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NNN		NNN	EEEEEEEEEEEEEEEE	TTTTTTTTTTTTTTTT	AAAAAAAAAA		CCCCCCCCCCCC	PPPPPPPPPP	
NNN		NNN	EEEEEEEEEEEEEEEE	TTTTTTTTTTTTTTTT	AAAAAAAAAA		CCCCCCCCCCCC	PPPPPPPPPP	
NNN		NNN	EEEEEEEEEEEEEEEE	TTTTTTTTTTTTTTTT	AAAAAAAAAA		CCCCCCCCCCCC	PPPPPPPPPP	
NNN		NNN	EEE	TTT	AAA	AAA	CCC	PPP	PPP
NNN		NNN	EEE	TTT	AAA	AAA	CCC	FPP	PPP
NNN		NNN	EEE	TTT	AAA	AAA	CCC	PPP	PPP
NNNNNN		NNN	EEE	TTT	AAA	AAA	CCC	PPP	PPP
NNNNNN		NNN	EEE	TTT	AAA	AAA	CCC	PPP	PPP
NNNNNN		NNN	EEE	TTT	AAA	AAA	CCC	PPP	PPP
NNN	NNN	NNN	EEEEEEEEEEEE	TTT	AAA	AAA	CCC	PPPPPPPPPP	PPP
NNN	NNN	NNN	EEEEEEEEEEEE	TTT	AAA	AAA	CCC	PPPPPPPPPP	PPP
NNN	NNN	NNN	EEEEEEEEEEEE	TTT	AAA	AAA	CCC	PPPPPPPPPP	PPP
NNN	NNNNNN	NNN	EEE	TTT	AAAAA	AAA	CCC	PPP	PPP
NNN	NNNNNN	NNN	EEE	TTT	AAAAA	AAA	CCC	PPP	PPP
NNN	NNNNNN	NNN	EEE	TTT	AAAAA	AAA	CCC	PPP	PPP
NNN	NNN	NNN	EEE	TTT	AAA	AAA	CCC	PPP	PPP
NNN	NNN	NNN	EEE	TTT	AAA	AAA	CCC	PPP	PPP
NNN	NNN	NNN	EEE	TTT	AAA	AAA	CCC	PPP	PPP
NNN	NNN	NNN	EEEEEEEEEEEE	TTT	AAA	AAA	CCC	PPPPPPPPPP	PPP
NNN	NNN	NNN	EEEEEEEEEEEE	TTT	AAA	AAA	CCCCCCCCCCCC	PPPPPPPPPP	PPP
NNN	NNN	NNN	EEEEEEEEEEEE	TTT	AAA	AAA	CCCCCCCCCCCC	PPPPPPPPPP	PPP

```

NN      NN  EEEEEEEEE  TTTTTTTTT  CCCCCCCC  TTTTTTTTT  LL
NN      NN  EEEEEEEEE  TTTTTTTTT  CCCCCCCC  TTTTTTTTT  LL
NN      NN  EE          TT          CC          TT          LL
NN      NN  EE          TT          CC          TT          LL
NNNN    NN  EE          TT          CC          TT          LL
NNNN    NN  EE          TT          CC          TT          LL
NN  NN  NN  EEEEEEEEE  TT          CC          TT          LL
NN  NN  NN  EEEEEEEEE  TT          CC          TT          LL
NN      NNNN EE          TT          CC          TT          LL
NN      NNNN EE          TT          CC          TT          LL
NN      NN  EE          TT          CC          TT          LL
NN      NN  EE          TT          CC          TT          LL
NN      NN  EEEEEEEEE  TT          CCCCCCCC  TT          LLLLLLLLLL
NN      NN  EEEEEEEEE  TT          CCCCCCCC  TT          LLLLLLLLLL

```

```

SSSSSSS  DDDDDDD  LL
SSSSSSS  DDDDDDD  LL
SS        DD        DD  LL
SS        DD        DD  LL
SS        DD        DD  LL
SS        DD        DD  LL
SSSSSS   DD        DD  LL
SSSSSS   DD        DD  LL
SS        DD        DD  LL
SS        DD        DD  LL
SS        DD        DD  LL
SS        DD        DD  LL
SSSSSSS  DDDDDDD  LLLLLLLLLL
SSSSSSS  DDDDDDD  LLLLLLLLLL

```

NETCTL.SDL

Version: 'V04-000'

```
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## MODIFIED BY:

```
V03-018 RNG0018      Rod Gamache      10-Feb-1984
      Add real LLI database and NDC counter block.
      Fix up definition of a WQE.

V03-017 RNG0017      Rod Gamache      6-Feb-1984
      Add NDI SNV (system node version) parameter.

V03-016 PRB0313      Paul Beck        6-Feb-1984 12:14
      Fix duplicate definition of CNRSS_SEM_TAB (didn't occur with MDL)

V015    TMH0015      Tim Halvorsen    11-Jul-1983
      Add LNI ALI (cluster node address) parameter.

V014    TMH0014      Tim Halvorsen    26-Apr-1983
      Add PPUNA device code.

V013    RNG0013      Rod Gamache      29-Mar-1983
      Add new CNR routine locations.

V012    TMH0012      Tim Halvorsen    14-Feb-1983
      Add line buffer size parameter.

V011    TMH0011      Tim Halvorsen    16-Dec-1982
      Add Ethernet protocol type to the line database.

V010    TMH0010      Tim Halvorsen    31-Aug-1982
```

Remove cell for circuit 'designated router'. It is now an action routine.

V009 TMH0009 Tim Halvorsen 30-Jun-1982  
Add Phase IV line, circuit and node parameters.  
Add UNA device type code.  
Remove listen timer, since it's now read-only.  
Remove NDISC\_DTY\_xxx symbols, since they are now replaced by ADJSC\_PTY\_xxx symbols.

V008 TMH0008 Tim Halvorsen 16-Jun-1982  
Add SPI database.  
Add ACC\_NE access code for 'no external access at all'.

V007 TMH0007 Tim Halvorsen 04-Apr-1982  
Move \$NDBDEF from NETUSR to here.  
Remove spurious comments about X.25 database parameters.  
Add 'DEFAULT' action routine to CNR block.  
Add X.25 mode byte to PLI block.  
Remove obsolete SEM\_\$ constant, which is no longer needed after cleanup of CNR creation macros in NETCONFIG.  
Rename CNFST\_MASK to CNFSL\_MASK.  
Rename CNRST\_SEM\_TAB to CNRSL\_SEM\_TAB.  
Add KMX and X25 to DEVTRN type codes.

V03-006 ADE0033 A.Eldridge 15-Feb-1982  
Added LNI\$W\_PIQ.

V03-005 ADE0032 A.Eldridge 06-Jan-1981  
Removed the RTT parameter from the circuit database.

V03-004 ADE0031 A.Eldridge 15-Dec-1981  
Added the CNF\$V\_NOEXT bit to the CNF definitions.

V03-003 ADE0030 A.Eldridge 30-Nov-1981  
Added support for proxy logins the OBI, NDI, and LNI structures.

```

(
( Configuration Data Base Root Block (CNR)
(
( This block serves as the listhead for the CNFs of a particular
( component in the configuration data base. It contains all of the
( component's semantics.
(
module $CNRDEF;

aggregate CNRDEF union fill prefix CNRS;
  CNRDEF_BITS0 structure fill;
    SEM_OFF bitfield length 8; /* Byte offset from top of CNF to field
    SEM_TYP bitfield length 3; /* Field type (bit,string,byte,word etc)
    SEM_ACC bitfield length 3; /* Field access control
    SEM_RT bitfield; /* 'Field' is actually an index of a routine to call
    SEM_Z bitfield; /* Set if field may be zero
    SEM_MAX bitfield length 16; /* Max value byte or word may be assigned
  end CNRDEF_BITS0;
  CNRDEF_BITS1 structure fill;
    FICL_1 bitfield length 16 fill prefix CNRDEF tag $$; /* Advance to SEM_MAX
    SEM_SMX bitfield length 12; /* Field to store max_size string
    SEM_TAB bitfield length 4; /* Holds i.d. of string parse table
  end CNRDEF_BITS1;

/*
/* Define CNF$x_SEM_TYP values
/*
constant SEM_BIT equals 0 prefix CNR tag $C; /* Type = bit
constant SEM_B equals 1 prefix CNR tag $C; /* Type = byte
constant SEM_W equals 2 prefix CNR tag $C; /* Type = word
constant SEM_L equals 3 prefix CNR tag $C; /* Type = longword
constant SEM_STR equals 4 prefix CNR tag $C; /* Type = string descriptor
/*
/* Define field access control
/*
constant ACC_RW equals 0 prefix CNR tag $C; /* General read/write
constant ACC_RO equals 1 prefix CNR tag $C; /* Read only
constant ACC_R equals 1 prefix CNR tag $C; /* Read only
constant ACC_WO equals 2 prefix CNR tag $C; /* Write only (for passwords, etc)
constant ACC_W equals 2 prefix CNR tag $C; /* Write only (for passwords, etc)
constant ACC_CW equals 3 prefix CNR tag $C; /* Conditionally writable
constant ACC_C equals 3 prefix CNR tag $C; /* Conditionally writable
constant ACC_ER equals 4 prefix CNR tag $C; /* External read only (e.g., if from QIO)
constant ACC_E equals 4 prefix CNR tag $C; /* External read only (e.g., if from QIO)
constant ACC_NE equals 5 prefix CNR tag $C; /* No external read or write access
constant ACC_N equals 5 prefix CNR tag $C; /* No external read or write access
/*
/* Define string parse table i.d.'s
/*
constant SEM_T equals 0 prefix CNR tag $C; /* Transparent - all characters are legal
constant SEM_A equals 1 prefix CNR tag $C; /* Upper case alpha or numerics only
constant SEM_F equals 2 prefix CNR tag $C; /* Parse string as if file specification
end CNRDEF;

aggregate CNRDEF1 structure fill prefix CNRS;
FLINK_OVERLAY union fill;

```

```

    FLINK longword unsigned;          /* Forward link
    COLBTE longword unsigned;        /* Pointer to the collating tree entry for NDI CNR
end FLINK_OVERLAY;
    BLINK_OVERLAY union fill;
    BCINK longword unsigned;         /* Backward link
    NAMEBTE longword unsigned;       /* Pointer to the name tree entry for NDI CNR
end BLINK_OVERLAY;
    SIZE word unsigned;              /* Block size
    TYPE byte unsigned;              /* Block type (one of the NFB$C_DB_... codes)
    FLG byte unsigned;               /* Flag bits
    SIZ_CNF word unsigned;           /* Size of associated CNF without any string storage
    MAX_INX word unsigned;           /* Maximum field index defined for this database
    FLD_LOCK longword unsigned;      /* Storage for bit id of conditional write gate
    FLD_COLL longword unsigned;      /* Storage for collating bit i.d.
    ACT_QIO longword unsigned;       /* Ptr to QIO preprocessor for this database
    ACT_SHOW longword unsigned;      /* Ptr to "show" QIO to a specific CNF
    ACT_DFLT longword unsigned;      /* Ptr to "defaulting" action routine
    ACT_INSERT longword unsigned;    /* Ptr to CNF "pre-insert" action routine
    ACT_DELETE longword unsigned;    /* Ptr to CNF "mark-for-delete" action routine
    ACT_REMOVE longword unsigned;    /* Ptr to CNF "post-remove" action routine
    SCANNER longword unsigned;       /* Ptr to CNF scanner
    INSERT longword unsigned;        /* Ptr to CNF real insertion routine
    SPCSCAN longword unsigned;       /* Ptr to CNF special scan routine
    VEC_ACT longword unsigned dimension 16; /* Vector of action routine pointers
    END_ACT longword unsigned;       /* Mark the end of the vector
    VEC_MAND longword unsigned dimension 24; /* Vector of mandatory field i.d.'s
    END_MAND longword unsigned;      /*
    VEC_UNIQ longword unsigned dimension 16; /* Vector of i.d.'s of fields required to be
    END_UNIQ longword unsigned;      /* unique
    constant MAX_INX equals 95 prefix CNR tag $C; /* Maximum field index possible (0 indexed => 96 indexes)
    SEM_TAB_OVERLAY union fill;      /* (Avoid duplicate definition of CNR$SEM_TAB)
    SEM_TAB longword unsigned;       /* Semantic table -- 4 bytes for each of 96 indexes
    SEM_TABLE longword unsigned dimension 96; /* ...synonym to reserve the space...
end SEM_TAB_OVERLAY;
    constant "LENGTH" equals . prefix CNR$ tag K; /* Structure size
    constant "LENGTH" equals . prefix CNR$ tag C; /* Structure size
/*F SEM_TAB,L,4*CNR$C_MAX_INX /* Semantic table
/*-also see CNF$SL_MASK definition
/*
/* The following defines the format of each entry in the semantic table
/*
end CNRDEF1;

end_module $CNRDEF;

module $CNFDEF;

```

```

/*
/* Configuration Data Block (CNF)
/*
/* This is a general block structure used to carry a sub-block in the
/* configuration data base of the NETACP. The CNF and sub-block
/* semantics for each component type are store in the associate CNR
/* described above.
/*
aggregate CNFDEF structure fill prefix CNFS;
  FLINK_OVERLAY union fill;
    FCINK longword unsigned; /* Forward link
    COLBTE longword unsigned; /* Pointer to the collating tree entry for NDI CNF
  end FLINK_OVERLAY;
  BLINK_OVERLAY union fill;
    BCINK longword unsigned; /* Backward link
    NAMEBTE longword unsigned; /* Pointer to the name tree entry for NDI CNF
  end BLINK_OVERLAY;
  SIZE word unsigned; /* Block size
  TYPE byte unsigned; /* Block type
  FLG_OVERLAY union fill;
    FLG byte unsigned; /* Flags defined as follows:
    FLG_BITS structure fill;
      FLG_CNR bitfield mask; /* Block is actually a CNR
      FLG_DELETE bitfield mask; /* Block is a temporary CNF or marked for delete
      FLG_ACP bitfield mask; /* Block is a catch-all used by the ACP
      FLG_NOEXT bitfield mask; /* Block is used internally only. It is not to be
      /* displayed to the "external" world, i.e., above the
      /* $QIO interface.
      FLG_MRK1 bitfield mask; /* Special flags with different meanings for each
      FLG_MRK2 bitfield mask; /* database. These flags are defined locally in module
      FLG_MRK3 bitfield mask; /* NETCNFACT.MAR.
    end FLG_BITS;
  end FLG_OVERLAY;
  OFF_FREE word unsigned; /* Self-relative byte offset to free storage
  SIZ_FREE word unsigned; /* Bytes left in CNF free storage
  SIZ_USED word unsigned; /* Number of bytes used for storing strings
  ID word unsigned; /* Database dependent identification data
  "BOOLEAN" word unsigned; /* Storage for values of parameters of type "bit"
  FILL 1 word fill prefix CNFDEF tag $$; /* Spare -- reserved for future use
  "MASK" longword unsigned dimension 3; /*see CNRSC_MAX_INX definition
  constant "LENGTH" equals . prefix CNFS tag K; /* Structure size
  constant "LENGTH" equals . prefix CNFS tag C; /* Structure size
  /*F MASK,L,CNRSC_MAX_INX/32 /* One bit in mask for each possib
  /* The bit is set while the field is active.
end CNFDEF;
end_module $CNFDEF;
module $NDIDEF;

```

```

/*
/* REMOTE NODE INFORMATION
/*

```

```

aggregate NDIDEF structure fill prefix NDIS;

```

```

  ADD word unsigned;
  CTI word unsigned;
  CTA longword unsigned;
  S_NNA longword unsigned;

```

```

  S_NLI longword unsigned;
  S_PUS longword unsigned;
  S_PAC longword unsigned;
  S_PPW longword unsigned;
  S_NUS longword unsigned;
  S_NAC longword unsigned;
  S_NPW longword unsigned;
  S_RPA longword unsigned;
  S_TPA longword unsigned;

```

```

  ACC byte unsigned;
  PRX byte unsigned;
  SNV byte unsigned;
  FILL_1 byte fill prefix NDIDEF tag $$;

```

```

  FILL_2 byte fill prefix NDIDEF tag $$;

```

```

  SDV byte unsigned;
  CPU byte unsigned;
  STY byte unsigned;
  IHO word unsigned;
  OHO word unsigned;
  DAD longword unsigned;
  DCT longword unsigned;
  S_SLI longword unsigned;
  S_SPA longword unsigned;
  S_LOA longword unsigned;
  S_SLO longword unsigned;
  S_TLO longword unsigned;
  S_SiD longword unsigned;
  S_DUM longword unsigned;
  S_SDU longword unsigned;
  S_DFL longword unsigned;
  S_HWA longword unsigned;
  constant "LENGTH" equals . prefix NDIS tag K;
  constant "LENGTH" equals . prefix NDIS tag C;

```

```

end NDIDEF;

```

```

end_module $NDIDEF;

```

```

/*
/* The following are commonly defined for all nodes
/*

```

```

/* Node address - zero if NDI is for local node
/* Counter timer (units = sec)
/* Absolute due timer for counters to be logged
/* Name
/*

```

```

/* The following are defined for some, but not most, nodes
/*

```

```

/* Line used if NDI is a "loopback" node
/* Priv user id
/* Priv account
/* Priv password
/* NonPriv user id
/* NonPriv account
/* NonPriv psw
/* Receive password
/* Transmit password
/* Access switch (inbound,outbound,etc)
/* Proxy access switch (inbound, outbound, etc)
/* System node version
/* Spare used for alignment. Reserved for future use
/*

```

```

/* The following are for nodes to be downline-loaded or upline-dumped
/*

```

```

/* Spare used for alignment. Reserved for future use
/* Service device type
/* CPU type
/* Software type
/* Host address (input)
/* Host address (output)
/* Dump address
/* Dump count
/* Service line
/* Service password
/* Load file
/* Secondary loader
/* Tertiary loader
/* Software ID
/* Dump file
/* Secondary dumper
/* Diagnostic load file
/* NI hardware address for node
/* Structure size
/* Structure size
/* (used to down-line load a node which isn't
/* up on the network yet)

```



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module SLNIDEF;

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```

/*
/* LOCAL NODE INFORMATION
/*

```

```

constant STA_ON equals 0 prefix LNI tag $C;
constant STA_OFF equals 1 prefix LNI tag $C;
constant STA_SHUT equals 2 prefix LNI tag $C;
constant STA_RSTR equals 3 prefix LNI tag $C;
constant STA_INIT equals 4 prefix LNI tag $C;

aggregate LNIDEF structure fill prefix LNIS;
  ADD word unsigned;
  STA byte unsigned;
  ETY byte unsigned;

  MLK word unsigned;
  MAD word unsigned;
  MBU word unsigned;
  MCO word unsigned;

  MHO byte unsigned;
  MVI byte unsigned;
  MLN byte unsigned;
  LPD byte unsigned;

  LPC word unsigned;
  LPL word unsigned;
  LPH byte unsigned;
  FILL_1 byte fill prefix LNIDEF tag $$;

  BUS word unsigned;
  SBS word unsigned;
  RSI word unsigned;
  IAT word unsigned;

  ITI word unsigned;
  OTI word unsigned;
  RTI word unsigned;
  BRT word unsigned;

  MBE word unsigned;
  MBR word unsigned;

  DFA byte unsigned;
  DWE byte unsigned;
  RFA byte unsigned;
  DAC byte unsigned;

  DPX byte unsigned;

/*
/* Define local node states
/*
/* Node available for general use
/* Node shutting down, no connects allowed
/* No new connects allowed - shutting down
/* Node available for outbound connects only
/* State used for ACP initialization
/*
/* Define the CNF structure
/*
/* Node address
/* State
/* Local node type

/* Maximum links allowed
/* Maximum node address
/* Maximum transport buffers
/* Maximum cost

/* Maximum hops
/* Maximum visits
/* Maximum circuits (used to be called lines)
/* Default LOOP data

/* Default LOOP count
/* Default LOOP length
/* Default LOOP help type
/* spare for alignment

/* Transport forwarding buffer size
/* (maximum size that we will receive and forward)
/* Transport segment buffer size
/* (maximum size that we will transmit)
/* Routine supression interval (units = sec)
/* Inactivity timer (units = sec)

/* Incoming timer (units = sec)
/* Outgoing timer (units = sec)
/* Routing timer (units = sec)
/* Broadcast routing timer (units = sec)

/* Maximum broadcast endnodes
/* Maximum broadcast routers

/* Delay factor
/* Delay weight
/* Retransmit factor
/* Default access (inbound,outbound,etc)

/* Default proxy access (inbound,outbound,etc)

```

```
PIQ word unsigned;          /* Pipeline quota
FILL_2 byte fill prefix LNIDEF tag $$; /* Spare used for alignment. Reserved for future use.

SAD longword unsigned;     /* X.25 sub-address range

MAR byte unsigned;        /* Maximum areas
AMH byte unsigned;        /* Area maximum hops
AMC word unsigned;        /* Area maximum cost
ALI word unsigned;        /* Alias local address (cluster node address)

S_NAM longword unsigned;  /* Node name
S_IDE longword unsigned;  /* System identification
S_NVE longword unsigned;  /* NSP version
S_RVE longword unsigned;  /* Routing version
S_MVE longword unsigned;  /* Network Management version
constant "LENGTH" equals . prefix LNIS tag K; /* Structure size
constant "LENGTH" equals . prefix LNIS tag C; /* Structure size

end LNIDEF;
end_module $LNIDEF;
module $LLIDEF;
```

```

/*
/* LOGICAL LINK INFORMATION
/*

```

```

/*
/* The following are commonly defined for all node counter blocks
/*

```

```

/*
/* Node Counter Block (NDC)
/*
/* The following data block is used to maintain statistics for each node in the
/* network. A hash of these structures is contained in NETACP.
/*

```

```

aggregate NDCDEF structure fill prefix NDC$;
  ABS_TIM longword unsigned;

```

```

  RSE word unsigned;
  RTO word unsigned;
  CRC word unsigned;
  CSN word unsigned;
  BRC longword unsigned;
  BSN longword unsigned;
  PRC longword unsigned;
  PSN longword unsigned;
  constant 'LENGTH' equals . prefix NDC$ tag K;
  constant 'LENGTH' equals . prefix NDC$ tag C;

```

```

/* Absolute time counter block was last zeroed
/*
/* Network services layer counters
/*
/* Transmitted connect rejects due to resource errors
/* Response timeouts
/* Connects received
/* Connects sent
/* Bytes received
/* Bytes sent
/* Packets received
/* Packets sent
/* Structure size
/* Structure size

```

```

end NDCDEF;

```

```

/*
/* The following are commonly defined for all logical links
/*

```

```

aggregate LLIDEF structure fill prefix LLIS;
  XWB longword unsigned;
  LLN word unsigned;
  PNA word unsigned;

```

```

  NDC_RT byte dimension NDC$C_LENGTH tag Z;

```

```

  NDC_LZ byte dimension NDC$C_LENGTH tag Z;

```

```

  constant 'LENGTH' equals . prefix LLIS tag K;
  constant 'LENGTH' equals . prefix LLIS tag C;

```

```

/* Pointer to XWB
/* Local link number
/* Partner's node address
/*
/* Network services layer Running Total counters
/*
/* Running total counters
/*
/* Network services layer Last Zeroed counters
/*
/* Last zeroed counters
/* Structure size
/* Structure size

```

```

end LLIDEF;

```

```

end_module $LLIDEF;

```

```

module $OBIDEF;

```

```
/*  
/* NETWORK OBJECT INFORMATION  
/*
```

```
/*  
/* Define CNF storage  
/*
```

```
aggregate OBIDEF structure fill prefix OBIS:
```

```
NUM byte unsigned;  
PRX byte unsigned;  
CHN word unsigned;  
LPR longword unsigned;  
HPR longword unsigned;  
UCB longword unsigned;  
PID longword unsigned;
```

```
/* Object number  
/* Proxy login switch (inbound, outbound, etc)  
/* Channel over which declaration occurred  
/* Low order privilege mask  
/* High order privilege mask  
/* Associated NET UCB if declared task  
/* Associated process i.d. if declared task
```

```
S_NAM longword unsigned;  
S_FID longword unsigned;  
S_USR longword unsigned;  
S_ACC longword unsigned;  
S_PSW longword unsigned;
```

```
/* Name  
/* File id  
/* User id  
/* Account  
/* Password  
/* Structure size  
/* Structure size
```

```
constant 'LENGTH' equals . prefix OBIS tag K;  
constant 'LENGTH' equals . prefix OBIS tag C;
```

```
end OBIDEF;
```

```
end_module $OBIDEF;
```

```
module $CRIDEF;
```

```

/*
/* CIRCUIT INFORMATION
/*

```

```

aggregate CRIDEF structure fill prefix CRIS:

```

```

S_NAM longword unsigned;
OQPID longword unsigned;
CTA longword unsigned;

```

```

STA byte unsigned;
CHN byte unsigned;
LCT word unsigned;

```

```

S_LOO longword unsigned;
HET word unsigned;
FILL_1 word fill prefix CRIDEF tag $$;

```

```

COS byte unsigned;
MRC byte unsigned;
RCT word unsigned;

```

```

S_NUM longword unsigned;

```

```

POL byte unsigned;
PLS byte unsigned;
TYP byte unsigned;
FILL_2 byte fill prefix CRIDEF tag $$;

```

```

S_DTE longword unsigned;

```

```

MBL word unsigned;
MWI byte unsigned;
TRI byte unsigned;

```

```

BBT word unsigned;
TRT word unsigned;

```

```

CHN word unsigned;
USE byte unsigned;
MRB byte unsigned;

```

```

MTR byte unsigned;
ACB byte unsigned;
ACI byte unsigned;
IAB byte unsigned;

```

```

IAI byte unsigned;
IAT byte unsigned;
DYB byte unsigned;
DYI byte unsigned;

```

```

/*
/* Define CNF storage for fields used internally
/*

```

```

/* Circuit name
/* PID of temporary owner of line in service state
/* Absolute due time for counter logging
/*

```

```

/* Define CNF storage for fields defined by the NICE protocol
/*

```

```

/* State
/* X.25 Channel No.
/* Counter timer

```

```

/* Loopback name
/* Hello timer
/* spare

```

```

/* Cost
/* Maximum recalls
/* Recall timer

```

```

/* Call Number

```

```

/* Polling state
/* Polling substate
/* Type
/* spare for alignment

```

```

/* DTE

```

```

/* Maximum block
/* Maximum window
/* Tributary

```

```

/* Babble timer
/* Transmit timer

```

```

/* X.25 channel
/* X.25 Usage
/* Maximum receive buffers

```

```

/* Maximum transmits
/* Active base
/* Active increment
/* Inactive base

```

```

/* Inactive increment
/* Inactive threshold
/* Dying base
/* Dying increment

```

```
DYT byte unsigned; /* Dying threshold
DTH byte unsigned; /* Dead threshold
XPT byte unsigned; /* Transport protocol
MRT byte unsigned; /* Maximum routers on NI

RPR byte unsigned; /* Router priority on NI
constant 'LENGTH' equals . prefix CRIS tag K; /* Structure size
constant 'LENGTH' equals . prefix CRIS tag C; /* Structure size
end CRIDEF;

end_module SCRIDEF;

module SPLIDEF;
```

```

/*
/* PHYSICAL LINE INFORMATION
/*

```

```

aggregate PLIDEF structure fill prefix PLIS;

```

```

  S_NAM longword unsigned;
  CTA longword unsigned;

```

```

  BFN byte unsigned;
  STA byte unsigned;
  SUB byte unsigned;
  PRO byte unsigned;

```

```

  LCT word unsigned;
  STI word unsigned;

```

```

  HTI word unsigned;
  RTT word unsigned;

```

```

  MBL word unsigned;
  MRT byte unsigned;
  MWI byte unsigned;

```

```

  SLT word unsigned;
  DDT word unsigned;

```

```

  DLT word unsigned;
  SRT word unsigned;

```

```

  S_HWA longword unsigned;

```

```

  S_MCD longword unsigned;

```

```

  EPT word unsigned;
  MOD byte unsigned;

```

```

  FILL_1 byte fill prefix PLIDEF tag $$;

```

```

  BFS word unsigned;

```

```

  constant 'LENGTH' equals . prefix PLIS tag K;
  constant 'LENGTH' equals . prefix PLIS tag C;

```

```

end PLIDEF;

```

```

end_module $PLIDEF;

```

```

module $EFIDEF;

```

```

/*
/*
/*

```

```

  Define CNF storage for fields used internally

```

```

/* Line name

```

```

/* Absolute due time for counter logging

```

```

/*

```

```

  Define CNF storage for fields defined by the NICE protocol

```

```

/*

```

```

/* Number of buffers in receive pool

```

```

/* State

```

```

/* Substate

```

```

/* Protocol

```

```

/* Counter timer

```

```

/* Service timer

```

```

/* Holdback timer

```

```

/* Retransmit timer

```

```

/* Maximum block

```

```

/* Maximum retransmits

```

```

/* Maximum window

```

```

/* Scheduling timer

```

```

/* Dead timer

```

```

/* Delay timer

```

```

/* Stream timer

```

```

/* NI hardware address [READ ONLY]

```

```

/* X.25 KMX microcode dump file [WRITE ONLY - ONE SHOT]

```

```

/* Ethernet protocol type

```

```

/* X.25 mode (DTE, DCE, etc.)

```

```

/* (spare for alignment)

```

```

/* Buffer size to override executor buffer size

```

```

/* Structure size

```

```

/* Structure size

```



```

/*
/* EVENT LOGGING FILTER INFORMATION
/*

```

```

aggregate EFIDEF structure fill prefix EFIS;

```

```

  SIN word unsigned;
  SP1 word unsigned;
  B1 longword unsigned;
  B2 longword unsigned;

  S_EVE longword unsigned;
  S_SB1 longword unsigned;
  S_SB2 longword unsigned;
  S_SB3 longword unsigned;
  constant "LENGTH" equals . prefix EFIS tag K;
  constant "LENGTH" equals . prefix EFIS tag C;

```

```

/*
/* Define the CNF structure
/*

```

```

/* Sink node address
/* Spare
/* For user defined use
/* For user defined use

/* Event List
/* For user defined use
/* For user defined use
/* For user defined use
/* Structure size
/* Structure size

```

```

end EFIDEF;

```

```

end_module $EFIDEF;

```

```

module $ESIDEF;

```

```

/*
/* EVENT LOGGING SINK INFORMATION
/*

```

```

constant STA_ON equals 0 prefix ESI tag $C;
constant STA_OFF equals 1 prefix ESI tag $C;
constant STA_HLD equals 2 prefix ESI tag $C;

```

```

/*
/* Define logging sink states
/*
/* Logging is on
/* Logging is off
/* Hold events
/*

```

```

constant SNK_CON equals 1 prefix ESI tag $C;
constant SNK_FIL equals 2 prefix ESI tag $C;
constant SNK_MON equals 3 prefix ESI tag $C;

```

```

/* Define logging sink types
/*
/* Console
/* File
/* Monitor
/*

```

```

/*
/* Define the CNF structure
/*

```

```

aggregate ESIDEF structure fill prefix ESIS;

```

```

  SNK byte unsigned;
  STA byte unsigned;
  SP1 word unsigned;
  B1 longword unsigned;
  B2 longword unsigned;

  S_LNA longword unsigned;
  S_SB1 longword unsigned;
  S_SB2 longword unsigned;
  S_SB3 longword unsigned;

```

```

/* Sink type
/* Sink state
/* Spare
/* For user defined use
/* For user defined use

/* Sink name
/* For user defined use
/* For user defined use
/* For user defined use

```

```
    constant 'LENGTH' equals . prefix ESIS tag K;      /* Structure size
    constant 'LENGTH' equals . prefix ESIS tag C;      /* Structure size
end ESIDEF;
end_module $ESIDEF;
module $SPIDEF;
```

```
/*  
/* NETWORK SERVER PROCESS INFORMATION  
/*
```

```
/*  
/* Define CNF storage  
/*
```

```
aggregate SPIDEF structure fill prefix SPI$;
```

```
  PID longword unsigned;  
  IRP longword unsigned;  
  RNA word unsigned;  
  CHN word unsigned;
```

```
/* Server PID  
/* IRP of waiting DECLSERV QIO. 0 if process active  
/* Remote node address which initially started server  
/* Channel associated with L_IRP (waiting DECLSERV)
```

```
  S_ACS longword unsigned;  
  S_RID longword unsigned;  
  S_SFI longword unsigned;  
  S_NCB longword unsigned;  
  S_PNM longword unsigned;
```

```
/* ACS used initially to start server process  
/* Remote user ID which initially started server  
/* Last (current) filespec given to server  
/* Last (current) NCB given to server  
/* Last (current) process name given to server
```

```
  constant 'LENGTH' equals . prefix SPI$ tag K;  
  constant 'LENGTH' equals . prefix SPI$ tag C;
```

```
/* Structure size  
/* Structure size
```

```
end SPIDEF;
```

```
end_module $SPIDEF;
```

```
module $WQEDEF;
```

```

/*
/* Work Queue Elements (WQE) are used by the ACP to serialize and standardize
/* all schedulable but non-IRP oriented work. Datalink state transition
/* control and events originating from ASTs are examples.
/*
/* The WQE structure is depicted below. The WQESB.SUB field is used to
/* determine if any special processing is needed when the WQE is queued or
/* dequeued as follows:
/*

```

```

aggregate WQEDEF structure fill prefix WQES;

```

```

FLINK longword unsigned; /* Queue forward link
BLINK longword unsigned; /* Queue backward link
SIZE word unsigned; /* Bytes allocated for the WQE
TYPE byte unsigned; /* Structure type code
SUB byte unsigned; /* Structure sub-type code as follows:
/*
constant SUB_BAS equals 0 prefix WQE tag $C; /* The WQE is the base of a list - NOTE low bit clear
/* for this SUB constant only!!!
/*
constant SUB_ACP equals 1 prefix WQE tag $C; /* The WQE was spawned during normal internal ACP
/* activity, e.g., during IOS_ACPCONTROL Qio activity.
/* No special action is required when it is queued.
/* When it is dequeued, dispatch directly to the action
/* routine which responsible for deallocating it.
/*
constant SUB_AST equals 3 prefix WQE tag $C; /* The WQE is the consequence of a miscellaneous AST,
/* e.g., a datalink Qio AST. If its the first entry
/* queued then $WAKE the ACP. When it is dequeued,
/* dispatch directly to the action routine - which is
/* responsible for deallocating it.
/*
constant SUB_MBX equals 5 prefix WQE tag $C; /* The WQE is the consequence of a mailbox read AST. If
/* it is the first element queued then $WAKE the ACP.
/* When it is dequeued, it is sent to the mailbox
/* servicing routine - which permanently owns the WQE.
/*
constant SUB_TIM equals 7 prefix WQE tag $C; /* The WQE is the consequence of a timer AST. If it is
/* the first element queued then $WAKE the ACP. When
/* dequeued, another VMS timer must be set if there are
/* any more elements in the WQE timer queue.
/* Action routine address
/*
ACTION longword unsigned; /* Action routine first parameter
PM1_OVERLAY union fill;
  PM1 longword unsigned;
  PM1_FIELDS structure fill;
    EVT byte unsigned; /* Event code - interpreted in the context of the
/* QUAL field
/*
    QUAL byte unsigned; /* REQIDT qualifier as follows:
/*
    constant QUAL_DLL equals 1 prefix WQE tag $C; /* A data link event - REQIDT is the LPDSW_PTH value
    constant QUAL_RTG equals 2 prefix WQE tag $C; /* An ACP routing event - REQIDT is always zero
    constant QUAL_CTM equals 3 prefix WQE tag $C; /* A counter timer event - REQIDT identifies data base
    constant QUAL_ACT equals 4 prefix WQE tag $C; /* The ACP active timer
    REQIDT word unsigned; /* Request identifier - interpreted in the context of
/* the QUAL field.

```

```
    end PM1_FIELDS;
  end PM1_OVERLAY;
  PM2 longword unsigned;
  EVL_PKT longword unsigned;

  EVL_CODE word unsigned;
  EVL_DT1 byte unsigned;
  EVL_DT2 byte unsigned;
  ADJ_INX word unsigned;
  SPARE word unsigned;
  constant 'LENGTH' equals . prefix WQES tag K;
  constant 'LENGTH' equals . prefix WQES tag C;
end WQEDEF;

end_module $WQEDEF;

module $DLLQIODEF;
```

```
/* Action routine second parameter
/* Ptr to the packet header if the WQE is being used
/* for event logging
/* Event logging code if WQE is used for event logging
/* Event logging immediate data
/* Event logging immediate data
/* Adjacency to which this WQE applies (0 if none)
/* SPARE WORD
/* Structure size and begining of data area
* Structure size and begining of data area
```

```
/*  
/* DLLQIO - Datalink SQIO parameter block  
/*
```

```
aggregate DLLQIODEF structure fill prefix DLLQIOS;  
  FUNC longword unsigned; /* Function code  
  P1 longword unsigned; /* QIO P1 parameter  
  P2 longword unsigned; /* QIO P2 parameter  
  P3 longword unsigned; /* QIO P3 parameter  
  P4 longword unsigned; /* QIO P4 parameter  
  P5 longword unsigned; /* QIO P5 parameter  
  constant 'LENGTH' equals . prefix DLLQIOS tag K; /* Structure size  
  constant 'LENGTH' equals . prefix DLLQIOS tag C; /* Structure size  
end DLLQIODEF;  
  
end_module $DLLQIODEF;  
  
module $DEVTRNDEF;
```

```

/*
/* DEVTRN - Device translation table
/*

```

```

aggregate DEVTRNDEF structure fill prefix DEVTRNS;

```

```

NETMAN byte unsigned; /* Count of Network Management device name
NETMAN character length 5; /* Network Management device name text
VMS byte unsigned; /* Count of VMS device name
VMS character length 3; /* VMS device name text
DEV byte unsigned; /* Device code
/* Define device codes

```

```

constant(

```

```

    UNK /* Unknown device
    . DMC /* DMC-11
    . PCL /* PCL-11
    . DMF /* DMF-32
    . CI /* CI-780
    . DMP /* DMP-11
    . DUP /* DUP-11 (for X.25)
    . KMS /* KMC-11 (for X.25)
    . X25 /* X.25 datalink (datalink mapping)
    . UNA /* DEUNA (Ethernet)
    . PPUNA /* DEUNA operating in point-to-point mode
/* (internal testing purposes only!)

```

```

) equals 0 increment 1 prefix DEVTRNSC_D tag EV;

```

```

PROT byte unsigned; /* Default device protocol (NMASC_LINPR...)

```

```

CHAR OVERLAY union fill;

```

```

    CHAR byte unsigned; /* Device characteristics

```

```

    constant 'LENGTH' equals . prefix DEVTRNS tag K; /* Structure size

```

```

    constant 'LENGTH' equals . prefix DEVTRNS tag C; /* Structure size

```

```

    CHAR BITS structure fill;

```

```

        MULTI bitfield mask; /* Multi-unit device

```

```

    end CHAR BITS;

```

```

end CHAR OVERLAY;

```

```

end DEVTRNDEF;

```

```

end_module $DEVTRNDEF;

```

```

module $NDBDEF;

```

```
/*+
/* NDB - DEFINE OPCOM MESSAGE CODES
/*-
```

```
constant(
  MSG_START
  MSG_SHUT
) equals 1 increment 1 prefix NDB tag $C;
```

```
/* Message codes for OPCOM
```

```
/* DECnet starting
/* DECnet shutting down
```

```
end_module $NDBDEF;
```

N  
/  
/  
/  
/  
/  
/  
a

e  
e  
m



NETACP

NETDRIVER MAP

NETSERVER MAP

DLEDEF SOL

NETPAGED SOL

NETCTL SOL

NMALTRY LIS