

```
PPPPPPPPPPPP      AAAAAAAAAA      SSSSSSSSSSSS      CCCCCCCCCCCC      AAAAAAAAAA      LLL
PPPPPPPPPPPP      AAAAAAAAAA      SSSSSSSSSSSS      CCCCCCCCCCCC      AAAAAAAAAA      LLL
PPPPPPPPPPPP      AAAAAAAAAA      SSSSSSSSSSSS      CCCCCCCCCCCC      AAAAAAAAAA      LLL
PPP                PPP      AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPP                PPP      AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPP                PPP      AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPP                PPP      AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPP                PPP      AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPPPPPPPPPPP      AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPPPPPPPPPPP      AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPPPPPPPPPPP      AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPP                AAAAAAAAAA      SSS                CCC                AAAAAAAAAA      LLL
PPP                AAAAAAAAAA      SSS                CCC                AAAAAAAAAA      LLL
PPP                AAAAAAAAAA      SSS                CCC                AAAAAAAAAA      LLL
PPP                AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPP                AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPP                AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPP                AAA                AAA      SSS                CCC                AAA                AAA      LLL
PPP                AAA                AAA      SSS                CCCCCCCCCCCC      AAA                AAA      LLLLLLLLLLLLLLLLLL
PPP                AAA                AAA      SSS                CCCCCCCCCCCC      AAA                AAA      LLLLLLLLLLLLLLLLLL
PPP                AAA                AAA      SSS                CCCCCCCCCCCC      AAA                AAA      LLLLLLLLLLLLLLLLLL
```

```

PPPPPPPP      AAAAAA      SSSSSSSS      RRRRRRRR      TTTTTTTTTT      222222
PPPPPPPP      AAAAAA      SSSSSSSS      RRRRRRRR      TTTTTTTTTT      222222
PP      PP      AA      AA      SS      RR      RR      TT      22      22
PP      PP      AA      AA      SS      RR      RR      TT      22      22
PP      PP      AA      AA      SS      RR      RR      TT      22      22
PP      PP      AA      AA      SS      RR      RR      TT      22      22
PPPPPPPP      AA      AA      SSSSSS      RRRRRRRR      TT      22
PPPPPPPP      AA      AA      SSSSSS      RRRRRRRR      TT      22
PP      AAAAAAAAAA      SS      RR      RR      TT      22
PP      AAAAAAAAAA      SS      RR      RR      TT      22
PP      AA      AA      SS      RR      RR      TT      22
PP      AA      AA      SS      RR      RR      TT      22
PP      AA      AA      SSSSSSSS      RR      RR      TT      2222222222
PP      AA      AA      SSSSSSSS      RR      RR      TT      2222222222

```

```

LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLLLL      IIIIII      SSSSSSSS

```

```
0000 1 :
0000 2 :*****
0000 3 :*
0000 4 :*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
0000 5 :*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
0000 6 :*  ALL RIGHTS RESERVED.
0000 7 :*
0000 8 :*  THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
0000 9 :*  ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
0000 10 :*  INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
0000 11 :*  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
0000 12 :*  OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
0000 13 :*  TRANSFERRED.
0000 14 :*
0000 15 :*  THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
0000 16 :*  AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
0000 17 :*  CORPORATION.
0000 18 :*
0000 19 :*  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
0000 20 :*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0000 21 :*
0000 22 :*
0000 23 :*****
0000 24 :*
0000 25 :*
0000 26 :*          PAS$RT HEAP
0000 27 :*          RUNTIME SUPPORT MODULE FOR PASCAL -- SECTION 2
0000 28 :*          VERSION V1.0-1 -- OCTOBER 1979
0000 29 :*
0000 30 :*  This module defines the following routines:
0000 31 :*
0000 32 :*      pas$new:      routine to implement the Pascal procedure new(p)
0000 33 :*      pas$dispose: routine to implement the Pascal procedure dispose(p)
0000 34 :*      pas$mark:    routine to implement the Pascal procedure mark(p)
0000 35 :*      pas$release: routine to implement the Pascal procedure release(p)
0000 36 :*      pas$snap:    debug routine to examine state of the heap
0000 37 :*
0000 38 :*  Written by: Jeff Scofield 10-Dec-78
0000 39 :*
0000 40 :*  Edit History :
0000 41 :*      01-002 Paul Hohensee 27feb80. Modified to prevent duplicate
0000 42 :*      error messages form printing. Eliminate for v1.2
0000 43 :*
0000 44 :*      01-003 Susan Azibert 28may80. Changed the printing of error
0000 45 :*      messages so that they are both printed and signaled
0000 46 :*      by calling lib$stop.
0000 47 :*
0000 48 :*      01-004 Susan Azibert 24sep80. Fixed bug introduced by change
0000 49 :*      01-003 in outputting message attdisinv
0000 50 :*
0000 51 :*      01-005 Paul Hohensee 11-Aug-81. Changed references to external routines to u
0000 52 :*
0000 53 :*****
0000 54 :*      .title pas$rt_heap
0000 55 :*      .ident 'V04-000'
0000 56 :*
0000 57 :*      .extrn pas$_proexchea
```

```

0000 58      .extrn pas$_attdisinv
0000 59
0000 60      $stsdef
0000 61
0000 62      : ROUTINES TO IMPLEMENT THE PASCAL HEAP-MANAGEMENT PROCEDURES
0000 63      : NEW, DISPOSE, MARK, RELEASE
0000 64
0000 65
0000 66      : OWN STORAGE USED BY THE ROUTINES
0000 67
0000 68      .psect _pas$data,pic,noexe,2
0000 69
0000 70      : lasps: pointers to the lists of available space for each level
0000 71      : pblps: pointers to the page block lists for each level
0000 72      : pools: pointers to the pools of free page blocks for each level
0000 73      : marks: pointers to the next block of LAS to be allocated by
0000 74      : procedure mark
0000 75      : nestl: the nesting level
0000 76
00000000 00000000 0000 77 lasps: .long 0,0 ; pointers to LAS's, initialized to nil
00000000 00000000 0008 78 pblps: .long 0,0 ; pointers to PBL's, initialized to nil
00000000 00000000 0010 79 pools: .long 0,0 ; pointers to pools, initialized to nil
00000000 00000000 0018 80 marks: .long 0,0 ; pointers to marks, initialized to nil
00 0020 81 nestl: .byte 0 ; re-entrancy level, initialized to 0
0021 82
0000 83      .psect _pas$code,pic,shr,exe,nowrt
0000 84
0000 85      : ROUTINE TO IMPLEMENT THE PASCAL STANDARD PROCEDURE NEW
0000 86
03FC 0000 87      .entry pas$new,^m<r2,r3,r4,r5,r6,r7,r8,r9>
0002 88
0002 89      : Move important values to registers
0002 90
52 00000020'EF 96 0002 91      incb nestl ; increment nest level
53 00000020'EF 9A 0008 92      movzbl nestl,r2 ; r2 <- incremented nesting level
54 FFFFFFFC'EF42 D0 000F 93      movl lasps-4[r2],r3 ; r3 <- LASP for this level
55 00000004'EF42 D0 0017 94      movl pblps-4[r2],r4 ; r4 <- PBLP for this level
55 0000000C'EF42 D0 001F 95      movl pools-4[r2],r5 ; r5 <- addr of first block of pool
56 56 04 AC D0 0027 96      movl 4(ap),r6 ; r6 <- # of bytes to allocate
002B 97
002B 98      : Look through LAS for first block large enough to satisfy the request.
002B 99      : Register 7 finds the predecessor of the block, r8 finds the block.
002B 100
57 57 D4 002B 101      clrl r7 ; initialize the predecessor to nil
58 53 D0 002D 102      movl r3,r8 ; initialize r8 to LASP
56 FC A8 D1 0032 103      beql inpool ; LAS is empty--find other memory
57 00F1 31 0036 104 10$:      cmpl -4(r8),r6 ; is this block big enough?
58 68 D0 0038 105      blssu 20$ ; continue looking if not
58 EF 12 003E 106      brw alloc ; else take it
57 58 D0 003B 107 20$:      movl r8,r7 ; no--try next block
58 68 D0 003E 108      movl (r8),r8
0041 109      bneq 10$ ; loop until found or end of LAS
0043 110
0043 111      : Block was not found on LAS. Try to find block in pool that will do.
0043 112      : Register 7 has address of last block of LAS; r8 will find predecessor
0043 113      : of page block, r9 will find page block in pool.
0043 114

```

```
0043 115 inpool: ; try to find block in pool
58 58 D4 0043 116 ; initialize predecessor to nil
59 55 D0 0045 117 ; initialize r9 to pool ptr
20 13 0048 118 10$: beql expand ; pool is empty--expand memory
50 FC A9 08 C3 004A 119 ; r0 <- avail space in this block
56 50 D1 004F 120 ; is there room in this block?
08 1E 0052 121 ; yes--link new blk into LAS & PBL
58 59 D0 0054 122 ; no--try next page block
59 69 D0 0057 123 ;
EC 11 005A 124 ; loop until found or end of pool
58 D5 005C 125 20$: tstl r8 ; is there a predecessor of pg block?
05 13 005E 126 ; no--remove first block of PBL
68 69 D0 0060 127 ; yes--link predecessor to successor
48 11 0063 128 ; link page block into LAS & PBL
55 69 D0 0065 129 30$: movl (r9),r5 ; remove first block of PBL
43 11 0068 130 ; link page block into LAS & PBL
006A 131 ;
006A 132 ; No block was found in pool. Expand program region to get new block.
006A 133 ;
006A 134 expand: ; expand program region for memory
58 56 00000207 8F C1 006A 135 ; round (r6 + 8) up to next 512 bytes
58 000001FF 8F CA 0072 136 ; r8 <- # of bytes to ask for
58 DD 0079 137 ; -4(fp) <- # of bytes to ask for
59 7E DE 007B 138 ; r9 <- addr of free longw on stack
59 DD 007E 139 ; push arg2: addr to get addr
FC AD DF 0080 140 ; push arg1: addr of # bytes asked for
00000000'GF 02 FB 0083 141 ; get memory; (r9) <- addr of mem
1A 50 E8 008A 142 ; continue if no errors
7E 10 AD 07 C3 008D 143 ; third FA0 argument (PC of call)
00 DD 0092 144 ; second FA0 argument (null)
00 DD 0094 145 ; first FA0 argument (null)
03 DD 0096 146 ; number of FA0 arguments preceding
7E 00000000'8F 04 C1 0098 147 ; error message #8110
00000000'GF 05 FB 00A0 148 ; signal error and stop execution
59 69 D0 00A7 149 10$: movl (r9),r9 ; r9 <- addr of new memory
89 58 D0 00AA 150 ; set size of new block
00AD 151 ;
00AD 152 ; Link new page block to end of PBL. If adjacent to previous page
00AD 153 ; block, merge the two and set flag so that LAS is also merged if
00AD 154 ; possible. Register 4 has addr of last page block, r9 has addr of
00AD 155 ; new page block.
00AD 156 ;
00AD 157 linkpb: ; link new page block to PBL
51 D4 00AD 158 ; r1 is flag: init to 0
54 D5 00AF 159 ; is PBL empty?
13 13 00B1 160 ; yes--link new block to PBL
50 54 FC A4 C1 00B3 161 ; no--r0 <- addr of end of last blk
59 D1 00B8 162 ; is new block adjacent?
09 12 00BB 163 ; no--link new block to PBL
FC A4 FC A9 C0 00BD 164 ; yes--lengthen old block
51 D6 00C2 165 ; set flag to show merge done
0F 11 00C4 166 ; go link block into LAS
69 54 D0 00C6 167 10$: movl r4,(r9) ; link new block to PBL
54 59 D0 00C9 168 ; set new head of PBL
59 08 C0 00CC 169 ; r9 <- addr of new LAS block
FC A9 F4 A9 08 C3 00CF 170 ; set length of new LAS block
00D5 171 ;
```

```

00D5 172 : Link new block into LAS, kept sorted in memory order. If r1 = 1,
00D5 173 : try to merge new block with predecessor. Register 7 has addr of
00D5 174 : last block of LAS, r9 has address of new block.
00D5 175 :
00D5 176 linkla: ; link new block into LAS
57 58 D4 00D5 177 ; set successor to nil
57 59 D1 00D7 178 ; new block goes at end of LAS?
12 1A 00DA 179 ; yes--go ahead and insert
57 D4 00DC 180 ; r7 finds predecessor of block
58 53 D0 00DE 181 ; r8 finds successor of block
58 59 D1 00E1 182 10$: ; does block belong here?
08 1F 00E4 183 ; yes--insert
57 58 D0 00E6 184 ; no--try after next block
58 68 D0 00E9 185
F3 12 00EC 186 ; loop until found or end of list
57 D5 00EE 187 20$: ; is there a predecessor?
29 13 00F0 188 ; no--add to front of LAS
50 57 21 51 E9 00F2 189 ; do not merge if flag clear
FC A7 FC A7 C1 00F5 190 ; r0 <- addr of end of predecessor
50 59 D1 00FA 191 ; is new block adjacent?
FC A7 FC A9 C0 00FF 193 ; no--link predecessor to block
59 57 D0 0104 194 ; yes--lengthen predecessor
57 53 D0 0107 195 ; use lengthened block
59 67 D1 010A 196 30$: ; init r7 to LASP, find pred of (r9)
12 13 010D 197 ; is this predecessor of (r9)?
57 67 D0 010F 198 ; yes--go set mark location
F6 12 0112 199 ; no--try next block
08 11 0114 200 ; loop until found or end of list
67 59 D0 0116 201 40$: ; go set mark location
03 11 0119 202 ; link predecessor to block
53 59 D0 011B 203 50$: ; add new block to front of LAS
69 58 D0 011E 204 60$: ; link new block to successor
0121 205 :
0121 206 : Set location to be marked by next call of pas$mark
0121 207 :
58 59 D0 0121 208 setmk: movl r9,r8 ; r8 <- addr of block to allocate
00000014'EF42 58 D0 0124 209 ; movl 8,marks-4[r2] ; set mark location to new block
012C 210 :
012C 211 : Allocate part or all of the block whose address is in r8. Register 6
012C 212 : has the number of bytes to allocate, r7 has addr of the predecessor
012C 213 : of the block.
012C 214 :
50 FC A8 56 C3 012C 215 alloc: subl3 r6,-4(r8),r0 ; compare sizes
04 50 D1 0131 216 ; cmpl r0,#4 ; within 4 bytes?
1F 14 0134 217 ; bgtr split ; no--split block
0136 218 ; ; yes--remove whole block from LAS
57 D5 0136 219 ; tstl r7 ; is there a predecessor?
05 13 0138 220 ; beql 10$ ; no--remove first block from LAS
67 68 D0 013A 221 ; movl (r8),(r7) ; yes--link predecessor to successor
03 11 013D 222 ; brb 20$
53 68 D0 013F 223 10$: ; movl (r8),r3 ; set new LASP
00000014'EF42 58 D1 0142 224 20$: ; cmpl r8,marks-4[r2] ; is this marked block?
36 12 014A 225 ; bneq exitmn ; no--return
00000014'EF42 D4 014C 226 ; clrl marks-4[r2] ; yes--set mark to nil
2D 11 0153 227 ; brb exitmn ; return
0155 228 :

```

PAS  
Sym  
  
LIB  
PAS  
PAS  
PAS  
PAS  
PAS  
PAS  
PAS  
PAS  
SS\$  
  
PSE  
---  
PA  
\$AB  
  
Pha  
---  
Ini  
Com  
Pas  
Sym  
Pas  
Sym  
Pse  
Cro  
Ass  
  
The  
223  
The  
137  
9 p  
  
Mac  
---  
\_S2  
505  
The

```

0155 229 : Split block whose address is in r8. Register 7 has address of
0155 230 : predecessor of this block, r0 has number of bytes left over after
0155 231 : split, r6 has number of bytes to allocate.
0155 232 :
FC A8 56 D0 0155 233 split: movl r6,-4(r8) ; set size of alloc block
59 58 56 C1 0159 234 addl3 r6,r8,r9 ; r9 <- addr of remainder
FC A9 50 D0 015D 235 movl r0,-4(r9) ; set size of remainder
69 68 D0 0161 236 movl (r8),(r9) ; set link of remainder
57 05 D5 0164 237 tstl r7 ; is there a predecessor?
67 59 D3 0166 238 beql 10$ ; no--link to beginning of LAS
03 11 0168 239 movl r9,(r7) ; link predecessor to block
53 59 D0 016B 240 brb 20$
00000014'EF42 58 D1 0170 241 10$: movl r9,r3 ; set new head of LAS
00000014'EF42 08 12 0178 242 20$: cmpl r8,marks-4[r2] ; is this marked block?
017A 243 bneq exitmn ; no--return
0182 244 movl r9,marks-4[r2] ; yes--set mark to remainder
0182 245 :
0182 246 : Store values that may have been changed, set return value, return.
0182 247 :
0182 248 exitmn: ; exit from pas$mark or pas$new
FFFFFFFFC'EF42 53 D0 0182 249 movl r3,lasp-4[r2] ; store LASP
00000004'EF42 54 D0 018A 250 movl r4,pblps-4[r2] ; store PBLP
0000000C'EF42 55 D0 0192 251 movl r5,pools-4[r2] ; store pool pointer
08 BC 58 D0 019A 252 movl r8,a8(ap) ; return pointer to allocated block
00000020'EF 97 019E 253 decb nestl ; reset nesting level
04 01A4 254 ret
01A5 255 :
01A5 256 : ROUTINE TO IMPLEMENT THE PASCAL PROCEDURE MARK
01A5 257 :
01A5 258 : This routine functions as a second entry point for pas$new, sharing
01A5 259 : much of the code of that routine.
01A5 260 :
03FC 01A5 261 .entry pas$mark,^m<r2,r3,r4,r5,r6,r7,r8,r9>
01A7 262 :
01A7 263 : Move important values to registers
01A7 264 :
52 00000020'EF 96 01A7 265 incb nestl ; increment nest level
53 00000020'EF 9A 01AD 266 movzbl nestl,r2 ; r2 <- incremented nesting level
54 FFFFFFFC'EF42 D0 01B4 267 movl lasps-4[r2],r3 ; r3 <- LASP for this level
55 00000004'EF42 D0 01BC 268 movl pblps-4[r2],r4 ; r4 <- PBLP for this level
56 0000000C'EF42 D0 01C4 269 movl pools-4[r2],r5 ; r5 <- addr of first block of pool
56 04 AC D0 01CC 270 movl 4(ap),r6 ; r6 <- # of bytes to allocate
01D0 271 :
01D0 272 : If current marked block exists & is large enough, take it.
01D0 273 :
58 57 53 D0 01D0 274 movl r3,r7 ; r7 <- LASP
00000014'EF42 D0 01D3 275 movl marks-4[r2],r8 ; r8 <- addr of marked LAS block
16 13 01DB 276 beql locend ; no marked block--find end of LAS
56 FC A8 D1 01DD 277 cmpl -4(r8),r6 ; is marked block big enough?
10 19 01E1 278 blss locend ; no--find end of LAS
01E3 279 ; yes--find predecessor of marked block
58 67 D1 01E3 280 10$: cmpl (r7),r8 ; is this predecessor of marked block?
03 12 01E6 281 bneq 20$ ; no--keep looking
FF41 31 01E8 282 brw alloc ; yes--go allocate the marked block
57 67 D0 01EB 283 20$: movl (r7),r7 ; else try next block
F3 12 01EE 284 bneq 10$ ; loop until found or end of LAS
FF39 31 01F0 285 brw alloc ; go allocate the marked block

```

```

01F3 286 :
01F3 287 : Current marked block was not big enough. Find end of LAS, go try to
01F3 288 : get marked block from pool, or else get it by expanding memory.
01F3 289 :
C1F3 290 locend: ; locate end of LAS
58 D4 01F3 291 clrl r8 ; r8 <- nil successor
57 D5 01F5 292 tstl r7 ; LASP is nil?
03 12 C1F7 293 bneq 10$ ; no--find end of LAS
FE47 31 01F9 294 brw inpool ; yes--go find block to mark
67 D5 01FC 295 10$: tstl (r7) ; r7 is last LAS block?
03 12 01FE 296 bneq 20$ ; no--keep looking
FE40 31 0200 297 brw inpool ; yes--go find block to mark
57 67 D0 0203 298 20$: movl (r7),r7 ; else try next block
F4 11 0206 299 brb 10$ ; loop until last block found
0208 300 :
0208 301 : ROUTINE TO IMPLEMENT THE PASCAL PROCEDURE RELEASE
0208 302 :
03FC 0208 303 .entry pas$release,^m<r2,r3,r4,r5,r6,r7,r8,r9>
020A 304 :
020A 305 : Move important values to registers
020A 306 :
00000020'EF 96 020A 307 incb nestl ; increment the nesting level
52 00000020'EF 9A 0210 308 movzbl nestl,r2 ; r2 <- incremented nesting level
53 FFFFFFFC'EF42 D0 0217 309 movl lasps-4[r2],r3 ; r3 <- LASP for this level
54 00000004'EF42 D0 021F 310 movl pblps-4[r2],r4 ; r4 <- PBLP for this level
07 12 0227 311 bneq 10$ ; continue if not nil
00000020'EF 97 0229 312 decb nestl ; PBLP is nil--nothing to do
04 022F 313 ret ; back to caller
55 0000000C'EF42 D0 0230 314 10$: movl pools-4[r2],r5 ; r5 <- addr of pool for this level
56 04 BC D0 0238 315 movl @4(ap),r6 ; r6 <- addr to be released
023C 316 :
023C 317 : Make sure that the block containing the addr to be released is on the
023C 318 : PBL of this nesting level. If so, set r7 to addr of the page block
023C 319 : containing the released address. If not, there is nothing to do.
023C 320 :
57 54 D0 023C 321 movl r4,r7 ; init r7 to first page block
56 57 D1 023F 322 20$: cmpl r7,r6 ; freed addr before this block?
0A 1A 0242 323 bgtru 30$ ; yes--loop to next block
50 57 FC A7 C1 0244 324 addl3 -4(r7),r7,r0 ; r0 <- addr of end of block
56 50 D1 0249 325 cmpl r0,r6 ; freed addr inside this block?
0C 1A 024C 326 bgt'u pool ; yes--go add blocks to pool
57 67 D0 024E 327 30$: movl (r7),r7 ; no--try next block
EC 12 0251 328 bneq 20$ ; loop until found or end of list
00000020'EF 97 0253 329 decb nestl ; block not found--nothing to do
04 0259 330 ret ; back to caller
025A 331 :
025A 332 : Add the freed blocks to the pool, kept sorted in memory order.
025A 333 : Register 4 has address of next block to add to pool, r8 and r9 find
025A 334 : the spot to insert the block.
025A 335 :
57 54 D1 025A 336 pool: cmpl r4,r7 ; this block contains freed addr?
2B 13 025D 337 beql part ; yes--done adding to pool
58 D4 025F 338 clrl r8 ; r8 finds predecessor of added block
59 55 D0 0261 339 movl r5,r9 ; r9 finds successor of added block
0D 13 0264 340 10$: beql 20$ ; end of list--add new block
59 54 D1 0266 341 cmpl r4,r9 ; new block goes before (r9)?
08 1F 0269 342 blssu 20$ ; yes--add new block

```



```

58 59 D0 026B 343      movl    r9,r8      ; no--try next block
59 69 D0 026E 344      movl    (r9),r9
   F1 11 0271 345      brb     10$
   58 D5 0273 346 20$:  tstl    r8        ; loop until spot found
   05 13 0275 347      beql    30$        ; is there a predecessor?
68 54 D0 0277 348      movl    r4,(r8)    ; no--add to front of pool
   03 11 027A 349      brb     40$        ; else link predecessor to new block
55 54 D0 027C 350 30$:  movl    r4,r5      ; add new block to front of pool
50 64 D0 027F 351 40$:  movl    (r4),r0    ; save addr of next block of PBL
64 59 D0 0282 352      movl    r9,(r4)    ; link new block to successor
54 50 D0 0285 353      movl    r0,r4      ; move to next block of PBL
   D0 11 0288 354      brb     pool      ; loop through all freed blocks
   028A 355 :
   028A 356 :      Find the spot in LAS for the freed storage in the page block containing
   028A 357 :      the freed pointer.  LAS is also kept sorted in memory order.  Register 6
   028A 358 :      has the address of the freed storage, r8 and r9 find the correct spot
   028A 359 :      in LAS for the new free block.
   028A 360 :
   59 58 D4 028A 361 part:  clrl    r8        ; r8 finds predecessor of new block
   53 D0 028C 362      movl    r3,r9      ; r9 finds successor of new block
   0D 13 028F 363 10$:  beql    20$        ; end of list--add new block
   59 56 D1 0291 364      cmpl    r6,r9      ; new block goes before (r9)?
   08 1F 0294 365      blssu   20$        ; yes--add new block
   58 59 D0 0296 366      movl    r9,r8      ; no--try next block
   59 69 D0 0299 367      movl    (r9),r9
   F1 11 029C 368      brb     10$
   58 D5 029E 369 20$:  tstl    r8        ; loop until spot found
   05 13 02A0 370      beql    30$        ; is there a predecessor?
68 56 D0 02A2 371      movl    r6,(r8)    ; no--add to front of LAS
   03 11 02A5 372      brb     40$        ; else link predecessor to new block
   53 56 D0 02A7 373 30$:  movl    r6,r3      ; go set mark loc
00000014'EF42 56 D0 02AA 374 40$:  movl    r6,marks-4[r2] ; add new block to front of pool
   02B2 375 :      ; next spot to mark is (r6)
   02B2 376 :
   02B2 377 :      Compute size of newly-added block, and remove from LAS all former
   02B2 378 :      free blocks falling inside the new block.  Register 6 is address of
   02B2 379 :      newly-added block, r9 is successor of block, r7 is addr of page block
   02B2 380 :      containing the new free block.
   50 FC A7 57 C1 02B2 381 size:  addl3   r7,-4(r7),r0 ; r0 <- addr of end of page block
   FC A6 50 56 C3 02B7 382      subl3   r6,r0,-4(r6) ; set size of new block
   59 D5 02BC 383      tstl    r9
   0A 13 02BE 384      beql    20$        ; end of list--set successor
   50 59 D1 02C0 385 10$:  cmpl    r9,r0      ; this block inside new free block?
   05 1A 02C3 386      bgtru   20$        ; no--set successor
   59 69 D0 02C5 387      movl    (r9),r9    ; yes--try next block
   F6 12 02C8 388      bneq    10$        ; loop through all possibilities
66 59 D0 02CA 389 20$:  movl    r9,(r6)    ; set successor of new block
   02CD 390 :
   02CD 391 :      Try to merge newly-freed storage with predecessor in LAS. Register 7
   02CD 392 :      has the address of the predecessor, r6 has the address of the new block.
   02CD 393 :
   58 D5 02CD 394      tstl    r8        ; is there a predecessor?
   1A 13 02CF 395      beql    removl    ; no--go remove other garbage
   50 FC A8 58 C1 02D1 396      addl3   r8,-4(r8),r0 ; r0 <- addr of end of predecessor
   50 56 D1 02D6 397      cmpl    r6,r0      ; is new block adjacent?
   FC A8 FC A6 10 12 02D9 398      bneq    removl    ; no--go remove other garbage
   C0 02DB 399      addl2   -4(r6),-4(r8) ; yes--lengthen predecessor

```

```

00000014'EF42 68 66 D0 02E0 400      movl   (r6),(r8)      ; set link of predecessor
                    58 D0 02E3 401      movl   r8,marks-4[r2] ; next spot to mark is (r8)
                    02EB 402      :
                    02EB 403      : Remove from LAS all storage contained in blocks now in the pool.
                    02EB 404      : Register 7 has address of next page block to check, r8 has address
                    02EB 405      : of predecessor of next LAS block to check, r9 has address of next
                    02EB 406      : LAS block to check.
                    02EB 407      :
                    02EB 408      :
                    02EB 409      removl: ; remove garbage from LAS
                    58 D4 02EB 409      clrl   r8              ; initialize r8 to nil predecessor
                    59 53 D0 02ED 410      movl   r3,r9          ; initialize r9
                    31 13 02F0 411      beql   exitr          ; no LAS--exit
                    57 55 D0 02F2 412      movl   r5,r7          ; initialize r7
                    2C 13 02F5 413      beql   exitr          ; empty pool--exit
50 57 FC A7 C1 02F7 414 10$: addl3   -4(r7),r7,r0      ; r0 <- addr of end of this page block
                    57 59 D1 02FC 415 20$: cmpl   r9,r7          ; LAS block starts after page block?
                    0A 1A 02FF 416      bgtru  40$           ; yes--look for garbage
                    58 59 D0 0301 417      movl   r9,r8          ; no--try next LAS block
                    59 69 D0 0304 418 30$: movl   (r9),r9        ; move r9 to successor
                    1A 13 0307 419      beql   exitr          ; end of LAS--exit
                    F1 11 0309 420      brb    20$           ; loop through all LAS blocks
                    50 59 D1 030B 421 40$: cmpl   r9,r0          ; LAS block inside page block?
                    0E 'A 030E 422      bgtru  60$           ; no--try next page block
                    58 D5 0310 423      :
                    05 13 0312 424      tstl   r8              ; yes--remove garbage LAS block
                    68 69 D0 0314 425      beql   50$           ; is there a predecessor?
                    EB 11 0317 426      movl   (r9),(r8)      ; no--delete first LAS block
                    53 69 D0 0319 427      brb    30$           ; yes--delete successor of r8
                    E6 11 031C 428 50$: movl   (r9),r3        ; go try next LAS block
                    57 67 D0 031E 429      brb    30$           ; delete first LAS block
                    D4 12 0321 430 60$: movl   (r7),r7        ; go try next LAS block
                    0323 431      bneq   10$           ; try next page block
                    0323 432      :
                    0323 433      : Store values that may have changed, return to caller
                    0323 434      :
FFFFFffc'EF42 53 D0 0323 435 exitr: movl   r3,lasps-4[r2] ; store LASP
00000004'EF42 54 D0 032B 436      movl   r4,pblps-4[r2] ; store PBLP
0000000c'EF42 55 D0 0333 437      movl   r5,pools-4[r2] ; store pool pointer
                    04 BC D4 033B 438      clrl   @4(ap)         ; set released ptr to nil
                    00000020'EF 97 033E 439      decb   nestl          ; reset nesting level
                    04 0344 440      ret
                    0345 441      :
                    0345 442      : ROUTINE TO IMPLEMENT THE PASCAL PROCEDURE DISPOSE
                    0345 443      :
                    00FC 0345 444      .entry  pas$dispose,^m<r2,r3,r4,r5,r6,r7>
                    0347 445      :
                    0347 446      : Move important values to registers
                    0347 447      :
                    00000020'EF 96 0347 448      incb   nestl          ; increment nesting level
52 00000020'EF 9A 034D 449      movzbl nestl,r2       ; r2 <- incremented nesting level
53 FFFFFFFc'EF42 D0 0354 450      movl   lasps-4[r2],r3 ; r3 <- LASP for this level
54 00000014'EF42 D0 035C 451      movl   marks-4[r2],r4 ; r4 <- addr of marked blk
                    55 04 BC D0 0364 452      movl   @4(ap),r5      ; r5 <- addr of block to be disposed
                    03 12 0368 453      bneq   10$           ; continue if not nil
                    0084 31 036A 454      brw    exitd         ; nil pointer--exit
55 00000000 8F D3 036D 455 10$: bitl   #^xc0000000,r5 ; check for illegal value
                    20 13 0374 456      beql   look          ; continue if not system or stack addr

```

```

7E 10 AD 07 C3 0376 457      subl3 #7,16(fp),-(sp)      ; third FA0 argument (PC of call)
      00 DD 0378 458      pushl #0                  ; second FA0 argument (null)
      55 DD 037D 459      pushl r5                  ; first FA0 argument (invalid pointer value)
7E 00000000'8F 03 DD 037F 460      pushl #3                  ; number of FA0 arguments preceding
      00000020'EF 04 C1 0381 461      addl3 #4,#pas$_attdisinv,-(sp) ; error message #8160
      00000000'GF 05 FB 0389 462      decb nestl                ; reset nesting level
      038F 463      calls #5,G^lib$stop      ; signal error and stop execution
      0396 464      ;
      0396 465      ; Look through LAS for the spot to insert the disposed block. Register 5
      0396 466      ; has address of disposed storage, r6 finds the predecessor of the new
      0396 467      ; block, r7 finds the successor of the new block.
      0396 468      ;
      0396 469      look: ; look for spot to insert block
      56 D4 0396 470      ; initialize predecessor to nil
      57 53 D0 0398 471      movl r3,r7                ; initialize successor to LASP
      0D 13 0398 472      beql insert                ; LAS is empty--insert new block
      57 55 D1 039D 473 10$:  cmpl r5,r7                ; new block goes before (r7)?
      08 1F 03A0 474      blssu insert                ; yes--go insert it
      56 57 D0 03A2 475      movl r7,r6                ; no--try next block
      57 67 D0 03A5 476      movl (r7),r7
      F3 12 03A8 477      bneq 10$                ; loop until found or end of LAS
      03AA 478      ;
      03AA 479      ; Insert new block into LAS, merging with predecessor or successor if
      03AA 480      ; possible. Register 5 has addr of disposed block, r6 has addr of
      03AA 481      ; predecessor in LAS, r7 has addr of successor in LAS.
      03AA 482      ;
      03AA 483      insert: ; insert new block into LAS
      50 55 FC A5 C1 03AA 484      addl3 -4(r5),r5,r0        ; r0 <- addr of end of disposed block
      57 50 D1 03AF 485      cmpl r0,r7                ; is new block adjacent to successor?
      12 12 03B2 486      bneq 10$                ; no--link to successor
      FC A5 FC A7 C0 03B4 487      addl2 -4(r7),-4(r5)        ; yes--merge with successor
      65 67 D0 03B9 488      movl (r7),(r5)          ; set link of new block
      54 57 D1 03BC 489      cmpl r7,r4                ; was successor the marked block?
      08 12 03BF 490      bneq 20$                ; no--try to merge with predecessor
      54 55 D0 03C1 491      movl r5,r4                ; yes--new block is now marked
      03 11 03C4 492      brb 20$
      65 57 D0 03C6 493 10$:  movl r7,(r5)          ; link new block to successor
      56 D5 03C9 494 20$:  tstl r6                  ; is there a predecessor?
      05 12 03CB 495      bneq 30$                ; yes--go try to merge
      53 55 D0 03CD 496      movl r5,r3                ; no--add new block to front of LAS
      1F 11 03D0 497      brb exitd                ; exit
      50 56 FC A6 C1 03D2 498 30$:  addl3 -4(r6),r6,r0        ; r0 <- addr of end of predecessor
      50 55 D1 03D7 499      cmpl r5,r0                ; new block is adjacent to predecessor?
      12 12 03DA 500      bneq 40$                ; no--go link predecessor to new block
      FC A6 FC A5 C0 03DC 501      addl2 -4(r5),-4(r6)        ; yes--lengthen predecessor
      66 65 D0 03E1 502      movl (r5),(r6)          ; set link of predecessor
      54 55 D1 03E4 503      cmpl r5,r4                ; was new block the marked block?
      08 12 03E7 504      bneq exitd                ; no--exit
      54 56 D0 03E9 505      movl r6,r4                ; yes--predecessor is now marked
      03 11 03EC 506      brb exitd                ; exit
      66 55 D0 03EE 507 40$:  movl r5,(r6)          ; link predecessor to new block
      03F1 508      ;
      03F1 509      ; Store values that may have changed, return to caller
      03F1 510      ;
      FFFFFFFC'EF42 53 D0 03F1 511      exitd:  movl r3,lasps-4[r2]        ; store LASP
      00000014'EF42 54 D0 03F9 512      movl r4,marks-4[r2]        ; store addr of marked block
      04 BC D4 0401 513      clrl @4(ap)                ; set disposed ptr to nil

```



ALLOC	0000012C	R	03
EXITD	000003F1	R	03
EXITMN	00000182	R	03
EXITR	00000323	R	03
EXPAND	0000006A	R	03
INPOOL	00000043	R	03
INSERT	000003AA	R	03
LASPS	00000000	R	02
LIB\$GET_VM	*****	X	03
LIB\$STOP	*****	X	03
LINKLA	000000D5	R	03
LINKPB	000000AD	R	03
LOCEND	000001F3	R	03
LOOK	00000396	R	03
MARKS	0000001	R	02
NESTL	00000020	R	02
PART	0000028A	R	03
PASS\$DISPOSE	00000345	RG	03
PASS\$MARK	000001A5	RG	03
PASS\$NEW	00000000	RG	03
PASS\$RELEASE	00000208	RG	03
PASS\$SNAP	0000040B	RG	03
PASS_ATTDISINV	*****	X	00
PASS_PROEXCHEA	*****	X	00
PBLPS	00000008	R	02
POOL	0000025A	R	03
POOLS	00000010	R	02
REMOVL	000002EB	R	03
SETMK	00000121	R	03
SIZE	000002B2	R	03
SPLIT	00000155	R	03

-----  
! Psect synopsis !  
-----

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 ( 0.)	00 ( 0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 ( 0.)	01 ( 1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
_PASS\$DATA	00000021 ( 33.)	02 ( 2.)	PIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC LONG
_PASS\$CODE	0000042E ( 1070.)	03 ( 3.)	PIC USR CON REL LCL SHR EXE RD NOWRT NOVEC BYTE

-----  
! Performance indicators !  
-----

Phase	Page faults	CPU Time	Elapsed Time
Initialization	31	00:00:00.09	00:00:00.33
Command processing	106	00:00:00.48	00:00:02.64
Pass 1	136	00:00:02.17	00:00:05.42
Symbol table sort	0	00:00:00.06	00:00:00.06
Pass 2	112	00:00:01.15	00:00:02.69
Symbol table output	3	00:00:00.04	00:00:00.04
Psect synopsis output	3	00:00:00.03	00:00:00.03
Cross-reference output	0	00:00:00.00	00:00:00.00

Assembler run totals           394       00:00:04.02    00:00:11.22

The working set limit was 1200 pages.

13384 bytes (27 pages) of virtual memory were used to buffer the intermediate code.

There were 10 pages of symbol table space allocated to hold 63 non-local and 46 local symbols.

528 source lines were read in Pass 1, producing 28 object records in Pass 2.

8 pages of virtual memory were used to define 7 macros.

-----  
! Macro library statistics !  
-----

Macro library name	Macros defined
-----	-----
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	4

91 GETS were required to define 4 macros.

There were no errors, warnings or information messages.

MACRO/DISABLEF=TRACE/LIS=LISS: PASRT2/OBJ=OBJ\$: PASRT2 MSRC\$: PASRT2/UPDATE=(ENH\$: PASRT2)

