
        ! to the record immediately before the split point
        BEGIN
            LOCAL
                TMP;
            TMP = .REC_ADDR;
            REC_ADDR = .BKT_ADDR + BKTS_C_OVERHDSZ;
            LAST = .REC_ADDR;
            WHILE .REC_ADDR NEQU .TMP
            DO
                BEGIN
                    LAST = .REC_ADDR;
```

```
2213      2272 9
2214      2273 9
2215      2274 9
2216      2275 9
2217      2276 9
2218      2277 9
2219      2278 9
2220      2279 9
2221      2280 9
2222      2281 10
2223      2282 10
2224      2283 10
2225      2284 10
2226      2285 10
2227      2286 9
2228      2287 9
2229      2288 9
2230      2289 8
2231      2290 8
2232      2291 7
2233      2292 7
2234      2293 7
2235      2294 7
2236      2295 7
2237      2296 7
2238      2297 7
2239      2298 7
2240      2299 7
2241      2300 7
2242      2301 7
2243      2302 7
2244      2303 7
2245      2304 7
2246      2305 7
2247      2306 7
2248      2307 8
2249      2308 8
2250      2309 8
2251      2310 8
2252      2311 8
2253      2312 8
2254      2313 8
2255      2314 8
2256      2315 8
2257      2316 8
2258      2317 8
2259      2318 8
2260      2319 8
2261      2320 8
2262      2321 8
2263      2322 8
2264      2323 8
2265      2324 7
2266      2325 7
2267      2326 7
2268      2327 7
2269      2328 6

: If the front compression of the current record is zero,
: save its address as the last noncompressed key. This may
: prevent a bucket scan when it comes time to extract and
: re-expand the key of the last record in the bucket
: immediately before the split point.

IF .IDX_DFN[IDX$V_KEY_COMPR]
THEN
BEGIN
  IF (.REC_ADDR + RMSREC_OVHD() + 1)<0,8> EQLU 0
  THEN
    IRAB[IRBSL_LST_NCMP] = .REC_ADDR;
END;

RMSGETNEXT_REC();
END;

END;
RMSMOVE KEY(.LAST, .REC_ADDR);
IRAB[IRBSW_SPLIT] = .REC_ADDR - .BKT_ADDR;

! treat another exception case of the new record going off into
! a cont. bkt all by itself

!
IF .IRAB[IRBSW_SPLIT] EQLU .IRAB[IRBSW_POS_INS]
THEN
  IF .IRAB[IRBSW_SPLIT] EQLU .IRAB[IRBSW_SPLIT_1]
  THEN
    IF NOT .IRAB[IRBSV_REC_W_LO]
    THEN
      BEGIN
        BUILTIN
          AP;
        AP = 3;
        ! If the new last key in the bucket equals the key
        ! to be inserted in the new bucket, then we have a
        ! continuation bucket.
        IF NOT RMSCOMPARE_KEY ( KEYBUF_ADDR(2),
                                  KEYBUF_ADDR(3),
                                  .IDX_DFN[IDX$B_KEYSZ] )
        THEN
          IRAB[IRBSV_CONT_BKT] = 1;
      END;
    LEAVE DO_IT
  END;
END;                                ! end of * BLOCK 4 * (LHS does not fit)
```

```
: 2270      2329 6
: 2271      2330 6
: 2272      2331 6
: 2273      2332 6
: 2274      2333 6
: 2275      2334 6
: 2276      2335 6
: 2277      2336 6
: 2278      2337 6
: 2279      2338 6
: 2280      2339 6
: 2281      2340 7
: 2282      2341 7
: 2283      2342 7
: 2284      2343 7
: 2285      2344 7
: 2286      2345 7
: 2287      2346 7
: 2288      2347 7
: 2289      2348 8
: 2290      2349 8
: 2291      2350 8
: 2292      2351 8
: 2293      2352 8
: 2294      2353 8
: 2295      2354 9
: 2296      2355 9
: 2297      2356 9
: 2298      2357 9
: 2299      2358 9
: 2300      2359 9
: 2301      2360 8
: 2302      2361 8
: 2303      2362 8
: 2304      2363 7
: 2305      2364 7
: 2306      2365 7
: 2307      2366 7
: 2308      2367 7
: 2309      2368 7
: 2310      2369 7
: 2311      2370 7
: 2312      2371 8
: 2313      2372 8
: 2314      2373 8
: 2315      2374 8
: 2316      2375 8
: 2317      2376 8
: 2318      2377 8
: 2319      2378 8
: 2320      2379 8
: 2321      2380 8
: 2322      2381 8
: 2323      2382 9
: 2324      2383 9
: 2325      2384 9
: 2326      2385 9

    ! lhs fits also, calculate the magic ratio
    DIFFERENCE = (.LHS * .BKTSIZE) -
                  (.RHS * (.BKTSIZE - (RRV_SIZE * .NEED_RRV) - .RRV));
    ! * BLOCK 5 *
    !
    IF .DIFFERENCE GEQ 0
    THEN
        BEGIN
            ! found the 1st point at which the magic ratio is positive
            ! was the last point more optimal, if so use it
            !
            IF ABS(.DIFFERENCE) GTRU ABS(.LAST_DIFF)
            THEN
                BEGIN
                    IF .REC_ADDR EQLU .LAST
                    THEN IRAB[IRBSV_REC_W_LO] = 0
                    ELSE BEGIN
                        REC_ADDR = .LAST;
                        IF .REC_ADDR LSSU .POS_INSERT
                        THEN IRAB[IRBSV_REC_W_LO] = 0;
                    END;
                    LAST = 0;
                    END;
            END;
            !
            ! 2-bkt split is possible rec_addr points to the most
            ! optimal place
            !
            IF .LAST EQL 0
            THEN ! just backed up rec_addr, need to recalc last
                BEGIN
                    LOCAL
                        TMP;
                    TMP = .REC_ADDR;
                    REC_ADDR = .BKTC_ADDR + BKTC_OVERHDSZ;
                    LAST = .REC_ADDR;
                    WHILE .REC_ADDR NEQU .TMP
                    DO
                        BEGIN
                            LAST = .REC_ADDR;
                            !
                            ! If the front compression of the current record is

```

2327 2386 9
2328 2387 9
2329 2388 9
2330 2389 9
2331 2390 9
2332 2391 9
2333 2392 9
2334 2393 10
2335 2394 10
2336 2395 10
2337 2396 10
2338 2397 10
2339 2398 9
2340 2399 9
2341 2400 9
2342 2401 8
2343 2402 8
2344 2403 7
2345 2404 7
2346 2405 7
2347 2406 7
2348 2407 7
2349 2408 7
2350 2409 7
2351 2410 ?
2352 2411 ?
2353 2412 7
2354 2413 7
2355 2414 7
2356 2415 7
2357 2416 7
2358 2417 7
2359 2418 7
2360 2419 7
2361 2420 8
2362 2421 8
2363 2422 8
2364 2423 8
2365 2424 8
2366 2425 8
2367 2426 8
2368 2427 8
2369 2428 8
2370 2429 8
2371 2430 8
2372 2431 8
2373 2432 8
2374 2433 7
2375 2434 7
2376 2435 7
2377 2436 7
2378 2437 6
2379 2438 6
2380 2439 6
2381 2440 6
2382 2441 6
2383 2442 6

| zero, save its address as the last noncompressed key.
| This may prevent a bucket scan when it comes time to
| extract and re-expand the key of the last record in
| the bucket immediately before the split point.

| IF .IDX_DFN[IDX\$V_KEY_COMPR]
THEN
BEGIN
IF (.REC_ADDR + RMSREC_OVHD() + 1)<0,8> EQLU 0
THEN
IRAB[IRBSL_LST_NMP] = .REC_ADDR;
END;

RMSGETNEXT_REC();
END;

END;

RMSMOVE_KEY(.LAST, .REC_ADDR);
IRAB[IRBSW_SPLIT] = .REC_ADDR - .BKT_ADDR;

| treat another exception case of the new record going off into
| a cont. bkt all by itself

|
| IF .IRAB[IRBSW_SPLIT] EQLU .IRAB[IRBSW_POS_INS]
THEN
IF .IRAB[IRBSW_SPLIT] EQLU .IRAB[IRBSW_SPLIT_1]
THEN
IF NOT .IRAB[IRBSV_REC_W_LO]
THEN
BEGIN
BUILTIN
AP;
AP = 3;
IF NOT RMSCOMPARE_KEY (KEYBUF ADDR(2),
KEYBUF ADDR(3),
.IDX_DFN[IDX\$B_KEYSZ])
THEN
IRAB[IRBSV_CONT_BKT] = 1;
END;

LEAVE DO_IT

END; ! end of * BLOCK 5 *

| the magic ratio isn't positive yet, so save all the context and
move on to the next record

LAST_DIFF = .DIFFERENCE;

2384 2443 6 LAST = .REC_ADDR;
2385 2444 6
2386 2445 6 IF .IRAB[IRBSV_REC_W_LO]
2387 2446 6 THEN SAVE_REC_W_LO = 1;
2388 2447 6
2389 2448 6
2390 2449 5 END; ! end of * BLOCK 3 *
2391 2450 5
2392 2451 5 ! Go get the next record, but special case when we are at the position
2393 2452 5 of insert.
2394 2453 5
2395 2454 5 NEXT :
2396 2455 6 BEGIN
2397 2456 6
2398 2457 6 IF .REC_ADDR EQLU .POS_INSERT
2399 2458 6 AND
2400 2459 6 NOT .IRAB[IRBSV_REC_W_LO]
2401 2460 6 THEN BEGIN
2402 2461 7
2403 2462 7
2404 2463 7 ! If this is an update, check to see if it needed an rrv, since
2405 2464 7 the record will go in the left bucket.
2406 2465 7
2407 2466 7 IF .IRAB[IRBSV_UPDATE]
2408 2467 7 THEN BEGIN
2409 2468 8
2410 2469 8
2411 2470 8 IF .BDB[BDB\$L_VBN] EQLU .IRAB[IRBSL_PUTUP_VBN]
2412 2471 8 THEN NEED_RRV = .NEED_RRV - 1;
2413 2472 8
2414 2473 8
2415 2474 7
2416 2475 7
2417 2476 7 ! Force record to low bucket, and put in key buffer 2 the key
2418 2477 7 of the record we are inserting (currently in keybuffer 3).
2419 2478 7
2420 2479 7 IRAB[IRBSV_REC_W_LO] = 1;
2421 2480 7 RMSMOVE(.IDX_DFN[IDX\$B_KEYSZ], KEYBUF_ADDR(3), KEYBUF_ADDR(2));
2422 2481 7
2423 2482 7 ! If we are inserting at the end of the bucket, or if the record
2424 2483 7 at position of insert has a different key from that to be inserted,
2425 2484 7 leave NEXT so that no other record goes to the left bucket (so far).
2426 2485 7 If the key is a duplicate, then keep them together in the left
2427 2486 7 bucket.
2428 2487 7
2429 2488 7 IF .REC_ADDR EQLU .EOB
2430 2489 7 THEN LEAVE NEXT
2431 2490 7 ELSE BEGIN
2432 2491 7
2433 2492 8
2434 2493 8
2435 2494 8
2436 2495 8
2437 2496 8
2438 2497 8
2439 2498 8 LOCAL
2440 2499 8 CURR_KEY,
REC_OVHD;

```
: 2441      2500  8
: 2442      2501  8
: 2443      2502  8
: 2444      2503  8
: 2445      2504  8
: 2446      2505  8
: 2447      2506  8
: 2448      2507  8
: 2449      2508  8
: 2450      2509  8
: 2451      2510  9
: 2452      2511  9
: 2453      2512  9
: 2454      2513  9
: 2455      2514  9
: 2456      2515  9
: 2457      2516  9
: 2458      2517  8
: 2459      2518  8
: 2460      2519  8
: 2461      2520  8
: 2462      2521  8
: 2463      2522  8
: 2464      2523  8
: 2465      2524  8
: 2466      2525  8
: 2467      2526  7
: 2468      2527  7
: 2469      2528  6
: 2470      2529  6
: 2471      2530  6
: 2472      2531  6
: 2473      2532  6
: 2474      2533  6
: 2475      2534  6
: 2476      2535  6
: 2477      2536  6
: 2478      2537  7
: 2479      2538  7
: 2480      2539  7
: 2481      2540  7
: 2482      2541  7
: 2483      2542  7
: 2484      2543  7
: 2485      2544  7
: 2486      2545  7
: 2487      2546  7
: 2488      2547  7
: 2489      2548  7
: 2490      2549  7
: 2491      2550  7
: 2492      2551  7
: 2493      2552  7
: 2494      2553  7
: 2495      2554  7
: 2496      2555  7
: 2497      2556  7

        REC_OVHD = RMSREC_OVHD(0);

        ! When the key is compressed, we must build it first in key
        ! buffer 5, and then compare. This build is easy because we
        ! can take the front chars from the key to be inserted.

        IF .IDX_DFN[IDX$V_KEY_COMPR]
        THEN
            BEGIN
                CURR_KEY = KEYBUF ADDR(5);
                PMSMOVE ( .(REC_ADDR + REC_OVHD + 1)<0,8>,
                           KEYBUF ADDR(2),
                           CURR_KEY );
                RMSBUILD_KEY ( .REC_ADDR + .REC_OVHD, .CURR_KEY );
            END
        ELSE
            CURR_KEY = .REC_ADDR + .REC_OVHD;
            AP = 3;           ! Contiguous compare of keys
            IF RMSCOMPARE_KEY ( .CURR_KEY,
                                  KEYBUF ADDR(2),
                                  .IDX_DFN[IDX$B_KEYSZ] )
            THEN
                LEAVE NEXT;
            END;
        END;           ! end of { at position for insert for the 1st time }

        ! Now RMS will scan the bucket starting from the current record
        ! position and keeping duplicates together, since RMS does not want to
        ! split the bucket in the middle of a duplicate chain. Before scanning
        ! RMS obtains the size of the current record, saves its address in
        ! IRBSL_LST_NCMP, if its key is zero front compressed, and saves the
        ! key of the current record in keybuffer 2

        BEGIN
            LOCAL
                REC_OVHD,
                S_REC_SIZE,
                NOT_DUP;
            NOT_DUP = 0;           ! assume duplicates
            ! Determine the size of the current record.
            REC_OVHD = RMSREC_OVHD(0; S_REC_SIZE);
            ! Save the address of the current record if its key is zero front
            ! compressed.
            IF .IDX_DFN[IDX$V_KEY_COMPR]
                AND
                .(REC_ADDR + REC_OVHD + 1)<0,8> EQLU 0
            THEN
```

2498 2557 7 IRAB[IRBSL_LST_NCMP] = .REC_ADDR;
2499 2558 7
2500 2559 7
2501 2560 7 ! Move the key of the current record into keybuffer 2. Fool RMSMOVE_KEY
2502 2561 7 a little by always clearing REC_W_LO so that we get in key buffer 2
2503 2562 7 the key associated with the record we are pointing to.
2504 2563 8 BEGIN
2505 2564 8 LOCAL
2506 2565 8 TMP : BYTE;
2507 2566 8
2508 2567 8
2509 2568 8 TMP = .IRAB[IRBSB_SPL_BITS];
2510 2569 8 IRAB[IRBSV_REC_W[0]] = 0;
2511 2570 8 RMSMOVE KEY(.REC_ADDR, .REC_ADDR);
2512 2571 8 IRAB[IRBSB_SPL_BITS] = .TMP
2513 2572 7 END;
2514 2573 7
2515 2574 7 ! Position to the next record which does not contain a key duplicate to
2516 2575 7 that of the current record (whose key has been saved in keybuffer 2).
2517 2576 7
2518 2577 7 DO
2519 2578 8 BEGIN
2520 2579 8
2521 2580 8 BUILTIN
2522 2581 8 AP;
2523 2582 8
2524 2583 8 IF .REC_ADDR EQLU .EOB
2525 2584 8 THEN EXITLOOP;
2526 2585 8
2527 2586 8
2528 2587 8
2529 2588 8
2530 2589 8 IF .BDB[BDBSL_VBN] EQLU RMSRECORD_VBN()
2531 2590 8 THEN NEED_RRV = .NEED_RRV - 1;
2532 2591 8
2533 2592 8
2534 2593 8 REC_ADDR = .REC_ADDR + .REC_OVHD + .S_REC_SIZE; ! get next rec
2535 2594 8
2536 2595 8 IF .REC_ADDR EQLU .EOB
2537 2596 8 THEN EXITLOOP;
2538 2597 8
2539 2598 8
2540 2599 8 REC_OVHD = RMSREC_OVHD(0; S_REC_SIZE);
2541 2600 8
2542 2601 8 IF .IDX_DFNC[IDX\$V_KEY_COMPR]
2543 2602 8 THEN BEGIN
2544 2603 9
2545 2604 9
2546 2605 9 IF .(.REC_ADDR + .REC_OVHD)<0,8> NEQU 0
2547 2606 9 THEN NOT_DUP = 1;
2548 2607 9
2549 2608 9
2550 2609 8
2551 2610 9
2552 2611 9 BEGIN
2553 2612 9 AP = 3; ! Contiguous compare of keys
2554 2613 9 IF RMSCOMPARE_KEY (.REC_ADDR + .REC_OVHD,

```
: 2555      2614  9
: 2556      2615  9
: 2557      2616  9
: 2558      2617  9
: 2559      2618  8
: 2560      2619  8
: 2561      2620  8
: 2562      2621  8
: 2563      2622  8
: 2564      2623  8
: 2565      2624  8
: 2566      2625  8
: 2567      2626  8
: 2568      2627  8
: 2569      2628  8
: 2570      2629  8
: 2571      2630  8
: 2572      2631  9
: 2573      2632  9
: 2574      2633  9
: 2575      2634  9
: 2576      2635  9
: 2577      2636  9
: 2578      2637  9
: 2579      2638  8
: 2580      2639  8
: 2581      2640  8
: 2582      2641  8
: 2583      2642  8
: 2584      2643  8
: 2585      2644  7
: 2586      2645  7
: 2587      2646  6
: 2588      2647  6
: 2589      2648  6
: 2590      2649  6
: 2591      2650  6
: 2592      2651  6
: 2593      2652  6
: 2594      2653  6
: 2595      2654  6
: 2596      2655  6
: 2597      2656  7
: 2598      2657  7
: 2599      2658  7
: 2600      2659  7
: 2601      2660  7
: 2602      2661  7
: 2603      2662  7
: 2604      2663  7
: 2605      2664  7
: 2606      2665  7
: 2607      2666  7
: 2608      2667  8
: 2609      2668  8
: 2610      2669  8
: 2611      2670  8

        KEYBUF_ADDR(2),
        .IDX_DFN[IDX$B_KEYSZ] )

    THEN
        NOT_DUP = 1;
    END;

    | If RMS is currently positioned to the point of insertion of the
    | updated record, and if the key of the next record matches the
    | key of the previous record, then the updated record must go
    | into the old (left) bucket.

    IF .REC_ADDR EQLU .POS_INSERT
        AND
        NOT .NOT_DUP
        AND
        .IRAB[IRBSV_UPDATE]
    THEN
        BEGIN
            IRAB[IRBSV_REC_W_LO] = 1;
            IF .BDB[BDB$L_VBN] EQLU .IRAB[IRBSL_PUTUP_VBN]
            THEN
                NEED_RRV = .NEED_RRV - 1;
            END;
        END
    END

    | Loop until a non-duplicate record is found
    UNTIL .NOT_DUP;
END;                                ! end of block defining NOT_DUP

    | If the key compares brought us up to the pos of insert, see if the
    | key of the new record matches the key of the record before the
    | position of insert. If it does, have to include the new record with
    | the lhs.

    IF .REC_ADDR EQLU .POS_INSERT
    THEN
        BEGIN
            BUILTIN
            AP;
            AP = 3;
            IF NOT RMSCOMPARE_KEY( KEYBUF_ADDR(2),
                                    KEYBUF_ADDR(3),
                                    .IDX_DFN[IDX$B_KEYSZ] )
            THEN
                BEGIN
                    IRAB[IRBSV_REC_W_LO] = 1;
                    IF .IRAB[IRBSV_UPDATE]
```

: 2612 2671 8
: 2613 2672 8
: 2614 2673 8
: 2615 2674 8
: 2616 2675 7
: 2617 2676 7
: 2618 2677 6
: 2619 2678 6
: 2620 2679 5
: 2621 2680 4
: 2622 2681 4
: 2623 2682 3
: 2624 2683 3
: 2625 2684 3
: 2626 2685 3
: 2627 2686 4
: 2628 2687 4
: 2629 2688 4
: 2630 2689 4
: 2631 2690 4
: 2632 2691 4
: 2633 2692 4
: 2634 2693 4
: 2635 2694 4
: 2636 2695 4
: 2637 2696 4
: 2638 2697 4
: 2639 2698 4
: 2640 2699 4
: 2641 2700 4
: 2642 2701 4
: 2643 2702 4
: 2644 2703 4
: 2645 2704 4
: 2646 2705 4
: 2647 2706 4
: 2648 2707 4
: 2649 2708 4
: 2650 2709 4
: 2651 2710 4
: 2652 2711 4
: 2653 2712 4
: 2654 2713 4
: 2655 2714 4
: 2656 2715 4
: 2657 2716 4
: 2658 2717 4
: 2659 2718 4
: 2660 2719 4
: 2661 2720 4
: 2662 2721 4
: 2663 2722 4
: 2664 2723 4
: 2665 2724 4
: 2666 2725 4
: 2667 2726 4
: 2668 2727 4
AND
THEN .BDB[BDB\$L_VBN] EQLU .IRAB[IRBSL_PUTUP_VBN]
NEED_RRV = .NEED_RRV - 1;
END:
END:
END: ! end of NEXT
END: ! end of * BLOCK 2 *
END: ! end of HALF
! define a new block here so local storage can be redefined
BEGIN
MACRO
BEG_CHAIN = LHS %,
END_CHAIN = RHS %,
DUPS = RRV %;
LOCAL
FIRST_KEY_EXPANSION;
BUILTIN
AP;
! If we end up with a duplicate chain here, we need to account for the
! the fact that the first record which would end up in a new bucket
! will have it's first key expanded fully. Initialize the expansion
! amount to 0.
FIRST_KEY_EXPANSION = 0;
Must be a 3 or 4 bucket split or we detected ascending order and the new
record was a dupe. We'll optimize here to the extent of trying to keep a
dup chain around the new record together and in the middle bucket.
Note that in all the cases that follow the new record is going into the
middle bucket. Therefore, the "lhs" will always fit, since it can only
get smaller (or stay the same size, in the degenerate case). Also note
that in any of these cases, the left hand bucket may be empty of data
records (have only rrv's in it) if the first split point is at the
beginning and all data records get moved
IRAB[IRBSV_NEW_BKTS] = 2; ! assume 3-bkt split until shown otherwise
IRAB[IRBSV_REC_W_LO] = 0;
! Initialize key buffer 2 with the contents of key buffer 3 (the value
of the primary key of the record being inserted). This is necessary
when the new record is at the beginning of the bucket and is going into
a bucket all by itself so that all the records in the bucket need rrv's
since they all move into the next bucket.
At any rate, that seems to be the only case where key buffer 2 is not
correct coming into here and will be set correctly before leaving.
RMSMOVE(.IDX_DFN[IDXSB_KEYSZ], KEYBUF_ADDR(3), KEYBUF_ADDR(2));

```
: 2669    2728 4
: 2670    2729 4  ! Find beginning and end of this possible dups chain equal to the key value
: 2671    2730 4  of the record being inserted.
: 2672    2731 4
: 2673    2732 4  REC_ADDR = .BKT_ADDR + BKTSC_OVERHDSZ;
: 2674    2733 5  BEGIN
: 2675    2734 5
: 2676    2735 5  LOCAL
: 2677    2736 5  STATUS,
: 2678    2737 5  REC_OVHD,
: 2679    2738 5  S_REC_SIZE,
: 2680    2739 5  CORR_KEY;
: 2681    2740 5
: 2682    2741 5  WHILE 1
: 2683    2742 5  DO
: 2684    2743 6  BEGIN
: 2685    2744 6
: 2686    2745 6  REC_OVHD = RMSREC_OVHD(0; S_REC_SIZE);
: 2687    2746 6
: 2688    2747 6  ! If the key is compressed, it must be rebuilt into keybuffer 5 first
: 2689    2748 6
: 2690    2749 6
: 2691    2750 6  IF .IDX_DFN[IDX$V_KEY_COMPR]
: 2692    2751 6  THEN
: 2693    2752 7  BEGIN
: 2694    2753 7  CURR_KEY = KEYBUF_ADDR(5);
: 2695    2754 7  RMSBUILD_KEY (.REC_ADDR + .REC_OVHD, .CURR_KEY );
: 2696    2755 7  END
: 2697    2756 6  ELSE
: 2698    2757 6  ! Otherwise, we are already pointing to the beginning of the key
: 2699    2758 6
: 2700    2759 6  CURR_KEY = .REC_ADDR + .REC_OVHD;
: 2701    2760 6  AP = 3; ! Contiguous compare of keys
: 2702    2761 6  STATUS = RMSCOMPARE_KEY (.CURR_KEY,
: 2703    2762 6  KEYBUF_ADDR(3),
: 2704    2763 6  .IDX_DFN[IDX$B_KEYSZ] );
: 2705    2764 6
: 2706    2765 6  IF NOT .STATUS           ! If key matched, found beginning of chain
: 2707    2766 6  THEN
: 2708    2767 6  EXITLOOP;
: 2709    2768 6
: 2710    2769 6  IF .REC_ADDR LSSU .POS_INSERT
: 2711    2770 6  THEN
: 2712    2771 6  RMSMOVE(.IDX_DFN[IDX$B_KEYSZ], .CURR_KEY, KEYBUF_ADDR(2) );
: 2713    2772 6
: 2714    2773 6  IF .REC_ADDR EQLU .EOB
: 2715    2774 6  OR
: 2716    2775 6  .STATUS LSS 0
: 2717    2776 6  THEN
: 2718    2777 7  BEGIN
: 2719    2778 7
: 2720    2779 7  ! !!!! SPLIT TYPE 3 !!!!
: 2721    2780 7  ! No duplicates found. For simplicity, do a 3-bkt split at the
: 2722    2781 7  point of insert with the new record in its own bucket.
: 2723    2782 7
: 2724    2783 7  IRAB[IRBSW_SPLIT] = IRAB[IRBSW_SPLIT_1] = .IRAB[IRBSW_POS_INS];
: 2725    2784 7  LEAVE DO_IT
```

```
2726 2785 7
2727 2786 7      ! { end of didn't find a duplicate, put record in its own bucket }
2728 2787 7
2729 2788 6      END;
2730 2789 6
2731 2790 6      REC_ADDR = .REC_ADDR + .REC_OVHD + .S_REC_SIZE;
2732 2791 5      END;          ! {end of while no duplicate has been found }
2733 2792 5
2734 2793 4      END;          ! { end of block defining status for while loop }
2735 2794 4
2736 2795 4      ! Found the beginning of the dups chain, now find the end.
2737 2796 4
2738 2797 4      BEG_CHAIN = .REC_ADDR;
2739 2798 4
2740 2799 5      BEGIN
2741 2800 5
2742 2801 5      LOCAL
2743 2802 5          NOT_DUP,
2744 2803 5          REC_OVHD,
2745 2804 5          S_REC_SIZE;
2746 2805 5
2747 2806 5      NOT_DUP = 0;          ! assume more duplicates
2748 2807 5      REC_OVHD = RMSREC_OVHD(0; S_REC_SIZE);
2749 2808 5
2750 2809 5      ! Ok, keep track of how much the first key would expand if placed
2751 2810 5      ! at the beginning of a new bucket.
2752 2811 5
2753 2812 5      IF .IDX_DFN[IDX$V_KEY_COMPR]
2754 2813 5      THEN
2755 2814 5          FIRST_KEY_EXPANSION = (.REC_ADDR + .REC_OVHD + 1)<0,8>;
2756 2815 5
2757 2816 5      DO
2758 2817 6          BEGIN
2759 2818 6
2760 2819 6          REC_ADDR = .REC_ADDR + .REC_OVHD + .S_REC_SIZE;
2761 2820 6          IF .REC_ADDR EQ[U] .EOB
2762 2821 6          THEN
2763 2822 6              EXITLOOP;
2764 2823 6
2765 2824 6          REC_OVHD = RMSREC_OVHD(0; S_REC_SIZE);
2766 2825 6
2767 2826 6          IF .IDX_DFN[IDX$V_KEY_COMPR]
2768 2827 6          THEN
2769 2828 7              BEGIN
2770 2829 7
2771 2830 7              IF .(.REC_ADDR + .REC_OVHD)<0,8> NEQU 0
2772 2831 7              THEN
2773 2832 7                  NOT_DUP = 1
2774 2833 7              END
2775 2834 6          ELSE
2776 2835 7              BEGIN
2777 2836 7
2778 2837 7              AP = 3;          ! Contiguous compare of keys
2779 2838 7
2780 2839 7          IF RMSCOMPARE_KEY ( .REC_ADDR + .REC_OVHD,
2781 2840 7              KEYBUF ADDR(3),
2782 2841 7              .IDX_DFN[IDX$B_KEYSZ] )
```

2783 2842 7 THEN
2784 2843 7 NOT_DUP = 1
2785 2844 6 END:
2786 2845 6
2787 2846 6 END
2788 2847 6
2789 2848 5 UNTIL .NOT_DUP
2790 2849 4 END: ! end of found end of dups chain
2791 2850 4
2792 2851 4 END_CHAIN = .REC_ADDR;
2793 2852 4
2794 2853 4 | Found the beginning and the end of the chain. Calculate its size.
2795 2854 4 | If we got here via an update, we never called RMSSRCH_BY KEY to set
2796 2855 4 | DUPS_SEEN for us, so let us do that now if necessary. Also be sure
2797 2856 4 | to factor in the amount of key expansion that the first key would
2798 2857 4 | undergo if placed first in a new bucket. If the keys aren't
2799 2858 4 | compressed, don't sweat it -- FIRST_KEY_EXPANSION was initialized
2800 2859 4 | to zero, and only changed if key compression is in effect.
2801 2860 4
2802 2861 4 IF .POS_INSERT GTRU .BEG_CHAIN
2803 2862 4 THEN IRAB[IRBV\$DUPS_SEEN] = 1;
2804 2863 4
2805 2864 4
2806 2865 4 DUPS = .END_CHAIN - .BEG_CHAIN;
2807 2866 4 DUPS = .DUPS + .RECSZ + .FIRST_KEY_EXPANSION;
2808 2867 4
2809 2868 4 IF .DUPS LSSU .BKTSIZE
2810 2869 4 THEN BEGIN
2811 2870 5
2812 2871 5
2813 2872 5
2814 2873 5 |+!!!! SPLIT TYPE 1 !!!!!!
2815 2874 5 | Duplicates found and fortunately, they all fit in one bucket,
2816 2875 5 | so do a 3-bkt split with all of the dups in the middle bucket.
2817 2876 5 | Because of the optimization used for dups being inserted "in order"
2818 2877 5 | this can still be a 2-bkt split if the new record is being inserted
2819 2878 5 | at the end of the bucket .
2820 2879 5
2821 2880 5 | 22-jan-79 If LOA forced us to think that a bkt with all dups had to
2822 2881 5 | be split (only on put) be smart and just put new record by itself.
2823 2882 5 | A better solution would be not to split at all, but at this date
2824 2883 5 | it's rather inconceivable.
2825 2884 5
2826 2885 5 | 23-jan-79 It's not only LOA that can fool us, the bkt might have
2827 2886 5 | had a lot of rrv's.
2828 2887 5 |
2829 2888 5
2830 2889 5 IRAB[IRBW\$SPLIT] = .BEG_CHAIN - .BKT_ADDR;
2831 2890 5 IRAB[IRBW\$SPLIT_1] = .END_CHAIN - .BKT_ADDR;
2832 2891 5
2833 2892 5 IF .END_CHAIN EQLU .EOB
2834 2893 5 THEN BEGIN
2835 2894 6
2836 2895 6 IRAB[IRBV\$NEW_BKTS] = 1;
2837 2896 6
2838 2897 7 IF .BEG_CHAIN EQLU (.BKT_ADDR + BKTS_C_OVERHDSZ)
2839 2898 6 THEN

```
: 2840 2899 7      BEGIN
: 2841 2900 7          IRAB[IRBSW_SPLIT_1] = .IRAB[IRBSW_SPLIT_2];
: 2842 2901 7          IRAB[IRBSW_SPLIT] = .IRAB[IRBSW_POS_INS];
: 2843 2902 7          IRAB[IRBSV_CONT_BKT] = 1;
: 2844 2903 7          END
: 2845 2904 7
: 2846 2905 6      END
: 2847 2906 5      ELSE
: 2848 2907 6          BEGIN
: 2849 2908 6              IF .IRAB[IRBSW_SPLIT] EQLU BKT$C_OVERHDSZ<0, 16>
: 2850 2909 6                  THEN
: 2851 2910 6                      IRAB[IRBSV_EMPTY_BKT] = 1;
: 2852 2911 6
: 2853 2912 6          ! Only force record into the low bucket if it is not the first
: 2854 2913 6          ! one in a duplicate chain.
: 2855 2914 6
: 2856 2915 6
: 2857 2916 6
: 2858 2917 6      IF .END_CHAIN GQU .POS_INSERT
: 2859 2918 6          AND .IRAB[IRBSW_SPLIT] NEQU .IRAB[IRBSW_POS_INS]
: 2860 2919 6          THEN
: 2861 2920 6              IRAB[IRBSV_REC_W_LO] = 1;
: 2862 2921 5          END;
: 2863 2922 5
: 2864 2923 5      LEAVE DO_IT
: 2865 2924 5
: 2866 2925 4      END;    ! { end of duplicates found and they fit in one bucket }
: 2867 2926 4
: 2868 2927 4      ! This next test can only happen on an update so the all dupes case
: 2869 2928 4      will fall thru to split type 2, which will put the new record by itself.
: 2870 2929 4      Consider oddball update case in which there are dups before and after
: 2871 2930 4      position of insert. ( note that if this case doesn't apply, the duplicates
: 2872 2931 4      were only before or after -- and didn't fit with record -- so new record
: 2873 2932 4      will end up by itself. For code flow purposes, leave that till later).
: 2874 2933 4
: 2875 2934 4
: 2876 2935 4      IF .IRAB[IRBSV_DUPS_SEEN]
: 2877 2936 4          AND
: 2878 2937 4          .END_CHAIN GTRU .POS_INSERT
: 2879 2938 4      THEN
: 2880 2939 5          BEGIN
: 2881 2940 5
: 2882 2941 5          IF .DUPS - (.POS_INSERT - .BEG_CHAIN) LSSU .BKTSIZE
: 2883 2942 5          THEN
: 2884 2943 5
: 2885 2944 5          ! if high dups will fit with record, put them in a bucket together
: 2886 2945 5
: 2887 2946 6          BEGIN
: 2888 2947 6
: 2889 2948 6
: 2890 2949 6          +!!!! SPLIT TYPE 4 !!!!!
: 2891 2950 6          3 bkt split where middle bkt is a continuation bkt containing
: 2892 2951 6          new record and dups following it
: 2893 2952 6
: 2894 2953 6
: 2895 2954 6          !!!! AND SPLIT TYPE 4B !!!!! however, if the hi set consists
: 2896 2955 6          solely of duplicates, we can still have a 2-bkt split case that
: 2897 2956 6          would not have been picked up by the previous algorithm ( since
```

```
:2897 2956 6      | it won't divide dups).  
.2898 2957 6      |-  
.2899 2958 6  
.2900 2959 6      IRAB[IRBSV_CONT_BKT] = 1;  
.2901 2960 6      IRAB[IRBSW_SPLIT] = .IRAB[IRBSW_POS_INS];  
.2902 2961 6  
.2903 2962 6      IF .END_CHAIN EQLU .EOB  
.2904 2963 6      THEN  
.2905 2964 6      ELSE IRAB[IRBSV_NEW_BKTS] = 1  
.2906 2965 6      ELSE IRAB[IRBSW_SPLIT_1] = .END_CHAIN - .BKT_ADDR;  
.2907 2966 6  
.2908 2967 6  
.2909 2968 6      REC_ADDR = .BEG_CHAIN;  
.2910 2969 6      RMSMOVE (.IDX_BFN[IDXSBKEYSZ], KEYBUF_ADDR(3), KEYBUF_ADDR(2) );  
.2911 2970 6      LEAVE DO_IT  
.2912 2971 6  
.2913 2972 5      END;  
.2914 2973 5  
.2915 2974 5      | try to fit new record with before-dups in middle bucket  
.2916 2975 5      !  
.2917 2976 5  
.2918 2977 5      IF .DUPS - (.END_CHAIN - .POS_INSERT) LSSU .BKTSIZE  
.2919 2978 5      THEN BEGIN  
.2920 2979 6  
.2921 2980 6  
.2922 2981 6      |+  
.2923 2982 6      |!!!! SPLIT TYPE 5 !!!!!!  
.2924 2983 6      | 3 or 4 bkt split ( depending on status of  
.2925 2984 6      | high set) where left-middle bkt is new record with before-dups  
.2926 2985 6      | and right-middle bkt, if it is needed, is a continuation bkt  
.2927 2986 6      | with the after-dups. it is needed if the dups aren't the whole hi  
.2928 2987 6      | set it still is a continuation bkt.  
.2929 2988 6  
.2930 2989 6  
.2931 2990 6      |***** NOTE FROM NOV-7-78  
.2932 2991 6      |This case doesn't take into account the fact that the  
.2933 2992 6      |whole bucket may be dups. In the case of all dups, we could  
.2934 2993 6      |end up generating an empty bucket when we don't have to (if  
.2935 2994 6      |no RRV's) or a relatively useless bucket (some RRV's). In any  
.2936 2995 6      |event we could end up generating an extra bucket when we  
.2937 2996 6      |don't have to  
.2938 2997 6  
.2939 2998 6      IRAB[IRBSW_SPLIT] = .BEG_CHAIN - .BKT_ADDR;  
.2940 2999 6      IRAB[IRBSW_SPLIT_1] = .IRAB[IRBSW_POS_INS];  
.2941 3000 6  
.2942 3001 6      IF .IRAB[IRBSW_SPLIT] EQLU BKTS_C_OVERHDSZ<0, 16>  
.2943 3002 6      THEN  
.2944 3003 6      IRAB[IRBSV_EMPTY_BKT] = 1;  
.2945 3004 6  
.2946 3005 6      IRAB[IRBSV_REC_W_LO] = 1;  
.2947 3006 6  
.2948 3007 6      IF .END_CHAIN LSSU .EOB  
.2949 3008 6      THEN BEGIN  
.2950 3009 7      IRAB[IRBSV_NEW_BKTS] = 3;  
.2951 3010 7      IRAB[IRBSW_SPLIT_2] = .END_CHAIN - .BKT_ADDR;  
.2952 3011 7  
.2953 3012 7      END
```

```
2954      3013 6      ELSE      IRAB[IRBSV_CONT_R] = 1;  
2955      3014 6  
2956      3015 6  
2957      3016 6      LEAVE DO_IT  
2958      3017 6  
2959      3018 5  
2960      3019 5      END;  
2961      3020 5      ! { end of oddball update case with dups on both sides of new record }  
2962      3021 5  
2963      3022 4  
2964      3023 4  
2965      3024 4  
2966      3025 4      !+!!!! SPLIT TYPE 2 !!!!!!  
2967      3026 4      the new record must go all by itself therefore,  
2968      3027 4      this is a 3-bkt split if there are no after-dups or no hi set and a 4-bkt  
2969      3028 4      split if both of those exist even more exceptional, this can still be a  
2970      3029 4      2-bkt split if there is no hi set at all ---- i.e., eob = end of the dups  
2971      3030 4      chain  
2972      3031 4      -  
2973      3032 4  
2974      3033 4      IRAB[IRBSW_SPLIT] = IRAB[IRBSW_SPLIT_1] = .IRAB[IRBSW_POS_INS];  
2975      3034 4  
2976      3035 4  
2977      3036 4      IF .IRAB[IRBSV_DUPS_SEEN]  
2978      3037 5      THEN BEGIN  
2979      3038 5      IRAB[IRBSV_CONT_BKT] = 1;  
2980      3039 5      REC_ADDR = .BEG_CHAIN;  
2981      3040 5      RMSMOVE (.IDX_BFN[IDX$B_KEYSZ], KEYBUF_ADDR(3), KEYBUF_ADDR(2) );  
2982      3041 4      END;  
2983      3042 4  
2984      3043 4      IF .POS_INSERT EQLU .EOB  
2985      3044 4      THEN IRAB[IRBSV_NEW_BKTS] = 1  
2986      3045 4      ELSE  
2987      3046 4  
2988      3047 4      IF .POS_INSERT LSSU .END_CHAIN  
2989      3048 4      THEN BEGIN  
2990      3049 4  
2991      3050 5  
2992      3051 5  
2993      3052 5  
2994      3053 5      IF .END_CHAIN LSSU .EOB  
2995      3054 5      THEN IRAB[IRBSV_NEW_BKTS] = 3  
2996      3055 5      ELSE IRAB[IRBSV_CONT_R] = 1;  
2997      3056 5  
2998      3057 5  
2999      3058 5      IRAB[IRBSW_SPLIT_2] = .END_CHAIN - .BKT_ADDR;  
3000      3059 4  
3001      3060 4      END;  
3002      3061 3      ! { end of block defining local symbols }  
3003      3062 3  
3004      3063 2  
3005      3064 2  
3006      3065 2  
3007      3066 2      ! if the first split point is at the beginning of the data, this means that  
3008      3067 2      all data records will be moved out and only rrv's will be left in the  
3009      3068 2      original bucket .... therefore, we can mark this bucket as empty  
3010      3069 2
```

```

: 3011      3070  2 IF .IRAB[IRBSW_SPLIT] EQLU BKTSC_OVERHDSZ<0, 16>
: 3012          AND
: 3013          NOT .IRAB[IRBSV_REC_W_L0]
: 3014          THEN IRAB[IRBSV_EMPTY_BKT] = 1;
: 3015
: 3016
: 3017          RETURN;
: 3018
: 3019          END;

. { end of routine }

```

OC BB 00000 RMSSPLIT_UDR_3::									
44	A9	02	44	5E	48	24	C2 00002	PUSHR #^M<R2,R3>	1817
				01		8F	8A 00005	SUBL2 #36, SP	1935
						01	F0 0000A	BICB2 #72, 68(IRAB)	1936
						7E	D4 00010	INSV #1, #1, #2, 68(IRAB)	1937
			28	AE	0E	56	DD 00012	CLRL NEED RRV	1938
				56	28	A5	9E 00014	PUSHL REC_ADDR	1939
				50	04	AE	D0 00019	MOVAB 14(R5), 40(SP)	1940
						56	3C 0001D	MOVL 40(SP), REC_ADDR	1941
						50	6045 9F 00021	MOVZWL 4(BKT_ADDR), R0	1942
								PUSHAB (R0)[BKT_ADDR]	1943
			2E	66	03	7E	D4 00024	CLRL LAST	1944
				5C	03	E0 00026	1\$: BBS #3, (REC_ADDR), 4\$	1945	
						03	D0 0002A	MOVL #3, AP	1946
						0000G	30 0002D	BSBW RM\$RECORD_VBN	1947
				50	1C	A4	D1 00030	CMPL 28(BDB), R0	1948
						03	12 00034	BNFO 2\$	1949
						0C	AE D6 00036	INCL NEED RRV	1950
			OE	1C	6E	56	D0 00039	MOVL REC_ADDR, LAST	1951
					A7	06	E1 0003C	BBC #6, 28(IDX_DFN), 3\$	1952
						0000G	30 00041	BSBW RM\$REC_OVHD	1953
						01	A046 95 00044	TSTB 1(R0)[REC_ADDR]	1954
						05	12 00048	BNEQ 3\$	1955
			0098	C9		56	D0 0004A	MOVL REC_ADDR, 152(IRAB)	1956
						0000G	30 0004F	BSBW RMSGETNEXT_REC	1957
				04	AE	56	D1 00052	CMPL REC_ADDR, EOB	1958
						CE	1F 00056	BLSSU 1\$	1959
						6E	D5 00058	TSTL LAST	1960
						1D	13 0005A	BEQL 5\$	1961
				51		56	D0 0005C	MOVL REC_ADDR, TMP_ADDR	1962
				56		6E	D0 0005F	MOVL LAST, REC_ADDR	1963
						5C	D4 00062	CLRL AP	1964
				50	0084	CA	3C 00064	MOVZWL 180(IFAB), R0	1965
				50		03	C4 00069	MULL2 #3, R0	1966
						60	B940 9F 0006C	PUSHAB 296(IRAB)[R0]	1967
						0000G	30 00070	BSBW RMSRECORD_KEY	1968
			50	5E		04	C0 00073	ADDL2 #4, SP	1969
				56		51	D0 00076	MOVL TMP_ADDR, REC_ADDR	1970
				56		55	C3 00079	SUBL3 BKT_ADDR, REC_ADDR, R0	1971
			4E	A9		50	B0 0007D	MOVW R0, 78(IRAB)	1972
				A9		50	B0 00081	MOVW R0, 76(IRAB)	1973
				51		17	A7 9A 00085	MOVZBL 23(IDX_DFN), R1	1974
			51	51		09	78 00089	ASHL #9, R1, R1	1975

		1C	AE	F0	A1	9E	00080	MOVAB	-16(R1), BKTSIZE		
		06	A9	03	E1	00092	BBC	#3, 6(IRAB), 6\$	2011		
		78	A9	1C	A4	D1	00097	CMPL	28(BDB), 120(IRAB)	2015	
				03	12	0009C	BNEQ	6\$			
				OC	AE	D6	0009E	INCL	NEED_RRV	2017	
18	AE	04	AE	56	C3	000A1	6\$: SUBL3	REC_ADDR, EOB, RRV	2020		
		04	AE	56	00	000A7	MOVL	REC_ADDR, EOB	2021		
		30	AE	56	01	000AB	CMPL	REC_ADDR, 48(SP)	2026		
				03	12	000AF	BNEQ	7\$			
				56	04	9E	31	000B1	BRW	68\$	2058
				08	AE	D1	000B4	7\$: CMPL	POS_INSERT, REC_ADDR		
				00	12	000B8	BNEQ	8\$			
51		6E		01	C1	000BA	ADDL3	#1, LAST, R1	2060		
		50		61	3C	000BE	MOVZWL	(R1), R0			
				50	D6	000C1	INCL	R0			
		06	A5	50	B1	000C3	CMPW	R0, 6(BKT_ADDR)			
				03	13	000C7	BEQL	9\$			
				0080	31	000C9	BRW	14\$			
1F		1C	A7	6E	D0	000CC	9\$: MOVL	LAST, REC_ADDR	2064		
				06	E1	000CF	BBC	#6, 28(IDX_DFN), 12\$	2073		
				68	B9	95	TSTB	a104(IRAB)	2077		
				03	12	000D4	BNEQ	11\$			
				50	03C3	31	000D9	BRW	62\$		
				0084	CA	3C	000DC	11\$: MOVZWL	180(IFAB), R0	2089	
				60	B940	9F	000E1	PUSHAB	a96(IRAB)[R0]		
				50	0084	CA	3C	000E5	MOVZWL	180(IFAB), R0	2088
				50	03	C4	000EA	MULL2	#3, R0		
				60	B940	9F	000ED	PUSHAB	a96(IRAB)[R0]		
				2B	11	000F1	BRB	13\$	2087		
				51	D4	000F3	12\$: CLRL	R1	2108		
					0000G	30	000F5	BSBW	RMSREC_OVHD		
51		5C		03	D0	000F8	MOVL	#3, AP	2109		
		52		0084	CA	3C	000FB	MOVZWL	180(IFAB), R2	2112	
		53		60	B942	3E	00100	MOVAW	a96(IRAB)[R2], R3		
		56		50	C1	00105	ADDL3	REC_OVHD, REC_ADDR, R1	2111		
		50		20	A7	9A	00109	MOVZBL	32(IDX_DFN), R0		
				0000G	30	0010D	BSBW	RMSCOMPARE_KEY			
		C6		50	E9	00110	BLBC	R0, 10\$			
		52		60	B942	9F	00113	PUSHAB	a96(IRAB)[R2]	2118	
		52		03	C4	00117	MULL2	#3, R2	2117		
		7E		60	B942	9F	0011A	PUSHAB	a96(IRAB)[R2]		
		20		A7	9A	0011E	13\$: MOVZBL	32(IDX_DFN), -(SP)	2116		
				0000G	30	00122	BSBW	RMSMOVE			
50		5E		08	C0	00125	ADDL2	#8, SP			
		51		0084	CA	3C	00128	MOVZWL	180(IFAB), R1	2121	
		51		03	C5	0012D	MULL3	#3, R1, R0			
		6E		60	B940	9E	00131	MOVAB	a96(IRAB)[R0], (SP)		
				60	B941	3F	00136	PUSHAB	a96(IRAB)[R1]	2120	
		7E		20	A7	9A	0013A	MOVZBL	32(IDX_DFN), -(SP)	2119	
				0000G	30	0013E	BSBW	RMSMOVE			
		5E		0C	C0	00141	ADDL2	#12, SP			
4A	A9	48	A9	B0	00	00144	MOVW	72(IRAB), 74(IRAB)	2122		
				05EF	31	00149	BRW	96\$	2123		
		0098	56	30	AE	D0	0014C	14\$: MOVL	48(SP), REC_ADDR	2133	
		28	C9	56	D0	00150	MOVL	REC_ADDR, 152(IRAB)	2134		
			AE	7FFFFFFF	8F	00	00155	MOVL	#2147483647, LAST_DIFF	2135	
				6E	D4	0015D	CLRL	LAST	2136		

RM3SPLUDR
V04-000

RMSPLIT_UDR_3

J 4
16-Sep-1984 02:03:28 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 13:01:40 [RMS.SRC]RM3SPLUDR.B32;1

Page 67
(6)

R
V

10	AE	04	AE	20	AE	D4	0015F		CLRL	SAVE REC_W LO	2137
		08	AE		56	C3	00162	15\$:	SUBL3	REC_ADDR, EOR, RHS	2150
					56	D1	00168		CMPL	REC_ADDR, POS_INSERT	2152
		05	A9		0A	1A	0016C		BGTRU	16\$	2154
		10	AE	40	03	E0	0016E		BBS	#3, 68(IRAB), 16\$	2156
		3E	A7		AE	C0	00173	16\$:	ADDL2	REC SZ, RHS	2162
		08	AE		06	E1	00178		BBC	#6, 28(IDX DFN), 20\$	2173
					56	D1	0017D		CMPL	REC_ADDR, POS_INSERT	2175
		1F	A9		24	12	00181		BNEQ	19\$	2177
		0C	A9		03	E0	00183		BBS	#3, 68(IRAB), 19\$	2179
					03	E1	00188		BBC	#3, 6(IRAB), 17\$	2179
		50		00B4	CA	3C	0018D		MOVZWL	180(IFAB), R0	
		50		60	B940	DE	00192		MOVAL	096(IRAB)[R0], R0	
					04	11	00197		BRB	18\$	
		50		68	A9	D0	00199	17\$:	MOVL	104(IRAB), R0	2181
		51		01	A0	9A	0019D	18\$:	MOVZBL	1(R0), R1	
		10	AE		51	C0	001A1		ADDL2	R1 RHS	2177
					14	11	001A5		BRB	20\$	
		04	AE		56	D1	001A7	19\$:	CMPL	REC_ADDR, EOF	2191
					0E	1E	001AB		BGEQU	20\$	
					51	D4	001AD		CLRL	R1	2193
					0000G	30	001AF		BSBW	RMSREC OVHD	
		10	53	01	A046	9A	001B2		MOVZBL	1(R0)[REC_ADDR], R3	
		1C	AE	10	53	C0	001B7		ADDL2	R3, RHS	2203
					AE	D1	001BB	20\$:	CMPL	RHS, BKTSIZE	
					03	1F	001C0		BLSSU	22\$	
					0157	31	001C2	21\$:	BRW	44\$	2205
					06	A5	B5	22\$:	TSTW	6(BKT_ADDR)	
					13	12	001C8		BNEQ	23\$	
		OE	06	A9	03	E0	001CA		BBS	#3, 6(IRAB), 23\$	2207
				50	50	A5	9E		MOVAB	14(R5), R0	2209
					56	D1	001D3		CMPL	REC_ADDR, R0	
					05	12	001D6		BNEQ	23\$	
		E5	44	A9	03	E1	001D8		BBC	#3, 68(IRAB), 21\$	2211
		50	56		55	C3	001DD	23\$:	SUBL3	BKT ADDR, REC_ADDR, R0	2214
					A0	9E	001E1		MOVAB	-14(R0), LHS	
			08	AE	56	D1	001E5		CMPL	REC_ADDR, POS_INSERT	2216
					09	1F	001E9		BLSSU	24\$	
		04	44	A9	03	E1	001EB		BBC	#3, 68(IRAB), 24\$	2218
				52	40	AE	C0		ADDL2	REC SZ, LHS	2220
		30	50		18	AE	C1	24\$:	ADDL3	RRV, LHS, R0	2230
					09	C5	001F9		MULL3	#9, NEED RRV, 48(SP)	
					30	AE	C0		ADDL2	48(SP), R0	
			1C	AE		50	D1		CMPL	R0, BKTSIZE	
						0F	1A		BGTRU	25\$	
						06	A5		TSTW	6(BKT_ADDR)	2237
		41	06	A9	03	E0	0020E		BNEQ	30\$	2239
			44	A9	03	E1	00213		BBS	#3, 6(IRAB), 30\$	2241
					6E	D5	00218	25\$:	BBC	#3, 68(IRAB), 30\$	2245
					03	12	0021A		TSTL	LAST	
					0280	31	0021C		BNEQ	26\$	
					6E	D0	0021F	26\$:	BRW	62\$	
				56		AE	F8		MOVL	LAST, REC ADDR	2249
			04		20		00222		BLBS	SAVE REC @ LO, 27\$	2251
			44	A9	08	8A	00226		BICB2	#8, 68(IRAB)	2253
				53	56	D0	0022A	27\$:	MOVL	REC ADDR, TMP	2264
				56	OE	A5	9E		MOVAB	14(R5), REC_ADDR	2265

			6E	56	D0	00231	MOVL	REC_ADDR, LAST	: 2266		
			53	56	D1	00234	CMPL	REC_ADDR, TMP	: 2268		
			6E	75	13	00237	BEQL	38\$: 2271		
		OE	A7	56	D0	00239	MOVL	REC_ADDR, LAST	: 2279		
				06	E1	0023C	BBC	#6 - 28(IDX DFN), 29\$: 2283		
				01	0000G	30	00241	BSBW	RMS\$REC_OVHD		
				A046	95	00244	TSTB	1(R0)[REC_ADDR]			
				05	12	00248	BNEQ	29\$			
				56	D0	0024A	MOVL	REC_ADDR, 152(IRAB)	: 2285		
			0098	C9	0000G	30	0024F	29\$:	RM\$GETNEXT_REC	: 2288	
				E0	11	00252	BRB	28\$: 2268		
		51	52	1C	AE	C5	00254	30\$:	MULL3	: 2332	
		50	50	1C	AE	C3	00259		SUBL3	: 2333	
		50	50	18	AE	C3	0025F		SUBL3		
		24	AE		10	AE	C4	00264	MULL2		
					50	C1	00268		RHS, RO		
					03	18	0026D	ADDL3	RO, R1, DIFFERENCE	: 2338	
					0099	31	0026F	BGEQ	31\$		
					24	AE	D0	00272	31\$:	BRW	: 2346
					03	18	00276	MOVL	DIFFERENCE, R1		
					51	CE	00278	BGEQ	32\$		
					50	AE	D0	0027B	32\$:	MNEGGL	
					03	18	0027F	MOVL	R1, R1		
					50	CE	00281	BGEQ	LAST_DIFF, RO		
					50	D1	00284	33\$:	MNEGGL		
					14	1B	00287	CMPL	RO, RO		
					6E	D1	00289	BLEQU	34\$		
					09	13	0028C	CMPL	REC_ADDR, LAST	: 2350	
		08	56		6E	D0	0028E	BEQL	34\$		
			AE		56	D1	00291	MOVL	LAST, REC_ADDR	: 2355	
					04	1E	00295	CMPL	REC_ADDR, POS_INSERT	: 2357	
		44	A9		08	8A	00297	34\$:	BICB2	#8, 68(IRAB)	: 2359
					6E	D4	00298	35\$:	CLRL	LAST	: 2362
					6E	D5	0029D	36\$:	TSTL	LAST	: 2369
					2A	12	0029F	BNEQ	40\$		
				53	56	D0	002A1	MOVL	REC_ADDR, TMP	: 2376	
					56	9E	002A4	MOVAB	14(R5), REC_ADDR	: 2377	
				6E	56	D0	002A8	MOVL	REC_ADDR, LAST	: 2378	
				53	56	D1	002AB	37\$:	CMPL	REC_ADDR, TMP	: 2380
					1B	13	002AE	38\$:	BEQL	40\$	
		OE			56	D0	002B0	MOVL	REC_ADDR, LAST	: 2383	
					06	E1	002B3	BBC	#6 - 28(IDX DFN), 39\$: 2391	
					0000G	30	002B8	BSBW	RMS\$REC_OVHD	: 2395	
				01	A046	95	002BB	TSTB	1(R0)[REC_ADDR]		
					05	12	002BF	BNEQ	39\$		
			0098	C9	56	D0	002C1	MOVL	REC_ADDR, 152(IRAB)	: 2397	
					0000G	30	002C6	39\$:	RM\$GETNEXT_REC	: 2400	
					E0	11	002C9	BRB	37\$: 2380	
				50	6E	D0	002CB	40\$:	MOVL	LAST, RO	: 2405
		4A	A9		F76F	30	002CE	BSBW	RMSMOVE KEY		
			48	A9	55	A3	002D1	SUBW3	BKT ADDR, REC_ADDR, 74(IRAB)	: 2406	
					4A	A9	B1	CMPW	74(IRAB), 72(IRAB)	: 2412	
					4C	A9	0C	74(IRAB), 76(IRAB)			
					4C	A9	12	BNEQ	41\$		
					4C	A9	B1	CMPW			
					03	05	12	74(IRAB), 76(IRAB)			
					44	A9	03	BNEQ	41\$		
					03	E1	002E4	BBC	#3, 68(IRAB), 42\$: 2418	
					044F	31	002E9	41\$:	BRW	96\$	

		5C	03	DD	002EC	42\$:	MOVL	#3, AP	2425
		50	CA	3C	002EF		MOVZWL	180(IFAB), R0	2428
		53	60	B940	3E	002F4	MOVAW	296(IRAB)[R0], R3	
	51	50	60	A9	C1	002F9	ADDL3	96(IRAB), R0, R1	2427
		50	20	A7	9A	002FE	MOVZBL	32(IDX_DFN), R0	
				0000G	30	00302	BSBW	RMS\$COMPARE_KEY	
		E1		50	E8	00305	BLBS	R0, 41\$	
				0321	31	00308	BRW	78\$	2431
		28	AE	24	AE	DO 0030B	MOVL	DIFFERENCE, LAST_DIFF	2442
	04	44	6E		56	DO 00310	MOVL	REC_ADDR, LAST	2443
		44	A9		03	E1 00313	BBC	#3, 68(IRAB), 44\$	2445
		2C	AE		01	DO 00318	MOVL	#1, SAVE_REC_W LO	2447
		08	AE		56	D1 0031C	CMPL	REC_ADDR, POS_INSERT	2457
				03	13	00320	BEQL	46\$	
	F8	44	A9		008D	31 00322	BRW	52\$	
	0A	06	A9		03	E0 00325	BBS	#3, 68(IRAB), 45\$	2459
		78	A9	1C	03	E1 0032A	BBC	#3, 6(IRAB), 47\$	2466
				1C	A4	D1 0032F	CMPL	28(BDB), 120(IRAB)	2470
				03	12	00334	BNEQ	47\$	
		44	A9	OC	AE	D7 00336	DECL	N2D RRV	2472
				50	0084	CA 3C 0033D	BISB2	#8, 68(IRAB)	2479
				60	B940	9F 00342	MOVZWL	180(IFAB), R0	2480
				60	B940	3F 00346	PUSHAB	296(IRAB)[R0]	
			7E	20	A7	9A 0034A	PUSHAW	296(IRAB)[R0]	
					0000G	30 0034E	MOVZBL	32(IDX_DFN), -(SP)	
		04	SE		OC	C0 00351	BSBW	RMS\$MOVE	
			AE		56	D1 00354	ADDL2	#12, SP	2488
				03	12	00358	CMPL	REC_ADDR, EOB	
				FE05	31 0035A	48\$:	BNEQ	49\$	
				51	D4	0035D	BRW	15\$	
				0000G	30 0035F	CLRL	R1	2501	
	53	30	AE		50	DO 00362	BSBW	RMS\$REC_OVHD	
	29	56		30	AE	C1 00366	MOVL	R0, REC_OVHD	
		1C	A7		06	E1 00368	ADDL3	REC_OVHD, REC_ADDR, R3	2512
			50	0084	CA 3C 00370	BBC	#6, 28(IDX_DFN), 50\$	2508	
			51	60	B940	DE 00375	MOVZWL	180(IFAB), R0	2511
				51	51	DD 0037A	MOVAL	296(IRAB)[R0], Curr_Key	
			7E	60	B940	9F 0037C	PUSHAB	Curr_Key	2514
				01	A3	9A 00380	MOVZBL	296(IRAB)[R0]	2513
					0000G	30 00384	BSBW	1(R3), -(SP)	2512
			5E		08	C0 00387	ADDL2	RMS\$MOVE	
			6E		51	DO 0038A	MOVL	#8, SP	2515
				34	BE46	9F 0038D	PUSHAB	CURR_KEY, (SP)	
					F706	30 00391	BSBW	REC_OVHD[REC_ADDR]	
			5E		08	C0 00394	ADDL2	RMS\$BUILD_KEY	
					03	11 00397	MOVL	#8, SP	
			51		53	DO 00399	50\$:	51\$	2508
			5C		03	DO 0039C	51\$:	R3, CURR_KEY	2518
			53	0084	CA 3C 0039F	MOVZWL	#3, AP	2519	
			53	60	A9	C0 003A4	ADDL2	180(IFAB), R3	2522
			50	20	A7	9A 003A8	MOVZBL	96(IRAB), R3	
					0000G	30 003AC	BSBW	32(IDX_DFN), R0	2521
			A8		50	E8 003AF	BLBS	RMS\$COMPARE_KEY	
					51	D4 003B5	CLRL	RO, 48\$	2544
					0000G	30 003B7	CLRL	NO!_DUP	2548
							BSBW	RMS\$REC_OVHD	

M 4
16-Sep-1984 02:03:28 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 13:01:40 [RMS.SRC]RM3SPLUDR.B32;1

Page 70
(6)

R
V

0F	50	14	AE	50	DO	003BA	MOVL	R0, REC_OVHD		
		30	AE	51	DO	003BE	MOVL	R1, 48(SP)		
		1C	A7	06	E1	003C2	BBC	#6, 28(IDX_DFN), 53\$	2553	
		14	AE	01	C1	003C7	ADDL3	#1, REC_OVHD, R0 (R0)[REC_ADDR]	2555	
				6046	95	003CC	TSTB			
				05	12	003CF	BNEQ	53\$		
0098	C9			56	DO	003D1	MOVL	REC_ADDR, 152(IRAB)	2557	
	53	44		A9	90	003D6	MOV B	68(IRAB), TMP	2568	
	44			08	8A	003DA	BICB2	#8, 68(IRAB)	2569	
	50			56	DO	003DE	MOVL	REC_ADDR, R0	2570	
				F65C	30	003E1	BSBW	RMSMOVE KEY		
				53	90	003E4	MOV B	TMP, 68(IRAB)	2571	
	44	04	AE	56	D1	003E8	CMPL	REC_ADDR, EOB	2583	
				79	13	003EC	BEQL	60\$		
				5C	03	DO	003EE	MOVL	#3, AP	2587
					0000G	30	003F1	BSBW	RMSREC_GRD_VBN	2589
				50	1C	A4	D1	CMPL	28(BDB), R0	
					03	12	003F8	BNEQ	55\$	
50	56			0C	AE	D7	003FA	DECL	NEED_RRV	2591
				56	14	AE	C1	ADDL3	REC_OVHD, REC_ADDR, R0	2593
				50	30	AE	C1	ADDL3	S_REC_SIZE, R0, REC_ADDR	
	04	AE		56	B1	00402	CMPL	REC_ADDR, EOB	2595	
					5A	13	00407	BEQL	60\$	
				51	D4	0040D	CLRL	R1	2599	
					0000G	30	0040F	BSBW	RMSREC_OVHD	
08	14	AE		50	DO	00412	MOVL	R0, REC_OVHD		
	30	AE		51	DO	00416	MOVL	R1, 48(SP)		
	1C	A7		06	E1	0041A	BBC	#6, 28(IDX_DFN), 56\$	2601	
				14	BE46	95	0041F	TSTB	@REC_OVHD[REC_ADDR]	2605
					21	13	00423	BEQL	58\$	
				5C	1B	11	00425	BRB	57\$	2607
				53	03	DO	00427	MOVL	#3, AP	2611
				53	CA	3C	0042A	MOVZWL	180(IFAB), R3	2614
51				53	60	A9	C0	ADDL2	96(IRAB), R3	
				56	14	AE	C1	ADDL3	REC_OVHD, REC_ADDR, R1	2613
				50	20	A7	9A	MOVZBL	32(IDX_DFN), R0	
					0000G	30	0043C	BSBW	RMSCOMPARE_KEY	
				04	50	E9	0043F	BLBC	R0, 58\$	
	20	AE		01	DO	00442	MOVL	#1, NOT DUP	2617	
	08	AE		56	D1	00446	CMPL	REC_ADDR, POS_INSERT	2625	
OE					17	12	0044A	BNEQ	59\$	
				06	17	AE	E8	BLBS	NOT_DUP, 60\$	2627
				44	03	E1	00450	BBC	#3, 6(IRAB), 59\$	2629
				78	A9	08	88	BISB2	#8, 68(IRAB)	2633
					1C	A4	D1	CMPL	28(BDB), 120(IRAB)	2635
					03	12	0045E	BNEQ	59\$	
				08	0C	AE	D7	DECL	NEED_RRV	2637
					20	AE	E9	BLBC	NOT_DUP, 54\$	2644
				81	56	D1	00463	CMPL	REC_ADDR, POS_INSERT	2654
					59\$		60\$	BNEQ	61\$	
				5C	03	DO	0046D	MOVL	#3, AP	2661
				50	0084	CA	3C	MOVZWL	180(IFAB), R0	2664
				53	60	B940	3E	MOVAW	@96(IRAB)[R0], R3	
				50	60	A9	C1	ADDL3	96(IRAB), R0, R1	2663
				50	20	A7	9A	MOVZBL	32(IDX_DFN), R0	
					0000G	30	00483	BSBW	RMSCOMPARE_KEY	
				13	50	E8	00486	BLBS	R0, 61\$	

RM3SPLUDR
V04-000

RMSSPLIT_UDR_3

N 4
16-Sep-1984 02:03:28 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 13:01:40 [RMS.SRC]RM3SPLUDR.B32;1

Page 71
(6)

1

44	A9	44	A9	08	88 00489	BISB2	#8, 68(IRAB)						2668
		06	A9	03	E1 0048D	BBC	#3, 6(IRAB)	61\$					2670
		78	A9	1C	A4 D1 00492	CMPL	28(BDB), 120(IRAB)						2672
				03	12 00497	BNEQ	61\$						2674
				0C	AE 07 00499	DECL	NEED_RRV						2147
				FCC3	31 0049C	BRW	15\$						2704
				24	AE D4 0049F	CLRL	FIRST KEY EXPANSION						2716
		02	44	01	02 F0 004A2	INSV	#2, #T, #2, 68(IRAB)						2717
				A9	08 8A 004A8	BICB2	#8, 68(IRAB)						2727
				50	0084 CA 3C 004AC	MOVZWL	180(IFAB), R0						2727
					60 B940 9F 004B1	PUSHAB	@96(IRAB)[R0]						
					60 B940 3F 004B5	PUSHAW	@96(IRAB)[R0]						
				7E	20 A7 9A 004B9	MOVZBL	32(IDX_DFN), -(SP)						
					0000G 30 004BD	BSBW	RMSMOVE						
				20	5E 0C C0 004C0	ADDL2	#12, SP						2732
				AE	0E A5 9E 004C3	MOVAB	14(R5), 32(SP)						
				56	20 AE D0 004C8	MOVL	32(SP), REC_ADDR						
					51 D4 004CC	CLRL	R1						2745
					0000G 30 004CE	BSBW	RMSREC_OVHD						
				28	AE 50 D0 004D1	MOVL	R0, REC_OVHD						
				30	AE 51 D0 004D5	MOVL	R1, 48(SP)						
		51	18	56	28 AE C1 004D9	ADDL3	REC_OVHD, REC_ADDR, R1						2754
				A7	06 E1 004DE	BBC	#6, 28(IDX_DFN), 64\$						2750
				50	0084 CA 3C 004E3	MOVZWL	180(IFAB), R0						2753
				AE	60 B940 DE 004E8	MOVAL	@96(IRAB)[R0], CURR_KEY						
					14 AE DD 004EE	PUSHL	CURR_KEY						2754
					51 DD 004F1	PUSHL	R1						
					F5A4 30 004F3	BSBW	RMSBUILD_KEY						
				5E	08 C0 004F6	ADDL2	#8, SP						
					04 11 004F9	BRB	65\$						2750
				14	AE 51 D0 004FB	MOVL	R1, CURR_KEY						2759
				5C	03 D0 004FF	MOVL	#3, AP						2760
				0C	0084 CA 3C 00502	MOVZWL	180(IFAB), 12(SP)						2762
				50	0C AE D0 00508	MOVL	12(SP), R0						
				53	60 B940 3E 0050C	MOVAW	@96(IRAB)[R0], R3						
				50	20 A7 9A 00511	MOVZBL	32(IDX_DFN), R0						2761
				51	14 AE D0 00515	MOVL	CURR_KEY, R1						
					0000G 30 00519	BSBW	RMSCOMPARE_KEY						
				2C	50 D0 0051C	MOVL	R0, STATUS						
				42	2C AE E9 00520	BLBC	STATUS, 70\$						2765
				08	AE 56 D1 00524	CMPL	REC_ADDR, POS_INSERT						2769
					15 1E 00528	BGEQU	66\$						
				50	0C AE D0 0052A	MOVL	12(SP), R0						2771
					60 B940 9F 0052E	PUSHAB	@96(IRAB)[R0]						
					18 AE DD 00532	PUSHL	CURR_KEY						
				7E	20 A7 9A 00535	MOVZBL	32(IDX_DFN), -(SP)						
					0000G 30 00539	BSBW	RMSMOVE						
				5E	0C C0 0053C	ADDL2	#12, SP						
				04	AE 56 D1 0053F	CMPL	REC_ADDR, EOB						2773
					05 13 00543	BEQL	67\$						
					2C AE D5 00545	TSTL	STATUS						2775
				50	0F 18 00548	BGEQ	69\$						
				4C	48 A9 3C 0054A	MOVZWL	72(IRAB), R0						2783
				A9	50 B0 0054E	MOVW	R0, 76(IRAB)						
				4A	50 B0 00552	MOVW	R0, 74(IRAB)						
					01E2 31 00556	BRW	96\$						2784
				50	56 28 AE C1 00559	ADDL3	REC_OVHD, REC_ADDR, R0						2790

		56	50	30	AE C1 0055E	ADDL3	S_REC_SIZE, R0, REC_ADDR	
			52	FF66 31 00563	BRW	63\$	2741	
				56 D0 00566	MOVL	REC_ADDR, LHS	2797	
				2C AE D4 00569	CLRL	NOT_DUP	2806	
				51 D4 0056C	CLRL	R1	2807	
				0000G 30 0056E	BSBW	RM\$REC_OVHD		
				50 D0 00571	MOVL	RO, REC_OVHD		
				51 D0 00575	MOVL	R1, 48(SP)		
		0A	14 AE	06 E1 00579	BBC	#6, 28(IDX_DFN) 71\$		
			30 AE	01 C1 0057E	ADDL3	#1 REC_OVHD, R0		
			14 AE	6046 9A 00583	MOVZBL	(R0)[REC_ADDR], FIRST KEY EXPANSION		
			24 AE	28 BE46 9E 00588	MOVAB	@REC_OVHD[REC_ADDR], 40(SP)		
		56	28 AE	14 BE46 9E 00588	71\$: ADDL3	S_REC_SIZE, 40(SP), REC_ADDR		
			04 AE	30 AE C1 0058E	72\$: CMPL	REC_ADDR, EOB		
				56 D1 00594	BEQL	76\$		
				42 13 00598	CLRL	R1		
				51 D4 0059A	BSBW	RM\$REC_OVHD		
				0000G 30 0059C	MOVL	RO, REC_OVHD		
				50 D0 0059F	MOVL	R1, 48(SP)		
		07	14 AE	51 D0 005A3	MOVAB	@REC_OVHD[REC_ADDR], 40(SP)		
			30 AE	14 BE46 9E 005A7	BBC	#6, 28(IDX_DFN), 73\$		
			28 AE	28 06 E1 005AD	TSTB	@40(SP)		
				BE 95 005B2	BEQL	75\$		
				21 13 005B5	BRB	74\$		
				1B 11 005B7	MOVL	#3_AP		
			5C 03 D0 005B9	73\$: 00B4 CA 3C 005BC	MOVZWL	180(IFAB), R0		
			50 60 B940 3E 005C1	MOVAB	296(IRAB)[R0], R3			
			53 20 A7 9A 005C6	MOVZBL	32(IDX_DFN), R0			
			50 28 AE D0 005CA	MOVL	40(SP), R1			
				0000G 30 005CE	BSBW	RM\$COMPARE_KEY		
			50 04 AE	50 E9 005D1	BLBC	R0, 75\$		
			2C B2 01 D0 005D4	74\$: 2C AE E9 005D8	MOVL	#1, NOT_DUP		
			10 AE	75\$:	BLBC	NOT_DUP, 72\$		
			52 08 AE D1 005E0	76\$: MOVL	REC_ADDR, RHS			
				05 1B 005E4	CMPL	POS_INSERT, LHS		
		18	44 AE	80 8F 88 005E6	BLEQU	77\$		
			50 10 AE	52 C3 005EB	BISB2	#128, 68(IRAB)		
			18 AE	40 AE C1 005F1	SUBL3	LHS, RHS, RRV		
			18 AE	24 BE40 9E 005F7	ADDL3	REC_SZ, RRV, R0		
			1C AE	18 AE D1 005FD	MOVAB	@FIRST KEY EXPANSION[R0], RRV		
				4D 1E 00602	CMPL	RRV, BRTSIZE		
		4A	4A A9	55 A3 00604	BGEQU	82\$		
			4C A9	10 AE 55 A3 00609	SUBW3	BKT_ADDR, LHS, 74(IRAB)		
			04 AE	10 AE D1 0060F	SUBW3	BKT_ADDR, RHS, 76(IRAB)		
				1C 12 00614	CMPL	RHS, EOB		
				01 F0 00616	BNEQ	79\$		
		44	02 A9	01 AE 52 D1 0061C	INSV	#1, #1, #2, 68(IRAB)		
			20 AE	2D 12 00620	CMPL	LHS, 32(SP)		
			4C A9	4E A9 B0 00622	BNEQ	81\$		
			4A A9	48 A9 B0 00627	MOVW	78(IRAB), 76(IRAB)		
			44 A9	10 88 0062C	MOVW	72(IRAB), 74(IRAB)		
				75 11 00630	BISB2	#16, 68(IRAB)		
			0E	4A A9 B1 00632	BRB	86\$		
			44 A9	05 12 00636	CMPW	74(IRAB), #14		
			08 AE	40 8F 88 00638	BNEQ	80\$		
				10 AE D1 0063D	BISB2	#64, 68(IRAB)		
				80\$: CMPL	CMPL	RHS, POS_INSERT		

48 A9	63 1F 00642	BLSSU	86\$		2918
	A9 B1 00644	CMPW	74(IRAB), 72(IRAB)		
44 A9	5C 13 00649	BEQL	86\$		2920
	08 88 0064B	BISB2	#8, 68(IRAB)		2923
	56 11 0064F	BRB	86\$		2923
	44 A9 95 00651	TSTB	68(IRAB)		2935
	03 19 0C654	BLSS	83\$		
	0086 31 00656	BRW	89\$		
08 AE	10 AE D1 00659	CMPL	RHS, POS_INSERT		2937
	7F 1B 0065E	BLEQU	89\$		
50	08 AE C3 00660	SUBL3	POS_INSERT, LHS, R0		2941
	50 18 AE C0 00665	ADDL2	RRV, R0		
	1C AE	50 D1 00669	CMPL	R0, BKTSIZE	
	3A 1E 0066D	BGEQU	87\$		
44 A9	10 88 0066F	BISB2	#16, 68(IRAB)		2959
4A A9	48 A9 B0 00673	MOVW	72(IRAB), 74(IRAB)		2960
04 AE	10 AE D1 00678	CMPL	RHS, EOB		2962
	08 12 0067D	BNEQ	84\$		
44 A9	02 01	INSV	#1, #1, #2, 68(IRAB)		2964
	01 F0 0067F	BRB	85\$		
4C A9	10 AE	06 11 00685	SUBW3	BKT_ADDR, RHS, 76(IRAB)	2966
	55 A3 00687	52 D0 0068D	MOVL	LHS, REC ADDR	2968
	56 52 CA 3C 00690	180(IFABT)	R0		2969
	60 B940 9F 00695	PUSHAB	#96(IRAB)[R0]		
	60 B940 3F 00699	PUSHAW	#96(IRAB)[R0]		
	7E 20 A7 9A 0069D	MOVZBL	32(IDX DFN), -(SP)		
	0000G 30 006A1	BSBW	RM\$MOVE		
	5E 0C C0 006A4	ADDL2	#12, SP		
50	08 AE	72 11 006A7	BRB	91\$	2970
	10 AE C3 006A9	87\$	SUBL3	RHS, POS_INSERT, R0	2977
	50 18 AE C0 006AF	ADDL2	RRV, R0		
	1C AE	50 D1 006B3	CMPL	R0, BKTSIZE	
4A A9	52 26 1E 006B7	BGEQU	89\$		
	4C A9 55 A3 006B9	SUBW3	BKT_ADDR, RHS, 74(IRAB)		2998
	0E 48 A9 B0 006BE	MOVW	72(IRAB), 76(IRAB)		2999
	4A 4A B1 006C3	CMPW	74(IRAB), #14		3001
44 A9	40 05 12 006C7	BNEQ	88\$		
44 A9	40 8F 88 006C9	BISB2	#64, 68(IRAB)		3003
44 A9	08 88 006CE	BISB2	#8, 68(IRAB)		3005
04 AE	10 AE D1 006D2	CMPL	RHS, EOB		3007
	52 1F 006D7	BLSSU	93\$		
44 A9	20 88 006D9	BISB2	#32, 68(IRAB)		3014
	5C 11 006DD	BRB	96\$		3016
4C A9	50 48 A9 3C 006DF	MOVZWL	72(IRAB), R0		3033
4A A9	50 50 B0 006E3	MOVW	R0, 76(IRAB)		
	50 50 B0 006E7	MOVW	R0, 74(IRAB)		
	44 A9 95 006EB	TSTB	68(IRAB)		3035
	1E 18 006EE	BGEQ	90\$		
44 A9	10 88 006F0	BISB2	#16, 68(IRAB)		3038
	56 52 D0 006F4	MOVL	LHS, REC ADDR		3039
	50 0084 CA 3C 006F7	180(IFABT)	R0		3040
	60 B940 9F 006FC	PUSHAB	#96(IRAB)[R0]		
	60 B940 3F 00700	PUSHAW	#96(IRAB)[R0]		
	7E 20 A7 9A 00704	MOVZBL	32(IDX DFN), -(SP)		
	0000G 30 00708	BSBW	RM\$MOVE		
04 AE	08 AE D1 0070E	ADDL2	#12, SP		
	5E 0C C0 0070B	CMPL	POS_INSERT, EOB		3043

RM3SPLUDR
V04-000

RM\$SPLIT_UDR_3

D 5
16-Sep-1984 02:03:28
14-Sep-1984 13:01:40 VAX-11 Bliss-32 V4.0-742
[RMS.SRC]RM3SPLUDR.B32;1

Page 74
(6)

RM
VO

44 A9	02	01	08 01 F0 00715	BNEQ INSV #1 #1, #2, 68(IRAB)	3045
		10 AE	08 AE D1 0071D 91\$: 92\$:	BRB CMPL POS_INSERT, RHS	3048
		04 AE	10 AE D1 00724	BGEQU CMPL RHS, EOB	3052
		44 A9	06 1E 00729	BGEQU CMPL RHS, EOB	3054
		44 A9	04 11 0072F	BISB2 BRB #5, 68(IRAB)	3056
	4E A9	10 AE	20 88 00731 94\$: 95\$:	BISB2 BKT ADDR, RHS, 78(IRAB)	3058
		0E	4A A9 B1 0073B 96\$:	SUBW3 CMPW 74(IRAB), #14	3070
		05	0A 12 0073F	BNEQ BBS #3, 68(IRAB), 97\$	3072
		44 A9	03 E0 00741	BISB2 #64, 68(IRAB)	3074
		44 A9	40 8F 88 00746	ADDL2 #52, SP	3078
		5E	34 C0 0074B 97\$:	POPR #^M<R2,R3>	
			0C BA 0074E 05 00750	RSB	

: Routine Size: 1873 bytes. Routine Base: RM\$RMS3 + 05C0

: 3020 3079 1
: 3021 3080 1 END
: 3022 3081 1
: 3023 3082 0 ELUDOM

PSECT SUMMARY

Name	Bytes	Attributes
RM\$RMS3	3345	NOVEC,NOWRT, RD , EXE,NOSHR, GBL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
\$_\$255\$DUA28:[RMS.OBJ]RMS.L32;1	3109	63	2	154	00:00.4

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RM3SPLUDR/OBJ=OBJ\$:RM3SPLUDR MSRC\$:\$:RM3SPLUDR/UPDATE=(ENH\$:\$:RM3SPLUDR)

RM3SPLUDR
V04-000

RMSSPLIT_UDR_3

E 5
16-Sep-1984 02:03:28
14-Sep-1984 13:01:40

VAX-11 Bliss-32 V4.0-742
[RMS.SRC]RM3SPLUDR.B32;1

Page 75
(6)

RM
VO

: Size: 3345 code + 0 data bytes
: Run Time: 01:25.9
: Elapsed Time: 02:43.7
: Lines/CPU Min: 2152
: Lexemes/CPU-Min: 13733
: Memory Used: 634 pages
: Compilation Complete

0327 AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
CONFIDENTIAL AND PROPRIETARY

RM3PROBE
LIS

RM3STDXSP
LIS

RM3PUTERR
LIS

RM3SPLUDR
LIS

RM3PUTUPD
LIS

RM3RRU
LIS

RM3ROOT
LIS

RM3PUT
LIS

032B AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
CONFIDENTIAL AND PROPRIETARY

RM3551DR
LIS

RM3UPSIDX
LIS

RM35RCHKY
LIS

RM3UPDDEL
LIS

RM3UPDATE
LIS