


```

000000  TTTTTTTTTT  SSSSSSSS  PPPPPPPP  000000  WW  WW  HH  HH  LL  UU  UU
000000  TTTTTTTTTT  SSSSSSSS  PPPPPPPP  000000  WW  WW  HH  HH  LL  UU  UU
00  00  TT  SS  PP  PP  00  00  WW  WW  HH  HH  LL  UU  UU
00  00  TT  SS  PP  PP  00  00  WW  WW  HH  HH  LL  UU  UU
00  00  TT  SS  PP  PP  00  00  WW  WW  HH  HH  LL  UU  UU
00  00  TT  SS  PP  PP  00  00  WW  WW  HH  HH  LL  UU  UU
00  00  TT  SS  PP  PP  00  00  WW  WW  HH  HH  LL  UU  UU
00  00  TT  SS  PP  PP  00  00  WW  WW  HH  HH  LL  UU  UU
00  00  TT  SS  PP  PP  00  00  WW  WW  HH  HH  LL  UU  UU
00  00  TT  SS  PP  PP  00  00  WW  WW  HH  HH  LL  UU  UU
00  00  TT  SS  PP  PP  00  00  WW  WW  HH  HH  LL  UU  UU
000000  TT  SSSSSSSS  PP  000000  WW  WW  HH  HH  LL  UU  UU
000000  TT  SSSSSSSS  PP  000000  WW  WW  HH  HH  LL  UU  UU

```

```

LL  111111  SSSSSSSS
LL  111111  SSSSSSSS
LL  11  SS
LL  11  SS
LL  11  SS
LL  11  SS
LL  11  SSSSSS
LL  11  SSSSSS
LL  11  SS
LL  11  SS
LL  11  SS
LL  11  SS
LLLLLLLLLLLL  111111  SSSSSSSS
LLLLLLLLLLLL  111111  SSSSSSSS

```

(2)	46
(3)	82

DECLARATIONS
OTSSPOWHLU_R3 - H_floating ** unsigned integer power routine

```
0000 1 .TITLE OTSSPOWHLU - H_floating ** unsigned integer power routine
0000 2 .IDENT /1-001/ ; File: OTSSPOWHLU.MAR Edit: SBL1001
0000 3
0000 4
0000 5 *****
0000 6 *
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28
0000 29 **
0000 30 FACILITY: Language support library, Mathematics division
0000 31
0000 32 ABSTRACT:
0000 33
0000 34 This module contains OTSSPOWHLU_R3, a procedure which raises an
0000 35 H_floating value to an unsigned integer power.
0000 36
0000 37 ENVIRONMENT: Runs at any access mode, AST Reentrant
0000 38
0000 39 AUTHOR: Steven B. Lionel, CREATION DATE: 22-JUL-1981
0000 40
0000 41 MODIFIED BY:
0000 42
0000 43 1-001 - Original. SBL 22-JUL-1981
0000 44 --
```

```
0000 46 .SBTTL DECLARATIONS
0000 47 :
0000 48 : LIBRARY MACRO CALLS:
0000 49 :
0000 50 $$$DEF ; System error codes
0000 51 $CHFDEF ; Define condition handler symbols.
0000 52 $$FDEF ; Define stack frame symbols.
0000 53 $PSLDEF ; Define program status longword
0000 54 ; symbols.
0000 55 :
0000 56 : EXTERNAL DECLARATIONS:
0000 57 :
0000 58 .DSABL GBL ; Force all external symbols to be declared
0000 59 .EXTRN MTH$K_UNDEXP ; Undefined exponentiation
0000 60 .EXTRN MTH$K_FLOOVEMAT ; Floating overflow in Math Library
0000 61 .EXTRN MTH$K_FLOUNDMAT ; Floating underflow in Math Library
0000 62 .EXTRN MTH$$SIGNAL ; Math error routine
0000 63 :
0000 64 : MACROS:
0000 65 :
0000 66 NONE
0000 67 :
0000 68 : EQUATED SYMBOLS:
0000 69 :
0000 70 NONE
0000 71 :
0000 72 : OWN STORAGE:
0000 73 :
0000 74 NONE
0000 75 :
0000 76 : PSECT DECLARATIONS:
0000 77 :
00000000 78 .PSECT _OTSS$CODE PIC, USR, CON, REL, LCL, SHR, -
0000 79 EXE, RD, NOWRT, LONG
0000 80
```



```

0000 139 ;--
0000 140
01FC 0000 141 .ENTRY OTSSPOWHLU_R3, ^M<R2,R3,R4,R5,R6,R7,R8> ; Entry point
0002 142
6D 6F AF 9E 0002 143 MOVAB B^EXC_HANDLER, (FP) ; Translate exceptions to MTH$ errors
0040 8F B8 0006 144 BISPSW #PSL$M_FU ; Enable floating underflow detection
50 08 70FD 000A 145 MOVH #1, R0 ; R0-R3 = initial result
54 04 AC 70FD 000E 146 MOVH base(AP), R4 ; R4-R7 = base
58 14 AC D0 0013 147 MOVL exponent(AP), R8 ; R8 = exponent
06 12 0017 148 BNEQ BEGIN ; Skip if not zero
52 73FD 0019 149 TSTH R2 ; Is base also zero?
23 13 001C 150 BEQL UNDEFINED ; If so, error. Otherwise, answer is
001E 151 ; 1.0.
04 001E 152 RET ; With result of 1.0
001F 153
001F 154 ;+
001F 155 ; Do the first iteration here so that we can clear the high-order exponent
001F 156 ; bit. Afterwards, that bit will be zero so we don't have to worry about
001F 157 ; it.
001F 158 ;-
001F 159
001F 160 BEGIN:
04 58 00 E5 001F 161 BBCC #0, R8, 10$ ; Skip initial multiply
58 58 FF 8F 9C 0023 162 MOVH R4, R0 ; New partial result
0027 163 10$: ROTL #-1, R8, R8 ; Get new low exponent bit and clear
002C 164 ; high bit
12 13 002C 165 BEQL DONE ; Is that all? If so, we're done.
002E 166
002E 167 ;+
002E 168 ; Each time we get here we know that there's at least one more exponent bit
002E 169 ; left, so square our current power of the base.
002E 170 ;-
002E 171
002E 172 LOOP:
54 54 64FD 002E 173 MULH2 R4, R4 ; Square base. This may overflow or
0032 174 ; underflow. In either case, the
0032 175 ; final result would also overflow
0032 176 ; or underflow. Our exception
0032 177 ; handler will catch these cases.
04 58 E9 0032 178 BLBC R8, NEXT_BIT ; See if this exponent bit is on.
0035 179 ; If so, multiply base by product.
50 54 64FD 0035 180 MULH2 R4, R0 ; This too may overflow or underflow,
0039 181 ; which will be caught by the handler.
58 58 FF 8F 78 0039 182 NEXT_BIT:
0039 183 ASHL #-1, R8, R8 ; Get next bit of exponent.
EE 12 003E 184 BNEQ LOOP ; Keep going if not all done.
0040 185
0040 186 DONE:
04 0040 187 RET ; Return with answer in R0-R3.
0041 188
0041 189 ;+
0041 190 ; Undefined exponentation error - 0**0
0041 191 ;-
0041 192
0041 193 UNDEFINED:
7E 00 8F 9A 0041 194 MOVZBL #MTH$K_UNDEXP, -(SP) ; Indicate undefined exponentiation.
5C 01 0F 79 0045 195 ASHQ #15, #T, R0 ; R0-R3 = reserved floating

```

OTSS
Symt
BASE
EXP
EXPL
EXPL
MINU
MTH\$
MTH\$
OTSS
PART
POW
SQUA
SQUA
UNDE

PSE

_OT

Phas

Init
Comm
Pass
Symt
Pass
Symt
Psec
Cros
Ass

The
271
The
240
0 p

Mac

_S2
0 G
The

```

52 7C 0049 196          CLRQ  R2          ; operand
18 11 004B 197          BRB   SIGNAL_ERROR
      004D 198
      004D 199 :+
      004D 200 : EXC_HANDLER unwinds here if we got a floating overflow.
      004D 201 :-
      004D 202
      004D 203 OVERFLOW:
50 7E 00'8F 9A 004D 204      MOVZBL #MTH$K_FLOOVEMAT, -(SP) ; Floating overflow in Math Library
      01 0F 79 C051 205      ASHQ  #15, #T, R0          ; R0-R3 = reserved floating
      52 7C 0055 206      CLRQ  R2          ; operand
      0C 11 0057 207      BRB   SIGNAL_ERROR
      0059 208
      0059 209 :+
      0059 210 : EXC_HANDLER unwinds here if we got a floating underflow.
      0059 211 : If our caller enabled FU, then signal FLOUNDMAT, with a result of zero.
      0059 212 : Otherwise quietly return zero.
      0059 213 :-
      0059 214
      0059 215 UNDERFLOW:
      DF 04 AD 50 7CFD 0059 216      CLRH  R0          ; Initial result
      06 E1 005C 217      BBC   #PSLSV_FU, SFSW_SAVE_PSW(FP), DONE ; Just return if
      7E 00'8F 9A 0061 218      ; caller disabled underflow.
      0061 219      MOVZBL #MTH$K_FLOUNDMAT, -(SP) ; Floating underflow in Math Library
      0065 220      BRB   SIGNAL_ERROR
      0065 221
      0065 222 :+
      0065 223 : Signal a MTH$ error whose code has already been pushed on the stack.
      0065 224 : R0-R3 has either a reserved operand or a zero, depending on the
      0065 225 : exception type.
      0065 226 :-
      0065 227
      0065 228 SIGNAL_ERROR:
      00000000'GF 6D D4 0065 229      CLRL  (FP)          ; Cancel our condition handler
      01 FB 0067 230      CALLS #1, G^MTH$$SIGNAL ; convert to 32-bit condition code
      006E 231      ; and signal a MTH$ error. Omit
      006E 232      ; second argument to show that this
      006E 233      ; is a CALL entry point.
      04 006E 234      RET          ; Return to caller with result in
      006F 235      ; R0-R3
      006F 236

```



```

006F 238 ;+
006F 239 ; EXC_HANDLER - This condition handler gets control if we got an exception
006F 240 ; while performing the exponentiation. If it is a floating overflow,
006F 241 ; then continue execution at OVERFLOW, to cause MTHS_FLOOVEMAT to be
006F 242 ; signalled. Similarly, continue at UNDERFLOW if an underflow was seen.
006F 243 ; Otherwise resignal.
006F 244 ;-
006F 245 :-
006F 246 EXC_HANDLER:
0000 006F 247 .WORD ^M<> ; Entry point
0071 248
50 08 AC D0 0071 249 MOVL CHFSL_MCHARGLST(AP), R0 ; Get mechanism arguments list
08 08 A0 D5 0075 250 TSTL CHFSL_MCH_DEPTH(R0) ; At depth zero?
16 12 0078 251 BNEQ RESIGNAL ; If not, resignal
50 04 AC D0 007A 252 MOVL CHFSL_SIGARGLST(AP), R0 ; Get signal arguments list
51 04 A0 D0 007E 253 MOVL CHFSL_SIG_NAME(R0), R1 ; Get signal name
04B4 8F 51 B1 0082 254 CMPW R1, #SS$ FLTUVF_F ; Overflow fault?
0D 13 0087 255 BEQL GOTO_OVERFLOW ; If so, continue at OVERFLOW
04C4 8F 51 B1 0089 256 CMPW R1, #SS$ FLTUND_F ; Underflow fault?
11 13 008E 257 BEQL GOTO_UNDERFLOW ; If so, continue at UNDERFLOW
0090 258 RESIGNAL:
50 0918 8F 3C 0090 259 MOVZWL #SS$_RESIGNAL, R0 ; Resignal exception
04 0095 260 RET ; Return to VMS exception dispatcher
0096 261
0096 262 GOTO_OVERFLOW:
FC A041 51 60 D0 0096 263 MOVL CHFSL_SIG_ARGS(R0), R1 ; Get number of signal arguments
B1 AF DE 0099 264 MOVAL B^OVERFLOW, -4(R0)[R1] ; Move address of OVERFLOW routine
09 11 009F 265 ; to PC in signal argument list
00A1 266 BRB CONTINUE ; Continue execution
00A1 267
00A1 268 GOTO_UNDERFLOW:
FC A041 51 60 D0 00A1 269 MOVL CHFSL_SIG_ARGS(R0), R1 ; Get number of signal arguments
B2 AF DE 00A4 270 MOVAL B^UNDERFLOW, -4(R0)[R1] ; Move address of UNDERFLOW routine
00AA 271 ; to PC in signal argument list
00AA 272 ; BRB CONTINUE ; Continue execution
00AA 273
00AA 274 CONTINUE:
50 01 D0 00AA 275 MOVL #SS$_CONTINUE, R0 ; Continue at PC in signal list
04 00AD 276 RET ; Return to VMS exception dispatcher
00AE 277
00AE 278
00AE 279 .END ; End of module OTSSPOWHLU
    
```

BASE	=	00000004		
BEGIN		0000001F	R	02
CHFSL_MCHARGLST	=	00000008		
CHFSL_MCH_DEPTH	=	00000008		
CHFSL_SIGARGLST	=	00000004		
CHFSL_SIG_ARGS	=	00000000		
CHFSL_SIG_NAME	=	00000004		
CONTINUE		000000AA	R	02
DONE		00000040	R	02
EXC_HANDLER		0000006F	R	02
EXPONENT	=	00000014		
GOTO_OVERFLOW		00000096	R	02
GOTO_UNDERFLOW		000000A1	R	02
LOOP		0000002E	R	02
MTHSSIGNAL		*****	X	00
MTHSK_FLOOVEMAT		*****	X	00
MTHSK_FLOUNDMAT		*****	X	00
MTHSK_UNDEXP		*****	X	00
NEXT_BIT		00000039	R	02
OTSSPOWHLU_R3		00000000	RG	02
OVERFLOW		0000004D	R	02
PSLSM_FU	=	00000040		
PSLSV_FU	=	00000006		
RESIGNAL		00000090	R	02
SFSW_SAVE_PSW	=	00000004		
SIGNAL_ERROR		00000065	R	02
SSS_CONTINUE	=	00000001		
SSS_FLTOVF_F	=	00000484		
SSS_FLTUND_F	=	000004C4		
SSS_RESIGNAL	=	00000918		
UNDEFINED		00000041	R	02
UNDERFLOW		00000059	R	02

-----+
! Psect synopsis !
-----+

PSECT name	Allocation	PSECT No.	Attributes												
.ABS	00000000 (0.)	00 (0.)	NOPIC USR	CON	ABS	LCL	NOSHR	NOEXE	NORD	NOWRT	NOVEC	BYTE			
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR	CON	ABS	LCL	NOSHR	EXE	RD	WRT	NOVEC	BYTE			
_OTSSCODE	000000AE (174.)	02 (2.)	PIC USR	CON	REL	LCL	SHR	EXE	RD	NOWRT	NOVEC	LONG			

-----+
! Performance indicators !
-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	35	00:00:00.12	00:00:01.29
Command processing	115	00:00:00.59	00:00:05.10
Pass 1	206	00:00:05.01	00:00:13.88
Symbol table sort	0	00:00:00.77	00:00:01.22
Pass 2	61	00:00:01.13	00:00:02.99
Symbol table output	6	00:00:00.05	00:00:00.11
Psect synopsis output	2	00:00:00.03	00:00:00.05
Cross-reference output	0	00:00:00.00	00:00:00.00

Assembler run totals 427 00:00:07.70 00:00:24.70

The working set limit was 1200 pages.
26519 bytes (52 pages) of virtual memory were used to buffer the intermediate code.
There were 30 pages of symbol table space allocated to hold 508 non-local and 1 local symbols.
279 source lines were read in Pass 1, producing 13 object records in Pass 2.
11 pages of virtual memory were used to define 10 macros.

+-----+
! Macro library statistics !
+-----+

Macro library name	Macros defined
-----	-----
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	7

562 GETS were required to define 7 macros.

There were no errors, warnings or information messages.

MACRO/ENABLE=SUPPRESSION/DISABLE=(GLOBAL,TRACEBACK)/LIS=LIS\$:OTSPOWHLU/OBJ=OBJ\$:OTSPOWHLU MSRC\$:OTSPOWHLU/UPDATE=(ENH\$:OTSPOWHLU)

0265 AH-BT13A-SE
VAX/VMS V4.0

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This image displays a grid of 100 terminal window screenshots, arranged in 10 rows and 10 columns. Each window shows a different system utility or data display, typical of a VAX/VMS environment. The windows are densely packed and contain various types of information, including:

- System status reports (e.g., "OTSPOWHH LIS", "OTSPOWII LIS", "OTSPOWRJ LIS", "OTSPOWGLU LIS", "OTSPOWHLU LIS", "OTSPOWHU LIS", "OTSPOWUL LIS", "OTSPOWRR LIS", "OTSPOWJU LIS", "OTSPOWRLU LIS")
- Data tables and lists (e.g., "LUXPOWGG LIS", "LUXPOWCU LIS", "LUXPOWRR LIS", "LUXEXP LIS", "LUXGSTNCO LIS")
- System logs and error messages
- Configuration files and settings
- Performance metrics and graphs

The text in the windows is small and often difficult to read, but the overall layout is consistent, showing a variety of system management tools and data outputs.