


```

000000  TTTTTTTTTT  SSSSSSSS  PPPPPPPP  000000  WW  WW  GGGGGGGG  LL  UU  UU
000000  TTTTTTTTTT  SSSSSSSS  PPPPPPPP  000000  WW  WW  GGGGGGGG  LL  UU  UU
00 00  TT  SS  PP  PP  00 00  WW  WW  GG  LL  UU  UU
00 00  TT  SS  PP  PP  00 00  WW  WW  GG  LL  UU  UU
00 00  TT  SS  PP  PP  00 00  WW  WW  GG  LL  UU  UU
00 00  TT  SS  PP  PP  00 00  WW  WW  GG  LL  UU  UU
00 00  TT  SS  PP  PP  00 00  WW  WW  GG  LL  UU  UU
00 00  TT  SS  PP  PP  00 00  WW  WW  GG  LL  UU  UU
00 00  TT  SS  PP  PP  00 00  WW  WW  GG  LL  UU  UU
00 00  TT  SS  PP  PP  00 00  WW  WW  GG  LL  UU  UU
00 00  TT  SS  PP  PP  00 00  WWW WW  GG  LL  UU  UU
00 00  TT  SS  PP  PP  00 00  WWW WW  GG  LL  UU  UU
000000  TTTT  SSSSSSSS  P  000000  WW  WW  GGGGGG  LLLLLLLLLL  UUUUUUUUUU  ....
000000  TTTT  SSSSSSSS  P  000000  WW  WW  GGGGGG  LLLLLLLLLL  UUUUUUUUUU  ....

```

```

LL  IIIIII  SSSSSSSS
LL  IIIIII  SSSSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SSSSSS
LL  II  SSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SS
LLLLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLLLL  IIIIII  SSSSSSSS

```

OTSSPOWGLU
Table of contents

- G_floating ** unsigned integer power r 16-SEP-1984 02:00:02 VAX/VMS Macro V04-00

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DECLARATIONS
OTSSPOWGLU - G_floating ** unsigned integer power routine

```
0000 1 .TITLE OTSS$POWGLU - G_floating ** unsigned integer power routine
0000 2 .IDENT /1-001/ ; File: OTSS$POWGLU.MAR Edit: SBL1001
0000 3
0000 4
0000 5 *****
0000 6 *
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28
0000 29 **
0000 30 FACILITY: Language support procedures, Mathematics division
0000 31
0000 32 ABSTRACT:
0000 33
0000 34 This module contains OTSS$POWDLU, a procedure which raises a
0000 35 G_floating value to an unsigned integer power.
0000 36
0000 37 ENVIRONMENT: Runs at any access mode, AST Reentrant
0000 38
0000 39 AUTHOR: Steven B. Lionel, CREATION DATE: 22-JUL-1981
0000 40
0000 41 MODIFIED BY:
0000 42
0000 43 1-001 - Original. SBL 22-JUL-1981
0000 44 --
```

```
0000 46 .SBTTL DECLARATIONS
0000 47 :
0000 48 : LIBRARY MACRO CALLS:
0000 49 :
0000 50 $SSDEF ; System error codes
0000 51 $CHFDEF ; Define condition handler symbols.
0000 52 $SFDEF ; Define stack frame symbols.
0000 53 $PSLDEF ; Define program status longword
0000 54 ; symbols.
0000 55 :
0000 56 : EXTERNAL DECLARATIONS:
0000 57 :
0000 58 .DSABL GBL ; Force all external symbols to be declared
0000 59 .EXTRN MTH$K_UNDEXP ; Undefined exponentiation
0000 60 .EXTRN MTH$K_FLOOVEMAT ; Floating overflow in Math Library
0000 61 .EXTRN MTH$K_FLOUNDMAT ; Floating underflow in Math Library
0000 62 .EXTRN MTH$$SIGNAL ; Math error routine
0000 63 :
0000 64 : MACROS:
0000 65 :
0000 66 : NONE
0000 67 :
0000 68 : EQUATED SYMBOLS:
0000 69 :
0000 70 : NONE
0000 71 :
0000 72 : OWN STORAGE:
0000 73 :
0000 74 : NONE
0000 75 :
0000 76 : PSECT DECLARATIONS:
0000 77 :
00000000 78 .PSECT _OTSS$CODE PIC, USR, CON, REL, LCL, SHR, -
0000 79 EXE, RD, NOWRT, LONG
0000 80
```

OTS
2-C
2E2
6A6
EB7
DA4
EAS
ACC
DA1
4AC
C9E
0A2
2BE
87E
205
3C5
1BA
9DE
E0C
291
DB7
62E
00C
52A
00C
2A1
64E
FOC
AF7
8E4
1A8
4E5
46E
CDS
00C
338
CEE
77C
8A1
386
642
769
5F1
BA7
00
DB1
338
E71
D61
69
EA
ADI
701
38
65
EC

```
0000 82 .SBTTL OTSS$POWGLU - G_floating ** unsigned integer power routine
0000 83 :++
0000 84 : FUNCTIONAL DESCRIPTION:
0000 85 :
0000 86 : Raise a G_floating value to an unsigned integer power giving
0000 87 : a G_floating result.
0000 88 :
0000 89 : The result is given by:
0000 90 :
0000 91 : base    exponent    result
0000 92 : any     > 0          product (base * 2**i) where i is each
0000 93 :         > 0          non-zero bit position in exponent
0000 94 :
0000 95 :
0000 96 : > 0     = 0          1.0
0000 97 : = 0     = 0          Undefined exponentation
0000 98 : < 0     = 0          1.0
0000 99 :
0000 100 :
0000 101 : CALLING SEQUENCE:
0000 102 :
0000 103 :     result.wg.v = OTSS$POWGLU (base.rg.v, exponent.rlu.v)
0000 104 :
0000 105 : FORMAL PARAMETERS:
0000 106 :
0000 107 :
00000004 0000 108 :     base = 4          ; G_floating base. Note that this is passed by
0000 109 :                     ; immediate value in two argument list positions,
0000 110 :                     ; which is a violation of the calling standard.
0000 111 :                     ; This is allowed for language support procedures.
0000000C 0000 112 :
0000 113 :     exponent = 12    ; Unsigned longword integer exponent
0000 114 :
0000 115 :
0000 116 : IMPLICIT INPUTS:
0000 117 :
0000 118 :     NONE
0000 119 :
0000 120 : IMPLICIT OUTPUTS:
0000 121 :
0000 122 :     NONE
0000 123 :
0000 124 : ROUTINE VALUE:
0000 125 :
0000 126 :     The base raised to the exponent's power.
0000 127 :
0000 128 : SIDE EFFECTS:
0000 129 :
0000 130 :     May signal:
0000 131 :         MTH$_FLOOVEMAT - floating overflow in Math Library
0000 132 :         MTH$_FLOUNDMAT - floating underflow in Math Library, only
0000 133 :                         if the caller has FU enabled.
0000 134 :         MTH$_UNDEXP   - undefined exponentiation, if both base and
0000 135 :                         exponent are zero.
0000 136 :
0000 137 : --
0000 138
```

OT\$
2-
000
000
D2
000
C14
ESC
590
4D
738
F21
AA
84
BA
000
2EE
214
760
F90
770
8E0
234
48E
EEA
280
97
07E
000
000

```

001C 0000 139 .ENTRY OTSSPOWGLU, ^M<R2,R3,R4> ; Entry point
0002 140
6D 6A'AF 9E 0002 141 MOVAB B^EXC HANDLER, (FP) ; Translate exceptions to MTH$ errors
0040 8F B8 0006 142 BISPSW #PSL$M_FU ; Enable floating underflow detection
50 08 50FD 000A 143 MOVG #1, R0 ; R0/R1 = initial result
52 04 AC 50FD 000E 144 MOVG base(AP), R2 ; R2/R3 = base
54 0C AC D0 0013 145 MOVL exponent(AP), R4 ; R4 = exponent
06 12 0017 146 BNEQ BEGIN ; Skip if not zero
52 53FD 0019 147 TSTG R2 ; Is base also zero?
23 13 001C 148 BEQL UNDEFINED ; If so, error. Otherwise, answer is
001E 149 ; 1.0.
04 001E 150 RET ; With result of 1.0
001F 151
001F 152 ;+
001F 153 ; Do the first iteration here so that we can clear the high-order exponent
001F 154 ; bit. Afterwards, that bit will be zero so we don't have to worry about
001F 155 ; it.
001F 156 ;-
001F 157
001F 158 BEGIN:
04 54 00 E5 001F 159 BBCC #0, R4, 10$ ; Skip initial multiply
54 54 50 52 50FD 0023 160 MOVG R2, R0 ; New partial result
54 54 FF 8F 9C 0027 161 10$: ROTL #-1, R4, R4 ; Get new low exponent bit and clear
; high bit
12 13 002C 162 BEQL DONE ; Is that all? If so, we're done.
002E 163
002E 164 ;+
002E 165 ; Each time we get here we know that there's at least one more exponent bit
002E 166 ; left, so square our current power of the base.
002E 167 ;-
002E 168
002E 169
002E 170 LOOP:
52 52 44FD 002E 171 MULG2 R2, R2 ; Square base. This may overflow or
; underflow. In either case, the
; final result would also overflow
; or underflow. Our exception
; handler will catch these cases.
04 54 E9 0032 172 ; See if this exponent bit is on.
; If so, multiply base by product.
50 52 44FD 0032 173 ; This too may overflow or underflow,
; which will be caught by the handler.
0032 174
0032 175
0032 176 BLBC R4, NEXT_BIT
0035 177
0035 178 MULG2 R2, R0
0039 179
0039 180 NEXT_BIT:
54 54 FF 8F 78 0039 181 ASHL #-1, R4, R4 ; Get next bit of exponent.
EE 12 003E 182 BNEQ LOOP ; Keep going if not all done.
0040 183
0040 184 DONE:
04 0040 185 RET ; Return with answer in R0/R1.
0041 186
0041 187 ;+
0041 188 ; Undefined exponentation error - 0**0
0041 189 ;-
0041 190
0041 191 UNDEFINED:
7E 00'8F 9A 0041 192 MOVZBL #MTH$K_UNDEXP, -(SP) ; Indicate undefined exponentiation.
50 01 0F 79 0045 193 ASHQ #15, #T, R0 ; R0/R1 = reserved floating operand
15 11 0049 194 BRB SIGNAL_ERROR
004B 195

```

```
004B 196 :+
004B 197 : EXC_HANDLER unwinds here if we got a floating overflow.
004B 198 :-
004B 199
004B 200 OVERFLOW:
50 7E 01 00'8F 9A 004B 201 MOVZBL #MTH$K_FLOOVEMAT, -(SP) ; Floating overflow in Math Library
79 004F 202 ASHQ #15, #T, R0 ; R0/R1 = reserved floating operand
11 0053 203 BRB SIGNAL_ERROR
0055 204
0055 205 :+
0055 206 : EXC_HANDLER unwinds here if we got a floating underflow.
0055 207 : If our caller enabled FU, then signal FLOUNDMAT, with a result of zero.
0055 208 : Otherwise quietly return zero.
0055 209 :-
0055 210
0055 211 UNDERFLOW:
E4 04 AD 50 7C 0055 212 CLRG R0 ; Initial result
06 E1 0057 213 BBC #PSL$V_FU, SF$W_SAVE_PSW(FP), DONE ; Just return if
7E 00'8F 9A 005C 214 ; caller disabled underflow.
0060 215 MOVZBL #MTH$K_FLOUNDMAT, -(SP) ; Floating underflow in Math Library
0060 216 : BRB SIGNAL_ERROR
0060 217
0060 218 :+
0060 219 : Signal a MTH$ error whose code has already been pushed on the stack.
0060 220 : R0/R1 has either a reserved operand or a zero, depending on the
0060 221 : exception type.
0060 222 :-
0060 223
0060 224 SIGNAL_ERROR:
00000000'GF 6D D4 0060 225 CLRL (FP) ; Cancel our condition handler
01 FB 0062 226 CALLS #1, G^MTH$$SIGNAL ; convert to 32-bit condition code
0069 227 ; and signal a MTH$ error. Omit
0069 228 ; second argument to show that this
0069 229 ; is a CALL entry point.
04 0069 230 RET ; Return to caller with result in
006A 231 ; R0/R1
006A 232
```



```

006A 234 :+
006A 235 : EXC_HANDLER - This condition handler gets control if we got an exception
006A 236 : while performing the exponentiation. If it is a floating overflow,
006A 237 : then continue execution at OVERFLOW, to cause MTH$_FLOOVEMAT to be
006A 238 : signalled. Similarly, continue at UNDERFLOW if an underflow was seen.
006A 239 : Otherwise resignal.
006A 240 :-
006A 241 :-
0000 006A 242 EXC_HANDLER:
006A 243 .WORD ^M<> ; Entry point
006C 244
50 08 AC D0 006C 245 MOVL CHF$M_MCHARGLST(AP), R0 ; Get mechanism arguments list
08 08 AO D5 0070 246 TSTL CHF$M_MCH_DEPTH(R0) ; At depth zero?
16 12 0073 247 BNEQ RESIGNAL ; if not, resignal
50 04 AC D0 0075 248 MOVL CHF$M_SIGARGLST(AP), R0 ; Get signal arguments list
51 04 AO D0 0079 249 MOVL CHF$M_SIG_NAME(R0), P1 ; Get signal name
04B4 8F 51 B1 007D 250 CMPW R1, #SS$ FLT0VF_F ; Overflow fault?
0D 13 0082 251 BEQL GOTO_OVERFLOW ; If so, continue at OVERFLOW
04C4 8F 51 B1 0084 252 CMPW R1, #SS$ FLTUND_F ; Underflow fault?
11 13 0089 253 BEQL GOTO_UNDERFLOW ; If so, continue at UNDERFLOW
008B 254 RESIGNAL:
50 0918 8F 3C 008B 255 MOVZWL #SS$_RESIGNAL, R0 ; Resignal exception
04 0090 256 RET ; Return to VMS exception dispatcher
0091 257
0091 258 GOTO_OVERFLOW:
FC A041 51 60 D0 0091 259 MOVL CHF$M_SIG_ARGS(R0), R1 ; Get number of signal arguments
B4 AF DE 0094 260 MOVAL B^OVERFLOW, -4(R0)[R1] ; Move address of OVERFLOW routine
09 11 009A 261 BRB CONTINUE ; to PC in signal argument list
009C 262 ; Continue execution
009C 263
009C 264 GOTO_UNDERFLOW:
FC A041 51 60 D0 009C 265 MOVL CHF$M_SIG_ARGS(R0), R1 ; Get number of signal arguments
B3 AF DE 009F 266 MOVAL B^UNDERFLOW, -4(R0)[R1] ; Move address of UNDERFLOW routine
00A5 267 ; to PC in signal argument list
00A5 268 ; Continue execution
00A5 269
50 01 D0 00A5 270 CONTINUE:
04 00A5 271 MOVL #SS$_CONTINUE, R0 ; Continue at PC in signal list
00A8 272 RET ; Return to VMS exception dispatcher
00A9 273
00A9 274
00A9 275 .END ; End of module OTSS$POWGLU
    
```

```

BASE = 00000004
BEGIN = 0000001F R 02
CHFSL_MCHARGLST = 00000008
CHFSL_MCH_DEPTH = 00000008
CHFSL_SIGARGLST = 00000004
CHFSL_SIG_ARGS = 00000000
CHFSL_SIG_NAME = 00000004
CONTINUE = 000000A5 R 02
DONE = 00000040 R 02
EXC_HANDLER = 0000006A R 02
EXPONENT = 0000000C
GOTO_OVERFLOW = 00000091 R 02
GOTO_UNDERFLOW = 0000009C R 02
LOOP = 0000002E R 02
MTHSSIGNAL ***** X 00
MTHSK_FLOOVEMAT ***** X 00
MTHSK_FLOUNDMAT ***** X 00
MTHSK_UNDEXP ***** X 00
NEXT_BIT = 00000039 R 02
OTSSPOWGLU = 00000000 RG 02
OVERFLOW = 0000004B R 02
PSLSM_FU = 00000040
PSLSV_FU = 00000006
RESIGNAL = 0000008B R 02
SFSW_SAVE_PSW = 00000004
SIGNAL_ERROR = 00000060 R 02
SSS_CONTINUE = 00000001
SSS_FLTOVF_F = 000004B4
SSS_FLTUND_F = 000004C4
SSS_RESIGNAL = 00000918
UNDEFINED = 00000041 R 02
UNDERFLOW = 00000055 R 02

```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
_OTSSCODE	000000A9 (169.)	02 (2.)	PIC USR CON REL LCL SHR EXE RD NOWRT NOVEC LONG

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	31	00:00:00.05	00:00:00.99
Command processing	132	00:00:00.47	00:00:02.68
Pass 1	208	00:00:04.84	00:00:13.57
Symbol table sort	0	00:00:00.77	00:00:01.24
Pass 2	62	00:00:01.07	00:00:03.44
Symbol table output	5	00:00:00.05	00:00:00.08
Psect synopsis output	2	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00

Assembler run totals 442 00:00:07.27 00:00:22.11
The working set limit was 1200 pages.
26459 bytes (52 pages) of virtual memory were used to buffer the intermediate code.
There were 30 pages of symbol table space allocated to hold 508 non-local and 1 local symbols.
275 source lines were read in Pass 1, producing 13 object records in Pass 2.
11 pages of virtual memory were used to define 10 macros.

! Macro library statistics !

Macro library name	Macros defined
-----	-----
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	7

562 GETS were required to define 7 macros.

There were no errors, warnings or information messages.

MACRO/ENABLE=SUPPRESSION/DISABLE=(GLOBAL,TRACEBACK)/LIS=LIS\$:OTSP0WGLU/OBJ=OBJ\$:OTSP0WGLU MSRC\$:OTSP0WGLU/UPDATE=(ENH\$:OTSP0WGLU)

0265 AH-BT13A-SE
VAX/VMS V4.0

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This image displays a grid of 100 terminal window screenshots, arranged in 10 rows and 10 columns. Each window shows a different view of system data, including logs, performance metrics, and configuration files. The windows are titled with various identifiers such as 'OTSPOWHH LIS', 'OTSPOWII LIS', 'OTSPOWRJ LIS', 'UUXPOWGG LIS', 'OTSPOWGLU LIS', 'OTSPOWHLU LIS', 'OTSPOWHJ LIS', 'UUXPOWCU LIS', 'UUXPOWRR LIS', 'OTSPOWLUL LIS', 'OTSPOWRR LIS', 'OTSPOWJU LIS', 'UUXEXP LIS', 'UUXGSTNCO LIS', and 'OTSPOWRLU LIS'. The content within the windows is dense and technical, typical of a VAX/VMS system environment. The overall appearance is that of a multi-processor system's monitoring or diagnostic interface.