


```

PPPPPPPP      AAAAAA      TTTTTTTTTT      IIIIII      HH      HH      DDDDDDDD
PPPPPPPP      AAAAAA      TTTTTTTTTT      IIIIII      HH      HH      DDDDDDDD
PP      PP      AA      AA      TT      TT      II      HH      HH      DD      DD
PP      PP      AA      AA      TT      TT      II      HH      HH      DD      DD
PP      PP      AA      AA      TT      TT      II      HH      HH      DD      DD
PP      PP      AA      AA      TT      TT      II      HH      HH      DD      DD
PPPPPPPP      AA      AA      TT      TT      II      HHHHHHHHHH      DD      DD
PPPPPPPP      AA      AA      TT      TT      II      HHHHHHHHHH      DD      DD
PP      AAAAAAAAAA      TT      TT      II      HH      HH      DD      DD
PP      AAAAAAAAAA      TT      TT      II      HH      HH      DD      DD
PP      AA      AA      TT      TT      II      HH      HH      DD      DD
PP      AA      AA      TT      TT      II      HH      HH      DD      DD
PP      AA      AA      TT      TT      IIIIII      HH      HH      DDDDDDDD
PP      AA      AA      TT      TT      IIIIII      HH      HH      DDDDDDDD

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LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLLLL      IIIIII      SSSSSSSS

```

```

1 L 0001 0 MODULE PATIH0 (%IF %VARIANT EQL 1 ! ROUTINES TO HANDLE IMAGE HEADER AND SECTIO
2 0002 0 %THEN
3 0003 0
4 0004 0 ADDRESSING MODE (EXTERNAL = LONG_RELATIVE,
5 0005 0 %FI NONEXTERNAL = LONG_RELATIVE),
6 0006 0 IDENT = 'V04-000'
7 0007 0 ) =
8 0008 1 BEGIN
9 0009 1
10 0010 1
11 0011 1 *****
12 0012 1 *
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30 0030 1 *
31 0031 1 *
32 0032 1 *****
33 0033 1
34 0034 1 **
35 0035 1 FACILITY: PATCH
36 0036 1
37 0037 1 ABSTRACT: ROUTINES TO HANDLE IMAGE HEADER DATA AND CREATE AND MAP IMAGE SECTIONS.
38 0038 1
39 0039 1 ENVIRONMENT: PART OF IMAGE FILE PATCH UTILITY
40 0040 1
41 0041 1 AUTHOR: K.D. MORSE , CREATION DATE: 11-OCT-77
42 0042 1
43 0043 1 MODIFIED BY:
44 0044 1
45 0045 1 V03-005 MCN0157 Maria del C. Nasr 22-Feb-1984
46 0046 1 Use image activation routines to get image header and
47 0047 1 image section descriptors, instead of reading blocks
48 0048 1 directly.
49 0049 1
50 0050 1 V03-004 MCN0148 Maria del C. Nasr 6-Feb-1984
51 0051 1 Supply channel number address to LIBS_CREMAPSEC when
52 0052 1 doing a PATCH/ABSOLUTE/NONEW_VERSION. In that way,
53 0053 1 the file is only opened once.
54 0054 1
55 0055 1 V03-003 MTR0025 Mike Rhodes 8-Aug-1983
56 0056 1 Add new routine BUILD_IHD to support the /ABSOLUTE feature.
57 0057 1 The /ABSOLUTE feature allows a user to patch ANY file via

```

58 0058 1
59 0059 1
60 0060 1
61 0061 1
62 0062 1
63 0063 1
64 0064 1
65 0065 1
66 0066 1
67 0067 1
68 0068 1
69 0069 1
70 0070 1
71 0071 1
72 0072 1
73 0073 1
74 0074 1
75 0075 1
76 0076 1
77 0077 1
78 0078 1
79 0079 1
80 0080 1
81 0081 1
82 0082 1
83 0083 1
84 0084 1
85 0085 1
86 0086 1
87 0087 1
88 0088 1 --

absolute (virtual) location values.

V03-002 MTR0016 Mike Rhodes 29-Oct-1982
Modify PAT\$GET_IHD to save the image type identifier word
in the global scalar PAT\$GW_IMGTYPE (later restored by
PAT\$WRTIMG).

V03-001 MTR0007 Mike Rhodes 14-Jun-1982
Use shared system messages. Affected modules include:
DYNMEM.B32, PATBAS.B32, PATCMD.B32, PATIH.B32, PATINT.B32,
PATIO.B32, PATMAI.B32, PATMSG.MSG, PATWRT.B32, and PATSPA.B32.

The shared messages are defined by DYNMEM.B32's invocation of
SHRMSG.REQ and we simply link against these symbols. They are
declared as external literals below.

V02-008 MTR0001 Mike Rhodes 14-Oct-1981
Modify routine PAT\$CREMAP to allow the create and map
section system service to do expand region mapping
within P0 space. This eliminates PATCH's trying to
remember the last mapped address and getting errors
due to stepping on RMS buffers in P0.

V02-007 KDM0044 Kathleen D. Morse 03-MAR-1981
Reformat some comment lines.

V02-006 PCG0001 Peter George 02-FEB-1981
Add require statement for LIB\$PATDEF.REQ

90	0089	1	TABLE OF CONTENTS:	
91	0090	1		
92	0091	1		
93	0092	1		
94	0093	1	FORWARD ROUTINE	
95	0094	1	PAT\$GET_IHD: NOVALUE,	! READS AND PROCESSES IMAGE HEADER
96	0095	1	PAT\$CREMAP: NOVALUE,	! CREATES AND MAPS IMAGE SECTIONS
97	0096	1	BUILD_IHD: NOVALUE;	! BUILDS A PHONY IMAGE HEADER AND ISE LIST.
98	0097	1		
99	0098	1		
100	0099	1	INCLUDE FILES:	
101	0100	1		
102	0101	1		
103	0102	1	LIBRARY 'SYSS\$LIBRARY:LIB.L32';	! SYSTEM STRUCTURE DEFINITIONS
104	0103	1	REQUIRE 'SRC\$PATPCT.REQ';	! DEFINES PSECTS
105	0143	1	REQUIRE 'SRC\$PREFIX.REQ';	! DEFINES STRUCTURE MACROS
106	0331	1	REQUIRE 'SRC\$PATPRE.REQ';	! DEFINES PATCH STRUCTURES
107	0494	1	REQUIRE 'LIB\$PATDEF.REQ';	! Defines literals
108	0548	1	REQUIRE 'LIB\$PATMSG.REQ';	! DEFINE ERROR CODES
109	0722	1	REQUIRE 'SRC\$PATGEN.REQ';	! DEFINE QUADWORD SIZE
110	0944	1	REQUIRE 'SRC\$SYSLIT.REQ';	! DEFINE TTY OUT WIDTH
111	0994	1	REQUIRE 'IMGMSGDEF';	! IMAGE ACTIVATOR DEF
112	1080	1		
113	1081	1		
114	1082	1	MACROS:	
115	1083	1		
116	1084	1		
117	1085	1		
118	1086	1	EQUATED SYMBOLS:	
119	1087	1		
120	1088	1		
121	1089	1	LITERAL	
122	1090	1	START_OFF = 0,	! OFFSET TO STARTING ADDRESS
123	1091	1	END_OFF = 1,	! OFFSET TO ENDING ADDRESS
124	1092	1	IDENT_SIZE = 2;	! SIZE OF IDENT FIELD
125	1093	1		
126	1094	1		
127	1095	1	EXTERNAL REFERENCES:	
128	1096	1		
129	1097	1		
130	1098	1	EXTERNAL	
131	1099	1	PAT\$GL_IHPTR: REF BLOCK[,BYTE],	! POINTER TO IMAGE HEADER
132	1100	1	PAT\$CP_OUT_STR,	! POINTER TO OUTPUT BUFFER
133	1101	1	PAT\$GL_BUF_SIZ,	! SIZE OF MESSAGE IN OUTPUT BUFFER
134	1102	1	PAT\$GL_CHANUM,	! CHANNEL NUMBER
135	1103	1	PAT\$GL_EXPANDVA,	! FIRST EXPAND VA ADDRESS
136	1104	1	PAT\$GL_PATAREA,	! POINTER TO PATCH AREA DESCRIPTOR
137	1105	1	PAT\$GL_ERRCODE,	! GLOBAL ERROR CODE
138	1106	1	PAT\$GL_FLAGS : BITVECTOR [32],	! CLI RESULTANT PARSE FLAGS
139	1107	1	PAT\$GL_ISVADDR: VECTOR[,LONG],	! LAST MAPPED ADDRESS PAIR
140	1108	1	PAT\$GB_INPBUF,	! INPUT BUFFER FOR IMAGE FILE
141	1109	1	PAT\$GL_IMGHDR: REF BLOCK[,BYTE],	! IMAGE HEADER DATA ADDRESS
142	1110	1	PAT\$GL_ISELHD,	! IMAGE SECTION TABLE LIST HEAD
143	1111	1	PAT\$GL_ISETAIL : REF BLOCK[,BYTE],	! LAST ENTRY IN IMAGE SECTION TABLE
144	1112	1	PAT\$GL_NEWVPNMX,	! MAX VPN IN IMAGE FILE
145	1113	1	PAT\$GL_NEWVBNMX,	! MAX VBN IN IMAGE FILE
146	1114	1	PAT\$GL_OLDVBNMX,	! OLD IMAGE FILE MAX ISD VBN

```

147 1115 1 PAT$GB_OLDNAME, ! OLD IMAGE FILE NAME
148 1116 1 PAT$GL_OLDFAB: BLOCK[,BYTE], ! FAB FOR INPUT IMAGE FILE
149 1117 1 PAT$GL_OLDNBK: BLOCK[,BYTE], ! NAME BLOCK FOR INPUT IMAGE FILE
150 1118 1 PAT$GL_OLDRAB: BLOCK[,BYTE], ! RAB FOR INPUT IMAGE FILE
151 1119 1 PAT$GL_JNLRAB: BLOCK[,BYTE], ! RAB FOR JOURNAL FILE
152 1120 1 PAT$GW_IMGTP: WORD; ! IMAGE TYPE IDENTIFIER
153 1121 1
154 1122 1 EXTERNAL ROUTINE
155 1123 1 PAT$ADD_PAL, ! ADD PATCH AREA TO LIST
156 1124 1 PAT$BUI[D]ISE, ! BUILD AN IMAGE SECTION ENTRY AND ASSOC. IS
157 1125 1 PAT$FAO_POT, ! FORMATS OUTPUT MESSAGE
158 1126 1 PAT$WRITEFILE, ! WRITES OUTPUT MESSAGE TO A FILE
159 1127 1 PAT$ALLOBLK, ! ALLOCATES BLOCK OF FREE MEMORY
160 1128 1 GETFILDSC, ! Returns the address of a file name descrip
161 1129 1 IMG$DECODE_IHD : ADDRESSING_MODE (GENERAL), ! Gets image header
162 1130 1 IMG$GET_NEXT_ISD : ADDRESSING_MODE (GENERAL), ! Gets image section desc
163 1131 1 LIB$CREMAPSEC; ! CREATES AND MAPS SECTIONS
164 1132 1
165 1133 1 EXTERNAL LITERAL
166 1134 1
167 1135 1 ! Define shared message references. (resolved @ link time)
168 1136 1
169 1137 1 PAT$_CLOSEIN, ! Error closing input file.
170 1138 1 PAT$_CLOSEOUT, ! Error closing output file.
171 1139 1 PAT$_OPENIN, ! Error opening input file.
172 1140 1 PAT$_OPENOUT, ! Error opening output file.
173 1141 1 PAT$_READERR, ! Error reading from file.
174 1142 1 PAT$_SYSERROR, ! System Service error.
175 1143 1 PAT$_WRITEERR; ! Error writing to file.
176 1144 1
177 1145 1
178 1146 1 ! OWN STORAGE:
179 1147 1
180 1148 1
181 1149 1 OWN
182 1150 1 BLKBUF: BLOCK [512,BYTE], ! Buffer where image blocks are read into
183 1151 1 CURISD: REF BLOCK[,BYTE], ! Current image section descriptor (ISD)
184 1152 1 INPBUF: REF BLOCK[,BYTE] INITIAL(PAT$GB_INPBUF); ! Input buffer (used by IHD and ISD)
185 1153 1
186 1154 1 BIND
187 1155 1 MAJOR_IDENT= UPLIT (%ASCII'02'), ! VALUE OF MAJOR IDENT ABLE TO PATCH
188 1156 1 MINOR_IDENT= UPLIT (%ASCII'01'); ! MINIMUM VALUE OF MINOR IDENT ABLE TO PATCH

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```
190 1157 1 GLOBAL ROUTINE PAT$GET_IHD :NOVALUE = ! READS AND PROCESSES THE IMAGE HEADER
191 1158 1
192 1159 1
193 1160 1 ++
194 1161 1 FUNCTIONAL DESCRIPTION:
195 1162 1 THIS ROUTINE READS THE IMAGE HEADER AND STORES THE DATA.
196 1163 1 IT THEN PROCESSES EACH IMAGE SECTION, BUILDING THE IMAGE SECTION TABLE.
197 1164 1 THE IMAGE SECTION ENTRIES CONSIST OF:
198 1165 1
199 1166 1 1. LINK TO NEXT IMAGE SECTION ENTRY (ISE)
200 1167 1 2. STARTING MAPPED VIRTUAL ADDRESS
201 1168 1 3. ENDING MAPPED VIRTUAL ADDRESS
202 1169 1 4. STARTING IMAGE VIRTUAL ADDRESS WITHIN IMAGE SECTION
203 1170 1 5. ENDING IMAGE VIRTUAL ADDRESS WITHIN IMAGE SECTION
204 1171 1 6. IMAGE SECTION DESCRIPTOR AS READ FROM IMAGE HEADER
205 1172 1
206 1173 1 THE MAPPED ADDRESSES ARE INITIALIZED TO ZERO. WHEN THE PAGES
207 1174 1 ARE ACCESSED BY A PATCH COMMAND, THE IMAGE SECTION IS MAPPED
208 1175 1 AND THE MAPPED ADDRESSES SET.
209 1176 1
210 1177 1 THE BEGINNING ADDRESS INTO WHICH THE IMAGE SECTIONS ARE TO
211 1178 1 BE MAPPED IS ALSO INITIALIZED.
212 1179 1
213 1180 1 FORMAL PARAMETERS:
214 1181 1
215 1182 1 NONE
216 1183 1
217 1184 1 IMPLICIT INPUTS:
218 1185 1
219 1186 1 THE OLD IMAGE FILE HAS BEEN SET UP FOR INPUT.
220 1187 1
221 1188 1 IMPLICIT OUTPUTS:
222 1189 1
223 1190 1 THE IMAGE SECTION TABLE IS SET UP AND THE IMAGE HEADER DATA STORED.
224 1191 1
225 1192 1 ROUTINE VALUE:
226 1193 1
227 1194 1 COMPLETION CODES:
228 1195 1
229 1196 1 NONE
230 1197 1
231 1198 1 SIDE EFFECTS:
232 1199 1
233 1200 1 NONE
234 1201 1
235 1202 1 --
236 1203 1
237 1204 2 BEGIN
238 1205 2 BIND
239 1206 2 TIME_STR = UPLIT (%ASCIC 'DATE/TIME OF PATCH: !XD'),
240 1207 2 ECO_MSG_STR = UPLIT (%ASCIC 'ECO LEVELS SET: '),
241 1208 2 ECO_LVL_STR = UPLIT (%ASCIC '!UL, ');
242 1209 2
243 1210 2
244 1211 2 LITERAL
245 1212 2 NO_MORE_ISE = 65535; ! CODE FOR NO MORE ISE'S ON THIS PAGE
246 1213 2
```

```
247 1214 2 MAP
248 1215 2 PAT$GL_IMGHDR : REF BLOCK[,BYTE]; ! REFERENCE IMAGE HEADER AS A BLOCK
249 1216 2
250 1217 2 LOCAL
251 1218 2 ALIAS ADR,
252 1219 2 ALLOCSIZE, ! SIZE OF IMAGE HEADER TO ALLOCATE
253 1220 2 DESPTR, ! DESTINATION STRING POINTER
254 1221 2 ECO_PTR : REF BITVECTOR, ! POINTER TO ECO LEVEL BITS
255 1222 2 ECO_BIT, ! ECO BIT LEVEL COUNTER
256 1223 2 HDRVER_ADR,
257 1224 2 ISD_ADR, ! ADDR OF DECODED ISD
258 1225 2 ISEADR: REF BLOCK[,BYTE], ! CONTAINS ADDRESS OF IMAGE SECTION ENTRY
259 1226 2 NXTPTR, ! STRING POINTER TO NEXT PART OF RECORD
260 1227 2 OUT_BUFFER : VECTOR[TTY_OUT_WIDTH,BYTE], ! OUTPUT MESSAGE BUFFER
261 1228 2 SRCPTR, ! SOURCE STRING POINTER
262 1229 2 VBN_ADR; ! Image header VBN
263 1230 2
264 1231 2 !++
265 1232 2 ! INITIALIZE THE IMAGE SECTION TABLE LIST HEAD.
266 1233 2 !--
267 1234 2 PAT$GL_ISELHD=0; ! SET END OF TABLE
268 1235 2 PAT$GL_ISETAIL=0; ! SET TAIL OF TABLE
269 1236 2
270 1237 2 !++
271 1238 2 ! INITIALIZE MAXIMUM NEW FILE VIRTUAL PAGE AND BLOCK NUMBERS.
272 1239 2 !--
273 1240 2 PAT$GL_NEWVBNMX = 0;
274 1241 2 PAT$GL_NEWVPMX = 0;
275 1242 2
276 1243 2 ! Read the first block of the image header and store the data. If we are
277 1244 2 ! patching the file in absolute mode, create a phony image header and ISD's
278 1245 2 ! for mapping. Otherwise, get the real image header.
279 1246 2 !
280 1247 2
281 1248 2 IF .PAT$GL_FLAGS [PAT$ABSOLUTE]
282 1249 2 THEN
283 1250 2 BUILD_IHD (.INPBUF)
284 1251 2 ELSE
285 1252 2 IF NOT (PAT$GL_ERRCODE = IMG$DECODE_IHD ( .PAT$GL_CHANUM,
286 1253 2 BLKBUF,
287 1254 2 PAT$GB_INPBUF,
288 1255 2 VBN_ADR,
289 1256 2 NXTPTR,
290 1257 2 HDRVER_ADR,
291 1258 2 ALIAS_ADR ))
292 1259 2 THEN
293 1260 2 SIGNAL(PAT$_READERR,1,GETFILDSC(PAT$GL_OLDFAB),.PAT$GL_ERRCODE,0);
294 1261 2
295 1262 2 !++
296 1263 2 ! CHECK THAT THE PATCH UTILITY UNDERSTANDS THIS TYPE OF IMAGE HEADER.
297 1264 2 !--
298 1265 2 IF .INPBUF[IHD$W_MAJORID] NEQU .MAJOR_IDENT
299 1266 2 THEN
300 1267 2 SIGNAL(PAT$_BADIDENT,2,IDENT_SIZE,INPBUF[IHD$W_MAJORID]);
301 1268 2 IF .INPBUF[IHD$W_MINORID] LSSU .MINOR_IDENT
302 1269 2 THEN
303 1270 2 SIGNAL(PAT$_BADIDENT,2,IDENT_SIZE,INPBUF[IHD$W_MINORID]);
```



```
304 1271 2
305 1272 2 ! Store the image header for future use. The buffer will be pointed to
306 1273 2 ! by PAT$GL_IMGHDR.
307 1274 2
308 1275 2 ! If there is no patch section in the header, then enlarge it to include one.
309 1276 2
310 1277 2 ALLOCSIZE=.INPBUF[IHDSW_SIZE]; ! ASSUME HEADER IS CORRECT SIZE
311 1278 2 IF .INPBUF[IHDSW_PATCHOFF] EQL 0
312 1279 2 THEN
313 1280 2     ALLOCSIZE=.ALLOCSIZE + IHPSK_LFNGTH;
314 1281 2
315 1282 2 PAT$ALLOBLK(.ALLOCSIZE,PAT$GL_IMGHDR); ! ALLOCATE STORAGE FOR IMAGE HEADER
316 1283 2 SRCPTR=CH$PTR(.INPBUF,0); ! SET POINTER TO INPUT DATA
317 1284 2 DESPTR=CH$PTR(.PAT$GL_IMGHDR,0); ! SET POINTER TO HEADER STORAGE
318 1285 2 CH$MOVE(.INPBUF[IHDSW_SIZE],.SRCPTR,.DESPTR); ! STORE HEADER DATA
319 1286 2 PAT$GW_IMGTYP = .ALIAS_ADR; ! SAVE THE IMAGE TYPE IDENTIFIER
320 1287 2
321 1288 2 IF .PAT$GL_IMGHDR[IHDSW_PATCHOFF] EQL 0 ! IF THERE WAS NO PATCH SECTION
322 1289 2 THEN ! THEN
323 1290 3     BEGIN
324 1291 3     PAT$GL_IMGHDR[IHDSW_PATCHOFF]=.PAT$GL_IMGHDR[IHDSW_SIZE]; ! SET OFFSET TO PATCH SECTION
325 1292 3     PAT$GL_IMGHDR[IHDSW_SIZE]=.PAT$GL_IMGHDR[IHDSW_SIZE] + IHPSK_LENGTH; ! INCREMENT SIZE OF HEADER
326 1293 3     PAT$GL_IHPPTR=CH$PTR(.PAT$GL_IMGHDR, .PAT$GL_IMGHDR[IHDSW_PATCHOFF]);
327 1294 3     PAT$GL_IHPPTR[IHPSL_ECO1]=0; ! ZERO THE ECO LEVEL BITS
328 1295 3     PAT$GL_IHPPTR[IHPSL_ECO2]=0; ! ZERO THE ECO LEVEL BITS
329 1296 3     PAT$GL_IHPPTR[IHPSL_ECO3]=0; ! ZERO THE ECO LEVEL BITS
330 1297 3     PAT$GL_IHPPTR[IHPSL_ECO4]=0; ! ZERO THE ECO LEVEL BITS
331 1298 3     PAT$GL_IHPPTR[IHPSL_RW_PATADR]=0; ! SET NO READ-WRITE PATCH AREA
332 1299 3     PAT$GL_IHPPTR[IHPSL_RW_PATSIZ]=0; ! SET NO READ-WRITE PATCH AREA
333 1300 3     PAT$GL_IHPPTR[IHPSL_RO_PATADR]=0; ! SET NO READ-ONLY PATCH AREA
334 1301 3     PAT$GL_IHPPTR[IHPSL_RO_PATSIZ]=0; ! SET NO READ-ONLY PATCH AREA
335 1302 3     PAT$GL_IHPPTR[IHPSL_PATCOMTXT]=0; ! SET NO PATCH COMMAND TEXT
336 1303 3     END
337 1304 2 ELSE
338 1305 2     PAT$GL_IHPPTR=CH$PTR(.PAT$GL_IMGHDR, .PAT$GL_IMGHDR[IHDSW_PATCHOFF]);
339 1306 2
340 1307 2 PAT$GL_PATAREA = CH$PTR(PAT$GL_IHPPTR[IHPSL_RW_PATSIZ], 0); ! SET POINTER TO PATCH AREA DESCRIPTOR
341 1308 2 PAT$GL_ERRCODE=$GETTIM(TIMADR=PAT$GL_IHPPTR[IHPSQ_PATDATE]); ! SET LATEST PATCH DATE
342 1309 2 IF NOT .PAT$GL_ERRCODE
343 1310 2 THEN
344 1311 2     SIGNAL(PAT$_SYSERROR,0,.PAT$GL_ERRCODE); ! REPORT ERROR
345 1312 2
346 1313 2 !++
347 1314 2 ! WRITE OUT PATCH TIME TO JOURNAL FILE.
348 1315 2 !--
349 1316 2 PAT$CP_OUT_STR = CH$PTR(OUT_BUFFER,0);
350 1317 2 PAT$GL_BUF_SIZ = 0;
351 1318 2 PAT$FAD PUT(TIME_STR, PAT$GL_IHPPTR[IHPSQ_PATDATE]);
352 1319 2 PAT$WRITEFILE(.PAT$GL_BUF_SIZ, CH$PTR(OUT_BUFFER, 0), PAT$GL_JNLRAB);
353 1320 2
354 1321 2 !++
355 1322 2 ! NOW OUTPUT THE ECO LEVELS SET TO THE JOURNAL FILE.
356 1323 2 !--
357 1324 2 ECO_PTR = CH$PTR(PAT$GL_IHPPTR[IHPSL_ECO1], 0);
358 1325 2 PAT$CP_OUT_STR = CH$PTR(OUT_BUFFER,0);
359 1326 2 PAT$GL_BUF_SIZ = 0;
360 1327 2 INCR ECO_BIT FROM PAT$K_MIN_ECO-1 TO PAT$K_MAX_ECO-1 BY 1
```

```

361 1328 2 DO
362 1329 3 BEGIN
363 1330 3 IF .ECO_PTR[.ECO_BIT]
364 1331 3 THEN
365 1332 4 BEGIN
366 1333 4 IF .PAT$GL_BUF_SIZ GEQ TTY_OUT_WIDTH-6
367 1334 4 THEN
368 1335 5 BEGIN
369 1336 5 PAT$WRITEFILE(.PAT$GL_BUF_SIZ-2, CH$PTR(OUT_BUFFER, 0), PAT$GL_JNL$RAB);
370 1337 5 PAT$CP_OUT_STR = CH$PTR(OUT_BUFFER, 0);
371 1338 5 PAT$GL_BUF_SIZ = 0;
372 1339 4 END;
373 1340 4 IF .PAT$GL_BUF_SIZ EQL 0
374 1341 4 THEN
375 1342 4 PAT$FAO_PUT(ECO_MSG_STR);
376 1343 4 PAT$FAO_PUT(ECO_LVL_STR, .ECO_BIT+1);
377 1344 3 END;
378 1345 2 END;
379 1346 2 IF .PAT$GL_BUF_SIZ NEQ 0
380 1347 2 THEN
381 1348 2 PAT$WRITEFILE(.PAT$GL_BUF_SIZ-2, CH$PTR(OUT_BUFFER, 0), PAT$GL_JNL$RAB);
382 1349 2 PAT$WRITEFILE(0, CH$PTR(OUT_BUFFER, 0), PAT$GL_JNL$RAB); ! OUTPUT BLANK LINE
383 1350 2
384 1351 2 !++
385 1352 2 ! NOW PLACE THE DEFAULT PATCH AREA AS THE FIRST ENTRY ON THE PATCH AREA LIST.
386 1353 2 !--
387 1354 2 PAT$ADD_PAL(.PAT$GL_IHP$PTR[IHP$RW_PATADR],
388 1355 2 .PAT$GL_IHP$PTR[IHP$RW_PATADR]+.PAT$GL_IHP$PTR[IHP$RW_PAT$SZ],
389 1356 2 PAL$K_ADD_PAREA);
390 1357 2
391 1358 2 !++
392 1359 2 ! FIND THE BOTTOM OF THE PATCH CODE AND INITIALIZE THE CURRENT ISD ADDRESS IN
393 1360 2 ! THE IMAGE HEADER RECORD TO GET READY FOR IMAGE SECTION PROCESSING.
394 1361 2 !--
395 P 1362 2 PAT$GL_ERRCODE=$XPREG( PAGCNT=1
396 1363 2 , RETADR=PAT$GL_ISVADDR); ! FIND BOTTOM OF PATCH CODE
397 1364 2 IF NOT .PAT$GL_ERRCODE
398 1365 2 THEN
399 1366 2 SIGNAL(PAT$ SYSERROR, 0, .PAT$GL_ERRCODE); ! REPORT ERROR
400 1367 2 PAT$GL_EXPANDVA = .PAT$GL_ISVADDR[START_OFF]; ! REMEMBER FIRST EXPAND ADDRESS
401 1368 2 PAT$GL_ISVADDR[END_OFF]=.PAT$GL_ISVADDR[START_OFF] - 1; ! SET NEXT ADDRESS FOR CREMAP TO MAP OVER
402 1369 2
403 1370 2 !++
404 1371 2 ! Now process every image section descriptor from the image header when
405 1372 2 ! not in absolute mode.
406 1373 2 !--
407 1374 2 IF NOT .PAT$GL_FLAGS [PAT$ABSOLUTE]
408 1375 2 THEN
409 1376 3 BEGIN
410 1377 3
411 1378 3 LOCAL
412 1379 3 ALLOC_SIZE; ! SIZE OF ISE TO ALLOCATE
413 1380 3
414 1381 3 WHILE 1 DO
415 1382 4 BEGIN
416 1383 4
417 1384 4 PAT$GL_ERRCODE = IMG$GET_NEXT_ISD ( .PAT$GL_CHANUM,

```

```

BLKBUF,
.PAT$GL_IMGHDR,
VBN_ADR,
NXTPTR,
PAT$GB_INPBUF,
HDRVER_ADR);

```

```

418 1385 4
419 1386 4
420 1387 4
421 1388 4
422 1389 4
423 1390 4
424 1391 4
425 1392 4
426 1393 4
427 1394 4
428 1395 4
429 1396 4
430 1397 4
431 1398 4
432 1399 4
433 1400 4
434 1401 4
435 1402 4
436 1403 4
437 1404 4
438 1405 4
439 1406 4
440 1407 4
441 1408 4
442 1409 4
443 1410 4
444 1411 4
445 1412 4
446 1413 4
447 1414 4
448 1415 4
449 1416 4
450 1417 4
451 1418 4
452 1419 4
453 1420 4
454 1421 4
455 1422 4
456 1423 4
457 1424 5
458 1425 5
459 1426 5
460 1427 5
461 1428 4
462 1429 5
463 1430 5
464 1431 5
465 1432 4
466 1433 4
467 1434 4
468 1435 4
469 1436 4
470 1437 4
471 1438 4
472 1439 4
473 1440 4
474 1441 4

IF NOT .PAT$GL_ERRCODE
THEN
  IF .PAT$GL_ERRCODE EQL IMG$_ENDOFHDR
  THEN
    EXITLOOP
  ELSE
    SIGNAL(PAT$_READERR,1,GETFILDSC(PAT$GL_OLDFAB),.PAT$GL_ERRCODE,0);

CURISD=.INPBUF;          ! SET CURRENT ISD ADDRESS
ALLOC_SIZE = .CURISD[ISD$_SIZE] + ISE$C_SIZE;      ! SET SIZE OF ISE

IF .CURISD[ISD$_DZRO]
THEN
  ALLOC_SIZE = .ALLOC_SIZE + A_QUADWORD;          ! ADD IN EXTRA SPACE FOR VBN AND IDENT
  +*
  ***** THIS CHECK IS A FUTURE FEATURE WHICH WILL INSURE SPACE FOR AN IDENT
  ***** LONGWORD IN ANY PROCESS PRIVATE IMAGE SECTION DESCRIPTOR.
  ***** THIS WILL ENABLE PATCH TO CREATE AN IDENT FOR A PROCESS
  ***** PRIVATE IMAGE SECTION, WHICH WILL PROBABLY BE NECESSARY WHEN
  ***** GLOBAL SECTIONS ARE PATCHED AND BECOME PRIVATE SECTIONS.
  --
  IF PAT$_LENPRIV NEQ ISD$_LENPRIV                ! CHECK IF LENGTH INCLUDES IDENT
  THEN
    IF .CURISD[ISD$_SIZE] EQL ISD$_LENPRIV        ! CHECK IF THIS IS PROCESS PRIVATE ISD
    THEN
      ALLOC_SIZE = .ALLOC_SIZE + A_LONGWORD;      ! ADD IN IDENT LENGTH
      PAT$ALLOBLK(.ALLOC_SIZE,ISEADR);            ! GET IMAGE SECTION ENTRY
      DESPTR=CH$PTR(.ISEADR,ISE$C_SIZE);          ! SET DESTINATION POINTER
      CH$MOVE(.CURISD[ISD$_SIZE],.INPBUF,.DESPTR); ! MOVE IN ISD

IF .PAT$GL_ISETAIL EQLA 0                          ! IF FIRST ENTRY
THEN
  BEGIN
    PAT$GL_ISELHD=CH$PTR(.ISEADR, 0);             ! SET TABLE LIST HEAD
    PAT$GL_ISETAIL=CH$PTR(.ISEADR, 0);           ! SET TABLE TAIL
  END
ELSE
  BEGIN
    PAT$GL_ISETAIL[ISE$L_NXTISE]=CH$PTR(.ISEADR, 0); ! SET LINK TO THIS ISE
    PAT$GL_ISETAIL=CH$PTR(.ISEADR, 0);           ! SET NEW TAIL OF TABLE
  END;
  ISEADR[ISE$L_NXTISE]=0;                          ! SET FORWARD LINK
  ISEADR[ISE$L_IMGVST]=.CURISD[ISD$_VPG]^9;        ! SET STARTING IMAGE VIRTUAL ADDRESS
  ISEADR[ISE$L_IMGVEND]=(.CURISD[ISD$_VPG]+.CURISD[ISD$_PAGCNT])^9 - 1; ! SET ENDING IMAGE VIRTUAL A
  ISEADR[ISE$L_MAPVST]=0;                          ! SET NO START MAPPED ADDRESS
  ISEADR[ISE$L_MAPVEND]=0;                          ! SET NO ENDING MAPPED ADDRESS
  IF .CURISD[ISD$_TYPE] NEQ ISD$_USRSTACK
  THEN
    IF .PAT$GL_NEWVPMX LSSU .CURISD[ISD$_VPG]      ! SEE IF LARGER VPN
    THEN

```

```

: 475          1442 4          PAT$GL_NEWVPMX = .CURISD[ISD$V_VPG] + .CURISD[ISD$W_PAGCNT] - 1;
: 476          1443 4          IF NOT .CURISD[ISD$V_DZRO]      ! IF NOT DEMAND ZERO
: 477          1444 4          THEN                                ! THEN CHECK IF LARGER VBN
: 478          1445 4          IF .PAT$GL_NEWVBNMX LSS .CURISD[ISD$L_VBN]
: 479          1446 4          THEN
: 480          1447 4          PAT$GL_NEWVBNMX = .CURISD[ISD$L_VBN] + .CURISD[ISD$W_PAGCNT] - 1;
: 481          1448 3          END;
: 482          1449 2          END;
: 483          1450 2          PAT$GL_OLDVBNMX = .PAT$GL_NEWVBNMX;      ! REMEMBER OLD FILE MAX ISD VBN USED
: 484          1451 1          END;                                   ! END OF PAT$GET_IHD

```

```

                                .TITLE PATIHD
                                .IDENT  \V04-000\
                                .PSECT  _PAT$PLIT,NOWRT,NOEXE,0
                                00 00 32 30 00000 P.AAA: .ASCII  \02\<><0><0>
                                00 00 31 30 00004 P.AAB: .ASCII  \01\<><0><0>
50 20 46 4F 20 45 4D 49 54 2F 45 54 41 44 18 00008 P.AAC: .ASCII  <24>\DATE/TIME OF PATCH:\<9><9>\!%\  

                                25 21 09 09 3A 48 43 54 41 00017
                                00 00 00 44 00020 P.AAD: .ASCII  \D\<><0><0><0>
54 45 53 20 53 4C 45 56 45 4C 20 4F 43 45 11 00024 P.AAD: .ASCII  <17>\ECO LEVELS SET:\<9><9><0><0>
                                00 00 09 09 3A 00033
                                00 00 20 2C 4C 55 21 05 00038 P.AAE: .ASCII  <5>\!UL, \<0><0>
                                .PSECT  _PAT$OWN,NOEXE,2
                                00000 BLKBUF: .BLKB  512
                                00200 CURISD: .BLKB   4
00000000G 00204 INPBUF: .ADDRESS PAT$GB_INPBUF

```

```

ISE$C_SIZE== 20
TXT$C_SIZE== 4
PAL$C_SIZE== 16
ASD$C_SIZE== 9
FWR$C_SIZE== 24
MAJOR_IDENT= P.AAA
MINOR_IDENT= P.AAB
TIME_STR= P.AAC
ECO_MSG_STR= P.AAD
ECO_LVL_STR= P.AAE
.EXTRN PAT$GL_IHPTR, PAT$CP_OUT_STR
.EXTRN PAT$GL_BUF_SIZE, PAT$GC_CHANUM
.EXTRN PAT$GL_EXPANDVA
.EXTRN PAT$GL_PATAREA, PAT$GL_ERRCODE
.EXTRN PAT$GL_FLAGS, PAT$GL_ISVADDR
.EXTRN PAT$GB_INPBUF, PAT$GC_IMGHDR
.EXTRN PAT$GL_ISELHD, PAT$GL_ISETAIL
.EXTRN PAT$GL_NEWVPMX
.EXTRN PAT$GL_NEWVBNMX
.EXTRN PAT$GL_OLDVBNMX
.EXTRN PAT$GB_OLDNAME, PAT$GL_OLDFAB
.EXTRN PAT$GL_OLDNBK, PAT$GL_OLDRAB
.EXTRN PAT$GL_JNLRAB, PAT$GW_IMGTP
.EXTRN PAT$ADD_PAL, PAT$BUILD_ISE
.EXTRN PAT$FAO_PUT, PAT$WRITEFILE

```

		OFFC 00000					
		5B	00000000G	EF	9E	00002	
		5A	00000000'	EF	9E	00009	
		5E	FF68	CE	9E	00010	
			00000000G	EF	D4	00015	
			00000000G	EF	D4	0001B	
			00000000G	EF	D4	00021	
			00000000G	EF	D4	00027	
		OB	00000000G	EF	06	E1 0002D	
					6A	DD 00035	
			00000000V	EF	01	FB 00037	
					4A	11 0003E	
					5E	DD 00040 1\$:	
			08		AE	9F 00042	
			10		AE	9F 00045	
			18		AE	9F 00048	
			00000000G	EF	9F	0004B	
			FDFC	CA	9F	00051	
			00000000G	EF	DD	00055	
			00000000G	00	07	FB 0005B	
					50	D0 00062	
					50	E8 00065	
					22	7E D4 00068	
					6B	DD 0006A	
			00000000G	EF	9F	0006C	
			00000000G	EF	01	FB 00072	
					50	DD 00079	
					01	DD 0007B	
			00000000G	00	8F	DD 0007D	
					05	FB 00083	
			00000000'	EF	6A	D0 0008A 2\$:	
					00	ED 0008D	
					14	13 00097	
					OC	A0 9F 00099	
					02	DD 0009C	
					02	DD 0009E	
			006D8164		8F	DD 000A0	
			00000000G	00	04	FB 000A6	
					50	D0 000AD 3\$:	
			00000000'	EF	OE	AE A0 000B0	
					14	1E 000BA	
					OE	A0 9F 000BC	
					02	DD 000BF	
					02	DD 000C1	
			006D8164		8F	DD 000C3	
			00000000G	00	04	FB 000C9	

.EXTRN	PAT\$ALLOBLK, GETFILDSC	
.EXTRN	IMG\$DECODE_IHD, IMG\$GET NEXT_ISD	
.EXTRN	LIB\$ CREMAPSEC, PAT\$ CLOSEIN	
.EXTRN	PAT\$ CLOSEOUT, PAT\$ OPENIN	
.EXTRN	PAT\$ OPENOUT, PAT\$ READERR	
.EXTRN	PAT\$ SYSERROR, PAT\$ WRITEERR	
.EXTRN	SYSS\$GETTIM, SYSS\$EXPREG	
.PSECT	_PAT\$CODE, NOWRT, 2	
.ENTRY	PAT\$GET_IHD, Save R2,R3,R4,R5,R6,R7,R8,R9,-	1157
	R10,R11	
MOVAB	PAT\$GL_ERRCODE, R11	
MOVAB	INPBUF, R10	
MOVAB	-152(SP), SP	
CLRL	PAT\$GL_I\$SELHD	1234
CLRL	PAT\$GL_I\$SETAIL	1235
CLRL	PAT\$GL_NEWVBNMX	1240
CLRL	PAT\$GL_NEWVPMX	1241
BBC	#6, PAT\$GL_FLAGS, 1\$	1248
PUSHL	INPBUF	1250
CALLS	#1, BUILD_IHD	
BRB	2\$	
PUSHL	SP	1252
PUSHAB	HDRVER_ADR	
PUSHAB	NXTPTR	
PUSHAB	VBN_ADR	
PUSHAB	PAT\$GB_INPBUF	
PUSHAB	BLKBUF	
PUSHL	PAT\$GL_CHANUM	
CALLS	#7, IMG\$DECODE_IHD	
MOVL	R0, PAT\$GL_ERRCODE	
BLBS	R0, 2\$	
CLRL	-(SP)	1260
PUSHL	PAT\$GL_ERRCODE	
PUSHAB	PAT\$GL_OLDTAB	
CALLS	#1, GETFILDSC	
PUSHL	R0	
PUSHL	#1	
PUSHL	#PAT\$ READERR	
CALLS	#5, LIB\$ SIGNAL	
MOVL	INPBUF, R0	1265
CMPZV	#0, #16, 12(R0), MAJOR_IDENT	
BEQL	3\$	
PUSHAB	12(R0)	1267
PUSHL	#2	
PUSHL	#2	
PUSHL	#7176548	
CALLS	#4, LIB\$ SIGNAL	
MOVL	INPBUF, R0	1268
CMPZV	#0, #16, 14(R0), MINOR_IDENT	
BGEQU	4\$	
PUSHAB	14(R0)	1270
PUSHL	#2	
PUSHL	#2	
PUSHL	#7176548	
CALLS	#4, LIB\$ SIGNAL	

		50	6A	D0	000D0	4\$:	MOVL	INPBUF, R0	1277			
		51	60	3C	000D3		MOVZWL	(R0), ALLOCSIZE				
			08	A0	B5	000D6	TSTW	8(R0)	1278			
				03	12	000D9	BNEQ	5\$				
		51	2C	C0	000DB		ADDL2	#44, ALLOCSIZE	1280			
			00000000G	EF	9F	000DE	5\$:	PUSHAB	PAT\$GL_IMGHDR	1282		
				51	DD	000E4	PUSHL	ALLOCSIZE				
		00000000G	EF	02	FB	000E6	CALLS	#2, PAT\$ALLOBLK				
				50	6A	000ED	MOVL	INPBUF, SRCPTR	1283			
				57	00000000G	EF	D0	000F0	MOVL	PAT\$GL_IMGHDR, R7	1284	
				56	57	000F7	MOVL	R7, DESPTR				
	66			00	BA	000FA	MOV3	@INPBUF, (SRCPTR), (DESPTR)	1285			
		00000000G		EF	6E	000FF	MOVW	ALIAS_ADR, PAT\$GW_IMGTYP	1286			
				08	A7	B5	00106	TSTW	8(R7)	1288		
					2A	12	00109	BNEQ	6\$			
		08	A7	67	B0	0010B	MOVW	(R7), 8(R7)	1291			
				67	2C	A0	0010F	ADDW2	#44, (R7)	1292		
				50	08	A7	3C	00112	MOVZWL	8(R7), R0	1293	
		00000000G	EF	57	50	C1	00116	ADDL3	R0, R7, PAT\$GL_IHPPTR			
				50	00000000G	EF	D0	0011E	MOVL	PAT\$GL_IHPPTR, -R0	1294	
					60	7C	00125	CLRQ	(R0)			
				08	A0	7C	00127	CLRQ	8(R0)	1296		
				10	A0	7C	0012A	CLRQ	16(R0)	1299		
				18	A0	7C	0012D	CLRQ	24(R0)	1301		
				20	A0	D4	00130	CLRQ	32(R0)	1302		
					0C	11	00133	BRB	7\$	1288		
		00000000G		50	08	A7	3C	00135	6\$:	MOVZWL	8(R7), R0	1305
		00000000G	EF	57	50	C1	00139	ADDL3	R0, R7, PAT\$GL_IHPPTR			
				EF	10	C1	00141	7\$:	ADDL3	#16, PAT\$GL_IHPPTR, PAT\$GL_PATAREA	1307	
				7E	00000000G	EF	24	C1	0014D	ADDL3	#36, PAT\$GL_IHPPTR, -(SP)	1308
				00000000G	00	01	FB	00155	CALLS	#1, SYS\$GETTIM		
				68	50	D0	0015C	MOVL	R0, PAT\$GL_ERRCODE			
				11	6B	E8	0015F	BLBS	PAT\$GL_ERRCODE, 8\$	1309		
					6B	DD	00162	PUSHL	PAT\$GL_ERRCODE	1311		
					7E	D4	00164	CLRL	-(SP)			
				00000000G	8F	DD	00166	PUSHL	#PAT\$SYSERROR			
		00000000G	00	03	FB	0016C	CALLS	#3, LIB\$SIGNAL				
				14	AE	9E	00173	8\$:	MOVAB	OUT_BUFFER, PAT\$CP_OUT_STR	1316	
				00000000G	EF	D4	0017B	CLRL	PAT\$GL_BUF_SIZ	1317		
		7E	00000000G	EF	24	C1	00181	ADDL3	#36, PAT\$GL_IHPPTR, -(SP)	1318		
				00000000'	EF	9F	00189	PUSHAB	TIME_STR			
				00000000G	EF	02	FB	0018F	CALLS	#2, PAT\$FAO_PUT		
				00000000G	EF	9F	00196	PUSHAB	PAT\$GL_JNLRA_B	1319		
				18	AE	9F	0019C	PUSHAB	OUT_BUFFER			
				00000000G	EF	DD	0019F	PUSHL	PAT\$GL_BUF_SIZ			
				00000000G	EF	03	FB	001A5	CALLS	#3, PAT\$WRITEFILE		
				53	00000000G	EF	D0	001AC	MOVL	PAT\$GL_IHPPTR, ECO_PTR	1324	
				00000000G	EF	14	AE	9E	001B3	MOVAB	OUT_BUFFER, PAT\$CP_OUT_STR	1325
				00000000G	EF	D4	001BB	CLRL	PAT\$GL_BUF_SIZ	1326		
					52	D4	001C1	CLRL	ECO_BIT	1330		
		58	63	52	E1	001C3	9\$:	BBC	ECO_BIT, (ECO_PTR), 12\$			
			0000007E	8F	00000000G	EF	D1	001C7	CMP	PAT\$GL_BUF_SIZ, #126	1333	
					26	19	001D2	BLSS	10\$			
				00000000G	EF	9F	001D4	PUSHAB	PAT\$GL_JNLRA_B	1336		
				18	AE	9F	001DA	PUSHAB	OUT_BUFFER			
		7E	00000000G	EF	02	C3	001DD	SUBL3	#2, PAT\$GL_BUF_SIZ, -(SP)			
			00000000G	EF	03	FB	001E5	CALLS	#3, PAT\$WRITEFILE			

00000000G	EF	14	AE	9E	001EC	MOVAB	OUT_BUFFER, PAT\$CP_OUT_STR	1337
		00000000G	EF	D4	001F4	CLRL	PAT\$GL_BUF_SIZ	1338
		00000000G	EF	D5	001FA	TSTL	PAT\$GL_BUF_SIZ	1340
			0D	12	00200	BNEQ	11\$	
		00000000'	EF	9F	00202	PUSHAB	ECO_MSG_STR	1342
00000000G	EF	01	01	FB	00208	CALLS	#1, PAT\$FAO_PUT	
		00000000'	A2	9F	0020F	PUSHAB	1(ÉCO BIT)	1343
			EF	9F	00212	PUSHAB	ECO_LVL_STR	
9C 00000000G	EF	02	FB	00218	CALLS	#2, PAT\$FAO_PUT		
	52	0000007F	8F	F3	0021F	AOBLEQ	#127, ECO_BIT, 9\$	1327
	50	00000000G	EF	D0	00227	MOVL	PAT\$GL_BUF_SIZ, R0	1346
			13	13	0022E	BEQL	13\$	
		00000000G	EF	9F	00230	PUSHAB	PAT\$GL_JNLRAB	1348
		18	AE	9F	00236	PUSHAB	OUT_BUFFER	
		FE	A0	9F	00239	PUSHAB	-2(R0)	
00000000G	EF		03	FB	0023C	CALLS	#3, PAT\$WRITEFILE	
		00000000G	EF	9F	00243	PUSHAB	PAT\$GL_JNLRAB	1349
		18	AE	9F	00249	PUSHAB	OUT_BUFFER	
			7E	D4	0024C	CLRL	-(SP)	
00000000G	EF		03	FB	0024E	CALLS	#3, PAT\$WRITEFILE	
			7E	D4	00255	CLRL	-(SP)	1354
	50	00000000G	EF	D0	00257	MOVL	PAT\$GL_IHPPTR, R0	1355
7E 14	A0	10	A0	C1	0025E	ADDL3	16(R0), 20(R0), -(SP)	
		14	A^	DD	00264	PUSHL	20(R0)	1354
00000000G	EF		03	FB	00267	CALLS	#3, PAT\$ADD_PAL	
			7E	7C	0026E	CLRQ	-(SP)	1363
		00000000G	EF	9F	00270	PUSHAB	PAT\$GL_ISVADDR	
			01	DD	00276	PUSHL	#1	
00000000G	00		04	FB	00278	CALLS	#4, SYS\$EXPREG	
	6B		50	D0	0027F	MOVL	R0, PAT\$GL_ERRCODE	
	11		6B	E8	00282	BLBS	PAT\$GL_ERRCODE, 14\$	1364
			6B	DD	00285	PUSHL	PAT\$GL_ERRCODE	1366
			7E	D4	00287	CLRL	-(SP)	
		00000000G	8F	DD	00289	PUSHL	#PAT\$SYSERROR	
00000000G	00		03	FB	0028F	CALLS	#3, LIB\$SIGNAL	
	00000000G	00000000G	EF	D0	00296	MOVL	PAT\$GL_ISVADDR, PAT\$GL_EXPANDVA	1367
00000000G	EF	00000000G	EF	01	C3	SUBL3	#1, PAT\$GL_ISVADDR, PAT\$GL_ISVADDR+4	1368
03 00000000G	EF		06	E1	002AD	BBC	#6, PAT\$GL_FLAGS, 16\$	1374
			0112	31	002B5	BRW	24\$	
		04	AE	9F	002B8	PUSHAB	HDRVER_ADR	1384
		00000000G	EF	9F	002BB	PUSHAB	PAT\$GB_INPBUF	
		10	AE	9F	002C1	PUSHAB	NXTPTR	
		18	AE	9F	002C4	PUSHAB	VBN_ADR	
		00000000G	EF	DD	002C7	PUSHL	PAT\$GL_IMGHDR	1386
		FDFC	CA	9F	002CD	PUSHAB	BLKBUF	1384
		00000000G	EF	DD	002D1	PUSHL	PAT\$GL_CHANUM	
00000000G	00		07	FB	002D7	CALLS	#7, IMG\$GET_NEXT_ISD	
	6B		50	D0	002DE	MOVL	R0, PAT\$GL_ERRCODE	
	2B		50	E8	002E1	BLBS	R0, 17\$	1392
084D8640	8F		50	D1	002E4	CMPL	R0, #139298368	1394
			C8	13	002EB	BEQL	15\$	
			7E	D4	002ED	CLRL	-(SP)	1398
			50	DD	002EF	PUSHL	R0	
		00000000G	EF	9F	002F1	PUSHAB	PAT\$GL_OLDFAB	
00000000G	EF		01	FB	002F7	CALLS	#1, GETFILDSC	
			50	DD	002FE	PUSHL	R0	
			01	DD	00300	PUSHL	#1	

				00000000G	8F	DD	00302	PUSHL	#PAT\$ READERR			
				00000000G	05	FB	00308	CALLS	#5, LIB\$SIGNAL			
				FC	AA	6A	0030F	17\$:	MOVL	INPBUF, CURISD	1400	
				50	FC	AA	00313	MOVL	CURISD, R0		1401	
				59	60	3C	00317	MOVZWL	(R0), ALLOC_SIZE			
				59	14	C0	0031A	ADDL2	#20, ALLOC_SIZE			
	03		08	A0	02	E1	0031D	BBC	#2, 8(R0), -18\$		1403	
				59	08	C0	00322	ADDL2	#8, ALLOC_SIZE		1405	
				10	60	B1	00325	18\$:	CMPW	(R0), #16	1415	
				59	03	12	00328	BNEQ	19\$			
					04	C0	0032A	ADDL2	#4, ALLOC_SIZE		1417	
					10	AE	9F	19\$:	PUSHAB	ISEADR	1418	
					59	DD	00330	PUSHL	ALLOC_SIZE			
				00000000G	02	FB	00332	CALLS	#2, PAT\$ALLOBLK			
				58	10	AE	00339	MOVL	ISEADR, R8		1419	
				56	14	A8	0033D	MOVAB	20(R8), DESPTR			
				57	FC	AA	00341	MOVL	CURISD, R7		1420	
	66		00	BA	67	28	00345	MOV3	(R7), @INPBUF, (DESPTR)			
				50	00000000G	EF	0034A	MOVL	PAT\$GL_ISETAIL, R0		1422	
					09	12	00351	BNEQ	20\$			
				00000000G	58	DD	00353	MOVL	R8, PAT\$GL_ISELHD		1425	
					03	11	0035A	BRB	21\$		1422	
				60	58	DD	0035C	20\$:	MOVL	R8, (R0)	1430	
				00000000G	58	DD	0035F	21\$:	MOVL	R8, PAT\$GL_ISETAIL	1426	
					68	D4	00366	CLRL	(R8)		1433	
	50	04	A7	17	00	EF	00368	EXTZV	#0, #23, 4(R7), R0		1434	
		04	A8	50	09	78	0036E	ASHL	#9, R0, 4(R8)			
	51	04	A7	17	00	EF	00373	EXTZV	#0, #23, 4(R7), R1		1435	
				50	02	A7	3C	00379	MOVZWL	2(R7), R0		
				51	50	C0	0037D	ADDL2	R0, R1			
				50	09	78	00380	ASHL	#9, R1, R0			
				08	A8	FF	A0	9E	00384	MOVAB	-1(R0), 8(R8)	
						OC	A8	7C	00389	CLRQ	12(R8)	1436
				FD	8F	OB	A7	91	0038C	CMPB	11(R7), #253	1438
					14	13	00391	BEQL	22\$			
	00000000G	EF	04	A7	17	00	ED	00393	CMPZV	#0, #23, 4(R7), PAT\$GL_NEWVPMX	1440	
					08	1B	0039D	BLEQU	22\$			
				00000000G	EF	FF	A1	9E	0039F	MOVAB	-1(R1), PAT\$GL_NEWVPMX	1442
				1B	08	A7	02	E0	003A7	22\$:	1443	
				OC	A7	00000000G	EF	D1	003AC	BBS	#2, 8(R7), 23\$	1445
					11	18	003B4	CMPB	PAT\$GL_NEWVPMX, 12(R7)			
				50	02	A7	3C	003B6	BGEQ	23\$		
				50	OC	A7	C1	003BA	MOVZWL	2(R7), R0	1447	
	57			00000000G	EF	FF	A7	9E	003BF	ADDL3	12(R7), R0, R7	
					FEEE	31	003C7	23\$:	MOVAB	-1(R7), PAT\$GL_NEWVPMX	1381	
				00000000G	EF	00000000G	EF	DD	003CA	24\$:	1450	
					04	003D5	RET				1451	

; Routine Size: 982 bytes, Routine Base: _PAT\$CODE + 0000

; 485 1452 1


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build_ihd -- Build a phony image header for the
1453 1 %SBTTL 'build_ihd -- Build a phony image header for the input file'
1454 1 ROUTINE build_ihd (header_addr) : NOVALUE =
1455 1 **
1456 1
1457 1 Functional Description:
1458 1
1459 1 This routine will build a phony image header for the input file
1460 1 being patched. Thus allowing PATCH to map the input file as if
1461 1 it were an image. The side effect of this will be that almost
1462 1 all PATCH commands will function as usual and the entry and
1463 1 display modes will operate normally.
1464 1
1465 1 We compute the number of ISDs required to map the input file and
1466 1 build the ISDs pointing to the various sections of the file.
1467 1 This is done by calling $GETJPI to determine how many PTEs are
1468 1 available for mapping the input file, adjusting by a fudge factor
1469 1 (the ISE/ISDs take up VM too), and finally arriving at our result
1470 1 by dividing the file size by the number of available PTEs.
1471 1
1472 1 Inputs:
1473 1
1474 1 header_addr      addr.rl The address of the buffer to write the
1475 1                    phony 'image' header.
1476 1
1477 1 Implicit Inputs:
1478 1
1479 1 pat$gl_iselhd    addr.ml The address of the image section entry
1480 1 pat$gl_isetail  addr.ml list head and tail (both 0 on entry!).
1481 1 pat$gl_oldfab    addr.rl The address of the input files FAB.
1482 1
1483 1 The image header offsets and associated 'default' values.
1484 1 The fill character used to pad out the remainder of the image
1485 1 header.
1486 1
1487 1 Outputs:
1488 1
1489 1 The header will be written into the output buffer.
1490 1 The ISDs have been created and written following the header.
1491 1
1492 1 Implicit Outputs:
1493 1
1494 1 pat$gl_iselhd    addr.ml The addresses of the first and last
1495 1 pat$gl_isetail  addr.ml entries in the image section list.
1496 1
1497 1 The fields in the phony image header will be adjusted as we
1498 1 create the necessary mapping information in the ISE list.
1499 1
1500 1 Routine Value:
1501 1
1502 1 None, yet.
1503 1
1504 1 Side Effects:
1505 1
1506 1 None, yet.
1507 1
1508 1 --
1509 2 BEGIN

```

build_ihd -- Build a phony image header for the

```

544 1510 2
545 1511 2 BIND
546 1512 2     block_count = pat$gl_oldfab [fab$l_alq];           ! Number of blocks in the input file.
547 1513 2
548 1514 2 LITERAL
549 1515 2     false = 0, true = 1,                               ! Boolean operands.
550 1516 2     fill = %X'FF';                                   ! Fill value for the remainder of the header block.
551 1517 2
552 1518 2 LOCAL
553 1519 2     current_ise : REF $bblock,                          ! Pointer to current ISE/ISD block.
554 1520 2     current_isd : REF $bblock,                          ! The address of the ISD we are currently working on
555 1521 2     freptcnt : INITIAL (0),                             ! Number of PTEs available for mapping VM in this pr
556 1522 2     page_count,                                         ! Number of pages mapped by each ISD.
557 1523 2     status,                                             ! Local status scalar.
558 1524 2     jplist : $bblock [12] INITIAL (                   ! The item list for the $GETJPI system service.
559 1525 2         WORD (4, jpi$freptcnt),                       ! Buffer size and item code (free pte count)
560 1526 2         LONG (freptcnt, 0));                          ! The buffer and return addresses.
561 1527 2
562 1528 2 MAP
563 1529 2     header_addr : REF $bblock;
564 1530 2
565 1531 3 IF NOT (status = $GETJPI (ITMLST = jplist))         ! Get the number of free PTEs for mapping the input
566 1532 2 THEN     SIGNAL (pat$_syserror, 0, .status);       ! Signal system service errors.
567 1533 2
568 1534 2 freptcnt = .freptcnt / 2;                             ! Reduce available page count by 50%.
569 1535 2 page_count = MINU (.block_count, .freptcnt);       ! Determine the number of pages mapped by each ISD.
570 1536 2
571 1537 2 CH$FILL (fill, a_page, header_addr);                 ! Initialize the contents of the header.
572 1538 2 header_addr [ihd$w_size] = a_page;                     ! Size of 'image' header in bytes.
573 1539 2 header_addr [ihd$w_activoff] = 0;                    ! Offset to the 'image' activation data.
574 1540 2 header_addr [ihd$w_syndbgoff] = 0;                  ! Offset to the debug symbol table data.
575 1541 2 header_addr [ihd$w_imgidoff] = 0;                   ! Offset to the ident data.
576 1542 2 header_addr [ihd$w_patchoff] = 0;                   ! Offset to the patch data.
577 1543 2 header_addr [ihd$w_majorid] = ihd$k_majorid;        ! Major identification.
578 1544 2 header_addr [ihd$w_minorid] = ihd$k_minorid;      ! Minor identification.
579 1545 2 header_addr [ihd$b_hdrblkcnt] = 1;                  ! Number of blocks making up the 'image' header.
580 1546 2 header_addr [ihd$b_imgt,ne] = ihd$k_exe;           ! Image type.
581 1547 2 header_addr [ihd$w_iochancnt] = 0;                  ! # of requested IO channels (0 is default).
582 1548 2 header_addr [ihd$w_imgiocnt] = 0;                     ! # of pages of image IO section requested (0 is def
583 1549 2 header_addr [ihd$l_lnkflags] = 0;                     ! Linker produced image flags (defaulted).
584 1550 2 header_addr [ihd$l_ident] = 0;                       ! Global section ident for linkable images.
585 1551 2 header_addr [ihd$l_sysver] = 0;                      ! System Version (0 default NOT linked with exec).
586 1552 2 header_addr [ihd$l_iafva] = 0;                       ! Relative virtual address of image activator fixup
587 1553 2
588 1554 2 !+
589 1555 2 ! We will always need at least one ISE/ISD. It is created here to initialize the ISE list
590 1556 2 ! thus allowing routine pat$build_ise to perform the routine task of creating normal image
591 1557 2 ! section descriptors. It will be called iteratively below to create enough ISDs to map
592 1558 2 ! the input file.
593 1559 2 !-
594 1560 2 pat$alloblk (ise$c_size+isd$k_lenpriv, current_ise);   ! Allocate a block of storage for the ISE/ISD.
595 1561 2 current_ise [ise$l_nxtise] = 0;                          ! Address of the next ISE list entry.
596 1562 2 current_ise [ise$l_imgvst] = 0;                          ! Starting virtual address of the section.
597 1563 2 current_ise [ise$l_imgvend] = (.page_count*a_page)-1;   ! Ending virtual address of the section.
598 1564 2 current_ise [ise$l_mapvst] = 0;                          ! Mapped starting address of this section.
599 1565 2 current_ise [ise$l_mapvend] = 0;                          ! Mapped ending address of this section.
600 1566 2 current_isd = .current_ise + ise$c_size;                 ! Compute starting address of the ISD for this ISE.

```

build_ihd -- Build a phony image header for the

```

601 1567 2 current_isd [isd$w_size] = isd$k_lenpriv;      ! Size of the ISD in bytes for a GLOBAL ISD.
602 1568 2 current_isd [isd$w_pagcnt] = .page_count;    ! # pages described by this ISD.
603 1569 2 current_isd [isd$l_vpnpfc] = 0;             ! VPN and PFC fields.
604 1570 2 current_isd [isd$l_flags] = 0;             ! Flags and ISD Type.
605 1571 2 current_isd [isd$w_crf] = true;            ! Copy on Reference.
606 1572 2 current_isd [isd$w_wrt] = true;            ! Writable section..
607 1573 2 current_isd [isd$w_matchctl] = isd$k_matnev; ! Match control.
608 1574 2 current_isd [isd$b_type] = isd$k_normal;   ! Normal image section.
609 1575 2 current_isd [isd$l_vbn] = 1;               ! Base virtual block number.
610 1576
611 1577 IF .pat$gl_iselhd EQL 0                        ! If this is the first entry in the list, make
612 1578 THEN pat$gl_iselhd = pat$gl_isetail = .current_ise; ! it appear at the head and tail of the list.
613 1579
614 1580 !+
615 1581 ! Now iteratively create enough ISE/ISDs to map the entire input file.
616 1582
617 1583 INCR current_vpn FROM .page_count TO .block_count - 1 BY .page_count
618 1584 DO BEGIN
619 1585 pat$build_ise (current_ise, .current_vpn, .current_vpn + 1, .page_count);
620 1586 current_ise [ise$l_imgvst] = .current_vpn * a_page; ! Set the starting and ending virtua
621 1587 current_ise [ise$l_imgvend] = .current_ise [ise$l_imgvst] + (.page_count * a_page) - 1; ! for the se
622 1588 pat$gl_newvpnmx = .current_vpn; ! Update the max VPN processed.
623 1589 pat$gl_newvbnmx = .current_vpn + 1; ! Likewise with the VBN.
624 1590 END; ! of INCR
625 1591
626 1592 pat$gl_oldvbnmx = .pat$gl_newvbnmx; ! Set the highest VBN for the old fi
627 1593
628 1594 1 END; ! of ROUTINE build_ihd

```

.PSECT _PAT\$PLIT,NOWRT,NOEXE,0

```

0415 0004 00040 P.AAF: .WORD 4, 1045
00000000 00000000 00044 .LONG 0, 0

```

.EXTRN SYS\$GETJPI

.PSECT _PAT\$CODE,NOWRT,2

07FC 0000 BUILD_IHD:

```

SA 00000000G EF 9E 00002 .WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10 : 1454
59 00000000G EF 9E 00009 MOVAB PAT$GL_NEWVBNMX, R10
58 00000000G EF 9E 00010 MOVAB PAT$GL_ISELHD, R9
5E 10 C2 00017 MOVAB BLOCK_COUNT, R8
7E D4 0001A SUBL2 #16, R9
08 AE 00000000' EF 0C 28 0001C CLRL FREPTECNT : 1509
OC AE 6E 9E 00025 MOVAB #12, P.AAF, JPILIST : 1526
AE 7E 7C 00029 CLRL FREPTECNT, JPILIST+4 : 1509
7E 7C 00029 CLRL -(SP) : 1531
7E D4 0002B CLRL -(SP)
14 AE 9F 0002D PUSHAB JPILIST
7E 7C 00030 CLRL -(SP)
7E D4 00032 CLRL -(SP)
00000000G 00 07 FB 00034 CALLS #7, SYS$GETJPI
11 50 E8 0003B BLBS STATUS, 1$
50 DD 0003E PUSHL STATUS : 1532

```

				00000000G	00	00000000G	7E	D4	00040	CLRL	-(SP)		
					6E		8F	DD	00042	PUSHL	#PAT\$ SYSERROR		
					50		03	FB	00048	CALLS	#3, LIB\$SIGNAL		
					6E		02	C6	0004F	DIVL2	#2, FREPTECNT		1534
							68	D0	00052	MOVL	BLOCK COUNT, R0		1535
							50	D1	00055	CMPL	R0, FREPTECNT		
							03	1B	00058	BLEQU	2\$		
					50		6E	D0	0005A	MOVL	FREPTECNT, R0		
					56		50	D0	0005D	MOVL	R0, PAGE COUNT		
					57	04	AC	D0	00060	MOVL	HEADER ADDR, R7		1537
0200	8F	FF	8F		6E		00	2C	00064	MOVCS	#0, (SP), #255, #512, (R7)		
							67		0006C				
					67	0200	8F	3C	0006D	MOVZWL	#512, (R7)		1538
							04	A7	D4	CLRL	4(R7)		1540
							08	A7	B4	CLRW	8(R7)		1542
					0C	A7	35303230	8F	D0	MOVL	#892351024, 12(R7)		1543
					10	A7	0101	8F	B0	MOVW	#257, 16(R7)		1545
							1C	A7	7C	CLRQ	28(R7)		1547
							24	A7	7C	CLRQ	36(R7)		1550
							2C	A7	D4	CLRL	44(R7)		1552
							04	AE	9F	PUSHAB	CURRENT_ISE		1560
							24	DD	00092	PUSHL	#36		
				00000000G	EF		02	FB	00094	CALLS	#2, PAT\$ALLOBLK		
					51	04	AE	D0	0009B	MOVL	CURRENT_ISE, R1		1561
							61	7C	0009F	CLRQ	(R1)		
			54		56		09	78	000A1	ASHL	#9, PAGE COUNT, R4		1563
					08	A1	FF	A4	9E	MOVAB	-1(R4), 8(R1)		
							0C	A1	7C	CLRQ	12(R1)		1564
					50		14	A1	9E	MOVAB	20(R1), CURRENT_ISD		1566
					60		10	B0	000B1	MOVW	#16, (CURRENT_ISD)		1567
					02	A0	56	B0	000B4	MOVW	PAGE COUNT, 2(CURRENT_ISD)		1568
							04	A0	7C	CLRQ	4(CURRENT_ISD)		1569
					08	A0	0A	88	000BB	BISB2	#10, 8(CURRENT_ISD)		1572
08	A0		03		04		03	F0	000BF	INSV	#3, #4, #3, 8(CURRENT_ISD)		1573
							0B	A0	94	CLRB	11(CURRENT_ISD)		1574
					0C	A0	01	D0	000C8	MOVL	#1, 12(CURRENT_ISD)		1575
							69	D5	000CC	TSTL	PAT\$GL_ISELHD		1577
							0A	12	000CE	BNEQ	3\$		
				00000000G	EF		51	D0	000D0	MOVL	R1, PAT\$GL_ISETAIL		1578
					69		51	D0	000D7	MOVL	R1, PAT\$GL_ISELHD		
				53	68		01	C3	000DA	SUBL3	#1, BLOCK COUNT, R3		1583
					52		56	D0	000DE	MOVL	PAGE_COUNT, CURRENT_VPN		
							32	11	000E1	BRB	5\$		
							56	DD	000E3	PUSHL	PAGE COUNT		1585
							01	A2	9F	PUSHAB	1(CURRENT_VPN)		
							52	DD	000E8	PUSHL	CURRENT_VPN		
							10	AE	9F	PUSHAB	CURRENT_ISE		
				00000000G	EF		04	FB	000ED	CALLS	#4, PAT\$BUILD_ISE		
					50	04	AE	D0	000F4	MOVL	CURRENT_ISE, R0		1586
					52		09	78	000F8	ASHL	#9, CURRENT_VPN, 4(R0)		
			04	A0	54	04	A0	C1	000FD	ADDL3	4(R0), R4, R1		1587
				08	A0	FF	A1	9E	00102	MOVAB	-1(R1), 8(R0)		
				00000000G	EF		52	D0	00107	MOVL	CURRENT_VPN, PAT\$GL_NEWVPNMX		1588
					6A		01	A2	9E	MOVAB	1(CURRENT_VPN), PAT\$GL_NEWVBNMX		1589
					52		56	C0	00112	ADDL2	PAGE COUNT, CURRENT_VPN		1583
					53		52	D1	00115	CMPL	CURRENT_VPN, R3		
							C9	15	00118	BLEQ	4\$		


```

: 631 1596 1 %SBTTL 'PAT$CREMAP -- MAP SECTIONS'
: 632 1597 1 GLOBAL ROUTINE PAT$CREMAP(ISEADR) :NOVALUE = ! CREATES AND "APS AN IMAGE SECTION
: 633 1598 1
: 634 1599 1 !++
: 635 1600 1 ! FUNCTIONAL DESCRIPTION:
: 636 1601 1
: 637 1602 1 ! THIS ROUTINE CREATES AND MAPS IMAGE SECTIONS. ALL SECTIONS
: 638 1603 1 ! ARE MAPPED WRITABLE. GLOBAL SECTIONS WHICH MUST ALWAYS BE
: 639 1604 1 ! OBTAINED EXTERNALLY, WILL NOT BE MAPPED (AS PATCH HAS NO WAY TO
: 640 1605 1 ! OBTAIN THEM) AND INSTEAD, AN ERROR IS REPORTED. IF THERE
: 641 1606 1 ! IS A LOCAL COPY OF THE GLOBAL SECTION, THEN THAT WILL BE PATCHED
: 642 1607 1 ! NO MATTER WHAT THE MATCH CONTROL FIELD CONTAINS.
: 643 1608 1
: 644 1609 1 ! THE IMAGE SECTION DESCRIBING THE STACK MAY NOT BE PATCHED.
: 645 1610 1
: 646 1611 1 ! THE IMAGE SECTION ENTRY IS UPDATED TO CONTAIN THE MAPPED VIRTUAL ADDRESSES.
: 647 1612 1
: 648 1613 1 ! THE SECTION IS MAPPED INTO THE FIRST AVAILABLE ADDRESSES IN PO SPACE.
: 649 1614 1
: 650 1615 1 ! FORMAL PARAMETERS:
: 651 1616 1
: 652 1617 1 ! CURISE - ADDRESS OF IMAGE SECTION ENTRY TO BE MAPPED
: 653 1618 1
: 654 1619 1 ! IMPLICIT INPUTS:
: 655 1620 1
: 656 1621 1 ! THE OLD IMAGE FILE HAS BEEN SET UP FOR INPUT.
: 657 1622 1
: 658 1623 1 ! IMPLICIT OUTPUTS:
: 659 1624 1
: 660 1625 1 ! THE IMAGE SECTION IS MAPPED AND THE IMAGE SECTION ENTRY UPDATED.
: 661 1626 1
: 662 1627 1 ! ROUTINE VALUE:
: 663 1628 1
: 664 1629 1 ! COMPLETION CODES:
: 665 1630 1
: 666 1631 1 ! NONE
: 667 1632 1
: 668 1633 1 ! SIDE EFFECTS:
: 669 1634 1
: 670 1635 1 ! ERROR MESSAGE IS REPORTED IF UNABLE TO MAP OR MAP FAILS.
: 671 1636 1 ! IMAGE SECTION IS MAPPED.
: 672 1637 1
: 673 1638 1 ! --
: 674 1639 1
: 675 1640 2 BEGIN
: 676 1641 2
: 677 1642 2 LOCAL
: 678 1643 2 ! IMG_FIL_DESC: VECTOR[2, LONG], ! TEMPORARY IMAGE FILE NAME DESCRIPTOR
: 679 1644 2 ! CURISD: REF BLOCK[, BYTE]; ! CONTAINS ADDRESS OF ISD PART OF ISE
: 680 1645 2 MAP
: 681 1646 2 ! ISEADR: REF BLOCK[, BYTE]; ! CONTAINS ADDRESS OF IMAGE SECTION ENTRY
: 682 1647 2
: 683 1648 2 !++
: 684 1649 2 ! SET UP THE VIRTUAL PAGES TO MAP IMAGE SECTION TO.
: 685 1650 2 ! --
: 686 1651 2 ! CURISD=.ISEADR + ISE$C SIZE; ! SET ADDRESS OF ISD PART OF ISE
: 687 1652 2 ! PAT$GL_ISVADDR[START_OFF]= 200; ! START MAPPING AT FIRST AVAILABLE ADDRESS I

```

```

688 1653 2 PAT$GL_ISVADDR[END_OFF]= 200;          ! MAP AS MUCH AS NEEDED (.CURISD[ISD$W_PAGCN
689 1654 2
690 1655 2 IMG_FIL_DESC[0]=.PAT$GL_OLDNBK[NAM$B_RSL]; ! SET LENGTH OF NAME
691 1656 2 IMG_FIL_DESC[1]=PAT$GB_OLDNAME;       ! SET ADDRESS OF NAME
692 1657 2
693 1658 2 !++
694 1659 2 ! CHECK FOR STACK IMAGE SECTION DESCRIPTOR.
695 1660 2 !--
696 1661 2 IF .CURISD[ISD$B_TYPE] EQL ISD$K_USRSTACK
697 1662 2 THEN
698 1663 2     SIGNAL(PAT$_NOACCESS);                ! REPORT ERROR
699 1664 2
700 1665 2 !++
701 1666 2 ! CHECK FOR DEMAND ZERO IMAGE SECTIONS.
702 1667 2 !--
703 1668 2 IF .CURISD[ISD$V_DZRO]
704 1669 2 THEN
705 1670 2     BEGIN
706 1671 2     PAT$GL_ERRCODE=$CRMPSC( INADR=PAT$GL_ISVADDR      ! CREATE AND MAP IMAGE SECTION
707 1672 2     , RETADR=ISEADR[ISE$L_MAPVST]      ! RETURNED MAP START AND END ADDRESSES
708 1673 2     , FLAGS=(SEC$M_DZRO OR SEC$M_WRT OR SEC$M_CRF OR SEC$M_EXPREG) ! READ/WRITE
709 1674 2     , CHAN=.PAT$GL_OLDFAB[FAB$L_STV]   ! CHANNEL NUMBER
710 1675 2     , PAGCNT=.CURISD[ISD$W_PAGCNT]); ! NUMBER OF PAGES TO MAP
711 1676 2     PAT$GL_ERRCODE=LIB$_CREMAPSEC( PAT$GL_ISVADDR
712 1677 2     , ISEADR[ISE$L_MAPVST]
713 1678 2     , (SEC$M_DZRO OR SEC$M_WRT OR SEC$M_CRF OR SEC$M_EXPREG)
714 1679 2     , 0
715 1680 2     , 0
716 1681 2     , IMG_FIL_DESC
717 1682 2     , .CURISD[ISD$W_PAGCNT]
718 1683 2     , 0);
719 1684 2     IF NOT .PAT$GL_ERRCODE
720 1685 2     THEN
721 1686 2         SIGNAL(PAT$_SYSERROR,0,.PAT$GL_ERRCODE);    ! REPORT ERROR
722 1687 2     END
723 1688 2
724 1689 2 !++
725 1690 2 ! IF NOT DEMAND ZERO, THEN CHECK FOR A GLOBAL SECTION THAT HAS NO LOCAL COPY.
726 1691 2 !--
727 1692 2 ELSE
728 1693 2     BEGIN
729 1694 2     IF .CURISD[ISD$V_GBL]                    ! IF IT IS GLOBAL
730 1695 2     THEN
731 1696 2         IF (.CURISD[ISD$L_VBN] EQL 0)      ! AND DOES NOT HAVE A LOCAL COPY
732 1697 2         THEN
733 1698 2             SIGNAL(PAT$_GBLONLY,1,CURISD[ISD$T_GBLNAM]); ! THEN REPORT ERROR AND UNWIND/EXIT
734 1699 2     PAT$GL_ERRCODE=$CRMPSC( INADR=PAT$GL_ISVADDR      ! CREATE AND MAP IMAGE SECTION
735 1700 2     , RETADR=ISEADR[ISE$L_MAPVST]      ! RETURNED MAP STAR AND END ADDRESSES
736 1701 2     , VBN=.CURISD[ISD$L_VBN]          ! BLOCK ADDRESS OF FIRST BLOCK TO MAP
737 1702 2     , FLAGS=(SEC$M_WRT OR SEC$M_CRF OR SEC$M_EXPREG) ! READ/WRITE
738 1703 2     , CHAN=.PAT$GL_OLDFAB[FAB$L_STV]   ! CHANNEL NUMBER
739 1704 2     , PAGCNT=.CURISD[ISD$W_PAGCNT]); ! NUMBER OF PAGES TO MAP
740 1705 2
741 1706 2     PAT$GL_ERRCODE=LIB$_CREMAPSEC( PAT$GL_ISVADDR,
742 1707 2     ISEADR[ISE$L_MAPVST],
743 1708 2     IF .PAT$GL_FLAGS [PAT$$ABSOLUTE] AND NOT .PAT$GL_FLAGS [PAT$$NEW_VERSION]
744 1709 2     THEN (SEC$M_WRT OR SEC$M_EXPREG)

```

```

: 745 1710 3
: 746 1711 3
: 747 1712 3
: 748 1713 3
: 749 1714 3
: 750 1715 3
: 751 1716 3
: 752 1717 3
: 753 1718 3
: 754 1719 3
: 755 1720 3
: 756 1721 3
: 757 1722 3
: 758 1723 3
: 759 1724 3
: 760 1725 2
: 761 1726 2
: 762 1727 2
: 763 1728 2
: 764 1729 2
: 765 1730 2
: 766 1731 2
: 767 1732 2
: 768 1733 1

```

```

ELSE (SEC$M_WRT OR SEC$M_CRF OR SEC$M_EXPREG),
0,
0,
IMG FIL_DESC,
.CURISD[ISD$W_PAGCNT],
.CURISD[ISD$L_VBN],
0,
IF .PAT$GL_FLAGS [PAT$$ABSOLUTE] AND NOT .PAT$GL_FLAGS [PAT$$NEW_VERSION]
THEN PAT$GL_CHANUM);

IF NOT .PAT$GL_ERRCODE
THEN
SIGNAL(PAT$_SYSERROR,0,.PAT$GL_ERRCODE);
RETURN
END;

! REPORT ERROR
! RETURN ALWAYS SUCCESSFULLY

!++
UPDATE THE LAST MAPPED ADDRESSES IN PO.
!--
PAT$GL_ISVADDR [START_OFF] = .ISEADR [ISE$L_MAPVST];
PAT$GL_ISVADDR [END_OFF] = .ISEADR [ISE$L_MAPVEND];

END;
! END OF PATMAP

```

INFO#212 L1:1717
Null expression appears in value-required context

			03FC 00000	.ENTRY	PAT\$CREMAP, Save R2,R3,R4,R5,R6,R7,R8,R9	: 1597
	59	00000000G	8F D0 00002	MOVL	#PAT\$_SYSERROR, R9	
	58	00000000G	EF 9E 00009	MOVAB	LIB\$_CREMAPSEC, R8	
	57	00000000G	EF 9E 00010	MOVAB	PAT\$GL_FLAGS, R7	
	56	00000000G	00 9E 00017	MOVAB	LIB\$SIGNAL, R6	
	55	00000000G	EF 9E 0001E	MOVAB	PAT\$GL_ISVADDR, R5	
	54	00000000G	EF 9E 00025	MOVAB	PAT\$GL_ERRCODE, R4	
	5E		04 C2 0002C	SUBL2	#4, SP	
	53	04	AC D0 0002F	MOVL	ISEADP R3	: 1651
	52	14	A3 9E 00033	MOVAB	20(R3), CURISD	
	65	C8	8F 9A 00037	MOVZBL	#200, PAT\$GL_ISVADDR	: 1652
04	A5	C8	8F 9A 0003B	MOVZBL	#200, PAT\$GL_ISVADDR+4	: 1653
	7E	00000000G	EF 9A 00040	MOVZBL	PAT\$GL_OLDNBR+3, IMG_FIL_DESC	: 1655
04	AE	00000000G	EF 9E 00047	MOVAB	PAT\$GB_OLDNAME, IMG_FIL_DESC+4	: 1656
FD	8F	0B	A2 91 0004F	CMPB	11(CURISD), #253	: 1661
			09 12 00054	BNEQ	1\$	
		006D80FA	8F DD 00056	PUSHL	#7176442	: 1663
2A	08	66	01 FB 0005C	CALLS	#1, LIB\$SIGNAL	
		A2	02 E1 0005F	BBC	#2, 8(CURISD), 2\$: 1668
			7E D4 00064	CLRL	-(SP)	: 1677
		7E	02 A2 3C 00066	MOVZWL	2(CURISD), -(SP)	: 1682
			08 AE 9F 0006A	PUSHAB	IMG_FIL_DESC	: 1677
			7E 7C 0006D	CLRQ	-(SP)	
		0002000E	8F DD 0006F	PUSHL	#131086	: 1678
			0C A3 9F 00075	PUSHAB	12(R3)	: 1677
			55 DD 00078	PUSHL	R5	: 1676

68		08	FB	0007A	CALLS	#8, LIB\$ CREMAPSEC	1677
64		50	DO	0007D	MOVL	R0, PAT\$GL_ERRCODE	
73		64	E8	00080	BLBS	PAT\$GL_ERRCODE, 8\$	1684
		64	DD	00083	PUSHL	PAT\$GL_ERRCODE	1686
		7E	D4	00085	CLRL	-(SP)	
		59	DD	00087	PUSHL	R9	
66		03	FB	00089	CALLS	#3, LIB\$SIGNAL	
		68	11	0008C	BRB	8\$	1668
13	08	A2	E9	0008E	BLBC	8(CURISD), 3\$	1694
	0C	A2	D5	00092	TSTL	12(CURISD)	1696
		0E	12	00095	BNEQ	3\$	
	14	A2	9F	00097	PUSHAB	20(CURISD)	1698
		01	DD	0009A	PUSHL	#1	
	006D8068	8F	DD	0009C	PUSHL	#7176296	
66		03	FB	000A2	CALLS	#3, LIB\$SIGNAL	
67		06	E1	000A5	BBC	#6, PAT\$GL_FLAGS, 4\$	1717
		67	95	000A9	TSTB	PAT\$GL_FLAGS	
		0B	19	000AB	BLSS	4\$	
50	00000000G	EF	9E	000AD	MOVAB	PAT\$GL_CHANUM, R0	
		50	DD	000B4	PUSHL	R0	
		02	11	000B6	BRB	5\$	
		7E	D4	000B8	CLRL	-(SP)	
		7E	D4	000BA	CLRL	-(SP)	1707
	0C	A2	DD	000BC	PUSHL	12(CURISD)	1715
7E	02	A2	3C	000BF	MOVZWL	2(CURISD), -(SP)	1714
	10	AE	9F	000C3	PUSHAB	IMG FIL_DESC	1707
		7E	7C	000C6	CLRL	-(SP)	
0C		67	06	E1	BBC	#6, PAT\$GL_FLAGS, 6\$	1708
		67	95	000CC	TSTB	PAT\$GL_FLAGS	
		08	19	000CE	BLSS	6\$	
	00020008	8F	DD	000D0	PUSHL	#131080	1709
		06	11	000D6	BRB	7\$	
	0002000A	8F	DD	000D8	PUSHL	#131082	1710
	0C	A3	9F	000DE	PUSHAB	12(R3)	1707
		55	DD	000E1	PUSHL	R5	1706
68		0A	FB	000E3	CALLS	#10, LIB\$ CREMAPSEC	1707
64		50	DO	000E6	MOVL	R0, PAT\$GL_ERRCODE	
0E		64	E8	000E9	BLBS	PAT\$GL_ERRCODE, 9\$	1721
		64	DD	000EC	PUSHL	PAT\$GL_ERRCODE	1723
		7E	D4	000EE	CLRL	-(SP)	
		59	DD	000F0	PUSHL	R9	
66		03	FB	000F2	CALLS	#3, LIB\$SIGNAL	
			04	000F5	RET		1693
65	0C	A3	7D	000F6	MOVQ	12(R3), PAT\$GL_ISVADDR	1730
			04	000FA	RET		1733

; Routine Size: 251 bytes. Routine Base: _PAT\$CODE + 04F8

: 770
: 771
1734 1 END
1735 0 ELUDOM

! END OF MODULE

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
_PAT\$OWN	520	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
_PAT\$PLIT	76	NOVEC, NOWRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(0)
_PAT\$CODE	1523	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
. ABS .	0	NOVEC, NOWRT, NORD, NOEXE, NOSHR, LCL, ABS, CON, NOPIC, ALIGN(0)

Library Statistics

File	Symbols		Percent	Pages Mapped	Processing Time
	Total	Loaded			
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	63	0	1000	00:01.9

: Information: 1
: Warnings: 0
: Errors: 0

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/VARIANT:1/LIS=LISS:PAT1HD/OBJ=OBS:PAT1HD MSRCS:PAT1HD/UPDATE=(ENMS:PAT1HD)

: Size: 1523 code + 596 data bytes
: Run Time: 00:35.6
: Elapsed Time: 01:40.3
: Lines/CPU Min: 2925
: Lexemes/CPU-Min: 33254
: Memory Used: 298 pages
: Compilation Complete

The image displays a grid of 100 small, faint terminal window screenshots, arranged in 10 rows and 10 columns. Each window shows various data tables and text, likely representing different views or reports from a system. Several windows are clearly labeled with titles such as 'PATERR LIS', 'PATINT LIS', 'PATINH LIS', 'PATEXA LIS', and 'PATPRE LIS'. The content within the windows is mostly illegible due to the low resolution and fading, but the overall layout suggests a comprehensive set of system outputs or documentation.