





```

1 0001 0 MODULE STRSSALLOC (
2 0002 0 IDENT = '1-012'      ! File: STRALLOC.B32  Edit: RKR1012
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1 *****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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27 0027 1 *****
28 0028 1
29 0029 1
30 0030 1 **
31 0031 1 FACILITY: String handling : allocation.
32 0032 1
33 0033 1 ABSTRACT:
34 0034 1
35 0035 1 String allocation is mostly done in-line in the STRS routines
36 0036 1 by macros. This module contains the data structure for short
37 0037 1 strings, the initialization routine for that data structure,
38 0038 1 and an allocation routine which is called by the macros when
39 0039 1 one of the short string queues runs dry.
40 0040 1
41 0041 1 ENVIRONMENT: VAX-11 User Mode
42 0042 1
43 0043 1 AUTHOR: John Sauter, CREATION DATE: 12-MAR-1979
44 0044 1
45 0045 1 MODIFIED BY:
46 0046 1
47 0047 1 1-001 - Original. JBS 13-MAR-1979
48 0048 1 1-002 - Store in STRSW_ALLOC_LEN the maximum number of data bytes
49 0049 1 which the user can place in this string. This will always be
50 0050 1 a multiple of 8. JBS 14-MAR-1979
51 0051 1 1-003 - Compensate for the new structure of STRSQ_SHORT_Q. JBS 16-MAR-1979
52 0052 1 1-004 - Rearrange how storage is gotten for an empty short queue to try
53 0053 1 to improve performance. JBS 27-MAR-1979
54 0054 1 1-005 - Get 128 pages at a time and hand them out to strings as needed.
55 0055 1 This is another attempt to improve performance. JBS 27-MAR-1979
56 0056 1 1-006 - Rearrange how the 128-page chunk is handed out so that we
57 0057 1 we need not give a whole page to each string size. JBS 03-APR-1979

```

```
.. 58 0058 1 ! 1-007 - Use the new STR messages for signaling. JBS 16-MAY-1979
.. 59 0059 1 ! 1-008 - Make some minor edits based on the code review. JBS 12-JUN-1979
.. 60 0060 1 ! 1-009 - Use the new symbol names in STRMACROS.REQ. JBS 21-JUN-1979
.. 61 0061 1 ! 1-010 - Change the calling sequence to STR$$ALLOC_SHORT so that the caller
.. 62 0062 1 ! loops doing REMQOE's. This shortens the code in the calling
.. 63 0063 1 ! sequence. JBS 21-JUN-1979
.. 64 0064 1 ! 1-011 - String speedup, no signalling from this module. RW 9-Jan-1980
.. 65 0065 1 ! 1-012 - In STR$$ALLOC_SHORT, if we get error return from LIB$GET_VM
.. 66 0066 1 ! return immediately with status of STR$_INSVIRMEM.
.. 67 0067 1 ! RKR 2-MAR-1982. (FT1/FT2 QAR #156).
.. 68 0068 1 ! --
.. 69 0069 1 !
.. 70 0070 1 ! <BLF/PAGE>
```

```
72 0071 1 | SWITCHES:
73 0072 1 |
74 0073 1 |
75 0074 1 |
76 0075 1 SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
77 0076 1 |
78 0077 1 | LINKAGES:
79 0078 1 |
80 0079 1 |
81 0080 1 |     NONE
82 0081 1 |
83 0082 1 | TABLE OF CONTENTS:
84 0083 1 |
85 0084 1 |
86 0085 1 FORWARD ROUTINE
87 0086 1     STR$$INIT : NOVALUE,           ! Initialize the short queues
88 0087 1     STR$$ALLOC_SHORT;         ! Add space to a short queue
89 0088 1 |
90 0089 1 | INCLUDE FILES:
91 0090 1 |
92 0091 1 |
93 0092 1 |
94 0093 1 REQUIRE 'RTLIN:RTLPSECT';     ! Macros for defining psects
95 0188 1 |
96 0189 1 REQUIRE 'RTLIN:STRMACROS';   ! String macros
97 1105 1 |
98 1106 1 LIBRARY 'RTLSTARLE';          ! System symbols
99 1107 1 |
100 1108 1 |
101 1109 1 | MACROS:
102 1110 1 |
103 1111 1 |     NONE
104 1112 1 |
105 1113 1 | EQUATED SYMBOLS:
106 1114 1 |
107 1115 1 |
108 1116 1 LITERAL
109 1117 1 |
110 1118 1 | Define the number of bytes to get when a short string runs out.
111 1119 1 | This space is divided up into short strings.
112 1120 1 |
113 1121 1 |     STR$K_ALLOC_LRG = 512*128,
114 1122 1 |
115 1123 1 | Define the number of bytes to take out of that space for each length
116 1124 1 | of string. This must be larger than the largest possible short
117 1125 1 | string.
118 1126 1 |
119 1127 1 |     STR$K_ALLOC_SML = 512;
120 1128 1 |
121 1129 1 |
122 1130 1 | PSECTS:
123 1131 1 |
124 1132 1 |
125 1133 1 DECLARE_PSECTS (STR);         ! Declare psects for STR$ facility
126 1134 1 |
127 1135 1 |
128 1136 1 | GLOBAL STORAGE:
```

```
129 1137 1 !
130 1138 1
131 1139 1 GLOBAL
132 1140 1 +
133 1141 1 | The following cell is zero until the other data has been initialized.
134 1142 1 | -
135 1143 1 |   STRSSV_INIT : INITIAL (0),
136 1144 1 | +
137 1145 1 | The following are the queues. They get initialized to empty before
138 1146 1 | being used for the first time.
139 1147 1 | -
140 1148 1 |   STRSSQ_SHORT_Q : STRSSSHORT_STR [STRSK_NUM_SH_QS];
141 1149 1 |
142 1150 1 |
143 1151 1 | OWN STORAGE
144 1152 1 |
145 1153 1 |
146 1154 1 | OWN
147 1155 1 | +
148 1156 1 | The following queue controls the passing out of the 128 pages gotten
149 1157 1 | when we need more storage. We get space 128 pages at a time to avoid
150 1158 1 | fragmentation with LIB$GET_VM's storage.
151 1159 1 | This queue usually holds 0 or 1 blocks. The block is up to 128 pages
152 1160 1 | in length. If an AST goes off while we are allocating, a second large
153 1161 1 | block will be allocated. When a block is exhausted the queue is examined
154 1162 1 | for another before calling LIB$GET_VM.
155 1163 1 | -
156 1164 1 |   PAGE_QUEUE : VECTOR [2];
157 1165 1 |
158 1166 1 |
159 1167 1 | EXTERNAL REFERENCES:
160 1168 1 |
161 1169 1 |
162 1170 1 | EXTERNAL ROUTINE
163 1171 1 |   LIB$GET_VM;           ! Get virtual storage
164 1172 1 |
165 1173 1 | +
166 1174 1 | The following error codes are used by this module:
167 1175 1 | -
168 1176 1 |
169 1177 1 | EXTERNAL LITERAL
170 1178 1 |   STR$_NORMAL : UNSIGNED (6),           ! Successful completion
171 1179 1 |   STR$_INSVIRMEM;           ! Insufficient virtual memory
172 1180 1
```

```
174 1181 1 GLOBAL ROUTINE STR$$INIT                ! Initialize the queues
175 1182 1   : NOVALUE =
176 1183 1
177 1184 1 !++
178 1185 1 ! FUNCTIONAL DESCRIPTION:
179 1186 1
180 1187 1     Initialize the short string queues. This routine is called
181 1188 1     by the allocation macros before touching them, provided that
182 1189 1     STR$$V_INIT is clear. To be AST re-entrant, this routine
183 1190 1     does the initialization, with ASTs off, only if STR$$V_INIT
184 1191 1     is still clear.
185 1192 1
186 1193 1 ! FORMAL PARAMETERS:
187 1194 1
188 1195 1     NONE
189 1196 1
190 1197 1 ! IMPLICIT INPUTS:
191 1198 1
192 1199 1     STR$$V_INIT.mv  If 1, do nothing. An AST has initialized
193 1200 1                   the queues.
194 1201 1
195 1202 1 ! IMPLICIT OUTPUTS:
196 1203 1
197 1204 1     STR$$V_INIT.mv      Set to 1.
198 1205 1     STR$$Q_SHORT_Q.wq   Set to 'empty' for REMQUE/INSQUE
199 1206 1
200 1207 1 ! COMPLETION CODES:
201 1208 1
202 1209 1     NONE
203 1210 1
204 1211 1 ! SIDE EFFECTS:
205 1212 1
206 1213 1     Disables and re-enables ASTs if they are enabled at entry.
207 1214 1
208 1215 1 --
209 1216 1
210 1217 1     BEGIN
211 1218 1
212 1219 1     LOCAL
213 1220 1     AST_STATUS;
214 1221 1
215 1222 1 !+
216 1223 1 ! Disable ASTs so we can test STR$$V_INIT. We must not permit an AST
217 1224 1 ! after we start to initialize the queues, since such an AST could
218 1225 1 ! try to allocate a string.
219 1226 1 --
220 1227 1     AST_STATUS = $SETAST (ENBFLG = 0);
221 1228 1
222 1229 1     IF ( NOT .STR$$V_INIT)
223 1230 1     THEN
224 1231 1     BEGIN
225 1232 1 !+
226 1233 1 ! We must do the initialization. Mark all short string queues as empty.
227 1234 1 --
228 1235 1
229 1236 1     INCR INDEX FROM 1 TO STR$K_NUM_SH_QS DO
230 1237 1     BEGIN
```

```

: 231 1238 4
: 232 1239 4
: 233 1240 4
: 234 1241 4
: 235 1242 4
: 236 1243 4
: 237 1244 4
: 238 1245 3
: 239 1246 3
: 240 1247 3
: 241 1248 3
: 242 1249 3
: 243 1250 3
: 244 1251 3
: 245 1252 3
: 246 1253 3
: 247 1254 3
: 248 1255 2
: 249 1256 2
: 250 1257 2
: 251 1258 2
: 252 1259 2
: 253 1260 2
: 254 1261 2
: 255 1262 2
: 256 1263 2
: 257 1264 1

```

```

LOCAL
  Q_ADDR;

Q_ADDR = STR$$Q_SHORT_Q [.INDEX*STR$K_ALL_QUA, 0];
.Q_ADDR = .Q_ADDR;
.Q_ADDR + %UPVAL = .Q_ADDR;
END;

+
Mark that we have obtained no space from LIB$GET_VM.
-
PAGE_QUEUE [0] = PAGE_QUEUE [1] = PAGE_QUEUE [0];
+
Mark the initialization as complete.
-
BLOCK [STR$$V_INIT, 0, 0, 1, 0] = 1;
END;

+
If ASTs were enabled when we entered, re-enable them.
-

IF (.AST_STATUS EQL S$$_WASSET) THEN $SETAST (ENBFLG = 1);

RETURN;
END;

```

! end of STR\$\$INIT

```

.TITLE STR$$ALLOC
.IDENT \1-012\

.PSECT _STR$DATA,NOEXE, PIC,2

```

```

00000000 0000 STR$$V_INIT::
          .LONG 0
00004 STR$$Q_SHORT_Q::
          .BLKB 240
000F4 PAGE_QUEUE:
          .BLKB 8

```

```

.EXTRN LIB$GET_VM, STR$ NORMAL
.EXTRN STR$_INSVIRMEM, SY$$SETAST

.PSECT _STR$CODE,NOVRT, SHR, PIC,2

```

```

54 00000000G 00 001C 00000 .ENTRY STR$$INIT, Save R2,R3,R4 ; 1181
53 00000000' EF 9E 00002 MOVAB SY$$SETAST, R4
          7E D4 00009 MOVAB STR$$V_INIT, R3
          01 FB 00010 CLRL -(SP) ; 1227
64          01 FB 00012 CALLS #1, SY$$SETAST
2E          63 E8 00015 BLBS STR$$V_INIT, 2$ ; 1229
51          01 D0 00018 MOVL #1, INDEX ; 1236
51          03 78 0001B 1$: ASHL #3, INDEX, R2 ; 1242
          52 D7 0001F DECL R2
52          07 8A 00021 BICB2 #7, R2
52          04 A342 9E 00024 MOVAB STR$$Q_SHORT_Q[R2], Q_ADDR

```



```

260 1266 1 GLOBAL ROUTINE STR$ALLOC_SHORT (           ! Allocate a short string
261 1267 1     LENGTH                                     ! Length of the string to be allocated
262 1268 1     ) =
263 1269 1
264 1270 1 +-+
265 1271 1 FUNCTIONAL DESCRIPTION:
266 1272 1
267 1273 1     Allocate a short string. This is called only if the short
268 1274 1     queue for the string is empty. Space is obtained in large
269 1275 1     chunks for the allocation pool, if necessary, and one string
270 1276 1     from this pool is used to satisfy the request. Unlike other
271 1277 1     versions of the string package, no unallocated strings of this
272 1278 1     same length are created.
273 1279 1     The calling sequence involves doing a REMQUE,
274 1280 1     observing that it fails, and then calling this routine.
275 1281 1     After this routine returns, loop back to the REMQUE, waiting
276 1282 1     for it to succeed.
277 1283 1
278 1284 1 FORMAL PARAMETERS:
279 1285 1
280 1286 1     LENGTH.rl.v   The number of bytes wanted in the string.
281 1287 1                 The attempt to allocate a string with this
282 1288 1                 many data bytes from the short queues failed.
283 1289 1
284 1290 1 IMPLICIT INPUTS:
285 1291 1
286 1292 1     STR$$Q_SHORT_Q.mq   One of these queues is empty or we
287 1293 1                       wouldn't have been called.
288 1294 1     PAGE_QUEUE.mq      Get a page from here if necessary.
289 1295 1
290 1296 1 IMPLICIT OUTPUTS:
291 1297 1
292 1298 1     STR$$Q_SHORT_Q.mq   The residue of the old big chunk may be
293 1299 1                       put on its queue for later use.
294 1300 1     PAGE_QUEUE.mq      Put 128 pages on here if it is empty.
295 1301 1
296 1302 1 COMPLETION CODES:
297 1303 1
298 1304 1     STR$_NORMAL
299 1305 1     STR$_INSVIRMEM      If not enough memory to allocate to queues
300 1306 1
301 1307 1 SIDE EFFECTS:
302 1308 1
303 1309 1     May allocate virtual storage.
304 1310 1     If it must but cannot, return STR$_INSVIRMEM
305 1311 1
306 1312 1 --
307 1313 1
308 1314 2 BEGIN
309 1315 2
310 1316 2 BUILTIN
311 1317 2     INSQUE,
312 1318 2     REMQUE;
313 1319 2
314 1320 2 LOCAL
315 1321 2     RETURN_STATUS,
316 1322 2     ALLOC_LENGTH,

```

```

317 1323 2      ALLOC_OFFSET,
318 1324 2      ALLOC_DONE,
319 1325 2      ALLOC_BLOCK : REF VECTOR,
320 1326 2      LARGE_LEFT,
321 1327 2      INSQUE_ADDR,
322 1328 2      STRING_BLOCK : REF BLOCK [, BYTE] FIELD (STR$SHORT_FIELD);
323 1329 2
324 1330 2
325 1331 2      + Define the offsets into ALLOC_BLOCK. This vector remembers how much of the
326 1332 2      - current large block can still be used for allocation.
327 1333 2
328 1334 2
329 1335 2      LITERAL
330 1336 2      A_ALLOC_FWD = 0,           ! Forward pointer
331 1337 2      A_ALLOC_BAK = 1,           ! Backward pointer
332 1338 2      L_ALLOC_AMT = 2,           ! Number of free bytes
333 1339 2      K_ALLOC_LEN = 3;           ! Length of this header
334 1340 2
335 1341 2
336 1342 2      + Compute the number of bytes we must allocate in this string. The
337 1343 2      - number of bytes wanted is rounded up to the next eight, and the
338 1344 2      header length is added.
339 1345 2
340 1346 2      ALLOC_LENGTH = ((.LENGTH + (STR$K_ALL_QUA - 1)) AND (NOT (STR$K_ALL_QUA - 1))) !
341 1347 2      + STR$K_HED_LEN + STR$K_RESIDUE;
342 1348 2
343 1349 2      + If there is already a page on the page queue, use it to satisfy this request.
344 1350 2      -
345 1351 2
346 1352 2      IF (REMQUE (.PAGE_QUEUE [0], ALLOC_BLOCK))
347 1353 2      THEN
348 1354 2      BEGIN
349 1355 2
350 1356 2      + We need more space on the page queue. Get a lot of pages to avoid
351 1357 2      - checkerboarding LIB$GET_VM's space, since we will never return our pages.
352 1358 2
353 1359 2
354 1360 2      LOCAL
355 1361 2      CHUNK_BASE;
356 1362 2
357 1363 2      RETURN_STATUS = LIB$GET_VM (%REF (STR$K_ALLOC_LRG), CHUNK_BASE);
358 1364 2      IF (NOT .RETURN_STATUS) THEN RETURN STR$_INSVIRMEM;
359 1365 2
360 1366 2      ALLOC_BLOCK = .CHUNK_BASE;
361 1367 2      LARGE_LEFT = STR$K_ALLOC_LRG;
362 1368 2      END
363 1369 2      ELSE
364 1370 2      BEGIN
365 1371 2      LARGE_LEFT = .ALLOC_BLOCK [L_ALLOC_AMT];
366 1372 2      RETURN_STATUS = STR$_NORMAL;
367 1373 2      END;
368 1374 2
369 1375 2
370 1376 2      + Point to the short queue that these strings are to go on.
371 1377 2      -
372 1378 2      INSQUE_ADDR = STR$$Q_SHORT_Q [.LENGTH, 0];
373 1379 2      +

```

```

374 1380 2 ! Divide part of this space into strings of the requested length and
375 1381 2 ! put them in the appropriate short string queue.
376 1382 2
377 1383 2
378 1384 2   ALLOC_OFFSET = 0;
379 1385 2   ALLOC_DONE = 0;
380 1386 2   WHILE (((.ALLOC_OFFSET + .ALLOC_LENGTH) LSS STR$K_ALLOC_SML)
381 1387 2     AND (.LARGE_LEFT GEQ .ALLOC_LENGTH)) DO
382 1388 2     BEGIN
383 1389 2     STRING_BLOCK =
384 1390 2     .ALLOC_BLOCK + .ALLOC_OFFSET + STR$K_HED_LEN + STR$K_RESIDUE;
385 1391 2     STRING_BLOCK [STR$W_ALLOC_LEN] =
386 1392 2     .ALLOC_LENGTH - STR$K_HED_LEN - STR$K_RESIDUE;
387 1393 2     INSQUE (.STRING_BLOCK, ..INSQUE_ADDR);
388 1394 2     ALLOC_DONE = 1;
389 1395 2     ALLOC_OFFSET = .ALLOC_OFFSET + .ALLOC_LENGTH;
390 1396 2     LARGE_LEFT = .LARGE_LEFT - .ALLOC_LENGTH;
391 1397 2     END;
392 1398 2
393 1399 2 +
394 1400 2 ! The space remaining, if any, is returned to the page queue for the next
395 1401 2 ! string bucket that comes up empty. Note that, if there was so little space
396 1402 2 ! that we were unable to allocate even a single string, the space is discarded.
397 1403 2 ! This can happen only at the end of the "large" blocks. In this case we
398 1404 2 ! will be called again, since the REMQUE will fail again, and we will
399 1405 2 ! allocate more space on the page queue.
400 1406 2
401 1407 2
402 1408 2   IF ((.LARGE_LEFT GEQ (K_ALLOC_LEN*%UPVAL)) AND .ALLOC_DONE)
403 1409 2   THEN
404 1410 2   BEGIN
405 1411 2 +
406 1412 2 ! There is enough space left in the large block to put it on the queue.
407 1413 2
408 1414 2
409 1415 2   LOCAL
410 1416 2   INSQUE_ADDR;
411 1417 2
412 1418 2   ALLOC_BLOCK = .ALLOC_BLOCK + .ALLOC_OFFSET;
413 1419 2   ALLOC_BLOCK [L_ALLOC_AMT] = .LARGE_LEFT;
414 1420 2   INSQUE_ADDR = PAGE_QUEUE [0];
415 1421 2   INSQUE (ALLOC_BLOCK [A_ALLOC_FWD], ..INSQUE_ADDR);
416 1422 2   END;
417 1423 2
418 1424 2   RETURN .RETURN_STATUS;
419 1425 2   END;

```

! of routine STR\$ALOC\_SHORT

			03FC 0000	.ENTRY	STR\$ALOC_SHORT, Save R2,R3,R4,R5,R6,R7,R8,-;	1266
					R9	
		59	00000000'	MOVAB	PAGE_QUEUE, R9	
52	04	5E	08 C2 00009	SUBL2	#8, SP	
		AC	07 C1 0000C	ADDL3	#7, LENGTH, R2	1346
		52	07 8A 00011	BICB2	#7, R2	

	52		04	C0	00014	ADDL2	#4, ALLOC_LENGTH	:	1347			
	54	00	B9	0F	00017	REMQUE	@PAGE_QUEDE, ALLOC_BLOCK	:	1352			
			2D	1C	0001B	BVC	2\$	:				
			04	AE	9F	0001D	PUSHAB	CHUNK_BASE	:	1363		
	04	AE	00010000	8F	D0	00020	MOVL	#65536, 4(SP)	:			
			04	AE	9F	00028	PUSHAB	4(SP)	:			
	00000000G	00		02	FB	0002B	CALLS	#2, LIB\$GET_VM	:			
		08		50	E8	00032	BLBS	RETURN_STATUS, 1\$	:	1364		
		50	00000000G	8F	D0	00035	MOVL	#STR\$_INSVIRMEM, R0	:			
				04	0003C	RET		:				
		54		04	AE	D0	0003D	1\$:	MOVL	CHUNK_BASE, ALLOC_BLOCK	:	1366
		56	00010000	8F	D0	00041	MOVL	#65536, LARGE_LEFT	:	1367		
				07	11	00048	BRB	3\$	:	1352		
		56		08	A4	D0	0004A	2\$:	MOVL	8(ALLOC_BLOCK), LARGE_LEFT	:	1371
		50		00G	9A	0004E	MOVZBL	S^STR\$ NORMAL, RETURN_STATUS	:	1372		
	51	04		AC	01	C3	00051	3\$:	SUBL3	#1, LENGTH, R1	:	1378
		51			07	8A	00056		BICB2	#7, R1	:	
		58	FF10	C941	9E	00059	MOVAB	STR\$\$Q_SHORT_Q[R1], INSQUE_ADDR	:			
				51	D4	0005F	CLRL	ALLOC_OFFSET	:	1383		
				57	D4	00061	CLRL	ALLOC_DONE	:	1384		
	55			51	52	C1	00063	4\$:	ADDL3	ALLOC_LENGTH, ALLOC_OFFSET, R5	:	1386
	00000200	8F		55	D1	00067	CMPL	R5, #512	:			
				1E	18	0006E	BGEQ	5\$	:			
		52		56	D1	00070	CMPL	LARGE_LEFT, ALLOC_LENGTH	:	1387		
				19	19	00073	BLSS	5\$	:			
		53		04	A144	9E	00075	MOVAB	4(ALLOC_OFFSET)[ALLOC_BLOCK], STRING_BLOCK	:	1390	
	FE	A3		04	A3	0007A	SUBW3	#4, ALLOC_LENGTH, -2(STRING_BLOCK)	:	1392		
		00		B8	63	0E	0007F	INSQUE	(STRING_BLOCK), @0(INSQUE_ADDR)	:	1393	
				57	01	D0	00083	MOVL	#1, ALLOC_DONE	:	1394	
		51		52	C0	00086	ADDL2	ALLOC_LENGTH, ALLOC_OFFSET	:	1395		
		56		52	C2	00089	SUBL2	ALLOC_LENGTH, LARGE_LEFT	:	1396		
				D5	11	0008C	BRB	4\$	:	1386		
		0C		56	D1	0008E	5\$:	CMPL	LARGE_LEFT, #12	:	1408	
				11	19	00091	BLSS	6\$	:			
		0E		57	E9	00093	BLEC	ALLOC_DONE, 6\$	:			
		54		51	C0	00096	ADDL2	ALLOC_OFFSET, ALLOC_BLOCK	:	1418		
		08		56	D0	00099	MOVL	LARGE_LEFT, 8(ALLOC_BLOCK)	:	1419		
		51		69	9E	0009D	MOVAB	PAGE_QUEUE, INSQUE_ADDR	:	1420		
		00		B1	64	0E	000A0	INSQUE	(ALLOC_BLOCK), @0(INSQUE_ADDR)	:	1421	
				04	000A4	6\$:	RET	:	1425			

; Routine Size: 165 bytes, Routine Base: \_STR\$CODE + 0051

```

: 420      1426  1
: 421      1427  1 END
: 422      1428  1
: 423      1429  0 ELUDOM

```

! end of module STR\$\$ALLOC

PSECT SUMMARY

Name	Bytes	Attributes
------	-------	------------

```
:  
: STR$DATA          252 NOVEC, WRT, RD ,NOEXE,NOSHR, LCL, REL, CON, PIC,ALIGN(2)  
: _STR$CODE        246 NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)  
:
```

Library Statistics

```
:  
: File              Total      Symbols  Percent  Pages  Processing  
:                   Total      Loaded   Percent  Mapped  Time  
: _$255$DUA28:[SYSLIB]STARLET.L32;1  9776         4         0      581    00:00.8  
:
```

COMMAND QUALIFIERS

```
:  
: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LIS$:STRALLOC/OBJ=OBJ$:STRALLOC MSRC$:STRALLOC/UPDATE=(ENHS:STRALLOC)  
:
```

```
: Size:             246 code + 252 data bytes  
: Run Time:         00:06.7  
: Elapsed Time:    00:22.0  
: Lines/CPU Min:   12835  
: Lexemes/CPU-Min: 27449  
: Memory Used:     89 pages  
: Compilation Complete
```

The image displays a grid of 144 small, illegible document thumbnails arranged in 12 rows and 12 columns. The thumbnails are arranged in a regular grid pattern. Several thumbnails contain legible text labels, including:

- OTSPKDIU LIS
- OTSPKDIUS LIS
- STRABML LIS
- STRCHESTA LIS
- RTLLIB LIS
- STRAPPEND LIS
- STRARITH LIS
- STRALOC LIS
- STRANASTR LIS
- STRSCOPY LIS
- OTSTERMIO LIS
- STRCOMCAS LIS