

(2)	70	DECLARATIONS
(3)	143	OTSSGET1_DD Allocate a dynamic string
(4)	195	OTSSGET1_DD_R6 Allocate a dynamic string
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(9)	425	OTSSCOPY_DXDX Copy String by Descriptor
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(11)	667	OTSSCOPY_R_DX Copy String by Reference
(12)	746	OTSSCOPY_R_DX6 Copy Strings by reference
(13)	879	CHECK_FOR_FATAL_ERROR

```

0000 1      .TITLE OTSSCOPY - String copying module
0000 2      .IDENT /1-011/ ; File: OTSSCOPY.MAR Edit: SBL1011
0000 3
0000 4
0000 5 :*****
0000 6 :*
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0000 27 :
0000 28
0000 29 : FACILITY: Language-independent support: string handling
0000 30
0000 31 : ABSTRACT:
0000 32
0000 33 : This module contains routines to allocate and deallocate
0000 34 : strings. These entry points were in VMS release 1, before
0000 35 : there was a separate string facility, and they are being
0000 36 : retained for compatibility. They are implemented by calling
0000 37 : LIB$GET1 DD R6, LIB$FREE1 DD6 and LIB$FREEEN DD6.
0000 38 : This module also contains the routines to do string copying
0000 39 : using OTS$ semantics. They are implemented by calling
0000 40 : LIB$COPY_DXDX6 and LIB$COPY_R_DX6.
0000 41
0000 42
0000 43 : ENVIRONMENT: VAX-11 User Mode
0000 44
0000 45 : AUTHOR: R. Reichert, CREATION DATE: 3-APR-1981
0000 46
0000 47 : MODIFIED BY:
0000 48
0000 49 : 1-001 - Original. Based on Version 1-007 of OTSSCOPY.B32. With the
0000 50 : addition of the code to accomodate additional classes of
0000 51 : descriptors, necessitating a call to LIB$ANALYZE_SDESC_R3
0000 52 : it became increasingly difficult to control the register
0000 53 : usage in OTS$COPY_DXDX6 and OTS$COPY_R_DX6.
0000 54 : (In fact the original .B32 didn't control them correctly.)
0000 55 : RKR 3-APR-1981
0000 56 : 1-002 - Revise which error statuses get turned into signals in
0000 57 : CHECK_FOR_FATAL. RKR 3-SEP-1981

```

```
0000 58 : 1-008 - Original OTSSCOPY.B32 had a revision history that ran up
0000 59 : through 1-007. To avoid confusion with module idents that
0000 60 : are out in the field, this module's ident must be at
0000 61 : least 1-008. RKR 14-SEP-1981
0000 62 : 1-009 - Add special-case code to process string descriptors that
0000 63 : "read" like fixed string descriptors. RKR 7-OCT-1981.
0000 64 : 1-010 - Redirect jsb's from LIB$ANALYZE_SDESC_R3 to
0000 65 : LIB$ANALYZE_SDESC_R2. RKR 18-NOV-1981.
0000 66 : 1-011 - Use general mode addressing. SBL 30-Nov-1981
0000 67 :
0000 68 :--
```

```

0000 70      .SBTTL  DECLARATIONS
0000 71      :
0000 72      : LIBRARY MACRO CALLS:
0000 73      :
0000 74      $SSDEF          ; SS$ symbols
0000 75      $DSCDEF        ; DSC$ symbols
0000 76      :
0000 77      : EXTERNAL DECLARATIONS:
0000 78      :
0000 79      : Prevent undeclared symbols from being automatically global.
0000 80      :
0000 81      .DSABL  GBL
0000 82      : The condition codes and signals we deal with
0000 83      :
0000 84      .EXTRN  OTSS_FATINTERR      ; Fatal internal error
0000 85      .EXTRN  LIB$_FATERRLIB     ;
0000 86      :
0000 87      .EXTRN  OTSS_INVSTRDES     ; Invalid string descriptor
0000 88      .EXTRN  LIB$_INVSTRDES     ;
0000 89      :
0000 90      .EXTRN  OTSS_INSVIRMEM    ; Insufficient virtual memory
0000 91      .EXTRN  LIB$_INSVIRMEM    ;
0000 92      :
0000 93      .EXTRN  LIB$_INVARG       ; Invalid argument
0000 94      :
0000 95      .EXTRN  LIB$_WRONUMARG    ; Wrong number of arguments
0000 96      .EXTRN  OTSS_WRONUMARG    ;
0000 97      :
0000 98      : The external routines we use
0000 99      :
0000 100     .EXTRN  LIB$STOP           ; Signal a fatal error
0000 101     .EXTRN  LIB$SGET1_DD_R6   ; Alloc. string by descr
0000 102     .EXTRN  LIB$SFREET_DD6    ; Free 1 by descr.
0000 103     .EXTRN  LIB$SFREEN_DD6   ; Free N by descr.
0000 104     .EXTRN  LIB$SCOPY_DXDX6   ; Copy string by descr
0000 105     .EXTRN  LIB$SCOPY_R_DX6   ; Copy string by ref.
0000 106     .EXTRN  LIB$ANALYZE_SDESC_R2 ; Analyze desc to get length and
0000 107     :                               ; address of data
0000 108     :
0000 109     : MACROS:
0000 110     :
0000 111     .MACRO  SIGNAL_FATAL_ERR ?L1
0000 112     :+
0000 113     : This macro checks to see if the current status in R0 is a success.
0000 114     : If so, it continues.  If it is not a success, it branches to
0000 115     : CHECK_FOR_FATAL_ERROR for a closer look at the error code.  If it
0000 116     : it is found to be one of a set of fatal errors of interest, the
0000 117     : corresponding OTSS error is signaled.  Else the supplied error code
0000 118     : is signaled.
0000 119     :
0000 120     BLBS   R0, L1          ; If success code, bypass checks
0000 121     BRW   CHECK_FOR_FATAL_ERROR ; see if it is one of interest
0000 122     L1:
0000 123     .ENDM  SIGNAL_FATAL_ERR
0000 124     :
0000 125     :
0000 126     : EQUATED SYMBOLS:

```

```
0000 127 :  
0000 128 : NONE  
0000 129 :  
0000 130 : OWN STORAGE:  
0000 131 :  
00000000 132 : .PSECT _OTSSDATA PIC, USR, CON, REL, LCL, NOSHR, -  
0000 133 : NOEXE, RD, WRT, LONG  
0000 134 :  
0000 135 : NONE  
0000 136 :  
0000 137 : PSECT DECLARATIONS:  
0000 138 :  
0000 139 : .PSECT _OTSSCODE PIC, USR, CON, REL, LCL, SHR, -  
00000000 140 : EXE, RD, NOWRT, LONG  
0000 141 :
```

```

0000 143      .SBTTL OTSS$GET1_DD  Allocate a dynamic string
0000 144      :++
0000 145      : FUNCTIONAL DESCRIPTION:
0000 146      :
0000 147      :     Allocate a string.  LEN bytes are allocated to DESCRIP, which
0000 148      :     is assumed to be a dynamic descriptor.  If the descriptor
0000 149      :     already has storage allocated to it, but not enough, the old
0000 150      :     storage is deallocated.
0000 151      :
0000 152      : CALLING SEQUENCE:
0000 153      :
0000 154      :     status.wlc.v = OTSS$GET1_DD (LEN.rwu.v, DESCRIP.wqu.r)
0000 155      :
0000 156      : FORMAL PARAMETERS:
0000 157      :
0000 158      :     LEN.rwu.v      The number of bytes to allocate.
0000 159      :     DESCRIP.wqu.r  The descriptor.  The DSC$B_DTYPE field is not
0000 160      :                   touched.
0000 161      :
0000 162      : IMPLICIT INPUTS:
0000 163      :
0000 164      :     NONE
0000 165      :
0000 166      : IMPLICIT OUTPUTS:
0000 167      :
0000 168      :     NONE
0000 169      :
0000 170      : ROUTINE VALUE:
0000 171      : COMPLETION CODES:
0000 172      :
0000 173      :     NONE
0000 174      :
0000 175      : SIDE EFFECTS:
0000 176      :
0000 177      :     May deallocate the descriptor's storage and allocate new
0000 178      :     storage for it.
0000 179      :     May signal OTSS$_INSVIRMEM, OTSS$_FATINTERR
0000 180      :
0000 181      :--
0000 182      :
0000 183      : Displacements from AP
0000 184      :
00000004 0000 185  LEN      =      4
00000008 0000 186  DESCRIP =      8
0000 187      :
007C 0000 188      .ENTRY OTSS$GET1_DD, ^M<R2,R3,R4,R5,R6>      ; Entry point
50 04 AC 3C 0002 189      MOVZWL  LEN(AP), R0      ; length desired to R0
51 08 AC D0 0006 190      MOVL   DESCRIP(AP), R1      ; descriptor address to R1
00000000'GF 16 000A 191      JSB   G^LIB$GET1_DD_R6      ; go allocate
0010 192      SIGNAL_FATAL_ERR      ; signal if a fatal error
04 0016 193      RET      ; to caller

```



```

0017 195 .SBTTL OTSS$GET1_DD_R6 Allocate a dynamic string
0017 196 :++
0017 197 : FUNCTIONAL DESCRIPTION:
0017 198 :
0017 199 : Allocate a string. LEN bytes are allocated to DESCRIP, which
0017 200 : is assumed to be a dynamic descriptor. If the descriptor
0017 201 : already has storage allocated to it, but not enough, the old
0017 202 : storage is deallocated.
0017 203 :
0017 204 : CALLING SEQUENCE
0017 205 :
0017 206 : status.wlc.v = JSB OTSS$GET1_DD_R6 (LEN.rwu.v, DESCRIP.wqu.r)
0017 207 :
0017 208 : FORMAL PARAMETERS:
0017 209 :
0017 210 : LEN.rwu.v In R0, the number of bytes to allocate.
0017 211 : DESCRIP.wqu.r In R1, The descriptor. The DSC$B_DTYPE field
0017 212 : is not touched.
0017 213 :
0017 214 : IMPLICIT INPUTS:
0017 215 :
0017 216 : NONE
0017 217 :
0017 218 : IMPLICIT OUTPUTS:
0017 219 :
0017 220 : NONE
0017 221 :
0017 222 : ROUTINE VALUE:
0017 223 : COMPLETION CODES:
0017 224 :
0017 225 : NONE
0017 226 :
0017 227 : SIDE EFFECTS:
0017 228 :
0017 229 : May deallocate the descriptor's storage and allocate new
0017 230 : storage for it.
0017 231 : May signal OTSS$_INSVIRMEM or OTSS$_FATINTERR
0017 232 :
0017 233 :--
0017 234 :
0017 235 OTSS$GET1_DD_R6::
0017 236
50 50 3C 0017 237 MOVZWL R0, R0 ; extract words worth of length
001A 238 ;
001A 239 ; R1 already contains address of
001A 240 ; descriptor
001A 241 ;
00000000'GF 16 001A 242 JSB G^LIB$GET1_DD_R6 ; go allocate
0020 243 SIGNAL_FATAL_ERR ; signal error if a fatal one
05 0026 244 RSB ; return to our caller

```

```

0027 246 .SBTTL OTSS$FREE1_DD Deallocate a dynamic string
0027 247 :++
0027 248 : FUNCTIONAL DESCRIPTION:
0027 249 :
0027 250 : Deallocate a string. The string is assumed to be dynamic.
0027 251 : If it isn't, LIBSS$FREE1_DD6 will take care of it.
0027 252 :
0027 253 : CALLING SEQUENCE:
0027 254 :
0027 255 : status.wlc.v = OTSS$FREE1_DD (DESCRIP.wqu.r)
0027 256 :
0027 257 : FORMAL PARAMETERS:
0027 258 :
0027 259 : DESCRIP.wqu.r The descriptor of the string to deallocate.
0027 260 :
0027 261 : IMPLICIT INPUTS:
0027 262 :
0027 263 : NONE
0027 264 :
0027 265 : IMPLICIT OUTPUTS:
0027 266 :
0027 267 : NONE
0027 268 :
0027 269 : ROUTINE VALUE:
0027 270 : COMPLETION CODES:
0027 271 :
0027 272 : NONE
0027 273 :
0027 274 : SIDE EFFECTS:
0027 275 :
0027 276 : May deallocate virtual storage.
0027 277 : May signal OTSS_FATINTERR
0027 278 :
0027 279 :--
0027 280 :
0027 281 : Displacements from AP
0027 282 :
00000004 0027 283 DESCRIP = 4
0027 284 :
007C 0027 285 .ENTRY OTSS$FREE1_DD, ^M<R2,R3,R4,R5,R6> ; Entry point
50 04 AC D0 0029 286 MOVL DESCRIP(AP), R0 ; address of descriptor to R0
00000000'GF 16 002D 287 JSB G^LIBSS$FREE1_DD6 ; go free string
0033 288 SIGNAL_FATAL_ERR ; signal if error is fatal
04 0039 289 RET ; to caller
    
```

```

003A 291      .SBTTL OTSS$FREE1_DD6 Deallocate a dynamic string
003A 292      :++
003A 293      : FUNCTIONAL DESCRIPTION:
003A 294      :
003A 295      :     Deallocate a string. The string is assumed to be dynamic.
003A 296      :     If it isn't, LIB$FREE1_DD6 will take care of it.
003A 297      :
003A 298      : CALLING SEQUENCE:
003A 299      :
003A 300      :     status.wlc.v = JSB OTSS$FREE1_DD6 (DESCRIP.wqu.r)
003A 301      :
003A 302      : FORMAL PARAMETERS:
003A 303      :
003A 304      :     DESCRIP.wqu.r   In R0, the descriptor of the string to
003A 305      :                   deallocate.
003A 306      :
003A 307      : IMPLICIT INPUTS:
003A 308      :
003A 309      :     NONE
003A 310      :
003A 311      : IMPLICIT OUTPUTS:
003A 312      :
003A 313      :     NONE
003A 314      :
003A 315      : ROUTINE VALUE:
003A 316      : COMPLETION CODES:
003A 317      :
003A 318      :     NONE
003A 319      :
003A 320      : SIDE EFFECTS:
003A 321      :
003A 322      :     May deallocate virtual storage.
003A 323      :     May signal OTSS_FATINTERR
003A 324      :
003A 325      :--
003A 326      :
003A 327      OTSS$FREE1_DD6::
003A 328      :
003A 329      :     ; R0 already contains address of
003A 330      :     ; descriptor to be freed
003A 331      :     ; go free string
003A 332      :     ; check for fatal error
003A 333      :     ; return to our caller
0000000'GF 16 003A 330      JSB      G^LIB$FREE1_DD6
0040 331      SIGNAL_FATAL_ERR
05 0046 332      RSB

```

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0047 334 .SBTTL OTSSSFREEN_DD Deallocate N Dynamic Strings
0047 335 :++
0047 336 : FUNCTIONAL DESCRIPTION:
0047 337 :
0047 338 : Deallocate a number of strings. The strings are all assumed
0047 339 : to be dynamic. If not, LIB$FREE1_DD6 will eventually take care
0047 340 : of them.
0047 341 :
0047 342 : CALLING SEQUENCE:
0047 343 :
0047 344 : status.wlc.v = OTSSSFREEN_DD (NUM_DESC.rwu.v, DESC_PTR.wqu.r)
0047 345 :
0047 346 : FORMAL PARAMETERS:
0047 347 :
0047 348 : NUM_DESC.rwu.v The number of descriptors to deallocate.
0047 349 : DESC_PTR.wqu.r The first of these descriptors.
0047 350 :
0047 351 : IMPLICIT INPUTS:
0047 352 :
0047 353 : NONE
0047 354 :
0047 355 : IMPLICIT OUTPUTS:
0047 356 :
0047 357 : NONE
0047 358 :
0047 359 : ROUTINE VALUE:
0047 360 : COMPLETION CODES:
0047 361 :
0047 362 : SSS_NORMAL
0047 363 :
0047 364 : SIDE EFFECTS:
0047 365 :
0047 366 : May deallocate virtual storage.
0047 367 :
0047 368 :--
0047 369 :
0047 370 :
0047 371 : Displacements from AP
0047 372 :
00000004 0047 373 NUM_DESC = 4
00000008 0047 374 DESC_PTR = 8
0047 375 :
0047 376 .ENTRY OTSSSFREEN_DD, ^M<R2,R3,R4,R5,R6> ; Entry point
50 04 AC 007C 0049 377 MOVQ NUM_DESC(AP), R0 ; number of desc ==> R0
004D 378 ; address of first desc ==>R1
00000000'GF 16 004D 379 JSB G^LIB$SFREEN_DD6 ; go free N descriptors
0053 380 SIGNAL_FATAL_ERR ; check for fatal error
04 0059 381 RET ; to caller

```

```

005A 383 .SBTTL OTSS$FREEM_DD6 Deallocate N Dynamic Strings
005A 384 :++
005A 385 : FUNCTIONAL DESCRIPTION:
005A 386 :
005A 387 : Deallocate a number of strings. The strings are all assumed
005A 388 : to be dynamic. If they aren't, eventually LIB$FREE1_DD6 wil
005A 389 : take care of them.
005A 390 :
005A 391 : CALLING SEQUENCE:
005A 392 :
005A 393 : status.wlc.v = JSB OTSS$FREEM_DD6 (NUM_DESC.rl.v, DESC_PTR.wqu.r)
005A 394 :
005A 395 : FORMAL PARAMETERS:
005A 396 :
005A 397 : NUM_DESC.rl.v In R0, the number of descriptors to deallocate.
005A 398 : DESC_PTR.wqu.r In R1, the address of first of these descriptors
005A 399 :
005A 400 : IMPLICIT INPUTS:
005A 401 :
005A 402 : NONE
005A 403 :
005A 404 : IMPLICIT OUTPUTS:
005A 405 :
005A 406 : NONE
005A 407 :
005A 408 : ROUTINE VALUE:
005A 409 : COMPLETION CODES:
005A 410 :
005A 411 : SSS_NORMAL
005A 412 :
005A 413 : SIDE EFFECTS:
005A 414 :
005A 415 : May deallocate virtual storage.
005A 416 : May signal OTSS_FATINTERR
005A 417 :
005A 418 :--
005A 419 :
005A 420 OTSS$FREEM_DD6::
005A 421 JSB G^LIB$FREEM_DD6 ; let LIB$FREEM_DD6 do it
0060 422 SIGNAL_FATAL_ERR ; check for fatal error
05 0066 423 RSB ; return to caller.

```

```

0067 425 .SBTTL OTSSCOPY_DXDX Copy String by Descriptor
0067 426 :++
0067 427 : FUNCTIONAL DESCRIPTION:
0067 428 :
0067 429 : Copy any supported class string passed by descriptor to any
0067 430 : supported class string.
0067 431 :
0067 432 : CALLING SEQUENCE:
0067 433 :
0067 434 : status.wlc.v = OTSSCOPY_DXDX (SRC_DESC.rt.dx, DEST_DESC.wt.dx)
0067 435 :
0067 436 : FORMAL PARAMETERS:
0067 437 :
0067 438 : SRC_DESC.rt.dx The source descriptor.
0067 439 : DEST_DESC.wt.dx The destination descriptor. The class and dtype
0067 440 : fields are not disturbed.
0067 441 :
0067 442 : IMPLICIT INPUTS:
0067 443 :
0067 444 : NCNE
0067 445 :
0067 446 : IMPLICIT OUTPUTS:
0067 447 :
0067 448 : NONE
0067 449 :
0067 450 : ROUTINE VALUE:
0067 451 : COMPLETION CODES:
0067 452 :
0067 453 : The number of bytes of the source not moved to the destination.
0067 454 :
0067 455 : SIDE EFFECTS:
0067 456 :
0067 457 : May allocate and deallocate virtual storage.
0067 458 : May signal OTSS_INVSTRDES, OTSS_INSVIRMEM, or OTSS_FATINTERR.
0067 459 :
0067 460 :--
0067 461 :
0067 462 : Displacements from AP
0067 463 :
00000004 0067 464 SRC_DESC = 4
00000008 0067 465 DEST_DESC = 8
0067 466 :
007C 0067 467 .ENTRY OTSSCOPY_DXDX, ^M<R2,R3,R4,R5,R6> ; Entry point
0069 468 :+
0069 469 : Copy string using LIB$SCOPY_DXDX6
0069 470 :-
50 04 AC 7D 0069 471 MOVQ SRC_DESC(AP), R0 ; Load R0 and R1 with addresses
006D 472 ; source and destination
006D 473 ; descriptors
00000000*GF 16 006D 474 JSB G^LIB$SCOPY_DXDX6 ; go copy string
0073 475 SIGNAL_FATAL_ERR ; check for fatal error
0079 476 :
0079 477 :+
0079 478 : Compute length of source string and save it in R4
0079 479 : (no need to check status after call to LIB$ANALYZE_SDESC R2. If
0079 480 : there was anything wrong with source descriptor, [IB$SCOPY_DXDX6
0079 481 : would already have complained about it.)

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```

50 04 AC D0 0079 482 :-
02 03 A0 91 0079 483      MOVL  SRC_DESC(AP), R0      ; address of source descr.
                                CMPB  DSC$B_CLASS(R0), #DSC$K_CLASS_D ; read like fixed ?
                                BGTRU 1$                               ; no
54 60 3C 0081 485      MOVZWL DSC$W_LENGTH(R0), R4      ; length -> R4
                                BRB    2$                               ; join common flow
                                0086 487
                                0088 488
00000000'GF 16 0088 489 1$: JSB    G^LIB$ANALYZE_SDESC_R2 ; extract length of source
54 51 3C 008E 490      MOVZWL  R1, R4      ; length of source string
                                0091 491
                                0091 492 :+
                                0091 493 : Compute length of destination string
                                0091 494 : (no need to check status after call to LIB$ANALYZE_SDESC_R2. If
                                0091 495 : there was anything wrong with destination descriptor, LIB$SCOPY_DXDX6
                                0091 496 : would already have complained about it.)
                                0091 497 :-
50 08 AC D0 0091 498 2$: MOVL  DEST_DESC(AP), R0      ; address of destination descr
02 03 A0 91 0095 499      CMPB  DSC$B_CLASS(R0), #DSC$K_CLASS_D ; read like fixed ?
                                BGTRU 3$                               ; no
51 60 3C 0098 501      MOVZWL  DSC$W_LENGTH(R0), R1      ; length -> R1
52 04 A0 D0 009E 502      MOVL  DSC$A_POINTER(R0), R2     ; address -> R2
                                00A2 503      BRB    4$                               ; join common flow
                                00A4 504
00000000'GF 16 00A4 505 3$: JSB    G^LIB$ANALYZE_SDESC_R2 ; extract length of destination
                                00AA 506 :+
                                00AA 507 : At this point, R1 is length of destination, R2 is address of
                                00AA 508 : destination, and R4 is length of source.
                                00AA 509 :
                                00AA 510 : Compute MAX (0, source length - destination length). This becomes
                                00AA 511 : the number of unmoved bytes which must end up in R0.
                                00AA 512 :-
50 54 51 C3 00AA 513 4$: SUBL3  R1, R4, R0      ; source len - destination len
                                02 18 00AE 514      BGEQ  5$                               ; if positive
                                50 D4 00B0 515      CLRL  R0      ; else zero
                                00B2 516
                                04 00B2 517 5$: RET

```

```

00B3 519      .SBTTL OTSS$COPY_DXDX6 Copy String by Descriptor
00B3 520      :++
00B3 521      : FUNCTIONAL DESCRIPTION:
00B3 522      :
00B3 523      :     Copy any supported class string passed by descriptor to any
00B3 524      : supported class string.
00B3 525      :
00B3 526      : CALLING SEQUENCE:
00B3 527      :
00B3 528      :     status.wlc.v = JSB OTSS$COPY_DXDX6 (SRC_DESC.rt.dx,
00B3 529      :                                     DEST_DESC.wt.dx)
00B3 530      :
00B3 531      : FORMAL PARAMETERS:
00B3 532      :
00B3 533      :     SRC_DESC.rt.dx  The source descriptor, in R0.
00B3 534      :     DEST_DESC.wt.dx The destination descriptor. The class and dtype
00B3 535      : fields are not disturbed. This is in R1.
00B3 536      :
00B3 537      : IMPLICIT INPUTS:
00B3 538      :
00B3 539      :     None
00B3 540      :
00B3 541      : IMPLICIT OUTPUTS:
00B3 542      :
00B3 543      :     R0      Number of unmoved bytes remaining in source
00B3 544      : string.
00B3 545      :     R1      Address one byte beyond the last byte in the
00B3 546      : source string that was moved.
00B3 547      :     R2      0
00B3 548      :     R3      Address one byte beyond the destination string
00B3 549      :     R4      0
00B3 550      :     R5      0
00B3 551      :     PSL<N>  1 = Source length less than destination length
00B3 552      :     PSL<Z>  1 = Source length equals destination length
00B3 553      :     PSL<V>  0
00B3 554      :     PSL<C>  1 = Source length LESS destination length
00B3 555      :
00B3 556      : ROUTINE VALUE:
00B3 557      : COMPLETION CODES:
00B3 558      :
00B3 559      :     See IMPLICIT OUTPUTS, above.
00B3 560      :
00B3 561      : SIDE EFFECTS:
00B3 562      :
00B3 563      :     May allocate and deallocate virtual storage.
00B3 564      :     May signal OTSS_INVSTRDES, OTSS_INSVIRMEM, OTSS_FATINTERR
00B3 565      :
00B3 566      : --
00B3 567      :
00B3 568      : Temp locations on stack
00B3 569      :
00000000 00B3 570 TEMP_SRC_ADDR  = 0
00000004 00B3 571 TEMP_DST_ADDR  = 4
00000008 00B3 572 TEMP_SRC_LEN   = 8
0000000C 00B3 573 TEMP_DST_LEN   = 12
00000010 00B3 574 STACK_SPACE   = 16
00B3 575

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00B3 576 OTS$SCOPY_DXDX6::
00B3 577 :+
00B3 578 : Save R0 (source desc addr) and R1 (dest descr addr) on the stack.
00B3 579 :-
5E 10 C2 00B3 580          SUBL2  #STACK SPACE, SP          ; make space on stack
6E 50 D0 00B6 581          MOVL   R0, TEMP_SRC_ADDR(SP)      ; Save source descr address
04 AE 51 D0 00B9 582          MOVL   R1, TEMP_DST_ADDR(SP)      ; Save destination descr addr
00BD 583 :+
00BD 584 : Copy string using LIB$SCOPY_DXDX6
00BD 585 :-
00BD 586          JSB    G^LIB$SCOPY_DXDX6          ; go copy string
00C3 587          SIGNAL_FATAL_ERR                ; check for fatal error
00C9 588 :+
00C9 589 : Compute length and address of source string and save on stack
00C9 590 : (no need to check status after call to LIB$ANALYZE_SDESC R2. If
00C9 591 : there was anything wrong with source descriptor, [IB$SCOPY_DXDX6
00C9 592 : would already have complained about it.)
00C9 593 :-
50 6E D0 00C9 594          MOVL   TEMP_SRC_ADDR(SP), R0      ; address of source descr.
02 03 A0 91 00CC 595          CMPB   DSC$B_CLASS(R0), #DSC$K_CLASS_D ; read like fixed?
08 AE 60 3C 00D0 596          BGTRU  1$ ; no
6E 04 A0 D0 00D2 597          MOVZWL DSC$W_LENGTH(R0), TEMP_SRC_LEN(SP) ; length
00DA 598          MOVL   DSC$A_POINTER(R0), TEMP_SRC_ADDR(SP) ; address
00DC 600          BRB    2$ ; join common flow
00DC 601 1$: JSB    G^LIB$ANALYZE_SDESC R2 ; extract length of source
08 AE 51 D0 00E2 602          MOVL   R1, TEMP_SRC_LEN(SP) ; length of source string
6E 52 D0 00E6 603          MOVL   R2, TEMP_SRC_ADDR(SP) ; addr of 1st byte of source
00E9 604 :+
00E9 605 : Compute length and address of destination string and save on stack
00E9 606 : (no need to check status after call to LIB$ANALYZE_SDESC R2. If
00E9 607 : there was anything wrong with destination descriptor, LIB$SCOPY_DXDX6
00E9 608 : would already have complained about it.)
00E9 609 :-
50 04 AE D0 00E9 611 2$: MOVL   TEMP_DST_ADDR(SP), R0 ; address of destination descr
02 03 A0 91 00ED 612          CMPB   DSC$B_CLASS(R0), #DSC$K_CLASS_D ; read like fixed?
0C AE 60 3C 00F1 613          BGTRU  3$ ; no
04 AE 04 A0 D0 00F3 614          MOVZWL DSC$W_LENGTH(R0), TEMP_DST_LEN(SP) ; length
00FC 615          MOVL   DSC$A_POINTER(R0), TEMP_DST_ADDR(SP) ; address
00FE 616          BRB    4$ ; join common flow
00FE 617 :+
00FE 618 3$: JSB    G^LIB$ANALYZE_SDESC R2 ; extract length of destination
0C AE 51 D0 0104 619          MOVL   R1, TEMP_DST_LEN(SP) ; length of dest string
04 AE 52 D0 0108 620          MOVL   R2, TEMP_DST_ADDR(SP) ; address of 1st byte of dest.
010C 621 :+
010C 622 : Compute MAX (0, source length - destination length). This becomes
010C 623 : the number of unmoved bytes which must eventually end up in R0.
010C 624 :-
56 08 AE 0C AE 13 010C 625 4$: SUBL3  TEMP_DST_LEN(SP), TEMP_SRC_LEN(SP), R6
02 18 0112 626          BGEQ  5$ ; if positive
56 56 D4 0114 627          CLRL  R6 ; else zero
0116 628 5$:
0116 629 :+
0116 630 : Compute address of first unmoved source byte as
0116 631 : R1 = TEMP_SRC_ADDR + MIN (TEMP_SRC_LEN, TEMP_DST_LEN)
0116 632 :

```

```

0116 633 :-
0116 634 Cmpl TEMP_DST_LEN(SP), TEMP_SRC_LEN(SP)
0118 635 BGEQ 6$ ; Destination length bigger
51 0C AE 07 C1 011D 636 ADDL3 TEMP_SRC_ADDR(SP), TEMP_DST_LEN(SP), R1 ;dst len smaller
0122 637 BRB 7$
51 0B AE 05 C1 0124 638 6$: ADDL3 TEMP_SRC_ADDR(SP), TEMP_SRC_LEN(SP), R1 ;src len smaller
0129 639 7$:
0129 640
0129 641 :+
0129 642 : Compute address of one byte beyond last byte written to destination
0129 643 : string as
0129 644 : R3 = TEMP_DST_ADDR + TEMP_DST_LEN
0129 645 :-
53 0C AE 04 AE C1 0129 646 ADDL3 TEMP_DST_ADDR(SP), TEMP_DST_LEN(SP), R3
012F 647
012F 648 :+
012F 649 : Set up all remaining registers as specified under IMPLICIT OUTPUTS
012F 650 : above.
012F 651
012F 652 : Final movement must be into R0 in order to set up the condition codes
012F 653 : correctly.
012F 654
012F 655 : First, we restore the stack.
012F 656 :-
5E 10 C0 012F 657 ADDL2 #STACK_SPACE, SP ; restore stack address
0132 658
54 7C 0132 659 CLRQ R4 ; R4 and R5 are zero
0134 660 ; R3 all set
52 D~ 0134 661 CLRL R2 ; R2 is zero
0136 662 ; R1 all set
50 56 D0 0136 663 MOVL R6, R0 ; Set R0 and set condition codes
0139 664 ; properly
05 0139 665 RSB ; return to caller

```

```

013A 667 .SBTTL OTSS$COPY_R_DX Copy String by Reference
013A 668 ;++
013A 669 : FUNCTIONAL DESCRIPTION:
013A 670 :
013A 671 : Copy any string passed by reference to any supported class
013A 672 : string passed by descriptor.
013A 673 :
013A 674 : CALLING SEQUENCE:
013A 675 :
013A 676 : status.wlc.v = OTSS$COPY_R_DX (SRC_LEN.rwu.v, SRC_ADDR.rt.r,
013A 677 : DEST_DESC.wt.dx)
013A 678 :
013A 679 : FORMAL PARAMETERS:
013A 680 :
013A 681 : SRC_LEN.rwu.v The number of bytes of data in the source
013A 682 : SRC_ADDR.rt.r The address of the first of those bytes.
013A 683 : DEST_DESC.wt.dx The destination descriptor. The class and dtype
013A 684 : fields are not disturbed.
013A 685 :
013A 686 : IMPLICIT INPUTS:
013A 687 :
013A 688 : NONE
013A 689 :
013A 690 : IMPLICIT OUTPUTS:
013A 691 :
013A 692 : NONE
013A 693 :
013A 694 : ROUTINE VALUE:
013A 695 : COMPLETION CODES:
013A 696 :
013A 697 : The number of unmoved source bytes, or 0 if there are no unmoved
013A 698 : source bytes.
013A 699 :
013A 700 : SIDE EFFECTS:
013A 701 :
013A 702 : May allocate and deallocate virtual storage.
013A 703 : May signal OTSS_INVSTRDES, OTSS_INSVIRMEM, OTSS_FATINTERR
013A 704 :
013A 705 : --
013A 706 :
013A 707 : Displacements off AP
013A 708 :
00000004 013A 709 SRC_LEN = 4
00000008 013A 710 SRC_ADDR = 8
0000000C 013A 711 DEST_DESC = 12
013A 712 :
007C 013A 713 .ENTRY OTSS$COPY_R_DX, ^M<R2,R3,R4,R5,R6> ; Entry point
013C 714 ;+
013C 715 : Copy string using LIB$COPY_R_DX6
013C 716 :-
50 04 AC D0 013C 717 MOVL SRC_LEN(AP), R0 ; R0 is length of source
51 08 AC 7D 0140 718 MOVQ SRC_ADDR(AP), R1 ; R1 is addr of source
0144 719 ; R2 is addr of dest desc
00000000'GF 16 0144 720 JSB G^LIB$COPY_R_DX6 ; copy the string
014A 721 SIGNAL_FATAL_ERR ; check for fatal error
0150 722 :
0150 723 ;+
    
```

```

0150 724 ; Compute length of destination string (into R1).
0150 725 ; (no need to check status after call to LIB$ANALYZE_SDESC R2. If
0150 726 ; there was anything wrong with destination descriptor, LIB$COPY_DXDX6
0150 727 ; would already have complained about it.)
0150 728 :-
50 0C AC D0 0150 729      MOVL  DEST_DESC(AP), R0      ; address of dest descr
02 03 A0 91 0154 730      CMPB  DSC$B_CLASS(R0), #DSC$K_CLASS_D ; rad like fixed ?
      05 1A 0158 731      BGTRU  1$              ; no
      51 60 3C 015A 732      MOVZWL DSC$W_LENGTH(R0), R1      ; length -> R1
      06 11 015D 733      BRB    2$              ; join common flow
00000000'GF 16 015F 734
015F 735 1$: JSB    G^LIB$ANALYZE_SDESC_R2 ; get length
0165 736 :-
0165 737 ; Compute R0 = MAX (0, source_len - destination_length)
0165 738 :-
50 52 04 AC 3C 0165 739 2$: MOVZWL SRC_LEN(AP), R2      ; words worth of source length
50 52 51 C3 0169 740      SUBL3  R1, R2, R0      ; R0 = dest len - src len
      02 18 016D 741      BGEQ   3$              ; if positive
      50 D4 016F 742      CLRL   R0              ; else zero
      04 0171 743 3$:
0171 744      RET              ; to caller

```

```

0172 746 .SBTTL OTSS$SCOPY_R_DX6 Copy Strings by reference
0172 747 :++
0172 748 : FUNCTIONAL DESCRIPTION:
0172 749 :
0172 750 : Copy any class string passed by reference to any supported
0172 751 : class string passed by descriptor.
0172 752 :
0172 753 : CALLING SEQUENCE:
0172 754 :
0172 755 : status.wlc.v = JSB OTSS$SCOPY_R_DX6 (SRC_LEN.rwu.v, SRC_ADDR.rt.r,
0172 756 : DEST_DESC.wt.dx)
0172 757 :
0172 758 : FORMAL PARAMETERS:
0172 759 :
0172 760 : SRC_LEN.rwu.v The number of source bytes, in R0.
0172 761 : SRC_ADDR.rt.r Address of the first of these bytes, in R1.
0172 762 : DEST_DESC.wt.dx The destination descriptor. The class and
0172 763 : dtype fields are not disturbed. This is in R2
0172 764 :
0172 765 : IMPLICIT INPUTS:
0172 766 :
0172 767 : None
0172 768 :
0172 769 : IMPLICIT OUTPUTS:
0172 770 :
0172 771 : R0 Number of unmoved bytes remaining in source
0172 772 : string.
0172 773 : R1 Address one byte beyond the last byte in the
0172 774 : source string that was moved.
0172 775 : R2 0
0172 776 : R3 Address one byte beyond the destination string
0172 777 : R4 0
0172 778 : R5 0
0172 779 : PSL<N> 1 = Source length less than destination length
0172 780 : PSL<Z> 1 = Source length equals destination length
0172 781 : PSL<V> 0
0172 782 : PSL<C> 1 = Source length LSSU destination length
0172 783 :
0172 784 : ROUTINE VALUE:
0172 785 : COMPLETION CODES:
0172 786 :
0172 787 : See IMPLICIT OUTPUTS, above.
0172 788 :
0172 789 : SIDE EFFECTS:
0172 790 :
0172 791 : May allocate and deallocate virtual storage.
0172 792 : May signal OTSS_INVSTRDES, OTSS_INSVIRMEM, OTSS_FATINTERR.
0172 793 :
0172 794 : --
0172 795 :
0172 796 : Temp locations on stack
0172 797 :
00000000 0172 798 TEMP_SRC_ADDR = 0
00000004 0172 799 TEMP_DST_ADDR = 4
00000008 0172 800 TEMP_SRC_LEN = 8
0000000C 0172 801 TEMP_DST_LEN = 12
00000010 0172 802 STACK_SPACE = 16

```

```

0172 803
0172 804 OTSSCOPY_R_DX6::
0172 805 :+
0172 806 : Save input arguments (in R0 - R2) onto stack
0172 807 :-
08 SE 10 C2 0172 808     SUBL2  #STACK_SPACE, SP      ; make space on stack
08 AE 50 3C 0175 809     MOVZWL  R0, TEMP_SRC_LEN(SP)   ; Save source length
04 AE 51 D0 0179 810     MOVL    R1, TEMP_SRC_ADDR(SP)  ; Save source descr addr
04 AE 52 D0 017C 811     MOVL    R2, TEMP_DST_ADDR(SP) ; Save destination desc addr
0180 812 :+
0180 813 : Copy string using LIB$SCOPY_R_DX6
0180 814 :-
00000000'GF 16 0180 815     JSB    G^LIB$SCOPY_R_DX6      ; go copy string
0186 816     SIGNAL_FATAL_ERR          ; check for fatal error
018C 817 :+
018C 818 : Compute length and address of destination string and save on stack
018C 819 : (no need to check status after call to LIB$ANALYZE_SDESC_R2. If
018C 820 : there was anything wrong with destination descriptor, LIB$SCOPY_DXDX6
018C 821 : would already have complained about it.)
018C 822 :-
018C 823     MOVL  TEMP_DST_ADDR(SP), R0      ; address of destination descr
02 04 AE D0 018C 824     CMPB  DSC$B_CLASS(R0), #DSC$K_CLASS_D ; read like fixed?
02 03 A0 91 0190 825     BGTRU 1$                          ; no
04 AE 60 3C 0194 826     MOVZWL DSC$W_LENGTH(R0), TEMP_DST_LEN(SP) ; length
04 AE 04 A0 D0 019A 827     MOVL   DSC$A_POINTER(R0), TEMP_DST_ADDR(SP) ; length
0E 11 019F 828     BRB   2$                          ; join common flow
01A1 829
00000000'GF 16 01A1 830 1$: JSB    G^LIB$ANALYZE_SDESC_R2 ; extract length of destination
0C AE 51 D0 01A7 831     MOVL  R1, TEMP_DST_LEN(SP)      ; length of dest string
04 AE 52 D0 01AB 832     MOVL  R2, TEMP_DST_ADDR(SP)      ; address of 1st byte of dest.
01AF 833
01AF 834 : Compute MAX (0, source length - destination length). This becomes
01AF 835 : the number of unmoved bytes which must eventually end up in R0.
01AF 836 :-
56 08 AE 0C AE C3 01AF 837 2$: SUBL3  TEMP_DST_LEN(SP), TEMP_SRC_LEN(SP), R6
02 18 01B5 838     BGEQ  3$                          ; if positive
04 56 D4 01B7 839     CLRL  R6                          ; else zero
01B9 840 3$:
01B9 841
01B9 842 :+
01B9 843 : Compute address of first unmoved source byte as
01B9 844 : R1 = TEMP_SRC_ADDR + MIN (TEMP_SRC_LEN, TEMP_DST_LEN)
01B9 845 :-
08 AE 0C AE D1 01B9 846     CMPL  TEMP_DST_LEN(SP), TEMP_SRC_LEN(SP)
07 18 01BE 847     BGEQ  4$                          ; Destination length bigger
51 0C AE 6E C1 01C0 848     ADDL3  TEMP_SRC_ADDR(SP), TEMP_DST_LEN(SP), R1 ;dst len smaller
05 11 01C5 849     BRB   5$
51 08 AE 6E C1 01C7 850 4$: ADDL3  TEMP_SRC_ADDR(SP), TEMP_SRC_LEN(SP), R1 ;src len smaller
01CC 851 5$:
01CC 852
01CC 853 :+
01CC 854 : Compute address of one byte beyond last byte written to destination
01CC 855 : string as
01CC 856 : R3 = TEMP_DST_ADDR + TEMP_DST_LEN
01CC 857 :-
53 0C AE 04 AE C1 01CC 858     ADDL3  TEMP_DST_ADDR(SP), TEMP_DST_LEN(SP), R3
01D2 859

```

```
01D2 860 :+
01D2 861 : Set up all remaining registers as specified under IMPLICIT OUTPUTS
01D2 862 : above.
01D2 863 :
01D2 864 : Final movement must be into R0 in order to set up the condition codes
01D2 865 : correctly.
01D2 866 :
01D2 867 : First, we restore the stack.
01D2 868 :-
SE 10 C0 01D2 869 ADDL2 #STACK_SPACE, SP ; restore stack address
54 7C 01D5 870 ;
01D5 871 CLRQ R4 ; R4 and R5 are zero
52 D4 01D7 872 ; R3 all set
01D7 873 CLRL R2 ; R2 is zero
01D9 874 ; R1 all set
50 56 D0 01D9 875 MOVL R6, R0 ; Set R0 and set condition codes
01DC 876 ; properly
05 01DC 877 RSB ; to caller
```

```

01DD 879      .SBTTL CHECK_FOR_FATAL_ERROR
01DD 880      :++
01DD 881      : FUNCTIONAL DESCRIPTION:
01DD 882      :
01DD 883      : This routine looks at current status in R0 and if it finds one of the
01DD 884      : fatal LIB$ errors, its causes the corresponding OTSS error to be
01DD 885      : signalled.
01DD 886      :
01DD 887      :         if it finds:           it signals:
01DD 888      :         -----           -----
01DD 889      :         LIB$_FATERRLIB       OTSS_FATINTERR
01DD 890      :         LIB$_INVSTRDES       OTSS_INVSTRDES
01DD 891      :         LIB$_INSVIRMEM       OTSS_INSVIRMEM
01DD 892      :         LIB$_WRONUMARG       OTSS_WRONUMARG
01DD 893      :         LIB$_INVARG         OTSS_INVSTRDES
01DD 894      :
01DD 895      :
01DD 896      : CALLING SEQUENCE:
01DD 897      :
01DD 898      :     JMP CHECK_FOR_FATAL_ERROR with INPUT_STATUS.rlc.v in R0
01DD 899      :
01DD 900      : FORMAL PARAMETERS:
01DD 901      :
01DD 902      :     INPUT_STATUS.rlc.v      In R0, the status to be checked.
01DD 903      :                                     On entry, we know it is not a success
01DD 904      :                                     status.
01DD 905      :
01DD 906      : IMPLICIT INPUTS:
01DD 907      :
01DD 908      :     None
01DD 909      :
01DD 910      : IMPLICIT OUTPUTS:
01DD 911      :
01DD 912      :     NONE
01DD 913      :
01DD 914      : ROUTINE VALUE:
01DD 915      : COMPLETION CODES:
01DD 916      :
01DD 917      :     Never returns
01DD 918      :
01DD 919      : SIDE EFFECTS:
01DD 920      :
01DD 921      :     Will signal some error.
01DD 922      :
01DD 923      : --
01DD 924      :
01DD 925      : CHECK_FOR_FATAL_ERROR:
01DD 926      :
00000000'8F 50 D1 01DD 927      CMPL   R0, #LIB$_INVSTRDES
01DD 928      BNEQ   1$
01DD 929      PUSHL  #OTSS_INVSTRDES
01DD 930      BRB    FATAL
01DD 931      1$:
00000000'8F 50 D1 01EE 932      CMPL   R0, #LIB$_INSVIRMEM
01DD 933      BNEQ   2$
01DD 934      PUSHL  #OTSS_INSVIRMEM
01DD 935      BRB    FATAL
01DD 935      2$:

```



```
00000000'8F 50 D1 01FF 936 2$: CMPL R0, #LIB$_FATERRLIB
                08 12 0206 937 BNEQ 3$
00000000'8F 24 DD 0208 938 PUSHL #OTSS_$ATINTERR
                11 020E 939 BRB FATAL
                0210 941 3$:
00000000'8F 50 D1 0210 942 CMPL R0, #LIB$_INVARG
                08 12 0217 943 BNEQ 4$
00000000'8F 13 DD 0219 944 PUSHL #OTSS_$INVSTRDES
                11 021F 945 BRB FATAL
                0221 946 4$:
00000000'8F 50 D1 0221 947 CMPL R0, #LIB$_WRONUMARG
                08 12 0228 948 BNEQ 5$
00000000'8F 02 DD 022A 949 PUSHL #OTSS_$WRONUMARG
                11 0230 950 BRB FATAL
                0232 951 5$:
                50 DD 0232 952 PUSHL R0 ; prepare to signal incoming
                0234 953 ; error
00000000'GF 01 FB 0234 954 FATAL: CALLS #1, G^LIB$STOP ; to never return
                023B 955
                023B 956
                023B 957
                023B 958 .END ; End of module OTSS$COPY
```

OTSSCOPY
Symbol table

- String copying module

L 4

16-SEP-1984 00:33:11 VAX/VMS Macro V04-00
6-SEP-1984 11:15:27 [LIBRTL.SRC]OTSSCOPY.MAR;1

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```

CHECK_FOR_FATAL_ERROR      = 000001DD R    03
DESCRIP                    = 00000004
DEST_DESC                  = 0000000C
DSCSA_POINTER              = 00000004
DSCSB_CLASS                = 00000003
DSCSK_CLASS_D              = 00000002
DSCSW_LENGTH               = 00000000
FATAL                      = 00000234 R    03
LEN                        = 00000004
LIB$ANALYZE_SDESC_R2      ***** X    00
LIB$COPY_DXDX6            ***** X    00
LIB$COPY_R_DX6            ***** X    00
LIB$FREE_DD6              ***** X    00
LIB$FREE_DD6              ***** X    00
LIB$GET1_DD_R6            ***** X    00
LIB$STOP                   ***** X    00
LIB$FATERRLIB             ***** X    00
LIB$INSVIRMEM             ***** X    00
LIB$INVARG                 ***** X    00
LIB$INVSTRDES             ***** X    00
LIB$WRONUMARG             ***** X    00
NUM_DESC                  = 00000004
OTSSCOPY_DXDX             00000067 RG   03
OTSSCOPY_DXDX6            000000B3 RG   03
OTSSCOPY_R_DX             0000013A RG   03
OTSSCOPY_R_DX6            00000172 RG   03
OTSSFREE_DD               00000027 RG   03
OTSSFREE1_DD6             0000003A RG   03
OTSSFREE_DD               00000047 RG   03
OTSSFREE_DD6              0000005A RG   03
OTSSGET1_DD               00000000 RG   03
OTSSGET1_DD_R6           00000017 RG   03
OTSS_FATINTERR            ***** X    00
OTSS_INSVIRMEM            ***** X    00
OTSS_INVSTRDES            ***** X    00
OTSS_WRONUMARG            ***** X    00
SRC_ADDR                  = 00000008
SRC_DESC                  = 00000004
SRC_LEN                   = 00000004
STACK_SPACE               = 00000010
TEMP_DST_ADDR             = 00000004
TEMP_DST_LEN              = 0000000C
TEMP_SRC_ADDR             = 00000000
TEMP_SRC_LEN              = 00000008

```

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
. ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
_OTSSDATA	00000000 (0.)	02 (2.)	PIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC LONG
_OTSSCODE	00000238 (571.)	03 (3.)	PIC USR CON REL LCL SHR EXE RD NOWRT NOVEC LONG

The image displays a grid of 150 small, illegible document thumbnails arranged in 10 rows and 15 columns. Each thumbnail appears to be a page from a technical manual or software documentation, featuring text, diagrams, and possibly code snippets. The thumbnails are too small to read, but some larger text labels are visible within the grid, including:

- OTSPKDIU LIS
- OTSPKDIUS LIS
- STRABMUI LIS
- STRCHESTA LIS
- RTLLIB LIS
- STRAPPEND LIS
- STRARITH LIS
- STRALOC LIS
- STRANASTR LIS
- STRCOMCAS LIS
- OTSSCOPY LIS
- OTSTERMIO LIS