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RRRRRRRR MM MM 333333 CCCCCCCC 000000 NN NN NN NN
RRRRRRRR MM MM 333333 CCCCCCCC 000000 NN NN NN NN
RR RR RR MMMM MMMM 33 33 CC 00 00 NN NN NN NN
RR RR RR MMMM MMMM 33 33 CC 00 00 NN NN NN NN
RR RR RR MM MM MM 33 33 CC 00 00 NNNN NN NNNN NN
RR RR RR MM MM MM 33 33 CC 00 00 NNNN NN NNNN NN
RRRRRRRR MM MM 33 33 CC 00 00 NN NN NN NN NN NN
RRRRRRRR MM MM 33 33 CC 00 00 NN NN NN NN NN NN
RR RR MM MM 33 33 CC 00 00 NN NN NN NN NN NN
RR RR MM MM 33 33 CC 00 00 NN NN NN NN NN NN
RR RR MM MM 33 33 CC 00 00 NN NN NN NN NN NN
RR RR MM MM 333333 CCCCCCCC 000000 NN NN NN NN
RR RR MM MM 333333 CCCCCCCC 000000 NN NN NN NN

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LL          IIIIII SSSSSSSS
LL          IIIIII SSSSSSSS
LL          II      SS
LL          II      SS
LL          II      SS
LL          II      SS
LL          II      SSSSSS
LL          II      SSSSSS
LL          II      SS
LL          II      SS
LL          II      SS
LL          II      SS
LLLLLLLLLL IIIIII SSSSSSSS
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0001 0 MODULE RM3CONN (LANGUAGE (BLISS32) ,
0002 0 IDENT = 'V04-000'
0003 0 ) =
0004 1 BEGIN
0005 1
0006 1 *****
0007 1 *
0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0024 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0025 1 *
0026 1 *
0027 1 *****
0028 1
0029 1 ++
0030 1
0031 1 FACILITY: RMS32 INDEX SEQUENTIAL FILE ORGANIZATION
0032 1
0033 1 ABSTRACT:
0034 1 INDEXED SPECIFIC CODE FOR $CONNECT
0035 1
0036 1
0037 1 ENVIRONMENT:
0038 1
0039 1 VAX/VMS OPERATING SYSTEM
0040 1
0041 1 --
0042 1
0043 1
0044 1 AUTHOR: Wendy Koenig CREATION DATE: 6-APR-78 10:11
0045 1
0046 1
0047 1 MODIFIED BY:
0048 1
0049 1 V03-017 JWT0187 Jim Teague 19-Jul-1984
0050 1 Make more appropriate error exit when user attempts
0051 1 to connect with EOF and BIO.
0052 1
0053 1 V03-016 DAS0001 David Solomon 25-Mar-1984
0054 1 Fix broken branches.
0055 1
0056 1 V03-015 TMK0006 Todd M. Katz 02-Apr-1983
0057 1 When the new BDB stuff was implemented (RAS0134), the

```

implementer neglected to put the addresses of the AI and BI
journalling BDBs within the data BDB. This corrects the problem.
The fields within the BDBs were also being set up incorrectly
because the constant RJR\$C_BLKLEN was being used as the size of
the RMS Journalling record overhead instead of RJR\$C_BKTLEN.

V03-014 MCN0013 Maria del C. Nasr 24-Mar-1983
Reorganize GETSPC and RETSPC Linkages

V03-013 RAS0134 Ron Schaefer 16-Mar-1983
Implement an alternate BDB strategy for ISAM AI/BI journaling.
The technique is to allocate one huge area for each
BDB. This area has room for the data buffer, a BDB and RJR
for AI journaling; a data buffer, BDB and RJR for BI
journaling. The normal BDB points to the AI buffer.
The AI and BI journaling BDBs are not allocated on the
normal BDB chain but instead are only found from the
data bucket BDB.

V03-012 MCN0012 Maria del C. Nasr 24-Feb-1983
Reorganize Linkages

V03-011 TMK0005 Todd M. Katz 22-Dec-1982
If the file allows updates, and is either a prologue 3 file or
defines alternate keys, then there is a new record buffer which
must be allocated. The address of this buffer is stored in
IRB\$L_OLDBUF, and it is the same size as the internal record
buffer. I have increased the size of the record buffers by two
in some cases, to allow for both the size of the record and the
record itself to be stored side by side within the same buffer.

V03-010 TMK0004 Todd M. Katz 06-Dec-1982
If the file is a prologue 1 or 2 file, contains alternate
keys, and is open for write access then allocate a record
buffer and store its address in IRB\$L_RECBUF. This record
buffer will be used to store the primary data record being
deleted during a \$DELETE. The use of this buffer has become
necessary because of the changes made in the \$DELETE algorithm.
The user data record is now deleted before the alternate keys,
instead of the other way around which is how it has been done in
the past. Thus, the primary data record must be saved off to
the side so that after the user data record has been deleted it
is still available for the extraction of the alternate keys as
part of their deletion. This record buffer is used to save the
primary data record.

V03-009 TMK0003 Todd M. Katz 02-Dec-1982
The number of keybuffers is now represented by the constant
IFB\$C_KBUFNUM.

V03-008 TMK0002 Todd M. Katz 24-Nov-1982
Allocate a seventh keybuffer.

V03-007 KBT0336 Keith B. Thompson 10-Sep-1982
Remove ref. to RMSGETSOSPC routine

V03-006 KBT0160 Keith B. Thompson 21-Aug-1982

58 0058 1
59 0059 1
60 0060 1
61 0061 1
62 0062 1
63 0063 1
64 0064 1
65 0065 1
66 0066 1
67 0067 1
68 0068 1
69 0069 1
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: 167 0167 1
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: 169 0169 1
: 170 0170 1
: 171 0171 1

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Reorganize psects

V03-005 TMK0001 Todd M. Katz 22-Jun-1982
Implement the RMS cluster solution for next record positioning. Instead of keeping the NRP context in system space, RMS now keeps it locally in the IRAB. As a result it no longer has to allocate space for a NRP cell, and so that maybe deleted from this routine. Also, allocate a sixth keybuffer. Finally, the function of the bit IRBSV_EOF has been replaced by the bit IRBSV_CON_EOF.

V03-004 KBT0055 Keith B. Thompson 8-Jun-1982
No longer need to allocate any index descriptors on connect

V03-003 KPL003 P Lieberwirth 25-May-1982
Fix bug introduced by KPL0002. Can't call RMSDISCOMMON on errors allocating BDBs or global buffers.

V03-002 LJA0007 Laurie Anderson 25-Mar-1982
Change KBUFSZ to reference a macro when computing buffer size and make IFBSB_KBUFSZ a word, now: IFBSW_KBUFSZ.

V03-001 KPL0002 P Lieberwirth 17-Mar-1982
Don't allow both PUT to EOF and Block IO to be specified. Call RMSDISCOMMON on this error and errors allocating BDBs. Add subtitle.

V02-020 KPL0001 P Lieberwirth 5-Nov-1981
Add support for PUT to EOF.

V02-019 CDS0002 C Saether 29-Sep-1981
Always allocate 5 keybuffers for all plgs.

V02-018 PSK0002 Paulina S. Knibbe 08-Aug-1981
Remove support for truncated keys in INDEX on prologue three files.

V02-017 CDS0001 C Saether 06-Aug-1981
Deallocate index descriptors if BRO create and BIO connect.

V02-016 MCN0011 Maria del C. Nasr 19-Jun-1981
Add a fifth key buffer for prologue 3 files.

V02-015 PSK0001 Paulina S. Knibbe 12-Jun-1981
Allocate a 'split context' block whenever we do a connect on a prologue three file.

V02-014 MCN0008 Maria del C. Nasr 15-May-1981
Add a fourth key buffer for prologue 3 files.

V02-013 MCN0007 Maria del C. Nasr 20-Apr-1981
Add code to allocate record output buffer for prologue 3 files.

V02-012 REFORMAT Ken Henderson 29-Jul-1980
The code was reformatted.


```
: 229      0293 1      L_RETSPC;
: 230      0294 1
: 231      0295 1      ! External Routines
: 232      0296 1      !
: 233      0297 1      EXTERNAL ROUTINE
: 234      0298 1      RMSBDBALLOC      : RLSBDBALLOC ADDRESSING_MODE( LONG_RELATIVE ),
: 235      0299 1      RMSCCLN1        : RLSERROR_LINK1 ADDRESSING_MODE( LONG_RELATIVE ),
: 236      0300 1      RMSCLOSE3       : RLSLINK 7 10 11,
: 237      0301 1      RMSDISCOMMON    : RLSERROR [LNK1 ADDRESSING_MODE( LONG_RELATIVE ),
: 238      0302 1      RMSKEY_DESC     : RLSRABREG 7,
: 239      0303 1      RMSRETSPC1      : RLSRETSPC_NOVALUE ADDRESSING_MODE( LONG_RELATIVE ),
: 240      0304 1      RMSGETSPC1      : RLSGETSPC ADDRESSING_MODE( LONG_RELATIVE );
: 241      0305 1
: 242      0306 1
```

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244 0307 1 %SBTTL 'RM$CONNECT3B'
245 0308 1 GLOBAL ROUTINE RM$CONNECT3B : RLSRABREG =
246 0309 1
247 0310 1 !++
248 0311 1
249 0312 1 FUNCTIONAL DESCRIPTION:
250 0313 1
251 0314 1 This module performs the following functions required for
252 0315 1 connecting indexed files:
253 0316 1 1 -- performs various validity checks
254 0317 1 2 -- if connect for block i/o allocate a BDB and exit after
255 0318 1 first deallocating index descriptors if BRO create
256 0319 1 3 -- allocate BDB's and buffer's depending on access mode
257 0320 1 -- if write accessed allocate a lock BDB
258 0321 1 -- and if shared, allocate a BCB
259 0322 1 4 -- allocate key buffers and an update buffer
260 0323 1 -- allocates 7 key buffers of keybufsize
261 0324 1 5 -- allocate record output buffer
262 0325 1 6 -- allocate old record buffer if update accesses allowed
263 0326 1 7 -- initialize various fields in the IRAB
264 0327 1 8 -- initialize the next record positioning information kept within
265 0328 1 the IRAB
266 0329 1
267 0330 1 CALLING SEQUENCE:
268 0331 1
269 0332 1 BSBW RM$CONNECT3B
270 0333 1 Entered via case branch from RM$CONNECT and BSBW from RM$CONNECT3;
271 0334 1 returns to RM$CONNECT3 and then exits from RMS directly
272 0335 1 (i.e - on success, it branches to RM$EXSUC
273 0336 1 - on error, it calls either RM$CLN1 to deallocate the IRAB or
274 0337 1 RM$COMCLNUP to deallocate the BDB's, buffer's, BCB's, and the
275 0338 1 IRAB, and then branches to RM$EX_NOSTR)
276 0339 1
277 0340 1 INPUT PARAMETERS:
278 0341 1 none
279 0342 1
280 0343 1 IMPLICIT INPUTS:
281 0344 1
282 0345 1 R8 -- RAB address
283 0346 1 R9 -- IRAB address
284 0347 1 R10 -- IFAB address
285 0348 1 R11 -- IMPURE AREA address
286 0349 1 contents of RAB and IRAB
287 0350 1
288 0351 1 OUTPUT PARAMETERS:
289 0352 1 none
290 0353 1
291 0354 1 IMPLICIT OUTPUTS:
292 0355 1
293 0356 1 Set various fields in IRAB and IFAB
294 0357 1
295 0358 1 ROUTINE VALUE:
296 0359 1
297 0360 1 Usual RMS status codes
298 0361 1
299 0362 1 SIDE EFFECTS:
300 0363 1

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301 0364 1 | Allocate BDB's and buffer's, key buffers and update buffer, record
302 0365 1 | output buffer and old record buffer, and zero out all next record
303 0366 1 | positioning context variables kept within the IRAB except for the
304 0367 1 | current key of reference which is initialized to that specified
305 0368 1 | by the user in the RAB.
306 0369 1 |
307 0370 1 |
308 0371 1 |
309 0372 2 BEGIN
310 0373 2
311 0374 2 MACRO
312 0375 2 DEALLOC KEYBUF =
313 0376 2 BEGIN
314 0377 2
315 0378 2 SIZE = .IFAB[IFB$W_KBUFSZ]+IFB$C_KBUFNUM;
316 0379 2
317 0380 2 IF .SIZE LSS 12
318 0381 2 THEN
319 0382 2 SIZE = 12;
320 0383 2
321 0384 2 RMSRETSPC1 ( .SIZE, 0, KEYBUF_ADDR(1) );
322 0385 2 RMSDISCOMMON();
323 0386 2 RETURN .STATUS;
324 0387 2 END; %
325 0388 2
326 0389 2 DEALLOC UPDBUF =
327 0390 2 BEGIN
328 0391 2 IF .IFAB[IFB$V_UPD]
329 0392 2 THEN
330 0393 2 BEGIN
331 0394 2 SIZE = .IFAB[IFB$B_NUM_KEYS];
332 0395 2
333 0396 2 IF .SIZE LSS 12
334 0397 2 THEN
335 0398 2 SIZE = 12;
336 0399 2
337 0400 2 RMSRETSPC1 ( .SIZE, 0, .IRAB[IRB$L_UPDBUF] );
338 0401 2 END;
339 0402 2 END; %
340 0403 2
341 0404 2 BUILTIN
342 0405 2 TESTBITSC;
343 0406 2
344 0407 2 EXTERNAL REGISTER
345 0408 2 COMMON_RAB_STR;
346 0409 2
347 0410 2 GLOBAL REGISTER
348 0411 2 R_IDX_DFN_STR;
349 0412 2
350 0413 2 LOCAL
351 0414 2 SIZE;
352 0415 2
353 0416 2 ! Support PUT to EOF by translating ROP bit into IRAB bit for use on first
354 0417 2 ! PUT.
355 0418 2
356 0419 2 IF .RAB[RAB$V_EOF]
357 0420 2 THEN

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358 0421 2
359 0422 2
360 0423 2
361 0424 2
362 0425 2
363 0426 3
364 0427 3
365 0428 3
366 0429 3
367 0430 2
368 0431 2
369 0432 2
370 0433 2
371 0434 2
372 0435 2
373 0436 2
374 0437 2
375 0438 2
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377 0440 2
378 0441 2
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387 0450 3
388 0451 3
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397 0460 2
398 0461 2
399 0462 2
400 0463 2
401 0464 2
402 0465 2
403 0466 2
404 0467 2
405 0468 2
406 0469 2
407 0470 2
408 0471 2
409 0472 2
410 0473 2
411 0474 2
412 0475 2
413 0476 2
414 0477 2

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: Don't allow EOF and BIO to both be specified.
IF .RAB[RAB$V_BIO]
THEN
BEGIN
RMS$CLN1();
RETURN RMS$ERR(ROP);
END
ELSE
IRAB[IRB$V_CON_EOF] = 1;

: In case we're in block i/o mode, have to do this -- same field as NRP_PTR.
IRAB[IRB$L_NRP_VBN] = .IRAB[IRB$L_NRP_VBN] + 1;

: If $OPEN or $CREATE was done with bro specified, use the bio rop bit
: to determine whether to connect for block or record operations. note:
: any subsequent connects are necessarily of the same type.
IF TESTBITSC (IFAB[IFB$V_BRO])
THEN
: If block io deallocate the index descriptors and set the bio bit in
: the ifab to disallow record operations
IF .RAB[RAB$V_BIO]
THEN
BEGIN
RMS$CLOSE3();
IFAB[IFB$V_BIO] = 1
END;

IRAB[IRB$L_CURBDB] = 0;

: Allocate all of the BDB's and buffer's and BCB's ( 1 BCB per BDB).
: RMS$BDBALLOC handles all defaulting such that a minimum of 2 buffers
: are allocated plus a lock BDB (no buffer) if write accessed. For block
: i/o a BDB only (no buffer) is allocated. Exit after BDBALLOC if block
: i/o. Also, count all 'extra' buffers (number in excess of 2 buffers)

: If either AI or BI journaling is enabled then a more complicated BDB
: and buffer strategy is used. Basically the data and AI buffer is
: shared, there is a separate BI buffer and there are separate AI
: and BI BDBs and RJRs allocated out of this one huge area.
: The reason for the one huge area is to make sure that the RMOx
: level of the system sees only normal BDBs and buffers.
: The addressing of the other portions is as follows:

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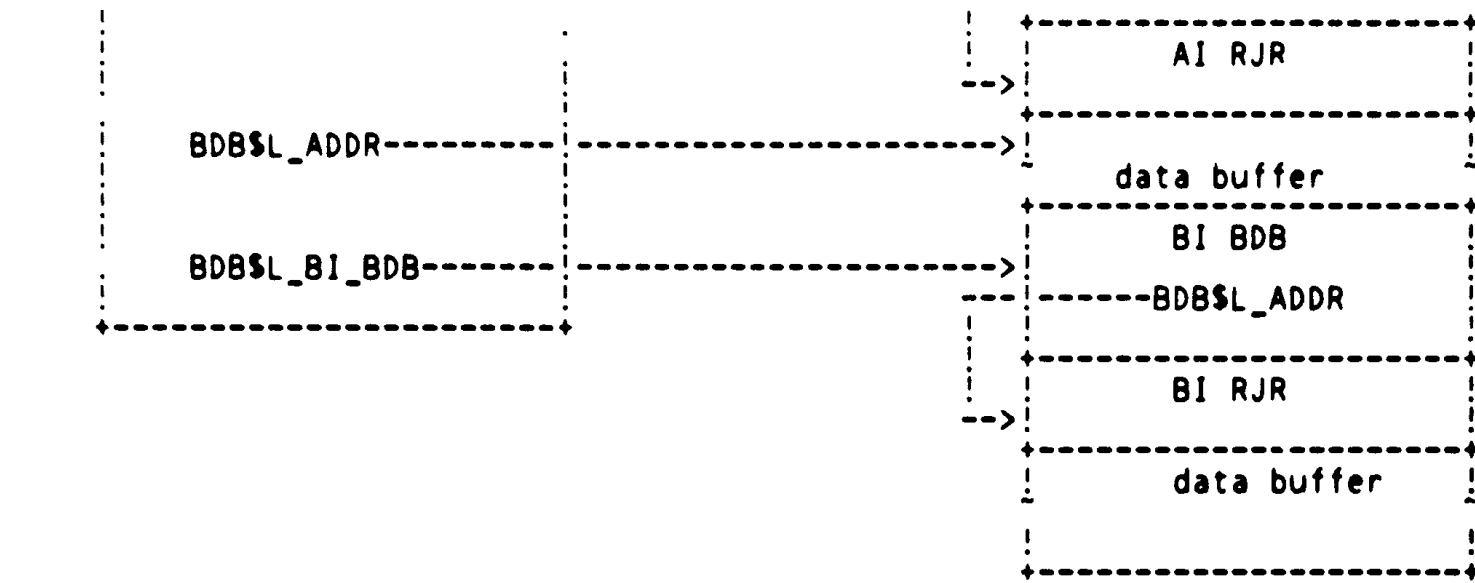
...  +-----+-----+-----+-----+-----+-----+
      | data BDB |----->| AI BDB |
      | BDB$L_AI_BDB |-----| BDB$L_ADDR |
      +-----+-----+-----+-----+-----+-----+

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BEGIN
LOCAL
  BKS,           ! max bucket size
  BUFSIZ,        ! size of buffer to allocate
  JBDB: REF BLOCK[.BYTE], ! pointer to jnlbdb
  DBDB: REF BLOCK[.BYTE]; ! pointer to data bdb

BUFSIZ = BKS = .IFAB[IFB$B_BKS] ^ 9;

IF .IFAB[IFB$V_AI]
THEN
  BUFSIZ = .BUFSIZ + RJR$C_BKTLEN + BDB$C_BLN;

IF .IFAB[IFB$V_BI]
THEN
  BUFSIZ = .BUFSIZ + .BKS + RJR$C_BKTLEN + BDB$C_BLN;

RETURN_ON_ERROR (RMS$DBALLOC (4, .BUFSIZ));

! The new BDBs are allocated onto the end of the BDB chain
! so now go backwards over the BDBs, carving them up as appropriate
! into the journaling data structures as needed.

DBDB = .IFAB[IFB$L_BDB_BLNK];

INCR I FROM 1 TO .IRAB[IRB$B_BCNT] DO
  BEGIN
    DBDB[BDB$W_SIZE] = .BKS;

    IF .IFAB[IFB$V_AI]
    THEN
      BEGIN
        JBDB = .DBDB[BDB$L_ADDR];
        DBDB[BDB$L_AI_BDB] = .JBDB;

        JBDB[BDB$B_BID] = BDB$C_BID;

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472 0535 5          JBDB[BDB$B_BLN] = BDB$C_BLN/4;
473 0536 5          JBDB[BDB$L_FLINK] = .JBDB;
474 0537 5          JBDB[BDB$L_BLINK] = .JBDB;
475 0538 5          JBDB[BDB$W_SIZE] = .BKS + RJR$C_BKTLEN;
476 0539 5          JBDB[BDB$L_ADDR] = .JBDB + BDB$C_BLN;
477 0540 5          DBDB[BDB$L_ADDR] = .JBDB + BDB$C_BLN + RJR$C_BKTLEN;
478 0541 4          END;
479 0542 4
480 0543 4          IF .IFAB[IFB$V_BI]
481 0544 4          THEN
482 0545 5          BEGIN
483 0546 5          JBDB = .DBDB[BDB$L_ADDR] + .BKS;
484 0547 5          DBDB[BDB$L_BI_BDB] = .JBDB;
485 0548 5
486 0549 5          JBDB[BDB$B_BID] = BDB$C_BID;
487 0550 5          JBDB[BDB$B_BLN] = BDB$C_BLN/4;
488 0551 5          JBDB[BDB$L_FLINK] = .JBDB;
489 0552 5          JBDB[BDB$L_BLINK] = .JBDB;
490 0553 5          JBDB[BDB$W_SIZE] = .BKS + RJR$C_BKTLEN;
491 0554 5          JBDB[BDB$L_ADDR] = .JBDB + BDB$C_BLN;
492 0555 4          END;
493 0556 4          DBDB = .DBDB[BDB$L_BLINK];
494 0557 3          END;
495 0558 3
496 0559 2          END;
497 0560 2
498 0561 2          ! If open for block io return
499 0562 2          !
500 0563 2          IF .IFAB[IFB$V_BIO]
501 0564 2          THEN
502 0565 2          RETURN RMSSUC();
503 0566 2
504 0567 2          IF .IRAB[IRB$B_BCNT] GTR 2
505 0568 2          THEN
506 0569 2          IFAB[IFB$B_EXTRABUF] = .IFAB[IFB$B_EXTRABUF] +
507 0570 2          (.IRAB[IRB$B_BCNT] - 2);
508 0571 2
509 0572 2          ! Set up the key descriptor for the primary key
510 0573 2          !
511 0574 2          RETURN_ON_ERROR (RM$KEY_DESC(0), RM$DISCOMMON());
512 0575 2
513 0576 2          ! The following code is made of the sections that allocate the remaining
514 0577 2          ! structures:
515 0578 2          ! - key buffers
516 0579 2          ! - update buffer, if update set
517 0580 2          ! - old record buffer if update set
518 0581 2          ! - record buffer
519 0582 2          ! In each case, if it fails to allocate any of the structures, it
520 0583 2          ! deallocates any of those already allocated, and returns.
521 0584 2          !
522 0585 3          BEGIN
523 0586 3          LOCAL
524 0587 3          STATUS;
525 0588 3
526 0589 3          ! Allocate the keystring buffer (IFB$C_KBUFNUM * .IFB$W_KBUFSZ).
527 0590 3
528 0591 3

```

```

529 0592 4 BEGIN
530 0593 4
531 0594 4 LOCAL
532 0595 4     BLK : REF BBLOCK;
533 0596 4
534 0597 4     SIZE = .IFAB[IFBSW_KBUFSZ] * IFBSC_KBUFNUM;
535 0598 4
536 0599 4     IF .SIZE LSS 12
537 0600 4     THEN
538 0601 4         SIZE = 12;
539 0602 4
540 0603 4     IF RMSGETSPC1( 0, .SIZE; BLK )
541 0604 4     THEN
542 0605 4         IRAB[IRBSL_KEYBUF] = .BLK
543 0606 4     ELSE
544 0607 4         RETURN RMSDISCOMMON();
545 0608 4     END;
546 0609 3
547 0610 3     ! If update is set, then allocate an update buffer.
548 0611 3     !
549 0612 3     IF .IFAB[IFBSV_UPD]
550 0613 3     THEN
551 0614 4         BEGIN
552 0615 4
553 0616 4         LOCAL
554 0617 4             BLK : REF BBLOCK;
555 0618 4
556 0619 4             SIZE = .IFAB[IFBSB_NUM_KEYS];
557 0620 4
558 0621 4             IF .SIZE LSS 12
559 0622 4             THEN
560 0623 4                 SIZE = 12;
561 0624 4
562 0625 5             IF (STATUS = RMSGETSPC1 ( 0, .SIZE; BLK ) )
563 0626 4             THEN
564 0627 4                 IRAB[IRBSL_UPDBUF] = .BLK
565 0628 4             ELSE
566 0629 4                 DEALLOC_KEYBUF;
567 0630 4             END;
568 0631 3                 ! end of update buffer allocation
569 0632 3     ! Determine the number of bytes to allocate for a record buffer depending
570 0633 3     ! on maximum record size.
571 0634 3     !
572 0635 3     IF .IFAB[IFBSW_MRS] EQLU 0
573 0636 3     THEN
574 0637 3         SIZE = .IDX_DFN[IDX$B_DATBKTSZ] * 512
575 0638 3     ELSE
576 0639 3         IF .IFAB[IFBSB_PLG_VER] GEQU PLGSC_VER_3
577 0640 3         THEN
578 0641 3             SIZE = .IFAB[IFBSW_MRS] + IRCSC_KEYCMPOVH
579 0642 3                 + IRCSC_DATCMPOVH
580 0643 3                 + 2
581 0644 3         ELSE
582 0645 3             SIZE = .IFAB[IFBSW_MRS] + 2;
583 0646 3
584 0647 3     IF .SIZE LSS 12
585 0648 3     THEN

```

```
586 0649 3      SIZE = 12;
587 0650 3
588 0651 3      ! Allocate record output buffer for unpacking of prologue 3 data records.
589 0652 3      ! Also allocate a record buffer if the file is a prologue 1 or 2 file, is
590 0653 3      ! opened for write access, and defines secondary keys.
591 0654 3
592 0655 4      IF (.IFAB[IFBSB_PLG_VER] EQLU PLG$C_VER_3)
593 0656 3      OR
594 0657 4      (.IFAB[IFBSB_NUM_KEYS] GTRU 1
595 0658 4      AND
596 0659 4      .IFAB[IFBSV_WRTACC])
597 0660 3      THEN
598 0661 4      BEGIN
599 0662 4      LOCAL
600 0663 4      BLK : REF BBLOCK;
601 0664 4
602 0665 4      IF (STATUS = RM$GETSPC1 ( 0, .SIZE; BLK ) )
603 0666 5      THEN
604 0667 4      IRAB[IRB$L_RECBUF] = .BLK
605 0668 4
606 0669 4      ! Deallocate update buffer, and key buffer on errors.
607 0670 4
608 0671 4      ELSE
609 0672 4      BEGIN
610 0673 5      DEALLOC_UPDBUF;
611 0674 5      DEALLOC_KEYBUF;
612 0675 5      END;
613 0676 4
614 0677 4      ! If update access has been specified and either the file is a prologue
615 0678 4      ! 3 file or alternate keys have been defined, allocate the old record
616 0679 4      ! buffer. On errors, return all internal structures that have been
617 0680 4      ! allocated.
618 0681 4
619 0682 4      IF .IFAB[IFBSV_UPD]
620 0683 4      THEN
621 0684 4      BEGIN
622 0685 5      LOCAL
623 0686 5      BLK : REF BBLOCK;
624 0687 5
625 0688 5      IF (STATUS = RM$GETSPC1 ( 0, .SIZE; BLK ) )
626 0689 6      THEN
627 0690 5      IRAB[IRB$L_OLDBUF] = .BLK
628 0691 5
629 0692 5      ! Deallocate the record buffer, update buffer, and key buffer.
630 0693 5
631 0694 5      ELSE
632 0695 5      BEGIN
633 0696 6      RM$RETSPC1 ( .SIZE, 0, .IRAB[IRB$L_RECBUF] );
634 0697 6      DEALLOC_UPDBUF;
635 0698 6      DEALLOC_KEYBUF;
636 0699 6      END;
637 0700 6      END;
638 0701 5      END;
639 0702 4      END;
640 0703 3      END;
641 0704 2      END;
642 0705 2
```


34	A1		50	D0	00087	MOVL	JBDB, 52(DBDB)	0532
08	A0	140C	8F	B0	00088	MOVW	#5132, 8(JBDB)	0534
60			50	D0	00091	MOVL	JBDB, (JBDB)	0536
04	A0		50	D0	00094	MOVL	JBDB, 4(JBDB)	0537
16	A0	0044	8F	A1	00098	ADDW3	#68, BKS, 22(JBDB)	0538
18	A0	50	A0	9E	0009F	MOVAB	80(R0), 24(JBDB)	0539
18	A1	0094	C0	9E	000A4	MOVAB	148(R0), 24(DBDB)	0540
22	00A0		02	E1	000AA	8\$: BBC	#2, 160(IFAB), 9\$	0543
50	18		6E	C1	000B0	ADDL3	BKS, 24(DBDB), JBDB	0546
	30		50	D0	000B5	MOVL	JBDB, 48(DBDB)	0547
	08	140C	8F	B0	000B9	MOVW	#5132, 8(JBDB)	0549
	60		50	D0	000BF	MOVL	JBDB, (JBDB)	0551
	04		50	D0	000C2	MOVL	JBDB, 4(JBDB)	0552
16	A0	0044	8F	A1	000C6	ADDW3	#68, BKS, 22(JBDB)	0553
	18	50	A0	9E	000CD	MOVAB	80(R0), 24(JBDB)	0554
	51	04	A1	D0	000D2	9\$: MOVL	4(DBDB), DBDB	0556
9F	53		52	F3	000D6	10\$: AOBLEQ	R2, 1, 7\$	0524
03	22		05	E1	000DA	BBC	#5, 34(IFAB), 11\$	0563
			0179	31	000DF	BRW	35\$	
			52	91	000E2	11\$: CMPB	R2, #2	0567
			0E	1B	000E5	BLEQU	12\$	
	50	00B6	CA	9A	000E7	MOVZBL	182(IFAB), R0	0570
	50		52	C0	000EC	ADDL2	R2, R0	
00B6	CA		02	83	000EF	SUBB3	#2, R0, 182(IFAB)	0569
			7E	D4	000F5	12\$: CLRL	-(SP)	0574
			0000G	30	000F7	BSBW	RMSKEY_DESC	
	5E		04	C0	000FA	ADDL2	#4, SP	
	24		50	E9	000FD	BLBC	STATUS, 14\$	
	56	00B4	CA	3C	00100	MOVZWL	180(IFAB), SIZE	0597
	56		06	C4	00105	MULL2	#6, SIZE	
	0C		56	D1	00108	CMPL	SIZE, #12	0599
			03	18	0010B	BGEQ	13\$	
	56		0C	D0	0010D	MOVL	#12, SIZE	0601
	52		56	D0	00110	13\$: MOVL	SIZE, R2	0603
			51	D4	00113	CLRL	R1	
		00000000G	EF	16	00115	JSB	RMSGETSPC1	
	06		50	E9	0011B	BLBC	R0, 14\$	
60	A9		51	D0	0011E	MOVL	BLK, 96(IRAB)	0605
			09	11	00122	BRB	15\$	
		00000000G	EF	16	00124	14\$: JSB	RMSDISCOMMON	0607
			0131	31	0012A	BRW	36\$	
37	22		03	E1	0012D	15\$: BBC	#3, 34(IFAB), 19\$	0612
	56	06B2	CA	9A	00132	MOVZBL	178(IFAB), SIZE	0619
	0C		56	D1	00137	CMPL	SIZE, #12	0621
			03	18	0013A	BGEQ	16\$	
	56		0C	D0	0013C	MOVL	#12, SIZE	0623
	52		56	D0	0013F	16\$: MOVL	SIZE, R2	0625
			51	D4	00142	CLRL	R1	
		00000000G	EF	16	00144	JSB	RMSGETSPC1	
	6E		50	D0	0014A	MOVL	R0, STATUS	
	06		6E	E9	0014D	BLBC	STATUS, 17\$	
64	A9		51	D0	00150	MOVL	BLK, 100(IRAB)	0627
			13	11	00154	BRB	19\$	
	56	00B4	CA	3C	00156	17\$: MOVZWL	180(IFAB), SIZE	0628
	56		06	C4	0015B	MULL2	#6, SIZE	
	0C		56	D1	0015E	CMPL	SIZE, #12	
			03	19	00161	BLSS	18\$	

		00D5	31	00163		BRW	33\$			
		00CF	31	00166	18\$:	BRW	32\$			
56	50	60	AA	3C	00169	19\$:	MOVZWL	96(IFAB), R0	0635	
			0A	12	0016D		BNEQ	20\$		
	56	17	A7	9A	0016F		MOVZBL	23(IDX DFN), SIZE	0637	
	56		09	78	00173		ASHL	#9, SIZE, SIZE		
			11	11	00177		BRB	22\$		
	03	00B7	CA	91	00179	20\$:	CMPB	183(IFAB), #3	0639	
			06	1F	0017E		BLSSU	21\$		
	56	07	A0	9E	00180		MOVAB	7(R0), SIZE	0643	
			04	11	00184		BRB	22\$	0641	
	56	02	A0	9E	00186	21\$:	MOVAB	2(R0), SIZE	0645	
	0C		56	D1	0018A	22\$:	C MPL	SIZE, #12	0647	
			03	18	0018D		BGEQ	23\$		
	56		0C	D0	0018F		MOVL	#12, SIZE	0649	
	03	00B7	CA	91	00192	23\$:	CMPB	183(IFAB), #3	0655	
			0B	13	00197		BEQL	24\$		
	01	00B2	CA	91	00199		CMPB	178(IFAB), #1	0657	
			59	1B	0019E		BLEQU	28\$		
	55	06	AA	E9	001A0		BLBC	6(IFAB), 28\$	0659	
	52		56	D0	001A4	24\$:	MOVL	SIZE, R2	0666	
			51	D4	001A7		CLRL	R1		
		00000000G	EF	16	001A9		JSB	RMSGETSPC1		
	6E		50	D0	001AF		MOVL	R0, STATUS		
	06		6E	E9	001B2		BLBC	STATUS, 25\$		
96	68	A9	51	D0	001B5		MOVL	BLK, 104(IRAB)	0668	
			24	11	001B9		BRB	27\$		
	22	AA	03	E1	001BB	25\$:	BBC	#3, 34(IFAB), 17\$	0673	
			CA	9A	001C0		MOVZBL	178(IFAB), SIZE		
		00B2	56	D1	001C5		C MPL	SIZE, #12		
			03	18	001C8		BGEQ	26\$		
	56		0C	D0	001CA		MOVL	#12, SIZE		
	54	64	A9	D0	001CD	26\$:	MOVL	100(IRAB), R4		
			53	D4	001D1		CLRL	R3		
	52		56	D0	001D3		MOVL	SIZE, R2		
		00000000G	EF	16	001D6		JSB	RMSRETSPC1		
			FF	77	31	001DC		BRW	17\$	0674
71	22	AA	03	E1	001DF	27\$:	BBC	#3, 34(IFAB), 34\$	0683	
			56	D0	001E4		MOVL	SIZE, R2	0690	
			51	D4	001E7		CLRL	R1		
		00000000G	EF	16	001E9		JSB	RMSGETSPC1		
	6E		50	D0	001EF		MOVL	R0, STATUS		
	06		6E	E9	001F2		BLBC	STATUS, 29\$		
6C	A9		51	D0	001F5		MOVL	BLK, 108(IRAB)	0692	
			5A	11	001F9	28\$:	BRB	34\$		
	54	68	A9	D0	001FB	29\$:	MOVL	104(IRAB), R4	0698	
			53	D4	001FF		CLRL	R3		
	52		56	D0	00201		MOVL	SIZE, R2		
		00000000G	EF	16	00204		JSB	RMSRETSPC1		
1C	22	AA	03	E1	0020A		BBC	#3, 34(IFAB), 31\$		
			CA	9A	0020F		MOVZBL	178(IFAB), SIZE		
		00B2	56	D1	00214		C MPL	SIZE, #12		
			03	18	00217		BGEQ	30\$		
	56		0C	D0	00219		MOVL	#12, SIZE		
	54	64	A9	D0	0021C	30\$:	MOVL	100(IRAB), R4		
			53	D4	00220		CLRL	R3		
	52		56	D0	00222		MOVL	SIZE, R2		

```

00000000G EF 16 00225 JSB RMSRETS: C1
56 00B4 CA 3C 0022B 31$: MOVZWL 180(IFAB), SIZE
56 06 C4 00230 MULL2 #6, SIZE
0C 56 D1 00233 Cmpl SIZE, #12
03 18 00236 BGEQ 33$
56 0C D0 00238 32$: MOVL #12, SIZE
54 60 A9 D0 0023B 33$: MOVL 96(IRAB), R4
53 D4 0023F CLRL R3
52 56 D0 00241 MOVL SIZE, R2
00000000G EF 16 00244 JSB RMSRETSPC1
00000000G EF 16 0024A JSB RMSDISCOMMON
50 6E D0 00250 MOVL STATUS, R0
09 11 00253 BRB 36$
00C3 C9 35 AB 90 00255 34$: MOVB 53(RAB), 195(IRAB)
50 01 D0 0025B 35$: MOVL #1, R0
5E 04 C0 0025E 36$: ADDL2 #4, SP
00FC 8F BA 00261 POPR #^M<R2,R3,R4,R5,R6,R7>
05 00265 RSB

```

0699

0714
0713
0717

; Routine Size: 614 bytes. Routine Base: RMSRMS3 + 0000

```

: 655 0718 1
: 656 0719 1 END
: 657 0720 1
: 658 0721 0 ELUDOM

```

PSECT SUMMARY

Name	Bytes	Attributes
RMSRMS3	614	NOVEC,NOWRT, RD, EXE,NOSHR, GBL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	Symbols		Percent	Pages Mapped	Processing Time
	Total	Loaded			
_\$255\$DUA28:[RMS.OBJ]RMS.L32;1	3109	67	2	154	00:00.4

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RM3CONN/OBJ=OBJ\$:RM3CONN MSRC\$:RM3CONN/UPDATE=(ENH\$:RM3CONN)

RM3CONN
V04-000

RMSCONNECT3B

K 3
16-Sep-1984 01:38:53
14-Sep-1984 13:01:17

VAX-11 Bliss-32 V4.0-742 Page 17
DISK\$VMSMASTER:[RMS.SRC]RM3CONN.B32;1 (2)

RM
VO

: Size: 614 code + 0 data bytes
: Run Time: 00:15.4
: Elapsed Time: 00:43.0
: Lines/CPU Min: 2809
: Lexemes/CPU-Min: 1700'
: Memory Used: 222 n jes
: Compilation Complete

.....

0324 AH-BT13A-SE
VAX/VMS V4.0

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This image shows a grid of 128 small terminal windows, arranged in 8 rows and 16 columns. Each window displays a different system command or its output. The windows are arranged in a grid, with some windows containing specific labels:

- RM3FACE LIS (top right)
- RM3DISCON LIS (middle right)
- RM3CONN LIS (middle left)
- RM3DELETE LIS (bottom middle)
- RM3CREATE LIS (bottom left)

The text in the windows is small and dense, typical of a terminal display. The overall appearance is that of a multi-user system interface from the VAX/VMS era.