



```

PPPPPPPP      LL      IIIIII      CCCCCCCC      HH      HH      AAAAAA      RRRRRRRR
PPPPPPPP      LL      IIIIII      CCCCCCCC      HH      HH      AAAAAA      RRRRRRRR
PP      PP      LL      II      CC      HH      HH      AA      AA      RR      RR
PP      PP      LL      II      CC      HH      HH      AA      AA      RR      RR
PP      PP      LL      II      CC      HH      HH      AA      AA      RR      RR
PPPPPPPP      LL      IIIIII      CCCCCCCC      HHHHHHHHHH      AA      AA      RRRRRRRR
PPPPPPPP      LL      IIIIII      CCCCCCCC      HHHHHHHHHH      AA      AA      RRRRRRRR
PP      LL      II      CC      HH      HH      AAAAAAAAAA      RR      RR
PP      LL      II      CC      HH      HH      AAAAAAAAAA      RR      RR
PP      LL      II      CC      HH      HH      AA      AA      RR      RR
PP      LL      II      CC      HH      HH      AA      AA      RR      RR
PP      LLLLLLLLLL      IIIIII      CCCCCCCC      HH      HH      AA      AA      RR      RR
PP      LLLLLLLLLL      IIIIII      CCCCCCCC      HH      HH      AA      AA      RR      RR

```

```

LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS

```

(1)	62	subroutines
(5)	145	pli\$movtranchar - move translated
(5)	198	pli\$verify - verify built-in function
(5)	236	pli\$search - search built-in function

```

0000 1 .title pli$char - pl1 runtime character routines
0000 2 .ident /1-002/ ; Edit CGN1003
0000 3 ; Edit WHM1002
0000 4 :
0000 5 :*****
0000 6 :*
0000 7 :* COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0000 23 :* SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0000 24 :*
0000 25 :*
0000 26 :*****
0000 27 :
0000 28 :++
0000 29 : facility:
0000 30 :
0000 31 : VAX/VMS PL1 runtime library.
0000 32 :
0000 33 : abstract:
0000 34 :
0000 35 : This module contains runtime routines for character built-in functions.
0000 36 :
0000 37 : author: r. heinen 26-feb-1979
0000 38 :
0000 39 : Modifications:
0000 40 :
0000 41 :
0000 42 : 1-002 Bill Matthews 29-September-1982
0000 43 :
0000 44 : Invoke macros $defdat and rtshare instead of $defopr and share.
0000 45 :
0000 46 : 1-003 Add the pli$search routine to provide runtime support for
0000 47 : the PL/I search builtin function.
0000 48 :
0000 49 :--
0000 50 :
0000 51 :
0000 52 : external definitions
0000 53 :
0000 54 :
0000 55 : $defdat ; define data types
0000 56 :
0000 57 : local data

```

OC

PLI\$CHAR  
1-002

- pl1 runtime character routines J 12

16-SEP-1984 02:10:42 VAX/VMS Macro V04-00  
6-SEP-1984 11:36:22 [PLIRTL.SRC]PLI\$CHAR.MAR;1

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(1)

PLI  
1-C

0000 58 ;  
0000 59  
0000 60 rtshare

```

0000 62      .sbtll  subroutines
0000 63      :++
0000 64      : set_opnd1 - setup operand one
0000 65
0000 66      : functional description:
0000 67
0000 68      : This routine interprets operand 1 and it's dope vector and returns
0000 69      : the information.
0000 70
0000 71      : inputs:
0000 72
0000 73      :     common stack frame
0000 74
0000 75      : outputs:
0000 76
0000 77      :     r3 = size of operand
0000 78      :     r4 = address of the data
0000 79      :--
0000 80      set_opnd1:
50   08 AC   D0 0000 81      movl    8(ap),r0      : address dope vector
54   04 AC   D0 0004 82      movl    4(ap),r4      : address string
      80 0A B1 0008 83      cmpw   #dat_k_char,(r0)+ : character type?
      04 13 000B 84      beql   10$           : if eql then character
53   84 3C 000D 85      movzwl (r4)+,r3      : get size and address string
      05 0010 86      rsb
53   60 3C 0011 87 10$:  movzwl (r0),r3      : get size and address data
      05 0014 88      rsb

```

```

0015 90 :++
0015 91 : set_opnd2 - setup operand two
0015 92 :
0015 93 : functional description:
0015 94 :
0015 95 : This routine interprets operand 2 and it's dope vector and returns
0015 96 : the information.
0015 97 :
0015 98 : inputs:
0015 99 :
0015 100 :         common stack frame
0015 101 :
0015 102 : outputs:
0015 103 :
0015 104 :         r5 = size of operand
0015 105 :         r6 = address of the data
0015 106 :--
0015 107 set_opnd2:
50   10 AC D0 0015 108      movl    16(ap),r0      ; address dope vector
56   0C AC D0 0019 109      movl    12(ap),r6      ; address string
      80 0A B1 001D 110      cmpw   #dat_k_char,(r0)+  ; character type?
      04 13 0020 111      beql   10$           ; if eql then character
55   86 3C 0022 112      movzwl (r6)+,r5        ; get size and address string
      05 0025 113      rsb
55   60 3C 0026 114 10$:  movzwl (r0),r5        . get size and address data
      05 0029 115      rsb

```

```

002A 118 :++
002A 119 : set_opnd3 - setup operand three
002A 120 :
002A 121 : functional description:
002A 122 :
002A 123 : This routine interprets operand 3 and it's dope vector and returns
002A 124 : the information.
002A 125 :
002A 126 : inputs:
002A 127 :
002A 128 :     common stack frame
002A 129 :
002A 130 : outputs:
002A 131 :
002A 132 :     r7 = size of operand
002A 133 :     r8 = address of the data
002A 134 : --
002A 135 set_opnd3:
50   18 AC D0 002A 136 movl    24(ap),r0           ; address dope vector
58   14 AC D0 002E 137 movl    20(ap),r8           ; address string
      80 0A B1 0032 138 cmpw   #dat_k_char,(r0)+    ; character type?
      57 04 13 0035 139 beql   10$                  ; if eql then character
      57 88 3C 0037 140 movzwl (r8)+,r7           ; get size and address string
      05 003A 141 rsb
      57 60 3C 003B 142 10$: movzwl (r0),r7           ; get size and address data
      05 003E 143 rsb

```

```

003F 145      .sbtll pli$movtranchar - move translated
003F 146      :++
003F 147      : pli$movtranchar - move translated characters
003F 148      :
003F 149      : functional description:
003F 150      :
003F 151      : This routine augments the in-line code for the translate bif.
003F 152      : The pl1 translate bif is more functional than the movtc instruction.
003F 153      :
003F 154      : string1 = translate(string2,string3,string4);
003F 155      :
003F 156      :         (two operand translate bifs are done by inline code)
003F 157      :
003F 158      :
003F 159      :     string1(i) = substr(string3,index(string4,string2(i)))
003F 160      :
003F 161      : inputs:
003F 162      :
003F 163      :     r1 = address to return string of size 4(ap)
003F 164      :
003F 165      :     0(ap) = 6
003F 166      :     4(ap) = address of source
003F 167      :     8(ap) = address of source dope
003F 168      :     12(ap) = address of the translate table
003F 169      :     16(ap) = address of translate table dope
003F 170      :     20(ap) = address of the translate string
003F 171      :     24(ap) = address of the translate string dope
003F 172      :
003F 173      : outputs:
003F 174      :
003F 175      :     result string is filled
003F 176      :
003F 177      :--
01FC 003F 178      .entry pli$movtranchar,^m<r2,r3,r4,r5,r6,r7,r8>
52   51   D0 0041 179      movl    r1,r2                ; save target address
      FFB9 30 0044 180      bsbw   set_opnd1           ; setup operand 1
      FFCB 30 0047 181      bsbw   set_opnd2           ; setup operand 2
      FFDD 30 004A 182      bsbw   set_opnd3           ; setup operand 3
      53   D7 004D 183 10$: decl    r3                ; count string
68   57   84 3A 0051 185      blss   30$,r7,(r8)         ; br if done
      14   13 0055 186      locc   (r4)+,r7,(r8)     ; look for character in table
50   57   50  C3 0057 187      beql   20$,r7,(r8)         ; if eql then not found
      55   50  B1 005B 188      subl3  r0,r7,r0           ; get offset in table
      82   20 90 0060 190      cmpw   r0,r5              ; in range?
      E8   11 0063 191      blssu  15$,r5,(r2)+       ; if gtru then insert fill
      82   6640 90 0065 192 15$: movb   #^a/ /,(r2)+       ; insert character in output
      E2   11 0069 193      brb    10$                ; continue
82   FF  A4 90 006B 194 20$: movb   (r6)[r0],(r2)+       ; insert in output
      DC   11 006F 195      brb    10$                ; continue
      04   0071 196 30$:  ret                    ; continue

```

```

0072 198      .sbttl pli$verify - verify built-in function
0072 199 :++
0072 200 : pli$verify - pl1 verify built-in function
0072 201 :
0072 202 : functional description:
0072 203 :
0072 204 : This routine performs the verify built-in function.
0072 205 :
0072 206 : fixbin = verify(string1,string2);
0072 207 :
0072 208 :     fixbin = 0 if for each string1(i), string1(i) is in string2.
0072 209 :     fixbin = i for the lowest i such that string1(i) is not in string2.
0072 210 :
0072 211 : inputs:
0072 212 :
0072 213 :     0(ap) = 4
0072 214 :     4(ap) = source 1 address
0072 215 :     8(ap) = address of the dope for source 1
0072 216 :     12(ap) = address of source 2
0072 217 :     16(ap) = address of the dope for source 2
0072 218 :
0072 219 : outputs:
0072 220 :
0072 221 :     r0 = index
0072 222 : --
007C 0072 223 : .entry pli$verify,^m<r2,r3,r4,r5,r6>
FF89 30 0074 224      bsbw      set_opnd1      ; setup operand 1
FF9B 30 0077 225      bsbw      se'_opnd2     ; setup operand 2
   54 DD 007A 226      pushl     r4          ; save string starting address
   53 D7 007C 227 10$:  decl      r3          ; adjust count
66 55 08 19 007E 228      blss     20$      ; if lss then all match, fixbin = 0
   F6 12 0080 229      locc     (r4)+,r5,(r6) ; look for next character
50 54 6E C3 0084 230      bneq    10$      ; if found continue
   04 008A 231      subl3    (sp),r4,r0    ; calc index
   50 D4 008B 232      ret
   04 008D 233 20$:  clrl     r0          ; return
   04 008D 234      ret

```

```

008E 236      .sbttl pli$search - search built-in function
008E 237      :++
008E 238      : pli$search - pl1 search built-in function
008E 239      :
008E 240      : functional description:
008E 241      :
008E 242      : This routine performs the search built-in function.
008E 243      :
008E 244      : fixbin = search(string1,string2);
008E 245      :
008E 246      :         fixbin = 0 if for each string1(i), no string1(i) is in string2.
008E 247      :         fixbin = i for the lowest i such that string1(i) is in string2.
008E 248      :
008E 249      : inputs:
008E 250      :
008E 251      :     0(ap) = 4
008E 252      :     4(ap) = source 1 address
008E 253      :     8(ap) = address of the dope for source 1
008E 254      :    12(ap) = address of source 2
008E 255      :    16(ap) = address of the dope for source 2
008E 256      :
008E 257      : outputs:
008E 258      :
008E 259      :     r0 = index
008E 260      :--
007C 008E 261      .entry pli$search,^m<r2,r3,r4,r5,r6>
FF6D 30 0090 262      bsbw      set_opnd1      ; setup operand 1
FF7F 30 0093 263      bsbw      set_opnd2      ; setup operand 2
   54 DD 0096 264      pushl     r4          ; save string starting address
   53 D7 0098 265 10$:  decl      r3          ; adjust count
   0B 19 009A 266      blss     20$         ; if lss then none match, fixbin = 0
66 55 84 3A 009C 267      locc     (r4)+,r5,(r6) ; look for next character
   F6 13 00A0 268      beql     10$         ; if not found continue
50 54 6E C3 00A2 269      subl3   (sp),r4,r0     ; calc index
   04 00A6 270      ret
   50 D4 00A7 271 20$:  clrl     r0          ; return
   04 00A9 272      ret

```

PLISCHAR  
1-002

- pl1 runtime character routines D 13  
pli\$search - search built-in function

00AA 274 .end

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6-SEP-1984 11:36:22 [PLIRTL.SRC]PLICHAR.MAR;1

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PLI  
1-0

PLI\$CHAR  
Symbol table

- pl1 runtime character routines E 13

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DAT_K_CHAR	=	0000000A		
PLI\$MOVTRANCHAR		0000003F	RG	01
PLI\$SEARCH		0000008E	RG	01
PLI\$VERIFY		00000072	RG	01
SET_OPND1		00000000	R	01
SET_OPND2		00000015	R	01
SET_OPND3		0000002A	R	01

+-----+  
! Psect synopsis !  
+-----+

PSECT name	Allocation	PSECT No.	Attributes											
. ABS	00000000 ( 0.)	00 ( 0.)	NOPIC USR	CON	ABS	LCL	NOSHR	NOEXE	NORD	NOWRT	NOVEC	BYTE		
_PLI\$CODE	000000AA ( 170.)	01 ( 1.)	PIC USR	CON	REL	LCL	SHR	EXE	RD	NOWRT	NOVEC	LONG		

+-----+  
! Performance indicators !  
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	9	00:00:00.02	00:00:02.75
Command processing	78	00:00:00.47	00:00:03.95
Pass 1	68	00:00:00.77	00:00:05.33
Symbol table sort	0	00:00:00.02	00:00:00.02
Pass 2	53	00:00:00.51	00:00:03.69
Symbol table output	1	00:00:00.02	00:00:00.02
Psect synopsis output	1	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	210	00:00:01.83	00:00:15.79

The working set limit was 750 pages.  
4513 bytes (9 pages) of virtual memory were used to buffer the intermediate code.  
There were 10 pages of symbol table space allocated to hold 33 non-local and 11 local symbols.  
274 source lines were read in Pass 1, producing 16 object records in Pass 2.  
3 pages of virtual memory were used to define 2 macros.

+-----+  
! Macro library statistics !  
+-----+

Macro library name	Macros defined
-\$255\$DUA28:[PLIRTL.OBJ]PLIRTMAC.MLB;1	2
-\$255\$DUA28:[SYSL!B]STARLET.MLB;2	0
TOTALS (all libraries)	2

32 GETS were required to define 2 macros.

There were no errors, warnings or information messages.

MACRO/ENABLE=SUPPRESSION/DISABLE=TRACEBACK/LIS=LIS\$:PLI\$CHAR/OBJ=OBJ\$:PLI\$CHAR MSRC\$:PLI\$CHAR/UPDATE=(ENH\$:PLI\$CHAR)+LIB\$:PLIRTMAC/LIB

PLI  
Sym

DSC  
DSC  
DSC  
LIB  
LIB  
LIB  
MOV  
OTS  
PLI  
PLI  
RET  
SFS  
SFS  
SFS  
SFS  
SFS  
SFS  
STA  
TAB  
UNK

PSE  
---  
\$AB  
\_PL

Pha  
---  
Ini  
Com  
Pas  
Pas  
Syn  
Syn  
Pse  
Crc  
Ass

The  
156  
The  
452  
11

