


```

MM      MM      TTTTTTTTTT  HH      HH  DDDDDDDD  SSSSSSSS  QQQQQQ  RRRRRRRR  TTTTTTTTTT
MM      MM      TTTTTTTTTT  HH      HH  DDDDDDDD  SSSSSSSS  QQQQQQ  RRRRRRRR  TTTTTTTTTT
MMMM    MMMM    TT          HH      HH  DD      DD  SS      SS      QQ      QQ  RR      RR  TT
MMMM    MMMM    TT          HH      HH  DD      DD  SS      SS      QQ      QQ  RR      RR  TT
MM      MM      TT          HH      HH  DD      DD  SS      SS      QQ      QQ  RR      RR  TT
MM      MM      TT          HH      HH  DD      DD  SS      SS      QQ      QQ  RR      RR  TT
MM      MM      TT          HHHHHHHHHH  DD      DD  SSSSSS  SSSSSS  QQ      QQ  RRRRRRRR  TT
MM      MM      TT          HHHHHHHHHH  DD      DD  SSSSSS  SSSSSS  QQ      QQ  RRRRRRRR  TT
MM      MM      TT          HH      HH  DD      DD  SS      SS      QQ      QQ  RR      RR  TT
MM      MM      TT          HH      HH  DD      DD  SS      SS      QQ      QQ  RR      RR  TT
MM      MM      TT          HH      HH  DD      DD  SS      SS      QQ      QQ  RR      RR  TT
MM      MM      TT          HH      HH  DD      DD  SS      SS      QQ      QQ  RR      RR  TT
MM      MM      TT          HH      HH  DD      DD  SS      SS      QQ      QQ  RR      RR  TT
MM      MM      TT          HH      HH  DDDDDDDD  SSSSSSSS  QQQQ  QQ  RR      RR  TT
MM      MM      TT          HH      HH  DDDDDDDD  SSSSSSSS  QQQQ  QQ  RR      RR  TT

```

```

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SSSSSS
LL      II     SSSSSS
LL      II     SS
LL      II     SS
LL      II     SS
LL      II     SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

MTH\$DSQRT
Table of contents

H 16
; Double Floating Point Square Root rout 16-SEP-1984 01:22:02 VAX/VMS Macro V04-00

Page 0

(2) 55
(3) 85
(4) 126
(5) 207

HISTORY ; Detailed Current Edit History
DECLARATIONS ; Declarative Part of Module
MTH\$DSQRT - Standard Double Precision Floating DSQRT
MTH\$DSQRT_R5 - Special DSQRT routine

```
0000 1 .TITLE MTH$DSQRT ; Double Floating Point Square Root routine
0000 2 ; (DSQRT)
0000 3 .IDENT /1-015/ ; File: MTH$DSQRT.MAR EDIT: RNW1015
0000 4 :
0000 5 :*****
0000 6 :*
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0000 24 :*
0000 25 :*
0000 26 :*****
0000 27 :
0000 28 :
0000 29 : FACILITY: MATH LIBRARY
0000 30 : **
0000 31 : ABSTRACT:
0000 32 :
0000 33 : MTH$DSQRT is a function which returns the floating point square root
0000 34 : of its single precision floating point argument. The call is standard
0000 35 : call-by-reference.
0000 36 : MTH$DSQRT_R5 is a special routine which is the same as MTH$DSQRT
0000 37 : except a faster non-standard JSB call is used with the argument in
0000 38 : R0 and no registers are saved.
0000 39 :
0000 40 : --
0000 41 :
0000 42 : VERSION: 01
0000 43 :
0000 44 : HISTORY:
0000 45 : AUTHOR:
0000 46 : Peter Yuo, 15-Oct-76: Version 01
0000 47 :
0000 48 : MODIFIED BY:
0000 49 :
0000 50 : 01-1 Peter Yuo, 22-May-77
0000 51 : 01-2 Peter Yuo, 31-May-77
0000 52 :
0000 53 :
```

```

0000 55      .SBTTL HISTORY ; Detailed Current Edit History
0000 56
0000 57
0000 58 : ALGORITHMIC DIFFERENCES FROM FP-11/C ROUTINE:
0000 59 : 1. Last DIVD is rounded instead of truncated. Results should be
0000 60 : correct within 2 LSB's.
0000 61 :
0000 62 : Edit History for Version 01 of MTH$DSQRT
0000 63 :
0000 64 : 01-1 Code saving after code review March 1977
0000 65 : 01-2 ROTL shift in garbage into highest bit. Use ASHL instead.
0000 66 : ADDL instruction after ADJUST has been changed into ADDW to prevent
0000 67 : overflow if R1<31:16> = FFFF and R0<31:16> = FFFF
0000 68 :
0000 69 : 01-3 Finish error handling 10-June-1977
0000 70 : 0-4 MTH$$ERROR changed to MTH$$SIGNAL.
0000 71 : MTH$ ... changed to MTH
0000 72 : Changed error handling mechanism. Put error result in R0:R1 before
0000 73 : calling MTH$$SIGNAL in order to allow user modify error result.
0000 74 : 01-5 - Return -0.0 on negative arg. TNH 20-Dec-77
0000 75 : 01-6 - Remove undefined $15 global. TNH 20-Dec-77
0000 76 : 01-7 - Add Rich Lary's code bums. JMT 26-Jan-78
0000 77 : 01-9 - Move .ENTRY symbol definition to module header. TNH 14-Aug-78
0000 78 : 1-010 - Update version number and copyright notice. JBS 16-NOV-78
0000 79 : 1-011 - Change symbol MTH_SQUROONEG to MTH$K_SQUROONEG. JBS 07-DEC-78
0000 80 : 1-012 - Add " " to the PSECT directive. JBS 22-DEC-78
0000 81 : 1-013 - Declare externals. SBL 17-May-1979
0000 82 : 1-014 - Use ASHQ, not ASHL, to generate reserved operand. JAW 12-Oct-1979
0000 83 : 1-015 - Changed W^ to G^ in call to MTH$$SIGNAL RNH 09-Sept-1981
  
```

```
0000 85      .SBTTL  DECLARATIONS      ; Declarative Part of Module
0000 86
0000 87 :
0000 88 : INCLUDE FILES:      MTHJACKET.MAR
0000 89 :
0000 90 :
0000 91 :
0000 92 : EXTERNAL SYMBOLS:
0000 93 :
0000 94      .DSABL  GBL
0000 95      .EXTRN  MTH$K_SQUROONEG
0000 96      .EXTRN  MTH$$SIGNAL      ; SIGNAL SEVERE error
0000 97
0000 98 :
0000 99 : EQUATED SYMBOLS:
0000 100 :
0000 101 :
0000 102      ACMASK = ^M<IV, R2, R3, R4, R5> ; register save mask and IV enable
0000 103 :
0000 104 : MACROS:      none
0000 105 :
0000 106 : PSECT DECLARATIONS:
0000 107 :
0000 108      .PSECT  _MTH$CODE      PIC,SHR,LONG,EXE,NOWRT
0000 109      ; program section for math routines
0000 110 :
0000 111 : OWN STORAGE:  none
0000 112 :
0000 113 : CONSTANTS:
0000 114 :
0000 115 :
0000 116 : Constants A and B chosen for k = odd
0000 117 :
13CD5FD4 0000 118      LF_ODD_A_E63   =      ^X13CD5FD4
3C4A2018 0000 119      LF_ODD_B_EM63   =      ^X3C4A2018
0000 120 :
0000 121 : Constants A and B chosen for k = even
0000 122 :
F61A4015 0000 123      LF_EVEN_A      =      ^XF61A4015
4B231FD7 0000 124      LF_EVEN_B_EM64   =      ^X4B231FD7
```

```

0000 126      .SBTTL MTH$DSQRT - Standard Double Precision Floating DSQRT
0000 127
0000 128
0000 129 :++
0000 130 : FUNCTIONAL DESCRIPTION:
0000 131 :
0000 132 : DSQRT - double precision floating point function
0000 133 :
0000 134 : DSQRT(X) is computed using the following approximation technique:
0000 135 :
0000 136 :   If X <= 0 , error. Let X = |X|.
0000 137 :
0000 138 :   Let X = 2**K * F where F is the fractional part.
0000 139 :
0000 140 :   If K = even, X = 2**(2P) * F,
0000 141 :       DSQRT(X) = 2**P * DSQRT(F), 1/2 =< F < 1
0000 142 :
0000 143 :   If K = odd, X = 2**(2P+1) * F = 2**(2P+2) * (F/2),
0000 144 :       DSQRT(X) = 2**(P+1) * DSQRT(F/2), 1/4 =< F/2 < 1/2.
0000 145 :
0000 146 :   Let F' = A*F + B,
0000 147 :       A = 0.453730314(octal),
0000 148 :       B = 0.327226214(octal), for K = even.
0000 149 :       = A*(F/2) + B,
0000 150 :       A = 0.650117146(octal),
0000 151 :       B = 0.230170444(octal), for K = odd.
0000 152 :   and
0000 153 :       K' = P,      for K = even
0000 154 :       = P + 1    for K = odd.
0000 155 :
0000 156 :   Let Y0 = 2**K' * F' as a straight line approximation within the
0000 157 :   given interval using coefficients A and B which minimize the
0000 158 :   absolute error at the midpoint and endpoint.
0000 159 :
0000 160 :   Starting with Y0, three Newton-Raphson iterations are performed.
0000 161 :
0000 162 :   Y[n+1] = (1/2) * ( Y[n] + X/Y[n] )
0000 163 :
0000 164 :   The relative error is < 10**-17.
0000 165 :
0000 166 : CALLING SEQUENCE:
0000 167 :
0000 168 :   dsqrt.wd.v = MTH$DSQRT(x.rd.r)
0000 169 :
0000 170 : INPUT PARAMETERS:
0000 171 :
00000004 0000 172 :   LONG = 4 ; define longword multiplier
00000004 0000 173 :   x = 1 * LONG ; Contents of x is the argument
0000 174 :
0000 175 : IMPLICIT INPUTS: none
0000 176 :
0000 177 : OUTPUT PARAMETERS:
0000 178 :
0000 179 :   VALUE: double precision square root of the argument
0000 180 :
0000 181 : IMPLICIT OUTPUTS: none
0000 182 :

```

```

0000 183 : COMPLETION CODES:      none
0000 184 :
0000 185 : SIDE EFFECTS:
0000 186 :
0000 187 : Signals: MTH$_SQUROONEG if X < 0.0 with reserved operand in R0/R1
0000 188 : (copied to the signal mechanism vector CH$$_MCH_R0/R1 by LIB$$_SIGNAL).
0000 189 : Associated message is: "SQUARE ROOT OF NEGATIVE VALUE". Result is reserved
0000 190 : operand -0.0 unless a user supplied (or any) error handler changes CH$$_MCH_R0/R1
0000 191 :
0000 192 : NOTE: This procedure disables floating point underflow, enables integer
0000 193 : overflow, causes no floating overflow or other arithmetic traps, and
0000 194 : preserves enables across the call.
0000 195 :
0000 196 : ---
0000 197 :
0000 198 :
403C 0000 199      .ENTRY MTH$DSQRT, ACMASK      ; standard call-by-reference entry
0002 200      ; disable DV (and FU), enable IV
0002 201      MTH$FLAG_JACKET      ; flag that this is a jacket procedure in
6D  00000000'GF  9E 0002      MOVAB  G^MTH$$JACKET_HND, (FP)
0009      ; set handler address to jacket
0009      ; handler
0009 202      ; case of an error in special routine
50  04 BC  70 0009 203      MOVD  @x(AP), R0      ; R0/R1 = arg
01  10 000D 204      BSBB  MTH$DSQRT_R5    ; call kernel DSQRT routine
04  04 000F 205      RET      ; return - result in R0/R1

```



```

0010 207      .SBTTL  MTH$DSQRT_R5 - Special DSQRT routine
0010 208
0010 209      ; Special DSQRT - used by the standard routine, and directly.
0010 210
0010 211      ; CALLING SEQUENCE:
0010 212      ;   save anything in R2:R5
0010 213      ;   MOV#  R0                ; input in R0/R1
0010 214      ;   JSB   MTH$DSQRT_R5
0010 215      ;   return with result in R0/R1
0010 216      ; Note: This routine is written to avoid causing any integer overflows, floating
0010 217      ; overflows, floating underflows or divide by 0 conditions, whether enabled or
0010 218      ; not.
0010 219
0010 220      ; REGISTERS USED:
0010 221      ;   R0/R1 - Floating argument then result
0010 222      ;   R2/R3 - scratch
0010 223      ;   R4/R5 - hold X during calc of F', K'.
0010 224
0010 225      MTH$DSQRT_R5::
0010 226      MOV#  R0, R4                ; JSB routine for DSQRT
0010 227      BLEQ  ZERO_NEG             ; test sign of X and save it in R4/R5.
0010 228      ;                               ; branch to ZERO_NEG if X =< 0
0010 229      ;   X > 0
0010 230
0010 231      POS:  MOVZWL R0, R1          ; isolate low 16 bits (sign,exp,>fract) in R
0010 232      CLR#  R1                    ; R1 now has sign and left 7 exp bits
0010 233      BIC#  R1, R0                ; clear sign and left 7 exp bits
0010 234      TST#  R0                    ; check low bit of exp
0010 235      BGEQ  EVEN                 ; and branch if 1
0010 236      MULF  #LF_ODD_A_E63, R0   ; add 64 (half of bias) to (exponent-2)
0010 237      ;                               ; and start approximation calc
0010 238      ADDF  #LF_ODD_B_EM63, R0   ; R0 = (first approx) * 2**(-64)
0010 239      BR#  ADJUST                ; go adjust
0010 240
0010 241      EVEN:
0010 242      ADDW  #X^2000, R0           ; exp is 0 - make it 64 (2**(-64) for legalit
0010 243      MULF  #L: EVEN_A, R0
0010 244      ADDF  #LF_EVEN_B_EM64, R0   ; R0 = (first approx) * 2**(-64)
0010 245      ADJUST:
0010 246      ROTL  #31, R1, R1          ; divide R1 (exp+bias) by 2,
0010 247      ;                               ; giving (exp/2+64)
0010 248      ADDW  R1, R0                ; insert exp/2 in first approx and
0010 249      ;                               ; re-bias it.
0010 250
0010 251      ; first iteration - single precision is sufficient
0010 252      ;
0010 253      DIVF3 R0, R4, R1             ; R1 = X/Y0
0010 254      ADDF  R1, R0                ; R0 = Y0 + X/Y0
0010 255      SUBW  #X^80, R0            ; R0 = Y1 = (1/2)(Y0 + X/Y0)
0010 256      ;                               ; no overflow possible
0010 257
0010 258      ; second iteration, do in double precision to get truncated( rather than
0010 259      ; rounded) result.
0010 260      ;
0010 261      CLRL  R1                      ; lower part (X) = 0
0010 262      DIVD3 R0, R4, R2            ; R2/R3 = X/Y1
0010 263      ADDD  R2, R0                  ; R0/R1 = Y1 + higher_part(X/Y1)

```

```

50 0080 8F A2 0063 264 SUBW #^X80, R0 ; R0/R1 = Y2 = (1/2) (Y1+X/Y1)
0065 265
0065 266 ; third iteration, do in double precision.
0065 267 ;
52 54 50 67 0065 268 DIVD3 R0, R4, R2 ; R2/R3 = X/Y2
50 50 52 60 0069 269 ADDD R2, R0 ; R0 = Y2+X/Y2
50 0080 8F A2 006C 270 SUBW #^X80, R0 ; R0/R1 = DSQRT(X) =
0071 271 ; (1/2) (Y2+X/Y2)
05 0071 272 SQRTR: RSB ; return, R0/R1 = result
0072 273
0072 274 ; X =< 0
0072 275 ;
0072 276 ZERO_NEG:
0072 277 BEQL SQRTR ; return with R0 = result = 0
0074 278 PUSHL (SP) ; return PC from JSB routine
50 7E 00 8F 9A 0076 279 MOVZBL #MTH$K_SQURDNEG, -(SP) ; condition value
50 01 0F 79 007A 280 ASHQ #15, #T, R0 ; R0/R1 = result = reserved operand -0.0
007E 281 ; R0/R1 goes to signal mechanism vector
007E 282 ; (CHF$MCH_R0/R1) so error handler
007E 283 ; can modify the result.
007E 284 CALLS #2, G^MTH$$SIGNAL ; signal error and use real user's PC
0085 285 ; independent of CALL vs JSB
05 0085 286 RSB ; return - R0 restored from CHF$MCH_R0/R1
0086 287
0086 288 .END

```

MTH\$DSQRT
Symbol table

D 1
; Double Floating Point Square Root rout 16-SEP-1984 01:22:02 VAX/VMS Macro V04-00
6-SEP-1984 11:22:50 [MTHRTL.SRC]MTH\$DSQRT.MAR;1

Page 8
(5)

ACMASK	=	0000403C		
ADJUST		00000044	R	01
EVEN		00000031	R	01
LF_EVEN_A	=	F61A4015		
LF_EVEN_B_EM64	=	4B231FD7		
LF_ODD_A_E63	=	13CD5FD4		
LF_ODD_B_EM63	=	3C4A2018		
LONG	=	00000004		
MTH\$JACKET_HND	*****		X	01
MTH\$SIGNAL	*****		X	00
MTH\$DSQRT	00000000		RG	01
MTH\$DSQRT_R5	00000010		RG	01
MTH\$K_SQUROONEG	*****		X	00
POS	00000015		R	01
SQRTX	00000071		R	01
X	=	00000004		
ZERO_NEG	00000072		R	01

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes											
ABS	00000000 (0.)	00 (0.)	NOPIC USR	CON	ABS	LCL	NOSHR	NOEXE	NORD	NOWRT	NOVEC	BYTE		
_MTH\$CODE	00000086 (134.)	01 (1.)	PIC USR	CON	REL	LCL	SHR	EXE	RD	NOWRT	NOVEC	LONG		

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.08	00:00:01.27
Command processing	106	00:00:00.63	00:00:05.92
Pass 1	82	00:00:00.88	00:00:04.28
Symbol table sort	0	00:00:00.01	00:00:00.01
Pass 2	64	00:00:00.68	00:00:03.11
Symbol table output	3	00:00:00.04	00:00:00.16
Psect synopsis output	2	00:00:00.01	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	288	00:00:02.33	00:00:14.77

The working set limit was 900 pages.
 4182 bytes (9 pages) of virtual memory were used to buffer the intermediate code.
 There were 10 pages of symbol table space allocated to hold 17 non-local and 0 local symbols.
 348 source lines were read in Pass 1, producing 11 object records in Pass 2.
 1 page of virtual memory was used to define 1 macro.

! Macro library statistics !

Macro library name	Macros defined
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	0

MT
Sy
CO
D
MT
MT
MT
MT
MT
MT
MT
MT
MT
SF
UN
X

PS
--
.\$
_M

Ph
--
In
Co
Pa
Pa
Sy
Ps
Cr
As

Th
66
Th
41
9

Ma
--
_S

0 GETS were required to define 0 macros.

There were no errors, warnings or information messages.

MACRO/ENABLE=SUPPRESSION/DISABLE=(GLOBAL,TRACEBACK)/LIS=LIS\$:M^T DSQRT/OBJ=OBJ\$:MTHSDSQRT MSRC\$:MTHJACKET/UPDATE=(ENH\$:MTHJACKET)+MSRC

MT
VA
88
Th
MA

0259 AH-BT13A-SE
VAX/VMS V4.0

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The image displays a grid of 100 terminal windows, each showing a different screen from the LIS (Library Information System) software. The screens are arranged in a 10x10 grid. Each window contains a unique interface with various data visualizations, including tables, bar charts, histograms, and text-based reports. The windows are labeled with module names such as MTHDCOSH LIS, MTHDMINI LIS, MTHLOG LIS, MTHDSINCO LIS, MTHDATANH LIS, MTHCONJG LIS, MTHDINT LIS, MTHMAXI LIS, MTHDSIGN LIS, MTHDIMP LIS, MTHMOD LIS, MTHDSINH LIS, MTHDEXP LIS, MTHDFLOOR LIS, and MTHDPROD LIS. The overall appearance is that of a multi-terminal computer environment from the late 1970s or early 1980s.

MTHGCONJ LIS	MTHGINT LIS	MTHGMOD LIS
MTHEXP LIS	MTHFLOOR LIS	MTHGEXP LIS
MTHDTAN LIS	MTHDTANH LIS	MTHGMINI LIS
MTHGCOSH LIS	MTHGLOG LIS	MTHGACOS LIS
MTHGASTN LIS	MTHGINT LIS	MTHGATAN LIS
MTHGATANH LIS	MTHGMAXI LIS	