

.....

```

LL      EEEEEEEEE EEEEEEEEE FFFFFFFF TTTTTTTTT 000000 NN      NN EEEEEEEEE
LL      EEEEEEEEE EEEEEEEEE FFFFFFFF TTTTTTTTT 000000 NN      NN EEEEEEEEE
LL      EE          FF          TT          00      00 NN      NN EE          EE
LL      EE          FF          TT          00      00 NN      NN EE          EE
LL      EE          FF          TT          00      00 NN      NN EE          EE
LL      EE          FF          TT          00      00 NN      NN EE          EE
LL      EEEEEEEEE FFFFFFFF TTTTTTTTT 00      00 NN      NN EEEEEEEEE
LL      EEEEEEEEE FFFFFFFF TTTTTTTTT 00      00 NN      NN EEEEEEEEE
LL      EE          FF          TT          00      00 NN      NN EE          EE
LL      EE          FF          TT          00      00 NN      NN EE          EE
LL      EE          FF          TT          00      00 NN      NN EE          EE
LL      EE          FF          TT          00      00 NN      NN EE          EE
LL      EE          FF          TT          00      00 NN      NN EE          EE
LLLLLLLLL EEEEEEEEE FF          TT          000000 NN      NN EEEEEEEEE
LLLLLLLLL EEEEEEEEE FF          TT          000000 NN      NN EEEEEEEEE

```

```

LL      IIIIII SSSSSSS
LL      IIIIII SSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSS
LL      II      SSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      IIIIII SSSSSSS
LLLLLLLLL IIIIII SSSSSSS
LLLLLLLLL IIIIII SSSSSSS

```

```

0000 55 :
0000 56 : ASSORTED MACROS USED IN FCP CODE
0000 57 :
0000 58 :
0000 59 : .MACRO SET_IPL LEVEL ; SET PROCESSOR IPL (DUMMY NOW)
0000 60 : .ENDM SET_IPL
0000 61 :
0000 62 : MACRO USED TO SIGNAL FATAL ERRORS (INTERNAL CONSISTENCY CHECKS).
0000 63 :
0000 64 : .MACRO BUG_CHECK CODE, TYPE, MESSAGE
0000 65 : HALT ; SIMPLY CALL A HALT FOR NOW
0000 66 : .ENDM BUG_CHECK
0000 67 :
0000 68 : MACRO TO SIGNAL AN ERROR STATUS AND CONTINUE.
0000 69 :
0000 70 : .MACRO ERROR CODE
0000 71 : MOVL #CODE,USER_STATUS
0000 72 : .ENDM ERROR
0000 73 :
0000 74 : MACRO TO SIGNAL AN ERROR STATUS AND EXIT.
0000 75 :
0000 76 : .MACRO ERR_EXIT CODE
0000 77 : MOVZWL CODE,-(SP)
0000 78 : HALT ; UNTIL WE FIGURE THIS OUT
0000 79 : .ENDM ERR_EXIT
0000 80 :
0000 81 : TYPE CODES USED TO IDENTIFY BLOCKS BEING READ BY READ_BLOCK.
0000 82 : NOTE THAT READ_BLOCK CONTAINS A TABLE INDEXED BY THESE CODES.
0000 83 :
00000000 0000 84 : HEADER_TYPE = 0 ; FILE HEADER
00000001 0000 85 : BITMAP_TYPE = 1 ; STORAGE BITMAP
00000002 0000 86 : DIRECTORY_TYPE = 2 ; DIRECTORY BLOCK
00000003 0000 87 : INDEX_TYPE = 3 ; OTHER INDEX FILE BLOCKS
0000 88 :
0000 89 : TYPE CODES USED TO IDENTIFY BLOCKS OF MEMORY REQUESTED FROM THE
0000 90 : ALLOCATOR. NOTE THAT THESE CODES INDEX INTO A TABLE IN ALLOCATE.
0000 91 :
00000000 0000 92 : FCB_TYPE = 0 ; FILE CONTROL BLOCK
00000001 0000 93 : WCB_TYPE = 1 ; WINDOW BLOCK

```

```

0000 1 .TITLE LEFTONE - FIND LEFTMOST ONE BIT IN LONGWORD
0000 2 .IDENT 'V04-000'
0000 3
0000 4
0000 5 *****
0000 6 *
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28 ++
0000 29
0000 30 FACILITY: F11ACP STRUCTURE LEVEL 1
0000 31
0000 32 ABSTRACT:
0000 33
0000 34 THIS ROUTINE RETURNS THE BIT NUMBER PLUS ONE OF THE LEFTMOST BIT
0000 35 SET IN THE ARGUMENT LONGWORD. IF THE ARGUMENT IS ZERO, ZERO IS
0000 36 RETURNED.
0000 37
0000 38 ENVIRONMENT:
0000 39
0000 40 STARLET OPERATING SYSTEM, INCLUDING PRIVILEGED SYSTEM SERVICES
0000 41 AND INTERNAL EXEC ROUTINES. THIS ROUTINE MUST BE CALLED IN
0000 42 KERNEL MODE.
0000 43
0000 44 --
0000 45
0000 46 AUTHOR: ANDREW C. GOLDSTEIN 2-FEB-78 14:53
0000 47
0000 48 MODIFIED BY:
0000 49
0000 50 V02-000 ACG0167 Andrew C. Goldstein, 18-Apr-1980 13:40
0000 51 Previous revision history moved to MOUNT.REV
0000 52 **
0000 53
0000 54
0000 55 EQUATED SYMBOLS:
0000 56
00000004 0000 57 ARG = 4 ; INPUT ARGUMENT

```


LEFTONE
Symbol table

- FIND LEFTMOST ONE BIT IN LONGWORD^{K 9}

16-SEP-1984 00:59:43
5-SEP-1984 02:03:49

VAX/VMS Macro V04-00
[MOUNT.SRC]LEFTONE.MAR;1

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ARG = 00000004
BITMAP_TYPE = 00000001
DIRECTORY_TYPE = 00000002
FCB_TYPE = 00000000
HEADER_TYPE = 00000000
INDEX_TYPE = 00000003
LEFT_ONE = 00000000 RG 01
WCB_TYPE = 00000001

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$.CODE\$	00000014 (20.)	01 (1.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC LONG

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	32	00:00:00.07	00:00:01.12
Command processing	127	00:00:00.78	00:00:04.88
Pass 1	78	00:00:00.54	00:00:53.16
Symbol table sort	0	00:00:00.00	00:00:00.00
Pass 2	39	00:00:00.48	00:00:03.00
Symbol table output	3	00:00:00.02	00:00:00.02
Psect synopsis output	1	00:00:00.03	00:00:00.13
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	283	00:00:01.92	00:01:02.40

The working set limit was 900 pages.
1849 bytes (4 pages) of virtual memory were used to buffer the intermediate code.
There were 10 pages of symbol table space allocated to hold 8 non-local and 1 local symbols.
195 source lines were read in Pass 1, producing 11 object records in Pass 2.
4 pages of virtual memory were used to define 4 macros.

! Macro library statistics !

Macro library name	Macros defined
-\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	0
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	0
TOTALS (all libraries)	0

0 GETS were required to define 0 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:LEFTONE/OBJ=OBJ\$:LEFTONE MSRC\$:FCPDEF/UPDATE=(ENH\$:FCPDEF)+MSRC\$:LEFTONE/UPDATE=(ENH\$:LEFTONE)+EXECMLS/LIB

MA
VC

