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MM      MM      000000      UU      UU      DDDDDDDD      KK      KK      11
MM      MM      000000      UU      UU      DDDDDDDD      KK      KK      11
MMMM    MMMM    00          00      UU      UU      DD          DD      KK      KK      1111
MMMM    MMMM    00          00      UU      UU      DD          DD      KK      KK      1111
MM      MM      00          00      UU      UU      DD          DD      KK      KK      11
MM      MM      00          00      UU      UU      DD          DD      KK      KK      11
MM      MM      00          00      UU      UU      DD          DD      KKKKKK      11
MM      MM      00          00      UU      UU      DD          DD      KKKKKK      11
MM      MM      00          00      UU      UU      DD          DD      KK      KK      11
MM      MM      00          00      UU      UU      DD          DD      KK      KK      11
MM      MM      00          00      UU      UU      DD          DD      KK      KK      11
MM      MM      00          00      UU      UU      DD          DD      KK      KK      11
MM      MM      00          00      UU      UU      DD          DD      KK      KK      11
MM      MM      000000      UUUUUUUUU      DDDDDDDD      KK      KK      111111
MM      MM      000000      UUUUUUUUU      DDDDDDDD      KK      KK      111111

```

```

LL      111111      SSSSSSSS
LL      111111      SSSSSSSS
LL      11          SS
LL      11          SS
LL      11          SS
LL      11          SS
LL      11          SSSSSS
LL      11          SSSSSS
LL      11          SS
LL      11          SS
LL      11          SS
LL      11          SS
LLLLLLLLLLLL 111111  SSSSSSSS
LLLLLLLLLLLL 111111  SSSSSSSS

```

EV  
.....

```

1 0001 0 MODULE MOUDK1 (
2 0002 0
3 0003 0     LANGUAGE (BLISS32),
4 0004 0     IDENT = 'V04-002'
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1 *****
9 0009 1 *
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27 0027 1 *
28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY: MOUNT Utility Structure Level 1
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1     This routine performs all of the mechanics of mounting a disk,
38 0038 1     given as input the parsed and partially validated command line.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1     STARLET operating system, including privileged system services
43 0043 1     and internal exec routines.
44 0044 1
45 0045 1 --
46 0046 1
47 0047 1
48 0048 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 17-Oct-1977 17:41
49 0049 1
50 0050 1 MODIFIED BY:
51 0051 1
52 0052 1     V04-002 HM0057 Hai Huang 12-Sep-1984
53 0053 1     Clear DEV$V_MNT bit along with UCBSL_VCB on error
54 0054 1     path.
55 0055 1
56 0056 1     V04-001 HM0056 Hai Huang 11-Sep-1984
57 0057 1     Return SSS_VOLINV status when appropriate to facilitate

```

58	0058	1	retry on volume invalid errors.
59	0059	1	
60	0060	1	V03-013 HH0045 Hai Huang 10-Aug-1984
61	0061	1	Take out the volume lock for shared foreign mounts.
62	0062	1	
63	0063	1	V03-012 HH0041 Hai Huang 24-Jul-1984
64	0064	1	Remove REQUIRE 'LIBD\$: [VMSLIB.OBJ]MOUNTMSG.B32'.
65	0065	1	
66	0066	1	V03-011 LMP0221 L. Mark Pilant, 28-Mar-1984 9:48
67	0067	1	Change UCBSL_OWNUIC to ORBSL_OWNER and UCB\$W_VPROT to
68	0068	1	ORBSW_PROT.
69	0069	1	
70	0070	1	V03-010 HH0005 Hai Huang 29-Feb-1984
71	0071	1	Fix truncation errors (again).
72	0072	1	
73	0073	1	V03-009 HH0002 Hai Huang 15-Feb-1984
74	0074	1	Add job-wide mount support, i.e. always deallocate
75	0075	1	mount list entries to paged-pool in condition handler.
76	0076	1	
77	0077	1	V03-008 LY0085 Larry Yetto 10-FEB-1984 11:25
78	0078	1	Fix truncation errors.
79	0079	1	
80	0080	1	V03-007 CDS0002 Christian D. Saether 26-Aug-1983
81	0081	1	Fill in VCB\$T_VOLCKNAM field.
82	0082	1	
83	0083	1	V03-006 CDS0001 Christian D. Saether 21-Aug-1983
84	0084	1	Add calls to check for consistent mounting on
85	0085	1	cluster available devices.
86	0086	1	
87	0087	1	V03-005 TCM0001 Trudy C. Matthews 21-Jun-1983
88	0088	1	Increment refcount stored in UCB on mount.
89	0089	1	
90	0090	1	V03-004 DMW4043 DMWalp 7-Jun-1983
91	0091	1	Remove (S)LOG_ENTRY
92	0092	1	
93	0093	1	V03-003 STJ50311 Steven T. Jeffreys, 11-Feb-1983
94	0094	1	Make all references to PHYS_NAME indexed by DEVICE_INDEX.
95	0095	1	
96	0096	1	V03-002 STJ0300 Steven T. Jeffreys, 18-May-1982
97	0097	1	Add support for the /NOUNLOAD qualifier.
98	0098	1	
99	0099	1	V03-001 STJ0242 Steven T. Jeffreys, 30-Mar-1982
100	0100	1	- Remove code that sets the device allocation access mode.
101	0101	1	The device will be manually deallocated in VMOUNT.
102	0102	1	- Read the first block of the storage map and write it
103	0103	1	back to the disk to determine if the volume is hardware
104	0104	1	write-locked.
105	0105	1	
106	0106	1	V02-009 STJ0192 Steven T. Jeffreys, 02-Feb-1982
107	0107	1	Use global buffers defined in MOUDK2.
108	0108	1	
109	0109	1	V02-008 ACG0246 Andrew C. Goldstein, 4-Jan-1982 14:48
110	0110	1	Add /OVER:LOCK, add NOCACHE bit in VCB;
111	0111	1	remove primary exception vector logic.
112	0112	1	
113	0113	1	V02-007 LMP0001 L. Mark Pilant 9-Nov-1981
114	0114	1	Map the entire index file if it contains extension

```

: 115      0115  1  |
: 116      0116  1  |
: 117      0117  1  |
: 118      0118  1  |
: 119      0119  1  |
: 120      0120  1  |
: 121      0121  1  |
: 122      0122  1  |
: 123      0123  1  |
: 124      0124  1  |
: 125      0125  1  |
: 126      0126  1  |
: 127      0127  1  |
: 128      0128  1  |
: 129      0129  1  |
: 130      0661  1  |
: 131      0662  1  |
: 132      0663  1  |
: 133      0664  1  |
: 134      0665  1  |
: 135      0666  1  |
: 136      0667  1  |

      file headers.

V02-006 STJ0041      Steven T. Jeffreys,      21-May-1980
      Copy volume serial number from home block to VCB.

V02-005 ACG0169      Andrew C. Goldstein,      18-Apr-1980  13:56
      Bug check on internal errors

V02-004 ACG0167      Andrew C. Goldstein,      18-Apr-1980  13:38
      Previous revision history moved to MOUNT.REV

**

LIBRARY 'SYSS$LIBRARY:LIB.L32';
REQUIRE 'SRC$:MOUDEF.B32';

FORWARD ROUTINE
MOUNT_DISK1      : NOVALUE,      ! main disk mounting routine
MOUNT_HANDLER,   ! condition handler for main mount code
MAKE_DISK_MOUNT, ! kernel mode mount routine
KERNEL_HANDLER   : NOVALUE;      ! kernel mode condition handler
```

```

: 138 0668 1 | +
: 139 0669 1 |
: 140 0670 1 | Own storage for this module.
: 141 0671 1 |
: 142 0672 1 | -
: 143 0673 1 |
: 144 0674 1 | LITERAL
: 145 0675 1 | WINDOW_SIZE = 30*6; ' maximum index file window size
: 146 0676 1 |
: 147 0677 1 | OWN
: 148 0678 1 | PROTO_FCBE1 : BBLOCK [FCB$C_LENGTH]; ! prototype index file extent 1
: 149 0679 1 | PROTO_FCBE2 : BBLOCK [FCB$C_LENGTH]; ! prototype index file extent 2
: 150 0680 1 |
: 151 0681 1 | EXTERNAL
: 152 0682 1 |
: 153 0683 1 | | These buffers are shared with MOUDK2.
: 154 0684 1 |
: 155 0685 1 | BUFFER : BBLOCK, ! buffer for disk blocks
: 156 0686 1 | PROTO_VCB : BBLOCK, ! prototype VCB
: 157 0687 1 | PROTO_FCB : BBLOCK, ! prototype index file FCB
: 158 0688 1 | PROTO_WCB : BBLOCK, ! prototype index file window
: 159 0689 1 | VOLUME_UIC : LONG; ! owner UIC of volume
: 160 0690 1 |
```

```

: 162 0691 1 GLOBAL ROUTINE MOUNT_DISK1 : NOVALUE =
: 163 0692 1
: 164 0693 1 !++
: 165 0694 1
: 166 0695 1 FUNCTIONAL DESCRIPTION:
: 167 0696 1
: 168 0697 1 This routine performs all of the mechanics of mounting a structure
: 169 0698 1 level 1 disk, given as input the parsed and partially validated
: 170 0699 1 command line.
: 171 0700 1
: 172 0701 1
: 173 0702 1 CALLING SEQUENCE:
: 174 0703 1 MOUNT_DISK ()
: 175 0704 1
: 176 0705 1 INPUT PARAMETERS:
: 177 0706 1 NONE
: 178 0707 1
: 179 0708 1 IMPLICIT INPUTS:
: 180 0709 1 MOUNT parser data base
: 181 0710 1 CHANNEL: channel number for I/O
: 182 0711 1 HOME_BLOCK: buffer containing volume home block
: 183 0712 1 HOMEBLOCK_LBN: LBN of home block
: 184 0713 1
: 185 0714 1 OUTPUT PARAMETERS:
: 186 0715 1 NONE
: 187 0716 1
: 188 0717 1 IMPLICIT OUTPUTS:
: 189 0718 1 NONE
: 190 0719 1
: 191 0720 1 ROUTINE VALUE:
: 192 0721 1 NONE
: 193 0722 1
: 194 0723 1 SIDE EFFECTS:
: 195 0724 1 volume mounted: VCB, etc., created, ACP started
: 196 0725 1
: 197 0726 1 --
: 198 0727 1
: 199 0728 2 BEGIN
: 200 0729 2
: 201 0730 2 BUILTIN
: 202 0731 2 ROT,
: 203 0732 2 FFS,
: 204 0733 2 FFC;
: 205 0734 2
: 206 0735 2 LOCAL
: 207 0736 2 PROCESS_UIC, : UIC of this process
: 208 0737 2 PRIVILEGE_MASK : REF BBLOCK, : address of process privilege mask
: 209 0738 2 P, : random number
: 210 0739 2 C, : string count
: 211 0740 2 STATUS, : utility status word
: 212 0741 2 MAP_AREA : REF BBLOCK, : pointer to file header map area
: 213 0742 2 MAP_POINTER : REF BBLOCK, : pointer to scan map pointers
: 214 0743 2 WCB_POINTER : REF BBLOCK, : pointer to scan WCB pointers
: 215 0744 2 INDEX_LBN, : LBN of current index file map pointer
: 216 0745 2 INDEX_CNT, : count for above LBN
: 217 0746 2 EXTENT_LBN, : LBN of the extension header
: 218 0747 2 EXTENT_VBN, : VBN of the extension header

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```

219 0748 2 EXTENT_FID, : FID of the next extent
220 0749 2 BIAS, : offset for storage map location
221 0750 2 COUNT, : number of blocks in storage map
222 0751 2 LBN, : current LBN in use
223 0752 2 FREE, : number of free blocks on volume
224 0753 2 X, : longword of bitmap
225 0754 2 B1, : start point of bit scan
226 0755 2 B2: : end point of bit scan
227 0756 2
228 0757 2 EXTERNAL
229 0758 2 DEV_CTX : BBLOCK FIELD (DC), ! device lock value block context
230 0759 2 VOL_CTX : BBLOCK FIELD (VC), ! volume lock value block context
231 0760 2 MOUNT_OPTIONS : BITVECTOR, command option flags
232 0761 2 DEVICE_CHAR : BBLOCK, device characteristics
233 0762 2 LABEL_STRING : VECTOR, volume label string in command
234 0763 2 DEVICE_INDEX : LONG, index into PHYS_NAME vector
235 0764 2 PHYS_NAME : VECTOR, descriptor of physical device name
236 0765 2 DEVICE_COUNT, : number of device specified
237 0766 2 DRIVE_COUNT : VECTOR, number of drives per device
238 0767 2 WINDOW, : command specified window size
239 0768 2 ACCESSED, : command specified LRU limit
240 0769 2 EXTENSION, : command specified default file extend
241 0770 2 HOME_BLOCK : BBLOCK, buffer containing volume home block
242 0771 2 HOMEBLOCK_LBN, : LBN of home block
243 0772 2 HEADER_LBN, : LBN of current file header
244 0773 2 CTLSGL_PHD : REF BBLOCK ADDRESSING_MODE (ABSOLUTE),
245 0774 2 : vector page pointer to process header
246 0775 2 ACP$GB_WINDOW : BYTE ADDRESSING_MODE (ABSOLUTE),
247 0776 2 : default window size for /SYSTEM
248 0777 2 ACP$GW_SYSACC : WORD ADDRESSING_MODE (ABSOLUTE);
249 0778 2 : default LRU limit for /SYSTEM
250 0779 2
251 0780 2 EXTERNAL ROUTINE
252 0781 2 CHECK_CLUSTER_SANITY : NOVALUE, ! routine to check cluster consistency
253 0782 2 GET_VOLUME_LOCK, : take out volume lock
254 0783 2 GET_VOLUME_LOCK_NAME, : generate volume lock name
255 0784 2 GET_UIC, : get UIC of process
256 0785 2 CHECK_HEADER, : verify file header
257 0786 2 WRITE_BLOCK, : write a block to the disk
258 0787 2 READ_BLOCK, : read a block from the disk
259 0788 2 INIT_FCB, : initialize FCB
260 0789 2 TURN_WINDOW1; : initialize window
261 0790 2
262 0791 2 ENABLE MOUNT_HANDLER;
263 0792 2
264 0793 2 ! For maximum safety, we do as much setup work in user mode as possible. We
265 0794 2 ! read all of the disk blocks (index file and storage map headers and the
266 0795 2 ! storage map) in user mode so that the program is abortable in case something
267 0796 2 ! hangs. Prototype control blocks are built in local storage and are copied
268 0797 2 ! into the system pool by the kernel mode routine.
269 0798 2
270 0799 2 ! Get the process UIC and the volume owner UIC. Make the privilege checks
271 0800 2 ! for overriding volume protection and options requiring operator privilege.
272 0801 2
273 0802 2
274 0803 2 IF .DEVICE_COUNT NEQ 1 OR .DRIVE_COUNT[0] GTR 1
275 0804 2 THEN ERR_EXIT (MOUN$_DEVICES);

```



```
276 0805 2
277 0806 2 PROCESS UIC = KERNEL CALL (GET UIC);
278 0807 2 PRIVILEGE_MASK = CTL$GL_PHD[PHD$Q_PRIVMSK];
279 0808 2 VOLUME_UIC = 0;
280 0809 2 IF .MOUNT_OPTIONS[OPT_IS_FILES11]
281 0810 2 THEN
282 0811 2 BEGIN
283 0812 2 VOLUME_UIC = .(HOME_BLOCK[HM1$W_VOLOWNER])<0,8>;
284 0813 2 VOLUME_UIC<16,8> = .(HOME_BLOCK[HM1$W_VOLOWNER])<8,8>;
285 0814 2 END;
286 0815 2
287 0816 2 IF (
288 0817 2 .MOUNT_OPTIONS[OPT_OVR_PRO]
289 0818 2 AND NOT (.PRIVILEGE_MASK[PRV$V_VOLPRO]
290 0819 2 OR .VOLUME_UIC EQL 0
291 0820 2 OR .VOLUME_UIC EQL .PROCESS_UIC)
292 0821 2 )
293 0822 2
294 0823 2 OR (
295 0824 2 (.MOUNT_OPTIONS[OPT_WINDOW]
296 0825 2 OR .MOUNT_OPTIONS[OPT_ACCESSED]
297 0826 2 OR .MOUNT_OPTIONS[OPT_UNIQUEACP]
298 0827 2 OR .MOUNT_OPTIONS[OPT_SAMEACP]
299 0828 2 OR .MOUNT_OPTIONS[OPT_FILEACP]
300 0829 2 )
301 0830 2 AND NOT .PRIVILEGE_MASK[PRV$V_OPER]
302 0831 2 )
303 0832 2
304 0833 2 OR (
305 0834 2 .MOUNT_OPTIONS[OPT_GROUP]
306 0835 2 AND NOT .PRIVILEGE_MASK [PRV$V_GRPNAM]
307 0836 2 )
308 0837 2
309 0838 2 OR (
310 0839 2 .MOUNT_OPTIONS[OPT_SYSTEM]
311 0840 2 AND NOT .PRIVILEGE_MASK [PRV$V_SYSNAM]
312 0841 2 )
313 0842 2
314 0843 2 THEN ERR_EXIT (SS$NOPRIV);
315 0844 2
316 0845 2 IF .MOUNT_OPTIONS[OPT_FOREIGN]
317 0846 2 THEN VOLUME_UIC = .PROCESS_UIC;
318 0847 2
319 0848 2 IF .DEV_CTX [DC_NOTFIRST_MNT]
320 0849 2 THEN
321 0850 2 CHECK_CLUSTER_SANITY ();
322 0851 2
323 0852 2 ! First fill in the prototype VCB from the data in the home block.
324 0853 2 !
325 0854 2
326 0855 2 CH$FILL (0, VCB$C_LENGTH, PROTO_VCB); ! init to zero
327 0856 2 PROTO_VCB[VCB$W_TRANS] = 1; ! transaction count
328 0857 2 PROTO_VCB[VCB$W_MCOUNT] = 1; ! mount count
329 0858 2
330 0859 2 IF .MOUNT_OPTIONS[OPT_GROUP]
331 0860 2 THEN PROTO_VCB[VCB$V_GROUP] = 1;
332 0861 2 IF .MOUNT_OPTIONS[OPT_SYSTEM]
```

```
333 0862 2 THEN PROTO_VCB[VCB$V_SYSTEM] = 1;
334 0863
335 0864
336 0865 : Copy volume serial number from homeblock to VCB.
337 0866
338 0867 PROTO_VCB [VCB$L_SERIALNUM] = .HOME_BLOCK [HM1$L_SERIALNUM];
339 0868
340 0869 IF .MOUNT_OPTIONS[OPT_IS_FILES11]
341 0870 AND NOT (.MOUNT_OPTIONS[OPT_FOREIGN] AND .MOUNT_OPTIONS[OPT_LABEL])
342 0871 THEN
343 0872 BEGIN
344 0873 : volume label, blank filled
345 0874 : find trailing zero, if any
0875 P = CH$FIND_CH (HM1$$VOLNAME, HOME_BLOCK[HM1$T_VOLNAME], 0);
0876 C = 12; : compute string length
0877 IF NOT CH$FAIL (.P)
0878 THEN C = .P - HOME_BLOCK[HM1$T_VOLNAME];
0879 CH$COPY (.C, HOME_BLOCK[HM1$T_VOLNAME],
0880 VCB$$VOLNAME, PROTO_VCB[VCB$T_VOLNAME]);
0881 END
352 0882 ELSE
353 0883 CH$COPY (.LABEL_STRING[0], .LABEL_STRING[1],
354 0884 VCB$$VOLNAME, PROTO_VCB[VCB$T_VOLNAME]);
355 0885
356 0886 IF NOT .MOUNT_OPTIONS[OPT_FOREIGN]
357 0887 THEN
358 0888 BEGIN
359 0889 PROTO_VCB[VCB$V_MOUNTVER] = .MOUNT_OPTIONS [OPT_MOUNTVER];
360 0890 PROTO_VCB[VCB$L_HOMELBN] = .HOME_BLOCK_LBN; ! home block LBN
361 0891 : index file bitmap LBN
362 0892 PROTO_VCB[VCB$L_IBMAPLBN] = ROT (.HOME_BLOCK[HM1$L_IBMAPLBN], 16);
363 0893 PROTO_VCB[VCB$W_CLUSTER] = 1; ! volume cluster factor
364 0894 : default window size
365 0895 PROTO_VCB[VCB$B_WINDOW] = .HOME_BLOCK[HM1$B_WINDOW];
366 0896 IF .PROTO_VCB[VCB$B_WINDOW] EQL 0
367 0897 THEN PROTO_VCB[VCB$B_WINDOW] = 7;
368 0898 IF .MOUNT_OPTIONS[OPT_SYSTEM]
369 0899 THEN PROTO_VCB[VCB$B_WINDOW] = .ACPSGB_WINDOW;
370 0900 IF .MOUNT_OPTIONS[OPT_WINDOW]
371 0901 THEN PROTO_VCB[VCB$B_WINDOW] = .WINDOW;
372 0902 : directory LRU limit
373 0903 PROTO_VCB[VCB$B_LRU_LIM] = .HOME_BLOCK[HM1$B_LRU_LIM];
374 0904 IF .MOUNT_OPTIONS[OPT_SYSTEM]
375 0905 THEN PROTO_VCB[VCB$B_LRU_LIM] = .ACPSGW_SYSACC;
376 0906 IF .MOUNT_OPTIONS[OPT_ACCESSED]
377 0907 THEN PROTO_VCB[VCB$B_LRU_LIM] = .ACCESSED;
378 0908 IF .MOUNT_OPTIONS[OPT_NOCACHE]
379 0909 THEN PROTO_VCB[VCB$B_LRU_LIM] = 0;
380 0910 : default file extend
381 0911 PROTO_VCB[VCB$W_EXTEND] = .HOME_BLOCK[HM1$B_EXTEND];
382 0912 IF .PROTO_VCB[VCB$W_EXTEND] EQL 0
383 0913 THEN PROTO_VCB[VCB$W_EXTEND] = 5;
384 0914 IF .MOUNT_OPTIONS[OPT_EXTENSION]
385 0915 THEN PROTO_VCB[VCB$W_EXTEND] = .EXTENSION;
386 0916 : index file bitmap size
387 0917 PROTO_VCB[VCB$B_IBMAPSIZE] = .HOME_BLOCK[HM1$W_IBMAPSIZE];
388 0918 : maximum number of files
389
```

```
390 0919 3 PROTO_VCB[VCBSL_MAXFILES] = .HOME_BLOCK[HM1$W_MAXFILES];
391 0920
392 0921 IF .MOUNT_OPTIONS[OPT_NOCACHE]
393 0922 THEN PROTO_VCB[VCBSV_NOCACHE] = 1;
394 0923
395 0924 ! Now read the index file header, verify it, and initialize the prototype
396 0925 index file FCB.
397 0926
398 0927
399 0928 HEADER_LBN = .PROTO_VCB[VCBSL_IBMAPLBN] + .PROTO_VCB[VCBSB_IBMAPSIZE];
400 0929 STATUS = READ_BLOCK(.HEADER_LBN, BUFFER);
401 0930 IF NOT .STATUS THEN ERR_EXIT(.STATUS);
402 0931 IF NOT CHECK_HEADER(BUFFER, UPLIT_WORD(1, 1, 0)) THEN ERR_EXIT();
403 0932
404 0933 CH$FILL(0, FCBSL_LENGTH, PROTO_FCB);
405 0934
406 0935 ! Clear out the extension header FCB's so they are in a known state
407 0936
408 0937
409 0938 CH$FILL(0, FCBSL_LENGTH, PROTO_FCBE1);
410 0939 CH$FILL(0, FCBSL_LENGTH, PROTO_FCBE2);
411 0940
412 0941 PROTO_FCB[FCBSL_STVBN] = 1;
413 0942 INIT_FCB(PROTO_FCB, BUFFER);
414 0943 PROTO_FCB[FCBSW_ACNT] = 1;
415 0944
416 0945 ! Build the prototype index file window.
417 0946
418 0947
419 0948 CH$FILL(0, WCB$C_LENGTH, PROTO_WCB);
420 0949 PROTO_WCB[WCB$W_SIZE] = WCB$C_LENGTH + WINDOW_SIZE;
421 0950 PROTO_WCB[WCB$V_READ] = 1;
422 0951 TURN_WINDOW1(PROTO_WCB, BUFFER, 3, 1);
423 0952
424 0953 ! Read any extents that exist, verify them, and initialize the appropriate
425 0954 FCB for them. In addition, update the WCB to reflect the entire file.
426 0955
427 0956
428 0957 MAP_AREA = BUFFER + .BUFFER[FH1$B_MPOFFSET] * 2;
429 0958 IF .MAP_AREA[FM1$W_EX_FILNUM] NEQ 0 AND .MAP_AREA[FM1$W_EX_FILSEQ] NEQ 0
430 0959 THEN
431 0960 4 BEGIN
432 0961 4 MAP_POINTER = .MAP_AREA + FM1$C_POINTERS;
433 0962 4 DECR J FROM .MAP_AREA[FM1$B_INUSE] TO 1 DO
434 0963 5 BEGIN
435 0964 5 INDEX_LBN = .MAP_POINTER[FM1$W_LOWLBN];
436 0965 5 INDEX_LBN<16,8> = .MAP_POINTER[FM1$B_HIGHLBN];
437 0966 5 INDEX_CNT = .MAP_POINTER[FM1$B_COUNT] + 1;
438 0967 5 IF .HEADER_LBN GEQU .INDEX_LBN
439 0968 5 AND .HEADER_LBN LSSU .INDEX_LBN + .INDEX_CNT THEN EXITLOOP;
440 0969 5 MAP_POINTER = .MAP_POINTER + 4;
441 0970 4 END;
442 0971 4
443 0972 4 ! Verify that the extension file header falls within the contiguous portion
444 0973 4
445 0974 4
446 0975 4 EXTENT_LBN = .HEADER_LBN + .MAP_AREA[FM1$W_EX_FILNUM] - 1;
```

```
447 0976 4 IF .INDEX_LBN + .INDEX_CNT_LSSU .EXTENT_LBN THEN ERR_EXIT (SS$_FILESTRUCT);
448 0977 4 EXTENT_FID = .MAP_AREA[FM1$W_EX_FILNUM];
449 0978 4 EXTENT_FID<16,16> = .MAP_AREA[FM1$W_EX_FILSEQ];
450 0979 4
451 0980 4 ! Read in the extent and add to the list.
452 0981 4 !
453 0982 4
454 0983 4 STATUS = READ_BLOCK (.EXTENT_LBN, BUFFER);
455 0984 4 IF NOT .STATUS THEN ERR_EXIT (.STATUS);
456 0985 4 IF NOT CHECK_HEADER (BUFFER, EXTENT_FID) THEN ERR_EXIT ();
457 0986 4 PROTO_FCBE1[FCB$L_STVBN] = .PROTO_FCB[FCB$L_FILESIZE] + .PROTO_FCB[FCB$L_STVBN];
458 0987 4 INIT_FCB (PROTO_FCBE1, BUFFER);
459 0988 4 PROTO_FCB[FCB$L_FILESIZE] = .PROTO_FCB[FCB$L_FILESIZE] + .PROTO_FCBE1[FCB$L_FILESIZE];
460 0989 4 PROTO_FCBE1[FCB$W_ACNT] = 1;
461 0990 4 PROTO_FCBE1[FCB$W_HDLBN] = .EXTENT_LBN;
462 0991 4
463 0992 4 ! Update the prototype index file window.
464 0993 4 !
465 0994 4
466 0995 4 WCB_POINTER = PROTO_WCB + WCB$C_MAP;
467 0996 4 EXTENT_VBN = 1;
468 0997 4 INCR J FROM 1 TO .PROTO_WCB[WCB$W_NMAP] DO
469 0998 5 BEGIN
470 0999 5 EXTENT_VBN = .EXTENT_VBN + .WCB_POINTER[WCB$W_COUNT];
471 1000 5 WCB_POINTER = .WCB_POINTER + 6;
472 1001 4 END;
473 1002 4 TURN_WINDOW1 (PROTO_WCB, BUFFER, 3, .EXTENT_VBN);
474 1003 4
475 1004 4 MAP_AREA = BUFFER + .BUFFER[FH1$B_MPCFFSET] * 2;
476 1005 4 IF .MAP_AREA[FM1$W_EX_FILNUM] NEQ 0 AND .MAP_AREA[FM1$W_EX_FILSEQ] NEQ 0
477 1006 4 THEN
478 1007 5 BEGIN
479 1008 5
480 1009 5 ! Verify that the extent falls within the contiguous portion.
481 1010 5 !
482 1011 5
483 1012 5 EXTENT_LBN = .HEADER_LBN + .MAP_AREA[FM1$W_EX_FILNUM] - 1;
484 1013 5 IF .INDEX_LBN + .INDEX_CNT_LSSU .EXTENT_LBN THEN ERR_EXIT (SS$_FILESTRUCT);
485 1014 5 EXTENT_FID = .MAP_AREA[FM1$W_EX_FILNUM];
486 1015 5 EXTENT_FID<16,16> = .MAP_AREA[FM1$W_EX_FILSEQ];
487 1016 5
488 1017 5 ! Read in the extent and add it to the list
489 1018 5 !
490 1019 5
491 1020 5 STATUS = READ_BLOCK (.EXTENT_LBN, BUFFER);
492 1021 5 IF NOT .STATUS THEN ERR_EXIT (.STATUS);
493 1022 5 IF NOT CHECK_HEADER (BUFFER, EXTENT_FID) THEN ERR_EXIT ();
494 1023 5 PROTO_FCBE2[FCB$L_STVBN] = .PROTO_FCBE1[FCB$L_FILESIZE] + .PROTO_FCBE1[FCB$L_STVBN];
495 1024 5 INIT_FCB (PROTO_FCBE2, BUFFER);
496 1025 5 PROTO_FCB[FCB$L_FILESIZE] = .PROTO_FCB[FCB$L_FILESIZE] + .PROTO_FCBE2[FCB$L_FILESIZE];
497 1026 5 PROTO_FCBE2[FCB$W_ACNT] = 1;
498 1027 5 PROTO_FCBE2[FCB$W_HDLBN] = .EXTENT_LBN;
499 1028 5
500 1029 5 ! Update the prototype index file window.
501 1030 5 !
502 1031 5
503 1032 5 WCB_POINTER = PROTO_WCB + WCB$C_MAP;
```

```
504 1033 5 EXTENT_VBN = 1;
505 1034 5 INCR J-FROM 1 TO .PROTO_WCB[WCB$W_NMAP] DO
506 1035 6 BEGIN
507 1036 6 EXTENT_VBN = .EXTENT_VBN + .WCB_POINTER[WCB$W_COUNT];
508 1037 6 WCB_POINTER = .WCB_POINTER + 6;
509 1038 5 END;
510 1039 5 TURN_WINDOW1 (PROTO_WCB, BUFFER, 3, .EXTENT_VBN);
511 1040 5
512 1041 4 END;
513 1042 3 END;
514 1043 3
515 1044 3 ! Now read the storage map file header and find the starting LBN of the
516 1045 3 storage map. Note that we skip the "storage control block", which may or
517 1046 3 may not be represented by a separate retrieval pointer.
518 1047 3
519 1048 3
520 1049 3 STATUS = READ_BLOCK (.PROTO_VCB[VCB$L_IBMAPLBN] + .PROTO_VCB[VCB$B_IBMAPSIZE] + 1, BUFFER);
521 1050 3 IF NOT .STATUS OR NOT CHECK_HEADER (BUFFER, UPLIT WORD (2, 2, 0))
522 1051 3 THEN
523 1052 4 BEGIN
524 1053 4 IF .STATUS EQL SSS_VOLINV
525 1054 4 THEN
526 1055 4 ERR_EXIT (SSS_VOLINV)
527 1056 4 ELSE
528 1057 4 ERR_MESSAGE (MOUN$ MAPHDRBAD);
529 1058 4 PROTO_VCB[VCB$V_NOALLOC] = 1;
530 1059 4 END
531 1060 4 ELSE
532 1061 3 BEGIN
533 1062 4 MAP_AREA = BUFFER + .BUFFER[FM1$B_MPUFFSET]*2;
534 1063 4 MAP_POINTER = .MAP_AREA + FM1$C_POINTERS;
535 1064 4
536 1065 4 BIAS = 1; ! assume one retrieval pointer
537 1066 4 IF .MAP_AREA[FM1$B_INUSE] GTR 4
538 1067 4 OR .MAP_AREA[FM1$B_INUSE] LSS 2
539 1068 4 THEN ERR_EXIT (SSS_FILESTRUCT); ! more than 2 or no pointers
540 1069 4 IF .MAP_AREA[FM1$B_INUSE] EQL 4
541 1070 4 THEN
542 1071 4 BEGIN
543 1072 5 BIAS = 0; ! 2 pointers - use the second
544 1073 5 MAP_POINTER = .MAP_POINTER + 4;
545 1074 5 END;
546 1075 4
547 1076 4 COUNT = .(.MAP_POINTER)<8,8> + 1 - .BIAS;
548 1077 4 LBN = .(.MAP_POINTER)<16,16>;
549 1078 4 LBN<16,8> = .(.MAP_POINTER)<0,8>;
550 1079 4 LBN = .LBN + .BIAS;
551 1080 4
552 1081 4 PROTO_VCB[VCB$L_SBMAPLBN] = .LBN;
553 1082 4 PROTO_VCB[VCB$B_SBMAPSIZE] = .COUNT;
554 1083 4
555 1084 4
556 1085 4 ! Read the first block of the storage map and write it back. If the
557 1086 4 write fails because the device is hardware write-locked, mark the
558 1087 4 volume software write-locked and inform the user of the situation.
559 1088 4 ! For the moment, ignore read errors, as they will be handled later.
560 1089 4
```

```

: 561 1090 4
: 562 1091 4
: 563 1092 4
: 564 1093 4
: 565 1094 4
: 566 1095 5
: 567 1096 4
: 568 1097 5
: 569 1098 5
: 570 1099 5
: 571 1100 5
: 572 1101 5
: 573 1102 5
: 574 1103 5
: 575 1104 5
: 576 1105 4
: 577 1106 4
: 578 1107 4
: 579 1108 4
: 580 1109 4
: 581 1110 4
: 582 1111 4
: 583 1112 5
: 584 1113 5
: 585 1114 5
: 586 1115 5
: 587 1116 5
: 588 1117 5
: 589 1118 6
: 590 1119 6
: 591 1120 6
: 592 1121 6
: 593 1122 6
: 594 1123 6
: 595 1124 6
: 596 1125 5
: 597 1126 5
: 598 1127 5
: 599 1128 6
: 600 1129 6
: 601 1130 6
: 602 1131 6
: 603 1132 7
: 604 1133 7
: 605 1134 7
: 606 1135 8
: 607 1136 8
: 608 1137 8
: 609 1138 8
: 610 1139 8
: 611 1140 8
: 612 1141 7
: 613 1142 6
: 614 1143 5
: 615 1144 5
: 616 1145 4
: 617 1146 4

```

```

IF .MOUNT_OPTIONS [OPT_WRITE]
THEN
  IF READ_BLOCK (.LBN, BUFFER)
  THEN
    IF NOT (STATUS = WRITE_BLOCK (.LBN, BUFFER))
    THEN
      BEGIN
        IF .STATUS EQL SSS_VOLINV
        THEN
          ERR_EXIT (SS$ VOLINV);
        IF .STATUS EQL SSS_WRITLCK
        THEN ERR_MESSAGE (MOUN$ WRITELOCK)
        ELSE ERR_MESSAGE (MOUN$ WRITESCB, 0, .STATUS);
        MOUNT_OPTIONS[OPT_WRITE] = 0;
      END;

```

! Scan the storage map to compute the number of free blocks on the volume.

```

FREE = 0;
DECR J FROM .COUNT TO 1 DO
  BEGIN
    MAP BUFFER : VECTOR;

    STATUS = READ_BLOCK (.LBN, BUFFER);
    IF NOT .STATUS
    THEN
      BEGIN
        IF .STATUS EQL SSS_VOLINV
        THEN
          ERR_EXIT (SS$ VOLINV)
        ELSE
          ERR_MESSAGE (MOUN$ BITMAPERR, 0, .STATUS);
        PROTO_VCB[VCB$V_NOALLOC] = 1;
      END;

    INCR I FROM 0 TO 127 DO
      BEGIN
        X = .BUFFER[I];
        IF .X NEQ 0
        THEN
          BEGIN
            B2 = 0;
            WHILE I DO
              BEGIN
                IF FFS (B2, %REF (32-.B2), X, B1)
                THEN EXITLOOP;
                FFC (B1, %REF (32-.B1), X, B2);
                FREE = .FREE + .B2 - .B1;
                IF .B2 GEQ 32 THEN EXITLOOP;
              END;
            END;
          END;
        LBN = .LBN + 1;
      END;

```

```

618      1147      4          PROTO_VCB[VCBSL_FREE] = .FREE;
619      1148      4          END;
620      1149      4
621      1150      4          END          ! end of Files-11 specific mount processing
622      1151      4
623      1152      4      ELSE
624      1153      4
625      1154      4      ! This is a foreign mount. If this is a shared foreign mount,
626      1155      4      ! take out the volume lock.
627      1156      4      !
628      1157      4
629      1158      4      IF NOT .MOUNT_OPTIONS [OPT_NOSHARE]
630      1159      4      THEN
631      1160      4          BEGIN
632      1161      4          GET VOLUME_LOCK_NAME ();
633      1162      4          IF NOT (STATUS = KERNEL_CALL (GET_VOLUME_LOCK))
634      1163      4          THEN
635      1164      4              ERR_EXIT (.STATUS);
636      1165      4          IF .DEV_CTX [DC_NOTFIRST_MNT] NEQ .VOL_CTX [VC_NOTFIRST_MNT]
637      1166      4          THEN
638      1167      4              ERR_EXIT (MOUN$_VOLALRMNT);
639      1168      4          END;          ! end of foreign-specific mount processing
640      1169      4
641      1170      4      ! Finally call the kernel mode routine to make it all real. Note that all the
642      1171      4      ! hookups, including generating the mounted volume list entry, are done
643      1172      4      ! within one kernel mode call so that they are uninterruptible by the user.
644      1173      4      !
645      1174      4
646      1175      4      IF .MOUNT_OPTIONS[OPT_OVR_LOCK]
647      1176      4      THEN PROTO_VCB[VCBSV_NOAL[OC] = 0;
648      1177      4
649      1178      4      STATUS = KERNEL_CALL (MAKE_DISK_MOUNT);
650      1179      4      IF NOT .STATUS THEN ERR_EXIT (.STATUS);
651      1180      4
652      1181      4      ! Announce that the volume is mounted.
653      1182      4      !
654      1183      4
655      1184      4      ERR_MESSAGE (MOUN$_MOUNTED, 3, VCB$$_VOLNAME, PROTO_VCB[VCBST_VOLNAME], PHYS_NAME[.DEVICE_INDEX*2]);
656      1185      4
657      1186      4      END;          ! end of routine MOUNT_DISK

```

```

.TITLE MOUDK1
.IDENT \V04-002\
.PSECT $PLITS$,NOWRT,NOEXE,2

```

```

0000 0001 0001 00000 P.AAA: .WORD 1, 1, 0
0000 0002 0002 00006 P.AAB: .WORD 2, 2, 0

```

```

.PSECT $OWNS$,NOEXE,2

```

```

00000 PROTO_FCBE1:
        .BLKB 180
000B4 PROTO_FCBE2:
        .BLKB 180

```

```

      OFFC 00000
      .EXTRN BUFFER, PROTO VCB
      .EXTRN PROTO FCB, PROTO WCB
      .EXTRN VOLUME_UIC, DEV_CTR
      .EXTRN VOL_CTR, MOUNT_OPTIONS
      .EXTRN DEVICE_CHAR, LABEL_STRING
      .EXTRN DEVICE_INDEX, PHYS_NAME
      .EXTRN DEVICE_COUNT, DRIVE_COUNT
      .EXTRN WINDOW_ACCESSED
      .EXTRN EXTENSION, HOME_BLOCK
      .EXTRN HOMEBLOCK_LBN, READER_LBN
      .EXTRN CTL$GL_PHD, ACP$GB_WINDOW
      .EXTRN ACP$GW_SYSACC, CHECK_CLUSTER_SANITY
      .EXTRN GET_VOLUME_LOCK
      .EXTRN GET_VOLUME_LOCK_NAME
      .EXTRN GET_UIC, CHECK_READER
      .EXTRN WRITE_BLOCK, READ_BLOCK
      .EXTRN INIT_FCB, TURN_WINDOW1
      .EXTRN SYS$CMKRNL

      .PSECT $CODE$,NOWRT,2

      .ENTRY MOUNT_DISK1, Save R2,R3,R4,R5,R6,R7,R8,R9,- : 0691
      R10,RT1
      MOVAB LIB$STOP, R11
      MOVAB PROTO_VCB+11, R10
      SUBL2 #4, SP
      MOVAL 74$, (FP) : 0728
      CMPL DEVICE_COUNT, #1 : 0803
      BNEQ 1$
      CMPL DRIVE_COUNT, #1
      BLEQ 2$
      PUSHL #7504244 : 0804
      CALLS #1, LIB$STOP
      CLRL -(SP) : 0806
      PUSHL SP
      PUSHAB GET_UIC
      CALLS #3, @#SYS$CMKRNL
      MOVL R0, PROCESS_UIC
      MOVL @#CTL$GL_PHD, PRIVILEGE_MASK : 0807
      CLRL VOLUME_UIC : 0808
      BBC #1, MOUNT_OPTIONS+4, 3$ : 0809
      MOVZBL HOME_BLOCK+30, VOLUME_UIC : 0812
      MOVBL HOME_BLOCK+31, VOLUME_UIC+2 : 0813
      BLBC MOUNT_OPTIONS+4, 4$ : 0817
      BBS #21, (PRIVILEGE_MASK), 4$ : 0818
      TSTL VOLUME_UIC : 0819
      BEQL 4$
      CMPL VOLUME_UIC, PROCESS_UIC : 0820
      BNEQ 8$
      BLBS MOUNT_OPTIONS+3, 5$ : 0824
      BBS #1, MOUNT_OPTIONS+3, 5$ : 0825
      BBS #2, MOUNT_OPTIONS+3, 5$ : 0826
      BBS #3, MOUNT_OPTIONS+3, 5$ : 0827
      BBC #4, MOUNT_OPTIONS+3, 6$ : 0828
      BBC #18, (PRIVILEGE_MASK), 8$ : 0830
      TSTB MOUNT_OPTIONS : 0834
      BGEQ 7$

```



		09		60	03	E1	0009B		BBC	#3, (PRIVILEGE_MASK), 8\$	0835
				09		CF	E9 0009F	7\$:	BLBC	MOUNT_OPTIONS+T, 9\$	0839
		05		60	02	E0	000A4		BBS	#2, (PRIVILEGE_MASK), 9\$	0840
					24	DD	000A8	8\$:	PUSHL	#3\$	0843
				6B	01	FB	000AA		CALLS	#1, LIB\$STOP	
		05	0000G	CF	03	E1	000AD	9\$:	BBC	#3, MOUNT_OPTIONS+1, 10\$	0845
			0000G	CF	52	D0	000B3		MOVL	PROCESS_UIC, VOLUME_UIC	0846
				05	0000G	CF	E9 000B8	10\$:	BLBC	DEV_CTX, 11\$	0848
00EC	8F	00	0000G	CF	00	FB	000BD		CALLS	#0, -CHECK_CLUSTER_SANITY	0850
				6E	00	2C	000C2	11\$:	MOVCS	#0, (SP), #0, #23\$, PROTO_VCB	0855
					F5	AA	000C9				
				01	01	B0	000CB		MOVW	#1, PROTO_VCB+12	0856
				41	01	B0	000CF		MOVW	#1, PROTO_VCB+76	0857
					0000G	CF	95 000D3		TSTB	MOUNT_OPTIONS	0859
					04	18	000D7		BGEQ	12\$	
				6A	40	8F	88 000D9		BISB2	#64, PROTO_VCB+11	0860
	56	0000G	CF	01	00	EF	000DD	12\$:	EXTZV	#0, #1, MOUNT_OPTIONS+1, R6	0861
				04	56	E9	000E4		BLBC	R6, 13\$	
				6A	80	8F	88 000E7		BISB2	#128, PROTO_VCB+11	0862
				59	0000G	CF	D0 000EB	13\$:	MOVL	HOME_BLOCK+456, PROTO_VCB+100	0867
		31	0000G	CF	01	E1	000F1		BBC	#1, MOUNT_OPTIONS+4, 17\$	0869
		06	0000G	CF	03	E1	000F7		BBC	#3, MOUNT_OPTIONS+1, 14\$	0870
					0000G	CF	95 000FD		TSTB	MOUNT_OPTIONS+3	
					25	19	00101		BLSS	17\$	
			0000G	CF	00	3A	00103	14\$:	LOCC	#0, #12, HOME_BLOCK+14	0875
					02	12	00109		BNEQ	15\$	
					51	D4	0010B		CLRL	R1	
				52	0C	D0	0010D	15\$:	MOVL	#12, C	0876
					51	D5	00110		TSTL	P	0877
					09	13	00112		BEQL	16\$	
				50	0000G	CF	9E 00114		MOVAB	HOME_BLOCK+14, R0	0878
		52		51	50	C3	00119		SUBL3	R0, P, C	
	0C	20	0000G	CF	52	2C	0011D	16\$:	MOVCS	C, HOME_BLOCK+14, #32, #12, PROTO_VCB+20	0880
					09	AA	00124				
					0B	11	00126		BRB	18\$	0869
	0C	20	0000G	DF	0000G	CF	2C 00128	17\$:	MOVCS	LABEL_STRING, @LABEL_STRING+4, #32, #12, -	0884
					09	AA	00131			PROTO_VCB+20	
		03	0000G	CF	03	E1	00133	18\$:	BBC	#3, MOUNT_OPTIONS+1, 19\$	0886
					0450	31	00139		BRW	69\$	
				01	06	EF	0013C	19\$:	EXTZV	#6, #1, MOUNT_OPTIONS+6, R0	0889
48	50	0000G	CF	02	50	F0	00143		INSV	R0, #2, #1, PROTO_VCB+83	
	AA				0000G	CF	D0 00149		MOVL	HOME_BLOCK_LBN, PROTO_VCB+36	0890
				19	10	9C	0014F		ROTL	#16, HOME_BLOCK+2, PROTO_VCB+48	0892
		25	AA	0000G	01	B0	00156		MOVW	#1, PROTO_VCB+60	0893
				31	0000G	CF	90 0015A		MOVB	HOME_BLOCK+44, PROTO_VCB+72	0895
				3D	04	12	00160		BNEQ	20\$	0896
				3D	07	90	00162		MOVB	#7, PROTO_VCB+72	0897
				08	56	E9	00166	20\$:	BLBC	R6, 21\$	0898
				3D	00000000G	9F	90 00169		MOVB	@#ACPSGB WINDOW, PROTO_VCB+72	0899
				06	0000G	CF	E9 00171	21\$:	BLBC	MOUNT_OPTIONS+3, 22\$	0900
				3D	0000G	CF	90 00176		MOVB	WINDOW, PROTO_VCB+72	0901
				3E	0000G	CF	90 0017C	22\$:	MOVB	HOME_BLOCK+46, PROTO_VCB+73	0903
				08	56	E9	00182		BLBC	R6, 23\$	0904
				3E	00000000G	9F	90 00185		MOVB	@#ACPSGW SYSACC, PROTO_VCB+73	0905
		06	0000G	CF	01	E1	0018D	23\$:	BBC	#1, MOUNT_OPTIONS+3, 24\$	0906
				3E	0000G	CF	90 00193		MOVB	ACCESSED, PROTO_VCB+73	0907
		03	0000G	CF	04	E1	00199	24\$:	BBC	#4, MOUNT_OPTIONS+6, 25\$	0908

			3E	AA	94	0019F		CLRB	PROTO_VCB+73	0909
	33	AA	0000G	CF	9B	001A2	25\$:	MOVZBW	HOME_BLOCK+45, PROTO_VCB+62	0911
				04	12	001A8		BNEQ	26\$	0912
	33	AA		05	B0	001AA		MOVW	#5, PROTO_VCB+62	0913
			0000G	CF	95	001AE	26\$:	TSTB	MOUNT_OPTIONS+2	0914
				06	18	001B2		BGEQ	27\$	
	33	AA	0000G	CF	B0	001B4		MOVW	EXTENSION, PROTO_VCB+62	0915
	2D	AA	0000G	CF	90	001BA	27\$:	MOVW	HOME_BLOCK, PROTO_VCB+56	0917
	39	AA	0000G	CF	3C	001C0		MOVZWL	HOME_BLOCK+6, PROTO_VCB+68	0919
04	0000G	CF		04	E1	001C6		BBC	#4, MOUNT_OPTIONS+6, 28\$	0921
	48	AA		02	88	001CC		BISB2	#2, PROTO_VCB+83	0922
	50	AA	2D	AA	9A	001D0	28\$:	MOVZBL	PROTO_VCB+56, R0	0928
	0000G	CF	25	BA	40	9E	001D4	MOVAB	@PROTO_VCB+48[R0], HEADER_LBN	
			0000G	CF	9F	001DB		PUSHAB	BUFFER	0929
			0000G	CF	DD	001DF		PUSHL	HEADER_LBN	
	0000G	CF		02	FB	001E3		CALLS	#2, READ_BLOCK	
	58			50	DD	001E8		MOVL	R0, STATUS	
	05			58	E8	001EB		BLBS	STATUS, 29\$	0930
				58	DD	001EE		PUSHL	STATUS	
	6B			01	FB	001F0		CALLS	#1, LIB\$STOP	
			0000'	CF	9F	001F3	29\$:	PUSHAB	P.AAA	0931
			0000G	CF	9F	001F7		PUSHAB	BUFFER	
	0000G	CF		02	FB	001FB		CALLS	#2, CHECK_HEADER	
				50	E8	00200		BLBS	R0, 30\$	
				7E	D4	00203		CLRL	-(SP)	
				01	FB	00205		CALLS	#1, LIB\$STOP	
00B4	8F	00		00	2C	00208	30\$:	MOVCS	#0, (SP), #0, #180, PROTO_FCB	0933
						0020F				
00B4	8F	00	0000G	CF	00	2C	00212	MOVCS	#0, (SP), #0, #180, PROTO_FCBE1	0938
						00219				
00B4	8F	00	0000'	CF	00	2C	0021C	MOVCS	#0, (SP), #0, #180, PROTO_FCBE2	0939
						00223				
			0000G	CF	01	DD	00226	MOVL	#1, PROTO_FCB+44	0941
						0022B		PUSHAB	BUFFER	0942
			0000G	CF	9F	0022F		PUSHAB	PROTO_FCB	
						00233		CALLS	#2, INIT_FCB	
			0000G	CF	01	B0	00238	MOVW	#1, PROTO_FCB+26	0943
			0000G	CF	00	2C	0023D	MOVCS	#0, (SP), #0, #48, PROTO_WCB	0948
						00242				
			0000G	CF	E4	8F	9B	MOVZBW	#228, PROTO_WCB+8	0949
			0000G	CF	01	88	0024B	BISB2	#1, PROTO_WCB+11	0950
						00250		PUSHL	#1	0951
						00252		PUSHL	#3	
			0000G	CF	9F	00254		PUSHAB	BUFFER	
			0000G	CF	9F	00258		PUSHAB	PROTO_WCB	
						0025C		CALLS	#4, TORN_WINDOW1	
			0000G	CF	9A	00261		MOVZBL	BUFFER+1, R0	0957
			0000G	CF	40	3E	00266	MOVAB	BUFFER[R0], MAP_AREA	
						0026C		MOVZWL	2(MAP_AREA), R5	0958
						00270		BEQL	31\$	
						00272		TSTW	4(MAP_AREA)	
						00275	31\$:	BNEQ	32\$	
						00277		BRW	49\$	
						0027A	32\$:	MOVAB	10(R2), MAP_POINTER	0961
	53		0A	A2	9E	0027E		MOVL	HEADER_LBN, R1	0967
	51		0000G	CF	DD	0027E		MOVZBL	8(MAP_AREA), J	
	56		08	A2	9A	00283				
						00287		INCL	J	

50	08	50	02	20	11	00289	BRB	35\$				
		10		A3	3C	0028B	MOVZWL	2(MAP_POINTER), INDEX_LBN				0964
		57	01	63	F0	0028F	INSV	(MAP_POINTER), #16, #8, INDEX_LBN				0965
				A3	9A	00294	MOVZBL	1(MAP_POINTER), INDEX_CNT				0966
		50		57	D6	00298	INCL	INDEX_CNT				
				51	D1	0029A	CMPL	R1, INDEX_LBN				0967
		54		09	1F	0029D	BLSSU	34\$				
		50		57	C1	0029F	ADDL3	INDEX_CNT, INDEX_LBN, R4				0968
		54		51	D1	002A3	CMPL	R1, R4				
				06	1F	002A6	BLSSU	36\$				
		53		04	C0	002A8	ADDL2	#4, MAP_POINTER				0969
		DD		56	F5	002AB	SOBGR	J, 33\$				0962
		54	FF	A5	9E	002AE	MOVAB	-1(R5)[R1], EXTENT_LBN				0975
		50		57	C1	002B3	ADDL3	INDEX_CNT, INDEX_LBN, R9				0976
		54		59	D1	002B7	CMPL	R9, EXTENT_LBN				
				08	1E	002BA	BGEQU	37\$				
		7E	08	8F	3C	002BC	MOVZWL	#2240, -(SP)				
		6B		01	FB	002C1	CALLS	#1, LIB\$STOP				
		6E		55	D0	002C4	MOVL	R5, EXTENT_FID				0977
	02	AE	04	A2	B0	002C7	MOVW	4(MAP_AREA), EXTENT_FID+2				0978
			0000G	CF	9F	002CC	PUSHAB	BUFFER				0983
				54	DD	002D0	PUSHL	EXTENT_LBN				
		0000G		02	FB	002D2	CALLS	#2, READ_BLOCK				
				50	D0	002D7	MOVL	R0, STATUS				
		58		58	E8	002DA	BLBS	STATUS, 38\$				0984
		05		58	DD	002DD	PUSHL	STATUS				
				01	FB	002DF	CALLS	#1, LIB\$STOP				
		6B		5E	DD	002E2	PUSHL	SP				0985
			0000G	CF	9F	002E4	PUSHAB	BUFFER				
		0000G		02	FB	002E8	CALLS	#2, CHECK_HEADER				
				50	E8	002ED	BLBS	R0, 39\$				
				7E	D4	002F0	CLRL	-(SP)				
		0000'	CF	01	FB	002F2	CALLS	#1, LIB\$STOP				
			0000G	CF	C1	002F5	ADDL3	PROTO_FCB+44, PROTO_FCB+56, PROTO_FCBE1+44				0986
				0000G	CF	9F	PUSHAB	BUFFER				0987
				0000'	CF	9F	PUSHAB	PROTO_FCBE1				
		0000G		02	FB	00307	CALLS	#2, INIT_FCB				
		0000G		CF	C0	0030C	ADDL2	PROTO_FCBE1+56, PROTO_FCB+56				0988
		0000'		01	B0	00313	MOVW	#1, PROTO_FCBE1+26				0989
		0000'		54	D0	00318	MOVL	EXTENT_LBN, PROTO_FCBE1+52				0990
				CF	9E	0031D	MOVAB	PROTO_WCB+48, WCB_POINTER				0995
		57	0000G	01	D0	00322	MOVL	#1, EXTENT_VBN				0996
		56		CF	3C	00325	MOVZWL	PROTO_WCB+22, R1				0997
		51	0000G	50	D4	0032A	CLRL	J				
				09	11	0032C	BRB	41\$				
		55		87	3C	0032E	MOVZWL	(WCB_POINTER)+, R5				0999
		56		55	C0	00331	ADDL2	R5, EXTENT_VBN				
		57		04	C0	00334	ADDL2	#4, WCB_POINTER				1000
		50	F3	51	F3	00337	AOBLEQ	R1, J, Z0\$				0997
				56	DD	0033B	PUSHL	EXTENT_VBN				1002
				03	DD	0033D	PUSHL	#3				
				0000G	CF	9F	PUSHAB	BUFFER				
				0000G	CF	9F	PUSHAB	PROTO_WCB				
		0000G		CF	04	FB	CALLS	#4, TURN_WINDOW1				
				50	CF	9A	MOVZBL	BUFFER+1, R0				1004
		52	0000G	CF	40	3E	MOVAV	BUFFER[R0], MAP_AREA				
		55		02	A2	3C	MOVZWL	2(MAP_AREA), R5				1005

			03	12	0035B	BNEQ	43\$			
			00A4	31	0035D	BRW	49\$			
		04	A2	B5	00360	TSTW	4(MAP_AREA)			
			F8	13	00363	BEQL	42\$			
50		0000G	CF	C1	00365	ADDL3	HEADER_LBN, R5, R0			1012
			FF	A0	0036B	MOVAB	-1(R0)-EXTENT_LBN			
				59	D1	0036F	CML	R9, EXTENT_LBN		1013
				08	1E	00372	BGEQU	44\$		
		08C0	8F	3C	00374	MOVZWL	#2240, -(SP)			
			01	FB	00379	CALLS	#1, LIB\$STOP			
			55	D0	0037C	44\$:	MOV	R5, EXTENT_FID		1014
02		04	A2	B0	0037F	MOVW	4(MAP_AREA), EXTENT_FID+2			1015
		0000G	CF	9F	00384	PUSHAB	BUFFER			1020
				54	DD	00388	PUSHL	EXTENT_LBN		
0000G			CF	02	FB	0038A	CALLS	#2, READ_BLOCK		
				50	D0	0038F	MOV	R0, STATUS		
				58	E8	00392	BLBS	STATUS, 45\$		1021
				58	DD	00395	PUSHL	STATUS		
			6B	01	FB	00397	CALLS	#1, LIB\$STOP		
				5E	DD	0039A	45\$:	PUSHL	SP	1022
0000G		0000G	CF	9F	0039C	PUSHAB	BUFFER			
				02	FB	003A0	CALLS	#2, CHECK_HEADER		
				50	E8	003A5	BLBS	R0, 46\$		
				7E	D4	003A8	CLRL	-(SP)		
0000'	CF	0000'	6B	01	FB	003AA	CALLS	#1, LIB\$STOP		
			CF	C1	003AD	46\$:	ADDL3	PROTO_FCBE1+44, PROTO_FCBE1+56, -		1023
								PROTO_FCBE2+44		
		0000G	CF	9F	003B7	PUSHAB	BUFFER			1024
		0000'	CF	9F	003BB	PUSHAB	PROTO_FCBE2			
0000G	CF		02	FB	003BF	CALLS	#2, INIT_FCB			
0000G	CF	0000'	CF	C0	003C4	ADDL2	PROTO_FCBE2+56, PROTO_FCB+56			1025
0000'	CF		01	B0	003CB	MOVW	#1, PROTO_FCBE2+26			1026
0000'	CF		54	D0	003D0	MOV	EXTENT_LBN, PROTO_FCBE2+52			1027
		0000G	CF	9E	003D5	MOVAB	PROTO_WCB+48, WCB_POINTER			1032
			01	D0	003DA	MOV	#1, EXTENT_VBN			1033
		0000G	CF	3C	003DD	MOVZWL	PROTO_WCB+22, R1			1034
				50	D4	003E2	CLRL	J		
				09	11	003E4	BRB	48\$		
			54	87	3C	003E6	47\$:	MOVZWL	(WCB_POINTER)+, R4	1036
			56	54	C0	003E9	ADDL2	R4, EXTENT_VBN		
			57	04	C0	003EC	ADDL2	#4, WCB_POINTER		1037
F3			50	51	F3	003EF	48\$:	AOBLEQ	R1, J, 47\$	1034
				56	DD	003F3	PUSHL	EXTENT_VBN		1039
				03	DD	003F5	PUSHL	#3		
		0000G	CF	9F	003F7	PUSHAB	BUFFER			
		0000G	CF	9F	003FB	PUSHAB	PROTO_WCB			
0000G	CF		04	FB	003FF	CALLS	#4, TURN_WINDOW1			
		0000G	CF	9F	00404	49\$:	PUSHAB	BUFFER		1049
				50	AA	00408	MOVZBL	PROTO_VCB+56, R0		
				50	AA	0040C	ADDL2	PROTO_VCB+48, R0		
				01	A0	00410	PUSHAB	1(R0)		
0000G	CF		02	FB	00413	CALLS	#2, READ_BLOCK			
				50	D0	00418	MOV	R0, STATUS		
				58	E9	0041B	BLBC	STATUS, 50\$		1050
				0000'	CF	9F	0041E	PUSHAB	P.AAB	
		0000G	CF	9F	00422	PUSHAB	BUFFER			
0000G	CF		02	FB	00426	CALLS	#2, CHECK_HEADER			

00000254	26		50	E8	0042B		BLBS	RO, 53\$		
	8F		58	D1	0042E	50\$:	CMPL	STATUS, #596		1053
			0A	12	00435		BNEQ	51\$		
	7E	0254	8F	3C	00437		MOVZWL	#596, -(SP)		1055
	6B		01	FB	0043C		CALLS	#1, LIB\$STOP		
			0D	11	0043F		BRB	52\$		
00000000G	00	00729010	8F	DD	00441	51\$:	PUSHL	#7507984		1057
	6A		01	FB	00447		CALLS	#1, LIB\$SIGNAL		
			10	88	0044E	52\$:	BISB2	#16, PROTO_VCB+11		1058
			0171	31	00451		BRW	71\$		1050
	50	0000G	CF	9A	00454	53\$:	MOVZBL	BUFFER+1, RO		1063
	52	0000G	CF	40	3E	00459	MOVAV	BUFFER[R0], MAP AREA		
	53		0A	A2	9E	0045F	MOVAB	10(R2), MAP_POINTER		1064
	54		01	D0	00463		MOVL	#1, BIAS		1066
	04	08	A2	91	00466		CMPB	8(MAP_AREA), #4		1067
			06	1A	0046A		BGTRU	54\$		
	02	08	A2	91	0046C		CMPB	8(MAP_AREA), #2		1068
			08	1E	00470		BGEQU	55\$		
	7E	08C0	8F	3C	00472	54\$:	MOVZWL	#2240, -(SP)		1069
	6B		01	FB	00477		CALLS	#1, LIB\$STOP		
	04	08	A2	91	0047A	55\$:	CMPB	8(MAP_AREA), #4		1070
			05	12	0047E		BNEQ	56\$		
			54	D4	00480		CLRL	BIAS		1073
	53		04	C0	00482		ADDL2	#4, MAP_POINTER		1074
	52	01	A3	9A	00485	56\$:	MOVZBL	1(MAP_POINTER), R2		1077
	52		54	C2	00489		SUBL2	BIAS, R2		
			52	D6	0048C		INCL	COUNT		
56	56	02	A3	3C	0048E		MOVZWL	2(MAP_POINTER), LBN		1078
	10		63	F0	00492		INSV	(MAP_POINTER), #16, #8, LBN		1079
	56		54	C0	00497		ADDL2	BIAS, LBN		1080
	29		56	D0	0049A		MOVL	LBN, PROTO_VCB+52		1082
	2E		52	90	0049E		MOVAB	COUNT, PROTO_VCB+57		1083
5E	0000G		01	E1	004A2		BBC	#1, MOUNT_OPTIONS+1, 60\$		1091
		0000G	CF	9F	004A8		PUSHAB	BUFFER		1093
			56	DD	004AC		PUSHL	LBN		
	0000G		02	FB	004AE		CALLS	#2, READ_BLOCK		
			50	E9	004B3		BLBC	RO, 60\$		
		0000G	CF	9F	004B6		PUSHAB	BUFFER		1095
			56	DD	004BA		PUSHL	LBN		
	0000G		02	FB	004BC		CALLS	#2, WRITE_BLOCK		
			58	D0	004C1		MOVL	RO, STATUS		
	3F		58	E8	004C4		BLBS	STATUS, 60\$		
00000254	8F		58	D1	004C7		CMPL	STATUS, #596		1098
			08	12	004CE		BNEQ	57\$		
	7E	0254	8F	3C	004D0		MOVZWL	#596, -(SP)		1100
	6B		01	FB	004D5		CALLS	#1, LIB\$STOP		
0000025C	8F		58	D1	004D8	57\$:	CMPL	STATUS, #604		1101
			0F	12	004DF		BNEQ	58\$		
		0072A013	8F	DD	004E1		PUSHL	#7512083		1102
00000000G	00		01	FB	004E7		CALLS	#1, LIB\$SIGNAL		
			11	11	004EE		BRB	59\$		
			58	DD	004F0	58\$:	PUSHL	STATUS		1103
			7E	D4	004F2		CLRL	-(SP)		
		00729048	8F	DD	004F4		PUSHL	#7508040		
00000000G	00		03	FB	004FA		CALLS	#3, LIB\$SIGNAL		
	0000G		02	8A	00501	59\$:	BICB2	#2, MOUNT_OPTIONS+1		1104
			54	D4	00506	60\$:	CLRL	FREE		1110

		53	01	A2	9E	00508	MOVAB	1(R2), J	1111	
				75	11	0050C	BRB	68\$		
			0000G	CF	9F	0050E	61\$: PUSHAB	BUFFER	1115	
				56	DD	00512	PUSHL	LBN		
	0000G	CF		02	FB	00514	CALLS	#2, READ_BLOCK		
		58		50	DD	00519	MOVL	R0, STATUS		
		27		58	E8	0051C	BLBS	STATUS, 64\$	1116	
	00000254	8F		58	D1	0051F	CMPL	STATUS, #596	1119	
				0A	12	00526	BNEQ	62\$		
		7E	0254	8F	3C	00528	MOVZWL	#596, -(SP)	1121	
		6B		01	FB	0052D	CALLS	#1, LIB\$STOP		
				11	11	00530	BRB	63\$		
				58	DD	00532	62\$: PUSHL	STATUS	1123	
				7E	D4	00534	CLRL	-(SP)		
	00000000G		00729020	8F	DD	00536	PUSHL	#7508000		
		00		03	FB	0053C	CALLS	#3, LIB\$SIGNAL		
		6A		10	88	00543	63\$: BISB2	#16, PROTO_VCB+11	1124	
				50	D4	00546	64\$: CLRL	I	1127	
		57	0000G	CF	40	00548	65\$: MOVL	BUFFER[I], X	1129	
				29	13	0054E	BEQL	67\$	1130	
				52	D4	00550	CLRL	B2	1133	
		51	E0	A2	9E	00552	66\$: MOVAB	-32(B2), R1	1136	
55		51		51	CE	00556	MNEGL	R1, R1		
	57	51		52	EA	00559	FFS	B2, R1, X, B1		
				19	13	0055E	BEQL	67\$		
		51	E0	A5	9E	00560	MOVAB	-32(B1), R1	1138	
52		51		51	CE	00564	MNEGL	R1, R1		
	57	51		55	EB	00567	FFC	B1, R1, X, B2		
	51	54		52	C1	0056C	ADDL3	B2, FREE, R1	1139	
	54	51		55	C3	00570	SUBL3	B1, R1, FREE		
		20		52	D1	00574	CMPL	B2, #32	1140	
				D9	19	00577	BLSS	66\$		
	C7	50	0000007F	8F	F3	00579	67\$: AOBLEQ	#127, I, 65\$	1127	
				56	D6	00581	INCL	LBN	1144	
		88		53	F5	00583	68\$: SOBGTR	J, 61\$	1111	
		35	AA	54	DD	00586	MOVL	FREE, PROTO_VCB+64	1147	
				39	11	0058A	BRB	71\$	0886	
	33	0000G	CF	04	E0	0058C	69\$: BBS	#4, MOUNT_OPTIONS, 71\$	1158	
		0000G	CF	00	FB	00592	CALLS	#0, GET_VOLUME_LOCK_NAME	1161	
				7E	D4	00597	CLRL	-(SP)	1162	
				5E	DD	00599	PUSHL	SP		
			0000G	CF	9F	0059B	PUSHAB	GET_VOLUME_LOCK		
	00000000G	9F		03	FB	0059F	CALLS	#3, @#SYSS\$CMKRNL		
		58		50	DD	005A6	MOVL	R0, STATUS		
		05		58	E8	005A9	BLBS	STATUS, 70\$		
				58	DD	005AC	PUSHL	STATUS	1164	
		6B		01	FB	005AE	CALLS	#1, LIB\$STOP		
	50	0000G	CF	0000G	CF	8D	70\$: XORB3	DEV_CTX, VOL_CTX, R0	1165	
				09	50	E9	005B9	BLBC	R0 - 71\$	
			007280B4	8F	DD	005BC	PUSHL	#7504052	1167	
		6B		01	FB	005C2	CALLS	#1, LIB\$STOP		
	03	0000G	CF	05	E1	005C5	71\$: BBC	#5, MOUNT_OPTIONS+6, 72\$	1175	
			6A	10	8A	005CB	BICB2	#16, PROTO_VCB+11	1176	
				7E	D4	005CE	72\$: CLRL	-(SP)	1178	
				5E	DD	005D0	PUSHL	SP		
			0000V	CF	9F	005D2	PUSHAB	MAKE_DISK_MOUNT		
	00000000G	9F		03	FB	005D6	CALLS	#3, @#SYSS\$CMKRNL		

50	0000G	58	50	DD	005DD	MOVL	R0, STATUS	:	
		05	58	E8	005E0	BLBS	STATUS, 73\$	:	1179
			58	DD	005E3	PUSHL	STATUS	:	
		6B	01	FB	005E5	CALLS	#1, LIB\$STOP	:	
		CF	01	78	005E8	ASHL	#1, DEVICE INDEX, R0	:	1184
			40	DF	005EE	PUSHAL	PHYS NAME[R0]	:	
			09	AA	005F3	PUSHAB	PROTO_VCB+20	:	
			0C	DD	005F6	PUSHL	#12	:	
			03	DD	005F8	PUSHL	#3	:	
			8F	DD	005FA	PUSHL	#7512067	:	
00000000G	00		05	FB	00600	CALLS	#5, LIB\$SIGNAL	:	
				04	00607	RET		:	1186
				0000	00608	.WORD	Save nothing	:	0728
			7E	D4	0060A	CLRL	-(SP)	:	
			5E	DD	0060C	PUSHL	SP	:	
		7E	04	AC	0060E	MOVQ	4(AP), -(SP)	:	
0000V	CF		03	FB	00612	CALLS	#3, MOUNT_HANDLER	:	
			04	00617	RET			:	

: Routine Size: 1560 bytes, Routine Base: \$CODE\$ + 0000

: 658 1187 1

```

660 1188 1
661 1189 1 ROUTINE MOUNT_HANDLER (SIGNAL, MECHANISM) =
662 1190 1
663 1191 1 !++
664 1192 1
665 1193 1 FUNCTIONAL DESCRIPTION:
666 1194 1
667 1195 1 This routine is the condition handler for the main disk mount
668 1196 1 code. It undoes any damage done so far and returns the error
669 1197 1 status to the user mode caller.
670 1198 1
671 1199 1
672 1200 1 CALLING SEQUENCE:
673 1201 1 MOUNT_HANDLER (ARG1, ARG2)
674 1202 1
675 1203 1 INPUT PARAMETERS:
676 1204 1 ARG1: address of signal vector
677 1205 1 ARG2: address of mechanism vector
678 1206 1
679 1207 1 IMPLICIT INPUTS:
680 1208 1 global pointers to blocks allocated
681 1209 1
682 1210 1 OUTPUT PARAMETERS:
683 1211 1 NONE
684 1212 1
685 1213 1 IMPLICIT OUTPUTS:
686 1214 1 NONE
687 1215 1
688 1216 1 ROUTINE VALUE:
689 1217 1 $$$_RESIGNAL
690 1218 1
691 1219 1 SIDE EFFECTS:
692 1220 1 necessary cleanups done
693 1221 1
694 1222 1 !--
695 1223 1
696 1224 2 BEGIN
697 1225 2
698 1226 2 MAP
699 1227 2 SIGNAL : REF BBLOCK, ! signal vector
700 1228 2 MECHANISM : REF BBLOCK; ! mechanism vector
701 1229 2
702 1230 2 EXTERNAL
703 1231 2 MOUNT_OPTIONS : BITVECTOR, ! command parser options
704 1232 2 CLEANUP_FLAGS : BITVECTOR; ! cleanup action flags
705 1233 2
706 1234 2 EXTERNAL ROUTINE
707 1235 2 LOCK_CLEANUP : NOVALUE; ! cleanup dev and vol locks.
708 1236 2
709 1237 2
710 1238 2 ! Note that cleanup is done if we are unwinding, which occurs when
711 1239 2 ! we take an error exit.
712 1240 2
713 1241 2
714 1242 3 IF (.SIGNAL[CHFSL_SIG_NAME] NEQ $$$ UNWIND)
715 1243 3 AND ((.BBLOCK [SIGNAL [CHFSL_SIG_NAME], STSSV_SEVERITY] EQL STSSK_SEVERE) OR
716 1244 3 (.BBLOCK [SIGNAL [CHFSL_SIG_NAME], STSSV_SEVERITY] EQL STSSK_ERROR))

```



MOUDK1  
V04-002

G 14  
16-Sep-1984 01:18:20  
14-Sep-1984 12:45:24

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[MOUNT.SRC]MOUDK1.B32;4 (4) Page 23

```
: 717      1245  2 THEN
: 718      1246  2   LOCK_CLEANUP ();
: 719      1247  2
: 720      1248  2 SSS_RESIGNAL
: 721      1249  1 END;
```

! end of routine MOUNT\_HANDLER

.EXTRN CLEANUP\_FLAGS, LOCK\_CLEANUP

0000 00000 MOUNT\_HANDLER:

```
          00000920  50      04  AC  D0 00002
          8F      04      A0  D1 00006
          15      13 0000E
04        04  A0      03      00  ED 00010
          08      13 00016
02        04  A0      03      00  ED 00018
          05      12 0001E
          0000G  CF      00  FB 00020 1$:
          50      0918  8F      3C 00025 2$:
          04      0002A
```

```
.WORD Save nothing
MOVL  SIGNAL, R0
CMPL  4(R0), #2336
BEQL  2$
CMPZV #0, #3, 4(R0), #4
BEQL  1$
CMPZV #0, #3, 4(R0), #2
BNEQ  2$
CALLS #0, LOCK_CLEANUP
MCVZWL #2328, R0
RET
```

```
: 1189
: 1242
:
: 1243
:
: 1244
:
: 1246
: 1249
:
```

: Routine Size: 43 bytes, Routine Base: \$CODE\$ + 0618

: 722 1250 1

```

: 724 1251 1 ROUTINE MAKE_DISK_MOUNT =
: 725 1252 1
: 726 1253 1 !++
: 727 1254 1
: 728 1255 1 FUNCTIONAL DESCRIPTION:
: 729 1256 1
: 730 1257 1 This routine does all of the data base manipulation needed to get
: 731 1258 1 a volume actually mounted. It allocates the real VCB, FCB, and
: 732 1259 1 window, and hooks them all together. It also starts up the ACP
: 733 1260 1 gets the mounted volume list entry made.
: 734 1261 1
: 735 1262 1
: 736 1263 1 CALLING SEQUENCE:
: 737 1264 1 MAKE_DISK_MOUNT ()
: 738 1265 1
: 739 1266 1 INPUT PARAMETERS:
: 740 1267 1 NONE
: 741 1268 1
: 742 1269 1 IMPLICIT INPUTS:
: 743 1270 1 MOUNT parser data base
: 744 1271 1 own storage of this module
: 745 1272 1
: 746 1273 1 OUTPUT PARAMETERS:
: 747 1274 1 NONE
: 748 1275 1
: 749 1276 1 IMPLICIT OUTPUTS:
: 750 1277 1 NONE
: 751 1278 1
: 752 1279 1 ROUTINE VALUE:
: 753 1280 1 1 if successful
: 754 1281 1 status values if not
: 755 1282 1
: 756 1283 1 SIDE EFFECTS:
: 757 1284 1 volume mounted
: 758 1285 1
: 759 1286 1 --
: 760 1287 1
: 761 1288 2 BEGIN
: 762 1289 2
: 763 1290 2 BUILTIN
: 764 1291 2 INSQUE;
: 765 1292 2
: 766 1293 2 LOCAL
: 767 1294 2 WINDOW_SIZE, : size in bytes needed for window
: 768 1295 2 UCB : REF BBLOCK, : pointer to volume UCB
: 769 1296 2 ORB : REF BBLOCK, : Pointer to device ORB
: 770 1297 2 EXTENT1_FCB : REF BBLOCK, : pointer to first extent FCB
: 771 1298 2 EXTENT2_FCB : REF BBLOCK; : pointer to second extent FCB
: 772 1299 2
: 773 1300 2 EXTERNAL
: 774 1301 2 SCS$GB_NODENAME : ADDRESSING_MODE (GENERAL),
: 775 1302 2 : identify this node uniquely.
: 776 1303 2 MOUNT_OPTIONS : BITVECTOR, : command parser options
: 777 1304 2 CLEANUP_FLAGS : BITVECTOR, : cleanup action flags
: 778 1305 2 CHANNEL : : channel assigned to device
: 779 1306 2 HOME_BLOCK : BBLOCK, : buffer containing home block
: 780 1307 2 OWNER_UIC, : owner UIC from command

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: 781      1308 2      PROTECTION,          ! volume protection from command
: 782      1309 2      REAL_VCB          : REF BBLOCK ADDRESSING_MODE (GENERAL) ! address of VCB allocated
: 783      1310 2      REAL_FCB          : REF BBLOCK,          ! address of FCB allocated
: 784      1311 2      REAL_WCB          : REF BBLOCK,          ! address of window allocated
: 785      1312 2      CTL$GL_VOLUMES : ADDRESSING_MODE (ABSOLUTE);
: 786      1313 2      ! count of volumes mounted by process
: 787      1314 2
: 788      1315 2 EXTERNAL ROUTINE
: 789      1316 2      STORE_CONTEXT : NOVALUE,          ! store device context
: 790      1317 2      GET_CHANNELUCB,        ! get UCB assigned to channel
: 791      1318 2      ALLOCATE_MEM,         ! allocate system dynamic memory
: 792      1319 2      START_ACP,           ! start and connect ACP to device
: 793      1320 2      SET_DATACHECK,       ! set volume data check attributes
: 794      1321 2      LOCK_IODB           : ADDRESSING_MODE (GENERAL),
: 795      1322 2      ! lock I/O database mutex
: 796      1323 2      UNLOCK_IODB         : ADDRESSING_MODE (GENERAL),
: 797      1324 2      ! unlock I/O database mutex
: 798      1325 2      ALLOC_LOGNAME,       ! create logical name and MTL blocks
: 799      1326 2      ENTER_LOGNAME,      ! enter logical name and MTL in lists
: 800      1327 2      SEND_ERRLOG;        ! send message to error logger
: 801      1328 2
: 802      1329 2
: 803      1330 2 ! Allocate all of the required control blocks. We allocate them in
: 804      1331 2 ! advance to avoid having to back out of some awkward situations later on.
: 805      1332 2 ! The one exception is the AQB, which is either found or allocated by
: 806      1333 2 ! START_ACP.
: 807      1334 2 !
: 808      1335 2
: 809      1336 2 ENABLE KERNEL_HANDLER;
: 810      1337 2
: 811      1338 2 REAL_VCB = ALLOCATE MEM (VCB$C_LENGTH, 0);
: 812      1339 2 REAL_VCB[VCB$B_TYPE] = DYN$C_VCB;
: 813      1340 2 CH$MOVE (VCB$C_LENGTH-11, PROTO_VCB+11, .REAL_VCB+11);
: 814      1341 2
: 815      1342 2 IF NOT .MOUNT_OPTIONS[OPT_FOREIGN]
: 816      1343 2 THEN
: 817      1344 2 BEGIN
: 818      1345 2 REAL_VCB[VCB$L_FCBFL] = REAL_VCB[VCB$L_FCBFL];
: 819      1346 2 REAL_VCB[VCB$L_FCBL] = REAL_VCB[VCB$L_FCBFL];
: 820      1347 2
: 821      1348 2 REAL_FCB = ALLOCATE MEM (FCB$C_LENGTH, 0);
: 822      1349 2 REAL_FCB[FCB$B_TYPE] = DYN$C_FCB;
: 823      1350 2 CH$MOVE (FCB$C_LENGTH-11, PROTO_FCB+11, .REAL_FCB+11);
: 824      1351 2 REAL_FCB[FCB$L_WLFL] = REAL_FCB[FCB$L_WLFL];
: 825      1352 2 REAL_FCB[FCB$L_WLBL] = REAL_FCB[FCB$L_WLFL];
: 826      1353 2 INSQUE (.REAL_FCB, REAL_VCB[VCB$L_FCBFL]);
: 827      1354 2
: 828      1355 2 ! If extension headers exist, allocate room for them and link them into the list
: 829      1356 2 !
: 830      1357 2
: 831      1358 2 IF .PROTO_FCBE1[FCB$L_FILESIZE] NEQ 0
: 832      1359 2 THEN
: 833      1360 2 BEGIN
: 834      1361 2 EXTENT1_FCB = ALLOCATE MEM (FCB$C_LENGTH, 0);
: 835      1362 2 EXTENT1_FCB[FCB$B_TYPE] = DYN$C_FCB;
: 836      1363 2 CH$MOVE (FCB$C_LENGTH-11, PROTO_FCBE1+11, .EXTENT1_FCB+11);
: 837      1364 2 REAL_FCB[FCB$L_EXFCB] = .EXTENT1_FCB;

```

```

: 838      1365 4      EXTENT1_FCB[FCB$$_WLFL] = EXTENT1_FCB[FCB$$_WLFL];
: 839      1366 4      EXTENT1_FCB[FCB$$_WLBL] = EXTENT1_FCB[FCB$$_WLFL];
: 840      1367 4      INSQUE (.EXTENT1_FCB, REAL_FCB[FCB$$_FCBFL]);
: 841      1368 4      IF .PROTO_FCB2[FCB$$_FILESIZE] NEQ 0
: 842      1369 4      THEN
: 843      1370 5      BEGIN
: 844      1371 5      EXTENT2_FCB = ALLOCATE MEM (FCB$$_LENGTH, 0);
: 845      1372 5      EXTENT2_FCB[FCB$$_TYPE] = DYN$$_FCB;
: 846      1373 5      CH$MOVE (FCB$$_LENGTH-11, PROTO_FCB2+11, .EXTENT2_FCB+11);
: 847      1374 5      EXTENT1_FCB[FCB$$_EXFCB] = .EXTENT2_FCB;
: 848      1375 5      EXTENT2_FCB[FCB$$_WLFL] = EXTENT2_FCB[FCB$$_WLFL];
: 849      1376 5      EXTENT2_FCB[FCB$$_WLBL] = EXTENT2_FCB[FCB$$_WLFL];
: 850      1377 5      INSQUE (.EXTENT2_FCB, EXTENT1_FCB[FCB$$_FCBFL]);
: 851      1378 4      END;
: 852      1379 3      END;
: 853      1380 3
: 854      1381 3      WINDOW_SIZE = WCB$$_LENGTH + MAXU (.PROTO_WCB[WCB$$_NMAP] + 2, 6) * 6;
: 855      1382 3      REAL_WCB = ALLOCATE MEM (.WINDOW_SIZE, 0);
: 856      1383 3      REAL_WCB[WCB$$_TYPE] = DYN$$_WCB;
: 857      1384 3      CH$MOVE (.WINDOW_SIZE-11, PROTO_WCB+11, .REAL_WCB+11);
: 858      1385 3      REAL_WCB[WCB$$_FCB] = .REAL_FCB;
: 859      1386 3      INSQUE (.REAL_WCB, REAL_FCB[FCB$$_WLFL]);
: 860      1387 2      END;
: 861      1388 2
: 862      1389 2      ALLOC_LOGNAME (0);
: 863      1390 2
: 864      1391 2      ! All data blocks except the AQB are now allocated. First set up the
: 865      1392 2      ! volume ownership and protection in the VCB. Now hook up the blocks
: 866      1393 2      ! to the device data base and start the ACP.
: 867      1394 2      !
: 868      1395 2
: 869      1396 2      UCB = GET_CHANNELUCB (.CHANNEL);
: 870      1397 2      ORB = .UCB[UCB$$_ORB];
: 871      1398 2      REAL_VCB[VCB$$_RVT] = .UCB;
: 872      1399 2
: 873      1400 2      UCB[UCB$$_UNLOAD] = NOT .MOUNT_OPTIONS [OPT_NOUNLOAD];
: 874      1401 2      ORB[ORB$$_OWNER] = .VOLUME_UIC;
: 875      1402 2      IF .MOUNT_OPTIONS[OPT_OWNER_UIC]
: 876      1403 2      THEN ORB[ORB$$_OWNER] = .OWNER_UIC;
: 877      1404 2
: 878      1405 2      ORB[ORB$$_PROT 16] = 1;          : SOGW protection word
: 879      1406 2      IF .MOUNT_OPTIONS[OPT_FOREIGN]
: 880      1407 2      THEN ORB[ORB$$_PROT] = %X'FF00'
: 881      1408 2      ELSE ORB[ORB$$_PROT] = .HOME_BLOCK[HM1$$_PROTECT];
: 882      1409 2      IF .MOUNT_OPTIONS[OPT_PROTECTION]
: 883      1410 2      THEN ORB[ORB$$_PROT] = .PROTECTION;
: 884      1411 2
: 885      1412 2      IF NOT .MOUNT_OPTIONS[OPT_FOREIGN]
: 886      1413 2      THEN
: 887      1414 3      BEGIN
: 888      1415 3
: 889      1416 3      ! Fill in name used to identify volume for locking purposes.
: 890      1417 3      ! This uniquely identifies this volume on this node for RMS,
: 891      1418 3      ! and eliminates device naming problems if the drive is
: 892      1419 3      ! multi-ported. It does not, however, make any attempt to
: 893      1420 3      ! generate a useful name for cluster wide access because
: 894      1421 3      ! cluster wide access to structure level 1 volumes is not

```

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: 895      1422 3 ! supported other than in a one writer, multi-reader mode.
: 896      1423 3 !
: 897      1424 3
: 898      1425 3     CH$MOVE (8, SCSS$GB_NODENAME, REAL_VCB [VCB$T_VOLCKNAM]);
: 899      1426 3     (REAL_VCB [VCB$T_VOLCKNAM] + 8) = .UCB;
: 900      1427 3
: 901      1428 3     REAL_WCB[WCB$S_ORGUCB] = .UCB;
: 902      1429 3     START_ACP (.UCB, .REAL_VCB, AQB$K_F11V1);
: 903      1430 3     END
: 904      1431 3 ELSE
: 905      1432 3 BEGIN
: 906      1433 3     LOCK_IODB ();
: 907      1434 3     UCB[UCB$S_VCB] = .REAL_VCB;
: 908      1435 3     UCB[UCB$S_DEVCHAR] = .UCB[UCB$S_DEVCHAR]
: 909      1436 3         OR (DEVSM_MNT OR DEVSM_DIR OR DEVSM_FOR);
: 910      1437 3     SET_DATACHECK (.UCB, 0);
: 911      1438 3     UNLOCK_IODB ();
: 912      1439 3     END;
: 913      1440 2
: 914      1441 2 IF .MOUNT_OPTIONS[OPT_NOSHARE] AND .CLEANUP_FLAGS[CLF_DEALLOCATE]
: 915      1442 2 THEN UCB[UCB$V_DEADMO] = 1;
: 916      1443 2
: 917      1444 2 IF NOT .MOUNT_OPTIONS[OPT_WRITE]
: 918      1445 2 THEN BBLOCK [UCB[UCB$S_DEVCHAR], DEV$V_SWL] = 1;
: 919      1446 2
: 920      1447 2 ! Enter the logical name for the volume; bump the user's volume mount count,
: 921      1448 2 ! and make the error log entry for the mount.
: 922      1449 2 !
: 923      1450 2
: 924      1451 2 ENTER_LOGNAME (.UCB, .REAL_VCB);
: 925      1452 2 CTL$GL_VOLUMES = .CTL$GL_VOLUMES + 1;
: 926      1453 2 SEND_ERRLOG (1, .UCB);
: 927      1454 2
: 928      1455 2 ! Increment the refcount, so that it never goes to zero while the device is
: 929      1456 2 ! mounted.
: 930      1457 2 !
: 931      1458 2 UCB[UCB$W_REFC] = .UCB[UCB$W_REFC] + 1;
: 932      1459 2
: 933      1460 2 ! Store device context if cluster available.
: 934      1461 2 !
: 935      1462 2
: 936      1463 2 STORE_CONTEXT ();
: 937      1464 2
: 938      1465 2 RETURN 1;
: 939      1466 2
: 940      1467 1 END;

```

! end of routine MAKE\_DISK\_MOUNT

```

.EXTRN SCSS$GB_NODENAME
.EXTRN CHANNEL, OWNER_UIC
.EXTRN PROTECTION, REAL_VCB
.EXTRN REAL_FCB, REAL_WCB
.EXTRN CTL$GL_VOLUMES, STORE_CONTEXT
.EXTRN GET_CHANNELUCB, ALLOCATE_MEM
.EXTRN START_ACP, SET_DATACHECK
.EXTRN LOCK_IODB, UNLOCK_IODB

```

.EXTRN ALLOC\_LOGNAME, ENTER\_LOGNAME  
.EXTRN SEND\_ERRLOG

OFFC 0000 MAKE\_DISK MOUNT:

Label	Address	OpCode	Register	Value	Instruction	Address			
					WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11			
	5B	0000G	CF	9E	00002	MOVAB ALLOCATE_MEM, R11			
	5A	0000G	CF	9E	00007	MOVAB REAL_FCB, R10			
	59	0000G	CF	9E	0000C	MOVAB MOUNT_OPTIONS, R9			
	58	00000000G	00	9E	00011	MOVAB REAL_VCB, R8			
	6D	01E1	CF	DE	00018	MOVAL 13\$, -(FP)			
				7E	D4	0001D	CLRL -(SP)		
	7E	EC	8F	9A	0001F	MOVZBL #236, -(SP)			
	6B		02	FB	00023	CALLS #2, ALLOCATE_MEM			
	68		50	D0	00026	MOVL R0, REAL_VCB			
	56		68	D0	00029	MOVL REAL_VCB, R6			
	0A	A6	11	90	0002C	MOVAB #17, 10(R6)			
OB	A6	0000G	CF	00E1	8F	28	00030	MOVAB #225, PROTO_VCB+11, 11(R6)	1339
	03	01	A9	00E1	03	E1	00039	BBC #3, MOUNT_OPTIONS+1, 1\$	1340
				00D7	31	0003E	BRW 4\$	1342	
		04	66		56	D0	00041	MOVL R6, (R6)	1345
			A6		56	D0	00044	MOVL R6, 4(R6)	1346
					7E	D4	00048	CLRL -(SP)	1348
			7E	B4	8F	9A	0004A	MOVZBL #180, -(SP)	
			6B		02	FB	0004E	CALLS #2, ALLOCATE_MEM	
			6A		50	D0	00051	MOVL R0, REAL_FCB	
			56		6A	D0	00054	MOVL REAL_FCB, R6	1349
	0A	A6	07	90	00057	MOVAB #7, 10(R6)			
OB	A6	0000G	CF	00A9	8F	28	0005B	MOVAB #169, PROTO_FCB+11, 11(R6)	1350
		10	A6	10	A6	9E	00064	MOVAB 16(R6), 16(R6)	1351
		14	A6	10	A6	9E	00069	MOVAB 16(R6), 20(R6)	1352
		50	B0		68	9E	0006E	MOVAB REAL_VCB, R0	1353
		00	B0		66	0E	00071	INSQUE (R6), 20(R0)	
				0000	CF	D5	00075	TSTL PROTO_FCBE1+56	1358
					5D	13	00079	BEQL 2\$	
					7E	D4	0007B	CLRL -(SP)	1361
			7E	B4	8F	9A	0007D	MOVZLL #180, -(SP)	
			6B		02	FB	00081	CALLS #2, ALLOCATE_MEM	
			57		50	D0	00084	MOVL R0, EXTENT1_FCB	
	0A	A7	07	90	00087	MOVAB #7, 10(EXTENT1_FCB)		1362	
OB	A7	0000	CF	00A9	8F	28	0008B	MOVAB #169, PROTO_FCBE1+11, 11(EXTENT1_FCB)	1363
			50		6A	D0	00094	MOVL REAL_FCB, R0	1364
		0C	A0		57	D0	00097	MOVL EXTENT1_FCB, 12(R0)	
		10	A7	10	A7	9E	0009B	MOVAB 16(EXTENT1_FCB), 16(EXTENT1_FCB)	1365
		14	A7	10	A7	9E	000A0	MOVAB 16(EXTENT1_FCB), 20(EXTENT1_FCB)	1366
			60		67	0E	000A5	INSQUE (EXTENT1_FCB), (R0)	1367
				0000	CF	D5	000A8	TSTL PROTO_FCBE2+56	1368
					2A	13	000AC	BEQL 2\$	
					7E	D4	000AE	CLRL -(SP)	1371
			7E	B4	8F	9A	000B0	MOVZBL #180, -(SP)	
			6B		02	FB	000B4	CALLS #2, ALLOCATE_MEM	
			56		50	D0	000B7	MOVL R0, EXTENT2_FCB	
	0A	A6	07	90	000BA	MOVAB #7, 10(EXTENT2_FCB)		1372	
OB	A6	0000	CF	00A9	8F	28	000BE	MOVAB #169, PROTO_FCBE2+11, 11(EXTENT2_FCB)	1373
		0C	A7		56	D0	000C7	MOVL EXTENT2_FCB, 12(EXTENT1_FCB)	1374
		10	A6	10	A6	9E	000CB	MOVAB 16(EXTENT2_FCB), 16(EXTENT2_FCB)	1375
		14	A6	10	A6	9E	000D0	MOVAB 16(EXTENT2_FCB), 20(EXTENT2_FCB)	1376
			67		66	0E	000D5	INSQUE (EXTENT2_FCB), (EXTENT1_FCB)	1377

				52	0000G	CF	3C	0000B	2\$:	MOVZWL	PROTO_WCB+22, R2	1381			
				52		CO	0000D			ADDL2	#2, R2				
				06		D1	000E0			CMLP	R2, #6				
				52		1E	000E3			BGEQU	3\$				
				52		06	D0	000E5		MOVL	#6, R2				
				52		06	C4	000E8	3\$:	MULL2	#6, R2				
				52		30	CO	000EB		ADDL2	#48, WINDOW_SIZE				
						7E	D4	000EE		CLRL	-(SP)	1382			
						52	DD	000FO		PUSHL	WINDOW_SIZE				
				6B		02	FB	000F2		CALLS	#2, ALLOCATE_MEM				
				0000G		CF	50	D0	000F5	MOVL	R0, REAL_WCB				
				0A		56	CF	D0	000FA	MOVL	REAL_WCB, R6	1383			
				52		12	90	000FF		MOVB	#18, -10(R6)				
				0B	A6	0000G	0B	C2	00103	SUBL2	#11, R2	1384			
				18		CF	52	28	00106	MOVC3	R2, PROTO_WCB+11, 11(R6)				
				50		A6	6A	D0	0010D	MOVL	REAL_FCB, 24(R6)	1385			
				60		6A	10	C1	00111	ADDL3	#16, REAL_FCB, R0	1386			
						60	66	0E	00115	INSQUE	(R6), (R0)				
							7E	D4	00118	4\$:	CLRL	-(SP)	1389		
				0000G		CF	01	FB	0011A	CALLS	#1, ALLOC_LOGNAME				
				0000G		CF	DD	0011F		PUSHL	CHANNEL	1396			
				56		01	FB	00123		CALLS	#1, GET_CHANNELUCB				
				50		50	D0	00128		MOVL	R0, UCB				
				57	1C	A6	D0	0012B		MOVL	28(UCB), ORB	1397			
				20		57	D0	0012F		MOVL	REAL_VCB, R7	1398			
				51		A7	56	D0	00132	MOVL	UCB, 32(R7)				
				01	A9	01	02	EF	00136	EXTZV	#2, #1, MOUNT_OPTIONS+1, R1	1400			
				65	A6	01	51	D2	0013C	MCOML	R1, R1				
						04	51	F0	0013F	INSV	R1, #4, #1, 101(UCB)				
				05		02	60	D0	00145	MOVL	VOLUME_UIC, (ORB)	1401			
						02	A9	E1	0014A	BBC	#2, MOUNT_OPTIONS+2, 5\$	1402			
				08		0B	60	D0	0014F	MOVL	OWNER_UIC, (ORB)	1403			
						01	A0	88	00154	5\$:	BISB2	#1, 1T(ORB)	1405		
						01	A9	E1	00158	BBC	#3, MOUNT_OPTIONS+1, 6\$	1406			
						18	A0	8F	0015D	MOVW	#-256, 24(ORB)	1407			
						06	11	00163		BRB	7\$				
				06		02	A9	E1	0016B	7\$:	BBC	#1, MOUNT_OPTIONS+2, 8\$	1409		
						18	A0	CF	00170	MOVW	PROTECTION, 24(ORB)	1410			
				0080		24	01	A9	03	E0	00176	8\$:	BBS	#3, MOUNT_OPTIONS+1, 9\$	1412
						00	00	00	0017B	MOVC3	#8, SCSSGB_NODENAME, 128(R7)	1425			
						0088	C7	56	D0	00185	MOVL	UCB, 136(R7)	1426		
						10	A0	CF	D0	0018A	MOVL	REAL_WCB, R0	1428		
							56	D0	0018F	MOVL	UCB, -16(R0)				
							01	DD	00193	PUSHL	#1	1429			
						7E	56	7D	00195	MOVQ	UCB, -(SP)				
				0000G		CF	03	FB	00198	CALLS	#3, START_ACP				
							23	11	0019D	BRB	10\$	1412			
				00000000G		00	00	FB	0019F	9\$:	CALLS	#0, LOCK_IOCB	1433		
				34	A6	68	D0	001A6		MOVL	REAL_VCB, 52(UCB)	1434			
				38	A6	01080008	8F	C8	001AA	BISL2	#17301512, 56(UCB)	1436			
							7E	D4	001B2	CLRL	-(SP)	1437			
							56	DD	001B4	PUSHL	UCB				
				0000G		CF	02	FB	001B6	CALLS	#2, SET_DATACHECK				
				00000000G		00	00	FB	001BB	CALLS	#0, UNLOCK_IOCB	1438			
				0A		69	04	E1	001C2	10\$:	BBC	#4, MOUNT_OPTIONS, 11\$	1441		
				04		0000G	01	E1	001C6	BBC	#1, CLEANUP_FLAGS, 11\$				

MOUDK1  
V04-002

N 14  
16-Sep-1984 01:18:20  
14-Sep-1984 12:45:24

VAX-11 Bliss-32 V4.0-742  
DISK\$VM\$MASTER:[MOUNT.SRC]MOUDK1.P32;4  
Page 30  
(5)

04	65	A6		04	88	001CC		BISB2	#4, 101(UCB)	1442
	01	A9		01	E0	001D0	11\$:	BBS	#1, MOUNT_OPTIONS+1, 12\$	1444
	3E	A6		02	88	001D5		BISB2	#2, 59(UCB)	1445
				68	DD	001D9	12\$:	PUSHL	REAL_VCB	1451
				56	DD	001DB		PUSHL	UCB	
	0000G	CF	00000000G	02	FB	001DD		CALLS	#2, ENTER_LOGNAME	
				9F	D6	001E2		INCL	@#CTL\$GL_VOLUMES	1452
				56	DD	001E8		PUSHL	UCB	1453
				01	DD	001EA		PUSHL	#1	
	0000G	CF		02	FB	001EC		CALLS	#2, SEND_ERRLOG	
			5C	A6	B6	001F1		INCW	92(UCB)	1458
	0000G	CF		00	FB	001F4		CALLS	#0, STORE_CONTEXT	1463
		50		01	D0	001F9		MOVL	#1, R0	1465
					04	001FC		RET		1467
					0000	001FD	13\$:	.WORD	Save nothing	1288
				7E	D4	001FF		CLRL	-(SP)	
				5E	DD	00201		PUSHL	SP	
	0000V	7E	04	AC	7D	00203		MOVQ	4(AP), -(SP)	
		CF		03	FB	00207		CALLS	#3, KERNEL_HANDLER	
				04	0020C			RET		

; Routine Size: 525 bytes, Routine Base: \$CODE\$ + 0643

MO  
VO



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942 1468 1 ROUTINE KERNEL_HANDLER (SIGNAL, MECHANISM) : NOVALUE =
943 1469 1
944 1470 1 ++
945 1471 1
946 1472 1 FUNCTIONAL DESCRIPTION:
947 1473 1
948 1474 1 This routine is the condition handler for all of the kernel mode
949 1475 1 code. It undoes any damage done so far and returns the error
950 1476 1 status to the user mode caller.
951 1477 1
952 1478 1
953 1479 1 CALLING SEQUENCE:
954 1480 1 KERNEL_HANDLER (ARG1, ARG2)
955 1481 1
956 1482 1 INPUT PARAMETERS:
957 1483 1 ARG1: address of signal vector
958 1484 1 ARG2: address of mechanism vector
959 1485 1
960 1486 1 IMPLICIT INPUTS:
961 1487 1 global pointers to blocks allocated
962 1488 1
963 1489 1 OUTPUT PARAMETERS:
964 1490 1 NONE
965 1491 1
966 1492 1 IMPLICIT OUTPUTS:
967 1493 1 NONE
968 1494 1
969 1495 1 ROUTINE VALUE:
970 1496 1 NONE
971 1497 1
972 1498 1 SIDE EFFECTS:
973 1499 1 stack unwound, allocations undone
974 1500 1
975 1501 1 --
976 1502 1
977 1503 2 BEGIN
978 1504 2
979 1505 2 MAP
980 1506 2 SIGNAL : REF BBLOCK, ! signal vector
981 1507 2 MECHANISM : REF BBLOCK; ! mechanism vector
982 1508 2
983 1509 2 LOCAL
984 1510 2 P : REF BBLOCK, ! pointer to scan system lists
985 1511 2 UCB : REF BBLOCK; ! UCB being mounted
986 1512 2
987 1513 2 EXTERNAL
988 1514 2 MOUNT_OPTIONS : BITVECTOR, ! command parser options
989 1515 2 CLEANUP_FLAGS : BITVECTOR, ! cleanup action flags
990 1516 2 CHANNEL, ! channel assigned to device
991 1517 2 MAILBOX_CHANNEL, ! channel number of ACP mailbox
992 1518 2 REAL_VCB : REF BBLOCK, ! address of VCB allocated
993 1519 2 REAL_FCB : REF BBLOCK, ! address of FCB allocated
994 1520 2 REAL_WCB : REF BBLOCK, ! address of window allocated
995 1521 2 REAL_AQB : REF BBLOCK, ! address of AQB allocated
996 1522 2 MTL_ENTRY : REF BBLOCK, ! address of mounted volume list entry
997 1523 2 IO$GL_AQBLIST : REF BBLOCK ADDRESSING_MODE (ABSOLUTE);
998 1524 2 ! system AQB list

```

```

999 1525 2
1000 1526 2 EXTERNAL ROUTINE
1001 1527 2 LOCK_CLEANUP : NOVALUE, ! cleanup device lock on errors.
1002 1528 2 GET_CHANNELUCB, ! get UCB address of channel
1003 1529 2 LOCK_IODB : ADDRESSING_MODE (GENERAL),
1004 1530 2 ! interlock system I/O database
1005 1531 2 UNLOCK_IODB : ADDRESSING_MODE (GENERAL),
1006 1532 2 ! unlock system I/O database
1007 1533 2 DEALLOCATE_MEM; ! deallocate system dynamic memory
1008 1534 2
1009 1535 2
1010 1536 2 ! Deallocate whatever control blocks exist to wherever they came from.
1011 1537 2 !
1012 1538 2
1013 1539 2 IF .SIGNAL[CHF$S_SIG_NAME] NEQ SSS_UNWIND
1014 1540 2 THEN
1015 1541 2 BEGIN
1016 1542 2
1017 1543 2 IF .SIGNAL[CHF$S_SIG_ARGS] NEQ 3
1018 1544 2 THEN BUG_CHECK (ONX$SIGNAL, FATAL, 'Unexpected signal in MOUNT');
1019 1545 2
1020 1546 2 KERNEL_CALL (LOCK_CLEANUP);
1021 1547 2
1022 1548 2 ! If there is a mailbox in existence, deassign its channel, thereby
1023 1549 2 ! deleting the mailbox.
1024 1550 2 !
1025 1551 2
1026 1552 2 IF .CLEANUP_FLAGS[CLF_DEASSMBX]
1027 1553 2 THEN
1028 1554 2 $DASSGN (CHAN = .MAILBOX_CHANNEL);
1029 1555 2
1030 1556 2 ! Clean up the UCB.
1031 1557 2 !
1032 1558 2
1033 1559 2 UCB = GET_CHANNELUCB (.CHANNEL);
1034 1560 2 LOCK_IODB ();
1035 1561 2 BBLOCK [UCB [UCB$S_DEVCHAR], DEV$V_MNT] = 0;
1036 1562 2 UCB[UCB$S_VCB] = 0;
1037 1563 2 UNLOCK_IODB ();
1038 1564 2
1039 1565 2
1040 1566 2 ! If we have created an AQB but no ACP, we must remove the AQB from the
1041 1567 2 ! system list.
1042 1568 2 !
1043 1569 2
1044 1570 2 IF .CLEANUP_FLAGS[CLF_DELAQB]
1045 1571 2 THEN
1046 1572 2 BEGIN
1047 1573 2 LOCK_IODB ();
1048 1574 2 P = .IOC$GL_AQBLIST;
1049 1575 2 IF .P EQL .REAL_AQB
1050 1576 2 THEN
1051 1577 2 IOC$GL_AQBLIST = .REAL_AQB[AQB$S_LINK]
1052 1578 2 ELSE
1053 1579 2 BEGIN
1054 1580 2 UNTIL .P[AQB$S_LINK] EQL .REAL_AQB
1055 1581 2 DO P = .P[AQB$S_LINK];
```

```

: 1056      1582 5      P[AQBSL_LINK] = .REAL_AQB[AQBSL_LINK];
: 1057      1583 4      END;
: 1058      1584 4      DEALLOCATE MEM (.REAL_AQB, 0);
: 1059      1585 4      UNLOCK_IODB ();
: 1060      1586 4      END;
: 1061      1587 3      IF .REAL_VCB NEQ 0
: 1062      1588 3      THEN DEALLOCATE_MEM (.REAL_VCB, 0);
: 1063      1589 3      IF .REAL_FCB NEQ 0
: 1064      1590 3      THEN DEALLOCATE_MEM (.REAL_FCB, 0);
: 1065      1591 3      IF .REAL_WCB NEQ 0
: 1066      1592 3      THEN DEALLOCATE_MEM (.REAL_WCB, 0);
: 1067      1593 3      IF .MTL_ENTRY NEQ 0
: 1068      1594 3      THEN DEALLOCATE_MEM (.MTL_ENTRY, 1);
: 1069      1595 3      ! Return the condition code in R0.
: 1070      1596 3      !
: 1071      1597 3      MECHANISM[CHFSL_MCH_SAVRO] = .SIGNAL[CHFSL_SIG_NAME];
: 1072      1598 3      SUNWIND ();
: 1073      1599 2      END;
: 1074      1600 2      !
: 1075      1601 2      !
: 1076      1602 2      !
: 1077      1603 2      !
: 1078      1604 2      !
: 1079      1605 2      !
: 1080      1606 2      !
: 1081      1607 2      !
: 1082      1608 1      END;

```

! end of routine KERNEL\_HANDLER

```

.EXTRN MAILBOX_CHANNEL
.EXTRN REAL_AQB, MTL_ENTRY
.EXTRN IOCSGL_AQBLIST, DEALLOCATE_MEM
.EXTRN BUGS_UNXSIGNAL, SYSSDASSGN
.EXTRN SYSSONWIND

```

007C 0000 KERNEL\_HANDLER:

					.WORD	Save R2,R3,R4,R5,R6	1468
	56	00000000G	9F	9E	00002	MOVAB	@#IOCSGL_AQBLIST, R6
	55	00000000G	00	9F	00009	MOVAB	UNLOCK_IODB, R5
	54	00000000G	00	9E	00010	MOVAB	LOCK_IODB, R4
	53	0000G	CF	9E	00017	MOVAB	DEALLOCATE_MEM, R3
	50	04	AC	D0	0001C	MOVL	SIGNAL, R0
00000920	8F	04	A0	D1	00020	CMPL	4(R0), #2336
			01	12	00028	BNEQ	1\$
				04	0002A	RET	
	03		60	D1	0002B	1\$: CMPL	(R0), #3
			04	13	0002E	BEQL	2\$
				FEFF	00030	BUGW	
				0000*	00032	.WORD	<BUGS_UNXSIGNAL!4>
			7E	D4	00034	2\$: CLRL	-(SP)
			5E	DD	00036	PUSHL	SP
		0000G	CF	9F	00038	PUSHAB	LOCK_CLEANUP
0B	00000000G	9F	03	FB	0003C	CALLS	#3, @#SYSSCMKRN
	0000G	CF	03	E1	00043	BBC	#3, CLEANUP_FLAGS, 3\$
		0000G	CF	DD	00049	PUSHL	MAILBOX_CHANNEL
	00000000G	00	01	FB	0004D	CALLS	#1, SYSSDASSGN
							1539
							1543
							1544
							1546
							1552
							1554

		0000G	CF	DD	00054	3\$:	PUSHL	CHANNEL		1559
	0000G	CF	01	FB	00058		CALLS	#1, GET_CHANNELUCB		
		52	50	DO	0005D		MOVL	R0, UCB		
		64	00	FB	00060		CALLS	#0, LOCK_IODB		1560
	3A	A2	08	8A	00063		BICB2	#8, 58(UCB)		1561
			34	A2	D4	00067	CLRL	52(UCB)		1562
		65	00	FB	0006A		CALLS	#0, UNLOCK_IODB		1563
31	0000G	CF	02	E1	0006D		BBC	#2, CLEANUP_FLAGS, 7\$		1570
		64	00	FB	00073		CALLS	#0, LOCK_IODB		1573
		50	66	DO	00076		MOVL	IOC\$GL_AQBLIST, P		1574
		51	0000G	CF	DO	00079	MOVL	REAL_AQB, R1		1575
		51	50	D1	0007E		CMPL	P, RT		
		66	06	12	00081		BNEQ	4\$		
		51	10	A1	DO	00083	MOVL	16(R1), IOC\$GL_AQBLIST		1577
		51	10	A0	D1	00089	4\$:	CMPL	16(P), R1	1580
		50	06	13	0008D		BEQL	5\$		
		50	10	A0	DO	0008F	MOVL	16(P), P		1581
		10	F4	11	00093		BRB	4\$		
	10	A0	10	A1	DO	00095	5\$:	MOVL	16(R1), 16(P)	1582
				7E	D4	0009A	6\$:	CLRL	-(SP)	1584
		63	51	DD	0009C		PUSHL	R1		
		65	02	FB	0009E		CALLS	#2, DEALLOCATE_MEM		
		50	00	FB	000A1		CALLS	#0, UNLOCK_IODB		1585
		50	0000G	CF	DO	000A4	7\$:	MOVL	REAL_VCB, R0	1589
				07	13	000A9		BEQL	8\$	
				7E	D4	000AB		CLRL	-(SP)	1590
		63	50	DD	000AD		PUSHL	R0		
		50	0000G	CF	DC	000B2	8\$:	MOVL	REAL_FCB, R0	1592
				07	13	000B7		BEQL	9\$	
				7E	D4	000B9		CLRL	-(SP)	1593
		63	50	DD	000BB		PUSHL	R0		
		50	0000G	CF	DO	000C0	9\$:	MOVL	REAL_WCB, R0	1595
				07	13	000C5		BEQL	10\$	
				7E	D4	000C7		CLRL	-(SP)	1596
		63	50	DD	000C9		PUSHL	R0		
		50	0000G	CF	DO	000CE	10\$:	MOVL	MTL_ENTRY, R0	1598
				07	13	000D3		BEQL	11\$	
				01	DD	000D5		PUSHL	#1	1599
				50	DD	000D7		PUSHL	R0	
		63	02	FB	000D9		CALLS	#2, DEALLOCATE_MEM		
		50	04	AC	7D	000DC	11\$:	MOVQ	SIGNAL, R0	1604
	0C	A1	04	A0	DO	000E0		MOVL	4(R0), 12(R1)	
				7E	7C	000E5		CLRQ	-(SP)	1605
	00000000G	00	02	FB	000E7		CALLS	#2, SYSSUNWIND		1608
				04	000EE		RET			

; Routine Size: 239 bytes, Routine Base: \$CODE\$ + 0850

: 1083 1609 1  
: 1084 1610 1 END  
: 1085 1611 0 ELUDOM

.EXTRN LIB\$SIGNAL, LIB\$STOP

PSECT SUMMARY

Name	Bytes	Attributes
\$OWNS	360	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$PLITS	12	NOVEC, NOWRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODES	2367	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	120	0	1000	00:02.0

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:MOUDK1/OBJ=OBJ\$:MOUDK1 MSRC\$:MOUDK1/UPDATE=(ENHS:MOUDK1)

: Size: 2367 code + 372 data bytes  
: Run Time: 00:47.1  
: Elapsed Time: 01:29.3  
: Lines/CPU Min: 2050  
: Lexemes/CPU-Min: 20816  
: Memory Used: 424 pages  
: Compilation Complete



This image displays a grid of 150 small terminal window screenshots, arranged in 10 rows and 15 columns. Each window shows a different VAX/VMS command and its corresponding output. The text is small and difficult to read in most windows, but several windows have larger, bolded labels overlaid on them, identifying specific commands:

- CHKM2 LIS
- CHNUCB LIS
- GETUTC LIS
- ERASE LIS
- LEFTONE LIS
- MOUDK2 LIS
- CHKM1 LIS
- CHKSM2 LIS
- CLUSTRMNT LIS
- INTFC2 LIS
- MOUDK1 LIS
- MAKVT LIS
- MAKLOG LIS

The screenshots show various system messages, file listings, and command execution results, demonstrating the output of these specific VAX/VMS utilities.