


```

RRRRRRRR      MM      MM      11      NN      NN      XX      XX      TTTTTTTTTT      BBBB8888      LL      KK      KK
RRRRRRRR      MM      MM      11      NN      NN      XX      XX      TTT?TTTTTT      88888888      LL      KK      KK
RR      RR      MMMM      MMMM      1111      NN      NN      XX      XX      TT      BB      BB      LL      KK      KK
RR      RR      MMMM      MMMM      1111      NN      NN      XX      XX      TT      BB      BB      LL      KK      KK
RR      RR      MM      MM      MM      11      NNNN      NN      XX      XX      TT      BB      BB      LL      KK      KK
RR      RR      MM      MM      MM      11      NNNN      NN      XX      XX      TT      BB      BB      LL      KK      KK
RRRRRRRR      MM      MM      11      NN      NN      NN      XX      TT      88888888      LL      KKKKKK
RRRRRRRR      MM      MM      11      NN      NN      NN      XX      TT      88888888      LL      KKKKKK
RR      RR      MM      MM      11      NN      NNNN      XX      XX      TT      BB      BB      LL      KK      KK
RR      RR      MM      MM      11      NN      NNNN      XX      XX      TT      BB      BB      LL      KK      KK
RR      RR      MM      MM      11      NN      NN      XX      XX      TT      BB      BB      LL      KK      KK
RR      RR      MM      MM      11      NN      NN      XX      XX      TT      BB      BB      LL      KK      KK
RR      RR      MM      MM      111111      NN      NN      XX      XX      TT      BB888888      LLLLLLLLLL      KK      KK
RR      RR      MM      MM      111111      NN      NN      XX      XX      TT      88888888      LLLLLLLLLL      KK      KK

```

```

LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLL      IIIIII      SSSSSSSS

```

RM1NXTBLK
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GET NEXT BLOCK FOR SEQUENTIAL FILE ORG^{G 2}

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DECLARATIONS
RMSNXTBLK1 - GET NEXT BLOCK SEQUENTIAL ROUTINE

```
0000 1          $BEGIN RM1NXTBLK,000,RMSRMS1,<GET NEXT BLOCK FOR SEQUENTIAL FILE ORG>,-  
0000 2          <NOWRT,QUAD>  
0000 3  
0000 4  
0000 5 :*****  
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0000 25 :*  
0000 26 :*****  
0000 27 :
```



```
0000 61          .SBTTL  DECLARATIONS
0000 62
0000 63 :
0000 64 : Include Files:
0000 65 :
0000 66 :
0000 67 :
0000 68 : Macros:
0000 69 :
0000 70
0000 71          $IFBDEF
0000 72          $DEVDEF
0000 73          $IRBDEF
0000 74          $BDBDEF
0000 75          $RABDEF
0000 76          $RMSDEF
0000 77
0000 78 :
0000 79 : Equated Symbols:
0000 80 :
00000020 0000 81          ROP          = RAB$L_ROP * 8          ; bit offset to rop
0000 82
0000 83
0000 84 :
0000 85 : Own Storage:
0000 86 :
0000 87
```

```

0000 89
0000 90 :++
0000 91 : notes on the multi-block buffering scheme
0000 92 :
0000 93 : this routine causes multiple blocks to be read together
0000 94 : (as specified by mbc) but returned one at a time for
0000 95 : processing by the calling routines.
0000 96 :
0000 97 : assumptions:
0000 98 :
0000 99 :     1. mbc is never > 0 except for disk(= # vbn's - 1)
0000 100 :     2. records are always written at eof (only updates
0000 101 :        may occur elsewhere in the file).
0000 102 :     3. all sequential i/o calls go thru one of the
0000 103 :        following routines:
0000 104 :           RMSNXTBLK1
0000 105 :           RMSWTLST1
0000 106 :           RMSRELBLK1
0000 107 :     4. there is no write sharing for sequential files.
0000 108 :     5. a direct release will be done only when there
0000 109 :        is no i/o for the buffer.
0000 110 :
0000 111 : bdb field usage:
0000 112 :
0000 113 :     1. BDB$V_VBN = vbn of first block in buffer
0000 114 :     2. (!RBS$[ RP_VBN = vbn of current block)
0000 115 :     3. BDB$B_REL_VBN = current vbn rel to start vbn for buffer
0000 116 :     4. BDB$B_VAL_VBNS = # of valid vbns in buffer
0000 117 :     5. BDB$B_FLGS:
0000 118 :        -BDB$V_DRT:all blocks up to the greater of the current vbn
0000 119 :           and the number of val_vbns are dirty
0000 120 :        -BDB$V_VAL:the current vbn is valid
0000 121 :
0000 122 :     6. the relative vbn = requested vbn - start vbn
0000 123 :     7. current block buffer addr = buff addr + (REL_VBN*512)
0000 124 :     8. bdb$w_numb = # bytes in current block
0000 125 :        on reads = min(# blocks desired, (IRB$B MBC+1)) * 512
0000 126 :        on writes = (max(VAL_VBN,REL_VBN+1))*512
0000 127 :     9. requested vbn is in buffer if its REL_VBN < VAL_VBNS
0000 128 :        (VAL_VBNS will be recalculated from REL_VBN if the val bit is on
0000 129 :        for calls to RMSNXTBLK1 and RMSGETBLKNRP)
0000 130 :    10. if read required and REL_VBN < VAL_VBNS ok,
0000 131 :        else release buffer and reread
0000 132 :    11. on release (RMSRELBLK1) if BDB$V_VAL is off and the
0000 133 :        BDB$V_DRT bit is set, merely decrement the
0000 134 :        current vbn and set the valid bit.
0000 135 :--
0000 136

```

```

0000 138      .SBTTL RMSNXTBLK1 - GET NEXT BLOCK SEQUENTIAL ROUTINE
0000 139
0000 140      :++
0000 141      :
0000 142      : RMSNXTBLK1 -
0000 143      : RMSGETBLKNRP -
0000 144      : GETBLK1 -
0000 145      : GETBLK1ALT-
0000 146      : RMSMAPBLK1 -
0000 147      :
0000 148      : this routine locates the next block of a sequential file,
0000 149      : reading it if necessary, and updating the appropriate fields
0000 150      : in the irab and BDB.
0000 151      :
0000 152      : Calling sequence:
0000 153      :
0000 154      : there are six entry points:
0000 155      :
0000 156      : BSBW  RMSNXTBLK1      ; return the next block
0000 157      : BSBW  RMSGETBLKNRP   ; return the block specified by nrp
0000 158      : BSBW  GETBLK1        ; return the block specified by r1
0000 159      : BSBW  GETBLK1ALT   ; read record for unit record device
0000 160      :                      ; (note: r2=size of buffer)
0000 161      : BSBW  RMSMAPBLK1    ; set start and end
0000 162      :                      ; address for current
0000 163      :                      ; block of BDB whose
0000 164      :                      ; address is in r4
0000 165      :
0000 166      : Input Parameters:
0000 167      :
0000 168      : R11   impure area addr
0000 169      : R10   ifab addr
0000 170      : R9    irab addr
0000 171      : R8    rab addr
0000 172      : R4    BDB addr (entry at RMSMAPBLK1 only)
0000 173      : R3    option to avoid read if bit 0 set (not input to RMSMAPBLK1)
0000 174      :      option to do short disk read if bit 1 set
0000 175      : R2    # of blocks to read minus 1 (only if bit 1 set in r3)
0000 176      : R1    vbn to read (entry at GETBLK1 only)
0000 177      :
0000 178      : Implicit Inputs:
0000 179      :
0000 180      : the various fields of the ifab, irab, and associated BDB.
0000 181      :
0000 182      : Output Parameters:
0000 183      :
0000 184      : R7    addr of end of block buffer+1
0000 185      : R4    addr of current bdb
0000 186      : R1    addr of current block in buffer
0000 187      : R0    status code (except for entry at any of the RMSMAPxxx entries)
0000 188      : R2-R3 destroyed (except for entry at any of the RMSMAPxxx entries)
0000 189      :
0000 190      : Implicit Outputs:
0000 191      :
0000 192      : various fields of the irab and associated BDB are updated.
0000 193      :
0000 194      : Completion Codes:

```



```
0000 195 :  
0000 196 : standard rms. upon error, IRAB$L_IOS & _IOS4 have  
0000 197 : error information.  
0000 198 : if RMS_EOF, then IRBSV_EOF set.  
0000 199 :  
0000 20^ : Side Effects:  
0000 201 :  
0000 202 : none  
0000 203 :  
0000 204 :--  
0000 205 :
```

```

0000 207
0000 208 RMSNXTBLK1::
0000 209     STSTPT  NXTBLK1
0006 210
0006 211 ;
0006 212 ; get new value for NRP
0006 213 ;
0006 214 ;
40 A9 D6 0006 215     INCL   IRB$NRP_VBN (R9)      ; bump vbn
44 A9 B4 0009 216     CLRW   IRB$NRP_OFF(R9)    ; zero offset
000C 217
000C 218 ;
000C 219 ; entry to return block specified by nrp
000C 220 ;
000C 221 ;
000C 222 RMSGETBLKNRP::
54 20 A9 D0 000C 223     MOVL   CURBDB(R9),R4      ; get BDB address
    58 13 0010 224     BEQL   READAHEAD      ; branch if no current BDB
0012 225
0012 226 ;
0012 227 ; is the requested block already in the buffer?
0012 228 ;
0012 229 ;
51 1C A4 C3 0012 230     SUBL3   BDB$NRP_VBN(R9),R1    ; compute rel vbn
    40 A9 0015 231     IRB$NRP_VBN(R9),R1
51 51 F6 0018 232     CVTLB   R1,R1          ; mbc is at most 127
    46 1D 001B 233     BVS     RELEASE      ; so branch if not in range
001D 234
001D 235 ;
001D 236 ; if read requested, must be within the valid count
001D 237 ; otherwise, it need merely be within mbc
001D 238 ;
001D 239 ;
35 0A A4 E9 001D 240     ASSUME   BDB$V_VAL EQ 0
    001D 241     BLBC   BDB$B_FLGS(R4),20$    ; branch if buffer not valid
0021 242
0021 243 ;
0021 244 ; recompute # valid blocks = max(VAL_VBNS,REL_VBN+1)
0021 245 ;
0021 246 ;
50 48 A4 01 81 0021 247 2$:   ADDB3   #1,BDB$B_REL_VBN(R4),R0 ; compute min. # valid vbns
    49 A4 50 91 0026 248     CMPB   R0,BDB$B_VAL_VBNS(R4) ; need to adjust # valid vbns?
    04 15 002A 249     BLEQ   5$          ; branch if not
    49 A4 50 90 002C 250     MOVB   R0,BDB$B_VAL_VBNS(R4) ; set new value for # valid vbns
0030 251 5$:
0030 252 ;
0030 253 ;
0030 254 ; check validity of desired block
0030 255 ;
0030 256 ;
49 A4 51 91 0030 257     CMPB   R1,BDB$B_VAL_VBNS(R4) ; is the block valid?
    16 1F 0034 258     BLSSU   10$          ; yes - go use it
    2B 1A 0036 259     BGTRU   RELEASE      ; no - go release current bdb
    28 53 E9 0038 260     BLBC   R3,RELEASE      ; branch if read required
003B 261
003B 262 ;
003B 263 ; block desired is the 'next' block and it's for output.

```

```

003B 264 ; merely add it to the current buffer if < or = mbc.
003B 265 ;
003B 266 ;
55 A9 51 91 003B 267      CMPB    R1,IRB$B_MBC(R9)      ; will block fit in the buffer?
      22 1A 003F 268      BGTRU   RELEASE          ; branch if not
      0041 269 ;
      0041 270 ;
      0041 271 ; check for auto extend required
      0041 272 ;
      0041 273 ;
40 A9  D1 0041 274      CMPL    IRB$B_NRP_VBN(R9),-    ; is next block allocated?
70 AA  1A 0044 275      IFB$B_HBK(R10)
      1B 1A 0046 276      BGTRU   RELEASE          ; branch if not, writing buffer
      0048 277 ;
      0048 278 ; (note: will allocate space below)
      0048 279 ;
      0048 280 ;
      0048 281 ;
      01 8A 0048 282      BICB    #1@BDB$B_VAL,-        ; invalidate the buffer
OA A4  004A 283      BDB$B_FLGS(R4)
      004C 284 ;
      004C 285 ; (flags current blk as not yet valid)
      004C 286 ;
      004C 287 ;
48 A4  51 90 004C 288 10$:  MOVB    R1,BDB$B_REL_VBN(R4)    ; set new current rel vbn
      0050 289      RMSSUC
      0053 290      BRW     MAPBLK1ALT          ; show success
      291
  
```

```

0056 293
0056 294 :
0056 295 : buffer valid flag is off.
0056 296 : if buffer is dirty decrement REL_VBN, set valid, & try for a hit.
0056 297 :
0056 298 :
01 01 E1 0056 299 20$: BBC #BDB$V_DRT,- ; branch if not dirty
0A A4 0058 300 BDB$B_FLGS(R4),-
08 075A 301 RELEASE
48 A4 97 0058 302 DECB BDB$B_REL_VBN(R4) ; adjust REL_VBN
00 075E 303 BBCS #BDB$V_VAL,-
BE 0A A4 0060 304 BDB$B_FLGS(R4).2$ ; set valid and branch
0063 305
0063 306 :
0063 307 : required block not in this buffer
0063 308 : release current contents of buffer before reusing
0063 309 :
0063 310 :
0063 311 RELEASE:
FF9A' 30 0063 312 BSBW RMSRELBLK1 ; release the buffer
01 50 E8 0066 313 BLBS R0,READAHEAD ; continue on success
05 0069 314 RSB
006A 315 READAHEAD:
79 69 2A E1 006A 316 BBC #IRB$V_RAHWBH,(R9),80$ ; branch if rah not enabled
76 53 E8 006E 317 BLBS R3,80$ ; branch if not a real read
0071 318 ASSUME RAB$C_SEQ EQ 0
1E A8 95 0071 319 TSTB RAB$B_RAC(R8) ; only do rah if rac=seq
71 12 0074 320 BNEQ 80$ ; branch if not seq
6D 68 29 E1 0076 321 BBC #RAB$V_RAH+ROP,(R8),80$ ; branch if user does not want rah
007A 322
007A 323 :
007A 324 : all is go for read ahead so fire up as many as needed or possible
007A 325 :
007A 326 :
54 54 DD 007A 327 PUSHL R4 ; set last BDB for RAH limit
3C A9 D0 007C 328 20$: MOVL IRB$NXTBDB(R9),R4 ; get BDB for next RAH
FF7D' 30 0080 329 25$: BSBW RM$SEQFLNKBDB
02 E0 0083 330 BBS #BDB$V_IOP,- ; branch if io in progress
48 0A A4 0085 331 BDB$B_FLGS(R4),60$
6E D5 0088 332 28$: TSTL (SP) ; first time call ?
0E 12 008A 333 BNEQ 30$ ; branch if no
51 40 A9 D0 008C 334 MOVL IRB$NRP_VBN(R9),R1 ; start rah at NRP_VBN
6E 3C A9 D0 0090 335 MOVL IRB$NXTBDB(R9),(SP) ; set last BDB for RAH limit
20 A9 6E D0 0094 336 MOVL (SP),IRB$CURBDB(R9) ; set up CURBDB to pickup the
0098 337
0098 338 :
0098 339 : BDB for which this RAH will
0098 340 : be issued (ie NXTBDB=CURBDB
0098 341 : rah is for flnk of NXTBDB and
0098 342 : rm$seqrd uses flnk of CURBDB)
0098 343 :
0098 344 :
50 15 11 0098 345 BRB 50$
3C A9 D0 009A 346 30$: MOVL IRB$NXTBDB(R9),R0 ; get BDB addr for last RAH
51 01 D0 009E 347 MOVL #1,R1 ; assume 1 vbn xfer
06 6A E1 00A1 348 BBC #DEV$V_RND,- ; branch if not disk
00A3 349 IFB$N_PRIM_DEV(R10),40$

```

```

51 14 A0 07 09 EF 00A5 350          EXTZV  #9,#7,BDB$W_NUMB(R0),R1 ; get # of vbn's in buffer
                   00AB 351
                   00AB 352 ;
                   00AB 353 ; (assumes 512 byte block size)
                   00AB 354 ;
                   00AB 355
51 1C A0 C0 00AB 356 40$: ADDL2  BDB$L_VBN(R0),R1 ; r1 = start vbn for xfer
52 55 A9 9A 00AF 357 50$: MOVZBL IRB$B_MBC(R9),R2 ; calc xfer size (mbc = # of
                   52 D6 C0B3 358 INCL R2 ; blocks - 1 so increment)
52 48 AA C4 00B5 359 MULL2  IFB$L_DEVBUFFSIZ(R10),R2 ; make bytes
74 AA 51 D1 00B9 360 CMPL  R1,IFB$L_EBK(R10) ; don't read past eof block
                   25 'A 00BD 361 BGTRU  70$ ; branch if start vbn past eof block
                   FF3E' 30 00BF 362 BSBW  RMS$SEQRAH ; issue read ahead
                   1F 50 E9 00C2 363 BLBC  R0,70$ ; branch if errors
3C A9 54 D0 00C5 364 MOVL  R4,IRB$L_NXTBDB(R9) ; update NXTBDB
6E 54 D1 00C9 365 CMPL  R4,(SP) ; reached limit ?
                   B2 12 00CC 366 BNEQ  25$ ; branch if no
                   14 11 00CE 367 BRB   70$ ; otherwise exit rah loop
                   00D0 368
                   48 A4 D5 00D0 369 60$: TSTL  BDB$L_IOSB(R4) ; we bumped into a wbn
                   OF 13 00D3 370 BEQL  70$ ; branch if not done
                   FF28' 30 00D5 371 BSBW  RMS$STALLRAHWB ; otherwise process bdb
                   00D8 372
                   U0D8 373 ;
                   00D8 374 ; (note: does not stall)
                   00D8 375 ;
                   00D8 376
                   00D8 377 CSB   #BDB$V_IOP,- ; clear i/o in progress
                   00D8 378 BDB$B_FLGS(R4)
                   AB 50 E8 00DD 379 BLBS  R0,28$ ; branch if all ok
                   SE 04 C0 00E0 380 ADDL2  #4,SP ; pop stack
                   05 00E3 381 RSB   ; and exit with wbe error
                   00E4 382
                   SE 04 C0 00E4 383 70$: ADDL2  #4,SP ; pop limit off stack
51 40 A9 D0 00E7 384 80$: MOVL  IRB$L_NRP_VBN(R9),R1 ; set block to read
                   00EB 385
                   00EB 386 ;
                   00EB 387 ; and all into GETBLK1
                   00EB 388 ;
                   00EB 389

```

```

00EB 391
00EB 392 ;
00EB 393 ; entry to read specified block r1 = vbn
00EB 394 ;
00EB 395 ;
00EB 396 GETBLK1:
00EB 397
00EB 398 ;
00EB 399 ; compute size for xfer
00EB 400 ;
00EB 401
06 53 01 E1 00EB 402 BBC #1,R3,5$ ; branch unless flag indicates
00EF 403
00EF 404 ;
00EF 405 ; a short read for random i/o
00EF 406 ;
00EF 407
55 A9 52 91 00EF 408 CMPB R2,i{B$B_MBC(R9) ; r2 < mbc?
04 1B 00F3 409 BLEQU 10$ ; branch if yes
52 55 A9 9A 00F5 410 5$: MOVZBL IRB$B_MBC(R9),R2 ; mbc = # blocks -1
52 48 AA C4 00F9 411 10$: INCL R2 ; get # of blocks
00FB 412 MULL2 IFB$L_DEVBUFSIZ(R10),R2 ; and size in bytes
00FF 413
00FF 414 ;
00FF 415 ; entry point for unit record device read ( and foreign unblocked mt)
00FF 416 ;
00FF 417
00FF 418 GETBLK1ALT:
53 DD 00FF 419 PUSHL R3 ; save flags
FEFC 30 0101 420 BSBW RM$SEQRD ; and go read the record
08 BA 0104 421 POPR #*M<R3>
48 A4 B4 0106 422 ASSUME <BDB$B_REL_VBN+1> EQ BDB$B_VAL_VBNS
5D 50 E9 0109 423 CLRW BDB$B_REL_VBN(R4) ; reset relative vbn
1C E1 010C 424 BLBC R0,ERRXFR ; go process error
6A 010E 425 BBC #DEV$V_RND,- ; branch if not disk
12 010F 426 IFB$L_PRIM_DEV(R10),-
44 53 E8 0110 427 RMSMAPBLK1
0113 428 BLBS R3,CHK_EXTEND ; branch if not reading
0113 429
0113 430 SET_VBNS:
0113 431
0113 432 ;+!!!!
0113 433 ; note: this code assumes that disk has a block size of 512 bytes
0113 434 ; number of valid blocks = # bytes xferred divided by 512
0113 435 ;--
51 14 A4 07 09 EF 0113 436
49 A4 51 90 0119 437 EXTZV #9,#7,BDB$W_NUMB(R4),R1 ; get # of vbns xferred
011D 438 MOVB R1,BDB$B_VAL_VBNS(R4) ; set # valid blocks
011D 439
011D 440 ;
011D 441 ;-!!!!
011D 442 ;
011D 443
011D 444 SET_NUMB:
48 AA B0 011D 445 MOVW IFB$L_DEVBUFSIZ(R10),- ; reset numb to blocksize
14 A4 0120 446 BDB$W_NUMB(R4)
0122 447
  
```

```

0122 440 :
0122 449 : entry to set beginning and end of current buffer addresses
0122 450 : r4 = bdb address
0122 451 :
0122 452 :
0122 453 RMSMAPBLK1::
20 A9 54 D0 0122 454      MOVL      R4,IRB$L_CURBDB(R9)      ; set current bdb
0126 455 :
0126 456 :
0126 457 : entry to set beginning and end of current buffer addresses but without
0126 458 : setting irb$L_curbdb to the bdb address in r4
0126 459 :
0126 460 :
0126 461 MAPBLK1ALT:
51 48 A4 9A 0126 462      MOVZBL   BDB$B_REL_VBN(R4),R1      ; get current relative block
      05 E0 012A 463      BBS        #DEV$V_SQB,-      ; branch if magtape
      6A 012C 464      IFB$L_PRIM_DEV(R10),-
      23 012D 465      MTABLS
57 48 AA D0 012E 466      MOVL      IFB$L_DEVBUSIZ(R10),R7      ; get length of block
51 51 57 C4 0132 467      MULL2     R7,R1      ; convert to buffer offset
51 18 A4 C0 0135 468 SETR1:  ADDL2     BDB$L_ADDR(R4),R1      ; get buffer addr for block
      00A8 CA B5 0139 469      TSTW      IFB$W_BUFFER_OFFSET(R10) ; is there a non-0 buffer offset?
51 00A8 CA A0 013D 470      BEQLU     NO_BUFF_OFF      ; if not, branch around
57 00A8 CA A2 013F 471      ADDW2     IFB$W_BUFFER_OFFSET(R10),R1 ; add offset to buffer addr
      0144 472      SUBW2     IFB$W_BUFFER_OFFSET(R10),R7 ; subtract from buff length
      0149 473 :
      0149 474 NO_BUFF_OFF:
40 A4 51 D0 0149 475      MOVL      R1,BDB$L_CURBUFADR(R4) ; save current buffer address
      57 51 C0 014D 476      ADDL2     R1,R7      ; set ending address
      05 0150 477 EXIT:    RSB        ; and return
      0151 478 :
      0151 479 :
      0151 480 : set block size for magtape (it may have been a short block)
      0151 481 :
      0151 482 :
57 14 A4 3C 0151 483 MTABLS: MOVZWL   BDB$W_NUMB(R4),R7      ; set block size from # bytes read
      DE 11 0155 484      BRB      SETR1      ; rejoin common code

```

```

0157 486
0157 487
0157 488 : this is a 'no read' request (to get a buffer for a write operation).
0157 489 : check for past high block and, if so, allocate the file space now, before
0157 490 : the buffer is used.
0157 491
0157 492
0157 493 CHK_EXTEND:
52 70 AA C3 0157 494 SUBL3 IFBSL_HBK(R10),- ; calc # of blks past HBK
1C A4 015A 495 BDBSL_VBN(R4),R2
BE 1B 015D 496 BLEQU SET_NUMB ; branch if not past HBK
53 DD 015F 497 PUSHL R3 ; save flags
FE9C 30 0161 498 BSBW RMSAUTOEXTEND ; go do the extend
08 BA 0164 499 POPR #^M<R3> ; restore flags
B4 50 E8 0166 500 BLBS R0,SET_NUMB ; branch on success
0169 501
0169 502
0169 503 : fall thru to handle error
0169 504
0169 505
0169 506
0169 507 : RMSAUTOEXTEND or RM$SEQRD returned an error
0169 508 : check for eof error and if eof check for non-zero
0169 509 : xfer size, in which case return the partial buffer
0169 510
0169 511
0169 512 ERRXFR:
827A 8F 50 B1 0169 513 CMPW R0,#RM$$_EOF&^XFFFF ; is error eof?
28 12 016E 514 BNEQ 10$ ; branch if not
0E A9 B0 0170 515 MOVW IRBSW_IOS2(R9),- ; set xfer size in bdb
14 A4 0173 516 BDBSW_NUMB(R4)
14 13 0175 517 BEQL 5$ ; and branch if zero
0177 518
0177 519
0177 520 : eof was seen but some data was transferred
0177 521 : compute the number of valid blocks
0177 522
0177 523
0177 524 BISB #1&BDBSV_VAL,- ; say buffer valid
0A A4 88 0179 525 BDBSB_FLGS(R4)
49 A4 96 017B 526 INCB BDBSB_VAL_VBNS(R4) ; say 1 block valid
017E 527 RMSSUC ; indicate success
55 A9 95 0181 528 TSTB IRBSB_MBC(R9) ; multi-block buffer?
02 13 0184 529 BEQL 1$ ; branch if not
0186 530
0186 531
0186 532 : recompute # of valid blocks for disk (integral # of blocks)
0186 533
0186 534
0186 535 BRB SET_VBNS
FF97 8B 11 0186 536 1$: BRW RMSMAPBLK1
0188 537
0188 538 : true eof
0188 539
0188 540
0188 541
01100004 8F D3 0188 542 5$: BITL #DEVSM_TRM!DEVSM_MBX!DEVSM_FOR,-

```



```
6A 04 12 0191 543 IFB$L_PRIM_DEV(R10)
04 12 0192 544 BNEQ 10$ ; don't latch eof for terminal,
0194 545
0194 546 ;
0194 547 ; -ailbox, or foreign devices
0194 548 ;
0194 549 ;
0194 550 SSB #IRBSV_EOF,(R9) ; else set eof flag
01 01 BB 0198 551 10$: PUSHR #^M<R0$ ; flush all rah/wbh
FE63' 30 019A 552 BSBW RMSQUIET_SEQMBF ; branch if wbe errors
03 50 E9 019D 553 BLBC R0,20$
01 BA 01A0 554 POPR #^M<R0>
05 01A2 555 RSB
02 BA 01A3 556 20$: POPR #^M<R1> ; get rid of saved status
05 01A5 557 RSB ; and exit
01A6 558
01A6 559 .END
```

```

$$PSECT EP = 00000000
$$RMSTEST = 0000001A
$$RMS_PBUGCHK = 00000010
$$RMS_TBUGCHK = 00000008
$$RMS_UMODE = 00000004
BDB$B_FLGS = 0000000A
BDB$B_REL_VBN = 00000048
BDB$B_VAL_VBNS = 00000049
BDB$L_ADDR = 00000018
BDB$L_CURBUFADR = 0000004C
BDB$L_IOSB = 00000048
BDB$L_VBN = 0000001C
BDB$V_DRT = 00000001
BDB$V_IOP = 00000002
BDB$V_VAL = 00000000
BDB$W_NUMB = 00000014
CHK_EXTEND = 00000157 R 01
DEV$M_FOR = 01000000
DEV$M_MBX = 00100000
DEV$M_TRM = 00000004
DEV$V_RND = 0000001C
DEV$V_SQD = 00000005
ERRXFR = 00000169 R 01
EXIT = 00000150 R R 01
GETBLK1 = 000000EB R R 01
GETBLK1ALT = 000000FF R R 01
IFB$L_DEVBUFSIZ = 00000048
IFB$L_EBK = 00000074
IFB$L_HBK = 00000070
IFB$L_PRIM_DEV = 00000000
IFB$W_BUFFER_OFFSET = 000000A8
IRB$B_MBC = 00000055
IRB$L_CURBDB = 00000020
IRB$L_NRP_VBN = 00000040
IRB$L_NXTBDB = 0000003C
IRB$V_EOF = 00000021
IRB$V_RAHWBH = 0000002A
IRB$W_IOS2 = 0000000E
IRB$W_NRP_OFF = 00000044
MAPBLK1ALT = 00000126 R 01
MTABLS = 00000151 R R 01
NO_BUFF_OFF = 00000149 R R 01
PIO$A_TRACE = ***** X 01
RAB$B_RAC = 0000001E
RAB$C_SEQ = 00000000
RAB$L_ROP = 00000004
RAB$V_RAH = 00000009
READAREAD = 0000006A R 01
RELEASE = 00000063 R R 01
RMSAUTOEXTEND = ***** X 01
RMSGETBLKNRP = 0000000C RG 01
RMSMAPBLK1 = 00000122 RG 01
RMSNXTBLK1 = 00000000 RG 01
RMSQUIET_SEQMBF = ***** X 01
RMSRELBLK1 = ***** X 01
RMSSEQFLNKBDB = ***** X 01
RMSSEQRAH = ***** X 01

```

```

RMSSEQRD ***** X 01
RMSSTALLRAHWBH ***** X 01
RMS$_EOF = 0001827A
ROP = 00000020
SETR1 00000135 R 01
SET_NUMB 0000011D R 01
SET_VBNS 00000113 R 01
TPT$L_NXTBLK1 ***** X 01

```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
RMSRMS1	000001A6 (422.)	01 (1.)	PIC USR CON REL GBL NOSHR EXE RD NOWRT NOVEC QUAD
\$ABSS	00000000 (0.)	02 (2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	35	00:00:00.08	00:00:00.63
Command processing	132	00:00:00.77	00:00:05.40
Pass 1	282	00:00:08.37	00:00:23.30
Symbol table sort	0	00:00:01.08	00:00:02.32
Pass 2	109	00:00:02.02	00:00:06.11
Symbol table output	9	00:00:00.09	00:00:00.19
Psect synopsis output	2	00:00:00.03	00:00:00.05
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	571	00:00:12.44	00:00:38.01

The working set limit was 1350 pages.
47211 bytes (93 pages) of virtual memory were used to buffer the intermediate code.
There were 50 pages of symbol table space allocated to hold 858 non-local and 21 local symbols.
559 source lines were read in Pass 1, producing 14 object records in Pass 2.
20 pages of virtual memory were used to define 19 macros.

! Macro library statistics !

Macro library name	Macros defined
-\$255\$DUA28:[RMS.OBJ]RMS.MLB;1	10
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	0
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	5
TOTALS (all libraries)	15

952 GETS were required to define 15 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:RM1NXTBLK/OBJ=OBJ\$:RM1NXTBLK MSRC\$:RM1NXTBLK/UPDATE=(ENH\$:RM1NXTBLK)+EXECMLS/LIB+LIB\$:RMS/LIB

