



```

000000  TTTTTTTTTT  SSSSSSSS  PPPPPPPP  000000  WW  WW  CCCCCCCC  DDDDDDDD  JJ
000000  TTTTTTTTTT  SSSSSSSS  PPPPPPPP  000000  WW  WW  CCCCCCCC  DDDDDDDD  JJ
00 00  TT  SS  PP  PP  00 00  WW  WW  CC  DD  DD  JJ
00 00  TT  SS  PP  PP  00 00  WW  WW  CC  DD  DD  JJ
00 00  TT  SS  PP  PP  00 00  WW  WW  CC  DD  DD  JJ
00 00  TT  SS  PP  PP  00 00  WW  WW  CC  DD  DD  JJ
00 00  TT  SS  PP  PP  00 00  WW  WW  CC  DD  DD  JJ
00 00  TT  SS  PP  PP  00 00  WW  WW  CC  DD  DD  JJ
00 00  TT  SS  PP  PP  00 00  WW  WW  CC  DD  DD  JJ
00 00  TT  SS  PP  PP  00 00  WW  WW  CC  DD  DD  JJ
00 00  TT  SS  PP  PP  00 00  WWW WWW  CC  DD  DD  JJ
00 00  TT  SS  PP  PP  00 00  WWW WWW  CC  DD  DD  JJ
000000  TTTT  SSSSSSSS  PP  000000  WW  WW  CCCCCCCC  DDDDDDDD  JJJJJJ
000000  TTTT  SSSSSSSS  PP  000000  WW  WW  CCCCCCCC  DDDDDDDD  JJJJJJ

```

```

LL  IIIIII  SSSSSSSS
LL  IIIIII  SSSSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SSSSSS
LL  II  SSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

|     |    |
|-----|----|
| (2) | 47 |
| (3) | 56 |
| (4) | 90 |

|                 |                                 |
|-----------------|---------------------------------|
| HISTORY         | : Detailed Current Edit History |
| DECLARATIONS    |                                 |
| OTSS\$POWCDJ_R3 | - D COMPLEX*16 ** INTEGER*4     |

```
0000 1 .TITLE OTSSPOWCDJ - D COMPLEX*16 ** INTEGER*4 power routine
0000 2 .IDENT /1-003/ ; File OTSSPOWCDJ.MAR Edit: SBL1003
0000 3
0000 4 :*****
0000 5 :*
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0000 23 :*
0000 24 :*
0000 25 :*****
0000 26 :
0000 27 :
0000 28 :
0000 29 : FACILITY: Language support library - user callable
0000 30 :++
0000 31 : ABSTRACT:
0000 32 :
0000 33 : D COMPLEX*16 base to INTEGER*4 power.
0000 34 : Floating overflow can occur.
0000 35 : Undefined exponentiation can occur if
0000 36 : base = (0.,0.) and exp <=0
0000 37 :
0000 38 :--
0000 39 :
0000 40 : VERSION: 1
0000 41 :
0000 42 : HISTORY:
0000 43 : AUTHOR:
0000 44 : Steven B. Lionel, 27-July-1979
0000 45 :
```

OTSSPOWCDJ  
1-003

```
0000 47 .SBTTL HISTORY ; Detailed Current Edit History
0000 48
0000 49
0000 50 : Edit History
0000 51 : 1-001 - Adapted from OTSSPOWCDJ version 1-003. SBL 27-July-1979
0000 52 : 1-002 - Correct bug in testing for undefined result with negative powers.
0000 53 : SPR 11-35262 SBL 22-Jan-1981
0000 54 : 1-003 - Use general mode addressing. SBL 30-Nov-1981
```

OT  
Sy  
BA  
EX  
MT  
MT  
MT  
OT  
OT  
  
PS  
--  
\_O  
\_O  
  
Ph  
--  
In  
Co  
Pa  
Sy  
Pa  
Sy  
Ps  
Cr  
As  
  
Th  
25  
Th  
22  
1  
  
Ma  
--  
\_S  
\_O  
Th  
MA

```
0000 56          .SBTTL  DECLARATIONS
0000 57
0000 58 :
0000 59 : INCLUDE FILES:
0000 60 :
0000 61 :
0000 62 : EXTERNAL SYMBOLS:
0000 63 :
0000 64 :
0000 65          .DSABL  GBL
0000 66          .EXTRN  MTH$$SIGNAL          ; Math error routine
0000 67          .EXTRN  OTS$DIVCD R3        ; COMPLEX division routine
0000 68          .EXTRN  MTH$K_UNDEXP
0000 69
0000 70 :
0000 71 : MACROS:
0000 72 :
0000 73 :
0000 74 :
0000 75 : EQUATED SYMBOLS:
0000 76 :
0000 77 :
0000 78 :
0000 79 : OWN STORAGE:
0000 80 :
0000 81 :
0000 82 :
0000 83 : PSECT DECLARATIONS:
0000 84 :
0000 85 :
0000 86          .PSECT  _OTS$CODE PIC,SHR,LONG,EXE,NOWRT
0000 87          ; program section for OTS$ code
0000 88
```

```

0000 90 .SBTTL OTSSPOWCDJ_R3 - D COMPLEX*16 ** INTEGER*4
0000 91 :
0000 92 : **
0000 93 : FUNCTIONAL DESCRIPTION:
0000 94 : D COMPLEX*16 result = D COMPLEX*16 base ** INTEGER*4 exponent
0000 95 : The COMPLEX result is given by:
0000 96 :
0000 97 : base          exponent          result
0000 98 :
0000 99 : any           >0                PRODUCT (base * 2**i) where
0000 100 :                                     i is each non-zero bit in
0000 101 :                                     exponent.
0000 102 :
0000 103 : (0., 0.)     <=0                Undefined exponentiation.
0000 104 :
0000 105 : not (0., 0.) <0                PRODUCT (base * 2**i) where
0000 106 :                                     i is each non-zero bit in
0000 107 :                                     !exponent!.
0000 108 :
0000 109 : not (0., 0.) =0                (1.0, 0.0)
0000 110 :
0000 111 : Floating overflow can occur.
0000 112 : Undefined exponentiation occurs if base is 0 and
0000 113 : exponent is 0 or negative.
0000 114 :
0000 115 : CALLING SEQUENCE:
0000 116 :
0000 117 : result.wdc.v = OTSSPOWCDJ_R3 (base.rdc.v, exponent.rl.v)
0000 118 :
0000 119 : INPUT PARAMETERS:
0000 120 : base = 4 ; D COMPLEX*16 base passed by VALUE!
0000 121 : exponent = 20 ; Longword integer exponent by value.
0000 122 :
0000 123 : IMPLICIT INPUTS:
0000 124 : NONE
0000 125 :
0000 126 : OUTPUT PARAMETERS:
0000 127 : NONE
0000 128 :
0000 129 : IMPLICIT OUTPUTS:
0000 130 : NONE
0000 131 :
0000 132 : FUNCTION VALUE:
0000 133 :
0000 134 : THE D COMPLEX*16 result is returned in registers R0-R3.
0000 135 : This is a violation of the VAX calling standard, but is
0000 136 : excused for compiled code support routines.
0000 137 :
0000 138 :
0000 139 : SIDE EFFECTS:
0000 140 :
0000 141 : Modifies registers R0-R3!
0000 142 : SSS FLTOVF - Floating overflow
0000 143 : SIGNALs MTHS UNDEXP (82 = ' UNDEFINED EXPONENTATION') if
0000 144 : base is 0 and exponent is 0 or negative.
0000 145 :
0000 146 : --
    
```

00000004  
00000014

```

01F0 0000 148 .ENTRY OTSSPOWCDJ_R3, ^M<R4,R5,R6,R7,R8>
      0002 149 ; disable integer overflow
54 04 AC 7D 0002 150 MOVQ base(AP), R4 ; R4-R7 gets COMPLEX base
56 0C AC 7D 0006 151 MOVQ base+8(AP), R6
58 14 AC D0 000A 152 MOVL exponent(AP), R8 ; R8 = longword exponent
      03 18 000E 153 BGEQ 1$ ; R8 = ! exponent !
      58 58 CE 0010 154 MNEGL R8, R8
OF 58 00 E5 0013 155 1$: BBCC #0, R8, EVEN ; branch if even and clear low bit
      50 54 70 0017 156 MOVD R4, R0 ; R0-R3 = initial result
      52 56 70 001A 157 MOVD R6, R2
58 58 FF 8F 9C 001D 158 ROTL #-1, R8, R8 ; R8 = unsigned_exponent / 2
      5E 13 0022 159 BEQL DONE ; done if exponent was 1
      2D 11 0024 160 BRB SQUAR1 ; else use rest of exponent
      0026 161
      0026 162 EVEN:
      50 08 70 0026 163 MOVD #1, R0 ; R0-R3 = initial result
      52 7C 0029 164 CLRQ R2 ; (1.0, 0.0)
58 58 FF 8F 9C 002B 165 ROTL #-1, R8, R8 ; R8 = unsigned_exponent / 2
      21 12 0030 166 BNEQ SQUAR1 ; branch if exponent not 0
      54 73 0032 167 TSTD R4 ; exponent was 0, text RP(base)
      4C 12 0034 168 BNEQ DONE ; done if non-0, answer is 1.0
      56 73 0036 169 TSTD R6 ; IP(base) better not be zero
      48 12 0038 170 BNEQ DONE ; it isn't return 1.0
      003A 171
      003A 172 UNDEFINED:
      50 01 OF 79 003A 173 ASHQ #15, #1, R0 ; return R0-R3 = reserved operands
      52 01 OF 79 003E 174 ASHQ #15, #1, R2
      7E 00 8F 9A 0042 175 MOVZBL #MTH$K_UNDEXP, -(SP) ; FORTRAN error number
00000000 GF 01 FB 0046 176 CALLS #1, G^MTH$$SIGNAL ; ; convert to 32-bit condition code
      004D 177 ; and SIGNAL MTH$_UNDEXP
      04 004D 178 RET
      004E 179
      58 58 FF 8F 78 004E 180 SQUAR: ASHL #-1, R8, R8 ; R8 = !reduced exponent! / 2
      0053 182 ;
      0053 183 ; R4-R7 = square current base
      0053 184 ;
      0053 185 SQUAR1:
      7E 56 54 65 0053 186 MULD3 R4, R6, -(SP) ; (SP) = tmp = RP(base)*IP(base)
      54 54 64 0057 187 MULD2 R4, R4 ; R4-R5 = RP(base)**2
      56 56 64 005A 188 MULD2 R6, R6 ; R6-R7 = IP(base)**2
      54 56 62 005D 189 SUBD2 R6, R4 ; R4-R5 = RP(base)**2 - IP(base)**2
56 8E 6E 61 0060 190 ADDD3 (SP), (SP)+, R6 ; R6-R7 = 2*(RP(base)*IP(base))
      E7 58 E9 0064 191 BLBC R8, SQUAR ; branch if next exponent bit is 0
      0067 192 ;
      0067 193 ; R0-R3 = partial result * current power of base
      0067 194 ;
      7E 56 50 65 0067 195 MULD3 R0, R6, -(SP) ; (SP) = tmp = RP(part) * IP(base)
      50 54 64 006B 196 MULD2 R4, R0 ; R0-R1 = RP(part) * RP(base)
      7E 56 52 65 006E 197 MULD3 R2, R6, -(SP) ; (SP) = tmp = IP(part) * IP(base)
      50 8E 62 0072 198 SUBD2 (SP)+, R0 ; R0-R1 = RP(part)*RP(base)-IP(part)*IP(base)
      52 54 64 0075 199 MULD2 R4, R2 ; R2-R3 = IP(part)*RP(base)
      52 8E 60 0078 200 ADDD2 (SP)+, R2 ; R2-R3 = IP(part)*RP(base)+RP(part)*IP(base)
58 58 FF 8F 78 007B 201 ASHL #-1, R8, R8 ; R8 = !reduced exponent! / 2
      D1 12 0080 202 BNEQ SQUAR1 ; loop if more exponent bits left
      0082 203 DONE:
      14 AC D5 0082 204 TSTL exponent(AP) ; test exponent sign

```



```
1A 18 0085 205 BGEQ POWCDJ ; done if positive
50 73 0087 206 TSTD R0 ; test RP(result)
04 12 0089 207 BNEQ RECIP ; if non-0, OK to take reciprocal
52 73 008B 208 TSTD R2 ; RP(result) was 0, test IP(result)
AB 13 008D 209 BEQL UNDEFINED ; undefined (0.0+0.0i) ** -n
      008F 210 RECIP:
7E 52 7D 008F 211 MOVQ R2, -(SP) ; second arg pair is divisor
7E 50 7D 0092 212 MOVQ R0, -(SP)
7E 7E 7C 0095 213 CLRQ -(SP) ; push (1.0,0.0) on stack
00000000'GF 7E 08 70 0097 214 MOVD #1, -(SP)
08 FB 009A 215 CALLS #8, G^OTSS$DIVCD_R3 ; R0-R3 = reciprocal
      00A1 216 POWCDJ:
04 00A1 217 RET ; result in R0-R3
      00A2 218
      00A2 219 .END
```

OTSSPOWCDJ  
Symbol table

OT  
1-

|                |   |          |    |    |
|----------------|---|----------|----|----|
| BASE           | = | 00000004 |    |    |
| DONE           |   | 00000082 | R  | 01 |
| EVEN           |   | 00000026 | R  | 01 |
| EXPONENT       | = | 00000014 |    |    |
| MTH\$SIGNAL    |   | *****    | X  | 00 |
| MTH\$K_UNDEXP  |   | *****    | X  | 00 |
| OTSS\$DIVCD_R3 |   | *****    | X  | 00 |
| OTSSPOWCDJ_R3  |   | 00000000 | RG | 01 |
| POWCDJ         |   | 000000A1 | R  | 01 |
| RECIP          |   | 0000008F | R  | 01 |
| SQUAR          |   | 0000004E | R  | 01 |
| SQUAR1         |   | 00000053 | R  | 01 |
| UNDEFINED      |   | 0000003A | R  | 01 |

+-----+  
! Psect synopsis !  
+-----+

| PSECT name | Allocation       | PSECT No. | Attributes |     |     |     |       |       |      |       |       |      |  |  |  |
|------------|------------------|-----------|------------|-----|-----|-----|-------|-------|------|-------|-------|------|--|--|--|
| -----      | -----            | -----     | -----      |     |     |     |       |       |      |       |       |      |  |  |  |
| ABS        | 00000000 ( 0.)   | 00 ( 0.)  | NOPIC USR  | CON | ABS | LCL | NOSHR | NOEXE | NORD | NOWRT | NOVEC | BYTE |  |  |  |
| _OTSSCODE  | 000000A2 ( 162.) | 01 ( 1.)  | PIC USR    | CON | REL | LCL | SHR   | EXE   | RD   | NOWRT | NOVEC | LONG |  |  |  |

+-----+  
! Performance indicators !  
+-----+

| Phase                  | Page faults | CPU Time    | Elapsed Time |
|------------------------|-------------|-------------|--------------|
| -----                  | -----       | -----       | -----        |
| Initialization         | 29          | 00:00:00.09 | 00:00:00.97  |
| Command processing     | 124         | 00:00:00.45 | 00:00:02.59  |
| Pass 1                 | 76          | 00:00:00.60 | 00:00:01.93  |
| Symbol table sort      | 0           | 00:00:00.00 | 00:00:00.04  |
| Pass 2                 | 53          | 00:00:00.48 | 00:00:01.53  |
| Symbol table output    | 2           | 00:00:00.02 | 00:00:00.02  |
| Psect synopsis output  | 2           | 00:00:00.01 | 00:00:00.02  |
| Cross-reference output | 0           | 00:00:00.00 | 00:00:00.00  |
| Assembler run totals   | 288         | 00:00:01.65 | 00:00:07.10  |

The working set limit was 900 pages.  
 3177 bytes (7 pages) of virtual memory were used to buffer the intermediate code.  
 There were 10 pages of symbol table space allocated to hold 13 non-local and 1 local symbols.  
 219 source lines were read in Pass 1, producing 11 object records in Pass 2.  
 0 pages of virtual memory were used to define 0 macros.

+-----+  
! Macro library statistics !  
+-----+

| Macro library name                  | Macros defined |
|-------------------------------------|----------------|
| -----                               | -----          |
| _\$255\$DUA28:[SYSLIB]STARLET.MLB;2 | 0              |

0 GETS were required to define 0 macros.

There were no errors, warnings or information messages.

MACRO/ENABLE=SUPPRESSION/DISABLE=(GLOBAL,TRACEBACK)/LIS=LISS:OTSSPOWCDJ/OBJ=OBJ\$:OTSSPOWCDJ MSRC\$:OTSSPOWCDJ/UPDATE=(ENHS:OTSSPOWCDJ)

0264 AH-BT13A-SE  
VAX/VMS V4.0

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The image shows a large array of computer terminal screens, likely from a VAX/VMS system. Each screen displays a different view of data or code. The screens are arranged in a grid, and many of them have labels that identify the data being displayed. The labels include:

- OTSMULCD LIS
- OTSPOWGC LIS
- OTSDIUC LIS
- OTSPOWDD LIS
- OTSPOWCC LIS
- OTSPOWCJ LIS
- MHTAN LIS
- MTHVECTOR LIS
- OTSDIUCG LIS
- OTSPOWCJ LIS
- OTSPOWDLJ LIS
- MHTANH LIS
- OTSMULCG LIS
- OTSPOWCG LIS
- OTSPOWDJ LIS
- OTSDIUCD LIS
- OTSPOWDC LIS

The screens themselves show various types of information, including lists of data, code snippets, and graphical representations like bar charts. The overall appearance is that of a busy, multi-user computing environment from the late 1970s or early 1980s.