



```

UU      UU  TTTTTTTTTT  IIIIII  LL      DDDDDDDD  EEEEEEEEE  FFFFFFFF
UU      UU  TTTTTTTTTT  IIIIII  LL      DDDDDDDD  EEEEEEEEE  FFFFFFFF
UU      UU      TT      II      LL      DD      DD  EE      FF
UU      UU      TT      II      LL      DD      DD  EE      FF
UU      UU      TT      II      LL      DD      DD  EE      FF
UU      UU      TT      II      LL      DD      DD  EEEEEEE  FFFFFFFF
UU      UU      TT      II      LL      DD      DD  EEEEEEE  FFFFFFFF
UU      UU      TT      II      LL      DD      DD  EE      FF
UU      UU      TT      II      LL      DD      DD  EE      FF
UU      UU      TT      II      LL      DD      DD  EE      FF
UU      UU      TT      II      LL      DD      DD  EE      FF
UUUUUUUU  TT      IIIIII  LLLLLLLLLL  DDDDDDDD  EEEEEEEEE  FF
UUUUUUUU  TT      IIIIII  LLLLLLLLLL  DDDDDDDD  EEEEEEEEE  FF

```

```

RRRRRRR  EEEEEEEEE  QQQQQQ
RRRRRRR  EEEEEEEEE  QQQQQQ
RR      RR  EE      QQ      QQ
RR      RR  EE      QQ      QQ
RR      RR  EE      QQ      QQ
RR      RR  EE      QQ      QQ
RRRRRRR  EEEEEEEEE  QQ      QQ
RRRRRRR  EEEEEEEEE  QQ      QQ
RR  RR  EE      QQ  QQ  QQ
RR  RR  EE      QQ  QQ  QQ
RR      RR  EE      QQ      QQ
RR      RR  EEEEEEEEE  QQQQ  QQ
RR      RR  EEEEEEEEE  QQQQ  QQ

```

Commonly used definitions for VMS modules written in BLISS

Version: 'V04-000'

```

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```

++
ABSTRACT:

This is the common require file for any module written
in BLISS

ENVIRONMENT:

VAX/VMS operating system.

AUTHOR: Tim Halvorsen, Feb 1980

MODIFIED BY:

V03-001 MHB0127 Mark Bramhall 5-Apr-1984
 Added the MOVE_QUAD macro.

Equated symbols

```
LITERAL
true      = 1,           ! boolean true
false     = 0,           ! boolean false
ok        = 1,           ! success return code
error     = 2,           ! error return code
quad      = 8,           ! quadword allocation definition
```

Define structure type for VMS structures

```
STRUCTURE
bblock [o, p, s, e; n] =
    [n]
    (bblock+o)<p,s,e>;

MACRO
move_quad (src, dst) =      ! Move a quadword
BEGIN
(dst)+0 = .(src)<0, 32>;
(dst)+4 = .(src)<32, 32>;
END%

MACRO
descriptor [] =             ! Generate a static string descriptor
    UPLIT (%CHARCOUNT (%STRING (%REMAINING))),
    UPLIT BYTE (%STRING (%REMAINING))) %;

MACRO
own_descriptor [] =         ! Generate the actual static string descriptor
    %BBLOCK [8] INITIAL(%CHARCOUNT(%STRING(%REMAINING))),
    UPLIT BYTE (%STRING(%REMAINING))) %;

MACRO
return_if_error(command) =
BEGIN
LOCAL
    status;

    status = command;
    IF NOT .status
    THEN
        RETURN .status;
    END%

MACRO
signal_if_error(command) =
BEGIN
LOCAL
    status;

    status = command;
```

```

IF NOT .status
THEN
  BEGIN
    SIGNAL(.status);
    RETURN .status;
  END;
ENDX;

```

Macro to implement a function (f) of the message severity level that maps the various severity levels such that arithmetic comparisons of the mapped values (f(severity)) yield a order of precedence that is intuitively acceptable:

ERROR NAME	OLDVAL		NEWVAL
F(SUCCESS)	1	-->	0
F(INFORMATIONAL)	3	-->	2
F(WARNING)	0	-->	3
F(ERROR)	2	-->	4
F(SEVERE_ERROR)	4	-->	7

```

MACRO
severity_level (status) =
  BEGIN
    LOCAL code: BBLOCK [LONG];
    code = status;
    .code [sts$v_severity] - (4 * .code [sts$v_success]) + 3
  ENDX;

```

```

MACRO
cli$external(prefix) =
  %IF %DECLARED(%QUOTE %QUOTE cli$prefix)
    %THEN UNDECLARE %QUOTE %QUOTE cli$prefix; %FI
  MACRO cli$prefix = prefix %QUOTE %;
  EXTERNAL LITERAL
    cli$external_loop(%REMAINING)%;

cli$external_loop[name] =
  %NAME(cli$prefix,name): UNSIGNED(8)%;

```

```

MACRO
$external_literal(symbol) =
  BEGIN
    %IF NOT %DECLARED(symbol) %THEN EXTERNAL LITERAL symbol
    %IF %LENGTH GTR 1 %THEN : %REMAINING %FI; %FI
    symbol
  ENDX;

```

```

MACRO
$fab_dev(dev bit) = ! Access FABSL_DEV bits of FAB block
  %BYTEOFFSET(fab$l dev),
  %BITPOSITION(%NAME('dev$v_',dev_bit)),1,0%;

```

SSHR_MESSAGES - a macro which defines facility-specific message codes which are based on the system-wide shared message codes.

```
SSHR_MESSAGES( name, code, (msg,severity), ... )
```

where:

```
"name" is the name of the facility (e.g., COPY)
"code" is the corresponding facility code (e.g., 103)
"msg" is the name of the shared message (e.g., BEGIN)
"severity" is the desired message severity (e.g., 1, 0, 2)
```

MACRO

```
SSHR_MESSAGES( FACILITY_NAME, FACILITY_CODE ) =
```

```
[ LITERAL
```

```
SHRMSG_IDS( FACILITY_NAME, FACILITY_CODE, %REMAINING ); %,
```

```
SHRMSG_IDS( FACILITY_NAME, FACILITY_CODE ) [ VALUE ] =
```

```
SHRMSG_CALC( FACILITY_NAME, FACILITY_CODE, %REMOVE(VALUE) ) %,
```

```
SHRMSG_CALC( FACILITY_NAME, FACILITY_CODE, MSG_ID, SEVERITY ) =
```

```
%NAME(FACILITY_NAME, '$', MSG_ID) = %NAME('SHR$', MSG_ID) + FACILITY_CODE*65536 +
```

```
%IF %DECLARED(%NAME('STSSK ', SEVERITY))
```

```
%THEN %NAME('STSSK ', SEVERITY)
```

```
%ELSE SEVERITY %FI-%;
```


PPDEF MDL

LOGIN

LOGINOUT MAP

UTILDEF REQ

LOGINCMD CLD

LGIDEF MDL

AUDIT LIS

BREAKIN LIS

FILEIO LIS

HPWD LIS