

```
RRRRRRRRRRRRR  MMM        MMM        SSSSSSSSSSSS
RRRRRRRRRRRRR  MMM        MMM        SSSSSSSSSSSS
RRRRRRRRRRRRR  MMM        MMM        SSSSSSSSSSSS
RRR          RRR  MMMMMM  MMMMMM  SSS
RRR          RRR  MMMMMM  MMMMMM  SSS
RRR          RRR  MMMMMM  MMMMMM  SSS
RRR          RRR  MMM      MMM      SSS
RRR          RRR  MMM      MMM      SSS
RRR          RRR  MMM      MMM      SSS
RRRRRRRRRRRRR  MMM        MMM        SSSSSSSSSS
RRRRRRRRRRRRR  MMM        MMM        SSSSSSSSSS
RRRRRRRRRRRRR  MMM        MMM        SSSSSSSSSS
RRR   RRR      MMM        MMM        SSS
RRR   RRR      MMM        MMM        SSS
RRR   RRR      MMM        MMM        SSS
RRR      RRR    MMM        MMM        SSS
RRR      RRR    MMM        MMM        SSS
RRR      RRR    MMM        MMM        SSS
RRR      RRR    MMM        MMM        SSS
RRR          RRR  MMM        MMM        SSSSSSSSSSSS
RRR          RRR  MMM        MMM        SSSSSSSSSSSS
RRR          RRR  MMM        MMM        SSSSSSSSSSSS
```

```

RRRRRRRR      MM      MM      11      GGGGGGGG  EEEEEEEEE  TTTTTTTTTT  IIIIII  NN      NN  TTTTTTTTTT
RRRRRRRR      MM      MM      11      GGGGGGGG  EEEEEEEEE  TTTTTTTTTT  IIIIII  NN      NN  TTTTTTTTTT
RR      RR      MMMM  MMMM  1111      GG      EE      TT      II      NN      NN  TT
RR      RR      MMMM  MMMM  1111      GG      EE      TT      II      NN      NN  TT
RR      RR      MM      MM      11      GG      EE      TT      II      NNNN  NN  TT
RR      RR      MM      MM      11      GG      EE      TT      II      NNNN  NN  TT
RRRRRRRR      MM      MM      11      GG      EEEEEEE  TT      II      NN  NN  NN  TT
RRRRRRRR      MM      MM      11      GG      EEEEEEE  TT      II      NN  NN  NN  TT
RR      RR      MM      MM      11      GG      GG      GG  EE      TT      II      NN  NNNN  TT
RR      RR      MM      MM      11      GG      GG      GG  EE      TT      II      NN  NNNN  TT
RR      RR      MM      MM      11      GG      GG      GG  EE      TT      II      NN      NN  TT
RR      RR      MM      MM      11      GG      GG      GG  EE      TT      II      NN      NN  TT
RR      RR      MM      MM      111111  GGGGGG  EEEEEEEEE  TT      IIIIII  NN      NN  TT
RR      RR      MM      MM      111111  GGGGGG  EEEEEEEEE  TT      IIIIII  NN      NN  TT

```

```

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
!LLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

(3)	188
(4)	225
(5)	274
(8)	514
(13)	939
(18)	1207

DECLARATIONS  
RMIGETINT - INTERNAL GET/FIND SEQUENTIAL ALL DEVICES  
RMSGET UNIT REC - UNIT RECORD GET ROUTINE  
RMSGET-BLK DEV - BLOCK DEVICE GET ROUTINE  
INTERNAL UTILITY ROUTINES  
GTMVRC - SUBROUTINE TO MOVE A RECORD

```
0000 1          $BEGIN RM1GETINT,000,RMSRMS1,<INTERNAL GET SEQUENTIAL>,<QUAD,NOWRT>
0000 2
0000 3
0000 4 :*****
0000 5 :*
0000 6 :*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
0000 7 :*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
0000 8 :*  ALL RIGHTS RESERVED.
0000 9 :*
0000 10 :*  THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
0000 11 :*  ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
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0000 13 :*  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
0000 14 :*  OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
0000 15 :*  TRANSFERRED.
0000 16 :*
0000 17 :*  THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
0000 18 :*  AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
0000 19 :*  CORPORATION.
0000 20 :*
0000 21 :*  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
0000 22 :*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0000 23 :*
0000 24 :*
0000 25 :*****
0000 26 :
```

```

0000 28 :++
0000 29 : Facility: rms32
0000 30 :
0000 31 : Abstract:
0000 32 :           this module performs $get /$find record
0000 33 :           processing for the sequential file organization.
0000 34 :
0000 35 :
0000 36 : Environment:
0000 37 :           star processor running starlet exec.
0000 38 :
0000 39 : Author:     L F Laverdure,   creation date: 3-FEB-1977
0000 40 :
0000 41 : Modified By:
0000 42 :
0000 43 :           V03-015 RAS0308      Ron Schaefer      16-May-1984
0000 44 :           Backout zero-length record optimization made in RAS0278
0000 45 :           so that a record buffer addr is always set. Too many
0000 46 :           callers depend upon a valid address being returned.
0000 47 :           Fix record length computation for VFC ANSI-tape records.
0000 48 :
0000 49 :           V03-014 RAS0294      Ron Schaefer      17-Apr-1984
0000 50 :           Don't check fixed record length unless FAB$V_BLK set.
0000 51 :           Fix to RAS0278.
0000 52 :
0000 53 :           V03-013 RAS0278      Ron Schaefer      20-Mar-1984
0000 54 :           Try to improve the performance of this beast;
0000 55 :           particularly for variable-length record disk files.
0000 56 :
0000 57 :           V03-012 JWT0167      Jim Teague       15-Mar-1984
0000 58 :           Redo buffer offset, which involves removing it entirely
0000 59 :           from this module.
0000 60 :
0000 61 :           V03-011 DAS0007      David Solomon    17-Feb-1984
0000 62 :           Zero length records read from a mailbox that was SYSS$INPUT
0000 63 :           were not being returned (another read was posted). This has
0000 64 :           been fixed by changing the criteria of when to do logical eof
0000 65 :           ($EOD) checking from SYSS$INPUT and not a terminal, to SYSS$INPUT
0000 66 :           and not a record oriented device.
0000 67 :
0000 68 :           V03-010 JWT0150      Jim Teague       31-Jan-1983
0000 69 :           Implement ANSI buffer offset. Oh, and fix 3 broken
0000 70 :           branches, too.
0000 71 :
0000 72 :           V03-009 DAS0006      David Solomon    12-Dec-1983
0000 73 :           For extended terminal reads, read the number of bytes that the
0000 74 :           user asked for (don't maximize read size with device buffer
0000 75 :           size).
0000 76 :
0000 77 :           V03-008 RAS0159      Ron Schaefer     7-Jun-1983
0000 78 :           Change PPF input record checking to allow for records
0000 79 :           longer than 257 bytes. No limit is now enforced,
0000 80 :           since the $EOD checking can at most require 16 bytes.
0000 81 :
0000 82 :           V03-007 DAS0005      David Solomon    24-Mar-1983
0000 83 :           New IOSB format for extended terminal reads: terminator
0000 84 :           length is now a byte, instead of a word.

```

0000	85	:	
0000	86	:	V03-006 KBT0424 Keith B. Thompson 30-Nov-1982
0000	87	:	Change ifb\$w_devbufsiz to ifb\$l_devbufsiz
0000	88	:	
0000	89	:	V03-005 KBT0170 Keith B. Thompson 23-Aug-1982
0000	90	:	Reorganize psects
0000	91	:	
0000	92	:	V03-004 JWH0002 Jeffrey W. Horn 30-Jul-1982
0000	93	:	Fix three broken branches.
0000	94	:	
0000	95	:	V03-003 KBT0082 Keith B. Thompson 13-Jul-1982
0000	96	:	Clean up psects
0000	97	:	
0000	98	:	V03-002 RAS0090 Ron Schaefer 8-Jun-1982
0000	99	:	Correct for odd-aligned NRP_OFF for VAR and VFC formats;
0000	100	:	also clean-up some psect confusion.
0000	101	:	
0000	102	:	V03-001 RAS0089 Ron Schaefer 7-Jun-1981
0000	103	:	Delete the reference to the incorrect \$QUAD_ALIGN macro.
0000	104	:	
0000	105	:	V02-050 JWH0001 Jeffrey W. Horn 31-Dec-1981
0000	106	:	Fix broken CASE and yet another branch.
0000	107	:	
0000	108	:	V02-049 KPL0001 Peter Lieberwirth 31-Dec-1981
0000	109	:	Fix yet another broken branch.
0000	110	:	
0000	111	:	V02-048 TMK0042 Todd M. Katz 26-Dec-1981
0000	112	:	Fix yet another broken branch by changing a BRW GET_RETREC
0000	113	:	TO A JMP.
0000	114	:	
0000	115	:	V02-047 TMK0037 Todd M. Katz 24-Dec-1981
0000	116	:	Fix another broken branch by moving UDFSIZ into the 'middle'
0000	117	:	of GET_ANSI_D.
0000	118	:	
0000	119	:	V02-046 TMK0033 Todd M. Katz 22-Dec-1981
0000	120	:	Fix a broken branch by changing a BRW GET00 to a JMP. Also,
0000	121	:	fix another broken branch by moving the STMSIZ labeled code.
0000	122	:	
0000	123	:	V02-045 RAS0026 Ron Schaefer 19-Aug-1981
0000	124	:	Fix broken brances and compress PSECTS.
0000	125	:	
0000	126	:	V02-044 RAS0025 Ron Schaefer 18-Aug-1981
0000	127	:	Add \$GET support for UDF files.
0000	128	:	
0000	129	:	V02-043 RAS0023 Ron Schaefer 17-Aug-1981
0000	130	:	Correct stream files and fixed files from ANSI tape.
0000	131	:	
0000	132	:	V02-042 RAS0018 Ron Schaefer 7-Aug-1981
0000	133	:	Fix more broken branches caused by stream files.
0000	134	:	
0000	135	:	V02-041 RAS0018 Ron Schaefer 6-Aug-1981
0000	136	:	Fix broken branches caused by stream files.
0000	137	:	
0000	138	:	V02-040 RAS0016 Ron Schaefer 28-Jul-1981
0000	139	:	Add stream file support
0000	140	:	
0000	141	:	V02-039 RAS0017 Ron Schaefer 21-Jul-1981

```

0000 142 :
0000 143 :
0000 144 :
0000 145 :
0000 146 :
0000 147 :
0000 148 :
0000 149 :
0000 150 :
0000 151 :
0000 152 :
0000 153 :
0000 154 :
0000 155 :
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0000 161 :
0000 162 :
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0000 165 :
0000 166 :
0000 167 :
0000 168 :
0000 169 :
0000 170 :
0000 171 :
0000 172 :
0000 173 :
0000 174 :
0000 175 :
0000 176 :
0000 177 :
0000 178 :
0000 179 :
0000 180 :
0000 181 :
0000 182 :
0000 183 :
0000 184 :
0000 185 :
0000 186 :--

```

Change \$EOD processing for SYSS\$INPUT so that RM1INPUT\_SCAN no longer worry about fitting into the buffer. This change is necessary to make stream files work later.

V02-038 KRM0020 K R Malik 1-JUL-1981  
Do not clear RFA on network operation.

V02-037 JAK0051 J A Krycka 23-DEC-1980  
For task-to-task get operation, use the smaller of RAB\$W\_USZ and IFB\$W\_DEVBUSIZ to determine the number of bytes to request in a receive QIO system service call.

V036 REFORMAT Ken Henderson 30-JUL-1980 5:49  
the code was reformatted

V035 JAK0045 J A Krycka 19-MAR-1980 15:00  
fix bug in return of stv for network operation.

V034 PSK0017 P S Knibbe 14-MAR-1980 11:00  
sequential get should only round up record size if the device is not magtape (checking for ansi is wrong).

V033 JAK0041 J A Krycka 02-MAR-1980 14:00  
issue new get after find if network operation, because network find does not return a record.

V032 CDS0012 C D Saether 23-FEB-1980 21:53  
use larger of terminal width and user buffer size for read request to terminals. move data if byte count non-zero.

V031 PSK0004 P S Knibbe 18-DEC-1979 10:00  
if get from terminal has control-y or control-c alternate success status, don't return the tns error

V030 PSK0002 P S Knibbe 26-NOV-1979 6:00  
terminal escape sequences are placed in the user buffer if there is room for them.

V029 PSK0001 P S Knibbe 25-NOV-1979 12:00  
a get on foreign magtape clears the irb\$v\_eof bit

V028 CDS0011 C D Saether 26-JUN-1979 17:20  
fixes so mailboxes work correctly as sys\$input

```
0000 188      .SBTTL  DECLARATIONS
0000 189
0000 190 :
0000 191 : Include Files:
0000 192 :
0000 193 :
0000 194 :
0000 195 : Macros:
0000 196 :
0000 197 :
0000 198      $RABDEF
0000 199      $FABDEF
0000 200      $IRBDEF
0000 201      $IFBDEF
0000 202      $DEVDEF
0000 203      $BDBDEF
0000 204      $PIODEF
0000 205      $RMSDEF
0000 206      $SSDEF
0000 207
0000 208 :
0000 209 : Equated Symbols:
0000 210 :
0000 211 :
00000020 0000 212      ROP=RAB$L_ROP*8      ; bit offset to rop
0000000A 0000 213      LF=10          ; line feed
0000000B 0000 214      VT=11          ; vertical tab
0000000C 0000 215      FF=12          ; form feed
0000000D 0000 216      CR=13          ; carriage return
0000001A 0000 217      CTRLZ=26       ; control z
0000 218
0000 219 :
0000 220 :
0000 221 : Own Storage:
0000 222 :
0000 223 :
```



```

0000 225      .SBTTL  RM1GETINT - INTERNAL GET/FIND SEQUENTIAL ALL DEVICES
0000 226
0000 227      :++
0000 228      :  RMSGET_UNIT_REC
0000 229      :  RMSGET_BLK_DEV
0000 230      :  RMSGETRANDOM
0000 231
0000 232      :      this module includes two routines to perform get/find
0000 233      :      record processing for the sequential file organization.
0000 234
0000 235      :  Calling sequence:
0000 236
0000 237      :      bsbw   rm$get_unit_rec ; for unit record device
0000 238      :      bsbw   rm$get_blk_dev ; for block-oriented device
0000 239
0000 240      :  Input Parameters:
0000 241
0000 242      :      r11   impure area addr
0000 243      :      r10   ifab addr
0000 244      :      r9    irab addr
0000 245      :      r8    rab addr
0000 246
0000 247      :  Implicit Inputs:
0000 248
0000 249      :      the contents of the various structures.
0000 250
0000 251      :  Output Parameters:
0000 252
0000 253      :      r0    status code
0000 254      :      r1-r7  destroyed
0000 255
0000 256      :  Implicit Outputs:
0000 257
0000 258      :      the internal structures are updated to reflect the
0000 259      :      results of the get or find. the rab fields
0000 260      :      are updated to correspond to the found or gotten
0000 261      :      record (see functional spec for list).
0000 262
0000 263      :  Completion Codes:
0000 264
0000 265      :      standard rms.
0000 266
0000 267      :  Side Effects:
0000 268
0000 269      :      none
0000 270
0000 271      :--
0000 272

```

```

0000 274      .SBTTL RMSGET_UNIT_REC - UNIT RECORD GET ROUTINE
0000 275
0000 276 RMSGET_UNIT_REC::
54  50  01  D0 0000 277      MOVCL #1,R0          ; get a correct status in r0
      20  A9  D0 0003 278      MOVL  IRB$$_CURBDB(R9),R4      ; get current bdb addr
      15  13  0007 279      BEQL  NEXT          ; branch if none exists
05  6A  2E  E1 0009 280      BBC   #IFB$$_PPF_INPUT,(R10),10$; br if not 'sys$input'
000D 281
000D 282
000D 283 ; if this is the 'input' stream for this process, then retrec will perform
000D 284 ; end of deck checking. it indicates that the current record is to be
000D 285 ; re-retrieved on the next get by resetting the nrp context from the rp
000D 286 ; context (makes much sense for disk files). to detect that same condition
000D 287 ; here (mailboxes are reasonably used as sys$input), the nrp field is stuffed
000D 288 ; with a 1 before calling retrec. the rp field is left clear. therefore, if
000D 289 ; the nrp field is clear at this point, we are supposed to re-retrieve the
000D 290 ; same record as last time (i.e., get it out of the buffer). note that the
000D 291 ; nrp field can be anything following connect if curbdb is zero so that this
000D 292 ; check is skipped the first time through after connect.
000D 293
000D 294
      40  A9  D5 000D 295      TSTL  IRB$$_NRP(R9)          ; re-retrieve this record?
      57  13  0010 296      BEQL  MOVEDATA          ; yep
0012 297
0012 298
0012 299 ; if last operation was a find and this is a get, then re-use the record
0012 300 ; in curbdb, otherwise skip it and get a new one
0012 301
0012 302
08  6A  3E  E0 0012 303 10$: BBS   #IFB$$_DAP,(R10),NEXT      ; network find does not return
0016 304 ; any data, so get new record
0016 305
04  69  25  E1 0016 306      BBC   #IRB$$_FIND_LAST,(R9),NEXT; get another
4B  69  29  E1 001A 307      BBC   #IRB$$_FIND,(R9),MOVEDATA; this is a get, use rec found
001E 308
001E 309
001E 310 ; irb$$_eof is used to mark whether or not the device is a end of file.
001E 311 ; because foreign magtapes permit a user to read past the end of the file,
001E 312 ; they must clear this bit on a read. foreign magtapes which were mounted
001E 313 ; with a record size specified do not go through this path.
001E 314
001E 315
08  6A  05  E1 001E 316 NEXT: BBC   #DEV$$_SQD,IFB$$_PRIM_DEV(R10),10$; branch if not magtape
04  6A  18  E1 0022 317      BBC   #DEV$$_FOR,IFB$$_PRIM_DEV(R10),10$; branch if not foreign
0026 318      CSB   #IRB$$_EOF,(R9)          ; always clear eof on get
002A 319
6D  69  21  E0 002A 320 10$: BBS   #IRB$$_EOF,(R9),RMSGET_EOF      ; exit if at eof
002E 321
002E 322
002E 323 ; get next record
002E 324
002E 325
52  48  AA  D0 002E 326      MOVL  IFB$$_DEVBUFSIZ(R10),R2      ; size of buffer
0C  6A  3F  E1 0032 327      BBC   #IFB$$_NSP,(R10),15$      ; branch if not task-to-task operation
52  20  A8  B1 0036 328      CMPW  RAB$$_JSZ(R8),R2          ; use the smaller of user buffer size
      18  1E  003A 329      BGEQU 20$          ; and device width (which for
52  20  A8  3C 003C 330      MOVZWL RAB$$_USZ(R8),R2      ; task-to-task communication is a

```



```
009B 380
009B 381 :++
009B 382 :
009B 383 : eof error
009B 384 :
009B 385 :--
009B 386 :
009B 387 RMSGET_EOF::
009B 388 RMSERR EOF
00A0 389 :
00A0 390 :
00A0 391 : if device is a terminal reset eof flag so that eof error is given only once
00A0 392 :
00A0 393 :
06 6A 02 E1 00A0 394 BBC #DEVSV_TRM,IFBSL_PRIM_DEV(R10),10$ ; branch unless terminal
00A4 395 CSB #IRBSV_EOF,(R9) ; reset eof flag
00AB 396 BRB 20$ ; and branch to common exit
00AA 397 :
00AA 398 :
00AA 399 : if this is sys$input (on other than a terminal) reset end of data scan string
00AA 400 :
00AA 401 :
10 6A 2E E1 00AA 402 10$: BEC #IFBSV_PPF_INPUT,(R10),20$ ; branch if not sys$input
00000000'9F 02 8A 00AE 403 BICB2 #!@PIOSV_EOD,@#PIOSGW_STATUS ; clear 'Seed' flag
00000000'9F 2401 8F B0 00B5 404 MOVW #1+<^A/$7 @ 8>,@#PIOSGT_ENDSTR ; reset eod string to single '$'
015F 31 00BE 405 20$: BRW ZERO_RFA
00C1 406 :
00C1 407 :++
00C1 408 :
00C1 409 : if a sequential read returned a partial escape or a bad escape error
00C1 410 : map to rms error. this will be overridden by retrec errors (e.g., rtb).
00C1 411 : in any case, continue to move any data returned (byte count in iosb).
00C1 412 :
00C1 413 :--
00C1 414 :
00C1 415 TRM:
COF4 21 50 E8 00C1 416 BLBS R0,20$ ; successful read?
8F 50 B1 00C4 417 CMPW R0,#<RMS$_RERR^XFFFF> ; read error ?
3C 12 00C9 418 BNEQ 35$ ; read error - check for spect
00CB 419 :
00CB 420 :
00CB 421 : continue to return any data present. this error will be preserved unless
00CB 422 : retrec gets an error.
00CB 423 :
00CB 424 :
3C 0C A9 B1 00CB 425 CMPW IRBSL_IOS(R9), #SS$_BADESCAPE; yes - bad escape sequence ?
07 12 00CF 426 BNEQU 10$ ; no - check next
00D1 427 RMSERR BES,R0 ; yes - map error
0D 11 00D6 428 BRB 20$ ; continue
00D8 429 :
00D8 430 :
00D8 431 : continue to return any data present. this error will be preserved unless
00D8 432 : retrec gets an error.
00D8 433 :
00D8 434 :
01FC 8F 0C A9 B1 00D8 435 :
00D8 436 10$: CMPW IRBSL_IOS(R9), #SS$_PARTESCAPE; is it partial escape sequence?
```

```

27 12 00DE 437      BNEQU 35$      ; no - continue
      00E0 438      RMSERR PES,R0      ; use rms error
      00E5 439
      00E5 440 :
      00E5 441 : special checks for terminal devices after qio is done. adjust
      00E5 442 : bdb$w_num to include escape sequences and cause them to be returned.
      00E5 443 :
      00E5 444 :
01 12 A9 91 00E5 445 20$: CMPB IRB$IOS4+2(R9), #1 ; 1 byte terminator?
      08 13 00E9 446      BEQL 30$ ; if so don't copy it
52 12 A9 9A 00EB 447      MOVZBL IRB$IOS4+2(R9), R2 ; extract terminator length
14 A4 52 A0 00EF 448      ADDW2 R2, BDB$W_NUMB(R4) ; add in escape sequence length
1A 10 A9 91 00F3 449 30$: CMPB IRB$IOS4(R9), #CTRLZ ; record terminate with ^z?
      09 12 00F7 450      BNEQ 34$ ; branch if not
      OE A9 B5 00F9 451      TSTW IRB$W_IOS2(R9) ; test size returned
      9D 13 00FC 452      BEQL RMSGET_EOF ; make this eof if zero
      00FE 453      SSB #IRB$V_EOF, (R9) ; set eof flag
OC A8 10 A9 D0 0102 454 34$: MOVL IRB$IOS4(R9), RAB$STV(R8); return 2nd lng wrd iosb to user
      FF64 30 0107 455 35$: BSBW ERR CONT ; move the data
1B 69 29 E0 C10A 456      BBS #IRB$V_FIND, (R9), 50$ ; is this is find, leave now
01 12 A9 91 010E 457      CMPB IRB$IOS4+2(R9), #1 ; 1 byte terminator?
      15 13 0112 458      BEQL 50$ ; no sweat, all done
      0B 1A 0114 459      BGTRU 40$ ; branch if escape sequence
OC A9 01 B1 0116 460      CMPW #1, IRB$IOS(R9) ; straight success so far?
      011A 461
      011A 462 :
      011A 463 : check in iosb so that a get following find that got
      011A 464 : cntrl^c or y alt succ does not get tns error.
      011A 465 :
      011A 466 :
      OD 12 011A 467      BNEQU 50$ ; no, then leave error as is
      011C 468      RMSERR TNS ; else say no terminator seen
52 12 A9 9A 0121 469 40$: MOVZBL IRB$IOS4+2(R9), R2 ; extract terminator length
22 A8 52 A2 0125 470      SUBW2 R2, RAB$W_RSZ(R8) ; adjust record size reported
      05 0129 471 50$: RSB ; so that escape sequence is
      012A 472 ; not included.
      012A 473
      012A 474 ZERO_RFA1 BR:
      FF66 31 012A 475      BRW ZERO_RFA1 ; and out
      012D 476
      012D 477 :++
      012D 478 :
      012D 479 : network specific code to update rhb if record in vfc format
      012D 480 :
      012D 481 :--
      012D 482 :
03 50 AA 91 012D 483 NTVFC: CMPB IFB$B_RFMORG(R10), #FAB$C_VFC; vfc format?
      2B 12 0131 484      BNEQ 30$ ; branch if not
      50 DD 0133 485      PUSHL R0 ; save old status
52 5F AA 9A 0135 486      MOVZBL IFB$B_FSZ(R10), R2 ; pick up fixed header size
62 A9 52 A0 0139 487      ADDW2 R2, IRB$W_CSIZ(R9) ; adjust total record size
      56 52 C2 013D 488      SUBL2 R2, R6 ; adjust remaining rec size
      1D 1F 0140 489      BLSSU 40$ ; branch if fsz > available data
53 2C A8 D0 0142 490      MOVL RAB$R_RHB(R8), R3 ; get user's header buffer
      10 13 0146 491      BEQL 10$ ; and branch if none
      0148 492
      0148 493 :

```

```

0148 494 : move vfc header to user
0148 495 :
0148 496 :
OC 69 29 E0 0148 497 BBS #IRBSV_FIND,(R9),10$ ; branch if this is a find
      0319 30 014C 498 BSBW GTMVRC ; move just like record
      06 50 E8 014F 499 BLBS R0,10$ ; branch if ok
      0212 30 0152 500 BSBW ERRRHB ; map the error maybe
      6E 50 D0 0155 501 MOVL R0,(SP) ; set status
      0158 502 :
      0158 503 :
      0158 504 : skip over unwanted rhb
      0158 505 :
      0158 506 :
      51 52 C0 0158 507 10$: ADDL2 R2,R1 ; bump source pointer
      50 8ED0 0158 508 20$: POPL R0 ; restore status
      05 015E 509 30$: RSB ; rejoin mainline
      015F 510 :
      56 D4 015F 511 40$: CLRL R6 ; show no data
      F8 11 0161 512 BRB 20$

```

```

0163 514 .SBTTL RMSGET_BLK_DEV - BLOCK DEVICE GET ROUTINE
0163 515
0163 516 :++
0163 517 :
0163 518 : perform get from a block device.
0163 519 :
0163 520 :--
0163 521 :
0163 522 :++
0163 523 :
0163 524 : make longer version of eof check.
0163 525 : (note: this label is not a global entry point)
0163 526 :
0163 527 : this module checks for the current record position at or
0163 528 : beyond the logical end of file, setting
0163 529 : the irb$eof bit if so.
0163 530 :
0163 531 :--
0163 532 :
0163 533 CHKEOF1:
10 69 21 E0 0163 534 BBS #IRB$V_EOF,(R9),10$ ; branch if already eof
74 AA 40 A9 D1 0167 535 CMPL IRB$L_NRP_VBN(R9),IFB$L_EBK(R10) ; at eof?
25 1F 016C 536 BLSSU GETNRP ; branch if not yet
07 1A 016E 537 BGTRU 10$ ; branch if definitely
5C AA 44 A9 B1 0170 538 ; in current eof block
1C 1F 0175 539 CMPW IRB$W_NRP_OFF(R9),IFB$W_FFB(R10) ; how about byte position?
FF1D 31 0177 540 BLSSU GETNRP ; nope - not there yet
017B 541 10$: SSB #IRB$V_EOF,(R9) ; eof - set the flag
017E 542 BRW RMSGET_EOF ; report error
017E 543
017E 544 :++
017E 545 :
017E 546 : get next block (note: this label is not a global entry point)
017E 547 :
017E 548 :--
017E 549 :
0344 30 017E 550 GET00: BSBW NXTBLK
A6 50 E9 0181 551 BLBC R0,ZERO_RFA1_BR ; get out on error
0184 552
0184 553 :++
0184 554 :
0184 555 : entry point to read a full buffer (i.e., mbc+1 blocks)
0184 556 :
0184 557 :--
0184 558 :
53 D4 0184 559 RMSGET_BLK_DEV::
0184 560 CLR R3 ; flag full read required
0186 561
0186 562 :++
0186 563 :
0186 564 : entry point for random reads to transfer less than mbc+1 blocks
0186 565 : r3=short read flag (#2) and r2=# blocks to read minus 1
0186 566 :
0186 567 :--
0186 568 :
0186 569 RMSGETRANDOM::
0186 570 $STPT GETBLKD

```

```
74 AA 40 A9 D1 018C 571 CMLP IRB$N_NRP_VBN(R9),IFB$N_NRP_VBN(R10); at or past eof block?
      DO 1E 0191 572 BGEQU CHKEOF1 ; yes - make long check
      0193 573
      0193 574
      0193 575 : must get the block specified by nrp
      0193 576
      0193 577
      FE6A' 30 0193 578 GETNRP: BSBW RMSGETBLKNRP ; get the block
      91 50 E9 0196 579 BLBC R0,ZERO RFA1 BR ; get out on error
      51 44 A9 C0 0199 580 ADDL2 IRB$N_NRP_OFF(R9),R1 ; make offset into address
      48 A9 40 A9 7D 019D 581 MOVQ IRB$N_NRP_VBN(R9),IRB$N_NRP_VBN(R9); set rp from nrp
      01A2 582
      01A2 583 :++
      01A2 584
      01A2 585 : dispatch based on record format
      01A2 586
      01A2 587 :--
      01A2 588
      01A2 589 ASSUME FAB$C_UDF EQ 0
      01A2 590 ASSUME FAB$C_FIX EQ 1
      01A2 591 ASSUME FAB$C_VAR EQ 2
      01A2 592 ASSUME FAB$C_VFC EQ 3
      01A2 593 ASSUME FAB$C_STM EQ 4
      01A2 594 ASSUME FAB$C_STMCR GT FAB$C_STM
      01A2 595 ASSUME FAB$C_STMLF GT FAB$C_STM
      01A2 596
      55 50 AA 9A 01A2 597 MOVZBL IFB$B_RFMORG(R10),R5 ; case on record format
      OF 13 01A6 598 BEQL 10$ ; UDF
      02 55 91 01A8 599 CMPB R5,#FAB$C_VAR
      18 13 01AB 600 BEQL VARSIZ ; VAR
      7C 1F 01AD 601 BLSSU FIXSIZ ; FIX
      04 55 91 01AF 602 CMPB R5,#FAB$C_STM
      06 1F 01B2 603 BLSSU 20$ ; VFC
      00F0 31 01B4 604 BRW STMSIZ ; STM11, STMLF, STMCR
      01B7 605
      00B2 31 01B7 606 10$: BRW UDFSIZ
      01BA 607
      0140 31 01BA 608 20$: BRW VFCSIZ
```



```

01BD 610 :++
01BD 611 :
01BD 612 : Variable or vfc size
01BD 613 :
01BD 614 : the total size field is, by definition (i.e., $put), contained in a single
01BD 615 : block, thus it can be accessed without regard for crossing block boundaries.
01BD 616 :
01BD 617 : the size field is in one of the following two formats:
01BD 618 :
01BD 619 :     binary - word-aligned signed 15-bit integer (size of data)
01BD 620 :             - -1 = end of block
01BD 621 :             - -n illegal
01BD 622 :
01BD 623 :     ansi d - byte-aligned 4 decimal ascii char count (size of data + 4)
01BD 624 :             - "x" = end of block
01BD 625 :             - all other chars illegal (rms$_ani)
01BD 626 :
01BD 627 :
01BD 628 :     .ENABLE LSB
01BD 629 :
01BD 630 10$: BSBW GET_ANSI_D ; get decimal byte count
BB 50 E9 01C0 631 BLBC R0,GET00 ; error implies reached end-of-block
16 11 01C3 632 BRB 20$ ; continue with checking
01C5 633
F4 6A 26 E0 01C5 634 VARSIZ: BBS #IFBSV_ANSI_D,(R10),10$ ; binary size field?
01C9 635
01C9 636 :
01C9 637 : binary size field
01C9 638 :
01C9 639 :
52 57 51 C3 01C9 640 SUBL3 R1,R7,R2 ; get size of buffer remaining
02 52 D1 01CD 641 CMPL R2,#2 ; room for count?
AC 19 01D0 642 BLSS GET00 ; no, onto next block
62 A9 02 B0 01D2 643 MOVW #2,IRBSW_CSIZ(R9) ; note overhead for size field
56 81 32 01D6 644 CVTWL (R1)+,R6 ; get rec length
49 19 01D9 645 BLSS GET_CHKMINUS ; branch if negative
01DB 646
01DB 647 :++
01DB 648 :
01DB 649 : if records are not allowed to cross block boundaries, see if it
01DB 650 : does and is therefore illegal.
01DB 651 :
01DB 652 :--
01DB 653 :
09 51 AA 03 E1 01DB 654 20$: BBC #FABS$V_BLK,IFBSB_RAT(R10),GET_RETREC
50 57 51 C3 01E0 655 SUBL3 R1,R7,R0 ; get size of buffer remaining
50 56 D1 01E4 656 CMPL R6,R0 ; rec len > # left?
76 1A 01E7 657 BGTRU ERRIRC ; branch if so
01E9 658
01E9 659 :++
01E9 660 :
01E9 661 : now return record to user
01E9 662 :
01E9 663 :--
01E9 664 :
01EA 30 01E9 665 GET_RETREC:
01E9 666 BSBW RETREC ; return record to user

```

```

2A 50 E9 01EC 667 BLBC R0,60$ ; get out on error
01EF 668
01EF 669 :
01EF 670 : at this point get has been done for user.
01EF 671 : now just round up nrp_off to a word boundary unless magtape
01EF 672 :
01EF 673 :
0A 6A 05 E0 01EF 674 30$: BBS #DEV$V_SQD,IFB$L_PRIM_DEV(R10),40$; branch if magtape
01F3 675
01F3 676 ASSUME FAB$C_UDF EQ 0
01F3 677
50 AA 95 01F3 678 TSTB IFB$B_RFMORG(R10) ; UDF format?
05 13 01F6 679 BEQL 40$ ; no rounding needed
51 D6 01F8 680 INCL R1 ; word align next byte pointer
51 01 8A 01FA 681 BICB2 #1,R1 ;
44 A9 54 20 A9 D0 01FD 682 40$: MOVL IRB$L_CURBDB(R9),R4 ; get current bdb address
51 4C A4 C3 0201 683 SUBL3 BDB$L_CURBUFADR(R4),R1,IRB$L_NRP_OFF(R9); make byte pointer relative
10 A8 57 48 A9 7D 0207 684 MOVQ IRB$L_RP_VBN(R9),RAB$W_RFA(R8); set rfa
51 01 B1 020C 685 CMPW R1,R7 ; check for at end of block
05 13 020F 686 BEQL 50$ ; branch if not
05 0211 687 RSB ; and return
0212 688
40 A9 D6 0212 689 50$: INCL IRB$L_NRP_VBN(R9) ; at end of block
44 A9 B4 0215 690 CLRW IRB$W_NRP_OFF(R9) ; bump vbn and clear offset in block
05 0218 691 RSB ; and return
0219 692
0219 693 :
0219 694 : handle errors
0219 695 : received error from retrec.
0219 696 : if error is rtb, continue anyway, else get out.
0219 697 :
0219 698
81A8 8F 50 B1 0219 699 60$: CMPW R0,#RMS$RTB&^XFFFF ; is this the rtb error?
CF 13 021E 700 BEQL 30$ ; branch if yes
0220 701
0220 702 :++
0220 703 :
0220 704 : error exit for block device
0220 705 :
0220 706 :--
0220 707 :
0220 708 ZERO_RFA:
10 A8 7C 0220 709 CLRQ RAB$W_RFA(R8) ; zero rfa
05 05 0223 710 RSB
0224 711
0224 712 :++
0224 713 :
0224 714 : check for size = -1 (end of block flag)
0224 715 :
0224 716 :--
0224 717 :
0224 718 GET_CHKMINUS:
56 D6 0224 719 INCL R6 ; size = -1?
37 12 0226 720 BNEQ ERRIRC ; handle error
FF53 31 0228 721 BRW GET00 ; branch if yes -
0228 722 ; says get next block
0228 723 .DISABLE LSB

```

```

022B 725 :++
022B 726 :
022B 727 : fixed size record - pick up the record length from ifb
022B 728 : and check for a record of all '^' chars on magtape, which is ignored.
022B 729 : if record format is fixed, there is no size field
022B 730 :
022B 731 :--
022B 732 :
56 52 AA 32 022B 733 FIXSIZ: CVTWL IFBSW_LRL(R10),R6 ; get fixed rec length
16 6A 2E 19 022F 734 BLSS ERRIRC ; handle unreasonable size error
50 53 51 D0 0231 735 BBC #IFBSV_ANSI_D,(R10),20$ ; proceed if not tape
61 56 5E 8F 3B 0238 736 10$: MOVL R1,R3 ; save buffer ptr
50 57 51 C3 0238 737 SUBL3 R1,R7,R0 ; #bytes left=end-start
50 50 56 D1 023C 738 CMPL R6,R0 ; rec len > # left?
61 56 5E 8F 3B 023F 739 BGTRU 20$ ; proceed if so
99 51 AA 03 E1 0241 740 SKPC #^A\^\\,R6,(R1) ; is record all '^' chars?
50 57 51 C3 0246 741 BEQL 10$ ; no, so have valid record
50 50 56 D1 0248 742 MOVL R3,R1 ; restore buffer ptr
99 51 AA 03 E1 024B 743 20$: BBC #FBSV_BLK,IFBSB_RAT(R10),GET_RETREC
50 57 51 C3 0250 744 SUBL3 R1,R7,R0 ; #bytes left=end-start
50 50 56 D1 0254 745 CMPL R6,R0 ; rec len > # left?
90 18 0257 746 BLEQU GET_RETREC ; branch if not
0259 747 :
0259 748 :
0259 749 : fixed length record format, no crossing block boundaries allowed.
0259 750 : if size not larger than a block then go back and get next block.
0259 751 :
48 AA 56 B1 0259 752 CMPW R6,IFBSL_DEVBUFSIZ(R10) ; record len > 1 block?
60 18 025D 754 BLEQU GET01 ; branch if yes
025F 755 :
025F 756 :++
025F 757 :
025F 758 : illegal record format
025F 759 :
025F 760 :--
025F 761 :
0C A8 40 A9 D0 025F 762 ERRIRC: RMSERR IRC
FFB4 31 0264 764 MOVL IRBSL_NRP_VBN(R9),RABS_L_STV(R8); indicate vbn having bad record
0269 765 BRW ZERO_RFA

```

```

026C 767 :
026C 768 : for UDF format, the users buffer size IS the record size.
026C 769 : however, we must perform our own logical end-of-file checking
026C 770 : and reduce the last record length accordingly.
026C 771 : Eof will be detected on the next $GET.
026C 772 :
026C 773 :
026C 774 UDFSIZ:
56 20 A8 3C 026C 775 MOVZWL RAB$W_USZ(R8),R6 ; get requested size
50 48 AA D0 0270 776 MOVL IFB$L_DEVBUFSIZ(R10),R0 ; get magic buffersize number
40 A9 C3 0274 777 SUBL3 IRB$L_NRP_VBN(R9),-
52 74 AA A3 0277 778 ; get # blks till EOF
44 A9 A3 027A 779 SUBW3 IRB$W_NRP_OFF(R9),-
53 5C AA 027D 780 IFB$W_FFBR10),R3 ; and offset too
05 18 0280 781 BGEQ 20$ ; negative means blk underflow
52 D7 0282 782 DECL R2 ; reduce # blks
53 50 A0 0284 783 ADDW2 R0,R3 ; and add a blk
54 56 D0 0287 784 20$: MOVL R6,R4 ; prepare for divide
55 54 54 50 7B 028A 785 CLRL R5 ; convert size to blk,byte format
55 54 52 54 D1 0291 786 EDIV R0,R4,R4,R5 ; in R4/R5
07 1A 0294 787 CMPL R4,R2 ; adequate # of blks avail?
OC 1F 0296 788 BGTRU 30$ ; no room
53 55 B1 0298 789 BLSSU 40$ ; lots of room
07 1F 029B 790 CMPW R5,R3 ; enough bytes maybe?
56 52 50 C5 029D 791 BLSSU 40$ ; yes
56 56 53 A0 02A1 792 30$: MULL3 R0,R2,R6 ; use the remaining space up
FF42 31 02A4 793 ADDW2 R3,R6 ; for this record
02A7 794 40$: BRW GET_RETREC
02A7 795 :
02A7 796 :
02A7 797 : stream format -- skip the trailing '^' chars in the block for
02A7 798 : magtape.
02A7 799 :
02A7 800 STMSIZ:
11 6A 26 E1 02A7 801 BBC #IFB$V_ANSI_D,(R10),20$ ; only check for ansi tape
52 04 D0 02AB 802 MOVL #4,R2 ; record count
57 51 D1 02AE 803 10$: CMPL R1,R7 ; end-of-block?
0C 13 02B1 804 BEQL GET01 ; yes, go to next block
5E 8F 81 91 02B3 805 CMPB (R1)+,#^A\^ ; is char eql '^'?
06 13 02B7 806 BEQL GET01 ; yes, go to next block
F2 52 F5 02B9 807 SOBGTR R2,10$ ; for entire record count
FD41' 31 02BC 808 20$: BRW RM$GET_STM_FMT ; retrieve the record
FEBC 31 02BF 809 GET01: BRW GET00 ; go to next block
02C2 810 :
02C2 811 :++
02C2 812 :
02C2 813 :
02C2 814 : this is a get of a variable (or vfc) ansi magtape record.
02C2 815 :
02C2 816 : interpret the first four bytes of the record as the length in decimal ascii.
02C2 817 :
02C2 818 :--
02C2 819 :
02C2 820 GET_ANSI_D:
62 A9 04 B0 02C2 821 MOVW #4,IRB$W_CSIZ(R9) ; note overhead
52 04 7D 02C6 822 MOVQ #4,R2 ; pick up 4 bytes and clear temp
56 04 D4 02C9 823 CLRL R6 ; build resultant rec. len. here

```

```

53  81  50  D4  02CB  824          CLRL   R0          ; assume failure
      30  83  02CD  825 10$:  SUBB3  #^A/O/,(R1)+,R3 ; pick up digit & remove bias
      1B  19  02D1  826          BLSS  30$         ; branch if bad
09   53  91  02D3  827          CMPB  R3,#9       ; is it a digit?
      11  1A  02D6  828          BGTRU 20$         ; branch if not
56   0A  A4  02D8  829          MULW2 #10,R6     ; shift previous partial result
56   53  A0  02DB  830          ADDW2 R3,R6     ; add in new digit
      EC  52  F5  02DE  831          SOBGTR R2,10$   ; continue if more digits
56   04  C2  02E1  832          SUBL2 #4,R6     ; adjust for size field itself
      12  19  02E4  833          BLSS  15$         ; bad size?
      50  D6  02E6  834          INCL  R0          ; set success
      05  02E8  835 12$:  RSB          ;
      02E9  836          ;
      02E9  837          ; character was > 9. check for '^' implying end of block.
      02E9  838          ;
      02E9  839          ;
      02E9  840          ;
2E   53  91  02E9  841 20$:  CMPB  R3,#<^A/^/ - ^A/O/> ; was invalid character '^'?
      FA  13  02EC  842          BEQL  12$         ; return failure which implies
      02EE  843          ; go read next block
      02EE  844          ;
      02EE  845          ;
      02EE  846          ; invalid ansi d format.
      02EE  847          ;
      02EE  848          ;
      01  BA  02EE  849 30$:  POPR  #^M<R0> ; discard return pc
      FF28 31  02F0  850          RMSERR ANI        ;
      02F5  851          BRW   ZERO_RFA ; get out on error
      01  BA  02F8  852          ;
      02F8  853 15$:  POPR  #^M<R0> ; discard return pc
      FF62 31  02FA  854 ERRIRC1: ;
      02FA  855          BRW   ERRIRC  ; report bad record size
      02FD  856          ;

```

```

02FD 858 :++
02FD 859 :
02FD 860 : if vfc, process fixed header
02FD 861 :
02FD 862 :--
02FD 863 :
08 6A 26 E1 02FD 864 VFCSIZ: BBC #IFBSV ANSI_D,(R10),5$
      FFBE 30 0301 865 BSBW GET ANSI_D ; branch if ansi d
      B8 50 E9 0304 866 BLBC R0,GET01- ; next block on failure
      15 11 0307 867 BRB 20$ ; continue with checking
      0309 868 :
      0309 869 :
      0309 870 : binary size field
      0309 871 :
      0309 872 :
50 57 51 C3 0309 873 5$: SUBL3 R1,R7,R0 ; get size of buffer remaining
      02 50 D1 030D 874 CML R0,#2 ; room for count?
      AD 19 0310 875 BLSS GET01 ; no, onto next block
62 A9 02 B0 0312 876 MOVW #2,IRBSW_CSIZ(R9) ; note overhead for size field
      56 81 32 0316 877 CVTWL (R1)+,R6 ; get rec length
      03 18 0319 878 BGEQ 20$ ; branch if okay
      FF06 31 031B 879 BRW GET_CHKMINUS ; chk for end-of-block
      031E 880 :
      031E 881 :++
      031E 882 :
      031E 883 : if records are not allowed to cross block boundaries, see if it
      031E 884 : does and is therefore illegal.
      031E 885 :
      031E 886 :--
      031E 887 :
09 51 AA 03 E1 031E 888 20$: BBC #FABS$ BLK,IFBSB_RAT(R10),30$
50 57 51 C3 0323 889 SUBL3 R1,R7,R0 ; #bytes left=end-start
      50 56 D1 0327 890 CML R6,R0 ; rec len > # left?
      CE 1A 032A 891 BGTRU ERRIRC1 ; bad record if so
      52 5F AA 9A 032C 892 30$: MOVZBL IFBSB_FSZ(R10),R2 ; pick up fixed header size
62 A9 52 A0 0330 893 ADDW2 R2,IRBSW_CSIZ(R9) ; adjust total record size
      56 52 C2 0334 894 SUBL2 R2,R6 ; adjust remaining rec size
      06 69 29 E0 0337 895 BBS #IRBSV_FIND,(R9),40$ ; branch if this is a find
      53 2C A8 D0 033B 896 MOVL RABS$L_RHB(R8),R3 ; get user's header buffer
      1B 12 033F 897 BNEQ 60$ ; and branch if there is one
      0341 898 :
      0341 899 :
      0341 900 : skip over unwanted rhb
      0341 901 :
      0341 902 :
50 57 51 C3 0341 903 40$: SUBL3 R1,R7,R0 ; get # bytes left in buffer
      52 50 D1 0345 904 CML R0,R2 ; less than fsz?
      0C 1E 0348 905 BGEQU 50$ ; branch if not
7E 52 50 C3 034A 906 SUBL3 R0,R2,-(SP) ; get remaining count
      0174 30 034E 907 BSBW NXTBLK ; get new buffer
      04 BA 0351 908 POPR #*M<R2> ; restore remaining count
      OE 50 E9 0353 909 BLBC R0,100$ ; get out on error
      0356 910 :
      0356 911 :
      0356 912 : (FSZ DEFINITELY IN THIS BLOCK)
      0356 913 :
      0356 914 :

```

```

51 52 C0 0356 915 50$: ADDL2 R2,R1 ; bump source pointer
FE8D 31 0359 916 55$: BRW GET_RETREC ; rejoin var line
      035C 917
      035C 918 ;
      035C 919 ; move vfc header to user
      035C 920 ;
      035C 921
0109 30 035C 922 60$: BSBW GTMVRC ; move just like record
F7 50 E8 035F 923 ; BLBS RO,55$ ; get out on error
      03 10 0362 924 ; BSBB ERRRHB ; map the error maybe
FE89 31 0364 925 100$: BRW ZERO_RFA
      0367 926
      0367 927 ;++
      0367 928 ;
      0367 929 ; handle invalid record header buffer
      0367 930 ;
      0367 931 ;--
      0367 932
86EC 8F 50 R1 0367 933 ERRRHB:
      05 12 036C 934 ; CMPW RO,#RMS$_UBF&^XFFFF ; was error bad ubf?
      036E 935 ; BNEQ 100$ ; branch if not
      05 05 036E 936 ; RMSERR RHB ; switch error code to bad rhb
      0373 937 100$: RSB
  
```

```

0374 939      .SBTTL  INTERNAL UTILITY ROUTINES
0374 940      :++
0374 941      : CHKEOD
0374 942      : RETREC
0374 943      : RETREC1
0374 944      : SUCXIT
0374 945      : UPDSRC
0374 946      : MOVEMODE
0374 947      : SETRSZ
0374 948      : ERRUSZ
0374 949      : ERRUBF
0374 950      : ERRUBF1
0374 951      : SKPREC
0374 952      :
0374 953      : retrec routine to return record data to user.
0374 954      : handles crossing block boundaries and locate mode.
0374 955      :
0374 956      : Input Parameters:
0374 957      :
0374 958      :     r11      impure area addr
0374 959      :     r10      ifab addr
0374 960      :     r9       irab addr
0374 961      :     r8       rab addr
0374 962      :     r7       addr of end of buffer+1
0374 963      :     r6       size of record in bytes
0374 964      :     r1       addr of record in the buffer
0374 965      :
0374 966      : Implicit Inputs:
0374 967      :
0374 968      : the contents of the various structures.
0374 969      :
0374 970      : outputs:
0374 971      :
0374 972      :     r7       end addr of current i/o buffer+1 (updated)
0374 973      :     r2-r6   destroyed
0374 974      :     r1       pointer to next byte in block
0374 975      :     r0       status code
0374 976      :
0374 977      : Implicit Outputs:
0374 978      :
0374 979      :     irb$l_curbdb   may be updated
0374 980      :     irb$w_cursiz=irb$w_cursiz+record size
0374 981      :     rab$l_rbf
0374 982      :     rab$w_rsz
0374 983      :     rab$l_stv     =total record size if rtb error
0374 984      :     rab$l_ubf     record moved here if move mode
0374 985      :
0374 986      : completion code:
0374 987      :
0374 988      : standard rms. upon an error irb$l_ios and irb$l_ios4
0374 989      : may have additional information.
0374 990      :
0374 991      : Side Effects:
0374 992      :
0374 993      : may cause i/o if record crosses block boundary.
0374 994      :
0374 995      :--

```



```

0374 996
0374 997 :++
0374 998 :
0374 999 : this is get from sys$input - make additional logical eof checks
0374 1000 : (note: this is not the entry point to the retrec subroutine)
0374 1001 :
0374 1002 :--
0374 1003
69 22 E1 0374 1004 CHKEOD: BBC #IRBSV_PPF_IMAGE,(R9),- ; branch if not indirect
62 00 E0 0377 1005 RETRECT
00 6A 0378 1006 BBS #DEVSV_REC,- ; branch if record oriented device
5E 037A 1007 IFBSL PRIM_DEV(R10),- ; (terminal, mailbox, network)
037B 1008 RETRECT
037C 1009
037C 1010 :++
037C 1011 :
037C 1012 : Fix up the buffer pointer so that the $EOD scan will complete
037C 1013 : successfully.
037C 1014 : This may involve re-positioning the buffer so that the current record is
037C 1015 : in the first block. We assume the RM$CONNECT1 has forced MBC>0 so that
037C 1016 : at least 2 blocks are present in each buffer.
037C 1017 :
037C 1018 : Check if entire record is contained in the buffer. If not, check that
037C 1019 : at least 16 characters of the current record are contained in the block
037C 1020 : as that is sufficient for the $EOD string checking.
037C 1021 : Note that the current record is not entirely contained within the buffer
037C 1022 : can only happen with disk files.
037C 1023 :
037C 1024 : This check assumes that mbc is non-zero for disk files where records cross
037C 1025 : block boundaries. in this case, bdb$b_val_vbns gives the number of valid
037C 1026 : blocks in the buffer, and bdb$b_rel_vbn specifies which block within the
037C 1027 : buffer is currently being processed, in the range of 0 to irb$b_mbc.
037C 1028 :
037C 1029 : Calculate in r5 the total # of bytes remaining in this and any subsequent
037C 1030 : blocks in the buffer.
037C 1031 :
037C 1032 : note: if sys$input is from a disk file and records are allowed to
037C 1033 : cross block boundaries, irb$b_mbc must be greater than 0,
037C 1034 : otherwise the processing of a record crossing a block boundary
037C 1035 : will cause rms to loop. it is assumed that rm$connect1 has
037C 1036 : forced mbc > 0.
037C 1037 :
037C 1038 : If the record is not contained in the current buffer,
037C 1039 : cause the buffer to be read again, but with the current block as the
037C 1040 : first block in the buffer. Since the buffer is a multiple block buffer,
037C 1041 : the new read will cause the next part of the current record to be
037C 1042 : resident also.
037C 1043 :
037C 1044 : note: worst case is a vfc record with a 255 byte fixed part, with the
037C 1045 : byte count coming as the last word of a block. in this case
037C 1046 : and with a 2-block buffer, the actual record portion to be
037C 1047 : scanned must occur in the second block
037C 1048 :--
037C 1049
57 51 D1 037C 1050 CML R1,R7 ; is this the end of the buffer?
08 12 037F 1051 BNEQ 10$ ; branch if not
53 D4 0381 1052 CLRL R3 ; flag read required

```

```

FC7A' 30 0383 1053 BSBW RMS$NXTBLK1 ; yes - go read another block
4C 50 E9 0386 1054 BLBC R0,50$ ; get out on error
55 57 51 C3 0389 1055 10$: SUBL3 R1,R7,R5 ; compute # bytes left this block
54 20 A9 D0 038D 1056 MOVL IRB$$_CURBDB(R9),R4 ; get current bdb address
50 49 A4 9A 0391 1057 MOVZBL BDB$$_VAL_VBNS(R4),R0 ; total # valid vbns in buffer
50 48 A4 82 0395 1058 SUBB2 BDB$$_REL_VBN(R4),R0 ; # blocks to end of buffer
50 50 D7 0399 1059 DECL R0 ; adjust for current block
50 48 AA C4 0398 1060 MULL2 IFB$$_DEVBUFSIZ(R10),R0 ; # bytes after current block
55 50 C0 039F 1061 ADDL2 R0,R5 ; total # valid bytes left
55 56 DD 03A2 1062 PUSHL R6 ; save actual record length
55 56 B1 03A4 1063 CMPW R6,R5 ; is entire record within buff?
23 1B 03A7 1064 BLEQU 40$ ; no need to re-position if so
56 55 D0 03A9 1065 MOVL R5,R6 ; try to use amount present
55 00' B1 03AC 1066 CMPW S^#PIO$$_EODSTR,R5 ; enough chars to check?
1B 1B 03AF 1067 BLEQU 40$ ; yes, go for it
40 A9 D1 03B1 1068 CMPL IRB$$_NRP_VBN(R9),- ; at or past eof block?
74 AA 03B4 1069 IFB$$_EBK(R10) ; use avail space if so
14 1E 03B6 1070 BGEQU 40$ ; since there isn't anything to remap.
5E 04 C0 03B8 1071 ADDL2 #4,SP ; discard saved reclen
FC42' 30 03BB 1072 BSBW RMS$RELBLK1 ; release buffer
14 50 E9 03BE 1073 BLBC R0,50$ ; get out on error
40 A9 48 A9 7D 03C1 1074 MOVQ IRB$$_RP_VBN(R9),IRB$$_NRP_VBN(R9); re-read this record
20 A9 D4 03C6 1075 CLRL IRB$$_CURBDB(R9) ; make sure this bdb not reused
FDB8 31 03C9 1076 BRW RMS$GET_BLK_DEV ; start over, re-mapping the buffer
FC31' 30 03CC 1077 BSBW RMS$INPUT_SCAN ; compare string for
03CC 1078 40$: ; match with eod string
03CF 1079 ; or '$deck' or '$eod'
56 8E D0 03CF 1081 MOVL (SP)+,R6 ; restore reclen
05 50 E8 03D2 1082 BLBS R0,RETREC1 ; continue on success
05 03D5 1083 50$: RSB
03D6 1084 ;++
03D6 1085 ;
03D6 1086 ; entry point for retrec subroutine
03D6 1087 ;
03D6 1088 ;
03D6 1089 ;--
03D6 1090
03D6 1091 RETREC:
9A 6A 2E E0 03D6 1092 BBS #IFB$$_PPF_INPUT,(R10),CHKEGD; branch if 'sys$input'
03DA 1093 RETREC1:
62 A9 56 A0 03DA 1094 ADDW2 R6,IRB$$_CSIZ(R9) ; add into total record size
21 68 30 E1 03DE 1095 BBC #RAB$$_LOC+ROP,(R8),MOVEMODE; branch if move mode
03E2 1096 ;
03E2 1097 ; user wants locate mode
03E2 1098 ; -allow only if record does not cross block boundary
03E2 1099 ; and file is not update accessed
03E2 1100 ; and not indirect access to ppf
03E2 1101 ;
03E2 1102 ;
03E2 1103 ;
1D 69 22 E0 03E2 1104 BBS #IRB$$_PPF_IMAGE,(R9),MOVEMODE; force move on ind
03E6 1105 ; access of ppf
03E6 1106
18 22 AA 03 E0 03E6 1107 BBS #IFB$$_UPD,IFB$$_FAC(R10),MOVEMODE; if update access, move mode
50 57 51 C3 03EB 1108 SUBL3 R1,R7,R0 ; get end address of buffer
50 56 D1 03EF 1109 CMPL R6,R0 ; past end of block?

```

```
OF 1A 03F2 1110          BGTRU  MOVEMODE          ; if so, must move record
      03F4 1111
      03F4 1112 ;
      03F4 1113 ; o.k. for locate mode
      03F4 1114 ;
      03F4 1115
22 A8 56 B0 03F4 1116          MOVW  R6,RAB$W_RSZ(R8)          ; set record size
28 A8 51 D0 03F8 1117          MOVL  R1,RAB$L_RBF(R8)          ; and record address
      03FC 1118 SUCXIT: RMSSUC
51 56 C0 03FF 1119 UPDSRC: ADDL2 R6,R1          ; adjust r1 to point past
      0402 1120
      05 0402 1121          RSB          ; record in buffer
```

```

0403 1123
0403 1124 :++
0403 1125 :
0403 1126 : move mode - move record to user's buffer
0403 1127 :
0403 1128 :--
0403 1129 :
0403 1130 MOVEMODE:
3C 69 29 E0 0403 1131 BBS #IRB$V FIND,(R9),SKPREC ; branch if find, skipping record
53 24 A8 D0 0407 1132 MOVL RAB$L_OBF(R8),R3 ; get user buffer addr
54 20 A8 3C 040B 1133 MOVZWL RAB$W_USZ(R8),R4 ; and length
52 24 13 040F 1134 BEQL ERRUSZ ; branch if zero
52 56 D0 0411 1135 MOVL R6,R2 ; copy record size
52 54 D1 0414 1136 CMPL R4,R2 ; user buffer long enough?
07 07 1E 0417 1137 BGEQU 10$ ; branch if so
0419 1138
0419 1139 :
0419 1140 : user buffer not long enough
0419 1141 : readjust count to fill it and advise of difference
0419 1142 : (error status code generated later)
0419 1143 :
0419 1144 :
0C A8 52 3C 0419 1145 MOVZWL R2,RAB$L_STV(R8) ; indicate total record size
52 54 D0 041D 1146 MOVL R4,R2 ; just use user buffer size
0420 1147
0420 1148 :
0420 1149 : store the record's address and size and move the data
0420 1150 :
0420 1151 :
22 A8 52 B0 0420 1152 10$: MOVW R2,RAB$W_RSZ(R8) ; set rsz
28 A8 53 D0 0424 1153 MOVL R3,RAB$L_RBF(R8) ; set rbf from ubf addr
56 52 C2 0428 1154 SUBL2 R2,R6 ; compute remaining byte count
38 10 042B 1155 BSBB GTMVRC ; move the record
04 50 E9 042D 1156 BLBC R0,100$ ; get out on error
56 D5 0430 1157 TSTL R6 ; part of record yet to be moved?
OF 12 0432 1158 BNEQ SKPREC ; branch if yes
05 05 0434 1159 100$: RSB ; return to retrec caller
0435 1160

```

```

0435 1162
0435 1163 :++
0435 1164 :
0435 1165 : user buffer errors
0435 1166 :
0435 1167 :--
0435 1168
0435 1169 ERRUSZ:
05 043A 1170 RMSERR USZ ; user buffer size = 0
043B 1171 RSB
043B 1172
043B 1173 :
043B 1174 : user buffer not writeable from caller's mode.
043B 1175 :
043B 1176
18 BA 043B 1177 ERRUBF: POPR #^M<R3,R4> ; clean up stack
043D 1178 ERRUBF1:
05 043D 1179 RMSERR UBF ; no access to user buffer
0442 1180 RSB
0443 1181
0443 1182 :++
0443 1183 :
0443 1184 : must skip over that part of record not moved
0443 1185 : due to short user record buffer or doing find
0443 1186 :
0443 1187 :--
0443 1188
50 57 51 C3 0443 1189 SKPREC: SUBL3 R1,R7,R0 ; #bytes left=end-start
50 50 56 D1 0447 1190 CMPL R6,R0 ; rec len > # left?
56 0A 1B 044A 1191 BLEQU 60$ ; branch if not
56 50 C2 044C 1192 SUBL2 R0,R6 ; compute remaining recordsize
044F 1193 ; =old size - part in buffer
0073 30 044F 1194 BSBW NXTBLK ; get another buffer full
EE 50 E8 0452 1195 BLBS R0,SKPREC ; and loop if no error
05 0455 1196 RSB ; get out on error
0456 1197
0456 1198 :
0456 1199 : return record too big error
0456 1200 :
0456 1201
A2 69 29 E0 0456 1202 60$: BBS #IRBSV_FIND,(R9),SUCXIT ; branch if find
045A 1203 RMSERR RTB
9E 11 045F 1204 BRB UPDSRC ; rejoin main line
0461 1205

```

```

0461 1207      .SBTTL  GTMVRC - SUBROUTINE TO MOVE A RECORD
0461 1208
0461 1209      :++
0461 1210      : GTMVRC
0461 1211      :
0461 1212      :   this subroutine moves a record from rms i/o buffer
0461 1213      :   to user's record buffer, crossing block boundaries
0461 1214      :   as needed.
0461 1215      :
0461 1216      :   Calling sequence:
0461 1217      :       bsbw  gtmvrc
0461 1218      :
0461 1219      :   Input Parameters:
0461 1220      :
0461 1221      :       r7      end addr of block buffer
0461 1222      :       r3      destination addr
0461 1223      :       r2      size of record in bytes
0461 1224      :       r1      source addr (in block buffer)
0461 1225      :
0461 1226      :   Implicit Inputs:
0461 1227      :
0461 1228      :       none
0461 1229      :
0461 1230      :   outputs:
0461 1231      :
0461 1232      :       r1      address of next record in block buffer
0461 1233      :       r0      status code
0461 1234      :       r2-r5,ap destroyed
0461 1235      :
0461 1236      :   Implicit Outputs:
0461 1237      :
0461 1238      :       the next block will be in the i/o buffer if
0461 1239      :       the record crossed the block boundary
0461 1240      :
0461 1241      :   Side Effects:
0461 1242      :
0461 1243      :
0461 1244      :       may have switched to running at ast level.
0461 1245      :--
0461 1246
0461 1247      .ALIGN  QUAD      ; align for performance
0468 1248 GTMVRC:
0468 1249      TSTL   R2      ; get record size
046A 1250      BEQL   25$    ; branch on zero size
046C 1251      SUBL3  R1,R7,R0 ; get # bytes left in block
0470 1252      BEQL   40$    ; read another block if none left
0472 1253      CMPL  R0,R2    ; less than move count?
0475 1254      BLSSU  10$    ; branch if yes (use # left)
0477 1255      MOVL  R2,R0    ; no - use the move count
047A 1256      BEQL   25$    ; branch if zero length record
0200 8F  50  B1  047C 1257 10$:  CMPW   R0,#512 ; buffer require long probe?
0481 1258      BGTRU  30$    ; branch if yes
0483 1259 20$:  IFNOWRT R0,(R3),ERRUBF1,- ; probe this part of buffer,
0483 1260      IRB$B_MODE(R9) ; branching if bad
048A 1261      SUBL3  R0,R2-AP ; adjust remaining count
048E 1262      MOVC3  R0,(R1),(R3) ; move the record
0492 1263      MOVL  AP,R2    ; any remaining bytes?

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24 12 0495 1264      BNEQ 40$      ; branch if yes
      0497 1265 25$:  RMSSUC
05 049A 1266      RSB
      049B 1267
      049B 1268 :
      049B 1269 : long probe for devices with a default buffer size greater than 512
      049B 1270 :
      049B 1271
54 FE00 09 BB 049B 1272 30$:  PUSHR #^M<R0,R3>      ; save byte count and address
      8F 32 049D 1273      CVTWL #-512,R4      ; address computation constant
53 54 C2 04A2 1274 35$:  IFNOWRT R0,(R3),ERRUBF,IRBSB_MODE(R9); branch if not writeable
50 6044 3E 04A9 1275      SUBL2 R4,R3      ; get address next page
      FO 14 04AC 1276      MOVAW (R0)[R4],R0    ; adjust count (- 2 pages)
50 54 C2 0480 1277      BGTR 35$      ; branch if more to probe
      EB 14 0482 1278      SUBL2 R4,R0      ; 'add' back in 1 page
      09 BA 0485 1279      BGTR 35$      ; branch if more to probe
      CB 11 0487 1280      POPR #^M<R0,R3>    ; restore byte count and address
      0489 1281      BRB 20$      ; rejoin main line
      048B 1282
      048B 1283 :++
      048B 1284 :
      048B 1285 : move next part of record
      048B 1286 :
      048B 1287 :--
      048B 1288
0C BB 048B 1289 40$:  PUSHR #^M<R2,R3>    ; save remaining byte count
      048D 1290      ; and destination address
06 10 048D 1291      BSBB NXTBLK      ; read next block
0C BA 048F 1292      POPR #^M<R2,R3>    ; restore remaining count and addr
      04C1 1293
A4 50 EB 04C1 1294      BLBS R0,GTMVRC      ; and go again
      05 04C4 1295      RSB

```

```

04C5 1297
04C5 1298 :++
04C5 1299 : nxtblk subroutine - change buffer/blocks
04C5 1300 :
04C5 1301 :
04C5 1302 : inputs:
04C5 1303 :     r11    impure area addr
04C5 1304 :     r10    ifab addr
04C5 1305 :     r9     irab addr
04C5 1306 :     r8     rab addr
04C5 1307 :
04C5 1308 : Implicit Inputs:
04C5 1309 :
04C5 1310 :     irb$l_curbdb
04C5 1311 :     irb$l_nrp_vbn
04C5 1312 :     irb$v_find
04C5 1313 :
04C5 1314 : outputs:
04C5 1315 :
04C5 1316 : if last operation was a find, then:
04C5 1317 :     r0     success code
04C5 1318 :     irb$l_nrp_vbn = irb$l_nrp_vbn+1
04C5 1319 :     irb$w_nrp_off = 0
04C5 1320 :
04C5 1321 : if last operation was not a find, then:
04C5 1322 :
04C5 1323 :     r7     end of buffer addr+1
04C5 1324 :     r4     bdb addr of new block
04C5 1325 :     r1     block buffer addr of new block
04C5 1326 :     r0     status code
04C5 1327 :     r2-r3  destroyed
04C5 1328 :
04C5 1329 :--
04C5 1330 :
04 6A 2E E0 04C5 1331 NXTBLK: BBS    #IFB$V_PPF INPUT,(R10),10$ ; branch if this is sys$input
05 69 29 E0 04C9 1332 BBS    #IRB$V_FIND,(R9),20$ ; branch if find
           53 D4 04CD 1333 10$: CLRL  R3 ; flag read required
           FB2E' 31 04CF 1334 BRW    RMSNXTBLK1 ; go to next block routine
04D2 1335 :
04D2 1336 :
04D2 1337 : this is a find call for disk so just bump nrp data and reset buffer pointer
04D2 1338 :
04D2 1339 :
04D2 1340 20$: INCL  IRB$L_NRP_VBN (R9)
           40 A9 D6 04D2 1341 CLRW  IRB$W_NRP_OFF(R9)
           44 A9 B4 04D5 1341          -512(R7),R1 ; reset start of buffer addr
51 FE00 C7 DE 04D8 1342 MOVAL
           05 04DD 1343 RMSSUC
           04E0 1344 RSB
           04E1 1345
           04E1 1346
           04E1 1347 .END

```



RM1GETINT  
Symbol table

INTERNAL GET SEQUENTIAL

L 14

16-SEP-1984 00:43:17 VAX/VMS Macro V04-00  
5-SEP-1984 16:23:21 [RMS.SRC]RM1GETINT.MAR;1

\$\$PSECT EP	= 00000000			IRB\$\$_CURBDB	= 00000020		
\$\$RMSTEST	= 0000001A			IRB\$\$_IOS	= 0000000C		
\$\$RMS_PBUGCHK	= 00000010			IRB\$\$_IOS4	= 00000010		
\$\$RMS_TBUGCHK	= 00000008			IRB\$\$_NRP	= 00000040		
\$\$RMS_UMODE	= 00000004			IRB\$\$_NRP_OFF	= 00000044		
BDB\$\$_REL_VBN	= 00000048			IRB\$\$_NRP_VBN	= 00000040		
BDB\$\$_VAL_VBNS	= 00000049			IRB\$\$_RP_VBN	= 00000048		
BDB\$\$_ADDR	= 00000018			IRB\$\$_EOF	= 00000021		
BDB\$\$_CURBUFADR	= 0000004C			IRB\$\$_FIND	= 00000029		
BDB\$\$_NUMB	= 00000014			IRB\$\$_FIND_LAST	= 00000025		
CHKEOD	00000374	R	01	IRB\$\$_PPF_IMAGE	= 00000022		
CHKEOF1	00000163	R	01	IRB\$\$_CSIZ	= 00000062		
CR	= 0000000D			IRB\$\$_IOS2	= 0000000E		
CTRLZ	= 0000001A			IRB\$\$_NRP_OFF	= 00000044		
DEVS\$_FOR	= 00000018			LF	= 0000000A		
DEVS\$_REC	= 00000000			MOVEDATA	00000069	R	01
DEVS\$_SQD	= 00000005			MOVEMODE	00000403	R	01
DEVS\$_TRM	= 00000002			NEXT	0000001E	R	01
ERRIRC	0G00025F	R	01	NTVFC	0000012D	R	01
ERRIRC1	000002FA	R	01	NXTBLK	000004C5	R	01
ERRRHB	00000367	R	01	PIOSA_TRACE	*****	X	01
ERRUBF	0000043B	R	01	PIOSGT_ENDSTR	*****	X	01
ERRUBF1	0000043D	R	01	PIOSGW_STATUS	*****	X	01
ERRUSZ	00000435	R	01	PIOSS_EODSTR	*****	X	01
ERR CONT	0000006E	R	01	PIOSV_EOD	= 00000001		
FAB\$\$_FIX	= 00000001			RAB\$\$_RBF	= 00000028		
FAB\$\$_STM	= 00000004			RAB\$\$_RHB	= 0000002C		
FAB\$\$_STMCR	= 00000006			RAB\$\$_ROP	= 00000004		
FAB\$\$_STMLF	= 00000005			RAB\$\$_STV	= 0000000C		
FAB\$\$_UDF	= 00000000			RAB\$\$_UBF	= 00000024		
FAB\$\$_VAR	= 00000002			RAB\$\$_ETO	= 0000001C		
FAB\$\$_VFC	= 00000003			RAB\$\$_LOC	= 00000010		
FAB\$\$_BLK	= 00000003			RAB\$\$_RFA	= 00000010		
FF	= 0000000C			RAB\$\$_RSZ	= 00000022		
FIXSIZ	0000022B	R	01	RAB\$\$_USZ	= 00000020		
GET00	0000017E	R	01	RETREC	000003D6	R	01
GET01	000002BF	R	01	RETREC1	000003DA	R	01
GETNRP	00000193	R	01	RMSGETBLKNRP	*****	X	01
GET_ANSI_D	000002C2	R	01	RMSGETRANDOM	00000186	RG	01
GET_CHKMINUS	00000224	R	01	RMSGET_BLK_DEV	00000184	RG	01
GET_RETREC	000001E9	R	01	RMSGET_EOF	0000009B	RG	01
GTMVRC	00000468	R	01	RMSGET_STM_FMT	*****	X	01
IFB\$\$_FAC	= 00000022			RMSGET_UNIT_REC	00000000	RG	01
IFB\$\$_FSZ	= 0000005F			RMSINPOT_SCAN	*****	X	01
IFB\$\$_RAT	= 00000051			RMSNXTBLK1	*****	X	01
IFB\$\$_RFMORG	= 00000050			RMSRELBLK1	*****	X	01
IFB\$\$_DEVBUFSIZ	= 00000048			RMSSEQRD	*****	X	01
IFB\$\$_EBK	= 00000074			RMS\$_ANI	= 0001840C		
IFB\$\$_PRIM_DEV	= 00000000			RMS\$_BES	= 000181C0		
IFB\$\$_ANSI_D	= 00000026			RMS\$_EOF	= 0001827A		
IFB\$\$_DAP	= 0000003E			RMS\$_IRC	= 0001857C		
IFB\$\$_NSP	= 0000003F			RMS\$_PES	= 000181C8		
IFB\$\$_PPF_INPUT	= 0000002E			RMS\$_RER	= 0001C0F4		
IFB\$\$_UPD	= 00000003			RMS\$_RHB	= 0001866C		
IFB\$\$_FFB	= 0000005C			RMS\$_RTB	= 000181A8		
IFB\$\$_LRL	= 00000052			RMS\$_TNS	= 000181B8		
IRB\$\$_MODE	= 0000000A			RMS\$_UBF	= 000186EC		

RM1GETINT  
Symbol table

INTERNAL GET SEQUENTIAL

M 14

16-SEP-1984 00.48:17 VAX/VMS Macro V04-00  
5-SEP-1984 16:23:21 [RMS.SRC]RM1GETINT.MAR;1

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```

RMS$_USZ      = 000186F4
ROP           = 00000020
SKPREC       = 00000443 R      01
SS$_BADESCAPE = 0000003C
SS$_PARTESCAPE = 000001FC
STMSIZ       = 000002A7 R      01
SUCXIT       = 000003FC R      01
TPT$$_GETBLKD ***** X    01
TRM          = 000000C1 R      01
UDFSIZ       = 0000026C R      01
UPDSRC       = 000003FF R      01
VAR$$_SIZ    = 000001C5 R      01
VFCSIZ       = 000002FD R      01
VT           = 0000000B
ZERO_RFA     = 00000220 R      01
ZERO_RFA1    = 00000093 R      01
ZERO_RFA1_BR = 0000012A R      01
  
```

-----  
! Psect synopsis !  
-----

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 ( 0.)	00 ( 0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
RMSRMS1	000004E1 ( 1249.)	01 ( 1.)	PIC USR CON REL GBL NOSHR EXE RD NOWRT NOVEC QUAD
\$AB\$\$	00000000 ( 0.)	02 ( 2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE

-----  
! Performance indicators !  
-----

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.07	00:00:01.24
Command processing	117	00:00:00.72	00:00:04.19
Pass 1	413	00:00:15.19	00:00:41.81
Symbol table sort	0	00:00:02.12	00:00:03.36
Pass 2	224	00:00:04.15	00:00:11.78
Symbol table output	16	00:00:00.16	00:00:00.42
Psect synopsis output	1	00:00:00.02	00:00:00.14
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	802	00:00:22.44	00:01:03.17

The working set limit was 1950 pages.  
88550 bytes (173 pages) of virtual memory were used to buffer the intermediate code.  
There were 80 pages of symbol table space allocated to hold 1477 non-local and 69 local symbols.  
1347 source lines were read in Pass 1, producing 16 object records in Pass 2.  
26 pages of virtual memory were used to define 25 macros.

-----  
! Macro library statistics !  
-----

Macro library name	Macros defined
-----	-----
-\$255\$DUA28:[RMS.OBJ]RMS.MLB;1	14
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	1
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	6
TOTALS (all libraries)	21

1575 GETS were required to define 21 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:RM1GETINT/OBJ=OBJ\$:RM1GETINT MSRC\$:RM1GETINT/UPDATE=(ENH\$:RM1GETINT)+EXECMLS/LIB+LIB\$:RMS/LIB

RM1CONN  
LIS

RM1GET  
LIS

RM1INPSON  
LIS

RM1DISCON  
LIS

RM1GETINT  
LIS

RM1CREATE  
LIS

RM1JOURNL  
LIS