


```
PPPPPPPP      AAAAAA      SSSSSSSS  PPPPPPPP  FFFFFFFFFF  VV      VV
PPPPPPPP      AAAAAA      SSSSSSSS  PPPPPPPP  FFFFFFFFFF  VV      VV
PP      PP    AA      AA    SS      SS      PP      PP  FF      FF      VV      VV
PP      PP    AA      AA    SS      SS      PP      PP  FF      FF      VV      VV
PP      PP    AA      AA    SS      SS      PP      PP  FF      FF      VV      VV
PP      PP    AA      AA    SS      SS      PP      PP  FF      FF      VV      VV
PPPPPPPP      AA      AA    SSSSSS  PPPPPPPP  FFFFFFFF  VV      VV
PPPPPPPP      AA      AA    SSSSSS  PPPPPPPP  FFFFFFFF  VV      VV
PP      AAAAAAAAAA      SS      PP      FF      VV      VV
PP      AAAAAAAAAA      SS      PP      FF      VV      VV
PP      AA      AA    SS      PP      FF      VV      VV
PP      AA      AA    SS      PP      FF      VV      VV
PP      AA      AA    SSSSSSSS  PP      FF      VV      VV
PP      AA      AA    SSSSSSSS  PP      FF      VV      VV
```

```
RRRRRRRR      EEEEEEEEE  QQQQQQ
RRRRRRRR      EEEEEEEEE  QQQQQQ
RR      RR    EE      QQ      QQ
RR      RR    EE      QQ      QQ
RR      RR    EE      QQ      QQ
RR      RR    EE      QQ      QQ
RRRRRRRR      EEEEEEEEE  QQ      QQ
RRRRRRRR      EEEEEEEEE  QQ      QQ
RR      RR    EE      QQ      QQ
RR      RR    EE      QQ      QQ
RR      RR    EE      QQ      QQ
RR      RR    EE      QQ      QQ
RR      RR    EEEEEEEEE  QQQQ  QQ
RR      RR    EEEEEEEEE  QQQQ  QQ
```


PFVSW_FLAGS = [4,16,16,0], ! Status flags which the Run-Time Library
! sets and clears to indicate the current status
! of the file.

PFVSV_VALID = [4,16,1,0], ! Buffer is valid. If this bit is set, then
! the remaining status bits and the file buffer
! itself may be read by the compiled code. If
! clear, PASSLOOK_AHEAD must be called to make
! the information valid.

PFVSV_DFB = [4,17,1,0], ! Buffer is defined. If set, the last file
! operation resulted in a "defined" file buffer
! by the semantics of Pascal. If clear, the
! file buffer is "undefined". If PFVSV_EOF_DEFINED
! is set, EOF(f) is equivalent to .NOT. PASSV_DFB

PFVSV_EOF_DEFINED = [4,18,1,0], ! EOF(f) is a valid test. After some file
! operations, EOF(f) is not a valid test to make.
! If this bit is set, EOF(f) is true if and only
! if PASSV_DFB is clear.

PFVSV_EOLN = [4,19,1,0], ! File is at end-of-line.

PFVSV_RELBUF = [4,27,1,0], ! PFVSA_BUFFER address is relative to
! the PFV address. If clear, the address
! is absolute.

PFVSV_RELPFD = [4,28,1,0], ! PFVSA_PFD address is relative to the
! PFV address. If clear, the address is
! absolute.

PFVSV_OPEN = [4,29,1,0], ! File is open.

PFVSV_FCB_VALID = [4,30,1,0], ! This bit is set when PFVSA_FCB contains
! the address of a valid FCB. If clear,
! PFVSA_FCB contains the condition code
! for the last error to occur on that
! file.

PFVSV_LOCK = [4,31,1,0], ! This is the interlock bit used by the Run-Time
! Library to prevent recursive I/O on the same
! file.

PFVSA_PFD = [8,0,32,0], ! Address of the Pascal File Descriptor
! (PFD). If PFVSV_RELPFD is set, this
! is relative to the PFV address, otherwise
! it is absolute.

PFVSA_FCB = [12,0,32,0], ! Address of the Run-Time Library's internal
! File Control Block (FCB) for this file. This
! field must be initially zero! the Run-Time
! Library fills it in when the file is opened.

PFVSL_STATUS = [12,0,32,0] ! A synonym for PFVSA_FCB.
! If PFVSV_FCB_VALID is clear, this
! field is used to store the condition

! code of the last error to occur on this
! file when the file was not open.

TES;

LITERAL

PFV\$K_CUR_VERSION = 0, ! Current version of PFV
PFV\$K_SIZE = 16; ! Size of PFV in bytes

MACRO

\$PASSPFV_FILE_VARIABLE = BLOCK [PFV\$K_SIZE, BYTE] FIELD (PFV\$FIELDS) %;

! End of file PASPFV.REQ

.....

0293 AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
CONFIDENTIAL AND PROPRIETARY

