


```

RRRRRRRR MM MM 333333 MM MM IIIIII SSSSSSSS CCCCCCCC
RRRRRRRR MM MM 333333 MM MM IIIIII SSSSSSSS CCCCCCCC
RR RR RR MMMM MMMM 33 33 MMMM MMMM II SS CCCCCC
RR RR RR MMMM MMMM 33 33 MMMM MMMM II SS CC
RR RR RR MM MM MM 33 33 MM MM MM II SS CC
RRRRRRRR MM MM MM 33 33 MM MM MM II SSSSSS CC
RRRRRRRR MM MM MM 33 33 MM MM MM II SSSSSS CC
RR RR MM MM MM 33 33 MM MM MM II SS CC
RR RR MM MM MM 33 33 MM MM MM II SS CC
RR RR MM MM MM 33 33 MM MM MM II SS CC
RR RR MM MM MM 333333 MM MM IIIIII SSSSSSSS CCCCCCCC
RR RR MM MM MM 333333 MM MM IIIIII SSSSSSSS CCCCCCCC

```

```

LL IIIIII SSSSSSSS
LL IIIIII SSSSSSSS
LL II SS
LL II SS
LL II SS
LL II SS
LL II SSSSSS
LL II SSSSSS
LL II SS
LL II SS
LL II SS
LL IIIIII SSSSSSSS
LLLLLLLLLL IIIIII SSSSSSSS
LLLLLLLLLL IIIIII SSSSSSSS

```

```

1 0001 0 MODULE RM3MISC (LANGUAGE (BLISS32) ,
2 0002 0 IDENT = 'V04-000'
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1 *****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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25 0025 1 *
26 0026 1 *
27 0027 1 *****
28 0028 1
29 0029 1 ++
30 0030 1
31 0031 1 FACILITY: RMS32 INDEX SEQUENTIAL FILE ORGANIZATION
32 0032 1
33 0033 1 ABSTRACT:
34 0034 1 MISCELLANEOUS ROUTINES
35 0035 1
36 0036 1
37 0037 1 ENVIRONMENT:
38 0038 1
39 0039 1 VAX/VMS OPERATING SYSTEM
40 0040 1
41 0041 1 --
42 0042 1
43 0043 1
44 0044 1 AUTHOR: Wendy Koenig CREATION DATE: 17-APR-78 9:57
45 0045 1
46 0046 1 MODIFIED BY:
47 0047 1
48 0048 1 V03-010 JWT0151 Jim Teague 31-Jan-1984
49 0049 1 Under certain conditions, RMSRECORD KEY can start
50 0050 1 searching what it thinks is a SIDR bucket beginning
51 0051 1 at LST_NCMP, but LST_NCMP happens to point to a
52 0052 1 record in a primary data bucket.
53 0053 1
54 0054 1 V03-009 JWT0147 Jim Teague 12-Dec-1983
55 0055 1 Correct insane sanity check on index buckets: on an
56 0056 1 EXACTLY full index bucket it is not an error to have
57 0057 1 the back freespace pointer point to a byte 1 less than

```

58	0058	1		the front freespace pointer.
59	0059	1		
60	0060	1	V03-008	MCN0013 Maria del C. Nasr 15-Mar-1983 More linkages reorganization
61	0061	1		
62	0062	1		
63	0063	1	V03-007	MCN0012 Maria del C. Nasr 01-Mar-1983 Reorganize linkages
64	0064	1		
65	0065	1		
66	0066	1	V03-006	TMK0004 Todd M. Katz 13-Sep-1982 Add support for prologue 3 SIDRs. This involved rewriting RMSRECORD_KEY and RMSCNTRL_ADDR, and making changes to RMSRECORD_VBN.
67	0067	1		
68	0068	1		
69	0069	1		
70	0070	1		
71	0071	1		Eliminate the routine RMSKEY_TYPE_CONV, a routine that is never used, and all calls to RMSCONV_TO_ASCII and RMSCONV_FROM_ASCII.
72	0072	1		
73	0073	1		
74	0074	1		
75	0075	1	V03-005	KBT0221 Keith B. Thompson 23-Aug-1982 Reorganize psects
76	0076	1		
77	0077	1		
78	0078	1	V03-004	MCN0011 Maria del C. Nasr 29-Jun-1982 Reverse parameters in call to RMSCONV_TO_ASCII in RMSRECORD_KEY.
79	0079	1		
80	0080	1		
81	0081	1		
82	0082	1	V03-003	TMK0003 Todd M. Katz 28-Jun-1982 I added subtitles in TMK0001 but I spelled the lexical function SBTTL incorrectly.
83	0083	1		
84	0084	1		
85	0085	1		
86	0086	1	V03-002	TMK0002 Todd M. Katz 28-Jun-1982 Add linakge for RMSRECORD_ID forgotten in TMK0001.
87	0087	1		
88	0088	1		
89	0089	1	V03-001	TMK0001 Todd M. Katz 28-Jun-1982 Add the new routine RMSRECORD_ID which extracts from the RRV field of the given primary data record the ID.
90	0090	1		
91	0091	1		
92	0092	1		
93	0093	1	V02-017	PSK0005 Paulina S. Knibbe 02-Sep-1981 Only add truncated character when the length of the currently expanded key is less than the total length
94	0094	1		
95	0095	1		
96	0096	1		
97	0097	1	V02-016	MCN0010 Maria del C. Nasr 04-Aug-1981 Modify RMSRECORD_KEY to do type conversion when extracting key segments from an expanded prologue 3 data record. Also, add RMSKEY_TYPE_CONV routine.
98	0098	1		
99	0099	1		
100	0100	1		
101	0101	1		
102	0102	1	V02-015	PSK0005 Paulina S. Knibbe 30-Jul-1981 Remove support for truncated index keys from RMSRECORD_KEY
103	0103	1		
104	0104	1		
105	0105	1	V02-014	PSK0004 Paulina S. Knibbe 15-Jun-1981 Change RMSRECORD_KEY to work for prologue three index and SIDR records, too. Change RMSCNTRL_ADDR to work for prologue three index buckets
106	0106	1		
107	0107	1		
108	0108	1		
109	0109	1		
110	0110	1	V02-013	MCN0009 Maria del C. Nasr 07-May-1981 Add support for front end compressed keys in RMSRECORD_KEY.
111	0111	1		
112	0112	1		
113	0113	1	V02-012	MCN0008 Maria del C. Nasr 22-Apr-1981 Fix some bugs with prologue 3 changes.
114	0114	1		

```

115 0115 1
116 0116 1 V02-011 PSK0003 Paulina S. Knibbe 17-Apr-1981
117 0117 1 Fix some problems w/RM$CNTRL_ADDR
118 0118 1
119 0119 1 V02-010 MCN0007 Maria del C. Nasr 13-Apr-1981
120 0120 1 Add RM$CHECK_SEGMENT routine.
121 0121 1
122 0122 1 V02-009 PSK0002 Paulina S. Knibbe 08-Apr-1981
123 0123 1 Add RM$CNTRL_ADDR to return the address of the control
124 0124 1 byte for the current record in any data bucket
125 0125 1
126 0126 1 V02-008 MCN0006 Maria del C. Nasr 23-Mar-1981
127 0127 1 Modify these routines to be able to process prologue 3
128 0128 1 data level structure changes (base level 1).
129 0129 1
130 0130 1 V02-007 PSK0001 Paulina S. Knibbe 12-Mar-1981
131 0131 1 Change the reference to segment length to a byte
132 0132 1
133 0133 1 V02-006 REFORMAT Paulina S. Knibbe 23-Jul-1980
134 0134 1
135 0135 1

```

REVISION HISTORY:

```

136 0136 1 Christian Saether, 28-SEP-78 8:52
137 0137 1 X0002 - add RM$MOVE routine to avoid CH$MOVE problems
138 0138 1
139 0139 1 Christian Saether, 9-OCT-78 11:09
140 0140 1 X0003 - modify RECORD_KEY to use routine REC_OVHD
141 0141 1
142 0142 1 Christian Saether, 10-OCT-78 10:14
143 0143 1 X0004 - change RECORD_KEY to use REC_OVHD routine
144 0144 1
145 0145 1 Wendy Koenig, 24-OCT-78 14:02
146 0146 1 X0005 - MAKE CHANGES CAUSED BY SHARING CONVENTIONS
147 0147 1
148 0148 1
149 0149 1

```

```

150 0150 1 *****
151 0151 1
152 0152 1 LIBRARY 'RMSLIB:RMS';
153 0153 1
154 0154 1 REQUIRE 'RMSSRC:RMSIDXDEF';
155 0219 1
156 0220 1 ! define default psects for code
157 0221 1 !
158 0222 1
159 0223 1 PSECT
160 0224 1 CODE = RM$RMS3(PSECT_ATTR),
161 0225 1 PLIT = RM$RMS3(PSECT_ATTR);
162 0226 1
163 0227 1 ! Linkages
164 0228 1 !
165 0229 1
166 0230 1 LINKAGE
167 0231 1 L_CHECK_SEGMENT,
168 0232 1 L_PRESERVE1,
169 0233 1 L_RABREG_56,
170 0234 1 L_RABREG_67,
171 0235 1 L_REC_OVHD,

```

```
: 172      0236 1      L_SIDR_FIRST;
: 173      0237 1
: 174      0238 1
: 175      0239 1  ! External Routines
: 176      0240 1  !
: 177      0241 1  EXTERNAL ROUTINE
: 178      0242 1      RMSSIDR_FIRST      : RLSSIDR_FIRST,
: 179      0243 1      RMSREC_OVHD        : RL$REC_OVHD;
```

RMSCHECK_SEGMENT

```

181 0244 1 %SBTTL 'RMSCHECK_SEGMENT'
182 0245 1 GLOBAL ROUTINE RMSCHECK_SEGMENT( START_BUF, CURR_BYTE, ADDR_LEN ) : RLSCHECK_SEGMENT =
183 0246 1
184 0247 1 !++
185 0248 1
186 0249 1 FUNCTIONAL DESCRIPTION:
187 0250 1     This routine determines if a given byte belongs to a segment
188 0251 1     in the primary key.
189 0252 1
190 0253 1 CALLING SEQUENCE:
191 0254 1     RMSCHECK_SEGMENT(PAR1,PAR2,PAR3)
192 0255 1
193 0256 1 INPUT PARAMETERS:
194 0257 1     START_BUF - start address of input buffer if packing records
195 0258 1               or output buffer if unpacking
196 0259 1     CURR_BYTE - address of current byte in buffer
197 0260 1
198 0261 1 IMPLICIT INPUT:
199 0262 1     IDX descriptor (R7)
200 0263 1
201 0264 1 OUTPUT PARAMETER:
202 0265 1     If not key segment:
203 0266 1         ADDR_LEN = address of next segment
204 0267 1     If key segment:
205 0268 1         ADDR_LEN = length of key segment
206 0269 1
207 0270 1 ROUTINE VALUE:
208 0271 1     0 - if not key segment
209 0272 1     1 - if key segment
210 0273 1
211 0274 1 SIDE EFFECTS:
212 0275 1     Unknown
213 0276 1
214 0277 1 --
215 0278 1
216 0279 2 BEGIN
217 0280 2
218 0281 2 EXTERNAL REGISTER
219 0282 2     R_IDX_DFN_STR;
220 0283 2
221 0284 2 LOCAL
222 0285 2     X,
223 0286 2     SEG_ADDR,
224 0287 2     S_SEG_ADDR,
225 0288 2     SEG_LEN : BYTE,
226 0289 2     SEG_DATA_ADDR;
227 0290 2
228 0291 2
229 0292 2     SEG_DATA_ADDR = IDX_DFN[IDX$W_POSITION];
230 0293 2     X = .IDX_DFN[IDX$B_SEGMENTS];
231 0294 2
232 0295 2     ! Determine the highest possible segment
233 0296 2     !
234 0297 2     S_SEG_ADDR = .IDX_DFN[IDX$B_DATBKTSZ] * 512 + .START_BUF;
235 0298 2
236 0299 2 WHILE .X NEQU 0
237 0300 2 DO

```

```

238 0301 3 BEGIN
239 0302 3
240 0303 3 ! Get segment address and length
241 0304 3
242 0305 3 SEG_ADDR = (.SEG_DATA_ADDR)<0,16> + .START_BUF;
243 0306 3 SEG_DATA_ADDR = .SEG_DATA_ADDR + 2;
244 0307 3 SEG_LEN = (.SEG_DATA_ADDR)<0,8>;
245 0308 3 SEG_DATA_ADDR = .SEG_DATA_ADDR + 2;
246 0309 3 X = .X - 1;
247 0310 3
248 0311 3 IF .CURR_BYTE GEQU .SEG_ADDR
249 0312 3 THEN
250 0313 4 BEGIN
251 0314 4
252 0315 4 ! If the byte belongs to the primary key, return length between
253 0316 4 ! current byte and end of segment, and success.
254 0317 4
255 0318 5 IF .CURR_BYTE LSSU (.SEG_ADDR + .SEG_LEN)
256 0319 4 THEN
257 0320 5 BEGIN
258 0321 5 ADDR_LEN = (.SEG_ADDR + .SEG_LEN) - .CURR_BYTE;
259 0322 5 RETURN 1
260 0323 5 END
261 0324 4 END
262 0325 3 ELSE
263 0326 3
264 0327 3 ! If this segment is closer to current byte than previous segment
265 0328 3 ! but not before, note address
266 0329 3
267 0330 3 IF .SEG_ADDR LSSU .S_SEG_ADDR
268 0331 4 AND (.CURR_BYTE LSSU .SEG_ADDR)
269 0332 3 THEN
270 0333 3 S_SEG_ADDR = .SEG_ADDR;
271 0334 2 END; ! end of while loop
272 0335 2
273 0336 2 ! Return address of closest segment to current byte
274 0337 2
275 0338 2 ADDR_LEN = .S_SEG_ADDR;
276 0339 2 RETURN 0;
277 0340 1 END;

```

```

.TITLE RM3MISC
.IDENT \V04-000\
.EXTRN RMS$IDR_FIRST, RMS$REC_OVHD
.PSECT RM$RMS3,NOWRT, GBL, PIC,2

```

	034A	8F	BB	0000	RMSCHECK_SEGMENT::	
					PUSHR	#^M<R1,R3,R6,R8,R9>
	55	2C	A7	9E	00004	MOVAB 44(R7), SEG_DATA_ADDR
	58	1E	A7	9A	00008	MOVZBL 30(IDX_DFN), X
	51	17	A7	9A	0000C	MOVZBL 23(IDX_DFN), R1
51	51		09	78	00010	ASHL #9, R1, R1
56	51		50	C1	00014	ADDL3 START_BUF, R1, S_SEG_ADDR
			58	D5	00018	1\$: TSTL X

```

: 0245
: 0292
: 0293
: 0297
:
: 0299

```


		35	13	0001A	BEQL	3\$		
51		85	3C	0001C	MOVZWL	(SEG_DATA_ADDR)+, SEG_ADDR	:	0305
51		50	C0	0001F	ADDL2	START_BUF, SEG_ADDR	:	
59		85	90	00022	MOVW	(SEG_DATA_ADDR)+, SEG_LEN	:	0307
		55	D6	00025	INCL	SEG_DATA_ADDR	:	0308
		58	D7	00027	DEFL	X	:	0309
51		54	D1	00029	CMPL	CURR_BYTE, SEG_ADDR	:	0311
		14	1F	0002C	BLSSU	2\$:	
53		59	9A	0002E	MOVZBL	SEG_LEN, R3	:	0318
53		51	C0	00031	ADDL2	SEG_ADDR, R3	:	
53		54	D1	00034	CMPL	CURR_BYTE, R3	:	
	52	DF	1E	00037	BGEQU	1\$:	
53		54	C3	00039	SUBL3	CURR_BYTE, R3, ADDR_LEN	:	0321
50		01	D0	0003D	MOVL	#1, R0	:	0322
		14	11	00040	BRB	4\$:	
56		51	D1	00042	CMPL	SEG_ADDR, S_SEG_ADDR	:	0330
		D1	1E	00045	BGEQU	1\$:	
51		54	D1	00047	CMPL	CURR_BYTE, SEG_ADDR	:	0331
		CC	1E	0004A	BGEQU	1\$:	
56		51	D0	0004C	MOVL	SEG_ADDR, S_SEG_ADDR	:	0333
		C7	11	0004F	BRB	1\$:	0299
52		56	D0	00051	MOVL	S_SEG_ADDR, ADDR_LEN	:	0338
		50	D4	00054	CLRL	R0	:	0339
	034A	8F	BA	00056	POPR	#*M<R1,R3,R6,R8,R9>	:	0340
		05	05	0005A	RSB		:	

; Routine Size: 91 bytes, Routine Base: RM\$RMS3 + 0000

```

279 0341 1 %SBTTL 'RMSCNTRL_ADDR'
280 0342 1 GLOBAL ROUTINE RMSCNTRL_ADDR: RLSRABREG_567 =
281 0343 1
282 0344 1 ++
283 0345 1
284 0346 1 FUNCTIONAL DESCRIPTION:
285 0347 1
286 0348 1 This routine returns the address of the control byte for the current
287 0349 1 record. For all prologue 1 and 2 records, and prologue 3 primary data
288 0350 1 records, the control byte is associated with the rest of the record
289 0351 1 overhead. For prologue 3 index records, the control byte is associated
290 0352 1 with the VBN downpointer, and all VBN downpointers are found at the rear
291 0353 1 of the bucket. For prologue 3 SIDRs, the control byte is associated with
292 0354 1 the RRV pointer of the SIDR array's first element.
293 0355 1
294 0356 1 CALLING SEQUENCE:
295 0357 1
296 0358 1 RMSCNTRL_ADDR()
297 0359 1
298 0360 1 INPUT PARAMETERS:
299 0361 1 NONE
300 0362 1
301 0363 1 IMPLICIT INPUTS:
302 0364 1
303 0365 1 BKT_ADDR - address of bucket
304 0366 1 -BKT$W_FREESPACE - offset to first free byte in bucket
305 0367 1 BKT$B_INDEXNO - index of bucket
306 0368 1 BKT$B_LEVEL - level of bucket
307 0369 1 BKT$V_PTR_SZ - size of all VBN downpointers in bucket
308 0370 1
309 0371 1 IDX_DFN - address of index descriptor
310 0372 1 -IDX$B_IDXBKTSZ - size of the index bucket
311 0373 1
312 0374 1 IFAB - address of IFAB
313 0375 1 IFB$B_PLG_VER - prologue version of the file
314 0376 1
315 0377 1 IRAB - address of IRAB
316 0378 1 IRB$L_REC_COUNT - number of preceding records
317 0379 1
318 0380 1 REC_ADDR - address of the record
319 0381 1
320 0382 1 OUTPUT PARAMETERS:
321 0383 1 NONE
322 0384 1
323 0385 1 IMPLICIT OUTPUTS:
324 0386 1 NONE
325 0387 1
326 0388 1 ROUTINE VALUE:
327 0389 1
328 0390 1 Address of the control byte.
329 0391 1
330 0392 1 SIDE EFFECTS:
331 0393 1 NONE
332 0394 1
333 0395 1 --
334 0396 2 BEGIN
335 0397 2

```

```

: 336 0398 2 EXTERNAL REGISTER
: 337 0399 2 R_BKT_ADDR_STR,
: 338 0400 2 R_IDX_DFN_STR,
: 339 0401 2 R_IFAB_STR,
: 340 0402 2 R_IRAB_STR,
: 341 0403 2 R_REC_ADDR_STR;
: 342 0404
: 343 0405 MACRO
: 344 0406 FREESPACE = 0,0,16,0 %;
: 345 0407
: 346 0408 ! If this is a prologue 2 file, or a prologue 3 primary data record then the
: 347 0409 ! address of the record is the address of the record's control byte.
: 348 0410
: 349 0411 IF .IFAB[IFB$B_PLG_VER] LSSU PLG$C_VER_3
: 350 0412 OR
: 351 0413 (.BKT_ADDR[BKT$B_LEVEL] EQLU 0
: 352 0414 AND
: 353 0415 .BKT_ADDR[BKT$B_INDEXNO] EQLU 0)
: 354 0416 THEN
: 355 0417 RETURN .REC_ADDR
: 356 0418
: 357 0419 ! If this is a prologue 3 SIDR, then the address of the control byte of the
: 358 0420 ! first SIDR array element is returned.
: 359 0421
: 360 0422 ELSE
: 361 0423 IF .BKT_ADDR[BKT$B_LEVEL] EQLU 0
: 362 0424 THEN
: 363 0425 BEGIN
: 364 0426
: 365 0427 GLOBAL REGISTER
: 366 0428 R_IMPURE,
: 367 0429 R_RAB;
: 368 0430
: 369 0431 RETURN RM$SIDR_FIRST(0)
: 370 0432 END
: 371 0433
: 372 0434 ! This is a prologue 3 index record. The VBN downpointers are stored at
: 373 0435 ! the end of the bucket, and the address of the VBN downpointer
: 374 0436 ! corresponding to the current record is returned.
: 375 0437
: 376 0438 ELSE
: 377 0439 BEGIN
: 378 0440
: 379 0441 LOCAL
: 380 0442 CONTROL : REF BBLOCK,
: 381 0443 VBN_SIZE;
: 382 0444
: 383 0445 ! Position to the back freespace pointer in the index bucket, and
: 384 0446 ! verify that its value makes sense ( ie - it is no more than one
: 385 0447 ! byte less than the front freespace pointer, and not past the end
: 386 0448 ! of the bucket).
: 387 0449
: 388 0450 ! NOTE: On an EXACTLY full bucket, the back freespace pointer will
: 389 0451 ! be (correctly) one byte less than the front freespace pointer.
: 390 0452 ! Any further overlapping will be an error.
: 391 0453
: 392 0454 CONTROL = .BKT_ADDR + (.IDX_DFN[IDX$B_IDXBKTSZ] * 512)

```

```

: 393 0455 3
: 394 0456 3
: 395 0457 4
: 396 0458 3
: 397 0459 3
: 398 0460 3
: 399 0461 3
: 400 0462 3
: 401 0463 3
: 402 0464 3
: 403 0465 3
: 404 0466 3
: 405 0467 3
: 406 0468 3
: 407 0469 3
: 408 0470 3
: 409 0471 2
: 410 0472 2
: 411 0473 1

```

```

- BKT$_ENDOVHD;
IF .CONTROL[FREESPACE] LSSU (.BKT_ADDR[BKT$_FREESPACE] - 1)
OR
.BKT_ADDR + .CONTROL[FREESPACE] GTRU .CONTROL
THEN
BUG_CHECK;
! Position to the VBN downpointer associated with this index record
! and return its address in the bucket.
!
VBN_SIZE = .BKT_ADDR[BKT$_PTR_SZ] + 2;
CONTROL = .CONTROL - .VBN_SIZE;
CONTROL = .CONTROL - (.VBN_SIZE * .IRAB[IRB$_REC_COUNT]);
RETURN .CONTROL;
END;

```

END;

.EXTRN RM\$BUG3

0904	8F	BB	00000	RM\$CNTRL_ADDR::		
03	00B7	CA	91 00004	PUSHR	#*M<R2,R8,R11>	0342
		0A	1F 00009	CMPB	183(IFAB), #3	0411
	0C	A5	95 0000B	BLSSU	1\$	
		0A	12 0000E	TSTB	12(BKT_ADDR)	0413
	01	A5	95 00010	BNEQ	2\$	
		05	12 00013	TSTB	1(BKT_ADDR)	0415
50		56	D0 00015	BNEQ	2\$	
		4E	11 00018	MOVL	REC_ADDR, R0	0423
	0C	A5	95 0001A	BRB	6\$	
		0A	12 0001D	TSTB	12(BKT_ADDR)	
		7E	D4 0001F	BNEQ	3\$	
		0000G	30 00021	CLRL	-(SP)	0431
5E		04	C0 00024	BSBW	RM\$SIDR_FIRST	
		3F	11 00027	ADDL2	#4, SP	
50	16	A7	9A 00029	BRB	6\$	
50		09	78 0002D	MOVZBL	22(IDX_DFN), R0	0454
52	FC	A045	9E 00031	ASHL	#9, R0, R0	
50	04	A5	3C 00036	MOVAB	-4(R0)[BKT_ADDR], CONTROL	0455
		50	D7 0003A	MOVZWL	4(BKT_ADDR), R0	0457
50	62	00	ED 0003C	DECL	R0	
		0B	1F 00041	CMPZV	#0, #16, (CONTROL), R0	
50		62	3C 00043	BLSSU	4\$	
50		55	C0 00046	MOVZWL	(CONTROL), R0	0459
52		50	D1 00049	ADDL2	BKT_ADDR, R0	
		03	1B 0004C	CMP	R0, CONTROL	
		0000G	30 0004E	BLEQU	5\$	
50	0D	A5	03 00051	BSBW	RM\$BUG3	0460
50		02	EF 00057	EXTZV	#3, #2, 13(BKT_ADDR), VBN_SIZE	0461
52		50	C2 0005A	ADDL2	#2, VBN_SIZE	
50	0094	C9	C4 0005D	SUBL2	VBN_SIZE, CONTROL	0467
52		50	C2 00062	MULL2	148(IRAB), R0	0468
				SUBL2	R0, CONTROL	

RM3MISC
V04-000

RMSCNTRL_ADDR

H 15
16-Sep-1984 01:50:35
14-Sep-1984 13:01:28

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[RMS.SRC]RM3MISC.B32;1

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(3)

RM3
V04

50

0904 52 DO 00065
8F BA 00068 6S:
05 0006C

MOVL CONTROL, R0
POPR #^M<R2,R8,R11>
RSB

: 0470
: 0473
:

; Routine Size: 109 bytes, Routine Base: RMSRMS3 + 005B

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```
0474 1 %SBTTL 'RMSMOVE'  
0475 1 GLOBAL ROUTINE RMSMOVE (LENGTH, FROM_ADDR, TO_ADDR) : RL$PRESERVE1 =  
0476 1  
0477 1 ++  
0478 1  
0479 1 FUNCTIONAL DESCRIPTION:  
0480 1  
0481 1 The purpose of this routine is to move a block of characters from a  
0482 1 source to a destination buffer. Its existence is due to the necessity  
0483 1 of save registers R1 through R5 before doing a CH$MOVE, which is  
0484 1 basically what this routine does.  
0485 1  
0486 1 CALLING SEQUENCE:  
0487 1  
0488 1 RMSMOVE (  
0489 1  
0490 1 INPUT PARAMETERS:  
0491 1  
0492 1 LENGTH - length of block to be moved  
0493 1 FROM_ADDR - address to move from  
0494 1 TO_ADDR - address to move to  
0495 1  
0496 1 IMPLICIT INPUTS:  
0497 1 NONE  
0498 1  
0499 1 OUTPUT PARAMETERS:  
0500 1 NONE  
0501 1  
0502 1 IMPLICIT OUTPUTS:  
0503 1 NONE  
0504 1  
0505 1 ROUTINE VALUE:  
0506 1  
0507 1 The address of the first byte in the destination buffer past the  
0508 1 block of characters moved.  
0509 1  
0510 1 SIDE EFFECTS:  
0511 1 NONE  
0512 1  
0513 1 --  
0514 1  
0515 2 BEGIN  
0516 2 RETURN CH$MOVE(.LENGTH, .FROM_ADDR, .TO_ADDR);  
0517 1 END;
```

```
3E BB 0000 RMSMOVE::  
20 BE 1C BE 18 AE 28 00002 PUSHR #^M<R1,R2,R3,R4,R5> : 0475  
53 D0 00009 MOV C3 LENGTH, @FROM_ADDR, @TO_ADDR : 0516  
3E BA 0000C MOV L R3, R0 :  
05 0000E POPR #^M<R1,R2,R3,R4,R5> : 0517  
RSB
```

; Routine Size: 15 bytes, Routine Base: RMSRMS3 + 00c8

RM3MISC
V04-000

RMSMOVE

J 15
16-Sep-1984 01:50:35
14-Sep-1984 13:01:28

VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[FMS.SRC]RM3MISC.B32;1 Page 13
(4)

RM
V04

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```

RMSRECORD_ID
: 458 0518 1 %SBTTL 'RMSRECORD_ID'
459 0519 1 GLOBAL ROUTINE RMSRECORD_ID : RL$RABREG_67 =
460 0520 1
461 0521 1 !++
462 0522 1
463 0523 1 FUNCTIONAL DESCRIPTION:
464 0524 1
465 0525 1     This routine extracts the ID from the primary data record's RRV field.
466 0526 1
467 0527 1 CALLING SEQUENCE:
468 0528 1     BSBW RMSRECORD_ID()
469 0529 1
470 0530 1 INPUT PARAMETERS:
471 0531 1     NONE
472 0532 1
473 0533 1 IMPLICIT INPUTS:
474 0534 1
475 0535 1     IFAB - address of the IFAB
476 0536 1     IFB$B_PLG_VER - prologue version of the file
477 0537 1
478 0538 1     REC_ADDR - address of the record
479 0539 1
480 0540 1 OUTPUT PARAMETERS:
481 0541 1     NONE
482 0542 1
483 0543 1 IMPLICIT OUTPUTS:
484 0544 1     NONE
485 0545 1
486 0546 1 ROUTINE VALUE:
487 0547 1
488 0548 1     The ID of the given record
489 0549 1
490 0550 1 SIDE EFFECTS:
491 0551 1     NONE
492 0552 1
493 0553 1 --
494 0554 1
495 0555 2 BEGIN
496 0556 2
497 0557 2 EXTERNAL REGISTER
498 0558 2     R_IFAB_STR,
499 0559 2     R_REC_ADDR_STR;
500 0560 2
501 0561 2 BUILTIN
502 0562 2     AP;
503 0563 2
504 0564 2 IF .IFAB[IFB$B_PLG_VER] EQLU 3
505 0565 2 THEN
506 0566 2     RETURN .(.REC_ADDR + 3)<0,16>
507 0567 2 ELSE
508 0568 2     RETURN .(.REC_ADDR + 2)<0,8>;
509 0569 2
510 0570 1 END;

```


03	00B7	CA	91	00000	RMSRECORD ID::			
					CMPB	183(IFAB), #3		: 0564
					BNEQ	1\$: 0568
50	03	A6	3C	00007	MOVZWL	3(REC_ADDR), R0		: 0570
					RSB			: 0570
50	02	A6	9A	0000C	1\$:	MOVZBL	2(REC_ADDR), R0	
					RSB			
				05	00010			

: Routine Size: 17 bytes, Routine Base: RMSRMS3 + 00D7

```

512 0571 1 %SBTTL 'RMSRECORD_KEY'
513 0572 1 GLOBAL ROUTINE RMSRECORD_KEY (OUTBUF) : RLS$PRESERVE1 =
514 0573 1
515 0574 1 |**
516 0575 1
517 0576 1 |
518 0577 1 |
519 0578 1 |
520 0579 1 |
521 0580 1 |
522 0581 1 |
523 0582 1 |
524 0583 1 |
525 0584 1 |
526 0585 1 |
527 0586 1 |
528 0587 1 |
529 0588 1 |
530 0589 1 |
531 0590 1 |
532 0591 1 |
533 0592 1 |
534 0593 1 |
535 0594 1 |
536 0595 1 |
537 0596 1 |
538 0597 1 |
539 0598 1 |
540 0599 1 |
541 0600 1 |
542 0601 1 |
543 0602 1 |
544 0603 1 |
545 0604 1 |
546 0605 1 |
547 0606 1 |
548 0607 1 |
549 0608 1 |
550 0609 1 |
551 0610 1 |
552 0611 1 |
553 0612 1 |
554 0613 1 |
555 0614 1 |
556 0615 1 |
557 0616 1 |
558 0617 1 |
559 0618 1 |
560 0619 1 |
561 0620 1 |
562 0621 1 |
563 0622 1 |
564 0623 1 |
565 0624 1 |
566 0625 1 |
567 0626 1 |
568 0627 1 |

```

FUNCTIONAL DESCRIPTION:
 This routine extracts a key from a record and places it the output buffer, the address of which is passed to it as an argument. The key that is extracted is an index key, if the record is an index record, an alternate key, if the record is a \$IDR, or either the primary key or an alternate key, if the record is a primary data record. In the latter case, which key is extracted depends upon the index descriptor this routine receives as implicit input. If the index descriptor is for the primary key of reference then it will be the primary key that is extracted from the primary data record; otherwise, it will be an alternate key.
 This routine maybe called indicating either that the record has overhead data associated with it, or that REC_ADDR points directly to the record itself. In the former case, RMS will always first position past the record overhead to the record itself, before joining the common code to extract the appropriate key. This routine also maybe called indicating either that the record is compressed format (prologue 3 only), or is not, and the routine takes the appropriate action in each case.
 This routine makes one very important assumption. If the record is a primary data record and the index descriptor is for a secondary key, inotherwards RMS is to extract a secondary key from a primary data record, then the primary data record can not be in compressed format because it would then be impossible to find let alone extract out the alternate key.

CALLING SEQUENCE:
 RMSRECORD_KEY()

INPUT PARAMETERS:
 OUTBUF - address of the buffer to contain extracted key

IMPLICIT INPUTS:

AP	- used to control information to the routine
bit 0	- if 0, record overhead
bit 1	- if 1, no record overhead
bit 1	- if 0, compressed form (prologue 3 only)
bit 1	- if 1, expanded form
BKT_ADDR	- address of bucket
BKT\$B_INDEXNO	- index bucket is in
BKT\$B_LEVEL	- level of bucket
IDX_DFN	- address of index descriptor
IDX\$V_IDX_COMPR	- if set, index key compression is enabled
IDX\$V_KEY_COMPR	- if set, key compression is enabled
IDX\$B_KEYSZ	- size of key

```

569 0628 1      IDXS$ POSITION      - table of segment positions
570 0629 1      IDXS$ SEGMENTS   - number of segment
571 0630 1      IDXS$ SIZE      - table of segment sizes
572 0631 1      IDXS$ TYPE      - table of segment types
573 0632 1
574 0633 1      IFAB           - address of IFAB
575 0634 1      IFBS$ PLG_VER    - prologue version of file
576 0635 1
577 0636 1      IRAB           - address of IRAB
578 0637 1      IRBS$ CURBDB     - address of BDB for current record's buffer
579 0638 1      IRBS$ LST_NCMP   - address of last noncompressed key in bucket
580 0639 1
581 0640 1      REC_ADDR        - address of current record
582 0641 1
583 0642 1      OUTPUT PARAMETERS:
584 0643 1      NONE
585 0644 1
586 0645 1      IMPLICIT OUTPUTS:
587 0646 1      NONE
588 0647 1
589 0648 1      ROUTINE VALUE:
590 0649 1
591 0650 1      Address of first byte in output buffer past extracted key.
592 0651 1
593 0652 1      SIDE EFFECTS:
594 0653 1
595 0654 1      AP is trashed.
596 0655 1
597 0656 1      --
598 0657 1
599 0658 2      BEGIN
600 0659 2
601 0660 2      BUILTIN
602 0661 2      AP;
603 0662 2
604 0663 2      EXTERNAL REGISTER
605 0664 2      R_IDX_DFN_STR,
606 0665 2      R_IFAB_STR,
607 0666 2      R_IRAB_STR,
608 0667 2      R_REC_ADDR_STR;
609 0668 2
610 0669 2      LOCAL
611 0670 2      START_ADDR : REF BBLOCK;
612 0671 2
613 0672 2      ! Define macros to identify compressed key overhead.
614 0673 2      !
615 0674 2      MACRO
616 0675 2      KEY_LEN = 0,0,8,0 %;
617 0676 2      CMP_CNT = 1,0,8,0 %;
618 0677 2
619 0678 2      START_ADDR = .REC_ADDR;
620 0679 2
621 0680 2      ! If record overhead is indicated, position past it to the record proper.
622 0681 2      !
623 0682 2      IF NOT .AP<0,1>
624 0683 2      THEN
625 0684 3      BEGIN

```

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: 626 0685 3
: 627 0686
: 628 0687 LOCAL
: 629 0688 REC_SIZE;
: 630 0689 REC_SIZE = .BBLOCK [.BBLOCK [.IRAB[IRB$L_CURBDB], BDB$L_ADDR],
: 631 0690 BKT$B_LEVEL];
: 632 0691
: 633 0692 IF .REC_SIZE EQLU 0
: 634 0693 AND
: 635 0694 .IDX_DFN[IDX$B_KEYREF] NEQU 0
: 636 0695 THEN
: 637 0696 REC_SIZE = -1;
: 638 0697
: 639 0698 START_ADDR = .START_ADDR + RMSREC_OVHD(.REC_SIZE; REC_SIZE);
: 640 0699 END;
: 641 0700
: 642 0701 ! The file is a prologue 1 or 2 file; or, the file is a prologue 3 file,
: 643 0702 ! but the record is not in compressed form. RMS only has to simple extract
: 644 0703 ! each segment from the appropriate position in the record, and move it
: 645 0704 ! into the keybuffer.
: 646 0705
: 647 0706 IF .IFAB[IFB$B_PLG_VER] LSSU PLG$C_VER_3
: 648 0707 OR
: 649 0708 .AP<1,1>
: 650 0709 THEN
: 651 0710 INCR SEG_DATA_ADDR
: 652 0711 FROM IDX_DFN[IDX$W_POSITION]
: 653 0712 TO (IDX_DFN[IDX$W_POSITION]
: 654 0713 + (4 * .IDX_DFN[IDX$B_SEGMENTS])
: 655 0714 - 4)
: 656 0715 BY 4
: 657 0716 DO
: 658 0717 BEGIN
: 659 0718
: 660 0719 GLOBAL REGISTER
: 661 0720 R_RAB,
: 662 0721 R_IMPURE,
: 663 0722 R_BDB;
: 664 0723
: 665 0724 OUTBUF = RMSMOVE (. (.SEG_DATA_ADDR)<16,8>,
: 666 0725 .START_ADDR + . (.SEG_DATA_ADDR)<0,16>,
: 667 0726 .OUTBUF)
: 668 0727 END
: 669 0728
: 670 0729 ! The record is in compressed format. It can either be a primary data
: 671 0730 ! record, an index record or a SIDR. The desired key is extracted as a
: 672 0731 ! whole with expansion of the key being done, if the key is compressed.
: 673 0732
: 674 0733 ELSE
: 675 0734 BEGIN
: 676 0735
: 677 0736 LOCAL
: 678 0737 BUCKET : REF BBLOCK;
: 679 0738
: 680 0739 BUCKET = .BBLOCK[.IRAB[IRB$L_CURBDB], BDB$L_ADDR];
: 681 0740
: 682 0741 ! If the key has been compressed, then extraction of the key must be

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: 683 0742 3 ! accompanied by the addition of the front compressed and rear-end
: 684 0743 3 ! truncated characters.
: 685 0744 3
: 686 0745 4 IF (.BUCKET[BKT$B_LEVEL] EQLU 0
: 687 0746 4 AND
: 688 0747 4 .IDX_DFNC[IDX$V_KEY_COMPR])
: 689 0748 3 OR
: 690 0749 4 (.BUCKET[BKT$B_LEVEL] NEQU 0
: 691 0750 4 AND
: 692 0751 4 .IDX_DFNC[IDX$V_IDX_COMPR])
: 693 0752 3 THEN
: 694 0753 4 BEGIN
: 695 0754 4
: 696 0755 4 LOCAL
: 697 0756 4 LENGTH,
: 698 0757 4 SAVE_REC_ADDR;
: 699 0758 4
: 700 0759 4 SAVE_REC_ADDR = .REC_ADDR;
: 701 0760 4
: 702 0761 4 ! Position to the first byte in the output buffer past the
: 703 0762 4 ! number of bytes front compressed in the key that is to be
: 704 0763 4 ! returned.
: 705 0764 4
: 706 0765 4 OUTBUF = .OUTBUF + .START_ADDR[COMP_CNT];
: 707 0766 4
: 708 0767 4 ! Scan the bucket until the desired record is reached, moving the
: 709 0768 4 ! the characters front compressed off the key of the desired
: 710 0769 4 ! record into the output buffer as they are encountered. The bucket
: 711 0770 4 ! scan starts with the first record in the bucket
: 712 0771 4
: 713 0772 4 REC_ADDR = .BUCKET + BKT$C_OVERHDSZ;
: 714 0773 4
: 715 0774 4 WHILE 1 DO
: 716 0775 5 BEGIN
: 717 0776 5
: 718 0777 5 LOCAL
: 719 0778 5 RECORD_OVHD,
: 720 0779 5 RECORD_SIZE;
: 721 0780 5
: 722 0781 5 ! Position to the key of the current record. This will involve
: 723 0782 5 ! determining the number of bytes of record overhead.
: 724 0783 5
: 725 0784 6 BEGIN
: 726 0785 6
: 727 0786 6 LOCAL
: 728 0787 6 REC_SIZE;
: 729 0788 6
: 730 0789 6 ! Set REC_SIZE according to the bucket type.
: 731 0790 6
: 732 0791 6 IF (REC_SIZE = .BUCKET[BKT$B_LEVEL]) EQLU 0
: 733 0792 6 THEN
: 734 0793 6 IF .BUCKET[BKT$B_INDEXNO] NEQU 0
: 735 0794 6 THEN
: 736 0795 6 REC_SIZE = -1;
: 737 0796 6
: 738 0797 6 RECORD_OVHD = RM$REC_OVHD(.REC_SIZE; REC_SIZE);
: 739 0798 6 RECORD_SIZE = .REC_SIZE;

```

```

: 740 0799 5      END;
: 741 0800 5
: 742 0801 5      ! If the desired record has been reached in the bucket scan,
: 743 0802 5      ! then terminate the scan.
: 744 0803 5
: 745 0804 5      IF (.REC_ADDR = .REC_ADDR + .RECORD_OVHD) GEQU .START_ADDR
: 746 0805 5      THEN
: 747 0806 5          EXITLOOP;
: 748 0807 5
: 749 0808 5      ! If the front compression count of the key of the current
: 750 0809 5      ! record is less than the compression count of the key of
: 751 0810 5      ! the desired record, then the former has characters that
: 752 0811 5      ! the latter requires in its expansion.
: 753 0812 5
: 754 0813 5      IF .REC_ADDR[.CMP_CNT] LSSU .START_ADDR[.CMP_CNT]
: 755 0814 5      THEN
: 756 0815 6          BEGIN
: 757 0816 6
: 758 0817 6      ! If the compression count is equal to zero, move all
: 759 0818 6      ! the characters. Otherwise, RMS had previously moved
: 760 0819 6      ! characters that now appear to be incorrect, so
: 761 0820 6      ! overlay them with what RMS hopes are the correct ones.
: 762 0821 6
: 763 0822 6      LENGTH = .START_ADDR[.CMP_CNT] - .REC_ADDR[.CMP_CNT];
: 764 0823 6      OUTBUF = .OUTBUF - .LENGTH;
: 765 0824 6
: 766 0825 6      ! Move all of the front compressed characters needed by
: 767 0826 6      ! the key of the desired record that can be supplied by
: 768 0827 6      ! the key of the current record into the outbuf buffer,
: 769 0828 6      ! utilizing the truncated character of the key of the
: 770 0829 6      ! current record to supply any of these characters as
: 771 0830 6      ! needed.
: 772 0831 6
: 773 0832 6      OUTBUF = CH$COPY (.REC_ADDR[.KEY_LEN],
: 774 0833 6          .REC_ADDR + 2,
: 775 0834 6          (.REC_ADDR + .REC_ADDR[.KEY_LEN] + 1),
: 776 0835 6          .LENGTH,
: 777 0836 6          .OUTBUF);
: 778 0837 5      END;
: 779 0838 5
: 780 0839 5      ! Position to the next record in the bucket;
: 781 0840 5
: 782 0841 5      REC_ADDR = .REC_ADDR + .RECORD_SIZE;
: 783 0842 4      END;                                     ! end of WHILE loop
: 784 0843 4
: 785 0844 4      ! Complete the key of the desired record with those characters
: 786 0845 4      ! not front compressed - extending the key out to its full size
: 787 0846 4      ! using its rear-end truncated character, if it is required.
: 788 0847 4
: 789 0848 4      LENGTH = .IDX_DFN[.IDX$B_KEYSZ] - .START_ADDR[.CMP_CNT];
: 790 0849 4
: 791 0850 4      IF .LENGTH GTR 0
: 792 0851 4      THEN
: 793 0852 4          OUTBUF = CH$COPY (.START_ADDR[.KEY_LEN],
: 794 0853 4              .START_ADDR + 2,
: 795 0854 4              (.START_ADDR + .START_ADDR[.KEY_LEN] + 1),
: 796 0855 4              .LENGTH,

```

```

: 797 0856 4
: 798 0857 4
: 799 0858 4
: 800 0859 4
: 801 0860 3
: 802 0861 3
: 803 0862 3
: 804 0863 3
: 805 0864 3
: 806 0865 3
: 807 0866 3
: 808 0867 2
: 809 0868 2
: 810 0869 2
: 811 0870 2
: 812 0871 2
: 813 0872 2
: 814 0873 2
: 815 0874 2
: 816 0875 1
  
```

```

.OUTBUF);
REC_ADDR = .SAVE_REC_ADDR;
ELSE
! The record is in compressed form, but the key which is to be
! extracted is not itself compressed. Therefore, it maybe moved
! as a single entity into the output buffer.
OUTBUF = CH$MOVE( .IDX_DFN[IDX$B_KEYSZ], .START_ADDR, .OUTBUF);
END;
! Return the address of the first byte in the output buffer, past the
! the key which has been extracted from the current record, and placed
! there.
RETURN .OUTBUF;
END.
  
```

	093E	8F	BB	0000	RM\$RECORD	KEY::		
						PUSHR #^M<R1,R2,R3,R4,R5,R8,R11>	: 0572	
	5E		0C	C2	00004	SUBL2 #12, SP	: 0678	
			56	DD	00007	PUSHL REC_ADDR	: 0682	
	1C		5C	E8	00009	BLBS AP, 2\$: 0689	
	50	20	A9	D0	0000C	MOVL 32(IRAB), R0	: 0690	
	50	13	A0	D0	00010	MOVL 24(R0), R0	: 0689	
	51	0C	A0	9A	00014	MOVZBL 12(R0), REC_SIZE	: 0692	
			08	12	00018	BNEQ 1\$: 0694	
		21	A7	95	0001A	TSTB 33(IDX_DFN)	: 0696	
			03	13	0001D	BEQL 1\$: 0698	
	51		01	CE	0001F	MNEGL #1, REC_SIZE	: 0706	
			0000G	30	00022	BSBW RM\$REC_OVHD	: 0708	
	6E		50	C0	00025	ADDL2 R0, START_ADDR	: 0713	
	03	00B7	CA	91	00028	CMPB 183(IFAB), #3	: 0712	
			04	1F	0002D	BLSSU 3\$: 0711	
		2F	01	E1	0002F	BBC #1, AP, 6\$: 0726	
	50	1E	A7	9A	00033	MOVZBL 30(IDX_DFN), R0	: 0725	
	52	28	A740	DE	00037	MOVAL 40(IDX_DFN)[R0], R2	: 0724	
	51	28	A7	9E	0003C	MOVAB 40(R7), SEG_DATA_ADDR		
			17	11	00040	BRB 5\$		
			30	AE	DD	00042	4\$: PUSHL OUTBUF	
	50		61	3C	00045	MOVZWL (SEG_DATA_ADDR), R0		
			04	BE40	9F	00048	PUSHAB @START_ADDR[R0]	
	7E		02	A1	9A	0004C	MOVZBL 2(SEG_DATA_ADDR), -(SP)	
			8E	10	00050	BSBB RM\$MOVE		
	5E		0C	C0	00052	ADDL2 #12, SP		
			50	D0	00055	MOVL R0, OUTBUF		
FFE3	51	30	04	52	F1	00059	5\$: ACBL R2, #4, SEG_DATA_ADDR, 4\$	
			00BE	31	0005F	BRW 16\$: 0711	
	50	20	A9	D0	00062	6\$: MOVL 32(IRAB), R0	: 0739	
	58	18	A0	D0	00066	MOVL 24(R0), BUCKET		

	04	AE	0C	AB	9A	0006A	MOVZBL	12(BUCKET), 4(SP)	0745
				0A	12	0006F	BNEQ	8\$	
OA	1C	A7		06	E0	00071	BBS	#6, 28(IDX_DFN), 9\$	0747
				03	12	00076	BNEQ	8\$	0749
			0097	31	00	0078	BRW	15\$	
F8	1C	A7		03	E1	0007B	BBC	#3, 28(IDX_DFN), 7\$	0751
	0C	AE		56	D0	00080	MOVL	REC_ADDR, SAVE_REC_ADDR	0759
51		6E		01	C1	00084	ADDL3	#1, START_ADDR, R1	0765
		50		61	9A	00088	MOVZBL	(R1), R0	
	30	AE		50	C0	0008B	ADDL2	R0, OUTBUF	
		56	0E	AB	9E	0008F	MOVAB	14(R8), REC_ADDR	0772
		51	04	AE	D0	00093	MOVL	4(SP), REC_SIZE	0791
				08	12	00097	BNEQ	11\$	
			01	AB	95	00099	TSTB	1(BUCKET)	0793
				03	13	0009C	BEQL	11\$	
		51		01	CE	0009E	MNEGL	#1, REC_SIZE	0795
			0000G	30	00	00A1	BSBW	RMSREC_OVHD	0797
	08	AE		51	D0	000A4	MOVL	REC_SIZE, RECORD_SIZE	0798
		56		50	C0	000A8	ADDL2	RECORD_OVHD, REC_ADDR	0804
		6E		56	D1	000AB	CMPL	REC_ADDR, START_ADDR	
				33	1E	000AE	BGEQU	13\$	
50		6E		01	C1	000B0	ADDL3	#1, START_ADDR, R0	0813
		60	01	A6	91	000B4	CMPB	1(REC_ADDR), (R0)	
				23	1E	000B8	BGEQU	12\$	
50		6E		01	C1	000BA	ADDL3	#1, START_ADDR, R0	0822
		5B		60	9A	000BE	MOVZBL	(R0), LENGTH	
		51	01	A6	9A	000C1	MOVZBL	1(REC_ADDR), R1	
		5B		51	C2	000C5	SUBL2	R1, LENGTH	
	30	AE		5B	C2	000C8	SUBL2	LENGTH, OUTBUF	0823
		50		66	9A	000CC	MOVZBL	(REC_ADDR), R0	0832
5B	01	A046	02	A6	50	2C	MOVCS	R0, 2(REC_ADDR), 1(R0)[REC_ADDR], LENGTH, -	0836
			30	BE		000D7		@OUTBUF	
			30	AE	53	D0	MOVL	R3, OUTBUF	
				56	08	AE	ADDL2	RECORD_SIZE, REC_ADDR	0841
				80	11	000E1	BRB	10\$	0774
				50	A7	9A	MOVZBL	32(IDX_DFN), R0	0848
		51		01	C1	000E7	ADDL3	#1, START_ADDR, R1	
		5B		61	9A	000EB	MOVZBL	(R1), LENGTH	
		50		5B	C3	000EE	SUBL3	LENGTH, R0, LENGTH	
				18	15	000F2	BLEQ	14\$	0850
				50	BE	9A	MOVZBL	@START_ADDR, R0	0852
				58	6E	D0	MOVL	START_ADDR, R8	0856
		7E		02	C1	000FB	ADDL3	#2, START_ADDR, -(SP)	
5B	01	A048		50	2C	000FF	MOVCS	R0, @(SP)+, 1(R0)[R8], LENGTH, @OUTBUF	
				BE		00106			
			30	AE	53	D0	MOVL	R3, OUTBUF	
				56	0C	AE	MOVL	SAVE_REC_ADDR, REC_ADDR	0858
				0E	11	00110	BRB	16\$	0745
				50	A7	9A	MOVZBL	32(IDX_DFN), R0	0866
	30	BE	00	50	28	00116	MOVCS	R0, @START_ADDR, @OUTBUF	
			30	AE	53	D0	MOVL	R3, OUTBUF	
				50	D0	00120	MOVL	OUTBUF, R0	0874
				5E	10	C0	ADDL2	#16, SP	0875
			093E	8F	BA	00127	POPR	#M<R1,R2,R3,R4,R5,R8,R11>	
				05	00	0012B	RSB		

; Routine Size: 300 bytes, Routine Base: RMSRMS3 + 00E8

RM3MISC
V04-000

RMSRECORD_KEY

G 16
16-Sep-1984 01:50:35
14-Sep-1984 13:01:28

VAX-11 Bliss-32 V4.0-742
DISK\$VMMASTER:[RMS.SRC]RM3MISC.B32;1 Page 23
(6)

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```

0876 1 %SBTTL 'RMSRECORD_VBN'
0877 1 GLOBAL ROUTINE RMSRECORD_VBN : RL$PRESERVE1 =
0878 1
0879 1  !++
0880 1
0881 1  FUNCTIONAL DESCRIPTION:
0882 1
0883 1      This routine extracts the variable length VBN from the given record.
0884 1
0885 1  CALLING SEQUENCE:
0886 1      BSBW RMSRECORD_VBN()
0887 1
0888 1  INPUT PARAMETERS:
0889 1      NONE
0890 1
0891 1  IMPLICIT INPUTS:
0892 1
0893 1      IFAB          - address of the IFAB
0894 1      IFB$B_PLG_VER - prologue version of the file
0895 1
0896 1      REC_ADDR      - address of the record
0897 1
0898 1      AP -- code indicating type of bucket
0899 1           (also offset from the beginning of the record to the VBN)
0900 1           3 for DATA records
0901 1           2 for SIDR records
0902 1           1 for INDEX records (Prologue 1 and 3 only)
0903 1
0904 1  OUTPUT PARAMETERS:
0905 1      NONE
0906 1
0907 1  IMPLICIT OUTPUTS:
0908 1      NONE
0909 1
0910 1  ROUTINE VALUE:
0911 1
0912 1      The VBN of the given record.
0913 1
0914 1  SIDE EFFECTS:
0915 1      NONE
0916 1
0917 1  --
0918 1
0919 2  BEGIN
0920 2
0921 2  EXTERNAL REGISTER
0922 2      R_IFAB_STR,
0923 2      R_REC_ADDR_STR;
0924 2
0925 2  BUILTIN
0926 2      AP;
0927 2
0928 2  IF .IFAB[IFB$B_PLG_VER] EQLU 3
0929 2  THEN
0930 2      IF .AP EQLU 3
0931 2  THEN
0932 2      RETURN .(.REC_ADDR + 5)<0,8*(2 + .%FC ADDR[IRC$V_PTRSZ])>

```

```

: 875      0933 2      ELSE
: 876      0934 2      RETURN .(.REC_ADDR + 3)<0,8*(2 + .REC_ADDR[IRC$V_PTRSZ])>
: 877      0935 2      ELSE
: 878      0936 2      RETURN .(.REC_ADDR + .AP)<0,8*(2 + .REC_ADDR[IRC$V_PTRSZ])>;
: 879      0937 2
: 880      0938 1      END;

```

				51	DD	00000	RMSRECORD_VBN::			
							POSHL	R1		: 0877
		03	00B7	CA	91	00002	CMPB	183(IFAB), #3		: 0928
				2E	12	00007	BNEQ	3\$		
		03		5C	D1	00009	CMPL	AP, #3		: 0930
				13	12	0000C	BNEQ	1\$		
50		66		00	EF	0000E	EXTZV	#0, #2, (REC_ADDR), R0		: 0932
				08	C4	00013	MULL2	#8, R0		
				10	C0	00016	ADDL2	#16, R0		
51	05	A6		00	EF	00019	EXTZV	#0, R0, 5(REC_ADDR), R1		
				11	11	0001F	BRB	2\$		
50		66		00	EF	00021	1\$: EXTZV	#0, #2, (REC_ADDR), R0		: 0934
				08	C4	00026	MULL2	#8, R0		
				10	C0	00029	ADDL2	#16, R0		
51	03	A6		00	EF	0002C	EXTZV	#0, R0, 3(REC_ADDR), R1		
				51	D0	00032	2\$: MOVL	R1, R0		
				11	11	00035	BRB	4\$: 0936
50		66		00	EF	00037	3\$: EXTZV	#0, #2, (REC_ADDR), R0		
				08	C4	0003C	MULL2	#8, R0		
				10	C0	0003F	ADDL2	#16, R0		
51		6C46		00	EF	00042	EXTZV	#0, R0, (AP)[REC_ADDR], R1		
				51	D0	00048	4\$: MOVL	R1, R0		
				02	BA	0004B	POPR	#^M<R1>		: 0938
				05	0004D	RSB				

: Routine Size: 78 bytes, Routine Base: RMSRMS3 + 0214

```

: 881      0939 1
: 882      0940 1
: 883      0941 1 END
: 884      0942 0 ELUDOM

```

PSECT SUMMARY

Name	Bytes	Attributes
RMSRMS3	610	NOVEC, NOWRT, RD, EXE, NOSHR, GBL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
:_\$255\$DUA28:[RMS.OBJ]RMS.L32;1	3109	44	1	154	00:00.4

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RM3MISC/OBJ=OBJ\$:RM3MISC MSRC\$:RM3MISC/UPDATE=(ENH\$:RM3MISC)

: Size: 610 code + 0 data bytes
: Run Time: 00:15.0
: Elapsed Time: 00:42.0
: Lines/CPU Min: 3775
: Lexemes/CPU-Min: 13478
: Memory Used: 128 pages
: Compilation Complete

The image displays a grid of 144 small terminal window screenshots, arranged in a 12x12 grid. Each window shows a different VAX/VMS command and its corresponding output. The commands are organized into rows and columns, with some windows showing the same command but different outputs or parameters. The visible commands include:

- RM3INDEX LIS
- RM3FNDRU LIS
- RM3FNDRFA LIS
- RM3GET LIS
- RM3LDR LIS
- RM3JOURNAL LIS
- RM3KEYDSC LIS
- RM3MISC LIS
- RM3MISPLT LIS

The outputs are dense with text, including file names, sizes, and system messages. The overall appearance is that of a comprehensive manual or reference guide for the RM3 utility.