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RRRRRRRR MM MM 333333 BBBB8888 KK KK TTTTTTTTTT IIIIII 000000
RRRRRRRR MM MM 333333 BBBB8888 KK KK TTTTTTTTTT IIIIII 000000
RR RR RR MMMM MMMM 33 33 BB BB KK KK TT TT II II 00 00
RR RR RR MMMM MMMM 33 33 BB BB KK KK TT TT II II 00 00
RR RR RR MM MM MM 33 33 BB BB KK KK TT TT II II 00 00
RR RR RR MM MM MM 33 33 BB BB KK KK TT TT II II 00 00
RRRRRRRR MM MM 33 33 BBBB8888 KKKKKK TT TT II II 00 00
RRRRRRRR MM MM 33 33 BBBB8888 KKKKKK TT TT II II 00 00
RR RR MM MM 33 33 BB BB KK KK TT TT II II 00 00
RR RR MM MM 33 33 BB BB KK KK TT TT II II 00 00
RR RR MM MM 33 33 BB BB KK KK TT TT II II 00 00
RR RR MM MM 333333 BBBB8888 KK KK TT TT IIIIII 000000
RR RR MM MM 333333 BBBB8888 KK KK TT TT IIIIII 000000

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LL IIIIII SSSSSSSS
LL IIIIII SSSSSSSS
LL II SS
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LL II SSSSSS
LL II SSSSSS
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LLLLLLLLLL IIIIII SSSSSSSS
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```
0001 0
0002 0 MODULE RM3BKT10 (LANGUAGE (BLISS32) ,
0003 0 IDENT = 'V04-000'
0004 0 ) =
0005 1 BEGIN
0006 1
0007 1 *****
0008 1 *
0009 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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0026 1 *
0027 1 *
0028 1 *****
0029 1
0030 1 ++
0031 1
0032 1 FACILITY: RMS32 INDEX SEQUENTIAL FILE ORGANIZATION
0033 1
0034 1 ABSTRACT:
0035 1 This module performs IO for IDX file buckets checking and
0036 1 updating the reliability data in the bucket overhead area.
0037 1
0038 1
0039 1 ENVIRONMENT:
0040 1
0041 1 VAX/VMS OPERATING SYSTEM
0042 1
0043 1 --
0044 1
0045 1
0046 1 AUTHOR: E. H. Marison 28-Mar-1978
0047 1
0048 1 MODIFIED BY:
0049 1
0050 1 V03-004 MCN0002 Maria del C. Nasr 22-Mar-1983
0051 1 More linkages reorganization
0052 1
0053 1 V03-003 MCN0001 Maria del C. Nasr 24-Feb-1983
0054 1 Reorganize linkages.
0055 1
0056 1 V03-002 TMK0001 Todd M. Katz 01-Nov-1982
0057 1 Make a modification to the bucket format checking done in
```

RMSGETBKT. This routine scans the bucket in order to make sure that the records in the bucket actually end where the freespace offset pointer says they do. Actually one of several scans was done based upon the level of the bucket, prologue version of the file, and the state of key compression. It is now possible to do the same scan for every possible combination because I have re-written the routine RMSREC_OVHD to take into account every conceivable combination of prologue version, key compression state, and bucket level. This change was necessary because the format checking of prologue 3 SIDR buckets was incorrect, and would occasionally result in an IRC error when the bucket actually had the correct structure.

V03-001	KBT0154	Keith B. Thompson	21-Aug-1982
	Reorganize psepts		
V02-017	CDS0006	C Saether	8-Feb-1982
	Only do bucket pre-scan when locking bucket.		
V02-016	CDS0005	C Saether	28-Jan-1982
	Make check for BLB instead of BDB in RLSBKT so that the cache value is stored in gpb's.		
V02-015	CDS0004	C Saether	29-Dec-1981
	RLSBKT also needs to check whether bucket was locked before incrementing check characters.		
V02-014	CDS0003	C Saether	9-Dec-1981
	Comment out references to the CSHM_READAHEAD flag.		
V02-013	PSK0005	Paulina S. Knibbe	04-Oct-1981
	Fix 012 below.		
V02-012	PSK0004	Paulina S. Knibbe	01-Oct-1981
	Make sure prologue one/two tests are not applied to prologue three buckets.		
V02-011	CDS0002	C Saether	10-Sep-1981
	Correction to 010.		
V02-010	CDS0001	C Saether	30-Aug-1981
	Have rm\$rlsbkt handle bdb value of 0 - this occurs when trying to release a lock bdb and the file is not shared. Also store cache value.		
V02-009	PSK0003	Paulina S. Knibbe	06-May-1981
	Fix infinite loop in check of compressed index buckets.		
V02-008	PSK0002	Paulina S. Knibbe	17-Apr-1981
	Change variable names		
V02-007	PSK0001	Paulina S. Knibbe	29-Mar-1981
	Add checks appropriate for prologue Version 3.0 index and SIDR buckets		
V02-006	REFORMAT	Frederick E. Deen, Jr.	23-Jul-1980

58 0058 1
59 0059 1
60 0060 1
61 0061 1
62 0062 1
63 0063 1
64 0064 1
65 0065 1
66 0066 1
67 0067 1
68 0068 1
69 0069 1
70 0070 1
71 0071 1
72 0072 1
73 0073 1
74 0074 1
75 0075 1
76 0076 1
77 0077 1
78 0078 1
79 0079 1
80 0080 1
81 0081 1
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102 0102 1
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107 0107 1
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109 0109 1
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113 0113 1
114 0114 1

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115      0115 1  | This code was reformatted to adhere to RMS standards
116      0116 1  |
117      0117 1  |
118      0118 1  | REVISION HISTORY:
119      0119 1  |
120      0120 1  |   Christian Saether, 14-Aug-1978
121      0121 1  |   X0002 - RLSBKT to check if buffer there
122      0122 1  |
123      0123 1  |   Christian Saether, 11-Oct-1978
124      0124 1  |   X0003 - modify GETBKT to use REC_OVHD, reduce stack at IO
125      0125 1  |
126      0126 1  |   Christian Saether, 19-Oct-1978
127      0127 1  |   X0004 - GETBKT always releases bucket on error if still accessed
128      0128 1  |
129      0129 1  |   Wendy Koenig,      24-Oct-1978
130      0130 1  |   X0005 - Make changes caused by sharing conventions
131      0131 1  |
132      0132 1  | *****
133      0133 1  |
134      0134 1  | LIBRARY 'RMSLIB:RMS';
135      0135 1  |
136      0136 1  | REQUIRE 'RMSSRC:RMSIDXDEF';
137      0201 1  |
138      0202 1  | ! Define default PSECTS
139      0203 1  |
140      0204 1  |
141      0205 1  | PSECT
142      0206 1  |   CODE = RMSRMS3(PSECT_ATTR),
143      0207 1  |   PLIT = RMSRMS3(PSECT_ATTR);
144      0208 1  |
145      0209 1  | ! Linkages
146      0210 1  |
147      0211 1  |
148      0212 1  | LINKAGE
149      0213 1  |   L_PRESERVE1
150      0214 1  |   L_RABREG 457,
151      0215 1  |   L_REC_OVHD,
152      0216 1  |   L_CACHE,
153      0217 1  |   L_RELEASE;
154      0218 1  |
155      0219 1  | ! Forward Routines
156      0220 1  |
157      0221 1  |
158      0222 1  | FORWARD ROUTINE
159      0223 1  |   RMSRLSBKT : RLSPRESERVE1;
160      0224 1  |
161      0225 1  | ! External Routines
162      0226 1  |
163      0227 1  |
164      0228 1  | EXTERNAL ROUTINE
165      0229 1  |   RMSCACHE : RLSCACHE,
166      0230 1  |   RMSREC_OVHD : RL$REC_OVHD,
167      0231 1  |   RMSRELEASE : RL$RELEASE;
168      0232 1  |

```

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170 0233 1 GLOBAL ROUTINE RMSGETBKT (VBN, SIZE) : RL$RABREG_457 =
171 0234 1
172 0235 1 ++
173 0236 1
174 0237 1 RMSGETBKT
175 0238 1
176 0239 1 This routine calls the RMS cache routine (RMOCACHE) for
177 0240 1 the requested bucket (VBN,SIZE). If an actual IO was done
178 0241 1 (i.e., the CSH$V_NOREAD, CSH$V_READAHEAD, or CSH$V_NOBUFFER bits
179 0242 1 are all off) and it was successful then the bucket's overhead
180 0243 1 area data is checked and if in error a status value of
181 0244 1 RMSS_CHK, RMSS_IRC, or RMSS_IBF is returned depending on
182 0245 1 the nature of the error. IRAB[IRB$B_CACHEFLAGS] is always zeroed.
183 0246 1
184 0247 1 CALLING SEQUENCE:
185 0248 1     RMSGETBKT (VBN,SIZE)
186 0249 1
187 0250 1 INPUT PARAMETERS:
188 0251 1     VBN - Start VBN for bucket
189 0252 1     SIZE - Number of bytes in bucket
190 0253 1
191 0254 1 IMPLICIT INPUTS:
192 0255 1     IRAB [ CACHEFLGS ] - cache flags for CACHE (See RMOCACHE)
193 0256 1     IDX_DFN - used by RMSGETNEXT_REC routine
194 0257 1
195 0258 1 OUTPUT PARAMETERS:
196 0259 1     BDB - Address of BDB for bucket
197 0260 1     BKT_ADDR - Address of the bucket buffer
198 0261 1     RAB [ STV ] - VBN of bucket on IRC and IBF errors
199 0262 1
200 0263 1 IMPLICIT OUTPUTS:
201 0264 1     IRAB [ CACHEFLAGS ] zeroed
202 0265 1
203 0266 1 ROUTINE VALUE:
204 0267 1     Internal RMS status code
205 0268 1
206 0269 1 SIDE EFFECTS:
207 0270 1     R1,R2,R3,AP are destroyed
208 0271 1
209 0272 1 --
210 0273 1
211 0274 2 BEGIN
212 0275 2
213 0276 2 LABEL
214 0277 2     BLK;
215 0278 2
216 0279 2 EXTERNAL REGISTER
217 0280 2     COMMON IO_STR,
218 0281 2     R_IDX_DFN_STR,
219 0282 2     COMMON_RAB_STR;
220 0283 2
221 0284 2 LITERAL
222 0285 3     NODATABITS = (CSH$M_NOREAD
223 0286 3     OR
224 0287 3     CSH$M_READAHEAD
225 0288 3     OR
226 0289 2     CSH$M_NOBUFFER),

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PVN1 BITS = BKTSM_LASTBKT
OR
BKTSM_ROOTBKT;

BEGIN

LOCAL
STATUS;

IF (STATUS = RM$CACHE(.VBN, .SIZE, .IRAB[IRB$B_CACHEFLGS]))
THEN
BEGIN
IF (.IRAB[IRB$B_CACHEFLGS]
AND
NODATABITS) NEQ 0
THEN
BEGIN
IRAB[IRB$B_CACHEFLGS] = 0;
RETURN .STATUS
END
END
ELSE
BEGIN
IRAB[IRB$B_CACHEFLGS] = 0;
RETURN .STATUS
END;

END;                                     ! of this local STATUS

BEGIN

LOCAL
STATUS;

STATUS =
BLK :
BEGIN

LOCAL
REC_SIZE,
EOB,
LEVEL;

GLOBAL REGISTER
R_REC_ADDR;

IF (.BKT_ADDR[BKT$W_ADRSAMPLE] NEQU .(BDB[BDB$L_VBN])<0, 16>
OR
.BKT_ADDR[BKT$B_CHECKCHAR] NEQU .(BKT_ADDR + .BDB[BDB$W_NUMB] - 1)<0,
8>)
THEN
LEAVE BLK WITH RMSERR(CHK);
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284 0347 4 ! Check to make sure that only prologue version 1 bits are on and that
285 0348 4 ! the beginning of freespace is somewhere in the bucket.
286 0349 4 !
287 0350 4
288 0351 4 IF .IFAB [IFB$B_PLG_VER] LSSU PLG$C_VER_3
289 0352 4 THEN
290 0353 4
291 0354 5 BEGIN
292 0355 5 IF (.BKT_ADDR[BKT$B_BKTCB] AND NOT PVN1_BITS) NEQ 0
293 0356 5 OR
294 0357 5 .BKT_ADDR[BKT$W_FREESPACE] GTRU .BDB[BDB$W_NUMB]
295 0358 5 THEN
296 0359 5 LEAVE BLK WITH RMSERR(1BF);
297 0360 5 END
298 0361 5
299 0362 5 ! Check the KEYREF matches index number for this bucket
300 0363 5 ! (if this is a prologue 3 file)
301 0364 5 !
302 0365 4 ELSE
303 0366 4 IF .IDX_DFN [IDX$B_KEYREF] NEQ .BKT_ADDR [BKT$B_INDEXNO]
304 0367 4 THEN
305 0368 4 LEAVE BLK WITH RMSERR (1BF);
306 0369 4
307 0370 4 IF NOT .BBLOCK[IRAB[IRB$B_CACHEFLGS], CSH$V_LOCK]
308 0371 4 THEN
309 0372 4
310 0373 5 BEGIN
311 0374 5 STATUS = RMSSUC(SUC);
312 0375 5 IRAB[IRB$B_CACHEFLGS] = 0;
313 0376 5 RETURN .STATUS;
314 0377 4 END;
315 0378 4
316 0379 4 ! Make one scan through entire bucket confirming that records actually end
317 0380 4 ! where freespace says they do.
318 0381 4 !
319 0382 4 EOB = .BKT_ADDR + .BKT_ADDR[BKT$W_FREESPACE];
320 0383 4 REC_ADDR = .BKT_ADDR + BKT$C_OVERHDSZ;
321 0384 4
322 0385 4 IF (LEVEL = .BKT_ADDR[BKT$B_LEVEL]) EQL 0
323 0386 4 THEN
324 0387 4 IF .IDX_DFN[IDX$B_KEYREF] NEQ 0
325 0388 4 THEN
326 0389 4 LEVEL = .LEVEL - 1;
327 0390 4
328 0391 4 WHILE .REC_ADDR LSSA .EOB
329 0392 4 DO
330 0393 5 BEGIN
331 0394 5 REC_ADDR = RM$REC_OVHD(.LEVEL; REC_SIZE) + .REC_ADDR;
332 0395 5 REC_ADDR = .REC_ADDR + .REC_SIZE;
333 0396 4 END;
334 0397 4
335 0398 4 IF .REC_ADDR EQLA .EOB
336 0399 4 THEN
337 0400 5 BEGIN
338 0401 5 STATUS = RMSSUC(SUC);
339 0402 5 IRAB [IRB$B_CACHEFLGS] = 0;
340 0403 5 RETURN .STATUS;
```



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: 341 0404 4
: 342 0405 4
: 343 0406 4
: 344 0407 4
: 345 0408 5
: 346 0409 3
: 347 0410 3
: 348 0411 3
: 349 0412 3
: 350 0413 3
: 351 0414 3
: 352 0415 3
: 353 0416 3
: 354 0417 4
: 355 0418 4
: 356 0419 4
: 357 0420 4
: 358 0421 4
: 359 0422 4
: 360 0423 3
: 361 0424 3
: 362 0425 3
: 363 0426 3
: 364 0427 3
: 365 0428 3
: 366 0429 1

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END;
! REC_ADDR did not match where FREESPACE said it should
RMSERR(IRC)
END;
! of block BLK
! If we got this far there was an error checking something, so release
! this bucket and return the error save VBN in the STV. Mark the bucket
! invalid.
RAB[RAB$$_STV] = .BDB[BDB$$_VBN];
BDB[BDB$$_VAL] = 0;
BEGIN
GLOBAL REGISTER
R_REC_ADDR;
RMSRLSBKT(0);
END;
IRAB[IRB$$_CACHEFLGS] = 0;
RETURN .STATUS;
END
! of second block defining STATUS
END;

```

```

.TITLE RM3BKT10
.IDENT \V04-000\
.EXTRN RMS$CACHE, RMS$REC_OVHD
.EXTRN RMS$RELEASE
.PSECT RMS$RMS3, NOWRT, GBL, PIC, 2

```

		004C	8F	BB	0000	RM\$GETBKT::			
						PUSHR	#^M<R2,R3,R6>	0233	
	5E		08	C2	00004	SUBL2	#8, SP		
		40	A9	9F	00007	PUSHAB	64(IRAB)	0299	
	53	00	BE	9A	0000A	MOVZBL	@0(SP), R3		
	51	1C	AE	7D	0000E	MOVQ	VBN, R1		
			0000G	30	00012	BSBW	RMS\$CACHE		
	06		50	E9	00015	BLBC	STATUS, 1\$		
	0C	00	BE	93	00018	BITB	@0(SP), #12	0305	
			06	13	0001C	BEQL	2\$		
		00	BE	94	0001E	CLRB	@0(SP)	0316	
			009B	31	00021	BRW	14\$	0317	
	1C	A4	02	A5	B1	00024	2\$: CMPW	2(BKT_ADDR), 28(BDB)	0340
				0B	12	00029	BNEQ	3\$	
	50		14	A4	3C	0002B	MOVZWL	20(BDB), R0	0342
	FF	A045		65	91	0002F	CMPB	(BKT_ADDR), -1(R0)[BKT_ADDR]	
				07	13	00034	BEQL	4\$	
	53	84A4		8F	3C	00036	3\$: MOVZWL	#33956, STATUS	0345
				6B	11	0003B	BRB	12\$	
	03	00B7		CA	91	0003D	4\$: CMPB	183(IFAB), #3	0351
				10	1E	00042	BGEQU	5\$	

FC	8F	0D	A5	93	00044	BITB	13(BKT_ADDR), #252	:	0355
			10	12	00049	BNEQ	6\$:	
14	A4	04	A5	B1	0004B	CMPW	4(BKT_ADDR), 20(BDB)	:	0357
			10	1B	00050	BLEQU	7\$:	
			07	11	00052	BRB	6\$:	0359
01	A5	21	A7	91	00054	5\$: CMPB	33(IDX_DFN), 1(BKT_ADDR)	:	0366
			07	13	00059	BEQL	7\$:	
	53	8754	8F	3C	0005B	6\$: MOVZWL	#34644, STATUS	:	0368
			46	11	00060	BRB	12\$:	
	35	00	BE	E9	00062	7\$: BLBC	@0(SP), 10\$:	0370
	50	04	A5	3C	00066	MOVZWL	4(BKT_ADDR), R0	:	0382
04	AE		50	C1	0006A	ADDL3	R0, BRT_ADDR, EOB	:	
			56	0E	A5	9E	0006F	MOVAB	14(R5), REC_ADDR
			52	0C	A5	9A	00073	MOVZBL	12(BKT_ADDR), LEVEL
			07	12	00077	BNEQ	8\$:	
			21	A7	95	00079	TSTB	33(IDX_DFN)	:
			02	13	0007C	BEQL	8\$:	
			52	D7	0007E	DECL	LEVEL	:	0389
04	AE		56	D1	00080	8\$: CMPL	REC_ADDR, EOB	:	0391
			13	1E	00084	BGEQU	9\$:	
	51		52	D0	00086	MOVL	LEVEL, R1	:	0394
			0000G	30	00089	BSBW	RM\$REC_OVHD	:	
08	AE		51	D0	0008C	MOVL	R1, 8(SP)	:	
	56		50	C0	00090	ADDL2	R0, REC_ADDR	:	
	56	08	AE	C0	00093	ADDL2	REC_SIZE, REC_ADDR	:	0395
			E7	11	00097	BRB	8\$:	0391
			08	12	00099	9\$: BNEQ	11\$:	0398
	53		01	D0	0009B	10\$: MOVL	#1, STATUS	:	0401
			00	BE	94	0009E	CLRB	@0(SP)	:
			19	11	000A1	BRB	13\$:	0402
	53	857C	8F	3C	000A3	11\$: MOVZWL	#34172, STATUS	:	0408
0C	A8	1C	A4	D0	000AB	12\$: MOVL	28(BDB), 12(RAB)	:	0414
0A	A4		01	8A	000AD	BICB2	#1, 10(BDB)	:	0415
			7E	D4	000B1	CLRL	-(SP)	:	0422
			0000V	30	000B3	BSBW	RM\$RLSBKT	:	
	5E		04	C0	000B6	ADDL2	#4, SP	:	
			40	A9	94	000B9	CLRB	64(IRAB)	:
	50		53	D0	000BC	13\$: MOVL	STATUS, R0	:	0425
	5E		0C	C0	000BF	14\$: ADDL2	#12, SP	:	0426
		004C	8F	BA	000C2	POPR	#*M<R2,R3,R6>	:	0429
			05	000C6	RSB			:	

: Routine Size: 199 bytes, Routine Base: RM\$RMS3 + 0000

: 367 0430 1

```

369 0431 1 GLOBAL ROUTINE RMSRLSBKT (FLAGS) : RL$PRESERVE1 =
370 0432 1
371 0433 1 ++
372 0434 1
373 0435 1 FUNCTIONAL DESCRIPTION:
374 0436 1
375 0437 1 This routine releases access to the bucket described by
376 0438 1 the BDB and if a write may be performed (i.e; there is a
377 0439 1 buffer and it's dirty) then the bucket check characters
378 0440 1 are incremented. Bug check is called if the address sample
379 0441 1 in the buffer does not match the VBN being released.
380 0442 1
381 0443 1 CALLING SEQUENCE:
382 0444 1 RMSRLSBKT(FLAGS,BDB)
383 0445 1
384 0446 1 INPUT PARAMETERS:
385 0447 1 BDB - The address of the BDB for the bucket
386 0448 1 flags - The release control flags (see RMORELEAS)
387 0449 1
388 0450 1 IMPLICIT INPUTS:
389 0451 1 None
390 0452 1
391 0453 1 OUTPUT PARAMETERS:
392 0454 1 None
393 0455 1
394 0456 1 IMPLICIT OUTPUTS:
395 0457 1 None
396 0458 1
397 0459 1 ROUTINE VALUE:
398 0460 1 Internal RMS status code
399 0461 1
400 0462 1 SIDE EFFECTS:
401 0463 1 R1,R2,AP Destroyed
402 0464 1 Bug check called on address sample and VBN mismatch
403 0465 1
404 0466 1 --
405 0467 1
406 0468 2 BEGIN
407 0469 2
408 0470 2 EXTERNAL REGISTER
409 0471 2 COMMON RABREG,
410 0472 2 R_BDB_STR;
411 0473 2
412 0474 2 LOCAL
413 0475 2 BUCKET : REF BBLOCK;
414 0476 2
415 0477 2 BUILTIN
416 0478 2 TESTBITSC;
417 0479 2
418 0480 2 ! Note that BDB's and GBP'B's share identical fields in general,
419 0481 2 ! therefore the references to BDB fields may be GBP'B's also.
420 0482 2 !
421 0483 2
422 0484 3 IF .BDB EQL 0 OR (.BDB[BDB$B BID] EQL BLB$C_BID)
423 0485 2 THEN RETURN RMS$RELEASE(.FLAGS);
424 0486 2
425 0487 2 ! If the bucket may be written then update the check characters.

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0488 2
0489 2
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0493 3
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0503 3
0504 3
0505 3
0506 4
0507 4
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0509 4
0510 4
0511 5
0512 5
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0531 3
0532 2
0533 2
0534 2
0535 2
0536 1

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```

IF .BDB[BDB$V_VAL]
AND
(.BDB[BDB$W_SIZE] NEQ 0)
THEN
BEGIN
BUCKET = .BDB[BDB$L_ADDR];

! check the address sample for validity
!
IF .BUCKET[BKT$W_ADRSAMPLE] NEQU .(BDB[BDB$L_VBN])<0, 16>
THEN
BUG_CHECK;

IF .BDB[BDB$V_DRT]
THEN
BEGIN
LOCAL PTR : REF BBLOCK;
PTR = .BDB[BDB$L_BLB_PTR];
IF .PTR EQL 0
THEN
BEGIN
BUCKET[BKT$B_CHECKCHAR] = .BUCKET[BKT$B_CHECKCHAR] + 1;
(.BUCKET + .BDB[BDB$W_NUMB] - 1)<0, 8> = .BUCKET[BKT$B_CHECKCHAR];
END
ELSE IF .PTR[BLB$V_LOCK]
THEN
BEGIN
BUCKET[BKT$B_CHECKCHAR] = .BUCKET[BKT$B_CHECKCHAR] + 1;
(.BUCKET + .BDB[BDB$W_NUMB] - 1)<0, 8> = .BUCKET[BKT$B_CHECKCHAR];
END;
END;

! Use the level in the tree as the cache value of the bucket.
! If permanence was asked for, give it another boost.
!
BDB[BDB$^ CACHE_VAL] = .BUCKET[BKT$B_LEVEL];
IF TESTBITSC (BDB[BDB$V_PRM])
THEN
BDB[BDB$B_CACHE_VAL] = .BDB[BDB$B_CACHE_VAL] + 1;

END;

RETURN RM$RELEASE(.FLAGS);

END;

```

.EXTRN RM\$BUG3

```

OE BB 0000 RM$RLSBKT::
54 D5 0002          PUSHR #*M<R1,R2,R3>
                   TSTL   BDB

```

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: 0431
: 0484

```

			44	13	00004	BEQL	4\$		
	10	08	A4	91	00006	CMPB	8(BDB), #16		
			3E	13	0000A	BEQL	4\$		
	3A	0A	A4	E9	0000C	BLBC	10(BDB), 4\$		0490
		16	A4	B5	00010	TSTW	22(BDB)		0492
			35	13	00013	BEQL	4\$		
	52	18	A4	D0	00015	MOVL	24(BDB), BUCKET		0495
	1C	02	A4	B1	00019	CMPW	2(BUCKET), 28(BDB)		0500
			03	13	0001E	BEQL	1\$		
			0000G	30	00020	BSBW	RM\$BUG3		0501
15	0A		A4	E1	00023	BBC	#1, 10(BDB), 3\$		0504
		10	A4	D0	0002E	MOVL	16(BDB), PTR		0508
			04	13	0002C	BEQL	2\$		0509
		0A	A0	E9	0002E	BLBC	10(PTR), 3\$		0515
			62	96	00032	INCB	(BUCKET)		0518
		14	A4	3C	00034	MOVZWL	20(BDB), R0		0519
	FF	A042	62	90	00038	MOVB	(BUCKET), -1(R0)[BUCKET]		
	0B	A4	0C	A2	90	0003D	3\$: MOVB	12(BUCKET), 11(BDB)	0527
03	0A	A4	03	F	00042	BBCC	#3, 10(BDB), 4\$		0528
		0B	A4	96	00047	INCB	11(BDB)		0530
		10	AE	D0	0004A	4\$: MOVL	FLAGS, R3		0534
			0000G	30	0004E	BSBW	RM\$RELEASE		
			0E	BA	00051	POPR	#*M<R1,R2,R3>		0536
			05	00053		RSB			

: Routine Size: 84 bytes, Routine Base: RM\$RMS3 + 00C7

: 475	0537	1	
: 476	0538	1	END
: 477	0539	1	
: 478	0540	0	ELUDOM

PSECT SUMMARY

Name	Bytes	Attributes
RM\$RMS3	283	NOVEC, NOWRT, RD, EXE, NOSHR, GBL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[RMS.OBJ]RMS.L32;1	3109	63	2	154	00:00.4

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RM3BKTIO/OBJ=OBJ\$:RM3BKTIO MSRC\$:RM3BKTIO/UPDATE=(ENH\$:RM3BKTIO)

: Size: 283 code + 0 data bytes
: Run Time: 00:09.6
: Elapsed Time: 00:22.1
: Lines/CPU Min: 3382
: Lexemes/CPU-Min: 18068
: Memory Used: 102 pages
: Compilation Complete

RM2CREATE LIS	RM2GET LIS	RM2PUT LIS	RM2EXTEND LIS	RM2MTBKT LIS	RM2OPEN LIS	RM2UPDEL LIS	RM3ALLBKT LIS	RM3BKTIO LIS	RM3BKT SPL LIS	RM3CLOSE LIS	RM3CMPKEY LIS	RM3CMPRSS LIS	RM3BUG LIS
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