


```

PPPPPPP      222222      AAAAAA      CCCCCCCC      TTTTTTTTTT      11
PPPPPPP      222222      AAAAAA      CCCCCCCC      TTTTTTTTTT      11
PP          PP 22          22 AA          AA CC          TT          1111
PP          PP 22          22 AA          AA CC          TT          1111
PP          PP 22          22 AA          AA CC          TT          11
PP          PP 22          22 AA          AA CC          TT          11
PPPPPPP      22          AA          AA CC          TT          11
PPPPPPP      22          AA          AA CC          TT          11
PP          22          AAAAAAAAAA CC          TT          11
PP          22          AAAAAAAAAA CC          TT          11
PP          22          AA          AA CC          TT          11
PP          22          AA          AA CC          TT          11
PP          2222222222 AA          AA CCCCCCCC      TT          111111
PP          2222222222 AA          AA CCCCCCCC      TT          111111

```

```

LL          111111      SSSSSSSS
LL          111111      SSSSSSSS
LL          11          SS
LL          11          SS
LL          11          SS
LL          11          SS
LL          11          SSSSSS
LL          11          SSSSSS
LL          11          SS
LL          11          SS
LL          11          SS
LL          11          SS
LLLLLLLLLLL 111111      SSSSSSSS
LLLLLLLLLLL 111111      SSSSSSSS

```

(2)	96	DECLARATIONS
(3)	114	P2\$STKG STACK GLOBAL, EXTERNAL SYMBOL
(3)	133	P2\$STKS STACK SYMBOL
(4)	221	P2\$STKL STACK LITERAL VALUE
(5)	268	P2\$BDST BRANCH DESTINATION GENERATION
(6)	405	P2\$LGLAB LABEL ROUTINE--CHECK FOR PHASE ERRORS
(6)	424	P2\$OP OPCODE GENERATOR
(7)	457	P2\$REF OPERAND REFERENCE GENERATION
(8)	569	ROUTINES CALLED BY P2\$REF
(14)	908	OPND CHECK
(15)	947	P2\$END THE END OF PASS 2

```

0000 1 .TITLE MACSP2ACT1 ACTION ROUTINES FOR PASS 2
0000 2 .IDENT 'V04-000'
0000 3
0000 4
0000 5 *****
0000 6 *
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28
0000 29 **
0000 30 FACILITY: VAX MACRO ASSEMBLER OBJECT LIBRARY
0000 31
0000 32 ABSTRACT:
0000 33
0000 34 The VAX-11 MACRO assembler translates MACRO-32 source code into object
0000 35 modules for input to the VAX-11 LINKER.
0000 36
0000 37 ENVIRONMENT: USER MODE
0000 38
0000 39 AUTHOR: Benn Schreiber, CREATION DATE: 25-AUG-78
0000 40
0000 41 MODIFIED BY:
0000 42
0000 43 V03-004 MTR0037 Mike Rhodes 16-May-1984
0000 44 Filter object code data values from being written
0000 45 into psects with the absolute attribute, since the
0000 46 object code command records have been removed.
0000 47
0000 48 V03-003 MCN0153 Maria del C. Nasr 15-Feb-1984
0000 49 Eliminate an extra, unnecessary $VPUSH when processing
0000 50 transfer vectors.
0000 51
0000 52 V03-002 MTR0033 Mike Rhodes 22-Apr-1983
0000 53 Allow the removal of the blank psect if it's not referenced.
0000 54
0000 55 V03-001 MTR0031 Mike Rhodes 19-Apr-1983
0000 56 Remove obsolete reference to $MAC_TIRCMDDEF macro.
0000 57

```

0000	58	:	V03.00	MTR0008	Mike Rhodes	15-Mar-1982
0000	59	:				
0000	60	:				
0000	61	:				
0000	62	:				
0000	63	:				
0000	64	:				
0000	65	:	V02.09	CNH0039	Chris Hume	7-Oct-1980
0000	66	:				
0000	67	:				
0000	68	:				
0000	69	:	V02.08	CNH0036	Chris Hume	14-Jul-1980
0000	70	:				
0000	71	:				
0000	72	:				
0000	73	:	V02.07	CNH0034	Chris Hume	14-May-1980
0000	74	:				
0000	75	:				
0000	76	:				
0000	77	:	V01.06	RN0023	R. Newland	3-Nov-1979
0000	78	:				
0000	79	:				
0000	80	:				
0000	81	:	V01.05	RN0007	R. Newland	28-Aug-1979
0000	82	:				
0000	83	:				
0000	84	:				
0000	85	:	V01.04	RN0005	R. Newland	13-Aug-1979
0000	86	:				
0000	87	:				
0000	88	:	V01.03	RN0003	R. Newland	22-May-1979
0000	89	:				
0000	90	:				
0000	91	:				
0000	92	:	V01.02	RN0002	R. Newland	01-Feb-1979
0000	93	:				
0000	94	:--				

```
0000 96 .SBTTL DECLARATIONS
0000 97 :
0000 98 : INCLUDE FILES:
0000 99 :
0000 100 :
0000 101 :
0000 102 : MACROS:
0000 103 :
0000 104 :
0000 105 $MAC_SYMBLKDEF ;DEFINE SYMBOL BLOCK OFFSETS
0000 106 $MAC_CTLFLGDEF ;DEFINE CONTROL FLAGS
0000 107 $MAC_ADRMODDEF ;DEFINE ADDRESSING MODES
0000 108 $MAC_OBJCODDEF ;DEFINE OBJECT MODULE CODES
0000 109 $MAC_MSGDEF ; Define message codes
0000 110 $MAC_GENVALDEF ; Define VAX-11 MACRO commom symbols
0000 111
00000000 112 .PSECT MAC$RO_CODE_P2,NOWRT,GBL,LONG
```

```

0000 114          .SBTTL P2$STKG STACK GLOBAL, EXTERNAL SYMBOL
0000 115
0000 116 :++
0000 117 : FUNCTIONAL DESCRIPTION:
0000 118 :
0000 119 :     EMIT TEXT TO OBJECT FILE TO STACK A GLOBAL SYMBOL.
0000 120 :
0000 121 : INPUTS:
0000 122 :
0000 123 :     R8          POINTS INTO INTERMEDIATE BUFFER
0000 124 :
0000 125 :--
0000 126
0000 127 P2$STKG::
56   88   D0 0000 128      MOVL   (R8)+,R6          ;GET SYMBOL BLOCK ADDRESS
0003 129      $VPUSH SYMSL_VAL(R6)       ;PUSH SYMBOL VALUE ONTO STACK
000C 130      $OBJ_CHKBYT #TIR$C_STA_GBL ;EMIT COMMAND FOR LINKER TO STACK GLOBAL
FFEB' 31 0012 131      BRW    MAC$SYMNAMOUT ;EMIT SYMBOL NAME AND RETURN
0015 132
0015 133          .SBTTL P2$STKS STACK SYMBOL
0015 134
0015 135 :++
0015 136 : FUNCTIONAL DESCRIPTION:
0015 137 :
0015 138 :     STACK THE SYBMOL POINTED TO BY THE WORD IN THE INTERMEDIATE
0015 139 :     FILE.  IF THE SYMBOL IS ABSOLUTE IT IS TREATED LIKE A
0015 140 :     'STACK LITERAL'.  IF IT IS EXTERNAL IT IS TREATED LIKE A
0015 141 :     'STACK GLOBAL'.
0015 142 :
0015 143 : INPUTS:
0015 144 :
0015 145 :     R8          POINTER INTO INTERMEDIATE FILE
0015 146 :
0015 147 :--
0015 148
0015 149 P2$STKS::
56   68   D0 0015 150      MOVL   (R8),R6          ;GET SYMBOL BLOCK ADDRESS
       7E  13 0018 151      BEQL   80$           ;IF EQL SPECIAL CANCEL COMMAND
07  09  A6   04  E1 001A 152      :           ; FOR BRANCH DESTINATION
001A 153      BBC    #SYMSV_ABS,SYMSW_FLAG(R6),10$ ;BRANCH IF NOT ABSOLUTE SYMBOL
001F 154 :
001F 155 : PRETEND ITS A STACK LITERAL
001F 156 :
58   05  A6   9E 001F 157      MOVAB  SYMSL_VAL(R6),R8       ;POINT TO SYMBOL VALUE
       0080 31 0U23 158      BRW    P2$STKL       ;AND TREAT LIKE STACK LITERAL
0026 159 :
0026 160 : RELOCATABLE SYMBOL
0026 161 :
15  09  A6   00  E0 0026 162 10$:   BBS    #SYMSV_DEF,SYMSW_FLAG(R6),40$ ;BRANCH IF SYMBOL DEFINED
05  09  A6   06  E0 002B 163       BBS    #SYMSV_LOCAL,SYMSW_FLAG(R6),20$ ;BRANCH IF LOCAL SYMBOL
08  09  A6   03  E0 0030 164       BBS    #SYMSV_EXTRN,SYMSW_FLAG(R6),30$ ;BRANCH IF DECLARED EXTERNAL
0035 165 :
0035 166 : SYMBOL LOCAL AND NOT DEFINED, OR NOT EXTERNAL
0035 167 :
0035 168 20$:   $MAC_P2_ERR UNDEF$SYM      ; Report undefined symbol
003D 169 :
003D 170 : TREAT AS GLOBAL SYMBOL

```

BUENEFICIAL...

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FFCO 31 003D 171 :
          003D 172 30$: BRW P2$STKG ;AND TREAT AS STACK GLOBAL
          0040 173 :
          0040 174 : SYMBOL IS DEFINED
          0040 175 :
          0040 176 40$: $VPUSH SYM$ VAL(R6) ;STACK SYMBOL VALUE
54 0C A6 9A 0049 177 MOVZBL SYM$B_SEG(R6),R4 ;GET SYMBOL SEGMENT
53 05 A6 9E 004D 178 MOVAB SYM$ VAL(R6),R3 ;POINT TO SYMBOL VALUE
52 04 9A 0051 179 MOVZBL #4,R2 ;ASSUME LONGWORD
51 06 9A 0054 180 MOVZBL #TIR$C_STA_PL,R1 ;STACK PSECT BASE PLUS LONGWORD
02 A3 B5 0057 181 TSTW 2(R3) ;CAN WE OPTIMIZE?
19 12 005A 182 BNEQ 60$ ;IF NEQ NO
63 B5 005C 183 TSTW (R3) ;
15 19 005E 184 BLSS 60$ ;IF LSS CANNOT OPTIMIZE
52 02 9A 0060 185 MOVZBL #2,R2 ;MAKE WORD
51 05 9A 0063 186 MOVZBL #TIR$C_STA_PW,R1 ;STACK PSECT BASE PLUS WORD
01 A3 95 0066 187 TSTB 1(R3) ;OPTIMIZE TO BYTE?
0A 12 0069 188 BNEQ 60$ ;IF NEQ NO
63 95 006B 189 TSTB (R3) ;
06 19 006D 190 BLSS 60$ ;IF LSS CANNOT OPTIMIZE
52 01 9A 006F 191 MOVZBL #1,R2 ;MAKE BYTE
51 04 9A 0072 192 MOVZBL #TIR$C_STA_PB,R1 ;STACK PSECT BASE PLUS BYTE
0075 193 :
0075 194 : R1 -- COMMAND
0075 195 : R4 -- SEGMENT
0075 196 : R3 -- POINTS TO SYMBOL VALUE
0075 197 :
          0075 198 60$: $OBJ_CHKBYT R1 ;STACK COMMAND
54 D5 007B 199 TSTL R4 ;MAKE SURE THAT WE DON'T FIDDLE WITH
0A 13 007D 200 BEQL 65$ ;THE ABSOLUTE PSECT.
07 E0 007F 201 BBS #SYM$V_REF,- ;IF THE BLANK PSECT HASN'T BEEN REF'D
02 00000009'EF 0081 202 PSECT$BLANK+SYM$W_FLAG,65$ ;IT'LL BE REMOVED, DECR THE SEG#
54 D7 0087 203 DECL R4 ;TO PRESERVE THE PSECT ALIGNMENT
0089 204 65$: $OBJ_OUTBYT R4 ;STACK SEGMENT #
008F 205 70$: $OBJ_OUTBYT (R3)+ ;EMIT VALUE
F7 52 F5 0095 206 SOBGTR R2,70$ ;LOOP FOR ALL BYTES
05 0098 207 80$: RSB
0099 208 :
0099 209 :++
0099 210 : FUNCTIONAL DESCRIPTION:
0099 211 :
0099 212 : EMIT TEXT TO OBJECT FILE TO REDEFINE TRANSFER ADDRESS.
0099 213 :
0099 214 :--
0099 215 :
56 88 D0 0099 216 P2$REDEF::
FF5A' 31 009C 217 MOVL (R8)+,R6 ;GET SYMBOL BLOCK ADDRESS
00A3 218 $OBJ_CHKBYT #TIR$C_OPR_REDEF ;EMIT REDEFINE COMMAND
          219 BRW MAC$SYMNAMOUT ;EMIT SYMBOL NAME AND RETURN

```



```

00A6 221 .SBTTL P2$STKL STACK LITERAL VALUE
00A6 222
00A6 223 :++
00A6 224 : FUNCTIONAL DESCRIPTION:
00A6 225 :
00A6 226 : STACK THE LITERL VALUE SUPPLIED IN THE INTERMEDIATE BUFFER.
00A6 227 : IF POSSIBLE, IT WILL BE OPTIMIZED TO A BYTE OR WORD.
00A6 228 :
00A6 229 : INPUTS:
00A6 230 :
00A6 231 : R8 POINTS INTO INTERMEDIATE BUFFER
00A6 232 :
00A6 233 :--
00A6 234
00A6 235 P2$STKL::
00A6 236 $VPUSH (R8) ;STACK THE VALUE
55 04 9A 00AE 237 MOVZBL #4,R5 ;ASSUME LONGWORD VALUE
54 03 9A 00B1 238 MOVZBL #TIR$C_STA_LW,R4 ;
02 A8 B5 00B4 239 TSTW 2(R8) ;CAN WE OPTIMIZE TO WORD?
55 02 9A 00B7 240 BNEQ 10$ ;MAYBE--SEE IF NEGATIVE
54 08 9A 00B9 241 MOVZBL #2,R5 ;YES--MAKE WORD VALUE
01 A8 9A 00BC 242 MOVZBL #TIR$C_STA_UW,R4 ;STACK UNSIGNED WORD
55 01 9A 00BF 243 TSTB 1(R8) ;OPTIMIZE TO BYTE?
54 07 9A 00C2 244 BNEQ 20$ ;IF NEQ NO
55 01 9A 00C4 245 MOVZBL #1,R5 ;YES--MAKE BYTE VALUE
54 23 9A 00C7 246 MOVZBL #TIR$C_STA_UB,R4 ;STACK UNSIGNED BYTE
00CA 247 BRB 20$
00CC 248
00CC 249 : HIGH ORDER WORD IS NON-ZERO
00CC 250
02 A8 FFFF 8F B1 00C7 251 10$: CMPW #-1,2(R8) ;IS HI-ORDER WORD -1?
18 12 00D2 252 BNEQ 20$ ;IF NE NO--CANNOT OPTIMIZE
68 B5 00D4 253 TSTW (R6) ;LOW ORDER WORD NEGATIVE?
17 18 00D6 254 BGEQ 20$ ;IF GE NO--CANNOT OPTIMIZE
55 02 9A 00D8 255 MOVZBL #2,R5 ;YES--OPTIMIZE TO WORD
54 02 9A 00DB 256 MOVZBL #TIR$C_STA_SW,R4 ;STACK SIGNED WORD
01 A8 FF 8F 91 00DE 257 CMPB #-1,1(R8) ;CAN WE OPTIMIZE TO BYTE?
0A 12 00E3 258 BNEQ 20$ ;IF NE NO
68 95 00E5 259 TSTB (R8) ;MAYBE
06 18 00E7 260 BGEQ 20$ ;IF GE CANNOT OPTIMIZE
55 01 9A 00E9 261 MOVZBL #1,R5 ;MAKE BYTE
54 01 9A 00EC 262 MOVZBL #TIR$C_STA_SB,R4 ;STACK SIGNED BYTE
00EF 263 20$: $OBJ_CHKBYT R4 ;EMIT COMMAND
00F5 264 30$: $OBJ_OUTBYT (R8)+ ;EMIT DATA
F7 55 F5 00FB 265 SOBGR R5,30$ ;LOOP FOR ALL BYTES
05 00FE 266 RSB

```

```

                .SBTTL P2$BDST BRANCH DESTINATION GENERATION
00FF 268
00FF 269
00FF 270 :++
00FF 271 : FUNCTIONAL DESCRIPTION:
00FF 272 :
00FF 273 : THIS ROUTINE GENERATES BRANCH DESTINATIONS.
00FF 274 :
00FF 275 :
00FF 276 : INPUTS:
00FF 277 :
00FF 278 : R8 >> 2 BYTES OF MAC$GL OPSIZE
00FF 279 : 4 BYTES OF 0 OR SYMBOL ID ADDRESS (IF SPECIAL RESOLUTION)
00FF 280 : 1 BYTE OF 0 OR PSECT # (IF SPECIAL RESOLUTION)
00FF 281 :
00FF 282 : --
00FF 283 :
00FF 284 P2$BDST::
0000'CF 68 3C 00FF 285 MCVZWL (R8),W*MAC$GL OPSIZE ;COPY FLAGS
00 68 0D E5 0104 286 BBCC #OPF$V_LASTOPR,(R8),5$ ;CLEAR LAST OPERAND FLAG IN BUFFER
0000'8F 0000'CF B1 0108 287 5$: CMPW W*MAC$GL_LIST_PTR,#MAC$AB_LST OP1 ;IN OPERAND FIELD?
0000'CF 0B 1B 010F 288 BLEQU 10$ ;IF LEQU POINTER OK
0000'CF 9E 0111 289 MOVAB W*MAC$AB_LST OP1,- ;POSITION TO OPERAND
0000'CF 0115 290 W*MAC$GL_LIST_PTR
0000'CF D4 0118 291 CLRL W*MAC$GL_MOPNUM
56 02 A8 D0 011C 292 10$: MOVL 2(R8),R6 ;GET SYMBOL ADDRESS
01 A8 95 0120 293 TSTB 1(R8) ;SPECIAL PASS 2 RESOLUTION?
28 12 0123 294 BNEQ 50$ ;IF NEQ NO
56 D5 0125 295 TSTL R6 ;YES--SYMBOL SPECIFIED?
24 13 0127 296 BEQL 50$ ;IF EQL NO
0C A6 06 A8 91 0129 297 CMPB 6(R8),SYMSB_SEG(R6) ;YES--SAME PSECT?
0B 09 A6 10 12 012E 298 BNEQ 40$ ;IF NEQ NO
0B 09 A6 00 E1 0130 299 BBC #SYMSV_DEF,SYMSW_FLAG(R6),40$ ;YES--SYMBOL DEFINED?
0135 300 :
0135 301 : SYMBOL IS DEFINED, AND LIVES IN SAME PSECT. RESOLVE SYMBOL
0135 302 : AND PRETEND OPTIMIZATION.
0135 303 :
02 A8 05 A6 D0 0135 304 MOVL SYMSL_VAL(R6),2(R8) ;SET SYMBOL VALUE
01 A8 01 90 013A 305 MOVB #1,1(R8) ;PRETEND OPTIMIZED
0D 11 013E 306 BRB 50$ ;SKIP SOME
0140 307 :
0140 308 : SYMBOL IN DIFFERENT PSECT OR NOT DEFINED. TREAT LIKE SYMBOL
0140 309 :
0160 8F BB 0140 310 40$: PUSHR #*M<R5,R6,R8> ;SAVE REGISTERS
88 B5 0144 311 TSTW (R8)+ ;POINT TO ID POINTER
FECC 30 0146 312 BSBW P2$STKS ;STACK THE SYMBOL
0160 8F BA 0149 313 POPR #*M<R5,R6,R8> ;RESTORE REGISTERS
01 A8 95 014D 314 50$: TSTB 1(R8) ;OPTIMIZED?
09 13 0150 315 BEQL 60$ ;IF EQL NO
0152 316 $VPUSH 2(R8) ;YES--STACK TARGET ADDRESS
01 68 91 015B 317 50$: $VPUSH W*MAC$GL_PC ;STACK CURRENT PC
59 12 0165 318 CMPB (R8),#1 ;ONE BYTE BRANCH DESTINATION?
016A 319 BNEQ 120$ ;IF NE NO
016A 320 :
016A 321 : ONE BYTE BRANCH DESTINATION
016A 322 :
0000'CF47 D6 016A 323 INCL W*MAC$AL_VALSTACK[R7] ;ADD 1 TO PC
FE8E' 30 016F 324 BSBW P1$ARITH_SUB ;COMPUTE BRANCH OFFSET

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55 0000'CF47 DE 0172 325 MOVAL W^MAC$AL_VALSTACK[R7],R5:POINT TO RESULT
      01 A8 95 0178 326 TSTB 1(R8) :OPTIMIZED?
      33 13 017B 327 BEQL 100$ :IF EQL NO
      02 A5 B5 017D 328 TSTW 2(R5) :YES--CHECK FOR DEST. OUT OF RANGE
      09 12 0180 329 BNEQ 70$ :IF NEQ CHECK NEGATIVE DEST. OUT OF RANGE
65 FF80 8F B3 0182 330 BITW #'C<^X7F>, (R5) :POSITIVE DEST. OUT OF RANGE?
      17 12 0187 331 BNEQ 80$ :IF NEQ YES--REPORT ERROR
      1D 11 0189 332 BRB 90$ :NO--CONTINUE
      018B 333 :
      018B 334 : CHECK NEGATIVE DEST. OUT OF RANGE
      018B 335 :
53 007F 8F 65 A9 018B 336 70$: BISW3 (R5),#^X7F,R3 :HOPEFULLY MAKE -1
      FFFF 8F 02 A5 B1 0191 337 CMPW 2(R5),#-1 :HI WORD ALL ONES?
      07 12 0197 338 BNEQ 80$ :IF NEQ NO--DEST. OUT OF RANGE
      FFFF 8F 53 B1 0199 339 CMPW R3,#-1 :YES--LOW WORD AND ^XFF ALL ONES?
      08 13 019E 340 BEQL 90$ :IF EQL YES--OK
      01A0 341 :
      01A0 342 : DEST. OUT OF RANGE
      01A0 343 :
      01A0 344 80$: $MAC_P2_ERR BRDESTRANG : Report branch destination out of range
50 65 90 01A8 345 90$: MOVB (R5),R0 :GET DESTINATION OFFSET
      FE52' 30 01AB 346 BSBW MAC$STOIM :STORE INTO OBJECT FILE
      0B 11 01AE 347 BRB 110$
      01B0 348 :
      01B0 349 : UN-OPTIMIZABLE BRANCH DESTINATION
      01B0 350 :
0000'DF 27 90 01B0 351 100$: MOVB #'A/','@W^MAC$GL_LIST_PTR :PUT QUOTE IN LISTING
      01B5 352 $OBJ_CHKBYT #TIRSC_STO_BD :STORE BYTE DISPLACED
      01BB 353 :
      01BB 354 : FINISH UP 1-BYTE BRANCH DESTINATION PROCESSING
      01BB 355 :
      01BB 356 110$: $MAC_LIST_BYTE #1 :SEND ONE BYTE TO LISTING
54 11 01C1 357 BRB 180$ :
      01C3 358 :
      01C3 359 : TWO-BYTE BRANCH DESTINATION GENERATION
      01C3 360 :
0000'CF47 02 C0 01C3 361 120$: ADDL2 #2,W^MAC$AL_VALSTACK[R7]:ADD TWO TO PC
      FE34' 30 01C9 362 BSBW P1$ARITH_SUB :COMPUTE OFFSET
55 0000'CF47 DE 01CC 363 MOVAL W^MAC$AL_VALSTACK[R7],R5:POINT TO OFFSET RESULT
      01 A8 95 01D2 364 TSTB 1(R8) :OPTIMIZED OFFSET?
      2F 13 01D5 365 BEQL 160$ :IF EQL NO
      53 02 A5 B0 01D7 366 MOVW 2(R5),R3 :YES--CHECK FOR DEST. OUT OF R.NGE
      0D 13 01DB 367 BEQL 130$ :IF EQL CHECK FOR FORWARD OUT OF RANGE
      FFFF 8F 53 B1 01DD 368 CMPW R3,#-1 :NEGATIVE--IS HI WORD ALL ONES?
      0A 12 01E2 369 BNEQ 140$ :IF NEQ NO--RANGE ERROR
      65 B5 01E4 370 TSTW (R5) :YES--IS LO WORD NEGATIVE?
      06 18 01E6 371 BGEQ 140$ :IF GEQ NO--RANGE ERROR
      0C 11 01E8 372 BRB 150$ :YES--OK
      01EA 373 :
      01EA 374 : CHECK FORWARD RANGE ERROR
      01EA 375 :
      65 B5 01EA 376 130$: TSTW (R5) :FORWARD DEST. OUT OF RANGE
      08 18 01EC 377 BGEQ 150$ :IF GEQ NO
      01EE 378 :
      01EE 379 : REPORT BRANCH DESTINATION OUT OF RANGE
      01EE 380 :
      01EE 381 140$: $MAC_P2_ERR BRDESTRANG : Emit message

```

```

01F6 382 :
01F6 383 : FINISH TWO-BYTE BRANCH DESTINATION PROCESSING
01F6 384 :
50 85 90 01F6 385 150$:  MOVB  (R5)+,R0           ;GET LOW BYTE
FE04' 30 01F9 386      BSBW  MAC$STOIM        ;STORE INTO OBJECT FILE
50 65 90 01FC 387      MOVB  (R5),R0           ;GET HIGH BYTE
FDFF' 30 01FF 388      BSBW  MAC$STOIM        ;STORE INTO OBJECT FILE
75 95 0202 389      TSTB  -(R5)           ;KEEP R5 POINTING AT TOP OF VALUE STACK
0B 11 0204 390      BRB   170$           ;FINISH BRANCH DEST. PROCESSING
0206 391 :
0206 392 : NON-OPTIMIZED TWO BYTE BRANCH DESTINATION
0206 393 :
0000'DF 27 90 0206 394 160$:  MOVB  #^A/'/,@W^MAC$GL_LIST_PTR ;STORE QUOTE IN LISTING
020B 395      $OBJ_CHKBYT #TIRSC_STO_WD  ;STORE WORD DISPLACED
0211 396 :
0211 397 : FINISH TWO-BYTE BRANCH DESTINATION PROCESSING
0211 398 :
0211 399 170$:  $MAC_LIST_BYTE #2           ;SEND TWO BYTES TO LISTING
0217 400 :
0217 401 : FINISH BRANCH DESTINATION PROCESSING
0217 402 :
05 0217 403 180$:  RSB                       ; Return

```

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0218 405 .SBTTL P2$GLAB LABEL ROUTINE--CHECK FOR PHASE ERRORS
0218 406
0218 407 :++
0218 408 : FUNCTIONAL DESCRIPTION:
0218 409 :
0218 410 : THIS ROUTINE CHECKS THAT THE VALUE FOR THE SYMBOL IS
0218 411 : THE SAME AS THE CURRENT PC. IF NOT, AN ERROR MESSAGE
0218 412 : IS ISSUED.
0218 413 :
0218 414 :--
0218 415
0218 416 P2$GLAB::
05 A6 56 68 D0 0218 417 MOVL (R8),R6 ;POINT TO SYMBOL BLOCK
0000'CF D1 0218 418 CMPL W*MAC$GL_PC,SYMSL_VAL(R6) ;PC MATCH SYMBOL VALUE?
08 13 0221 419 BEQL 10$ ;IF EQL YES
00 6B 0C E3 0223 420 $MAC_P2_ERR SYMOUTPHAS ; No--report phase error
05 022B 421 10$: BBCL #FLG$V_MEBLST,(R11),20$ ;FORCE LABELS TO BE LISTED
022F 422 20$: RSB
0230 423
0230 424 .SBTTL P2$OP OPCODE GENERATOR
0230 425
0230 426 :++
0230 427 : FUNCTIONAL DESCRIPTION:
0230 428 :
0230 429 : THIS ROUTINE WRITES THE OPCODE TO THE OBJECT AND LISTING
0230 430 : FILES.
0230 431 : INPUTS:
0230 432 :
0230 433 : R8 >> OPCODE VALUE (1 WORD)
0230 434 :
0230 435 :--
0230 436
0000'CF 0000'CF 9E 0230 437 P2$OP::
57 D4 0230 438 MOVAB W*MAC$AB_LST_OPR,W*MAC$GL_LIST_PTR ;MOVE TO OPCODE FIELD
0237 439 CLRL R7 ;PREVENT STACK UNDERFLOW
55 0000'CF47 DE 0239 440 $VPUSH (R8) ;PUSH OPCODE VALUE
50 01 9A 0241 441 MOVAL W*MAC$AL_VALSTACK[R7],R5 ;KEEP R5 POINTING TO TOP OF STACK
01 A8 95 024A 442 MOVZBL #1,R0 ;ASSUME 1 BYTE OPCODE
02 13 024D 443 TSTB 1(R8) ;TWO BYTE OPCODE?
50 D6 024F 444 BEQL 10$ ;IF EQL NO
01 A8 95 0251 445 INCL R0 ;YES--EMIT TWO BYTES
05 12 0254 446 10$: $MAC_LIST_BYTE R0 ;SEND OPCODE VALUE TO LISTING
0000'CF 02 C2 0257 447 TSTB 1(R8) ;TWO BYTE OPCODE?
50 88 90 0259 448 BNEQ 20$ ;IF NEQ YES
FD9C' 30 025E 449 SUBL2 #2,W*MAC$GL_LIST_PTR ;TWO SPACES FOR ONE BYTE OPCODE
50 68 90 0261 450 20$: MOVB (R8)+,R0 ;EMIT LOW BYTE OF OPCODE
03 13 0264 451 BSBW MAC$STOIM
FD94' 31 0267 452 MOVB (R8),R0 ;TWO BYTE OPCODE?
05 0269 453 BEQL 30$ ;IF EQL NO
026C 454 BRW MAC$STOIM ;YES--STORE INTO OBJECT FILE
05 026C 455 30$: RSB ;AND RETURN

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026D 457 .SBTTL P2$REF OPERAND REFERENCE GENERATION
026D 458
026D 459 :++
026D 460 : FUNCTIONAL DESCRIPTION:
026D 461 :
026D 462 : THIS ROUTINE GENERATES OPERAND REFERENCES. THE VALUE ASSOCIATED
026D 463 : WITH THE REFERENCE (IF ANY) IS LEFT ON THE VALUE STACK.
026D 464 :
026D 465 : INPUTS:
026D 466 :
026D 467 : R8 >> MODE (1 BYTE) OPERAND MODE ('E' MODE IF INDEXED)
026D 468 : IMODE (1 BYTE)
026D 469 : REG (1 BYTE) OPERAND REGISTER ('E' REG. IF INDEXED)
026D 470 : IREG
026D 471 : FLAGS (1 WORD)
026D 472 : VALUE (1 LONGWORD) ONLY IF OPTIMIZED
026D 473 :
026D 474 :--
026D 475
026D 476 P2$REF::
0000'CF 04 A8 3C 026D 477 MOVZWL 4(R8),W^MAC$GL_OPSIZE ;COPY FLAGS
00 04 A8 0D E5 0273 478 BBCC #OPF$V_LASTOPR,4(R8),5$ ;CLEAR LAST OPERAND FLAG
0000'CF B1 0278 479 5$: CMPW W^MAC$GL_LIST_PTR,- ;POINTER OK?
0000'8F 027C 480 #MAC$AB_LST_OP1
0000'07 1B 027F 481 BLEQU 10$ ;IF LEQU OK
0000'CF 9E 0281 482 MOVAB W^MAC$AB_LST_OP1,- ;NO--SET POINTER
0000'CF 0285 483 W^MAC$GL_LIST_PTR
00 6B 07 E5 0288 484 10$: BBCC #FLG$V_EXPOPT,(R11),20$ ;CLEAR OPTIMIZED EXPRESSION FLAG
028C 485 20$:
028C 486 P2$XREF:
05 A8 95 028C 487 TSTB 5(R8) ;OPTIMIZED?
0F 13 028F 488 BEQL 10$ ;IF EQL NO
57 DD 0291 489 PUSHL R7 ;YES--SAVE VALUE STACK POINTER
00 6B 07 E3 0293 490 $VPUSH 6(R8) ;STACK VALUE
50 68 9A 02A0 491 BBCC #FLG$V_EXPOPT,(R11),10$ ;SET OPTIMIZED EXPRESSION FLAG
0F 05 19 02A3 492 10$: MOVZBL (R8),R0 ;GET MODE OF REFERENCE
0F 50 91 02A5 493 BLSS 20$ ;IF LSS THEN ILLEGAL MODE
0A 15 02A8 494 CMPB R0,#15
02AA 495 BLEQ 30$ ;IF LEQ THEN LEGAL MODE
50 D4 02B2 496 20$: $MAC_P2_ERR ILLMODE ; Report mode error
53 50 9A 02B4 497 CLRL R0 ;USE MODE 0
54 50 04 78 02B7 498 30$: MOVZBL R0,R3 ;SAVE MODE
54 02 A8 9A 02BB 500 ASHL #4,R0,R2 ;SHIFT MODE TO UPPER 4 BITS OF BYTE
0F 05 19 02BF 501 MOVZBL 2(R8),R4 ;GET REGISTER OF REFERENCE
0F 54 91 02C1 502 BLSS 40$ ;IF LSS THEN ILLEGAL REGISTER
08 15 02C4 503 CMPB R4,#15 ;LEGAL REGISTER?
02C6 504 40$: BLEQ 50$ ;IF LEQ YES
02CE 505 50$: $MAC_P2_ERR ILLREGNUM ; No-report register error
52 54 88 02CE 506 BISB2 R4,R2 ;PACK MODE AND REGISTER
02D1 507 $VPUSH R2 ;AND STORE ONTO VALUE STACK
55 0000'CF47 DE 02D9 508 MOVAL W^MAC$AL_VALSTACK[R7],R5 ;POINT TO VALUE ON TOP OF STACK
02DF 509 :
02DF 510 : CALL REFERENCE PROCESSING ROUTINE WITH:
02DF 511 :
02DF 512 : R8 POINTER INTO INTERMEDIATE CODE BUFFER
02DF 513 : R7 VALUE STACK POINTER

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02DF 514 : R6
02DF 515 : R5    POINTER TO TOP VALUE ON VALUE STACK (MAC$AL_VALSTACK[R7])
02DF 516 : R4    REGISTER FOR REFERENCE
02DF 517 : R2    Number of characters to display operand
02DF 518 :
52 0335'CF43 90 02DF 519    MOVB    W^REF_SIZE[R3],R2    ; Get characters required
53 02F5'CF43  D0 02E5 520    MOVL    W^REF_DISP[R3],R3    ;GET DISPATCH ROUTINE ADDRESS
    63      16 02EB 521    JSB     (R3)                ;DISPATCH TO MODE ROUTINE
03 6B 07    E5 02ED 522    BBCC    #FLG$V_EXPOPT,(R11),60$ ;BRANCH IF NOT OPTIMIZED REFERENCE
    57 8E    D0 02F1 523    MOVL    (SP)+,R7            ;YES--RESTORE VALUE STACK PTR
    05      05 02F4 524    R^B     60$:                ; and return
    02F5 525    ;AND RETURN
    02F5 526
    02F5 527    .MACRO REF_PRO ROUTINE
    02F5 528    .DEBUG  ROUTINE
    02F5 529    .LONG   ROUTINE
    02F5 530    .ENDM   REF_PRO
02F5 531 REF_DISP: ;OPERAND REFERENCE DISPATCH TABLE
02F5 532 REF_PRO REF_0 ;LITERAL
02F9 533 REF_PRO REF_1 ;IMMEDIATE (PC)+
02FD 534 REF_PRO REF_2 ;DEFERRED IMMEDIATE @(PC)+
0301 535 REF_PRO REF_3 ;POSITION INDEPENDENT (G^)
0305 536 REF_PRO REF_4 ;INDEXED
0309 537 REF_PRO REF_5 ;REGISTER
030D 538 REF_PRO REF_6 ;REGISTER DEFERRED
0311 539 REF_PRO REF_7 ;AUTO DECREMENT
0315 540 REF_PRO REF_8 ;AUTO INCREMENT
0319 541 REF_PRO REF_9 ;DEFERRED AUTO INCREMENT
031D 542 REF_PRO REF_A ;BYTE DISPLACEMENT
0321 543 REF_PRO REF_B ;DEFERRED BYTE DISPLACEMENT
0325 544 REF_PRO REF_C ;WORD DISPLACEMENT
0329 545 REF_PRO REF_D ;DEFERRED WORD DISPLACEMENT
032D 546 REF_PRO REF_E ;LONG WORD DISPLACEMENT
0331 547 REF_PRO REF_F ;DEFERRED LONG WORD DISPLACEMENT
0335 548 :
0335 549 : Taole of characters required to display operand
0335 550 :
0335 551 REF_SIZE:
02 0335 552 .BYTE 2 ; Literal
03 0336 553 .BYTE 3 ; Immediate (PC)+
03 0337 554 .BYTE 3 ; Deferred immediate (PC)+
0B 0338 555 .BYTE 11 ; Position independent (G^)
02 0339 556 .BYTE 2 ; Indexed
02 033A 557 .BYTE 2 ; Register
02 033B 558 .BYTE 2 ; Register deferred
02 033C 559 .BYTE 2 ; Auto decrement
02 033D 560 .BYTE 2 ; Auto increment
02 033E 561 .BYTE 2 ; Deferred auto increment
05 033F 562 .BYTE 5 ; Byte displacement
05 0340 563 .BYTE 5 ; Deferred byte displacement
07 0341 564 .BYTE 7 ; Word displacment
07 0342 565 .BYTE 7 ; Deferred word displacment
0B 0343 566 .BYTE 11 ; Long word displacment
0B 0344 567 .BYTE 11 ; Deferred word long displacment

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0345 569 .SBTTL ROUTINES CALLED BY P2$REF
0345 570
0345 571 :++
0345 572 : FUNCTIONAL DESCRIPTION:
0345 573 :
0345 574 : THIS ROUTINE PROCESSES LITERAL REFERENCES
0345 575 :
0345 576 :--
0345 577
0345 578 REF_0: ;LITERAL MODE
02D0 30 0345 579 BSBW OPND_CHECK ; Check listing space for operand
57 D7 0348 580 DECL R7 ; IGNORE MODE/REG ON STACK
75 D5 034A 581 TSTL -(R5) ; BACKUP STACK POINTER
1A 6B 07 E1 034C 582 BBC #FLGSV_EXPOPT,(R11),30$ ; BRANCH IF NOT OPTIMIZED EXPRESSION
02 A5 B5 0350 583 TSTW 2(R5) ; CHECK FOR LEGAL LITERAL
05 12 0353 584 BNEQ 10$ ; IF NEQ THEN TRUNCATION
3F 65 B1 0355 585 CMPW (R5),#63 ; LARGEST LITERAL
08 1B 0358 586 BLEQU 20$ ; IF LEQ THEN OK
50 65 90 035A 587 10$: $MAC_P2_ERR DA ATRUNC ; Error message
FC98' 30 0362 588 20$: MOVB (R5),R0 ; GET BYTE OF DATA
0B 11 0365 589 BSBW MAC$STOIM ; STORE INTO OBJECT FILE
0368 590 BRB 40$
036A 591 :
036A 592 : NOT OPTIMIZED
036A 593 :
0000'DF 27 90 036A 594 30$: MOVB #^A/'/,@W^MAC$GL_LIST_PTR ; PUT QUOTE IN LISTING
036F 595 $OBJ_CHKBYT #TIR$C_STO_LI ; STORE LITERAL
0375 596 40$: $MAC_LIST_BYTE #1 ; LIST THE BYTE
05 037B 597 RSB
037C 598
037C 599 :++
037C 600 : FUNCTIONAL DESCRIPTION:
037C 601 :
037C 602 : REF_2 PROCESSES ABSOLUTE [@(PC)+] REFERENCES. REF_1
037C 603 : PROCESSES IMMEDIATE REFERENCES
037C 604 :
037C 605 :--
037C 606
037C 607 REF_2: ;ABSOLUTE @(PC)+
50 009F 8F 3C 037C 608 MOVZWL #<ADMS_DFRAUTOINC@4>+15,R0;SET MODE/REGISTER
05 11 0381 609 BRB IMM
0383 610 REF_1: ;IMMEDIATE MODE (PC)+
50 008F 8F 3C 0383 611 MOVZWL #<ADMS_REGAUTOINC@4>+15,R0;SET MODE/REGISTER
65 50 D0 0388 612 IMM: MOVL R0,(R5) ;SET MODE/REGISTER ON STACK
FC72' 30 038B 613 BSBW MAC$STOIM ;STORE MODE/REGISTER IN OBJECT CODE
50 04 A8 9A 038E 614 MOVZBL 4(R8),R0 ; Get type of reference (byte, word, long)
50 50 01 78 0392 615 ASHL #1,R0,R0 ; Convert to number of chars required
52 50 C0 0396 616 ADDL2 R0,R2 ; add to initial size
027C 30 0399 617 BSBW OPND_CHECK ; Check listing space for operand
039C 618 $MAC_LIST_BYTE #1 ;LIST MODE/REGISTER
01 04 A8 91 03A2 619 CMPB 4(R8),#1 ;BYTE FORMAT?
21 12 03A6 620 BNEQ 30$ ;IF NEQ NO
03A8 621 :
03A8 622 : BYTE FORMAT IMMEDIATE REFERENCE
03A8 623 :
0B 6B 07 E1 03A8 624 BBC #FLGSV_EXPOPT,(R11),10$ ;BRANCH IF NOT OPTIMIZED EXPRESSION
FC51' 30 03AC 625 BSBW MAC$CK_BYT_TRUN ;YES--CHECK TRUNCATION

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50 65 90 03AF 626      MOVB      (R5),R0          ;GET THE VALUE
    FC4B' 30 03B2 627      BSBW      MAC$STOIM       ;STORE INTO OBJECT CODE
    0B 11 03B5 628      BRB        20$
    03B7 629      :
    03B7 630      : NON-OPTIMIZED BYTE
0000'DF 27 90 03B7 632 10$:  MOVB      #^A/'/,@W^MAC$GL_LIST_PTR ;PUT QUOTE INTO LISTING
    03BC 633      $OBJ_CHKBYT #TIR$C_STO_B      ;STORE BYTE COMMAND
    03C2 634 20$:  $MAC_LIST_BYTE #1          ;LIST BYTE VALUE
    05 03C8 635      RSB
    03C9 636      :
    03C9 637      : NOT BYTE REFERENCE
    03C9 638      :
02 04 A8 91 03C9 639 30$:  CMPB      4(R8),#2          ;WORD FORMAT?
    1E 12 03CD 640      BNEQ      60$          ;IF NEQ NO--LONGWORD
08 6B 07 E1 03CF 641      BBC        #FLG$V_EXPOPT,(R11),40$ ;YES--BRANCH IF NOT OPTIMIZED
    FC2A' 30 03D3 642      BSBW      MAC$CK_WRD_TRUN ;OPTIMIZED--CHECK TRUNCATION
    54 02 9A 03D6 643      MOVZBL   #2,R4          ;SET COUNT
    19 11 03D9 644      BRB        65$          ;GO STORE BYTES
    03DB 645      :
    03DB 646      : NON-OPTIMIZED WORD REFERENCE
    03DB 647      :
0000'DF 27 90 03DB 648 40$:  MOVB      #^A/'/,@W^MAC$GL_LIST_PTR ;STORE QUOTE IN LISTING
    03E0 649      $OBJ_CHKBYT #TIR$C_STO_W      ;STORE WORD COMMAND
    03E6 650 50$:  $MAC_LIST_BYTE #2          ;LIST WORD
    05 03EC 651      RSB
    03ED 652      :
    03ED 653      : LONGWORD FORMAT
    03ED 654      :
16 6B 07 E1 03ED 655 60$:  BBC        #FLG$V_EXPOPT,(R11),80$ ;BRANCH IF NOT OPTIMIZED
    54 04 9A 03F1 656      MOVZBL   #4,R4          ;GET LOOP COUNT
    03F4 657      :
    03F4 658      : EMIT VALUE TO OBJECT CODE, 1 BYTE AT A TIME
    03F4 659      :
    54 DD 03F4 660 65$:  PUSHL     R4          ;SAVE BYTE COUNT
50 85 90 03F6 661 70$:  MOVB      (R5)+,R0       ;GET NEXT BYTE
    FC04' 30 03F9 662      BSBW      MAC$STOIM       ;STORE INTO OBJECT CODE
    F7 54 F5 03FC 663      SOBGR    R4,70$       ;LOOP FOR ALL
    54 8E D0 03FF 664      MOVL     (SP)+,R4      ;RESTORE BYTE COUNT
    55 54 C2 0402 665      SUBL2    R4,R5        ;ADJUST THE STACK POINTER
    OE 11 0405 666      BRB        90$
    0407 667      :
    0407 668      : NON-OPTIMIZED LONGWORD
    0407 669      :
0000'DF 27 90 0407 670 80$:  MOVB      #^A/'/,@W^MAC$GL_LIST_PTR ;STORE QUOTE IN LISTING
    040C 671      $OBJ_CHKBYT #TIR$C_STO_LW     ;STORE LONGWORD COMMAND
    54 04 9A 0412 672      MOVZBL   #4,R4          ;SET TO LIST 4 BYTES
    0415 673 90$:  $MAC_LIST_BYTE R4          ;LIST LONGWORD
    05 041B 674      RSB

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041C 676 :++
041C 677 : FUNCTIONAL DESCRIPTION:
041C 678 :
041C 679 : STORE POSITION INDEPENDENT REFERENCES.
041C 680 :
041C 681 :--
041C 682 :
041C 683 REF_3:
01F9 30 041C 684 BSBW OPND_CHECK ; Check listing space for operand
57 D7 041F 685 DECL R7 ; IGNORE MODE/REGISTER
75 D5 0421 686 TSTL -(R5) ; BACK R5 UP TOO
50 68 07 E1 0423 687 BBC #FLGSV_EXPOPT,(R11),30$ ; BRANCH IF NOT OPTIMIZED REFERENCE
53 06 9A 0427 688 MOVZBL #TIR$C_STA_PL,R3 ; ASSUME LONGWORD
52 04 9A 042A 689 MOVZBL #4,R2 ;
02 A5 B5 042D 690 TSTW 2(R5) ; CAN WE OPTIMIZE SOME MORE?
19 12 0430 691 BNEQ 10$ ; IF NEQ NO
65 B5 0432 692 TSTW (R5) ; MAYBE--CHECK LOW WORD
15 19 0434 693 BLSS 10$ ; IF LSS CANNOT OPTIMIZE
53 05 9A 0436 694 MOVZBL #TIR$C_STA_PW,R3 ; CHANGE TO STACK WORD
52 02 9A 0439 695 MOVZBL #2,R2 ;
01 A5 95 043C 696 TSTB 1(R5) ; WE'RE DOING GOOD--OPTIMIZE TO BYTE?
0A 12 043F 697 BNEQ 10$ ; IF NEQ NO
65 95 0441 698 TSTB (R5) ; MAYBE
06 19 0443 699 BLSS 10$ ; IF LSS NO
53 04 9A 0445 700 MOVZBL #TIR$C_STA_PB,R3 ; YES--CHANGE TO BYTE
52 01 9A 0448 701 MOVZBL #1,R2 ;
044B 702 10$: $OBJ_CHKBYT R3 ; OUTPUT COMMAND
0000'CF DD 0451 703 PUSHC W*MAC$GL_PSECT ; USE TEMP TO WRITE ADJUSTED SEGMENT #
0A 13 0455 704 BEQL 15$ ; DON'T FIDDLE WITH THE ABS PSECT!
07 E0 0457 705 BBS #SYMSV_REF,- ; IF THE BLANK PSECT HASN'T BEEN REF'D
02 00000009'EF 0459 706 PSECT$BLANK+SYMSW_FLAG,15$ ; IT'LL BE REMOVED, DECR THE SEG#
6E D7 045F 707 DECL (SP) ; TO PRESERVE THE PSECT ALIGNMENT
0461 708 15$: $OBJ_OUTBYT (SP) ; OUTPUT CURRENT PSECT NUMBER
8E D5 0467 709 TSTL (SP)+ ; AND CLEAN UP THE STACK.
52 DD 0469 710 PUSHL R2 ; SAVE BYTE COUNT
046B 711 20$: $OBJ_OUTBYT (R5)+ ; EMIT ONE BYTE OF VALUE
F7 52 F5 0471 712 SOBGTR R2,20$ ; LOOP FOR ALL
55 8E C2 0474 713 SUBL2 (SP)+,R5 ; ADJUST STACK POINTER
0477 714 30$: $OBJ_CHKBYT #TIR$C_STO_PICR ; GENERATE POS. IND. REF.
50 46 8F 9A 047D 715 MOVZBL #A/F/,R0 ; PRINT 'F'
FB7C' 30 0481 716 BSBW MAC$LS1_CHAR ;
50 47 8F 9A 0484 717 MOVZBL #A/G/,R0 ; PRINT 'G'
FB75' 30 0488 718 BSBW MAC$LS1_CHAR ;
50 27 9A 048B 719 MOVZBL #A/'/,R0 ; PRINT QUOTE
FB6F' 30 048E 720 BSBW MAC$LS1_CHAR ;
0491 721 $INC_PC ; COUNT MODE/REGISTER
0495 722 $MAC_LIST_BYTE #4 ; PRINT LONGWORD ON STACK
05 049B 723 RSB ;

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049C 725 :++
049C 726 : FUNCTIONAL DESCRIPTION:
049C 727 :
049C 728 : PROCESS INDEX MODE REFERENCES
049C 729 :
049C 730 :--
049C 731 :
049C 732 REF_4: :INDEXED REFERENCE
52 50 01 A8 9A 049C 733 MOVZBL 1(R8),R0 : Get mode of reference
FE90 CF40 80 04A0 734 ADDB2 W^REF_SIZE[R0],R2 : and add bytes required
016F 30 04A6 735 BSBW OPND_CHECK : Check listing space for operand
50 65 90 04A9 736 MOVB (R5),R0 : GET MODE/REGISTER
FB51' 30 04AC 737 BSBW MAC$STOIM : STORE INTO OBJECT CODE
0000'CF D6 04AF 738 $MAC_LIST_BYTE #1 : LIST MODE/REGISTER
00 6B 28 E2 04B5 739 INCL W^MAC$GL_LIST_PTR : Back up over space
68 01 A8 90 04BD 741 10$: BBSS #FLG$V_OPNDCHR,(R11),10$ : Flag that operand check is done
01 A8 94 04C1 742 MOVB 1(R8),(R8) :MOVE MODES
02 A8 03 A8 90 04C4 743 CLRB 1(R8)
03 A8 94 04C9 744 MOVB 3(R8),2(R8)
7E 6B FFFFFFFF 8F CB 04CC 745 CLRB 3(R8)
FDB5 30 04D4 746 BICL3 #^C<FLG$M_EXPOPT>,(R11),-(SP) :SAVE OLD EXPOPT FLAG
6B 8E C8 04D7 747 BSBW P2$XREF :CALL XREF FOR REST OF OPERAND
05 04DA 748 BISL2 (SP)+,(R11) :SET EXPOPT FLAG IF SET BEFORE
04DB 749 RSB :ALL DONE
04DB 750
04DB 751 REF_5: :REGISTER
04DB 752 REF_6: :REGISTER DEFERRED
04DB 753 REF_7: :AUTODECREMENT
04DB 754 REF_8: :AUTOINCREMENT
04DB 755 REF_9: :AUTOINCREMENT DEFERRED
50 013A 30 04DB 756 BSBW OPND_CHECK : Check listing space for operand
65 90 04DE 757 MOVB (R5),R0 : GET MODE/REGISTER
FB1C' 30 04E1 758 BSBW MAC$STOIM : STORE IN OBJECT CODE
04E4 759 $MAC_LIST_BYTE #1 : LIST MODE/REGISTER
05 04EA 760 RSB

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04EB 762 :++
04EB 763 : FUNCTIONAL DESCRIPTION:
04EB 764 :
04EB 765 : THIS ROUTINE PROCESSES 8-BIT DISPLACEMENT REFERENCES
04EB 766 :
04EB 767 :--
04EB 768
04EB 769 REF_A: ;8-BIT DISPLACEMENT
04EB 770 REF_B: ;8-BIT DEFERRED DISPLACEMENT
04EB 771 BSBW OPND_CHECK ; Check listing space for operand
50 012A 30 04EE 772 MOVB (R5),R0 ;GET MODE/REGISTER
65 90 04F1 773 BSBW MAC$STOIM ;OUTPUT TO OBJECT CODE
FBOC' 30 04F4 774 $MAC_LIST_BYTE #1 ;LIST MODE/REGISTER
OF G2 AB 91 04FA 775 (MPB_2TR8),#15 ;PC RELATIVE REFERENCE?
2F 12 04FE 776 BNEQ 20$ ;IF NEQ NO
1E 6B 07 E1 0500 777 BBC #FLG$V_EXPC?T,(R11),10$ ;YES--BRANCH IF NOT OPTIMIZED
0504 778 $VPU$H W^MAC$GL_PC ;OPTIMIZED--STACK PC
85 D5 050E 779 TSTL (R5)+ ;BUMP R5
65 D6 0510 780 INCL (R5) ;ADD 1 FOR OPERAND
FAEB' 30 0512 781 BSBW P1$ARITH_SUB ;
75 D5 0515 782 TSTL -(R5) ;BACK UP MY POINTER
50 FAE6' 30 0517 783 BSBW MAC$CK_SBY_TRUN ;CHECK FOR TRUNCATION
65 90 051A 784 IJVB (R5),R0 ;GET BYTE
FAE0' 30 051D 785 L$BWB MAC$STOIM ;AND STORE IN OBJECT CODE
27 11 0520 786 BRB 40$
0522 787 :
0522 788 : NON-OPTIMIZED PC-RELATIVE
0522 789 :
0000'DF 27 90 0522 790 10$: MOVB #^A/'/,@W^MAC$GL_LIST_PTR ;PUT QUOTE INTO LISTING
0527 791 $OBJ_CHKBYT #TIR$C_STO_BD ;STORE BYTE DISPLACED
1A 11 052D 792 BRB 40$
052F 793 :
052F 794 : NOT PC-RELATIVE
052F 795 :
0B 6B 07 E1 052F 796 20$: BBC #FLG$V_EXPC?T,(R11),30$ ;BRANCH IF NOT OPTIMIZED
FACA' 30 0533 797 BSBW MAC$CK_SBY_TRUN ;YES--CHECK FOR TRUNCATION
50 65 90 0536 798 MOVB (R5),R0 ;GET THE BYTE
FAC4' 30 0539 799 BSBW MAC$STOIM ;STORE INTO OBJECT CODE
OB 11 053C 800 BRB 40$
053E 801 :
053E 802 : NOT PC-RELATIVE, NOT OPTIMIZED
053E 803 :
0000'DF 27 90 053E 804 30$: MOVB #^A/'/,@W^MAC$GL_LIST_PTR ;PUT QUOTE INTO LISTING
0543 805 $OBJ_CHKBYT #TIR$C_STO_SB ;Store signed byte
0549 806 :
0549 807 : FINISH PROCESSING
0549 808 :
0549 809 40$: $MAC_LIST_BYTE #1 ;LIST THE BYTE
05 054F 810 RSB

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0550 812 :++
0550 813 : FUNCTIONAL DESCRIPTION:
0550 814 :
0550 815 : PROCESS 16-BIT DISPLACEMENT AND 16-BIT DEFERRED DISPLACEMENT
0550 816 : REFERENCES.
0550 817 :
0550 818 :--
0550 819 :
0550 820 REF_C: ;16-BIT DISPLACEMENT
0550 821 REF_D: ;16-BIT DEFERRED DISPLACEMENT
50 00C5 30 0550 822 BSBW OPND_CHECK ; Check listing space for operand
65 90 0553 823 MOVB (R5),R0 ;GET MODE/REGISTER
FAA7' 30 0556 824 BSBW MAC$STOIM ;WRITE TO OBJECT CODE
0559 825 $MAC_LIST_BYTE #1 ;LIST MODE/REGISTER
OF 54 91 055F 826 CMPB RZ,#15 ;PC-RELATIVE?
2A 12 0562 827 BNEQ 20$ ;IF NEQ NO
19 6B 07 E1 0564 828 BBC #FLGSV_EXPOPT,(R11),10$ ;YES--BRANCH IF NOT OPTIMIZED
0568 829 $VPUSH W^MAC$GL_PC ;OPTIMIZED--STACK PC
65 85 D5 0572 830 TSTL (R5)+ ;BUMP THE POINTER
02 C0 0574 831 ADDL2 #2,(R5) ;PLUS SIZE OF OPERAND
FA86' 30 0577 832 BSBW P1$ARITH_SUB
75 D5 057A 833 TSTL -(R5) ;BACK UP POINTER
FA81' 30 057C 834 BSBW MAC$CK_SWD_TRUN ;CHECK FOR TRUNCATION
14 11 057F 835 BRB 30$ ;GO EMIT CODE AND EXIT
0581 836 :
0581 837 : PC-RELATIVE, NOT OPTIMIZED
0581 838 :
0000'DF 27 90 0581 839 10$: MOVB #'A/'/,@W^MAC$GL_LIST_PTR ;PUT QUOTE IN LISTING
0586 840 $OBJ_CHKBYT #TIR$C_STO_WD ;STORE WORD DISPLACED
22 11 058C 841 BRB 50$
058E 842 :
058E 843 : NOT PC-RELATIVE
058E 844 :
13 6B 07 E1 058E 845 20$: BBC #FLGSV_EXPOPT,(R11),40$ ;BRANCH IF NOT OPTIMIZED
FA6B' 30 0592 846 BSBW MAC$CK_SWD_TRUN ;YES--CHECK TRUNCATION
50 85 90 0595 847 30$: MOVB (R5)+,R0 ;GET A BYTE
FA65' 30 0598 848 BSBW MAC$STOIM ;SEND IT TO OBJECT CODE
50 65 90 059B 849 MOVB (R5),R0 ;GET SECOND BYTE
FA5F' 30 059E 850 BSBW MAC$STOIM ;SEND IT TO OBJECT CODE
75 95 05A1 851 TSTB -(R5) ;KEEP R5 POINTING TO TO OF STACK
OB 11 05A3 852 BRB 50$
05A5 853 :
05A5 854 : NOT PC-RELATIVE, NOT OPTIMIZED
05A5 855 :
0000'DF 27 90 05A5 856 40$: MOVB #'A/'/,@W^MAC$GL_LIST_PTR ;PUT QUOTE IN LISTING
05AA 857 $OBJ_CHKBYT #TIR$C_STO_SW ;STORE SIGNED WORD
0580 858 50$: $MAC_LIST_BYTE #2 ;LIST THE WORD
05 05B6 859 RSB

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05B7 861 :++
05B7 862 : FUNCTIONAL DESCRIPTION:
05B7 863 :
05B7 864 : PROCESS 32-BIT DISPLACEMENT AND 32-BIT DEFERRED DISPLACEMENT
05B7 865 : REFERENCES
05B7 866 :
05B7 867 :--
05B7 868 :
05B7 869 REF_E: ;32-BIT DISPLACEMENT
05B7 870 REF_F: ;32-BIT DEFERRED DISPLACEMENT
50 005E 30 05B7 871 BSBW OPND_CHECK ; Check listing space for operand
65 90 05BA 872 MOVB (R5),R0 ;GET MODE/REGISTER
FA40' 30 05BD 873 BSBW MAC$STOIM ;WRITE TO OBJECT CODE
OF 54 91 05C0 874 $MAC_LIST BYTE #1 ;LIST MODE/REGISTER
16 6B 27 12 05C6 875 CMPB R2,#15 ;PC-RELATIVE?
07 E1 05C9 876 BNEQ 20$ ;IF NEQ NO
65 85 D5 05CB 877 BBC #FLG$V_EXPOPT,(R11),10$ ;YES--BRANCH IF NOT OPTIMIZED
04 C0 05CF 878 $VPUSH W^MAC$GL_PC ;OPTIMIZED--STACK PC
FA1F' 30 05D9 879 TSTL (R5)+ ;BUMP THE POINTER
75 D5 05DB 880 ADDL2 #4,(R5) ;PLUS SIZE OF OPERAND
11 11 05DE 881 BSBW P1$ARITH_SUB
05E5 882 TSTL -(R5) ;BACKUP THE POINTER
05E5 883 BRB 30$ ;GO EMIT CODE AND EXIT
05E5 884 :
05E5 885 : PC-RELATIVE, NOT OPTIMIZED
05E5 886 :
0000'DF 27 90 05E5 887 10$: MOVB #^A/'/,@W^MAC$GL_LIST_PTR ;PUT QUOTE IN LISTING
1F 11 05EA 888 $OBJ_CHKBYT #TIR$C_STO_LD ;STORE LONGWORD DISPLACED
05F0 889 BRB 60$
05F2 890 :
05F2 891 : NOT PC-RELATIVE
05F2 892 :
10 6B 07 E1 05F2 893 20$: BBC #FLG$V_EXPOPT,(R11),50$ ;BRANCH IF NOT OPTIMIZED
53 04 9A 05F6 894 30$: MOVZBL #4,R3 ;SET A LOOP COUNT
50 85 90 0: 9 895 40$: MOVB (R5)+,R0 ;GET NEXT BYTE
FA01' 30 05C 896 BSBW MAC$STOIM ;STORE IN OBJECT CODE
F7 53 F5 05FF 897 SOBGTR R3,40$ ;LOOP FOR 4 BYTES
75 D5 0602 898 TSTL -(R5) ;KEEP R5 POINTING TO TOP OF STACK
0B 11 0604 899 BRB 60$ ;AND EXIT
0606 900 :
0606 901 : NOT PC-RELATIVE, NOT OPTIMIZED
0606 902 :
0000'DF 27 90 0606 903 50$: MOVB #^A/'/,@W^MAC$GL_LIST_PTR ;PUT QUOTE IN LISTING
060B 904 $OBJ_CHKBYT #TIR$C_STO_LD ;STORE LONGWORD
0611 905 60$: $MAC_LIST_BYTE #4 ;LIST THE WORD
05 0617 906 RSB

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0618 908      .SBTTL OPND_CHECK
0618 909      :
0618 910      : ++
0618 911      : Functional description:
0618 912      :
0618 913      :       This routine checks that there is space on the current
0618 914      :       listing line to write the next operand
0618 915      :
0618 916      : Inputs:
0618 917      :
0618 918      :       R2 = Number of characters required to write operand
0618 919      :
0618 920      : Outputs:
0618 921      :
0618 922      :       None
0618 923      :
0618 924      :
0618 925      OPND_CHECK:
0000'CF  33 6B 28 E4 0618 926      BBSC #FLGSV_OPNDCHK,(R11),30$ ; Branch if check has been performed
0000'CF  00000000'8F C3 061C 927      SUBL3 #MAC$AB_LST_END, - ; Compute number of characters still
0618 928      : #MAC$GL_LIST_PTR,R0 ; available on line
0618 929      : #FLGSV_UPDFIL,(R11),10$ ; If updating file
0618 930      : #AUD$K_SIZE,R0 ; subtract size of audit trail
0618 931      :
00000000'8F 0000'CF D1 062D 932      10$: CMPL W^MAC$GL_LIST_PTR, - ; First operand?
0618 933      : #MAC$AB_LST_OP1
0618 934      : BEQL 20$ ; Yes if EQL
0618 935      : ADDL2 #2,R2 ; Two more characters required for
0618 936      : ; separating spaces
0618 937      : C2 063B 937      SUBL2 #2,W^MAC$GL_LIST_PTR ; Move pointer back two spaces
0618 938      :
0618 939      : D1 0640 939      20$: CMPL R0,R2 ; Required characters available?
0618 940      : BGEQ 30$ ; Yes if GEQ
0618 941      : BSBW MAC$WRTLST ; No, Write line
0000'CF  0000'CF 9E 0648 942      MOVAB W^MAC$AB_LST_OP1, - ; and reset pointer
0618 943      : W^MAC$GL_LIST_PTR
0618 944      :
0618 945      : 30$:
0618 945      : 05 064F 945      RSB

```

```

0650 947 .SBTTL P2$END THE END OF PASS 2
0650 948
0650 949 :++
0650 950 : FUNCTIONAL DESCRIPTION:
0650 951 :
0650 952 : THIS ROUTINE IS CALLED WHEN THE END COMMAND IS ENCOUNTERED IN
0650 953 : THE INTERMEDIATE FILE. THE PC IS SET, THE FINAL RECORDS ARE
0650 954 : WRITTEN OUT TO THE OBJECT MODULE, AND THEN A JMP IS EXECUTED
0650 955 : TO THE END OF PASS 2.
0650 956 :
0650 957 :--
0650 958
0650 959 P2$END::
      F9AD' 30 0650 960 BSBW MAC$SET PC ;UPDATE FC
      F9AA' 30 0653 961 BSBW MAC$WRT[ST ;WRITE OUT LISTING
      F9A7' 30 0656 962 BSBW MAC$FINISH_ASM ;FINISH ASSEMBLY, WRITE OUT
0000'CF 03 9A 0659 963 ; TRACEBACK, DEBUG, AND SYMBOLS
      F99F' 30 065E 964 MOVZBL #OBJ$C_EOM,W*MAC$GL_RECTYP ;SET END OF MODULE RECORD TYPE
      50 00 D0 0661 965 BSBW MAC$WRTOBJ ;WRITE OUT ANY PREVIOUS RECORD
      56 01 D0 0664 966 MOVL #OBJ$C_EOM_OK,R0 ;ASSUME MODULE OK
      OE 6B 30 E0 0667 967 MOVL #1,R6 ;ASSUME SUCCESS
      1A 6B 31 E0 0668 968 BBS #FLG$V_EXTERR,(R11),5$ ;ANY EXTERNAL FACILITY ERRORS?
      0000'CF C9 066F 969 BBS #FLG$V_EXTWRN,(R11),8$ ;ANY EXTERNAL FACILITY WARNINGS?
      51 0000'CF 0673 970 BISL3 W*MAC$GL_ERRCT,- ;WERE THERE ANY ERRORS?
      16 13 0677 971 W*MAC$GL_WARNCT,R1 ;OR WARNINGS?
      50 02 D0 0679 972 BEQL 10$ ;IF EQL NO--GOOD MODULE
      56 02 D0 067C 973 5$: MOVL #OBJ$C_EOM_ERR,R0 ;ASSUME SEVERE ERRORS
      0000'CF D5 067F 974 MOVL #2,R6
      0A 12 0683 975 TSTL W*MAC$GL_ERRCT ;WERE THERE ERRORS?
      06 6B 30 E0 0685 976 BNEQ 10$ ;IF NEQ YES--GO SET STATUS
      50 01 D0 0689 977 BBS #FLG$V_EXTERR,(R11),10$ ;MAKE SURE ABOUT EXTERNAL ERRORS TOO!
      56 00 D0 068C 978 8$: MOVL #OBJ$C_EOM_WRN,R0 ;NO--SET WARNING STATUS
      0000'CF 56 D0 068F 979 MOVL #0,R6
      55 0000'CF D0 0694 980 10$: MOVL R6,W*MAC$GL_STATUS ;SAVE STATUS FOR EXITING
      20 13 0697 981 $OBJ_OUTBYT 0 R0 ;STORE STATUS
      0699C 982 MOVL W*MAC$GL_XFRADR,R5 ;GET TRANSFER ADDRESS
      0699E 983 BEQL 30$ ;IF EQL NO TRANSFER ADDRESS
      0699E 984 :
      0699E 985 : OUTPUT TRANSFER ADDRESS INFORMATION
      0699E 986 :
      50 0C A5 D0 0699E 987 MOVL SYMSB_SEG(R5),R0 ;GET THE SYMBOL'S PSECT NUMBER.
      0A 13 06A2 988 BEQL 15$ ;DON'T FIDDLE WITH THE ABSOLUTE PSECT!
      07 E0 06A4 989 BBS #SYMSV_REF,- ;IF THE BLANK PSECT IS NOT REFERENCED
      02 00000009'EF 06A6 990 PSECT$BLANK+SYMSW_FLAG,15$ ;IT'LL BE REMOVED SO DECR THE PSECT#
      50 D7 06AC 991 DECL R0 ;TO MAINTAIN CORRECT PSECT ALIGNMENT.
      06AE 992 15$: $OBJ_OUTBYT 0 R0 ;OUTPUT SYMBOL'S PSECT
      55 05 A5 9E 06B1 993 MOVAB SYMSL_VAL(R5),R5 ;POINT TO SYMBOL VALUE
      54 04 9A 06B5 994 MOVZBL #4,R4 ;SET COUNT
      06B8 995 20$: $OBJ_OUTBYT 0 (R5)+ ;OUTPUT BYTE OF THE VALUE
      FA 54 F5 06BB 996 SOBGTR R4,20$ ;LOOP FOR 4 BYTES
      0000'CF D4 06BE 997 30$: CLRL W*MAC$GL_XFRADR ;RESET TRANSFER ADDRESS POINTER
      F93B' 30 06C2 998 BSBW MAC$WRTOBJ ;WRITE OUT FINAL RECORD TO OBJECT FILE
      F938' 31 06C5 999 BRW W*MAC$PASS_2_END ;PASS 2 IS COMPLETED
      06C8 1000
      06C8 1001 .END

```


ADMS_ABSOLUTE = 00000002
ADMS_BYTE_DISP = 0000000A
ADMS_DFBYTEDISP = 0000000B
ADMS_DFLONGDISP = 0000000F
ADMS_DFRAUTOINC = 00000009
ADMS_DFWORDDISP = 0000000D
ADMS_IMMEDIATE = 00000001
ADMS_INDEX = 00000004
ADMS_LITERAL = 00000000
ADMS_LONG_DISP = 0000000E
ADMS_MAXMOD = 0000000F
ADMS_PIC = 00000003
ADMS_REGAUTODEC = 00000007
ADMS_REGAUTOINC = 00000008
ADMS_REGISTER = 00000005
ADMS_RRIND = 00000006
ADMS_WORD_DISP = 0000000C
AUDSR_SIZE = 00000010
BLNK = 00000020
CHRSM_COMMA_CR = 00000020
CHRSM_ILL_CHR = 00000040
CHRSM_NUM_BER = 00000010
CHRSM_SPA_MSK = 00000001
CHRSM_SYM_CH1 = 00000008
CHRSM_SYM_CHR = 00000004
CHRSM_SYM_DLM = 00000002
CHRSM_COMMA_CR = 00000005
CHRSM_CVTLWC = 00000061
CHRSM_ILL_CHR = 00000006
CHRSM_NOCVT = 0000007F
CHRSM_NUM_BER = 00000004
CHRSM_SPA_MSK = 00000000
CHRSM_SYM_CH1 = 00000003
CHRSM_SYM_CHR = 00000002
CHRSM_SYM_DLM = 00000001
CR = 0000000D
EOMSC_ABORT = 00000003
EOMSC_ERROR = 00000002
EOMSC_SUCCESS = 00000000
EOMSC_WARNING = 00000001
FF = 0000000C
FLGSM_ALLCHR = 00000001
FLGSM_BOL = 00000002
FLGSM_CHKLPND = 00100000
FLGSM_COMPEXPR = 00000004
FLGSM_CONT = 00000008
FLGSM_CRF = 40000000
FLGSM_CRSEEN = 00000001
FLGSM_DATRPT = 00000010
FLGSM_DBGOUT = 00004000
FLGSM_DLMSTR = 00008000
FLGSM_ENDMCH = 00000020
FLGSM_EVALEXPR = 00000040
FLGSM_EXPOPT = 00000080
FLGSM_EXTERR = 00010000
FLGSM_EXTWRN = 00020000
FLGSM_FIRSTLN = 00000200

FLGSM_IFSTAT = 00800000
FLGSM_IIF = 00400000
FLGSM_INSERT = 00000100
FLGSM_IRPC = 20000000
FLGSM_LEXOP = 00000002
FLGSM_LSTXST = 00000200
FLGSM_MAC2COL = 00000800
FLGSM_MACL = 00000800
FLGSM_MACLTB = 08000000
FLGSM_MACTXT = 00010000
FLGSM_MEBLST = 00001000
FLGSM_MOREARG = 00002000
FLGSM_MOREINP = 00000008
FLGSM_NEWPND = 00000400
FLGSM_NOREF = 01000000
FLGSM_NTTYPEPC = 00000020
FLGSM_NULCHR = 00040000
FLGSM_OBJXST = 00200000
FLGSM_OPNDCHK = 00000100
FLGSM_OPRND = 00002000
FLGSM_OPTVFLIDX = 00001000
FLGSM_ORDLST = 00020000
FLGSM_P2 = 00004000
FLGSM_RPTIRP = 10000000
FLGSM_SEQFIL = 02000000
FLGSM_SKAN = 00008000
FLGSM_SPECOP = 00000004
FLGSM_SPLALL = 04000000
FLGSM_STOIMF = 00040000
FLGSM_SYM2COL = 00000400
FLGSM_TOCLG = 00080000
FLGSM_UPAFLG = 00000010
FLGSM_UPDFIL = 00000080
FLGSM_UPMARG = 00000040
FLGSM_XCRF = 80000000
FLGSM_ALLCHR = 00000000
FLGSM_BOL = 00000001
FLGSM_CHKLPND = 00000014
FLGSM_COMPEXPR = 00000002
FLGSM_CONT = 00000003
FLGSM_CRF = 0000001E
FLGSM_CRSEEN = 00000020
FLGSM_DATRPT = 00000004
FLGSM_DBGOUT = 0000002E
FLGSM_DLMSTR = 0000002F
FLGSM_ENDMCH = 00000005
FLGSM_EVALEXPR = 00000006
FLGSM_EXPOPT = 00000007
FLGSM_EXTERR = 00000030
FLGSM_EXTWRN = 00000031
FLGSM_FIRSTLN = 00000029
FLGSM_IFSTAT = 00000017
FLGSM_IIF = 00000016
FLGSM_INSERT = 00000008
FLGSM_IRPC = 0000001D
FLGSM_LEXOP = 00000021
FLGSM_LSTXST = 00000009

FLGSM_MAC2COL = 0000002B
FLGSM_MACL = 0000000B
FLGSM_MACLTB = 0000001B
FLGSM_MACTXT = 00000010
FLGSM_MEBLST = 0000000C
FLGSM_MOREARG = 0000002D
FLGSM_MOREINP = 00000023
FLGSM_NEWPND = 0000000A
FLGSM_NOREF = 00000018
FLGSM_NTTYPEPC = 00000025
FLGSM_NULCHR = 00000032
FLGSM_OBJXST = 00000015
FLGSM_OPNDCHK = 00000028
FLGSM_OPRND = 0000000D
FLGSM_OPTVFLIDX = 0000002C
FLGSM_ORDLST = 00000011
FLGSM_P2 = 0000000E
FLGSM_RPTIRP = 0000001C
FLGSM_SEQFIL = 00000019
FLGSM_SKAN = 0000000F
FLGSM_SPECOP = 00000022
FLGSM_SPLALL = 0000001A
FLGSM_STOIMF = 00000012
FLGSM_SYM2COL = 0000002A
FLGSM_TOCLG = 00000013
FLGSM_UPAFLG = 00000024
FLGSM_UPDFIL = 00000027
FLGSM_UPMARG = 00000026
FLGSM_XCRF = 0000001F
HASHSZ = 0000007F
HYPHEN = 0000002D
IMM = 00000388 R 03
INPSK_BUFSIZ = 000003E8
INTSK_BUFSIZ = 000013F4
INTSK_BUFWRN = 00001390
LSTSK_BUFSIZ = 00000086
LSTSK_L_P_PAGE = 0000003C
LSTSK_TITLE_SIZ = 00000028
MAC\$AB_LST_END ***** X 03
MAC\$AB_LST_OP1 ***** X 03
MAC\$AB_LST_OPR ***** X 03
MAC\$AL_VALSTACK ***** X 03
MAC\$CHRBYT ***** X 03
MAC\$CK_BYT_TRUN ***** X 03
MAC\$CK_SBY_TRUN ***** X 03
MAC\$CK_SWD_TRUN ***** X 03
MAC\$CK_WRD_TRUN ***** X 03
MAC\$FINISH_ASM ***** X 03
MAC\$GL_ERRCT ***** X 03
MAC\$GL_LIST_PTR ***** X 03
MAC\$GL_MOPNUM ***** X 03
MAC\$GL_OPsize ***** X 03
MAC\$GL_PC ***** X 03
MAC\$GL_PSECT ***** X 03
MAC\$GL_RECTYP ***** X 03
MAC\$GL_STATUS ***** X 03
MAC\$GL_WARNCT ***** X 03

MAC\$GL_XFRADR	*****	X	03	PSC\$M_LIB	=	00000002	REF_DISP	000002F5	R	D	03
MAC\$LIST_BYTES	*****	X	03	PSC\$M_LONG	=	00004800	REF_E	000005B7	R	D	03
MAC\$LIST_CHAR	*****	X	03	PSC\$M_NOEXE	=	FFFFFFFFBF	REF_F	000005B7	R	D	03
MAC\$OUTOBJ	*****	X	03	PSC\$M_NOPIC	=	FFFFFFFE	REF_SIZE	00000335	R		03
MAC\$PASS_2_END	*****	X	03	PSC\$M_NORD	=	FFFFFF7F	REG_PC	=	0000000F		
MAC\$PASS_2_ERR	*****	X	03	PSC\$M_NOSHR	=	FFFFFFDF	SEMI	=	0000003B		
MAC\$SET_PC	*****	X	03	PSC\$M_NOVEC	=	FFFFFFDF	STB\$K_PG_MISS	=	0000000A		
MAC\$STOIM	*****	X	03	PSC\$M_NOWRT	=	FFFFFFEF	SYMSB_NAME	=	00000004		
MAC\$SYMNAMOUT	*****	X	03	PSC\$M_OVR	=	00000004	SYMSB_SEG	=	0000000C		
MAC\$WRTLIST	*****	X	03	PSC\$M_PAGE	=	00006400	SYMSB_TOKEN	=	0000000B		
MAC\$WRTOBJ	*****	X	03	PSC\$M_PIC	=	00000001	SYMSF_DEF	=	00000002		
MAC\$BRDESTRANG=	007D9052			PSC\$M_QUAD	=	00004C00	SYMSF_REL	=	00000008		
MAC\$DATATRUNC =	007D8800			PSC\$M_RD	=	00000080	SYMSF_UNI	=	00000004		
MAC\$_ILLMODE =	007D9102			PSC\$M_REL	=	00000008	SYMSF_VALIDATE	=	00000010		
MAC\$_ILLREGNUM =	007D9122			PSC\$M_SHR	=	00000020	SYMSF_WEAK	=	00000001		
MAC\$_SYMOUTPHAS=	007D91F2			PSC\$M_USR	=	FFFFFFFD	SYMSK_BLKSIZE	=	0000000D		
MAC\$_UNDEFSYM =	007D9212			PSC\$M_VEC	=	00000200	SYMSK_MAXLEN	=	0000001F		
MAC SUBSYS	=	0000007D		PSC\$M_WORD	=	00004400	SYMSK_TWOCOL	=	00000010		
OBJ\$C_EOM	=	00000003		PSC\$M_WRT	=	00000180	SYMSL_LINK	=	00000000		
OBJ\$C_EOM_ABORT=	00000003			PSC\$S_ALIGNMENT=	00000004		SYMSL_VAL	=	00000005		
OBJ\$C_EOM_ERR =	00000002			PSC\$V_ALIGNFLG =	0000000E		SYMSM_ABS	=	00000010		
OBJ\$C_EOM_OK =	00000000			PSC\$V_ALIGNMENT=	0000000A		SYMSM_ASN	=	00000100		
OBJ\$C_EOM_WRN =	00000001			PSC\$V_EXE	=	00000006	SYMSM_CRFO	=	00002000		
OBJ\$K_BUF\$IZ =	00000200			PSC\$V_GBL	=	00000004	SYMSM_DEBUG	=	00000020		
OPF\$M_LASTOPR =	00002000			PSC\$V_LIB	=	00000001	SYMSM_DEF	=	00000001		
OPF\$V_OPTEXP =	00001000			PSC\$V_OVR	=	00000002	SYMSM_DELMAC	=	00000200		
OPF\$V_LASTOPR =	0000000D			PSC\$V_PIC	=	00000000	SYMSM_EPT	=	00000200		
OPF\$V_OPTEXP =	0000000C			PSC\$V_RD	=	00000007	SYMSM_EXTRN	=	00000008		
OPND_CHECK	00000618	R	03	PSC\$V_REL	=	00000003	SYMSM_GLOBL	=	00000004		
P1\$ARITH_SUB	*****	X	03	PSC\$V_SHR	=	00000005	SYMSM_LOCAL	=	00000040		
P2\$BDST	000000FF	RG	03	PSC\$V_VEC	=	00000009	SYMSM_ODBG	=	00000400		
P2\$END	00000650	RG	03	PSC\$V_WRT	=	00000008	SYMSM_REF	=	00000080		
P2\$LGLAB	00000218	RG	03	PSC\$W_FLAG	00000009		SYMSM_RELPSECT	=	00000800		
P2\$OP	00000230	RG	03	PSC\$W_OPTIONS	0000000D		SYMSM_SUPR	=	00004000		
P2\$REDEF	00000099	RG	03	PSECT\$BLANK	*****	X 03	SYMSM_WEAK	=	00000002		
P2\$REF	0000026D	RG	03	RDX\$V_BINARY	=	00000000	SYMSM_XCRF	=	00001000		
P2\$STKG	00000000	RG	03	RDX\$V_DECIMAL	=	00000002	SYMSV_ABS	=	00000004		
P2\$STKL	000000A6	RG	03	RDX\$V_DOUBLE	=	00000005	SYMSV_ASN	=	00000008		
P2\$STKS	00000015	RG	03	RDX\$V_FLOAT	=	00000004	SYMSV_CRFO	=	0000000D		
P2\$XREF	0000028C	R	03	RDX\$V_GFLOAT	=	00000006	SYMSV_DEBUG	=	00000005		
PSC\$B_NAME	00000004			RDX\$V_HEX	=	00000003	SYMSV_DEF	=	00000000		
PSC\$B_SEG	0000000C			RDX\$V_HFLOAT	=	00000007	SYMSV_DELMAC	=	00000009		
PSC\$B_UNUSED	0000000B			RDX\$V_OCTAL	=	00000001	SYMSV_EPT	=	00000009		
PSC\$K_BLKSIZE	00000013			REF_0	00000345	R D 03	SYMSV_EXTRN	=	00000003		
PSC\$K_NO_OPTS =	0000000A			REF_1	00000383	R D 03	SYMSV_GLOBL	=	00000002		
PSC\$L_CURLOC	0000000F			REF_2	0000037C	R D 03	SYMSV_LOCAL	=	00000006		
PSC\$L_LINK	00000000			REF_3	0000041C	R D 03	SYMSV_ODBG	=	0000000A		
PSC\$L_MAXLGTH	00000005			REF_4	0000049C	R D 03	SYMSV_REF	=	00000007		
PSC\$M_ABS	=	FFFFFFF7		REF_5	000004DB	R D 03	SYMSV_RELPSECT	=	0000000B		
PSC\$M_ALIGNFLG =	00004000			REF_6	000004DB	R D 03	SYMSV_SUPR	=	0000000E		
PSC\$M_ALLOPTNS =	000003FF			REF_7	000004DB	R D 03	SYMSV_WEAK	=	00000001		
PSC\$M_BYTE	=	00004000		REF_8	000004DB	R D 03	SYMSV_XCRF	=	0000000C		
PSC\$M_CON	=	FFFFFFFB		REF_9	000004DB	R D 03	SYMSW_FLAG	=	00000009		
PSC\$M_DEFAULT =	000001C8			REF_A	000004EB	R D 03	TAB	=	00000009		
PSC\$M_EXE	=	000000C0		REF_B	000004EB	R D 03	TIR\$C_OPR_REDEF=	00000041			
PSC\$M_GBL	=	00000010		REF_C	00000550	R D 03	TIR\$C_STA_GBL =	00000000			
PSC\$M_LCL	=	FFFFFFEF		REF_D	00000550	R D 03	TIR\$C_STA_LW =	00000003			

```
TIRSC_STA_PB = 00000004
TIRSC_STA_PL = 00000006
TIRSC_STA_PW = 00000005
TIRSC_STA_SB = 00000001
TIRSC_STA_SW = 00000002
TIRSC_STA_UB = 00000007
TIRSC_STA_UW = 00000008
TIRSC_STO_B  = 00000025
TIRSC_STO_BD = 00000017
TIRSC_STO_L  = 00000016
TIRSC_STO_LD = 00000019
TIRSC_STO_LI = 0000001A
TIRSC_STO_LW = 00000016
TIRSC_STO_PICR = 0000001C
TIRSC_STO_SB = 00000014
TIRSC_STO_SW = 00000015
TIRSC_STO_W  = 00000026
TIRSC_STO_WD = 00000018
X            = 00000010
X1          = 00000033
X2          = 00080000
```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
. BLANK	00000000 (0.)	01 (1.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE
\$AB\$\$	00000013 (19.)	02 (2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
MAC\$RO_CODE_P2	000006C8 (1736.)	03 (3.)	NOPIC USR CON REL GBL NOSHR EXE RD NOWRT NOVEC LONG

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.05	00:00:00.59
Command processing	106	00:00:00.40	00:00:02.11
Pass 1	368	00:00:08.51	00:00:32.62
Symbol table sort	1	00:00:00.90	00:00:03.60
Pass 2	182	00:00:02.19	00:00:10.91
Symbol table output	31	00:00:00.16	00:00:00.61
Psect synopsis output	1	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	720	00:00:12.23	00:00:50.46

The working set limit was 1650 pages.
 71071 bytes (139 pages) of virtual memory were used to buffer the intermediate code.
 There were 50 pages of symbol table space allocated to hold 878 non-local and 85 local symbols.
 1001 source lines were read in Pass 1, producing 24 object records in Pass 2.
 44 pages of virtual memory were used to define 43 macros.

↑-----↑
! Macro library statistics !
↑-----↑

Macro library name	Macros defined
-----	-----
_\$255\$DUA28:[MACRO.OBJ]MACRO.MLB;1	13
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	4
TOTALS (all libraries)	17

1060 GETS were required to define 17 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:P2ACT1/OBJ=OBJ\$:P2ACT1 MSRC\$:P2ACT1/UPDATE=(ENH\$:P2ACT1)+LIB\$:MACRO/LIB

The image displays a dense grid of approximately 100 small, overlapping window-like panels, each containing technical data or code snippets. The panels are arranged in a regular grid pattern across the page. Several panels contain legible text, including:

- MAIL** (multiple instances)
- MAIL MAP**
- P2DRUR LIS**
- PARSER LIS**
- RPTIRP LIS**
- SCANNER LIS**
- TIMER LIS**
- MATLMD5 CLD**
- SYMTAB LIS**
- P2ACT2 LIS**

The text within the panels is small and often partially obscured by overlapping windows, but the overall layout suggests a comprehensive technical manual or reference guide for VAX/VMS system components.