


```

SSSSSSSS  TTTTTTTTT  RRRR/RRR  GGGGGGGG  EEEEEEEEE  TTTTTTTTT  FFFFFFFF  RRRRRRR  EEEEEEEEE
SSSSSSSS  TTTTTTTTT  RRRRRRR  GGGGGGGG  EEEEEEEEE  TTTTTTTTT  FFFFFFFF  RRRRRRR  EEEEEEEEE
SS          TT          RR          RR  GG          TT          FF          RR          EE
SS          TT          RR          RR  GG          TT          FF          RR          EE
SS          TT          RR          RR  GG          TT          FF          RR          EE
SS          TT          RR          RR  GG          TT          FF          RR          EE
SSSSSS    TT          RRRRRRR  GG          TT          FFFFFFFF  RRRRRRR  EEEEEEEEE
SSSSSS    TT          RRRRRRR  GG          TT          FFFFFFFF  RRRRRRR  EEEEEEEEE
          SS          RR  RR          GG  GGGGGG  TT          FF          RR  RR          EE
          SS          RR  RR          GG  GGGGGG  TT          FF          RR  RR          EE
          SS          RR  RR          GG  GGGGGG  TT          FF          RR  RR          EE
          SS          RR  RR          GG  GGGGGG  TT          FF          RR  RR          EE
SSSSSSSS  TT          RR          RR  GGGGGG  TT          FF          RR          EE
SSSSSSSS  TT          RR          RR  GGGGGG  TT          FF          RR          EE

```

```

LL          IIIIII  SSSSSSS
LL          IIIIII  SSSSSSS
LL          II          SS
LL          II          SS
LL          II          SS
LL          II          SS
LL          II          SSSSSS
LL          II          SSSSSS
LL          II          SS
LL          II          SS
LL          II          SS
LL          II          SS
LLLLLLLLLL IIIIII  SSSSSSS
LLLLLLLLLL IIIIII  SSSSSSS

```

```

0001 0 MODULE STR$GET_FREE (
0002 0     IDENT = '1-012'
0003 0 ) =
0004 1 BEGIN
0005 1
0006 1 *****
0007 1 *
0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0025 1 *
0026 1 *
0027 1 *****
0028 1
0029 1
0030 1 **
0031 1 FACILITY: String handling : allocation.
0032 1
0033 1 ABSTRACT:
0034 1
0035 1     This module contains routines to get and free strings. Within
0036 1     the STR$ facility these operations are performed in-line;
0037 1     these routines are for outsiders who wish to allocate and
0038 1     deallocate strings.
0039 1
0040 1 ENVIRONMENT: VAX-11 User Mode
0041 1
0042 1 AUTHOR: John Sauter, CREATION DATE: 14-MAR-1979
0043 1
0044 1 MODIFIED BY:
0045 1
0046 1 1-001 - Original. JBS 15-MAR-1979
0047 1 1-002 - Use the new STR error messages. Conversion of input scalars
0048 1         to by-reference will wait until later. JBS 16-MAY-1979
0049 1 1-003 - Convert the one input scalar to by-reference. JBS 18-MAY-1979
0050 1 1-004 - Add JSB entry points. JBS 22-MAY-1979
0051 1 1-005 - Make the JSB entry points end in _R4. JBS 22-MAY-1979
0052 1 1-006 - Use STRLNK.REQ. JBS 04-JUN-1979
0053 1 1-007 - Make some minor edits based on the code review. JBS 12-JUN-1979
0054 1 1-008 - Correct some misspelled comments. JBS 22-JUN-1979
0055 1 1-009 - Improve some comments. JBS 30-JUL-1979
0056 1 1-010 - String speedup, status from alloc and dealloc macros. RW 11-Jan-1980
0057 1 1-011 - Correct a typo in STR$GET1_DX_R4 (an extra dot). JBS 04-MAR-1980

```

STR\$GET_FREE
1-012

C 10
16-Sep-1984 01:39:31
14-Sep-1984 12:40:07

VAX-11 Bliss-32 V4.0-742
[LIBRTL.SRC]STRGETFRE.B32;1

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(1)

```
: 58      0058 1 ! 1-012 - Change EXTERNAL ROUTINE declaration of LIB$STOP so that it matches
: 59      0059 1 ! the way it is declared in macro $STR$SIGNAL_FATAL (without the
: 60      0060 1 ! NOVALUE attribute). This is fallout from a new BLISS compiler.
: 61      0061 1 ! LEB 11-May-1983
: 62      0062 1 ! --
: 63      0063 1 !
: 64      0064 1 !<BLF/PAGE>
```

```
66 0065 1 |
67 0066 1 | SWITCHES:
68 0067 1 |
69 0068 1 |
70 0069 1 | SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
71 0070 1 |
72 0071 1 |
73 0072 1 | LINKAGES:
74 0073 1 |
75 0074 1 |
76 0075 1 | REQUIRE 'RTLIN:STRLNK'; ! JSB linkages
77 0260 1 |
78 0261 1 |
79 0262 1 | TABLE OF CONTENTS:
80 0263 1 |
81 0264 1 |
82 0265 1 | FORWARD ROUTINE
83 0266 1 | STR$GET1_DX, ! Allocate a string
84 0267 1 | STR$GET1_DX_R4 : STR$JSB_GETFRE, ! (JSB entry point)
85 0268 1 | STR$FREE1_DX, ! Deallocate a string
86 0269 1 | STR$FREE1_DX_R4 : STR$JSB_GETFRE; ! (JSB entry point)
87 0270 1 |
88 0271 1 |
89 0272 1 | INCLUDE FILES:
90 0273 1 |
91 0274 1 |
92 0275 1 | REQUIRE 'RTLIN:RTLPSECT'; ! Macros for defining psects
93 0370 1 |
94 0371 1 | REQUIRE 'RTLIN:STRMACROS'; ! String macros
95 1287 1 |
96 1288 1 | LIBRARY 'RTLSTARLE'; ! System symbols
97 1289 1 |
98 1290 1 |
99 1291 1 | MACROS:
100 1292 1 |
101 1293 1 | NONE
102 1294 1 |
103 1295 1 | EQUATED SYMBOLS:
104 1296 1 |
105 1297 1 | NONE
106 1298 1 |
107 1299 1 | PSECTS:
108 1300 1 |
109 1301 1 | DECLARE_PSECTS (STR); ! Declare psects for STR$ facility
110 1302 1 |
111 1303 1 | OWN STORAGE:
112 1304 1 |
113 1305 1 | NONE
114 1306 1 |
115 1307 1 | EXTERNAL REFERENCES:
116 1308 1 |
117 1309 1 |
118 1310 1 | EXTERNAL ROUTINE
119 1311 1 | LIB$STOP ; ! Signal a fatal error
120 1312 1 |
121 1313 1 |
122 1314 1 | *
| The following are the error codes used by this module.
```

STR\$GET_FREE
1-012

E 10
16-Sep-1984 01:39:31 YAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:40:07 [LIBRTL.SRC]STRGETFRE.B32;1

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```

: 123      1315 1 :-
: 124      1316 1
: 125      1317 1 EXTERNAL LITERAL
: 126      1318 1   STR$NORMAL : UNSIGNED (6),
: 127      1319 1   STR$_ILLSTRCLA;
: 128      1320 1
```

```

! Success
! Illegal string class
```

ST
1-

.....

```

130 1321 1 GLOBAL ROUTINE STR$GET1_DX (
131 1322 1     LEN,
132 1323 1     DESCRIP
133 1324 1 ) =
134 1325 1
135 1326 1 !++
136 1327 1 ! FUNCTIONAL DESCRIPTION:
137 1328 1
138 1329 1     Allocate a string.  LEN bytes are allocated to DESCRIP, which
139 1330 1     must be a dynamic descriptor.  If the descriptor already
140 1331 1     has enough storage allocated to it, nothing is done.  However,
141 1332 1     if the descriptor does not reference a "short string", it cannot
142 1333 1     be shortened: it will be deallocated and reallocated instead.
143 1334 1
144 1335 1 ! FORMAL PARAMETERS:
145 1336 1
146 1337 1     LEN.rw.r      Number of bytes to allocate in the string.
147 1338 1     DESCRIP.mq.r  The descriptor which will be re-allocated.
148 1339 1
149 1340 1 ! IMPLICIT INPUTS:
150 1341 1
151 1342 1     NONE
152 1343 1
153 1344 1 ! IMPLICIT OUTPUTS:
154 1345 1
155 1346 1     NONE
156 1347 1
157 1348 1 ! COMPLETION CODES:
158 1349 1
159 1350 1     Always $$$_NORMAL
160 1351 1
161 1352 1 ! SIDE EFFECTS:
162 1353 1
163 1354 1     May deallocate the descriptor's storage and allocate new
164 1355 1     storage for it.
165 1356 1     Signals ILLEGAL STRING CLASS if the descriptor is not dynamic.
166 1357 1     Signals STR$_INSVIRMEM if can't get dynamic string space
167 1358 1     Signals STR$_FATINTERR if can't free space allocated to string
168 1359 1
169 1360 1 !--
170 1361 1
171 1362 1 BEGIN
172 1363 1
173 1364 1 MAP
174 1365 1     DESCRIP : REF $STR$DESCRIPTOR;
175 1366 1
176 1367 1 !+
177 1368 1 ! Verify that the descriptor is a dynamic string.
178 1369 1 !-
179 1370 1
180 1371 1 CASE $_STR$CLASS (DESCRIP) FROM DSC$K_CLASS_Z TO DSC$K_CLASS_D OF
181 1372 1     SET
182 1373 1
183 1374 1     [DSC$K_CLASS_D] :
184 1375 1         BEGIN
185 1376 1
186 1377 1         LOCAL

```

```

187 1378
188 1379
189 1380
190 1381
191 1382
192 1383
193 1384
194 1385
195 1386
196 1387
197 1388
198 1389
199 1390
200 1391
201 1392
202 1393
203 1394
204 1395
205 1396
206 1397
207 1398
208 1399
209 1400
210 1401
211 1402
212 1403
213 1404
214 1405
215 1406
216 1407
217 1408
218 1409
219 1410
220 1411
221 1412
222 1413
223 1414
224 1415
225 1416
226 1417
227 1418

```

```

RETURN_STATUS;                                ! remember status

+ Prevent AST's to change string while we are looking at it. If string is
- already being written, signal an error

$STR$INTERLOCK (1);

IF (RETURN_STATUS = $STR$INTERLOCK_WRITE (.DESCRIP, 0))
THEN
+ This is a dynamic descriptor. If it has enough storage already,
- we need not re-allocate it.

IF ($STR$NEED_ALLOC ((..LEN AND XX'FFFF'), $STR$DYN_AL_LEN (DESCRIP)))
THEN
BEGIN
+ We must deallocate and reallocate the string. If the deallocate
- succeeds then do the reallocate.

IF (RETURN_STATUS = $STR$DEALLOCATE (DESCRIP))
THEN
RETURN_STATUS = $STR$ALLOCATE ((..LEN AND XX'FFFF'), DESCRIP);
END
ELSE
$STR$LENGTH (DESCRIP) = (..LEN AND XX'FFFF');

$STR$INTERLOCK_CLEAR (.DESCRIP, 0);
$STR$SIGNAL_FATAL (RETURN_STATUS);
END;

[DSC$K_CLASS_S, INRANGE, OTRANGE] :
LIB$STOP^ (STR$_ILLSTRCLA);
TES;

RETURN (SS$_NORMAL);
END;

```

! end of STR\$GET1_DX

```

.TITLE STR$GET_FREE
.IDENT \1-012\

.EXTRN LIB$STOP, STR$_NORMAL
.EXTRN STR$_ILLSTRCLA, STR$$Q_SHORT_Q
.EXTRN LIB$FREE_VM, STR$_FATINTERR
.EXTRN STR$$INIT, STR$$V_INIT
.EXTRN STR$$ALLOC_SHORT
.EXTRN LIB$GET_VM, STR$_INSVIRMEM

.PSECT _STR$CODE, NOWRT, SHR, PIC, 2

.ENTRY STR$GET1_DX, Save R2,R3,R4,R5,R6
MOVAB STR$$Q_SHORT_Q, R6

```

```

007C 0000
56 0000000G 00 9E 00002

```

: 1321

02	000F	5E 52 00 0006	08 03	04 AC A2 0006	C2 D0 8F 00015	00009 0000C 00010 00015	1\$:	SUBL2 MOVL CASEB .WORD	#4, SP DESCRIP, R2 3(R2), #0, #2 2\$-1\$,- 2\$-1\$,- 3\$-1\$	1371	
				00000000G	8F 015A	DD 31	0001B 00021	2\$: 3\$:	PUSHL BRW	#STR\$_ILLSTRCLA 30\$	1414
		55 53			01 A2	D0 D0	00024 00027	3\$: 3\$:	MOVL MOVL	#1, RETURN_STATUS 4(R2), R3	1386 1393
					54 53 06 54 50 13	D4 D5 12 D6 D4 11	0002B 0002D 0002F 00031 00033 00035		CLRL TSTL BNEQ INCL CLRL BRB	R4 R3 4\$ R4 R0 6\$	
	00F0	8F			62	B1	00037	4\$:	CMPW	(R2), #240	
		50			05	1B	0003C		BLEQU	5\$	
		50			62	3C	0003E		MOVZWL	(R2), R0	
		50			07	11	00041		BRB	6\$	
		50			53	D0	00043	5\$:	MOVL	R3, STRING_BLOCK	
	00000F0	8F	FE		A0	3C	00046	6\$:	MOVZWL	-2(STRING_BLOCK), R0	
		51			50	D1	0004A		CMP	R0, #240	
		04			25	1F	00051		BLSSU	10\$	
		04			BC	3C	00053		MOVZWL	@LEN, R1	
					54	E9	00057		BLBC	R4, 7\$	
					50	D4	0005A		CLRL	R0	
	00F0	8F			13	11	0005C	7\$:	BRB	9\$	
		50			62	B1	0005E		CMPW	(R2), #240	
		50			05	1B	00063		BLEQU	8\$	
		50			62	3C	00065		MOVZWL	(R2), R0	
		50			07	11	00068		BRB	9\$	
		50			53	D0	0006A	8\$:	MOVL	R3, STRING_BLOCK	
		50	FE		A0	3C	0006D	9\$:	MOVZWL	-2(STRING_BLOCK), R0	
		50			51	D1	00071		CMP	R1, R0	
					25	13	00074		BEQL	14\$	
		51			26	11	00076		BRB	15\$	
		04			BC	3C	00078	10\$:	MOVZWL	@LEN, R1	
					54	E9	0007C		BLBC	R4, 11\$	
					50	D4	0007F		CLRL	R0	
	00F0	8F			13	11	00081	11\$:	BRB	13\$	
		50			62	B1	00083		CMPW	(R2), #240	
		50			05	1B	00088		BLEQU	12\$	
		50			62	3C	0008A		MOVZWL	(R2), R0	
		50			07	11	0008D		BRB	13\$	
		50			53	D0	0008F	12\$:	MOVL	R3, STRING_BLOCK	
		50	FE		A0	3C	00092	13\$:	MOVZWL	-2(STRING_BLOCK), R0	
		50			51	D1	00096		CMP	R1, R0	
					03	1A	00099		BGTRU	15\$	
		50			00D1	31	0009B	14\$:	BRW	28\$	
					00G	9A	0009E	15\$:	MOVZBL	S^STR\$_NORMAL, RETURN_STATUS	1401
					53	D5	000A1		TSTL	R3	
	00F0	8F			37	13	000A3		BEQL	17\$	
		51			62	B1	000A5		CMPW	(R2), #240	
		51			15	1A	000AA		BGTRU	16\$	
		51	FE		53	D0	000AC		MOVL	R3, STRING_BLOCK	
					A1	3C	000AF		MOVZWL	-2(STRING_BLOCK), ALLOC_LENGTH	

	51		51	D7	000B3	DECL	R1				
	51		07	8A	000B5	BICB2	#7, R1				
	00	B1	56	C0	000B8	ADDL2	R6, R1				
			63	0E	000BB	INSQUE	(R3), @0(INSQUE_ADDR)				
			1B	11	000BF	BRB	17\$				
	04	AE	04	A2	9F	000C1	16\$: PUSHAB	4(R2)			
			62	3C	000C4	MOVZWL	(R2), 4(SP)				
	00000000G	00	04	AE	9F	000C8	PUSHAB	4(SP)			
		07	02	FB	000CB	CALLS	#2, LIB\$FREE VM				
		50	50	E8	000D2	BLBS	RETURN_STATUS, 17\$				
		55	8F	D0	000D5	MOVL	#STR\$ FATINTERR, RETURN_STATUS				
		03	50	D0	000DC	17\$: MOVL	RETURN_STATUS, RETURN_STATUS				
			50	E8	000DF	BLBS	RETURN_STATUS, 18\$				
			008D	31	000E2	BRW	29\$				
	00000000G	07	00	E8	000E5	18\$: BLBS	STR\$SV INIT, 19\$				
		00	00	FB	000EC	CALLS	#0, STR\$INIT				
	00F0	8F	00G	9A	000F3	19\$: MOVZBL	S^STR\$ NORMAL, RETURN_STATUS				
			04	BC	B1	000F6	CMPW	@LEN, #240			
			47	1A	000FC	BGTRU	25\$				
			04	BC	B5	000FE	TSTW	@LEN			
			04	12	00101	BNEQ	20\$				
			53	D4	00103	CLRL	TEMP				
			2D	11	00105	BRB	24\$				
		51	04	BC	3C	00107	20\$: MOVZWL	@LEN, R1			
			51	D7	00108	DECL	R1				
54		51	07	8A	0010D	BICB2	#7, R1				
		53	56	C1	00110	ADDL3	R6, R1, REMQUE_ADDR				
			00	B4	0F	00114	21\$: REMQUE	@0(REMQUE_ADDR), TEMP			
			05	1D	00118	BVS	22\$				
		2	01	D0	0011A	MOVL	#1, ALLOC_DONE				
			0D	11	0011D	BRB	23\$				
			52	D4	0011F	22\$: CLRL	ALLOC_DONE				
	00000000G	7E	04	BC	3C	00121	MOVZWL	@LEN, -(SP)			
		00	01	FB	00125	CALLS	#1, STR\$ALLOC SHORT				
		05	52	E8	0012C	23\$: BLBS	ALLOC_DONE, 24\$				
		38	50	E9	0012F	BLBC	RETURN_STATUS, 27\$				
			E0	11	00132	BRB	21\$				
		33	50	E9	00134	24\$: BLBC	RETURN_STATUS, 27\$				
		04	51	08	AC	D0	00137	MOVL	DESCRIP, R1		
			53	D0	0013B	MOVL	TEMP, 4(R1)				
			61	04	BC	B0	0013F	MOVW	@LEN, (R1)		
			25	11	00143	BRB	27\$				
7E		08	04	AC	C1	00145	25\$: ADDL3	#4, DESCRIP, -(SP)			
		04	AE	04	BC	3C	0014A	MOVZWL	@LEN, 4(SP)		
			04	AE	9F	0014F	PUSHAB	4(SP)			
	00000000G	00	02	FB	00152	CALLS	#2, LIB\$GET VM				
		09	50	E8	00159	BLBS	RETURN_STATUS, 26\$				
		50	00000000G	8F	D0	0015C	MOVL	#STR\$ INSVIRMEM, RETURN_STATUS			
			05	11	00163	BRB	27\$				
		08	BC	04	BC	B0	00165	26\$: MOVW	@LEN, @DESCRIP		
			55	50	D0	0016A	27\$: MOVL	RETURN_STATUS, RETURN_STATUS			
			03	11	0016D	BRB	29\$				
			62	51	B0	0016F	28\$: MOVW	R1, (R2)			
			10	55	E8	00172	29\$: BLBS	RETURN_STATUS, 31\$			
04		55	00	ED	00175	CMPZV	#0, #3, RETURN_STATUS, #4				
			09	12	0017A	BNEQ	31\$				
			55	DD	0017C	PUSHL	RETURN_STATUS				

1403

1393
1407
1410


```
230 1420 1 GLOBAL ROUTINE STR$GET1_DX_R4 (           ! Allocate a string
231 1421 1     LEN,                                     ! Number of bytes to allocate
232 1422 1     DESCRIP,                               ! Descriptor to allocate into
233 1423 1 ) : STR$JSB_GETFRE =
234 1424 1
235 1425 1 +-+
236 1426 1 FUNCTIONAL DESCRIPTION:
237 1427 1
238 1428 1     Allocate a string.  LEN bytes are allocated to DESCRIP, which
239 1429 1     had better be a dynamic descriptor.  If the descriptor already
240 1430 1     has enough storage allocated to it, nothing is done.  However,
241 1431 1     if the descriptor does not reference a 'short string', it cannot
242 1432 1     be shortened: it will be deallocated and reallocated instead.
243 1433 1
244 1434 1 FORMAL PARAMETERS:
245 1435 1
246 1436 1     LEN.rw.v      Number of bytes to allocate in the string.
247 1437 1     DESCRIP.mq.r  The descriptor which will be re-allocated.
248 1438 1
249 1439 1 IMPLICIT INPUTS:
250 1440 1
251 1441 1     NONE
252 1442 1
253 1443 1 IMPLICIT OUTPUTS:
254 1444 1
255 1445 1     NONE
256 1446 1
257 1447 1 COMPLETION CODES:
258 1448 1
259 1449 1     Always SSS_NORMAL
260 1450 1
261 1451 1 SIDE EFFECTS:
262 1452 1
263 1453 1     May deallocate the descriptor's storage and allocate new
264 1454 1     storage for it.
265 1455 1     Signals ILLEGAL STRING CLASS if the descriptor is not dynamic.
266 1456 1     Signals STR$_INSVIRMEM if can't get dynamic string space
267 1457 1     Signals STR$_FATINTERR if can't free space allocated to string
268 1458 1
269 1459 1 --
270 1460 1
271 1461 2 BEGIN
272 1462 2
273 1463 2 MAP
274 1464 2     DESCRIP : REF $STR$DESCRIPTOR;
275 1465 2
276 1466 2 +-+
277 1467 2 ! Verify that the descriptor is a dynamic string.
278 1468 2 !-
279 1469 2
280 1470 2 CASE $STR$CLASS (DESCRIP) FROM DSC$K_CLASS_Z TO DSC$K_CLASS_D OF
281 1471 2 SET
282 1472 2
283 1473 2     [DSC$K_CLASS_D] :
284 1474 2         BEGIN
285 1475 2
286 1476 2         LOCAL
```

```

287 1477 3 RETURN_STATUS; ! remember status
288 1478
289 1479
290 1480 + Prevent AST's to change string while we are looking at it. If string is
291 1481 + already being written, signal an error
292 1482 -
293 1483 $STR$INTERLOCK (1);
294 1484
295 1485 IF (RETURN_STATUS = $STR$INTERLOCK_WRITE (.DESCRIP, 0))
296 1486 THEN
297 1487 + This is a dynamic descriptor. If it has enough storage already,
298 1488 + we need not re-allocate it.
299 1489 -
300 1490
301 1491
302 1492 IF ($STR$NEED_ALLOC ((.LEN AND %X'FFFF'), $STR$DYN_AL_LEN (DESCRIP)))
303 1493 THEN
304 1494 BEGIN
305 1495 + We must deallocate and reallocate the string. If the deallocate
306 1496 + succeeds then do the reallocate.
307 1497 -
308 1498
309 1499
310 1500 IF (RETURN_STATUS = $STR$DEALLOCATE (DESCRIP))
311 1501 THEN
312 1502 RETURN_STATUS = $STR$ALLOCATE ((.LEN AND %X'FFFF'), DESCRIP);
313 1503
314 1504 END
315 1505 ELSE
316 1506 $STR$LENGTH (DESCRIP) = (.LEN AND %X'FFFF');
317 1507
318 1508 $STR$INTERLOCK_CLEAR (.DESCRIP, 0);
319 1509 $STR$SIGNAL_FATAL (RETURN_STATUS);
320 1510 END;
321 1511
322 1512 [DSC$K CLASS_S, INRANGE, OTRANGE] :
323 1513 LIB$STOP-(STR$_ILLSTRCLA);
324 1514 TES;
325 1515
326 1516 RETURN (SS$_NORMAL);
327 1517 END; ! end of STR$GET1_DX_R4

```

	5E		0C	C2	0000	STR\$GET1_DX_R4::			
	52		51	D0	00003	SUBC2	#12, SP	1420	
	54		50	D0	00006	MOVL	R1, R2		
02	00	03	A2	8F	00009	MOVL	R0, R4		
000F	0006		0006		0000F	CASEB	3(DESCRIP), #0, #2	1470	
						.WORD	2\$-1\$,-		
							2\$ 1\$,-		
							3\$ 1\$		
		00000000G	8F	DD	00014	2\$:	PUSHL	#STR\$_ILLSTRCLA	1513
			0159	31	0001A		BRW	30\$	
08	AE		01	D0	0001D	3\$:	MOVL	#1, RETURN_STATUS	1485

	53	04	A2	D0	00021		MOVL	4(DESCRIP), R3		
			50	D4	00025		CLRL	R0		
			53	D5	00027		TSTL	R3		
			06	12	00029		BNEQ	4\$		
			50	D6	0002B		INCL	R0		
			51	D4	0002D		CLRL	R1		
			13	11	0002F		BRB	6\$		
	00F0	8F	62	B1	00031	4\$:	CMPW	(DESCRIP), #240		
			05	1B	00036		BLEQU	5\$		
		51	62	3C	00038		MOVZWL	(DESCRIP), R1		
			07	11	0003B		BRB	6\$		
		51	53	D0	0003D	5\$:	MOVL	R3, STRING_BLOCK		
		51	A1	3C	00040		MOVZWL	-2(STRING_BLOCK), R1		
	000000F0	8F	51	D1	00044	6\$:	CMP	R1, #240		
			23	1F	0004B		BLSSU	10\$		
		04	50	E9	0004D		BLBC	R0, 7\$		
			51	D4	00050		CLRL	R1		
			13	11	00052		BRB	9\$		
	00F0	8F	62	B1	00054	7\$:	CMPW	(DESCRIP), #240		
			05	1B	00059		BLEQU	8\$		
		51	62	3C	0005B		MOVZWL	(DESCRIP), R1		
			07	11	0005E		BRB	9\$		
		51	53	D0	00060	8\$:	MOVL	R3, STRING_BLOCK		
		51	A1	3C	00063		MCVZWL	-2(STRING_BLOCK), R1		
51		54	10	00	ED	00067	9\$:	CMPZV	#0, #16, [EN, R1	
			23	13	0006C		BEQL	14\$		
			24	11	0006E		BRB	15\$		
		04	50	E9	00070	10\$:	BLBC	R0, 11\$		
			51	D4	00073		CLRL	R1		
			13	11	00075		BRB	13\$		
	00F0	8F	62	B1	00077	11\$:	CMPW	(DESCRIP), #240		
			05	1B	0007C		BLEQU	12\$		
		51	62	3C	0007E		MOVZWL	(DESCRIP), R1		
			07	11	00081		BRB	13\$		
		51	53	D0	00083	12\$:	MOVL	R3, STRING_BLOCK		
		51	A1	3C	00086		MOVZWL	-2(STRING_BLOCK), R1		
51		54	10	00	ED	0008A	13\$:	CMPZV	#0, #16, [EN, R1	
			03	1A	0008F		BGTRU	15\$		
			00D0	31	00091	14\$:	BRW	28\$		
		50	00G	9A	00094	15\$:	MOVZBL	S^STR\$_NORMAL, RETURN_STATUS		
			53	D5	00097		TSTL	R3		
			3C	13	00099		BEQL	17\$		
	00F0	8F	62	B1	0009B		CMPW	(DESCRIP), #240		
			1A	1A	000A0		BGTRU	16\$		
		51	53	D0	000A2		MOVL	R3, STRING_BLOCK		
		51	A1	3C	000A5		MOVZWL	-2(STRING_BLOCK), ALLOC_LENGTH		
			51	D7	000A9		DECL	R1		
		51	07	8A	000AB		BICB2	#7, R1		
	00	00000000G00	41	9E	000AE		MOVAB	STR\$\$Q SHORT Q[R1], INSQUE_ADDR		
			63	0E	000B6		INSQUE	(R3), #0(INSQUE_ADDR)		
			1B	11	000BA		BRB	17\$		
		04	A2	9F	000BC	16\$:	PUSHAB	4(DESCRIP)		
	08	AE	62	3C	000BF		MOVZWL	(DESCRIP), 8(SP)		
			08	AE	9F	000C3	PUSHAB	8(SP)		
			02	FB	000C6		CALLS	#2, LIB\$FREE VM		
	00000000G	00	07	50	E8	000CD	BLBS	RETURN_STATUS, 17\$		
			50	00000000G	8F	D0	000DD	MOVL	#STR\$_FATINTERR, RETURN_STATUS	

1492

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1-

08	AE		50	D0	000D7	17\$:	MOVL	RETURN_STATUS, RETURN_STATUS
	03		50	E8	000DB		BLBS	RETURN_STATUS, 18\$
			0086	31	000DE		BRW	29\$
00000000G	07	00000000G	00	E8	000E1	18\$:	BLBS	STR\$\$V_INIT, 19\$
	00		00	FB	000E8		CALLS	#0, STR\$\$INIT
00F0	50		00G	9A	000EF	19\$:	MOVZBL	S^STR\$ NORMAL, RETURN_STATUS
	8F		54	B1	000F2		CMPW	LEN, #240
			45	1A	000F7		BGTRU	25\$
			54	B5	000F9		TSTW	LEN
			04	12	000FB		BNEQ	20\$
			6E	D4	000FD		CLRL	TEMP
			34	11	000FF		BRB	24\$
	51		54	3C	00101	20\$:	MOVZWL	LEN, R1
			51	D7	00104		DECL	R1
	51		07	8A	00106		BICB2	#7, R1
04	AE	00000000G	0041	9E	00109		MOVAB	STR\$\$Q SHORT_Q[R1], REMQUE_ADDR
	51	04	BE	9E	00112	21\$:	MOVAB	@REMQUE_ADDR, R1
	6E	00	B1	0F	00116		REMQUE	@0(R1), TEMP
			05	1D	0011A		BVS	22\$
	53		01	D0	0011C		MOVL	#1, ALLOC_DONE
			0C	11	0011F		BRB	23\$
			53	D4	00121	22\$:	CLRL	ALLOC_DONE
00000000G	7E		54	3C	00123		MOVZWL	LEN, =(SP)
	00		01	FB	00126		CALLS	#1, STR\$\$ALOC_SHORT
	05		53	E8	0012D	23\$:	BLBS	ALLOC_DONE, 24\$
	2B		50	E9	00130		BLBC	RETURN_STATUS, 27\$
			DD	11	00133		BRB	21\$
	26		50	E9	00135	24\$:	BLBC	RETURN_STATUS, 27\$
04	A2		6E	D0	00138		MOVL	TEMP, 4(DESCRIP)
			1D	11	0013C		BRB	26\$
		04	A2	9F	0013E	25\$:	PUSHAB	4(DESCRIP)
08	AE		54	3C	00141		MOVZWL	LEN, 8(SP)
		08	AE	9F	00145		PUSHAB	8(SP)
00000000G	00		02	FB	00148		CALLS	#2, LIB\$GET_VM
	09		50	E8	0014F		BLBS	RETURN_STATUS, 26\$
	50	00000000G	8F	D0	00152		MOVL	#STR\$ INSVIRMEM, RETURN_STATUS
			03	11	00159		BRB	27\$
	62		54	B0	0015B	26\$:	MOVW	LEN, (DESCRIP)
08	AE		50	D0	0015E	27\$:	MOVL	RETURN_STATUS, RETURN_STATUS
			03	11	00162		BRB	29\$
	62		54	B0	00164	28\$:	MOVW	LEN, (DESCRIP)
	12	08	AE	E8	00167	29\$:	BLBS	RETURN_STATUS, 31\$
04	08	AE	00	ED	0016B		CMPZV	#0, #3, RETURN_STATUS, #4
			0A	12	00171		BNEQ	31\$
		08	AE	DD	00173		PUSHL	RETURN_STATUS
00000000G	00		01	FB	00176	30\$:	CALLS	#1, LIB\$STOP
	50		01	D0	0017D	31\$:	MOVL	#1, R0
	5E		0C	C0	00180		ADDL2	#12, SP
			05	00183			RSB	

.....
1502
.....
1492
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.....
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.....

: Routine Size: 388 bytes, Routine Base: _STR\$CODE + 0189

: 328 1518 1

```
330 1519 1 GLOBAL ROUTINE STR$FREE1_DX (          ! Deallocate a string
331 1520 1     DESCRIP                               ! The descriptor to deallocate
332 1521 1     ) =
333 1522 1
334 1523 1 !++
335 1524 1 FUNCTIONAL DESCRIPTION:
336 1525 1
337 1526 1     Deallocate a string. The string must be dynamic. If the
338 1527 1     string is 'short', it is put on a queue of strings of the
339 1528 1     proper length. Otherwise it is returned to virtual memory.
340 1529 1
341 1530 1 FORMAL PARAMETERS:
342 1531 1
343 1532 1     DESCRIP.wq.r   The descriptor of the string to deallocate.
344 1533 1
345 1534 1 IMPLICIT INPUTS:
346 1535 1
347 1536 1     NONE
348 1537 1
349 1538 1 IMPLICIT OUTPUTS:
350 1539 1
351 1540 1     NONE
352 1541 1
353 1542 1 ROUTINE VALUE:
354 1543 1 COMPLETION CODES:
355 1544 1
356 1545 1     Always SS$_NORMAL
357 1546 1
358 1547 1 SIDE EFFECTS:
359 1548 1
360 1549 1     May deallocate virtual storage.
361 1550 1     May signal STR$_FATINTERR if can't deallocate string
362 1551 1     May signal STR$_ILLSTRCLA if not a dynamic string
363 1552 1
364 1553 1 --
365 1554 1
366 1555 2 BEGIN
367 1556 2
368 1557 2 MAP
369 1558 2     DESCRIP : REF $STR$DESCRIPTOR;
370 1559 2
371 1560 2 !+
372 1561 2 ! Verify that this is a dynamic descriptor.
373 1562 2 !-
374 1563 2
375 1564 2 CASE $STR$CLASS (DESCRIP) FROM DSC$_CLASS_S TO DSC$_CLASS_D OF
376 1565 2     SET
377 1566 2
378 1567 2     [DSC$_CLASS_D] :
379 1568 2         BEGIN
380 1569 2
381 1570 2         LOCAL
382 1571 2             RETURN_STATUS;          ! remember status
383 1572 2
384 1573 2 !+
385 1574 2 ! Prevent AST's to change string while we are looking at it. If string is
386 1575 2 ! already being written, signal an error
```



```

387 1576 3 :-
388 1577 3 :-
389 1578 3 :-
390 1579 4 IF (RETURN_STATUS = $STR$INTERLOCK_WRITE (.DESCRIP, 0))
391 1580 4 THEN
392 1581 4 BEGIN
393 1582 4 + Deallocate the string data.
394 1583 4 -
395 1584 4 -
396 1585 4 -
397 1586 5 IF (RETURN_STATUS = $STR$DEALLOCATE (DESCRIP))
398 1587 5 +
399 1588 5 Make sure the pointer and length field are zero, so the user is less
400 1589 5 likely to mistakenly use an old address. Also, if he calls
401 1590 5 STR$GET1_DX without reinitializing the descriptor it will not get
402 1591 5 confused.
403 1592 5 -
404 1593 4 THEN
405 1594 4 BEGIN
406 1595 4 DESCRIP [DSC$W_LENGTH] = 0;
407 1596 4 DESCRIP [DSC$A_POINTER] = 0;
408 1597 4 END;
409 1598 4
410 1599 3 END;
411 1600 3
412 1601 3 $STR$INTERLOCK_CLEAR (.DESCRIP, 0);
413 1602 3 $STR$SIGNAL_FATAL (RETURN_STATUS);
414 1603 2 END;
415 1604 2
416 1605 2 [INRANGE, OVRANGE] :
417 1606 2 LIB$STOP (STR$_ILLSTRCLA);
418 1607 2 TES;
419 1608 2
420 1609 2 RETURN (SS$_NORMAL);
421 1610 1 END;

```

! end of STR\$FREE1_DX

			001C	0000		.ENTRY	STR\$FREE1_DX, Save R2,R3,R4	: 1519
	5E		04	C2	00002	SUBL2	#4, SP	
	52	04	AC	D0	00005	MOVL	DESCRIP, R2	: 1564
01	01	03	A2	8F	00009	CASEB	3(R2), #1, #1	
	000C		0004		0000E	.WORD	2\$-1\$, -	
							3\$-1\$	
		00000000G	8F	DD	00012	PUSHL	#STR\$_ILLSTRCLA	: 1606
			63	11	00018	BRB	7\$	
	54		01	D0	0001A	MOVL	#1, RETURN_STATUS	: 1579
	50		00G	9A	0001D	MOVZBL	S^STR\$_NORMAL, RETURN_STATUS	: 1586
	53	04	A2	D0	00020	MOVL	4(R2), -R3	
			3C	13	00024	BEQL	5\$	
	00F0	8F	62	B1	00026	CMPL	(R2), #240	
			1A	1A	0002B	BGTRU	4\$	
	51		53	D0	0002D	MOVL	R3, STRING_BLOCK	
	51	FE	A1	3C	00030	MOVZWL	-2(STRING_BLOCK), ALLOC_LENGTH	
			51	D7	00034	DECL	R1	

STR\$GET_FREE
1-012

D 11
16-Sep-1984 01:39:31
14-Sep-1984 12:40:07

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[LIBRTL.SRC]STRGETFRE.B32;1

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(5)

00	51	00000000G	07	8A	00035	BICB2	#7, R1		
	51		41	9E	00039	MOVAB	STR\$\$Q SHORT Q[R1], INSQUE_ADDR		
	B1		63	0E	00041	INSQUE	(R3), 30(INSQUE_ADDR)		
			1B	11	00045	BRB	5\$		
	04		04	A2	9F	00047	4\$: PUSHAB	4(R2)	
				62	3C	0004A	MOVZWL	(R2), 4(SP)	
	04		04	AE	9F	0004E	PUSHAB	4(SP)	
	00000000G		00	02	FB	00051	CALLS	#2, LIB\$FREE VM	
	07		50	E8	00058	BLBS	RETURN_STATUS, 5\$		
	50	00000000G	8F	DO	0005B	MOVL	#STR\$ FATINTERR, RETURN_STATUS		
	54		50	DO	00062	5\$: MOVL	RETURN_STATUS, RETURN_STATUS		
	09		50	E9	00065	BLBC	RETURN_STATUS, 6\$		
	50		04	AC	DO	00068	MOVL	DESCRIP, R0	1595
				60	B4	0006C	CLRW	(R0)	
			04	A0	D4	0006E	CLRL	4(R0)	1596
	04		10	54	E8	00071	6\$: BLBS	RETURN_STATUS, 8\$	1602
			03	00	ED	00074	CMPZV	#0, #3, RETURN_STATUS, #4	
				09	12	00079	BNEQ	8\$	
				54	DD	0007B	PUSHL	RETURN_STATUS	
	00000000G		00	01	FB	0007D	7\$: CALLS	#1, LIB\$STOP	
			50	01	DO	00084	8\$: MOVL	#1, R0	1609
				04	00087	RET			1610

; Routine Size: 136 bytes, Routine Base: _STR\$CODE + 030D

; 422 1611 1

```
424 1612 1 GLOBAL ROUTINE STR$FREE1_DX_R4 (          ! Deallocate a string
425 1613 1     DESCRIPTOR                                ! The descriptor to deallocate
426 1614 1     ) : STR$JSB_GETFRE =
427 1615 1
428 1616 1     ++
429 1617 1     FUNCTIONAL DESCRIPTION:
430 1618 1
431 1619 1         Deallocate a string. The string must be dynamic. If the
432 1620 1         string is 'short', it is put on a queue of strings of the
433 1621 1         proper length. Otherwise it is returned to virtual memory.
434 1622 1
435 1623 1     FORMAL PARAMETERS:
436 1624 1
437 1625 1         DESCRIPTOR.wq.r    The descriptor of the string to deallocate.
438 1626 1
439 1627 1     IMPLICIT INPUTS:
440 1628 1
441 1629 1         NONE
442 1630 1
443 1631 1     IMPLICIT OUTPUTS:
444 1632 1
445 1633 1         NONE
446 1634 1
447 1635 1     COMPLETION CODES:
448 1636 1
449 1637 1         Always SSS_NORMAL.
450 1638 1
451 1639 1     SIDE EFFECTS:
452 1640 1
453 1641 1         May deallocate virtual storage.
454 1642 1         May signal STR$FATINTERR if can't deallocate string
455 1643 1         May signal STR$_ILLSTRCLA if not a dynamic string
456 1644 1
457 1645 1     --
458 1646 1
459 1647 2     BEGIN
460 1648 2
461 1649 2     MAP
462 1650 2         DESCRIPTOR : REF $STR$DESCRIPTOR;
463 1651 2
464 1652 2     +
465 1653 2     Verify that this is a dynamic descriptor.
466 1654 2     -
467 1655 2
468 1656 2     CASE $STR$CLASS (DESCRIPTOR) FROM DSC$K_CLASS_S TO DSC$K_CLASS_D OF
469 1657 2         SET
470 1658 2
471 1659 2         [DSC$K_CLASS_D] :
472 1660 2             BEGIN
473 1661 2
474 1662 2                 LOCAL
475 1663 2                 RETURN_STATUS;                ! remember status
476 1664 2
477 1665 2     +
478 1666 2     Prevent AST's to change string while we are looking at it. If string is
479 1667 2     already being written, signal an error
480 1668 2     -
```

```

481 1669 3          $STR$INTERLOCK (1);
482 1670 3
483 1671 4          IF (RETURN_STATUS = $STR$INTERLOCK_WRITE (.DESCRIP, 0))
484 1672 3          THEN
485 1673 4              BEGIN
486 1674 4          !+ Deallocate the string data.
487 1675 4          !-
488 1676 4
489 1677 4
490 1678 5          IF (RETURN_STATUS = $STR$DEALLOCATE (DESCRIP))
491 1679 5          !+
492 1680 5          !- Make sure the pointer and length field are zero, so the user is less
493 1681 5          !- likely to mistakenly use an old address. Also, if he calls
494 1682 5          !- STR$GET1_DX without reinitializing the descriptor it will not get
495 1683 5          !- confused.
496 1684 5
497 1685 4          THEN
498 1686 5              BEGIN
499 1687 5                  DESCRIP [DSCSW_LENGTH] = 0;
500 1688 5                  DESCRIP [DSCSA_POINTER] = 0;
501 1689 4                  END;
502 1690 4
503 1691 5          END;
504 1692 5
505 1693 5          $STR$INTERLOCK_CLEAR (.DESCRIP, 0);
506 1694 5          $STR$SIGNAL_FATAL (RETURN_STATUS);
507 1695 5          END;
508 1696 2
509 1697 2          [INRANGE, OVRANGE] :
510 1698 2          LIB$STOP (STR$_ILLSTRCLA);
511 1699 2          TES;
512 1700 2
513 1701 2          RETURN (SS$_NORMAL);
514 1702 1          END;

```

! end of STR\$FREE1_DX_R4

	5E		04	C2	0000	STR\$FREE1_DX_R4::		
	52		50	D0	0003	SUBL2	#4, SP	: 1612
01	01	03	A2	8F	0006	MOVL	R0, R2	: 1656
	000C		0004		0008	CASEB	3(DESCRIP), #1, #1	
						.WORD	2\$-1\$, -	
							3\$-1\$	
		0000000G	8F	DD	000F	PUSHL	#STR\$_ILLSTRCLA	: 1698
	54		5F	11	0015	BRB	7\$	
	50		01	D0	0017	MOVL	#1, RETURN_STATUS	: 1671
	53	04	00G	9A	001A	MOVZBL	S^STR\$ NORMAL, RETURN_STATUS	: 1678
			A2	D0	001D	MOVL	4(DESCRIP), R3	
			3C	13	0021	BEQL	5\$	
	00F0	8F	62	B1	0023	CMPW	(DESCRIP), #240	
			1A	1A	0028	BGTRU	4\$	
	51		53	D0	002A	MOVL	R3, STRING_BLOCK	
	51	FE	A1	3C	002D	MOVZWL	-2(STRING_BLOCK), ALLOC_LENGTH	
			51	D7	0031	DECL	R1	
	51		07	8A	0033	BICB2	#7, R1	

00	51	00000000G	0041	9E	00036	MOVAB	STR\$\$Q SHORT Q[R1], INSQUE_ADDR	
	B1		63	0E	0003E	INSQUE	(R3), #0(INSQUE_ADDR)	
			1B	11	00042	BRB	5\$	
04	AE		04	A2	9F 00044	4\$: PUSHAB	4(DESCRIP)	
			04	62	3C 00047	MOVZWL	(DESCRIP), 4(SP)	
00000000G	00		04	AE	9F 0004B	PUSHAB	4(SP)	
	07		00	02	FB 0004E	CALLS	#2, LIB\$FREE VM	
	50	00000000G	07	50	E8 00055	BLBS	RETURN_STATUS, 5\$	
	54		50	8F	D0 00058	MOVL	#STR\$ FATINTERR, RETURN_STATUS	
	05		50	D0	0005F	5\$: MOVL	RETURN_STATUS, RETURN_STATUS	
			05	50	E9 00062	BLBC	RETURN_STATUS, 6\$	
			04	62	B4 00065	CLRW	(DESCRIP)	1687
			04	A2	D4 00067	CLRL	4(DESCRIP)	1688
04	10		03	54	E8 0006A	6\$: BLBS	RETURN_STATUS, 8\$	1694
	03		00	ED	0006D	CMPZV	#0, #3, RETURN_STATUS, #4	
			09	12	00072	BNEQ	8\$	
			54	DD	00074	PUSHL	RETURN_STATUS	
00000000G	00		01	FB	00076	7\$: CALLS	#1, LIB\$STOP	
	50		01	D0	0007D	8\$: MOVL	#1, R0	1701
	5E		04	C0	00080	ADDL2	#4, SP	1702
			05	00	00083	RSB		

: Routine Size: 132 bytes, Routine Base: _STR\$CODE + 0395

```

: 515      1703  1
: 516      1704  1 END
: 517      1705  1
: 518      1706  0 ELUDOM

```

! end of module STR\$GET_FREE

PSECT SUMMARY

Name	Bytes	Attributes
_STR\$CODE	1049	NOVEC,NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	-----		Symbols Loaded	-----		Pages Mapped	Processing Time
	Total	Percent					
_\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	9	0	581	00:00.7		

