

RRRRRRRR	MM	MM	333333	AAAAAA	LL	LL	88888888	KK	KK	TTTTTTTTTT
RRRRRRRR	MM	MM	333333	AAAAAA	LL	LL	88888888	KK	KK	TTTTTT TTT
RR RR	RR	MMMM	33 33	AA AA	LL	LL	88 88	KK	KK	TT
RR RR	RR	MMMM	33 33	AA AA	LL	LL	88 88	KK	KK	TT
RR RR	RR	MM MM	33 33	AA AA	LL	LL	88 88	KK	KK	TT
RR RR	RR	MM MM	33 33	AA AA	LL	LL	88 88	KK	KK	TT
RR RR	RR	MM MM	33 33	AAAAAA	LL	LL	88888888	KKKKKK	KK	TT
RR RR	RR	MM MM	33 33	AAAAAA	LL	LL	88888888	KKKKKK	KK	TT
RR RR	RR	MM MM	33 33	AAAAAA	LL	LL	88 88	KK	KK	TT
RR RR	RR	MM MM	33 33	AAAAAA	LL	LL	88 88	KK	KK	TT
RR RR	RR	MM MM	33 33	AAAAAA	LL	LL	88 88	KK	KK	TT
RR RR	RR	MM MM	33 33	AAAAAA	LL	LL	88 88	KK	KK	TT
RR RR	RR	MM MM	333333	AAAAAA	LLLLLLLLLL	LLLLLLLLLL	88888888	KK	KK	TT
RR RR	RR	MM MM	333333	AAAAAA	LLLLLLLLLL	LLLLLLLLLL	88888888	KK	KK	TT

LL	IIIIII	SSSSSSSS
LL	IIIIII	SSSSSSSS
LL	II	SS
LL	II	SS
LL	II	SS
LL	II	SS
LL	II	SS
LL	II	SS
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LL	II	SS
LLLLLLLLLL	IIIIII	SSSSSSSS
LLLLLLLLLL	IIIIII	SSSSSSSS

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```

0001 0 MODULE RM3ALLBKT (LANGUAGE (BLISS32) ,
0002 0 IDENT = 'V04-000'
0003 0 ) =
0004 1 BFGIN
0005 1
0006 1 *****
0007 1 *
0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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0020 1 * AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT *
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0024 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL. *
0025 1 *
0026 1 *
0027 1 *****

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29 0028 1 ++
30 0029 1
31 0030 1 FACILITY: RMS32 INDEX SEQUENTIAL FILE ORGANIZATION
32 0031 1
33 0032 1 ABSTRACT:
34 0033 1 This module handles the allocation of buckets and their formatting
35 0034 1
36 0035 1
37 0036 1 ENVIRONMENT:
38 0037 1
39 0038 1 VAX/VMS OPERATING SYSTEM
40 0039 1
41 0040 1 --
42 0041 1
43 0042 1
44 0043 1 AUTHOR: D. H. Gillespie 28-Jul-1978
45 0044 1
46 0045 1
47 0046 1 MODIFIED BY:
48 0047 1
49 0048 1 V03-009 MCN0015 Maria del C. Nasr 04-Apr-1983
50 0049 1 Modify calling syntax to RMSALLOC3 to match new linkage.
51 0050 1
52 0051 1 V03-008 TMK0002 Todd M. Katz 02-Apr-1983
53 0052 1 If this ISAM file is being BI Journalled, then in
54 0053 1 RMSAL FRMT BKT, after formatting the bucket, move the formatted
55 0054 1 portion into the BI Journal record buffer controlled by
56 0055 1 the BI BDB associated with the BDB for the new bucket.
57 0056 1
58 0057 1 V03-007 MCN0014 Maria del C. Nasr 31-Mar-1983
59 0058 1 More linkages reorganization
60 0059 1
61 0060 1 V03-006 MCN0013 Maria del C. Nasr 24-Feb-1983
62 0061 1 Reorganize linkages.
63 0062 1
64 0063 1 V03-005 KBT0488 Keith B. Thompson 2-Feb-1983
65 0064 1 Raise the file lock when doing an extend
66 0065 1
67 0066 1 V03-004 MCN0012 Maria del C. Nasr 08-Nov-1982
68 0067 1 Add new extended quantity to TOTAL ALLOC field in
69 0068 1 the area descriptor. Also clear AREASL NXBLK when
70 0069 1 the next extend is used. (Routine GET_VBN)
71 0070 1
72 0071 1 V03-003 KBT0153 Keith B. Thompson 21-Aug-1982
73 0072 1 Reorganize psects
74 0073 1
75 0074 1 V03-002 KBT0111 Keith B. Thompson 6-Aug-1982
76 0075 1 No need to stuff the sibf anymore
77 0076 1
78 0077 1 V03-001 TMK0001 Todd M. Katz 12-Jun-1982
79 0078 1 Fix linkage bug by describing the external routine
80 0079 1 RMSCHKSUM with ADDRESSING_MODE(RELATIVE).
81 0080 1
82 0081 1 V02-010 TMK0001 Todd M. Katz 09-Feb-1982
83 0082 1 Fix linkage bug by describing the external routine
84 0083 1 RMSMAKESUM with ADDRESSING_MODE(RELATIVE).
85 0084 1

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86 0085 1 | V02-009 kpl0002 Peter Lieberwirth 23-Nov-1981
87 0086 1 | Fix bug in v02-008. Keep lock on area descriptor where
88 0087 1 | commentary says to...
89 0088 1 |
90 0089 1 | V02-008 kpl0001 Peter Lieberwirth 11-Aug-1981
91 0090 1 | Add routines to reclaim buckets off the
92 0091 1 | AVAIL list. (space reclamation)
93 0092 1 |
94 0093 1 | V02-007 MCN0011 Maria del C. Nasr 26-May-1981
95 0094 1 | Add code to format prologue 3 buckets.
96 0095 1 |
97 0096 1 | V02-006 REFORMAT Frederick E. Deen, Jr. 23-Jul-1980
98 0097 1 | This code was reformatted to adhere to RMS standards
99 0098 1 |
100 0099 1 | *****
101 0100 1 |
102 0101 1 | LIBRARY 'RMSLIB:RMS';
103 0102 1 |
104 0103 1 | REQUIRE 'RMSSRC:RMSIDXDEF';
105 0168 1 |
106 0169 1 |
107 0170 1 | ! define default psects for code
108 0171 1 |
109 0172 1 |
110 0173 1 | PSECT
111 0174 1 | CODE = RMSRMS3(PSECT_ATTR),
112 0175 1 | PLIT = RMSRMS3(PSECT_ATTR);
113 0176 1 |
114 0177 1 | ! Linkage
115 0178 1 |
116 0179 1 | LINKAGE
117 0180 1 | L_ALLOC3,
118 0181 1 | L_CACHE,
119 0182 1 | L_CHKSUM,
120 0183 1 | L_RABREG,
121 0184 1 | L_RABREG 7,
122 0185 1 | L_RELEASE,
123 0186 1 |
124 0187 1 | RLSGET_BKT = JSB () : GLOBAL (COMMON_RABREG, R_BDB, NEXT_RECID = 6),
125 0188 1 | RLSFOR_REC_BKT = JSB () : GLOBAL (COMMON_RABREG, R_IDX_DFN),
126 0189 1 | RLSGET_VBN = JSB () : GLOBAL (COMMON_RABREG, VBN = 6),
127 0190 1 | RLSLOCK_AREA = JSB () : GLOBAL (R_BDB, COMMON_RABREG, AREA_DESC = 7)
128 0191 1 | NOPRESERVE (2, 3),
129 0192 1 | RLSCHECK_FOR_RO = JSB () : GLOBAL (COMMON_RABREG, R_BDB, VBN = 6, AREA_DESC = 7);
130 0193 1 |
131 0194 1 | ! Forward Routines
132 0195 1 |
133 0196 1 | FORWARD ROUTINE
134 0197 1 | RMSLOCK_AREA : RLSLOCK_AREA;
135 0198 1 |
136 0199 1 | ! External Routines
137 0200 1 |
138 0201 1 | EXTERNAL ROUTINE
139 0202 1 | RMSALLOC3 : RLSALLOC3,
140 0203 1 | RMSCACHE : RLSCACHE,
141 0204 1 | RMSCHKSUM : RLSCHKSUM,
142 0205 1 | RMSLOWER_LOCK : RLSRABREG,

```

RM3ALLBKT
V04-000

I 10
16-Sep-1984 01:36:15
14-Sep-1984 13:01:12

VAX-11 Bliss-32 V4.0-742
[RMS.SRC]RM3ALLBKT.B32;1

Page 4
(2)

RM3
V04

: 143 0206 1
: 144 0207 1
: 145 0208 1
: 146 0209 1

RMSMAKSUM : RLSCHKSUM,
RMSRAISE_LOCK : RLSRABREG,
RMSRELEASE : RLSRELEASE;

.....

```

GET_BKT
148 0210 1 %SBTTL 'GET_BKT'
149 0211 1 ROUTINE GET_BKT ( AREA_NO ) : RL$GET_BKT =
150 0212 1
151 0213 1 ++
152 0214 1
153 0215 1 FUNCTIONAL DESCRIPTION:
154 0216 1
155 0217 1     This routine attempts to reclaim a bucket from the area AVAIL list.
156 0218 1     it updates the area descriptor and writes it out to the disk if
157 0219 1     necessary. It is called only by RECLAIM_BKT.
158 0220 1
159 0221 1 CALLING SEQUENCE:
160 0222 1     GET_BKT (.AREA_NO);
161 0223 1
162 0224 1 INPUT PARAMETERS:
163 0225 1     AREA_NO - area from which to reclaim the bucket
164 0226 1
165 0227 1 IMPLICIT INPUTS:
166 0228 1     IRAB - address of internal RAB
167 0229 1     IFAB - address of IFAB needed for I/O and prologue version
168 0230 1     IMPURE - address of impure region(needed for I/O)
169 0231 1     IDX_DFN - index descriptor to get key of reference
170 0232 1
171 0233 1 OUTPUT PARAMETERS:
172 0234 1     NEXT_RECID - value of lowest record id permitted for reclaimed bucket
173 0235 1
174 0236 1 IMPLICIT OUTPUTS:
175 0237 1     IRAB[IRB$NXTBDB] - address of BDB describing new reclaimed and
176 0238 1     partially formatted bucket.
177 0239 1
178 0240 1 ROUTINE VALUE:
179 0241 1     various errors, including those from CACHE and RELEASE
180 0242 1
181 0243 1 SIDE EFFECTS:
182 0244 1     If there is a reclaimable bucket, it is reclaimed.
183 0245 1     The area descriptor is updated and written to the disk.
184 0246 1
185 0247 1 --
186 0248 1
187 0249 1 BEGIN
188 0250 2
189 0251 2     EXTERNAL REGISTER
190 0252 2     NEXT_RECID = 6,
191 0253 2     R_BDB_STR,
192 0254 2     COMMON_RAB_STR;
193 0255 2
194 0256 2     GLOBAL REGISTER
195 0257 2     AREA_DESC = 7 : REF BBLOCK;
196 0258 2
197 0259 2     ! Lock the area descriptor
198 0260 2
199 0261 2     RETURN_ON_ERROR( RMSLOCK_AREA( .AREA_NO ));
200 0262 2
201 0263 2     ! Check the available list for reclaimable buckets
202 0264 2
203 0265 2     IF .AREA_DESC[AREASL_AVAIL] NEQU 0
204 0266 2     THEN

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GET_BKT

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BEGIN
LOCAL
    BUCKET      : REF BBLOCK,
    AVAIL_VBN,
    NEXT_VBN;

BEGIN
GLOBAL REGISTER
    R_BKT_ADDR_STR;

! Release the area descriptor with keep lock, so no one else tries
! to get our reclaimed VBN.
RETURN_ON_ERROR( RMS$RELEASE( RLS$M_KEEP_LOCK ) );

! Remember the available bucket
AVAIL_VBN = .AREA_DESC[ AREA$L_AVAIL ];

! Get the reclaimed bucket in the cache
RETURN_ON_ERROR( RM$CACHE( .AVAIL_VBN,
    .BBLOCK[ .IRAB[ IRB$L_CURBDB ], BDB$W_NUMB ],
    ( SH$M_LOCK ) ) );

! Get from the reclaimed bucket the VBN of the next reclaimable bucket
! and the lowest record ID usable for this incarnation of the bucket.
BUCKET = .BDB[ BDB$L_ADDR ];
NEXT_VBN = .BUCKET[ BKT$L_NXTBKT ];

IF .IFAB[ IFB$B_PLG_VER ] LSSU PLG$C_VER_3
THEN
    NEXT_RECID = .BUCKET[ BKT$B_NXTRECID ]
ELSE
    NEXT_RECID = .BUCKET[ BKT$W_NXTRECID ];

END;                                     ! of global register definition

! Release the reclaimed bucket, freeing space in the cache for the
! area descriptor again.
RETURN_ON_ERROR( RMS$RELEASE( 0 ) );

! Get the area descriptor again
RETURN_ON_ERROR( RM$LOCK_AREA( .AREA_NO ) );

! Update the area descriptor avail listhead, calculate the new bucket
! checksum, and write the modified area descriptor back to disk.
! ** DO WE NEED TO BACK OUT THE AREA DESCRIPTOR IF THE SPLIT FAILS? **
AREA_DESC[ AREA$L_AVAIL ] = .NEXT_VBN;

```



```

: 262      0324      3
: 263      0325      3
: 264      0326      3
: 265      0327      3
: 266      0328      3
: 267      0329      3
: 268      0330      3
: 269      0331      3
: 270      0332      4
: 271      0333      4
: 272      0334      4
: 273      0335      4
: 274      0336      4
: 275      0337      4
: 276      0338      4
: 277      0339      4
: 278      0340      4
: 279      P 0341      4
: 280      P 0342      4
: 281      0343      4
: 282      0344      4
: 283      0345      3
: 284      0346      3
: 285      0347      3
: 286      0348      3
: 287      0349      3
: 288      0350      3
: 289      0351      3
: 290      0352      3
: 291      0353      3
: 292      0354      2
: 293      0355      2
: 294      0356      3
: 295      0357      3
: 296      0358      3
: 297      0359      3
: 298      0360      3
: 299      0361      3
: 300      0362      3
: 301      0363      3
: 302      0364      2
: 303      0365      2
: 304      0366      1

```

```

RMSMAKSUM( .BDB[BDB$L_ADDR] );

BDB[BDB$V_VAL] = 1;
BDB[BDB$V_DRT] = 1;

RETURN_ON_ERROR( RMSRELEASE( RLSSM_WRT_THRU ));

BEGIN

GLOBAL REGISTER
  R_BKT_ADDR_STR;

! Now, get a free buffer to format the new bucket. Note that we
! don't need to read in the reclaimed bucket again because we saved
! everything we needed from it the last time it was here.
RETURN_ON_ERROR( RMSCACHE( .AVAIL_VBN,
                          .BBLOCK[.IRAB[IRB$L_CURBDB],BDB$W_NUMB],
                          (SHSM_NOREAD OR (SHSM_LOCK)));

END;                                ! of global register definition
IRAB[IRB$L_NXTBDB] = .BDB;

BDB[BDB$V_VAL] = 1;

RETURN 1;

END

ELSE

BEGIN

! Release the area descriptor after all
!
RETURN_ON_ERROR( RMSRELEASE (0));

RETURN 0;

END;

END;

```

```

.TITLE RM3ALLBKT
.IDENT \V04-000\

.EXTRN RMSALLOC3, RMSCACHE
.EXTRN RMSCHKSUM, RMSLOWER_LOCK
.EXTRN RMSMAKSUM, RMSRAISE_LOCK
.EXTRN RMSRELEASE

.PSECT RMSRMS3,NOWRT, GBL, PIC,2

```

```

SE      00AC      8F      BB      00000 GET_BKT:PUSHR      #^M<R2,R3,R5,R7>
        04      C2      00004      SUBL2      #4, SP

```

```

: 0211
:
```

	18	AE	DD	00007	PUSHL	AREA NO	: 0261
		0000V	30	0000A	BSBW	RMSLOCK_AREA	:
5E		04	C0	0000D	ADDL2	#4, SP	:
7F		50	E9	00010	BLBC	STATUS, 4\$:
	08	A7	D5	00013	TSTL	8(AREA_DESC)	: 0265
		03	12	00016	BNEQ	1\$:
		0087	31	00018	BRW	6\$:
53		04	D0	0001B	1\$: MOVL	#4, R3	: 0282
		0000G	30	0001E	BSBW	RMSRELEASE	:
7C		50	E9	00021	BLBC	STATUS, 5\$:
6E	08	A7	D0	00024	MOVL	8(AREA_DESC), AVAIL_VBN	: 0286
50	20	A9	D0	00028	MOVL	32(IRAB), R0	: 0292
53		01	D0	0002C	MOVL	#1, R3	:
52	14	A0	3C	0002F	MOVZWL	20(R0), R2	:
51		6E	D0	00033	MOVL	AVAIL_VBN, R1	:
		0000G	30	00036	BSBW	RMSCACHE	:
70		50	E9	00039	BLBC	STATUS, 7\$:
50	18	A4	D0	0003C	MOVL	24(BDB), BUCKET	: 0297
55	08	A0	D0	00040	MOVL	8(BUCKET), NEXT_VBN	: 0299
03	00B7	CA	91	00044	CMPB	183(IFAB), #3	: 0301
		06	1E	00049	BGEQU	2\$:
56	06	A0	9A	0004B	MOVZBL	6(BUCKET), NEXT_RECID	: 0303
		04	11	0004F	BRB	3\$:
56	06	A0	3C	00051	2\$: MOVZWL	6(BUCKET), NEXT_RECID	: 0305
		53	D4	00055	3\$: CLRL	R3	: 0312
		0000G	30	00057	BSBW	RMSRELEASE	:
4F		50	E9	0005A	BLBC	STATUS, 7\$:
	18	AE	DD	0005D	PUSHL	AREA NO	: 0316
		0000V	30	00060	BSBW	RMSLOCK_AREA	:
5E		04	C0	00063	ADDL2	#4, SP	:
43		50	E9	00066	BLBC	STATUS, 7\$:
08	A7	55	D0	00069	MOVL	NEXT_VBN, 8(AREA_DESC)	: 0323
55	18	A4	D0	0006D	MOVL	24(BDB), R5	: 0325
		0000G	30	00071	BSBW	RMSMAKSUM	:
0A	A4	03	88	00074	BISB2	#3, 10(BDB)	: 0328
53		02	D0	00078	MOVL	#2, R3	: 0330
		0000G	30	0007B	BSBW	RMSRELEASE	:
2B		50	E9	0007E	BLBC	STATUS, 7\$:
50	20	A9	D0	00081	MOVL	32(IRAB), R0	: 0343
53		05	D0	00085	MOVL	#5, R3	:
52	14	A0	3C	00088	MOVZWL	20(R0), R2	:
51		6E	D0	0008C	MOVL	AVAIL_VBN, R1	:
		0000G	30	0008F	BSBW	RMSCACHE	:
17		50	E9	00092	4\$: BLBC	STATUS, 7\$:
3C	A9	54	D0	00095	MOVL	BDB, 60(IRAB)	: 0346
0A	A4	01	88	00099	BISB2	#1, 10(BDB)	: 0348
50		01	D0	0009D	MOVL	#1, R0	: 0356
		0A	11	000A0	5\$: BRB	7\$:
		53	D4	000A2	6\$: CLRL	R3	: 0360
		0000G	30	000A4	BSBW	RMSRELEASE	:
02		50	E9	000A7	BLBC	STATUS, 7\$:
		50	D4	000AA	CLRL	R0	: 0362
5E		04	C0	000AC	7\$: ADDL2	#4, SP	: 0366
	00AC	8F	BA	000AF	POPR	#^M<R2,R3,R5,R7>	:
		05	000B3	RSB			:

; Routine Size: 180 bytes. Routine Base: RMSRMS3 + 0000

RM3ALLBKT
V04-000

GET_BKT

N 10
16-Sep-1984 01:36:15
14-Sep-1984 13:01:12

VAX-11 Bliss-32 V4.0-742
[RMS.SRC]RM3ALLBKT.B32;1

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(3)

RM
V04

FORMAT_BKT

```

: 306 0367 1 %SBTTL 'FORMAT_BKT'
: 307 0368 1 ROUTINE FORMAT_BKT (AREA_NO, RECORD_ID, NO_BYTES) : RL$FOR_REC_BKT =
: 308 0369 1
: 309 0370 1 ++
: 310 0371 1
: 311 0372 1
: 312 0373 1 FUNCTIONAL DESCRIPTION:
: 313 0374 1 This routine begins the bucket formatting process. It is called by
: 314 0375 1 RECLAIM_BKT and AL_FRMT_BKT.
: 315 0376 1
: 316 0377 1 CALLING SEQUENCE:
: 317 0378 1 FORMAT_BKT( AREA_NO, RECORD_ID, NO_BYTES );
: 318 0379 1
: 319 0380 1 INPUT PARAMETERS:
: 320 0381 1 AREA_NO - area from which to reclaim the bucket
: 321 0382 1 RECORD_ID - lowest record ID allowable for this bucket
: 322 0383 1 NO_BYTES - size in bytes of bucket to format
: 323 0384 1
: 324 0385 1 IMPLICIT INPUTS:
: 325 0386 1 IFAB - address of internal FAB
: 326 0387 1 IRAB - address of internal RAB
: 327 0388 1 IDX_DFN - index descriptor to get key of reference
: 328 0389 1
: 329 0390 1 OUTPUT PARAMETERS:
: 330 0391 1 None
: 331 0392 1
: 332 0393 1 IMPLICIT OUTPUTS:
: 333 0394 1 None
: 334 0395 1
: 335 0396 1 ROUTINE VALUE:
: 336 0397 1 success
: 337 0398 1
: 338 0399 1 SIDE EFFECTS:
: 339 0400 1 bucket partially formatted (see code)
: 340 0401 1
: 341 0402 1 --
: 342 0403 2 BEGIN
: 343 0404 2
: 344 0405 2 LOCAL
: 345 0406 2 BUCKET : REF BBLOCK;
: 346 0407 2
: 347 0408 2 EXTERNAL REGISTER
: 348 0409 2 COMMON RAB_STR,
: 349 0410 2 R_IDX_DFN_STR;
: 350 0411 2
: 351 0412 2 GLOBAL REGISTER
: 352 0413 2 COMMON_IO_STR;
: 353 0414 2
: 354 0415 2 BUCKET = .BBLOCK[.IRAB[IRB$L_NXTBDB], BDB$L_ADDR];
: 355 0416 2
: 356 0417 2 CH$FILL(0, .NO_BYTES, .BUCKET);
: 357 0418 2
: 358 0419 2 BUCKET[BKT$W_ADRSAMPLE] = .(BBLOCK[.IRAB[IRB$L_NXTBDB], BDB$L_VBN])<0, 16>;
: 359 0420 2
: 360 0421 2 BUCKET[BKT$W_FREESPACE] = BKT$C_OVERHDSZ;
: 361 0422 2
: 362 0423 2 IF .IFAB[IFB$B_PLG_VER] LSSU PLG$C_VER_3

```

```

: 363      0424 2      THEN
: 364      0425 3      BEGIN
: 365      0426 3      BUCKET[BKTSB_AREANO] = .AREA NO;          . area number is input
: 366      0427 3      BUCKET[BKTSB_NXTRECID] = .RECORD_ID;
: 367      0428 3      BUCKET[BKTSB_LSTRECID] = 255;
: 368      0429 3      END
: 369      0430 2      ELSE
: 370      0431 3      BEGIN
: 371      0432 3      BUCKET[BKTSB_INDEXNO] = .IDX_DFN[IDX$B_KEYREF];
: 372      0433 3      BUCKET[BKTSW_NXTRECID] = .RECORD_ID;
: 373      0434 2      END;
: 374      0435 2
: 375      0436 2      RETURN 1;
: 376      0437 2
: 377      0438 1      END;

```

				007C	8F	BB	0000	FORMAT_BKT:		
								PUSHR	#^M<R2,R3,R4,R5,R6>	: 0368
				3C	A9	DD	00004	PUSHL	60(IRAB)	: 0415
	50		6E		18	C1	00007	ADDL3	#24, (SP), R0	
			56		60	D0	0000B	MOVL	(R0), BUCKET	
24	AE	00	6E		00	2C	0000E	MOVC5	#0, (SP), #0, NO_BYTES, (BUCKET)	: 0417
		50			66		00014			
			6E		1C	C1	00015	ADDL3	#28, (SP), R0	: 0419
		02	A6		60	B0	00019	MOVW	(R0), 2(BUCKET)	
		04	A6		0E	B0	0001D	MOVW	#14, 4(BUCKET)	: 0421
			03	00B7	CA	91	00021	CMPB	183(IFAB), #3	: 0423
					10	1E	00026	BGEQU	1\$	
		01	A6	1C	AE	90	00028	MOVB	AREA NO, 1(BUCKET)	: 0426
		06	A6	20	AE	90	0002D	MOVB	RECORD ID, 6(BUCKET)	: 0427
		07	A6		01	8E	00032	MNEGB	#1, 7(BUCKET)	: 0428
					0A	11	00036	BRB	2\$: 0423
		01	A6	21	A7	90	00038	MOVB	33(IDX_DFN), 1(BUCKET)	: 0432
		06	A6	20	AE	B0	0003D	MOVW	RECORD_ID, 6(BUCKET)	: 0433
			50		01	D0	00042	MOVL	#1, R0	: 0436
			5E		04	C0	00045	ADDL2	#4, SP	: 0438
				007C	8F	BA	00048	POPR	#^M<R2,R3,R4,R5,R6>	
					05	0004C		RSB		

: Routine Size: 77 bytes, Routine Base: RMSRMS3 + 00B4

```

379 0439 1 %SBTTL 'RECLAIM BKT'
380 0440 1 ROUTINE RECLAIM_BKT (AREA_NO) : RLSFOR_REC_BKT =
381 0441 1
382 0442 1 !++
383 0443 1
384 0444 1 FUNCTIONAL DESCRIPTION:
385 0445 1 This routine serves as the high level control routine for bucket
386 0446 1 reclamation. It calls the routine GET_BKT, which handles reading
387 0447 1 and updating the area descriptor if necessary. This requires
388 0448 1 that the reclaimed bucket be read, in order to get the VBN of
389 0449 1 the next reclaimable VBN. Finally, FORMAT_BKT is called to begin
390 0450 1 the process of formatting the bucket.
391 0451 1
392 0452 1 Note that this code will run faster if at least three buffers are
393 0453 1 available. One is used for CURBDB, one for the area descriptor,
394 0454 1 and on for NXTBDB. CURBDB represents the bucket being split,
395 0455 1 and NXTBDB represents the new bucket being split into.
396 0456 1
397 0457 1 CALLING SEQUENCE:
398 0458 1 RECLAIM_BKT( .AREA_NO );
399 0459 1
400 0460 1 INPUT PARAMETERS:
401 0461 1 AREA_NO - area from which to reclaim the bucket
402 0462 1
403 0463 1 IMPLICIT INPUTS:
404 0464 1 IRAB - address of internal RAB
405 0465 1 IFAB - address of IFAB needed for I/O and prologue version
406 0466 1 IMPURE - address of impure region(needed for I/O)
407 0467 1 IDX_DFN - index descriptor to get key of reference
408 0468 1
409 0469 1 OUTPUT PARAMETERS:
410 0470 1 None
411 0471 1
412 0472 1 IMPLICIT OUTPUTS:
413 0473 1 IRAB[IRB$L_NXTBDB] - address of BDB describing new reclaimed and
414 0474 1 partially formatted bucket.
415 0475 1
416 0476 1 ROUTINE VALUE:
417 0477 1 success or failure
418 0478 1
419 0479 1 SIDE EFFECTS:
420 0480 1 None, see GET_BKT.
421 0481 1
422 0482 1 --
423 0483 1
424 0484 2 BEGIN
425 0485 2
426 0486 2 EXTERNAL REGISTER
427 0487 2 R_IDX_DFN_STR,
428 0488 2 COMMON_RAB_STR;
429 0489 2
430 0490 2 GLOBAL REGISTER
431 0491 2 COMMON_IO_STR,
432 0492 2 NEXT_RECID = 6;
433 0493 2
434 0494 2 LOCAL
435 0495 2 STATUS;

```

```

: 436      0496 2
: 437      0497 2
: 438      0498 2
: 439      0499 2
: 440      0500 2
: 441      0501 2
: 442      0502 2
: 443      0503 2
: 444      0504 2
: 445      0505 2
: 446      0506 2
: 447      0507 2
: 448      0508 2
: 449      0509 2
: 450      0510 2
: 451      0511 2
: 452      0512 2
: 453      0513 2
: 454      0514 2
: 455      0515 2
: 456      0516 2
: 457      0517 1

! Go try to reclaim a bucket
STATUS = GET_BKT( .AREA_NO );
IF .STATUS
THEN
  BEGIN
    ! Format the new bucket and return to caller
    !
    FORMAT_BKT( .AREA_NO, .NEXT_RECID,
                .BBLOCK[.IRAB[IRB$L_CURBDB], BDB$W_NUMB] );

    RETURN 1;
  END
ELSE
  RETURN .STATUS;
END;
```

	0050	8F	BB	00000	RECLAIM_BKT:		
					PUSHR	#^M<R4,R6>	: 0440
		0C	AE	DD 00004	PUSHL	AREA_NO	: 0499
			FEF5	30 00007	BSBW	GET_BKT	
5E			04	C0 0000A	ADDL2	#4, SP	
15			50	E9 0000D	BLBC	STATUS, 1\$: 0501
50	20	A9	D0	00010	MOVL	32(IRAB), -0	: 0508
7E	14	A0	3C	0C014	MOVZWL	20(R0), -(SP)	
			56	DD 00018	PUSHL	NEXT_RECID	: 0507
		14	AE	DD 0001A	PUSHL	AREA_NO	
			94	10 0001D	BSBB	FORMAT_BKT	
5E			0C	C0 0001F	ADDL2	#12, SP	
50			01	D0 00022	MOVL	#1, R0	: 0514
	0050	8F	BA	00025	POPR	#^M<R4,R6>	: 0517
			05	00029	RSB		

: Routine Size: 42 bytes, Routine Base: RMSRMS3 + 0101

CHECK_FOR_ROOM

```

459 0518 1 %SBTTL 'CHECK FOR ROOM'
460 0519 1 ROUTINE CHECK_FOR_ROOM : RLS$CHECK_FOR_RO =
461 0520 1
462 0521 1 ++
463 0522 1
464 0523 1 FUNCTIONAL DESCRIPTION:
465 0524 1 This routine checks for room in current extent. If there is room,
466 0525 1 it updates the area descriptor and writes it out to the disk returning
467 0526 1 the VBN to use.
468 0527 1
469 0528 1 CALLING SEQUENCE:
470 0529 1 CHECK_FOR_ROOM()
471 0530 1
472 0531 1 INPUT PARAMETERS:
473 0532 1 None
474 0533 1
475 0534 1 IMPLICIT INPUTS:
476 0535 1 BDB - address of BDB for area descriptor's buffer
477 0536 1 AREA_DESC - address in memory of area descriptor
478 0537 1
479 0538 1 OUTPUT PARAMETERS:
480 0539 1 None
481 0540 1
482 0541 1 IMPLICIT OUTPUTS:
483 0542 1 VBN - number of VBN to use for bucket
484 0543 1 if equal to zero, no room
485 0544 1
486 0545 1 ROUTINE VALUE:
487 0546 1 various errors from RMS$RELEASE
488 0547 1
489 0548 1 SIDE EFFECTS:
490 0549 1 If there is room in current extention,
491 0550 1 the area descriptor is updated and written to the disk.
492 0551 1
493 0552 1 --
494 0553 1
495 0554 2 BEGIN
496 0555 2
497 0556 2 LOCAL
498 0557 2 NO_VBN;
499 0558 2
500 0559 2 EXTERNAL REGISTER
501 0560 2 COMMON RAB_STR,
502 0561 2 R_BDB_STR,
503 0562 2 AREA_DESC = 7 : REF BBLOCK,
504 0563 2 VBN = 6;
505 0564 2
506 0565 2 NO_VBN = .AREA_DESC[AREASB_ARBKTSZ]; ! number of blocks needed
507 0566 2 VBN = 0;
508 0567 2
509 0568 2 ! There is room when the number used and the number needed is less than
510 0569 2 ! or equal to total # in extent.
511 0570 2
512 0571 2
513 0572 2 IF (.AREA_DESC[AREASL_USED] + .NO_VBN) LEQU .AREA_DESC[APEASL_CNBLK]
514 0573 2 THEN
515 0574 3 BEGIN

```



```

: 516      0575      3
: 517      0576      3
: 518      0577      3
: 519      0578      3
: 520      0579      3
: 521      0580      3
: 522      0581      3
: 523      0582      3
: 524      0583      3
: 525      0584      3
: 526      0585      3
: 527      0586      3
: 528      0587      3
: 529      0588      3
: 530      0589      3
: 531      0590      2
: 532      0591      2
: 533      0592      2
: 534      0593      2
: 535      0594      1

! update # used
AREA_DESC[AREA$L_USED] = .AREA_DESC[AREA$L_USED] + .NO_VBN;
VBN = .AREA_DESC[AREA$L_NXTVBN];      ! VBN to be used

! update next vbn to use
AREA_DESC[AREA$L_NXTVBN] = .AREA_DESC[AREA$L_NXTVBN] + .NO_VBN;
RMS$MAKSUM(.BDB[BDB$SL_ADDR]);      ! recalculate checksum
BDB[BDB$V_VAL] = 1;      ! write out updated area descriptor
BDB[BDB$V_DRT] = 1;

RETURN RMS$RELEASE( RLSSM_WRT_THRU )

END;

RETURN 1

END;      ! end of routine CHECK_FOR_ROOM

```

50		2C	BB	0000	CHECK_FOR_ROOM:	
	51	03	A7	9A 00002	POSHR #*M<R2,R3,R5>	: 0519
			56	D4 00006	MOVZBL 3(AREA_DESC), NO_VBN	: 0565
	51	14	A7	C1 00008	CLRL VBN	: 0566
	10		50	D1 0000D	ADDL3 20(AREA_DESC), NO_VBN, R0	: 0572
			1F	1A 00011	CMPL R0, 16(AREA_DESC)	
	14		A7	C0 00013	BGTRU 1\$	
			51	C0 00013	ADDL2 NO_VBN, 20(AREA_DESC)	: 0578
	18		A7	D0 00017	MOVL 24(AREA_DESC), VBN	: 0579
			51	C0 0001B	ADDL2 NO_VBN, -24(AREA_DESC)	: 0583
	18		A7	C0 0001B	MOVL 24(BDB), R5	: 0584
			55	D0 0001F	MOVL RMS\$MAKSUM	
	0A		A4	03 88 00026	BSBW RMS\$MAKSUM	
			53	02 D0 0002A	BISB2 #3, 10(BDB)	: 0586
				02 D0 0002A	MOVL #2, R3	: 0588
				0000G 30 0002D	BSBW RMS\$RELEASE	
			03	11 00030	BRB 2\$	
	50		01	D0 00032 1\$:	MOVL #1, R0	: 0592
			2C	BA 00035 2\$:	POPR #*M<R2,R3,R5>	: 0594
			05	00037	RSB	

: Routine Size: bytes, Routine Base: RMSRMS3 + 012B

: 536 0595 1


```

595 0653 2
596 0654 2
597 0655 2
598 0656 2
599 0657 2
600 0658 2
601 0659 2
602 0660 2
603 0661 2
604 0662 2
605 0663 2
606 0664 2
607 0665 2
608 0666 2
609 0667 2
610 0668 2
611 0669 2
612 0670 2
613 0671 2
614 0672 2
615 0673 2
616 0674 2
617 0675 2
618 0676 2
619 0677 2
620 0678 2
621 0679 2
622 0680 2
623 0681 2
624 0682 2
625 0683 2
626 0684 2
627 0685 2
628 0686 2
629 0687 2
630 0688 2
631 0689 2
632 0690 2
633 0691 2
634 0692 2
635 P 0693 2
636 P P 0694 2
637 P P 0695 2
638 P 0696 2
639 P 0697 2
640 0698 2
641 0699 2
642 0700 2
643 0701 2
644 0702 2
645 0703 2
646 0704 2
647 0705 2
648 0706 2
649 0707 2
650 0708 2
651 0709 2

```

```

!
WHILE 1
DO
  BEGIN
    RETURN_ON_ERROR( CHECK_FOR_ROOM() );

    IF .VBN NEQ 0
    THEN
      RETURN 1;

    IF .AREA_DESC [ AREA$$_NXT ] EQL 0
    THEN
      EXITLOOP;

    AREA_DESC [ AREA$$_CVBN ] = .AREA_DESC [ AREA$$_NXT ];
    AREA_DESC [ AREA$$_CNBLK ] = .AREA_DESC [ AREA$$_NXBLK ];
    AREA_DESC [ AREA$$_USED ] = 0;
    AREA_DESC [ AREA$$_NXTVBN ] = .AREA_DESC [ AREA$$_CVBN ];
    AREA_DESC [ AREA$$_NXT ] = 0;
    AREA_DESC [ AREA$$_NXBLK ] = 0;

    END;

! The file must be extended. Lock VBN 1.
!
BEGIN
  LOCAL
    SAV_BDB;

  GLOBAL REGISTER
    R_BKT_ADDR_STR;

! Raise the file lock to kick out people doing file operations
!
RETURN_ON_ERROR( RMSRAISE_LOCK() );

SAV_BDB = .BDB;

RETURN_ON_ERROR( RMSCACHE(1, 0,
  CSH$M_NOREAD
  OR
  CSH$M_LOCK
  OR
  CSH$M_NOBUFFER ) );

IRAB [ IRB$$_NXTBDB ] = .BDB;
BDB = .SAV_BDB

END; ! end of local definition of SAV_BDB

BEGIN

LOCAL
  STARTVBN,
  ENDVBNP1;

```

```

652 0710 3
653 0711 3
654 0712 3
655 0713 3
656 0714 3
657 0715 4
658 0716 4
659 0717 4
660 0718 4
661 0719 4
662 0720 4
663 0721 4
664 0722 4
665 0723 4
666 0724 4
667 0725 4
668 0726 4
669 0727 4
670 0728 4
671 0729 4
672 0730 4
673 0731 5
674 0732 5
675 0733 5
676 0734 4
677 0735 4
678 0736 4
679 0737 4
680 0738 4
681 0739 4
682 0740 4
683 0741 4
684 0742 4
685 0743 4
686 0744 4
687 0745 4
688 0746 4
689 0747 4
690 0748 4
691 0749 5
692 0750 4
693 0751 5
694 0752 5
695 0753 5
696 0754 4
697 0755 4
698 0756 4
699 0757 3
700 0758 3
701 0759 3
702 0760 2
703 0761 2
704 0762 2
705 0763 2
706 0764 2
707 0765 2
708 0766 2

```

```

! Do the extend
IF STATUS = RMSALLOC3 ( .AREA_DESC; STARTVBN, ENDVBNP1 )
THEN
  BEGIN
    ! Update EOF block of file attributes
    IFAB [ IFB$$_EBK ] = .ENDVBNP1;
    IFAB [ IFB$$_HBK ] = .ENDVBNP1 - 1;

    ! To keep the total allocation correct, we must distinguish between
    ! files that did not have this field defined when they were created,
    ! and those that did. If the TOTAL_ALLOC field is not zero, then it
    ! is a new file. If it is zero, check the VBN of the extents. If
    ! they are both zero, then the area has never been extended, and the
    ! allocation can be computed correctly.

    IF .AREA_DESC [AREASL_TOTAL_ALLOC] NEQ 0
    OR ( .AREA_DESC [AREASL_TOTAL_ALLOC] EQL 0
    AND .AREA_DESC [AREASL_CVBN] EQL 0
    AND .AREA_DESC [AREASL_NXTVBN] EQL 0 )
    THEN
      AREA_DESC [AREASL_TOTAL_ALLOC] = .AREA_DESC [AREASL_TOTAL_ALLOC]
      + ( .ENDVBNP1 - .STARTVBN );

    ! Update the rest of the area descriptor.
    AREA_DESC [ AREASL_CNBLK ] = .ENDVBNP1 - .STARTVBN;
    AREA_DESC [ AREASL_USED ] = 0;
    AREA_DESC [ AREASL_CVBN ] = .STARTVBN;
    AREA_DESC [ AREASL_NXTVBN ] = .STARTVBN;
    AREA_DESC [ AREASL_NXT ] = 0;
    AREA_DESC [ AREASL_NXBLK ] = 0;

    STATUS = CHECK_FOR_ROOM();

    IF .STATUS AND ( .VBN EQL 0 )
    THEN
      BEGIN
        RMSRELEASE(0);
        STATUS = RMSERR(FUL);
      END;

    END
  ELSE
    RMSRELEASE( 0 )

  END;

! If caller doesn't have VBN 1 locked for it's own usage, then unlock it.
BDB = .IRAB [ IRB$$_NXTBDB ];
IRAB [ IRB$$_NXTBDB ] = 0;

```

```

: 709 0767 2
: 710 0768 2
: 711 0769 2
: 712 0770 2
: 713 0771 2
: 714 0772 2
: 715 0773 2
: 716 0774 2
: 717 0775 2
: 718 0776 2
: 719 0777 2
: 720 0778 2
: 721 0779 2
: 722 0780 1

```

```

IF .BDB NEQ .IRAB [ IRBSL_LOCK_BDB ]
THEN
  RMSRELEASE( 0 );

: If everything worked then lower the file lock (if they didn't then
: we are on the way out anyway
:
IF .STATUS
THEN
  STATUS = RMSLOWER_LOCK();

RETURN .STATUS

END:

```

		00BC	8F	BB	00000	GET_VBN:PUSHR	#*M<R2,R3,R4,R5,R7>		0597
5E			04	C2	00004	SUBL2	#4, SP		
		3C	A9	D5	00007	TSTL	60(IRAB)		0646
			07	13	0000A	BEQL	1\$		
50		8434	8F	3C	0000C	MOVZWL	#33844, R0		0648
			18	11	00011	BRB	3\$		
		1C	AE	DD	00013	1\$: PUSHL	AREA_NO		0650
			0000V	30	00016	BSBW	RMSLOCK_AREA		
5E			04	C0	00019	ADDL2	#4, SP		
38			50	E9	0001C	BLBC	STATUS, 6\$		
			A7	10	0001F	2\$: BSBB	CHECK FOR ROOM		0658
33			50	E9	00021	BLBC	STATUS, 6\$		
			56	D5	00024	TSTL	VBN		0660
			06	13	00026	BEQL	4\$		
50			01	D0	00028	MOVL	#1, R0		0662
		00AF	31	0002B	3\$: BRW	13\$			
		1C	A7	D5	0002E	4\$: TSTL	28(AREA_DESC)		0664
			12	13	00031	BEQL	5\$		
0C	A7	1C	A7	7D	00033	MOVQ	28(AREA_DESC), 12(AREA_DESC)		0668
		14	A7	D4	00038	CLRL	20(AREA_DESC)		0670
18	A7	0C	A7	D0	0003B	MOVL	12(AREA_DESC), 24(AREA_DESC)		0671
		1C	A7	7C	00040	CLRQ	28(AREA_DESC)		0672
			DA	11	00043	BRB	2\$		0654
		0000G	30	00045	5\$: BSBW	RMSRAISE_LOCK			0689
E0			50	E9	00048	BLBC	STATUS, 3\$		
6E			54	D0	0004B	MOVL	BDB, SAV_BDB		0691
53			0D	D0	0004E	MOVL	#13, R3		0698
51			01	7D	00051	MOVQ	#1, R1		
		0000G	30	00054	BSBW	RMS\$CACHE			
D1			50	E9	00057	6\$: BLBC	STATUS, 3\$		
3C	A9		54	D0	0005A	MOVL	BDB, 60(IRAB)		0700
	54		6E	D0	0005E	MOVL	SAV_BDB, BDB		0701
		0000G	30	00061	BSBW	RMS\$ALLOC3			0713
55			50	D0	00064	MOVL	R0, STATUS		
53			52	D0	00067	MOVL	R2, R3		
4C			55	E9	0006A	BLBC	STATUS, 9\$		
74	AA		53	D0	0006D	MOVL	ENDVBNP1, 116(IFAB)		0719
70	AA	FF	A3	9E	00071	MOVAB	-1(R3), 112(IFAB)		0720

			32	A7	D5	00076		TSTL	50(AREA_DESC)	0730
				0A	12	00079		BNEQ	7\$	
			0C	A7	D5	0007B		TSTL	12(AREA_DESC)	0732
				0D	12	0007E		BNEQ	8\$	
			18	A7	D5	00080		TSTL	24(AREA_DESC)	0733
				08	12	00083		BNEQ	8\$	
	52			51	C3	00085	7\$:	SUBL3	STARTVBN, ENDEVBNP1, R2	0736
		32		52	C0	00089		ADDL2	R2, 50(AREA_DESC)	
10	A7			51	C3	0008D	8\$:	SUBL3	STARTVBN, ENDEVBNP1, 16(AREA_DESC)	0740
			14	A7	D4	00092		CLRL	20(AREA_DESC)	0741
				51	D0	00095		MOVL	STARTVBN, 12(AREA_DESC)	0742
		0C		51	D0	00099		MOVL	STARTVBN, 24(AREA_DESC)	0743
		18		A7	7C	0009D		CLRQ	28(AREA_DESC)	0744
				FF	25	30	000A0	BSBW	CHECK FOR ROOM	0747
				50	D0	000A3		MOVL	R0, STATUS	
			55		55	E9	000A6	BLBC	STATUS, 10\$	0749
			15		56	D5	000A9	TSTL	VBN	
					11	12	000AB	BNEQ	10\$	
					53	D4	000AD	CLRL	R3	0752
					0000G	30	000AF	BSBW	RMSRELEASE	
			55	8544	8F	3C	000B2	MOVZWL	#34116, STATUS	0753
					05	11	000B7	BRB	10\$	0713
					53	D4	000B9	CLRL	R3	0758
					0000G	30	000BB	BSBW	RMSRELEASE	
			54	3C	A9	D0	000BE	MOVL	60(IRAB), BDB	0764
				3C	A9	D4	000C2	CLRL	60(IRAB)	0765
		0084		C9	54	D1	000C5	CMPL	BDB, 132(IRAB)	0767
					05	13	000CA	BEQL	11\$	
					53	D4	000CC	CLRL	R3	0769
					0000G	30	000CE	BSBW	RMSRELEASE	
			06		55	E9	000D1	BLBC	STATUS, 12\$	0774
					0000G	30	000D4	BSBW	RMSLOWER LOCK	0776
					50	D0	000D7	MOVL	R0, STATUS	
			55		55	D0	000DA	MOVL	STATUS, R0	0778
			5E		04	C0	000DD	ADDL2	#4, SP	0780
					00BC	8F	BA	POPR	#*M<R2,R3,R4,R5,R7>	
						05	000E4	RSB		

; Routine Size: 229 bytes, Routine Base: RMSRMS3 + 0163

; 723 0781 1

RMSAL_FRMT_BKT

```

725 0782 1 %SBTTL 'RMSAL_FRMT_BKT'
726 0783 1 GLOBAL ROUTINE RMSAL_FRMT_BKT (AREA_NO, NO_BYTES) : RLSRABREG_7 =
727 0784 1
728 0785 1 !++
729 0786 1
730 0787 1 FUNCTIONAL DESCRIPTION:
731 0788 1 This routine gets a bucket allocated in the given area. The bucket is
732 0789 1 cleared for its entire length and then the basic formatting is done.
733 0790 1
734 0791 1 CALLING SEQUENCE:
735 0792 1 RMSAL_FRMT_BKT(AREA_NO, NO_BYTES)
736 0793 1
737 0794 1 INPUT PARAMETERS:
738 0795 1 AREA_NO - area number to allocate bucket from
739 0796 1 NO_BYTES - number of bytes in bucket
740 0797 1
741 0798 1 IMPLICIT INPUTS:
742 0799 1 IRAB - address of internal RAB
743 0800 1 RAB - address of user RAB
744 0801 1 IFAB - address of IFAB needed for I/O and prologue version
745 0802 1 IMPURE - address of impure region(needed for I/O)
746 0803 1 IDX_DFN - index descriptor to get key of reference
747 0804 1
748 0805 1 OUTPUT PARAMETERS:
749 0806 1 None
750 0807 1
751 0808 1 IMPLICIT OUTPUTS:
752 0809 1 IRAB[IRBSL_NXTBDB] - address of BDB describing newly allocated and
753 0810 1 partially formatted bucket
754 0811 1
755 0812 1 ROUTINE VALUE:
756 0813 1 Various I/O errors, extend errors
757 0814 1
758 0815 1 SIDE EFFECTS:
759 0816 1
760 0817 1 If the ISAM file is being BI Journalled, then the formatted portion of
761 0818 1 the new bucket will have been moved into the BI Journalling buffer
762 0819 1 associated with the BDB controlling the bucket.
763 0820 1
764 0821 1 --
765 0822 1
766 0823 2 BEGIN
767 0824 2
768 0825 2 EXTERNAL REGISTER
769 0826 2 COMMON RAB_STR,
770 0827 2 R_IDX_DFN_STR;
771 0828 2
772 0829 2 GLOBAL REGISTER
773 0830 2 COMMON IO_STR,
774 0831 2 VBN = 8;
775 0832 2
776 0833 2 RETURN_ON_ERROR ( GET_VBN( .AREA_NO ) );
777 0834 2
778 P 0835 2 RETURN_ON_ERROR (RMS$CACHE(.VBN, .NO_BYTES,
779 PP 0836 2 CSH$M_NOREAD
780 P 0837 2 OR
781 0838 2 CSH$M_LOCK));

```

```

: 782 0839 2
: 783 0840 22 IRAB[IRBSL NXTBDB] = .BDB;
: 784 0841 22 BDB[BDB$V_VAL] = 1; ! mark the new bucket valid
: 785 0842 22
: 786 0843 22 ! Set up the bucket overhead fields
: 787 0844 22
: 788 0845 22 FORMAT_BKT( .AREA_NO, 1, .NO_BYTES );
: 789 0846 22
: 790 0847 22 ! If this ISAM file is being BI Journalled, then after formatting the bucket
: 791 0848 22 ! move the formatted portion into the BI Journal record buffer controlled by
: 792 0849 22 ! the BI BDB associated with the BDB for the new bucket.
: 793 0850 22
: 794 0851 22 IF .IFAB[IFBSV_BI]
: 795 0852 22 THEN
: 796 0853 22 BEGIN
: 797 0854 22
: 798 0855 22 LOCAL
: 799 0856 22 JNL_BUCKET : REF BBLOCK;
: 800 0857 22
: 801 0858 22 JNL_BUCKET = .BBLOCK[.BDB[BDB$B BI BDB], BDB$B_ADDR] + RJR$C_BKTLEN;
: 802 0859 22 CH$MOVE (.BKT_ADDR[BKT$W_FREESPACE], .BKT_ADDR, .JNL_BUCKET);
: 803 0860 22 END;
: 804 0861 22
: 805 0862 22 RETURN 1;
: 806 0863 22
: 807 0864 1 END;

```

			007C	8F	BB	00000	RMSAL_FRMT_BKT::		
							PUSHR	#*M<R2,R3,R4,R5,R6>	: 0783
			18	AE	DD	00004	PUSHL	AREA_NO	: 0833
				FF11	30	00007	BSBW	GET_VBN	
		5E		04	C0	0000A	ADDL2	#4, -SP	
		41		50	E9	0000D	BLBC	STATUS, 2\$	
		53		05	D0	00010	MOVL	#5, R3	: 0838
		52	1C	AE	D0	00013	MOVL	NO_BYTES, R2	
		51		56	D0	00017	MOVL	VBN, R1	
				0000G	30	0001A	BSBW	RMS\$CACHE	
		31		50	E9	0001D	BLBC	STATUS, 2\$	
	3C	A9		54	D0	00020	MOVL	BDB, 60(IRAB)	: 0840
	0A	A4		01	88	00024	BISB2	#1, 10(BDB)	: 0841
			1C	AE	DD	00028	PUSHL	NO_BYTES	: 0845
				01	DD	0002B	PUSHL	#1	
			20	AE	DD	0002D	PUSHL	AREA_NO	
				FE39	30	00030	BSBW	FORMAT_BKT	
		5E		0C	C0	00033	ADDL2	#12, SP	
12	00A0	CA		92	E1	00036	BBC	#2, 160(IFAB), 1\$: 0851
		50		A4	D0	0003C	MOVL	48(BDB), R0	: 0858
50	18	A0	00000044	8F	C1	00040	ADDL3	#68, 24(R0), JNL_BUCKET	
60		65		A5	28	00049	MOVC3	4(BKT_ADDR), (BKT_ADDR), (JNL_BUCKET)	: 0859
		50		01	D0	0004E	MOVL	#1, R0	: 0862
			007C	8F	BA	00051	POPR	#*M<R2,R3,R4,R5,R6>	: 0864
					05	00055	RSB		

RM3ALLBKT
04-000

RMSAL_FRMT_BKT

B 12
16-Sep-1984 01:36:15
14-Sep-1984 13:01:12

VAX-11 Bliss-32 V4.0-742
[RMS.SRC]RM3ALLBKT.B32;1

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(8)

RM3
V04

: Routine Size: 86 bytes, Routine Base: RMSRMS3 + 0248

: 808 0865 1

.....

RMSALLOC_BKT

```

: 810 0866 1 %SBTTL 'RMSALLOC BKT'
: 811 0867 1 GLOBAL ROUTINE RMSALLOC_BKT : RL$RABREG_7 =
: 812 0868 1
: 813 0869 1 +-
: 814 0870 1
: 815 0871 1 FUNCTIONAL DESCRIPTION:
: 816 0872 1 This routine allocates and formats a bucket for use by index sequential
: 817 0873 1 files.
: 818 0874 1
: 819 0875 1 CALLING SEQUENCE:
: 820 0876 1 RMSALLOC_BKT()
: 821 0877 1
: 822 0878 1 INPUT PARAMETERS:
: 823 0879 1 None
: 824 0880 1
: 825 0881 1 IMPLICIT INPUTS:
: 826 0882 1 IDX_DFN - address of index descriptor for current key of reference
: 827 0883 1 IRAB - address of internal RAB
: 828 0884 1 CURBDB - address of BDB describing bucket which precedes bucket
: 829 0885 1 about to be allocated and formatted
: 830 0886 1 IFAB - address of IFAB needed for I/O and prologue version
: 831 0887 1 IMPURE - address of impure region ( needed for I/O)
: 832 0888 1 RAB - address of user's RAB
: 833 0889 1
: 834 0890 1 OUTPUT PARAMETERS:
: 835 0891 1 None
: 836 0892 1
: 837 0893 1 IMPLICIT OUTPUTS:
: 838 0894 1 IRAB
: 839 0895 1 NXTBDB - address of BDB describing newly allocated and formatted
: 840 0896 1 bucket
: 841 0897 1
: 842 0898 1 ROUTINE VALUE:
: 843 0899 1 Various I/O and extend errors
: 844 0900 1
: 845 0901 1 SIDE EFFECTS:
: 846 0902 1 The new bucket is allocated from the area described by the index descriptor
: 847 0903 1 and the level of the bucket preceding it. The new bucket has the same
: 848 0904 1 length as the previous one. It's forward link becomes that of the previous
: 849 0905 1 one whereas the previous one's forward link is the newly allocated bucket.
: 850 0906 1 If the previous bucket was the last bucket on that level then the new
: 851 0907 1 bucket becomes the last.
: 852 0908 1
: 853 0909 1 --
: 854 0910 1
: 855 0911 2 BEGIN
: 856 0912 2
: 857 0913 2 EXTERNAL REGISTER
: 858 0914 2 COMMON RAB_STR,
: 859 0915 2 R_IDX_DFN_STR;
: 860 0916 2
: 861 0917 2 LOCAL
: 862 0918 2 BUCKET : REF BBLOCK,
: 863 0919 2 PREV_BKT : REF BBLOCK;
: 864 0920 2
: 865 0921 2 PREV_BKT = .BBLOCK[.IRAB[IRB$L_CURBDB], BDB$L_ADDR];
: 866 0922 2

```

```

: 867 0923 2 ! The area number is either the data area number, the lower index
: 868 0924 2 ! number or the index area number. This is done in a tricky way taking
: 869 0925 2 ! advantage of the way the area numbers are allocated in memory.
: 870 0926 2
: 871 0927 2
: 872 0928 2
: 873 0929 2
: 874 0930 2
: 875 0931 2
: 876 0932 2
: 877 0933 2
: 878 0934 2
: 879 0935 2
: 880 0936 2
: 881 0937 2
: 882 0938 2
: 883 0939 2
: 884 0940 2
: 885 0941 2 ! First try to reclaim a bucket from the AVAIL list, if that fails
: 886 0942 2 ! try the extent logic.
: 887 0943 2
: 888 0944 2
: 889 0945 2
: 890 0946 2
: 891 0947 2
: 892 P 0948 2
: 893 P 0949 2
: 894 0950 2
: 895 0951 2
: 896 0952 2
: 897 0953 2
: 898 0954 2
: 899 0955 2
: 900 0956 2
: 901 0957 2
: 902 0958 2
: 903 0959 2
: 904 0960 2
: 905 0961 2
: 906 0962 2
: 907 0963 2
: 908 0964 2
: 909 0965 2
: 910 0966 2
: 911 0967 2
: 912 0968 1

```

```

! The area number is either the data area number, the lower index
! number or the index area number. This is done in a tricky way taking
! advantage of the way the area numbers are allocated in memory.

BEGIN

LOCAL
  AREA_NO;

AREA_NO = .PREV_BKT[BKT$B_LEVEL];

IF .AREA_NO GTRU 2
THEN
  AREA_NO = 2;

AREA_NO = .(IDX_DFN[IDX$B_DANUM] - .AREA_NO)<0, 8>;

! First try to reclaim a bucket from the AVAIL list, if that fails
! try the extent logic.
IF NOT RECLAIM_BKT(.AREA_NO,
  .BBLOCK[.IRAB[IRB$L_CURBDB],
  BDB$W_NUMB])
THEN
  RETURN_ON_ERROR (RMSAL FRMT_BKT(.AREA_NO,
  .BBLOCK[.IRAB[IRB$L_CURBDB],
  BDB$W_NUMB]));

END; ! end of LOCAL definition

BUCKET = .BBLOCK[.IRAB[IRB$L_NXTBDB], BDB$L_ADDR];
BUCKET[BKT$B_LEVEL] = .PREV_BKT[BKT$B_LEVEL];
BUCKET[BKT$L_NXTBKT] = .PREV_BKT[BKT$L_NXTBKT];
PREV_BKT[BKT$L_NXTBKT] = .BBLOCK[.IRAB[IRB$L_NXTBDB], BDB$L_VBN];

IF .PREV_BKT[BKT$V_LASTBKT]
THEN
  BEGIN
    BUCKET[BKT$V_LASTBKT] = 1;
    PREV_BKT[BKT$V_LASTBKT] = 0;
  END;

RETURN 1;

END; ! end of routine

```

			0C	BB	00000	RMSALLOC	BKT::		
							PUSHR	#*M<R2,R3>	: 0867
51	20	A9	D0	00002			MOVL	32(IRAB), R1	: 0921
52	18	A1	D0	00006			MOVL	24(R1), PREV_BKT	: 0933
53	0C	A2	9A	0000A			MOVZBL	12(PREV_BKT), AREA_NO	: 0935
02		53	D1	0000E			CMPL	AREA_NO, #2	

50

53	03	1B	00011	BLEQU	1\$	
57	02	D0	00013	MOVL	#2, AREA_NO	0937
53	53	C3	00016	SUBL3	AREA_NO, -IDX_DFN, R0	0939
7E	14	A0	9A 0001A	MOVZBL	20(R0), AREA_NO	
	14	A1	3C 0001E	MOVZWL	20(R1), -(SP)	0945
		53	DD 00022	PUSHL	AREA_NO	0944
		FE3C	30 00024	BSBW	RECLAIM_BKT	
5E	08	C0	00027	ADDL2	#8, SP	
13	50	E8	0002A	BLBS	R0, 2\$	
50	20	A9	D0 0002D	MOVL	32(IRAB), R0	0950
7E	14	A0	3C 00031	MOVZWL	20(R0), -(SP)	
		53	DD 00035	PUSHL	AREA_NO	
		FF70	30 00037	BSBW	RMSAC FRMT_BKT	
5E	08	C0	0003A	ADDL2	#8, SP	
26	50	E9	0003D	BLBC	STATUS, 4\$	
51	3C	A9	D0 00040	MOVL	60(IRAB), R1	0954
OC	18	A1	D0 00044	MOVL	24(R1), BUCKET	
08	OC	A2	90 00048	MOVB	12(PREV_BKT), 12(BUCKET)	0955
06	08	A2	D0 0004D	MOVL	8(PREV_BKT), 8(BUCKET)	0956
	1C	A1	D0 00052	MOVL	28(R1), 8(PREV_BKT)	0957
0D	08	OD	A2 E9 00057	BLBC	13(PREV_BKT), 3\$	0959
0D	A0	01	88 0005B	BISB2	#1, 13(BUCKET)	0962
	A2	01	8A 0005F	BICB2	#1, 13(PREV_BKT)	0963
	50	01	D0 00063	MOVL	#1, R0	0966
		OC	BA 00066	PCPR	#^M<R2,R3>	0968
		05	00068	RSB		

; Routine Size: 105 bytes, Routine Base: RMSRMS3 + 029E

; 913 0969 1

RMSLOCK_AREA

```

915 0970 1 %SBTTL 'RMSLOCK AREA'
916 0971 1 GLOBAL ROUTINE RMSLOCK_AREA (AREA_NO) : RL$LOCK_AREA =
917 0972 1
918 0973 1 :++
919 0974 1
920 0975 1 FUNCTIONAL DESCRIPTION:
921 0976 1 This routine locks the area prologue block for this area descriptor
922 0977 1 and makes a few basic checks on its validity.
923 0978 1
924 0979 1 CALLING SEQUENCE:
925 0980 1 RMSLOCK_AREA(AREA_NO)
926 0981 1
927 0982 1 INPUT PARAMETERS:
928 0983 1 AREA_NO - area number to lock
929 0984 1
930 0985 1 IMPLICIT INPUTS:
931 0986 1 None
932 0987 1
933 0988 1 OUTPUT PARAMETERS:
934 0989 1 None
935 0990 1
936 0991 1 IMPLICIT OUTPUTS:
937 0992 1 BDB - address of lock BDB
938 0993 1 AREA_DESC - address within buffer of specified area
939 0994 1
940 0995 1 ROUTINE VALUE:
941 0996 1 1 - success
942 0997 1 AID - bad area number
943 0998 1 PLG - read error on prologue block
944 0999 1 various hardware errors
945 1000 1
946 1001 1 SIDE EFFECTS:
947 1002 1 None
948 1003 1
949 1004 1 :--
950 1005 1
951 1006 2 BEGIN
952 1007 2
953 1008 2 EXTERNAL REGISTER
954 1009 2 COMMON RAB_STR,
955 1010 2 R BDB_STR,
956 1011 2 AREA_DESC = 7 : REF BBLOCK;
957 1012 2
958 1013 2 LOCAL
959 1014 2 AREA_VBN;
960 1015 2
961 1016 2 IF .AREA_NO<0, 8> GEQU .IFAB[IFB$B_AMAX] ! check range of input
962 1017 2 THEN
963 1018 2 RETURN RMSERR(AID);
964 1019 2
965 1020 2 ! Calculate the VBN in which this area descriptor is located
966 1021 2
967 1022 2 AREA_VBN = (.AREA_NO/8) + .IFAB[IFB$B_AVBN];
968 1023 2 AREA_DESC = .AREA_NO AND %X'00000007';
969 1024 2
970 1025 2 ! Lock VBN containing area descriptor.
971 1026 2

```



```

      57          50          55 C1 0004E      ADDL3  BKT_ADDR, R0, AREA_DESC
      OC AE          02 A7 91 00052      CMPB   2(AREA_DESC), AREA_NO
      53 D4 00057      BEQL   3$
      53 D4 00059      CLRL   R3
      0000G 30 0005B      BSBW   RMSRELEASE
      50 861C 8F 3C 0005E      MOVZWL #7,332, R0
      03 11 00063      BRB   4$
      50 01 D0 00065 3$:      MOVL  #1, R0
      55 8E 7D 00068 4$:      MOVQ  (SP)+, R5
      05 0006B      RSB

```

; Routine Size: 108 bytes, Routine Base: RMSRMS3 + 0307

```

: 1001          1056 1
: 1002          1057 1 END
: 1003          1058 1
: 1004          1059 0 ELUDOM

```

PSECT SUMMARY

```

: Name          Bytes          Attributes
: RMSRMS3      883 NOVEC,NOWRT, RD , EXE,NOSHR, GBL, REL, CON, PIC,ALIGN(2)

```

Library Statistics

```

: File          Total  Symbols  Percent  Pages  Processing
:              Total  Loaded   Percent  Mapped  Time
: _$255$DUA28:[RMS.OBJ]RMS.L32;1  3109      78      2      154      00:00.4

```

COMMAND QUALIFIERS

; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RM3ALLBKT/OBJ=OBJ\$:RM3ALLBKT MSRC\$:RM3ALLBKT/UPDATE=(ENH\$:RM3ALLBKT)

```

: Size:          883 code + 0 data bytes
: Run Time:      00:22.0
: Elapsed Time:  00:45.2
: Lines/CPU Min: 2884
: Lexemes/CPU-Min: 18642
: Memory Used:   124 pages
: Compilation Complete

```

