

```

NNN      NNN  MMM      MMM  LLL
NNN      NNN  MMM      MMM  LLL
NNN      NNN  MMM      MMM  LLL
NNN      NNN  MMMMMM  MMMMMM LLL
NNN      NNN  MMMMMM  MMMMMM LLL
NNN      NNN  MMMMMM  MMMMMM LLL
NNNNNN  NNN  MMM      MMM  LLL
NNNNNN  NNN  MMM      MMM  LLL
NNNNNN  NNN  MMM      MMM  LLL
NNN     NNN  NNN  MMM      MMM  LLL
NNN     NNN  NNN  MMM      MMM  LLL
NNN     NNN  NNN  MMM      MMM  LLL
NNN     NNN  NNN  MMM      MMM  LLL
NNN     NNNNNN MMM      MMM  LLL
NNN     NNNNNN MMM      MMM  LLL
NNN     NNN  MMM      MMM  LLL
NNN     NNN  MMM      MMM  LLL
NNN     NNN  MMM      MMM  LLL
NNN     NNN  MMM      MMM  LLLLLLLLLLLLLLLLLL
NNN     NNN  MMM      MMM  LLLLLLLLLLLLLLLLLL
NNN     NNN  MMM      MMM  LLLLLLLLLLLLLLLLLL

```

_S

Ps

--

NP

NP

SG

SOI

NP

PA

-L

```

NN      NN  MM      MM  LL      BBBB8888  LL      DDDDDDDD  MM      MM  SSSSSSSS  GGGGGGGG
NN      NN  MM      MM  LL      88888888  LL      DDDDDDDD  MM      MM  SSSSSSSS  GGGGGGGG
NN      NN  MMMM    MMMM LL      88      88  LL      DD      DD  MMMM    MMMM  SS      GG
NN      NN  MMMM    MMMM LL      88      88  LL      DD      DD  MMMM    MMMM  SS      GG
NNNNN   NN  MM      MM  LL      88      88  LL      DD      DD  MM      MM  SS      GG
NNNNN   NN  MM      MM  LL      88      88  LL      DD      DD  MM      MM  SS      GG
NN      NN  NN      NN  LL      88888888  LL      DD      DD  MM      MM  SSSSSS   GG
NN      NN  NN      NN  LL      88888888  LL      DD      DD  MM      MM  SSSSSS   GG
NN      NN      NN      MM  LL      88      88  LL      DD      DD  MM      MM  SS      GG  GGGGGG
NN      NN      NN      MM  LL      88      88  LL      DD      DD  MM      MM  SS      GG  GGGGGG
NN      NN      NN      MM  LL      88      88  LL      DD      DD  MM      MM  SS      GG  GG
NN      NN      NN      MM  LL      88      88  LL      DD      DD  MM      MM  SS      GG  GG
NN      NN      NN      MM  LLLLLLLLLL  88888888  DDDDDDDD  MM      MM  SSSSSSSS  GGGGGG
NN      NN      NN      MM  LLLLLLLLLL  88888888  DDDDDDDD  MM      MM  SSSSSSSS  GGGGGG

```

```

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```



```

1 0001 0 %TITLE 'NML Network message builder module'
2 0002 0 MODULE NML$BLDMSG (
3 0003 0     LANGUAGE (BLISS32),
4 0004 0     ADDRESSING_MODE (NONEXTERNAL=GENERAL),
5 0005 0     ADDRESSING_MODE (EXTERNAL=GENERAL),
6 0006 0     IDENT = 'V04-000'
7 0007 0 ) =
8 0008 1 BEGIN
9 0009 1
10 0010 1 *****
11 0011 1 *
12 0012 1 *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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28 0028 1 *  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
29 0029 1 *
30 0030 1 *
31 0031 1 *****
32 0032 1
33 0033 1
34 0034 1 **
35 0035 1 FACILITY: DECnet-VAX Network Management Listener
36 0036 1
37 0037 1
38 0038 1 ABSTRACT:
39 0039 1
40 0040 1     This module contains routines to build NICE response messages
41 0041 1     and miscellaneous routines for debugging.
42 0042 1
43 0043 1 ENVIRONMENT: VAX/VMS Operating System
44 0044 1
45 0045 1 AUTHOR: Distributed Systems Software Engineering
46 0046 1
47 0047 1 CREATION DATE: 28-Jan-1980
48 0048 1
49 0049 1 MODIFIED BY:
50 0050 1
51 0051 1     V03-012 MKP0012      Kathy Perko      2-Jan-1984
52 0052 1     Convert from old $TRNLOG system service to new $TRNLNM
53 0053 1     system service for translating logical names.
54 0054 1
55 0055 1     V03-011 MKP0011      Kathy Perko      4-Aug-1983
56 0056 1     Change format of node permanent database to use multiple ISAM
57 0057 1     keys for better performance. Also, give NML a message file.

```

```
58 0058 1 |
59 0059 1 |
60 0060 1 |
61 0061 1 |
62 0062 1 |
63 0063 1 |
64 0064 1 |
65 0065 1 |
66 0066 1 |
67 0067 1 |
68 0068 1 |
69 0069 1 |
70 0070 1 |
71 0071 1 |
72 0072 1 |
73 0073 1 |
74 0074 1 |
75 0075 1 |
76 0076 1 |
77 0077 1 |
78 0078 1 |
79 0079 1 |
80 0080 1 |
81 0081 1 |
82 0082 1 |
83 0083 1 |
84 0084 1 |
85 0085 1 |
86 0086 1 |
87 0087 1 |
88 0088 1 |
89 0089 1 |
90 0090 1 |
91 0091 1 |
92 0092 1 |
93 0093 1 |
94 0094 1 |
95 0095 1 |
96 0096 1 |
97 0097 1 |
98 0098 1 |
```

V03-010 MKP0010 Kathy Perko 11-April-1982
Fix response message length for system messages.

V03-009 MKP0009 Kathy Perko 9-Nov-1982
Add code to log all NICE messages to NML\$WATCHER
if the logical name is defined.
Add code to NML logging so that any information that is printed
which is past the end of the buffer is zeros.

V03-008 MKP0008 Kathy Perko 4-Oct-1982
Add X29 file dump to logging stuff.

V03-007 MKP0007 Kathy Perko 13-July-1982
Enhance NML\$ADDMSGPRM to handle hex image fields.

V03-006 MKP0006 Kathy Perko 10-Jan-1982
Add a message parameter to NML\$DEBUG_QIO so I can label
what kind of QIO is getting logged.

V03-005 MKP0005 Kathy Perko 20-Dec-1981
Change debug logging so that it can handle no NFB descriptor
address. This allows NML to dump just the QIO status and
IOSB for MOP QIOs.

V03-004 MKP0004 Kathy Perko 03-Nov-1981
Add support for secondary (RMS) lines of message text in a
NICE reply message.

V03-003 MKP0003 Kathy Perko 20-Sept-1991
Fix logging so QIO info is dumped.

V03-002 MKP0002 Kathy Perko 26-July-1981
Enhance logging to dump contents of QIO buffers, and
dump buffers right to left with ASCII on the right.

V03-001 MKP0001 Kathy Perko 26-July-1981
Fix logging so permanent data base files aren't
opened and closed every time.

```
100 0099 1 %SBTTL 'Declarations'
101 0100 1
102 0101 1
103 0102 1 !! TABLE OF CONTENTS:
104 0103 1 !!
105 0104 1
106 0105 1 FORWARD ROUTINE
107 0106 1 NML$BLD_REPLY,
108 0107 1 NML$ADD_MSG_TXT,
109 0108 1 NML$ADDMSGPRM,
110 0109 1 NML$ADDMSGCOU,
111 0110 1 NML$ERROR_1 : NOVALUE,
112 0111 1 NML$ERROR_2 : NOVALUE,
113 0112 1 NML$DEBUG_TXT : NOVALUE,
114 0113 1 NML$DEBUG_MSG : NOVALUE,
115 0114 1 NML$DEBUG_QIO : NOVALUE,
116 0115 1 NML$DUMP_QIO_BUFS : NOVALUE,
117 0116 1 NML$LOGA[LPDB : NOVALUE,
118 0117 1 NML$FILEDMP : NOVALUE,
119 0118 1 NML$LOGFILEOP : NOVALUE,
120 0119 1 NML$LOGRECORDOP : NOVALUE,
121 0120 1 NML$APPENDTXT : NOVALUE,
122 0121 1 NML$TRNLOGNUM;
123 0122 1
124 0123 1 !!
125 0124 1 !! INCLUDE FILES:
126 0125 1 !!
127 0126 1
128 0127 1 LIBRARY 'LIBS:NMLLIB.L32';
129 0128 1 LIBRARY 'SHRLIBS:NMALIBRY.L32';
130 0129 1 LIBRARY 'SYSS$LIBRARY:STARLET.L32';
131 0130 1
132 0131 1 !!
133 0132 1 !! EXTERNAL REFERENCES:
134 0133 1 !!
135 0134 1
136 0135 1 $NML_EXTDEF;
137 0136 1
138 0137 1 EXTERNAL
139 0138 1 NML$GQ_PROPRVMSK : BBLOCK [8], ! Process privilege mask
140 0139 1 NML$GW_WATCHER_CHAN: WORD; ! Channel assigned for NML$WATCHER.
141 0140 1
142 0141 1 EXTERNAL ROUTINE
143 0142 1 LIB$CVT_HTB : ADDRESSING_MODE (GENERAL),
144 0143 1 LIB$PUT_OUTPUT : ADDRESSING_MODE (GENERAL),
145 0144 1 NML$CLOSEFILE,
146 0145 1 NMA$OPENFILE,
147 0146 1 NMA$READREC;
148 0147 1
```

```

150 0148 1 %SBTTL 'NML$BLD_REPLY Build NICE response message'
151 0149 1 GLOBAL ROUTINE NML$BLD_REPLY (MSGBLK, MSGLEN) =
152 0150 1
153 0151 1 |++
154 0152 1 | FUNCTIONAL DESCRIPTION:
155 0153 1 |
156 0154 1 |     This routine builds a NICE response message based on the
157 0155 1 |     message segment block.
158 0156 1 |
159 0157 1 | FORMAL PARAMETERS:
160 0158 1 |
161 0159 1 |     MSGBLK      Address of the message segment block (MSB).
162 0160 1 |     MSGLEN     Address of longword to return the total size of
163 0161 1 |                the message that was built.
164 0162 1 |
165 0163 1 | IMPLICIT INPUTS:
166 0164 1 |
167 0165 1 |     NONE
168 0166 1 |
169 0167 1 | IMPLICIT OUTPUTS:
170 0168 1 |
171 0169 1 |     NML$AB_SNDBUFFER contains the NICE reply message built as described in
172 0170 1 |     the message segment block.
173 0171 1 |
174 0172 1 | ROUTINE VALUE:
175 0173 1 | COMPLETION CODES:
176 0174 1 |
177 0175 1 |     NONE
178 0176 1 |
179 0177 1 | SIDE EFFECTS:
180 0178 1 |
181 0179 1 |     The NICE response message is in NML$AB_SNDBUFFER.
182 0180 1 |
183 0181 1 | --
184 0182 1 |
185 0183 2 BEGIN
186 0184 2
187 0185 2 MAP
188 0186 2     msgblk : REF BBLOCK;
189 0187 2
190 0188 2 LOCAL
191 0189 2     bufcnt  : SIGNED,      | Message length counter
192 0190 2     len     : BYTE,       | Temporary string length
193 0191 2     msg_count_ptr,      | Error text length pointer
194 0192 2     in_ptr,           | Input text pointer
195 0193 2     out_ptr;          | Output message pointer
196 0194 2 |
197 0195 2 | The MSB longword mask determines the message fields that are
198 0196 2 | described in the following longwords. The status code is always
199 0197 2 | required.
200 0198 2 |
201 0199 2 bufcnt = 0;                | Initialize buffer count
202 0200 2 out_ptr = nml$ab_sndbuffer; | Get output buffer pointer
203 0201 2 CH$DCHAR_A (.msgblk [msb$b_code], out_ptr); | Add return code
204 0202 2 bufcnt = .bufcnt + 1;     | Increment message count
205 0203 2 |
206 0204 2 | Check for detail field.

```

```

207 0205 2 |
208 0206 2 | IF .msgblk [msb$v_det_fld] THEN
209 0207 2 | BEGIN
210 0208 2 |
211 0209 2 |     Move the detail word into the message buffer.
212 0210 2 |
213 0211 2 |     (.out_ptr)<0,16> = .msgblk [msb$w_detail];
214 0212 2 |     out_ptr = .out_ptr + 2;
215 0213 2 | END
216 0214 2 | ELSE
217 0215 2 | BEGIN
218 0216 2 |
219 0217 2 |     No detail field is specified so add a minus one to the message.
220 0218 2 |
221 0219 2 |     (.out_ptr)<0,16> = -1;
222 0220 2 |     out_ptr = .out_ptr + 2;
223 0221 2 | END;
224 0222 2 | bufcnt = .bufcnt + 2;           ! Add detail length to count
225 0223 2 |
226 0224 2 |     Check for message field if there is room in the buffer.
227 0225 2 |
228 0226 2 | IF .bufcnt LSS nml$k_sndbflen THEN
229 0227 2 | BEGIN
230 0228 2 |
231 0229 2 |     Initialize the message length field to zero. Then save the address
232 0230 2 |     of the count so, if there's more than one message to add, the count
233 0231 2 |     field can be incremented.
234 0232 2 |
235 0233 2 |     msg_count_ptr = .out_ptr;
236 0234 2 |     CH$CHAR_A (0, out_ptr);
237 0235 2 |     bufcnt = .bufcnt + 1;
238 0236 2 |     IF .msgblk [msb$v_msg_fld] THEN
239 0237 2 |         out_ptr = nml$add_msg_txt
240 0238 2 |             (.msgblk [msb$l_text], ! Message code
241 0239 2 |             bufcnt, ! Bytes left in NCP response msg
242 0240 2 |             .msg_count_ptr, ! Error msg count pointer
243 0241 2 |             .out_ptr); ! Message end pointer
244 0242 2 |
245 0243 2 |     If a secondary status message is requested, then append a CR/LF and the
246 0244 2 |     second line of message text to the ASCII text string in the NICE response.
247 0245 2 |
248 0246 2 |     IF .msgblk [msb$v_msg2_fld] THEN ! If secondary message supplied,
249 0247 2 |         out_ptr = nml$add_msg_txt
250 0248 2 |             (.msgblk [msb$l_text2], ! Message code
251 0249 2 |             bufcnt, ! Bytes left in NCP response msg
252 0250 2 |             .msg_count_ptr, ! Error msg count pointer
253 0251 2 |             .out_ptr); ! Message end pointer
254 0252 2 |     END;
255 0253 2 |
256 0254 2 |     If there is room in the buffer check for the entity field.
257 0255 2 |
258 0256 2 | IF .bufcnt LSS nml$k_sndbflen THEN
259 0257 2 | BEGIN
260 0258 2 |     IF .msgblk [msb$v_entd_fld]
261 0259 2 |     AND (.msgblk [msb$a_entity] NEQA 0) THEN
262 0260 2 |     BEGIN
263 0261 2 |     !

```

```

264 0262 4      | Entity field is ASCII string.
265 0263 4
266 0264 4      BIND
267 0265 4      ent_dsc = msgblk [msb$a_entity] : REF DESCRIPTOR;
268 0266 4
269 0267 4      in_ptr = .ent_dsc [dsc$a_pointer]; ! Get entity pointer
270 0268 4      len = .ent_dsc [dsc$w_length]; ! Get length
271 0269 4
272 0270 4      | If message will not fit in the buffer move the maximum.
273 0271 4
274 0272 4      IF (.bufcnt + .len) GTR nml$k_sndbflen THEN
275 0273 4          len = nml$k_sndbflen - .bufcnt;
276 0274 4
277 0275 4      | Move the count and the entity string into the buffer and add
278 0276 4      | the length to the total.
279 0277 4
280 0278 4      out_ptr = CH$MOVE (.len,
281 0279 4          | .in_ptr,
282 0280 4          | .out_ptr);
283 0281 4      bufcnt = .bufcnt + .len;
284 0282 3      END;
285 0283 2      END;
286 0284 2      |
287 0285 2      | If there is room in the buffer check for the data field.
288 0286 2
289 0287 2      IF .bufcnt LSS nml$k_sndbflen THEN
290 0288 3      BEGIN
291 0289 3      IF .msgblk [msb$v_data fld]
292 0290 3      AND (.msgblk [msb$a_data] NEQA 0) THEN
293 0291 4      BEGIN
294 0292 4
295 0293 4      | Data field is ASCII string.
296 0294 4
297 0295 4      BIND
298 0296 4      datadsc = msgblk [msb$a_data] : REF DESCRIPTOR;
299 0297 4
300 0298 4      in_ptr = .datadsc [dsc$a_pointer]; ! Get data pointer
301 0299 4      len = .datadsc [dsc$w_length]; ! Get length
302 0300 4
303 0301 4      | If message will not fit in the buffer move the maximum.
304 0302 4
305 0303 4      IF (.bufcnt + .len) LEQ nml$k_sndbflen THEN
306 0304 5      BEGIN
307 0305 5
308 0306 5      | Move the data string into the buffer and add length to total.
309 0307 5
310 0308 5      out_ptr = ch$move (.len,
311 0309 5          | .in_ptr,
312 0310 5          | .out_ptr);
313 0311 5      bufcnt = .bufcnt + .len;
314 0312 4      END;
315 0313 3      END;
316 0314 2      END;
317 0315 2      .msglen = .bufcnt; ! Return total message size
318 0316 2      RETURN nml$sts_suc ! Return success
319 0317 1      END; ! End of NML$BLD_REPLY

```


.TITLE NML\$BLDMSG NML Network message builder module
.IDENT \V04-000\

.EXTRN NML\$GB_EVTSRCTYP
.EXTRN NML\$GQ_EVTSRCDS
.EXTRN NML\$GW_EVTCLASS
.EXTRN NML\$GB_EVTMSKTYP
.EXTRN NML\$GQ_EVTMSKDSC
.EXTRN NML\$GW_EVTSNKADR
.EXTRN NML\$GW_ACP_CHAN
.EXTRN NML\$GL_LOGMASK, NML\$GQ_ENTSTRDSC
.EXTRN NML\$AB_QIOBUFFER
.EXTRN NML\$GQ_QIOBFDSC
.EXTRN NML\$AB_EXEBUFFER
.EXTRN NML\$GL_EXEDATPTR
.EXTRN NML\$GQ_EXEDATDSC
.EXTRN NML\$GQ_EXEBFDSC
.EXTRN NML\$AB_RCVBUFFER
.EXTRN NML\$GQ_RCVBFDSC
.EXTRN NML\$AB_SNDBUFFER
.EXTRN NML\$GQ_SNDBFDSC
.EXTRN NML\$GL_RCVDATLEN
.EXTRN NML\$AB_CPTABLE, NML\$AB_MSGBLOCK
.EXTRN NML\$AB_ENTITY_ID
.EXTRN NML\$AB_QUALIFIER_ID
.EXTRN NML\$AB_ENTITYDATA
.EXTRN NML\$AB_NML_NMV, NML\$AB_PRMSEM
.EXTRN NML\$AB_RECBUF, NML\$AL_ENTINF TAB
.EXTRN NML\$AL_PERMINTAB
.EXTRN NML\$AW_PRM_DES, NML\$GB_CMD_VER
.EXTRN NML\$GB_ENTITY_CODE
.EXTRN NML\$GB_ENTITY_FORMAT
.EXTRN NML\$GL_QUALIFIER_PST
.EXTRN NML\$GB_QUALIFIER_FORMAT
.EXTRN NML\$GB_FUNCTION
.EXTRN NML\$GB_INFO, NML\$GB_OPTIONS
.EXTRN NML\$GL_PRCODE, NML\$GL_PRS_FLGS
.EXTRN NML\$GL_NML_ENTITY
.EXTRN NML\$GQ_NETNAMDSC
.EXTRN NML\$GQ_RECBFDS
.EXTRN NML\$GW_PRMDESCNT
.EXTRN NML\$GQ_PROPRVMSK
.EXTRN NML\$GW_WATCHER_CHAN
.EXTRN LIB\$CVT_HTB, LIB\$PUT_OUTPUT
.EXTRN NML\$CLOSEFILE, NML\$OPENFILE
.EXTRN NML\$READREC

.PSECT \$CODE\$,NOWRT,2

03FC 00000
59 0000000V 00 9E 00002
7E D4 00009
50 0000000G 00 9E 0000B
56 04 AC D0 00012
80 04 A6 90 00016
6E D6 0001A

.ENTRY NML\$BLD_REPLY, Save R2,R3,R4,R5,R6,R7,R8,R9 ; 0149
MOVAB NML\$ADD_MSG_TXT, R9 ;
CLRL BUF CNT ; 0199
MOVAB NML\$AB_SNDBUFFER, OUT_PTR ; 0200
MOVL MSGBLK, R6 ; 0201
MOV B 4(R6), (OUT_PTR)+ ;
INCL BUF CNT ; 0202

06	66		01	E1	0001C	BBC	#1, (R6), 1\$	0206
	60	08	A6	B0	00020	MOVW	8(R6), (OUT_PTR)	0211
			03	11	00024	BRB	2\$	0206
	60		01	AE	00026	MNEGW	#1, (OUT_PTR)	0219
	50		02	C0	00029	ADDL2	#2, OUT_PTR	0212
	6E		02	C0	0002C	ADDL2	#2, BUFCNT	0222
00000200	8F		6E	D1	0002F	CMPL	BUFCNT, #512	0226
			29	18	00036	BGEQ	4\$	
	52		50	D0	00038	MOVL	OUT_PTR, MSG_COUNT_PTR	0233
			80	94	0003B	CLRB	(OUT_PTR)+	0234
			6E	D6	0003D	INCL	BUFCNT	0235
0D	66		02	E1	0003F	BBC	#2, (R6), 3\$	0236
			50	DD	00043	PUSHL	OUT_PTR	0241
			52	DD	00045	PUSHL	MSG_COUNT_PTR	0240
		08	AE	9F	00047	PUSHAB	BUFCNT	0238
		0C	A6	DD	0004A	PUSHL	12(R6)	
	69		04	FB	0004D	CALLS	#4, NML\$ADD_MSG_TXT	
0D	66		03	E1	00050	BBC	#3, (R6), 4\$	0246
			50	DD	00054	PUSHL	OUT_PTR	0251
			52	DD	00056	PUSHL	MSG_COUNT_PTR	0250
		08	AE	9F	00058	PUSHAB	BUFCNT	0248
		10	A6	DD	0005B	PUSHL	16(R6)	
	69		04	FB	0005E	CALLS	#4, NML\$ADD_MSG_TXT	
00000200	8F		6E	D1	00061	CMPL	BUFCNT, #512	0256
			37	18	00068	BGEQ	6\$	
33	66		04	E1	0006A	BBC	#4, (R6), 6\$	0258
		14	A6	D5	0006E	TSTL	20(R6)	0259
			2E	13	00071	BEQL	6\$	
	51	14	A6	D0	00073	MOVL	20(R6), R1	0267
	58	04	A1	D0	00077	MOVL	4(R1), IN_PTR	
	57		61	90	0007B	MOVB	(R1), LEN	0268
	51		57	9A	0007E	MOVZBL	LEN, R1	0272
	51		6E	C0	00081	ADDL2	BUFCNT, R1	
00000200	8F		51	D1	00084	CMPL	R1, #512	
			04	15	0008B	BLEQ	5\$	
57	00		6E	83	0008D	SUBB3	BUFCNT, #0, LEN	0273
	51		57	9A	00091	MOVZBL	LEN, R1	0278
60	68		51	28	00094	MOV3	R1, (IN_PTR), (OUT_PTR)	0280
	50		53	D0	00098	MOVL	R3, OUT_PTR	
	51		57	9A	0009B	MOVZBL	LEN, R1	0281
	6E		51	C0	0009E	ADDL2	R1, BUFCNT	
00000200	8F		6E	D1	000A1	CMPL	BUFCNT, #512	0287
			33	18	000A8	BGEQ	7\$	
2F	66		05	E1	000AA	BBC	#5, (R6), 7\$	0289
		18	A6	D5	000AE	TSTL	24(R6)	0290
			2A	13	000B1	BEQL	7\$	
	51	18	A6	D0	000B3	MOVL	24(R6), R1	0298
	58	04	A1	D0	000B7	MOVL	4(R1), IN_PTR	
	57		61	90	000BB	MOVB	(R1), LEN	0299
	51		57	9A	000BE	MOVZBL	LEN, R1	0303
	51		6E	C0	000C1	ADDL2	BUFCNT, R1	
00000200	8F		51	D1	000C4	CMPL	R1, #512	
			10	14	000CB	BGTR	7\$	
	51		57	9A	000CD	MOVZBL	LEN, R1	0308
60	68		51	28	000D0	MOV3	R1, (IN_PTR), (OUT_PTR)	0310
	50		53	D0	000D4	MOVL	R3, OUT_PTR	
	50		57	9A	000D7	MOVZBL	LEN, R0	0311

NML\$BLDMSG
V04-000

NML Network message builder module
NML\$BLD_REPLY Build NICE response message

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15-Sep-1984 23:58:54
14-Sep-1984 12:50:03

VAX-11 Bliss-32 V4.0-742
[NML.SRC]NMLBLDMSG.B32;1

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NML'
V04

08	6E	50	C0	000DA	ADDL2	RO, BUFCNT	:	
	BC	6E	D0	000DD	MOVL	BUFCNT, @MSGLEN	:	0315
	50	01	D0	000E1	MOVL	#1, RO	:	0316
		04	000E4		RET		:	0317

; Routine Size: 229 bytes, Routine Base: \$CODE\$ + 0000

: R

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321 0318 1 %SBTTL 'NML$ADD MSG TXT      Add message text to NCP response'
322 0319 1 GLOBAL ROUTINE NML$ADD_MSG_TXT (CODE, NICE_BYTES,
323 0320 1                                     MSG_COUNT_PTR, MSG_PTR) =
324 0321 1
325 0322 1  +-+
326 0323 1  FUNCTIONAL DESCRIPTION:
327 0324 1  This routine performs a $GETMSG system service to retrieve the
328 0325 1  NML or system message text for the specified status code.
329 0326 1
330 0327 1  FORMAL PARAMETERS:
331 0328 1
332 0329 1      CODE           Message error code.
333 0330 1      NICE_BYTES      Address of bytes in NICE response message so far.
334 0331 1      MSG_COUNT_PTR   Pointer to message count field (if there's
335 0332 1                  more than one message, the count field must include
336 0333 1                  all messages.)
337 0334 1      MSG_POINTER    Pointer to end of message.
338 0335 1
339 0336 1  IMPLICIT OUTPUTS:
340 0337 1  The message text is added to Error Message field of the NCP
341 0338 1  response message.
342 0339 1
343 0340 1  --
344 0341 1
345 0342 2 BEGIN
346 0343 2
347 0344 2 OWN
348 0345 2     msgbuf : BBLOCK [255];
349 0346 2
350 0347 2 LOCAL
351 0348 2     bufdsc : VECTOR [2],           ! System message buffer descriptor
352 0349 2     reslen : WORD,                ! Length of text
353 0350 2     crlf;
354 0351 2
355 0352 2     bufdsc [0] = 255;             ! Initialize buffer descriptor
356 0353 2     bufdsc [1] = msgbuf;
357 0354 2
358 0355 2     Retrieve the NML or system message text for the specified error code.
359 0356 2
360 P 0357 2 $GETMSG (MSGID = .code,
361 P 0358 2     MSGLEN = reslen,
362 0359 2     BUFADR = bufdsc);
363 0360 2
364 0361 2     If message will not fit in the buffer move the maximum. Just in case
365 0362 2     there is a <CR><LF>, leave room for it.
366 0363 2
367 0364 2 IF (..nice_bytes + .reslen + 2) GTR nml$sk_sndbflen THEN
368 0365 2     reslen = nml$sk_sndbflen - ..nice_bytes - 2;
369 0366 2
370 0367 2     If there's already some error text in the message, add a <CR><LF> before
371 0368 2     adding the second error message.
372 0369 2
373 0370 2     crlf = 0;
374 0371 2 IF .msg_count_ptr NEQ (.msg_ptr - 1) THEN
375 0372 2     BEGIN
376 0373 2     msg_ptr = CH$MOVE (2, UPLIT BYTE(13, 10), .msg_ptr);
377 0374 2     crlf = 2;

```

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: 378 0375 2 END;
: 379 0376 2
: 380 0377 2 Move the error message text into the NCP response message.
: 381 0378 2
: 382 0379 2 msg_ptr = CH$MOVE (.reslen, msgbuf, .msg_ptr);
: 383 0380 2 .nice_bytes = ..nice_bytes + .reslen + .crlf; ! Increment buffer space used
: 384 0381 2 (.msg_count_ptr)<0,85 = .(.msg_count_ptr)<0,8> ! Increment ASCII string length
: 385 0382 2 + .reslen + .crlf;
: 386 0383 2 RETURN .msg_ptr;
: 387 0384 1 END; ! End of NML$ADD_MSG_TXT

```

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.PSECT $PLITS$,NOWRT,NOEXE,2
OA OD 00000 P.AAA: .BYTE 13, 10
.PSECT $OWNS$,NOEXE,2
00000 MSGBUF: .BLKB 255
.EXTRN SYSS$GETMSG
.PSECT $CODE$,NOWRT,2
.ENTRY NML$ADD_MSG_TXT, Save R2,R3,R4,R5,R6,R7 : 0319
MOVAB MSGBUF, R7
SUBL2 #12, SP
MOVZBL #255, BUFDC : 0352
MOVAB MSGBUF, BUFDC+4 : 0353
MOVQ #15, -(SP) : 0359
PUSHAB BUFDC
PUSHAB RESLEN
PUSHL CODE
CALLS #5, SYSS$GETMSG
MOVZWL RESLEN, R0 : 0364
ADDL2 @NICE_BYTES, R0
ADDL2 #2, R0
CML R0, #512
BLEQ 1$
SUBW3 @NICE_BYTES, #510, RESLEN : 0365
CRLF : 0370
SUBL3 #1, MSG_PTR, R0 : 0371
CML MSG_COUNT_PTR, R0
BEQL 2$
MOVW P.AAA, @MSG_PTR : 0373
ADDL2 #2, MSG_PTR
MOVL #2, CRLF : 0374
MOVW3 RESLEN, MSGBUF, @MSG_PTR : 0379
MOVL R3, MSG_PTR
MOVZWL RESLEN, R0 : 0380
ADDL2 @NICE_BYTES, R0
ADDL3 CRLF, R0, @NICE_BYTES
MOVZBL @MSG_COUNT_PTR, R0 : 0382
MOVZWL RESLEN, R1
ADDL2 R1, R0
ADDB3 CRLF, R0, @MSG_COUNT_PTR

```

NML\$BLDMSG
V04-000

NML Network message builder module
NML\$ADD_MSG_TXT Add message text to NCP respon

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50 10 AC D0 00082 MOVL MSG_PTR, R0
04 00086 RET

: 0383
: 0384

; Routine Size: 135 bytes, Routine Base: \$CODE\$ + 00E5

NML
V04

68
2F

4C

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389 0385 1 %SBITL 'NML$ADDMSGPRM Add data to NICE response message'
390 0386 1 GLOBAL ROUTINE NML$ADDMSGPRM (BUFDSC, MSGSIZE, DATAID, DATATYPE, FLDSIZE, FLDADR) =
391 0387 1
392 0388 1 ++
393 0389 1 FUNCTIONAL DESCRIPTION:
394 0390 1
395 0391 1     This routine adds a NICE output parameter to the response message.
396 0392 1     The data id, data type, and the value are added.
397 0393 1
398 0394 1 FORMAL PARAMETERS:
399 0395 1
400 0396 1     BUFDSC      Address of message buffer descriptor.
401 0397 1     MSGSIZE     Address of longword containing current (and
402 0398 1               resulting message size.
403 0399 1     DATAID     Parameter code (word value).
404 0400 1     DATATYPE    Automatic parsing data type (byte value).
405 0401 1     FLDSIZE     Length of data.
406 0402 1     FLDADR      Address of data string.
407 0403 1
408 0404 1 IMPLICIT INPUTS:
409 0405 1
410 0406 1     NONE
411 0407 1
412 0408 1 IMPLICIT OUTPUTS:
413 0409 1
414 0410 1     Parameter and descriptive information is in buffer described by
415 0411 1     BUFDSC and the longword count pointed to by MSGSIZE is incremented
416 0412 1     by the number of bytes moved.
417 0413 1
418 0414 1 ROUTINE VALUE:
419 0415 1 COMPLETION CODES:
420 0416 1
421 0417 1     If the parameter will not fit in the buffer then an error
422 0418 1     (NML$_STS_SIZ) is returned. Otherwise, success (NML$_STS_SUC)
423 0419 1     is returned.
424 0420 1
425 0421 1 SIDE EFFECTS:
426 0422 1
427 0423 1     NONE
428 0424 1
429 0425 1 --
430 0426 1
431 0427 2 BEGIN
432 0428 2
433 0429 2 MAP
434 0430 2     BUFDSC      : REF DESCRIPTOR,
435 0431 2     DATAID     : WORD,
436 0432 2     DATATYPE    : BBLOCK [1];
437 0433 2
438 0434 2 LOCAL
439 0435 2     CNT,          ! Total parameter data byte count
440 0436 2     PTR;         ! Output message pointer
441 0437 2
442 0438 2 Data must fit in buffer.
443 0439 2
444 0440 2     CNT = .FLDSIZE + 3;
445 0441 2

```

```

446 0442 3 IF .CNT GTRU (.BUFDSC [DSC$W_LENGTH] - ..MSGSIZE)
447 0443 THEN
448 0444 RETURN NML$STS_SIZ;
449 0445
450 0446 Move parameter code (id) and data type into buffer.
451 0447
452 0448 PTR = .BUFDSC [DSC$A_POINTER] + ..MSGSIZE;
453 0449 (.PTR)<0,16> = .DATAID;
454 0450 PTR = .PTR + 2;
455 0451 CH$WCHAR_A (.DATATYPE [0,0,8,0], PTR);
456 0452
457 0453 If parameter value is an image field (ASCII or binary) then move the count
458 0454 into the buffer.
459 0455
460 0456 IF (NOT .DATATYPE [NMA$V_PTY_COD]) AND ! Not coded value and
461 0457 (.DATATYPE [NMA$V_PTY_ASC] OR ! Ascii or
462 0458 .DATATYPE [NMA$V_PTY_TYP] EQL NMA$C_PTY_HI) ! hex image
463 0459 THEN
464 0460 BEGIN
465 0461 CH$WCHAR_A (.FLDSIZE, PTR);
466 0462 CNT = .CNT + 1;
467 0463 END;
468 0464
469 0465 Move the parameter value into the buffer.
470 0466
471 0467 CH$MOVE (.FLDSIZE, .FLDADR, .PTR);
472 0468 .MSGSIZE = ..MSGSIZE + .CNT;
473 0469
474 0470 RETURN NML$STS_SUC
475 0471
476 0472 END; ! End of NML$ADDMSGPRM

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				007C 00000	.ENTRY	NML\$ADDMSGPRM, Save R2,R3,R4,R5,R6	: 0386
	56	14	AC	03 C1 00002	ADDL3	#3, FLDSIZE, CNT	: 0440
			50	04 AC D0 00007	MOVL	BUFDSC, R0	: 0442
			51	60 3C 0000B	MOVZWL	(R0), R1	
			51	08 BC C2 0000E	SUBL2	@MSGSIZE, R1	
			51	56 D1 00012	CMPL	CNT, R1	
				04 1B 00015	BLEQU	1\$	
			50	08 CE 00017	MNEGL	#8, R0	: 0444
				04 0001A	RET		
	50	04	A0	08 BC C1 0001B 1\$:	ADDL3	@MSGSIZE, 4(R0), PTR	: 0448
			80	0C AC B0 00021	MOVW	DATAID, (PTR)+	: 0449
			80	10 AC 90 00025	MOVB	DATATYPE, (PTR)+	: 0451
				13 19 00029	BLSS	3\$: 0456
	20	10	08	06 E0 0002B	BBS	#6, DATATYPE, 2\$: 0457
			AC	00 ED 00030	CMPZV	#0, #15, DATATYPE, #32	: 0458
				06 12 00036	BNEQ	3\$	
			80	14 AC 90 00038 2\$:	MOVB	FLDSIZE, (PTR)+	: 0461
				56 D6 0003C	INCL	CNT	: 0462
	60	18	BC	14 AC 28 0003E 3\$:	MOVCL3	FLDSIZE, @FLDADR, (PTR)	: 0467
			08	56 C0 00044	ADDL2	CNT, @MSGSIZE	: 0468
			50	01 D0 00048	MOVL	#1, R0	: 0470

NMLBLDMSG
V04-000

NML Network message builder module
NMLSADDMSGPRM Add data to NICE response messag

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NML
V04

04 0004B

RET

; 0472

; Routine Size: 76 bytes, Routine Base: \$CODE\$ + 016C

:
.....

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478 0473 1 %SBTTL 'NML$ADDMSGCOU Add counter data to NICE response message'
479 0474 1 GLOBAL ROUTINE NML$ADDMSGCOU (BUFDSC, MSGSIZE, FLDSIZE, FLDADR) =
480 0475 1
481 0476 1 |++
482 0477 1 | FUNCTIONAL DESCRIPTION:
483 0478 1 |
484 0479 1 |     This routine moves the counter parameters into the NICE response
485 0480 1 |     message. Since NETACP returns the counters already formatted for
486 0481 1 |     the NICE message, it is just a matter of moving the string in
487 0482 1 |     without a parameter type or length.
488 0483 1 |
489 0484 1 | FORMAL PARAMETERS:
490 0485 1 |
491 0486 1 |     BUFDSC      Address of message buffer descriptor.
492 0487 1 |     MSGSIZE     Address of longword containing current (and resulting)
493 0488 1 |                 message length.
494 0489 1 |     FLDSIZE     Byte count of counters string.
495 0490 1 |     FLDADR      Address of counters string.
496 0491 1 |
497 0492 1 | ROUTINE VALUE:
498 0493 1 | COMPLETION CODES:
499 0494 1 |
500 0495 1 |     If the counters will not fit in the output message buffer then an
501 0496 1 |     error (NML$STS_SIZ) is returned. Otherwise, success (NML$STS_SUC)
502 0497 1 |     is returned.
503 0498 1 |
504 0499 1 | --
505 0500 1 |
506 0501 2 BEGIN
507 0502 2
508 0503 2 MAP
509 0504 2     BUFDSC : REF DESCRIPTOR;
510 0505 2
511 0506 2 LOCAL
512 0507 2     CNT,           ! Total counter data length
513 0508 2     PTR;           ! Output message pointer
514 0509 2
515 0510 2 | Counters string must fit in the buffer.
516 0511 2
517 0512 2 CNT = .FLDSIZE;
518 0513 2
519 0514 2 IF (.CNT + 2) GTRU (.BUFDSC [DSC$W_LENGTH] - ..MSGSIZE)
520 0515 2 THEN
521 0516 2     RETURN NML$STS_SIZ;
522 0517 2
523 0518 2 | Move the counters string.
524 0519 2
525 0520 2 PTR = .BUFDSC [DSC$A_POINTER] + ..MSGSIZE;
526 0521 2 CH$MOVE (.FLDSIZE, .FLDADR, .PTR);
527 0522 2 .MSGSIZE = ..MSGSIZE + .CNT;
528 0523 2
529 0524 2 RETURN NML$STS_SUC
530 0525 2
531 0526 1 END;           ! End of NML$ADDMSGCOU

```

```

          007C 00000
          56   0C   AC   D0 00002
          52   02   A6   9E 00006
          51   04   AC   D0 0000A
          50   61   3C   0000E
          50   08   BC   C2 00011
          50   52   D1   00015
          50   04   1B   00018
          50   08   CE   0001A
          50   04   04   0001D
          50   04   A1   08   BC   C1 0001E 1$:
          60   10   BC   0C   AC   28 00024
          08   BC   56   C0 0002A
          50   01   D0 0002E
          04   04   00031

```

```

.ENTRY NML$ADDMSGCOU, Save R2,R3,R4,R5,R6
MOVL   FLDSIZE, CNT
MOVAB  2(R6), R2
MOVL   BUFDC, R1
MOVZWL (R1), R0
SUBL2  @MSGSIZE, R0
CML    R2, R0
BLEQU  1$,
MNEGL  #8, R0
RET
ADDL3  @MSGSIZE, 4(R1), PTR
MOVCL  FLDSIZE, @FLDADR, (PTR)
ADDL2  CNT, @MSGSIZE
MOVL   #1, R0
RET

```

```

: 0474
: 0512
: 0514
:
:
: 0516
:
: 0520
: 0521
: 0522
: 0524
: 0526

```

; Routine Size: 50 bytes, Routine Base: \$CODE\$ + 01B8

```

: 533 0527 1 %SBTTL 'NML$ERROR_1 Signal a single byte status message'
: 534 0528 1 GLOBAL ROUTINE NML$ERROR_1 (ERR) : NOVALUE =
: 535 0529 1
: 536 0530 1 ++
: 537 0531 1 FUNCTIONAL DESCRIPTION:
: 538 0532 1
: 539 0533 1 This routine moves an error or status code into the output buffer
: 540 0534 1 and sends the message with length of one byte.
: 541 0535 1
: 542 0536 1 FORMAL PARAMETERS:
: 543 0537 1
: 544 0538 1 ERR NICE status code to be transmitted (NMA$C_STS_xxx).
: 545 0539 1
: 546 0540 1 IMPLICIT INPUTS:
: 547 0541 1
: 548 0542 1 NONE
: 549 0543 1
: 550 0544 1 IMPLICIT OUTPUTS:
: 551 0545 1
: 552 0546 1 NONE
: 553 0547 1 -
: 554 0548 1 ROUTINE VALUE:
: 555 0549 1 COMPLETION CODES:
: 556 0550 1
: 557 0551 1 NONE
: 558 0552 1
: 559 0553 1 SIDE EFFECTS:
: 560 0554 1
: 561 0555 1 An error message is signalled to be send by the condition handler.
: 562 0556 1
: 563 0557 1 --
: 564 0558 1
: 565 0559 2 BEGIN
: 566 0560 2
: 567 0561 2 (NML$AB_SNDBUFFER)<0,8> = .ERR; ! Move status code into buffer
: 568 0562 2
: 569 0563 2 $SIGNAL_MSG (NML$AB_SNDBUFFER, 1); ! Signal status message
: 570 0564 2
: 571 0565 1 END; ! End of NML$ERROR_1

```

```

                                0004 00000 .ENTRY NML$ERROR_1, Save R2
                                52 00000000G 00 9E 00002 MOVAB NML$AB_SNDBUFFER, R2
                                62 04 AC 90 00009 MOVB ERR, NML$AB_SNDBUFFER
                                01 DD 0000D PUSHL #1
                                52 DD 0000F PUSHL R2
                                00000000G 00 01F90000 8F DD 00011 PUSHL #33095680
                                03 FB 00017 CALLS #3, LIB$SIGNAL
                                04 0001E RET
: 0528
: 0561
: 0563
:
: 0565

```

; Routine Size: 31 bytes, Routine Base: \$CODE\$ + 01EA

```

: 573 0566 1 %SBTTI 'NML$ERROR_2 Signal an error message with detail field'
: 574 0567 1 GLOBAL ROUTINE NML$ERROR_2 (ERR, DET) : NOVALUE =
: 575 0568 1
: 576 0569 1 ++
: 577 0570 1 FUNCTIONAL DESCRIPTION:
: 578 0571 1
: 579 0572 1 This routine moves an error or status code into the output buffer
: 580 0573 1 followed by the detail word.
: 581 0574 1
: 582 0575 1 FORMAL PARAMETERS:
: 583 0576 1
: 584 0577 1 ERR NICE status code to be transmitted (NMA$C_STS_XXX).
: 585 0578 1 DET NICE error detail code.
: 586 0579 1
: 587 0580 1 IMPLICIT INPUTS:
: 588 0581 1
: 589 0582 1 NONE
: 590 0583 1
: 591 0584 1 IMPLICIT OUTPUTS:
: 592 0585 1
: 593 0586 1 NONE
: 594 0587 1
: 595 0588 1 ROUTINE VALUE:
: 596 0589 1 COMPLETION CODES:
: 597 0590 1
: 598 0591 1 NONE
: 599 0592 1
: 600 0593 1 SIDE EFFECTS:
: 601 0594 1
: 602 0595 1 An error message is signalled to be sent by the condition handler.
: 603 0596 1
: 604 0597 1 --
: 605 0598 1
: 606 0599 2 BEGIN
: 607 0600 2
: 608 0601 2 Move the error code and the detail code into the buffer.
: 609 0602 2
: 610 0603 2 (NML$AB_SNDBUFFER)<0,8> = .ERR;
: 611 0604 2 (NML$AB_SNDBUFFER + 1)<0,16> = .DET;
: 612 0605 2
: 613 0606 2 Signal the message.
: 614 0607 2
: 615 0608 2 $SIGNAL_MSG (NML$AB_SNDBUFFER, 3);
: 616 0609 2
: 617 0610 1 END; ! End of NML$ERROR_2

```

```

01 52 00000000G 00 0004 00000 .ENTRY NML$ERROR_2, Save R2 ; 0567
62 04 AC 9E 00002 MOVAB NML$AB_SNDBUFFER, R2 ; 0603
01 A2 08 AC 90 00009 MOVB ERR, NML$AB_SNDBUFFER ; 0604
03 DD 00012 MOVW DET, NML$AB_SNDBUFFER+1 ; 0608
52 DD 00014 PUSHL #3
8F DD 00016 PUSHL R2
PUSHL #33095680

```

NML\$BLDMSG
V04-000

NML Network message builder module
NML\$ERROR_2 Signal an error message with detail

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00000000G 00

03 FB 0001C
04 00023

CALLS #3, LIB\$SIGNAL
RET

: 0610

; Routine Size: 36 bytes, Routine Base: \$CODE\$ + 0209

NML
V04-

```

: 619 0611 1 %SBTTL 'NML$DEBUG_TXT Print text message'
: 620 0612 1 GLOBAL ROUTINE NML$DEBUG_TXT (BITNUM, TXTDSC) : NOVALUE =
: 621 0613 1
: 622 0614 1 |**
: 623 0615 1 | FUNCTIONAL DESCRIPTION:
: 624 0616 1 |
: 625 0617 1 |     This routine prints the specified message text to SYSS$OUTPUT if
: 626 0618 1 |     the appropriate logging flags are set.
: 627 0619 1 |
: 628 0620 1 | FORMAL PARAMETERS:
: 629 0621 1 |
: 630 0622 1 |     BITNUM          Bit number of the logging flag.
: 631 0623 1 |     TXTDSC          Descriptor of ASCII text string.
: 632 0624 1 |
: 633 0625 1 | IMPLICIT INPUTS:
: 634 0626 1 |
: 635 0627 1 |     NML$GL_LOGMASK Values of current logging flags.
: 636 0628 1 |
: 637 0629 1 | --
: 638 0630 1 |
: 639 0631 2 BEGIN
: 640 0632 2
: 641 0633 2 MAP
: 642 0634 2     TXTDSC : REF DESCRIPTOR;
: 643 0635 2
: 644 0636 2 LITERAL
: 645 0637 2     FAOSIZE = 132;
: 646 0638 2
: 647 0639 2 LOCAL
: 648 0640 2     FAOPRM,
: 649 0641 2     OUTDSC : VECTOR [2],
: 650 0642 2     FAOBUF : BBLOCK [FAOSIZE];
: 651 0643 2
: 652 0644 2 |
: 653 0645 2 | If the correct logging flag is set then output the text string.
: 654 0646 2 |
: 655 0647 2 IF .NML$GL_LOGMASK [.BITNUM]
: 656 0648 2 THEN
: 657 0649 2     BEGIN
: 658 0650 2     FAOPRM = .TXTDSC;
: 659 0651 2     OUTDSC [0] = FAOSIZE;
: 660 0652 2     OUTDSC [1] = FAOBUF;
: 661 P 0653 2     $FAOL (CTRSTR = $ASCII ('!/** !AS'),
: 662 P 0654 2         OUTLEN = OUTDSC [0],
: 663 P 0655 2         OUTBUF = OUTDSC,
: 664 0656 2         PRMLST = FAOPRM);
: 665 0657 2     LIB$PUT_OUTPUT (OUTDSC);
: 666 0658 2     END;
: 667 0659 2
: 668 0660 1 END;

```

! End of NML\$DEBUG_TXT

.PSECT \$SPLITS,NOWRT,NOEXE,2

```

53 41 21 20 2A 2A 2A 2F 21 00002 P.AAC: .ASCII \!/** !AS\
0000B .BLKB 1

```



```

: 670 0661 1 %SBTTL 'NML$DEBUG_MSG Print binary message'
: 671 0662 1 GLOBAL ROUTINE NML$DEBUG_MSG (BITNUM, BUFFER_ADR,
: 672 0663 1                                     BUFFER_LEN, TXTDSC) : NOVALUE =
: 673 0664 1
: 674 0665 1 |++
: 675 0666 1 |FUNCTIONAL DESCRIPTION:
: 676 0667 1 |
: 677 0668 1 |     This routine dumps binary messages to SYS$OUTPUT.
: 678 0669 1 |
: 679 0670 1 |FORMAL PARAMETERS:
: 680 0671 1 |
: 681 0672 1 |     BITNUM      Number of the logging flag bit.
: 682 0673 1 |     BUFFER_ADR  Address of the message buffer.
: 683 0674 1 |     BUFFER_LEN  Length of the message in bytes.
: 684 0675 1 |     TXTDSC     Descriptor of text string.
: 685 0676 1 |
: 686 0677 1 |IMPLICIT INPUTS:
: 687 0678 1 |
: 688 0679 1 |     NML$GL_LOGMASK  Values of current logging flags.
: 689 0680 1 |
: 690 0681 1 |--
: 691 0682 1
: 692 0683 2 BEGIN
: 693 0684 2
: 694 0685 2 MAP
: 695 0686 2     TXTDSC : REF DESCRIPTOR;
: 696 0687 2
: 697 0688 2 LITERAL
: 698 0689 2     FAOSIZ = 256,           ! The print buffer.
: 699 0690 2     FAOLST_SIZE = 10,      ! Size of FAO parameter vector
: 700 0691 2     DUMP_BUFFER_SIZE = 2000;
: 701 0692 2
: 702 0693 2 LOCAL
: 703 0694 2     FAOBUF  : VECTOR [FAOSIZ, BYTE], ! Print buffer
: 704 0695 2     FAOLST  : VECTOR [FAOLST_SIZE], ! List of args to $FAOL
: 705 0696 2     OUTDSC  : VECTOR [2],           ! Descriptor of the output line
: 706 0697 2     BYTES,   ! Counter for bytes written
: 707 0698 2     PTR:      REF BBLOCK,
: 708 0699 2     I,         ! index
: 709 0700 2     BUFFER_END, ! Address of end of message buffer.
: 710 0701 2     DUMP_BUFFER : ! Buffer from which the data is dumped.
: 711 0702 2     BBLOCK [DUMP_BUFFER_SIZE];
: 712 0703 2
: 713 0704 2
: 714 0705 2 | If the watcher logical name was set, and the information being logged is
: 715 0706 2 | a NICE message, write the NICE message to the watcher's mailbox.
: 716 0707 2
: 717 0703 2 IF .BITNUM EQL DBG$C NETIO AND
: 718 0709 2 .NML$GW_WATCHER_CHAN NEQ 0 THEN
: 719 0710 2 BEGIN
: 720 0711 2     $SETRWM (WATFLG = 1); ! Don't wait if watcher's mailbox is full.
: 721 0712 2     $QIOW (FUNC = IOS WRITEVBLK OR IOSM_NOW,
: 722 0713 2           CHAN = .NML$GW_WATCHER_CHAN,
: 723 0714 2           P1 = .BUFFER_ADR,
: 724 0715 2           F2 = .BUFFER_LEN);
: 725 0716 2     $SETRWM (WATFLG = 0); ! Do wait for other resources.
: 726 0717 2 END;

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: 727 0718 2  |
: 728 0719 2  |   If the correct logging flag is not set then just return.
: 729 0720 2  |
: 730 0721 2  | IF NOT .NML$GL_LOGMASK [.BITNUM] THEN
: 731 0722 2  |   RETURN;
: 732 0723 2  |
: 733 0724 2  |   If the string length is nonzero then print it.
: 734 0725 2  |
: 735 0726 2  | IF .TXTDSC NEQA 0 THEN
: 736 0727 2  |   BEGIN
: 737 0728 2  |
: 738 0729 3  |     OUTDSC [0] = FAOSIZ;
: 739 0730 3  |     OUTDSC [1] = FAOBUF;
: 740 0731 3  |
: 741 0732 3  |     FAOLST [0] = .TXTDSC [DSCSW_LENGTH];
: 742 0733 3  |     FAOLST [1] = .TXTDSC [DSCSA_POINTER];
: 743 0734 3  |     FAOLST [2] = .BUFFER_LEN;
: 744 0735 3  |
: P 745 0736 3  |     $FAOL (CTRSTR = $ASCID ('!/ !AD (length = !UL bytes)!/'),
: P 746 0737 3  |           OUTLEN = OUTDSC [0],
: P 747 0738 3  |           OUTBUF = OUTDSC,
: 748 0739 3  |           PRMLST = FAOLST);
: 749 0740 3  |
: 750 0741 3  |     LIB$PUT_OUTPUT (OUTDSC);
: 751 0742 3  |
: 752 0743 2  |     END;
: 753 0744 2  |
: 754 0745 2  |     Dumping permanent data base records requires BYPASS privilege because the
: 755 0746 2  |     passwords are displayed.
: 756 0747 2  |
: 757 0748 3  | IF (.BITNUM EQL DBG$C_FILEIO)
: 758 0749 3  |   AND (NOT .NML$GQ_PROPRVMSK [PRV$V_BYPASS])
: 759 0750 2  |   AND (NOT .NML$GQ_PROPRVMSK [PRV$V_READALL]) THEN
: 760 0751 2  |   RETURN;
: 761 0752 2  |
: 762 0753 2  |
: 763 0754 2  |   Move the data to be dumped into the dump buffer, filling it with zeros.
: 764 0755 2  |   This ensures that any information past the end of the buffer is printed
: 765 0756 2  |   as zeros.
: 766 0757 2  |
: 767 0758 2  | CH$COPY (.BUFFER_LEN, .BUFFER_ADR, 0, DUMP_BUFFER_SIZE, DUMP_BUFFER);
: 768 0759 2  |
: 769 0760 2  |   Dump the buffer contents in hex and ASCII.
: 770 0761 2  |
: 771 0762 2  | OUTDSC [1] = FAOBUF;
: 772 0763 2  | PTR = DUMP_BUFFER;
: 773 0764 2  | BUFFER_END = DUMP_BUFFER + .BUFFER_LEN;
: 774 0765 2  | WHILE .PTR LSS .BUFFER_END DO
: 775 0766 3  |   BEGIN
: 776 0767 3  |     OUTDSC [0] = FAOSIZ;
: 777 0768 3  |     FAOLST [0] = .PTR [12,0,32,0];
: 778 0769 3  |     FAOLST [1] = .PTR [8,0,32,0];
: 779 0770 3  |     FAOLST [2] = .PTR [4,0,32,0];
: 780 0771 3  |     FAOLST [3] = .PTR [0,0,32,0];
: 781 0772 3  |     FAOLST [4] = 16;
: 782 0773 3  |     FAOLST [5] = .PTR;
: P 783 0774 3  |     $FAOL (CTRSTR = $ASCID ('!XL !XL !XL !XL !_!AF'),
```


			7E	7C	00041	CLRQ	-(SP)			
			7E	D4	00043	CLRL	-(SP)			
		7E	70	8F	9A	00045	MOVZBL	#112, -(SP)		
		7E		6A	3C	00049	MOVZWL	NML\$GW_WATCHER_CHAN, -(SP)		
				7E	D4	0004C	CLRL	-(SP)		
	00000000G	00		0C	FB	0004E	CALLS	#12, SYSSQ.OW		
				7E	D4	00055	CLRL	-(SP)	0716	
		69		01	FB	00057	CALLS	#1, SYSSSETRWM		
	01 00000000G	00		52	E0	0005A	BBS	R2, NML\$GL_LOGMASK, 2\$	0721	
					04	00062	RET			
		50	10	AC	D0	00065	MOVL	TXTDSC, R0	0726	
				37	13	00067	BEQ	3\$		
	FED0	CD	0100	8F	3C	00069	MOVZWL	#256, OUTDSC	0729	
	FEC4	CD	FF00	CD	9E	00070	MOVAB	FAOBUF, OUTDSC+4	0730	
	FED8	CD		60	3C	00077	MOVZWL	(R0), FAOLST	0732	
	FEDC	CD	04	A0	D0	0007C	MOVL	4(R0), FAOLST+4	0733	
	FEE0	CD	0C	AC	D0	00082	MOVL	BUFFER_LEN, FAOLST+8	0734	
			FED8	CD	9F	00088	PUSHAB	FAOLST	0739	
			FED0	CD	9F	0008C	PUSHAB	OUTDSC		
			FED0	CD	9F	00090	PUSHAB	OUTDSC		
				56	DD	00094	PUSHL	R6		
		67		04	FB	00096	CALLS	#4, SYSSFAOL		
			FED0	CD	9F	00099	PUSHAB	OUTDSC	0741	
		68		01	FB	0009D	CALLS	#1, LIB\$PUT_OUTPUT		
		01		52	D1	000A0	CPL	R2, #1	0748	
				10	12	000A3	BNEQ	4\$		
	08 00000000G	00		05	E0	000A5	BBS	#5, NML\$GQ_PROPRVMSK+3, 4\$	0749	
	7E 00000000G	00		03	E1	000AD	BBC	#3, NML\$GQ_PROPRVMSK+4, 7\$	0750	
07D0	8F	00	08	BC	0C	AC	2C	000B5	4\$: MOVCS	0758
				6E				000BE		
	FED4	CD	FF00	CD	9E	000BF	MOVAB	FAOBUF, OUTDSC+4	0762	
		52		6E	9E	000C6	MOVAB	DUMP_BUFFER, PTR	0763	
		50		6E	9E	000C9	MOVAB	DUMP_BUFFER, R0	0764	
	53	50	0C	AC	C1	000CC	ADDL3	BUFFER_LEN, R0, BUFFER_END		
		53		52	D1	000D1	CPL	PTR, BUFFER_END	0765	
				46	18	000D4	BGEQ	6\$		
	FED0	CD	0100	8F	3C	000D6	MOVZWL	#256, OUTDSC	0767	
	FED8	CD	0C	A2	D0	0G0DD	MOVL	12(PTR), FAOLST	0768	
	FEDC	CD	08	A2	D0	000E3	MOVL	8(PTR), FAOLST+4	0769	
	FEE0	CD	04	A2	D0	000E9	MOVL	4(PTR), FAOLST+8	0770	
	FEE4	CD		62	D0	000EF	MOVL	(PTR), FAOLST+12	0771	
	FEE8	CD		10	D0	000F4	MOVL	#16, FAOLST+16	0772	
	FEEC	CD		52	D0	000F9	MOVL	PTR, FAOLST+20	0773	
			FED8	CD	9F	000FE	PUSHAB	FAOLST	0777	
			FED0	CD	9F	00102	PUSHAB	OUTDSC		
			FED0	CD	9F	00106	PUSHAB	OUTDSC		
			20	A6	9F	0010A	PUSHAB	P.AAF		
		67		04	FB	0010D	CALLS	#4, SYSSFAOL		
			FED0	CD	9F	00110	PUSHAB	OUTDSC	0778	
		68		01	FB	00114	CALLS	#1, LIB\$PUT_OUTPUT		
		52		10	C0	00117	ADDL2	#16, PTR	0779	
				B5	11	0011A	BRB	5\$	0765	
				7E	D4	0011C	CLRL	-(SP)	0787	
			FED0	CD	9F	0011E	PUSHAB	JUTDSC		
			FED0	CD	9F	00122	PUSHAB	OUTDSC		
			2C	A6	9F	00126	PUSHAB	P.AAH		
		67		04	FB	00129	CALLS	#4, SYSSFAOL		

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NML\$BLDMSG
VC4-000

NML Network message builder module
NML\$DEBUG_MSG Print binary message

D 4
15-Sep-1984 23:58:54 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:50:03 [NML.SRC]NMLBLDMSG.B32;1

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NML\$
V04-

68	FED0	CD	9F	0012C	PUSHAB	OUTDSC
		01	FB	00130	CALLS	#1, LIB\$PUT_OUTPUT
			04	00135	7s:	RET

: 0788
:
: 0790

: Routine Size: 308 bytes, Routine Base: \$CODE\$ + 026B


```

858 0848 2 NML$DEBUG_TXT (.BITNUM, .TXTDSC);
859 0849 2
860 0850 2 OUTDSC [0] = FAOSIZ;
861 0851 2 OUTDSC [1] = FAOBUF;
862 0852 2
863 0853 2 Log the QIO completion status, IOSB, and the values of the QIO
864 0854 2 parameters.
865 0855 2
866 0856 2 FAOLST [0] = .QIOS;
867 0857 2 FAOLST [1] = .IOSB [0,0,32,0];
868 0858 2 FAOLST [2] = .IOSB [4,0,32,0];
869 0859 2
870 0860 2 IF .P1DSC NEQA 0 THEN
871 0861 2 BEGIN
872 0862 2 FAOLST [3] = .P1DSC [DSC$W_LENGTH];
873 0863 2 FAOLST [4] = .P1DSC [DSC$A_POINTER];
874 0864 2 END
875 0865 2 ELSE
876 0866 2 BEGIN
877 0867 2 FAOLST [3] = 0;
878 0868 2 FAOLST [4] = 0;
879 0869 2 END;
880 0870 2
881 0871 2 IF .P2DSC NEQA 0
882 0872 2 THEN
883 0873 2 BEGIN
884 0874 2
885 0875 2 FAOLST [5] = .P2DSC [DSC$W_LENGTH];
886 0876 2 FAOLST [6] = .P2DSC [DSC$A_POINTER];
887 0877 2
888 0878 2 END
889 0879 2 ELSE
890 0880 2 BEGIN
891 0881 2
892 0882 2 FAOLST [5] = 0;
893 0883 2 FAOLST [6] = 0;
894 0884 2
895 0885 2 END;
896 0886 2
897 0887 2 FAOLST [7] = .P3ADR;
898 0888 2 IF .P3ADR NEQA 0
899 0889 2 THEN
900 0890 2 FAOLST [8] = .(.P3ADR)<0,16>
901 0891 2 ELSE
902 0892 2 FAOLST [8] = 0;
903 0893 2
904 0894 2 IF .P4DSC NEQA 0
905 0895 2 THEN
906 0896 2 BEGIN
907 0897 2
908 0898 2 FAOLST [9] = .P4DSC [DSC$W_LENGTH];
909 0899 2 FAOLST [10] = .P4DSC [DSC$A_POINTER];
910 0900 2
911 0901 2 END
912 0902 2 ELSE
913 0903 2 BEGIN
914 0904 2

```

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: 915      0905      3      FAOLST [9] = 0;
: 916      0906      3      FAOLST [10] = 0;
: 917      0907      3
: 918      0908      3      END;
: 919      0909      3
: 920      0910      3      $FAOL (CTRSTR = FAOSTR,
: 921      0911      3      OUTLEN = OUTDSC [0],
: 922      0912      3      OUTBUF = OUTDSC,
: 923      0913      3      PRMLST = FAOLST);
: 924      0914      3
: 925      0915      3      LIB$PUT_OUTPUT (OUTDSC);          ! Write to SYS$OUTPUT
: 926      0916      3
: 927      0917      3      OUTDSC [0] = 0;
: 928      0918      3      OUTDSC [1] = FAOBUF;
: 929      0919      3      BUFSIZ = FAOSIZ;
: 930      0920      3      IF NOT .QIOS
: 931      0921      3      THEN
: 932      0922      3          NML$ADD_MSG_TXT (.QIOS, BUFSIZ, OUTDSC [0], .OUTDSC [1])
: 933      0923      3      ELSE
: 934      0924      3          NML$ADD_MSG_TXT (.IOSB [IOS$W_STATUS],
: 935      0925      3          BUFSIZ,
: 936      0926      3          OUTDSC [0],
: 937      0927      3          .OUTDSC [1]);
: 938      0928      3
: 939      0929      3      LIB$PUT_OUTPUT (OUTDSC);          ! Write to SYS$OUTPUT
: 940      0930      3
: 941      0931      3      !
: 942      0932      3      ! Dump the contents of the NFB, the P2 (Key) buffer, and the P4 (Value) buffer.
: 943      0933      3      !
: 944      0934      3      NML$DUMP_QIO_BUFS (.BITNUM, .P1DSC, .P2DSC, .P4DSC, .P3ADR);
: 945      0935      3
: 946      0936      3      1 END;          ! End of NML$DEBUG_QIO

```

```

: 21 3D 42 53 4F 49 20 4C 58 21 3D 30 52 2F 21 00068 P.AAK: .ASCII \!/R0=!XL IOSB=!XL!/!XL NFB=!XW!/!XL!/P2=!X\
: 2F 57 58 21 3D 42 46 4E 20 4C 58 21 2F 4C 58 00077
: 21 28 20 4C 58 21 3D 33 50 20 4C 58 21 2F 57 00086
: 4C 58 21 2F 57 58 21 3D 34 50 20 29 57 58 00090 .ASCII \W!/!XL P3=!XL (!XW) P4=!XW!/!XL\
: 0009F
: 000AD .BLKB 3
: 00000045 000B0 P.AAJ: .LONG 69
: 00000000 000B4 .ADDRESS P.AAK
:
: FAOSTR= P.AAJ
:
: .PSECT $CODE$,NOWRT,2
:
: .ENTRY NML$DEBUG_QIO, Save R2,R3,R4,R5,R6 : 0792
: MOVAB LIB$PUT_OUTPUT, R6
: MOVAB -348(SPT), SP
: BBS BITNUM, NML$GL_LOGMASK, 1$ : 0840
: RET
: TSTL TXTDSC : 0847

```


			OB	13	0001B	BEQL	2\$		
		20	AC	DD	0001D	PUSHL	TXTDSC		0848
		04	AC	DD	00020	PUSHL	BITNUM		
FE66	CF		02	FB	00023	CALLS	#2, NML\$DEBUG_TXT		
04	AE	0100	8F	3C	00028	MOVZWL	#256, OUTDSC		0850
08	AE		5C	AE	9E	0002E	MOVAB	FAOBUF, OUTDSC+4	0851
0C	AE		08	AC	D0	00033	MOVL	QIOS, FAOLST	0856
	55		0C	AC	D0	00038	MOVL	I0SB, R5	0857
10	AE		65	7D	0003C	MOVQ	(R5), FAOLST+4		
	54		10	AC	D0	00040	MOVL	P1DSC, R4	0860
			0B	13	00044	BEQL	3\$		
18	AE		64	3C	00046	MOVZWL	(R4), FAOLST+12		0862
1C	AE		04	A4	D0	0004A	MOVL	4(R4), FAOLST+16	0863
			03	11	0004F	BRB	4\$		0860
			18	AE	7C	00051	CLRQ	FAOLST+12	0867
	53		14	AC	D0	00054	MOVQ	P2DSC, R3	0871
			0B	13	00058	BEQL	5\$		
20	AE		63	3C	0005A	MOVZWL	(R3), FAOLST+20		0875
24	AE		04	A3	D0	0005E	MOVL	4(R3), FAOLST+24	0876
			03	11	00063	BRB	6\$		0871
			20	AE	7C	00065	CLRQ	FAOLST+20	0882
28	AE		18	AC	D0	00068	MOVQ	P3ADR, FAOLST+28	0887
			07	13	0006D	BEQL	7\$		0888
2C	AE		18	BC	3C	0006F	MOVZWL	@P3ADR, FAOLST+32	0890
			03	11	00074	BRB	8\$		
			2C	AE	D4	00076	CLRL	FAOLST+32	0892
	52		1C	AC	D0	00079	MOVQ	P4DSC, R2	0894
			0B	13	0007D	BEQL	9\$		
30	AE		62	3C	0007F	MOVZWL	(R2), FAOLST+36		0898
34	AE		04	A2	D0	00083	MOVL	4(R2), FAOLST+40	0899
			03	11	00088	BRB	10\$		0894
			30	AE	7C	0008A	CLRQ	FAOLST+36	0905
			0C	AE	9F	0008D	PUSHAB	FAOLST	0913
			08	AE	9F	00090	PUSHAB	OUTDSC	
			0C	AE	9F	00093	PUSHAB	OUTDSC	
00000000G	00	00000000'	00	9F	00096	PUSHAB	FAOSTR		
			04	FB	0009C	CALLS	#4, SYSSFAOL		0915
	66		01	FB	000A6	CALLS	#1, LIB\$PUT_OUTPUT		
			04	AE	D4	000A9	CLRL	OUTDSC	0917
08	AE		5C	AE	9E	000AC	MOVAB	FAOBUF, OUTDSC+4	0918
	6E		0100	8F	3C	000B1	MOVZWL	#256, BUFSIZ	0919
	0E		08	AC	E8	000B6	BLBS	QIOS, 11\$	0922
			08	AE	DD	000BA	PUSHL	OUTDSC+4	
			08	AE	9F	000BD	PUSHAB	OUTDSC	
			08	AE	9F	000C0	PUSHAB	BUFSIZ	
			08	AC	DD	000C3	PUSHL	QIOS	
			0C	11	000C6	BRB	12\$		
			08	AE	DD	000C8	PUSHL	OUTDSC+4	0927
			08	AE	9F	000CB	PUSHAB	OUTDSC	0926
			08	AE	9F	000CE	PUSHAB	BUFSIZ	0924
	7E		65	3C	000D1	MOVZWL	(R5), -(SP)		
FC6D	CF		04	FB	000D4	CALLS	#4, NML\$ADD_MSG_TXT		0929
			04	AE	9F	000D9	PUSHAB	OUTDSC	
	66		01	FB	000DC	CALLS	#1, LIB\$PUT_OUTPUT		
			18	AC	DD	000DF	PUSHL	P3ADR	0934
			52	DD	000E2	PUSHL	R2		


```

: 948 0937 1
: 949 0938 1 %SBTTL 'NMLSDUMP QIO BUFS Dump QIO buffers'
: 950 0939 1 GLOBAL ROUTINE NMLSDUMP_QIO_BUFS (BITNUM, P1DSC, P2DSC, P4DSC, P3ADR) :
: 951 0940 1 NOVALUE =
: 952 0941 1
: 953 0942 2 BEGIN
: 954 0943 2
: 955 0944 2 LOCAL
: 956 0945 2 P4LEN; ! Length of P4 buffer
: 957 0946 2
: 958 0947 2 MAP
: 959 0948 2 P1DSC : REF DESCRIPTOR,
: 960 0949 2 P2DSC : REF DESCRIPTOR,
: 961 0950 2 P4DSC : REF DESCRIPTOR;
: 962 0951 2
: 963 0952 2 IF .P1DSC NEQ 0 THEN
: 964 0953 2 NML$DEBUG_MSG ( .BITNUM
: 965 0954 2 .P1DSC [DSC$A_POINTER],
: 966 0955 2 .P1DSC [DSC$W_LENGTH],
: 967 0956 2 $ASCII('P1 buffer contents'));
: 968 0957 2
: 969 0958 2 IF .P2DSC NEQ 0
: 970 0959 2 THEN
: 971 0960 2 NML$DEBUG_MSG ( .BITNUM
: 972 0961 2 .P2DSC [DSC$A_POINTER],
: 973 0962 2 .P2DSC [DSC$W_LENGTH],
: 974 0963 2 $ASCII('P2 buffer contents'));
: 975 0964 2
: 976 0965 2 IF .P4DSC NEQ 0
: 977 0966 2 THEN
: 978 0967 2 BEGIN
: 979 0968 2
: 980 0969 2 | Figure out how much of the P4 buffer to dump. If it's a
: 981 0970 2 | show, the byte count was returned in P3. If it's a set,
: 982 0971 2 | the byte count is in the P4 buffer descriptor.
: 983 0972 2 |
: 984 0973 2 IF .P3ADR NEQ 0 THEN
: 985 0974 2 IF .(.P3ADR)<0,16> GTR NML$K_QIOBFLEN THEN
: 986 0975 2 P4LEN = 64
: 987 0976 2 ELSE
: 988 0977 2 P4LEN = .(.P3ADR)<0,16>
: 989 0978 2 ELSE
: 990 0979 2 P4LEN = .P4DSC [DSC$W_LENGTH];
: 991 0980 2 NML$DEBUG_MSG ( .BITNUM
: 992 0981 2 .P4DSC [DSC$A_POINTER],
: 993 0982 2 .P4LEN,
: 994 0983 2 $ASCII('P4 buffer contents'));
: 995 0984 2 END;
: 996 0985 1 END; ! of NMLSDUMP_QIO_BUFS

```

```

65 74 6E 6F 63 20 72 65 66 66 75 62 20 31 50 000B8 P.AAM: .ASCII \P1 buffer contents\
73 74 6E 000C7
000CA .BLKB 2

```

```

: 948 0937 1
: 949 0938 1 %SBTTL 'NMLSDUMP QIO BUFS Dump QIO buffers'
: 950 0939 1 GLOBAL ROUTINE NMLSDUMP_QIO_BUFS (BITNUM, P1DSC, P2DSC, P4DSC, P3ADR) :
: 951 0940 1 NOVALUE =
: 952 0941 1
: 953 0942 2 BEGIN
: 954 0943 2
: 955 0944 2 LOCAL
: 956 0945 2 P4LEN; ! Length of P4 buffer
: 957 0946 2
: 958 0947 2 MAP
: 959 0948 2 P1DSC : REF DESCRIPTOR,
: 960 0949 2 P2DSC : REF DESCRIPTOR,
: 961 0950 2 P4DSC : REF DESCRIPTOR;
: 962 0951 2
: 963 0952 2 IF .P1DSC NEQ 0 THEN
: 964 0953 2 NML$DEBUG_MSG ( .BITNUM
: 965 0954 2 .P1DSC [DSC$A_POINTER],
: 966 0955 2 .P1DSC [DSC$W_LENGTH],
: 967 0956 2 $ASCII('P1 buffer contents'));
: 968 0957 2
: 969 0958 2 IF .P2DSC NEQ 0
: 970 0959 2 THEN
: 971 0960 2 NML$DEBUG_MSG ( .BITNUM
: 972 0961 2 .P2DSC [DSC$A_POINTER],
: 973 0962 2 .P2DSC [DSC$W_LENGTH],
: 974 0963 2 $ASCII('P2 buffer contents'));
: 975 0964 2
: 976 0965 2 IF .P4DSC NEQ 0
: 977 0966 2 THEN
: 978 0967 2 BEGIN
: 979 0968 2
: 980 0969 2 | Figure out how much of the P4 buffer to dump. If it's a
: 981 0970 2 | show, the byte count was returned in P3. If it's a set,
: 982 0971 2 | the byte count is in the P4 buffer descriptor.
: 983 0972 2 |
: 984 0973 2 IF .P3ADR NEQ 0 THEN
: 985 0974 2 IF .(.P3ADR)<0,16> GTR NML$K_QIOBFLEN THEN
: 986 0975 2 P4LEN = 64
: 987 0976 2 ELSE
: 988 0977 2 P4LEN = .(.P3ADR)<0,16>
: 989 0978 2 ELSE
: 990 0979 2 P4LEN = .P4DSC [DSC$W_LENGTH];
: 991 0980 2 NML$DEBUG_MSG ( .BITNUM
: 992 0981 2 .P4DSC [DSC$A_POINTER],
: 993 0982 2 .P4LEN,
: 994 0983 2 $ASCII('P4 buffer contents'));
: 995 0984 2 END;
: 996 0985 1 END; ! of NMLSDUMP_QIO_BUFS

```

NML\$BLDMSG
V04-000

NML Network message builder module
NML\$DUMP_QIO_BUFS Dump QIO buffers

K 4
15-Sep-1984 23:58:54 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:50:03 [NML.SRC]NMLBLDMSG.B32;1

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NML\$
V04-
: 13
: 13

```

        00000012, 000CC P.AAL: .LONG 18
        00000000, 000D0 .ADDRESS P.AAM
65 74 6E 6F 63 20 72 65 66 66 75 62 20 32 50 000D4 P.AAO: .ASCII \P2 buffer contents\
        73 74 6E 000E3
        000E6
        00000012, 000E8 P.AAN: .BLKB 2
        00000000, 000EC .LONG 18
65 74 6E 6F 63 20 72 65 66 66 75 62 20 34 50 000EC P.AAO: .ADDRESS P.AAO
        73 74 6E 000F0 P.AAQ: .ASCII \P4 buffer contents\
        000FF
        00102
        00000012, 00104 P.AAP: .BLKB 2
        00000000, 00108 .LONG 18
        .ADDRESS P.AAQ

```

.PSECT \$CODE\$,NOWRT,2

```

        000C 00000 .ENTRY NML$DUMP_QIO_BUFS, Save R2,R3 : 0939
53 00000000, 00 9E 00002 MOVAB P.AAL, R3
52 FDCC CF 9E 00009 MOVAB NML$DEBUG_MSG, R2
50 08 AC D0 0000E MOVL P1DSC, R0 : 0952
        OE 13 00012 BEQL 1$
        53 DD 00014 PUSHL R3 : 0956
7E 60 3C 00016 MOVZWL (R0), -(SP) : 0955
        04 A0 DD 00019 PUSHL 4(R0) : 0954
        04 AC DD 0001C PUSHL BITNUM : 0953
62 04 FB 0001F CALLS #4, NML$DEBUG_MSG
50 0C AC D0 00022 1$: MOVL P2DSC, R0 : 0958
        OF 13 00026 BEQL 2$
        1C A3 9F 00028 PUSHAB P.AAN : 0963
7E 60 3C 0002B MOVZWL (R0), -(SP) : 0962
        04 A0 DD 0002E PUSHL 4(R0) : 0961
        04 AC DD 00031 PUSHL BITNUM : 0960
62 04 FB 00034 CALLS #4, NML$DEBUG_MSG
51 10 AC D0 00037 2$: MOVL P4DSC, R1 : 0965
        2A 13 0003B BEQL 6$
        14 AC D5 0003D TSTL P3ADR : 0973
        14 13 00040 BEQL 4$
0480 8F 14 BC B1 00042 CMPW @P3ADR, #1200 : 0974
        06 1B 00043 BLEQU 3$
50 40 8F 9A 0004A MOVZBL #64, P4LEN : 0975
        09 11 0004E BRB 5$
50 14 BC 3C 00050 3$: MOVZWL @P3ADR, P4LEN : 0977
        03 11 00054 BRB 5$ : 0974
50 61 3C 00056 4$: MOVZWL (R1), P4LEN : 0979
        38 A3 9F 00059 5$: PUSHAB P.AAP : 0983
        50 DD 0005C PUSHL P4LEN : 0982
        04 A1 DD 0005E PUSHL 4(R1) : 0981
        04 AC DD 00061 PUSHL BITNUM : 0980
62 04 FB 00064 CALLS #4, NML$DEBUG_MSG
        04 00067 6$: RET : 0985

```

; Routine Size: 104 bytes, Routine Base: \$CODE\$ + 0492

6F

```

: 998 0986 1 %SBTTL 'NML$LOGALLPDB Log contents of permanent data base files'
: 999 0987 1 GLOBAL ROUTINE NML$LOGALLPDB : NOVALUE =
1000 0988 1
1001 0989 1 |++
1002 0990 1 | FUNCTIONAL DESCRIPTION:
1003 0991 1 |
1004 0992 1 |     This routine logs the contents of all permanent data base files
1005 0993 1 |     according to the setting of the logging bits.
1006 0994 1 |
1007 0995 1 | --
1008 0996 1
1009 0997 2 BEGIN
1010 0998 2
1011 0999 2 OWN
1012 1000 2 TAB : VECTOR [NMASC_OPN_MAX - NMASC_OPN_MIN + 1]
1013 1001 2 INITIAL (DBG$C_DMPNOD,
1014 1002 2             DBG$C_DMPLIN,
1015 1003 2             DBG$C_DMPLOG,
1016 1004 2             DBG$C_DMPOBJ,
1017 1005 2             DBG$C_DMPDIR,
1018 1006 2             DBG$C_DMPX25,
1019 1007 2             DBG$C_DMPX29,
1020 1008 2             DBG$C_DMPX29,
1021 1009 2             DBG$C_DMPX29);
1022 1010 2 INCR IDX FROM NMASC_OPN_MIN TO NMASC_OPN_MAX DO
1023 1011 2 BEGIN
1024 1012 3
1025 1013 3 IF .NML$GL_LOGMASK [.TAB[.IDX]] THEN
1026 1014 4 BEGIN
1027 1015 4 IF NMASOPENFILE (.IDX, NMASC_OPN_AC_RO) THEN
1028 1016 5 BEGIN
1029 1017 5 NML$FILEDMP (.TAB [.IDX], .IDX);
1030 1018 5 NML$CLOSEFILE (.IDX);
1031 1019 5 END;
1032 1020 4 END;
1033 1021 3 END;
1034 1022 2
1035 1023 1 END;

```

! End of NML\$LOGALLPDB

```

                                .PSECT $OWNS,NOEXE,2
00000015 00000014 00000013 00000012 00000011 00000010 000FF TAB: .BLKB 1
                                .LONG 16, 17, 18, 19, 20, 21, 22, 23
                                00000017 00000016 00118

```

```

                                .PSECT $CODE$,NOWRT,2
                                000C 00000
                                52 D4 00002
                                53 00000000'0042 DE 00004 1$: .ENTRY NML$LOGALLPDB, Save R2,R3
                                63 E1 0000C MOVAL TAB[IDX], R3
                                7E D4 00014 BBC (R3), NML$GL_LOGMASK, 2$
                                52 DD 00016 CLRL -(SP)
                                PUSHL IDX

```

: 0987
: 1010
: 1013
: 1015

: R0


```

: 1037 1024 1 %SBTTL 'NML$FILEDMP Dump all the records in the file'
: 1038 1025 1 GLOBAL ROUTINE NML$FILEDMP (BITNUM, FID) : NOVALUE =
: 1039 1026 1
: 1040 1027 1 :++
: 1041 1028 1 : FUNCTIONAL DESCRIPTION:
: 1042 1029 1
: 1043 1030 1
: 1044 1031 1 : FORMAL PARAMETERS:
: 1045 1032 1
: 1046 1033 1 : BITNUM Logging flag bit number.
: 1047 1034 1 : FID Permanent data base file identification code.
: 1048 1035 1
: 1049 1036 1 : IMPLICIT INPUTS:
: 1050 1037 1
: 1051 1038 1 : NML$GL_LOGMASK Values of current logging flags.
: 1052 1039 1
: 1053 1040 1 : IMPLICIT OUTPUTS:
: 1054 1041 1
: 1055 1042 1
: 1056 1043 1 : ROUTINE VALUE:
: 1057 1044 1 : COMPLETION CODES:
: 1058 1045 1
: 1059 1046 1 : NONE
: 1060 1047 1
: 1061 1048 1 : SIDE EFFECTS:
: 1062 1049 1
: 1063 1050 1 : NONE
: 1064 1051 1
: 1065 1052 1 :--
: 1066 1053 1
: 1067 1054 2 BEGIN
: 1068 1055 2
: 1069 1056 2 LITERAL
: 1070 1057 2 FAOSIZ = 256; ! The print buffer
: 1071 1058 2
: 1072 1059 2 LOCAL
: 1073 1060 2 FAOBUF : VECTOR [FAOSIZ, BYTE], ! Print buffer
: 1074 1061 2 FAOLST : VECTOR [100], ! List of args to $FAOL
: 1075 1062 2 OUTDSC : DESCRIPTOR, ! Descriptor of the output line
: 1076 1063 2 SAVEFLAG, ! Temporary file I/O logging flag
: 1077 1064 2 KEY : WORD, ! Temporary record key buffer
: 1078 1065 2 RECDSC : DESCRIPTOR; ! Record descriptor
: 1079 1066 2
: 1080 1067 2 : If logging for this file is not enabled then just return.
: 1081 1068 2
: 1082 1069 2 : IF NOT .NML$GL_LOGMASK [.BITNUM]
: 1083 1070 2 THEN
: 1084 1071 2 : RETURN;
: 1085 1072 2
: 1086 1073 2 : Output the header.
: 1087 1074 2
: 1088 1075 2 : OUTDSC [DSC$W_LENGTH] = FAOSIZ;
: 1089 1076 2 : OUTDSC [DSC$A_POINTER] = FAOBUF;
: 1090 1077 2
: 1091 1078 2 : NML$APPENDTXT (.FID,
: 1092 1079 2 : $ASCID ('*****'),
: 1093 1080 2 : $ASCID ('file dump *****'),

```

: 14
: 14
: 14
: 14
: 14

42

: Rc

: 14

```

: 1094      1081      2      OUTDSC,
: 1095      1082      2      OUTDSC [DSC$W_LENGTH]);
: 1096      1083      2
: 1097      1084      2      LIB$PUT_OUTPUT (OUTDSC);
: 1098      1085      2
: 1099      1086      2      Save the value of the file I/O logging flag and set it to enable records
: 1100      1087      2      to be logged.
: 1101      1088      2
: 1102      1089      2      SAVEFLAG = .NML$GL_LOGMASK [DBG$C_FILEIO];
: 1103      1090      2      NML$GL_LOGMASK [DBG$C_FILEIO] = 1;
: 1104      1091      2
: 1105      1092      2      Read all records.
: 1106      1093      2
: 1107      1094      2      KEY = 0;                                ! Initialize record key
: 1108      1095      2      WHILE NML$READREC (.FID, KEY, NML$GQ_RECBUF, RECDSC) DO
: 1109      1096      2      BEGIN
: 1110      1097      2
: 1111      1098      2      KEY = .KEY + 1;
: 1112      1099      2
: 1113      1100      2      END;
: 1114      1101      2
: 1115      1102      2      Output the trailer.
: 1116      1103      2
: 1117      1104      2      OUTDSC [DSC$W_LENGTH] = FAOSIZ;
: 1118      1105      2      OUTDSC [DSC$A_POINTER] = FAOBUF;
: 1119      1106      2
: 1120      1107      2      NML$APPENDTXT (.FID,
: 1121      1108      2      $ASCII ('***** End of'),
: 1122      1109      2      $ASCII ('file dump *****'),
: 1123      1110      2      OUTDSC,
: 1124      1111      2      OUTDSC [DSC$W_LENGTH]);
: 1125      1112      2
: 1126      1113      2      LIB$PUT_OUTPUT (OUTDSC);
: 1127      1114      2
: 1128      1115      2      Restore the setting of the file I/O logging flag.
: 1129      1116      2
: 1130      1117      2      NML$GL_LOGMASK [DBG$C_FILEIO] = .SAVEFLAG;
: 1131      1118      2
: 1132      1119      2      END;                                ! End of NML$FILEDMP

```

```

.PSECT $PLITS, NOWRT, NOEXE, 2
2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 0010C P.AAS: .ASCII \*****\
2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 0011B
2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 00129
0000001D 0012C P.AAR: .BLKB 3
00000000 00130 .LONG 29
2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 00134 P.AAU: .ADDRESS P.AAS
2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 00143 P.AAU: .ASCII \file dump *****\
2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 00152
2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 0015B
00000027 0015C P.AAT: .BLKB 1
00000000 00160 .LONG 39
2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 00164 P.AAW: .ADDRESS P.AAU
64 6E 45 20 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 00173 P.AAW: .ASCII \***** End of\

```



```

        66 6F 20 00182
                   00185
                   00000021 00188 P.AAV: .BLKB 3
                   00000000' 0018C P.AAV: .LONG 33
2A 2A 2A 2A 2A 20 70 6D 75 64 20 65 6C 69 66 00190 P.AAY: .ADDRESS P.AAW
2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 2A 0019F P.AAY: .ASCII \file dump *****\
                   2A 2A 2A 2A 2A 2A 001AE
                   00000024 001B4 P.AAX: .LONG 36
                   00000000' 001B8 P.AAX: .ADDRESS P.AAY

.PSECT $CODE$,NOWRT,2

.ENTRY NML$FILEDMP, Save R2,R3,R4,R5,R6
MOVAB LIB$PUT OUTPUT, R6
MOVAB NML$APPENDTXT, R5
MOVAB NML$GL_LOGMASK, R4
MOVAB P.AAT, R3
MOVAB -676(SP), SP
BBC BITNUM, NML$GL_LOGMASK, 3$
MOVW #256, OUTDSC
MOVAB FAOBUF, OUTDSC+4
PUSHAB OUTDSC
PUSHAB OUTDSC
PUSHL R3
PUSHAB P.AAR
PUSHL FID
CALLS #5, NML$APPENDTXT
PUSHAB OUTDSC
CALLS #1, LIB$PUT OUTPUT
EXTZV #1, #1, NML$GL_LOGMASK, SAVEFLAG
BISB2 #2, NML$GL_LOGMASK
CLRW KEY
PUSHAB RECDSC
PUSHAB NML$GQ_RECBFDSC
PUSHAB KEY
PUSHL FID
CALLS #4, NML$READREC
BLBC R0, 2$
INCW KEY
BRB 1$
MGVW #256, OUTDSC
MOVAB FAOBUF, OUTDSC+4
PUSHAB OUTDSC
PUSHAB OUTDSC
PUSHAB P.AAX
PUSHAB P.AAV
PUSHL FID
CALLS #5, NML$APPENDTXT
PUSHAB OUTDSC
CALLS #1, LIB$PUT OUTPUT
INSV SAVEFLAG, #T, #1, NML$GL_LOGMASK
RET

: 1025
: 1069
: 1075
: 1076
: 1082
: 1078
: 1080
: 1079
: 1082
: 1084
: 1089
: 1090
: 1094
: 1095
: 1098
: 1095
: 1104
: 1105
: 1111
: 1107
: 1109
: 1108
: 1111
: 1113
: 1117
: 1119

```

; Routine Size: 156 bytes, Routine Base: \$CODE\$ + 0535

NML\$BLDMSG
V04-000

NML Network message builder module
NML\$FILEDMP Dump all the records in the file

^D_S
13-Sep-1984 23:58:54
14-Sep-1984 12:50:03

VAX-11 Bliss-32 V4.0-742
[NML.SRC]NMLBLDMSG.B32;1

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```

1134 1120 1
1135 1121 1 %SBTTL 'NML$LOGFILEOP Log a file operation'
1136 1122 1 GLOBAL ROUTINE NML$LOGFILEOP (BITNUM, FILEID, TXTDSC) : NOVALUE =
1137 1123 1
1138 1124 1 ++
1139 1125 1 FUNCTIONAL DESCRIPTION:
1140 1126 1 This routine logs file operations such as open and close.
1141 1127 1
1142 1128 1 FORMAL PARAMETERS:
1143 1129 1
1144 1130 1 BITNUM Logging flag bit number.
1145 1131 1 FILEID Value of the fileid parameter (NMA$C_OPN_xxxx)
1146 1132 1 TXTDSC Descriptor of message text.
1147 1133 1
1148 1134 1 IMPLICIT INPUTS:
1149 1135 1
1150 1136 1 NONE
1151 1137 1
1152 1138 1 IMPLICIT OUTPUTS:
1153 1139 1
1154 1140 1 NONE
1155 1141 1
1156 1142 1 ROUTINE VALUE:
1157 1143 1 COMPLETION CODES:
1158 1144 1
1159 1145 1 NONE
1160 1146 1
1161 1147 1 SIDE EFFECTS:
1162 1148 1
1163 1149 1 NONE
1164 1150 1
1165 1151 1 --
1166 1152 1
1167 1153 1
1168 1154 2 BEGIN
1169 1155 2
1170 1156 2 LOCAL
1171 1157 2 OUTBUF : VECTOR [255, BYTE],
1172 1158 2 OUTDSC : DESCRIPTOR;
1173 1159 2
1174 1160 2 OUTDSC [DSC$W_LENGTH] = 255;
1175 1161 2 OUTDSC [DSC$A_POINTER] = OUTBUF;
1176 1162 2
1177 1163 2 NML$APPENDTXT (.FILEID, 0, .TXTDSC, OUTDSC, OUTDSC [DSC$W_LENGTH]);
1178 1164 2
1179 1165 2 NML$DEBUG_TXT (.BITNUM,
1180 1166 2 OUTDSC);
1181 1167 1 END;

```

```

04 AE FEFB CE 0000 0000 .ENTRY NML$LOGFILEOP, Save nothing : 1122
6E FF 8F 9B 00002 MOVAB -264(SP), SP :
AE 08 AE 9E 00007 MOVZBW #255, OUTDSC : 1160
MOVAB OUTBUF, OUTDSC+4 : 1161

```

NML\$BLDMSG
V04-000

NML Network message builder module
NML\$LOGFILEOP Log a file operation

F 5
15-Sep-1984 23:58:54 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:50:03 [NML.SRC]NMLBLDMSG.B32;1

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NML\$
V04-

```
04 SE DD 00010         PUSHL SP
0C AE 9F 00012         PUSHAB OUTDSC
AC DD 00015           PUSHL TXTDSC
7E D4 00018           CLRL -(SP)
08 AC DD 0001A         PUSHL FILEID
05 FB 0001D         CALLS #5, NML$APPENDTXT
SE DD 00024         PUSHL SP
04 AC DD 00026         PUSHL BITNUM
02 FB 00029         CALLS #2, NML$DEBUG_TXT
04 0002E         RET
```

: 1163
:
:
:
: 1165
:
:
: 1167

; Routine Size: 47 bytes, Routine Base: \$CODE\$ + 05D1

```

1183 1168 1 %SBTTL 'NML$LOGRECORDOP Log a record access operation'
1184 1169 1 GLOBAL ROUTINE NML$LOGRECORDOP (BITNUM, FILEID, TXTDSC, DATDSC) : NOVALUE =
1185 1170 1
1186 1171 1
1187 1172 1
1188 1173 1
1189 1174 1
1190 1175 1
1191 1176 1
1192 1177 1
1193 1178 1
1194 1179 1
1195 1180 1
1196 1181 1
1197 1182 1
1198 1183 1
1199 1184 1
1200 1185 1
1201 1186 1
1202 1187 1
1203 1188 1
1204 1189 1
1205 1190 1
1206 1191 1
1207 1192 1
1208 1193 1
1209 1194 1
1210 1195 1
1211 1196 1
1212 1197 1
1213 1198 1
1214 1199 1
1215 1200 1
1216 1201 1
1217 1202 1
1218 1203 2
1219 1204 2
1220 1205 2
1221 1206 2
1222 1207 2
1223 1208 2
1224 1209 2
1225 1210 2
1226 1211 2
1227 1212 2
1228 1213 2
1229 1214 2
1230 1215 2
1231 1216 2
1232 1217 2
1233 1218 2
1234 1219 2
1235 1220 2
1236 1221 2
1237 1222 2
1238 1223 2
1239 1224 2

```

```

++
FUNCTIONAL DESCRIPTION:
    This routine logs record access operations such as read, write,
    and delete.
FORMAL PARAMETERS:
    BITNUM      Logging flag bit number.
    FILEID      Value of the fileid parameter (NMASC_OPN_xxxx).
    TXTDSC      Descriptor of message text.
    DATDSC      Descriptor of record data.
IMPLICIT INPUTS:
    NONE
IMPLICIT OUTPUTS:
    NONE
ROUTINE VALUE:
COMPLETION CODES:
    NONE
SIDE EFFECTS:
    NONE
--
BEGIN
MAP
    DATDSC : REF DESCRIPTOR;
LOCAL
    OUTBUF : VECTOR [255, BYTE],
    OUTDSC : DESCRIPTOR;
Initialize output buffer descriptor.
    OUTDSC [DSC$W_LENGTH] = 255;
    OUTDSC [DSC$A_POINTER] = OUTBUF;
Append the file type to the message text.
    NML$APPENDTXT (.FILEID, 0, .TXTDSC, OUTDSC, OUTDSC [DSC$W_LENGTH]);
Log the data.
    NML$DEBUG_MSG (.BITNUM,
                  .DATDSC [DSC$A_POINTER],

```

NML\$BLDMSG
V04-000

NML Network message builder module
NML\$LOGRECORDOP Log a record access operation

H 5
15-Sep-1984 23:58:54
14-Sep-1984 12:50:03

VAX-11 Bliss-32 V4.0-742
[NML.SRC]NMLBLDMSG.E32;1

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```

: 1240      1225  2      .DATDSC [DSCSW_LENGTH],
: 1241      1226  2      OUTDSC);
: 1242      1227  2
: 1243      1228  1      END;

```

```

          SE      FEFB      CE      9E      00002
          6E      FF      8F      9B      00007
04      AE      08      AE      9E      0000B
          SE      DD      00010
          04      AE      9F      00012
          0C      AC      DD      00015
          7E      D4      00018
          08      AC      DD      0001A
00000000V 00      05      FB      0001D
          SE      DD      00024
          50      10      AC      DD      00026
          7E      60      3C      0002A
          04      A0      DD      0002D
          04      AC      DD      00030
          FC33  CF      04      FB      00033
          04      04      00038

```

```

.ENTRY  NML$LOGRECORDOP, Save nothing
MOVAB  -264(SP), SP
MOVZBW #255, OUTDSC
MOVAB  OUTBUF, OUTDSC+4
PUSHL  SP
PUSHAB OUTDSC
PUSHL  TXTDSC
CLRL   -(SP)
PUSHL  FILEID
CALLS  #5, NML$APPENDTXT
PUSHL  SP
MOVL   DATDSC, R0
MOVZWL (R0), -(SP)
PUSHL  4(R0)
PUSHL  BITNUM
CALLS  #4, NML$DEBUG_MSG
RET

```

```

: 1169
: 1214
: 1215
: 1219
: 1223
: 1225
: 1224
: 1223
: 1228

```

; Routine Size: 57 bytes, Routine Base: \$CODE\$ + 0600

NML
V04-

```

1245 1229 1 XSBTTL 'NML$APPENDTXT Append file type to string'
1246 1230 1 GLOBAL ROUTINE NML$APPENDTXT (FILEID, PFXDSC, SFXDSC, OUTDSC, RESLEN) : NOVALUE =
1247 1231 1
1248 1232 1 +-
1249 1233 1 FUNCTIONAL DESCRIPTION:
1250 1234 1
1251 1235 1     This routine appends the file type string to the beginning of a
1252 1236 1     text string.
1253 1237 1
1254 1238 1 FORMAL PARAMETERS:
1255 1239 1
1256 1240 1     FILEID      Value of the fileid parameter (NMASC_OPN_xxxx)
1257 1241 1     PFXDSC      Descriptor of prefix text.
1258 1242 1     SFXDSC      Descriptor of suffix text.
1259 1243 1     OUTDSC      Descriptor of output string buffer.
1260 1244 1     RESLEN      Length of resulting appended string.
1261 1245 1
1262 1246 1 IMPLICIT INPUTS:
1263 1247 1
1264 1248 1     NONE
1265 1249 1
1266 1250 1 IMPLICIT OUTPUTS:
1267 1251 1
1268 1252 1     NONE
1269 1253 1
1270 1254 1 ROUTINE VALUE:
1271 1255 1 COMPLETION CODES:
1272 1256 1
1273 1257 1     NONE
1274 1258 1
1275 1259 1 SIDE EFFECTS:
1276 1260 1
1277 1261 1     NONE
1278 1262 1
1279 1263 1 --
1280 1264 1 BEGIN
1281 1265 2
1282 1266 2 MAP
1283 1267 2
1284 1268 2     PFXDSC : REF DESCRIPTOR,
1285 1269 2     SFXDSC : REF DESCRIPTOR,
1286 1270 2     OUTDSC : REF DESCRIPTOR;
1287 1271 2
1288 1272 2 LOCAL
1289 1273 2     CTLDSC : REF DESCRIPTOR,
1290 1274 2     FAOLST : VECTOR [6],
1291 1275 2     IDX,
1292 1276 2     TYPDSC : REF DESCRIPTOR;
1293 1277 2
1294 1278 2 Select file type string.
1295 1279 2
1296 1280 2 CASE .FILEID FROM NMASC_OPN_MIN TO NMASC_OPN_MAX OF
1297 1281 2 SET
1298 1282 2 [NMASC_OPN_NODE]:
1299 1283 2     TYPDSC = $ASCID ('Node');
1300 1284 2 [NMASC_OPN_LINE]:
1301 1285 2     TYPDSC = $ASCID ('Line');

```

```

1302 1286 2 [NMASC OPN_LOG]:
1303 1287 TYPDSC = $ASCID ('Logging');
1304 1288 [NMASC OPN_OBJ]:
1305 1289 TYPDSC = $ASCID ('Object');
1306 1290 [NMASC OPN_CIR]:
1307 1291 TYPDSC = $ASCID ('Circuit');
1308 1292 [NMASC OPN_X25]:
1309 1293 TYPDSC = $ASCID ('X25 Module');
1310 1294 [NMASC OPN_X29]:
1311 1295 TYPDSC = $ASCID ('X29 Module');
1312 1296 [NMASC OPN_CNF]:
1313 1297 TYPDSC = $ASCID ('Configurator Module');
1314 1298 [INRANGE
1315 1299 OUTRANGE]:
1316 1300 TYPDSC = $ASCID ('Unknown');
1317 1301 TES;
1318 1302
1319 1303 Set up FAO parameters.
1320 1304
1321 1305     IDX = 0;
1322 1306
1323 1307     IF .PFXDSC NEQA 0
1324 1308     THEN
1325 1309     BEGIN
1326 1310
1327 1311         FAOLST [0] = .PFXDSC [DSC$W_LENGTH];
1328 1312         FAOLST [1] = .PFXDSC [DSC$A_POINTER];
1329 1313         IDX = 2;
1330 1314
1331 1315     END;
1332 1316
1333 1317     FAOLST [.IDX] = .TYPDSC [DSC$W_LENGTH];
1334 1318     FAOLST [.IDX + 1] = .TYPDSC [DSC$A_POINTER];
1335 1319     IDX = .IDX + 2;
1336 1320
1337 1321     IF .SFXDSC NEQA 0
1338 1322     THEN
1339 1323     BEGIN
1340 1324
1341 1325         FAOLST [.IDX] = .SFXDSC [DSC$W_LENGTH];
1342 1326         FAOLST [.IDX + 1] = .SFXDSC [DSC$A_POINTER];
1343 1327         IDX = .IDX + 2;
1344 1328
1345 1329     END;
1346 1330
1347 1331     IF .IDX GTR 4
1348 1332     THEN
1349 1333         CTLDSC = $ASCID ('!AD !AD !AD')
1350 1334     ELSE
1351 1335         CTLDSC = $ASCID ('!AD !AD');
1352 1336
1353 1337 Append the name to the beginning of the text string.
1354 1338
1355 1339     $FAOL (CTRSTR = .CTLDSC,
1356 1340             OUTLEN = .RESLEN,
1357 1341             OUTBUF = .OUTDSC,
1358 1342             PRMLST = FAOLST);

```

P
P
P

: 1359
: 1360

1343 2
1344 1 END;

```

.PSECT $PLITS$,NOWRT,NOEXE,2
        65 64 6F 4E 001BC P.ABA: .ASCII \Node\
        00000004 001C0 P.AAZ: .LONG 4
        00000000' 001C4 .ADDRESS P.ABA
        65 6E 69 4C 001C8 P.ABC: .ASCII \Line\
        00000004 001CC P.ABB: .LONG 4
        00000000' 001D0 .ADDRESS P.ABC
        67 6E 69 67 67 6F 4C 001D4 P.ABE: .ASCII \Logging\
        001DB .BLKB 1
        00000007 001DC P.ABD: .LONG 7
        00000000' 001E0 .ADDRESS P.ABE
        74 63 65 6A 62 4F 001E4 P.ABG: .ASCII \Object\
        001EA .BLKB 2
        00000006 001EC P.ABF: .LONG 6
        00000000' 001F0 .ADDRESS P.ABG
        74 69 75 63 72 69 43 001F4 P.ABI: .ASCII \Circuit\
        001FB .BLKB 1
        00000007 001FC P.ABH: .LONG 7
        00000000' 00200 .ADDRESS P.ABI
        65 6C 75 64 6F 4D 20 35 32 58 00204 P.ABK: .ASCII \X25 Module\
        0020E .BLKB 2
        0000000A 00210 P.ABJ: .LONG 10
        00000000' 00214 .ADDRESS P.ABK
        65 6C 75 64 6F 4D 20 39 32 58 00218 P.ABM: .ASCII \X29 Module\
        00222 .BLKB 2
        0000000A 00224 P.ABL: .LONG 10
        00000000' 00228 .ADDRESS P.ABM
6F 4D 20 72 6F 74 61 72 75 67 69 66 6E 6F 43 0022C P.ABO: .ASCII \Configurator Module\
65 6C 75 64 0023B .BLKB 1
        0023F .LONG 19
        00000013 00240 P.ABN: .ADDRESS P.ABO
        00000000' 00244 .ASCII \Unknown\
        6E 77 6F 6E 6B 6E 55 00248 P.ABQ: .BLKB 1
        0024F .LONG 7
        00000007 00250 P.ABP: .ADDRESS P.ABQ
        00000000' 00254 .ASCII \!AD !AD !AD\
        44 41 21 20 44 41 21 20 44 41 21 00258 P.ABS: .BLKB 1
        00263 .LONG 11
        0000000B 00264 P.ABR: .ADDRESS P.ABS
        00000000' 00268 .ASCII \!AD !AD\
        44 41 21 20 44 41 21 0026C P.ABU: .BLKB 1
        00273 .LONG 7
        00000007 00274 P.ABT: .ADDRESS P.ABU
        00000000' 00278

```

53 00000000' 00 9E 00002

```

.PSECT $CODE$,NOWRT,2
.ENTRY NML$APPENDTXT, Save R2,R3
MOVAB P.ABP, R3

```

: 1230

0029	0041	07 0023 003B	5E 00 001C 0035	04	18 AC 0015 002F	C2 CF	00009 0000C 00011 00019	1\$:	SUBL2 CASEL .WORD	#24, SP FILEID, #0, #7 2\$-1\$,- 3\$-1\$,- 4\$-1\$,- 5\$-1\$,- 6\$-1\$,- 7\$-1\$,- 8\$-1\$,- 9\$-1\$,-	1280
			52		63	9E	00021		MOVAB	P.ABP, TYPDSC	1300
			52	FF70	30	11	00024		BRB	10\$	
			52	FF7C	C3	9E	00026	2\$:	MOVAB	P.AAZ, TYPDSC	1283
			52		29	11	0002B		BRB	10\$	
			52		C3	9E	0002D	3\$:	MOVAB	P.ABB, TYPDSC	1285
			52	8C	22	11	00032		BRB	10\$	
			52		A3	9E	00034	4\$:	MOVAB	P.ABD, TYPDSC	1287
			52		1C	11	00038		BRB	10\$	
			52	9C	A3	9E	0003A	5\$:	MOVAB	P.ABF, TYPDSC	1289
			52		16	11	0003E		BRB	10\$	
			52	AC	A3	9E	00040	6\$:	MOVAB	P.ABH, TYPDSC	1291
			52		10	11	00044		BRB	10\$	
			52	C0	A3	9E	00046	7\$:	MOVAB	P.ABJ, TYPDSC	1293
			52		0A	11	0004A		BRB	10\$	
			52	D4	A3	9E	0004C	8\$:	MOVAB	P.ABL, TYPDSC	1295
			52		04	11	00050		BRB	10\$	
			52	F0	A3	9E	00052	9\$:	MOVAB	P.ABN, TYPDSC	1297
			51		50	D4	00056	10\$:	CLRL	IDX	1305
			51	08	AC	D0	00058		MOVL	PFXDSC, R1	1307
					0B	13	0005C		BEQL	11\$	
					6E	3C	0005E		MOVZWL	(R1), FAOLST	1311
		04	AE	04	A1	D0	00061		MOVL	4(R1), FAOLST+4	1312
			50		02	D0	00066		MOVL	#2, IDX	1313
			6E40		62	3C	00069	11\$:	MOVZWL	(TYPDSC), FAOLST[IDX]	1317
		04	AE40	04	A2	D0	0006D		MOVL	4(TYPDSC), FAOLST+4[IDX]	1318
			50		02	C0	00073		ADDL2	#2, IDX	1319
			51	0C	AC	D0	00076		MOVL	SFXDSC, R1	1321
					C0	13	0007A		BEQL	12\$	
			6E40		61	3C	0007C		MOVZWL	(R1), FAOLST[IDX]	1325
		04	AE40	04	A1	D0	00080		MOVL	4(R1), FAOLST+4[IDX]	1326
			50		02	C0	00086		ADDL2	#2, IDX	1327
			04		50	D1	00089	12\$:	CMPL	IDX, #4	1331
					06	15	0008C		BLEQ	13\$	
			50	14	A3	9E	0008E		MOVAB	P.ABR, CTLDSC	1333
					04	11	00092		BRB	14\$	
			50	24	A3	9E	00094	13\$:	MOVAB	P.ABT, CTLDSC	1335
					5E	DD	00098	14\$:	PUSHL	SP	1342
					10	AC	0009A		PUSHL	OUTDSC	
					14	AC	0009D		PUSHL	RESLEN	
					50	DD	000A0		PUSHL	CTLDSC	
		00000000G	00		04	FB	000A2		CALLS	#4, SYSSFAOL	
					04	00	000A9		RET		1344

; Routine Size: 170 bytes, Routine Base: \$CODE\$ + 0639

```

1362 1345 1 %SBTTL 'NML$STRNLOGNUM Translate numeric logical name'
1363 1346 1 GLOBAL ROUTINE NML$STRNLOGNUM (LNMDSC, RESADR) =
1364 1347 1
1365 1348 1 ++
1366 1349 1 FUNCTIONAL DESCRIPTION:
1367 1350 1
1368 1351 1     This routine translates a logical name and returns the numeric
1369 1352 1     representation of the ASCII hexadecimal number that results.
1370 1353 1
1371 1354 1 FORMAL PARAMETERS:
1372 1355 1
1373 1356 1     LNMDSC      Descriptor of the logical name to be translated.
1374 1357 1     RESADR      Address of longword to contain the numeric value.
1375 1358 1
1376 1359 1 IMPLICIT INPUTS:
1377 1360 1
1378 1361 1     NONE
1379 1362 1
1380 1363 1 IMPLICIT OUTPUTS:
1381 1364 1
1382 1365 1     NONE
1383 1366 1
1384 1367 1 ROUTINE VALUE:
1385 1368 1 COMPLETION CODES:
1386 1369 1
1387 1370 1     Returns error code if the logical name has no translation or the
1388 1371 1     translation is invalid. The result longword will be set to zero.
1389 1372 1
1390 1373 1 SIDE EFFECTS:
1391 1374 1
1392 1375 1     NONE
1393 1376 1
1394 1377 1 --
1395 1378 1 BEGIN
1396 1379 2
1397 1380 2
1398 1381 2 MAP
1399 1382 2     LNMDSC : DESCRIPTOR;
1400 1383 2
1401 1384 2 OWN
1402 1385 2     ASCLEN : WORD,
1403 1386 2     ASCNUM : VECTOR [8, BYTE];
1404 1387 2
1405 1388 2 LOCAL
1406 1389 2     STATUS;
1407 1390 2
1408 1391 2     STATUS = $STRNLNM (ATTR = UPLIT (LNMSM CASE BLIND),
1409 1392 2     TABNAM = %ASCID 'LNMS$PROCESS_TABLE',
1410 1393 2     LOGNAM = .LNMDSC,
1411 1394 2     ITMLST = UPLIT (WORD (8), WORD (L:MS_STRING),
1412 1395 2     LONG (ASCNUM),
1413 1396 2     LONG (ASCLEN),
1414 1397 2     LONG (0))
1415 1398 2     );
1416 1399 2
1417 1400 2 IF .STATUS EQL SSS_NORMAL
1418 1401 2 THEN

```

P
P
P
P
P
P

: 1419
: 1420
: 1421
: 1422
: 1423

1402 2
1403 2
1404 2
1405 2
1406 1

STATUS = LIB\$CVT_HTB (.ASCLEN, ASCNUM, .RESADR);
RETURN .STATUS
END;

. End of NML\$STRNLOGNUM

42 41 54 5F 53 53 45 43 4F 52 50 24 4D 4E 4C
00 00 00 45 4C

02000000 0027C P.ABV:
00280 P.ABX:
0028F
010E0011 00294 P.ABW:
00000000 00298
0008 0029C P.ABY:
0002 0029E
00000000 002A0
00000000 002A4
00000000 002A8

.PSECT \$SPLITS,NOWRT,NOEXE,2
.LONG 33554432
.ASCII \LNMS\$PROCESS_TABLE\<0><0><0>
.LONG 17694737
.ADDRESS P.ABX
.WORD 8
.WORD 2
.ADDRESS ASCNUM
.ADDRESS ASCLEN
.LONG 0

00120 ASCLEN: .BLKB 2
00122 .BLKB 2
00124 ASCNUM: .BLKB 8

.PSECT \$OWNS,NOEXE,2

.EXTRN SYS\$STRNLNM

.PSECT \$CODE\$,NOWRT,2

52 00000000' 00 0004 00000
00 9E 00002
52 DD 00009
7E D4 0000B
04 AC DD 0000D
F8 A2 9F 00010
E0 A2 9F 00013
00000000G 00 05 FB 00016
01 50 D1 0001D
17 12 00020
08 AC DD 00022
00000000' 00 9F 00025
00000000' 00 3C 0002B
00000000G 7E 00 03 FB 00032
04 0 039 1\$:

.ENTRY NML\$STRNLOGNUM, Save R2
MOVAB P.ABY, R2
PUSHL R2
CLRL -(SP)
PUSHL LNMDSC
PUSHAB P.ABW
PUSHAB P.ABV
CALLS #5, SYS\$STRNLNM
CML STATUS, #1
BNEQ 1\$
PUSHL RESADR
PUSHAB ASCNUM
MOVZWL ASCLEN, -(SP)
CALLS #3, LIB\$CVT_HTB
RET

: 1346
: 1398
: 1400
: 1402
: 1406

: Routine Size: 58 bytes, Routine Base: \$CODE\$ + 06E3

: 1424 1407 1

: 1426 1408 1 END
: 1427 1409 1
: 1428 1410 0 ELUDOM

: End of module

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	1821	NOVEC,NOWRT, RD, EXE,NOSHR, LCL, REL, CON,NOPI,ALIGN(2)
\$OWNS	300	NOVEC, WRT, RD, NOEXE,NOSHR, LCL, REL, CON,NOPI,ALIGN(2)
\$SPLITS	684	NOVEC,NOWRT, RD, NOEXE,NOSHR, LCL, REL, CON,NOPI,ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
-\$255\$DUA28:[NML.OBJ]NMLLIB.L32;1	341	48	14	27	00:00.1
-\$255\$DUA28:[SHRLIB]NMLIBRY.L32;1	887	15	1	47	00:00.2
-\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	16	0	581	00:02.1

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:NMLBLDMSG/OBJ=OBJ\$NMLBLDMSG MSRC\$NMLBLDMSG/UPDATE=(ENH\$NMLBLDMSG)

: 1429 1411 0
: Size: 1821 code + 984 data bytes
: Run Time: 00:37.4
: Elapsed Time: 01:27.0
: Lines/CPU Min: 2261
: Lexemes/CPU-Min: 19199
: Memory Used: 157 pages
: Compilation Complete

Terminal 1	Terminal 2	Terminal 3	Terminal 4	Terminal 5	Terminal 6	Terminal 7	Terminal 8	Terminal 9	Terminal 10	Terminal 11	Terminal 12
Terminal 13	Terminal 14	Terminal 15	Terminal 16	Terminal 17	Terminal 18	Terminal 19	Terminal 20	Terminal 21	Terminal 22	Terminal 23	Terminal 24
Terminal 25	Terminal 26	Terminal 27	Terminal 28	Terminal 29	Terminal 30	Terminal 31	Terminal 32	Terminal 33	Terminal 34	Terminal 35	Terminal 36
Terminal 37	Terminal 38	Terminal 39	Terminal 40	Terminal 41	Terminal 42	Terminal 43	Terminal 44	Terminal 45	Terminal 46	Terminal 47	Terminal 48
Terminal 49	Terminal 50	Terminal 51	Terminal 52	Terminal 53	Terminal 54	Terminal 55	Terminal 56	Terminal 57	Terminal 58	Terminal 59	Terminal 60
Terminal 61	Terminal 62	Terminal 63	Terminal 64	Terminal 65	Terminal 66	Terminal 67	Terminal 68	Terminal 69	Terminal 70	Terminal 71	Terminal 72
Terminal 73	Terminal 74	Terminal 75	Terminal 76	Terminal 77	Terminal 78	Terminal 79	Terminal 80	Terminal 81	Terminal 82	Terminal 83	Terminal 84
Terminal 85	Terminal 86	Terminal 87	Terminal 88	Terminal 89	Terminal 90	Terminal 91	Terminal 92	Terminal 93	Terminal 94	Terminal 95	Terminal 96
Terminal 97	Terminal 98	Terminal 99	Terminal 100	Terminal 101	Terminal 102	Terminal 103	Terminal 104	Terminal 105	Terminal 106	Terminal 107	Terminal 108
Terminal 109	Terminal 110	Terminal 111	Terminal 112	Terminal 113	Terminal 114	Terminal 115	Terminal 116	Terminal 117	Terminal 118	Terminal 119	Terminal 120
Terminal 121	Terminal 122	Terminal 123	Terminal 124	Terminal 125	Terminal 126	Terminal 127	Terminal 128	Terminal 129	Terminal 130	Terminal 131	Terminal 132
Terminal 133	Terminal 134	Terminal 135	Terminal 136	Terminal 137	Terminal 138	Terminal 139	Terminal 140	Terminal 141	Terminal 142	Terminal 143	Terminal 144