


```

RRRRRRR  MM      MM      000000  FFFFFFFF  WW      WW      AAAAAA  SSSSSSS  EEEEEEEEE  TTTTTTTTT
RRRRRRR  MM      MM      000000  FFFFFFFF  WW      WW      AAAAAA  SSSSSSS  EEEEEEEEE  TTTTTTTTT
RR      RR  MMMM  MMMM  00      00  FF      WW      WW      AA      AA  SS      EE      TT
RR      RR  MMMM  MMMM  00      00  FF      WW      WW      AA      AA  SS      EE      TT
RR      RR  MM  MM  00      0000  FF      WW      WW      AA      AA  SS      EE      TT
RR      RR  MM  MM  00      0000  FF      WW      WW      AA      AA  SS      EE      TT
RRRRRRR  MM      MM  00  00  00  FFFFFFFF  WW      WW      AA      AA  SSSSS  EEEEEEE  TT
RRRRRRR  MM      MM  00  00  00  FFFFFFFF  WW      WW      AA      AA  SSSSS  EEEEEEE  TT
RR  RR  MM      MM  0000  00  FF      WW  WW  WW  AAAAAAAAAA  SS      EE      TT
RR  RR  MM      MM  0000  00  FF      WW  WW  WW  AAAAAAAAAA  SS      EE      TT
RR      RR  MM      MM  00      00  FF      WWW  WWW  AA      AA  SS      EE      TT
RR      RR  MM      MM  00      00  FF      WWW  WWW  AA      AA  SS      EE      TT
RR      RR  MM      MM  000000  FF      WW      WW      AA      AA  SSSSSSS  EEEEEEEEE  TT
RR      RR  MM      MM  000000  FF      WW      WW      AA      AA  SSSSSSS  EEEEEEEEE  TT

```

```

LL      IIIIII  SSSSSSS
LL      IIIIII  SSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSS
LL      II      SSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLL  IIIIII  SSSSSSS
LLLLLLLLL  IIIIII  SSSSSSS

```

(3)	118
(4)	145
(5)	341

DECLARATIONS
RMSFWASET, Allocate and Initialize FWA
RMSDEALLOCATE_FWA, Deallocate FWA

```
0000 1          $BEGIN RMOFWASET,000,RMSRMS0,<ALLOCATE AND INITIALIZE FWA>
0000 2
0000 3
0000 4 :*****
0000 5 :*
0000 6 :*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0000 8 :*  ALL RIGHTS RESERVED.
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0000 21 :*  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
0000 22 :*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0000 23 :*
0000 24 :*
0000 25 :*****
0000 26 :
```

```

0000 28 :++
0000 29 : Facility: RMS32
0000 30 :
0000 31 : Abstract:
0000 32 :
0000 33 :     This module allocates and initializes a file work
0000 34 :     area (fwa) page.
0000 35 :
0000 36 : Environment:
0000 37 :     star processor running starlet exec.
0000 38 :
0000 39 : Author: L F Laverdure,     creation date: 3-MAR-1977
0000 40 :
0000 41 : Modified By:
0000 42 :
0000 43 :     V03-019 RAS0321     Ron Schaefer     9-Jul-1984
0000 44 :     Eliminate access mode itemlist entry for $STRNLNM.
0000 45 :     Initialize logical name translation mode from FAB.
0000 46 :
0000 47 :     V03-018 RAS0296     Ron Schaefer     18-Apr-1984
0000 48 :     Initialize the secondary device name descriptor.
0000 49 :
0000 50 :     V03-017 RAS0298     Ron Schaefer     24-Apr-1984
0000 51 :     Save/restore FWASL_ATR_WORK when re-initializing a FWA
0000 52 :     for searchlists. Logical complement of JWT0175.
0000 53 :
0000 54 :     V03-016 JWT0175     Jim Teague     12-Apr-1984
0000 55 :     Added extra check when deallocating FWA to see if
0000 56 :     the ATR work page is still allocated for some reason.
0000 57 :
0000 58 :     V03-015 RAS0261     Ron Schaefer     8-Mar-1984
0000 59 :     Eliminate initialization of FWASQ_QUOTED as it is
0000 60 :     now synonymous with FWASQ_NAME.
0000 61 :
0000 62 :     V03-014 RAS0234     Ron Schaefer     11-Jan-1984
0000 63 :     Add support for SLBHs, revise filename string storage
0000 64 :     in order to implement multi-line input sticky searchlists.
0000 65 :
0000 66 :     V03-013 RAS0226     Ron Schaefer     29-Dec-1983
0000 67 :     Add FWA $STRNLNM mode processing back in for correct PPF
0000 68 :     processing. This was deleted by RAS0219 incorrectly.
0000 69 :
0000 70 :     V03-012 RAS0219     Ron Schaefer     8-Dec-1983
0000 71 :     Reorganize FWA fields and change BID values:
0000 72 :     Allocate and free new dynamically allocated fields:
0000 73 :     XLTBUFF1, XLTBUFF2, DN, FN, RN, SWB.
0000 74 :     Init FWA$T_CDIRxBUF fields for rooted directory names.
0000 75 :     Init FWA$T_CDEVICEBUF for concealed device name.
0000 76 :
0000 77 :     V03-011 SHZ0001     Stephen H. Zalewski     12-Sep-1983
0000 78 :     Initialize a descriptor to point to the file lock name buffer in
0000 79 :     the FWA.
0000 80 :
0000 81 :     V03-010 KBT0568     Keith B. Thompson     29-Jul-1983
0000 82 :     Fwa$l_xltsiz changed to a word
0000 83 :
0000 84 :     V03-009 KBT0537     Keith B. Thompson     1-Jun-1983

```

```
0000 85 : Do not zero the FN, DN or RN buffers on a search
0000 86 : list operation and set up FWASL_SLB_PTR correctly
0000 87 :
0000 88 : V03-008 KBT0525 Keith B. Thompson 23-May-1983
0000 89 : Fix a bug
0000 90 :
0000 91 : V03-007 KBT0507 Keith B. Thompson 3-May-1983
0000 92 : Add some new fields to the fwa, add RMSDEALLOCATE_FWA
0000 93 : and put in code to handle search list processing
0000 94 :
0000 95 : V03-006 KBT0458 Keith B. Thompson 10-Jan-1983
0000 96 : Allocate fwa as a real structure
0000 97 :
0000 98 : V03-005 KBT0433 Keith B. Thompson 3-Dec-1982
0000 99 : Init fwa$q_shrfil
0000 100 :
0000 101 : V03-004 KBT0406 Keith B. Thompson 30-Nov-1982
0000 102 : Init fwa$q_dir and fix v3 revision histories
0000 103 :
0000 104 : V03-003 KBT0399 Keith B. Thompson 5-Nov-1982
0000 105 : Forget doing the offset optimazition since the fwa is
0000 106 : beyond all reasonable size
0000 107 :
0000 108 : V03-002 KBT0209 Keith B. Thompson 23-Aug-1982
0000 109 : Reorganize psects
0000 110 :
0000 111 : V03-001 KRM0056 K Malik 10-Aug-1982
0000 112 : NWA$T_NODEBUF, NWA$T_QUOTEDBUF and NWA$B_UNDER_NOD
0000 113 : were moved to the FWA, so initialize them here.
0000 114 : Also, FWASB_UNDERLINE changed to FWASB_UNDER_DEV.
0000 115 :
0000 116 :--
```

```
0000 118      .SBTTL  DECLARATIONS
0000 119
0000 120      :
0000 121      : Include Files:
0000 122      :
0000 123      :
0000 124      :
0000 125      : Macros:
0000 126      :
0000 127
0000 128      $FABDEF
0000 129      $FWADEF
0000 130      $IFBDEF
0000 131      $LNMDEF
0000 132      $PSLDEF
0000 133      $SLBDEF
0000 134      $SLBHDEF
0000 135
0000 136      :
0000 137      : Equated Symbols:
0000 138      :
0000 139      :
0000 140      :
0000 141      : Own Storage:
0000 142      :
0000 143
```

```
0000 145      .SBTTL RMSFWASET, Allocate and Initialize FWA
0000 146 :++
0000 147 :
0000 148 : RMSFWASET -
0000 149 :
0000 150 : This routine does all kinds of things.
0000 151 :
0000 152 : 1. If it is a generic call, i.e. there is no fwa, it calls RMSGETSPC
0000 153 : to allocate a fwa and then initializes the various fields
0000 154 :
0000 155 : 2. If there is already a fwa but this is not a search list operation
0000 156 : it allocates and inits a second fwa and chains them together
0000 157 :
0000 158 : 3. If there is a fwa and it says it's a search list operation then
0000 159 : we simply zero the sucker and continue (saving the SLBH,
0000 160 : ATR_WORK and SWB pointers)
0000 161 :
0000 162 : Calling sequence:
0000 163 :
0000 164 : BSBW RMSFWASET
0000 165 :
0000 166 : Input Parameters:
0000 167 :
0000 168 : R11 impure area pointer
0000 169 : R9  ifab address
0000 170 : R8  fab address
0000 171 :
0000 172 : Implicit Inputs:
0000 173 : none
0000 174 :
0000 175 : Output Parameters:
0000 176 :
0000 177 : R10 fwa buffer address
0000 178 : R1-R5 destroyed
0000 179 : R0  status code
0000 180 :
0000 181 : Implicit Outputs:
0000 182 :
0000 183 : fwa buffer descriptors initialized:
0000 184 :
0000 185 : FWASQ_XLTBUF1
0000 186 : FWASQ_XLTBUF2
0000 187 : FWASQ_SHRFIL
0000 188 : FWASQ_SHRFIL_LCK
0000 189 : FWASQ_AS_SHRFIL
0000 190 : FWASQ_DIR
0000 191 : FWASQ_NODE
0000 192 : FWASQ_QUOTED
0000 193 : FWASQ_DEVICE
0000 194 : FWASQ_DIR1 and all sub directories
0000 195 : FWASQ_NAME
0000 196 : FWASQ_TYPE
0000 197 : FWASQ_VERION
0000 198 :
0000 199 : FFAST_ITMLST static fields initialized
0000 200 : FFAST_SLBH xLINK queue header initialized
0000 201 : FFAST_UNDER_DEV initialized to the character '_'
```



```

0000 202 :
0000 203 : Completion Codes:
0000 204 :
0000 205 : SUC or DME
0000 206 :
0000 207 : Side Effects:
0000 208 :
0000 209 : Uses up tons of memory - have you looked at FWASC_BLN lately?
0000 210 :
0000 211 :--
0000 212 :
0000 213 RMSFWASET::
5A 38 A9 DO 0000 214 MOVL IFBSL_FWA_PTR(R9),R10 ; get addr of fwa if any
26 6A 02 E1 0004 215 BEQL 10$ ; branch if none
0006 216 BBC #FWASV_SL_PASS,(R10),10$ ; branch if not search list pass
000A 217 :
000A 218 :
000A 219 : We are here for the nth time parsing search list. Clear the fwa and reinit
000A 220 : it so we can do a clean parse
000A 221 :
000A 222 :
6A 093C 8F 58 AA DD 000A 223 PUSHL FWASL_ATR_WORK(R10) ; save attr scratch page ptr
4C AA DD 000D 224 PUSHL FWASL_SWB_PTR(R10) ; save SWB ptr
7E 00B0 CA 7D 0010 225 MOVQ FWASL_SLBH_FLINK(R10),-(SP) ; save the SLBH ptrs
00 6E 00 2C 0015 226 MOVCS #0,(SP),#0,#FWASC_BLN,(R10) ; zero the fwa
00B0 CA 8E 7D 001D 227 MOVQ (SP)+,FWASL_SLBH_FLINK(R10) ; restore SLBH ptrs
4C AA 8ED0 0022 228 POPL FWASL_SWB_PTR(R10) ; and SWB ptr
58 AA 8ED0 0026 229 POPL FWASL_ATR_WORK(R10) ; and attr scratch page ptr
25 11 002A 230 SSB #FWASV_SL_PASS,(R10) ; and sl pass flag
0030 231 BRB INIi_FWA
52 51 59 DO 0030 233 10$: MOVL R9,R1 ; copy address of ifab
093C 8F 3C 0033 234 MOVZWL #FWASC_BLN,R2 ; # of bytes
FFC5' 30 0038 235 BSBW RMSGETSPC ; allocate FWA => R1
01 50 E8 003B 236 BLBS R0,20$ ; success continue
05 003E 237 RSB ; get out on error
003F 238 :
003F 239 :
003F 240 : If there is already a fwa present ($RENAME) chain them so we can deallocate
003F 241 :
003F 242 :
48 A1 5A DO 003F 243 20$: MOVL R10,FWASL_FWA_PTR(R1) ; chan the fwas
38 A9 51 DO 0043 244 MOVL R1,IFBSL_FWA_PTR(R9) ; stuff the ifab with new fwa
5A 51 DO 0047 245 MOVL R1,R10 ; put fwa in right reg
004A 246 :
50 00B0 CA DE 004A 247 MOVAL FWASL_SLBH_FLINK(R10),R0 ; init SLBH queue
60 50 DO 004F 248 MOVL R0,(R0) ; fwd link
60 80 DO 0052 249 MOVL (R0)+,(R0) ; back link
0055 250 :
0055 251 :
0055 252 : Initialize the various fwa buffer descriptors with the size and address
0055 253 : of the related buffer.
0055 254 :
0055 255 :
08 AA 28 90 0055 256 INIT_FWA:
3C AA 30 3C 0059 257 MOVB #FWASC_BID,FWASB_BID(R10) ; set the id
0059 258 MOVZWL #FWASC_WILD,FWASQ_DIR(R10) ; scratch dir buffer

```

```

40 AA 0868 CA 9E 005D 259      MOVAB  FFAST_WILD(R10),FWASQ_DIR+4(R10)
      0063 260
      0063 261      :
      0063 262      : Don't need to set the size field. it is set in getdev_char by $getdvi
      0063 263      :
      0063 264      :
0194 CA 0898 CA 9E 0063 265      MOVAB  FFAST_SHRFILBUF(R10),FWASQ_SHRFIL+4(R10)
019C CA 08A8 CA 9E 006A 266      MOVAB  FFAST_SHRFIL_LCKNAM(R10),FWASQ_SHRFIL_LCK+4(R10)
01A4 CA 08B8 CA 9E 0071 267      MOVAB  FFAST_AS_SHRFILBUF(R10),FWASQ_AS_SHRFIL+4(R10)
      0078 268
      0078 269      :
      0C78 270      : Now all the parsed filename element descriptors (address only)
      0C78 271      : (FWASQ_NODE1-8 descriptors are initialized in RMOXPFN as they are needed)
      0078 272      :
      0078 273      :
00DC CA 07E9 CA 9E 0078 274      MOVAB  FFAST_NODEBUF(R10),FWASQ_NODE+4(R10) ; Store NODEBUF addr
00E4 CA 05E9 CA 9E 0071 275      MOVAB  FFAST_DEVICEBUF(R10),FWASQ_DEVICE+4(R10)
00EC CA 06E8 CA 9E 0086 276      MOVAB  FFAST_CDEVICEBUF(R10),FWASQ_CONCEAL_DEV+4(R10)
      55 0246 CA 9E 008D 277      MOVAB  FFAST_DIR1BUF(R10),R5 ; get address of directory buffers
      54 0134 CA 9E 0092 278      MOVAB  FWASQ_DIR1+4(R10),R4 ; get address of directory descr
      53 037E CA 9E 0097 279      MOVAB  FFAST_CDIR1BUF(R10),R3 ; get address of root directory buff
      52 00F4 CA 9E 009C 280      MOVAB  FWASQ_CDIR1+4(R10),R2 ; get address of directory descr
      64 51 D4 00A1 281      CLRL  R1 ; directories counter
      64 65 7E 00A3 282 10$: MOVAQ  (R5), (R4) ; store buffer address in descriptor
      55 27 C0 00A6 283      ADDL2 #FWASQ_DIRBUFSIZ,R5 ; address of next directory buffer
      54 08 C0 00A9 284      ADDL2 #8,R4 ; address of next directory descr
      62 63 7E 00AC 285      MOVAQ  (R3), (R2) ; store buffer address in descriptor
      53 27 C0 00AF 286      ADDL2 #FWASQ_DIRBUFSIZ,R3 ; address of next directory buffer
      52 08 C0 00B2 287      ADDL2 #8,R2 ; address of next directory buffer
      EA 51 07 F3 00B5 288      AOBLEQ #FWASQ_MAXSUBDIR,R1,10$ ; loop if more
0174 CA 04B6 CA 9E 00B9 289      MOVAB  FFAST_NAMEBUF(R10),FWASQ_NAME+4(R10)
017C CA 05B6 CA 9E 00C0 290      MOVAB  FFAST_TYPEBUF(R10),FWASQ_TYPE+4(R10)
0184 CA 05DE CA 9E 00C7 291      MOVAB  FFAST_VERBUF(R10),FWASQ_VERSION+4(R10)
      00CE 292
      00CE 293      :
      00CE 294      : Inititalize the static fields of the item list for logical name services
      00CE 295      :
      00CE 296      :
00010004 8F D0 00CE 297      MOVL  #<LNMS_INDEX@16>+4,- ; set index item code
      5C AA 00D4 298      FFAST_ITM_INDEX(R10) ; and length
00030004 8F D0 00D6 299      MOVL  #<LNMS_ATTRIBUTES@16>+4,- ; set attributes item code
      68 AA 00DC 300      FFAST_ITM_ATTR(R10) ; and length
000200FF 8F D0 00DE 301      MOVL  #<LNMS_STRING@16>+255,- ; set string item code
      74 AA 00E4 302      FFAST_ITM_STRING(R10) ; and length
      009E CA 3E 00E6 303      MOVAW  FWASQ_XLTSIZ(R10),- ; set result length address
      7C AA 00EA 304      FFAST_ITM_STRING+8(R10)
00070004 8F D0 00EC 305      MOVL  #<LNMS_MAX_INDEX@16>+4,- ; set max index item code
      0080 CA 00F2 306      FFAST_ITM_MAX_INDEX(R10) ; and length
      00F5 307
      00F5 308      :
      00F5 309      : Init the logical name translation access mode field.
      00F5 310      :
      00 00F5 311      EXTZV  #FABSV_LNM_MODE,- ; search name tables desired
      02 00F7 312      #FABSS_LNM_MODE,-
      50 4A AB 00F8 313      FABSB_ACMODES(R8),R0
      03 12 00FB 314      BNEQ  40$
      50 03 9A 00FD 315      MOVZBL #PSL$C_USER,R0 ; if none specified, default to user

```

```

009D CA 50 90 0100 316 40$:  MOVB  R0,FWASB_XLTMODE(R10) ; set mode of translation
      0105 317
      0105 318
      0105 319
      0105 320 : Init the 'fake' SLB in the FWA
      0105 321 :
      0105 322
50 00B8 CA DE 0105 323      MOVAL  FFAST_SLB(R10),R0 ; get the addr of the fake
      010A 324
      010A 325      ASSUME  SLB$$_FLINK  EQ  0
      010A 326      ASSUME  SLB$$_BLINK  EQ  SLB$$_FLINK+4
      010A 327
      60 50 D0 010A 328      MOVL   R0,(R0) ; set up flink
      60 80 D0 010D 329      MOVL   (R0)+,(R0) ; set up blink
      0110 330
      0110 331 :
      0110 332 : Move an underscore character to FWASB_UNDER_DEV & FWASB_UNDER_NOD
      0110 333 :
      0110 334
05E8 CA 5F 8F 90 0110 335      MOVB   #^A/_/,FWASB_UNDER_DEV(R10)
07E8 CA 5F 8F 90 0116 336      MOVB   #^A/_/,FWASB_UNDER_NOD(R10)
      011C 337      RMSSUC
      05 011F 338      RSB
      0120 339

```

```

0120 341      .SBTTL RMSDEALLOCATE_FWA, Deallocate FWA
0120 342      :++
0120 343      :
0120 344      :   RMSDEALLOCATE_FWA -
0120 345      :
0120 346      :   This routine deallocates the fwa(s) and any associated structures
0120 347      :
0120 348      :   Calling sequence:
0120 349      :
0120 350      :   BSBW   RMSDEALLOCATE_FWA
0120 351      :
0120 352      :   Input Parameters:
0120 353      :
0120 354      :   R11   impure area pointer
0120 355      :   R9    ifab address
0120 356      :
0120 357      :   Implicit Inputs:
0120 358      :   none
0120 359      :
0120 360      :   Output Parameters:
0120 361      :   none
0120 362      :
0120 363      :   Implicit Outputs:
0120 364      :   none
0120 365      :
0120 366      :   Completion Codes:
0120 367      :   none
0120 368      :
0120 369      :   Side Effects:
0120 370      :
0120 371      :   R0-R5 destroyed
0120 372      :
0120 373      :--
0120 374      :
0120 375      RMSDEALLOCATE_FWA::
57  7E  56  7D  0120 376      MOVQ   R6,-(SP)      ; save R6/R7
   38  A9  D0  0123 377      MOVL   IFB$SL_FWA_PTR(R9),R7 ; get the addr of the fwa
   40  13  0127 378      BEQL   100$      ; none, then exit
0129 379      :
0129 380      :
0129 381      :   We have a fwa, check for SLBs
0129 382      :
0129 383      :
56  00B0 D7  OF  0129 384 10$:  REMQUE @FWA$SL_SLBH_FLINK(R7),R6; get slbh list entry
   11  1D  012E 385      BVS    50$      ; skip if no more
   3B  10  0130 386      BSBB   DEALLOCATE_SLBS
52  09  A6  9A  0132 387      MOVZBL SLBH$B_BLN(R6),R2 ; get size of slbh string
   52  14  C0  0136 388      ADDL2 #SLBH$C_BLN,R2 ; add ovhd
   54  56  D0  0139 389      MOVL   R6,R4 ; get into right register
   FEC1' 30  013C 390      BSBW   RMSRETSPC1 ; return slbh
   E8  11  013F 391      BRB    10$      ; next!
0141 392      :
0141 393      :
0141 394      :   release the SWB if present
0141 395      :
0141 396      :
54  4C  A7  D0  0141 397 50$:  MOVL   FWA$SL_SWB_PTR(R7),R4 ; get swb ptr

```

```

03 13 0145 398 BEQL 90$ ; if there is one
FEB6' 30 0147 399 BSBW RMSRETBLK1 ; return swb
014A 400
54 58 A7 D0 014A 401 90$: MOVL FWASL_ATR_WORK(R7),R4 ; Is the ATR work area allocated?
03 13 014E 402 BEQL 95$ ; If not, continue
FEAD' 30 0150 403 BSBW RMSRET1PAG ; Otherwise, deallocate it
0153 404
48 A7 DD 0153 405 95$: PUSHL FWASL_FWA_PTR(R7) ; save the address of the next
54 57 D0 0156 406 MOVL R7,R4 ; set fwa addr is proper reg
'2 093C 8F 3C 0159 407 MOVZWL #FWASC_BLN,R2 ; set size of fwa
FE9F' 30 015E 408 BSBW RMSRETSPC1 ; return space
57 8ED0 0161 409 POPL R7 ; get next fwa
C3 12 0164 410 BNEQ 10$ ; branch if there is one
38 A9 D4 0166 411 CLRL IFBSL_FWA_PTR(R9) ; clear the ifab pointer
56 8E 7D 0169 412 100$: MOVQ (SP)+,R6 ; restore R6/R7
05 016C 413 RSB ; exit
016D 414
016D 415 DEALLOCATE SLBS:
54 0C A6 D0 016D 416 MOVL SLBH$SLB_QUE(R6),R4 ; get slb ptr into R4
0E 13 0171 417 BEQL 20$
0173 418
0173 419 ASSUME SLB$SL_FLINK EQ 0
0173 420
64 DD 0173 421 10$: PUSHL (R4) ; save link
FE88' 30 0175 422 BSBW RMSRETBLK1 ; return slb
54 8ED0 0178 423 POPL R4 ; retrieve link
OC A6 54 D1 017B 424 CMPL R4,SLBH$SLB_QUE(R6) ; was that the last one?
F2 12 017F 425 BNEQ 10$ ; no
05 0181 426 20$: RSB ; exit
0182 427
0182 428 .END

```

RMOFWASET
Symbol table

ALLOCATE AND INITIALIZE FWA

I 14

16-SEP-1984 00:23:47 VAX/VMS Macro V04-00
5-SEP-1984 16:21:51 [RMS.SRC]RMOFWASET.MAR;1

```

$$PSECT_EP = 00000000
$$RMSTEST = 0000001A
$$RMS_PBUGCHK = 00000010
$$RMS_TBUGCHK = 00000008
$$RMS_UMODE = 00000004
DEALLOCATE_SLBS = 0000016D R 01
FABS_B_ACMODES = 0000004A
FABS_LNM_MODE = 00000002
FABS_V_LNM_MODE = 00000000
FWASB_BID = 00000008
FWASB_UNDER_DEV = 000005E8
FWASB_UNDER_NOD = 000007E8
FWASB_XLTMODE = 0000009D
FWASC_BID = 00000028
FWASC_BLN = 0000093C
FWASC_DIRBUFSIZ = 00000027
FWASC_MAXSUBDIR = 00000007
FWASL_ATR_WORK = 00000058
FWASL_FWA_PTR = 00000048
FWASL_SLB_FLINK = 000000B0
FWASL_SWB_PTR = 0000004C
FWASQ_AS_SHRFILE = 000001A0
FWASQ_CDIRE = 000000F0
FWASQ_CONCEAL_DEV = 000000E8
FWASQ_DEVICE = 000000E0
FWASQ_DIR = 0000003C
FWASQ_DIR1 = 00000130
FWASQ_NAME = 00000170
FWASQ_NODE = 000000D8
FWASQ_SHRFILE = 00000190
FWASQ_SHRFILE_LCK = 00000198
FWASQ_TYPE = 00000178
FWASQ_VERSION = 00000180
FWASS_WILD = 00000030
FWAST_AS_SHRFILEBUF = 000008B8
FWAST_CDEVICEBUF = 000006E8
FWAST_CDIREBUF = 0000037E
FWAST_DEVICEBUF = 000005E9
FWAST_DIREBUF = 00000246
FWAST_ITM_ATTR = 00000068
FWAST_ITM_INDEX = 0000005C
FWAST_ITM_MAX_INDEX = 00000080
FWAST_ITM_STRING = 00000074
FWAST_NAMEBUF = 000004B6
FWAST_NODEBUF = 000007E9
FWAST_SHRFILEBUF = 00000898
FWAST_SHRFILE_LCKNAM = 000008A8
FWAST_SLB = 000000B8
FWAST_TYPEBUF = 000005B6
FWAST_VERBUF = 000005DE
FWAST_WILD = 00000868
FWASV_SL_PASS = 00000002
FWASW_XLTSIZ = 0000009E
IFBSL_FWA_PTR = 00000038
INIT_FWA = 00000055 R 01
LNMS_ATTRIBUTES = 00000003
LNMS_INDEX = 00000001

```

```

LNMS_MAX_INDEX = 00000007
LNMS_STRING = 00000002
PSL$C_USER = 00000003
RMSDEALLOCATE_FWA = 00000120 RG 01
RMSFWASET = 00000000 RG 01
RMSGETSPC = ***** X 01
RMSRET1PAG = ***** X 01
RMSRETBK1 = ***** X 01
RMSRETSPC1 = ***** X 01
SLB$B_BLINK = 00000004
SLB$B_FLINK = 00000000
SLB$B_BLN = 00000009
SLB$C_BLN = 00000014
SLB$B_SLB_QUE = 0000000C

```

RMO
Sym

```

$$
$$R
$$R
$$R
$$R
ERR
ERR
FAB
IFB
IFB
IFB
IFB
IMP
IMP
IMP
IMP
IRB
IRB
IRB
IRB
IRB
PIO
PIO
PSL
RAB
RET
RMS
RMS
RMS
RMS
RMS
RMS

```

```

PSE
---
RMS
$AB

```

```

Pha
---
Ini
Com
Pas
Sym
Pas
Sym
Pse
Crc
Ass

```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
RMSRMSO	00000182 (386.)	01 (1.)	PIC USR CON REL GBL NOSHR EXE RD NOWRT NOVEC BYTE
SABSS	00000000 (0.)	02 (2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.08	00:00:01.18
Command processing	116	00:00:00.77	00:00:04.78
Pass 1	267	00:00:07.67	00:00:25.26
Symbol table sort	0	00:00:01.03	00:00:01.92
Pass 2	84	00:00:01.61	00:00:04.36
Symbol table output	10	00:00:00.09	00:00:00.38
Psect synopsis output	1	00:00:00.03	00:00:00.31
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	509	00:00:11.29	00:00:38.19

The working set limit was 1200 pages.
42930 bytes (84 pages) of virtual memory were used to buffer the intermediate code.
There were 40 pages of symbol table space allocated to hold 781 non-local and 12 local symbols.
428 source lines were read in Pass 1, producing 14 object records in Pass 2.
19 pages of virtual memory were used to define 18 macros.

! Macro library statistics !

Macro library name	Macros defined
-\$255\$DUA28:[RMS.OBJ]RMS.MLB;1	8
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	0
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	6
TOTALS (all libraries)	14

883 GETS were required to define 14 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:RMOFWASET/OBJ=OBJ\$:RMOFWASET MSRCS:RMOFWASET/UPDATE=(ENHS:RMOFWASET)+EXECMLS/LIB+LIBS:RMS/LIB

The image displays a grid of 100 small, faint terminal window screenshots, arranged in 10 rows and 10 columns. Each window shows a different command-line interface or data output from the VAX/VMS system. The windows are arranged in a grid, with some windows containing text and others containing graphical elements like bar charts or tables. The text is very small and difficult to read, but some windows contain the following labels:

- RMØEXTRMS LIS
- RMØDIRSCH LIS
- RMØCRECOM LIS
- RMØFABCHK LIS
- RMØCHKSUM LIS
- RMØWASET LIS
- RMØEXTEND LIS
- RMØFIS1 LIS
- RMØJOURN LIS
- RMØSET1 LIS
- RMØSET LIS
- RMØCOMCLN LIS
- RMØLMM LIS
- RMØFLFNC LIS