


```

PPPPPPPP      AAAAAA      TTTTTTTTTT      WW      WW      RRRRRRRR      TTTTTTTTTT
PPPPPPPP      AAAAAA      TTTTTTTTTT      WW      WW      RRRRRRRR      TTTTTTTTTT
PP      PP      AA      AA      TT      WW      WW      RR      RR      TT
PP      PP      AA      AA      TT      WW      WW      RR      RR      TT
PP      PP      AA      AA      TT      WW      WW      RR      RR      TT
PP      PP      AA      AA      TT      WW      WW      RR      RR      TT
PPPPPPPP      AA      AA      TT      WW      WW      RRRRRRRR      TT
PPPPPPPP      AA      AA      TT      WW      WW      RRRRRRRR      TT
PP      AAAAAAAAAA      TT      WW      WW      RR      RR      TT
PP      AAAAAAAAAA      TT      WW      WW      RR      RR      TT
PP      AA      AA      TT      WWWW      WWWW      RR      RR      TT
PP      AA      AA      TT      WWWW      WWWW      RR      RR      TT
PP      AA      AA      TT      WW      WW      RR      RR      TT
PP      AA      AA      TT      WW      WW      RR      RR      TT

```

```

LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLLLL      IIIIII      SSSSSSSS

```



1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42
43
44
45
46
47
48
49
50
51
52
53
54
55
56
57

```

L 0001 0 MODULE PATWRT (%IF %VARIANT EQL 1
0002 0     %THEN
0003 0         ADDRESSING_MODE (EXTERNAL = LONG_RELATIVE,
0004 0         NONEXTERNAL = LONG_RELATIVE),
0005 0     %FI
0006 0     IDENT = 'V04-000'
0007 0     ) =
0008 1 BEGIN
0009 1
0010 1
0011 1 *****
0012 1 *
0013 1 *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
0014 1 *  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
0015 1 *  ALL RIGHTS RESERVED.
0016 1 *
0017 1 *  THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
0018 1 *  ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
0019 1 *  INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
0020 1 *  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
0021 1 *  OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
0022 1 *  TRANSFERRED.
0023 1 *
0024 1 *  THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
0025 1 *  AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
0026 1 *  CORPORATION.
0027 1 *
0028 1 *  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
0029 1 *  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0030 1 *
0031 1 *
0032 1 *****
0033 1
0034 1 ++
0035 1 FACILITY:      PATCH
0036 1
0037 1 ABSTRACT:      THIS MODULE CONTAINS THE ROUTINE TO WRITE THE PATCHED IMAGE FILE.
0038 1
0039 1 ENVIRONMENT:
0040 1
0041 1 AUTHOR: K.D. MORSE      , CREATION DATE: 3-NOV-77
0042 1
0043 1 MODIFIED BY:
0044 1
0045 1     V03-006 MCN0166      Maria del C. Nasr      23-Apr-1984
0046 1     Put the missing '.' in BYTES_TO_READ to load the buffer size
0047 1     in NEWTAB, so that we use the size and not the address.
0048 1
0049 1     V03-005 MCN0157      Maria del C. Nasr      20-Feb-1984
0050 1     Replace $READ to input file to $QIO since file is user opened.
0051 1     Add routine GET_IMAGE_BLOCK to do this.
0052 1
0053 1     V03-004 MTR0025      Mike Rhodes      8-Aug-1983
0054 1     Add routine WRITE_BINARY to support patching files in
0055 1     absolute mode.
0056 1
0057 1     V03-003 MTR0019      Mike Rhodes      5-Jan-1983

```

58
59
60
61
62
63
64
65
66
67
68
69
70
71
72
73
74
75
76
77
78
79
80
81
82
83
84
85
86
87
88
89
90
91
92
93
94
95
96
97
98
99
100
101
102
103

0058 1
0059 1
0060 1
0061 1
0062 1
0063 1
0064 1
0065 1
0066 1
0067 1
0068 1
0069 1
0070 1
0071 1
0072 1
0073 1
0074 1
0075 1
0076 1
0077 1
0078 1
0079 1
0080 1
0081 1
0082 1
0083 1
0084 1
0085 1
0086 1
0087 1
0088 1
0089 1
0090 1
0091 1
0092 1
0093 1
0094 1
0095 1
0096 1
0097 1
0098 1
0099 1
0100 1
0101 1
0102 1
0103 1

Add code to place the DMT (Debug Module/psect Table) between the DST and GST respectively in the image header in routine PAT\$WRTIMG.

V03-002 MTR0014 Mike Rhodes 9-Sep-1982
Correct the computation of the address of the next header block when the number of header blocks change. Also, added code to preserve the last word of the image header (VBN 1) which is the image type identifier.

V03-001 MTR0007 Mike Rhodes 14-Jun-1982
Use shared system messages. Affected modules include: DYNMEM.B32, PATBAS.B32, PATCMD.B32, PATIHD.B32, PATINT.B32, PATIO.B32, PATMAI.B32, PATMSG.MSG, PATWRT.B32, and PATSPA.B32.
The shared messages are defined by DYNMEM.B32's invocation of SHRMSG.REQ and we simply link against these symbols. They are declared as external literals below.

V0207 PCG0001 Peter George 02-FEB-1981
Add require statement for LIB\$:PATDEF.REQ

V0206 CNH0017 Chris Hume 10-Oct-1979 12:00
Added OFP bit to PAT\$GL COMFAB. Removed support for /COMMAND. Added support for /VOLUME. (PATSTO.B32 01.17, PATPRE.REQ 01.03, PATMAI.B32 02.27, [VMSLIB]QUADEF.MAR 01.20)

V0205 KDM0008 KATHLEEN D. MORSE 16-OCT-1978 13:13
Output updating message to SYSS\$OUTPUT. (V0205)

V0204 KDM0002 KATHLEEN D. MORSE 25-AUG-1978 13:13
Check for global sections with no local copy in the image. (V0204)

MODIFICATIONS:

NO	DATE	PROGRAMMER	PURPOSE
--	----	-----	-----
01	25-APR-78	K.D. MORSE	CONVERT TO NATIVE COMPILER.
02	13-JUN-78	K.D. MORSE	ALLOW NON-CONTIGUOUS IMAGE FILES BUT TRY TO PRESERVE INPUT ATRIBS.
03	13-JUN-78	K.D. MORSE	ADD FAO COUNTS TO SIGNALS.

```

105 0104 1 |
106 0105 1 | TABLE OF CONTENTS:
107 0106 1 |
108 0107 1 |
109 0108 1 | FORWARD ROUTINE
110 0109 1 | PAT$WRITIMG : NOVALUE, | Writes out patched image
111 0110 1 | GET_IMAGE_BLOCK,
112 0111 1 | WRITE_BINARY : NOVALUE; | Writes patched file.
113 0112 1 |
114 0113 1 |
115 0114 1 | INCLUDE FILES:
116 0115 1 |
117 0116 1 |
118 0117 1 | LIBRARY 'SYSS$LIBRARY:LIB.L32';
119 0118 1 | REQUIRE 'SRC$:PATPCT.REQ';
120 0158 1 | REQUIRE 'SRC$:PREFIX.REQ';
121 0346 1 | REQUIRE 'SRC$:PATPRE.REQ';
122 0509 1 | REQUIRE 'LIB$:PATDEF.REQ'; | Defines literals
123 0563 1 | REQUIRE 'LIB$:PATMSG.REQ';
124 0737 1 | REQUIRE 'SRC$:VXSMAC.REQ';
125 0802 1 | REQUIRE 'SRC$:PATGEN.REQ';
126 1024 1 |
127 1025 1 | MACROS:
128 1026 1 |
129 1027 1 |
130 1028 1 |
131 1029 1 | EQUATED SYMBOLS:
132 1030 1 |
133 1031 1 |
134 1032 1 |
135 1033 1 | OWN STORAGE:
136 1034 1 |
137 1035 1 | OWN
138 1036 1 | NUM_OF_UPDATES; | Open vs create indicator
139 1037 1 |
140 1038 1 |
141 1039 1 | EXTERNAL REFERENCES:
142 1040 1 |
143 1041 1 |
144 1042 1 | EXTERNAL ROUTINE
145 1043 1 | PAT$CREMAP : NOVALUE, | Maps image sections
146 1044 1 | PAT$WRITEFILE, | Writes message to a file
147 1045 1 | PAT$FAO_PUT, | Formats message
148 1046 1 | PAT$ALLOBLK : NOVALUE, | Routine to allocate storage
149 1047 1 | GETFILDSC, | Returns the address of a file name descriptor
150 1048 1 | IMG$DECODE_IHD : ADDRESSING_MODE(GENERAL), | Decode image header desc
151 1049 1 | IMG$GET_NEXT_ISD : ADDRESSING_MODE(GENERAL); | Read next image header desc
152 1050 1 |
153 1051 1 | EXTERNAL
154 1052 1 | PAT$GB_ECOLVL : BYTE, | Eco level for current patch
155 1053 1 | PAT$GL_CHANUM, | Channel number of input file
156 1054 1 | PAT$GL_JNL_RAB, | RAB for journal file
157 1055 1 | PAT$GL_NEWVBNMX, | Max image section binary VBN in new file
158 1056 1 | PAT$GL_OLDVBNMX, | Max image section binary VBN in old file
159 1057 1 | PAT$GL_IMG_BKLS, | Number of blocks in new image
160 1058 1 | PAT$GW_IMG_VOL : WORD, | Relative Volume Number for new image
161 1059 1 | PAT$GL_NEWXABALL : BLOCK [,BYTE], | New image file ALLOCATION XAB

```

```
162 1060 1 PAT$GL_NEWRAB : BLOCK[,BYTE], : New image file RAB
163 1061 1 PAT$GL_NEWFAB : BLOCK[,BYTE], : New image file FAB
164 1062 1 PAT$GL_NEWNBK : BLOCK[,BYTE], : New image file name block
165 1063 1 PAT$GB_NEWNAME, : NAME OF NEW IMAGE FILE
166 1064 1 PAT$GL_OLDRAB : BLOCK[,BYTE], : OLD IMAGE FILE RAB
167 1065 1 PAT$GL_OLDFAB : BLOCK[,BYTE], : OLD IMAGE FILE FAB
168 1066 1 PAT$GL_OLDNBK : BLOCK[,BYTE], : OLD IMAGE FILE NAME BLOCK
169 1067 1 PAT$GB_OLDNAME, : NAME OF OLD IMAGE FILE
170 1068 1 PAT$GB_INPBUF,
171 1069 1 PAT$GL_IMGHDR : REF BLOCK[,BYTE], : FIXED PART OF IMAGE HEADER
172 1070 1 PAT$GL_IHPPTR : REF BLOCK[,BYTE], : POINTER TO PATCH SECTION OF OLD IMAGE HEAD
173 1071 1 PAT$GL_ISELHD, : LIST HEAD OF IMAGE SECTION TABLE
174 1072 1 PAT$GL_ISETAIL, : TAIL OF THE IMAGE SECTION TABLE
175 1073 1 PAT$GL_TXTLHD : REF VECTOR[,BYTE], : LIST HEAD FOR COMMAND TEXT
176 1074 1 PAT$GL_FLAGS : BITVECTOR [32], : PATCH FILE FLAGS
177 1075 1 PAT$GL_ERRCODE, : GLOBAL ERROR CODE
178 1076 1 PAT$GW_IMGTYP : WORD; : IMAGE TYPE IDENTIFIER
179 1077 1
180 1078 1 EXTERNAL LITERAL
181 1079 1
182 1080 1 : Define shared message references. (resolved @ link time)
183 1081 1
184 1082 1 PAT$_CLOSEIN, : Error closing input file.
185 1083 1 PAT$_CLOSEOUT, : Error closing output file.
186 1084 1 PAT$_OPENIN, : Error opening input file.
187 1085 1 PAT$_OPENOUT, : Error opening output file.
188 1086 1 PAT$_OVERLAY, : !AS being overwritten. (/ABS/NONEW)
189 1087 1 PAT$_READERR, : Error reading from file.
190 1088 1 PAT$_SYSERROR, : System Service error.
191 1089 1 PAT$_WRITEERR, : Error writing to file.
192 1090 1
```

```

: 194 1091 1 GLOBAL ROUTINE PAT$WRITMG : NOVALUE = ! WRITES OUT NEW IMAGE FILE
: 195 1092 1
: 196 1093 1
: 197 1094 1 !++
: 198 1095 1 FUNCTIONAL DESCRIPTION:
: 199 1096 1 THIS ROUTINE WRITES OUT THE NEW IMAGE FILE.
: 200 1097 1 IT PERFORMS THE FOLLOWING STEPS:
: 201 1098 1 1) Copies the fixed portion of the image header
: 202 1099 1 2) Moves in the image section descriptors
: 203 1100 1 3) Updates the header if necessary
: 204 1101 1 4) WRITES THE IMAGE HEADER
: 205 1102 1 5) WRITES OUT IMAGE BINARY, READING IT FROM OLD FILE IF NECESSARY
: 206 1103 1 6) WRITES OUT THE SYMBOL TABLE
: 207 1104 1 7) WRITES OUT THE APPENDED PATCH COMMANDS
: 208 1105 1 8) APPENDS THE PATCH COMMANDS FOR THIS PATCH SESSION
: 209 1106 1
: 210 1107 1 FIRST IT BUILDS THE IMAGE HEADER. AT PRESENT THE IMAGE HEADER MUST FIT
: 211 1108 1 WITHIN THE ORIGINAL SIZE PLUS TWO BLOCKS AS THIS IS THE SIZE OF THE BUFFER.
: 212 1109 1 THIS IS ACCOMPLISHED BY MOVING IN THE FIXED PART OF THE HEADER AND THEN
: 213 1110 1 THE IMAGE SECTION DESCRIPTORS FROM THE IMAGE SECTION TABLE.
: 214 1111 1 IMAGE SECTION DESCRIPTORS DO NOT CROSS BLOCK BOUNDARIES AND SO
: 215 1112 1 THE REMAINING BYTES IN A BLOCK ARE FILLED WITH NEGATIVE ONES.
: 216 1113 1 AFTER THE HEADER IS COMPLETELY BUILT, THE NUMBER OF HEADER BLOCKS IS
: 217 1114 1 SET AND THE IMAGE SECTION DESCRIPTORS ARE UPDATED IF NECESSARY.
: 218 1115 1 NOW THE HEADER IS WRITTEN.
: 219 1116 1
: 220 1117 1 NEXT A SECOND PASS IS MADE THROUGH THE IMAGE SECTION TABLE TO WRITE
: 221 1118 1 OUT THE IMAGE BINARY. THE IMAGE SECTION ENTRIES WITH ZEROS FOR
: 222 1119 1 STARTING AND ENDING MAPPED ADDRESSES MUST FIRST BE MAPPED IN FROM THE
: 223 1120 1 OLD IMAGE FILE AS THEY WERE NOT MAPPED IN DURING THE PATCH SESSION.
: 224 1121 1
: 225 1122 1 NOW THE SYMBOL TABLE IS WRITTEN INTO THE IMAGE FILE. THIS SECTION
: 226 1123 1 IS VARIABLE LENGTH RECORDS, SO THE FILE ATTRIBUTES MUST BE CHANGED.
: 227 1124 1
: 228 1125 1 LASTLY THE PATCH COMMAND INFORMATION, ALSO VARIABLE LENGTH RECORDS IS
: 229 1126 1 IS COPIED FROM THE OLD IMAGE FILE. THE PATCH COMMAND TEXT FROM THIS
: 230 1127 1 PATCH SESSION IS APPENDED TO THE IMAGE FILE.
: 231 1128 1
: 232 1129 1 FORMAL PARAMETERS:
: 233 1130 1
: 234 1131 1 NONE
: 235 1132 1
: 236 1133 1 IMPLICIT INPUTS:
: 237 1134 1
: 238 1135 1 THE IMAGE SECTION TABLE AND IMAGE HEADER MUST BE SET UP.
: 239 1136 1 APPENDED COMMAND TEXT BLOCKS MUST BE SET UP.
: 240 1137 1 SYMBOL TABLE IS IN MEMORY.
: 241 1138 1
: 242 1139 1 IMPLICIT OUTPUTS:
: 243 1140 1
: 244 1141 1 NONE
: 245 1142 1
: 246 1143 1 ROUTINE VALUE:
: 247 1144 1
: 248 1145 1 NONE
: 249 1146 1
: 250 1147 1 COMPLETION CODES:

```

```

251 1148 1 |
252 1149 1 | NONE
253 1150 1 |
254 1151 1 | SIDE EFFECTS:
255 1152 1 |
256 1153 1 | THE PATCHED IMAGE FILE IS OUTPUT.
257 1154 1 |
258 1155 1 | --
259 1156 1 |
260 1157 2 BEGIN
261 1158 2
262 1159 2 LITERAL
263 1160 2 OUT_BUF_BLKs = 10,
264 1161 2 OUT_BUF_SIZ = OUT_BUF_BLKs * A_PAGE,
265 1162 2 NO_MORE = 0,
266 1163 2 FILL_CHAR = 'X'FFFF';
267 1164 2
268 1165 2 ! Temporary FAB and RAB blocks to be used when we have to do record I/O on the
269 1166 2 ! input file instead of $QIO's.
270 1167 2 |
271 1168 2
272 1169 2 LOCAL
273 1170 2
274 P 1171 2 TMPFAB : $FAB (NAM = PAT$GL_OLDNBK,
275 1172 2 FAC = GET),
276 1173 2
277 P 1174 2 TMPRAB : $RAB (RBF = PAT$GB_INPBUF,
278 1175 2 RSZ = 512,
279 P 1176 2 UBF = PAT$GB_INPBUF,
280 P 1177 2 USZ = 512,
281 1178 2 FAB = TMPFAB);
282 1179 2 LOCAL
283 1180 2 CUR_VBN,
284 1181 2 BYTES_TO_READ,
285 1182 2 MAX_VBN_WRITTEN,
286 1183 2 ECO_LEVEL_PTR : REF BITVECTOR,
287 1184 2 BLK_DIFF,
288 1185 2 COUNTER,
289 1186 2 NUM_HDR_BLKs,
290 1187 2 REM_BYTE_SIZ,
291 1188 2 NEW_IHD_MAX,
292 1189 2 OUT_BUF_PTR,
293 1190 2 NXT_BYTE_PTR : REF VECTOR[.BYTE],
294 1191 2 ISD_PTR : REF BLOCK[.BYTE],
295 1192 2 ISE_PTR : REF BLOCK[.BYTE],
296 1193 2 NEW_IHD_PTR : REF BLOCK[.BYTE],
297 1194 2 NEW_IHSYM_PTR : REF BLOCK[.BYTE],
298 1195 2 NEW_IHPAT_PTR : REF BLOCK[.BYTE],
299 1196 2 NEW_ISD_PTR : REF BLOCK[.BYTE],
300 1197 2 COM_TXT_PTR : REF BLOCK[.BYTE],
301 1198 2 COM_PTR : REF VECTOR[.BYTE],
302 1199 2 OLD_IHSYM_PTR : REF BLOCK[.BYTE];
303 1200 2
304 1201 2
305 1202 2 IF .PAT$GL_FLAGS [PAT$S_ABSOLUTE]
306 1203 2 THEN
307 1204 2 BEGIN

```

```

! NUMBER OF BLOCKS IN OUTPUT BUFFER
! OUTPUT BUFFER SIZE
! INDICATOR OF NO MORE ISD'S
! HEADER FILL CHARACTER

! VBN TO READ
! NUMBER OF BYTES TO READ
! VBN OF NEXT BLOCK TO BE WRITTEN INTO NEW I
! POINTER TO ECO LEVEL BITS IN IMAGE HEADER
! DIFFERENCE BETWEEN OLD AND NEW HEADER BLOC
! NUMBER OF GLOBAL SYMBOLS
! NUMBER OF BLOCKS USED IN HEADER
! NUMBER OF UNUSED BYTES IN CURREN OUTPUT BL
! MAXIMUM SIZE IN BYTES OF NEW IMAGE HEADER
! POINTER TO OUTPUT BUFFER
! POINTER TO NEXT BYTE OF OUTPUT BUFFER
! POINTER TO CURRENT ISD
! POINTER TO CURRENT ISE
! POINTER TO NEW IMAGE HEADER
! POINTER TO NEW IMAGE HEADER SYMBOL SECTION
! POINTER TO NEW IMAGE HEADER PATCH SECTION
! POINTER TO NEW IMAGE SECTION DESCRIPTOR
! POINTER TO PATCH COMMAND TEXT BLOCK
! POINTER TO NEXT PATCH COMMAND
! POINTER TO OLD IMAGE HEADER SYMBOL SECTION

! If the file has been patched in absolute m
! write the file as a simple binary file.
! The file is extracted from the 'ISE/ISD' l

```



```

308 1205 3 WRITE BINARY ();
309 1206 3 RETURN;
310 1207 2 END;
311 1208 2
312 1209 2 !++
313 1210 2 ! ALLOCATE A BUFFER FOR THE HEADER AND INITIALIZE POINTERS.
314 1211 2 !--
315 1212 2 IF .PAT$GL_IMGHDR[IHDSW_SYMDBGOFF] NEQ 0
316 1213 2 THEN
317 1214 2     OLD_IHSYM_PTR=CH$PTR(.PAT$GL_IMGHDR, .PAT$GL_IMGHDR[IHDSW_SYMDBGOFF])
318 1215 2 ELSE
319 1216 2     OLD_IHSYM_PTR=0;
320 1217 2     NEW_IHD_MAX=(.PAT$GL_IMGHDR[IHDSB_HDRBLKCNT] +2) * A_PAGE;
321 1218 2     PAT$ALLOBLK(.NEW_IHD_MAX, NEW_IHD_PTR);
322 1219 2     PAT$ALLOBLK(OUT_BUF_SIZ, OUT_BUF_PTR);
323 1220 2     NXT_BYTE_PTR=CH$PTR(.NEW_IHD_PTR,0);
324 1221 2
325 1222 2 !++
326 1223 2 ! NOW MOVE IN THE FIXED SIZE PORTION OF THE IMAGE HEADER.
327 1224 2 ! INITIALIZE POINTERS TO PIECES OF THE NEW HEADER.
328 1225 2 !--
329 1226 2     NXT_BYTE_PTR=CH$MOVE(.PAT$GL_IMGHDR[IHDSW_SIZE], .PAT$GL_IMGHDR, .NXT_BYTE_PTR);
330 1227 2     REM_BYTE_SIZ=A_PAGE - .PAT$GL_IMGHDR[IHDSW_SIZE];
331 1228 2     IF .NEW_IHD_PTR[IHDSW_SYMDBGOFF] NEQ 0
332 1229 2     THEN
333 1230 2         NEW_IHSYM_PTR=CH$PTR(.NEW_IHD_PTR, .NEW_IHD_PTR[IHDSW_SYMDBGOFF])
334 1231 2     ELSE
335 1232 2         NEW_IHD_PTR = 0;
336 1233 2     NEW_IHPAT_PTR=CH$PTR(.NEW_IHD_PTR, .NEW_IHD_PTR[IHDSW_PATCHOFF]);
337 1234 2
338 1235 2 !++
339 1236 2 ! NOW MOVE IN THE IMAGE SECTION DESCRIPTORS.
340 1237 2 !--
341 1238 2     NUM_HDR_BKLS = 1;
342 1239 2     ISE_PTR=CH$PTR(.PAT$GL_ISELHD,0);
343 1240 2     REM_BYTE_SIZ = .REM_BYTE_SIZ - A_WORD;
344 1241 2     WHILE .ISE_PTR NEQA 0
345 1242 2     DO
346 1243 3         BEGIN
347 1244 3             IF .NUM_HDR_BKLS GTR .PAT$GL_IMGHDR[IHDSB_HDRBLKCNT]+2 ! CHECK IF HEADER OVERFLOWED BUFFER
348 1245 3             THEN
349 1246 3                 SIGNAL(PAT$HDRBLK);
350 1247 3                 ISD_PTR=CH$PTR(.ISE_PTR, ISE$C_SIZE);
351 1248 4                 IF 7.REM_BYTE_SIZ GTR
352 1249 5                     (IF .ISE_PTR[ISE$L_NXTISE] EQLA 0
353 1250 5                         THEN .ISD_PTR[ISD$W_SIZE] + A_WORD
354 1251 4                         ELSE .ISD_PTR[ISD$W_SIZE])
355 1252 3                 THEN
356 1253 4                     BEGIN
357 1254 4                         NXT_BYTE_PTR=CH$MOVE(.ISD_PTR[ISD$W_SIZE], .ISD_PTR, .NXT_BYTE_PTR);
358 1255 4                         REM_BYTE_SIZ=.REM_BYTE_SIZ - .ISD_PTR[ISD$W_SIZE];
359 1256 4                         ISE_PTR = .ISE_PTR[ISE$L_NXTISE];
360 1257 4                     END
361 1258 3                 ELSE
362 1259 4                     BEGIN
363 1260 4                         NXT_BYTE_PTR = CH$FILL(FILL_CHAR, .REM_BYTE_SIZ+A_WORD, .NXT_BYTE_PTR); ! INSERT FILL CHARAC
364 1261 4                         IF .NUM_HDR_BKLS EQL 1 ! IF THIS IS THE FIRST HEADER BLOCK, RESTORE

```

! and written to the new file in typical pat
! Upon completion of this task return for fu
! patch activity (normal course of action).

! GET BUFFER SIZE
! ALLOCATE NEW IMAGE HEADER BUFFER
! ALLOCATE OUTPUT BUFFER
! INITIALIZE OUTPUT BUFFER POINTER

! COUNT THE FIRST HEADER BLOCK
! INITIALIZE POINTER TO FIRST ISE
! LEAVE ROOM FOR IMAGE TYPE IDENTIFIER -
! WORD AT END OF BLOCK.

! CHECK IF HEADER OVERFLOWED BUFFER

! POINT TO ISD
! CHECK IF THERE IS ENOUGH ROOM FOR:
! (IF THIS IS LAST ISD, THEN
! THE ISD AND A NO-MORE INDICATOR,
! OTHERWISE, JUST THE ISD.)

! YES, THEN MOVE IT IN

! POINT TO NEXT ISE

! INSERT FILL CHARAC
! IF THIS IS THE FIRST HEADER BLOCK, RESTORE

```

365 1262 4 THEN .NXT_BYTE_PTR - 2 = .PAT$GW_IMGTYP; ! THE IMAGE TYPE IDENTIFIER WORD.
366 1263 4 NUM_HDR_BLKs = .NUM_HDR_BLKs + 1; ! ONE MORE HEADER BLOCK
367 1264 4 REM_BYTE_SIZ = A_PAGE - A_WORD; ! SET NEW BLOCK BYTE COUNT
368 1265 3 END;
369 1266 2
370 1267 2 NXT_BYTE_PTR = CH$FILL(NO MORE, A_WORD, .NXT_BYTE_PTR);
371 1268 2 NXT_BYTE_PTR = CH$FILL(FILL_CHAR, .REM_BYTE_SIZ, .NXT_BYTE_PTR);
372 1269 2 IF .NUM_HDR_BLKs EQL 1 ! IF THERE IS ONLY ONE HEADER BLOCK, RESTORE
373 1270 2 THEN .NXT_BYTE_PTR - 2 = .PAT$GW_IMGTYP; ! THE IMAGE TYPE IDENTIFIER WORD HERE.
374 1271 2
375 1272 2 !++
376 1273 2 ! NOW UPDATE THE IMAGE HEADER IF THE NUMBER OF HEADER BLOCKS CHANGED.
377 1274 2 !--
378 1275 2 IF (.PAT$GL_IMGHDR[IHDSB_HDRBLKCNT] NEQ .NUM_HDR_BLKs) OR
379 1276 3 (.PAT$GL_NEWVBNMX NEQ .PAT$GL_OLDVBNMX)
380 1277 2 THEN
381 1278 3 BEGIN
382 1279 3 !++
383 1280 3 ! FILE HEADER EXPANDED. ALL THE VBN'S IN THE ISD'S MUST BE CHANGED.
384 1281 3 ! THAT IS, THE DIFFERENCE IN THE SIZE OF THE HEADERS MUST BE ADDED
385 1282 3 ! TO EVERY VBN IN THE HEADER.
386 1283 3 !--
387 1284 3 BLK_DIFF = .NUM_HDR_BLKs - .NEW_IHD_PTR[IHDSB_HDRBLKCNT];
388 1285 3 NEW_ISD_PTR = CH$PTR(.NEW_IHD_PTR, .NEW_IHD_PTR[IHDSW_SIZE]);
389 1286 3 WHILE .NEW_ISD_PTR[ISD$W_SIZE] NEQ 0
390 1287 3 DO
391 1288 4 BEGIN
392 1289 5 IF (NOT .NEW_ISD_PTR[ISD$V_DZRO]) AND (NOT .NEW_ISD_PTR[ISD$V_GBL])
393 1290 4 THEN
394 1291 4 NEW_ISD_PTR[ISD$L_VBN] = .NEW_ISD_PTR[ISD$L_VBN] + .BLK_DIFF;
395 1292 4 NEW_ISD_PTR = CH$PTR(.NEW_ISD_PTR, .NEW_ISD_PTR[ISD$W_SIZE]);
396 1293 4 IF .NEW_ISD_PTR[ISD$W_SIZE] EQL FILL_CHAR
397 1294 4 THEN
398 1295 4 !
399 1296 4 ! Compute the beginning address of the next header block by rounding
400 1297 4 ! up to the next page boundary, then adding the amount of scew into the page.
401 1298 4 !
402 1299 4 NEW_ISD_PTR = ((.NEW_ISD_PTR + A_PAGE - 1) / A_PAGE * A_PAGE) +
403 1300 4 .NEW_IHD_PTR MOD A_PAGE;
404 1301 3 END;
405 1302 3 NEW_IHD_PTR[IHDSB_HDRBLKCNT] = .NUM_HDR_BLKs; ! RESET NUMBER OF HEADER BLOCKS
406 1303 3 BLK_DIFF = .BLK_DIFF + .PAT$GL_NEWVBNMX - .PAT$GL_OLDVBNMX;
407 1304 3 IF .NEW_IHSYM_PTR NEQ 0
408 1305 3 THEN
409 1306 4 BEGIN
410 1307 4 IF .NEW_IHSYM_PTR[IHSSL_DSTVBN] NEQ 0
411 1308 4 THEN
412 1309 4 NEW_IHSYM_PTR[IHSSL_DSTVBN] = .NEW_IHSYM_PTR[IHSSL_DSTVBN] + .BLK_DIFF;
413 1310 4
414 1311 4 IF .NEW_IHSYM_PTR[IHSSL_DMTVBN] NEQ 0
415 1312 4 THEN
416 1313 4 NEW_IHSYM_PTR[IHSSL_DMTVBN] = .NEW_IHSYM_PTR[IHSSL_DMTVBN] + .BLK_DIFF;
417 1314 4
418 1315 4 IF .NEW_IHSYM_PTR[IHSSL_GSTVBN] NEQ 0
419 1316 4 THEN
420 1317 4 NEW_IHSYM_PTR[IHSSL_GSTVBN] = .NEW_IHSYM_PTR[IHSSL_GSTVBN] + .BLK_DIFF;
421 1318 3 END;

```

```

422 1319 3 IF .NEW_IHPAT_PTR[IHP$$_PATCOMTXT] NEQ 0
423 1320 3 THEN
424 1321 3 NEW_IHPAT_PTR[IHP$$_PATCOMTXT] = .NEW_IHPAT_PTR[IHP$$_PATCOMTXT] + .BLK_DIFF;
425 1322 3 END
426 1323 3 ELSE
427 1324 3 BLK_DIFF = 0;
428 1325 3
429 1326 3 !++
430 1327 3 ! NOW COMPUTE THE SIZE OF THE NEW IMAGE FILE. THEN OPEN IT, ALLOCATING THE
431 1328 3 ! NEEDED CONTIGUOUS SPACE.
432 1329 3
433 1330 3 COM_TXT_PTR = CH$PTR(.PAT$$_GL_TXTLHD, 0); ! POINT TO FIRST COMMAND TEXT BLOCK
434 1331 3 WHILE .COM_TXT_PTR NEQA 0 ! INCREMENT IMAGE SIZE FOR EACH
435 1332 3 DO ! BLOCK OF COMMAND TEXT
436 1333 3 BEGIN
437 1334 3 PAT$$_GL_IMG$$_BLKS = .PAT$$_GL_IMG$$_BLKS + 1;
438 1335 3 COM_TXT_PTR = .COM_TXT_PTR[TEXT$$_L_NXTBLK]; ! POINT TO NEXT COMMAND TEXT BLOCK
439 1336 3 END;
440 1337 3 PAT$$_GL_IMG$$_BLKS = .PAT$$_GL_IMG$$_BLKS + .BLK_DIFF; ! ADD IN DIFFERENCE IN HEADER SIZES
441 1338 3 PAT$$_GL_NEWXABALL[XAB$$_L_A[Q]] = .PAT$$_GL_IMG$$_BLKS; ! INITIALIZE NUMBER OF BLOCKS TO ALLOCATE
442 1339 3
443 1340 3 IF .PAT$$_GL_FLAGS [PAT$$_VOLUME] ! The VOLUME qualifier specifies the RVN
444 1341 3 THEN
445 1342 3 BEGIN
446 1343 3 PAT$$_GL_NEWXABALL[XAB$$_V_VOL] = .PAT$$_GL_IMG$$_VOL; ! The Relative Volume Number
447 1344 3 PAT$$_GL_NEWXABALL[XAB$$_B_ALN] = XAB$$_C_LBN; ! To enable XAB$$_V_VOL
448 1345 3 END;
449 1346 3
450 1347 3 IF (.NUM_OF_UPDATES EQL 0) ! Check number of updates done
451 1348 3 THEN
452 1349 3 BEGIN
453 1350 3 !++
454 1351 3 ! Create the output image file. Try to make it a contiguous file if
455 1352 3 ! the input image file was contiguous, i.e., first try a create with
456 1353 3 ! the same attributes. If the file cannot be created with the same
457 1354 3 ! attributes, then attempt a second try with contiguous-best-try. If
458 1355 3 ! this succeeds, then print an informational message.
459 1356 3 !--
460 1357 3 PAT$$_GL_NEWXABALL[XAB$$_V_CTG] = .PAT$$_GL_OLDFAB[FAB$$_V_CTG];
461 1358 3 PAT$$_GL_NEWXABALL[XAB$$_V_CBT] = .PAT$$_GL_OLDFAB[FAB$$_V_CBT];
462 1359 3 IF NOT (PAT$$_GL_ERRCODE=$$CREATE(FAB=PAT$$_GL_NEWFAB))
463 1360 3 THEN
464 1361 3 BEGIN ! Attempt a contiguous best try
465 1362 3 PAT$$_GL_NEWXABALL[XAB$$_V_CBT] = TRUE;
466 1363 3 PAT$$_GL_ERRCODE = $$CREATE(FAB=PAT$$_GL_NEWFAB);
467 1364 3 IF .PAT$$_GL_ERRCODE
468 1365 3 THEN
469 1366 3 SIGNAL(PAT$$_NONCONTIG+MSG$$_K_INFO,.PAT$$_GL_ERRCODE,.PAT$$_GL_NEWRAB[RAB$$_L_STV]),
470 1367 3 END;
471 1368 3 END
472 1369 3 ELSE
473 1370 3 PAT$$_GL_ERRCODE=$$OPEN(FAB=PAT$$_GL_NEWFAB); ! OPEN OUTPUT FILE
474 1371 3 IF NOT .PAT$$_GL_ERRCODE ! SUCCESS ON OPEN OR CREATE?
475 1372 3 THEN
476 1373 3 SIGNAL(PAT$$_OPENOUT,1,GETFILDSC(PAT$$_GL_NEWFAB),.PAT$$_GL_NEWFAB[FAB$$_L_STS],.PAT$$_GL_NEWRAB[RAB$$_L_STV])
477 1374 3 ELSE
478 1375 3 BEGIN
```

```

: 479      1376      3      PAT$GL_ERRCODE=$CONNECT(RAB=PAT$GL_NEWRAB);      ! CONNECT INPUT FILE
: 480      1377      3      IF NOT .PAT$GL_ERRCODE      ! SUCCESS ON CONNECT?
: 481      1378      3      THEN
: 482      1379      3      SIGNAL(PAT$_OPENOUT,1,GETFILDSC(PAT$GL_NEWFAB),.PAT$GL_NEWRAB[RAB$L_STS],.PAT$GL_NEWRAB[RAB$L_STV])
: 483      1380      3      ELSE
: 484      1381      4      BEGIN
: 485      1382      4      NUM_OF_UPDATES = 1;      ! SET INDICATOR FOR ALREADY CREATED
: 486      1383      4      PAT$GL_FLAGS [PAT$$_OUTPUT] = 1;      ! SET FLAG FILE NOT OPEN
: 487      1384      4      PAT$GL_NEWFAB[FAB$V_ESC] = TRUE;
: 488      1385      4      PAT$GL_NEWFAB[FAB$S_CTX] = RMESC_SETRFM;      ! SET MODIFY CODE
: 489      1386      4      PAT$GL_NEWFAB[FAB$B_RFM] = FAB$C_VAR;      ! SET VARIABLE LENGTH RECORDS
: 490      1387      4      PAT$GL_ERRCODE = $MODIFY(FAB=PAT$GL_NEWFAB);
: 491      1388      4      IF NOT .PAT$GL_ERRCODE
: 492      1389      4      THEN
: 493      1390      4      SIGNAL(PAT$ MODIFYERR, 3, .PAT$GL_ERRCODE,
: 494      1391      4      .PAT$GL_NEWNBK[NAM$B_RSL], PAT$GB_NEWNAME,
: 495      1392      4      .PAT$GL_ERRCODE, .PAT$GL_NEWRAB[RAB$S_STV]);
: 496      1393      4      END
: 497      1394      2      END;
: 498      1395      2
: 499      1396      2      !++
: 500      1397      2      ! REPORT FILE BEING WRITTEN.
: 501      1398      2      --
: 502      1399      2      SIGNAL(PAT$_WRTFIL+MSG$K_INFO, 2, .PAT$GL_NEWNBK[NAM$B_RSL], PAT$GB_NEWNAME);
: 503      1400      2
: 504      1401      2      !++
: 505      1402      2      ! MAKE SURE THE FILE IS OPEN.
: 506      1403      2      --
: 507      1404      2      IF NOT .PAT$GL_FLAGS [PAT$$_OUTPUT]
: 508      1405      2      OR NOT .PAT$GL_FLAGS [PAT$$_INPUT]
: 509      1406      2      THEN RETURN;      ! CAN'T GET AT FILES, GIVE UP
: 510      1407      2
: 511      1408      2      !++
: 512      1409      2      ! Now write out the image binary.
: 513      1410      2      --
: 514      1411      2      ISE_PTR=CH$PTR(.PAT$GL_ISELHD,0);      ! POINT TO FIRST ISE
: 515      1412      2      NEW_ISD_PTR = CH$PTR(.NEW_IHD_PTR, .NEW_IHD_PTR[IHD$W_SIZE]);      ! POINT TO FIRST NEW ISD
: 516      1413      2      MAX_VBN_WRITTEN = 0;      ! NO VBN WRITTEN YET
: 517      1414      2      WHILE .ISE_PTR NEQA 0      ! LOOP UNTIL ISE'S ARE EXHAUSTED
: 518      1415      2      DO
: 519      1416      3      BEGIN
: 520      1417      3      ISD_PTR = CH$PTR(.ISE_PTR, ISE$C_SIZE);      ! FIND OLD ISD ADDRESS
: 521      1418      3      COUNTER = 0;      ! SET COUNT OF BLOCKS WRITTEN FOR IMAGE SECT
: 522      1419      3      IF (NOT .ISD_PTR[ISD$V_DZRO]) AND      ! CHECK FOR NO IMAGE BINARY
: 523      1420      3      (.ISD_PTR[ISD$B_TYPE] NEQ ISD$K_USRSTACK) AND      ! AND FOR IMAGE STACK
: 524      1421      4      (      ! AND FOR GLOBAL SECTIONS WITH
: 525      1422      4      (NOT .ISD_PTR[ISD$V_GBL]) OR      ! NO LOCAL COPY.
: 526      1423      3      (.ISD_PTR[ISD$V_GBL] AND (.ISD_PTR[ISD$S_VBN] NEQ 0)))
: 527      1424      4      THEN
: 528      1425      4      BEGIN
: 529      1426      4      !++
: 530      1427      4      ! SET VBN OF IMAGE SECTION IN OLD AND NEW FILES.
: 531      1428      4      --
: 532      1429      4      CUR_VBN = .ISD_PTR[ISD$S_VBN];
: 533      1430      4      PAT$GL_NEWRAB[RAB$S_BKT] = .NEW_ISD_PTR[ISD$S_VBN];
: 534      1431      4      !++
: 535      1432      4      ! NOW LOOP TO OUTPUT ALL OF THIS IMAGE SECTION.

```

```

: 536 1433 4
: 537 1434 4
: 538 1435 4
: 539 1436 4
: 540 1437 5
: 541 1438 5
: 542 1439 5
: 543 1440 6
: 544 1441 6
: 545 1442 6
: 546 1443 6
: 547 1444 7
: 548 1445 6
: 549 1446 7
: 550 1447 7
: 551 1448 7
: 552 1449 7
: 553 1450 7
: 554 1451 7
: 555 1452 7
: 556 1453 7
: 557 1454 6
: 558 1455 7
: 559 1456 7
: 560 1457 7
: 561 1458 7
: 562 1459 7
: 563 1460 7
: 564 1461 7
: 565 1462 7
: 566 1463 6
: 567 1464 6
: 568 1465 6
: 569 1466 6
: 570 1467 6
: 571 1468 6
: 572 1469 6
: 573 1470 6
: 574 1471 6
: 575 1472 6
: 576 1473 6
: 577 1474 6
: 578 1475 6
: 579 1476 6
: 580 1477 6
: 581 1478 6
: 582 1479 6
: 583 1480 6
: 584 1481 6
: 585 1482 5
: 586 1483 6
: 587 1484 6
: 588 1485 6
: 589 1486 6
: 590 1487 6
: 591 1488 6
: 592 1489 7

```

```

! (THE LOOP IS IN CASE THE IMAGE SECTION IS LARGER THAN THE OUTPUT BUFFER.)
! --
WHILE .COUNTER NEQ .ISD_PTR[ISD$W_PAGCNT]
DO
    BEGIN
    IF .ISE_PTR[ISE$L_MAPVEND] EQLA 0 ! IF THE IMAGE SECTION IS NOT MAPPED
    THEN ! THEN READ IT
        BEGIN
        ! ++
        ! CHECK THAT THE BUFFER IS LARGE ENOUGH TO HOLD ALL OF IMAGE SECTION.
        ! --
        IF OUT_BUF_SIZ GTR ((.ISD_PTR[ISD$W_PAGCNT]-.COUNTER)*A_PAGE)
        THEN
            BEGIN
            ! ++
            ! BUFFER WAS LARGE ENOUGH. SET UP TO READ ENTIRE IMAGE SECTION.
            ! --
            BYTES_TO_READ = A_PAGE * (.ISD_PTR[ISD$W_PAGCNT]-.COUNTER);
            PAT$GL_NEWRAB[RAB$W_RSZ] = .BYTES_TO_READ;
            COUNTER = .ISD_PTR[ISD$W_PAGCNT];
            END
        ELSE
            BEGIN
            ! ++
            ! BUFFER WAS NOT LARGE ENOUGH TO READ ENTIRE IMAGE SECTION.
            ! THEREFORE, SET COUNTER TO READ TEN BLOCKS.
            ! --
            BYTES_TO_READ = OUT_BUF_SIZ;
            PAT$GL_NEWRAB[RAB$W_RSZ] = OUT_BUF_SIZ;
            COUNTER = .COUNTER + 10;
            END;
            ! ++
            ! NOW READ IMAGE SECTION. IF IMAGE SECTION IS TOO LARGE
            ! FOR BUFFER, READ TEN BLOCKS OF IT.
            ! --
            PAT$GL_ERRCODE = GET_IMAGE_BLOCK ( .CUR_VBN,
            ! .OUT_BUF_PTR,
            ! .BYTES_TO_READ );
            IF NOT .PAT$GL_ERRCODE
            THEN
                SIGNAL(PAT$ READERR, 1, GETFILDSC(PAT$GL_OLDFAB),
                .PAT$GL_ERRCODE, 0);
            ! ++
            ! INITIALIZE THE OUTPUT BUFFER ADDRESS.
            ! --
            PAT$GL_NEWRAB[RAB$L_RBF] = .OUT_BUF_PTR;
            END
        ELSE
            BEGIN
            ! ++
            ! THIS IMAGE SECTION WAS MAPPED. CHECK IF
            ! THE ENTIRE SECTION SHOULD BE WRITTEN OR TEN
            ! BLOCKS AT A TIME.
            ! --
            IF OUT_BUF_SIZ GTR ((.ISD_PTR[ISD$W_PAGCNT]-.COUNTER)*A_PAGE)

```

```

: 593 1490 6
: 594 1491 6
: 595 1492 6
: 596 1493 6
: 597 1494 6
: 598 1495 6
: 599 1496 6
: 600 1497 7
: 601 1498 7
: 602 1499 7
: 603 1500 7
: 604 1501 7
: 605 1502 7
: 606 1503 7
: 607 1504 6
: 608 1505 7
: 609 1506 7
: 610 1507 7
: 611 1508 7
: 612 1509 7
: 613 1510 7
: 614 1511 7
: 615 1512 7
: 616 1513 7
: 617 1514 7
: 618 1515 6
: 619 1516 5
: 620 1517 5
: 621 1518 5
: 622 1519 5
: 623 1520 5
: 624 1521 5
: 625 1522 5
: 626 1523 5
: 627 1524 5
: 628 1525 5
: 629 1526 5
: 630 1527 5
: 631 1528 5
: 632 1529 5
: 633 1530 5
: 634 1531 5
: 635 1532 5
: 636 1533 5
: 637 1534 6
: 638 1535 6
: 639 1536 6
: 640 1537 5
: 641 1538 4
: 642 1539 4
: 643 1540 4
: 644 1541 4
: 645 1542 5
: 646 1543 4
: 647 1544 4
: 648 1545 3
: 649 1546 3

```

```

THEN
  ++
  SET THE OUTPUT BUFFER ADDRESS EQUAL
  TO THE STARTING MAPPED ADDRESS PLUS
  AN OFFSET FOR THE BLOCKS ALREADY WRITTEN.
  OUTPUT THE REST OF THE IMAGE SECTION.
  --
  BEGIN
  PAT$GL_NEWRAB[RAB$W_RSZ] = A_PAGE *
    (.NEW_ISD_PTR[ISD$W_PAGCNT] - .COUNTER);
  PAT$GL_NEWRAB[RAB$C_RBF] = .ISE_PTR[ISE$L_MAPVST] +
    (A_PAGE * .COUNTER);
  COUNTER = .ISD_PTR[ISD$W_PAGCNT];
  END
ELSE
  BEGIN
  ++
  BUFFER WAS NOT LARGE ENOUGH TO READ
  ENTIRE IMAGE SECTION. THEREFORE, SET
  COUNTER TO WRITE TEN BLOCKS.
  --
  PAT$GL_NEWRAB[RAB$W_RSZ] = OUT_BUF_SIZ;
  PAT$GL_NEWRAB[RAB$L_RBF] =
    .ISE_PTR[ISE$L_MAPVST] + (A_PAGE * .COUNTER);
  COUNTER = .COUNTER + 10;
  END;
END;

++
NOW WRITE OUT THE IMAGE SECTION (OR PART OF IT).
--
PAT$GL_ERRCODE = $WRITE(RAB=PAT$GL_NEWRAB);
IF NOT .PAT$GL_ERRCODE
THEN
  SIGNAL(PAT$ WRITEERR, 1, GETFILDSC(PAT$GL_NEWFAB),
    .PAT$GL_NEWRAB[RAB$L_STS],
    .PAT$GL_NEWRAB[RAB$L_STV]);

++
CHECK TO SEE THAT THE ENTIRE IMAGE SECTION HAS BEEN WRITTEN.
IF NOT, RESET THE VBN'S FOR THE NEXT TEN BLOCKS OF IT.
--
IF .COUNTER NEQ .ISD_PTR[ISD$W_PAGCNT]
THEN
  BEGIN
  CUR_VBN = .ISD_PTR[ISD$L_VBN] + .COUNTER;
  PAT$GL_NEWRAB[RAB$L_BKT] = .NEW_ISD_PTR[ISD$L_VBN] + .COUNTER;
  END;
END;

++
Now update the pointer to the next highest VBN to be write.
--
IF (.MAX_VBN_WRITTEN LSSU (.NEW_ISD_PTR[ISD$L_VBN] + .NEW_ISD_PTR[ISD$W_PAGCNT]))
THEN
  MAX_VBN_WRITTEN = .NEW_ISD_PTR[ISD$L_VBN] + .NEW_ISD_PTR[ISD$W_PAGCNT];
END;
ISE_PTR = .ISE_PTR[ISE$L_NXTISE];

```



```

: 707      1604      S
: 708      1605      S
: 709      1606      S
: 710      1607      S
: 711      1608      S
: 712      1609      S
: 713      1610      S
: 714      1611      S
: 715      1612      S
: 716      1613      S
: 717      1614      S
: 718      1615      S
: 719      1616      S
: 720      1617      S
: 721      1618      S
: 722      1619      S
: 723      1620      S
: 724      1621      S
: 725      1622      S
: 726      1623      S
: 727      1624      S
: 728      1625      S
: 729      1626      S
: 730      1627      S
: 731      1628      S
: 732      1629      S
: 733      1630      S
: 734      1631      S
: 735      1632      S
: 736      1633      S
: 737      1634      6
: 738      1635      6
: 739      1636      6
: 740      1637      5
: 741      1638      4
: 742      1639      3
: 743      1640      4
: 744      1641      3
: 745      1642      3
: 746      1643      3
: 747      1644      3
: 748      1645      3
: 749      1646      3
: 750      1647      3
: 751      1648      3
: 752      1649      3
: 753      1650      3
: 754      1651      3
: 755      1652      3
: 756      1653      4
: 757      1654      4
: 758      1655      4
: 759      1656      4
: 760      1657      4
: 761      1658      4
: 762      1659      4
: 763      1660      4

      ++
      NOW READ IMAGE SECTION.  IF IMAGE SECTION IS TOO LARGE
      FOR BUFFER, READ TEN BLOCKS OF IT.
      --
PAT$GL_ERRCODE = GET_IMAGE_BLOCK ( .CUR_VBN,
                                   .OUT_BUF_PTR,
                                   .BYTES_TO_READ );

      IF NOT .PAT$GL_ERRCODE
      THEN
          SIGNAL(PAT$_READERR, 1, GETFILDSC(PAT$GL_OLDFAB), .PAT$GL_ERRCODE, 0);

      ++
      INITIALIZE THE OUTPUT BUFFER ADDRESS.
      --
PAT$GL_NEWRAB[RAB$$_RBF] = .OUT_BUF_PTR;

      ++
      NOW WRITE OUT THE DST (OR PART OF IT).
      --
PAT$GL_ERRCODE = $WRITE(RAB=PAT$GL_NEWRAB);
      IF NOT .PAT$GL_ERRCODE
      THEN
          SIGNAL(PAT$_WRITEERR, 1, GETFILDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$$_STS])

      ++
      CHECK TO SEE THAT THE ENTIRE DST HAS BEEN WRITTEN.
      IF NOT, RESET THE VBN'S FOR THE NEXT TEN BLOCKS OF IT.
      --
      IF .COUNTER NEQ .OLD_IHSYM_PTR[IHSS$_DSTBLKS]
      THEN
          BEGIN
              CUR_VBN = .OLD_IHSYM_PTR[IHSS$_DSTVBN] + .COUNTER;
              PAT$GL_NEWRAB[RAB$$_BKT] = .NEW_IHSYM_PTR[IHSS$_DSTVBN] + .COUNTER;
          END;
      END;

      END;
      IF (.MAX_VBN_WRITTEN LSSU (.NEW_IHSYM_PTR[IHSS$_DSTVBN] + .NEW_IHSYM_PTR[IHSS$_DSTBLKS]))
      THEN
          MAX_VBN_WRITTEN = .NEW_IHSYM_PTR[IHSS$_DSTVBN] + .NEW_IHSYM_PTR[IHSS$_DSTBLKS];

      ++
      NOW WRITE OUT THE DEBUG MODULE/PSECT TABLE (DMT) BLOCKS.
      --
      IF .PAT$GL_IMGHDR [IHDS$_DBGDMT]
      THEN
          IF .OLD_IHSYM_PTR [IHSS$_DMTBYTES] NEQ 0
          THEN
              BEGIN
                  BLK_DIFF = (.OLD_IHSYM_PTR[IHSS$_DMTBYTES] + A_PAGE) / A_PAGE;
                  COUNTER = 0;
                  NEW_IHSYM_PTR [IHSS$_DMTVBN] = .MAX_VBN_WRITTEN;
                  PAT$GL_NEWRAB[RAB$$_BKT] = .MAX_VBN_WRITTEN;
                  CUR_VBN = .OLD_IHSYM_PTR[IHSS$_DMTVBN];

                  WHILE .COUNTER LSS .BLK_DIFF DO

```

```

! Did the latest linker gene
! If so, then ...
! ...are there any DMT entri
! Yes, propagate the DMT to
! NOTE: At this point it is
! Number of pages used for t
! Reset local transfer count
! Set the new starting VBN o
! Point to the DMT's VBN in
! Point to the old starting
! Copy the entire DMT.

```



```

: 764 1661 5
: 765 1662 5
: 766 1663 6
: 767 1664 5
: 768 1665 6
: 769 1666 6
: 770 1667 6
: 771 1668 6
: 772 1669 5
: 773 1670 6
: 774 1671 6
: 775 1672 6
: 776 1673 5
: 777 1674 5
: 778 1675 5
: 779 1676 5
: 780 1677 5
: 781 1678 5
: 782 1679 5
: 783 1680 5
: 784 1681 5
: 785 1682 5
: 786 1683 5
: 787 1684 5
: 788 1685 5
: 789 1686 5
: 790 1687 5
: 791 1688 5
: 792 1689 5
: 793 1690 5
: 794 1691 5
: 795 1692 5
: 796 1693 5
: 797 1694 5
: 798 1695 5
: 799 1696 5
: 800 1697 5
: 801 1698 5
: 802 1699 5
: 803 1700 5
: 804 1701 5
: 805 1702 5
: 806 1703 6
: 807 1704 6
: 808 1705 6
: 809 1706 5
: 810 1707 5
: 811 1708 4
: 812 1709 4
: 813 1710 5
: 814 1711 4
: 815 1712 4
: 816 1713 4
: 817 1714 3
: 818 1715 3
: 819 1716 2

```

```

BEGIN
IF OUT_BUF_SIZ GEQ .OLD_IHSYM_PTR[IHSSL_DMTBYTES] -
(.COUNTER * A_PAGE)
! Is the buffer large enough
! the entire (or remaining)
THEN
BEGIN
! Yes,
BYTES_TO_READ = (.BLK_DIFF - .COUNTER) * A_PAGE;
! Set the number of DMT byte
COUNTER = .COUNTER + (.BLK_DIFF - .COUNTER);
! Set number of blocks trans
END
ELSE
BEGIN
! No,
BYTES_TO_READ = OUT_BUF_SIZ;
! Copy a buffer full at a ti
COUNTER = .COUNTER + OUT_BUF_BLK;
! Update number of blocks tr
END;

PAT$GL_NEWRAB[RAB$W_RS2] = .BYTES_TO_READ;
! Propagate the byte count t

!++
! NOW READ IMAGE SECTION. IF IMAGE SECTION IS TOO LARGE
! FOR BUFFER, READ TEN BLOCKS OF IT.
!--
PAT$GL_ERRCODE = GET_IMAGE_BLOCK ( .CUR_VBN,
! .OUT_BUF_PTR,
! .BYTES_TO_READ );

IF NOT .PAT$GL_ERRCODE
THEN
SIGNAL(PAT$_READERR, 1, GETFILDSC(PAT$GL_OLDFAB), .PAT$GL_ERRCODE, 0);

!++
! INITIALIZE THE OUTPUT BUFFER ADDRESS AND WRITE THE DMT (OR PART THERE OF...)
!--
PAT$GL_NEWRAB[RAB$L_RBF] = .OUT_BUF_PTR;
PAT$GL_ERRCODE = $WRITE(RAB=PAT$GL_NEWRAB);
IF NOT .PAT$GL_ERRCODE
THEN
SIGNAL(PAT$_WRITEERR, 1, GETFILDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$L_STS], .PAT$G

!++
! CHECK TO SEE THAT THE ENTIRE DMT HAS BEEN WRITTEN.
! IF NOT, RESET THE VBN'S FOR THE NEXT TEN BLOCKS OF IT.
!--
IF .COUNTER NEQ .BLK_DIFF
THEN
BEGIN
CUR_VBN = .OLD_IHSYM_PTR[IHSSL_DMTVBN] + .COUNTER;
PAT$GL_NEWRAB[RAB$L_BRT] = .NEW_IHSYM_PTR[IHSSL_DMTVBN] + .COUNTER;
END;

END; ! WHILE

IF (.MAX_VBN_WRITTEN LSSU (.NEW_IHSYM_PTR[IHSSL_DMTVBN] + .BLK_DIFF))
THEN
MAX_VBN_WRITTEN = .NEW_IHSYM_PTR[IHSSL_DMTVBN] + .BLK_DIFF;

END; ! IF (DMT present)

END; ! of DST/DMT processing.

```

```

821 1717 2
822 1718 2
823 1719 2 ! Now reopen the input file with another FAB so that we can change
824 1720 2 ! the processing from QIO's to record I/O. We need to do record I/O in the
825 1721 2 ! symbol table and patch commands since information needs to be appended to
826 1722 2 ! these in the new file.
827 1723 2
828 1724 2 TMPFAB [FAB$L_FNA] = PAT$GB_OLDNAME;
829 1725 2 TMPFAB [FAB$B_FNS] = .PAT$GC_OLDNBK [NAM$B_RSL];
830 1726 2 PAT$GL_ERRCODE = $OPEN (FAB=TMPFAB);
831 1727 2 IF NOT .PAT$GL_ERRCODE
832 1728 2 THEN
833 1729 2     SIGNAL (PAT$ OPENIN, 1, GETFILDSC(TMPFAB),
834 1730 2         .TMPFAB [FAB$L_STS], .TMPFAB [FAB$L_STV]);
835 1731 2
836 1732 2 PAT$GL_ERRCODE = $CONNECT (RAB=TMPRAB);
837 1733 2 IF NOT .PAT$GL_ERRCODE
838 1734 2 THEN
839 1735 2     SIGNAL (PAT$ OPENIN, 1, GETFILDSC(TMPFAB),
840 1736 2         .TMPRAB [RAB$L_STS], .TMPRAB [RAB$L_STV]);
841 1737 2
842 1738 2 ! Change attributes to be able to do record I/O.
843 1739 2
844 1740 2 TMPFAB [FAB$V_ESC] = TRUE;
845 1741 2 TMPFAB [FAB$L_CTX] = RMESC_SETRFM;
846 1742 2 TMPFAB [FAB$B_RFM] = FAB$C_VAR;
847 1743 2
848 1744 2 IF NOT (PAT$GL_ERRCODE = $MODIFY (FAB=TMPFAB))
849 1745 2 THEN
850 1746 2     SIGNAL (PAT$ OPENIN, 1, GETFILDSC(TMPFAB),
851 1747 2         .TMPRAB [RAB$L_STS], .TMPRAB [RAB$L_STV]);
852 1748 2
853 1749 2 ! THE FIRST GET/PUT MUST BE BY RFA AND THE REST SEQUENTIALLY.
854 1750 2
855 1751 2 PAT$GL_NEWRAB[RAB$W_USZ] = A PAGE;
856 1752 2 PAT$GL_NEWRAB[RAB$L_UBF] = .OUT_BUF_PTR;
857 1753 2 IF (.NEW_IHSYM_PTR[IHSSL_GSTVBN] NEQ 0)
858 1754 2 THEN
859 1755 2     NEW_IHSYM_PTR[IHSSL_GSTVBN] = .MAX_VBN_WRITTEN;
860 1756 2 IF (.MAX_VBN_WRITTEN NEQ 0)
861 1757 2 THEN
862 1758 2     PAT$GL_NEWRAB[RAB$L_BKT] = .MAX_VBN_WRITTEN - 1
863 1759 2 ELSE
864 1760 2     SIGNAL(PAT$_PATERR);
865 1761 2
866 1762 2 PAT$GL_ERRCODE = $READ(RAB=PAT$GL_NEWRAB);
867 1763 2 IF NOT .PAT$GL_ERRCODE
868 1764 2 THEN
869 1765 2     SIGNAL(PAT$_READERR, 3, GETFILDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$L_STS], .PAT$GL_NEWRAB[RAB$L_ST
870 1766 2
871 1767 2 ! Initialize to read the global symbol table. The first record is read by RFA.
872 1768 2
873 1769 2 TMPRAB [RAB$L_RFA0] = .OLD_IHSYM_PTR[IHSSL_GSTVBN];
874 1770 2 TMPRAB [RAB$W_RFA4] = 0;
875 1771 2 TMPRAB [RAB$B_RAC] = RAB$C_RFA;
876 1772 2
877 1773 2 ! Initialize buffer addresses.
```

```

878 1774 2 !
879 1775 2 PAT$GL_NEWRAB[RAB$L_RBF] = .OUT_BUF_PTR;
880 1776 2 TMPRAB[RAB$L_UBF] = .OUT_BUF_PTR;
881 1777 2
882 1778 2 !++
883 1779 2 ! Now write out the variable length global symbol records.
884 1780 2 ! **** THIS CODE WILL CHANGE WHEN PATCH HANDLES SYMBOLS. ****
885 1781 2 ! **** IT WOULD BE VERY EASY TO EXPAND THE GLOBAL SYMBOL TABLE. ****
886 1782 2 !--
887 1783 2 IF (.OLD_IHSYM_PTR NEQ 0) AND (.OLD_IHSYM_PTR[IHSSW_GSTRECS] NEQ 0) AND
888 1784 2 (.OLD_IHSYM_PTR[IHSSL_GSTVBN] GTR 2)
889 1785 2 THEN
890 1786 2 BEGIN
891 1787 2 COUNTER = .OLD_IHSYM_PTR[IHSSW_GSTRECS]; ! COUNT THE RECORDS AS READ
892 1788 2 WHILE .COUNTER GTR 0
893 1789 2 DO
894 1790 2 BEGIN
895 1791 2 PAT$GL_ERRCODE = $GET(RAB=TMPRAB);
896 1792 2 IF NOT .PAT$GL_ERRCODE
897 1793 2 THEN
898 1794 2 SIGNAL (PAT$ READERR, 1, GETFILDSC(TMPFAB),
899 1795 2 .TMPRAB[RAB$L_STS], .TMPRAB[RAB$L_STV]);
900 1796 2 TMPRAB[RAB$B_RAC] = RAB$C_SEQ; ! SET FOR SEQUENTIAL I/O
901 1797 2 PAT$GL_NEWRAB[RAB$W_RSZ] = .TMPRAB[RAB$W_RSZ];
902 1798 2 PAT$GL_ERRCODE = $PUT(RAB=PAT$GL_NEWRAB);
903 1799 2 IF NOT .PAT$GL_ERRCODE
904 1800 2 THEN
905 1801 2 SIGNAL(PAT$ WRITEERR, 1, GETFILDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$L_STS], .PAT$G
906 1802 2 COUNTER = .COUNTER - 1;
907 1803 2 END;
908 1804 2
909 1805 2 !++
910 1806 2 ! NOW WRITE A RECORD TO FILL THE REST OF THE BLOCK WITH A FILL CHARACTER.
911 1807 2 ! THE SIZE OF THE FILLER RECORD IS THE NUMBER OF BYTES IN A BLOCK MINUS
912 1808 2 ! THE LAST RECORD SIZE, THE LAST RECORD OFFSET INTO THE BLOCK, AND FOUR
913 1809 2 ! BYTES FOR THE LAST RECORD LENGTH AND THE FILLER RECORD LENGTH.
914 1810 2 !--
915 1811 2 PAT$GL_NEWRAB[RAB$W_RSZ] = A_PAGE - .PAT$GL_NEWRAB[RAB$W_RSZ] - .PAT$GL_NEWRAB[RAB$W_RFA4] - 4;
916 1812 2 IF (.PAT$GL_NEWRAB[RAB$W_RSZ] GTR 0) AND (.PAT$GL_NEWRAB[RAB$W_RSZ] LSS A_PAGE)
917 1813 2 THEN
918 1814 2 BEGIN
919 1815 2 CH$FILL(FILL_CHAR, .PAT$GL_NEWRAB[RAB$W_RSZ], .OUT_BUF_PTR);
920 1816 2 PAT$GL_ERRCODE = $PUT(RAB=PAT$GL_NEWRAB);
921 1817 2 IF NOT .PAT$GL_ERRCODE
922 1818 2 THEN
923 1819 2 SIGNAL(PAT$ WRITEERR, 1, GETFILDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$L_STS], .PAT$GL_NEWRAB
924 1820 2 END
925 1821 2 END;
926 1822 2
927 1823 2 !++
928 1824 2 ! SET THE VBN OF THE PATCH COMMAND TEXT IN THE NEW IMAGE HEADER, TO NEXT BLOCK.
929 1825 2 !--
930 1826 2 NEW_IHPAT_PTR[IHP$L_PATCOMTXT] = .PAT$GL_NEWRAB[RAB$L_RFA0] + 1.
931 1827 2
932 1828 2 !++
933 1829 2 ! NOW WRITE OUT THE OLD APPENDED PATCH COMMANDS.
934 1830 2 ! THEY ARE VARIABLE LENGTH, SEQUENTIAL RECORDS, ENDED BY EOF.

```

```

935 1831 2  !--
936 1832 2  IF .PAT$GL_IHPPTR[IHP$SL_PATCOMTXT] NEQ 0
937 1833 2  THEN
938 1834 2  BEGIN
939 1835 2  TMPRAB[RAB$B_RAC] = RAB$C_RFA;          ! FIND THE FIRST BY RFA
940 1836 2  TMPRAB[RAB$S_RFA0] = .PAT$GL_IHPPTR[IHP$SL_PATCOMTXT]; ! SET VBN
941 1837 2  TMPRAB[RAB$W_RFA4] = 0;             ! SET BYTE OFFSET WITHIN BLOCK
942 1838 2  REPEAT
943 1839 2  BEGIN
944 1840 2  !++
945 1841 2  ! THIS LOOP READS AND WRITES ALL THE PREVIOUS APPENDED PATCH
946 1842 2  ! COMMANDS AND FINISHES WHEN EOF IS ENCOUNTERED.
947 1843 2  !--
948 1844 2  PAT$GL_ERRCODE = $GET(RAB=TMPRAB);
949 1845 2  IF .PAT$GL_ERRCODE EQL RMSS_EOF
950 1846 2  THEN
951 1847 2  EXITLOOP;
952 1848 2  IF NOT .PAT$GL_ERRCODE
953 1849 2  THEN
954 1850 2  SIGNAL(PAT$ READERR, 1, GETFILDSC(TMPFAB),
955 1851 2  .TMPRAB[RAB$S_STS], .TMPRAB[RAB$S_STV]);
956 1852 2  TMPRAB[RAB$B_RAC] = RAB$C_SEG;          ! ALL THE REMAINING IS SEQUENTIAL I/O
957 1853 2  PAT$GL_NEWRAB[RAB$W_RSZ] = .TMPRAB[RAB$W_RSZ];
958 1854 2  PAT$GL_ERRCODE = $POT(RAB=PAT$GL_NEWRAB);
959 1855 2  IF NOT .PAT$GL_ERRCODE
960 1856 2  THEN
961 1857 2  SIGNAL(PAT$ WRITEERR, 1, GETFILDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$S_STS], .PAT$G
962 1858 2  END;
963 1859 2  END;
964 1860 2  !++
965 1861 2  ! NOW APPEND THE PATCH COMMANDS FOR THIS SESSION.
966 1862 2  ! THE PATCH COMMANDS ARE STORED AS ASCII STRINGS IN BLOCKS THAT ARE
967 1863 2  ! SINGULARLY LINKED TOGETHER. THE COMMANDS DO NOT SPAN BLOCK BOUNDARIES.
968 1864 2  ! THE LAST COMMAND IN A BLOCK IS FOLLOWED BY A ZERO COUNT.
969 1865 2  !--
970 1866 2  COM_TXT_PTR = .PAT$GL_TXTLHD;
971 1867 2  WHILE .COM_TXT_PTR NEQA 0
972 1868 2  DO
973 1869 2  BEGIN
974 1870 2  COM_PTR = .COM_TXT_PTR + TXT$C_SIZE;          ! POINT TO FIRST COMMAND IN BLOCK
975 1871 2  WHILE .COM_PTR[0] NEQ 0
976 1872 2  DO
977 1873 2  BEGIN
978 1874 2  PAT$GL_NEWRAB[RAB$W_RSZ] = .COM_PTR[0];          ! SET LENGTH OF COMMAND
979 1875 2  PAT$GL_NEWRAB[RAB$S_RBF] = .COM_PTR + 1;      ! SET ADDRESS OF COMMAND
980 1876 2  PAT$GL_ERRCODE = $POT(RAB=PAT$GL_NEWRAB);    ! WRITE ONE COMMAND
981 1877 2  IF NOT .PAT$GL_ERRCODE
982 1878 2  THEN
983 1879 2  SIGNAL(PAT$ WRITEERR, 1, GETFILDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$S_STS], .PAT$G
984 1880 2  COM_PTR = CH$PTR(.COM_PTR, .COM_PTR[0] + 1);  ! POINT TO NEXT COMMAND
985 1881 2  END;
986 1882 2  END;
987 1883 2  COM_TXT_PTR = .COM_TXT_PTR[TXT$S_NXTBLK];      ! POINT TO NEXT COMMAND TEXT BLOCK
988 1884 2  END;

```

```

990 1885 2
991 1886 2
992 1887 2
993 1888 2
994 1889 2
995 1890 2
996 1891 2
997 1892 2
998 1893 2
999 1894 2
1000 1895 2
1001 1896 2
1002 1897 2
1003 1898 2
1004 1899 2
1005 1900 2
1006 1901 2
1007 1902 2
1008 1903 2
1009 1904 2
1010 1905 2
1011 1906 2
1012 1907 2
1013 1908 2
1014 1909 2
1015 1910 2
1016 1911 2
1017 1912 2
1018 1913 2
1019 1914 2
1020 1915 2
1021 1916 2
1022 1917 2
1023 1918 2
1024 1919 2
1025 1920 2
1026 1921 2
1027 1922 2
1028 1923 2
1029 1924 2
1030 1925 2
1031 1926 2
1032 1927 2
1033 1928 2
1034 1929 2
1035 1930 2
1036 1931 2
1037 1932 2
1038 1933 2
1039 1934 2
1040 1935 2
1041 1936 2
1042 1937 2
1043 1938 2
1044 1939 2
1045 1940 2
1046 1941 2

!++
! NOW WRITE OUT THE IMAGE HEADER.  THE IMAGE HEADER IS WRITTEN LAST BECAUSE
! THE VBN FOR THE PATCH COMMAND TEXT MUST BE FOUND FIRST.  THE ECO LEVEL BIT
! CORRESPONDING TO THIS PATCH MAY NOW BE SET IN THE IMAGE HEADER.  IF THE
! HEADER IS WRITTEN SUCCESSFULLY, THEN THE ECO LEVEL INDICATOR, PAT$GB_ECOLVL,
! IS RE-INITIALIZED TO ZERO.  THIS WILL ENABLE ANOTHER "SET ECO" COMMAND TO
! SPECIFY A NEW PATCH.
!--
IF (.PAT$GB_ECOLVL NEQ 0) ! DON'T TRY TO SET A LEVEL IF NONE SPECIFIED
THEN
    BEGIN
    ECO_LEVEL_PTR = CH$PTR(NEW_IHPAT_PTR[IHP$E_C01], 0); ! SET POINTER TO ECO LEVEL BITVECTOR
    ECO_LEVEL_PTR[.PAT$GB_ECOLVL-1] = 1; ! SET ECO BIT
    ECO_LEVEL_PTR = CH$PTR(PAT$GL_IHP_PTR[IHP$E_C01], 0); ! SET POINTER TO ECO LEVEL BITVECTOR
    ECO_LEVEL_PTR[.PAT$GB_ECOLVL-1] = 1; ! SET ECO BIT
    END;
PAT$GL_NEWRAB[RAB$B_KT] = 1; ! SET NUMBER OF BLOCK TO OUTPUT
PAT$GL_NEWRAB[RAB$W_RSZ] = .NUM_HDR_BLKS * A_PAGE; ! SET NUMBER OF BYTES TO WRITE
PAT$GL_NEWRAB[RAB$L_RBF] = .NEW_IHD_PTR; ! SET BUFFER ADDRESS

!++
! NOW CLEAR THE TRUNCATE BIT BEFORE PATCH WRITES THE IMAGE HEADER.  IF THIS
! IS NOT DONE, THE REST OF THE FILE IS LOST.
!--
PAT$GL_NEWRAB[RAB$V_TPT] = FALSE;
PAT$GL_ERRCODE=$WRITE(RAB=PAT$GL_NEWRAB); ! OUTPUT HEADER BLOCKS
IF NOT .PAT$GL_ERRCODE
THEN
    SIGNAL(PAT$WRITEERR, 1, GETFILDSC(PAT$GL_NEWFAB), .PAT$GL_NEWRAB[RAB$L_STS], .PAT$GL_NEWRAB[RAB$L_S
PAT$GB_ECOLVL = 0; ! ALLOW NEW PATCH ECO LEVEL

!++
! NOW RESET FILE ATTRIBUTES.
!--
PAT$GL_NEWFAB[FAB$V_ESC] = TRUE;
PAT$GL_NEWFAB[FAB$L_CTX] = RM$ESC_SETRFM; ! SET MODIFY CODE
PAT$GL_NEWFAB[FAB$B_RFM] = FAB$C_FIX; ! SET VARIABLE LENGTH RECORDS
PAT$GL_ERRCODE = $MODIFY(FAB=PAT$GL_NEWFAB);
IF NOT .PAT$GL_ERRCODE
THEN
    SIGNAL(PAT$MODIFYERR, 3, .PAT$GL_ERRCODE, .PAT$GL_NEWNBK[NAM$B_RSL],
PAT$GB_NEWNAME, .PAT$GL_ERRCODE, .PAT$GL_NEWRAB[RAB$L_STV]);

!++
! NOW CLOSE THE OUTPUT IMAGE FILE.  THIS IS DONE HERE SO THAT THE "UPDATE"
! COMMAND CAN REWRITE THE FILE IF UPDATE IS SPECIFIED MORE THAN ONCE.
!--
PAT$GL_ERRCODE = $CLOSE(FAB=PAT$GL_NEWFAB);
IF NOT .PAT$GL_ERRCODE
THEN
    SIGNAL(PAT$CLOSEOUT, 1, GETFILDSC(PAT$GL_NEWFAB), .PAT$GL_NEWFAB[FAB$L_STS], .PAT$GL_NEWFAB[FAB$L_S
ELSE
    PAT$GL_FLAGS [PAT$S_OUTPUT] = 0;

! Close the input file, we are all done with record I/O processing.
!
```

```

: 1047      1942      2
: 1048      1943      2 PAT$GL_ERRCODE = $CLOSE (FAB=TMPFAB);
: 1049      1944      2 IF NOT .PAT$GL_ERRCODE
: 1050      1945      2 THEN
: 1051      1946      2     SIGNAL (PAT$_CLOSEIN, 1, GETFILDSC(TMPFAB), .TMPFAB[FAB$S_STS], .TMPFAB[FAB$S_STV]);
: 1052      1947      2
: 1053      1948      2 RETURN;
: 1054      1949      1 END;

```

! END OF PAT\$WRITMG

		.TITLE	PATWRT
		.IDENT	\V04-000\
		.PSECT	_PAT\$PLIT,NOWRT,NOEXE,0
03	00000	P.AAA:	.BYTE 3
50	00001		.BYTE 80
0000	00002		.WORD 0
00000000	00004		.LONG 0
00000000	00008		.LONG 0
00000000	0000C		.LONG 0
00000000	00010		.LONG 0
0000	00014		.WORD 0
02	00016		.BYTE 2
00	00017		.BYTE 0
00000000	00018		.LONG 0
00	0001C		.BYTE 0
00	0001D		.BYTE 0
00	0001E		.BYTE 0
02	0001F		.BYTE 2
00000000	00020		.LONG 0
00000000	00024		.LONG 0
00000000G	00028	.ADDRESS	PAT\$GL_OLDNBK
00000000	0002C		.LONG 0
00000000	00030		.LONG 0
00	00034		.BYTE 0
00	00035		.BYTE 0
0000	00036		.WORD 0
00000000	00038		.LONG 0
0000	0003C		.WORD 0
00	0003E		.BYTE 0
00	0003F		.BYTE 0
00000000	00040		.LONG 0
00000000	00044		.LONG 0
0000	00048		.WORD 0
00	0004A		.BYTE 0
00	0004B		.BYTE 0
00000000	0004C		.LONG 0
01	00050	P.AAB:	.BYTE 1
44	00051		.BYTE 68
0000	00052		.WORD 0
00000000	00054		.LONG 0
00000000	00058		.LONG 0
00000000	0005C		.LONG 0
0000#	00060		.WORD 0[3]
0000	00066		.WORD 0
00000000	00068		.LONG 0

.....

```

0000 0006C .WORD 0
00 0006E .BYTE 0
00 0006F .BYTE 0
0200 00070 .WORD 512
0200 00072 .WORD 512
00000000G 00074 .ADDRESS PAT$GB_INPBUF
00000000G 00078 .ADDRESS PAT$GB_INPBUF
00000000 0007C .LONG 0
00000000 00080 .LONG 0
00 00084 .BYTE 0
00 00085 .BYTE 0
00 00086 .BYTE 0
00 00087 .BYTE 0
00000000 00088 .LONG 0
00000000 0008C .LONG 0
00000000 00090 .LONG 0

```

.PSECT _PAT\$OWN,NOEXE,2

00000 NUM_OF_UPDATES:
.BLKB 4

```

ISE$C_SIZE== 20
TXT$C_SIZE== 4
PAL$C_SIZE== 16
ASD$C_SIZE== 9
FWR$C_SIZE== 24

```

```

.EXTRN PAT$CREMAP, PAT$WRITEFILE
.EXTRN PAT$FAO_PUT, PAT$ALLOBLK
.EXTRN GETFILD$C, IMG$DECODE_IHD
.EXTRN IMG$GET_NEXT_ISD
.EXTRN PAT$GB_ECOLVC, PAT$GL_CHANUM
.EXTRN PAT$GL_JNL$RAB, PAT$GL_NEWVBNMX
.EXTRN PAT$GL_OLDVBNMX
.EXTRN PAT$GL_IMG$BLKS, PAT$GW_IMG$VOL
.EXTRN PAT$GL_NEWXABALL
.EXTRN PAT$GL_NEWRAB, PAT$GL_NEWFAB
.EXTRN PAT$GL_NEWNBK, PAT$GB_NEWNAME
.EXTRN PAT$GL_OLDRAB, PAT$GL_OLDFAB
.EXTRN PAT$GL_OLDNBK, PAT$GB_OLDNAME
.EXTRN PAT$GB_INPBUF, PAT$GL_IMG$HDR
.EXTRN PAT$GL_IHP$PTR, PAT$GL_ISELHD
.EXTRN PAT$GL_ISETAIL, PAT$GL_TXTLHD
.EXTRN PAT$GL_FLAGS, PAT$GL_ERRCODE
.EXTRN PAT$GW_IMG$TYP, PAT$CLOSEIN
.EXTRN PAT$CLOSEOUT, PAT$OPENIN
.EXTRN PAT$OPENOUT, PAT$OVERLAY
.EXTRN PAT$READERR, PAT$SYSERROR
.EXTRN PAT$WRITEERR, SYS$CREATE
.EXTRN SYS$OPEN, SYS$CONNECT
.EXTRN SYS$MODIFY, SYS$WRITE
.EXTRN SYS$READ, SYS$GET
.EXTRN SYS$PUT, SYS$CLOSE

```

.PSECT _PAT\$CODE,NOVRT,2

OFFC 00000

.ENTRY PAT\$WRTIMG, Save R2,R3,R4,R5,R6,R7,R8,R9,- ; 1091

		5E	FF54	CE	9E	00002		MOVAB	R10, R11		
		EF	0050	8F	28	00007		MOVAB	-172(SP), SP		1172
5C	AE	00000000'		8F	28	00012		MOVAB	#80, P.AAA, TMPFAB		1178
18	AE	00000000'		AE	9E	0001D		MOVAB	#68, P.AAB, TMPRAB		1172
		54		AE	9E	0001D		MOVAB	TMFAB, TMPRAB+60		1202
	0B	00000000G		EF	06	E1 00022		BBC	#6, PAT\$GL_FLAGS, 1\$		1205
		00000000V		EF	00	FB 0002A		CALLS	#0, WRITE_BINARY		1204
					04	00031		RET			1212
			50	00000000G	EF	D0 00032	1\$:	MOVL	PAT\$GL_IMGHDR, R0		
					04	A0 B5 00039		TSTW	4(R0)		
					09	13 0003C		BEQL	2\$		
			5B		04	A0 3C 0003E		MOVZWL	4(R0), OLD_IHSYM_PTR		1214
			5B			50 C0 00042		ADDL2	R0, OLD_IHSYM_PTR		
					02	11 00045		BRB	3\$		
					5B	D4 00047	2\$:	CLRL	OLD_IHSYM_PTR		1216
			50		10	A0 9A 00049	3\$:	MOVZBL	16(R0), R0		1217
			50			09 78 0004D		ASHL	#9, R0, R0		
50			50	0400		C0 9E 00051		MOVAB	1024(R0), NEW_IHD_MAX		
					10	AE 9F 00056		PUSHAB	NEW_IHD_PTR		1218
						50 DD 00059		PUSHL	NEW_IHD_MAX		
		00000000G				02 FB 0005B		CALLS	#2, PAT\$ALLOBLK		
					14	AE 9F 00062		PUSHAB	OUT_BUF_PTR		1219
					7E	1400 8F 3C 00065		MOVZWL	#5120, =(SP)		
		00000000G				02 FB 0006A		CALLS	#2, PAT\$ALLOBLK		
					56	10 AE D0 00071		MOVL	NEW_IHD_PTR, R6		1220
					53	56 D0 00075		MOVL	R6, NXT_BYTE_PTR		
63		00000000G		FF	00000000G	FF 28 00078		MOVL3	@PAT\$GL_IMGHDR, @PAT\$GL_IMGHDR, -		1226
									(NXT_BYTE_PTR)		
					59	00000000G	FF 3C 00084	MOVZWL	@PAT\$GL_IMGHDR, REM_BYTE_SIZ		1227
59		00000200		8F		59 C3 0008B		SUBL3	REM_BYTE_SIZ, #512, REM_BYTE_SIZ		
					04	A6 B5 00093		TSTW	4(R6)		1228
					09	13 00096		BEQL	4\$		
			50		04	A6 3C 00098		MOVZWL	4(R6), R0		1230
			56			50 C0 0009C		ADDL2	R0, NEW_IHSYM_PTR		
						03 11 0009F		BRB	5\$		
					10	AE D4 000A1	4\$:	CLRL	NEW_IHD_PTR		1232
						08 C1 000A4	5\$:	ADDL3	#8, NEW_IHD_PTR, R1		1233
						61 3C 000A9		MOVZWL	(R1), R0		
51					10	BE 40 9E 000AC		MOVAB	@NEW_IHD_PTR[R0], NEW_IHPAT_PTR		
						01 D0 000B1		MOVL	#1, NUM_HDR_BLKS		1238
					0C	AE D0 000B5		MOVL	PAT\$GL_ISELRD, ISE_PTR		1239
						58 00000000G		SUBL2	#2, REM_BYTE_SIZ		1240
						02 C2 000BC		TSTL	ISE_PTR		1241
						58 D5 000BF	6\$:	BEQL	12\$		
						6C 13 000C1		MOVL	PAT\$GL_IMGHDR, R0		1244
					50	00000000G		MOVZBL	16(R0), R0		
						50 10 A0 9A 000CA		ADDL2	#2, R0		
						50 02 C0 000CE		CPL	NUM_HDR_BLKS, R0		
						50 0C AE D1 000D1		BLEQ	7\$		
						0D 15 000D5		PUSHL	#7176572		1246
						8F DD 000D7		CALLS	#1, LIB\$SIGNAL		
						01 FB 000DD		MOVAB	20(R8), ISD_PTR		1247
						00 01 FB 000DD		TSTL	(ISE_PTR)		1249
						57 14 A8 9E 000E4	7\$:	BNEQ	8\$		
						68 D5 000E8		MOVZWL	(ISD_PTR), R10		1250
						09 12 000EA		MOVAB	2(R10), R0		
						67 3C 000EC		BRB	9\$		
						5A 02 AA 9E 000EF					
						50 06 11 000F3					

			5A		67	3C	000F5	8\$:	MOVZWL	(ISD_PTR), R10	1251	
			50		5A	D0	000F8		MOVL	R10, R0		
			50		59	D1	000FB	9\$:	CMPL	REM_BYTE_SIZ, R0	1249	
					0C	15	000FE		BLEQ	10\$		
		63	67		5A	28	00100		MOVCS	R10, (ISD_PTR), (NXT_BYTE_PTR)	1254	
			59		5A	C2	00104		SUBL2	R10, REM_BYTE_SIZ	1255	
			58		68	D0	00107		MOVL	(ISE_PTR), ISE_PTR	1256	
					B3	11	0010A		BRB	6\$	1248	
			50		A9	9E	0010C	10\$:	MOVAB	2(R9), R0	1260	
50	FF	BF	6E		00	2C	00110		MOVCS	#0, (SP), #255, R0, (NXT_BYTE_PTR)		
					63		00116					
			01		AE	D1	00117		CMPL	NUM_HDR_BLKs, #1	1261	
					08	12	0011B		BNEQ	11\$		
			FE	A3	00000000G	EF	3C	0011D	MOVZWL	PAT\$GW_IMGTYP, -2(NXT_BYTE_PTR)	1262	
					0C	AE	D6	00125	INCL	NUM_HDR_BLKs	1263	
			59		01FE	8F	3C	00128	MOVZWL	#510, REM_BYTE_SIZ	1264	
					90	11	0012D		BRB	6\$	1241	
			59	FF	BF	6E		12\$:	CLRW	(NXT_BYTE_PTR)+	1267	
					00	2C	00131		MOVCS	#0, (SP), #255, REM_BYTE_SIZ, -	1268	
					63		00137			(NXT_BYTE_PTR)		
			01		AE	D1	00138		CMPL	NUM_HDR_BLKs, #1	1269	
					08	12	0013C		BNEQ	13\$		
			FE	A3	00000000G	EF	3C	0013E	MOVZWL	PAT\$GW_IMGTYP, -2(NXT_BYTE_PTR)	1270	
			50		00000000G	EF	D0	00146	MOVL	GL_IMGHDR, R0	1275	
OC	AE	10	A0		08	00	ED	0014D	CMPZV	#8, 16(R0), NUM_HDR_BLKs		
					10	12	00154		BNEQ	14\$		
					00000000G	EF	D1	00156	CMPL	PAT\$GL_NEWVBNMX, PAT\$GL_OLDVBNMX	1276	
					03	12	00161		BNEQ	14\$		
					009F	31	00163		BRW	21\$		
			50	10	AE	10	C1	00166	ADDL3	#16, NEW_IHD_PTR, R0	1284	
			54	OC	AE	60	9A	0016B	MOVZBL	(R0), BLK_DIFF		
					52	10	BE	3C	00173	SUBL3	BLK_DIFF, NUM_HDR_BLKs, BLK_DIFF	
			52		AE	C0	00177		MOVZWL	NEW_IHD_PTR, NEW_ISD_PTR	1285	
					62	B5	0017B	15\$:	ADDL2	NEW_IHD_PTR, NEW_ISD_PTR		
					3F	13	0017D		TSTW	(NEW_ISD_PTR)	1286	
			08	08	A2	02	E0	0017F	BEQL	17\$		
					04	08	A2	E8	BBS	#2, 8(NEW_ISD_PTR), 16\$	1289	
					A2	54	C0	00188	BLBS	8(NEW_ISD_PTR), 16\$		
					50	62	3C	0018C	ADDL2	BLK_DIFF, -12(NEW_ISD_PTR)	1291	
					52	50	C0	0018F	MOVZWL	(NEW_ISD_PTR), R0	1292	
					FFFF	8F	62	B1	00192	ADDL2	R0, NEW_ISD_PTR	
						E2	12	00197	CMPW	(NEW_ISD_PTR), #65535	1293	
					50	01FF	C2	9E	BNEQ	15\$		
					50	00000200	8F	C6	MOVAB	511(R2), R0	1299	
					50		09	78	DIVL2	#512, R0		
			7E	10	AE	01	7A	001A9	ASHL	#9, R0, R0		
51			51		8E	00000200	8F	7B	EMUL	#1, NEW_IHD_PTR, #0, -(SP)	1300	
			52		50		51	C1	EDIV	#512, (SP)+, R1, R1		
							BD	11	ADDL3	R1, R0, NEW_ISD_PTR		
			50	10	AE	10	C1	001BE	BRB	15\$	1286	
					60	OC	AE	90	ADDL3	#16, NEW_IHD_PTR, R0	1302	
					54	00000000G	EF	C1	MOVAB	NUM_HDR_BLKs, (R0)		
			54		50	00000000G	EF	C3	ADDL3	PAT\$GL_NEWVBNMX, BLK_DIFF, R0	1303	
							56	D5	SUBL3	PAT\$GL_OLDVBNMX, R0, BLK_DIFF		
							19	13	TSTL	NEW_IHSYM_PTR	1304	
							66	D5	BEQL	20\$		
									TSTL	(NEW_IHSYM_PTR)	1307	

				03	13	001DD	BEQL	18\$				
		66		54	C0	001DF	ADDL2	BLK DIFF, (NEW_IHSYM_PTR)		1309		
			OC	A6	D5	001E2	TSTL	12(NEW_IHSYM_PTR)		1311		
				04	13	001E3	BEQL	19\$				
		OC	A6	54	C0	001E7	ADDL2	BLK DIFF, 12(NEW_IHSYM_PTR)		1313		
				A6	D5	001EB	TSTL	4(NEW_IHSYM_PTR)		1315		
				04	13	001EE	BEQL	20\$				
		04	A6	54	C0	001F0	ADDL2	BLK DIFF, 4(NEW_IHSYM_PTR)		1317		
50			6E	20	C1	001F4	ADDL3	#32, NEW_IHPAT_PTR, R0		1319		
				60	D5	001F8	TSTL	(R0)				
50			6E	08	13	001FA	BEQL	22\$				
				20	C1	001FC	ADDL3	#32, NEW_IHPAT_PTR, R0		1321		
				60	54	C0	ADDL2	BLK_DIFF, (R0)				
				02	11	00203	BRB	22\$		1275		
				54	D4	00205	CLRL	BLK DIFF		1324		
			5A	0000000G	EF	D0	00207	MOVL	PAT\$GL_TXTLHD, COM_TXT_PTR		1330	
					0B	13	0020E	BEQL	24\$		1331	
					0000000G	EF	D6	00210	INCL	PAT\$GL_IMGBLKS		1334
			5A		6A	D0	00216	MOVL	(COM_TXT_PTR), COM_TXT_PTR		1335	
					F3	11	00219	BRB	23\$		1331	
		0000000G	EF		54	C0	0021B	ADDL2	BLK DIFF, PAT\$GL_IMGBLKS		1337	
		0000000G	EF	0000000G	EF	D0	00222	MOVL	PAT\$GL_IMGBLKS, PAT\$GL_NEWXABALL+16		1338	
12		0000000G	EF		05	E1	0022D	BBC	#5, PAT\$GL_FLAGS, 25\$		1340	
		0000000G	EF	0000000G	EF	B0	00235	MOVW	PAT\$GW_IMGVOL, PAT\$GL_NEWXABALL+10		1343	
		0000000G	EF		02	90	00240	MOVB	#2, PAT\$GL_NEWXABALL+9		1344	
				00000000'	EF	D5	00247	TSTL	NUM_OF_UPDATES		1347	
					78	12	0024D	BNEQ	26\$			
		50	0000000G	EF	01	04	EF	0024F	EXTZV	#4, #1, PAT\$GL_OLDFAB+6, R0		1357
0000000G		EF	01	07	50	F0	00258	INSV	R0, #7, #1, PAT\$GL_NEWXABALL+8			
		50	0000000G	EF	01	05	EF	00261	EXTZV	#5, #1, PAT\$GL_OLDFAB+6, R0		1358
0000000G		EF	01	05	50	F0	0026A	INSV	R0, #5, #1, PAT\$GL_NEWXABALL+8			
				0000000G	EF	9F	00273	PUSHAB	PAT\$GL_NEWFAB		1359	
		0000000G	00		01	FB	00279	CALLS	#1, SYSS\$CREATE			
		0000000G	EF		50	D0	00280	MOVL	R0, PAT\$GL_ERRCODE			
			51		50	E8	00287	BLBS	R0, 27\$			
		0000000G	EF		20	88	0028A	BISB2	#32, PAT\$GL_NEWXABALL+8		1362	
				0000000G	EF	9F	00291	PUSHAB	PAT\$GL_NEWFAB		1363	
		0000000G	00		01	FB	00297	CALLS	#1, SYSS\$CREATE			
		0000000G	EF		50	D0	0029E	MOVL	R0, PAT\$GL_ERRCODE			
			36	0000000G	EF	E9	002A5	BLBC	PAT\$GL_ERRCODE, 28\$		1364	
				0000000G	EF	DD	002AC	PUSHL	PAT\$GL_NEWRAB+12		1366	
				0000000G	EF	DD	002B2	PUSHL	PAT\$GL_ERRCODE			
				006D82A3	8F	DD	002B8	PUSHL	#7176867			
		0000000G	00		03	FB	002BE	CALLS	#3, LIB\$SIGNAL			
					14	11	002C5	BRB	27\$		1347	
				0000000G	EF	9F	002C7	PUSHAB	PAT\$GL_NEWFAB		1370	
		0000000G	00		01	FB	002CD	CALLS	#1, SYSS\$OPEN			
		0000000G	EF		50	D0	002D4	MOVL	R0, PAT\$GL_ERRCODE			
			0E	0000000G	EF	E8	002DB	BLBS	PAT\$GL_ERRCODE, 29\$		1371	
				0000000G	EF	DD	002E2	PUSHL	PAT\$GL_NEWRAB+12		1373	
				0000000G	EF	DD	002E8	PUSHL	PAT\$GL_NEWFAB+8			
					22	11	002EE	BRB	30\$			
				0000000G	EF	9F	002F0	PUSHAB	PAT\$GL_NEWRAB		1376	
		0000000G	00		01	FB	002F6	CALLS	#1 SYSS\$CONNECT			
		0000000G	EF		50	D0	002FD	MOVL	R0, PAT\$GL_ERRCODE			
			27	0000000G	EF	E8	00304	BLBS	PAT\$GL_ERRCODE, 31\$		1377	
			7E	0000000G	EF	7D	0030B	MOVQ	PAT\$GL_NEWRAB+8, -(SP)		1379	

00000000G	EF	00000000G	EF	9F	00312	30\$:	PUSHAB	PAT\$GL_NEWFAB		
			01	FB	00318		CALLS	#1, GETFILDSC		
			50	DD	0031F		PUSHL	R0		
			01	DD	00321		PUSHL	#1		
00000000G	00	00000000G	8F	DD	00323		PUSHL	#PATS_OPENOUT		
			05	FB	00329		CALLS	#5, LIB\$SIGNAL		
			60	11	00330		BRB	32\$		
00000000'	EF		01	DD	00332	31\$:	MOVL	#1, NUM_OF_UPDATES		1382
00000000G	EF		08	88	00339		BISB2	#8, PAT\$GL_FLAGS		1383
00000000G	EF		08	88	00340		BISB2	#8, PAT\$GL_NEWFAB+7		1384
00000000G	EF		01	DD	00347		MOVL	#1, PAT\$GL_NEWFAB+24		1385
00000000G	EF		02	90	0034E		MOVB	#2, PAT\$GL_NEWFAB+31		1386
		00000000G	EF	9F	00355		PUSHAB	PAT\$GL_NEWFAB		1387
00000000G	00		01	FB	00358		CALLS	#1, SYS\$MODIFY		
00000000G	EF		50	DD	00362		MOVL	R0, PAT\$GL_ERRCODE		
	26		50	EB	00369		BLBS	R0, 32\$		1388
		00000000G	EF	DD	0036C		PUSHL	PAT\$GL_NEWRAB+12		1392
			50	DD	00372		PUSHL	R0		
		00000000G	EF	9F	00374		PUSHAB	PAT\$GB_NEWNAME		1390
	7E	00000000G	EF	9A	0037A		MOVZBL	PAT\$GL_NEWNBK+3, -(SP)		1391
			50	DD	00381		PUSHL	R0		1390
			03	DD	00383		PUSHL	#3		
		006D819C	8F	DD	00385		PUSHL	#7176604		
00000000G	00		07	FB	0038B		CALLS	#7, LIB\$SIGNAL		
		00000000G	EF	9F	00392	32\$:	PUSHAB	PAT\$GB_NEWNAME		1399
	7E	00000000G	EF	9A	00398		MOVZBL	PAT\$GL_NEWNBK+3, -(SP)		
			02	DD	0039F		PUSHL	#2		
		006D82C3	8F	DD	003A1		PUSHL	#7176899		
00000000G	00		04	FB	003A7		CALLS	#4, LIB\$SIGNAL		
01 00000000G	EF		03	E0	003AE		BBS	#3, PAT\$GL_FLAGS, 33\$		1404
			04	003B6			RET			
01 00000000G	EF		02	E0	003B7	33\$:	BBS	#2, PAT\$GL_FLAGS, 34\$		1405
			04	003BF			RET			
		58 00000000G	EF	DD	003C0	34\$:	MOVL	PAT\$GL_ISELHD, ISE_PTR		1411
		52 10	BE	3C	003C7		MOVZWL	@NEW_IHD_PTR, NEW_ISD_PTR		1412
		52 10	AE	C0	003CB		ADDL2	NEW_IHD_PTR, NEW_ISD_PTR		
			59	D4	003CF		CLRL	MAX_VBN_WRITTEN		1413
			58	D5	003D1	35\$:	TSTL	ISE_PTR		1414
			03	12	003D3		BNEQ	36\$		
			019E	31	003D5		BRW	54\$		
		57 14	A8	9E	003D8	36\$:	MOVAB	20(R8), ISD_PTR		1417
			53	D4	003DC		CLRL	COUNTER		1418
03 08 A7			02	E1	003DE		BBC	#2, 8(ISD_PTR), 38\$		1419
			0163	31	003E3	37\$:	BRW	52\$		
	FD	8F 0B	A7	91	003E6	38\$:	CMPB	11(ISD_PTR), #253		1420
			F6	13	003EB		BEQL	37\$		
		05 08	A7	E9	003ED		BLBC	8(ISD_PTR), 39\$		1421
			0C	A7	D5	003F1	TSTL	12(ISD_PTR)		1422
			ED	13	003F4		BEQL	37\$		
	08 AE	0C A7	DD	003F6	39\$:	MOVL	12(ISD_PTR), CUR_VBN			1428
00000000G	EF	0C A2	DD	003FB		MOVL	12(NEW_ISD_PTR), -PAT\$GL_NEWRAB+56			1429
	55	02 A7	3C	00403	40\$:	MOVZWL	2(ISD_PTR), R5			1435
	55		53	D1	00407		CMPL	COUNTER, R5		
			03	12	0040A		BNEQ	41\$		
			012A	31	0040C		BRW	51\$		
			10 A8	D5	0040F	41\$:	TSTL	16(ISE_PTR)		1438
			03 13	00412			BEQL	42\$		

			FECA	31	00536	50\$:	BRW	40\$	1435	
	50	02	A2	3C	00539	51\$:	MOVZWL	2(NEW_ISD_PTR), R0	1542	
	50	0C	A2	C0	0053D		ADDL2	12(NEW_ISD_PTR), R0		
	50		59	D1	00541		CMPL	MAX_VBN_WRITTEN, R0		
			03	1E	00544		BGEQU	52\$		
	59		50	D0	00546		MOVL	R0, MAX_VBN_WRITTEN	1544	
	58		68	D0	00549	52\$:	MOVL	(ISE_PTR), ISE_PTR	1546	
	50		62	3C	0054C		MOVZWL	(NEW_ISD_PTR), R0	1547	
	52		50	C0	0054F		ADDL2	R0, NEW_ISD_PTR		
	FFFF		8F	B1	00552		CMPL	(NEW_ISD_PTR), #65535	1551	
			1A	12	00557		BNEQ	53\$		
50	52	10	AE	C3	00559		SUBL3	NEW_IHD_PTR, NEW_ISD_PTR, R0	1554	
	50	01FF	C0	9E	0055E		MOVAB	511(R0), R0		
	50	00000200	8F	C6	00563		DIVL2	#512, R0		
50	50		09	78	0056A		ASHL	#9, R0, R0		
52	50	10	AE	C1	0056E		ADDL3	NEW_IHD_PTR, R0, NEW_ISD_PTR		
			FESB	31	00573	53\$:	BRW	35\$	1414	
	00000000G	EF	02	88	00576	54\$:	BISB2	#2, PAT\$GL_NEWRAB+4	1561	
			52	D4	0057D		CLRL	R2	1567	
			5B	D5	0057F		TSTL	OLD_IHSYM_PTR		
			03	12	00581		BNEQ	55\$		
			0222	31	00583		BRW	76\$		
			52	D6	00586	55\$:	INCL	R2		
	55	08	AB	3C	00588		MOVZWL	8(OLD_IHSYM_PTR), R5	1570	
			05	13	0058C		BEQL	56\$		
	02		6B	D1	0058E		CMPL	(OLD_IHSYM_PTR), #2		
			03	14	00591		BGTR	57\$		
			00EA	31	00593	56\$:	BRW	64\$		
			53	D4	00596	57\$:	CLRL	COUNTER	1573	
	00000000G	66	59	D0	00598		MOVL	MAX_VBN_WRITTEN, (NEW_IHSYM_PTR)	1574	
	08	EF	59	D0	0059B		MOVL	MAX_VBN_WRITTEN, PAT\$GL_NEWRAB+56	1575	
			AE	6B	005A2		MOVL	(OLD_IHSYM_PTR), CUR_VBN	1576	
			55	53	005A6	58\$:	CMPL	COUNTER, R5	1577	
			55	E8	005A9		BEQL	56\$		
50			53	C3	005AB		SUBL3	COUNTER, R5, R0	1583	
50			09	78	005AF		ASHL	#9, R0, R0		
	00001400	8F	50	D1	005B3		CMPL	R0, #5120		
			11	18	005BA		BGEQ	59\$		
	04	AE	50	D0	005BC		MOVL	R0, BYTES TO READ	1589	
	00000000G	EF	04	AE	80	005C0	MOVW	BYTES TO READ, PAT\$GL_NEWRAB+34	1590	
		53	55	D0	005C8		MOVL	R5, COUNTER	1591	
			12	11	005CB		BRB	60\$	1583	
	04	AE	8F	3C	005CD	59\$:	MOVZWL	#5120, BYTES TO READ	1599	
	00000000G	EF	1400	8F	B0	005D3	MOVW	#5120, PAT\$GL_NEWRAB+34	1600	
		53	0A	C0	005DC		ADDL2	#10, COUNTER	1601	
			04	AE	DD	005DF	60\$:	PUSHL	BYTES TO READ	1610
			18	AE	DD	005E2	PUSHL	OUT_BUF_PTR	1609	
			10	AE	DD	005E5	PUSHL	CUR_VBN	1608	
	00000000V	EF	03	FB	005E8		CALLS	#3, GET_IMAGE_BLOCK		
	00000000G	EF	50	D0	005EF		MOVL	R0, PAT\$GL_ERRCODE		
		26	00000000G	EF	E8	005F6	BLBS	PAT\$GL_ERRCODE, 61\$	1611	
				7E	D4	005FD	CLRL	-(SP)	1613	
			00000000G	EF	DD	005FF	PUSHL	PAT\$GL_ERRCODE		
			00000000G	EF	9F	00605	PUSHAB	PAT\$GL_OLDFAB		
	00000000G	EF	01	FB	00608		CALLS	#1, GETFILDSC		
			50	DD	00612		PUSHL	R0		
			01	DD	00614		PUSH'	#1		

			00000000G	8F	DD	00616		PUSHL	#PATS_READERR		
			00000000G	00	05	FB	0061C	CALLS	#5, LIB\$SIGNAL		
			00000000G	EF	14	AE	D0 00623	61\$:	MOVL	OUT_BUF_PTR, PAT\$GL_NEWRAB+40	1618
			00000000G			EF	9F 0062B		PUSHAB	PAT\$GL_NEWRAB	1623
			00000000G	00		01	FB 00631		CALLS	#1, SYSS\$WRITE	
			00000000G	EF		50	D0 00638		MOVL	R0, PAT\$GL_ERRCODE	
				25	00000000G	EF	E8 0063F		BLBS	PAT\$GL_ERRCODE, 62\$	1624
				7E	00000000G	EF	7D 00646		MOVQ	PAT\$GL_NEWRAB+8, -(SP)	1626
			00000000G	EF	00000000G	EF	9F 0064D		PUSHAB	PAT\$GL_NEWFAB	
						01	FB 00653		CALLS	#1, GETFILDSC	
						50	DD 0065A		PUSHL	R0	
						01	DD 0065C		PUSHL	#1	
			00000000G	00	00000000G	8F	DD 0065E		PUSHL	#PATS_WRITEERR	
				55		05	FB 00664		CALLS	#5, LIB\$SIGNAL	
						53	D1 0066B	62\$:	CMPL	COUNTER, R5	1632
						0D	13 0066E		BEQL	63\$	
	08	AE		68		53	C1 00670		ADDL3	COUNTER, (OLD_IHSYM_PTR), CUR_VBN	1635
	00000000G	EF		66		53	C1 00675		ADDL3	COUNTER, (NEW_IHSYM_PTR), PAT\$GL_NEWRAB+56	1636
						FF26	31 0067D	63\$:	BRW	58\$	1577
				50	08	A6	3C 00680	64\$:	MOVZWL	8(NEW_IHSYM_PTR), R0	1640
				50		66	C0 00684		ADDL2	(NEW_IHSYM_PTR), R0	
				50		59	D1 00687		CMPL	MAX_VBN_WRITTEN, R0	
						03	1E 0068A		BGEQU	65\$	
				59		50	D0 0068C		MOVL	R0, MAX_VBN_WRITTEN	1642
			03	20	00000000G	EF	D0 0068F	65\$:	MOVL	PAT\$GL_IMGHDR, R0	1649
						05	E0 00696		BBS	#5, 32(R0), 67\$	
						010A	31 0069B	66\$:	BRW	76\$	
				55	10	AB	D0 0069E	67\$:	MOVL	16(OLD_IHSYM_PTR), R5	1651
						F7	13 006A2		BEQL	66\$	
				50	0200	C5	9E 006A4		MOVAB	512(R5), R0	1654
	54		50	00000200		8F	C7 006A9		DIVL3	#512, R0, BLK_DIFF	
						53	D4 006B1		CLRL	COUNTER	1655
		0C	A6			59	D0 006B3		MOVL	MAX_VBN_WRITTEN, 12(NEW_IHSYM_PTR)	1656
		00000000G	EF			59	D0 006B7		MOVL	MAX_VBN_WRITTEN, PAT\$GL_NEWRAB+56	1657
		08	AE	0C		AB	D0 006BE		MOVL	12(OLD_IHSYM_PTR), CUR_VBN	1658
			54			53	D1 006C3	68\$:	CMPL	COUNTER, BLK_DIFF	1660
						03	19 006C6		BLSS	69\$	
						00D0	31 006C8		BRW	75\$	
			51			09	78 006CB	69\$:	ASHL	#9, COUNTER, R1	1663
				50	1400	C1	9E 006CF		MOVAB	5120(R1), R0	1662
				50		55	D1 006D4		CMPL	R5, R0	
						0E	14 006D7		BGTR	70\$	
				54		53	C3 006D9		SUBL3	COUNTER, BLK_DIFF, R0	1666
	04	50		50		09	78 006DD		ASHL	#9, R0, BYTES_TO_READ	
	AE			53		50	C0 006E2		ADDL2	R0, COUNTER	1667
						09	11 006E5		BRB	71\$	1662
		04	AE	1400		8F	3C 006E7	70\$:	MOVZWL	#5120, BYTES_TO_READ	1671
			53			0A	C0 006ED		ADDL2	#10, COUNTER	1672
		00000000G	EF	04		AE	B0 006F0	71\$:	MOVW	BYTES_TO_READ, PAT\$GL_NEWRAB+34	1675
				04		AE	DD 006F8		PUSHL	BYTES_TO_READ	1683
				18		AE	DD 006FB		PUSHL	OUT_BUF_PTR	1682
				10		AE	DD 006FE		PUSHL	CUR_VBN	1681
			00000000V	EF		03	FB 00701		CALLS	#3, GET_IMAGE_BLOCK	
			00000000G	EF		50	D0 00708		MOVL	R0, PAT\$GL_ERRCODE	
				26	00000000G	EF	E8 0070F		BLBS	PAT\$GL_ERRCODE, 72\$	1684
						7E	D4 00716		CLRL	-(SP)	1686
					00000000G	EF	DD 00718		PUSHL	PAT\$GL_ERRCODE	

00000000G	EF	00000000G	EF	9F	0071E		PUSHAB	PAT\$GL_OLDFAB	:		
			01	FB	00724		CALLS	#1, GETFILDSC	:		
			50	DD	0072B		PUSHL	RO	:		
			01	DD	0072D		PUSHL	#1	:		
00000000G	00	00000000G	8F	DD	0072F		PUSHL	#PAT\$ READERR	:		
00000000G	EF	14	05	FB	00735	72\$:	CALLS	#5, LIB\$SIGNAL	:		
			AE	DO	0073C		MOVL	OUT BUF PTR, PAT\$GL_NEWRAB+40	:	1691	
00000000G	00	00000000G	EF	9F	00744		PUSHAB	PAT\$GL_NEWRAB	:	1692	
00000000G	EF		01	FB	0074A		CALLS	#1, SYSS\$WRITE	:		
			50	DO	00751		MOVL	RO, PAT\$GL_ERRCODE	:		
	25	00000000G	EF	E8	00758		BLBS	PAT\$GL_ERRCODE, 73\$:	1693	
	7E	00000000G	EF	7D	0075F		MOVQ	PAT\$GL_NEWRAB+8, -(SP)	:	1695	
		00000000G	EF	9F	00766		PUSHAB	PAT\$GL_NEWFAB	:		
00000000G	EF		01	FB	0076C		CALLS	#1, GETFILDSC	:		
			50	DD	00773		PUSHL	RO	:		
			01	DD	00775		PUSHL	#1	:		
00000000G	00	00000000G	8F	DD	00777		PUSHL	#PAT\$ WRITEERR	:		
	54		05	FB	0077D		CALLS	#5, LIB\$SIGNAL	:		
			53	D1	00784	73\$:	CPL	COUNTER, BLK_DIFF	:	1701	
			0F	13	00787		BEQL	74\$:		
08	AE	0C	BB43	9E	00789		MOVAB	@12(OLD_IHSYM_PTR)[COUNTER], CUR_VBN	:	1704	
00000000G	EF	0C	B643	9E	0078F		MOVAB	@12(NEW_IHSYM_PTR)[COUNTER], -	:	1705	
								PAT\$GL_NEWRAB+56	:		
			FF28	31	00798	74\$:	BRW	68\$:	1660	
50			A6	C1	0079B	75\$:	ADDL3	12(NEW_IHSYM_PTR), BLK_DIFF, RO	:	1710	
			59	D1	007A0		CPL	MAX_VBN_WRITTEN, RO	:		
			03	1E	007A3		BGEQU	76\$:		
			50	DO	007A5		MOVL	RO, MAX_VBN_WRITTEN	:	1712	
	DC	AD	00000000G	EF	9E	007A8	76\$:	MOVAB	PAT\$GB_OLDNAME, TMPFAB+44	:	1724
	E4	AD	00000000G	EF	90	007B0		MOVAB	PAT\$GL_OLDNBK+3, TMPFAB+52	:	1725
			5C	AE	9F	007B8		PUSHAB	TMFAB	:	1726
00000000G	00		01	FB	007BB		CALLS	#1, SYSS\$OPEN	:		
00000000G	EF		50	DO	007C2		MOVL	RO, PAT\$GL_ERRCODE	:		
	21	00000000G	EF	E8	007C9		BLBS	PAT\$GL_ERRCODE, 77\$:	1727	
		68	AE	DD	007D0		PUSHL	TMFAB+12	:	1730	
		68	AE	DD	007D3		PUSHL	TMFAB+8	:		
		64	AE	9F	007D6		PUSHAB	TMFAB	:	1729	
00000000G	EF		01	FB	007D9		CALLS	#1, GETFILDSC	:		
			50	DD	007E0		PUSHL	RO	:		
			01	DD	007E2		PUSHL	#1	:		
00000000G	00	00000000G	8F	DD	007E4		PUSHL	#PAT\$ OPENIN	:		
		18	05	FB	007EA		CALLS	#5, LIB\$SIGNAL	:		
00000000G	00		AE	9F	007F1	77\$:	PUSHAB	TMPRAB	:	1732	
00000000G	EF		01	FB	007F4		CALLS	#1, SYSS\$CONNECT	:		
00000000G	EF		50	DO	007FB		MOVL	RO, PAT\$GL_ERRCODE	:		
	21	00000000G	EF	E8	00802		BLBS	PAT\$GL_ERRCODE, 78\$:	1733	
		24	AE	DD	00809		PUSHL	TMPRAB+12	:	1736	
		24	AE	DD	0080C		PUSHL	TMPRAB+8	:		
		64	AE	9F	0080F		PUSHAB	TMFAB	:	1735	
00000000G	EF		01	FB	00812		CALLS	#1, GETFILDSC	:		
			50	DD	00819		PUSHL	RO	:		
			01	DD	0081B		PUSHL	#1	:		
00000000G	00	00000000G	8F	DD	0081D		PUSHL	#PAT\$ OPENIN	:		
	63	AE	05	FB	00823		CALLS	#5, LIB\$SIGNAL	:		
	74	AE	08	88	0082A	78\$:	BISB2	#8, TMFAB+7	:	1740	
	7B	AE	01	DO	0082E		MOVL	#1, TMFAB+24	:	1741	
			02	90	00832		MOVB	#2, TMFAB+31	:	1742	

00000000G	00	5C	AE	9F	00836		PUSHAB	TMPFAB	1744	
00000000G	EF		01	FB	00839		CALLS	#1, SYSS\$MODIFY		
	21		50	DD	00840		MOVL	R0, PAT\$GL_ERRCODE		
		24	50	EB	00847		BLBS	R0, 79\$		
		24	AE	DD	0084A		PUSHL	TMPRAB+12	1747	
		64	AE	DD	0084D		PUSHL	TMPRAB+8		
00000000G	EF		AE	9F	00850		PUSHAB	TMPFAB	1746	
			01	FB	00853		CALLS	#1, GETFILDSC		
			50	DD	0085A		PUSHL	R0		
			01	DD	0085C		PUSHL	#1		
00000000G	00	00000000G	8F	DD	0085E		PUSHL	#PAT\$ OPENIN		
00000000G	00		05	FB	00864		CALLS	#5, LIB\$SIGNAL		
00000000G	EF	0200	8F	B0	0086B	79\$:	MOVW	#512, PAT\$GL_NEWRAB+32	1751	
		14	AE	DD	00874		MOVL	OUT_BUF_PTR, PAT\$GL_NEWRAB+36	1752	
		04	A6	D5	0087C		TSTL	4(NEW_IHSYM_PTR)	1753	
			04	13	0087F		BEQL	80\$		
	04	A6	59	DD	00881		MOVL	MAX_VBN_WRITTEN, 4(NEW_IHSYM_PTR)	1755	
			59	D5	00885	80\$:	TSTL	MAX_VBN_WRITTEN	1756	
			0A	13	00887		BEQL	81\$		
00000000G	EF	FF	A9	9E	00889		MOVAB	-1(R9), PAT\$GL_NEWRAB+56	1758	
			0D	11	00891		BRB	82\$		
		006D814A	8F	DD	00893	81\$:	PUSHL	#7176522	1760	
00000000G	00		01	FB	00899		CALLS	#1, LIB\$SIGNAL		
		00000000G	EF	9F	008A0	82\$:	PUSHAB	PAT\$GL_NEWRAB	1762	
00000000G	00		01	FB	008A6		CALLS	#1, SYSS\$READ		
00000000G	EF		50	DD	008AD		MOVL	R0, PAT\$GL_ERRCODE		
	25	00000000G	EF	EB	008B4		BLBS	PAT\$GL_ERRCODE, 83\$	1763	
	7E	00000000G	EF	7D	008BB		MOVQ	PAT\$GL_NEWRAB+8, -(SP)	1765	
		00000000G	EF	9F	008C2		PUSHAB	PAT\$GL_NEWFAB		
00000000G	EF		01	FB	008C8		CALLS	#1, GETFILDSC		
			50	DD	008CF		PUSHL	R0		
			03	DD	008D1		PUSHL	#3		
		00000000G	8F	DD	008D3		PUSHL	#PAT\$ READERR		
00000000G	00		05	FB	008D9		CALLS	#5, LIB\$SIGNAL		
	28	04	AB	DD	008E0	83\$:	MOVL	4(OLD_IHSYM_PTR), TMPRAB+16	1769	
		2C	AE	B4	008E5		CLRW	TMPRAB+20	1770	
	36		02	90	008E8		MOVB	#2, TMPRAB+30	1771	
00000000G	EF	14	AE	DD	008EC		MOVL	OUT_BUF_PTR, PAT\$GL_NEWRAB+40	1775	
	3C	14	AE	DD	008F4		MOVL	OUT_BUF_PTR, TMPRAB+36	1776	
			52	EB	008F9		BLBS	R2, 85\$	1783	
			0110	31	008FC	84\$:	BRW	91\$		
			0A	AB	B5	008FF	85\$:	TSTW	10(OLD_IHSYM_PTR)	
			F8	13	00902		BEQL	84\$		
		02	04	AB	D1	00904		CMLP	4(OLD_IHSYM_PTR), #2	1784
			F2	15	00908		BLEQ	84\$		
		53	0A	AB	3C	0090A		MOVZWL	10(OLD_IHSYM_PTR), COUNTER	1787
			03	14	0090E	86\$:	BGTR	87\$	1788	
			0089	31	00910		BRW	90\$		
		18	AE	9F	00913	87\$:	PUSHAB	TMPRAB	1791	
00000000G	00		01	FB	00916		CALLS	#1, SYSS\$GET		
00000000G	EF		50	DD	0091D		MOVL	R0, PAT\$GL_ERRCODE		
	21	00000000G	EF	EB	00924		BLBS	PAT\$GL_ERRCODE, 88\$	1792	
			24	AE	DD	0092B		PUSHL	TMPRAB+12	1795
			24	AE	DD	0092E		PUSHL	TMPRAB+8	
			64	AE	9F	00931		PUSHAB	TMPFAB	1794
00000000G	EF		01	FB	00934		CALLS	#1, GETFILDSC		
			50	DD	0093B		PUSHL	R0		

			01	DD	0093D	PUSHL	#1		
			8F	DD	0093F	PUSHL	#PATS_READERR		
			05	FB	00945	CALLS	#5, LIB\$SIGNAL		
00000000G	00		AE	94	0094C	CLRB	TMPRAB+30		1796
		36	AE	B0	0094F	MOVW	TMPRAB+34, PAT\$GL_NEWRAB+34		1797
00000000G	EF	3A	EF	9F	00957	PUSHAB	PAT\$GL_NEWRAB		1798
			01	FB	0095D	CALLS	#1, SY\$SPUT		
00000000G	00		50	D0	00964	MOVL	RO, PAT\$GL_ERRCODE		
00000000G	EF		EF	E8	0096B	BLBS	PAT\$GL_ERRCODE, 89\$		1799
			7E	7D	00972	MOVQ	PAT\$GL_NEWRAB+8, -(SP)		1801
			EF	9F	00979	PUSHAB	PAT\$GL_NEWFAB		
00000000G	EF		01	FB	0097F	CALLS	#1, GETFILDSC		
			50	DD	00986	PUSHL	RO		
			01	DD	00988	PUSHL	#1		
00000000G	00		8F	DD	0098A	PUSHL	#PATS_WRITEERR		
			05	FB	00990	CALLS	#5, LIB\$SIGNAL		
			53	D7	00997	DECL	COUNTER		1802
			FF	72	31	BRW	86\$		1788
			EF	3C	0099C	MOVZWL	PAT\$GL_NEWRAB+34, RO		1811
			51	00000000G	EF	3C	009A3	MOVZWL	PAT\$GL_NEWRAB+20, R1
			50	00000000G	51	C0	009AA	ADDL2	R1, RO
00000000G	EF	01FC	8F	50	A3	SUBW3	RO, #508, PAT\$GL_NEWRAB+34		
			50	00000000G	EF	3C	009B7	MOVZWL	PAT\$GL_NEWRAB+34, RO
			4F	15	009BE	BLEQ	91\$		1812
			50	B1	009C0	CMPW	RO, #512		
			48	1E	009C5	BGEQU	91\$		
50	FF	8F	00	2C	009C7	MOVCS	#0, (SP), #255, RO, @OUT_BUF_PTR		1815
			BE		009CD				
			EF	9F	009CF	PUSHAB	PAT\$GL_NEWRAB		1816
			01	FB	009D5	CALLS	#1, SY\$SPUT		
00000000G	00		50	D0	009DC	MOVL	RO, PAT\$GL_ERRCODE		
00000000G	EF		EF	E8	009E3	BLBS	PAT\$GL_ERRCODE, 91\$		1817
			7E	7D	009EA	MOVQ	PAT\$GL_NEWRAB+8, -(SP)		1819
			EF	9F	009F1	PUSHAB	PAT\$GL_NEWFAB		
00000000G	EF		01	FB	009F7	CALLS	#1, GETFILDSC		
			50	DD	009FE	PUSHL	RO		
			01	DD	00A00	PUSHL	#1		
			8F	DD	00A02	PUSHL	#PATS_WRITEERR		
00000000G	00		05	FB	00A08	CALLS	#5, LIB\$SIGNAL		
50	6E		20	C1	00A0F	ADDL3	#32, NEW_IHPAT_PTR, RO		1826
60	EF		01	C1	00A13	ADDL3	#1, PAT\$GL_NEWRAB+16, (RO)		
			EF	D0	00A1B	MOVL	PAT\$GL_IHPPTR, RO		1832
			A0	D5	00A22	TSTL	32(RO)		
			28	13	00A25	BEQL	93\$		
			02	90	00A27	MOVB	#2, TMPRAB+30		1835
			A0	D0	00A2B	MOVL	32(RO), TMPRAB+16		1836
			AE	B4	00A30	CLRW	TMPRAB+20		1837
			AE	9F	00A33	PUSHAB	TMPRAB		1844
00000000G	00		01	FB	00A36	CALLS	#1, SY\$GET		
00000000G	EF		50	D0	00A3D	MOVL	RO, PAT\$GL_ERRCODE		
0001827A	8F		EF	D1	00A44	CMPL	PAT\$GL_ERRCODE, #98938		1845
			76	13	00A4F	BEQL	95\$		
			EF	E8	00A51	BLBS	PAT\$GL_ERRCODE, 94\$		1848
			AE	DD	00A58	PUSHL	TMPRAB+12		1851
			AE	DD	00A5B	PUSHL	TMPRAB+8		
			AE	9F	00A5E	PUSHAB	TMPFAB		
00000000G	EF		01	FB	00A61	CALLS	#1, GETFILDSC		1850

00000000G	00	00000000G	50	DD	00A68	PUSHL	R0		
			01	DD	00A6A	PUSHL	#1		
			8F	DD	00A6C	PUSHL	#PAT\$ READERR		
00000000G	00	00000000G	05	FB	00A72	CALLS	#5, LIB\$SIGNAL		1852
			36	AE	94 00A79	CLRB	TMPRAB+30		
00000000G	EF	00000000G	AE	B0	00A7C	MOVW	TMPRAB+34, PAT\$GL_NEWRAB+34		1853
			3A	EF	9F 00A84	PUSHAB	PAT\$GL_NEWRAB		1854
00000000G	00	00000000G	01	FB	00A8A	CALLS	#1, SY\$SPUT		
00000000G	EF	00000000G	50	D0	00A91	MOVL	R0, PAT\$GL_ERRCODE		
			94	EF	E8 00A98	BLBS	PAT\$GL_ERRCODE, 92\$		1855
			7E	EF	7D 00A9F	MOVQ	PAT\$GL_NEWRAB+8, -(SP)		1857
00000000G	EF	00000000G	EF	9F	00AA6	PUSHAB	PAT\$GL_NEWFAB		
			01	FB	00AAC	CALLS	#1, GETFILDSC		
			50	DD	00AB3	PUSHL	R0		
			01	DD	00AB5	PUSHL	#1		
00000000G	00	00000000G	8F	DD	00AB7	PUSHL	#PAT\$ WRITEERR		
			05	FB	00ABD	CALLS	#5, LIB\$SIGNAL		
			FF6C	31	00AC4	BRW	92\$		1837
			5A	EF	D0 00AC7	MOVL	PAT\$GL_TXTLHD, COM_TXT_PTR		1867
			68	13	00ACE	BEQL	100\$		1868
			52	AA	9E 00AD0	MOVAB	4(R10), COM_PTR		1871
			62	95	00AD4	TSTB	(COM_PTR)		1872
			5B	13	00AD6	BEQL	99\$		
00000000G	EF	00000000G	62	9B	00ADB	MOVZBW	(COM_PTR), PAT\$GL_NEWRAB+34		1875
00000000G	EF	00000000G	A2	9E	00ADF	MOVAB	1(R2), PAT\$GL_NEWRAB+40		1876
			EF	9F	00AE7	PUSHAB	PAT\$GL_NEWRAB		1877
00000000G	00	00000000G	01	FB	00AED	CALLS	#1, SY\$SPUT		
00000000G	EF	00000000G	50	D0	00AF4	MOVL	R0, PAT\$GL_ERRCODE		
			25	EF	E8 00AFB	BLBS	PAT\$GL_ERRCODE, 98\$		1878
			7E	EF	7D 00B02	MOVQ	PAT\$GL_NEWRAB+8, -(SP)		1880
00000000G	EF	00000000G	EF	9F	00B09	PUSHAB	PAT\$GL_NEWFAB		
			01	FB	00B0F	CALLS	#1, GETFILDSC		
			50	DD	00B16	PUSHL	R0		
			01	DD	00B18	PUSHL	#1		
00000000G	00	00000000G	8F	DD	00B1A	PUSHL	#PAT\$ WRITEERR		
			05	FB	00B20	CALLS	#5, LIB\$SIGNAL		
			50	62	9A 00B27	MOVZBL	(COM_PTR), R0		1881
			50	52	C0 00B2A	ADDL2	COM_PTR, R0		
			52	A0	9E 00B2D	MOVAB	1(R0), COM_PTR		
			A1	11	00B31	BRB	97\$		1872
			5A	6A	D0 00B33	MOVL	(COM_TXT_PTR), COM_TXT_PTR		1883
			96	11	00B36	BRB	96\$		1868
			51	EF	9A 00B38	MOVZBL	PAT\$GB_ECOLVL, R1		1894
			14	13	00B3F	BEQL	102\$		
			50	6E	D0 00B41	MOVL	NEW_IHPAT_PTR, ECO_LEVEL_PTR		1897
			51	D7	00B44	DECL	R1		1898
00	60	00000000G	51	E2	00B46	BBSS	R1, (ECO_LEVEL_PTR), 101\$		
			50	EF	D0 00B4A	MOVL	PAT\$GL_IHPTR, ECO_LEVEL_PTR		1899
00	60	00000000G	51	E2	00B51	BBSS	R1, (ECO_LEVEL_PTR), 102\$		1900
			EF	01	D0 00B55	MOVL	#1, PAT\$GL_NEWRAB+56		1902
00000000G	EF	00000000G	8F	A5	00B5C	MULW3	#512, NUM_RDR_BLK\$S, PAT\$GL_NEWRAB+34		1903
			AE	D0	00B67	MOVL	NEW_IHD_PTR, PAT\$GL_NEWRAB+40		1904
00000000G	EF	00000000G	02	8A	00B6F	BICB2	#2, PAT\$GL_NEWRAB+4		1910
			EF	9F	00B76	PUSHAB	PAT\$GL_NEWRAB		1911
00000000G	00	00000000G	01	FB	00B7C	CALLS	#1, SY\$WRITE		
00000000G	EF	00000000G	50	D0	00B83	MOVL	R0, PAT\$GL_ERRCODE		
			25	EF	E8 00B8A	BLBS	PAT\$GL_ERRCODE, 103\$		1912

00000000G	7E	00000000G	EF	7D	00B91	MOVQ	PAT\$GL_NEWRAB+8, -(SP)	1914
		00000000G	EF	9F	00B98	PUSHAB	PAT\$GL_NEWFAB	
00000000G	EF		01	FB	00B9E	CALLS	#1, GETFILDSC	
			50	DD	00BA5	PUSHL	R0	
			01	DD	00BA7	PUSHL	#1	
00000000G	00	00000000G	8F	DD	00BA9	PUSHL	#PAT\$ WRITEERR	
		00000000G	05	FB	00BAF	CALLS	#5, LIB\$SIGNAL	
00000000G	EF		EF	94	00BB6	CLRB	PAT\$GB_ECOLVL	1915
00000000G	EF		08	88	00BBC	BISB2	#8, PAT\$GL_NEWFAB+7	1920
00000000G	EF		01	DD	00BC3	MOVL	#1, PAT\$GL_NEWFAB+24	1921
00000000G	EF		01	90	00BCA	MOVB	#1, PAT\$GL_NEWFAB+51	1922
00000000G	00	00000000G	EF	9F	00BD1	PUSHAB	PAT\$GL_NEWFAB	1923
00000000G	EF		50	DD	00BD7	CALLS	#1, SYSSMODIFY	
	26		50	DD	00BDE	MOVL	R0, PAT\$GL_ERRCODE	
		00000000G	EF	E8	00BE5	BLBS	R0, 104\$	1924
			50	DD	00BE8	PUSHL	PAT\$GL_NEWRAB+12	1927
			50	DD	00BEE	PUSHL	R0	
		00000000G	EF	9F	00BF0	PUSHAB	PAT\$GB_NEWNAME	1926
00000000G	7E	00000000G	EF	9A	00BF6	MOVZBL	PAT\$GL_NEWNBK+3, -(SP)	
			50	DD	00BFD	PUSHL	R0	
			03	DD	00BFF	PUSHL	#3	
00000000G	00	006D819C	8F	DD	00C01	PUSHL	#7176604	
		00000000G	07	FB	00C07	CALLS	#7, LIB\$SIGNAL	
00000000G	00		EF	9F	00C0E	PUSHAB	PAT\$GL_NEWFAB	1933
00000000G	00		01	FB	00C14	CALLS	#1, SYSSCLOSE	
00000000G	EF		50	DD	00C1B	MOVL	R0, PAT\$GL_ERRCODE	
	27	00000000G	EF	E8	00C22	BLBS	PAT\$GL_ERRCODE, 105\$	1934
	7E	00000000G	EF	7D	00C29	MOVQ	PAT\$GL_NEWFAB+8, -(SP)	1936
		C0000000G	EF	9F	00C30	PUSHAB	PAT\$GL_NEWFAB	
00000000G	EF		01	FB	00C36	CALLS	#1, GETFILDSC	
			50	DD	00C3D	PUSHL	R0	
			01	DD	00C3F	PUSHL	#1	
00000000G	00	00000000G	8F	DD	00C41	PUSHL	#PAT\$ CLOSEOUT	
			05	FB	00C47	CALLS	#5, LIB\$SIGNAL	
00000000G	EF		07	11	00C4E	BRB	106\$	
		5C	08	8A	00C50	BICB2	#8, PAT\$GL_FLAGS	1938
00000000G	00		AE	9F	00C57	PUSHAB	TMPFAB	1943
00000000G	00		01	FB	00C5A	CALLS	#1, SYSSCLOSE	
00000000G	EF		50	DD	00C61	MOVL	R0, PAT\$GL_ERRCODE	
	21	00000000G	EF	E8	00C68	BLBS	PAT\$GL_ERRCODE, 107\$	1944
		68	AE	DD	00C6F	PUSHL	TMPFAB+12	1946
		68	AE	DD	00C72	PUSHL	TMPFAB+8	
		54	AE	9F	00C75	PUSHAB	TMPFAB	
00000000G	EF		01	FB	00C78	CALLS	#1, GETFILDSC	
			50	DD	00C7F	PUSHL	R0	
			01	DD	00C81	PUSHL	#1	
		00000000G	8F	DD	00C83	PUSHL	#PAT\$ CLOSEIN	
00000000G	00		05	FB	00C89	CALLS	#5, LIB\$SIGNAL	
			04	00C90	107\$	RET		1949

; Routine Size: 3217 bytes, Routine Base: _PAT\$CODE + 0000

```

: 1056 1950 1 %SBTTL 'GET_IMAGE_BLOCK -- read block from input image'
: 1057 1951 1 ROUTINE GET_IMAGE_BLOCK (VBN, BUFFER, BYTES_TO_READ) =
: 1058 1952 1 ++
: 1059 1953 1
: 1060 1954 1 Functional Description:
: 1061 1955 1 This routine is called to read a block from the input image file,
: 1062 1956 1 which is assumed to be open.
: 1063 1957 1
: 1064 1958 1 FORMAL PARAMETERS
: 1065 1959 1 VBN - virtual block number of desired block
: 1066 1960 1 BUFFER - Address of buffer pointer to fill in with the address of our
: 1067 1961 1 buffer.
: 1068 1962 1 BYTES_TO_READ = number of bytes to read
: 1069 1963 1
: 1070 1964 1 ROUTINE VALUE
: 1071 1965 1 $QIOW status
: 1072 1966 1
: 1073 1967 1 --
: 1074 1968 2 BEGIN
: 1075 1969 2
: 1076 1970 2 LOCAL
: 1077 1971 2 STATUS,
: 1078 1972 2 IOSB : VECTOR [4,WORD];
: 1079 1973 2
: 1080 1974 2 ! Read in the desired block to the static buffer.
: 1081 1975 2 !
: 1082 1976 2
: 1083 1977 2 STATUS = $QIOW ( EFN = 7,
P 1978 2 CHAN = .PAT$GL_CHANUM,
P 1979 2 FUNC = IOS$ READVBLK,
P 1980 2 IOSB = IOSB,
P 1981 2 P1 = .BUFFER,
P 1982 2 P2 = .BYTES_TO_READ,
P 1983 2 P3 = .VBN );
: 1084 1984 2
: 1091 1985 2 IF NOT .STATUS
: 1092 1986 2 THEN
: 1093 1987 2 RETURN (.STATUS);
: 1094 1988 2
: 1095 1989 2 ! Point the caller's pointer at our buffer. Then return the $QIOW status
: 1096 1990 2 !
: 1097 1991 2 RETURN (.IOSB[0]);
: 1098 1992 2
: 1099 1993 1 END;

```

.EXTRN SYSSQIOW

				0000 0000 GET_IMAGE_BLOCK:		
				.WORD	Save nothing	: 1951
5E	08	C2	00002	SUBL2	#8, SP	: 1983
	7E	7C	00005	CLRQ	-(SP)	:
	7E	D4	00007	CLRL	-(SP)	:
	04	AC	DD 00009	PUSHL	VBN	:
7E	08	AC	7D 0000C	MOVQ	BUFFER, -(SP)	:
	7E	7C	00010	CLRQ	-(SP)	:

PATWRT
V04-000

GET_IMAGE_BLOCK -- read block from input image

F 9
16-Sep-1984 00:52:48
14-Sep-1984 12:52:53

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[PATCH.SRC]PATWRT.B32;1 Page 35 (6)

	20	AE	9F	00012	PUSHAB	IOSB	:
		31	DD	00015	PUSHL	#49	:
	00000000G	EF	DD	00017	PUSHL	PAT\$GL_CHANUM	:
		07	DD	0001D	PUSHL	#7	:
00000000G	00	0C	FB	0001F	CALLS	#12, SYSSQIOW	:
	03	50	E9	00026	BLBC	STATUS, 1\$: 1985
	50	6E	3C	00029	MOVZWL	IOSB, R0	: 1991
			04	0002C 1\$:	RET		: 1993

; Routine Size: 45 bytes, Routine Base: _PAT\$CODE + 0C91

-\$2

Pse

\$GL

\$OW

\$CO

\$PL

LI

LI

LI

```

write_binary -- Write a binary file after patch 14-Sep-1984 12:52:53
: 1101 1994 1 %SBTTL 'write_binary -- Write a binary file after patching it /ABSOLUTE'
: 1102 1995 1 ROUTINE write_binary : NOVALUE =
: 1103 1996 1 ++
: 1104 1997 1
: 1105 1998 1 Functional Description:
: 1106 1999 1
: 1107 2000 1 This routine writes the patched file as a binary data file. The
: 1108 2001 1 output file is created/opened (or attempts to...) using the same
: 1109 2002 1 attributes of the file being patched, failing that it will attempt
: 1110 2003 1 to create the file contiguous best try (failing this its an error).
: 1111 2004 1
: 1112 2005 1 Once the output file is established we traverse the ISE list to
: 1113 2006 1 determine which sections must be copied from the original file to
: 1114 2007 1 the output file and which are already mapped into virtual memory.
: 1115 2008 1
: 1116 2009 1 Side Effects:
: 1117 2010 1
: 1118 2011 1 Upon exit the the ISE list remains intact, however, the MAPVST/END
: 1119 2012 1 elements are set to zero and the sections are unmapped. The output
: 1120 2013 1 file has been written and $CLOSEd.
: 1121 2014 1
: 1122 2015 1 --
: 1123 2016 2 BEGIN
: 1124 2017 2
: 1125 2018 2 LITERAL
: 1126 2019 2 MAX_TRANSFER = %X'FE00'; ! Maximum number of bytes rms can write
: 1127 2020 2 ! per transfer.
: 1128 2021 2 LOCAL
: 1129 2022 2 BYTE_COUNT : WORD, ! Number of bytes per transfer.
: 1130 2023 2 ISD_PTR : REF BLOCK[,BYTE], ! Pointer to current ISD
: 1131 2024 2 ISE_PTR : REF BLOCK[,BYTE], ! Pointer to current ISE
: 1132 2025 2 REMAINDER, ! Number of byte remaining to be transfered.
: 1133 2026 2 TRANSFER_COUNT, ! Number of bytes transfered.
: 1134 2027 2 SECTION_SIZE, ! Size of this section in bytes.
: 1135 2028 2 START_VA; ! Starting virtual address of the transfer
: 1136 2029 2
: 1137 2030 2 IF .PAT$GL_FLAGS [PAT$$_VOLUME] ! The VOLUME qualifier specifies the RVN
: 1138 2031 2 THEN
: 1139 2032 2 BEGIN
: 1140 2033 2 PAT$GL_NEWXABALL[XABS$VOL] = .PAT$GW_IMGVOL; ! The Relative Volume Number
: 1141 2034 2 PAT$GL_NEWXABALL[XABS$ALN] = XABS$LBN; ! To enable XABS$VOL
: 1142 2035 2 END;
: 1143 2036 2
: 1144 2037 2 IF .PAT$GL_FLAGS [PAT$$_NEW_VERSION]
: 1145 2038 2 THEN
: 1146 2039 2 BEGIN
: 1147 2040 2 IF (.NUM_OF_UPDATES EQL 0) ! Check number of updates done
: 1148 2041 2 THEN
: 1149 2042 2 BEGIN
: 1150 2043 2 ++
: 1151 2044 2 Create the output file. Try to make it a contiguous file if
: 1152 2045 2 the input file was contiguous, i.e., first try a create with
: 1153 2046 2 the same attributes. If the file cannot be created with the same
: 1154 2047 2 attributes, then attempt a second try with contiguous-best-try. If
: 1155 2048 2 this succeeds, then print an informational message.
: 1156 2049 2 --
: 1157 2050 2 PAT$GL_NEWXABALL[XABS$LALQ] = .PAT$GL_OLDFAB[FABS$LALQ]; ! Allocation quantity.

```

write_binary -- Write a binary file after patch

```

1158 2051 4 PAT$GL_NEWXABALL[XAB$V-CTG] = .PAT$GL_OLDFAB[FAB$V-CTG];      ! Contiguous.
1159 2052 4 PAT$GL_NEWXABALL[XAB$V-CBT] = .PAT$GL_OLDFAB[FAB$V-CBT];      ! Contiguous Best Try.
1160 2053 4 PAT$GL_NEWFAB [FAB$B-DNS] = .PAT$GL_OLDFAB [FAB$B-DNS];      ! File type size.
1161 2054 4 PAT$GL_NEWFAB [FAB$B-DNA] = .PAT$GL_OLDFAB [FAB$B-DNA];      ! File type address.
1162 2055 4 PAT$GL_NEWFAB [FAB$W-MRS] = .PAT$GL_OLDFAB [FAB$W-MRS];      ! Maximum record size.
1163 2056 4 PAT$GL_NEWFAB [FAB$B-RAT] = .PAT$GL_OLDFAB [FAB$B-RAT];      ! Record attributes.
1164 2057 4 PAT$GL_NEWFAB [FAB$B-RFM] = .PAT$GL_OLDFAB [FAB$B-RFM];      ! Record format.
1165 2058 4 PAT$GL_NEWRAB [RAB$V-BIO] = TRUE;                                ! Perform Block IO.
1166 2059 4 PAT$GL_NEWRAB [RAB$V-TPT] = TRUE;                                ! Truncate the file after each write
1167 2060 4
1168 2061 5 IF NOT (PAT$GL_ERRCODE=$CREATE(FAB=PAT$GL_NEWFAB))
1169 2062 4 THEN
1170 2063 5 BEGIN
1171 2064 5 PAT$GL_NEWXABALL[XAB$V-CBT] = TRUE;                                ! Attempt a contiguous best try
1172 2065 5 PAT$GL_ERRCODE = $CREATE(FAB=PAT$GL_NEWFAB);
1173 2066 5 IF .PAT$GL_ERRCODE
1174 2067 5 THEN
1175 2068 5 SIGNAL(PAT$_NONCONTIG+MSG$K_INFO,.PAT$GL_ERRCODE,.PAT$GL_NEWRAB[RAB$L_STV]);
1176 2069 4 END;
1177 2070 4 ELSE
1178 2071 3 PAT$GL_ERRCODE=$OPEN(FAB=PAT$GL_NEWFAB);                                ! Open output file
1179 2072 3
1180 2073 3 IF NOT .PAT$GL_ERRCODE
1181 2074 3 THEN SIGNAL(PAT$_OPENOUT,1,GETFILDSC(PAT$GL_NEWFAB),.PAT$GL_NEWFAB[FAB$L_STS],.PAT$GL_NEWRAB[RAB$L_STV]) ! Success on open?
1182 2075 3 ELSE
1183 2076 3 BEGIN
1184 2077 4 PAT$GL_ERRCODE=$CONNECT(RAB=PAT$GL_NEWRAB);                                ! Connect input file
1185 2078 4 IF NOT .PAT$GL_ERRCODE
1186 2079 4 THEN
1187 2080 4 SIGNAL(PAT$_OPENOUT,1,GETFILDSC(PAT$GL_NEWFAB),.PAT$GL_NEWRAB[RAB$L_STS],.PAT$GL_NEWRAB[RAB$L_STV]) ! REPORT FAILURE
1188 2081 4 ELSE
1189 2082 4 BEGIN
1190 2083 4 NUM OF UPDATES = 1;                                ! Set indicator for already created
1191 2084 4 PAT$GL_FLAGS [PAT$$_OUTPUT] = 1;                    ! Set open file flag
1192 2085 4 END;
1193 2086 4 END;
1194 2087 4 END;
1195 2088 3 END;
1196 2089 2 END;
1197 2090 2
1198 2091 2 !++
1199 2092 2 ! Report file being written.
1200 2093 2 !--
1201 2094 2 IF .PAT$GL_FLAGS [PAT$$_NEW_VERSION]
1202 2095 2 THEN SIGNAL(PAT$_WRTFIL+MSG$K_INFO, 2, .PAT$GL_NEWNBK[NAM$B-RSL], PAT$GB_NEWNAME)
1203 2096 2 ELSE
1204 2097 2 BEGIN
1205 2098 2 LOCAL
1206 2099 2 OLD_FILE : $BBLOCK [DSC$C-S-BLN];
1207 2100 2 OLD_FILE [DSC$W-LENGTH] = .PAT$GL_OLDFAB[NAM$B-RSL];
1208 2101 2 OLD_FILE [DSC$A-POINTER] = PAT$GB_OLDNAME;
1209 2102 2 SIGNAL(PAT$_OVERLAY, 1, OLD_FILE);
1210 2103 2 END;
1211 2104 2
1212 2105 2 ISE_PTR=CH$PTR(.PAT$GL_ISELHD,0);                                ! Point to first ise
1213 2106 2 WHILE .ISE_PTR NEQA 0
1214 2107 2 DO BEGIN

```

Sym

CLI

CLI

CLI

CLI

CLI

CLI

CLI

COM

COM

HEL

HEL

IOS

IOS

LBR

LBR

LBR

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

LIB

```

: 1215      2108      3      ISD_PTR = CHSPTR(.ISE_PTR, ISE$C_SIZE);      ! Find old isd address
: 1216      2109
: 1217      2110      IF .PAT$GL_FLAGS [PAT$S_NEW_VERSION]
: 1218      2111      THEN      ! We're creating a new patched copy of the f
: 1219      2112      BEGIN      ! If the image section is not mapped, then m
: 1220      2113      IF .ISE_PTR[ISE$L_MAPVEND] EQLA 0
: 1221      2114      THEN      PAT$CREMAP (.ISE_PTR);
: 1222      2115
: 1223      2116      START VA = .ISE_PTR[ISE$L_MAPVST];      ! Set the starting virtual address of the se
: 1224      2117      SECTION_SIZE = .ISE_PTR [ISE$L_MAPVEND] - .ISE_PTR [ISE$L_MAPVST] + 1;
: 1225      2118
: 1226      2119      IF .SECTION_SIZE GTR MAX_TRANSFER      ! If we can't write the section as a whole,
: 1227      2120      THEN      BYTE_COUNT = MAX_TRANSFER      ! it up into pieces that RMS can deal with a
: 1228      2121      ELSE      BYTE_COUNT = .SECTION_SIZE;      ! transfer it one chunk at a time.
: 1229      2122
: 1230      2123      !++
: 1231      2124      ! Now write out the section (in whole or parts...)
: 1232      2125      !--
: 1233      2126      TRANSFER COUNT = 0;
: 1234      2127      REMAINDER = 0;
: 1235      2128      WHILE .START_VA LSSA .ISE_PTR [ISE$L_MAPVEND] DO      ! Transfer the entire section.
: 1236      2129      BEGIN
: 1237      2130      PAT$GL_NEWRAB[RAB$W_RSZ] = .BYTE_COUNT;      ! Set the number of byte to transfer.
: 1238      2131      PAT$GL_NEWRAB[RAB$L_RBF] = .START VA;      ! Set the starting address of the buffer.
: 1239      2132      IF NOT (PAT$GL_ERRCODE = $WRITE(RAB=PAT$GL_NEWRAB)) ! Write it to the new file.
: 1240      2133      THEN      SIGNAL(PAT$ WRITEERR, 1, GETFILDSC(PAT$GL_NEWFAB),
: 1241      2134      .PAT$GL_NEWRAB[RAB$L_STS],
: 1242      2135      .PAT$GL_NEWRAB[RAB$L_STV]);
: 1243      2136
: 1244      2137      TRANSFER_COUNT = .TRANSFER_COUNT + .BYTE_COUNT; ! Update the transfer count
: 1245      2138      START_VA = .START_VA + .BYTE_COUNT;      ! and the starting address of the buffer.
: 1246      2139
: 1247      2140      IF ((REMAINDER = .SECTION_SIZE - .TRANSFER_COUNT) LEQ MAX_TRANSFER)
: 1248      2141      AND (.REMAINDER GTR 0)      ! If there's still something to transfer,
: 1249      2142      THEN BYTE_COUNT = .REMAINDER;      ! modify the byte (once its less than max!)
: 1250      2143
: 1251      2144      END; ! of WHILE
: 1252      2145      END
: 1253      2146      ELSE      ! We're patching the file in place, only upd
: 1254      2147      IF .ISE_PTR [ISE$L_MAPVEND] NEQ 0      ! those portions affected.
: 1255      2148      THEN IF NOT (PAT$GL_ERRCODE = $UPDSEC (INADR = ISE_PTR [ISE$L_MAPVST]))
: 1256      2149      THEN SIGNAL (PAT$_SYSERROR, 0, .PAT$GL_ERRCODE);
: 1257      2150
: 1258      2151      !+
: 1259      2152      ! Conserve virtual address space! Once were done writing a section, release the
: 1260      2153      ! space back to the process for future use.
: 1261      2154      !-
: 1262      2155      IF .ISE_PTR [ISE$L_MAPVEND] NEQ 0
: 1263      2156      THEN
: 1264      2157      BEGIN
: 1265      2158      IF NOT (PAT$GL_ERRCODE = $DELTA (INADR = ISE_PTR [ISE$L_MAPVST]))
: 1266      2159      THEN      SIGNAL (PAT$_SYSERROR, 0, .PAT$GL_ERRCODE);
: 1267      2160      ISE_PTR [ISE$L_MAPVST] = .ISE_PTR [ISE$L_MAPVEND] = 0;
: 1268      2161      END;
: 1269      2162      ISE_PTR = .ISE_PTR[ISE$L_NXTISE];
: 1270      2163
: 1271      2164      END; ! of WHILE

```


00000000G	00	0C	11	000D5	BRB	5\$	2040	
	6A	5B	DD	000D7	PUSHL	R11	2072	
	0B	01	FB	000D9	CALLS	#1, SYSS\$OPEN		
		50	DD	000E0	MOVL	R0, PAT\$GL_ERRCODE		
00000000G		6A	EB	000E3	BLBS	PAT\$GL_ERRCODE, 7\$	2074	
	08	EF	DD	000E6	PUSHL	PAT\$GL_NEWRAB+12	2075	
		AB	DD	000EC	PUSHL	PAT\$GL_NEWFAB+8		
		1A	11	000EF	BRB	8\$		
00000000G		EF	9F	000F1	PUSHAB	PAT\$GL_NEWRAB	2078	
	00	01	FB	000F7	CALLS	#1, SYSS\$CONNECT		
	6A	50	DD	000FE	MOVL	R0, PAT\$GL_ERRCODE		
	23	6A	EB	00101	BLBS	PAT\$GL_ERRCODE, 9\$	2079	
	7E	EF	7D	00104	MOVQ	PAT\$GL_NEWRAB+8, -(SP)	2082	
00000000G	EF	5B	DD	0010B	PUSHL	R11	2081	
		01	FB	0010D	CALLS	#1, GETFILDSC		
		50	DD	00114	PUSHL	R0		
		01	DD	00116	PUSHL	#1		
00000000G	00	8F	DD	00118	PUSHL	#PAT\$ OPENOUT		
		05	FB	0011E	CALLS	#5, LIB\$\$SIGNAL		
		0E	11	00125	BRB	10\$		
00000000'	EF	01	DD	00127	MOVL	#1, NUM OF UPDATES	2085	
00000000G	EF	08	88	0012E	BISB2	#8, PAT\$GL_FLAGS	2086	
		EF	95	00135	TSTB	PAT\$GL_FLAGS	2094	
		1E	18	0013B	BGEQ	11\$		
		EF	9F	0013D	PUSHAB	PAT\$GB_NEWNAME	2095	
	7E	EF	9A	00143	MOVZBL	PAT\$GL_NEWNBK+3, -(SP)		
		02	DD	0014A	PUSHL	#2		
00000000G	00	8F	DD	0014C	PUSHL	#7176899		
		04	FB	00152	CALLS	#4, LIB\$\$SIGNAL		
		20	11	00159	BRB	12\$		
	6E	EF	9B	0015B	MOVZBW	PAT\$GL_OLDNBK+3, OLD_FILE	2100	
04	AE	EF	9E	00162	MOVAB	PAT\$GB_OLDNAME, OLD_FILE+4	2101	
		5E	DD	0016A	PUSHL	SP	2102	
		01	DD	0016C	PUSHL	#1		
		8F	DD	0016E	PUSHL	#PAT\$ OVERLAY		
00000000G	00	03	FB	00174	CALLS	#3, LIB\$\$SIGNAL		
	52	EF	DD	0017B	MOVL	PAT\$GL_ISELHD, ISE_PTR	2105	
		03	12	00182	BNEQ	14\$	2106	
		010F	31	00184	BRW	26\$		
	54	14	A2	9E	00187	MOVAB	20(R2), ISD_PTR	2108
	55	10	A2	9E	0018B	MOVAB	16(ISE_PTR), R5	2113
		00000000G	EF	95	0018F	TSTB	PAT\$GL_FLAGS	2110
			03	19	00195	BLSS	15\$	
		009D	31	00197	BRW	22\$		
		65	D5	0019A	TSTL	(R5)	2113	
		09	12	0019C	BNEQ	16\$		
		52	DD	0019E	PUSHL	ISE_PTR	2114	
00000000G	EF	01	FB	001A0	CALLS	#1, PAT\$CREMAP		
	58	OC	A2	DD	001A7	MOVL	12(ISE_PTR), START_VA	2116
50	65	OC	A2	C3	001AB	SUBL3	12(ISE_PTR), (R5), R0	2117
	53	01	A0	9E	001B0	MOVAB	1(R0), SECTION_SIZE	
0000FE00	8F	53	D1	001B4	CMPL	SECTION_SIZE, #65024	2119	
		07	15	001BB	BLEQ	17\$		
	56	FE00	8F	B0	001BD	MOVW	#-512, BYTE_COUNT	2120
			03	11	001C2	BRB	18\$	
	56		53	B0	001C4	MOVW	SECTION_SIZE, BYTE_COUNT	2121
			59	D4	001C7	CLRL	TRANSFER_COUNT	2126

00000000G	EF	95	00296	26\$:	TSTB	PAT\$GL_FLAGS	:	2170
	35	18	0029C		BGEQ	28\$:	
00000000G	00	5B	DD 0029E		PUSHL	R11	:	2173
	6A	01	FB 002A0		CALLS	#1, SYSSCLOSE	:	
	1F	50	DD 002A7		MOVL	R0, PAT\$GL_ERRCODE	:	
	7E	6A	EB 002AA		BLBS	PAT\$GL_ERRCODE, 27\$:	2174
		08	AB 7D 002AD		MOVQ	PAT\$GL_NEWFAB+8, -(SP)	:	2175
00000000G	EF	5B	DD 002B1		PUSHL	R11	:	
		01	FB 002B3		CALLS	#1, GETFILDSC	:	
		50	DD 002BA		PUSHL	R0	:	
		01	DD 002BC		PUSHL	#1	:	
00000000G	00	00000000G	8F	DD 002BE	PUSHL	#PAT\$ CLOSEOUT	:	
			05	FB 002C4	CALLS	#5, LIB\$SIGNAL	:	
			04	002CB	RET		:	
00000000G	EF	08	8A 002CC	27\$:	BICB2	#8, PAT\$GL_FLAGS	:	2176
			04	002D3	28\$:	RET	:	2179

: Routine Size: 724 bytes, Routine Base: _PAT\$CODE + 0CBE

: 1287 2180 1
: 1288 2181 1 END ! of MODULE patwrt
: 1289 2182 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
_PAT\$OWN	4	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
_PAT\$PLIT	148	NOVEC, NOWRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(0)
_PAT\$CODE	3986	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
ABS	0	NOVEC, NOWRT, NORD, NOEXE, NOSHR, LCL, ABS, CON, NOPIC, ALIGN(0)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32:1	18619	104	0	1000	00:01.8

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/VARIANT:1/LIS=LIS\$PATWRT/OBJ=OBJ\$PATWRT MSRC\$PATWRT/UPDATE=(ENH\$PATWRT)

PATWRT
V04-000

write_binary -- Write a binary file after patch

N 9
16-Sep-1984 00:52:48
14-Sep-1984 12:52:53

VAX-11 Bliss-32 V4.0-742
DISK\$VMMASTER:[PATCH.SRC]PATWRT.B32;1

Page 43
(7)

: Size: 3986 code + 152 data bytes
: Run Time: 01:12.4
: Elapsed Time: 04:11.1
: Lines/CPU Min: 1809
: Lexemes/CPU-Min: 27172
: Memory Used: 680 pages
: Compilation Complete

_S2

Sym

RMS

SCR

SCR

SCR

SCR

SCR

SCR

SCR

SS\$

SS\$

SS\$

SS\$

STR

STR

STR

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

SYS

UNS

The image displays a grid of 100 terminal windows, arranged in 10 rows and 10 columns. Each window shows a different screen from a VAX/VMS system. The screens contain various types of information, including:

- System status and configuration screens.
- Utility programs like **PHONE**, **PHONE MAP**, **PHONEREQ REQ**, and **FILECMDS LIS**.
- Database-related screens such as **PATSYM LIS**, **PATSTO LIS**, **PATVEC LIS**, and **PATWRT LIS**.
- System error or diagnostic messages.
- Command-line interfaces with input and output text.
- Tables and lists of data.

The overall appearance is that of a multi-user terminal farm or a large-scale system monitoring interface from the early 1980s.