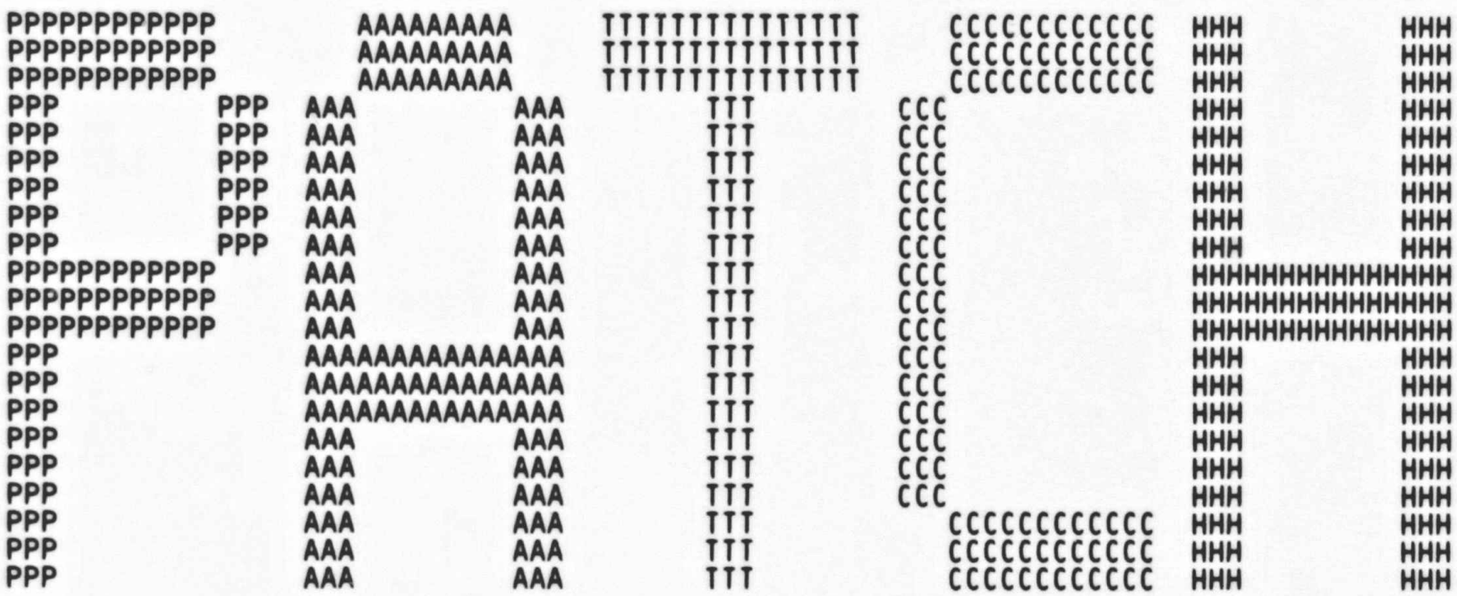
PPPPPPPPPPPP AAAAAAAAA TTTTTTTTTTTTTTT CCCCCCCCCCC HHH HHH
PPPPPPPPPPPP AAAAAAAAA TTTTTTTTTTTTTTT CCCCCCCCCCC HHH HHH
PPPPPPPPPPPP AAAAAAAAA TTTTTTTTTTTTTTT CCCCCCCCCCC HHH HHH
PPP PPP AAA AAA TTT CCC HHH HHH
PPP PPP AAA AAA TTT CCC HHH HHH
PPP PPP AAA AAA TTT CCC HHH HHH
PPP PPP AAA AAA TTT CCC HHH HHH
PPP PPP AAA AAA TTT CCC HHH HHH
PPPPPPPPPPPP AAA AAA TTT CCC HHHHHHHHHHHHHHH
PPPPPPPPPPPP AAA AAA TTT CCC HHHHHHHHHHHHHHH
PPPPPPPPPPPP AAA AAA TTT CCC HHHHHHHHHHHHHHH
PPP AAAAAAAAAAAAAAA TTT CCC HHH HHH
PPP AAAAAAAAAAAAAAA TTT CCC HHH HHH
PPP AAAAAAAAAAAAAAA TTT CCC HHH HHH
PPP AAA AAA TTT CCC HHH HHH
PPP AAAAAAAAAAAAAAA TTT CCC HHH HHH
PPP AAA AAA TTT CCCCCCCCCCC HHH HHH
PPP AAA AAA TTT CCCCCCCCCCC HHH HHH
PPP AAA AAA TTT CCCCCCCCCCC HHH HHH

FILEID**PATLEX

```
PPPPPPPP      AAAAAA    TTTTTTTTTT  LL          EEEEEEEEEE  XX      XX
PPPPPPPP      AAAAAA    TTTTTTTTTT  LL          EEEEEEEEEE  XX      XX
PP      PP   AA    AA       TT     LL          EE          XX      XX
PP      PP   AA    AA       TT     LL          EE          XX      XX
PP      PP   AA    AA       TT     LL          EE            XX  XX
PP      PP   AA    AA       TT     LL          EE            XX  XX
PPPPPPPP     AA    AA       TT     LL          EEEEEEEE        XX
PPPPPPPP     AA    AA       TT     LL          EEEEEEEE        XX
PP           AAAAAAAAAA     TT     LL          EE            XX  XX
PP           AAAAAAAAAA     TT     LL          EE            XX  XX
PP           AA    AA       TT     LL          EE          XX      XX      ....
PP           AA    AA       TT     LL          EE          XX      XX      ....
PP           AA    AA       TT     LLLLLLLLLL  EEEEEEEEEE  XX      XX      ....
PP           AA    AA       TT     LLLLLLLLLL  EEEEEEEEEE  XX      XX      ....

LL             IIIIII      SSSSSSSS
LL             IIIIII      SSSSSSSS
LL               II      SS
LL               II      SS
LL               II      SS
LL               II      SS
LL               II        SSSSSS
LL               II        SSSSSS
LL               II              SS
LL               II              SS
LL               II              SS
LL               II              SS
LLLLLLLLLL     IIIIII    SSSSSSSS
LLLLLLLLLL     IIIIII    SSSSSSSS
```

```
;     1          0001  0 MODULE PATLEX (
;     2        L 0002  0                 %IF %VARIANT EQL 1
;     3          0003  0                 %THEN
;     4          0004  0                       ADDRESSING_MODE (EXTERNAL = LONG_RELATIVE, NONEXTERNAL = LONG_RELATIVE),
;     5          0005  0                 %FI
;     6          0006  0                 IDENT = 'V04-000'
;     7          0007  0                 ) =
;     8          0008  1 BEGIN
;     9          0009  1
;    10          0010  1 !
;    11          0011  1 !*****************************************************************************
;    12          0012  1 !*                                                                           *
;    13          0013  1 !*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY                                  *
;    14          0014  1 !*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.                    *
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;    21          0021  1 !*  OTHER PERSON.  NO TITLE TO AND OWNERSHIP OF  THE  SOFTWARE IS  HEREBY     *
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;    25          0025  1 !*  AND  SHOULD  NOT  BE  CONSTRUED AS  A COMMITMENT BY DIGITAL EQUIPMENT     *
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;    27          0027  1 !*                                                                           *
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;    29          0029  1 !*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.                   *
;    30          0030  1 !*                                                                           *
;    31          0031  1 !*                                                                           *
;    32          0032  1 !*****************************************************************************
;    33          0033  1 !
;    34          0034  1
;    35          0035  1 !++
;    36          0036  1 ! FACILITY:     PATCH
;    37          0037  1 !
;    38          0038  1 ! ABSTRACT:     THIS MODULE CONTAINS A MARS SCANNER.
;    39          0039  1 !
;    40          0040  1 ! ENVIRONMENT:  STARLET, user mode, interrupts disabled.
;    41          0041  1 !
;    42          0042  1 ! AUTHOR: Carol Peters, CREATION DATE: 25 July 1977
;    43          0043  1 !
;    44          0044  1 ! MODIFIED BY:
;    45          0045  1 !
;    46          0046  1 !       V02-012 PCG0001         Peter George            02-FEB-1981
;    47          0047  1 !               Add require statement for LIB$:PATDEF.REQ
;    48          0048  1 !
;    49          0049  1 ! MODIFICATIONS:
;    50          0050  1 !  NO   DATE            PROGRAMMER              PURPOSE
;    51          0051  1 !  --   ----            ----------              -------
;    52          0052  1 !
;    53          0053  1 !  00   5-JAN-78        K.D. MORSE              ADAPT VERSION 15 FOR PATCH.
;    54          0054  1 !  01   24-JAN-78       K.D. MORSE              NO CHANGES FOR VERS 16.
;    55          0055  1 !  02   24-MAR-78       K.D. MORSE              NO CHANGES FOR VERS 17-18.
;    56          0056  1 !  03   14-APR-78       K.D. MORSE              NO CHANGES FOR VERS 19-20.
;    57          0057  1 !  04   25-APR-78       K.D. MORSE              CONVERT TO NATIVE COMPILER.
```

```
;   58          0058  1 !  05   26-APR-78      K.D. MORSE          INCLUDE CODE TO HANDLE KEYWORDS
;   59          0059  1 !                                         BEGINNING WITH A PERIOD.
;   60          0060  1 !  06   02-MAY-78      K.D. MORSE          CHANGE RETURNED TOKEN TYPE FROM
;   61          0061  1 !                                         ALPHA TO ALPHA_STR_TOKEN.
;   62          0062  1 !  07   17-MAY-78      K.D. MORSE          NO CHANGES FOR VERS 21.
;   63          0063  1 !  08   18-MAY-78      K.D. MORSE          NO CHANGES FOR VERS 22-23.
;   64          0064  1 !                                         DBGLEX.B32 BECAME DBGMAR.B32.
;   65          0065  1 !  09   18-MAY-78      K.D. MORSE          NO CHANGES FOR VERS 24.
;   66          0066  1 !  10   13-JUN-78      K.D. MORSE          ADD FAO COUNT TO SIGNALS.
;   67          0067  1 !  11   27-JUN-78      K.D. MORSE          NO CHANGES FOR VERS 25.
;   68          0068  1 !
;   69          0069  1 !--
```

```
;    71          0070  1 !
;    72          0071  1 ! TABLE OF CONTENTS:
;    73          0072  1 !
;    74          0073  1 FORWARD ROUTINE
;    75          0074  1         PAT$MAR_GET_LEX;                        ! Extracts a MARS lexeme from the input buff
;    76          0075  1
;    77          0076  1 !
;    78          0077  1 ! INCLUDE FILES:
;    79          0078  1 !
;    80          0079  1
;    81          0080  1 LIBRARY 'SYS$LIBRARY:LIB.L32';
;    82          0081  1 REQUIRE 'SRC$:VXSMAC.REQ';
;    83          0146  1 REQUIRE 'SRC$:PATPCT.REQ';
;    84          0186  1 REQUIRE 'SRC$:CHRKEY.REQ';
;    85          0247  1 REQUIRE 'SRC$:PATGEN.REQ';
;    86          0469  1 REQUIRE 'SRC$:PATTER.REQ';
;    87          0676  1 REQUIRE 'SRC$:SCALIT.REQ';
;    88          0742  1 REQUIRE 'LIB$:PATDEF.REQ';                       ! Defines literals
;    89          0796  1 REQUIRE 'LIB$:PATMSG.REQ';
;    90          0970  1 REQUIRE 'SRC$:SYSSER.REQ';
```

```
;  R1002  1     SWITCHES LIST (SOURCE);
;  R1003  1
;  R1004  1     EXTERNAL ROUTINE
;  R1005  1              PAT$fao_out;           ! formats a line and outputs to the terminal
;  R1006  1
```

```
;    91          1052  1
;    92          1053  1 !
;    93          1054  1 ! MACROS:
;    94          1055  1 !
;    95          1056  1
;    96          1057  1 !
;    97          1058  1 ! EQUATED SYMBOLS:
;    98          1059  1 !
;    99          1060  1
;   100          1061  1 !
;   101          1062  1 ! OWN STORAGE:
;   102          1063  1 !
;   103          1064  1
;   104          1065  1 !
;   105          1066  1 ! EXTERNAL REFERENCES:
;   106          1067  1 !
;   107          1068  1 EXTERNAL ROUTINE
;   108          1069  1         PAT$RADX_CONVRT;                          ! Converts ASCII strings to binary numbers
;   109          1070  1
;   110          1071  1 EXTERNAL
;   111          1072  1         PAT$GB_DEF_MOD : VECTOR [, BYTE],         ! Mode structure
;   112          1073  1         PAT$GB_MOD_PTR : REF VECTOR [, BYTE];     ! Holds current radix
```

```
;  114          1074  1 GLOBAL ROUTINE PAT$MAR_GET_LEX (input_stg_desc, lexeme_stg_desc) =      ! gets a lexeme from input line
;  115          1075  1
;  116          1076  1 !++
;  117          1077  1 ! Functional description:
;  118          1078  1 !
;  119          1079  1 !       Using the character pointer for the input line, extracts a lexeme
;  120          1080  1 !       from the input line. A lexeme is defined as an operator, an
;  121          1081  1 !       alphanumeric string, a numeric string, or an
;  122          1082  1 !       illegal string. Blanks and comments are absorbed.
;  123          1083  1 !
;  124          1084  1 !       The lexeme is returned in the lexeme buffer in the
;  125          1085  1 !       same form as in the input string, except for numeric
;  126          1086  1 !       strings, in which case the string is converted to a
;  127          1087  1 !       binary number and that is returned in the lexeme buffer.
;  128          1088  1 !       A token equivalent of the lexeme is the value of the
;  129          1089  1 !       routine.
;  130          1090  1 !
;  131          1091  1 ! Calling Sequence:
;  132          1092  1 !
;  133          1093  1 !       CALL get_MAR_lexeme (input_stg_desc.rt.dd, lexeme_stg_desc.rt.dv)
;  134          1094  1 !
;  135          1095  1 ! Formal parameters:
;  136          1096  1 !
;  137          1097  1 !       input_stg_desc  - string descriptor to the input buffer.
;  138          1098  1 !       lexeme_stg_desc - varying string descriptor to the lexeme buffer
;  139          1099  1 !
;  140          1100  1 ! Implicit inputs:
;  141          1101  1 !
;  142          1102  1 !       The character mapping table, char_type_table, that maps each
;  143          1103  1 !       ASCII character onto a dense list of equivalents.
;  144          1104  1 !       The token_table, that maps operators onto their token equivalents.
;  145          1105  1 !
;  146          1106  1 ! Outputs:
;  147          1107  1 !
;  148          1108  1 !       input_stg_desc  - the field dsc$a_pointer is updated to point to
;  149          1109  1 !                         the next byte to be read in the input stream.
;  150          1110  1 !                         This byte is the delimiter of the lexeme found.
;  151          1111  1 !                         The field dsc$w_length contains the length of
;  152          1112  1 !                         the yet unread input line.
;  153          1113  1 !       lexeme_stg_desc - the field dsc$w_length holds the actual length
;  154          1114  1 !                         in bytes of the lexeme found. The lexeme buffer
;  155          1115  1 !                         addressed by the field dsc$a_pointer holds the
;  156          1116  1 !                         lexeme string or value.
;  157          1117  1 !
;  158          1118  1 ! Implicit outputs:
;  159          1119  1 !
;  160          1120  1 !       The ASCII representation of the lexeme is written into the
;  161          1121  1 !       string addressed by the dsc$a_pointer field of lexeme_stg_desc.
;  162          1122  1 !
;  163          1123  1 ! Routine value:
;  164          1124  1 !
;  165          1125  1 !       the type of lexeme found, namely number, alpha string,
;  166          1126  1 !       operator, keyword token, illegal.
;  167          1127  1 !
;  168          1128  1 ! Side effects:
;  169          1129  1 !
;  170          1130  1 !       none
```

```
;  171     1131  1 !--
;  172     1132  1
;  173     1133  2 BEGIN
;  174     1134  2
;  175     1135  2 LITERAL
;  176     1136  2         table_offset    = 9,
;  177     1137  2         operator_max    = 28;
;  178     1138  2
;  179     1139  2 BIND
;  180     1140  2         token_table = UPLIT BYTE (
;  181     1141  2                                 op_paren_token,
;  182     1142  2                                 cl_paren_token,
;  183     1143  2                                 plus_token,
;  184     1144  2                                 minus_token,
;  185     1145  2                                 slash_token,
;  186     1146  2                                 colon_token,
;  187     1147  2                                 semi_colo_token,
;  188     1148  2                                 quote_token,
;  189     1149  2                                 up_arrow_token,
;  190     1150  2                                 backslash_token,
;  191     1151  2                                 at_sign_token,
;  192     1152  2                                 period_token,
;  193     1153  2                                 asterisk_token,
;  194     1154  2                                 langle_token,
;  195     1155  2                                 rangle_token,
;  196     1156  2                                 comma_token,
;  197     1157  2                                 equals_token,
;  198     1158  2                                 lsquare_token,
;  199     1159  2                                 rsquare_token,
;  200     1160  2                                 hash_token
;  201     1161  2                                                 ) : VECTOR [, BYTE];
;  202     1162  2
;  203     1163  2 LITERAL
;  204     1164  2         max_state_index = 4,                                    ! index ranges from 0 to 4
;  205     1165  2         invalid_state   = 0,                                    ! invalid character seen
;  206     1166  2         alpha_state     = 1,                                    ! alphabetic string expected
;  207     1167  2         numeric_state   = 2,                                    ! numeric string expected
;  208     1168  2         eol_token_state = 3,                                    ! logical end of line or error seen
;  209     1169  2         radix_state     = 4,                                    ! radix setting expected
;  210     1170  2         unspec_state    = 5;                                    ! unspecified state, probably special charac
;  211     1171  2
;  212     1172  2 BIND
;  213     1173  2         lex_type_tbl    = UPLIT (
;  214     1174  2                                 mask (illegal),
;  215     1175  2                                 mask (alpha, alpha_low, alpha_and_hex, alphalo_and_hex, period),
;  216     1176  2                                 mask (numeric),
;  217     1177  2                                 mask (ind_comment, end_of_line),
;  218     1178  3                                 mask (up_arrow)
;  219     1179  2                                                 ) : VECTOR;
;  220     1180  2
;  221     1181  2 BIND
;  222     1182  2         lex_state_tbl   = UPLIT BYTE (
;  223     1183  2                                         invalid_state,
;  224     1184  2                                         alpha_state,
;  225     1185  2                                         numeric_state,
;  226     1186  2                                         eol_token_state,
;  227     1187  2                                         radix_state
```

```
;  228          1188  2                                                    ) : VECTOR [, BYTE];
;  229          1189  2
;  230          1190  2 LITERAL
;  231          1191  2         radix_max       = 3;                                    ! maximum number of MARS radices
;  232          1192  2
;  233          1193  2 BIND
;  234          1194  2         radix_equiv_tbl = UPLIT BYTE (
;  235          1195  2                                        'B', binary_radix,
;  236          1196  2                                        'O', octal_radix,
;  237          1197  2                                        'D', decimal_radix,
;  238          1198  2                                        'X', hex_radix
;  239          1199  2                                                    ) : BLOCK [, WORD];
;  240          1200  2
;  241          1201  2 MACRO
;  242          1202  2         radix_char      = 0, 8, 0%,                             ! radix ASCII character
;  243          1203  2         radix_equiv     = 8, 8, 0%;                             ! radix equivalent
;  244          1204  2
;  245          1205  2 MAP
;  246          1206  2         input_stg_desc  : REF BLOCK [, BYTE],                   ! input string descriptor
;  247          1207  2         lexeme_stg_desc : REF BLOCK [, BYTE];                   ! lexeme string descriptor
;  248          1208  2
;  249          1209  2 LOCAL
;  250          1210  2         input_ptr,                                              ! character pointer for input
;  251          1211  2         lexeme_ptr,                                             ! character pointer for lexeme
;  252          1212  2         previous_radix,                                         ! current local radix
;  253          1213  2         state_index,                                            ! index into lex_state_tbl
;  254          1214  2         state,                                                  ! current state of lexical processor
;  255          1215  2         char,                                                   ! holds a single character
;  256          1216  2         count;                                                  ! counts characters used
;  257          1217  2
;  258          1218  2 LABEL
;  259          1219  2         alpha_block,                                            ! label for alpha case in the select
;  260          1220  2         radix_block;                                            ! label for up arrow case in the select
;  261          1221  2
;  262          1222  2 !++
;  263          1223  2 ! See whether there is any input line left. If not, signal internal error.
;  264          1224  2 !--
;  265          1225  2 IF .input_stg_desc [dsc$w_length] LSS 0
;  266          1226  2 THEN SIGNAL (PAT$_PARSEERR);
; INFO#252                L1:1225
; Test expression is always false
;  267          1227  2
;  268          1228  2 !++
;  269          1229  2 ! Make the string pointers into formal BLISS character pointers.
;  270          1230  2 !--
;  271          1231  2 input_ptr = ch$ptr (.input_stg_desc [dsc$a_pointer]);
;  272          1232  2 lexeme_ptr = ch$ptr (.lexeme_stg_desc [dsc$a_pointer]);
;  273          1233  2
;  274          1234  2 !++
;  275          1235  2 ! Save the radix in case it changes temporarily.
;  276          1236  2 !--
;  277          1237  2 previous_radix = .PAT$gb_mod_ptr [mode_radix];
;  278          1238  2 count = 0;
;  279          1239  2 REPEAT                                                        ! skip leading blanks
;  280          1240  3         BEGIN
;  281          1241  3         char = ch$rchar (.input_ptr);
;  282          1242  3         IF .char_type_table [.char] NEQ blanks
```

```
;   283     1243  3          THEN
;   284     1244  4                  BEGIN
;   285     1245  4                  input_stg_desc [dsc$w_length] = .input_stg_desc [dsc$w_length] - .count;
;   286     1246  4                  EXITLOOP
;   287     1247  4                  END
;   288     1248  3          ELSE
;   289     1249  4                  BEGIN
;   290     1250  4                  input_ptr = ch$plus (.input_ptr, 1);
;   291     1251  4                  count = .count + 1;
;   292     1252  3                  END;
;   293     1253  2          END;
;   294     1254  2
;   295     1255  2 !++
;   296     1256  2 ! Convert the mapping of the first significant character into a lexical state.
;   297     1257  2 ! This state drives the later CASE processing.
;   298     1258  2 !--
;   299     1259  2 state_index = 0;
;   300     1260  2 REPEAT
;   301     1261  3          BEGIN
;   302     1262  3          IF .lex_type_tbl [.state_index] ^ .char_type_table [.char] LSS 0
;   303     1263  3          THEN
;   304     1264  4                  BEGIN
;   305     1265  4                  state = .lex_state_tbl [.state_index];
;   306     1266  4                  EXITLOOP
;   307     1267  4                  END
;   308     1268  3          ELSE
;   309     1269  4                  BEGIN
;   310     1270  4                  state_index = .state_index + 1;
;   311     1271  4                  IF .state_index GTR max_state_index
;   312     1272  4                  THEN
;   313     1273  5                          BEGIN
;   314     1274  5                          state = unspec_state;
;   315     1275  5                          EXITLOOP
;   316     1276  4                          END;
;   317     1277  3                  END;
;   318     1278  2          END;
;   319     1279  2
;   320     1280  2 REPEAT CASE .state FROM 0 to max_state_index + 1 OF              ! analyze current state
;   321     1281  2          SET
;   322     1282  2
;   323     1283  2          [invalid_state]:                                       ! if illegal, just signal
;   324     1284  2                  SIGNAL (PAT$_INVCHAR);
```

```
;  326          1285  2          [alpha_state]:                                  ! alphanumeric string
;  327          1286  2 alpha_block:
;  328          1287  3                  BEGIN
;  329          1288  3                  !++
;  330          1289  3                  ! This is an alphanumeric string.  If the
;  331          1290  3                  ! character is a period, see whether the next character is
;  332          1291  3                  ! an alphabetic. If it is, this must be a logical operator
;  333          1292  3                  ! keyword, so allow the leading dot.  Otherwise, it is an error.
;  334          1293  3                  !--
;  335          1294  3                  LOCAL
;  336          1295  3                          period_present;
;  337          1296  3
;  338          1297  3                  count = 0;
;  339          1298  3                  IF .char EQL asc_period
;  340          1299  3                  THEN
;  341          1300  4                          BEGIN
;  342          1301  4
;  343          1302  4                          LOCAL
;  344          1303  4                                  new_char;
;  345          1304  4
;  346          1305  4                          new_char = ch$rchar (ch$plus (.input_ptr, 1));
;  347        P 1306  5                          IF NOT (oneof (.char_type_table [.new_char], alpha, alpha_low,
;  348          1307  5                                         alpha_and_hex, alphalo_and_hex))
;  349          1308  4                          THEN
;  350          1309  5                                  BEGIN
;  351          1310  5 !                                IF .char_type_table [.new_char] EQL numeric
;  352          1311  5 !                                THEN state = numeric_state
;  353          1312  5 !                                ELSE state = unspec_state;
;  354          1313  5                                  STATE = UNSPEC_STATE;           ! DON'T ACCEPT NUMBERS WITH DECIMAL POINTS
;  355          1314  5                                  LEAVE alpha_block;
;  356          1315  5                                  END
;  357          1316  4                          ELSE period_present = TRUE;
;  358          1317  4                          END
;  359          1318  3                  ELSE period_present = FALSE;
;  360          1319  3
;  361          1320  3                  !++
;  362          1321  3                  ! Now read the input buffer until a non-alpha and non-numeric
;  363          1322  3                  ! character is encountered. Store each character found in the
;  364          1323  3                  ! buffer for the lexeme unless the length of that buffer is
;  365          1324  3                  ! expended.
;  366          1325  3                  !--
;  367          1326  3                  DO
;  368          1327  4                          BEGIN
;  369          1328  5                          IF (oneof (.char_type_table [.char], alpha_low, alphalo_and_hex))
;  370          1329  4                          THEN char = .char - upper_case_dif;
;  371          1330  4                          count = .count + 1;
;  372          1331  4                          IF .count LEQ sym_max_length
;  373          1332  4                          THEN ch$wchar_a (.char, lexeme_ptr);
;  374          1333  4                          char = ch$a_rchar (input_ptr);
;  375          1334  4                          END
;  376          1335  3                  WHILE
;  377        P 1336  4                          (oneof (.char_type_table [.char], alpha, alpha_low, numeric,
;  378          1337  3                                  alpha_and_hex, alphalo_and_hex, period));
;  379          1338  3
;  380          1339  3                  !++
;  381          1340  3                  ! Now see whether the next character is a period
;  382          1341  3                  ! AND the string started with a period. In this case, store the
```

```
;  383     1342  3                    ! ending period also.
;  384     1343  3                    !--
;  385     1344  3 !                  IF .char EQL asc_period AND .period_present
;  386     1345  3 !                  THEN
;  387     1346  3 !                          BEGIN
;  388     1347  3 !                          count = .count + 1;
;  389     1348  3 !                          IF .count LEQ sym_max_length
;  390     1349  3 !                          THEN ch$wchar (.char, .lexeme_ptr);
;  391     1350  3 !                          input_ptr = ch$plus (.input_ptr, 1);
;  392     1351  3 !                          END;
;  393     1352  3
;  394     1353  3                    !++
;  395     1354  3                    ! Return the alpha_str_token lexeme.
;  396     1355  3                    !--
;  397     1356  3                    IF .count GTR sym_max_length
;  398     1357  3                    THEN
;  399     1358  4                            BEGIN
;  400     1359  4                            SIGNAL (PAT$_STGTRUNC);
;  401     1360  4                            lexeme_stg_desc [dsc$w_length] = sym_max_length;
;  402     1361  4                            END
;  403     1362  3                    ELSE lexeme_stg_desc [dsc$w_length] = .count;
;  404     1363  3                    input_stg_desc [dsc$a_pointer] = .input_ptr;
;  405     1364  3                    input_stg_desc [dsc$w_length] = .input_stg_desc [dsc$w_length] - .count;
;  406     1365  3                    RETURN alpha_str_token
;  407     1366  2                    END;
```

```
;  409     1367  2          [numeric_state]:                                    ! numeric string
;  410     1368  3                  BEGIN
;  411     1369  3                  !++
;  412     1370  3                  ! Now read the input buffer until a non-numeric character is
;  413     1371  3                  ! encountered. Ignore all leading zeroes unless a decimal point
;  414     1372  3                  ! was present.  Store each character found in the buffer for
;  415     1373  3                  ! the lexeme unless the length of that buffer is expended.
;  416     1374  3                  !--
;  417     1375  3                  count = 0;
;  418     1376  3                  WHILE
;  419     1377  3                          .char EQL '0'
;  420     1378  3                  DO
;  421     1379  4                          BEGIN
;  422     1380  4                          count = .count + 1;
;  423     1381  4                          char = ch$a_rchar (input_ptr);
;  424     1382  3                          END;
;  425     1383  3
;  426     1384  3                  !++
;  427     1385  3                  ! If the entire number was zero, put a single
;  428     1386  3                  ! zero in the lexeme buffer and return.
;  429     1387  3                  !--
;  430     1388  3                  input_stg_desc [dsc$w_length] = .input_stg_desc [dsc$w_length] - .count;
;  431     1389  3                  count = 0;
;  432     1390  3                  IF .char_type_table [.char] NEQ numeric
;  433     1391  4                          AND NOT (oneof (.char_type_table [.char], alpha_and_hex, alphalo_and_hex))
;  434     1392  3                  THEN
;  435     1393  4                          BEGIN
;  436     1394  4                          ch$wchar (0, .lexeme_ptr);
;  437     1395  4                          lexeme_stg_desc [dsc$w_length] = 1;
;  438     1396  4                          input_stg_desc [dsc$a_pointer] = .input_ptr;
;  439     1397  4                          RETURN digit_str_token
;  440     1398  3                          END;
;  441     1399  3
;  442     1400  3                  !++
;  443     1401  3                  ! This is the normal store and pick up next numeric character.
;  444     1402  3                  !--
;  445     1403  3                  DO
;  446     1404  4                          BEGIN
;  447     1405  4                          IF .char_type_table [.char] EQL alphalo_and_hex
;  448     1406  4                          THEN char = .char - upper_case_dif;
;  449     1407  4                          count = .count + 1;
;  450     1408  4                          IF .count GTR num_max_length
;  451     1409  4                          THEN
;  452     1410  5                                  BEGIN
;  453     1411  5                                  ch$move (num_max_length - 1,
;  454     1412  5                                          ch$plus (ch$ptr (.lexeme_stg_desc [dsc$a_pointer]), 1),
;  455     1413  5                                          ch$ptr (.lexeme_stg_desc [dsc$a_pointer]));
;  456     1414  5                                  ch$wchar (.char, .lexeme_ptr-1);
;  457     1415  5                                  END
;  458     1416  4                          ELSE ch$wchar_a (.char, lexeme_ptr);
;  459     1417  4                          char = ch$a_rchar (input_ptr);
;  460     1418  4                          END
;  461     1419  3                  WHILE
;  462   P 1420  4                          (oneof (.char_type_table [.char], numeric,
;  463     1421  4                                  alpha_and_hex, alphalo_and_hex));
;  464     1422  3
;  465     1423  3
```

```
;  466          1424  3                !++
;  467          1425                   ! Convert the number, restore the old radix,
;  468          1426                   ! and return the numeric lexeme.
;  469          1427                   !--
;  470          1428                   PAT$radx_convrt (.lexeme_stg_desc [dsc$a_pointer],
;  471          1429                           .lexeme_stg_desc [dsc$a_pointer]);
;  472          1430                   PAT$gb_mod_ptr [mode_radix] = .previous_radix;
;  473          1431                   lexeme_stg_desc [dsc$w_length] = 4;
;  474          1432                   input_stg_desc [dsc$a_pointer] = .input_ptr;
;  475          1433                   input_stg_desc [dsc$w_length] = .input_stg_desc [dsc$w_length] - .count;
;  476          1434                   RETURN digit_str_token
;  477          1435  2          END;
```

```
;  479          1436  2          [eol_token_state]:                                  ! logical end of line
;  480          1437  3                  BEGIN
;  481          1438  3                  !++
;  482          1439  3                  ! The length of the input line should be set to zero here.
;  483          1440  3                  ! Reduce it one so that it is less than zero. This will cause
;  484          1441  3                  ! an error if this same input line ever comes back to the lex
;  485          1442  3                  ! routine.
;  486          1443  3                  !--
;  487          1444  3                  lexeme_stg_desc [dsc$w_length] = 0;
;  488          1445  3                  input_stg_desc [dsc$a_pointer] = ch$plus (.input_ptr, 1);
;  489          1446  3                  input_stg_desc [dsc$w_length] = .input_stg_desc [dsc$w_length] - 1;
;  490          1447  3                  RETURN eol_token
;  491          1448  2                  END;
```

```
;  493          1449  2          [radix_state]:                                  ! up arrow, quote, percent sign
;  494          1450
;  495          1451  radix_block:    BEGIN                                      ! MARS handling
;  496          1452
;  497          1453                   !++
;  498          1454                   ! An up arrow can occur as a standalone character meaning
;  499          1455                   ! previous location, or as a special character that indicates
;  500          1456                   ! radix. In the latter case, the up arrow is followed by one of
;  501          1457                   ! the letters 'B', 'O', or 'X', and then a numeric string
;  502          1458                   ! (without an intervening space).  First check for the letter.
;  503          1459                   !--
;  504          1460                   LOCAL
;  505          1461                           new_char;
;  506          1462
;  507          1463                   char = ch$rchar (ch$plus (.input_ptr, 1));
;  508          1464  4                IF (oneof (.char_type_table [.char], alpha_low, alphalo_and_hex))
;  509          1465  3                THEN char = .char - upper_case_dif;
;  510          1466  4                IF NOT ((.char EQL 'B') OR (.char EQL 'O') OR (.char EQL 'D') OR (.char EQL 'X'))
;  511          1467  3                THEN
;  512          1468  4                        BEGIN
;  513          1469  4                        !++
;  514          1470  4                        ! This is the single character meaning previous location.
;  515          1471  4                        ! Just update the string descriptors, write the up arrow
;  516          1472  4                        ! into the lexeme buffer, and return.
;  517          1473  4                        !--
;  518          1474  4                        char = asc_up_arrow;
;  519          1475  4                        state = unspec_state;
;  520          1476  4                        LEAVE radix_block;
;  521          1477  3                        END;
;  522          1478
;  523          1479  3                !++
;  524          1480  3                ! This looks like a radix indicator. If a number follows, it
;  525          1481  3                ! must be. In this case, set the current mode according to the
;  526          1482  3                ! radix encoding. Then leave this code block. The effect is that
;  527          1483  3                ! on the next loop through the CASE expression, control will
;  528          1484  3                ! stop at the numeric processing block.
;  529          1485  3                !--
;  530          1486  3                new_char = ch$rchar (ch$plus (.input_ptr, 2));
;  531        P 1487  4                IF (oneof (.char_type_table [.new_char], numeric,
;  532          1488  4                           alpha_and_hex, alphalo_and_hex))
;  533          1489  3                THEN
;  534          1490  4                        BEGIN
;  535          1491  4                        input_ptr = ch$plus (.input_ptr, 2);
;  536          1492  4                        INCR index FROM 0 TO radix_max DO
;  537          1493  4                                IF .char EQL .radix_equiv_tbl [.index, radix_char]
;  538          1494  4                                THEN
;  539          1495  5                                        BEGIN
;  540          1496  5                                        PAT$gb_mod_ptr [mode_radix] =
;  541          1497  5                                                .radix_equiv_tbl [.index, radix_equiv];
;  542          1498  5                                        EXITLOOP
;  543          1499  4                                        END;
;  544          1500  4                        char = .new_char;
;  545          1501  4                        input_stg_desc [dsc$w_length] = .input_stg_desc [dsc$w_length] - 2;
;  546          1502  4                        state = numeric_state;
;  547          1503  4                        LEAVE radix_block;
;  548          1504  4                        END
;  549          1505  3                ELSE
```

```
;  550          1506  4                    BEGIN
;  551          1507  4                    !++
;  552          1508  4                    ! This is not a radix indicator after all. Just return
;  553          1509  4                    ! the up arrow.
;  554          1510  4                    !--
;  555          1511  4                    char = asc_up_arrow;
;  556          1512  4                    state = unspec_state;
;  557          1513  4                    LEAVE radix_block;
;  558          1514  3                    END;
;  559          1515  2                END;
```

```
;  561     1516  2          [unspec_state]:                                    ! special character like operator or illegal
;  562     1517  3                  BEGIN
;  563     1518  3                  !++
;  564     1519  3                  ! Most likely, this is a single character operator. Write its
;  565     1520  3                  ! ASCII value into the lexeme buffer, and return its equivalent
;  566     1521  3                  ! token.
;  567     1522  3                  !--
;  568     1523  3                  IF .char_type_table [.char] GEQ table_offset
;  569     1524  3                          AND .char_type_table [.char] LEQ operator_max
;  570     1525  3                  THEN
;  571     1526  4                          BEGIN
;  572     1527  4
;  573     1528  4                          LOCAL
;  574     1529  4                                  index;
;  575     1530  4
;  576     1531  4                          index = table_offset;
;  577     1532  4                          REPEAT
;  578     1533  5                                  BEGIN
;  579     1534  5                                  IF .char_type_table [.char] EQL .index
;  580     1535  5                                  THEN
;  581     1536  6                                          BEGIN
;  582     1537  6                                          ch$wchar (.char, .lexeme_ptr);
;  583     1538  6                                          lexeme_stg_desc [dsc$w_length] = 1;
;  584     1539  6                                          input_stg_desc [dsc$a_pointer] = ch$plus (.input_ptr, 1);
;  585     1540  6                                          input_stg_desc [dsc$w_length] = .input_stg_desc [dsc$w_length] - 1;
;  586     1541  6                                          RETURN .token_table [.index - table_offset]
;  587     1542  6                                          END
;  588     1543  5                                  ELSE index = .index + 1;
;  589     1544  5                                  IF .index GTR operator_max
;  590     1545  5                                  THEN EXITLOOP;
;  591     1546  4                                  END;
;  592     1547  3                          END;
;  593     1548  3
;  594     1549  3                  !++
;  595     1550  3                  ! This doesn't seem to be anything about which we know.
;  596     1551  3                  ! SIGNAL invalid character.
;  597     1552  3                  !--
;  598     1553  3                  SIGNAL (PAT$_INVCHAR);
;  599     1554  2                  END;
;  600     1555  2
;  601     1556  2          TES;
;  602     1557  2
;  603     1558  1 END;                                                        ! end of get_mar_lexeme
; INFO#212                L1:1278
; Null expression appears in value-required context
```

```
                                                        .TITLE  PATLEX
                                                        .IDENT  \V04-000\

                                                        .PSECT  _PAT$PLIT,NOWRT,NOEXE,0

00  06  06  06  06  04  00  00  00  00  00  00  00  00  06  00000 P.AAA:  .BYTE   6, 0, 0, 0, 0, 0, 0, 0, 0, 4, 6, 6, 6, 6, -
00  00  00  00  00  00  00  00  00  00  00  00  00  00  0000F                 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, -
18  0B  15  0A  09  10  00  00  01  1C  10  05  04  00  00  0001E             0, 0, 0, 0, 4, 5, 16, 28, 1, 0, 0, 16, 9, -
0F  0E  02  02  02  02  02  02  02  02  02  02  0D  14  0C  0002D             10, 21, 11, 24, 12, 20, 13, 2, 2, 2, 2, -
01  01  01  01  03  03  03  03  03  03  13  00  17  19  16  0003C             2, 2, 2, 2, 2, 2, 14, 15, 22, 25, 23, 0, -
```

```
01 01 01 01 01 01 01 01 01 01 01 01 01 01 01 0004B                              19, 3, 3, 3, 3, 3, 3, 1, 1, 1, 1, 1, 1, -
07 07 08 08 08 08 08 08 00 01 11 1B 12 1A 01 0005A                              1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, -
07 07 07 07 07 07 07 07 07 07 07 07 07 07 07 00069                              26, 18, 27, 17, 1, 0, 8, 8, 8, 8, 8, 8, -
                        00 00 00 00 00 07 07 07 00078                           7, 7, 7, 7, 7, 7, 7, 7, 7, 7, 7, 7, 7, 7, -
                                                                                7, 7, 7, 7, 7, 7, 0, 0, 0, 0, 0
4F 44 3C 4B 3D 3E 53 4D 51 40 52 46 4C 3F 49 00080 P.AAB:  .BYTE   73, 63, 76, 70, 82, 64, 81, 77, 83, 62, -
                              43 50 45 42 41 0008F                              61, 75, 60, 68, 79, 65, 66, 69, 80, 67
         00004000  06000000  20000000  51800800  80000000  00094 P.AAC:  .LONG   -2147483648, 1367345152, 536870912, -
                                                                                100663296, 16384
                              04 03 02 01 00 000A8 P.AAD:  .BYTE   0, 1, 2, 3, 4
                                          42 000AD P.AAE:  .ASCII  \B\
                                          02 000AE         .BYTE   2
                                          4F 000AF         .ASCII  \O\
                                          08 000B0         .BYTE   8
                                          44 000B1         .ASCII  \D\
                                          0A 000B2         .BYTE   10
                                          58 000B3         .ASCII  \X\
                                          10 000B4         .BYTE   16

                                                    CHAR_TYPE_TABLE=    P.AAA
                                                    TOKEN_TABLE=        P.AAB
                                                    LEX_TYPE_TBL=       P.AAC
                                                    LEX_STATE_TBL=      P.AAD
                                                    RADIX_EQUIV_TBL=    P.AAE
                                                           .EXTRN  PAT$FAO_OUT, PAT$RADX_CONVRT
                                                           .EXTRN  PAT$GB_DEF_MOD, PAT$GB_MOD_PTR

                                                           .PSECT  _PAT$CODE,NOWRT,2

                                  0FFC 00000               .ENTRY  PAT$MAR_GET_LEX, Save R2,R3,R4,R5,R6,R7,R8,-; 1074
                                                                   R9,R10,R11
                        5E              04  C2 00002              SUBL2   #4, SP
                        57        04    AC  D0 00005              MOVL    INPUT_STG_DESC, R7                      ; 1231
                                  04    A7  9F 00009              PUSHAB  4(R7)
                        58        00    BE  D0 0000C              MOVL    @0(SP), INPUT_PTR
                        59        08    AC  D0 00010              MOVL    LEXEME_STG_DESC, R9                     ; 1232
                                  04    A9  DD 00014              PUSHL   4(R9)
                        7E 00000000G    FF  9A 00017              MOVZBL  @PAT$GB_MOD_PTR, PREVIOUS_RADIX         ; 1237
                                        5A  D4 0001E              CLRL    COUNT                                   ; 1238
                        56              68  9A 00020 1$:         MOVZBL  (INPUT_PTR), CHAR                       ; 1241
                        04 00000000'EF  46  91 00023              CMPB    CHAR_TYPE_TABLE[CHAR], #4               ; 1242
                                        05  13 0002B              BEQL    2$
                        67              5A  A2 0002D              SUBW2   COUNT, (R7)                             ; 1245
                                        06  11 00030              BRB     3$                                      ; 1244
                                        58  D6 00032 2$:         INCL    INPUT_PTR                               ; 1250
                                        5A  D6 00034              INCL    COUNT                                   ; 1251
                                        E8  11 00036              BRB     1$                                      ; 1238
                                        50  D4 00038 3$:         CLRL    STATE_INDEX                             ; 1259
51 00000000'EF40 00000000'EF  46  78 0003A 4$:         ASHL    CHAR_TYPE_TABLE[CHAR], LEX_TYPE_TBL-            ; 1262
                                                                   [STATE_INDEX], R1
                                        0B  18 00048              BGEQ    5$
                     0C   AE 00000000'EF40  9A 0004A              MOVZBL  LEX_STATE_TBL[STATE_INDEX], STATE       ; 1265
                                        0B  11 00053              BRB     7$                                      ; 1264
                                        50  D6 00055 5$:         INCL    STATE_INDEX                             ; 1270
                              04        50  D1 00057              CMPL    STATE_INDEX, #4                         ; 1271
                                        DE  15 0005A              BLEQ    4$
                     0C   AE            05  D0 0005C 6$:         MOVL    #5, STATE                               ; 1274
```

```
                05              00        0C    AE  CF 00060 7$:      CASEL   STATE, #0, #5                                                  ; 1280
        0135            0090            000F      0200    00065 8$:      .WORD   37$-8$,-                                                       ;
                        01C8            0143      0006D                          9$-8$,-                                                        ;
                                                                                 17$-8$,-                                                       ;
                                                                                 26$-8$,-                                                       ;
                                                                                 27$-8$,-                                                       ;
                                                                                 34$-8$                                                         ;
                                                01F1    31 00071          BRW     37$                                                            ; 1284
                                                  5A    D4 00074 9$:      CLRL    COUNT                                                          ; 1297
                                        2E          56    D1 00076          CMPL    CHAR, #46                                                      ; 1298
                                                    18    12 00079          BNEQ    10$                                                            ;
                                        50      01    A8    9A 0007B          MOVZBL  1(INPUT_PTR), NEW_CHAR                                         ; 1305
                                50 51800000     8F  00000000'EF40   78 0007F          ASHL    CHAR_TYPE_TABLE[NEW_CHAR], #1367343104, R0     ; 1307
                                                    CE    18 0008C          BGEQ    6$                                                             ;
                                        50          01    D0 0008E          MOVL    #1, PERIOD_PRESENT                                             ; 1316
                                                    02    11 00091          BRB     11$                                                            ; 1298
                                                    50    D4 00093 10$:     CLRL    PERIOD_PRESENT                                                 ; 1318
                                        51  00000000'EF46    9A 00095 11$:     MOVZBL  CHAR_TYPE_TABLE[CHAR], R1                              ; 1328
                                50 01800000     8F          51    78 0009D 12$:     ASHL    R1, #25165824, R0                                      ;
                                                    03    18 000A5          BGEQ    13$                                                            ;
                                        56          20    C2 000A7          SUBL2   #32, CHAR                                                      ; 1329
                                                    5A    D6 000AA 13$:     INCL    COUNT                                                          ; 1330
                                        1F          5A    D1 000AC          CMPL    COUNT, #31                                                     ; 1331
                                                    07    14 000AF          BGTR    14$                                                            ;
                                    04  BE          56    90 000B1          MOVB    CHAR, @LEXEME_PTR                                              ; 1332
                                            04      AE    D6 000B5          INCL    LEXEME_PTR                                                     ;
                                                    58    D6 000B8 14$:     INCL    INPUT_PTR                                                      ; 1333
                                        56          68    9A 000BA          MOVZBL  (INPUT_PTR), CHAR                                              ;
                                        51  00000000'EF46    9A 000BD          MOVZBL  CHAR_TYPE_TABLE[CHAR], R1                              ; 1337
                                50 71800800     8F          51    78 000C5          ASHL    R1, #1904216064, R0                                    ;
                                                    CE    19 000CD          BLSS    12$                                                            ;
                                        1F          5A    D1 000CF          CMPL    COUNT, #31                                                     ; 1356
                                                    12    15 000D2          BLEQ    15$                                                            ;
                                            006D8033    8F    DD 000D4          PUSHL   #7176243                                               ; 1359
                                00000000G   00          01    FB 000DA          CALLS   #1, LIB$SIGNAL                                         ;
                                        69          1F    B0 000E1          MOVW    #31, (R9)                                                      ; 1360
                                                    03    11 000E4          BRB     16$                                                            ; 1356
                                        69          5A    B0 000E6 15$:     MOVW    COUNT, (R9)                                                    ; 1362
                                    08  BE          58    D0 000E9 16$:     MOVL    INPUT_PTR, @8(SP)                                              ; 1363
                                        67          5A    A2 000ED          SUBW2   COUNT, (R7)                                                    ; 1364
                                        50      47    8F    9A 000F0          MOVZBL  #71, R0                                                        ; 1365
                                                          04    000F4          RET                                                            ;
                                                    5A    D4 000F5 17$:     CLRL    COUNT                                                          ; 1375
                                        30          56    D1 000F7 18$:     CMPL    CHAR, #48                                                      ; 1377
                                                    09    12 000FA          BNEQ    19$                                                            ;
                                                    5A    D6 000FC          INCL    COUNT                                                          ; 1380
                                                    58    D6 000FE          INCL    INPUT_PTR                                                      ; 1381
                                        56          68    9A 00100          MOVZBL  (INPUT_PTR), CHAR                                              ;
                                                    F2    11 00103          BRB     18$                                                            ; 1376
                                        67          5A    A2 00105 19$:     SUBW2   COUNT, (R7)                                                    ; 1388
                                                    5A    D4 00108          CLRL    COUNT                                                          ; 1389
                                        02  00000000'EF46    91 0010A          CMPB    CHAR_TYPE_TABLE[CHAR], #2                              ; 1390
                                                    1B    13 00112          BEQL    20$                                                            ;
                                50 10800000     8F  00000000'EF46   78 00114          ASHL    CHAR_TYPE_TABLE[CHAR], #276824064, R0          ; 1391
                                                    0C    19 00121          BLSS    20$                                                            ;
                                            04      BE    94 00123          CLRB    @LEXEME_PTR                                                    ; 1394
                                        69          01    B0 00126          MOVW    #1, (R9)                                                       ; 1395
```

```
                08   BE            58   D0 00129          MOVL    INPUT_PTR, @8(SP)                                   ; 1396
                                   66   11 0012D          BRB     25$                                                 ; 1397
                     5B 00000000'EF46   9A 0012F 20$:     MOVZBL  CHAR_TYPE_TABLE[CHAR], R11                          ; 1405
                     08            5B   D1 00137 21$:     CMPL    R11, #8                                             ;
                                   03   12 0013A          BNEQ    22$                                                 ;
                     56            20   C2 0013C          SUBL2   #32, CHAR                                           ; 1406
                                   5A   D6 0013F 22$:     INCL    COUNT                                               ; 1407
                     14            5A   D1 00141          CMPL    COUNT, #20                                          ; 1408
                                   13   15 00144          BLEQ    23$                                                 ;
                     50      04    A9   D0 00146          MOVL    4(R9), R0                                           ; 1412
             60      01      A0        13 28 0014A          MOVC3   #19, 1(R0), (R0)                                    ; 1413
             50      04      AE        01 C3 0014F          SUBL3   #1, LEXEME_PTR, R0                                  ; 1414
                     60            56   90 00154          MOVB    CHAR, (R0)                                          ;
                                   07   11 00157          BRB     24$                                                 ; 1416
                04   BE            56   90 00159 23$:     MOVB    CHAR, @LEXEME_PTR                                   ;
                           04      AE   D6 0015D          INCL    LEXEME_PTR                                          ;
                                   58   D6 00160 24$:     INCL    INPUT_PTR                                           ; 1417
                     56            68   9A 00162          MOVZBL  (INPUT_PTR), CHAR                                   ;
                     5B 00000000'EF46   9A 00165          MOVZBL  CHAR_TYPE_TABLE[CHAR], R11                          ; 1421
     50 30800000     8F            5B   78 0016D          ASHL    R11, #813694976, R0                                 ;
                                   C0   19 00175          BLSS    21$                                                 ;
                           04      A9   DD 00177          PUSHL   4(R9)                                               ; 1429
                           04      A9   DD 0017A          PUSHL   4(R9)                                               ; 1428
        00000000G    EF            02   FB 0017D          CALLS   #2, PAT$RADX_CONVRT                                 ;
        00000000G    FF            6E   90 00184          MOVB    PREVIOUS_RADIX, @PAT$GB_MOD_PTR                     ; 1430
                     69            04   B0 0018B          MOVW    #4, (R9)                                            ; 1431
                08   BE            58   D0 0018E          MOVL    INPUT_PTR, @8(SP)                                   ; 1432
                     67            5A   A2 00192          SUBW2   COUNT, (R7)                                         ; 1433
                     50      48    8F   9A 00195 25$:     MOVZBL  #72, R0                                             ; 1434
                                        04 00199          RET                                                         ;
                                   69   B4 0019A 26$:     CLRW    (R9)                                                ; 1444
                08   BE      01    A8   9E 0019C          MOVAB   1(R8), @8(SP)                                       ; 1445
                                   67   B7 001A1          DECW    (R7)                                                ; 1446
                     50      63    8F   9A 001A3          MOVZBL  #99, R0                                             ; 1447
                                        04 001A7          RET                                                         ;
                     56      01    A8   9A 001A8 27$:     MOVZBL  1(INPUT_PTR), CHAR                                  ; 1463
     50 01800000     8F 00000000'EF46   78 001AC          ASHL    CHAR_TYPE_TABLE[CHAR], #25165824, R0                ; 1464
                                   03   18 001B9          BGEQ    28$                                                 ;
                     56            20   C2 001BB          SUBL2   #32, CHAR                                           ; 1465
        00000042     8F            56   D1 001BE 28$:     CMPL    CHAR, #66                                           ; 1466
                                   1B   13 001C5          BEQL    29$                                                 ;
        0000004F     8F            56   D1 001C7          CMPL    CHAR, #79                                           ;
                                   12   13 001CE          BEQL    29$                                                 ;
        00000044     8F            56   D1 001D0          CMPL    CHAR, #68                                           ;
                                   09   13 001D7          BEQL    29$                                                 ;
        00000058     8F            56   D1 001D9          CMPL    CHAR, #88                                           ;
                                   44   12 001E0          BNEQ    33$                                                 ;
                     51      02    A8   9A 001E2 29$:     MOVZBL  2(INPUT_PTR), NEW_CHAR                              ; 1486
     50 30800000     8F 00000000'EF41   78 001E6          ASHL    CHAR_TYPE_TABLE[NEW_CHAR], #813694976, R0           ; 1488
                                   31   18 001F3          BGEQ    33$                                                 ;
                     58            02   C0 001F5          ADDL2   #2, INPUT_PTR                                       ; 1491
                                   50   D4 001F8          CLRL    INDEX                                               ; 1493
                     00000000'EF40   3F 001FA 30$:     PUSHAW  RADIX_EQUIV_TBL[INDEX]                                  ;
     56              9E            08   ED 00201          CMPZV   #0, #8, @(SP)+, CHAR                                ;
                                   0E   12 00206          BNEQ    31$                                                 ;
        00000000G    FF 00000000'EF40   33 00208          CVTWB   RADIX_EQUIV_TBL+1[INDEX], @PAT$GB_MOD_PTR           ; 1497
                                   04   11 00214          BRB     32$                                                 ; 1495
```

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                E0              50              03   F3 00216 31$:    AOBLEQ  #3, INDEX, 30$                          ; 1493
                                56              51   D0 0021A 32$:    MOVL    NEW_CHAR, CHAR                          ; 1500
                                67              02   A2 0021D         SUBW2   #2, (R7)                                ; 1501
                            0C  AE              02   D0 00220         MOVL    #2, STATE                               ; 1502
                                                4C   11 00224         BRB     38$                                     ; 1503
                                56          5E  8F   9A 00226 33$:    MOVZBL  #94, CHAR                               ; 1511
                                                FE2F 31 0022A         BRW     6$                                      ; 1512
                                51 00000000'EF46   9A 0022D 34$:    MOVZBL  CHAR_TYPE_TABLE[CHAR], R1               ; 1523
                                09              51   91 00235         CMPB    R1, #9                                  ;
                                                2B   1F 00238         BLSSU   37$                                     ;
                                1C              51   91 0023A         CMPB    R1, #28                                 ; 1524
                                                26   1A 0023D         BGTRU   37$                                     ;
                                50              09   D0 0023F         MOVL    #9, INDEX                               ; 1531
                                50              51   D1 00242 35$:    CMPL    R1, INDEX                               ; 1534
                                                17   12 00245         BNEQ    36$                                     ;
                            04  BE              56   90 00247         MOVB    CHAR, @LEXEME_PTR                       ; 1537
                                69              01   B0 0024B         MOVW    #1, (R9)                                ; 1538
                            08  BE          01  A8   9E 0024E         MOVAB   1(R8), @8(SP)                           ; 1539
                                                67   B7 00253         DECW    (R7)                                    ; 1540
                                50 00000000'EF40   9A 00255         MOVZBL  TOKEN_TABLE-9[INDEX], R0                ; 1541
                                                04   0025D         RET                                             ;
                                                50   D6 0025E 36$:    INCL    INDEX                                   ; 1543
                                1C              50   D1 00260         CMPL    INDEX, #28                              ; 1544
                                                DD   15 00263         BLEQ    35$                                     ;
                                    006D80D2    8F   DD 00265 37$:    PUSHL   #7176402                                ; 1553
                    00000000G   00              01   FB 0026B         CALLS   #1, LIB$SIGNAL                          ;
                                                FDEB 31 00272 38$:    BRW     7$                                      ; 1280

; Routine Size:  629 bytes,    Routine Base:  _PAT$CODE + 0000
```

```
;  605          1559  1 END
;  606          1560  0 ELUDOM                                  ! End of module


                                                        .EXTRN  LIB$SIGNAL

;                               PSECT SUMMARY
;
;       Name                    Bytes                           Attributes
;
;  _PAT$PLIT                       181  NOVEC,NOWRT,  RD ,NOEXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(0)
;  _PAT$CODE                       629  NOVEC,NOWRT,  RD ,  EXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)


;                           Library Statistics
;
;                                    -------- Symbols --------      Pages       Processing
;       File                         Total    Loaded   Percent      Mapped      Time
;
;  _$255$DUA28:[SYSLIB]LIB.L32;1      18619         6         0      1000          00:01.9


; Information:  2
; Warnings:     0
; Errors:       0


;                                   COMMAND QUALIFIERS

;       BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/VARIANT:1/LIS=LIS$:PATLEX/OBJ=OBJ$:PATLEX MSRC$:PATLEX/UPDATE=(ENH$:PATLEX)

; Size:         629 code + 181 data bytes
; Run Time:         00:26.9
; Elapsed Time:     01:23.5
; Lines/CPU Min:     3478
; Lexemes/CPU-Min: 35021
; Memory Used:  282 pages
; Compilation Complete
```

PATPAR
LIS

PATMAC
LIS

PATMAI
LIS

PATLST
LIS

PATIO
LIS

PATLEX
LIS

PATMOD
LIS

PATMSG
LIS