

NNN		NNN	MMM		MMM	LLL
NNN		NNN	MMM		MMM	LLL
NNN		NNN	MMM		MMM	LLL
NNN		NNN	MMMMMM	MMMMMM	MMM	LLL
NNN		NNN	MMMMMM	MMMMMM	MMM	LLL
NNN		NNN	MMMMMM	MMMMMM	MMM	LLL
NNNNNN		NNN	MMM	MMM	MMM	LLL
NNNNNN		NNN	MMM	MMM	MMM	LLL
NNNNNN		NNN	MMM	MMM	MMM	LLL
NNN	NNN	NNN	MMM		MMM	LLL
NNN	NNN	NNN	MMM		MMM	LLL
NNN	NNN	NNN	MMM		MMM	LLL
NNN	NNNNNN	NNN	MMM		MMM	LLL
NNN	NNNNNN	NNN	MMM		MMM	LLL
NNN	NNNNNN	NNN	MMM		MMM	LLL
NNN	NNN	NNN	MMM		MMM	LLL
NNN	NNN	NNN	MMM		MMM	LLL
NNN	NNN	NNN	MMM		MMM	LLLLLLLLLLLLLLLL
NNN	NNN	NNN	MMM		MMM	LLLLLLLLLLLLLLLL
NNN	NNN	NNN	MMM		MMM	LLLLLLLLLLLLLLLL

_S

Ps

--

NP

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-L

```

NN      NN  PPPPPPP  AAAAAA  RRRRRRRR  SSSSSSSS  EEEEEEEEE
NN      NN  PPPPPPP  AAAAAA  RRRRRRRR  SSSSSSSS  EEEEEEEEE
NN      NN  PP      PP  AA      AA  RR      RR  SS      SS  EEEEEEEEE
NN      NN  PP      PP  AA      AA  RR      RR  SS      SS  EEEEEEEEE
NNNN    NN  PP      PP  AA      AA  RR      RR  SS      SS  EEEEEEEEE
NNNN    NN  PP      PP  AA      AA  RR      RR  SS      SS  EEEEEEEEE
NN  NN  NN  PPPPPPP  AA      AA  RRRRRRRR  SSSSSS  EEEEEEEEE
NN  NN  NN  PPPPPPP  AA      AA  RRRRRRRR  SSSSSS  EEEEEEEEE
NN      NNNN  PP  AAAAAAAAAA  RR  RR  SS      SS  EEEEEEEEE
NN      NNNN  PP  AAAAAAAAAA  RR  RR  SS      SS  EEEEEEEEE
NN      NN  PP  AA      AA  RR      RR  SS      SS  EEEEEEEEE
NN      NN  PP  AA      AA  RR      RR  SS      SS  EEEEEEEEE
NN      NN  PP  AA      AA  RR      RR  SSSSSSSS  EEEEEEEEE
NN      NN  PP  AA      AA  RR      RR  SSSSSSSS  EEEEEEEEE

```

```

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

(3)	209	Declarations
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(19)	732	NPASS\$DEBUG_OUT2

```

0000 1 .TITLE NPARSE NETWORK (BINARY) MESSAGE PARSER
0000 2 .IDENT 'V04-000'
0000 3
0000 4 *****
0000 5 *
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0000 23 *
0000 24 *
0000 25 *****
0000 26
0000 27
0000 28 **
0000 29 FACILITY: TABLE DRIVEN NETWORK (BINARY) MESSAGE PARSER
0000 30
0000 31
0000 32 ABSTRACT:
0000 33
0000 34 NPARSE is a binary parsing facility similar to the table-driven
0000 35 ASCII parser, TPARSE. State tables provide the information necessary
0000 36 to validate and process binary data messages such as those of the
0000 37 DECnet-VAX NICE protocol.
0000 38
0000 39
0000 40 ENVIRONMENT: VAX/VMX Operating System
0000 41
0000 42 AUTHOR: Scott Davidson , CREATION DATE: 25-Sep-1979
0000 43
0000 44 Adapted from NPARS facility for DECnet-11M.
0000 45
0000 46 MODIFIED BY:
0000 47
0000 48 : VERSION
0000 49 V03-001 MKP0001 Kathy Perko 19-Jan-1982
0000 50 Add psects which are compatible with BLISS ones so that
0000 51 NML doesn't use so many image sections.
0000 52
0000 53 V03-001 MKP0001 Kathy Perko 25-Oct-1981
0000 54 Fix copyright and add documentation about NPARSE tables
0000 55 which this module parses.
0000 56 :--

```

```
0000 58 : NPARSE - T Le Driven Parser for the NICE Protocol
0000 59 :
0000 60 : NPARSE is a VMS adaptation of the RSX NPARS facility. NPARSE is a stripped
0000 61 : down version of the standard table driven parser, TPARSE, (see Chapter 7
0000 62 : of the VAX-11 Common Run-Time Procedure Library Reference Manual manual). The
0000 63 : parse tables are set up in a similar manner using the following macros:
0000 64 :
0000 65 : 1. Initialising the state table
0000 66 :
0000 67 : The MSGS macro is used to initialise the state table which describes
0000 68 : the format of the message to be parsed. The state table is placed in the psect
0000 69 : 'NPASSTATE'. The MSGS macro takes a single argument which is the starting
0000 70 : label of the state table. The macro format is:
0000 71 :
0000 72 : MSGS statetable
0000 73 :
0000 74 :
0000 75 : 2. Defining a message field
0000 76 :
0000 77 : The FIELDS macro declares the beginning of field within the message.
0000 78 : Syntactically, this macro delimits one message field from another. The
0000 79 : FIELDS macro is coded as follows:
0000 80 :
0000 81 :
0000 82 : FIELDS [label]
0000 83 :
0000 84 : where label is an alphanumeric symbol that is equated to the address of the
0000 85 : state.
0000 86 :
0000 87 :
0000 88 : 3. Defining a field specification
0000 89 :
0000 90 : The general format for defining a field specification is as follows:
0000 91 :
0000 92 : $Macro [argument][,label ][,action][,mask,mskadr][,param]
0000 93 : [ ,NPAS_EXIT ]
0000 94 : [ ,NPAS_FAIL ]
0000 95 :
0000 96 : where label, action, mask, mskadr and param have the same meanings as
0000 97 : for TPARSE. The following macros are used to define field specifications:
0000 98 :
0000 99 : Macro Argument
0000 100 :
0000 101 : $IMAGE size defines an image field with a maximum length of 'size'
0000 102 :
0000 103 : $WORD number matches a word (2 bytes) from the message.
0000 104 :
0000 105 : $BYTE value matches a single byte from the message.
0000 106 :
0000 107 : $LOOK [value] Examine a byte but do not advance the pointers.
0000 108 : Optionally, examine a byte with the specified value.
0000 109 :
0000 110 : $EOM matches the end of the message.
0000 111 :
0000 112 : $NULL this transition is always successful (equivalent to
0000 113 : the TPARSE TPAS_LAMDA transition).
0000 114 :
```

```

0000 115 :$SBEXP state      recursively calls NPARSE to parse a subexpression
0000 116 :                   from the message.
0000 117 :
0000 118 :$ERROR code        forces a failure from NPARSE at the top level and loads
0000 119 :                   the error code into R0. All error codes should
0000 120 :                   be even numbers suitable for testing with BLBC or BLBS.
0000 121 :
0000 122 :$EXTZV fld           matches a value of a specified field of bits within
0000 123 :                   a byte and optionally advance the pointers. The
0000 124 :                   'fld' argument has the following form:
0000 125 :
0000 126 :                   <value,position,size[,NPAS_ADVANCE]>.
0000 127 :
0000 128 :                   where:
0000 129 :
0000 130 :                   value = field value to match
0000 131 :                   position = bit position within the byte
0000 132 :                   size = field width (0<size<9)
0000 133 :
0000 134 :                   The field value (not the entire byte) is stored in
0000 135 :                   NPASB_BYTE.
0000 136 :
0000 137 :$MASK bitmask         matches a byte with any of the specified bits set.
0000 138 :
0000 139 :$MATCH number        matches a sequence of bytes, 'number' in length.
0000 140 :
0000 141 :
0000 142 :
0000 143 :
0000 144 :
0000 145 :$NPARSE is invoked in the following manner:
0000 146 :
0000 147 :                   CALLS #2,NMAS$NPARSE
0000 148 :
0000 149 :$When NPARSE is invoked, the following arguments must be set up:
0000 150 :
0000 151 :                   P1 - pointer to NPARSE argument block
0000 152 :                   P2 - label of the starting state in the NPARSE table
0000 153 :
0000 154 :$The NPARSE argument block has the following format:
0000 155 :
0000 156 :
0000 157 :
0000 158 :$NPASL_COUNT          +-----+-----+-----+-----+
0000 159 :                   :                   NPASK_COUNT0                   :
0000 160 :$NPASL_MSGCNT        :                   bytes remaining to be parsed                   :
0000 161 :                   :-----+-----+-----+-----+
0000 162 :$NPASL_MSGPTR        :                   pointer to unparsed message                   :
0000 163 :                   :-----+-----+-----+-----+
0000 164 :$NPASL_OPTIONS       :                   *reserved*                   :
0000 165 :                   :-----+-----+-----+-----+
0000 166 :$NPASL_FLDCNT        :                   count of matched field                   :
0000 167 :                   :-----+-----+-----+-----+
0000 168 :$NPASL_FLDPTR        :                   pointer to matched field                   :
0000 169 :$NPASB_BYTE          :-----+-----+-----+-----+
0000 170 :$NPASW_WORD          :                   unsigned value                   :
0000 171 :$NPASL_LONG          :-----+-----+-----+-----+

```

Calling Conventions

```

0000 145 :$NPARSE is invoked in the following manner:
0000 146 :
0000 147 :                   CALLS #2,NMAS$NPARSE
0000 148 :
0000 149 :$When NPARSE is invoked, the following arguments must be set up:
0000 150 :
0000 151 :                   P1 - pointer to NPARSE argument block
0000 152 :                   P2 - label of the starting state in the NPARSE table
0000 153 :
0000 154 :$The NPARSE argument block has the following format:
0000 155 :
0000 156 :
0000 157 :
0000 158 :$NPASL_COUNT          +-----+-----+-----+-----+
0000 159 :                   :                   NPASK_COUNT0                   :
0000 160 :$NPASL_MSGCNT        :                   bytes remaining to be parsed                   :
0000 161 :                   :-----+-----+-----+-----+
0000 162 :$NPASL_MSGPTR        :                   pointer to unparsed message                   :
0000 163 :                   :-----+-----+-----+-----+
0000 164 :$NPASL_OPTIONS       :                   *reserved*                   :
0000 165 :                   :-----+-----+-----+-----+
0000 166 :$NPASL_FLDCNT        :                   count of matched field                   :
0000 167 :                   :-----+-----+-----+-----+
0000 168 :$NPASL_FLDPTR        :                   pointer to matched field                   :
0000 169 :$NPASB_BYTE          :-----+-----+-----+-----+
0000 170 :$NPASW_WORD          :                   unsigned value                   :
0000 171 :$NPASL_LONG          :-----+-----+-----+-----+

```

```

0000 172 :NPASL_NUMBER      : signed value      :
0000 173 :                    :-----:
0000 174 :NPASL_PARAM          : action routine parameter :
0000 175 :                    :-----:
0000 176 :
0000 177 :
0000 178 :On return from NPARSE, R0 contains the status code.
0000 179 :
0000 180 :Action routines are called with the argument pointer (AP) pointing to
0000 181 :the NPARSE argument block. Transitions may be rejected by returning R0
0000 182 :with the low bit clear.
0000 183 :
0000 184 :
0000 185 :Example of a state table to parse a message consisting of:
0000 186 :
0000 187 :   1. Image-8 field
0000 188 :   2. Parameter field (parameters 100, 101 and 102 are allowed)
0000 189 :      The parameters may be repeated any number of times.
0000 190 :
0000 191 :   IMGS$  MSGTAB
0000 192 :
0000 193 :   FIELDS$
0000 194 :   $IMAGE  8
0000 195 :
0000 196 :   FIELDS$  PARM
0000 197 :   $$BEXP  PARAM,PARM
0000 198 :   $EOM    ,NPAS_EXIT
0000 199 :   $ERROR  NMLS_STS_FOR
0000 200 :
0000 201 :   FIELDS$  PARAM
0000 202 :   $PARAM  100,NPAS_EXIT,,1,PARNUM
0000 203 :   $PARAM  101,NPAS_EXIT,,2,PARNUM
0000 204 :   $PARAM  102,NPAS_EXIT,,4,PARNUM
0000 205 :
0000 206 :   FIELDS$
0000 207 :

```

```
0000 209 .SBTTL Declarations
0000 210
0000 211 :
0000 212 : INCLUDE FILES:
0000 213 :
0000 214
0000 215 $NPADEF ; Define NPARSE argument block offsets
0000 216 NPADFS ; Define NPARSE function and matching codes
0000 217
0000 218 :
0000 219 : MACROS:
0000 220 :
0000 221 :
0000 222 :
0000 223 : EQUATED SYMBOLS:
0000 224 :
0000 225
0000 226 .SBTTL ****DEBUG****
0000 227
00000001 0000 228 $$DEBUG$$ = 1
0000 229
00000000 230 .PSECT $OWNS,NOEXE,RD,WRT
0000 231 :
0000 232 : OWN STORAGE:
0000 233 :
0000 234
00000000 0000 235 NPASGL_LOGMASK::
0000 236 .LONG 0 ; Logging mask (1=yes)
0004 237
```



```

0004 239 .SBTTL NMA$NPARSE - MAIN ROUTINE BODY
00000000 240 .PSECT $CODE$,EXE,RD,NOWRT
0000 241 :++
0000 242 : FUNCTIONAL DESCRIPTION:
0000 243 :
0000 244 :
0000 245 : FORMAL PARAMETERS:
C000 246 :
0000 247 : P1 - Pointer to NPARSE argument block
0000 248 : P2 - Initial state pointer
0000 249 :
0000 250 : IMPLICIT INPUTS:
0000 251 :
0000 252 : NPARSE argument block must contain message length (NPASL_MSGCNT)
0000 253 : and message pointer (NPASL_MSGPTR).
0000 254 :
0000 255 : IMPLICIT OUTPUTS:
0000 256 :
0000 257 : NPARSE argument block contains length of unparsed message (NPASL_MSGCNT)
0000 258 : and pointer to unparsed part of message (NPASL_MSGPTR).
0000 259 :
0000 260 : ROUTINE VALUE:
0000 261 : COMPLETION CODES:
0000 262 :
0000 263 : R0 - Success or error status code
0000 264 :
0000 265 : SIDE EFFECTS:
0000 266 :
0000 267 : NONE
0000 268 :
0000 269 :--
0000 270 :
07FC 0000 271 .ENTRY NMA$NPARSE, ^M<R2,R3,R4,R5,R6,R7,R8,R9,R10>
5A 04 AC D0 0002 272 MOVL 4(AP),R10 : Get argument block pointer
52 04 AA D0 0006 273 MOVL NPASL_MSGCNT(R10),R2 : Get length argument
53 08 AA D0 000A 274 MOVL NPASL_MSGPTR(R10),R3 : Get buffer pointer argument
55 08 AC D0 000E 275 MOVL 8(AP),R5 : Get initial state argument
04 AA DD 0012 276 .IF DEFINED $$DEBUG$$
000009A'EF 04 AA DD 0012 277 PUSHL NPASL_MSGCNT(R10) : Store initial message count
000002D5'EF 02 FB 001B 278 PUSHAL OUT_INIT : Store pointer to FAO control string
0000003E'EF 00 FB 0022 279 CALLS #2,NPAS$DEBUG_OUT : Call debug output routine
0022 280 .ENDC
0022 281 CALLS #0,NPAS$SUB_EXPR : Begin message processing
0029 282 .IF DEFINED $$DEBUG$$
01 BB 0029 283 PUSHR #^M<R0> : Save register
04 AA DD 002B 284 PUSHL NPASL_MSGCNT(R10) : Store remaining message length
000000C6'EF 04 AA DD 002B 285 PUSHAL OUT_LEFT : Store pointer to FAO control string
000002D5'EF 02 FB 0034 286 CALLS #2,NPAS$DEBUG_OUT : Call debug output routine
01 BA 003B 287 POPR #^M<R0> : Restore register
003D 288 .ENDC
04 003D 289 RET

```

```

003E 291 .SBTTL NPASS$SUB_EXPR - SUBEXPRESSION ENTRY POINT
003E 292 :
003E 293 : Subexpression entry point
003E 294 :
0040 003E 295 .ENTRY NPASS$SUB_EXPR,^M<R6> ;
0040 296 :
0040 297 : Enter new state specified in R5
0040 298 :
FFFFF8F 8F 55 D1 0040 299 MSTAT: CMPL R5,#NPAS_FAIL ; Fail the parse ?
          2A 13 0047 300 BEQL SYNERR ; If EQL, yes
          10 AA D4 0049 301 CLRL NPASL_FLD CNT(R10) ; Clear any old field
          18 AA D4 004C 302 CLRL NPASL_LONG(R10) ; ...
          1C AA D4 004F 303 CLRL NPASL_NUMBER(R10) ; ...
          14 AA 53 D0 0052 304 MOVL R3,NPASL_FLD PTR(R10) ; Initialize field pointer
          56 85 3C 0056 305 MOVZWL (R5)+,R6 ; Get type
          0059 306 CASE R6,<- ; Dispatch
          0059 307 MATCH_IMAGE,- ; 00 - image field
          0059 308 MATCH_WORD,- ; 01 - word (unsigned)
          0059 309 MATCH_MASK,- ; 02 - match masked byte value
          0059 310 MATCH_BYTE,- ; 03 - byte (unsigned)
          0059 311 MATCH_EOM,- ; 04 - match end of message
          0059 312 MATCH_ALL,- ; 05 - always match
          0059 313 MATCH_SBEXP,- ; 06 - match a subexpression
          0059 314 MATCH_ERROR,- ; 07 - exit from parse with error
          0059 315 MATCH_STRING,- ; 08 - match byte string
          0059 316 EXAMINE_BYTE,- ; 09 - examine a byte
          0059 317 MATCH_EXTZV,- ; 10 - match extracted byte value
          0059 318 > ;
          50 01 CA 0073 319 SYNERR: ;
          0076 320 BICL #1,R0 ; Indicate parse failure
          01 BB 0076 321 .IF DEFINED $$DEBUG$$ ;
          50 DD 0078 322 PUSHR #^M<R0> ; Save register
          0000088'EF DF 007A 323 PUSHAL R0 ; Store exit status value
          000002D5'EF 02 FB 0080 324 PUSHAL OUT_FAIL ; Store pointer to FAO control string
          01 BA 0087 325 CALLS #2,NPAS$DEBUG_OUT ; Call debug output routine
          0089 326 POPR #^M<R0> ; Restore register
          16 11 0089 327 .ENDC ;
          008B 328 BRB EXIT ;
          008B 329 SUCCESS: ;
          00000108'EF DF 008B 330 .IF DEFINED $$DEBUG$$ ;
          00000007'8F DD 0091 331 PUSHAL OUT_SUCC ; Store output string address
          00000311'EF 02 FB 0097 332 PUSHAL #OUT_SUCC_LEN ; and length
          009E 333 CALLS #2,NPAS$DEBUG_OUT2 ; Call debug output routine
          50 01 C8 009E 334 .ENDC ;
          00A1 335 BISL #1,R0 ; Indicate successful parse
          00A1 336 EXIT: ;
          04 00A1 337 RET ;

```

```

00A2 339 .SBTTL MATCH_IMAGE - MATCH ON IMAGE MODE FIELD
00A2 340 :+
00A2 341 :*-MATCH_IMAGE-MATCH ON IMAGE MODE FIELD
00A2 342 :
00A2 343 : AN IMAGE MODE FIELD CONSISTS OF A SINGLE BYTE GIVING THE LENGTH OF
00A2 344 : THE FIELD FOLLOWED BY THAT NUMBER OF BYTES.
00A2 345 :
00A2 346 : INPUTS:
00A2 347 : R2 - # OF BYTES REMAINING TO BE SCANNED
00A2 348 : R3 - POINTER TO UNSCANNED PART OF MESSAGE
00A2 349 : R5 - POINTER TO ?
00A2 350 :
00A2 351 MATCH_IMAGE:
00A2 352 TSTL R2 ; Any bytes left in message ?
00A4 353 BLEQ 10$ ; If LEQ, count is not present
00A6 354 MOVZBL (R3),R6 ; Get length of image field
00A9 355 CMPL R6,2(R5) ; Is it within specified range ?
00AD 356 BGTRU 10$ ; If GTRU, no
00AF 357 INCL R6 ; Take into account the count byte
00B1 358 CMPL R6,R2 ; Enough characters in message ?
00B4 359 BGTRU 10$ ; If GTRU, no
00B6 360 MOVL R6,NP$FLDCNT(R10) ; Set size of matched field
00BA 361 .IF DEFINED $$DEBUG$$
00BA 362 PUSHL R3 ; Store pointer to image field
00BC 363 PUSHAL OUT_IMAGE ; Store pointer to FAO control string
00C2 364 CALLS #2,NP$DEBUG_OUT ; Call debug output routine
00C9 365 .ENDC
01A2 31 00C9 366 BRW UPDTRN ; Update pointers and do transition
0150 31 00CC 367 10$: BRW NXTRAN ; Reject the transition

```

NP
V0

20

20

20

20

20

20

20

20

64

6E

4C

20

73

6C

20

61

```

00CF 369 .SBTTL MATCH_WORD - MATCH ON PARAMETER VALUE IN MESSAGE
00CF 370 :+
00CF 371 : **--MATCH_WORD-MATCH ON PARAMETER VALUE IN MESSAGE
00CF 372 :
00CF 373 : A word value occupies two consecutive message bytes.
00CF 374 : Match the specified word value (unsigned).
00CF 375 :-
00CF 376 : INPUTS:
00CF 377 : R2 - # OF BYTES REMAINING TO BE SCANNED
00CF 378 : R3 - POINTER TO UNSCANNED PART OF MESSAGE
00CF 379 :
00CF 380 MATCH_WORD:
02 52 D1 00CF 381 Cmpl R2,#2 ; Two bytes left in message ?
18 AA 22 19 00D2 382 BLSS 10$ ; If LSS, no
18 AA 63 3C 00D4 383 MOVZWL (R3),NPASW_WORD(R10) ; Get word value for action routines
18 AA 02 A5 B1 00D8 384 CMPW 2(R5),NPASW_WORD(R10) ; Does it match ?
10 AA 17 12 00DD 385 BNEQU 10$ ; If NEQU, no
10 AA 02 D0 00DF 386 MOVL #2,NPASL_FLDCNT(R10) ; Set length of matched field
00E3 387 .IF DEFINED $$DEBUG$$
18 AA DD 00E3 388 PUSHL NPASW_WORD(R10) ; Store word value
00000011'EF DF 00E6 389 PUSHAL OUT_WORD ; Store pointer to FAO control string
000002D5'EF 02 FB 00EC 390 CALLS #2,NPAS$$DEBUG_OUT ; Call debug output routine
00F3 391 .ENDC
0178 31 00F3 392 BRW UPDTRN ; Update pointers and do transition
0126 31 00F6 393 10$: BRW NXTRAN ; Reject the transition

```

```

00F9 395 .SBTTL MATCH_MASK - MATCH ON MASKED BYTE VALUE
00F9 396 :+
00F9 397 : **--MATCH_MASK-MATCH ON BYTE VALUE IN MESSAGE
00F9 398 :
00F9 399 : MATCH ON THE NEXT AVAILABLE BYTE IN THE MESSAGE.
00F9 400 :-
00F9 401
00F9 402 MATCH_MASK:
18 AA 52 D5 00F9 403 TSTL R2 ; Any bytes left in message ?
18 AA 22 15 00FB 404 BLEQ 20$ ; If LEQ, no
18 AA 02 A5 9A 00FD 405 10$: MOVZBL (R3),NPASB_BYTE(R10) ; Get next byte from message
10 AA 17 13 0101 406 BITB 2(R5),NPASB_BYTE(R10) ; Any mask bits set ?
10 AA 01 D0 0106 407 BEQLU 20$ ; If EQLU, no
18 AA DD 010C 408 MOVL #1,NPASL_FLDCNT(R10) ; Set length of matched field
0000055'EF DF 010F 409 .IF DEFINED $$DEBUG$$
00002D5'EF 02 FB 0115 410 PUSHL NPASB_BYTE(R10) ; Store byte value
014F 31 011C 411 PUSHAL OUT_MATCH ; Store pointer to FA0 control string
00FD 31 011F 412 CALLS #2,NPAS$$DEBUG_OUT ; Call debug output routine
014F 31 011C 413 .ENDC
00FD 31 011F 414 BRW UPDTRN ; Update pointers and do transition
00FD 31 011F 415 20$: BRW NXTRAN ; Reject the transition
    
```



```

0150 441 .SBTTL MATCH_EXTZV - LOOK AT EXTRACTED FIELD VALUE
0150 442 :+
0150 443 : **--EXAMINE_BYTE-LOOK AT BYTE WITH SPECIFIED FIELD
0150 444 :-
0150 445 :
0150 446 MATCH_EXTZV:
18 AA 52 D5 0150 447 TSTL R2 ; Any bytes left in message ?
38 15 0152 448 BLEQ 20$ ; If LEQ, no
56 03 A5 9A 0154 449 MOVZBL 2(R5),NPASB_BYTE(R10) ; Get field value
57 04 A5 9A 0159 450 MOVZBL 3(R5),R6 ; Get bit position
58 58 63 9A 015D 451 MOVZBL 4(R5),R7 ; Get field size (width)
18 AA 58 57 56 ED 0161 452 MOVZBL (R3),R8 ; Get next byte in message
10 AA 20 12 0164 453 CMPZV R6,R7,R8,NPASB_BYTE(R10) ; Match ?
02 A5 DD 016A 454 BNEQU 20$ ; If NEQU, no
00000044'EF 02 FB 0170 455 MOVL #1,NPASL_FLDCNT(R10) ; Set field count
000002D5'EF 02 FB 0170 456 .IF DEFINED $$DEBUG$$
05 A5 01 93 0170 457 PUSHL 2(R5) ; Store field information
03 13 0184 458 PUSHAL OUT_EXTZV ; Store pointer to FAO control string
00E5 31 0186 459 CALLS #2,NPAS$DEBUG_OUT ; Call debug output routine
00F2 31 0188 460 .ENDC
0090 31 0180 461 BITB #NPAS_ADVANCE,5(R5) ; Advance pointers ?
03 13 0184 462 BEQL 10$ ; If EQL, no
00E5 31 0186 463 BRW UPDTRN ; Update pointers and do transition
00F2 31 0189 464 10$: BRW DOTRAN ; Perform the transition
0090 31 018C 465 20$: BRW NXTRAN ; Reject the transition

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PSE

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: \$OW
: \$CC
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018F 467 .SBTTL MATCH_BYTE - MATCH ON SPECIFIED BYTE VALUE
018F 468 ;+
018F 469 ; **--MATCH_BYTE-MATCH ON SPECIFIED BYTE /ALUE
018F 470 ;
018F 471 ; MATCH ON THE NEXT BYTE IN THE MESSAGE IF IT HAS A SPECIFIED VALUE.
018F 472 ; -
018F 473 ; INPUTS:
018F 474 ; R2 - # OF BYTES REMAINING TO BE SCANNED
018F 475 ; R3 - POINTER TO UNSCANNED PART OF MESSAGE
018F 476 ;
018F 477 MATCH_BYTE:
18 AA 52 D5 018F 478 TSTL R2 ; Any bytes left in message ?
22 15 0191 479 BLEQ 10$ ; If LEQ, no
18 AA 63 9A 0193 480 MOVZBL (R3),NPASB_BYTE(R10) ; Get next byte from message
18 AA 02 A5 91 0197 481 CMPB 2(R5),NPASB_BYTE(R10) ; Does it match specified byte ?
10 AA 17 12 019C 482 BNEQU 10$ ; If NEQU, no
10 AA 01 D0 019E 483 MOVL #1,NPASL_FLDCNT(R10) ; Set length of matched field
18 AA DD 01A2 484 .IF DEFINED $$DEBUG$$
0000022'EF DF 01A5 485 PUSHL NPASB_BYTE(R10) ; Store parameter value
000002D5'EF 02 FB 01AB 486 PUSHAL OUT_BYTE ; Store pointer to FAO control string
00B9 31 01B2 487 CALLS #2,NPASDEBUG_OUT ; Call debug output routine
68 11 01B5 488 .ENDC
018F 489 BRW UPDTRN ; Update pointers and do transition
018F 490 10$: BRB NXTRAN ; Reject the transition

```



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01B7 492 .SBTTL MATCH_SBEXP - MATCH ON SUBEXPRESSION
01B7 493 :+
01B7 494 :*-MATCH_SBEXP-MATCH ON SUBEXPRESSION
01B7 495 :
01B7 496 : CALL THE PARSER RECURSIVELY TO MATCH ON A SPECIFIED
01B7 497 : SUBEXPRESSION.
01B7 498 :-
01B7 499 : INPUTS:
01B7 500 : R2 - # OF BYTES REMAINING TO BE SCANNED
01B7 501 : R3 - POINTER TO UNSCANNED PART OF MESSAGE
01B7 502 : R5 - POINTER TO CURRENT STATE
01B7 503 :
01B7 504 MATCH_SBEXP:
53 DD 01B7 505 PUSHL R3 ; Save registers
55 DD 01B9 506 PUSHL R5 ;
55 02 A5 DO 01BB 507 MOVL 2(R5),R5 ; Get starting state for subexpression
00000103'EF DF 01BF 508 .IF DEFINED $$DEBUG$$
00000005'8F DD 01C5 509 PUSHAL OUT_SBEXP ; Store pointer to output string
00000311'EF 02 FB 01CB 510 PUSHL #OUT_SBEXP_LEN ; and length
FE67 CF 00 FB 01D2 511 CALLS #2,NPAS$$DEBUG_OUT2 ; Call debug output routine
14 AA 6E DO 01D9 512 .ENDC
10 AA 53 8E C3 01DD 513 CALLS #0,NPAS$$SUB_EXPR ; Try to parse subexpression
3A 50 E9 01E2 514 POPR #^M<R5> ; Restore state pointer
0096 31 01E5 515 MOVL (SP),NPASL_FLDPTR(R10) ; Set pointer to matched subexpression
516 SUBL3 (SP)+,R3,NPASL_FLDCNT(R10) ; Length of matched subexpression
517 BLBC R0,NXTRAN ; If LBC, reject the transition
518 BRW DOTRAN ; Perform the transition

```

```

01E8 520      .SBTTL MATCH_STRING - MATCH ON SEQUENCE OF BYTES
01E8 521      :+
01E8 522      :*-MATCH_STRING-MATCH ON SEQUENCE OF BYTES
01E8 523      :
01E8 524      : MATCH ON A SPECIFIED NUMBER OF BYTES IN THE MESSAGE.
01E8 525      :-
01E8 526      : INPUTS:
01E8 527      : R2 - # OF BYTES REMAINING TO BE SCANNED
01E8 528      : R3 - POINTER TO UNSCANNED PART OF MESSAGE
01E8 529      : R5 - POINTER TO FLAG BYTE OF CURRENT STATE
01E8 530      :
01E8 531      MATCH_STRING:
56 02 A5 D0 01E8 532      MOVL 2(R5),R3      ; Get number of bytes to match
52 56 D1 01EC 533      CMPL R6,R2      ; Enough characters left in message ?
2E 14 01EF 534      BGTR NXTRAN      ; If GTR, No - try next transition
10 AA 56 D0 01F1 535      MOVL R6,NP$FLDCNT(R10) ; Set up length of field
01F5 536      .IF DEFINED $$DEBUG$$
0000055'EF DD 01F5 537      PUSHL R6      ; Store byte string pointer
000002D5'EF DF 01F7 538      PUSHAL OUT_MATCH ; Store pointer to FAO control string
02 FB 01FD 539      CALLS #2,NP$$DEBUG_OUT ; Call debug output routine
68 11 0204 540      .ENDC
0204 541      BRB UPDTRN      ; Update pointers and perform transition

```

EXE

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--
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SY

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0206 543 .SBTTL MATCH_EOM - CHECK FOR END OF MESSAGE
0206 544 :+
0206 545 : **MATCH_EOM-CHECK FOR END OF MESSAGE
0206 546 :
0206 547 : CHECK THAT WE HAVE PARSED UP TO THE END OF THE MESSAGE
0206 548 :-
0206 549 : INPUTS:
0206 550 : R2 - # OF BYTES REMAINING TO BE PARSED
0206 551 : R3 - POINTER TO UNSCANNED PART OF MESSAGE
0206 552 :
0206 553 MATCH_EOM:
52 D5 0206 554 TSTL R2 ; Any bytes remaining to be parsed ?
15 12 0208 555 BNEQ NXTRAN ; If NEQ, yes
000000F1'EF DF 020A 556 .IF DEFINED $$DEBUG$$
0000000E'8F DD 0210 557 PUSHAL OUT_EOM ; Store output string address
00000311'EF 02 FB 0216 558 PUSHL #OUT_EOM_LEN ; and length
5F 11 021D 559 CALLS #2,NPASS$DEBUG_OUT2 ; Call debug output routine
021D 560 .ENDC
021D 561 BRB DOTRAN ;

```

-8

DE

```

021F 563 .SBTTL NXTRAN - TRY NEXT ENTRY IN TRANSITION TABLE
021F 564 :+
021F 565 : **--NXTRAN-TRY NEXT ENTRY IN TRANSITION TABLE
021F 566 :
021F 567 : THE CURRENT TRANSITION HAS FAILED, TRY TO MATCH ON THE NEXT
021F 568 : ENTRY IN THE TRANSITION TABLE.
021F 569 :-
021F 570 : INPUTS:
021F 571 : R2 - # OF BYTES REMAINING UNSCANNED
021F 572 : R3 - POINTER TO UNSCANNED PORTION OF MESSAGE
021F 573 : R5 - POINTER TO FLAG BYTE OF TRANSITION
021F 574 :
52 10 AA C0 021F 575 NXTRAN: ADDL2 NPASL_FLDCNT(R10),R2 ; Return any field matched
53 10 AA C2 0223 576 SUBL2 NPASL_FLDCNT(R10),R3 ; for re-parsing
56 85 32 0227 577 CVTWL (R5)+,R6 ; Get flags
03 18 022A 578 BGEQ 10$ ; If GEQ, no
FE44 31 022C 579 BRW SYNERR ; Last transition in state
57 06 D0 022F 580 10$: MOVL #6,R7 ; Count of flag bits to test
02 56 E9 0232 581 20$: BLBC R6,30$ ; If LBC, entry not present
85 D5 0235 582 TSTL (R5)+ ; Skip entry in table
56 56 FF 8F 9C 0237 583 30$: ROTL #-1,R6,R6 ; Check next flag bit
F3 57 F5 023C 584 SOBGTR R7,20$ ; Loop
FDFF 31 023F 585 BRW MSTAT ; and try next transition

```

```

0242 587 .SBTTL MATCH_ERROR - LEAVE PARSER WITH ERROR
0242 588 :
0242 589 : **MATCH_ERROR-LEAVE PARSER WITH ERROR
0242 590 :
0242 591 : EXIT FROM THE PARSER AT THE TOP LEVEL WITH AN ERROR CODE.
0242 592 :
0242 593 : INPUTS:
0242 594 : R2 - # OF BYTES REMAINING TO BE SCANNED
0242 595 : R3 - POINTER TO UNSCANNED PART OF MESSAGE
0242 596 : R5 - POINTER TO CURRENT STATE
0242 597 :
0242 598 : OUTPUTS:
0242 599 : R0 - ERROR CODE FROM STATE TABLE
0242 600 :
0242 601 MATCH_ERROR:
50 02 A5 D0 0242 602 MOVL 2(R5),R0 ; Pick up error code
0246 603 .IF DEFINED $$DEBUG$$
0246 604 PUSHR #^M<R0> ; Save register
50 DD 0248 605 PUSHL R0 ; Store error value
00000077'EF DF 024A 606 PUSHAL OUT_ERROR ; Store pointer to FAO control string
000002D5'EF 02 FB 0250 607 CALLS #2,NPAS$$DEBUG_OUT ; Call debug output routine
01 BA 0257 608 POPR #^M<R0> ; Restore register
0259 609 .ENDC
23 11 0259 610 BRB DOTRAN ; Perform the transition

```

Sys
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EX
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```

025B 612 .SBTTL MATCH_ALL - PERFORM NULL STATE TRANSITION
025B 613 .SBTTL DOTRAN - PERFORM THE STATE TRANSITION
025B 614 .SBTTL UPDTRN - UPDATE COUNT AND POINTERS
025B 615 :+
025B 616 : **--UPDTRN-UPDATE COUNT AND POINTERS
025B 617 :
025B 618 : UPDATE THE COUNT AND POINTER FOR THE CURRENT MATCHING TRANSITION
025B 619 : BEFORE PERFORMING THE TRANSITION.
025B 620 :
025B 621 : **--DOTRAN-PERFORM THE STATE TRANSITION
025B 622 :
025B 623 : A SUCCESSFUL MATCH HAS OCCURRED ON A SUB-FIELD IN THE MESSAGE,
025B 624 : PERFORM THE SPECIFIED STATE TRANSITION.
025B 625 : -
025B 626 : INPUTS:
025B 627 : R2 - # OF CHARACTERS REMAINING TO BE SCANNED
025B 628 : R3 - POINTER TO MESSAGE REMAINING TO BE SCANNED
025B 629 : R5 - POINTER TO FLAG WORD IN CURRENT TRANSITION
025B 630 :
025B 631 MATCH_ALL:
025B 632 .IF DEFINED $$DEBUG$$
000000FF'EF DF 025B 633 PUSHAL OUT NULL ; Store string pointer
00000004'8F DD 0261 634 PUSHL #OUT NULL LEN ; Store string length
00000311'EF 02 FB 0267 635 CALLS #2,NP$$DEBUG_OUT2 ; Call debug output routine
025B 636 .ENDC
52 10 AA C2 026E 637 UPDTRN: SUBL2 NPASL FLDCNT(R10),R2 ; Reduce count of bytes remaining
04 AA 52 D0 0272 638 MOVL R2,NP$$MSGCNT(R10) ;
53 10 AA C0 0276 639 ADDL2 NPASL FLDCNT(R10),R3 ; Update message pointer
08 AA 53 D0 027A 640 MOVL R3,NP$$MSGPTR(R10) ;
55 DD 027E 641 DOTRAN: PUSHL R5 ; Save current state table address
56 85 32 0280 642 CVTWL (R5)+,R6 ; Get flags
56 01 D3 0283 643 BITL #NPASM_EXT,R6 ; Extension present ?
02 13 0286 644 BEQLU 10$ ; If EQLU, no
85 D5 0288 645 TSTL (R5)+ ; Skip extension field in entry
20 AA D4 028A 646 10$: CLRL NPASL PARAM(R10) ; Zero action routine parameter
56 02 D3 028D 647 BITL #NPASM_PARAM,R6 ; Action routine parameter present ?
04 13 0290 648 BEQLU 20$ ; If EQLU, no
20 AA 85 D0 0292 649 MOVL (R5)+,NPASL PARAM(R10) ; Get action routine parameter
56 04 D3 0296 650 20$: BITL #NPASM_ACTION,R6 ; Action routine address present ?
0041 8F BB 0298 651 BEQLU 40$ ; if EQLU, no
50 01 D0 029F 652 PUSHR #*M<R0,R6> ; Save action flags and status
95 6A FA 02A2 653 MOVL #1,R0 ; Set default return status to success
09 50 E8 02A5 654 CALLG (R10),@(R5)+ ; Call action routine
0041 8F BA 02A8 655 BLBS R0,30$ ; If LBS, then success
20 BA 02AC 656 POPR #*M<R0,R6> ; Restore registers
FF 6E 31 02AE 657 POPR #*M<R5> ;
0041 8F BA 02B1 658 BRW NXTRAN ; Reject the transition
8E D5 02B5 659 30$: POPR #*M<R0,R6> ; Restore flags and status
56 10 D3 02B7 660 40$: TSTL (SP)+ ; Clean up stack
09 13 02BA 661 BEQLU 50$ ; Mask present ?
57 85 D0 02BC 662 MOVL (R5)+,R7 ; If EQLU, no
58 85 D0 02BF 663 MOVL (R5)+,R8 ; Get bit mask to be set
68 57 C8 02C2 664 BISL R7,(R8) ; and address
56 08 D3 02C5 665 50$: BITL #NPASM_STATE,R6 ; Set the mask bits
08 13 02C8 666 BEQLU 60$ ; Explicit transition present ?
55 85 D0 02CA 667 MOVL (R5)+,R5 ; If EQLU, no
668 ; Get pointer to next state

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NPARSE
V04-000

J 7
NETWORK (BINARY) MESSAGE PARSER
UPDTRN - UPDATE COUNT AND POINTERS

16-SEP-1984 00:44:23 VAX/VMS Macro V04-00
5-SEP-1984 02:28:45 [NML.SRC]NPARSE.MAR;1

Page 20
(17)

03	12	02CD	669	BNEQ	60\$
FDB9	31	02CF	670	BRW	SUCCESS
FD6B	31	02D2	671 60\$:	BRW	MSTAT

: If EQL, then stop
: Successful parse
:

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02D5 673 .IF      DEFINED $$DEBUG$$
02D5 674      .SBTTL  NPARSE DEBUGGING DATA
02D5 675
02D5 676      .SAVE
00000000 677      .PSECT  NPASDEBUG$PURE,NOEXE,NOWRT,BYTE
0000 678
0000 679 OUT_IMAGE:
20 65 67 61 6D 49 00000008'010E0000' 0000 680      .ASCID  "Image !AC"
      43 41 21 000E
0011 681 OUT_WORD:
20 20 64 72 6F 57 00000019'010E0000' 0011 682      .ASCID  "Word !XW"
      57 58 21 001F
0022 683 OUT_BYTE:
20 20 65 74 79 42 0000002A'010E0000' 0022 684      .ASCID  "Byte !XB"
      42 58 21 0030
0033 685 OUT_LOOK:
20 20 68 6F 6F 4C 0000003B'010E0000' 0033 686      .ASCID  "Look !XB"
      42 58 21 0041
0044 687 OUT_EXTZV:
20 76 7A 74 78 45 0000004C'010E0000' 0044 688      .ASCID  "Extzv !XL"
      4C 58 21 0052
0055 689 OUT_MATCH:
20 68 63 74 61 4D 0000005D'010E0000' 0055 690      .ASCID  "Match !XB"
      42 58 21 0063
0066 691 OUT_MASK:
20 20 68 73 61 4D 0000006E'010E0000' 0066 692      .ASCID  "Mask !XB"
      42 58 21 0074
0077 693 OUT_ERROR:
20 72 6F 72 72 45 0000007F'010E0000' 0077 694      .ASCID  "Error !XL"
      4C 58 21 0085
0088 695 OUT_FAIL:
64 65 6C 69 61 46 00000090'010E0000' 0088 696      .ASCID  "Failed !XL"
      4C 58 21 20 0096
009A 697 OUT_INIT:
6E 69 73 72 61 50 000000A2'010E0000' 009A 698      .ASCID  "Parsing message (Length = !UL bytes)"
4C 28 20 65 67 61 73 73 65 6D 20 67 00A8
20 4C 55 21 20 3D 20 68 74 67 6E 65 00B4
      29 73 65 74 79 62 00C0
00C6 699 OUT_LEFT:
73 72 61 70 6E 55 000000CE'010E0000' 00C6 700      .ASCID  "Unparsed message length = !UL bytes"
6C 20 65 67 61 73 73 65 6D 20 64 65 00D4
20 4C 55 21 20 3D 20 68 74 67 6E 65 00E0
      73 65 74 79 62 00EC
00F1 701 OUT_EOM:
61 73 73 65 6D 20 66 6F 20 64 6E 45 00F1 702      .ASCII  "End of message"
      65 67 00FD
0000000E 00FF 703 OUT_EOM_LEN = .-OUT_EOM
00FF 704 OUT_NULL:
6C 6C 75 4E 00FF 705      .ASCII  "Null"
00000004 0103 706 OUT_NULL_LEN = .-OUT_NULL
0103 707
0103 708 OUT_SBEXP:
70 78 65 62 53 0103 709      .ASCII  "Sbexp"
00000005 0108 710 OUT_SBEXP_LEN = .-OUT_SBEXP
0108 711 OUT_SUCC:
73 73 65 63 63 75 53 0108 712      .ASCII  "Success"
00000007 010F 713 OUT_SUCC_LEN = .-OUT_SUCC

```



```
010F 714  
00000000 715 .PSECT NPASDEBUG$IMP,NOEXE,WRT,BYTE  
0000 716 :  
0000 717 : FAO Output Buffer  
0000 718 :  
0000 719 FAODESC:  
00000050 0000 720 .LONG 80  
00000008' 0004 721 .ADDRESS FAOBUF  
0000 0008 722 FAOBUF:  
00000058 0008 723 .BLKB 80  
0000 0058 724 OUT_DSC:  
0000005A 0058 725 FAOCEN:  
0000 005A 726 .BLKW 1  
00000000' 005C 727 .WORD 0  
0000 0060 728 .ADDRESS 0  
000002D5 729 .RESTORE
```

```

02D5 731 .SBTTL NPASS$DEBUG_OUT
02D5 732 .SBTTL NPASS$DEBUG_OUT2
02D5 733
02D5 734 ;
02D5 735 ; Entry point for argument/string output
02D5 736 ;
0000 02D5 737 .ENTRY NPASS$DEBUG_OUT,^M<>
00000000'EF D5 02D7 738 TSTL NPASGL_LOGMASK ; Flag set if logging enabled
31 13 02DD 739 BEQL 10$ ; Logging is disabled
02DF 740 $FAO_S CTRSTR=@4(AP),-
02DF 741 OUTLEN=FAOLEN,-
02DF 742 OUTBUF=FAODESC,-
02DF 743 P1=8(AP)
0000005C'EF 00000008'EF DE 02F8 744 MOVAL FAOBUF,OUT_DSC+4
00000058'EF DF 0303 745 PUSHAL OUT_DSC
00000000'GF 01 FB 0309 746 CALLS #1,G^LIB$PUT_OUTPUT ; Print string
04 0310 747 10$: RET
0311 748 ;
0311 749 ; Entry point for string output
0311 750 ;
0000 0311 751 .ENTRY NPASS$DEBUG_OUT2,^M<>
00000000'EF D5 0313 752 TSTL NPASGL_LOGMASK ; Flag set if logging disabled
1D 13 0319 753 BEQL 10$ ; Logging disabled
00000058'EF 04 AC D0 031B 754 MOVL 4(AP),OUT_DSC
0000005C'EF 08 AC D0 0323 755 MOVL 8(AP),OUT_DSC+4
00000058'EF DF 032B 756 PUSHAL OUT_DSC
00000000'GF 01 FB 0331 757 CALLS #1,G^LIB$PUT_OUTPUT ; Print the string
04 0338 758 10$: RET
0339 759 .ENDC
0339 760
0339 761 .END

```

NPARSE
Symbol table

NETWORK (BINARY) MESSAGE PARSER

N 7

16-SEP-1984 00:44:23
5-SEP-1984 02:28:45

VAX/VMS Macro V04--00
[NML.SRC]NPARSE.MAR;1

\$\$DEBUG\$\$ = 00000001
\$\$T2 = 00000004
DOTRAN 0000027E R 03
EXAMINE_BYTE 00000122 R 03
EXIT 000000A1 R 03
FAOBUF 00000008 R 05
FAODESC 00000000 R 05
FAOLEN 00000058 R 05
LIB\$PUT_OUTPUT ***** X 03
MATCH_ACL 0000025B R 03
MATCH_BYTE 0000018F R 03
MATCH_EOM 00000206 R 03
MATCH_ERROR 00000242 R 03
MATCH_EXTZV 00000150 R 03
MATCH_IMAGE 000000A2 R 03
MATCH_MASK 000000F9 R 03
MATCH_SBEXP 000001B7 R 03
MATCH_STRING 000001E8 R 03
MATCH_WORD 000000CF R 03
MSTAT 00000040 R 03
NMAP\$NPARSE 00000000 RG 03
NPAS\$DEBUG_OUT 000002D5 RG 03
NPAS\$DEBUG_OUT2 00000311 RG 03
NPAS\$SUB_EXPR 0000003E RG 03
NPASB_BYTE 00000018
NPASC_LENGTHO 00000024
NPASG_LOGMASK 00000000 RG 02
NPASK_LENGTHO 00000024
NPASL_COUNT 00000000
NPASL_FLDCNT 00000010
NPASL_FLDPTR 00000014
NPASL_LONG 00000018
NPASL_MSGCNT 00000004
NPASL_MSGPTR 00000008
NPASL_NUMBER 0000001C
NPASL_OPTIONS 0000000C
NPASL_PARAM 00000020
NPASM_ACTION = 00000004
NPASM_EXT = 00000001
NPASM_LAST = 00008000
NPASM_MASK = 00000010
NPASM_MSKADR = 00000020
NPASM_OFFSET = 00000040
NPASM_PARAM = 00000002
NPASM_STATE = 0000C008
NPASW_WORD 00000018
NPAS_ADVANCE = 00000001
NPAS_BYTE = 00000003
NPAS_EOM = 00000004
NPAS_ERROR = 00000007
NPAS_EXIT = 00000000
NPAS_EXTZV = 0000000A
NPAS_FAIL = 00000000
NPAS_IMAGE = 00000000
NPAS_LOOK = 00000009
NPAS_MASK = 00000002
NPAS_MATCH = 00000008

NPAS_NULL = 00000005
NPAS_SBEXP = 00000006
NPAS_WORD = 00000001
NXTRAN 0000021F R 03
OUT_BYTE 00000022 R 04
OUT_DSC 00000058 R 05
OUT_EOM 000000F1 R 04
OUT_EOM_LEN = 0000000E
OUT_ERROR 00000077 R 04
OUT_EXTZV 00000044 R 04
OUT_FAIL 00000088 R 04
OUT_IMAGE 00000000 R 04
OUT_INIT 0000009A R 04
OUT_LEFT 000000C6 R 04
OUT_LOOK 00000033 R 04
OUT_MASK 00000066 R 04
OUT_MATCH 00000055 R 04
OUT_NULL 000000FF R 04
OUT_NULL_LEN = 00000004
OUT_SBEXP 00000103 R 04
OUT_SBEXP_LEN = 00000005
OUT_SUCC 00000108 R 04
OUT_SUCC_LEN = 00000007
OUT_WORD 00000011 R 04
SUCCESS 0000008B R 03
SYNERR 00000073 R 03
SYSSFAO ***** X 03
UPDTRN 0000026E R 03

-\$
Ps
--
\$P
\$G
\$O
\$S

-----+
! Psect synopsis !
-----+

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000024 (36.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
\$OWNS	00000004 (4.)	02 (2.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC BYTE
\$CODE\$	00000339 (825.)	03 (3.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE
NPAS\$DEBUG\$PURE	0000010F (271.)	04 (4.)	NOPIC USR CON REL LCL NOSHR NOEXE RD NOWRT NOVEC BYTE
NPAS\$DEBUG\$IMP	00000060 (96.)	05 (5.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC BYTE

-----+
! Performance indicators !
-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.09	00:00:01.06
Command processing	121	00:00:00.76	00:00:04.49
Pass 1	181	00:00:02.93	00:00:10.87
Symbol table sort	0	00:00:00.09	00:00:00.25
Pass 2	145	00:00:01.69	00:00:03.90
Symbol table output	8	00:00:00.08	00:00:00.09
Psect synopsis output	2	00:00:00.03	00:00:00.07
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	488	00:00:05.69	00:00:20.74

The working set limit was 1500 pages.
15720 bytes (31 pages) of virtual memory were used to buffer the intermediate code.
There were 10 pages of symbol table space allocated to hold 86 non-local and 22 local symbols.
761 source lines were read in Pass 1, producing 33 object records in Pass 2.
13 pages of virtual memory were used to define 11 macros.

-----+
! Macro library statistics !
-----+

Macro library name	Macros defined
-\$255\$DUA28:[SHRLIB]NMALIBRY.MLB;1	0
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	1
-\$255\$DUA28:[NML.OBJ]NMLLIB.MLB;1	2
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	5
TOTALS (all libraries)	8

136 GETS were required to define 8 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:NPARSE/OBJ=OBJ\$:NPARSE MSRC\$:NPARSE/UPDATE=(ENH\$:NPARSE)+LIB\$:NMLLIB/LIB+EXECMLS/LIB+SHRLIB\$:NMALIBRY/LIB

This image displays a grid of 100 terminal window screenshots, arranged in 10 rows and 10 columns. Each window shows a different system utility or error message. The visible titles and content include:

- NPARSE LIS**: A list of names and addresses.
- OPCOM**: A utility for comparing two files.
- REPLY MAP**: A utility for mapping reply files.
- OPCRASH MAP**: A utility for mapping crash dump files.
- NMLXFER LIS**: A list of names and addresses.
- NMLV2STA LIS**: A list of names and addresses.
- NMLZERO LIS**: A list of names and addresses.
- OPCOMLIB B32**: A utility for comparing two files.
- ALLOCATE LIS**: A utility for allocating space.
- OPCOMDEF SDL**: A utility for defining system data.
- OPCOM MAP**: A utility for mapping files.
- OPCOMDEF TMP SDL**: A utility for defining system data.
- CANCEL LIS**: A utility for canceling jobs.

Each window also displays various system messages, error codes, and data lists.